# REGULAR OPERATIONS ON LANGUAGES



# **UNION OPERATION**

- Suppose there are two languages X and Y.
- The *union* of the languages X and Y (written as  $X \cup Y$ ) is a language that is composed of all strings w such that w is a string from language Y.
- Mathematically,

$$X \cup Y = \{w \mid w \in X \text{ or } w \in Y\}$$



## **UNION OPERATION**

Example

Language 
$$X = \{aa, bb\}$$
  
Language  $Y = \{bb, cc, dd\}$ .

The union of X and Y is:

$$X \cup Y = \{aa, bb, cc, dd\}$$



#### **CONCATENATION OPERATION**

- Suppose there are two languages X and Y.
- The concatenation of languages X and Y (written as X ∘ Y) is a language that is composed of all strings w = xy such that x is a string from language X and y is a string from language Y.
- Mathematically,

$$X \circ Y = \{xy \mid x \in X \text{ and } y \in Y\}$$



# **CONCATENATION OPERATION**

Example

Language 
$$X = \{aa, bb\}$$
  
Language  $Y = \{bb, cc, dd\}$ .

The concatenation of X and Y is:



## **STAR OPERATION**

- Suppose there is a language X.
- The *star* of language *X* (written as *X*\*) is a language that is composed of all strings that are formed by concatenating 0 or more strings of *X*. The star operation is also called the *Kleene Closure*.

• The star of any language includes the empty string  $\varepsilon$  and is always infinite.



#### **STAR OPERATION**

Example

Language  $X = \{aa, bb\}$ 

The star of X is:



## **CLOSURE PROPERTY OF REGULAR LANGUAGES**

- A set is said to be *closed* under a certain operation if performing that operation on the elements of the set produces an object that is still a member of that set.
- For example, the set of integers is closed under multiplication since multiplying integers always produces an integer.
- The set of integers is not closed under division since dividing two integers does not always produce another integer.



### **CLOSURE PROPERTY OF REGULAR LANGUAGES**

Closure Under The Regular Operations

Is the family of regular languages closed under union, concatenation and star operations? Specifically,

- 1. Is the union of regular languages also regular?
- 2. Is the concatenation of regular languages also regular?
- 3. Is the star of a regular language also regular?



Is the union of regular languages also regular?

Assume that  $L_1$  is a regular language recognized by the NFA  $N_1$ :

$$N_1 = \{Q_1, \Sigma_1, \delta_1, q_1, F_1\}$$

Assume that  $L_2$  is also a regular language recognized by the NFA  $N_2$ :

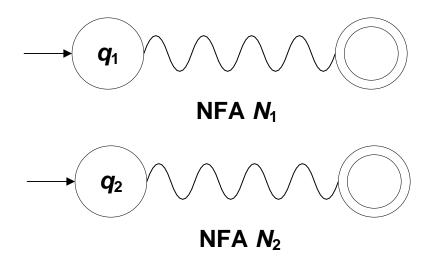
$$N_2 = {Q_2, \Sigma_2, \delta_2, q_2, F_2}$$

If the union  $L_1 \cup L_2$  is regular, then there must be an NFA that recognizes it. Let this NFA be  $N_3$ :

$$N_3 = {Q_3, \Sigma_3, \delta_3, q_3, F_3}$$



• The following are the state diagrams for  $N_1$  and  $N_2$ :



The NFA  $N_3$  for the union of  $L_1$  and  $L_2$  should be able to accept a string if it is a member of either  $L_1$  or  $L_2$ .

In other words,  $N_3$  should accept an input string if it is accepted by either  $N_1$  or  $N_2$ .



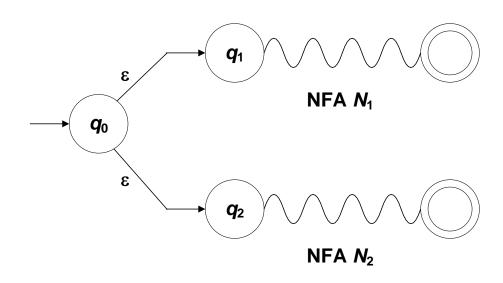
For every input string, NFA  $N_3$  should be able to start two parallel computations.

One computation will try to see if the string belongs to  $L_1$  (it is accepted by  $N_1$ ).

The other computation will try to see if the string belongs to  $L_2$  (it is accepted by  $N_2$ ).

Therefore,  $N_3$  will then be a combination of  $N_1$  and  $N_2$ .

The state diagram for  $N_3$  will be:





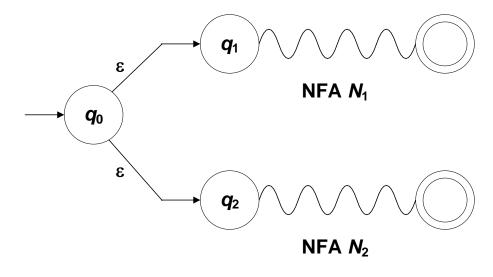
Because of the  $\varepsilon$ -transitions from the start state  $q_o$  to state  $q_1$  (the start state of  $N_1$ ) and state  $q_2$  (the start state of  $N_2$ ),  $N_3$  automatically starts two computations.

One computation "simulates"  $N_1$  to determine if the input string is a member of  $L_1$ .

The second computation "simulates"  $N_2$  to determine if the input string is a member of  $L_2$ .

If either computation ends up in a final state, then  $N_3$  accepts the input string.

The state diagram for  $N_3$  will be:

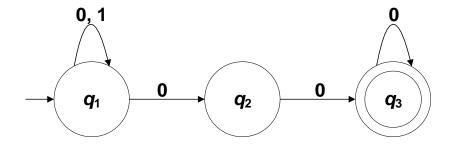




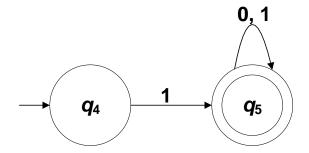
Example:

Let  $L_1 = \{w \mid w \text{ ends with a 00}\}$  and  $L_2 = \{w \mid w \text{ starts with a 1}\}$ 

NFA  $N_1$  for  $L_1$ :

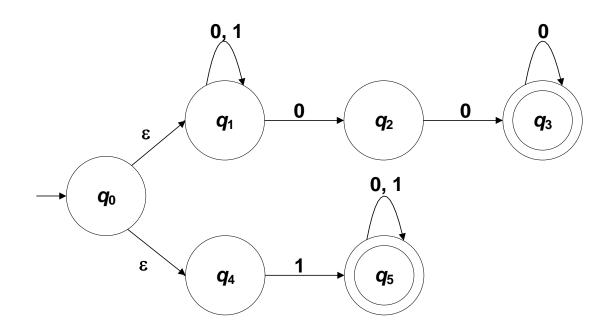


NFA  $N_2$  for  $L_2$ :





NFA  $N_3$  for  $L_3$ :



Therefore,  $L_1 \cup L_2$  is a regular language.



Is the concatenation of regular languages also regular?

Assume that  $L_1$  is a regular language recognized by the NFA  $N_1$ :

$$N_1 = \{Q_1, \Sigma_1, \delta_1, q_1, F_1\}$$

Assume that  $L_2$  is also a regular language recognized by the NFA  $N_2$ :

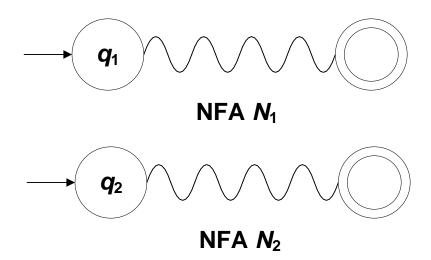
$$N_2 = {Q_2, \Sigma_2, \delta_2, q_2, F_2}$$

If the concatenation  $L_1 \circ L_2$  is regular, then there must be an NFA that recognizes it. Let this NFA be  $N_3$ :

$$N_3 = {Q_3, \Sigma_3, \delta_3, q_3, F_3}$$



• The following are the state diagrams for  $N_1$  and  $N_2$ :



The NFA  $N_3$  for the concatenation of  $L_1$  and  $L_2$  should be able to accept a string if it is of the form xy where  $x \in L_1$  and  $y \in L_2$ . In other words,  $N_3$  should accept an input string if it can be divided into two parts where the first part is accepted by  $N_1$  and the second part is accepted by  $N_2$ .

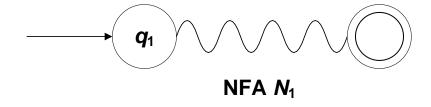


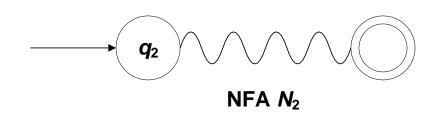
NFA  $N_3$  will first try to see if the first part of the input string is accepted by  $N_1$ .

Once  $N_1$  is in a final state,  $N_3$  tries to see or guess if that is the point where the first part stops and the second part begins.

So NFA  $N_2$  performs its computation.

The state diagram for  $N_3$  will be



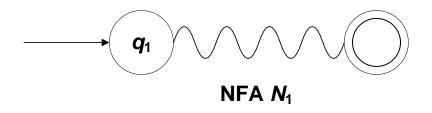


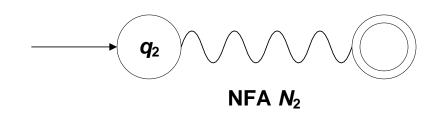


The start state of  $N_3$  is the start state of  $N_1$ .

Upon arrival of the first symbol of the input string,  $N_3$  starts "simulating"  $N_1$  to determine if the first part of the string is a member of  $L_1$  (it is accepted by  $N_1$ ).

The state diagram for  $N_3$  will be





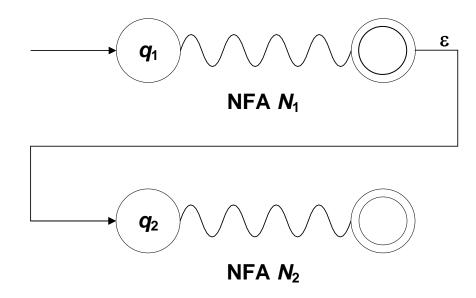


Every time the computation reaches a final state of  $N_1$ ,  $N_3$  assumes or guesses that this is the point where the first part ends and the second begins.

Hence,  $N_3$  starts simulating  $N_2$  to determine if the second part of the string is a member of  $L_2$  (it is accepted by  $N_2$ ).

The set of final states of  $N_3$  is the set of final states of  $N_2$ .

The state diagram for  $N_3$  will be

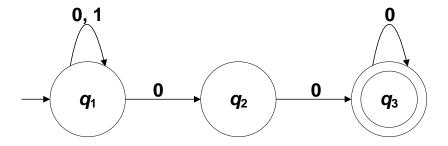




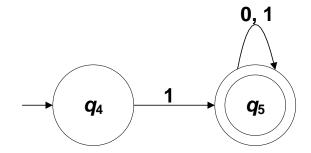
Example:

Let  $L_1 = \{w \mid w \text{ ends with a 00}\}$  and  $L_2 = \{w \mid w \text{ starts with a 1}\}$ 

NFA  $N_1$  for  $L_1$ :

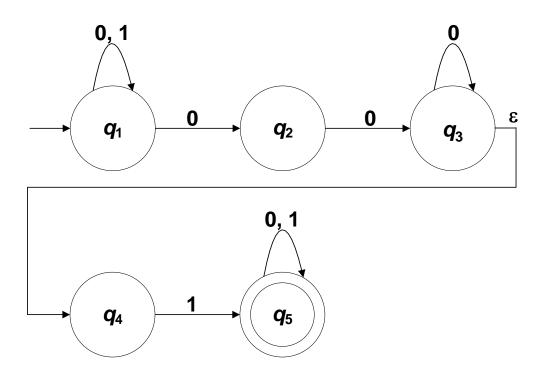


NFA  $N_2$  for  $L_2$ :





NFA  $N_3$  for  $L_3$ :



Therefore,  $L_1 \circ L_2$  is a regular language.



Is the star of regular languages also regular?

Assume that  $L_1$  is a regular language recognized by the NFA  $N_1$ :

$$N_1 = \{Q_1, \Sigma_1, \delta_1, q_1, F_1\}$$

If  $L_1^*$  (the star of  $L_1$ ) is regular, then there must be an NFA that recognizes it. Let this NFA be  $N_2$ .

$$N_2 = \{Q_2, \Sigma_2, \delta_2, q_2, F_2\}$$

The following is the state diagram for  $N_i$ :



NFA N₁



NFA  $N_2$  should be able to accept a string if it is of the form  $x_1x_2x_3...$  where  $x_i \in L_1$ . In other words,  $N_2$  should accept an input string if it can be divided into several parts where each part is accepted by  $N_1$ .

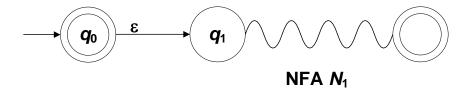
NFA  $N_2$  will first try to see if the first part of the input string is accepted by  $N_1$ .

Once  $N_1$  is in a final state,  $N_2$  tries to see or guess if the second part is also accepted by  $N_1$ . So  $N_2$  goes back to the start and begins computing again.

By definition of the star operation,  $N_2$  should also be able to accept empty strings.



The state diagram for NFA  $N_2$  will be

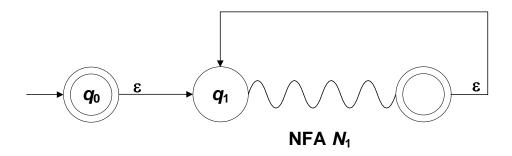


The start state of  $N_2$  is a new state  $q_o$  which is also a final state. Adding this state ensures that the empty string is also accepted by  $N_2$ .

Upon arrival of the first symbol of the input string,  $N_2$  starts "simulating"  $N_1$  to determine if the first part of the string is a member of  $L_1$ .



The state diagram for NFA  $N_2$  will be



Every time the computation reaches a final state of  $N_1$ ,  $N_2$  assumes or guesses that this is the point where the first part ends and the second begins. Hence,  $N_2$  goes back to the start and tries to see if the next part is also accepted by  $N_1$ .

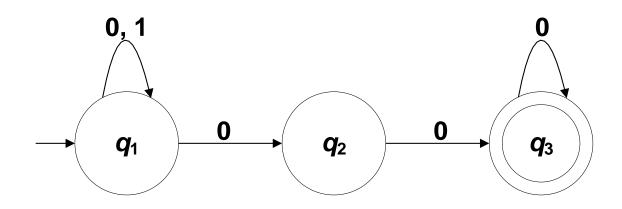
The set of final states of  $N_2$  is the set of final states of  $N_1$  plus state  $q_o$ .



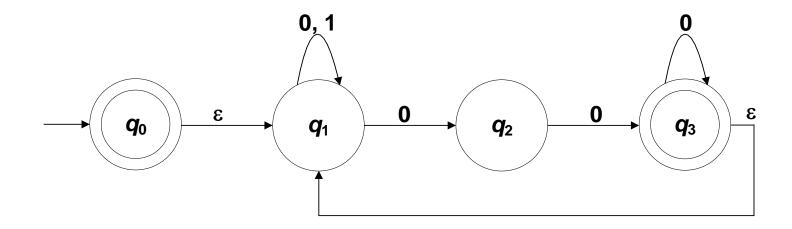
Example:

Let  $L_1 = \{w \mid w \text{ ends with a oo}\}\$ 

NFA  $N_1$  for  $L_1$ :



The state diagram for NFA  $N_2$  for  $L_1^*$ :



Therefore,  $L_1^*$  is a regular language.



#### THEOREMS ON CLOSURE

- Theorem 2
   The family of regular languages is closed under the union operation.
- Theorem 3
   The family of regular languages is closed under the concatenation operation.
- Theorem 4
   The family of regular languages is closed under the star operation.



#### **EXERCISES**

• Given two languages  $L_1$  and  $L_2$  using the alphabet  $\Sigma = \{0, 1\}$  described as:

 $L_1$  = All strings that contain the substring 010.

 $L_2$  = All strings that have even length.

- a. Give the state diagram for the NFA that accepts  $L_1$ .
- b. Give the state diagram for the NFA that accepts  $L_2$ .
- c. Give the state diagram for the NFA that accepts  $L_1 \cup L_2$ .
- d. Give the state diagram for the NFA that accepts  $L_1 \bullet L_2$ .
- e. Give the state diagram for the NFA that accepts  $L_1^*$ .

