

ELE HSM API Rev 1.0

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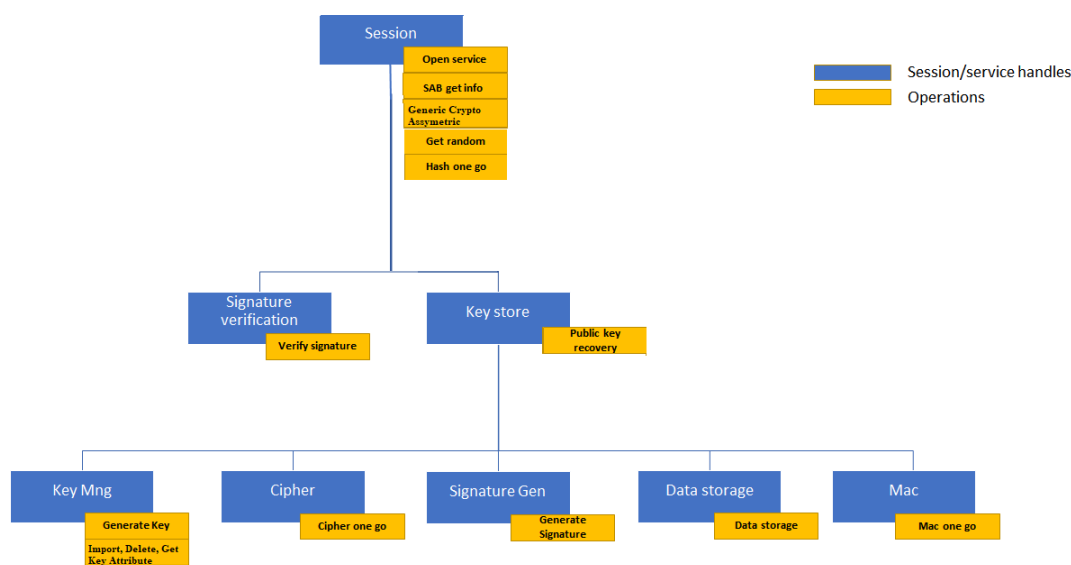
## 1 ELE HSM API

This document is a software reference description of the API provided by the i.MX8ULP, i.MX93 HSM solutions for ELE Platform.

## 2 Revision History

Revision	date	description
0.1	Apr 27 2023	Preliminary draft

## 3 General concepts related to the API



### 3.1 Session

The API must be initialized by a potential requestor by opening a session.

The session establishes a route (MU, DomainID...) between the requestor and the HSM. When a session is opened, the HSM returns a handle identifying the session to the requestor.

### 3.2 Service flow

For a given category of services which require service handle, the requestor is expected to open a service flow by invoking the appropriate HSM API.

The session handle, as well as the control data needed for the service flow, are provided as parameters of the call. Upon reception of the open request, the HSM allocates a context in which the session handle, as well as the provided control parameters are stored and return a handle identifying the service flow.

The context is preserved until the service flow, or the session, are closed by the user and it is used by the HSM to proceed with the sub-subsequent operations requested by the user on the service flow.

### 3.3 Example

```
/* Open a session: create a route between the user and the HSM */
hsm_open_session(&open_session_args, &session_hdl);

/* Open a key store - user is authenticated */
hsm_open_key_store_service(session_hdl, &open_svc_key_store_args, &key_store_hdl);

/* Open cipher service - it grants access to ciphering operations */
hsm_open_cipher_service(key_store_hdl, &open_svc_cipher_args, &cipher_hdl);

/* Perform ECB, CCB ... */
hsm_cipher_one_go (cipher_hdl, &op_cipher_one_go_args);
/* Perform authenticate and encryption algos: e.g GCM */
hsm_auth_enc (cipher_hdl, &op_auth_enc_args);
/* Perform hashing operations: e.g SHA */
hsm_hash_one_go (hash_hdl, &op_hash_one_go_args);

/* Close the session and all the related services */
hsm_close_session(session_hdl);
```

### 3.4 Key store

A key store can be created by specifying the CREATE flag in the `hsm_open_key_store_service` API. Please note that the created key store will be not stored in the NVM till a key is generated or imported specifying the "STRICT OPERATION" flag.

Only symmetric and private keys are stored into the key store. Public keys can be exported during the key pair generation operation or recalculated through the `hsm_pub_key_recovery` API.

Secret keys cannot be exported under any circumstances, while they can be imported in encrypted form.

#### 3.4.1 Key management

Keys are divided in groups, keys belonging to the same group are written/read from the NVM as a monolithic block. Up to 3 key groups can be handled in the HSM local memory (those immediately available to perform crypto operations), while up to 1000 key groups can be handled in the external NVM and imported in the local memory as needed.

If the local memory is full (3 key groups already reside in the HSM local memory) and a new key group is needed by an incoming user request, the HSM swaps one of the local key group with the one needed by the user request. The user can control which key group must be kept in the local memory (cached) through the `manage_key_group` API lock/unlock mechanism.

As general concept, frequently used keys should be kept, when possible, in the same key group and locked in the local memory for performance optimization.

### 3.4.2 NVM writing

All the APIs creating a key store (open key store API) or modifying its content (key generation, key\_management, key\_derivation functions) provide a "STRICT OPERATION" flag. If the flag is set, the HSM exports the relevant key store blocks into the external NVM and increments (blows one bit) the OTP monotonic counter used as roll back protection. In case of key generation/derivation /update the "STRICT OPERATION" has effect only on the target key group.

Any update to the key store must be considered as effective only after an operation specifying flag "STRICT OPERATION" is acknowledged by the HSM. All the operations not specifying the "STRICT OPERATION" flags impact the HSM local memory only and will be lost in case of system reset

Due to the limited monotonic counter size, the user should, when possible, perform multiple update before setting the "STRICT OPERATION" flag(i.e. keys to be updated should be kept in the same key group).

Once the monotonic counter is completely blown a warning is returned on each key store export to the NVM to inform the user that the new updates are not roll-back protected.

## 3.5 Implementation specificities

HSM API with common features are supported on i.MX8ULP and i.MX93. The details of supported features per chip will be listed in the platform specificities.

## 4 Module Index

### 4.1 Modules

Here is a list of all modules:

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## 5 Module Documentation

### 5.1 Session

The API must be initialized by a potential requestor by opening a session. Once a session is closed all the associated service flows are closed by the HSM.

#### Data Structures

- struct [hsm\\_session\\_hdl\\_s](#)
- struct [hsm\\_service\\_hdl\\_s](#)
- struct [open\\_session\\_args\\_t](#)

#### Macros

- #define [HSM\\_MAX\\_SESSIONS](#) (8u)  
*Maximum sessions supported.*
- #define [HSM\\_MAX\\_SERVICES](#) (32u)  
*Maximum services supported.*
- #define [HSM\\_OPEN\\_SESSION\\_PRIORITY\\_LOW](#) (0x00U)  
*Low priority. default setting on platforms that doesn't support sessions priorities.*
- #define [HSM\\_OPEN\\_SESSION\\_PRIORITY\\_HIGH](#) (0x01U)  
*High Priority session.*
- #define [HSM\\_OPEN\\_SESSION\\_FIPS\\_MODE\\_MASK](#) (1u << 0)  
*Only FIPS certified operations authorized in this session.*
- #define [HSM\\_OPEN\\_SESSION\\_EXCLUSIVE\\_MASK](#) (1u << 1)  
*No other HSM session will be authorized on the same security enclave.*
- #define [HSM\\_OPEN\\_SESSION\\_LOW\\_LATENCY\\_MASK](#) (1u << 3)  
*Use a low latency HSM implementation.*
- #define [HSM\\_OPEN\\_SESSION\\_NO\\_KEY\\_STORE\\_MASK](#) (1u << 4)  
*No key store will be attached to this session. May provide better performances on some operation depending on the implementation. Usage of the session will be restricted to operations that doesn't involve secret keys (e.g. hash, signature verification, random generation).*
- #define [HSM\\_OPEN\\_SESSION\\_RESERVED\\_MASK](#) ((1u << 2) | (1u << 5) | (1u << 6) | (1u << 7))  
*Bits reserved for future use. Should be set to 0.*



## Typedefs

- typedef uint32\_t [hsm\\_hdl\\_t](#)

## Functions

- [hsm\\_err\\_t](#) [hsm\\_open\\_session](#) ([open\\_session\\_args\\_t](#) \*args, [hsm\\_hdl\\_t](#) \*session\_hdl)
- [hsm\\_err\\_t](#) [hsm\\_close\\_session](#) ([hsm\\_hdl\\_t](#) session\_hdl)
- struct [hsm\\_session\\_hdl\\_s](#) \* [session\\_hdl\\_to\\_ptr](#) (uint32\_t hdl)
- struct [hsm\\_service\\_hdl\\_s](#) \* [service\\_hdl\\_to\\_ptr](#) (uint32\_t hdl)
- void [delete\\_session](#) (struct [hsm\\_session\\_hdl\\_s](#) \*s\_ptr)
- void [delete\\_service](#) (struct [hsm\\_service\\_hdl\\_s](#) \*s\_ptr)
- struct [hsm\\_session\\_hdl\\_s](#) \* [add\\_session](#) (void)
- struct [hsm\\_service\\_hdl\\_s](#) \* [add\\_service](#) (struct [hsm\\_session\\_hdl\\_s](#) \*session)

### 5.1.1 Detailed Description

The API must be initialized by a potential requestor by opening a session. Once a session is closed all the associated service flows are closed by the HSM.

### 5.1.2 Data Structure Documentation

#### 5.1.2.1 struct [hsm\\_session\\_hdl\\_s](#) Structure describing the session handle members

##### Data Fields

struct <a href="#">plat_os_abs_hdl</a> *	<a href="#">phdl</a>	Pointer to OS device node.
uint32_t	<a href="#">session_hdl</a>	Session handle.
uint32_t	<a href="#">mu_type</a>	Session MU type.

#### 5.1.2.2 struct [hsm\\_service\\_hdl\\_s](#) Structure describing the service handle members

##### Data Fields

struct <a href="#">hsm_session_hdl_s</a> *	<a href="#">session</a>	Pointer to session handle.
uint32_t	<a href="#">service_hdl</a>	Service handle.

#### 5.1.2.3 struct [open\\_session\\_args\\_t](#) Structure detailing the open session operation member arguments

##### Data Fields

uint32_t	<a href="#">session_hdl</a>	Session handle.
uint8_t	<a href="#">session_priority</a>	Priority of the operations performed in this session.
uint8_t	<a href="#">operating_mode</a>	Options for the session to be opened (bitfield).
uint8_t	<a href="#">interrupt_idx</a>	Interrupt number of the MU used to indicate data availability.

### 5.1.3 Typedef Documentation

#### 5.1.3.1 `hsm_hdl_t` `typedef uint32_t hsm_hdl_t`

Define the HSM handle type

### 5.1.4 Function Documentation

#### 5.1.4.1 `hsm_open_session()` `hsm_err_t hsm_open_session (` `open_session_args_t * args,` `hsm_hdl_t * session_hdl )`

##### Parameters

<code>args</code>	pointer to the structure containing the function arguments.
<code>session_hdl</code>	pointer to where the session handle must be written.

##### Returns

`error_code` error code.

#### 5.1.4.2 `hsm_close_session()` `hsm_err_t hsm_close_session (` `hsm_hdl_t session_hdl )`

Terminate a previously opened session. All the services opened under this session are closed as well

##### Parameters

<code>session_hdl</code>	pointer to the handle identifying the session to be closed.
--------------------------	---

##### Returns

`error_code` error code.

#### 5.1.4.3 `session_hdl_to_ptr()` `struct hsm_session_hdl_s* session_hdl_to_ptr (` `uint32_t hdl )`

Returns pointer to the session handle

**Parameters**

<i>hdl</i>	identifying the session handle.
------------	---------------------------------

**Returns**

pointer to the session handle.

**5.1.4.4 service\_hdl\_to\_ptr()** `struct hsm_service_hdl_s* service_hdl_to_ptr (`  
`uint32_t hdl )`

Returns pointer to the service handle

**Parameters**

<i>hdl</i>	identifying the session handle.
------------	---------------------------------

**Returns**

pointer to the service handle.

**5.1.4.5 delete\_session()** `void delete_session (`  
`struct hsm_session_hdl_s * s_ptr )`

Delete the session

**Parameters**

<i>s_ptr</i>	pointer identifying the session.
--------------	----------------------------------

**5.1.4.6 delete\_service()** `void delete_service (`  
`struct hsm_service_hdl_s * s_ptr )`

Delete the service

**Parameters**

<i>s_ptr</i>	pointer identifying the service.
--------------	----------------------------------

pointer to the session.

## Add the service

pointer to the service.

## 5.2 Key management

### Data Structures

- struct [op\\_delete\\_key\\_args\\_t](#)
- struct [op\\_get\\_key\\_attr\\_args\\_t](#)
- struct [op\\_import\\_key\\_args\\_t](#)
- struct [kek\\_enc\\_key\\_hdr\\_t](#)
- struct [op\\_generate\\_key\\_ext\\_args\\_t](#)
- struct [op\\_generate\\_key\\_args\\_t](#)
- struct [open\\_svc\\_key\\_management\\_args\\_t](#)
- struct [op\\_manage\\_key\\_group\\_args\\_t](#)

### Macros

- #define [HSM\\_OP\\_DEL\\_KEY\\_FLAGS\\_STRICT\\_OPERATION](#) ((hsm\_op\_import\_key\_flags\_t)(1u << 7))
- #define [HSM\\_OP\\_IMPORT\\_KEY\\_INPUT\\_E2GO\\_TLV](#) ((hsm\_op\_import\_key\_flags\_t)(1u << 0))  
*Bit 0: set 1 means input is E2GO\_TLV.*
- #define [HSM\\_OP\\_IMPORT\\_KEY\\_INPUT\\_SIGNED\\_MSG](#) ((hsm\_op\_import\_key\_flags\_t)(0u << 0))  
*Bit 0: set 0 means input is signed message.*
- #define [HSM\\_OP\\_IMPORT\\_KEY\\_FLAGS\\_STRICT\\_OPERATION](#) ((hsm\_op\_import\_key\_flags\_t)(1u << 7))  
*Bit 7: Strict: Request completed - New key written to NVM with updated MC.*
- #define [HSM\\_KEY\\_USAGE\\_EXPORT](#) ((hsm\_key\_usage\_t) (1u << 0))
- #define [HSM\\_KEY\\_USAGE\\_ENCRYPT](#) ((hsm\_key\_usage\_t) (1u << 8))
- #define [HSM\\_KEY\\_USAGE\\_DECRYPT](#) ((hsm\_key\_usage\_t) (1u << 9))
- #define [HSM\\_KEY\\_USAGE\\_SIGN\\_MSG](#) ((hsm\_key\_usage\_t) (1u << 10))
- #define [HSM\\_KEY\\_USAGE\\_VERIFY\\_MSG](#) ((hsm\_key\_usage\_t) (1u << 11))
- #define [HSM\\_KEY\\_USAGE\\_SIGN\\_HASH](#) ((hsm\_key\_usage\_t) (1u << 12))
- #define [HSM\\_KEY\\_USAGE\\_VERIFY\\_HASH](#) ((hsm\_key\_usage\_t) (1u << 13))
- #define [HSM\\_KEY\\_USAGE\\_DERIVE](#) ((hsm\_key\_usage\_t) (1u << 14))
- #define [HSM\\_KEY\\_INFO\\_PERSISTENT](#) ((hsm\_key\_info\_t)(0u << 1))
- #define [HSM\\_KEY\\_INFO\\_PERMANENT](#) ((hsm\_key\_info\_t)(1u << 0))
- #define [HSM\\_KEY\\_INFO\\_TRANSIENT](#) ((hsm\_key\_info\_t)(1u << 1))
- #define [HSM\\_KEY\\_INFO\\_MASTER](#) ((hsm\_key\_info\_t)(1u << 2))
- #define [HSM\\_KEY\\_INFO\\_KEK](#) ((hsm\_key\_info\_t)(1u << 3))
- #define [HSM\\_OP\\_KEY\\_GENERATION\\_FLAGS\\_STRICT\\_OPERATION](#) ((hsm\_op\_key\_gen\_flags\_t)(1u << 7))
- #define [HSM\\_OP\\_MANAGE\\_KEY\\_GROUP\\_FLAGS\\_CACHE\\_LOCKDOWN](#) ((hsm\_op\_manage\_key\_group\_flags\_t)(1u << 0))
- #define [HSM\\_OP\\_MANAGE\\_KEY\\_GROUP\\_FLAGS\\_CACHE\\_UNLOCK](#) ((hsm\_op\_manage\_key\_group\_flags\_t)(1u << 1))  
*Import the key group.*
- #define [HSM\\_OP\\_MANAGE\\_KEY\\_GROUP\\_FLAGS\\_IMPORT](#) ((hsm\_op\_manage\_key\_group\_flags\_t)(1u << 2))  
*Export the key group.*
- #define [HSM\\_OP\\_MANAGE\\_KEY\\_GROUP\\_FLAGS\\_EXPORT](#) ((hsm\_op\_manage\_key\_group\_flags\_t)(1u << 3))
- #define [HSM\\_OP\\_MANAGE\\_KEY\\_GROUP\\_FLAGS\\_MONOTONIC](#) ((hsm\_op\_manage\_key\_group\_flags\_t)(1u << 5))
- #define [HSM\\_OP\\_MANAGE\\_KEY\\_GROUP\\_FLAGS\\_SYNC\\_KEYSTORE](#) ((hsm\_op\_manage\_key\_group\_flags\_t)(1u << 6))
- #define [HSM\\_OP\\_MANAGE\\_KEY\\_GROUP\\_FLAGS\\_STRICT\\_OPERATION](#) ((hsm\_op\_manage\_key\_group\_flags\_t)(1u << 7))

## Typedefs

- typedef uint8\_t [hsm\\_op\\_delete\\_key\\_flags\\_t](#)
- typedef uint8\_t [hsm\\_op\\_import\\_key\\_flags\\_t](#)
- typedef uint32\_t [hsm\\_key\\_usage\\_t](#)
- typedef uint16\_t [hsm\\_key\\_group\\_t](#)
- typedef uint16\_t [hsm\\_key\\_info\\_t](#)
- typedef uint8\_t [hsm\\_op\\_key\\_gen\\_flags\\_t](#)  
*Reserverd Bits 0 - 6.*
- typedef uint8\_t [hsm\\_svc\\_key\\_management\\_flags\\_t](#)
- typedef uint8\_t [hsm\\_op\\_manage\\_key\\_group\\_flags\\_t](#)

## Enumerations

- enum [hsm\\_storage\\_loc\\_t](#) { **HSM\_SE\_KEY\_STORAGE** = 0x00000000 }
- enum [hsm\\_storage\\_persist\\_lvl\\_t](#) {  
**HSM\_VOLATILE\_STORAGE** = 0x0,  
**HSM\_PERSISTENT\_STORAGE** = 0x1,  
**HSM\_PERMANENT\_STORAGE** = 0xFF }
- enum [hsm\\_key\\_lifetime\\_t](#) {  
**HSM\_SE\_KEY\_STORAGE\_VOLATILE** = HSM\_SE\_KEY\_STORAGE | HSM\_VOLATILE\_STORAGE,  
**HSM\_SE\_KEY\_STORAGE\_PERSISTENT** = HSM\_SE\_KEY\_STORAGE | HSM\_PERSISTENT\_STORAGE,  
**HSM\_SE\_KEY\_STORAGE\_PERS\_PERM** = HSM\_SE\_KEY\_STORAGE | HSM\_PERMANENT\_STORAGE  
}
- enum [hsm\\_pubkey\\_type\\_t](#) {  
**HSM\_PUBKEY\_TYPE\_RSA** = 0x4001,  
**HSM\_PUBKEY\_TYPE\_ECC\_BP\_R1** = 0x4130,  
**HSM\_PUBKEY\_TYPE\_ECC\_NIST** = 0x4112,  
**HSM\_PUBKEY\_TYPE\_ECC\_BP\_T1** = 0xC180 }
- enum [hsm\\_key\\_type\\_t](#) {  
**HSM\_KEY\_TYPE\_HMAC** = 0x1100,  
**HSM\_KEY\_TYPE\_AES** = 0x2400,  
**HSM\_KEY\_TYPE\_SM4** = 0x2405,  
**HSM\_KEY\_TYPE\_RSA** = 0x7001,  
**HSM\_KEY\_TYPE\_ECC\_BP\_R1** = 0x7130,  
**HSM\_KEY\_TYPE\_ECC\_NIST** = 0x7112 }
- enum [hsm\\_bit\\_key\\_sz\\_t](#) {  
**HSM\_KEY\_SIZE\_HMAC\_224** = 224,  
**HSM\_KEY\_SIZE\_HMAC\_256** = 256,  
**HSM\_KEY\_SIZE\_HMAC\_384** = 384,  
**HSM\_KEY\_SIZE\_HMAC\_512** = 512,  
**HSM\_KEY\_SIZE\_AES\_128** = 128,  
**HSM\_KEY\_SIZE\_AES\_192** = 192,  
**HSM\_KEY\_SIZE\_AES\_256** = 256,  
**HSM\_KEY\_SIZE\_SM4\_128** = 128,  
**HSM\_KEY\_SIZE\_RSA\_2048** = 2048,  
**HSM\_KEY\_SIZE\_RSA\_3072** = 3072,  
**HSM\_KEY\_SIZE\_RSA\_4096** = 4096,  
**HSM\_KEY\_SIZE\_ECC\_BP\_R1\_224** = 224,  
**HSM\_KEY\_SIZE\_ECC\_BP\_R1\_256** = 256,  
**HSM\_KEY\_SIZE\_ECC\_BP\_R1\_320** = 320,  
**HSM\_KEY\_SIZE\_ECC\_BP\_R1\_384** = 384,  
**HSM\_KEY\_SIZE\_ECC\_BP\_R1\_512** = 512,  
**HSM\_KEY\_SIZE\_ECC\_NIST\_224** = 224,  
**HSM\_KEY\_SIZE\_ECC\_NIST\_256** = 256,  
**HSM\_KEY\_SIZE\_ECC\_NIST\_384** = 384,

```

HSM_KEY_SIZE_ECC_NIST_521 = 521,
HSM_KEY_SIZE_ECC_BP_T1_224 = 224,
HSM_KEY_SIZE_ECC_BP_T1_256 = 256,
HSM_KEY_SIZE_ECC_BP_T1_320 = 320,
HSM_KEY_SIZE_ECC_BP_T1_384 = 384 }
• enum hsm_permitted_algo_t {
    PERMITTED_ALGO_SHA224 = ALGO_HASH_SHA224,
    PERMITTED_ALGO_SHA256 = ALGO_HASH_SHA256,
    PERMITTED_ALGO_SHA384 = ALGO_HASH_SHA384,
    PERMITTED_ALGO_SHA512 = ALGO_HASH_SHA512,
    PERMITTED_ALGO_SM3 = ALGO_HASH_SM3,
    PERMITTED_ALGO_HMAC_SHA256 = ALGO_HMAC_SHA256,
    PERMITTED_ALGO_HMAC_SHA384 = ALGO_HMAC_SHA384,
    PERMITTED_ALGO_CMAC = ALGO_CMAC,
    PERMITTED_ALGO_CTR = ALGO_CIPHER_CTR,
    PERMITTED_ALGO_CFB = ALGO_CIPHER_CFB,
    PERMITTED_ALGO_OFB = ALGO_CIPHER_OFB,
    PERMITTED_ALGO_ECB_NO_PADDING = ALGO_CIPHER_ECB_NO_PAD,
    PERMITTED_ALGO_CBC_NO_PADDING = ALGO_CIPHER_CBC_NO_PAD,
    PERMITTED_ALGO_CCM = ALGO_CCM,
    PERMITTED_ALGO_GCM = ALGO_GCM,
    PERMITTED_ALGO_RSA_PKCS1_V15_SHA224 = ALGO_RSA_PKCS1_V15_SHA224,
    PERMITTED_ALGO_RSA_PKCS1_V15_SHA256 = ALGO_RSA_PKCS1_V15_SHA256,
    PERMITTED_ALGO_RSA_PKCS1_V15_SHA384 = ALGO_RSA_PKCS1_V15_SHA384,
    PERMITTED_ALGO_RSA_PKCS1_V15_SHA512 = ALGO_RSA_PKCS1_V15_SHA512,
    PERMITTED_ALGO_RSA_PKCS1_PSS_MGF1_SHA224 = ALGO_RSA_PKCS1_PSS_MGF1_SHA224,
    PERMITTED_ALGO_RSA_PKCS1_PSS_MGF1_SHA256 = ALGO_RSA_PKCS1_PSS_MGF1_SHA256,
    PERMITTED_ALGO_RSA_PKCS1_PSS_MGF1_SHA384 = ALGO_RSA_PKCS1_PSS_MGF1_SHA384,
    PERMITTED_ALGO_RSA_PKCS1_PSS_MGF1_SHA512 = ALGO_RSA_PKCS1_PSS_MGF1_SHA512,
    PERMITTED_ALGO_ECDSA_SHA224 = ALGO_ECDSA_SHA224,
    PERMITTED_ALGO_ECDSA_SHA256 = ALGO_ECDSA_SHA256,
    PERMITTED_ALGO_ECDSA_SHA384 = ALGO_ECDSA_SHA384,
    PERMITTED_ALGO_ECDSA_SHA512 = ALGO_ECDSA_SHA512,
    PERMITTED_ALGO_HMAC_KDF_SHA256 = ALGO_HMAC_KDF_SHA256,
    PERMITTED_ALGO_ALL_CIPHER = ALGO_CIPHER_ALL,
    PERMITTED_ALGO_ALL_AEAD = ALGO_ALL_AEAD,
    PERMITTED_ALGO_OTH_KEK_CBC = ALGO_CIPHER_KEK_CBC }
• enum hsm_key_lifecycle_t {
    HSM_KEY_LIFECYCLE_OPEN = 0x1,
    HSM_KEY_LIFECYCLE_CLOSED = 0x2,
    HSM_KEY_LIFECYCLE_CLOSED_LOCKED = 0x4 }

```

## Functions

- `hsm_err_t hsm_delete_key (hsm_hdl_t key_management_hdl, op_delete_key_args_t *args)`
- `hsm_err_t hsm_get_key_attr (hsm_hdl_t key_management_hdl, op_get_key_attr_args_t *args)`
- `hsm_err_t hsm_import_key (hsm_hdl_t key_management_hdl, op_import_key_args_t *args)`
- `hsm_err_t hsm_generate_key_ext (hsm_hdl_t key_management_hdl, op_generate_key_ext_args_t *args)`
- `hsm_err_t hsm_generate_key (hsm_hdl_t key_management_hdl, op_generate_key_args_t *args)`
- `hsm_err_t hsm_open_key_management_service (hsm_hdl_t key_store_hdl, open_svc_key_management_args_t *args, hsm_hdl_t *key_management_hdl)`
- `hsm_err_t hsm_close_key_management_service (hsm_hdl_t key_management_hdl)`
- `hsm_err_t hsm_manage_key_group (hsm_hdl_t key_management_hdl, op_manage_key_group_args_t *args)`

*The entire key group will be cached in the HSM local memory.*

### 5.2.1 Detailed Description

### 5.2.2 Data Structure Documentation

#### 5.2.2.1 `struct op_delete_key_args_t` Structure detailing the delete key operation member arguments

##### Data Fields

<code>uint32_t</code>	<code>key_identifier</code>	identifier of the key to be used for the operation.
<code>hsm_op_delete_key_flags_t</code>	<code>flags</code>	bitmap specifying the operation properties.

#### 5.2.2.2 `struct op_get_key_attr_args_t` Structure describing the get key attribute operation arguments

##### Data Fields

<code>uint32_t</code>	<code>key_identifier</code>	identifier of the key to be used for the operation.
<code>hsm_key_type_t</code>	<code>key_type</code>	indicates which type of key must be generated.
<code>hsm_bit_key_sz_t</code>	<code>bit_key_sz</code>	indicates key security size in bits.
<code>hsm_key_lifetime_t</code>	<code>key_lifetime</code>	this attribute comprises of two indicators-key persistence level and location where the key is stored.
<code>hsm_key_usage_t</code>	<code>key_usage</code>	indicates the cryptographic operations that key can execute.
<code>hsm_permitted_algo_t</code>	<code>permitted_algo</code>	indicates the key permitted algorithm.
<code>hsm_key_lifecycle_t</code>	<code>lifecycle</code>	indicates the device lifecycle in which key is usable.

#### 5.2.2.3 `struct op_import_key_args_t` Structure detailing the import key operation member arguments

##### Data Fields

<code>uint32_t</code>	<code>key_identifier</code>	Identifier of the KEK used to encrypt the key to be imported (Ignored if KEK is not used as set as part of "flags" field).
<code>uint8_t *</code>	<code>input_lsb_addr</code>	Address in the requester space where: <ul style="list-style-type: none"> <li>• EdgeLock 2GO TLV can be found.</li> <li>• Ignore this field if not E2GO_TLV.</li> </ul>
<code>uint32_t</code>	<code>input_size</code>	Size in bytes of: <ul style="list-style-type: none"> <li>• EdgeLock 2GO TLV can be found.</li> <li>• Ignore this field if not E2GO_TLV.</li> </ul>
<code>hsm_op_import_key_flags_t</code>	<code>flags</code>	bitmap specifying the operation properties.

#### 5.2.2.4 `struct kek_enc_key_hdr_t` Structure describing the encryption key header

##### Data Fields

<code>uint8_t</code>	<code>iv[IV_LENGTH]</code>	
----------------------	----------------------------	--



## Data Fields

uint8_t *	key	
uint32_t	tag	

**5.2.2.5 struct op\_generate\_key\_ext\_args\_t** Structure detailing the key generate operation member arguments

## Data Fields

uint32_t *	key_identifier	pointer to the identifier of the key to be used for the operation In case of create operation the new key identifier will be stored in this location
uint16_t	out_size	length in bytes of the generated key It must be 0 in case of symmetric keys
<a href="#">hsm_op_key_gen_flags_t</a>	flags	bitmap specifying the operation properties
<a href="#">hsm_key_type_t</a>	key_type	indicates which type of key must be generated
<a href="#">hsm_key_group_t</a>	key_group	Key group of the generated key. It must be a value in the range 0-1023. Keys belonging to the same group can be cached in the HSM local memory through the <a href="#">hsm_manage_key_group</a> API
<a href="#">hsm_key_info_t</a>	key_info	bitmap specifying the properties of the key
uint8_t *	out_key	pointer to the output area where the generated public key must be written.
uint8_t	min_mac_len	min mac length in bits to be set for this key, value 0 indicates use default (see <a href="#">op_mac_one_go_args_t</a> for more details). Only accepted for keys that can be used for mac operations, must not be larger than maximum mac size that can be performed with the key. When in FIPS approved mode values < 32 bits are not allowed.
uint8_t	reserved[3]	It must be 0.

**5.2.2.6 struct op\_generate\_key\_args\_t** Structure describing the generate key operation member arguments

## Data Fields

uint32_t *	key_identifier	pointer to the identifier of the key to be used for the operation. In case of create operation the new key identifier will be stored in this location.
uint16_t	out_size	length in bytes of the generated key. It must be 0 in case of symmetric keys.
<a href="#">hsm_op_key_gen_flags_t</a>	flags	bitmap specifying the operation properties.
<a href="#">hsm_key_type_t</a>	key_type	indicates which type of key must be generated.
<a href="#">hsm_key_group_t</a>	key_group	Key group of the generated key. It must be a value in the range 0-1023. Keys belonging to the same group can be cached in the HSM local memory through the <a href="#">hsm_manage_key_group</a> API.
uint8_t *	out_key	pointer to the output area where the generated public key must be written.
uint16_t	exp_out_size	expected output key buffer size, valid in case of HSM_OUT_TOO_SMALL (0x1D) error code
<a href="#">hsm_bit_key_sz_t</a>	bit_key_sz	indicates key security size in bits.
<a href="#">hsm_key_lifecycle_t</a>	key_lifecycle	defines the key lifecycle in which the key is usable. If it is set to 0, current key lifecycle is used.

## Data Fields

<a href="#">hsm_key_lifetime_t</a>	key_lifetime	this attribute comprises of two indicators-key persistence level and location where the key is stored.
<a href="#">hsm_key_usage_t</a>	key_usage	indicates the cryptographic operations that key can execute.
<a href="#">hsm_permitted_algo_t</a>	permitted_algo	indicates the key permitted algorithm.

**5.2.2.7 struct open\_svc\_key\_management\_args\_t** Structure detailing the key management open service member arguments

## Data Fields

<a href="#">hsm_hdl_t</a>	key_management_hdl	handle identifying the key management service flow
<a href="#">hsm_svc_key_management_flags_t</a>	flags	bitmap specifying the services properties.

## Data Fields

<a href="#">hsm_key_group_t</a>	key_group	It must be a value in the range 0-1023. Keys belonging to the same group can be cached in the HSM local memory through the hsm_manage_key_group API.
<a href="#">hsm_op_manage_key_group_flags_t</a>	flags	bitmap specifying the operation properties.
<a href="#">uint8_t</a>	reserved	

**5.2.2.8 struct op\_manage\_key\_group\_args\_t**

## 5.2.3 Macro Definition Documentation

**5.2.3.1 HSM\_OP\_DEL\_KEY\_FLAGS\_STRICT\_OPERATION** `#define HSM_OP_DEL_KEY_FLAGS_STRICT_OPERATION ((hsm_op_import_key_flags_t) (1u << 7))`

Bitmap detailing the delete key operation properties. Bit 0-6: Reserved. Bit 7: Strict: Request completed - New key written to NVM with updated MC.

**5.2.3.2 HSM\_KEY\_USAGE\_EXPORT** `#define HSM_KEY_USAGE_EXPORT ((hsm_key_usage_t) (1u << 0))`

Bit indicating the permission to export the key

**5.2.3.3 HSM\_KEY\_USAGE\_ENCRYPT** `#define HSM_KEY_USAGE_ENCRYPT ((hsm_key_usage_t) (1u << 8))`

Bit indicating the permission to encrypt a message with the key

**5.2.3.4 HSM\_KEY\_USAGE\_DECRYPT** `#define HSM_KEY_USAGE_DECRYPT ((hsm_key_usage_t) (1u << 9))`

Bit indicating the permission to decrypt a message with the key

**5.2.3.5 HSM\_KEY\_USAGE\_SIGN\_MSG** `#define HSM_KEY_USAGE_SIGN_MSG ((hsm_key_usage_t) (1u << 10))`

Bit indicating the permission to sign a message with the key

**5.2.3.6 HSM\_KEY\_USAGE\_VERIFY\_MSG** `#define HSM_KEY_USAGE_VERIFY_MSG ((hsm_key_usage_t) (1u << 11))`

Bit indicating the permission to verify a message signature with the key

**5.2.3.7 HSM\_KEY\_USAGE\_SIGN\_HASH** `#define HSM_KEY_USAGE_SIGN_HASH ((hsm_key_usage_t) (1u << 12))`

Bit indicating the permission to sign a hashed message with the key

**5.2.3.8 HSM\_KEY\_USAGE\_VERIFY\_HASH** `#define HSM_KEY_USAGE_VERIFY_HASH ((hsm_key_usage_t) (1u << 13))`

Bit indicating the permission to verify a hashed message signature with the key

**5.2.3.9 HSM\_KEY\_USAGE\_DERIVE** `#define HSM_KEY_USAGE_DERIVE ((hsm_key_usage_t) (1u << 14))`

Bit indicating the permission to derive other keys from this key

**5.2.3.10 HSM\_KEY\_INFO\_PERSISTENT** `#define HSM_KEY_INFO_PERSISTENT ((hsm_key_info_t) (0u << 1))`

Bit indicating persistent keys which are stored in the external NVM. The entire key group is written in the NVM at the next STRICT operation.

**5.2.3.11 HSM\_KEY\_INFO\_PERMANENT** `#define HSM_KEY_INFO_PERMANENT ((hsm_key_info_t) (1u << 0))`

Bit indicating the key is permanent. When set, the key is permanent (write locked). Once created, it will not be possible to update or delete the key anymore. Transient keys will be anyway deleted after a PoR or when the corresponding key store service flow is closed. This bit can never be reset.

**5.2.3.12 HSM\_KEY\_INFO\_TRANSIENT** `#define HSM_KEY_INFO_TRANSIENT ((hsm_key_info_t) (1u << 1))`

Bit indicating the key is transient. Transient keys are deleted when the corresponding key store service flow is closed or after a PoR. Transient keys cannot be in the same key group than persistent keys.

### 5.2.3.13 HSM\_KEY\_INFO\_MASTER `#define HSM_KEY_INFO_MASTER ((hsm_key_info_t) (1u << 2))`

Bit indicating the key is master key. When set, the key is considered as a master key. Only master keys can be used as input of key derivation functions (i.e butterfly key expansion).

### 5.2.3.14 HSM\_KEY\_INFO\_KEK `#define HSM_KEY_INFO_KEK ((hsm_key_info_t) (1u << 3))`

Bit indicating the key is key encryption key. When set, the key is considered as a key encryption key. KEK keys can only be used to wrap and import other keys into the key store, all other operation are not allowed. Only keys imported in the key store through the `hsm_manage_key` API can get this attribute.

### 5.2.3.15 HSM\_OP\_KEY\_GENERATION\_FLAGS\_STRICT\_OPERATION `#define HSM_OP_KEY_GENERATION_FLAGS_STRICT_OPERATION ((hsm_op_key_gen_flags_t) (1u << 7))`

The request is completed only when the new key has been written in the NVM. This applicable for persistent key only.

### 5.2.3.16 HSM\_OP\_MANAGE\_KEY\_GROUP\_FLAGS\_CACHE\_LOCKDOWN `#define HSM_OP_MANAGE_KEY_GROUP_FLAGS_CACHE_LOCKDOWN ((hsm_op_manage_key_group_flags_t) (1u << 0))`

HSM may export the key group in the external NVM to free up the local memory. HSM will copy the key group in the local memory again in case of key group usage/update.

### 5.2.3.17 HSM\_OP\_MANAGE\_KEY\_GROUP\_FLAGS\_EXPORT `#define HSM_OP_MANAGE_KEY_GROUP_FLAGS_EXPORT ((hsm_op_manage_key_group_flags_t) (1u << 3))`

When used in conjunction with SYNC key group or SYNC key store and storage only, the request is completed only when the monotonic counter has been updated.

### 5.2.3.18 HSM\_OP\_MANAGE\_KEY\_GROUP\_FLAGS\_MONOTONIC `#define HSM_OP_MANAGE_KEY_GROUP_FLAGS_MONOTONIC ((hsm_op_manage_key_group_flags_t) (1u << 5))`

The request is completed only when the update has been written in the NVM. Not applicable for cache lock-down/unlock.

### 5.2.3.19 HSM\_OP\_MANAGE\_KEY\_GROUP\_FLAGS\_SYNC\_KEYSTORE `#define HSM_OP_MANAGE_KEY_GROUP_FLAGS_SYNC_KEYSTORE ((hsm_op_manage_key_group_flags_t) (1u << 6))`

The request is completed only when the update has been written in the NVM. Not applicable for cache lock-down/unlock.

## 5.2.4 Typedef Documentation

### 5.2.4.1 `hsm_op_delete_key_flags_t` `typedef uint8_t hsm_op_delete_key_flags_t`

Bitmap describing the delete key operation properties

**5.2.4.2 hsm\_op\_import\_key\_flags\_t** typedef uint8\_t [hsm\\_op\\_import\\_key\\_flags\\_t](#)

Bitmap specifying the import key operation supported properties Bit 0: Defines input configuration Bit 1-6: Reserved Bit 7: Strict

**5.2.4.3 hsm\_key\_usage\_t** typedef uint32\_t [hsm\\_key\\_usage\\_t](#)

Bitmap indicating the cryptographic operations that key can execute

**5.2.4.4 hsm\_key\_group\_t** typedef uint16\_t [hsm\\_key\\_group\\_t](#)

Bit field indicating the key group

**5.2.4.5 hsm\_key\_info\_t** typedef uint16\_t [hsm\\_key\\_info\\_t](#)

Bit field indicating the key information

**5.2.4.6 hsm\_op\_key\_gen\_flags\_t** typedef uint8\_t [hsm\\_op\\_key\\_gen\\_flags\\_t](#)

Reserverd Bits 0 - 6.

Bitmap specifying the key generate operation supported properties.

**5.2.4.7 hsm\_svc\_key\_management\_flags\_t** typedef uint8\_t [hsm\\_svc\\_key\\_management\\_flags\\_t](#)

Bitmap specifying the key management service supported properties

**5.2.5 Enumeration Type Documentation****5.2.5.1 hsm\_storage\_loc\_t** enum [hsm\\_storage\\_loc\\_t](#)

Enum Indicating the key location indicator.

**5.2.5.2 hsm\_storage\_persist\_lvl\_t** enum [hsm\\_storage\\_persist\\_lvl\\_t](#)

Enum Indicating the key persistent level indicator.

**5.2.5.3 hsm\_key\_lifetime\_t** enum [hsm\\_key\\_lifetime\\_t](#)

Enum Indicating the key lifetime.

**5.2.5.4 hsm\_pubkey\_type\_t** enum [hsm\\_pubkey\\_type\\_t](#)

Enum Indicating the public key type.

**5.2.5.5 hsm\_key\_type\_t** enum `hsm_key_type_t`

Enum Indicating the key type.

**5.2.5.6 hsm\_bit\_key\_sz\_t** enum `hsm_bit_key_sz_t`

Enum Indicating the key security size in bits.

**5.2.5.7 hsm\_permitted\_algo\_t** enum `hsm_permitted_algo_t`

Enum describing the permitted algorithm

**5.2.5.8 hsm\_key\_lifecycle\_t** enum `hsm_key_lifecycle_t`

Enum detailing Permitted key lifecycle

**5.2.6 Function Documentation****5.2.6.1 hsm\_delete\_key()** `hsm_err_t` `hsm_delete_key (`  
`hsm_hdl_t key_management_hdl,`  
`op_delete_key_args_t * args )`

This command is designed to perform the following operations:

- delete an existing key

**Parameters**

<code>key_management_hdl</code>	handle identifying the key management service flow.
<code>args</code>	pointer to the structure containing the function arguments.

**Returns**

error code

**5.2.6.2 hsm\_get\_key\_attr()** `hsm_err_t` `hsm_get_key_attr (`  
`hsm_hdl_t key_management_hdl,`  
`op_get_key_attr_args_t * args )`

This command is designed to perform the following operations:

- get attributes of an existing key

**Parameters**

<i>key_management_hdl</i>	handle identifying the key management service flow.
<i>args</i>	pointer to the structure containing the function arguments.

**Returns**

error code

```
5.2.6.3 hsm_import_key() hsm_err_t hsm_import_key (
    hsm_hdl_t key_management_hdl,
    op_import_key_args_t * args )
```

This API will be used to Import the key

**Parameters**

<i>key_management_hdl</i>	handle identifying the key management service flow.
<i>args</i>	pointer to the structure containing the function arguments.

**Returns**

error code

```
5.2.6.4 hsm_generate_key_ext() hsm_err_t hsm_generate_key_ext (
    hsm_hdl_t key_management_hdl,
    op_generate_key_ext_args_t * args )
```

Generate a key or a key pair with extended settings. Basic operation is identical to `hsm_generate_key`, but accepts additional settings. Currently the `min_mac_len` is the only additional setting accepted.

**Parameters**

<i>key_management_hdl</i>	handle identifying the key management service flow.
<i>args</i>	pointer to the structure containing the function arguments.

**Returns**

error code

**5.2.6.5 hsm\_generate\_key()** `hsm_err_t hsm_generate_key (`  
`hsm_hdl_t key_management_hdl,`  
`op_generate_key_args_t * args )`

Generate a key or a key pair. Only the confidential keys (symmetric and private keys) are stored in the internal key store, while the non-confidential keys (public key) are exported.

The generated key can be stored using a new or existing key identifier with the restriction that an existing key can be replaced only by a key of the same type.

#### Parameters

<i>key_management_hdl</i>	handle identifying the key management service flow.
<i>args</i>	pointer to the structure containing the function arguments.

#### Returns

error code

**5.2.6.6 hsm\_open\_key\_management\_service()** `hsm_err_t hsm_open_key_management_service (`  
`hsm_hdl_t key_store_hdl,`  
`open_svc_key_management_args_t * args,`  
`hsm_hdl_t * key_management_hdl )`

Open a key management service flow

User must open this service flow in order to perform operation on the key store keys (generate, update, delete)

#### Parameters

<i>key_store_hdl</i>	handle identifying the key store service flow.
<i>args</i>	pointer to the structure containing the function arguments.
<i>key_management_hdl</i>	pointer to where the key management service flow handle must be written.

#### Returns

error code.

**5.2.6.7 hsm\_close\_key\_management\_service()** `hsm_err_t hsm_close_key_management_service (`  
`hsm_hdl_t key_management_hdl )`

Terminate a previously opened key management service flow

#### Parameters

<i>key_management_hdl</i>	handle identifying the key management service flow.
---------------------------	---



**Returns**

error code

**5.2.6.8 hsm\_manage\_key\_group()** `hsm_err_t hsm_manage_key_group (`  
`hsm_hdl_t key_management_hdl,`  
`op_manage_key_group_args_t * args )`

The entire key group will be cached in the HSM local memory.

This command is designed to perform the following operations:

- lock/unlock down a key group in the HSM local memory so that the keys are available to the HSM without additional latency
- un-lock a key group. HSM may export the key group into the external NVM to free up local memory as needed
- delete an existing key group

User can call this function only after having opened a key management service flow.

**Parameters**

<i>key_management_hdl</i>	handle identifying the key management service flow.
<i>args</i>	pointer to the structure containing the function arguments.

**Returns**

error code

## 5.3 Ciphering

### Modules

- [IMX8ULP](#)

### Data Structures

- struct [op\\_auth\\_enc\\_args\\_t](#)
- struct [open\\_svc\\_cipher\\_args\\_t](#)
- struct [op\\_cipher\\_one\\_go\\_args\\_t](#)

### Macros

- #define [HSM\\_AUTH\\_ENC\\_FLAGS\\_DECRYPT](#) ((hsm\_op\_auth\_enc\_flags\_t)(0u << 0))
- #define [HSM\\_AUTH\\_ENC\\_FLAGS\\_ENCRYPT](#) ((hsm\_op\_auth\_enc\_flags\_t)(1u << 0))
- #define [HSM\\_AUTH\\_ENC\\_FLAGS\\_GENERATE\\_FULL\\_IV](#) ((hsm\_op\_auth\_enc\_flags\_t)(1u << 1))
- #define [HSM\\_AUTH\\_ENC\\_FLAGS\\_GENERATE\\_COUNTER\\_IV](#) ((hsm\_op\_auth\_enc\_flags\_t)(1u << 2))
- #define [HSM\\_CIPHER\\_ONE\\_GO\\_FLAGS\\_DECRYPT](#) ((hsm\_op\_cipher\_one\_go\_flags\_t)(0u << 0))
- #define [HSM\\_CIPHER\\_ONE\\_GO\\_FLAGS\\_ENCRYPT](#) ((hsm\_op\_cipher\_one\_go\_flags\_t)(1u << 0))

### Typedefs

- typedef uint8\_t [hsm\\_op\\_auth\\_enc\\_flags\\_t](#)
- typedef uint8\_t [hsm\\_svc\\_cipher\\_flags\\_t](#)
- typedef uint8\_t [hsm\\_op\\_cipher\\_one\\_go\\_flags\\_t](#)

### Enumerations

- enum [hsm\\_op\\_auth\\_enc\\_algo\\_t](#) {  
[HSM\\_AEAD\\_ALGO\\_CCM](#) = ALGO\_CCM,  
[HSM\\_AEAD\\_ALGO\\_GCM](#) = ALGO\_GCM,  
[HSM\\_AEAD\\_ALGO\\_ALL\\_AEAD](#) = ALGO\_ALL\_AEAD }
- enum [hsm\\_op\\_cipher\\_one\\_go\\_algo\\_t](#) {  
[HSM\\_CIPHER\\_ONE\\_GO\\_ALGO\\_CTR](#) = ALGO\_CIPHER\_CTR,  
[HSM\\_CIPHER\\_ONE\\_GO\\_ALGO\\_CFB](#) = ALGO\_CIPHER\_CFB,  
[HSM\\_CIPHER\\_ONE\\_GO\\_ALGO\\_OFB](#) = ALGO\_CIPHER\_OFB,  
[HSM\\_CIPHER\\_ONE\\_GO\\_ALGO\\_ECB](#) = ALGO\_CIPHER\_ECB\_NO\_PAD,  
[HSM\\_CIPHER\\_ONE\\_GO\\_ALGO\\_CBC](#) = ALGO\_CIPHER\_CBC\_NO\_PAD }

### Functions

- [hsm\\_err\\_t hsm\\_do\\_cipher](#) ([hsm\\_hdl\\_t](#) cipher\_hdl, [op\\_cipher\\_one\\_go\\_args\\_t](#) \*cipher\_one\_go)
- [hsm\\_err\\_t hsm\\_auth\\_enc](#) ([hsm\\_hdl\\_t](#) cipher\_hdl, [op\\_auth\\_enc\\_args\\_t](#) \*args)
- [hsm\\_err\\_t hsm\\_open\\_cipher\\_service](#) ([hsm\\_hdl\\_t](#) key\_store\_hdl, [open\\_svc\\_cipher\\_args\\_t](#) \*args, [hsm\\_hdl\\_t](#) \*cipher\_hdl)
- [hsm\\_err\\_t hsm\\_cipher\\_one\\_go](#) ([hsm\\_hdl\\_t](#) cipher\_hdl, [op\\_cipher\\_one\\_go\\_args\\_t](#) \*args)
- [hsm\\_err\\_t hsm\\_close\\_cipher\\_service](#) ([hsm\\_hdl\\_t](#) cipher\_hdl)

#### 5.3.1 Detailed Description

#### 5.3.2 Data Structure Documentation

##### 5.3.2.1 struct op\_auth\_enc\_args\_t Structure describing the authenticated encryption operation arguments

## Data Fields

uint32_t	key_identifier	identifier of the key to be used for the operation
uint8_t *	iv	pointer to the user supplied part of initialization vector or nonce, when applicable, otherwise 0
uint16_t	iv_size	length in bytes of the fixed part of the initialization vector for encryption (0 or 4 bytes), length in bytes of the full IV for decryption (12 bytes)
uint8_t *	aad	pointer to the additional authentication data
uint16_t	aad_size	length in bytes of the additional authentication data
hsm_op_auth_enc_algo_t	ae_algo	algorithm to be used for the operation
hsm_op_auth_enc_flags_t	flags	bitmap specifying the operation attributes
uint8_t *	input	pointer to the input area plaintext for encryption Ciphertext + Tag (16 bytes) for decryption
uint8_t *	output	pointer to the output area Ciphertext + Tag (16 bytes)  • IV for encryption plaintext for decryption if the Tag is verified
uint32_t	input_size	length in bytes of the input
uint32_t	output_size	length in bytes of the output
uint32_t	exp_output_size	expected output buffer size in bytes, valid in case of HSM_OUT_TOO_SMALL (0x1D) error code

## 5.3.2.2 struct open\_svc\_cipher\_args\_t Structure describing the open cipher service members

## Data Fields

uint32_t	cipher_hdl	handle identifying the cipher service flow
uint8_t	flags	bitmap specifying the services properties
uint8_t	reserved[3]	

## 5.3.2.3 struct op\_cipher\_one\_go\_args\_t Structure describing the cipher one go operation arguments

## Data Fields

uint32_t	key_identifier	identifier of the key to be used for the operation
uint8_t *	iv	pointer to the initialization vector (nonce in case of AES CCM)
uint16_t	iv_size	length in bytes of the initialization vector. it must be 0 for algorithms not using the initialization vector. It must be 12 for AES in CCM mode
uint8_t	svc_flags	bitmap specifying the services properties.
uint8_t	flags	bitmap specifying the operation attributes
uint32_t	cipher_algo	algorithm to be used for the operation
uint8_t *	input	pointer to the input area:  • plaintext for encryption  • ciphertext for decryption Note: In case of CCM it is the purported ciphertext.

## Data Fields

uint8_t *	output	pointer to the output area: <ul style="list-style-type: none"> <li>• ciphertext for encryption Note: In case of CCM it is the output of the generation-encryption process.</li> <li>• plaintext for decryption</li> </ul>
uint32_t	input_size	length in bytes of the input. <ul style="list-style-type: none"> <li>• In case of CBC and ECB, the input size should be multiple of a block cipher size (16 bytes).</li> </ul>
uint32_t	output_size	length in bytes of the output
uint32_t	exp_output_size	expected output buffer size in bytes, valid in case of (0x1D) error code

## 5.3.3 Macro Definition Documentation

**5.3.3.1 HSM\_AUTH\_ENC\_FLAGS\_DECRYPT** `#define HSM_AUTH_ENC_FLAGS_DECRYPT ((hsm_op_auth_enc_flags_t) (0u << 0))`

Bit indicating the decryption operation

**5.3.3.2 HSM\_AUTH\_ENC\_FLAGS\_ENCRYPT** `#define HSM_AUTH_ENC_FLAGS_ENCRYPT ((hsm_op_auth_enc_flags_t) (1u << 0))`

Bit indicating the encryption operation

**5.3.3.3 HSM\_AUTH\_ENC\_FLAGS\_GENERATE\_FULL\_IV** `#define HSM_AUTH_ENC_FLAGS_GENERATE_FULL_IV ((hsm_op_auth_enc_flags_t) (1u << 1))`

Bit indicating the Full IV is internally generated (only relevant for encryption)

**5.3.3.4 HSM\_AUTH\_ENC\_FLAGS\_GENERATE\_COUNTER\_IV** `#define HSM_AUTH_ENC_FLAGS_GENERATE_COUNTER_IV ((hsm_op_auth_enc_flags_t) (1u << 2))`

Bit indicating 4 bytes supplied other bytes internally generated (only relevant for encryption)

**5.3.3.5 HSM\_CIPHER\_ONE\_GO\_FLAGS\_DECRYPT** `#define HSM_CIPHER_ONE_GO_FLAGS_DECRYPT ((hsm_op_cipher_one_go_flags_t) (0u << 0))`

Bit indicating the decrypt operation

**5.3.3.6 HSM\_CIPHER\_ONE\_GO\_FLAGS\_ENCRYPT** `#define HSM_CIPHER_ONE_GO_FLAGS_ENCRYPT ((hsm_op_cipher_one_go_flags_t) (0u << 0))`

Bit indicating the encrypt operation

### 5.3.4 Typedef Documentation

#### 5.3.4.1 `hsm_op_auth_enc_flags_t` typedef uint8\_t `hsm_op_auth_enc_flags_t`

Bit field indicating the authenticated encryption operations

#### 5.3.4.2 `hsm_svc_cipher_flags_t` typedef uint8\_t `hsm_svc_cipher_flags_t`

Bit field describing the open cipher service requested operation

#### 5.3.4.3 `hsm_op_cipher_one_go_flags_t` typedef uint8\_t `hsm_op_cipher_one_go_flags_t`

Bit field indicating the requested operations

### 5.3.5 Enumeration Type Documentation

#### 5.3.5.1 `hsm_op_auth_enc_algo_t` enum `hsm_op_auth_enc_algo_t`

Bit field indicating the supported algorithm

Enumerator

<code>HSM_AEAD_ALGO_CCM</code>	CCM (AES CCM)
<code>HSM_AEAD_ALGO_GCM</code>	GCM (AES GCM)
<code>HSM_AEAD_ALGO_ALL_AEAD</code>	ALL AEAD (ALL AEAD)

#### 5.3.5.2 `hsm_op_cipher_one_go_algo_t` enum `hsm_op_cipher_one_go_algo_t`

Enum describing the cipher one go operation algorithm

Enumerator

<code>HSM_CIPHER_ONE_GO_ALGO_CTR</code>	CTR (AES supported). CFB (AES supported).
<code>HSM_CIPHER_ONE_GO_ALGO_CFB</code>	OFB (AES supported).
<code>HSM_CIPHER_ONE_GO_ALGO_OFB</code>	ECB no padding (AES, SM4 supported).
<code>HSM_CIPHER_ONE_GO_ALGO_ECB</code>	CBC no padding (AES, SM4 supported).

### 5.3.6 Function Documentation

**5.3.6.1 hsm\_do\_cipher()** `hsm_err_t hsm_do_cipher (`  
`hsm_hdl_t cipher_hdl,`  
`op_cipher_one_go_args_t * cipher_one_go )`

Secondary API to perform ciphering operation

This API does the following:

1. Open an Cipher Service Flow
2. Perform ciphering operation
3. Terminate a previously opened cipher service flow  
 User can call this function only after having opened a cipher service flow.

#### Parameters

<i>cipher_hdl</i>	handle identifying the cipher service flow.
<i>cipher_one_go</i>	pointer to the structure containing the function arguments.

#### Returns

error code

**5.3.6.2 hsm\_auth\_enc()** `hsm_err_t hsm_auth_enc (`  
`hsm_hdl_t cipher_hdl,`  
`op_auth_enc_args_t * args )`

Perform authenticated encryption operation

User can call this function only after having opened a cipher service flow

For decryption operations, the full IV is supplied by the caller via the iv and iv\_size parameters. HSM\_AUTH\_ENC\_FLAGS\_GENERATE\_FULL\_IV and HSM\_AUTH\_ENC\_FLAGS\_GENERATE\_COUNTER\_IV flags are ignored. For encryption operations, either HSM\_AUTH\_ENC\_FLAGS\_GENERATE\_FULL\_IV or HSM\_AUTH\_ENC\_FLAGS\_GENERATE\_COUNTER\_IV must be set when calling this function:

- When HSM\_AUTH\_ENC\_FLAGS\_GENERATE\_FULL\_IV is set, the full IV is internally generated, iv and iv\_size must be set to 0
- When HSM\_AUTH\_ENC\_FLAGS\_GENERATE\_COUNTER\_IV is set, the user supplies a 4 byte fixed part of the IV. The other IV bytes are internally generated

#### Parameters

<i>cipher_hdl</i>	handle identifying the cipher service flow.
<i>args</i>	pointer to the structure containing the function arguments.

**Returns**

error code

**5.3.6.3 hsm\_open\_cipher\_service()** `hsm_err_t hsm_open_cipher_service (`  
    `hsm_hdl_t key_store_hdl,`  
    `open_svc_cipher_args_t * args,`  
    `hsm_hdl_t * cipher_hdl )`

- Open a cipher service flow.
- User can call this function only after having opened a key-store service flow.
- User must open this service in order to perform cipher operation.

**Parameters**

<i>key_store_hdl</i>	handle identifying the key store service flow.
<i>args</i>	pointer to the structure containing the function arguments.
<i>cipher_hdl</i>	pointer to where the cipher service flow handle must be written.

**Returns**

error code

**5.3.6.4 hsm\_cipher\_one\_go()** `hsm_err_t hsm_cipher_one_go (`  
    `hsm_hdl_t cipher_hdl,`  
    `op_cipher_one_go_args_t * args )`

Perform ciphering operation

User can call this function only after having opened a cipher service flow

**Parameters**

<i>cipher_hdl</i>	handle identifying the cipher service flow.
<i>args</i>	pointer to the structure containing the function arguments.

**Returns**

error code

**5.3.6.5 hsm\_close\_cipher\_service()** `hsm_err_t hsm_close_cipher_service (`  
    `hsm_hdl_t cipher_hdl )`

Terminate a previously opened cipher service flow

**Parameters**

<i>cipher_hdl</i>	pointer to handle identifying the cipher service flow to be closed.
-------------------	---

**Returns**

error code



## 5.4 Signature generation

### Data Structures

- struct [open\\_svc\\_sign\\_gen\\_args\\_t](#)
- struct [op\\_generate\\_sign\\_args\\_t](#)
- struct [op\\_prepare\\_sign\\_args\\_t](#)

### Macros

- #define [HSM\\_OP\\_GENERATE\\_SIGN\\_FLAGS\\_INPUT\\_DIGEST](#) ((hsm\_op\_generate\_sign\_flags\_t)(0u << 0))
- #define [HSM\\_OP\\_GENERATE\\_SIGN\\_FLAGS\\_INPUT\\_MESSAGE](#) ((hsm\_op\_generate\_sign\_flags\_t)(1u << 0))
- #define [HSM\\_OP\\_PREPARE\\_SIGN\\_INPUT\\_DIGEST](#) ((hsm\_op\_prepare\_signature\_flags\_t)(0u << 0))  
*Bit indicating input digest.*
- #define [HSM\\_OP\\_PREPARE\\_SIGN\\_INPUT\\_MESSAGE](#) ((hsm\_op\_prepare\_signature\_flags\_t)(1u << 0))  
*Bit indicating input message.*
- #define [HSM\\_OP\\_PREPARE\\_SIGN\\_COMPRESSED\\_POINT](#) ((hsm\_op\_prepare\_signature\_flags\_t)(1u << 1))  
*Bit indicating compressed point.*

### Typedefs

- typedef uint8\_t [hsm\\_op\\_generate\\_sign\\_flags\\_t](#)
- typedef uint8\_t [hsm\\_op\\_prepare\\_signature\\_flags\\_t](#)

### Enumerations

- enum [hsm\\_signature\\_scheme\\_id\\_t](#) {  
[HSM\\_SIGNATURE\\_SCHEME\\_RSA\\_PKCS1\\_V15\\_SHA224](#) = 0x06000208,  
[HSM\\_SIGNATURE\\_SCHEME\\_RSA\\_PKCS1\\_V15\\_SHA256](#) = 0x06000209,  
[HSM\\_SIGNATURE\\_SCHEME\\_RSA\\_PKCS1\\_V15\\_SHA384](#) = 0x0600020A,  
[HSM\\_SIGNATURE\\_SCHEME\\_RSA\\_PKCS1\\_V15\\_SHA512](#) = 0x0600020B,  
[HSM\\_SIGNATURE\\_SCHEME\\_RSA\\_PKCS1\\_V15\\_ANY\\_HASH](#) = 0x060002FF,  
[HSM\\_SIGNATURE\\_SCHEME\\_RSA\\_PKCS1\\_PSS\\_MGF1\\_SHA224](#) = 0x06000308,  
[HSM\\_SIGNATURE\\_SCHEME\\_RSA\\_PKCS1\\_PSS\\_MGF1\\_SHA256](#) = 0x06000309,  
[HSM\\_SIGNATURE\\_SCHEME\\_RSA\\_PKCS1\\_PSS\\_MGF1\\_SHA384](#) = 0x0600030A,  
[HSM\\_SIGNATURE\\_SCHEME\\_RSA\\_PKCS1\\_PSS\\_MGF1\\_SHA512](#) = 0x0600030B,  
[HSM\\_SIGNATURE\\_SCHEME\\_RSA\\_PKCS1\\_PSS\\_MGF1\\_ANY\\_HASH](#) = 0x060003FF,  
[HSM\\_SIGNATURE\\_SCHEME\\_ECDSA\\_ANY](#) = 0x06000600,  
[HSM\\_SIGNATURE\\_SCHEME\\_ECDSA\\_SHA224](#) = 0x06000608,  
[HSM\\_SIGNATURE\\_SCHEME\\_ECDSA\\_SHA256](#) = 0x06000609,  
[HSM\\_SIGNATURE\\_SCHEME\\_ECDSA\\_SHA384](#) = 0x0600060A,  
[HSM\\_SIGNATURE\\_SCHEME\\_ECDSA\\_SHA512](#) = 0x0600060B }

### Functions

- [hsm\\_err\\_t hsm\\_do\\_sign](#) ([hsm\\_hdl\\_t](#) key\_store\_hdl, [op\\_generate\\_sign\\_args\\_t](#) \*args)
- [hsm\\_err\\_t hsm\\_open\\_signature\\_generation\\_service](#) ([hsm\\_hdl\\_t](#) key\_store\_hdl, [open\\_svc\\_sign\\_gen\\_args\\_t](#) \*args, [hsm\\_hdl\\_t](#) \*signature\_gen\_hdl)
- [hsm\\_err\\_t hsm\\_close\\_signature\\_generation\\_service](#) ([hsm\\_hdl\\_t](#) signature\_gen\_hdl)
- [hsm\\_err\\_t hsm\\_generate\\_signature](#) ([hsm\\_hdl\\_t](#) signature\_gen\_hdl, [op\\_generate\\_sign\\_args\\_t](#) \*args)
- [hsm\\_err\\_t hsm\\_prepare\\_signature](#) ([hsm\\_hdl\\_t](#) signature\_gen\_hdl, [op\\_prepare\\_sign\\_args\\_t](#) \*args)

### 5.4.1 Detailed Description

### 5.4.2 Data Structure Documentation

#### 5.4.2.1 struct open\_svc\_sign\_gen\_args\_t Structure to represent the generate sign open service arguments

Data Fields

<a href="#">hsm_hdl_t</a>	signature_gen_hdl	
---------------------------	-------------------	--

#### 5.4.2.2 struct op\_generate\_sign\_args\_t Structure to represent the generate sign operation arguments

Data Fields

uint32_t	key_identifier	identifier of the key to be used for the operation
uint8_t *	message	pointer to the input (message or message digest) to be signed
uint8_t *	signature	pointer to the output area where the signature must be stored. The signature $S=(r,s)$ is stored in format $r  s  Ry$ where: <ul style="list-style-type: none"> <li>Ry is an additional byte containing the lsb of y. Ry has to be considered valid only if the HSM_OP_GENERATE_SIGN_FLAGS_COMPRESSED_POINT is set.</li> </ul>
uint16_t	signature_size	length in bytes of the output. After signature generation operation, this field will contain the expected signature buffer size, if operation failed due to provided output buffer size being too short.
uint32_t	message_size	length in bytes of the input
<a href="#">hsm_signature_scheme_id_t</a>	scheme_id	identifier of the digital signature scheme to be used for the operation
uint16_t	salt_len	Salt length in bytes.
uint16_t	exp_signature_size	expected signature buffer size for output, returned by FW in case the input signature size provided is less than the required size.
<a href="#">hsm_op_generate_sign_flags_t</a>	flags	bitmap specifying the operation attributes

#### 5.4.2.3 struct op\_prepare\_sign\_args\_t Structure detailing the prepare signature operation member arguments

Data Fields

<a href="#">hsm_signature_scheme_id_t</a>	scheme_id	identifier of the digital signature scheme to be used for the operation.
<a href="#">hsm_op_prepare_signature_flags_t</a>	flags	bitmap specifying the operation attributes

### 5.4.3 Macro Definition Documentation

**5.4.3.1 HSM\_OP\_GENERATE\_SIGN\_FLAGS\_INPUT\_DIGEST** `#define HSM_OP_GENERATE_SIGN_FLAGS_INPUT_DIGEST ((hsm_op_generate_sign_flags_t)(0u << 0))`

Bit field indicating the input is the message digest

**5.4.3.2 HSM\_OP\_GENERATE\_SIGN\_FLAGS\_INPUT\_MESSAGE** `#define HSM_OP_GENERATE_SIGN_FLAGS_INPUT_MESSAGE ((hsm_op_generate_sign_flags_t)(1u << 0))`

Bit field indicating the input is the actual message

### 5.4.4 Typedef Documentation

**5.4.4.1 hsm\_op\_generate\_sign\_flags\_t** `typedef uint8_t hsm_op_generate_sign_flags_t`

Bit field indicating the requested operation

**5.4.4.2 hsm\_op\_prepare\_signature\_flags\_t** `typedef uint8_t hsm_op_prepare_signature_flags_t`

Bitmap specifying the prepare signature operation supported attributes

### 5.4.5 Enumeration Type Documentation

**5.4.5.1 hsm\_signature\_scheme\_id\_t** `enum hsm_signature_scheme_id_t`

Bit field indicating the PSA compliant requested operations: Bit 2 to 7: Reserved.

### 5.4.6 Function Documentation

**5.4.6.1 hsm\_do\_sign()** `hsm_err_t hsm_do_sign ( hsm_hdl_t key_store_hdl, op_generate_sign_args_t * args )`

Secondary API to generate signature on the given message.  
This API does the following:

1. Open a service flow for signature generation.
2. Based on the flag to identify the type of message: Digest or actual message, generate the signature using the key corresponding to the key id.
3. Post performing the operation, terminate the previously opened signature-generation service flow.  
User can call this function only after having opened a key-store.

## Parameters

<i>key_store_hdl</i>	handle identifying the current key-store.
<i>args</i>	pointer to the structure containing the function arguments.

## Returns

error code

#### 5.4.6.2 hsm\_open\_signature\_generation\_service() `hsm_err_t` hsm\_open\_signature\_generation\_service

```
(
    hsm_hdl_t key_store_hdl,
    open_svc_sign_gen_args_t * args,
    hsm_hdl_t * signature_gen_hdl )
```

Open a signature generation service flow

User can call this function only after having opened a key store service flow.

User must open this service in order to perform signature generation operations.

## Parameters

<i>key_store_hdl</i>	handle identifying the key store service flow.
<i>args</i>	pointer to the structure containing the function arguments.
<i>signature_gen_hdl</i>	pointer to where the signature generation service flow handle must be written.

## Returns

error code

#### 5.4.6.3 hsm\_close\_signature\_generation\_service() `hsm_err_t` hsm\_close\_signature\_generation\_↵

```
service (
    hsm_hdl_t signature_gen_hdl )
```

Terminate a previously opened signature generation service flow

## Parameters

<i>signature_gen_hdl</i>	handle identifying the signature generation service flow to be closed.
--------------------------	--

## Returns

error code

**5.4.6.4 hsm\_generate\_signature()** `hsm_err_t hsm_generate_signature (`  
`hsm_hdl_t signature_gen_hdl,`  
`op_generate_sign_args_t * args )`

Generate a digital signature according to the signature scheme User can call this function only after having opened a signature generation service flow.

The signature  $S=(r,s)$  is stored in the format  $r||s||R_y$  where:

- $R_y$  is an additional byte containing the lsb of  $y$ .  $R_y$  has to be considered valid only if the `HSM_OP_GENERATE_SIGN_FLAGS_COMPRESSED_POINT` is set.

In case of `HSM_SIGNATURE_SCHEME_DSA_SM2_FP_256_SM3`, message of `op_generate_sign_args_t` should be (as specified in GB/T 32918):

- equal to  $Z||M$  in case of `HSM_OP_GENERATE_SIGN_FLAGS_INPUT_MESSAGE`
- equal to  $SM3(Z||M)$  in case of `HSM_OP_GENERATE_SIGN_FLAGS_INPUT_DIGEST`

#### Parameters

<i>signature_gen_hdl</i>	handle identifying the signature generation service flow.
<i>args</i>	pointer to the structure containing the function arguments.

#### Returns

error code

**5.4.6.5 hsm\_prepare\_signature()** `hsm_err_t hsm_prepare_signature (`  
`hsm_hdl_t signature_gen_hdl,`  
`op_prepare_sign_args_t * args )`

Prepare the creation of a signature by pre-calculating the operations having not dependencies on the input message.

The pre-calculated value will be stored internally and used once call `hsm_generate_signature`. Up to 20 pre-calculated values can be stored, additional preparation operations will have no effects.

User can call this function only after having opened a signature generation service flow.

The signature  $S=(r,s)$  is stored in the format  $r||s||R_y$  where:

- $R_y$  is an additional byte containing the lsb of  $y$ ,  $R_y$  has to be considered valid only if the `HSM_OP_PREPARE_SIGN_FLAGS_COMPRESSED_POINT` is set.

#### Parameters

<i>signature_gen_hdl</i>	handle identifying the signature generation service flow
<i>args</i>	pointer to the structure containing the function arguments.

#### Returns

error code

## 5.5 Signature verification

### Data Structures

- struct [open\\_svc\\_sign\\_ver\\_args\\_t](#)
- struct [op\\_verify\\_sign\\_args\\_t](#)

### Macros

- #define [HSM\\_OP\\_VERIFY\\_SIGN\\_FLAGS\\_INPUT\\_DIGEST](#) ((hsm\_op\_verify\_sign\_flags\_t)(0u << 0))
- #define [HSM\\_OP\\_VERIFY\\_SIGN\\_FLAGS\\_INPUT\\_MESSAGE](#) ((hsm\_op\_verify\_sign\_flags\_t)(1u << 0))
- #define [HSM\\_OP\\_VERIFY\\_SIGN\\_FLAGS\\_COMPRESSED\\_POINT](#) ((hsm\_op\_verify\_sign\_flags\_t)(1u << 1))
- #define [HSM\\_OP\\_VERIFY\\_SIGN\\_FLAGS\\_KEY\\_INTERNAL](#) ((hsm\_op\_verify\_sign\_flags\_t)(1u << 2))
- #define [HSM\\_VERIFICATION\\_STATUS\\_SUCCESS](#) ((hsm\_verification\_status\_t)(0x5A3CC3A5u))
- #define [HSM\\_VERIFICATION\\_STATUS\\_FAILURE](#) ((hsm\_verification\_status\_t)(0x2B4DD4B2u))

### Typedefs

- typedef uint32\_t [hsm\\_verification\\_status\\_t](#)
- typedef uint8\_t [hsm\\_op\\_verify\\_sign\\_flags\\_t](#)

### Functions

- [hsm\\_err\\_t hsm\\_verify\\_sign](#) (hsm\_hdl\_t session\_hdl, [op\\_verify\\_sign\\_args\\_t](#) \*args, [hsm\\_verification\\_status\\_t](#) \*verification\_status)
- [hsm\\_err\\_t hsm\\_open\\_signature\\_verification\\_service](#) (hsm\_hdl\_t session\_hdl, [open\\_svc\\_sign\\_ver\\_args\\_t](#) \*args, hsm\_hdl\_t \*signature\_ver\_hdl)
- [hsm\\_err\\_t hsm\\_close\\_signature\\_verification\\_service](#) (hsm\_hdl\_t signature\_ver\_hdl)
- [hsm\\_err\\_t hsm\\_verify\\_signature](#) (hsm\_hdl\_t signature\_ver\_hdl, [op\\_verify\\_sign\\_args\\_t](#) \*args, [hsm\\_verification\\_status\\_t](#) \*status)

#### 5.5.1 Detailed Description

#### 5.5.2 Data Structure Documentation

##### 5.5.2.1 struct [open\\_svc\\_sign\\_ver\\_args\\_t](#) Structure to represent verify sign open service arguments

###### Data Fields

<a href="#">hsm_hdl_t</a>	<a href="#">sig_ver_hdl</a>	
---------------------------	-----------------------------	--

##### 5.5.2.2 struct [op\\_verify\\_sign\\_args\\_t](#) Structure to represent verify signature operation arguments

## Data Fields

uint8_t *	key	pointer to the public key to be used for the verification. If the HSM_OP_VERIFY_SIGN_FLAGS_KEY_INTERNAL is set, it must point to the key reference returned by the hsm_import_public_key API.
uint8_t *	message	pointer to the input (message or message digest)
uint8_t *	signature	pointer to the input signature. The signature S=(r,s) is expected to be in the format r  s  Ry where Ry is an additional byte containing the lsb of y. Ry will be considered as valid only if the HSM_OP_VERIFY_SIGN_FLAGS_COMPRESSED_POINT is set.
uint16_t	key_size	length in bytes of the input key
uint16_t	signature_size	length in bytes of the output - it must contain one additional byte where to store the Ry.
uint32_t	message_size	length in bytes of the input message.
<a href="#">hsm_verification_status_t</a>	verification_status	verification status.
<a href="#">hsm_signature_scheme_id_t</a>	scheme_id	identifier of the digital signature scheme to be used for the operation
uint16_t	salt_len	salt length in bytes
<a href="#">hsm_bit_key_sz_t</a>	key_sz	indicates key security size in bits.
<a href="#">hsm_pubkey_type_t</a>	pkey_type	indicates the public key type
<a href="#">hsm_op_verify_sign_flags_t</a>	flags	bitmap specifying the operation attributes

## 5.5.3 Macro Definition Documentation

**5.5.3.1 HSM\_OP\_VERIFY\_SIGN\_FLAGS\_INPUT\_DIGEST** `#define HSM_OP_VERIFY_SIGN_FLAGS_INPUT_DIGEST ((hsm_op_verify_sign_flags_t) (0u << 0))`

Verify signature bit indicating input is message digest

**5.5.3.2 HSM\_OP\_VERIFY\_SIGN\_FLAGS\_INPUT\_MESSAGE** `#define HSM_OP_VERIFY_SIGN_FLAGS_INPUT_MESSAGE ((hsm_op_verify_sign_flags_t) (1u << 0))`

Verify signature bit indicating input is actual message

**5.5.3.3 HSM\_OP\_VERIFY\_SIGN\_FLAGS\_COMPRESSED\_POINT** `#define HSM_OP_VERIFY_SIGN_FLAGS_COMPRESSED_POINT ((hsm_op_verify_sign_flags_t) (1u << 1))`

Verify signature bit indicating input based on signature format

**5.5.3.4 HSM\_OP\_VERIFY\_SIGN\_FLAGS\_KEY\_INTERNAL** `#define HSM_OP_VERIFY_SIGN_FLAGS_KEY_INTERNAL ((hsm_op_verify_sign_flags_t) (1u << 2))`

Verify signature bit indicating input is key argument



**5.5.3.5 HSM\_VERIFICATION\_STATUS\_SUCCESS** `#define HSM_VERIFICATION_STATUS_SUCCESS ((hsm_verification_status_t) 0xA3CC3A5u)`

Verify signature response success status

**5.5.3.6 HSM\_VERIFICATION\_STATUS\_FAILURE** `#define HSM_VERIFICATION_STATUS_FAILURE ((hsm_verification_status_t) 0xB4DD4B2u)`

Verify signature response failure status

## 5.5.4 Typedef Documentation

**5.5.4.1 hsm\_verification\_status\_t** `typedef uint32_t hsm_verification_status_t`

Bit indicating the response verification status

**5.5.4.2 hsm\_op\_verify\_sign\_flags\_t** `typedef uint8_t hsm_op_verify_sign_flags_t`

Bit indicating the requested operations

## 5.5.5 Function Documentation

**5.5.5.1 hsm\_verify\_sign()** `hsm_err_t hsm_verify_sign (hsm_hdl_t session_hdl, op_verify_sign_args_t * args, hsm_verification_status_t * verification_status)`

Secondary API to verify a message signature.

This API does the following:

1. Open a flow for verification of the signature.
2. Based on the flag to identify the type of message: Digest or actual message, verification of the signature is done using the public key.
3. Post performing the operation, terminate the previously opened signature-verification service flow.  
User can call this function only after having opened a session.

### Parameters

<i>session_hdl</i>	handle identifying the current key-store.
<i>args</i>	pointer to the structure containing the function arguments.
<i>verification_status</i>	pointer for storing the verification status.

**Returns**

error code

**5.5.5.2 hsm\_open\_signature\_verification\_service()** `hsm_err_t hsm_open_signature_verification_↔`  
`service (`  
     `hsm_hdl_t session_hdl,`  
     `open_svc_sign_ver_args_t * args,`  
     `hsm_hdl_t * signature_ver_hdl )`

User must open this service in order to perform signature verification operations. User can call this function only after having opened a session.

**Parameters**

<i>session_hdl</i>	handle identifying the current session.
<i>args</i>	pointer to the structure containing the function arguments.
<i>signature_ver_hdl</i>	pointer to where the signature verification service flow handle must be written.

**Returns**

error code

**5.5.5.3 hsm\_close\_signature\_verification\_service()** `hsm_err_t hsm_close_signature_verification_↔`  
`service (`  
     `hsm_hdl_t signature_ver_hdl )`

Terminate a previously opened signature verification service flow

**Parameters**

<i>signature_ver_hdl</i>	handle identifying the signature verification service flow to be closed.
--------------------------	--

**Returns**

error code

**5.5.5.4 hsm\_verify\_signature()** `hsm_err_t hsm_verify_signature (`  
     `hsm_hdl_t signature_ver_hdl,`  
     `op_verify_sign_args_t * args,`  
     `hsm_verification_status_t * status )`

Verify a digital signature according to the signature scheme User can call this function only after having opened a signature verification service flow.

The signature S=(r,s) is expected to be in format r||s||Ry where:

- Ry is an additional byte containing the lsb of y. Ry will be considered as valid only, if the HSM\_OP\_VERIFY\_Y\_SIGN\_FLAGS\_COMPRESSED\_POINT is set.

Only not-compressed keys (x,y) can be used by this command. Compressed keys can be decompressed by using the dedicated API.

In case of HSM\_SIGNATURE\_SCHEME\_DSA\_SM2\_FP\_256\_SM3, message of [op\\_verify\\_sign\\_args\\_t](#) should be (as specified in GB/T 32918):

- equal to  $Z||M$  in case of HSM\_OP\_VERIFY\_SIGN\_FLAGS\_INPUT\_MESSAGE
- equal to  $SM3(Z||M)$  in case of HSM\_OP\_VERIFY\_SIGN\_FLAGS\_INPUT\_DIGEST

#### Parameters

<i>signature_ver_hdl</i>	handle identifying the signature verification service flow.
<i>args</i>	pointer to the structure containing the function arguments.
<i>status</i>	pointer to where the verification status must be stored if the verification succeed the value HSM_VERIFICATION_STATUS_SUCCESS is returned.

#### Returns

error code

## 5.6 Random number generation

### Data Structures

- struct [op\\_get\\_random\\_args\\_t](#)

### Functions

- [hsm\\_err\\_t hsm\\_do\\_rng](#) ([hsm\\_hdl\\_t](#) session\_hdl, [op\\_get\\_random\\_args\\_t](#) \*args)
- [hsm\\_err\\_t hsm\\_get\\_random](#) ([hsm\\_hdl\\_t](#) rng\_hdl, [op\\_get\\_random\\_args\\_t](#) \*args)

#### 5.6.1 Detailed Description

#### 5.6.2 Data Structure Documentation

**5.6.2.1 struct op\_get\_random\_args\_t** Structure detailing the get random number operation member arguments

##### Data Fields

<a href="#">uint8_t *</a>	output	pointer to the output area where the random number must be written
<a href="#">uint32_t</a>	random_size	length in bytes of the random number to be provided.

#### 5.6.3 Function Documentation

**5.6.3.1 hsm\_do\_rng()** [hsm\\_err\\_t](#) hsm\_do\_rng (   
     [hsm\\_hdl\\_t](#) session\_hdl,   
     [op\\_get\\_random\\_args\\_t](#) \* args )

Secondary API to fetch the Random Number

This API does the following: Get a freshly generated random number

##### Parameters

<i>session_hdl</i>	handle identifying the current session.
<i>args</i>	pointer to the structure containing the function arguments.

##### Returns

error code

**5.6.3.2 hsm\_get\_random()** `hsm_err_t hsm_get_random (`  
`hsm_hdl_t rng_hdl,`  
`op_get_random_args_t * args )`

Get a freshly generated random number

User can call this function only after having opened a rng service flow

**Parameters**

<i>rng_hdl</i>	handle identifying the rng service flow.
<i>args</i>	pointer to the structure containing the function arguments.

**Returns**

error code

## 5.7 Hashing

### Data Structures

- struct [op\\_hash\\_one\\_go\\_args\\_t](#)

### Macros

- #define [HSM\\_HASH\\_FLAG\\_ALLOWED](#)

### Enumerations

- enum [hsm\\_hash\\_algo\\_t](#) {  
**HSM\_HASH\_ALGO\_SHA\_224** = 0x02000008,  
**HSM\_HASH\_ALGO\_SHA\_256** = 0x02000009,  
**HSM\_HASH\_ALGO\_SHA\_384** = 0x0200000A,  
**HSM\_HASH\_ALGO\_SHA\_512** = 0x0200000B }
- enum [hsm\\_hash\\_svc\\_flags\\_t](#) {  
**HSM\_HASH\_FLAG\_ONE\_SHOT** = 0x1,  
**HSM\_HASH\_FLAG\_INIT** = 0x2,  
**HSM\_HASH\_FLAG\_UPDATE** = 0x4,  
**HSM\_HASH\_FLAG\_FINAL** = 0x8,  
**HSM\_HASH\_FLAG\_GET\_CONTEXT** = 0x80 }

### Functions

- [hsm\\_err\\_t hsm\\_do\\_hash](#) ([hsm\\_hdl\\_t](#) session\_hdl, [op\\_hash\\_one\\_go\\_args\\_t](#) \*args)
- [hsm\\_err\\_t hsm\\_hash\\_one\\_go](#) ([hsm\\_hdl\\_t](#) hash\_hdl, [op\\_hash\\_one\\_go\\_args\\_t](#) \*args)

#### 5.7.1 Detailed Description

#### 5.7.2 Data Structure Documentation

##### 5.7.2.1 struct [op\\_hash\\_one\\_go\\_args\\_t](#) Structure describing the hash one go operation arguments

##### Data Fields

<a href="#">uint8_t *</a>	<a href="#">msb</a>	pointer to the MSB of address in the requester space where buffers can be found, must be 0 until supported.
<a href="#">uint8_t *</a>	<a href="#">ctx</a>	pointer to the context.
<a href="#">uint8_t *</a>	<a href="#">input</a>	pointer to the input data to be hashed
<a href="#">uint8_t *</a>	<a href="#">output</a>	pointer to the output area where the resulting digest must be written
<a href="#">uint32_t</a>	<a href="#">input_size</a>	length in bytes of the input
<a href="#">uint32_t</a>	<a href="#">output_size</a>	length in bytes of the output
<a href="#">hsm_hash_algo_t</a>	<a href="#">algo</a>	hash algorithm to be used for the operation
<a href="#">hsm_hash_svc_flags_t</a>	<a href="#">svc_flags</a>	flags identifying the operation <a href="#">init()</a> <a href="#">update()</a> , <a href="#">final()</a> or one shot operation.
<a href="#">uint16_t</a>	<a href="#">ctx_size</a>	size of context buffer in bytes, ignored in case of one shot operation.
<a href="#">uint32_t</a>	<a href="#">exp_output_size</a>	expected output digest buffer size, returned by FW in case the provided output size is incorrect.
Generated by Doxygen		
<a href="#">uint16_t</a>	<a href="#">context_size</a>	expected context size to allocate in bytes, if flag Get context size is set or provided context size is incorrect.

### 5.7.3 Macro Definition Documentation

#### 5.7.3.1 HSM\_HASH\_FLAG\_ALLOWED `#define HSM_HASH_FLAG_ALLOWED`

Value:

```
(HSM_HASH_FLAG_ONE_SHOT | HSM_HASH_FLAG_INIT \
| HSM_HASH_FLAG_UPDATE | HSM_HASH_FLAG_FINAL \
| HSM_HASH_FLAG_GET_CONTEXT)
```

Bitmap indicating the allowed hash service operations

### 5.7.4 Enumeration Type Documentation

#### 5.7.4.1 hsm\_hash\_algo\_t `enum hsm_hash_algo_t`

Bitmap indicating the supported hash algorithm

#### 5.7.4.2 hsm\_hash\_svc\_flags\_t `enum hsm_hash_svc_flags_t`

Bit field indicating the hash service operations

### 5.7.5 Function Documentation

#### 5.7.5.1 hsm\_do\_hash() `hsm_err_t hsm_do_hash (` `hsm_hdl_t session_hdl,` `op_hash_one_go_args_t * args )`

Secondary API to digest a message.  
This API does the following: Perform hash

##### Parameters

<i>session_hdl</i>	handle identifying the current session.
<i>args</i>	pointer to the structure containing the function arguments.

##### Returns

error code

**5.7.5.2 hsm\_hash\_one\_go()** `hsm_err_t hsm_hash_one_go (`  
`hsm_hdl_t hash_hdl,`  
`op_hash_one_go_args_t * args )`

Perform the hash operation on a given input

User can call this function only after having opened a hash service flow

#### Parameters

<i>hash_hdl</i>	handle identifying the hash service flow.
<i>args</i>	pointer to the structure containing the function arguments.

#### Returns

error code



## 5.8 Data storage

### Data Structures

- struct [open\\_svc\\_data\\_storage\\_args\\_t](#)
- struct [op\\_data\\_storage\\_args\\_t](#)
- struct [op\\_enc\\_data\\_storage\\_args\\_t](#)

### Macros

- #define [HSM\\_OP\\_DATA\\_STORAGE\\_FLAGS\\_EL2GO](#) (([hsm\\_op\\_data\\_storage\\_flags\\_t](#))(1u << 0))
- #define [HSM\\_OP\\_DATA\\_STORAGE\\_FLAGS\\_DEFAULT](#) (([hsm\\_op\\_data\\_storage\\_flags\\_t](#))(0u << 0))
- *Store data.*
- #define [HSM\\_OP\\_DATA\\_STORAGE\\_FLAGS\\_STORE](#) (([hsm\\_op\\_data\\_storage\\_flags\\_t](#))(1u << 1))
- *Retrieve data.*
- #define [HSM\\_OP\\_DATA\\_STORAGE\\_FLAGS\\_RETRIEVE](#) (([hsm\\_op\\_data\\_storage\\_flags\\_t](#))(0u << 1))
- #define [ENC\\_DATA\\_TLV\\_DEV\\_UUID\\_TAG](#) 0x41u
- #define [ENC\\_DATA\\_TLV\\_IV\\_TAG](#) 0x45u
- #define [ENC\\_DATA\\_TLV\\_ENC\\_DATA\\_TAG](#) 0x46u
- #define [ENC\\_DATA\\_TLV\\_SIGN\\_TAG](#) 0x5Eu
- #define [ENC\\_DATA\\_TLV\\_DEV\\_UUID\\_TAG\\_LEN](#) 0x01u
- #define [ENC\\_DATA\\_TLV\\_IV\\_TAG\\_LEN](#) 0x01u
- #define [ENC\\_DATA\\_TLV\\_ENC\\_DATA\\_TAG\\_LEN](#) 0x01u
- #define [ENC\\_DATA\\_TLV\\_SIGN\\_TAG\\_LEN](#) 0x01u
- #define [HSM\\_OP\\_ENC\\_DATA\\_STORAGE\\_FLAGS\\_RANDOM\\_IV](#) (([hsm\\_op\\_enc\\_data\\_storage\\_flags\\_t](#))(1u << 0))
- *internally generate random IV, if needed for operation.*
- #define [HSM\\_OP\\_ENC\\_DATA\\_STORAGE\\_FLAGS\\_READ\\_ONCE](#) (([hsm\\_op\\_enc\\_data\\_storage\\_flags\\_t](#))(1u << 1))
- *read once, and delete data from NVM after retrieve.*

### Typedefs

- typedef uint8\_t [hsm\\_svc\\_data\\_storage\\_flags\\_t](#)
- typedef uint8\_t [hsm\\_op\\_data\\_storage\\_flags\\_t](#)
- typedef uint16\_t [hsm\\_op\\_enc\\_data\\_storage\\_flags\\_t](#)

### Functions

- [hsm\\_err\\_t hsm\\_data\\_ops](#) ([hsm\\_hdl\\_t](#) key\_store\_hdl, [op\\_data\\_storage\\_args\\_t](#) \*args)
- [hsm\\_err\\_t hsm\\_enc\\_data\\_ops](#) ([hsm\\_hdl\\_t](#) key\_store\_hdl, [op\\_enc\\_data\\_storage\\_args\\_t](#) \*args)
- [hsm\\_err\\_t hsm\\_open\\_data\\_storage\\_service](#) ([hsm\\_hdl\\_t](#) key\_store\_hdl, [open\\_svc\\_data\\_storage\\_args\\_t](#) \*args, [hsm\\_hdl\\_t](#) \*data\_storage\_hdl)
- [hsm\\_err\\_t hsm\\_data\\_storage](#) ([hsm\\_hdl\\_t](#) data\_storage\_hdl, [op\\_data\\_storage\\_args\\_t](#) \*args)
- [hsm\\_err\\_t hsm\\_enc\\_data\\_storage](#) ([hsm\\_hdl\\_t](#) data\_storage\_hdl, [op\\_enc\\_data\\_storage\\_args\\_t](#) \*args)
- [uint8\\_t decode\\_enc\\_data\\_tlv](#) ([op\\_data\\_storage\\_args\\_t](#) \*args)
- [hsm\\_err\\_t hsm\\_close\\_data\\_storage\\_service](#) ([hsm\\_hdl\\_t](#) data\_storage\_hdl)

#### 5.8.1 Detailed Description

#### 5.8.2 Data Structure Documentation

**5.8.2.1 struct open\_svc\_data\_storage\_args\_t** Structure specifying the data storage open service member arguments

## Data Fields

<a href="#">hsm_hdl_t</a>	data_storage_handle	data storage handle.
<a href="#">hsm_svc_data_storage_flags_t</a>	flags	bitmap specifying the services properties.
uint8_t	reserved[3]	

## 5.8.2.2 struct op\_data\_storage\_args\_t Structure detailing the data storage operation member arguments

## Data Fields

uint8_t *	data	pointer to the data. In case of store request, it will be the input data to store. In case of retrieve, it will be the pointer where to load data.
uint32_t	data_size	length in bytes of the data
uint32_t	data_id	id of the data
<a href="#">hsm_op_data_storage_flags_t</a>	flags	flags bitmap specifying the operation attributes.
<a href="#">hsm_svc_data_storage_flags_t</a>	svc_flags	bitmap specifying the services properties.
uint16_t	uuid_len	Device UUID length in bytes. In case RETRIEVE, if the data retrieved is in TLV format which was stored by Encrypted Data Storage API. The TLV format data will be decoded to fill the following fields. Memory for storing uuid/iv/ciphertext/payload/signature will be allocated by HSM library. Caller of the function <a href="#">decode_enc_data_tlv()</a> , needs to ensure freeing up memory.
uint8_t *	uuid	Device UUID.
uint16_t	iv_len	IV length in bytes, if needed, otherwise 0.
uint8_t *	iv	IV buffer, if needed.
uint32_t	ciphertext_len	encrypted text length in bytes
uint8_t *	ciphertext	encrypted text buffer
uint32_t	payload_len	payload length in bytes
uint8_t *	payload	payload data buffer to verify signature
uint16_t	signature_len	signature length in bytes
uint8_t *	signature	signature buffer
uint32_t	exp_output_size	expected output buffer size in bytes, valid in case of HSM_OUT_TOO_SMALL (0x1D) error code

## Data Fields

uint32_t	data_id	id of the data
uint8_t *	data	pointer to the data, to be encrypted and signed
uint32_t	data_size	length in bytes of the data
uint32_t	enc_algo	cipher algorithm to be used for encryption of data
uint32_t	enc_key_id	identifier of the key to be used for encryption
uint32_t	sign_algo	signature algorithm to be used for signing the data
uint32_t	sign_key_id	identifier of the key to be used for signing
uint8_t *	iv	pointer to the IV buffer
uint16_t	iv_size	IV size in bytes.

## Data Fields

<a href="#">hsm_op_enc_data_storage_flags_t</a>	flags	bitmap specifying the operation attributes
<a href="#">hsm_svc_data_storage_flags_t</a>	svc_flags	bitmap specifying the service attributes.
uint16_t	lifecycle	bitmask of device lifecycle, in which the data can be retrieved
uint32_t	out_data_size	size (bytes) of the signed TLV stored, received with API resp

## 5.8.2.3 struct op\_enc\_data\_storage\_args\_t

## 5.8.3 Macro Definition Documentation

5.8.3.1 ENC\_DATA\_TLV\_DEV\_UUID\_TAG `#define ENC_DATA_TLV_DEV_UUID_TAG 0x41u`

Encrypted Data TLV Tags

5.8.3.2 ENC\_DATA\_TLV\_DEV\_UUID\_TAG\_LEN `#define ENC_DATA_TLV_DEV_UUID_TAG_LEN 0x01u`

Encrypted Data TLV Tags lengths

## 5.8.4 Typedef Documentation

5.8.4.1 hsm\_svc\_data\_storage\_flags\_t `typedef uint8_t hsm_svc_data_storage_flags_t`

Bitmap specifying the data storage open service supported properties

5.8.4.2 hsm\_op\_data\_storage\_flags\_t `typedef uint8_t hsm_op_data_storage_flags_t`

Bitmap specifying the data storage operation supported attributes

5.8.4.3 hsm\_op\_enc\_data\_storage\_flags\_t `typedef uint16_t hsm_op_enc_data_storage_flags_t`

Bitmap specifying the encrypted data storage operation supported attributes

## 5.8.5 Function Documentation

**5.8.5.1 hsm\_data\_ops()** `hsm_err_t hsm_data_ops (`  
`hsm_hdl_t key_store_hdl,`  
`op_data_storage_args_t * args )`

Secondary API to store and retrieve data from the linux filesystem managed by EdgeLock Enclave Firmware.

This API does the following:

1. Open an data storage service Flow
2. Based on the flag for operation attribute: Store or Retrieve,
  - Store the data
  - Retrieve the data, from the non-volatile storage.
3. Post performing the operation, terminate the previously opened data-storage service flow.  
 User can call this function only after having opened a key-store.

#### Parameters

<i>key_store_hdl</i>	handle identifying the current key-store.
<i>args</i>	pointer to the structure containing the function arguments.

#### Returns

error code

**5.8.5.2 hsm\_enc\_data\_ops()** `hsm_err_t hsm_enc_data_ops (`  
`hsm_hdl_t key_store_hdl,`  
`op_enc_data_storage_args_t * args )`

Secondary API to store encrypted and signed data in NVM.

This API does the following:

1. Open an data storage service Flow
2. Store the encrypted and signed data in NVM. The stored data can be retrieved through Data Storage API
3. Post performing the operation, terminate the previously opened data-storage service flow.  
 User can call this function only after having opened a key-store.

#### Parameters

<i>key_store_hdl</i>	handle identifying the current key-store.
<i>args</i>	pointer to the structure containing the function arguments.

**Returns**

error code

**5.8.5.3 hsm\_open\_data\_storage\_service()** `hsm_err_t hsm_open_data_storage_service (`  
`hsm_hdl_t key_store_hdl,`  
`open_svc_data_storage_args_t * args,`  
`hsm_hdl_t * data_storage_hdl )`

Open a data storage service flow

User must open this service flow in order to store/retrieve generic data in/from the HSM.

**Parameters**

<i>key_store_hdl</i>	handle identifying the key store service flow.
<i>args</i>	pointer to the structure containing the function arguments.
<i>data_storage_hdl</i>	pointer to where the data storage service flow handle must be written.

**Returns**

error\_code error code.

**5.8.5.4 hsm\_data\_storage()** `hsm_err_t hsm_data_storage (`  
`hsm_hdl_t data_storage_hdl,`  
`op_data_storage_args_t * args )`

Store or retrieve generic data identified by a data\_id.

**Parameters**

<i>data_storage_hdl</i>	handle identifying the data storage service flow.
<i>args</i>	pointer to the structure containing the function arguments.

**Returns**

error code

**5.8.5.5 hsm\_enc\_data\_storage()** `hsm_err_t hsm_enc_data_storage (`  
`hsm_hdl_t data_storage_hdl,`  
`op_enc_data_storage_args_t * args )`

Store encrypted and signed data in the NVM.

## Parameters

<i>data_storage_hdl</i>	handle identifying the data storage service flow.
<i>args</i>	pointer to the structure containing the function arguments.

## Returns

error code

**5.8.5.6 decode\_enc\_data\_tlv()** `uint8_t decode_enc_data_tlv (`  
`op_data_storage_args_t * args )`

Decode and populate the data storage op args for Encrypted Data TLV fields

## Parameters

<i>args</i>	pointer to the structure containing Retrieved Encrypted Data TLV buffer and to be populated with decoded data from TLV.
-------------	---

## Returns

error code 0 for success

**5.8.5.7 hsm\_close\_data\_storage\_service()** `hsm_err_t hsm_close_data_storage_service (`  
`hsm_hdl_t data_storage_hdl )`

Terminate a previously opened data storage service flow

## Parameters

<i>data_storage_hdl</i>	handle identifying the data storage service flow.
-------------------------	---

## Returns

error code

## 5.9 Authenticated Encryption

### Functions

- [hsm\\_err\\_t hsm\\_do\\_auth\\_enc](#) ([hsm\\_hdl\\_t](#) key\_store\_hdl, [op\\_auth\\_enc\\_args\\_t](#) \*auth\_enc\_args)

#### 5.9.1 Detailed Description

#### 5.9.2 Function Documentation

**5.9.2.1 hsm\_do\_auth\_enc()** [hsm\\_err\\_t](#) hsm\_do\_auth\_enc (   
 [hsm\\_hdl\\_t](#) key\_store\_hdl,   
 [op\\_auth\\_enc\\_args\\_t](#) \* auth\_enc\_args )

Secondary API to perform Authenticated Encryption  
This API does the following:

1. Opens Cipher Service Flow
2. Perform Authenticated Encryption operation
3. Terminates the previously opened Cipher service flow  
User can call this function only after having opened a key store service flow.

#### Parameters

<i>key_store_hdl</i>	handle identifying the key store service flow.
<i>auth_enc_args</i>	pointer to the structure containing the function arguments.

#### Returns

error code

## 5.10 Mac

### Data Structures

- struct [open\\_svc\\_mac\\_args\\_t](#)
- struct [op\\_mac\\_one\\_go\\_args\\_t](#)

### Macros

- #define [HSM\\_OP\\_MAC\\_ONE\\_GO\\_FLAGS\\_MAC\\_VERIFICATION](#) (([hsm\\_op\\_mac\\_one\\_go\\_flags\\_t](#))(0u << 0))
- #define [HSM\\_OP\\_MAC\\_ONE\\_GO\\_FLAGS\\_MAC\\_GENERATION](#) (([hsm\\_op\\_mac\\_one\\_go\\_flags\\_t](#))(1u << 0))
- #define [HSM\\_MAC\\_VERIFICATION\\_STATUS\\_SUCCESS](#) (([hsm\\_mac\\_verification\\_status\\_t](#))(0x6C1AA1↵C6u))

### Typedefs

- typedef uint8\_t [hsm\\_op\\_mac\\_one\\_go\\_flags\\_t](#)
- typedef uint32\_t [hsm\\_mac\\_verification\\_status\\_t](#)
- typedef [hsm\\_permitted\\_algo\\_t](#) [hsm\\_op\\_mac\\_one\\_go\\_algo\\_t](#)

### Functions

- [hsm\\_err\\_t](#) [hsm\\_do\\_mac](#) ([hsm\\_hdl\\_t](#) key\_store\_hdl, [op\\_mac\\_one\\_go\\_args\\_t](#) \*mac\_one\_go)
- [hsm\\_err\\_t](#) [hsm\\_open\\_mac\\_service](#) ([hsm\\_hdl\\_t](#) key\_store\_hdl, [open\\_svc\\_mac\\_args\\_t](#) \*args, [hsm\\_hdl\\_t](#) \*mac\_hdl)
- [hsm\\_err\\_t](#) [hsm\\_mac\\_one\\_go](#) ([hsm\\_hdl\\_t](#) mac\_hdl, [op\\_mac\\_one\\_go\\_args\\_t](#) \*args, [hsm\\_mac\\_verification\\_status\\_t](#) \*status)
- [hsm\\_err\\_t](#) [hsm\\_close\\_mac\\_service](#) ([hsm\\_hdl\\_t](#) mac\_hdl)

#### 5.10.1 Detailed Description

#### 5.10.2 Data Structure Documentation

##### 5.10.2.1 struct [open\\_svc\\_mac\\_args\\_t](#) Structure describing the mac open service member arguments

###### Data Fields

<a href="#">hsm_hdl_t</a>	mac_serv_hdl	indicates the mac handle.
---------------------------	--------------	---------------------------

##### 5.10.2.2 struct [op\\_mac\\_one\\_go\\_args\\_t](#) Structure describing the mac one go operation member arguments

###### Data Fields

uint32_t	key_identifier	identifier of the key to be used for the operation
<a href="#">hsm_op_mac_one_go_algo_t</a>	algorithm	algorithm to be used for the operation



## Data Fields

<a href="#">hsm_op_mac_one_go_flags_t</a>	flags	bitmap specifying the operation attributes
uint8_t *	payload	pointer to the payload area
uint8_t *	mac	pointer to the tag area
uint32_t	payload_size	length in bytes of the payload
uint16_t	mac_size	length of the tag.  <ul style="list-style-type: none"> <li>Specified in bytes if HSM_OP_MAC_ONE_GO_FLAGS_MAC_LENGTH_IN_BITS is clear.</li> <li>Specified in bits when HSM_OP_MAC_ONE_GO_FLAGS_MAC_LENGTH_IN_BITS is set.</li> </ul> Note: <ul style="list-style-type: none"> <li>When specified in bytes the mac size cannot be less than 4 bytes.</li> <li>When specified in bits the mac size cannot be less than: – the key specific min_mac_len setting if specified for this key when generated/injected; or – the min_mac_length value if specified at the key store provisioning. (if a key specific setting was not specified at key generation/injection); or – the default value (32 bit) if a minimum has not been specified using one of the above 2 methods.</li> </ul>
<a href="#">hsm_mac_verification_status_t</a>	verification_status	mac verification status.
uint16_t	exp_mac_size	expected mac size for output, returned by FW in case the mac size provided is less than the expected mac size calculated from MAC algorithm.

## 5.10.3 Macro Definition Documentation

**5.10.3.1 HSM\_OP\_MAC\_ONE\_GO\_FLAGS\_MAC\_VERIFICATION** #define HSM\_OP\_MAC\_ONE\_GO\_FLAGS\_MAC\_VERIFICATION ((hsm\_op\_mac\_one\_go\_flags\_t) (0u << 0))

Bit indicating mac one go verify operation

**5.10.3.2 HSM\_OP\_MAC\_ONE\_GO\_FLAGS\_MAC\_GENERATION** #define HSM\_OP\_MAC\_ONE\_GO\_FLAGS\_MAC\_GENERATION ((hsm\_op\_mac\_one\_go\_flags\_t) (1u << 0))

Bit indicating mac one go generate operation

**5.10.3.3 HSM\_MAC\_VERIFICATION\_STATUS\_SUCCESS** #define HSM\_MAC\_VERIFICATION\_STATUS\_SUCCESS ((hsm\_mac\_verification\_status\_t) (0x6C1AA1C6u))

Bit indicating mac verification success status

### 5.10.4 Typedef Documentation

**5.10.4.1 hsm\_op\_mac\_one\_go\_flags\_t** typedef uint8\_t hsm\_op\_mac\_one\_go\_flags\_t

Bitmap describing the mac one go operation

**5.10.4.2 hsm\_mac\_verification\_status\_t** typedef uint32\_t hsm\_mac\_verification\_status\_t

Bitmap describing the mac verification status

**5.10.4.3 hsm\_op\_mac\_one\_go\_algo\_t** typedef hsm\_permitted\_algo\_t hsm\_op\_mac\_one\_go\_algo\_t

Bitmap describing the mac one go operation permitted algorithm < Following three permitted algos are allowed:

- PERMITTED\_ALGO\_HMAC\_SHA256 = 0x03800009,
- PERMITTED\_ALGO\_HMAC\_SHA384 = 0x0380000A,
- PERMITTED\_ALGO\_CMAC = 0x03C00200,

### 5.10.5 Function Documentation

**5.10.5.1 hsm\_do\_mac()** hsm\_err\_t hsm\_do\_mac (   
 hsm\_hdl\_t key\_store\_hdl,   
 op\_mac\_one\_go\_args\_t \* mac\_one\_go )

Secondary API to perform mac operation

This API does the following:

1. Open an MAC Service Flow
  2. Perform mac operation
  3. Terminate a previously opened mac service flow
- User can call this function only after having opened a key store service flow.

#### Parameters

<i>key_store_hdl</i>	handle identifying the key store service flow.
<i>mac_one_go</i>	pointer to the structure containing the function arguments.

**Returns**

error code

**5.10.5.2 hsm\_open\_mac\_service()** `hsm_err_t hsm_open_mac_service (`  
`hsm_hdl_t key_store_hdl,`  
`open_svc_mac_args_t * args,`  
`hsm_hdl_t * mac_hdl )`

Open a mac service flow

User can call this function only after having opened a key store service flow.  
 User must open this service in order to perform mac operation

**Parameters**

<i>key_store_hdl</i>	handle identifying the key store service flow.
<i>args</i>	pointer to the structure containing the function arguments.
<i>mac_hdl</i>	pointer to where the mac service flow handle must be written.

**Returns**

error code

**5.10.5.3 hsm\_mac\_one\_go()** `hsm_err_t hsm_mac_one_go (`  
`hsm_hdl_t mac_hdl,`  
`op_mac_one_go_args_t * args,`  
`hsm_mac_verification_status_t * status )`

Perform mac operation

User can call this function only after having opened a mac service flow

For CMAC algorithm, a key of type HSM\_KEY\_TYPE\_AES\_XXX must be used

For HMAC algorithm, a key of type HSM\_KEY\_TYPE\_HMAC\_XXX must be used

For mac verification operations, the verified mac length can be specified in:

- Bits by setting the HSM\_OP\_MAC\_ONE\_GO\_FLAGS\_MAC\_LENGTH\_IN\_BITS flag,
- if this flag is clear then the mac\_length is specified in bytes.

For mac generation operations:

- mac length must be set in bytes, and
- HSM\_OP\_MAC\_ONE\_GO\_FLAGS\_MAC\_LENGTH\_IN\_BITS flag must be 0

## Parameters

<i>mac_hdl</i>	handle identifying the mac service flow.
<i>args</i>	pointer to the structure containing the function arguments.
<i>status</i>	pointer for storing the verification status.

## Returns

error code

**5.10.5.4 hsm\_close\_mac\_service()** `hsm_err_t hsm_close_mac_service (`  
`hsm_hdl_t mac_hdl )`

Terminate a previously opened mac service flow

## Parameters

<i>mac_hdl</i>	pointer to handle identifying the mac service flow to be closed.
----------------	--

## Returns

error code

## 5.11 Dump Firmware Log

### Data Structures

- struct [op\\_debug\\_dump\\_args\\_t](#)

### Functions

- [hsm\\_err\\_t dump\\_firmware\\_log](#) ([hsm\\_hdl\\_t](#) session\_hdl)

#### 5.11.1 Detailed Description

#### 5.11.2 Data Structure Documentation

**5.11.2.1 struct op\_debug\_dump\_args\_t** Structure detailing the debug dump operation member arguments

##### Data Fields

bool	is_dump_pending	
uint32_t	dump_buf_len	
uint32_t	dump_buf[MAC_BUFF_LEN]	

#### 5.11.3 Function Documentation

**5.11.3.1 dump\_firmware\_log()** [hsm\\_err\\_t](#) dump\_firmware\_log (  
[hsm\\_hdl\\_t](#) session\_hdl )

This command is designed to dump the firmware logs

##### Parameters

<i>session_hdl</i>	handle identifying the session handle.
--------------------	--

##### Returns

error code

## 5.12 Dev attest

### Data Structures

- struct [op\\_dev\\_attest\\_args\\_t](#)

### Macros

- #define [DEV\\_ATTEST\\_NOUNCE\\_SIZE\\_V1](#) (4)
- #define [DEV\\_ATTEST\\_NOUNCE\\_SIZE\\_V2](#) (16)

### Functions

- [hsm\\_err\\_t hsm\\_dev\\_attest](#) ([hsm\\_hdl\\_t](#) sess\_hdl, [op\\_dev\\_attest\\_args\\_t](#) \*args)

#### 5.12.1 Detailed Description

#### 5.12.2 Data Structure Documentation

**5.12.2.1 struct op\_dev\_attest\_args\_t** Structure describing the device attestation operation member arguments. Memory for storing uid/sha\_rom\_patch/sha\_fw/signature will be allocated by HSM library. Caller of the func [hsm\\_dev\\_attest\(\)](#), needs to ensure freeing up memory.

#### Data Fields

uint16_t	soc_id	SoC ID.
uint16_t	soc_rev	SoC Revision.
uint16_t	lmda_val	Lmda Lifecycle value.
uint8_t	ssm_state	Security Subsystem State Machine state.
uint8_t	uid_sz	buffer size in bytes for Chip Unique Identifier
uint8_t *	uid	pointer to the Chip Unique Identifier buffer
uint16_t	rom_patch_sha_sz	buffer size in bytes for SHA256 of Sentinel ROM patch fuses
uint16_t	sha_fw_sz	buffer size in bytes for first 256 bits of installed FW SHA
uint8_t *	sha_rom_patch	pointer to the buffer containing SHA256 of Sentinel ROM patch fuses
uint8_t *	sha_fw	pointer to the buffer containing first 256 bits of installed FW SHA
uint16_t	nounce_sz	buffer size in bytes for request nounce value
uint8_t *	nounce	pointer to the input/request nounce value buffer
uint16_t	rsp_nounce_sz	size in bytes for FW nounce buffer, returned with FW resp
uint8_t *	rsp_nounce	pointer to the FW nounce buffer, returned with FW resp
uint16_t	oem_srkh_sz	buffer size in bytes for OEM SRKH (version 2)
uint8_t *	oem_srkh	pointer to the buffer of OEM SRKH (version 2)
uint8_t	imem_state	IMEM state (version 2)
uint8_t	csal_state	CSAL state (version 2)
uint8_t	trng_state	TRNG state (version 2)
uint16_t	info_buf_sz	size in bytes for info buffer
uint8_t *	info_buf	pointer to the info buffer, for verification of the signature
uint8_t	attest_result	Attest Result. 0 means pass. 1 means fail.
uint16_t	sign_sz	buffer size in bytes for signature
uint8_t *	signature	pointer to the signature buffer

### 5.12.3 Macro Definition Documentation

#### 5.12.3.1 DEV\_ATTEST\_NOUNCE\_SIZE\_V1 `#define DEV_ATTEST_NOUNCE_SIZE_V1 (4)`

Device Attestation Nounce sizes

### 5.12.4 Function Documentation

#### 5.12.4.1 `hsm_dev_attest()` `hsm_err_t hsm_dev_attest (` `hsm_hdl_t sess_hdl,` `op_dev_attest_args_t * args )`

Perform device attestation operation

User can call this function only after having opened the session.

##### Parameters

<code>sess_hdl</code>	handle identifying the active session.
<code>args</code>	pointer to the structure containing the function arguments.

##### Returns

error code

## 5.13 Dev Info

### Data Structures

- struct [op\\_dev\\_getinfo\\_args\\_t](#)

### Functions

- [hsm\\_err\\_t hsm\\_dev\\_getinfo](#) ([hsm\\_hdl\\_t](#) sess\_hdl, [op\\_dev\\_getinfo\\_args\\_t](#) \*args)

#### 5.13.1 Detailed Description

#### 5.13.2 Data Structure Documentation

**5.13.2.1 struct op\_dev\_getinfo\_args\_t** Structure detailing the device getinfo operation member arguments. Memory for storing uid/sha\_rom\_patch/sha\_fw/signature will be allocated by HSM library. Caller of the func [hsm\\_dev\\_getinfo\(\)](#), needs to ensure freeing up memory.

##### Data Fields

uint16_t	soc_id	SoC ID.
uint16_t	soc_rev	SoC revision number.
uint16_t	lmda_val	indicates the lmda lifecycle value.
uint8_t	ssm_state	security subsystem state machine.
uint8_t	uid_sz	chip unique identifier size.
uint8_t *	uid	pointer to the chip unique identifier.
uint16_t	rom_patch_sha_sz	indicates the size of Sha256 of sentinel rom patch fuses.
uint16_t	sha_fw_sz	indicates the size of first 256 bits of installed fw sha.
uint8_t *	sha_rom_patch	pointer to the Sha256 of sentinel rom patch fuses digest.
uint8_t *	sha_fw	pointer to the first 256 bits of installed fw sha digest.
uint16_t	oem_srkh_sz	indicates the size of FW OEM SRKH.
uint8_t *	oem_srkh	pointer to the FW OEM SRKH.
uint8_t	imem_state	indicates the imem state.
uint8_t	csal_state	crypto Lib random context initialization state.
uint8_t	trng_state	indicates TRNG state.

#### 5.13.3 Function Documentation

**5.13.3.1 hsm\_dev\_getinfo()** [hsm\\_err\\_t](#) hsm\_dev\_getinfo (   
[hsm\\_hdl\\_t](#) sess\_hdl,   
[op\\_dev\\_getinfo\\_args\\_t](#) \* args )

Perform device attestation operation

User can call this function only after having opened the session.



**Parameters**

<i>sess_hdl</i>	handle identifying the active session.
<i>args</i>	pointer to the structure containing the function arguments.

**Returns**

error code

## 5.14 Generic Crypto: Asymmetric Crypto

### Data Structures

- struct [op\\_gc\\_acrypto\\_args\\_t](#)

### Macros

- #define [HSM\\_OP\\_GC\\_ACRYPTO\\_FLAGS\\_INPUT\\_MESSAGE](#) ((hsm\_op\_gc\_acrypto\_flags\_t)(1u << 0))
- #define [HSM\\_GC\\_ACRYPTO\\_VERIFICATION\\_SUCCESS](#) ((hsm\_gc\_acrypto\_verification\_status\_t)(0x5↵A3CC3A5u))
- #define [HSM\\_GC\\_ACRYPTO\\_VERIFICATION\\_FAILURE](#) ((hsm\_gc\_acrypto\_verification\_status\_t)(0x2B4↵DD4B2u))

### Typedefs

- typedef uint8\_t [hsm\\_op\\_gc\\_acrypto\\_flags\\_t](#)
- typedef uint32\_t [hsm\\_gc\\_acrypto\\_verification\\_status\\_t](#)

### Enumerations

- enum [hsm\\_op\\_gc\\_acrypto\\_algo\\_t](#) {  
[HSM\\_GC\\_ACRYPTO\\_ALGO\\_ECDSA\\_SHA224](#) = ALGO\_ECDSA\_SHA224,  
[HSM\\_GC\\_ACRYPTO\\_ALGO\\_ECDSA\\_SHA256](#) = ALGO\_ECDSA\_SHA256,  
[HSM\\_GC\\_ACRYPTO\\_ALGO\\_ECDSA\\_SHA384](#) = ALGO\_ECDSA\_SHA384,  
[HSM\\_GC\\_ACRYPTO\\_ALGO\\_ECDSA\\_SHA512](#) = ALGO\_ECDSA\_SHA512,  
[HSM\\_GC\\_ACRYPTO\\_ALGO\\_RSA\\_PKCS1\\_V15\\_SHA224](#) = ALGO\_RSA\_PKCS1\_V15\_SHA224,  
[HSM\\_GC\\_ACRYPTO\\_ALGO\\_RSA\\_PKCS1\\_V15\\_SHA256](#) = ALGO\_RSA\_PKCS1\_V15\_SHA256,  
[HSM\\_GC\\_ACRYPTO\\_ALGO\\_RSA\\_PKCS1\\_V15\\_SHA384](#) = ALGO\_RSA\_PKCS1\_V15\_SHA384,  
[HSM\\_GC\\_ACRYPTO\\_ALGO\\_RSA\\_PKCS1\\_V15\\_SHA512](#) = ALGO\_RSA\_PKCS1\_V15\_SHA512,  
[HSM\\_GC\\_ACRYPTO\\_ALGO\\_RSA\\_PKCS1\\_PSS\\_MGF1\\_SHA224](#) = ALGO\_RSA\_PKCS1\_PSS\_MGF1\_↵  
SHA224,  
[HSM\\_GC\\_ACRYPTO\\_ALGO\\_RSA\\_PKCS1\\_PSS\\_MGF1\\_SHA256](#) = ALGO\_RSA\_PKCS1\_PSS\_MGF1\_↵  
SHA256,  
[HSM\\_GC\\_ACRYPTO\\_ALGO\\_RSA\\_PKCS1\\_PSS\\_MGF1\\_SHA384](#) = ALGO\_RSA\_PKCS1\_PSS\_MGF1\_↵  
SHA384,  
[HSM\\_GC\\_ACRYPTO\\_ALGO\\_RSA\\_PKCS1\\_PSS\\_MGF1\\_SHA512](#) = ALGO\_RSA\_PKCS1\_PSS\_MGF1\_↵  
SHA512,  
[HSM\\_GC\\_ACRYPTO\\_ALGO\\_RSA\\_PKCS1\\_V15\\_CRYPT](#) = ALGO\_RSA\_PKCS1\_V15\_CRYPT,  
[HSM\\_GC\\_ACRYPTO\\_ALGO\\_RSA\\_PKCS1\\_OAEP\\_SHA1](#) = ALGO\_RSA\_PKCS1\_OAEP\_SHA1,  
[HSM\\_GC\\_ACRYPTO\\_ALGO\\_RSA\\_PKCS1\\_OAEP\\_SHA224](#) = ALGO\_RSA\_PKCS1\_OAEP\_SHA224,  
[HSM\\_GC\\_ACRYPTO\\_ALGO\\_RSA\\_PKCS1\\_OAEP\\_SHA256](#) = ALGO\_RSA\_PKCS1\_OAEP\_SHA256,  
[HSM\\_GC\\_ACRYPTO\\_ALGO\\_RSA\\_PKCS1\\_OAEP\\_SHA384](#) = ALGO\_RSA\_PKCS1\_OAEP\_SHA384,  
[HSM\\_GC\\_ACRYPTO\\_ALGO\\_RSA\\_PKCS1\\_OAEP\\_SHA512](#) = ALGO\_RSA\_PKCS1\_OAEP\_SHA512 }
- enum [hsm\\_gc\\_acrypto\\_op\\_mode\\_t](#) {  
[HSM\\_GC\\_ACRYPTO\\_OP\\_MODE\\_ENCRYPT](#) = 0x01,  
[HSM\\_GC\\_ACRYPTO\\_OP\\_MODE\\_DECRYPT](#) = 0x02,  
[HSM\\_GC\\_ACRYPTO\\_OP\\_MODE\\_SIGN\\_GEN](#) = 0x03,  
[HSM\\_GC\\_ACRYPTO\\_OP\\_MODE\\_SIGN\\_VER](#) = 0x04 }

### Functions

- [hsm\\_err\\_t hsm\\_gc\\_acrypto](#) ([hsm\\_hdl\\_t](#) session\_hdl, [op\\_gc\\_acrypto\\_args\\_t](#) \*args)

#### 5.14.1 Detailed Description

#### 5.14.2 Data Structure Documentation

5.14.2.1 **struct op\_gc\_acrypto\_args\_t** Structure describing the generic asymmetric crypto member arguments

## Data Fields

<a href="#">hsm_op_gc_acrypto_algo_t</a>	algorithm	algorithm to use for the operation
<a href="#">hsm_gc_acrypto_op_mode_t</a>	op_mode	indicates the operation mode
<a href="#">hsm_op_gc_acrypto_flags_t</a>	flags	indicates operation flags
<a href="#">hsm_bit_key_sz_t</a>	bit_key_sz	key size in bits
uint8_t *	data_buff1	pointer to the data buffer 1: <ul style="list-style-type: none"> <li>plaintext in case of encryption/decryption op</li> <li>digest or message in case of signature generation/verification op</li> </ul>
uint8_t *	data_buff2	pointer to the data buffer 2: <ul style="list-style-type: none"> <li>ciphertext in case of encryption/decryption op</li> <li>signature in case of signature generation/verification op</li> </ul>
uint32_t	data_buff1_size	size in bytes of data buffer 1
uint32_t	data_buff2_size	size in bytes of data buffer 2
uint8_t *	key_buff1	pointer to the key modulus buffer
uint8_t *	key_buff2	pointer the key exponent, either private or public -Encryption mode, public exponent -Decryption mode, private exponent -Signature Generation mode, private exponent -Signature Verification mode, public exponent
uint16_t	key_buff1_size	size in bytes of the key buffer 1
uint16_t	key_buff2_size	size in bytes of the key buffer 2
uint8_t *	rsa_label	RSA label address -only used for OAEP encryption/decryption op mode and optional
uint16_t	rsa_label_size	RSA label size in bytes -only used for OAEP encryption/decryption op mode
uint16_t	rsa_salt_len	RSA salt length in bytes -only used for PSS signature algorithm scheme
uint32_t	exp_plaintext_len	expected plaintext length in bytes, returned by FW in case of DECRYPT operation mode
<a href="#">hsm_gc_acrypto_verification_status_t</a>	verification_status	signature verification status

## 5.14.3 Macro Definition Documentation

**5.14.3.1 HSM\_OP\_GC\_ACRYPTO\_FLAGS\_INPUT\_MESSAGE** `#define HSM_OP_GC_ACRYPTO_FLAGS_INPU↵`  
`T_MESSAGE ((hsm_op_gc_acrypto_flags_t)(1u << 0))`

Bit indicating the generic asymmetric crypto input message operation

**5.14.3.2 HSM\_GC\_ACRYPTO\_VERIFICATION\_SUCCESS** `#define HSM_GC_ACRYPTO_VERIFICATION_SUCCESS ((hsm_gc_acrypto_verification_status_t) (0x5A3CC3A5u))`

Bit indicating the generic asymmetric crypto success verification status

**5.14.3.3 HSM\_GC\_ACRYPTO\_VERIFICATION\_FAILURE** `#define HSM_GC_ACRYPTO_VERIFICATION_FAILURE ((hsm_gc_acrypto_verification_status_t) (0x2B4DD4B2u))`

Bit indicating the generic asymmetric crypto failure verification status

#### 5.14.4 Typedef Documentation

**5.14.4.1 hsm\_op\_gc\_acrypto\_flags\_t** `typedef uint8_t hsm_op_gc_acrypto_flags_t`

Bitmap describing the generic asymmetric crypto supported operation

**5.14.4.2 hsm\_gc\_acrypto\_verification\_status\_t** `typedef uint32_t hsm_gc_acrypto_verification_status_t`

Bitmap describing the generic asymmetric crypto verification status

#### 5.14.5 Enumeration Type Documentation

**5.14.5.1 hsm\_op\_gc\_acrypto\_algo\_t** `enum hsm_op_gc_acrypto_algo_t`

Enum detailing the generic asymmetric crypto supported algorithms

**5.14.5.2 hsm\_gc\_acrypto\_op\_mode\_t** `enum hsm_gc_acrypto_op_mode_t`

Enum describing the generic asymmetric crypto supported operating modes

#### 5.14.6 Function Documentation

**5.14.6.1 hsm\_gc\_acrypto()** `hsm_err_t hsm_gc_acrypto (hsm_hdl_t session_hdl, op_gc_acrypto_args_t * args )`

This command is designed to perform the following operations: -Asymmetric crypto -encryption/decryption -signature generation/verification

**Parameters**

<i>session_hdl</i>	handle identifying the current session.
<i>args</i>	pointer to the structure containing the function arguments.

**Returns**

error code

## 5.15 Generic Crypto Asymmetric Key Generate

### Data Structures

- struct [op\\_gc\\_akey\\_gen\\_args\\_t](#)

### Functions

- [hsm\\_err\\_t hsm\\_gc\\_akey\\_gen](#) ([hsm\\_hdl\\_t](#) session\_hdl, [op\\_gc\\_akey\\_gen\\_args\\_t](#) \*args)

#### 5.15.1 Detailed Description

#### 5.15.2 Data Structure Documentation

**5.15.2.1 struct op\_gc\_akey\_gen\_args\_t** Structue detailing the generic crypto asymmetric key generate operation members

##### Data Fields

<a href="#">uint8_t *</a>	modulus	pointer to the output buffer of key modulus
<a href="#">uint8_t *</a>	priv_buff	pointer to the output buffer of key private exponent
<a href="#">uint8_t *</a>	pub_buff	pointer to the input buffer containing key public exponent
<a href="#">uint16_t</a>	modulus_size	size in bytes of the modulus buffer
<a href="#">uint16_t</a>	priv_buff_size	size in bytes of the private exponent buffer
<a href="#">uint16_t</a>	pub_buff_size	size in bytes of the public exponent buffer
<a href="#">hsm_key_type_t</a>	key_type	indicates which type of keypair must be generated
<a href="#">hsm_bit_key_sz_t</a>	bit_key_sz	size in bits of the keypair to be generated

#### 5.15.3 Function Documentation

**5.15.3.1 hsm\_gc\_akey\_gen()** [hsm\\_err\\_t](#) hsm\_gc\_akey\_gen (   
[hsm\\_hdl\\_t](#) session\_hdl,   
[op\\_gc\\_akey\\_gen\\_args\\_t](#) \* args )

This command is designed to perform the following operations: -Generate asymmetric keys, without using FW keystore

##### Parameters

<i>session_hdl</i>	handle identifying the current session.
<i>args</i>	pointer to the structure containing the function arguments.

**Returns**

error code



## 5.16 Get Info

### Data Structures

- struct [op\\_get\\_info\\_args\\_t](#)

### Functions

- [hsm\\_err\\_t hsm\\_get\\_info](#) ([hsm\\_hdl\\_t](#) sess\_hdl, [op\\_get\\_info\\_args\\_t](#) \*args)

#### 5.16.1 Detailed Description

#### 5.16.2 Data Structure Documentation

##### 5.16.2.1 struct op\_get\_info\_args\_t Structure describing the get info operation member arguments

###### Data Fields

uint32_t	user_sab_id	Stores User identifier (32bits)
uint8_t *	chip_unique_id	Stores the chip unique identifier.
uint16_t	chip_unq_id_sz	Size of the chip unique identifier in bytes.
uint16_t	chip_monotonic_counter	Stores the chip monotonic counter value (16bits)
uint16_t	chip_life_cycle	Stores the chip current life cycle bitfield (16bits)
uint32_t	version	Stores the module version (32bits)
uint32_t	version_ext	Stores the module extended version (32bits)
uint8_t	fips_mode	Stores the FIPS mode bitfield (8bits). Bitmask definition: bit0 - FIPS mode of operation: <ul style="list-style-type: none"><li>• value 0 - part is running in FIPS non-approved mode.</li><li>• value 1 - part is running in FIPS approved mode.</li></ul> bit1 - FIPS certified part: <ul style="list-style-type: none"><li>• value 0 - part is not FIPS certified.</li><li>• value 1 - part is FIPS certified.</li></ul> bit2-7: reserved <ul style="list-style-type: none"><li>• value 0.</li></ul>

#### 5.16.3 Function Documentation

**5.16.3.1 hsm\_get\_info()** `hsm_err_t hsm_get_info (`  
`hsm_hdl_t sess_hdl,`  
`op_get_info_args_t * args )`

Perform device attestation operation

User can call this function only after having opened the session.

#### Parameters

<i>sess_hdl</i>	handle identifying the active session.
<i>args</i>	pointer to the structure containing the function arguments.

#### Returns

error code

## 5.17 Public key recovery

Public Key Recovery is now also known as Public Key Exportation, in PSA compliant APIs. The naming here has been kept unchanged, for backward compatibility and Non-PSA compliant APIs.

### Data Structures

- struct [op\\_pub\\_key\\_recovery\\_args\\_t](#)

### Functions

- [hsm\\_err\\_t hsm\\_pub\\_key\\_recovery](#) ([hsm\\_hdl\\_t](#) key\_store\_hdl, [op\\_pub\\_key\\_recovery\\_args\\_t](#) \*args)

#### 5.17.1 Detailed Description

Public Key Recovery is now also known as Public Key Exportation, in PSA compliant APIs. The naming here has been kept unchanged, for backward compatibility and Non-PSA compliant APIs.

#### 5.17.2 Data Structure Documentation

**5.17.2.1 struct op\_pub\_key\_recovery\_args\_t** Structure detailing the public key recovery operation member arguments

##### Data Fields

uint32_t	key_identifier	< pointer to the identifier of the key to be used for the operation pointer to the output area where the generated public key must be written
uint8_t *	out_key	length in bytes of the output key
uint16_t	out_key_size	expected output key buffer size, valid in case of HSM_OUT_TOO_SMALL
uint16_t	exp_out_key_size	

#### 5.17.3 Function Documentation

**5.17.3.1 hsm\_pub\_key\_recovery()** [hsm\\_err\\_t hsm\\_pub\\_key\\_recovery](#) (  
[hsm\\_hdl\\_t](#) key\_store\_hdl,  
[op\\_pub\\_key\\_recovery\\_args\\_t](#) \* args )

Recover Public key from private key present in key store  
 User can call this function only after having opened a key store.

## Parameters

<i>key_store_hdl</i>	handle identifying the current key store.
<i>args</i>	pointer to the structure containing the function arguments.

## Returns

error code

## 5.18 Key store

User must open a key store service flow in order to perform the following operations:

### Data Structures

- struct [open\\_svc\\_key\\_store\\_args\\_t](#)

### Macros

- #define [HSM\\_SVC\\_KEY\\_STORE\\_FLAGS\\_LOAD](#) (([hsm\\_svc\\_key\\_store\\_flags\\_t](#))(0u << 0))  
*It must be specified to load a previously created key store.*
- #define [HSM\\_SVC\\_KEY\\_STORE\\_FLAGS\\_CREATE](#) (([hsm\\_svc\\_key\\_store\\_flags\\_t](#))(1u << 0))
- #define [HSM\\_SVC\\_KEY\\_STORE\\_FLAGS\\_SET\\_MAC\\_LEN](#) (([hsm\\_svc\\_key\\_store\\_flags\\_t](#))(1u << 3))
- #define [HSM\\_SVC\\_KEY\\_STORE\\_FLAGS\\_STRICT\\_OPERATION](#) (([hsm\\_svc\\_key\\_store\\_flags\\_t](#))(1u << 7))

### Typedefs

- typedef uint8\_t [hsm\\_svc\\_key\\_store\\_flags\\_t](#)

### Functions

- [hsm\\_err\\_t hsm\\_open\\_key\\_store\\_service](#) ([hsm\\_hdl\\_t](#) session\_hdl, [open\\_svc\\_key\\_store\\_args\\_t](#) \*args, [hsm\\_hdl\\_t](#) \*key\_store\_hdl)
- [hsm\\_err\\_t hsm\\_close\\_key\\_store\\_service](#) ([hsm\\_hdl\\_t](#) key\_store\_hdl)

#### 5.18.1 Detailed Description

User must open a key store service flow in order to perform the following operations:

- create a new key store
- perform operations involving keys stored in the key store (ciphering, signature generation...)
- perform a key store reprovisioning using a signed message. A key store re-provisioning results in erasing all the key stores handled by the HSM.

To grant access to the key store, the caller is authenticated against the domain ID (DID) and Messaging Unit used at the keystore creation, additionally an authentication nonce can be provided.

#### 5.18.2 Data Structure Documentation

**5.18.2.1 struct open\_svc\_key\_store\_args\_t** Structure specifying the open key store service member arguments

## Data Fields

uint32_t	key_store_hdl	handle identifying the key store service flow
uint32_t	key_store_identifier	user defined id identifying the key store. Only one key store service can be opened on a given key_store_identifier.
uint32_t	authentication_nonce	user defined nonce used as authentication proof for accessing the key store.
uint8_t	flags	bitmap specifying the services properties.
uint8_t *	signed_message	pointer to signed_message to be sent only in case of key store re-provisioning.
uint16_t	signed_msg_size	size of the signed_message to be sent only in case of key store re-provisioning.

## 5.18.3 Macro Definition Documentation

**5.18.3.1 HSM\_SVC\_KEY\_STORE\_FLAGS\_CREATE** `#define HSM_SVC_KEY_STORE_FLAGS_CREATE ((hsm_svc_key_store_flags_t) (<< 0))`

It must be specified to create a new key store. The key store will be stored in the NVM only if the STRICT OPERATION flag is set.

**5.18.3.2 HSM\_SVC\_KEY\_STORE\_FLAGS\_SET\_MAC\_LEN** `#define HSM_SVC_KEY_STORE_FLAGS_SET_MAC_LEN ((hsm_svc_key_store_flags_t) (1u << 3))`

If set, minimum mac length specified in min\_mac\_length field will be stored in the key store when creating the key store. Must only be set at key store creation.

**5.18.3.3 HSM\_SVC\_KEY\_STORE\_FLAGS\_STRICT\_OPERATION** `#define HSM_SVC_KEY_STORE_FLAGS_STRICT_OPERATION ((hsm_svc_key_store_flags_t) (1u << 7))`

The request is completed only when the new key store has been written in the NVM. This applicable for CREATE operations only.

## 5.18.4 Typedef Documentation

**5.18.4.1 hsm\_svc\_key\_store\_flags\_t** `typedef uint8_t hsm_svc_key_store_flags_t`

Bitmap specifying the open key store service supported attributes

## 5.18.5 Function Documentation

**5.18.5.1 hsm\_open\_key\_store\_service()** `hsm_err_t hsm_open_key_store_service (hsm_hdl_t session_hdl, open_svc_key_store_args_t * args, hsm_hdl_t * key_store_hdl )`

Open a service flow on the specified key store. Only one key store service can be opened on a given key store.

**Parameters**

<i>session_hdl</i>	pointer to the handle identifying the current session.
<i>args</i>	pointer to the structure containing the function arguments.
<i>key_store_hdl</i>	pointer to where the key store service flow handle must be written.

**Returns**

error code.

**5.18.5.2 hsm\_close\_key\_store\_service()** `hsm_err_t hsm_close_key_store_service (`  
`hsm_hdl_t key_store_hdl )`

Close a previously opened key store service flow. The key store is deleted from the HSM local memory, any update not written in the NVM is lost

**Parameters**

<i>key_store_hdl</i>	handle identifying the key store service flow to be closed.
----------------------	---

**Returns**

error code.

## 5.19 Life Cycle update

### Data Structures

- struct [op\\_lc\\_update\\_msg\\_args\\_t](#)

### Enumerations

- enum [hsm\\_lc\\_new\\_state\\_t](#) {  
**HSM\_NXP\_PROVISIONED\_STATE** = (1u << 0),  
**HSM\_OEM\_OPEN\_STATE** = (1u << 1),  
**HSM\_OEM\_CLOSE\_STATE** = (1u << 3),  
**HSM\_OEM\_FIELD\_RET\_STATE** = (1u << 4),  
**HSM\_NXP\_FIELD\_RET\_STATE** = (1u << 5),  
**HSM\_OEM\_LOCKED\_STATE** = (1u << 7) }

### Functions

- [hsm\\_err\\_t hsm\\_lc\\_update](#) ([hsm\\_hdl\\_t](#) session\_hdl, [op\\_lc\\_update\\_msg\\_args\\_t](#) \*args)

#### 5.19.1 Detailed Description

#### 5.19.2 Data Structure Documentation

##### 5.19.2.1 struct [op\\_lc\\_update\\_msg\\_args\\_t](#) Structure specifying the life cycle update message arguments

##### Data Fields

<a href="#">hsm_lc_new_state_t</a>	new_lc_state	
------------------------------------	--------------	--

#### 5.19.3 Enumeration Type Documentation

##### 5.19.3.1 [hsm\\_lc\\_new\\_state\\_t](#) enum [hsm\\_lc\\_new\\_state\\_t](#)

Enum specifying the Life Cycle state

#### 5.19.4 Function Documentation

##### 5.19.4.1 [hsm\\_lc\\_update\(\)](#) [hsm\\_err\\_t](#) [hsm\\_lc\\_update](#) ( [hsm\\_hdl\\_t](#) session\_hdl, [op\\_lc\\_update\\_msg\\_args\\_t](#) \* args )

This API will perform the Life Cycle update



**Parameters**

<i>session_hdl</i>	handle identifying the session handle.
<i>args</i>	pointer to the structure containing the function arguments.

**Returns**

error code

## 5.20 Global Information

### Data Structures

- struct [global\\_info\\_s](#)

### Functions

- void [populate\\_global\\_info](#) ([hsm\\_hdl\\_t](#) hsm\_session\_hdl)
- void [show\\_global\\_info](#) (void)
- [uint8\\_t](#) [hsm\\_get\\_dev\\_attest\\_api\\_ver](#) (void)
- const char \* [get\\_soc\\_id\\_str](#) ([uint16\\_t](#) soc\_id)
- const char \* [get\\_soc\\_rev\\_str](#) ([uint16\\_t](#) soc\_rev)
- const char \* [get\\_soc\\_lf\\_str](#) ([uint16\\_t](#) lifecycle)

### Variables

- struct [global\\_info\\_s](#) [global\\_info](#)

#### 5.20.1 Detailed Description

#### 5.20.2 Data Structure Documentation

**5.20.2.1 struct global\_info\_s** Global Information structure contain information about SoC and the Library. It will be used globally to take platform specific decisions.

##### Data Fields

bool	is_populated	to ensure global info is populated once.
uint8_t	ver	Supported version of HSM APIs.
uint16_t	soc_id	SoC ID.
uint16_t	soc_rev	SoC Revision.
uint16_t	lifecycle	Device Lifecycle.
uint32_t	lib_newness_ver	Secure Enclave Library Newness Version.
uint32_t	lib_major_ver	Secure Enclave Library Major Version.
uint32_t	lib_minor_ver	Secure Enclave Library Minor Version.
uint32_t	nvm_newness_ver	NVM Library Newness Version.
uint32_t	nvm_major_ver	NVM Library Major Version.
uint32_t	nvm_minor_ver	NVM Library Minor Version.
char	se_commit_id[GINFO_COMMIT_ID_SZ]	Secure Enclave Build Commit ID.

#### 5.20.3 Function Documentation

**5.20.3.1 populate\_global\_info()** `void populate_global_info (`  
`hsm_hdl_t hsm_session_hdl )`

This function is called to populate the Global Info structure

**Parameters**

<code>hsm_session_hdl</code>	identifying the active session.
------------------------------	---------------------------------

**5.20.3.2 show\_global\_info()** `void show_global_info (`  
`void )`

This function prints the Global Information of library

**5.20.3.3 hsm\_get\_dev\_attest\_api\_ver()** `uint8_t hsm_get_dev_attest_api_ver (`  
`void )`

This function returns the version supported for Device Attestation.

**5.20.3.4 get\_soc\_id\_str()** `const char* get_soc_id_str (`  
`uint16_t soc_id )`

This function returns a string representating SoC ID

**Parameters**

<code>soc↔ _id</code>	SoC ID fetched from Global Info
---------------------------	---------------------------------

**Returns**

String representation of the SoC ID

**5.20.3.5 get\_soc\_rev\_str()** `const char* get_soc_rev_str (`  
`uint16_t soc_rev )`

This function returns a string representating SoC Revision

**Parameters**

<code>soc_rev</code>	SoC Revision fetched from Global Info
----------------------	---------------------------------------

**Returns**

String representation of the SoC Revision

**5.20.3.6** `get_soc_lf_str()` `const char* get_soc_lf_str (`  
`uint16_t lifecycle )`

This function returns a string representating Lifecycle

**Parameters**

<i>lifecycle</i>	value fetched from Global Info
------------------	--------------------------------

**Returns**

a string representation of Lifecycle

**5.20.4 Variable Documentation**

**5.20.4.1** `global_info` `struct global_info_s global_info`

Global Information structure instance which will be populated and later be used for getting the required platform or library details.

## 5.21 Error codes

### Enumerations

- enum `hsm_err_t` {  
`HSM_NO_ERROR` = 0x0,  
`HSM_INVALID_MESSAGE` = 0x1,  
`HSM_INVALID_ADDRESS` = 0x2,  
`HSM_UNKNOWN_ID` = 0x3,  
`HSM_INVALID_PARAM` = 0x4,  
`HSM_NVM_ERROR` = 0x5,  
`HSM_OUT_OF_MEMORY` = 0x6,  
`HSM_UNKNOWN_HANDLE` = 0x7,  
`HSM_UNKNOWN_KEY_STORE` = 0x8,  
`HSM_KEY_STORE_AUTH` = 0x9,  
`HSM_KEY_STORE_ERROR` = 0xA,  
`HSM_ID_CONFLICT` = 0xB,  
`HSM_RNG_NOT_STARTED` = 0xC,  
`HSM_CMD_NOT_SUPPORTED` = 0xD,  
`HSM_INVALID_LIFECYCLE` = 0xE,  
`HSM_KEY_STORE_CONFLICT` = 0xF,  
`HSM_KEY_STORE_COUNTER` = 0x10,  
`HSM_FEATURE_NOT_SUPPORTED` = 0x11,  
`HSM_SELF_TEST_FAILURE` = 0x12,  
`HSM_NOT_READY_RATING` = 0x13,  
`HSM_FEATURE_DISABLED` = 0x14,  
`HSM_KEY_GROUP_FULL` = 0x19,  
`HSM_CANNOT_RETRIEVE_KEY_GROUP` = 0x1A,  
`HSM_KEY_NOT_SUPPORTED` = 0x1B,  
`HSM_CANNOT_DELETE_PERMANENT_KEY` = 0x1C,  
`HSM_OUT_TOO_SMALL` = 0x1D,  
`HSM_DATA_ALREADY_RETRIEVED` = 0x1F,  
`HSM_CRC_CHECK_ERR` = 0xB9,  
`HSM_OEM_CLOSED_LC_SIGNED_MSG_VERIFICATION_FAIL` = 0xF0,  
`HSM_OEM_OPEN_LC_SIGNED_MSG_VERIFICATION_FAIL` = 0xF0,  
`HSM_FATAL_FAILURE` = 0x29,  
`HSM_SERVICES_DISABLED` = 0xF4,  
`HSM_UNKNOWN_WARNING` = 0xFC,  
`HSM_SIGNATURE_INVALID` = 0xFD,  
`HSM_UNKNOWN_ERROR` = 0xFE,  
`HSM_GENERAL_ERROR` = 0xFF }

### 5.21.1 Detailed Description

### 5.21.2 Enumeration Type Documentation

#### 5.21.2.1 `hsm_err_t` enum `hsm_err_t`

Error codes returned by HSM functions.

## Enumerator

HSM_NO_ERROR	Success.
HSM_INVALID_MESSAGE	The received message is invalid or unknown.
HSM_INVALID_ADDRESS	The provided address is invalid or doesn't respect the API requirements.
HSM_UNKNOWN_ID	The provided identifier is not known.
HSM_INVALID_PARAM	One of the parameter provided in the command is invalid.
HSM_NVM_ERROR	NVM generic issue.
HSM_OUT_OF_MEMORY	There is not enough memory to handle the requested operation.
HSM_UNKNOWN_HANDLE	Unknown session/service handle.
HSM_UNKNOWN_KEY_STORE	The key store identified by the provided "key store Id" doesn't exist and the "create" flag is not set.
HSM_KEY_STORE_AUTH	Key store authentication fails.
HSM_KEY_STORE_ERROR	An error occurred in the key store internal processing.
HSM_ID_CONFLICT	An element (key store, key...) with the provided ID already exists.
HSM_RNG_NOT_STARTED	The internal RNG is not started.
HSM_CMD_NOT_SUPPORTED	The functionality is not supported for the current session/service/key store configuration.
HSM_INVALID_LIFECYCLE	Invalid lifecycle for requested operation.
HSM_KEY_STORE_CONFLICT	A key store with the same attributes already exists.
HSM_KEY_STORE_COUNTER	The current key store reaches the max number of monotonic counter updates, updates are still allowed but monotonic counter will not be blown.
HSM_FEATURE_NOT_SUPPORTED	The requested feature is not supported by the firmware.
HSM_SELF_TEST_FAILURE	Self tests report an issue
HSM_NOT_READY_RATING	The HSM is not ready to handle the current request
HSM_FEATURE_DISABLED	The required service/operation is disabled
HSM_KEY_GROUP_FULL	Not enough space to store the key in the key group
HSM_CANNOT_RETRIEVE_KEY_GROUP	Impossible to retrieve key group
HSM_KEY_NOT_SUPPORTED	Key not supported
HSM_CANNOT_DELETE_PERMANENT_KEY	Trying to delete a permanent key
HSM_OUT_TOO_SMALL	Output buffer size is too small
HSM_DATA_ALREADY_RETRIEVED	Data is Read Once, and has already been retrieved
HSM_CRC_CHECK_ERR	Command CRC check error
HSM_OEM_CLOSED_LC_SIGNED_MSG_VERIFICATION_FAIL	In OEM closed lifecycle, Signed message signature verification failure
HSM_OEM_OPEN_LC_SIGNED_MSG_VERIFICATION_FAIL	Warning: In OEM open lifecycles, Signed message signature verification failure
HSM_FATAL_FAILURE	A fatal failure occurred, the HSM goes in unrecoverable error state not replying to further requests
HSM_SERVICES_DISABLED	Message neither handled by ROM nor FW
HSM_UNKNOWN_WARNING	Unknown warnings
HSM_SIGNATURE_INVALID	Failure in verification status of operations such as MAC verification, Signature verification.
HSM_UNKNOWN_ERROR	Unknown errors
HSM_GENERAL_ERROR	Error in case General Error is received

## 5.22 IMX8ULP

### Ciphering

- [HSM\\_CIPHER\\_ONE\\_GO\\_ALGO\\_OFB](#) is not supported
- [HSM\\_AEAD\\_ALGO\\_GCM](#) is not supported
- [HSM\\_AEAD\\_ALGO\\_ALL\\_AEAD](#) is not supported

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