## **OCCI User Interface (XHTML5)**

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#### **Overview**

XHTML5 is an XML-based "concrete syntax" of the HTML5 "abstract language" (the "World Wide Web's markup language"). It is served using the application/xhtml+xml Internet media type. HTML5

### **Javascript**

Asynchronous Javascript may be used to deliver interactivity without having to reload the page.

### **Example**

```
var OCCIclient = {};
OCCIclient.URI = document.location.href;
OCCIclient.XHR = null;
if (window.XMLHttpRequest) {
  // code for Firefox, Mozilla, IE7, etc.
  OCCIclient.XHR = new XMLHttpRequest();
} else if (window.ActiveXObject) {
  // code for IE6, IE5
  OCCIclient.XHR = new ActiveXObject("Microsoft.XMLHTTP");
if (OCCIclient.XHR!=null) {
  OCCIclient.XHR.onreadystatechange = function() {
    if(OCCIclient.XHR.readyState == 4) {
      x = OCCIclient.XHR.getAllResponseHeaders();
      document.getElementById("header").innerHTML = x;
  OCCIclient.XHR.open("HEAD", OCCIclient.URI, true);
  OCCIclient.XHR.send();
} else {
  alert("Your browser does not support XMLHTTP.");
```

# **Bibliography**

Normative References

```
[HTML5] HTML 5. http://www.w3.org/TR/html5/ [http://tools.ietf.org/html/rfc4287]. Ian Hickson. David Hyatt. World Wide Web Consortium (W3C) 2009-08-25.
```

Informative References

```
[http-article] Is HTTP the HTTP of cloud computing?. http://samj.net/2009/05/is-http-http-of-cloud-computing.html [http://samj.net/2009/05/is-atompub-al-ready-http-of-cloud.html]. Sam Johnston. Australian Online Solutions 2009-05-25.
```

[HTML5-article] Misunderstanding Markup: XHTML 2/HTML 5 Comic Strip. http://www.smashingmagazine.com/2009/07/29/misunderstanding-markup-xhtml-2-comic-strip/.Jeremy Keith. Brad Colbow. 2009-07-29.