



1ST **OASYS** SCHOOL:

THE SRW PROPAGATORS

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Instrumentation Services and Development Division

ESRF – The European Synchrotron

“SYNCHROTRON RADIATION WORKSHOP” – ELECTRODYNAMICS SIMULATION CODE FOR SR EMISSION AND PROPAGATION

First official version of SRW was developed at ESRF in 1997-98 (written in C++, interfaced to IGOR Pro); PASCAL ELLAUME and OLEG CHUBAR, "Accurate and efficient computation of synchrotron radiation in the near field region", Proc. EPAC-98, 1177-1179 (1998).

SRW was **released to Open Source** in 2012 under BSD type license.



U.S. DEPARTMENT OF
ENERGY

BROOKHAVEN
NATIONAL LABORATORY

The **main Open Source repository**, containing all C/C++ sources, C API, all interfaces and project development files, is on GitHub:

<https://github.com/ochubar/SRW>

SRW for Python (2.7.x & 3.x; 32- & 64-bit) cross-platform versions were released in 2012.

SRW development is partially supported by **US DOE SBIR**.



PHYSICAL OPTICS: FREE SPACE PROPAGATION

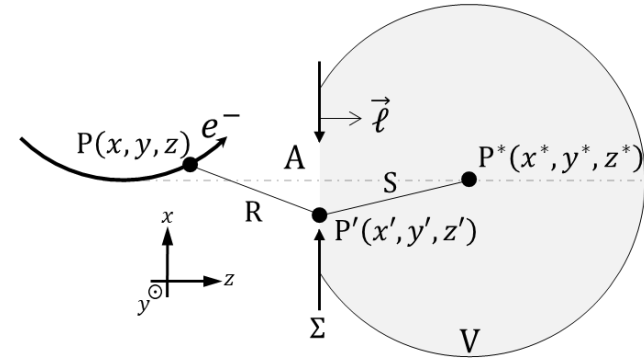
Problem: propagate an arbitrary electric field over a distance in free space.

Assumptions: “fields are propagating in a medium that is uniform, uncharged and non-conducting.”

If: the propagation distance is several times larger than the wavelength λ :

The Huygens-Fresnel principle:

$$U(P^*) = \frac{1}{i\lambda} \iint_A U(P') \frac{\exp(ikS)}{S} \cos \theta \, ds$$



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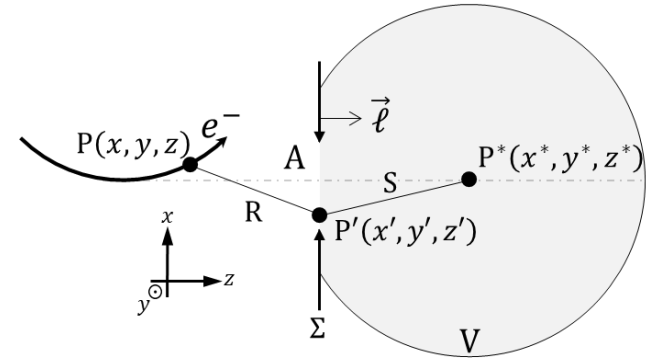
$$U(P^*) = \frac{1}{i\lambda} \iint_A U(P') \frac{\exp(ikS)}{S} \cos \theta \, ds$$

The Fresnel approximation:

a) $z^2 \gg (x^* - x')^2 + (y^* - y')^2$;

b) binomial expansion of the square root:

$$U(P^*) = \frac{e^{ikz}}{i\lambda z} \iint_{-\infty}^{\infty} U(P') \exp \left\{ i \frac{k}{2z} [(x^* - x')^2 + (y^* - y')^2] \right\} dx' dy'$$



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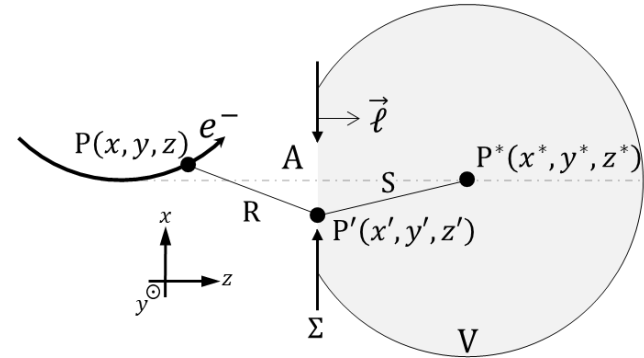
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The Fraunhofer approximation:

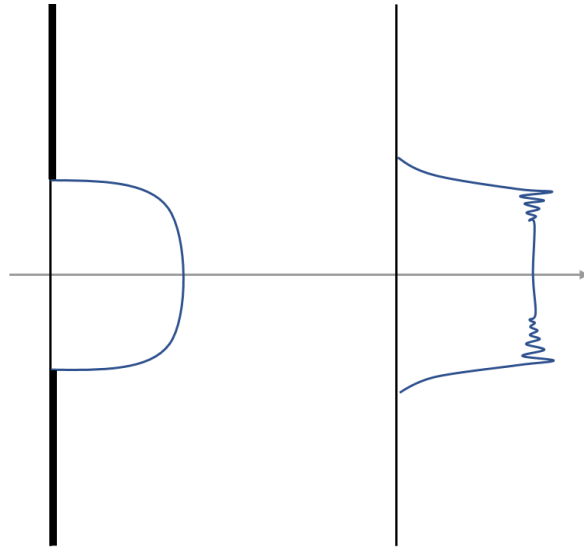
a) $z \gg \frac{k(x'^2 + y'^2)_{\max}}{2}$.

$$U(P^*) = \frac{e^{ikz} e^{i \frac{k}{2z} (x^{*2} + y^{*2})}}{i\lambda z} \iint_{-\infty}^{\infty} U(P') \exp \left[-i \frac{2\pi}{\lambda z} (x^* x' + y^* y') \right] dx' dy'$$

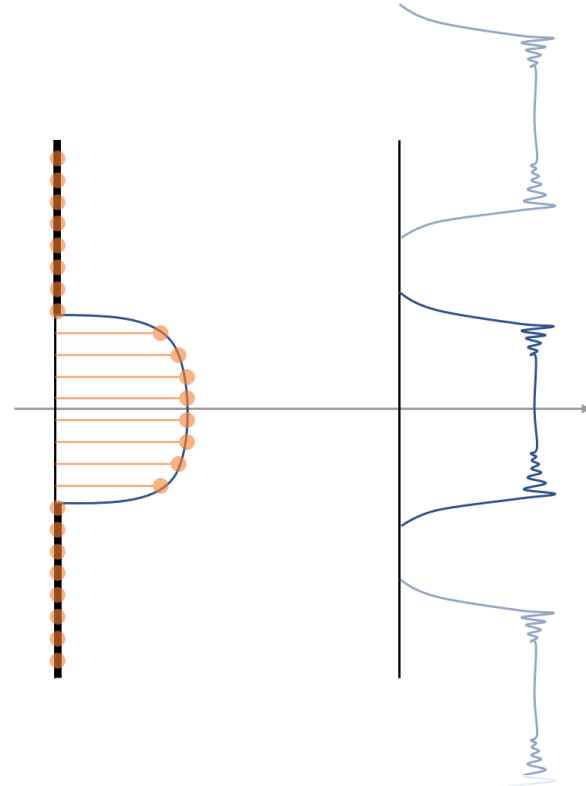


PHYSICAL OPTICS: FREE SPACE PROPAGATION

Issues: when calculating numerically the convolution-type or the Fourier transformation-type integrals **replicas** and **aliasing** occur:



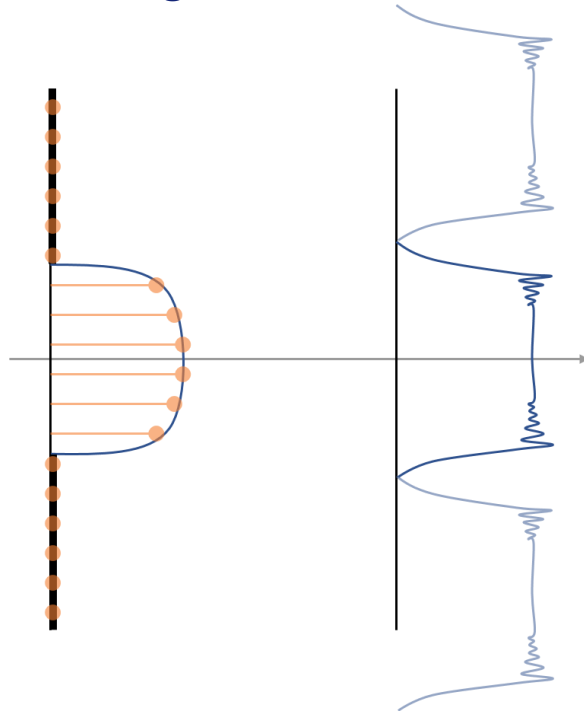
(a) analytical solution



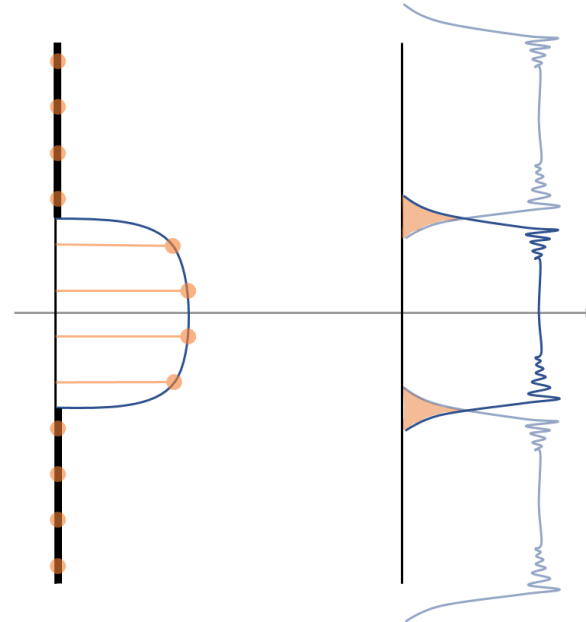
(b) sampling effect (replicas)

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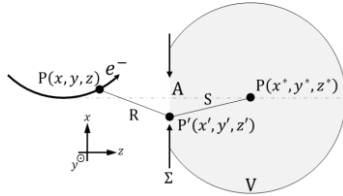


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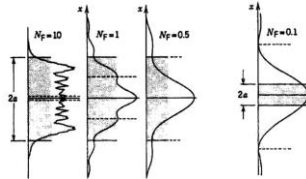
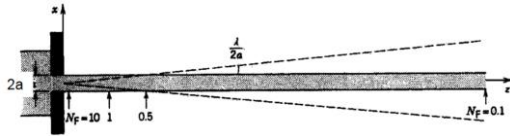


(b) undersampling effect (aliasing)

$$\begin{aligned}\nabla \cdot \mathbf{D} &= \cancel{\rho}^0 \\ \nabla \cdot \mathbf{B} &= 0 \\ \nabla \times \mathbf{E} &= -\frac{\partial \mathbf{B}}{\partial t} \\ \nabla \times \mathbf{H} &= \cancel{\mathbf{J}}^0 + \frac{\partial \mathbf{D}}{\partial t}\end{aligned}$$



$$\vec{E}_{\omega\perp}(P^*) \approx \frac{-ik}{2\pi} \iint_A \vec{E}_{\omega\perp}(P') \frac{\exp(ikS)}{S} \cos\theta \, ds$$



THE SRW PROPAGATORS

#0 – STANDARD FRESNEL PROPAGATOR

Short description: standard Fresnel propagator calculated by using the convolution theorem (product of spectrums). Uses two FFT.

$$\vec{E}_2(x_2, y_2) \approx \frac{k}{2\pi i L} \iint \vec{E}_1(x_1, y_1) \cdot \overbrace{\exp\left\{ik\sqrt{L^2 + (x_2 - x_1)^2 + (y_2 - y_1)^2}\right\}}^K dx_1 dy_1$$

$$\begin{aligned} \Rightarrow g(x, y) * h(x, y) &= \iint_{-\infty}^{\infty} g(\xi, \eta) \cdot h(x - \xi, y - \eta) d\xi d\eta \\ &= \mathcal{F}^{-1}\{\mathcal{F}\{g(x, y)\} \cdot \mathcal{F}\{h(x, y)\}\} \end{aligned}$$

$$\boxed{\vec{E}_2(x_2, y_2) \propto \mathcal{F}^{-1}\left\{\mathcal{F}\{\vec{E}_1(x_1, y_1)\} \cdot \underbrace{\mathcal{F}\{K\}}\right\}}$$

has analytical Fourier transform

| | |
|---|------------|
| Auto Resize Before Propagation | No |
| Auto Resize After Propagation | No |
| Relative precision for propagation with autoresizing (1.0 is nominal) | 1.0 |
| Propagator | Standard ? |
| Do any resizing on fourier side using fft | No |
| H range modification factor at resizing | 1.0 |
| H resolution modification factor at resizing | 1.0 |
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General use:

- propagation over a drift-space with gentle (de)magnification;
- before slits, ideal lenses and smooth phase elements.

Comments:

- preserves number of pixel and ranges;
- given proper sampling, can be used for focusing;
- works for strongly astigmatic systems.

#1 – FRESNEL WITH ANALYTICAL TREATMENT OF THE QUADRATIC PHASE TERMS

Short description: before applying the convolution theorem, the quadratic phase term of the wavefront is removed, to relax sampling requirements. Uses two FFT.

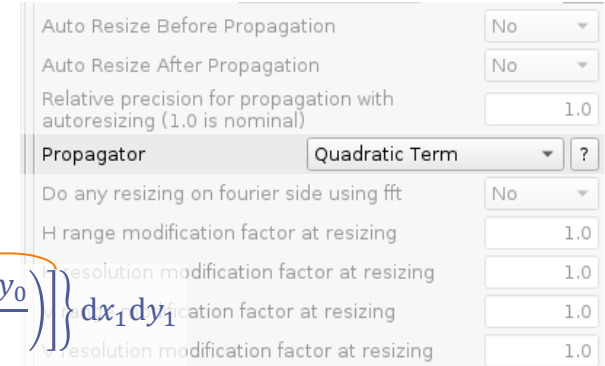
$$\vec{E}_1(x_1, y_1) = \vec{F}_1(x_1, y_1) \exp \left\{ ik \left[\left(\frac{x_1 - x_0}{2R_x} \right)^2 + \left(\frac{y_1 - y_0}{2R_y} \right)^2 \right] \right\}$$

$$\vec{E}_2(x_2, y_2) \approx \frac{k}{2\pi i L} \exp \left\{ ik \left[L + \frac{(x_2 - x_0)^2}{2(R_x + L)} + \frac{(y_2 - y_0)^2}{2(R_y + L)} \right] \right\} \cdot K'$$

$$\cdot \iint \vec{F}_1(x_1, y_1) \cdot \exp \left\{ ik \left[\frac{R_x + L}{2R_x L} \left(x_1 - \frac{R_x x_2 + L x_0}{R_x + L} \right) + \frac{R_y + L}{2R_y L} \left(y_1 - \frac{R_y y_2 + L y_0}{R_y + L} \right) \right] \right\} dx_1 dy_1$$

$$\boxed{\vec{E}_2(x_2, y_2) \propto \mathcal{F}^{-1} \left\{ \mathcal{F} \{ \vec{F}_1(x_1, y_1) \} \cdot \mathcal{F} \{ K' \} \right\}}$$

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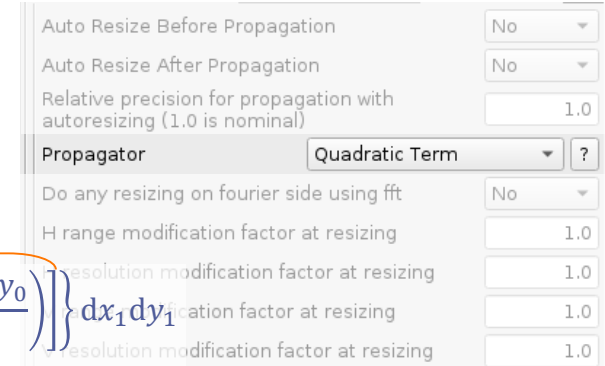
has analytical Fourier transform

General use:

- propagation over a drift-spaces in general;
- before complex optical elements (e.g. curved mirrors).

Comments:

- preserves number of pixel, ranges are recalculated to accommodate the wavefront;
- can be used for or from focusing;
- works for strongly astigmatic systems.



#2 – FRESNEL WITH ANALYTICAL TREATMENT OF THE QUADRATIC PHASE TERMS WITH DIFFERENT PROCESSING NEAR THE WAIST

Short description: before applying the convolution theorem, the quadratic phase term of the wavefront is removed, to relax sampling requirements. Uses two FFT.

$$\vec{E}_1(x_2, y_2) = \vec{F}_1(x_1, y_1) \exp \left\{ ik \left[\left(\frac{x_1 - x_0}{2R_x} \right)^2 + \left(\frac{y_1 - y_0}{2R_y} \right)^2 \right] \right\}$$

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has analytical Fourier transform

→ Different calculation of R_x and R_y ; → Different processing near the waist;

| | |
|---|--------------------------|
| Auto Resize Before Propagation | No |
| Auto Resize After Propagation | No |
| Relative precision for propagation with autoresizing (1.0 is nominal) | 1.0 |
| Propagator | Quadratic Term Special ? |
| Do any resizing on fourier side using fft | No |
| H range modification factor at resizing | 1.0 |
| H resolution modification factor at resizing | 1.0 |
| V range modification factor at resizing | 1.0 |
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→ Different calculation of R_x and R_y ; → Different processing near the waist;

General use:

- propagation over a drift-spaces in general;
- specially adequate when (strongly astigmatic) wavefront is being focused or emerging from very small slits;
- strong diffracting elements (gratings).

Comments:

- preserves number of pixel, ranges are recalculated to accommodate the wavefront;
- can be used for or from focusing;
- works for strongly astigmatic systems.

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#3 – PROPAGATION FROM A WAIST OVER A ~LARGE DISTANCE

Short description: Propagator based on the far field approximation (Fraunhofer). Uses 1 FFT.

$$\vec{E}_2(x_2, y_2) \approx \frac{k}{2\pi i L} e^{ikL} e^{i\frac{k}{2L}(x_2^2 + y_2^2)} \iint \vec{E}_1(x_1, y_1) \cdot \exp\left[-\frac{ik}{L}(x_2 x_1 + y_2 y_1)\right] d\xi d\eta$$

$$\Rightarrow \mathcal{F}\{g(x, y)\}(f_x, f_y) = \iint_{-\infty}^{\infty} g(\xi, \eta) \cdot \exp[-i2\pi(f_x \xi + f_y \eta)] d\xi d\eta$$

$$\boxed{\vec{E}_2(x_2, y_2) \propto \mathcal{F}\{\vec{E}_1(x_1, y_1)\}}$$

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General use:

- propagation of a wavefront emerging from a focal position in both vertical and horizontal directions;
- output plane several times larger than the input plane.

Comments:

- preserves number of pixel, ranges are recalculated to accommodate the wavefront;
- should be used when the output plane is larger than the input plane;
- fails for strongly astigmatic systems.

#4 – PROPAGATION TO A WAIST

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General use:

- propagation of a wavefront being focused on both directions.
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