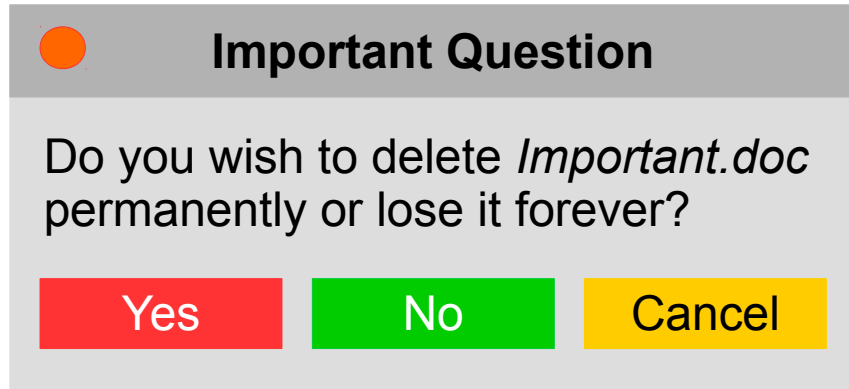


# ***Inversion of Control (IoC) & Dependency Injection (DI) – 1***

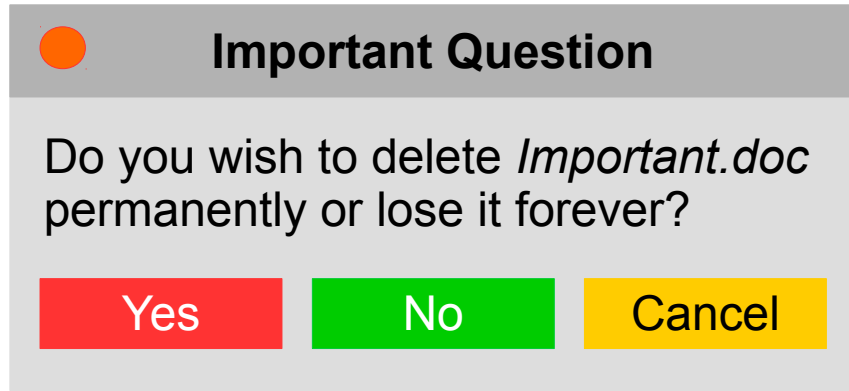
- *Inversion of Control*, The Secret Sauce of Frameworks
  - UI Example: Hardcoded Message Loop vs Event-Based Framework
  - The *Hollywood Principle*
  - Common IoC Patterns: *Observer/Slots & Signals*, *Template Method* (Hook)
- *Service Locator* Pattern
- How is Dependency Injection Different?
- Manual DI. DI Styles: Constructor > Field > Setter
- DI Standard (JSR 330): `javax.inject.{@Inject,@Qualifier,@Named, Provider<T>}`

# UI: Hardcoded Message Loop



```
Dialog dlg = <...>;
Message msg;
while ((msg = dlg.pollMsg()) != null) {
    switch (msg.type()) {
        case CLICK:
            UI.toast("You're doomed!");
            break;
        default:
            dlg.defaultAction(msg);
    }
}
// dialog closes here
```

# UI: Event-Based Framework



**Callbacks** customize  
framework actions

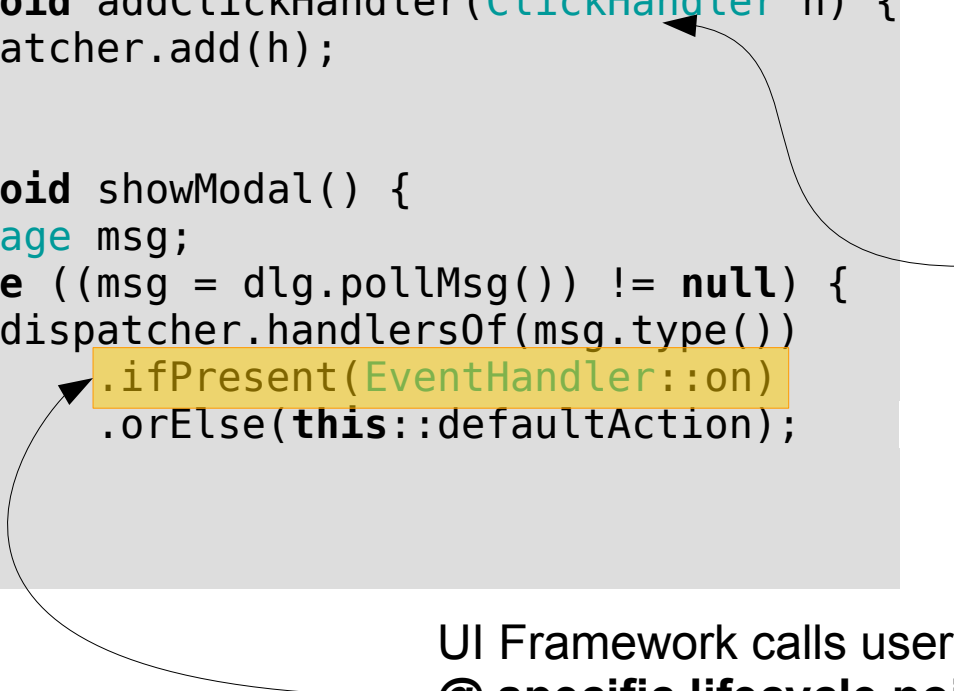
```
Dialog dlg = <...>;  
dlg.addClickHandler(  
    == → UI.toast("Wheee!");
```

```
// UI framework-managed msg  
// loop starts here  
int res = dlg.showModal();  
  
// dialog closes here
```

Framework defines  
**Control Flow**

# UI: Event-Based Framework (2)

```
public class Dialog extends <...> {  
    public void addClickHandler(ClickHandler h) {  
        dispatcher.add(h);  
    }  
    // <...>  
    public void showModal() {  
        Message msg;  
        while ((msg = dlg.pollMsg()) != null) {  
            dispatcher.handlersOf(msg.type())  
                .ifPresent(EventHandler::on)  
                .orElse(this::defaultAction);  
        }  
    }  
}
```



## Callback Interface: Event Handler

```
@FunctionalInterface  
public interface ClickHandler  
    extends EventHandler {  
  
    void onClick(ClickEvent e);  
  
    default void on(Message m) {  
        this.onClick(<...>);  
    }  
}
```

UI Framework calls user code  
@ specific lifecycle points  
of Dialog's Message Loop

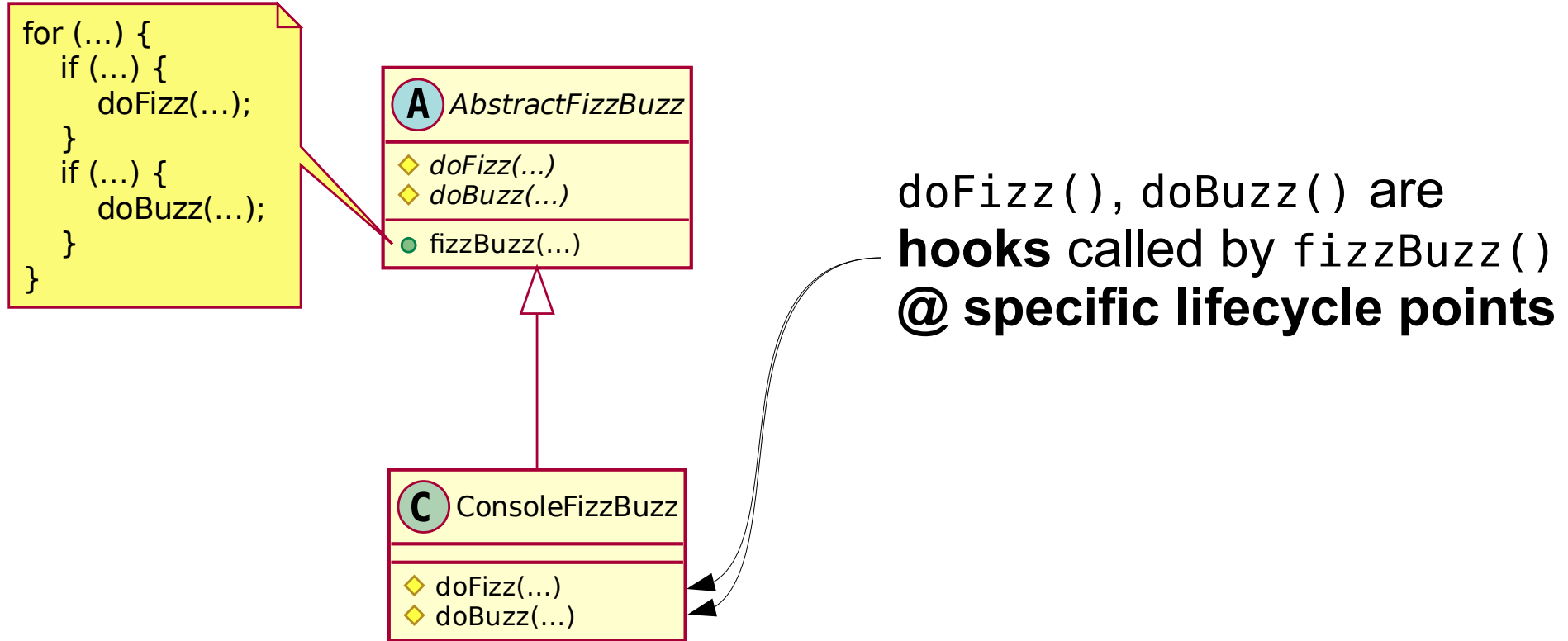
# HOLLYWOOD PRINCIPLE



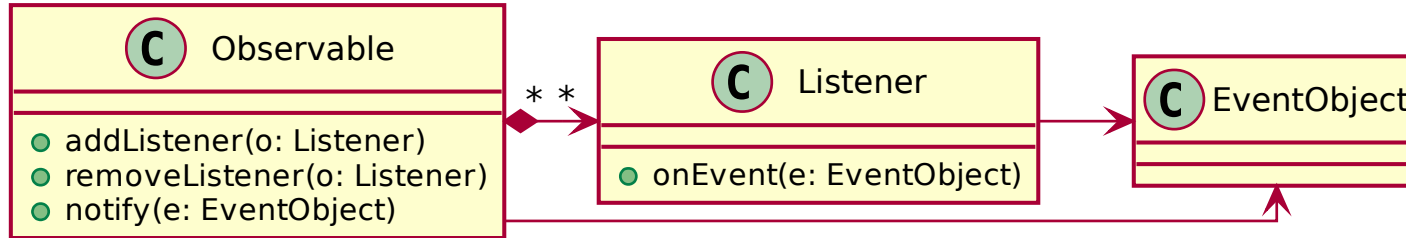
**"DON'T CALL US, WE'LL CALL YOU".**

Koalite's  
**KIPPLE** ©

# IoC Pattern: Template Method



# IoC Patterns: Observer

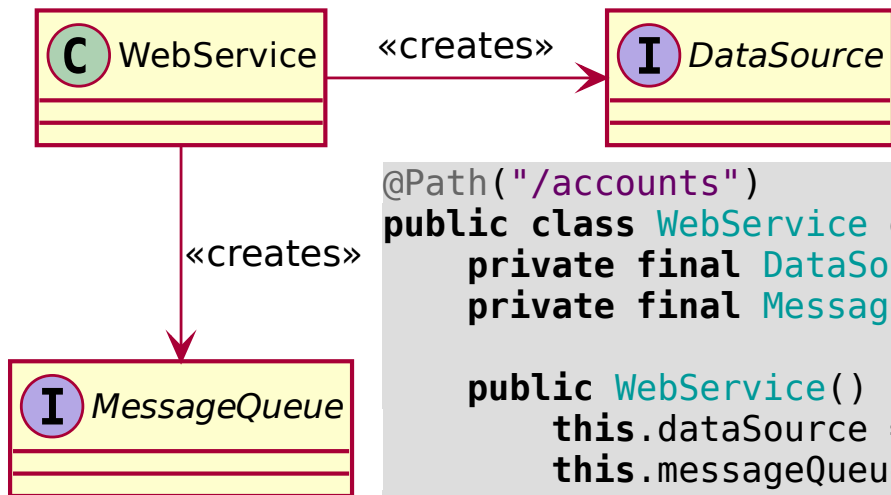


**See Also:** Signals & Slots (inspired by Qt)

```
public class MyUIApp extends UIApplication<MyUIApp> {
    private final Signal1<EventObject> signal = new Signal1<>(...);
    public static void main(String... args) {
        MyUIApp app = new MyUIApp(args);
        app.signal.connect(eo -> { // <...> });
        app.run();
    }
}

// Somewhere in framework UIApplication code, we emit the event:
this.signals(EventObject.class).emit(new EventObject(...));
```

# Hardcoded Service Dependencies



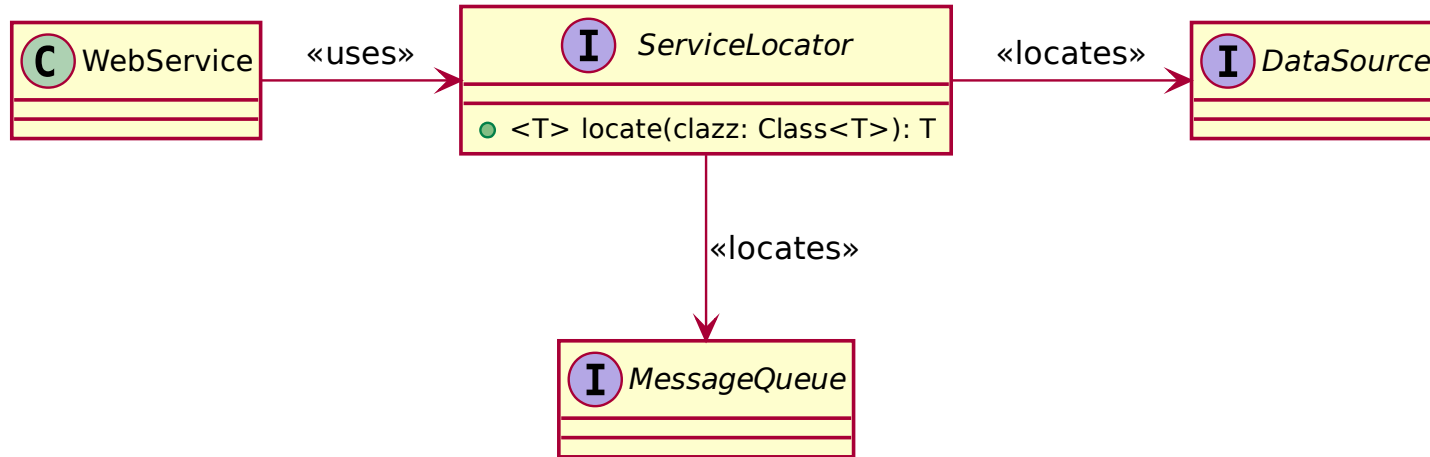
```
@Path("/accounts")
public class WebService extends <...> {
    private final DataSource dataSource;
    private final MessageQueue messageQueue;

    public WebService() {
        this.dataSource = new PgSqlDataSource("pgsql.infra", "...");
        this.messageQueue = new RabbitMessageQueue("rabbit.infra", 3232);
    }

    @POST
    @Consumes("application/json")
    public void createAccount(Account account) {
        var savedAccount = dataSource.persist(account);
        messageQueue.enqueue(new AccountCreatedEvent(savedAccount.id()));
    }
}
```



# Service Locator/Service Registry



```
public class WebService extends <...> {
    // <...>
    public WebService(ServiceLocator locator) {
        this.dataSource = locator.locate(DataSource.class);
        this.messageQueue = locator.locate(MessageQueue.class);
    }
    // <...>
}
```

# Service Locator is Fragile

```
public class PgSqlDataSource implements DataSource {
    private final ServiceLocator locator;

    public PgSqlDataSource(ServiceLocator locator) {
        this.locator = locator;
    }

    public <T extends Entity<T>> persist(T entity) {
        PreparedStatement st = <...>;
        try (Connection conn = getConnection()) {
            return persisted(conn.executePrepared(st));
        } finally {
            // Hi, NPE!
            locator.locate(Tracer.class).traceDbQuery(st);
            // Is silently losing traces any better?
            locator
                .locateOrDefault(Tracer.class, __ -> {})
                .traceDbQuery(st);
        }
    }
    // <...>
}
```

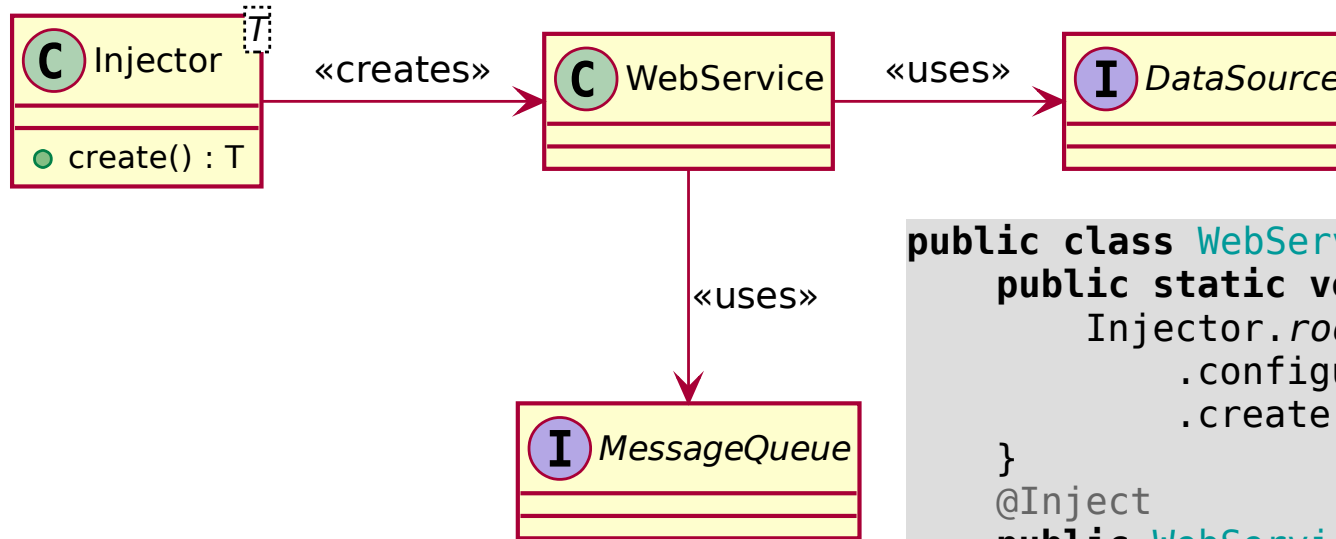
```
public class MR implements ServiceLocator {
    private final Map<Class, Object> m;
    public void <T> put(Class<T> c, T o) {
        if (null != m.putIfAbsent(c, o))
            throw <...>
    }

    public <T> locate(Class<T> clazz) {
        return clazz.cast(m.get(clazz));
    }
}
```

```
public class FMR implements ServiceLocator {
    private final Map<Class, Object> m;
    private final Map<Class, Supplier> sm;
    public void <T> put(Class<T> c,
        Function<ServiceLocator, T> s) {
        if (null != sm.putIfAbsent(c, sm))
            throw <...>
    }

    public <T> locate(Class<T> clazz) {
        return m.computeIfAbsent(clazz,
            c -> sm.get(clazz).apply(this));
    }
}
```

# Dependency Injection



```
public class WebService extends <...> {
    public static void main(String... args) {
        Injector.root(WebService.class)
            .configure(<...>)
            .create().run(args);
    }
    @Inject
    public WebService(DataSource ds,
                      MessageQueue mq) {
        this.dataSource = ds;
        this.messageQueue = mq;
    }
    // <...>
}
```

# Manual DI

```
public class WebService extends <...> {  
    public static void main(String... args) {  
        new WebService(  
            dataSource(),  
            messageQueue().get()  
        ).run(args);  
    }  
  
    public WebService(dataSource ds,  
                      MessageQueue mq) {  
        this.dataSource = ds;  
        this.messageQueue = mq;  
    }  
    // <...>  
}
```

```
private static DataSource dataSource() {  
    return new PgSqlDataSource(  
        connectionPool(),  
        <...>  
    );  
}  
  
private static Supplier<MessageQueue>  
    messageQueue() {  
    return Suppliers.memoize(() ->  
        new RabbitMessageQueue(<...>));  
}  
  
// <...>
```

# Standard DI: JSR 330 (`javax.inject`)

- `@Inject`: Declare dependency interfaces
  - constructors > fields > setters
- `@Qualifier`: Inject different implementations of the same interface
  - `@Named`: Choose impl by (unique) name
- `Provider<T>`: Lazy and optional injection
  - Essentially the same as `Supplier<T>`

# Recommended Reading

- Martin Fowler, IoC Concepts:  
<https://martinfowler.com/bliki/InversionOfControl.html>
- Martin Fowler, DI (w/lots of code!):  
<https://martinfowler.com/articles/injection.html>
- DI vs Service Locator:  
<https://sergeyteplyakov.blogspot.com/2013/03/di-vs-service-locator.html>