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Arquivo BONUS
     Codigos exemplos: exercicios de aprendizagem *
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-- * Parte integrante do livro: Algoritmos Funcionais *
-- * Copyright: Jose Augusto N. G. Manzano
-- * A permissao de uso deste material esta vinculado *
-- * a aquisicao do livro correspondente.
-- * Scripts dos codigos para a linguagem Haskell
-- * usados como ilustracao para a fixacao dos con-
-- * ceitos logicos apresentados no livro Algoritmos *
-- * Funcionais.
    _____*
:{
soma :: (Num a) => a -> a -> a
soma valor1 valor2 = valor1 + valor2
x_pi :: (Floating a) => a
x_pi = 3.14159
x_e :: (Floating a) => a
x_e = 2.71828
quadrado :: (Num a) \Rightarrow a \Rightarrow a
quadrado x = x \wedge 2
soma2 :: (Num a) => a -> a -> a
soma2 x y = x + y
quadsoma :: (Num a) \Rightarrow a \Rightarrow a
quadsoma x y = quadrado (soma 2 x y)
peso :: (Floating a) \Rightarrow a
peso = 99999999.49
lognat :: (Floating a) \Rightarrow a \Rightarrow a
lognat x = peso * (x ** (1 / peso) - 1)
logbas :: (Floating a) \Rightarrow a \Rightarrow a
logbas x b = lognat (x) / lognat (b)
adicao :: (Eq a, Num a) => a -> a -> a
adicao 0 v = v
adicao x 0 = x
adicao x y = x + y
```

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par :: (Integral a) => a -> Bool
par n = if \mod n 2 == 0 then True else False
impar :: (Integral a) => a -> Bool
impar n = if \mod n \ 2 /= 0 then True else False
impar2 :: (Integral a) => a -> Bool
impar2 n = not (par n)
max :: (Ord a, Num a) => a -> a -> a
\max x y = if x > y then x else y
min :: (Ord a, Num a) => a -> a
\min x y = \text{if } x < y \text{ then } x \text{ else } y
negativo :: (Eq a, Ord a, Num a) \Rightarrow a-> a
negativo n = if n < 0 then n else 0 - n
valorx:: (Eq a, Ord a, RealFrac a, Num a) => a -> a
valorx 0 = 0
valorx 1 = 2
valorx n = if n > 1 & n < 9 then n * 5 else n / 5
potencia :: (Eq a, Ord a, Num a) \Rightarrow a \Rightarrow a
potencia x 0 = 1
potencia x 1 = x
potencia x n = x * potencia x (n - 1)
fib :: (Integral a) \Rightarrow a \Rightarrow a
fib 0 = 0
fib 1 = 1
fib 2 = 1
fib n = fib (n - 1) + fib (n - 2)
fibbase :: (Integral a) => a -> a -> a
fibbase 0 anterior atual = anterior
fibbase 1 anterior atual = atual
fibbase 2 anterior atual = atual + anterior
fibbase n anterior atual = fibbase (n - 1) atual (anterior + atual)
fib2 :: (Integral a) \Rightarrow a \Rightarrow a
fib2 n = fibbase n 0 1
mdc :: (Integral a) => a -> a
mdc 0 n = n
mdc m n = mdc (mod n m) m
cabeca :: (Num a) => [a] -> a
cabeca (x : xs) = x
cauda :: (Num a) => [a] -> [a]
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```
cauda(x:xs) = xs
ultimo :: (Num a) => [a] -> a
ultimo [x] = x
ultimo (x : xs) = ultimo xs
arranjo :: (Num a) => [a] -> [a]
arranjo[x] = []
arranjo(x:xs) = x:arranjoxs
somar :: (Num a) => [a] -> a
somar [] = 0
somar(x:xs) = x + somar xs
faixa :: (Ord a, Num a) => a -> a -> [a]
faixa i f p = if i > f
         then []
         else i: faixa (i + p) f p
oposto :: (Num a) => [a] -> [a]
oposto [] = []
oposto (x : xs) = oposto xs ++ [x]
complista :: (Num a) => [a] -> (a -> Bool) -> [a]
complista [] qualificador = []
complista (x : conjunto) qualificador =
 if qualificador x
 then x : complista conjunto qualificador
 else complista conjunto qualificador
listamul :: (Num a) => a -> [a] -> [a]
listamul _ [] = [];
listamul n (x : xs) = (n * x): listamul n xs
listapot :: (Floating a) => a -> [a] -> [a]
listapot [] = [];
listapot n (x : xs) = (x ** n) : listapot n xs
multiplo :: Int -> Int -> Bool
multiplo n m =
 if mod n m == 0 then True else False
divisor :: Int -> [Int]
divisor n = complista (faixa 1 n 1) (multiplo n)
tamanho :: (Num a) \Rightarrow [a] \Rightarrow Int
tamanho [] = 0
tamanho(x:xs) = 1 + tamanhoxs
checa_primo :: Int -> Bool
checa_primo 1 = False
checa_primo 2 = True
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checa_primo n =
 if (tamanho (complista (faixa 2 (n - 1) 1) (multiplo n)) > 0)
 then False
 else True
lprimos :: Int -> [Int]
lprimos n = complista (faixa 1 n 1) (checa_primo)
juncao :: (Ord a, Num a) => [a] -> [a] -> [a]
juncao a [] = a
juncao [] b = b
juncao a b = if (cabeca a) < (cabeca b)
       then (cabeca a): juncao (cauda a) b
       else (cabeca b) : juncao a (cauda b)
possui :: (Eq a, Num a) => [a] -> a -> Bool
possui [] _ = False
possui (x : xs) n = if x == n
            then True
            else possui xs n
unico :: (Eq a, Num a) => [a] -> [a]
unico [] = []
unico (x : xs) = if possui xs x
           then unico xs
           else x: unico xs
insira :: (Ord a, Num a) => a -> [a] -> [a]
insira n[] = [n]
insira n (x : xs) = if n \le x
             then n:x:xs
             else x : insira n xs
classifica :: (Ord a, Num a) \Rightarrow [a] \Rightarrow [a]
classifica [] = []
classifica (x : xs) = insira x (classifica xs)
uniao :: (Eq a, Ord a, Num a) => [a] -> [a] -> [a]
uniao a b = classifica (unico (juncao a b))
membro :: (Eq a, Num a) => a -> [a] -> Bool
membro _ [] = False
membro a (x : xs) = if a == x then True else membro a xs
interceccao :: (Eq a, Num a) => [a] -> [a] -> [a]
interceccao a [] = []
interceccao [] b = []
interceccao a (x : b) = if membro x a
               then x: interceccao a b
               else interceccao a b
diferenca :: (Eq a, Num a) => [a] -> [a] -> [a]
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diferenca a [] = a
diferenca [] b = []
diferenca (a : x) b = if membro a b
              then diferenca x b
              else a : diferenca x b
igualdade :: (Eq a, Ord a, Num a) \Rightarrow [a] \Rightarrow Bool
igualdade a [] = False
igualdade [] b = False
igualdade (a : as) (b : bs) =
 if classifica (a : as) == classifica (b : bs)
 then True
 else False
sub_lista :: (Eq a, Num a) => [a] -> [a] -> Bool
sub_lista [] [] = True
sub_lista [] _ = True
sub_lista _ [] = False
sub_lista(x:xs)(y:ys) = if x == y
                    then sub_lista xs ys
                    else sub_lista (x : xs) ys
pega_pos :: (Eq a, Num a) => a -> [a] -> Int
pega_pos _ [] = error "elemento nao existe na lista"
pega_pos n (x : xs) = if n == x then tamanho xs else pega_pos n xs
busca :: (Eq a, Num a) => a \rightarrow [a] \rightarrow Int
busca _ [] = error "lista invalida"
busca n(x : xs) = pega_pos n (oposto (x: xs))
mostra:: (Eq a, Num a) => Int -> [a] -> a
mostra n [] = if n < tamanho [] || n > tamanho []
         then error "indice fora da faixa"
         else 0
mostra 0 (n : xs) = n
mostra n (x : xs) = mostra (n - 1) xs
lista_max :: (Ord a, Num a) \Rightarrow [a] \Rightarrow a
lista_max [] = error "lista vazia"
lista_max[a] = a
lista_max (x : xs) = if x > lista_max xs
              then x
              else lista_max xs
lista_min :: (Ord a, Num a) => [a] -> a
lista min [] = error "lista vazia"
lista_min[a] = a
lista_min(x:xs) = if x < lista_min xs
              then x
              else lista_min xs
replicar :: (Eq a, Num a) => a -> a -> [a]
```

```
replicar quantidade valor =
 if quantidade == 0
 then []
 else valor: replicar (quantidade - 1) valor
comeco :: (Ord a, Num a) => Int -> [a] -> [a]
comeco _ [] = []
comeco n (x : xs) = if n > 0
             then x: comeco (n - 1) xs
             else []
final :: (Ord a, Num a) => Int -> [a] -> [a]
final _ [] = []
final n (x : xs) = if n - 1 > 0
            then final (n - 1) xs
            else xs
separar :: (Ord a, Num a) => [a] -> ([a], [a])
separar [] = ([], [])
separar xs =
 if mod (tamanho xs) 2 \neq 0
 then (comeco (div (tamanho xs) 2 + 1) xs,
  final (div (tamanho xs) 2 + 1) xs)
 else (comeco (div (tamanho xs) 2) xs, final (div (tamanho xs) 2) xs)
fatiar :: (Ord a, Num a) => Int -> [a] -> [a]
fatiar i f x = final i (comeco f x)
mapa :: (Num a) => [a] -> (a -> a) -> [a]
mapa [] funcao = []
mapa (x : xs) funcao = (funcao x) : (mapa xs funcao)
filtro :: (Ord a, Num a) => (a \rightarrow Bool) \rightarrow [a] \rightarrow [a]
filtro funcao [] = []
filtro funcao (x : xs) = if funcao x
                then x : (filtro funcao xs)
                else filtro funcao xs
reducao :: (Num a) => [a] -> (a -> a -> a) -> a -> a
reducao [] funcao n = n
reducao (x : xs) funcao n = funcao x (reducao xs funcao n)
dobra_d :: (Num a) => (a -> a -> a) -> a -> [a] -> a
dobra_d f n [] = n
dobra_d f n (x : xs) = f x (dobra_d f n xs)
dobra_e :: (Num a) => (a -> a -> a) -> a -> [a] -> a
dobra_e f n [] = n
dobra_e f n (x : xs) = dobra_e f (f n x) xs
compacta :: (Num a) => [a] -> [a] -> [(a, a)]
compacta [] b = []
```

```
compacta a [] = []
compacta (a : as) (b : bs) = (a, b) : compacta as bs
pares :: (Num a) => [a] -> [(a, a)]
pares xs = compacta xs (cauda xs)
rotac_e :: (Num a) => [a] -> [a]
rotac_e [] = []
rotac_e(x:xs) = xs ++ [x]
rotac_d :: (Num a) => [a] -> [a]
rotac_d [] = []
rotac_d xs = ultimo xs : arranjo xs
-- *** Funcoes bonus ***
dobra_d1 :: (Num a) => (a -> a -> a) -> [a] -> a
dobra_d1 _ [x] = x
dobra d1 f(x : xs) = f x (dobra d1 f xs)
dobra_e1 :: (Num a) => (a -> a -> a) -> [a] -> a
dobra_e1 f(x:xs) = dobra_e f x xs
qsort :: (Ord a, Num a) => [a] -> [a] -- quick sort
qsort [] = []
qsort(a:b) = qsort(complista b (<= a))
         ++ [a] ++
         qsort (complista b (> a))
isort :: (Num a, Ord a) \Rightarrow [a] \Rightarrow [a] -- insertion sort
isort [] = []
isort(x:xs) = insira x (isort xs)
:}
! *
     Arguivo BONUS
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! * Funcionais.
! *
```

```
! * =============== *
dec soma : num # num -> num;
--- soma (valor1, valor2) <= valor1 + valor2;
dec x_pi : num;
--- x_pi <= 3.14159;
dec x_e : num;
--- x_e \le 2.71828;
dec quadrado : num -> num;
--- quadrado x \le pow(x, 2);
dec soma2 : num # num -> num;
--- soma2 (x, y) \le x + y;
dec quadsoma : num # num -> num;
--- quadsoma (x, y) \le quadrado (soma2 (x, y));
dec peso: num;
--- peso <= 9999999.49;
dec lognat : num -> num;
--- lognat x \le peso * (pow (x, 1 / peso) - 1);
dec logbas : num # num -> num;
--- logbas (x, b) \le lognat(x) / lognat(b);
dec adicao : num # num -> num;
--- adicao (0, y) <= y;
--- adicao (x, 0) \le x;
--- adicao (x, y) \le x + y;
dec par : num -> truval;
--- par n \le if n \mod 2 = 0 then true else false;
dec impar : num -> truval;
--- impar n \le if n \mod 2 = 0 then true else false;
dec impar2 : num -> truval;
--- impar2 n \le n (par n);
dec max : num # num -> num;
--- max (x, y) \le if x > y then x else y;
dec min : num # num -> num;
--- min(x, y) \le if x \le y then x else y;
dec negativo : num -> num;
--- negativo n \le if n \le 0 then n else 0 - n;
```

```
dec valorx : num -> num;
--- valorx 0 <= 0;
--- valorx 1 <= 2;
--- valorx n \le if n > 1 and n \le 9 then n * 5 else n / 5;
dec potencia : num # num -> num;
--- potencia (x, 0) \le 1;
--- potencia (x, 1) \le x;
--- potencia (x, n) \le x * potencia (x, n - 1);
dec fib : num -> num;
--- fib 0 \le 0;
--- fib 1 <= 1;
--- fib 2 <= 1;
--- fib n \le fib (n - 1) + fib (n - 2);
dec fibbase : num # num # num -> num;
--- fibbase (0, anterior, atual) <= anterior;
--- fibbase (1, anterior, atual) <= atual;
--- fibbase (2, anterior, atual) <= atual + anterior;
--- fibbase (n, anterior, atual) <= fibbase (n - 1, atual, anterior + atual);
dec fib2 : num -> num;
--- fib2 n <= fibbase (n, 0, 1);
dec mdc: num # num -> num;
--- mdc(0, n) \le n;
--- mdc(m, n) \leq mdc(n \mod m, m);
dec cabeca: list num -> num;
--- cabeca (x :: xs) \le x;
dec cauda : list num -> list num;
--- cauda (x :: xs) <= xs;
dec ultimo : list num -> num;
--- ultimo [x] <= x;
--- ultimo (x :: xs) \le ultimo xs;
dec arranjo : list num -> list num;
--- arranjo [x] <= [];
--- arranjo (x :: xs) \leq x :: arranjo xs;
dec somar : list num -> num;
--- somar [] <= 0;
--- somar (x :: xs) \leq x + somar xs;
dec faixa : num # num # num -> list num;
--- faixa (i, f, p) \leq if i > f
               then []
               else i :: faixa (i + p, f, p);
```

```
dec oposto : list num -> list num;
--- oposto [] <= [];
--- oposto (x :: xs) \leq oposto xs \leq [x];
dec complista : list num # (num -> truval) -> list num;
--- complista ([], qualificador) <= [];
--- complista (x :: conjunto, qualificador) <=
   if qualificador x
   then x :: complista (conjunto, qualificador)
   else complista (conjunto, qualificador);
dec listamul : num # list num -> list num;
--- listamul (_, []) <= [];
--- listamul (n, x :: xs) \leq n * x :: listamul (n, xs);
dec listapot: num # list num -> list num;
--- listapot (_, []) <= [];
--- listapot (n, x :: xs) \leq pow (x, n) :: listapot (n, xs);
dec multiplo : num # num -> truval;
--- multiplo (n, m) <=
   if n \mod m = 0 then true else false;
dec divisor : num -> list num:
--- divisor n \le complista (faixa (1, n, 1), d = multiplo(n, d));
dec tamanho : list num -> num;
--- tamanho [] <= 0;
--- tamanho (x :: xs) \le 1 + tamanho (xs);
dec checa_primo : num -> truval;
--- checa_primo 1 <= false;
--- checa_primo 2 <= true;
--- checa_primo n <=
   if tamanho (complista (faixa (2, n - 1, 1), d => multiplo(n, d))) > 0
   then false
   else true;
dec lprimos : num -> list num;
--- lprimos n <= complista (faixa (1, n, 1), \ x =>  checa_primo (x));
dec juncao : list num # list num -> list num;
--- juncao (a, []) <= a;
--- juncao ([], b) <= b;
--- juncao (a, b) <= if cabeca (a) < cabeca (b)
              then cabeca (a) :: juncao (cauda (a), b)
              else (cabeca b) :: juncao (a, cauda (b));
dec possui : list num # num -> truval;
--- possui ([], _) <= false;
--- possui (x :: xs, n) \le if x = n
                 then true
```

```
dec unico : list num -> list num;
--- unico [] <= [];
--- unico (x :: xs) \le if possui (xs, x)
               then unico (xs)
               else x :: unico (xs);
dec insira : num # list num -> list num;
--- insira (n, []) <= [n];
--- insira (n, x :: xs) \leq if n =< x
                  then n :: x :: xs
                  else x :: insira (n, xs);
dec classifica : list num -> list num;
--- classifica [] <= [];
--- classifica (x :: xs) \le insira (x, classifica xs);
dec uniao : list num # list num -> list num;
--- uniao (a, b) <= classifica (unico (juncao (a, b)));
dec membro: num # list num -> truval;
--- membro (_, []) <= false;
--- membro (a, x :: xs) <= if a = x then true else membro (a, xs);
dec interceccao : list num # list num -> list num;
--- interceccao (a, []) <= [];
--- interceccao ([], b) <= [];
--- interceccao (a, x :: b) <= if membro (x, a)
                     then x :: interceccao (a, b)
                     else interceccao (a, b);
dec diferenca : list num # list num -> list num;
--- diferenca (a, []) <= a;
--- diferenca ([], b) <= [];
--- diferenca (a :: x, b) \leq if membro (a, b)
                   then diferenca (x, b)
                   else a :: diferenca (x, b);
dec igualdade : list num # list num -> truval;
--- igualdade (a, []) <= false;
--- igualdade ([], b) <= false;
--- igualdade (a :: as, b :: bs) <=
    if classifica (a :: as) = classifica (b :: bs)
    then true
    else false:
dec sub_lista : list num # list num -> truval;
--- sub_lista ([], []) <= true;
--- sub_lista ([], _) <= true;
--- sub_lista (_, []) <= false;
--- sub_lista (x :: xs, y :: ys) \leq if x = y
```

else possui (xs, n);

```
else sub_lista (x :: xs, ys);
dec pega pos : num # list num -> num;
--- pega_pos (_, []) <= error "elemento nao existe na lista";
--- pega_pos (n, x :: xs) \leq if (n = x) then tamanho (xs) else pega_pos (n, xs);
dec busca : num # list num -> num;
--- busca (_, []) <= error "lista invalida";
--- busca (n, x :: xs) <= pega_pos (n, oposto (x :: xs));
dec mostra : num # list num -> num;
--- mostra (n, []) \le if n \ge tamanho [] or n \le tamanho []
              then error "posicao invalida"
              else 0;
--- mostra (0, n :: xs) \le n;
--- mostra (n, x :: xs) <= mostra (n - 1, xs);
dec lista max : list num -> num;
--- lista_max [] <= error "lista vazia";
--- lista_max ([a]) <= a;
--- lista_max (x :: xs) \leq if x \geq lista_max xs
                then x
                  else lista max xs;
dec lista min : list num -> num;
--- lista min [] <= error "lista vazia";
--- lista_min ([a]) <= a;
--- lista_min (x :: xs) \leq if x \leq lista_min xs
                then x
                  else lista min xs;
dec replicar : num # num -> list num;
--- replicar (quantidade, valor) <=
    if quantidade = 0
    then []
    else valor :: replicar (quantidade - 1, valor);
dec comeco : num # list num -> list num;
--- comeco (_, []) <= [];
--- comeco (n, x :: xs) \leq if n > 0
                  then x :: comeco (n - 1, xs)
                  else [];
dec final : num # list num -> list num;
--- final (_, []) <= [];
--- final (n, x :: xs) \leq if n - 1 \geq 0
                 then final (n - 1, xs)
                 else xs;
dec separar : list num -> list num # list num;
--- separar [] <= ([], []);
```

then sub\_lista (xs, ys)

```
--- separar xs <=
   if tamanho (xs) mod 2 \neq 0
   then (comeco ((tamanho (xs) div 2) + 1, xs),
     final ((tamanho (xs) div 2) + 1, xs))
   else (comeco (tamanho (xs) div 2, xs), final (tamanho (xs) div 2, xs));
dec fatiar : num # num # list num -> list num;
--- fatiar (i, f, x) \leq final (i, comeco (f, x));
dec mapa : list num # (num -> num) -> list num;
--- mapa ([], funcao) <= [];
--- mapa (x :: xs, funcao) \le funcao x :: mapa (xs, funcao);
dec filtro : (num -> truval) # list num -> list num;
--- filtro (funcao, []) <= [];
--- filtro (funcao, x :: xs) <= if funcao x
                     then x :: filtro (funcao, xs)
                     else filtro (funcao, xs);
dec reducao : list num # (num # num -> num) # num -> num;
--- reducao ([], funcao, n) <= n;
--- reducao (x :: xs, funcao, n) <= funcao (x, reducao (xs, funcao, n));
dec dobra d : (num # num -> num) # num # list num -> num;
--- dobra_d (f, n, []) <= n;
--- dobra_d (f, n, x :: xs) \leq f (x, dobra_d (f, n, xs));
dec dobra_e : (num # num -> num) # num # list num -> num;
--- dobra_e (f, n, []) <= n;
--- dobra_e (f, n, x :: xs) \le dobra_e (f, (f (n, x), xs));
dec compacta : list num # list num -> list (num # num);
--- compacta ([], b) <= [];
--- compacta (a, []) <= [];
--- compacta (x :: a, y :: b) \le (x, y) :: compacta (a, b);
dec pares : list num -> list (num # num);
--- pares xs <= compacta (xs, cauda (xs));
dec rotac_e : list num -> list num;
--- rotac_e [] <= [];
--- rotac_e (x :: xs) \le xs \le [x];
dec rotac_d : list num -> list num;
--- rotac_d [] <= [];
--- rotac_d xs <= ultimo (xs) :: arranjo (xs);
! *** Funcoes bonus ***
dec dobra_d1 : (num # num -> num) # list num -> num;
--- dobra_d1 (_, [x]) <= x;
--- dobra_d1 (f, x :: xs) <= f (x, dobra_d1 (f, xs));
```