Make support for ISIS and CP/M tools

The current repository uses gnu make to build the various isis and cp/m tools. To keep the the makefiles simple, a set of macros and rules have been predefined in an included isis.mk or cpm.mk file. Behind these is a shared makefile common.mk

This document describes the usage of isis.mk and cpm.mk but assumes some basic knowledge of make and makefiles. Some <u>examples</u> of their use are also provided to illustrate the how they simplify user makefiles.

Structure of the makefile

The basic structure of the makefile is

```
# path to the top of the build tree. Provides a default if ITOOLS not provided
# if ITOOLS is defined it can be omitted
ITOOLS ?= ../
#
# optional pre include variables
# ...
include $(ITOOLS)/tools/isis.mk or $(ITOOLS)/tools/cpm.mk for CP/M
#
# variable definitions and rules
# note target all:: must be defined
```

Variables used by isis.mk

Variables defined pre inclusion of isis.mk or cpm.mk

• **ITOOLS** - this is an optional environment variable which should point to the top of the tools tree. If defined then it makes it easier to support developments outside the intel tools tree, with out hard coding the tools tree location. The makefiles in the repository provide a default relative reference if **ITOOLS** isn't defined.

Note ITOOLS must use / path separators i.e. unix style.

- _ITOOLS this is set to the location of the top of the tools tree and exported. It is of primary use for external programs such as asm80x.pl, which invoke some of the tools. Environment defined ITOOLS should take precedence.
- **LST** this is set to the location of the listing file directory. It can be omitted if the current directory is used.
- **OBJ** this is set to the location of the object file directory. It can be omitted if the current directory is
- PEXFILE this is set to the file name of the pexfile. It should be omitted if ngenpex is not being used
- **NOVERIFY** set to **T** if you wish to prevent the automatic verify rule being created. Useful if you wish to create a bespoke verify rule or verify isn't applicable. Most of the time this can be omitted.
 - Alternatively the variable can be set to the list of files to skip verification. In this later case the variable can be defined after the include of isis.mk

If required the following should preferably be defined before isis.mk.

- **SRC** this is set to the location of the source file directory. It can be omitted if the current directory is used.
- **IASM** optionally set to set the extension used for assembly files processed by Intel's ASM80. Typically set where the project uses both the CP/M and Intel tools for assembling programs.
- **ISIS_FO** this is set to the directory containing the isis drive F0 files. It can be omitted if this is the current directory
- **COMPARE** set to the program used to compare files. Not needed if the default omfcmp is being used.

 Definitions after isis.mk must ensure path names are in unix format and for **SRC** there should be no trailing space. The macro <u>fixpath</u> can be used to force this.

Note, when comparing files, path names are not translated to windows format, so some windows tools e.g fc may fail

Variables modified or defined in common.mk

- ITOOLS is normalised using fixpath
- _ITOOLS is set to ITOOLS and exported. This is for external tools that require to know the location of the tools.
- PATH environment variable updated to add the path to the unix tools
- SHELL set to bash.exe
- IASM see above, if not set set to asm
- **COMPARE** set to \$(ITOOLS)/tools/omfcmp if not defined
- **OBJ,LST,SRC** set to current directory if not defined, paths converted to unix format and any trailing / removed.
- ISIS_FO set to current directory if not defined
- ISIS set to the thames program with the -m option set
- PLMPP set to the plmpp program, a standalone PL/M pre-processor for pre V4 compilers
- **NGENPEX** set to the ngenpex program
- **MKDEPEND** set to the makedepend program. *Depreciated since thames can now generate the dependency information.*
- **ABSTOOL** set to the abstool program.
- **PLM81 & PLM82** set the first and second pass of the old PL/M compiler my port from the Fortran version.
- PLM80 the version of the PLM80 compiler to be used. Set to 4.0 if not previously specified
- PLMFLAGS set to code if not defined
- ASM80 the version of ASM80 to be used. Set to 4.1 if not previously specified
- **ASM80X** set to the asm80x.pl program, which is a wrapper around asm80 to support long variable names.

Note is set to asmx.pl which is a more experimental wrapper with struct support. With the latest port of ASM80 to C, the ASM80 v4.1 assembler now supports long variable names directly.

•

- LIB80 the version of the LIB to be used. Set to 2.1 if not previously specified
- LINK80 the version of the LINK to be used. Set to 3.0 if not previously specified
- LOCATE80 the version of the LOCATE to be used. Set to 3.0 if not previously specified
- FORT80 the version of the FORT80 compiler to be used. Set to 2.1 if not previously specified
- plm80.lib simple variable to reference plm80.lib
- system.lib simple variable to reference system.lib associated with specified PLM80 version
- system.lib,3.0 simple variable to reference the plm v3.0 system.lib file
- system.lib,3.1 simple variable to reference the plm v3.1 system.lib file
- system.lib,4.0 simple variable to reference the plm v4.0 system.lib file
- fpal.lib,2.0 simple variable to reference fpal.lib v2.0
- fpal.lib,2.1 simple variable to reference fpal.lib v2.1
- _masterfile this is set to the source master file if present. Master file names end in _all.src
- **space** set to the space char used in make macros
- **comma** set to the comma char used in make macros

Variables modified or defined in isis.mk

- ASM48 the version of ASM48 to be used. Set to 4.2 if not previously specified
- ASM86 the version of ASM86 to use. Set to 2.1 if not previously specified
- LINK86 the version of the LINK86to be used. Set to 1.3 if not previously specified
- LOC86 the version of the LOC86 to be used. Set to 1.3 if not previously specified
- PLM86 version of PLM86 compiler to use. Set to 2.1 if not previously specified
- PLM86FLAGS flags used when processing PLM-86 programs, default is code

Variables modified or defined in cpm.mk

- CTOOLS location of CP/M executables
- CPM emulation tool for CP/M
- MAC set to run the Digital Research MAC tool
- RMAC set to run the Digital Research RMAC tool
- **DRLINK** set to run the Digital Research LINK tool

Variables defined pre or post inclusion of isis.mk or cpm.mk

- TARGETS the list of default files to build see all target below.
 - It is also used with **distclean** and **verify** targets
- **PROTECT** set to a list of files to keep as part of the distribution. This is only needed if *master files* are being used. The *master file, makefile, mk and any \$(REF) directory* are protected automatically.
- **REF** set to the location of the directory containing the reference file(s). Recommended to be defined after isis.mk to allow use of the ipath macro
- ASMFLAGS common options for asm80 print and object should not be included as they are used

internally. Also used for asmx.pl

- **FTNFLAGS** common options for fort80 **print**, **object** and **workfiles** should not be included as they are used internally
- **PLMFLAGS** common options for plm80 **print** and **object** should not be included as they are used internally. Set to code if not defined
- **LINKFLAGS** common options for link **map** and **print** should not be included as they are used internally
- LOCATEFLAGS common options for locate print should not be included as it is used internally
- ISIS_Fn where n is a digit 0-9.

Although thames now supports automatic directory - drive mapping and the c-port versions support the OS filenames, it is occasionally necessary to explicitly define the mapping of an ISIS drive. For example to define a specific directory for include files. These variables must use the make export feature.

```
For example to map ./include to drive F3 use export ISIS_F3 := ./include/
```

Variables defined pre or post inclusion of isis.mk

- **ASM48FLAGS** common options for asm48 **print** and **object** should not be included as they are used internally
- ASM51FLAGS common options for asm51 print and object should not be included as they are used internally
- ASM86FLAGS common options for asm86 print and object should not be included as they are used
 internally

Variables modified post inclusion of isis.mk

For more complex builds it may be necessary to modify variables post isis.mk or cpm.mk Some of the more common examples are

ASM80, ASM48, ASM51, ASM86, FORT80, LIB, LINK, LINK86, LOCATE, LOC86, PLM80, PLM86 - If a file needs to be compiled with a specific version of a tool you can set these variables to specify the appropriate version. In practice it is likely that this will only be used for plm80 and fort80 as the others should produce equivalent code.

Examples:

```
Using plm V3.1 for all plm builds
PLM80 = 3.1

Using plm V3.1 for a subset of files with V4.0 for the rest

list of files: PLM80 = 3.1

To support a command line specification of toolset e.g
    make V31 file.obj
define a rule
V31:
    $(eval PLM80=3.1)
```

Other than the variables noted above and the macros noted below no other names are currently reserved or modified.

Macros defined

A number of macros are defined to simplify the invocation of the build tools. Additionally a number of supporting macros are used that may be of use in more complex makefiles.

Build macros (common)

For these macros file names should use the unix style pathname.

Thames maps these to ISIS drive names, but see the note on ISIS_Fn above.

• **asm80** - assemble an asmfile to produce the specified object file and a listing file, (asmfile with ext .lst) in the \$(LST) directory.

<u>ASMFLAGS</u> are used and optional target specific options can be given except for **print** and **object** which are used internally.

Usage: \$(call asm80,objfile,asmfile[,target specific options])

Note unlike PL/M-80, LIB, LINK and LOCATE, ASM80 does not support the & character to extend long lines. To support a long list of command line options, these need to be saved in a file using the same format as they would appear in the assembly file. The command line then needs to include this file using using the syntax INCLUDE(filename).

Alternatively this file can be included in the assembly file itself or some of the options can be specified there, to reduce the length of the command line.

• **abstool** - converts between various absolute file formats, in addition to supporting merging of files and application of patch files

Usage: \$(call abstool, target, options_and_inputs [,patchfile])

If patchfile is omitted, but a file with the prefix of target and extension .patch is found, it is treated as a patchfile

• **fort80** - compile the specified ftnfile, to produce the specified object file and a listing file, (ftnfile with ext .lst), in the \$(LST) directory.

<u>FTNFLAGS</u> are used and optional target specific options can be given except for **print**, **object** and **workfiles** which are used internally.

Usage: \$(call fort80,objfile,ftnfile[,target specific options])

plm80 - compile a file.plm file, producing the specified object file and a listing file file.lst in the \$(LST)

directory.

<u>PLMFLAGS</u> are used and optional target specific options can be given except for **print** and **object** which are used internally.

Pre running plm80 additional processing is done as follows

```
if $(PEXFILE) is defined
  ngenpex will be run to generate any .ipx file
else
  makedepend is run to generate a dependency file in .deps
```

Usage: \$(call plm80,objfile,asmfile[,target specific options])

• **link** - link a set of files producing the specified relocatable file and a listing file in the \$(LST) directory. The listing file has the same name as the relocatable file but with the extension .lin (was lnk, but windows treated as shortcut)

<u>LINKFLAGS</u> are used and optional target specific options can be given except for **print** and **map** which are used internally.

Note. Unlike other macros the listing file does not use the input filename as the basis of its name.

```
Usage: $(call link,relocfile,object files[,target specific options])
```

• **link-externok** - this is the same as link with the exception that unresolved names are not treated as an error. It is designed to support building overlay files.

```
Usage: $(call link-externok,relocfile,object files[,target specific options])
```

• **locate** - locates a file producing the specified file and a listing file in the \$(LST) directory. The listing file has the same name as the relocatable file but with the extension .map.

LOCATEFLAGS are used and optional target specific options can be given except for **print** which is used internally

```
Usage: $(call locate, target, relocfile[, target specific options])
```

• **locate-externok** - this is the same as locate with the exception that unsatisfied names are not treated as an error. It is designed to support building overlay files.

```
Usage: $(call locate-externok, target, relocfile files[, target specific options])
```

• **locate-overlaps** - this is the same as locate with the exception that overlaps names are not treated as an error. *Depreciated*

It was designed to support using obj2bin by including junk data to synthesise what was in memory when Intel originally built isis.bin. A newer cleaner option is to use a patch file with the obj2bin command line. *This is now considered depreciated.*

```
Usage: $(call locate-overlaps, target, relocfile files[, target specific options])
```

• **rm-symbols** - simple variant of locate that removes symbols from an existing located file. No options are supported.

```
Usage: $(call rm-symbols,target,source)
```

• **lib** - build a specified library from a set of object files.

Since lib does not have any print options, please use shell redirection to capture logs.

```
Usage: $(call lib,target,objects)
```

Build macros (isis.mk)

• **asm48** - assemble an asmfile to produce the specified object file and a listing file, (asmfile with ext .lst) in the \$(LST) directory.

<u>ASM48FLAGS</u> are used and optional target specific options can be given except for **print** and **object** which are used internally.

Usage: \$(call asm48,objfile,asmfile[,target specific options])

• **asm51** - assemble an asmfile to produce the specified object file and a listing file, (asmfile with ext .lst) in the \$(LST) directory.

<u>ASM51FLAGS</u> are used and optional target specific options can be given except for **print** and **object** which are used internally.

Usage: \$(call asm51,objfile,asmfile[,target specific options])

• **asm86** - assemble an asmfile to produce the specified object file and a listing file, (asmfile with ext .lst) in the \$(LST) directory.

<u>ASM86FLAGS</u> are used and optional target specific options can be given except for **print** and **object** which are used internally.

Usage: \$(call asm86,objfile,asmfile[,target specific options])

• **asm80x** - assemble an asmfile with long name and structure support to produce the specified object file and a listing file, (asmfile with ext .lstx) in the \$(LST) directory. *Currently experimental*.

<u>ASMFLAGS</u> are used and optional target specific options can be given except for **print** and **object** which are used internally.

Usage: \$(call asm80x,objfile,asmfile[,target specific options])

• plm86 - compile a PL/M-86 file to produce the specified object file and a listing file, (srcfile with ext .lst) in the \$(LST) directory.

<u>PLM86FLAGS</u> are used and optional target specific options can be given except for **print** and **object** which are used internally.

Usage: \$(call plm86,obifile,srcfile[,target specific options])

Support macros

Changing paths

The following macros convert an input list of files by replacing any existing path of each file with a new path

```
Usage:
$(call objdir,files) # new path is $(OBJ)
$(call srcdir,files) # new path is $(SRC)
$(call lstdir,files) # new path is $(LST)
```

Changing extents

Generate a file name based on the first argument passed in, replacing its extent with the second argument.

```
Usage:
    $(call mkname,file, ext)
e.g. $(call mkname,abc.plm,lst) # return abc.lst
```

Utility macros

These are mainly used internally however there may be occasional need to use them elsewhere, especially fixpath, ipath and ifile

• **fixpath** - if specified file is blank convert to . else convert \ to \ / in file names and remove trailing \ / for all files

```
Usage: $(call fixpath,files)
Example:
    SHARED = $(call fixpath,..\..\src\)
    HERE = $(call fixpath,$(HERE)) # assuming HERE is not already defined
sets
    SHARED = ../../src
    HERE = .
```

• **ipath** - returns the directory containing an isis tool. The version can be omitted if there is only one version and it is not contained in a sub directory

```
Usage: $(call ipath,tool[,version])
Example: (Assuming ITOOLS is ../..)
    $(call ipath,plm80,3.1)
returns
    ../../itools/plm80/3.1
Example:
    $(call ipath,plm80.lib)
returns
    ../../itools/plm80.lib
```

• ifile - returns the full path to the isis tool. As with ipath version can be omitted

```
Usage: $(call ifile,tool[,version])
Example: (Assuming ITOOLS is ../..)
    $(call ifile,link,2.1)
returns
    ../../itools/link/2.1/link
```

• notlast - returns all but the last item in a list

```
Usage: $(call notlast,list)
Example:
$(call notlast,1 2 3 4 5)
returns
1 2 3 4
```

• **mklist** - converts a space separated list into a comma separated list

```
Usage: $(call mklist,list)
```

```
Example:
$(call mklist,a b c)
returns
a.b.c
```

• **prog** - create a path to the program. If the version required matches the C port (cver) use it, otherwise emulate using the version in itools

```
Usage: $(call prog,progname,progver[,cver])
```

Predefined build rules

As with normal make usage a number of predefined rules are added by isis.mk and cpm.mk Several of these support the specific way I work but should not get in the way of other usage.

In particular there is additional support for master files which contain all source in a single file, with each sub file marked with a control L followed by the sub file name. This combined file makes it easier to modify groups of files as I decompile / disasemble them.

Additionally I use ngenpex, which is my enhanced version of the ISIS toolbox genpex utility. If PEXFILE is specified then the .ipx files are generated automatically as part of the plm build.

Implicit build rules (common)

There are currently only four common implicit build rules covering plm80, fort80 and asm80. The asm80 uses \$(IASM) to allow the .asm to be changed to avoid conflict e.g. with CP/M builds and the old plm80 compiler which generates hex files can be disabled to avoid ambiguity on plm compilations to CP/M .com files. The rules are

The | **\$(OBJ) \$(LST)** is used to auto create directories

Implicit build rules (isis.mk)

isis.mk adds four additional build rules. Adding support for asm48, asm86, plm86 and the experimental asmx tool. The rules are

```
(OBJ)/%.obj: %.asmx | $(OBJ) $(LST)

$(call asm80x,$@,$<)

$(OBJ)/%.hex: %.a48 | $(OBJ) $(LST)

$(call asm48,$@,$<)

$(OBJ)/%.o86: %.plm | $(OBJ) $(LST)

$(call plm86,$@,$<)

$(OBJ)/%.o86: %.asm | $(OBJ) $(LST)

$(call asm86,$@,$<)
```

Implicit build rules (cpm.mk)

cpm.mk adds seven additional build rules. Adding support for Digital Research MAC, RMAX , LINK, tools and .com, .spr and .prl files. The rules are

```
# asm rules
%.hex: %.asm
   $(MAC) $^
%.rel: %.asm
   $(RMAC) $^
# com from hex file
%.com: %.hex
   $(call abstool, $@, $^)
%.spr: %0.hex %1.hex
    genmod $^ $@ ~~ ported genmod tool
%.prl: %1.hex %0.hex
    genmod $^ $@ ~~~ reversed input args generates .prl
# com from intel abs file
%.com: %.abs
   $(call abstool, $@, $^)
# make the pair of files needed to generate a .spr/.prl file
%0.hex %1.hex: %.asm
   $(MAC) $^ $$+r ~~ undocumented $+r option biases org by 100h
   mv $*.hex $*1.hex
   $(MAC) $^
   mv $*.hex $*0.hex
```

.PHONY targets

The following .PHONY targets are defined in isis.mk

- **all::** the default rule. If a master file is detected it will make sure that the files are auto extracted. The main make file should also include a all:: rule.
- clean:: used to clean *.obj, *.abs, *.lst, *.ipx, *.lin, *.map, *.hex, *.bin, *.prn, *.sym, *.irl files.

If **\$(OBJ)**or **\$(LST)** are not set to the current directory they are deleted.

A clean:: rule can be added to the main makefile if required to delete additional files.

Note as toolbox contains a utility clean, the clean target noted here would normally clash. So in this case the makefiles generate a file Clean which does not clash as normal gnu make is case sensitive. However if the case insensitive version of gnu make is used the toolbox makefiles will fail.

• **distclean::** - in addition to the files deleted by clean::, this rule deletes the \$(TARGETS) files and any .deps directory.

If a master file is used all non protected files are deleted. See also **PROTECT** variable.

- rebuild: runs targets distclean followed by the all target
- fullverify: runs rebuild followed by verify
- verify: verifies the \$(TARGETS) files with those of the same name in the \$(REF) directory.

If **NOVERIFY** is set to T then this target is not generated, however one can be included in the main makefile.

If **NOVERIFY** is set to a file list, then these files are skipped during verify

Note to help with automated clean up the target .DELETE_ON_ERROR: is defined.

Unix type tools

To make make work more consistently, a number of unix like tools are provided in the unix directory. These tools do not need the file names to use windows directory separators. The tools are

```
bash
            - used to allow bash control shell scripting
            - extract basename from filename
            - concatenate files cf. windows copy /B /Y file+file... file
            - compare files cf. windows fc /b file1 file2
ср
            - copy file cf. windows copy /B /Y file file
            - show the date more powerful than the windows date/time functions
date
            - echo command line arguments
echo
٦s
            - list files cf. windows dir
mkdir
            - make directory
            - move file cf. windows move
            - remove files/directories cf. windows rm and rmdir
            - set timestamp on a file
touch
            - as per the unix tr command
Note except for bash, all the tools are hardlinks to busybox64u
```

Examples

The isis tools build tree contains multiple examples of makefiles using isis.mk, however the following are fragments with commentary to help the reader better understand how to write their own makefiles. Commentary preceded by ~~

lib_2.1 makefile

```
# path to root of build tree
                                   ~~ Points to top of build tree
ITOOLS ?= ../..
TARGETS := lib
                                   ~~ what we are building
                                   ~~ mandatory variable as lib uses ngenpex
PEXFILE:=lib.pex
include $(ITOOLS)/tools/isis.mk
# build options
LOCATEFLAGS:=SYMBOLS LINES
                                  ~~ map file will show local symbols & debug info
PLMFLAGS:=DEBUG
                                   ~~ generate the debug info
LINKFLAGS:=
objs = lib.obj lib1.obj isis1.obj isisa.obj isis2.obj lib3.obj lib4.obj
~~ objs lists the object files needed. Generated using the implicit plm rule
all::
    $(MAKE) $(TARGETS)
                                    ~~ mandatory default rule, builds lib
                                    ~~ note ::
                                    ~~ using the separate $(MAKE) line make sure that
                                    ~~ auto extracted files are handled correctly
lib: lib.rel
                                    ~~ how lib is built from a reloc file
    $(call locate,$@,$^,code(3680H) name(lib) stacksize(90) purge)
    ~~ cf. $(call locate, target, relocfile[, options])
    ~~ here target = $@ = lib
    ~~ relocfile = $^ = lib.rel
           options = code(3680H) name(lib) stacksize(90) purge
    .INTERMEDIATE: lib.rel
                                        ~~ the reloc file will be deleted after use
    lib.rel: $(objs)
                                        ~~ how the reloc file is built
        $(call link, $@, $^ $(plm80.lib))
    ~~ cf. $(call link,relocfile,objects[,options])
    ~~ here relocfile = $@ = lib.rel
              objects = $^ $(plm80.lib) = lib.obj lib1.obj isis1.obj isisa.obj
                                              isis2.obj lib3.obj lib4.obj
                                              ../../itools/plm80.lib/plm80.lib
            i.e. $(objs) + plm80.lib from the itools directory
    ~~ options are not used
```

Part of tex makefile

```
ITOOLS ?= ../..
REF=ref
TARGETS=tex10.com tex12.com tex21.com tex21a.com
PROTECT = build.ninja tex10.patch tex12.patch tex21.patch ~~ avoid clean/distclean from
removing patch files
include $(ITOOLS)/tools/isis.mk
PLMFLAGS=code optimize
ASMFLAGS=
all::
   $(MAKE) $(TARGETS)
                                      ~~ for consistency, but could be all:: $(TARGETS)
with no rule in this case
%.com: %.abs %.patch
                                      ~~ generic rule to make .com from the relocatable &
a patch file
    $(ITOOLS)/tools/obj2bin $^ $@
tex21a.patch:
                                     ~~ tex21a.com doesn't need a patch, so generate a
dummy one on the fly
   @echo "; not needed" >$@
# intermediate files
                                       ~~ clean up of transient files
.INTERMEDIATE: $(TARGETS:.com=.rel) $(TARGETS:.com=.abs) tex21a.patch
STACK=100
                                       ~~ default is 100 byte stack
tex10.abs: STACK=60
                                       ~~ override for tex10.com as it only has 60 bytes
%.abs: %.rel
                                       ~~ user defined rule to create absolute OMF file
located at 100h for CP/M
    $(call locate,$@,$^,code(100h) stacksize($(STACK)) purge)
tex10.rel: tex10.obj x0100.obj
                                    ~~ the rules for each relocatable
   $(call link,$@,$^ $(plm80.lib))
```

Partial makefile from plm80_4.0

```
# force shared folder to be on isis drive :f3:
export ISIS_F3 := $(SHARED)/ ~~ the .ipx files are in :f3: & :f2:
export ISIS_F2 := $(SRC)/ ~~ make sure the directories are mapped explicitly
PURGE := purge
                            ~~ if debug versions are required
TARGETS = plm80 plm80.ov0 plm80.ov1 plm80.ov2 plm80.ov3 plm80.ov4 plm80.ov5 plm80.ov6
LOCATEFLAGS:=SYMBOLS PUBLICS
PLMFLAGS:=
ASMFLAGS:=
objs = main.obj plma.obj plmb.obj memchk.obj movmem.obj fill.obj plmc.obj\
# the following require plm v3.1 ~~ certain objects require plm80 v3.1
$(call objdir,plm1b.obj plm2b.obj plm2g.obj): PLM80=3.1
~~ objdir used here. could have used addprefix $(OBJ)/
# add the extra place to look for source
vpath %.plm $(SHARED) ~~ make sure implicit rules know to look in shared folder
vpath %.asm $(SHARED)
# force make to reinspect extracted source files
~~ for complex build directory structures make sometimes misses the
~~ dependencies on the auto extracted files. Whilst creating a dependency on
~~ all source files would work in this case using $(MAKE) $(TARGETS) is simpler
all::
    $(MAKE) $(TARGETS)
# extra rule for clean
                               ~~ extra rule over the default clean
clean::
    -rm -f $(SHARED)/*.ipx
```

Partial asm80_4.1 makefile

```
# path to root of build tree
ITOOLS ?=../..
# path to build directories
SRC:=src
LST:=1st
OBJ:=obj
PEXFILE:=$(SRC)/asm80.pex
include $(ITOOLS)/tools/isis.mk
# override default tools
PLM80 = 3.1
                             ~~ asm80 built using plm v3.1
export ISIS_F3 = \$(SRC)
                            ~~ include directory is :F3: so explicity define it
TARGETS := asm80 asm80.ov0 asm80.ov1 asm80.ov2 asm80.ov3 asm80.ov4 asm80.ov5 asxref
~~ here make does need to be re-invoked as the complex auto generated files
~~ are not detected otherwise
# this forces make to reinspect the *.plx files
all::
   $(MAKE) $(TARGETS)
~~ simple rule to create executables & overlays in the current directory
~~ from relocatable versions in the $(OBJ) directory
## build rules to make the program and overlays
# Symbols for overlays 0,1,2 and 3 are used in the build of asm80 so the apps are created by
purging the symbols
%: $(OBJ)/%; $(call rm-symbols,$@,$<)
~~ the build of asm80 has a number of files that build differently
~~ based on conditional compilation
~~ rather than list the mapping explicitly these rules generate
~~ intermediate plm files with a suffix of s, m, n, or b from the
~~ master *.plx files. These are then compiled
~~ here $(PLMPP) is used to pre-process the files
# these are special build rules to process the plx files
$(OBJ)/%m.obj: $(SRC)/%.plx
    $(PLMPP) -SMACRO -o $(SRC)/$*m.plm $<
    $(call plm80, $@, $(SRC) / $*m.plm)
$(OBJ)/%n.obj: $(SRC)/%.plx
```

```
$(PLMPP) -0 $(SRC)/$*n.plm $<

$(call plm80,$@,$(SRC)/$*n.plm)

$(OBJ)/%s.obj: $(SRC)/%.plx

$(PLMPP) -sSMALL -0 $(SRC)/$*s.plm $<

$(call plm80,$@,$(SRC)/$*s.plm)

$(OBJ)/%b.obj: $(SRC)/%.plx

$(PLMPP) -sBIG -0 $(SRC)/$*b.plm $<

$(call plm80,$@,$(SRC)/$*b.plm)
```

Example makefile for building CP/M 2.2 using Intel and Digital Research tools

```
# path to root of build tree
ITOOLS ?= ..\..
TARGETS = pip.com ed.com load.com stat.com submit.com dump.com sysgen.com \
       ddt.com xsub.com movcpm.com asm.com
REF=ref
# as we mix Intel and CPM assemblers use a80 suffix for Intel assembler
# don't include the OLD plm81/plm82 compiler to avoid plm->hex->com build
NOOLDPLM=T
include $(ITOOLS)/tools/cpm.mk
# default interface for CPM
CPMINT = os5trint.obj
# special case build rules
ed.obj stat.obj submit.obj: PLM80=3.1
ed.abs: STACK=STACKSIZE(80)
load.abs stat.abs submit.abs: CPMINT = ostrint.obj
.PHONY: all
%.abs: %.obj | interface
                                ~~ plm code uses one of two CPM interfaces
    $(call link,$*.irl,$^ $(CPMINT) $(plm80.lib))
    $(call locate,$@,$*.irl,CODE(100h) $(STACK) purge)
    rm $*.irl
%.bin: %.hex
    $(call abstool, $@, $^)
    $(MAKE) $(TARGETS)
interface: ostrint.obj os5trint.obj
movcpm.bin: cpmove.bin os1boot.arel cpm.spr
```

```
mkMovcpm $^ $@
                                             ~~ special tool to create movcpm
movcpm.com: movcpm.bin
                                 # apply patch file
    $(call abstool, $@, $^)
cpm0.hex: os2ccp0.hex os3bdos0.hex os4bios0.hex
    wcat -o $@ $^
cpm1.hex: os2ccp1.hex os3bdos1.hex os4bios1.hex
    wcat -o $@ $^
asm.com: as0com.hex as1io.hex as2scan.hex as3sym.hex as4sear.hex as5oper.hex as6main.hex
    $(call abstool, $@, $^)
ed.com: ed.abs ed20pat.hex
    $(call abstool, $@, $^)
# join the two ddt files based at 0
ddt0.hex: ddt1asm0.hex ddt2mon0.hex
    wcat -o $@ $^
# repeat join for the files based at 100h
ddt1.hex: ddt1asm1.hex ddt2mon1.hex
    wcat -o $@ $^
ddt.com: ddt.spr ddt0mov.hex
    $(call abstool, $@, $^)
xsub.com: xsub1.spr xsub0.hex
    $(call abstool, $@, $^)
clean::
```

Example makefile for testing files

```
# path to root of build tree

ITOOLS ?= ..

PLMOPT := DEBUG OPTIMIZE
ASMOPT :=
LOCATEOPT:= PUBLICS SYMBOLS
include $(ITOOLS)/tools/isis.mk

~~ method of compiling with the toolset specified on the command line
 ~~ e.g. make v31 file.obj - would set tools to v3.1 and then compile the file

# on command line if you don't want plm80 v4.0

# use make v31 target or make v30 target
```

```
.PHONY: all V31 V30
all::
    @echo usage: make [V30^|V31] target ..."
V31:
    $(eval PLM80=3.1)
                               ~~ set the toolset
    @echo plm80 V3.1 selected ~~ confirm to user
V30:
     (eval plm80=3.0)
    @echo plm80 v3.0 selected
~~ simple rule to generate an ISIS application based on a single object file
%: %.obj
     $(call link, $*.rel, $^ $(system.lib) $(plm80.lib))
    $(call locate,$@,$*.rel,purge)
    @rm $*.rel
                                        ~~ can't use .INTERMEDIATE so rm manually
~~ simple rule to generate a cp/m application based on a single object file
%.com: %.obj
     $(call link, $*.rel, $^ $(plm80.lib))
    $(call locate, $*.abs, $*.rel, CODE(100h) purge)
                                         ~~ can't use .INTERMEDIATE so rm manually
     $(ITOOLS)/tools/obj2bin $@ $*.abs
    @rm $*.abs
                                         ~~ can't use .INTERMEDIATE so rm manually
```

Change log

14-Sep-2025

Revised cp/m v2.2 example.

10-Sep-2025

Major update to reflect addition of cpm.mk and the refactoring of elements of isis.mk into a shared common.mk file

14-Nov-2023

Updated to reflect recent changes

26-Nov-2020

Changed LIB, LINK, LOCATE macros to LIB80, LINK80, LOCATE80

21-Oct-2020

Converted all makefiles to use ITOOLS and removed ROOT. Isis.mk exports _ITOOLS for external applications to get the root directory of the tools when ITOOLS isn't defined.

13-Sep-2020

• Added notes on the unix tools

11-Sep-2020

- Updated the use of ASM80X, to use a more limited wrapper for Intel asm80 files. This version only supports the long variable names.
- **ipath** and **ifile** updated to reflect restructuring of the itools directory tree.
- Modified partial tex makefile to reflect recent changes.
- Noted how toolbox handles the production of a file called clean. which clashes with the normal clean target.
- Added program invocation macros OBJBIN, HEXOBJ, PLM81 & PLM82.

3-Sep-2020

- Minor updates to include ITOOLS usage, add additional implicit rules and miscellaneous small changes
- Moved changelog to end of document

24-Oct-2019

• Modified to take account of changes to support parallel builds and combined obj2bin and patch

7-Jun-2018

Added support for asmx (experimental asm80 wrapper) and asm48

3-Dec-2017 & 17-Dec-2017

- Cleaned up formatting
- Added TOC & internal links

17-May-2017 & 18-May-2017

- refined NOVERIFY. See below
- standardised on packed files having suffix _all.src

8-May-2017

- isis.mk no longer uses ISISTOOLS to determine the version of the tools to use. Instead the version number of a specific tool can be specified.
- A consequence of the above change is that the variable REF must be explicitly defined and V30, V31 and V40 are no longer defined. Also ASM is no longer used and the PLM80, LIB, LINK, LOCATE variables are used differently.
- Renamed macros plm and asm to plm80 and asm80 respectively in anticipation of supporting plm86 and asm86 at a later date.
- Added macro for fort80 and a default rule for file.f to file.obj

- Simple variables have been defined to reference the system and plm80 libs.
- Macros have been added to generate paths to the isis tools see ipath and ifile in the documentation below.
- Changed link listing file to have .lin extension as .lnk was treated as shortcut in windows

Updated by Mark Ogden 10-Sep-2025