## Part A

Giving x-z=0.2, -0.5x+y+0.25z=-1.425, x-0.5y+z=2 to Wolfram leads to:

```
x \approx 0.806667, y \approx -1.17333, z \approx 0.606667
```

And with our code:

So, the result for part (a) is around x = 0.81, y = -1.17, z = 0.61.

## Part B

Giving x-2z=0.2,-0.5x+y-0.25z=-1.425,x-0.5y+z=2 to Wolfram leads to:

```
x \approx 1.15789, y \approx -0.726316, z \approx 0.478947
```

And with our code:

```
In [5]: gauss_seidel([[1, 0, -2], [-0.5, 1, -0.25], [1, -0.5, 1]], [0.2, -1.425, 2])
Out[5]: [2.1568728252933877e+41, 1.3480455158083672e+41, -1.482850067389204e+41]
```

As this matrix is not diagonally dominant (for the first row,  $1>0+ \vert -2\vert$  is wrong) so there is the possibility that it can diverge.