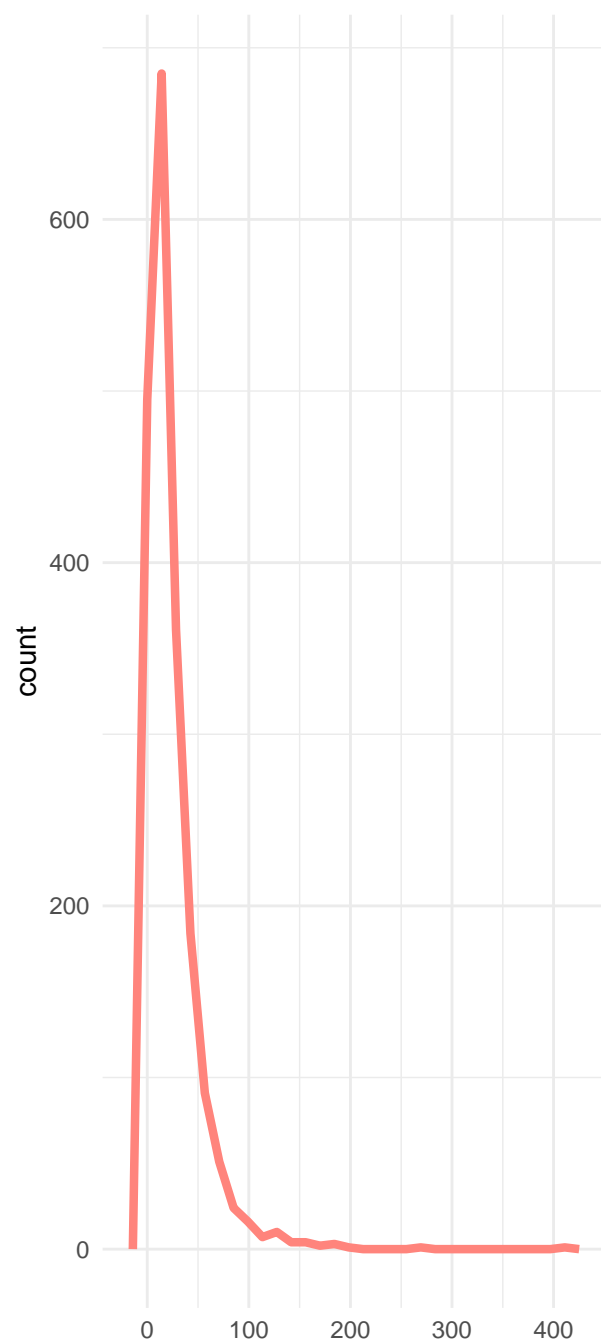
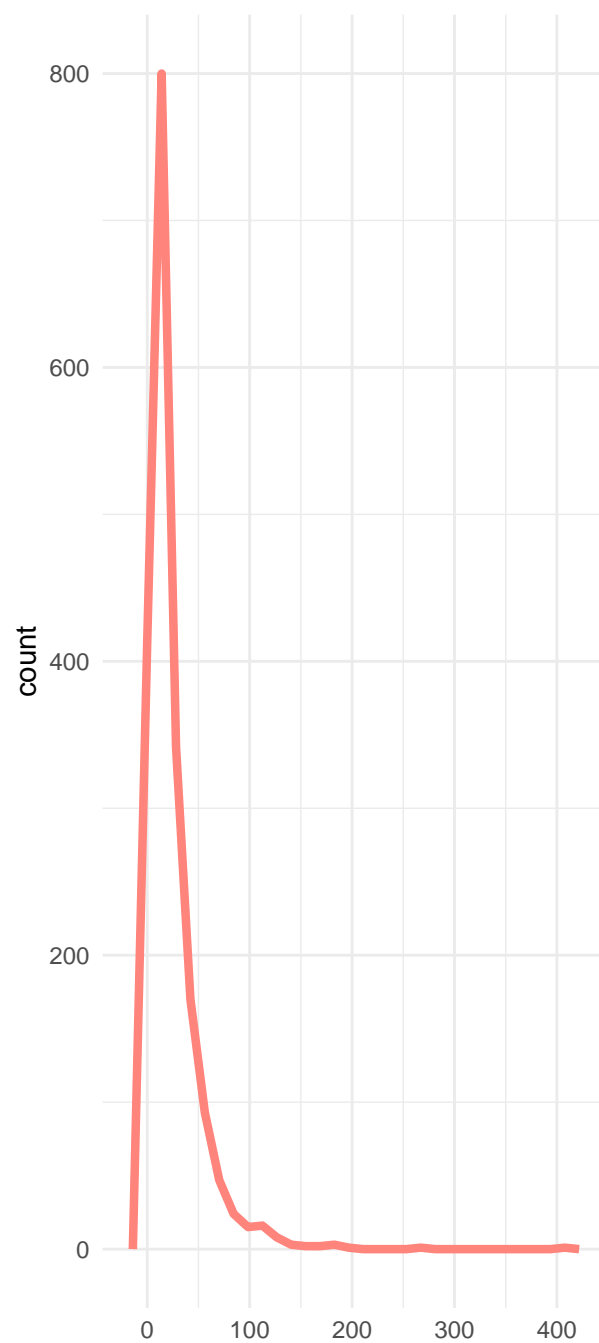


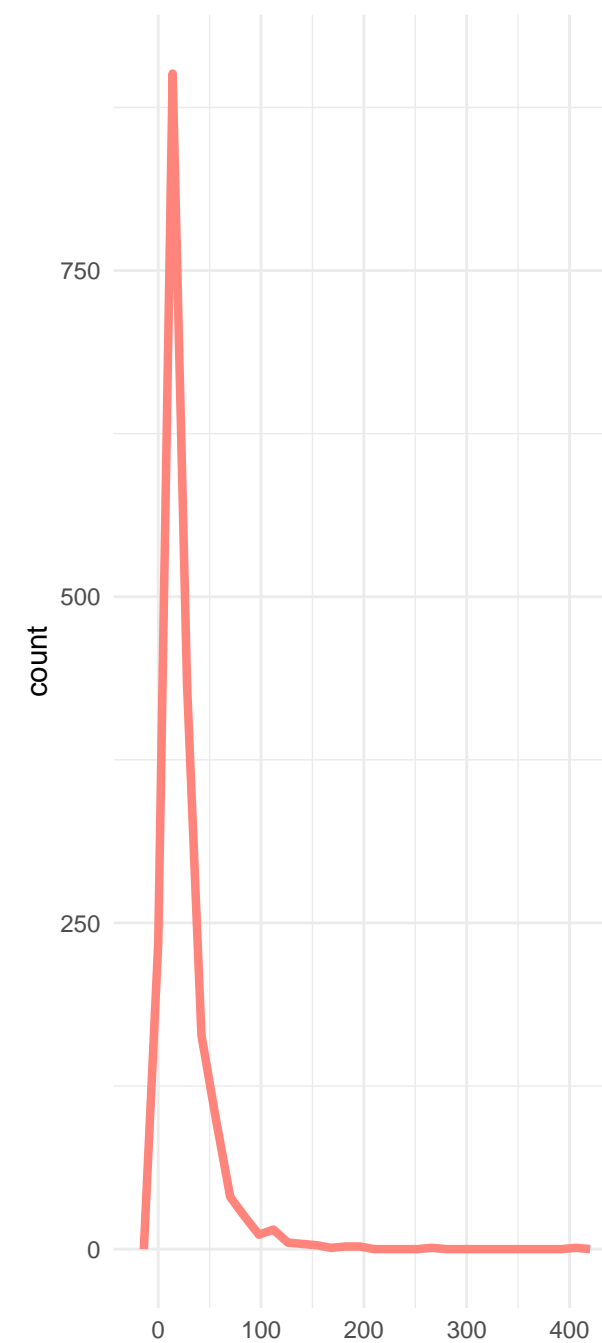
walking_travel 0m buffer



walking_travel 1000m buffer



walking_travel 2000m buffer



walking_travel 3000m buffer

