



# Artificial Intelligence

Computer Science, CS541 - A

**Jonggi Hong**

# Announcements

- HW #2: Logic
  - Has been released! Due 11:59 pm, Tuesday, March 7.
- Let me know if you cannot see slides at the beginning of each class.



# Recap

Uninformed search

# Propositional Logic Syntax

- Syntax: what you are allowed to write
  - for (thing t=fizz; t==fuzz; t++) { ... }
  - “Colorless green ideas sleep furiously.”
- Sentences (wffs: well formed formulas)
  - true and false are sentences.
  - Propositional variables are sentences: P, Q, R, Z
  - If  $\varphi$  and  $\psi$  are sentences, then so are
    - $(\varphi)$ ,  $\neg \varphi$ ,  $\varphi \vee \psi$ ,  $\varphi \wedge \psi$ ,  $\varphi \rightarrow \psi$ ,  $\varphi \leftrightarrow \psi$
  - Nothing else is a sentence.

# Semantic Rules

- $\text{holds}(\underline{\text{true}}, i)$  for all  $i$
- $\text{fails}(\underline{\text{false}}, i)$  for all  $i$
- $\text{holds}(\neg\varphi, i)$  if and only if  $\text{fails}(\varphi, i)$
- $\text{holds}(\varphi \wedge \psi, i)$  iff  $\text{holds}(\varphi, i)$  and  $\text{holds}(\psi, i)$
- $\text{holds}(\varphi \vee \psi, i)$  iff  $\text{holds}(\varphi, i)$  or  $\text{holds}(\psi, i)$
- $\text{holds}(P, i)$  iff  $i(P) = \mathbf{t}$
- $\text{fails}(P, i)$  iff  $i(P) = \mathbf{f}$

negation

conjunction

disjunction



# Some Important Shorthand

- $\varphi \rightarrow \psi \equiv \neg \varphi \vee \psi$  (conditional, implication)
  - Implication: antecedent  $\rightarrow$  consequent
- $\varphi \leftrightarrow \psi \equiv (\varphi \rightarrow \psi) \wedge (\psi \rightarrow \varphi)$  (biconditional, equivalence)

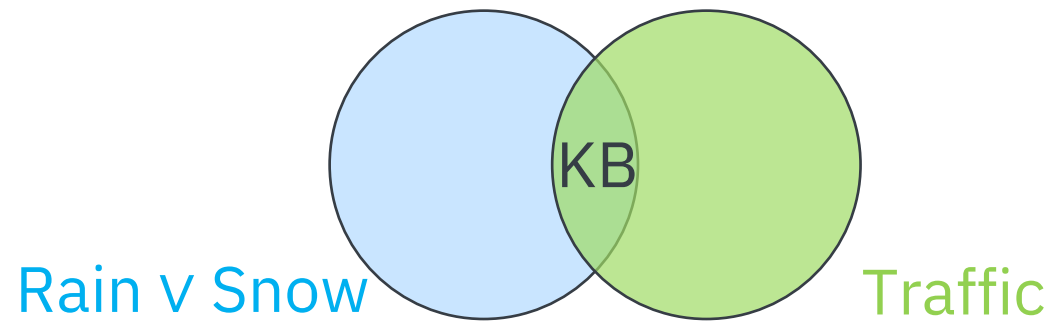
P	Q	$\neg P$	$P \wedge Q$	$P \vee Q$	$P \rightarrow Q$	$Q \rightarrow P$	$P \leftrightarrow Q$
<b>f</b>	<b>f</b>	<b>t</b>	<b>f</b>	<b>f</b>	<b>t</b>	<b>t</b>	<b>t</b>
<b>f</b>	<b>t</b>	<b>t</b>	<b>f</b>	<b>t</b>	<b>t</b>	<b>f</b>	<b>f</b>
<b>t</b>	<b>f</b>	<b>f</b>	<b>f</b>	<b>t</b>	<b>f</b>	<b>t</b>	<b>f</b>
<b>t</b>	<b>t</b>	<b>f</b>	<b>t</b>	<b>t</b>	<b>t</b>	<b>t</b>	<b>t</b>

Note that implication is not “causality”, if P is **f** then  $P \rightarrow Q$  is **t**.

# Knowledge Base

- A **knowledge base** (KB) is a set of sentences representing their conjunction/intersection.
- Intuition
  - KB specifies constraints on the world. KB represents the set of interpretations that satisfies those constraints.

Let  $KB = \{Rain \vee Snow, Traffic\}$



# Entailment

A knowledge base (KB) **entails** a sentence  $S$  iff every interpretation that makes KB true also makes  $S$  true.

- **Intuition**

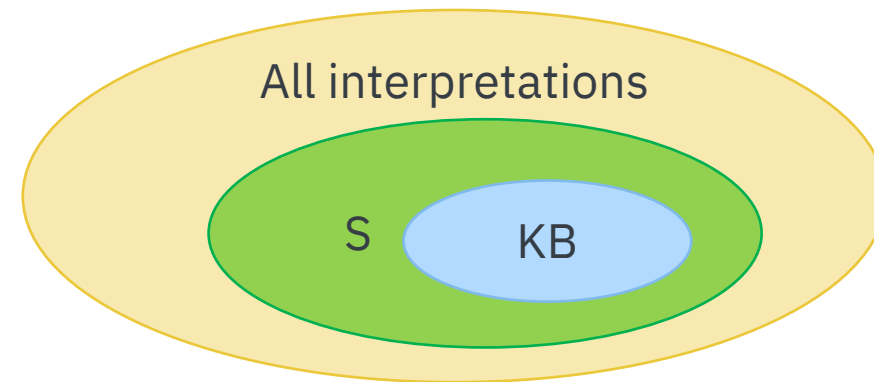
- The sentence adds no information/constraints (it was already known)

- **Entailment**

- KB entails  $S$  (written  $KB \models S$ )

- **Example**

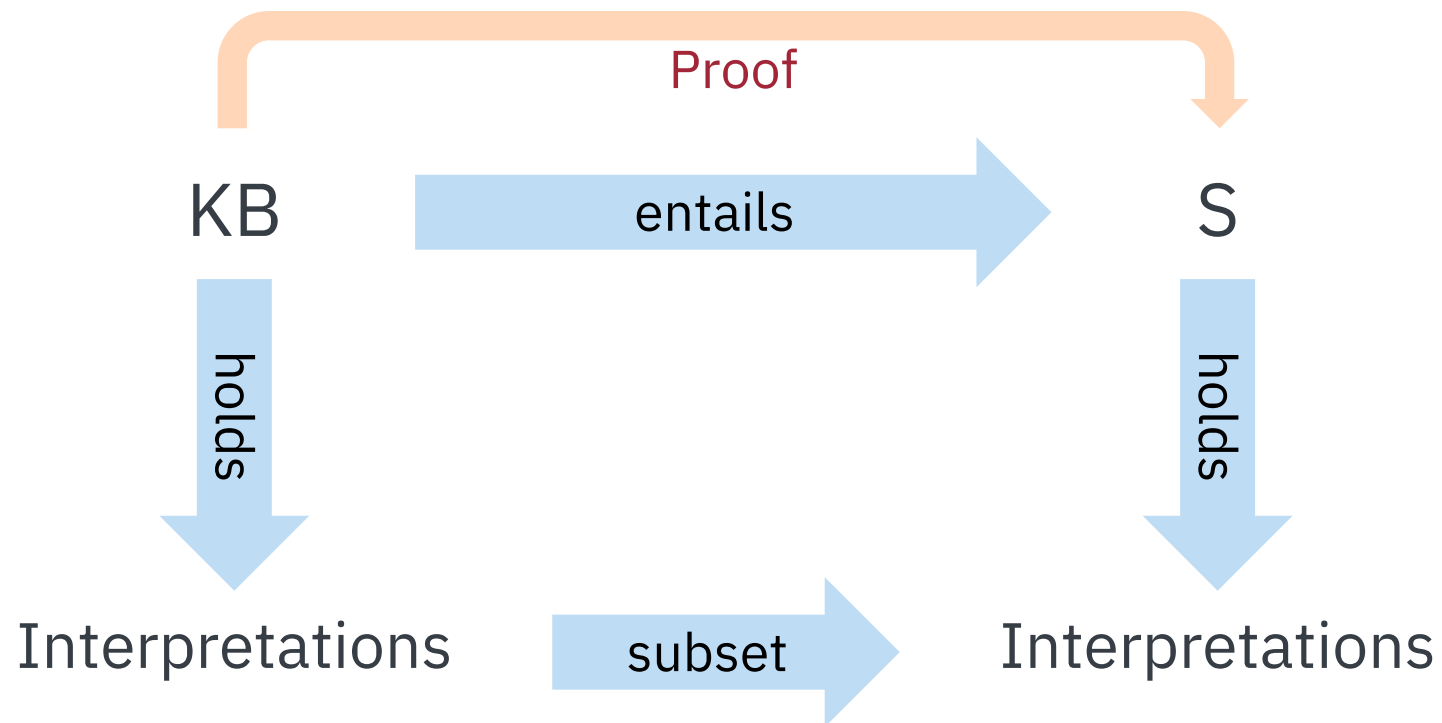
- $Rain \wedge Snow \models Snow$





# Entailment and Proof

A **proof** is a way to test whether a KB entails a sentence, without enumerating all possible interpretations.



# Contradiction

- **Intuition**

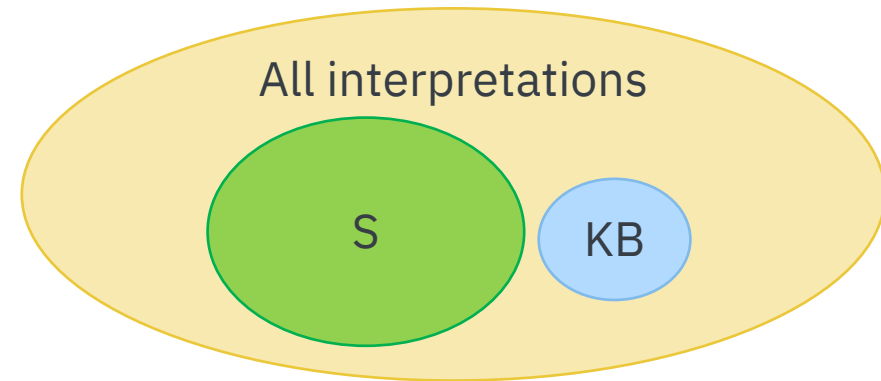
- The sentence contradicts what we know (captured in KB)

- **Contradiction**

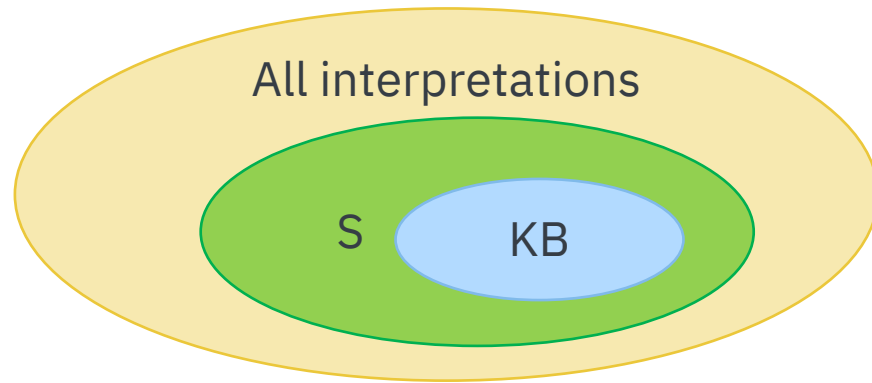
- KB contradicts  $f$  iff  $M(KB) \cap M(S) = \emptyset$

- **Example**

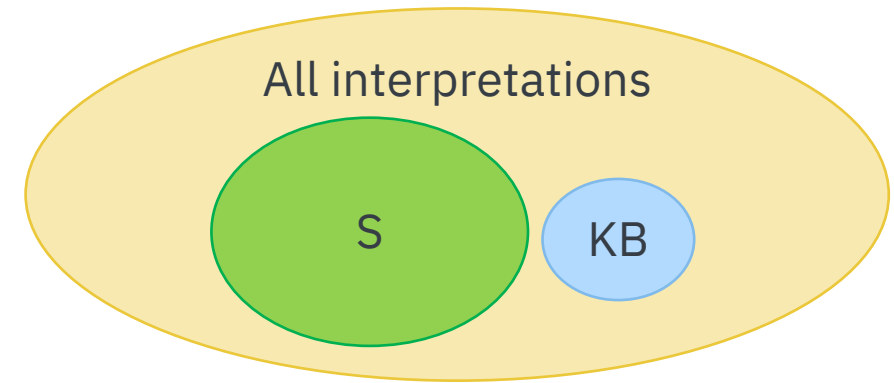
- $\text{Rain} \wedge \text{Snow}$  contradicts  $\neg \text{Snow}$



# Entailment and Contradiction



Entailment



Contradiction

KB contradicts S iff KB entails  $\neg S$ .

# Proof

- If inference rules are **sound**, then any  $S$  you can prove from  $KB$  is entailed by  $KB$ .
  - $KB \vdash S \rightarrow KB \models S$
- If inference rules are **complete**, then any  $S$  that is entailed by  $KB$  can be proved from  $KB$ .
  - $KB \models S \rightarrow KB \vdash S$

# Natural Deduction

- Example of making an inference
  - It is raining. (Rain)
  - If it is raining, then it is wet. ( $\text{Rain} \rightarrow \text{Wet}$ )
  - Therefore, it is wet. (Wet)

$$\frac{\text{Rain} \quad \text{Rain} \rightarrow \text{Wet}}{\text{Wet}}$$

*(Modus ponens rule)*

# Natural Deduction

- Some inference rules

$$\frac{\alpha \rightarrow \beta \quad \alpha}{\beta}$$

Modus  
ponens

$$\frac{\alpha \rightarrow \beta \quad \neg \beta}{\neg \alpha}$$

Modus  
tolens

$$\frac{\alpha \quad \beta}{\alpha \wedge \beta}$$

And-  
introduction

$$\frac{\alpha \wedge \beta}{\alpha}$$

And-  
elimination

# Natural Deduction Example

Step	Formula	Derivation
1	$P \wedge Q$	Given
2	$P \rightarrow R$	Given
3	$(Q \wedge R) \rightarrow S$	Given
4	$P$	1 And-Elim
5	$R$	4, 2 Modus Ponens
6	$Q$	1 And-Elim
7	$Q \wedge R$	5, 6 And-Intro
8	<b>S</b>	7, 3 Modus Ponens

# Proof Systems

- There are many natural deduction (ND) systems.
  - They are typically “proof checkers”.
  - The ND systems can be complete and sound with propositional logic.
- Natural deduction uses lots of inference rules which introduces a large branching factor in the search for a proof.
- In general, you need to do “proof by cases” which introduces even more branching.

Prove R	
1	$P \vee Q$
2	$Q \rightarrow R$
3	$P \rightarrow R$



# Propositional Resolution

- Resolution rule

$$\frac{\alpha \vee \beta \quad \neg \beta \vee \gamma}{\alpha \vee \gamma}$$

- A single inference rule is a sound and complete proof system.
- Requires all sentences to be converted to **conjunctive normal form**.

# Converting to CNF

1. Eliminate arrows (implications) using definitions.
2. Drive in negations using De Morgan's Laws.

$$\neg (\varphi \vee \psi) \equiv \neg \varphi \wedge \neg \psi$$

$$\neg (\varphi \wedge \psi) \equiv \neg \varphi \vee \neg \psi$$

3. Distribute **or** over **and**.

$$A \vee (B \wedge C) \equiv (A \vee B) \wedge (A \vee C)$$

Every sentence can be converted to CNF, but it may grow exponentially in size.

# Propositional Resolution

## ■ Resolution rule

$$\frac{\alpha \vee \beta \quad \neg \beta \vee \gamma}{\alpha \vee \gamma}$$

## ■ Resolution refutation

- Convert all sentences to CNF.
- Negate the desired conclusion (converted to CNF).
- Apply resolution rule until either
  - Derive false (a contradiction)
  - Can't apply any more

# Quiz

- What do we get with the resolution rule?

$$\frac{A \vee B \vee C \quad A \vee \neg B \vee \neg C}{\text{True}}$$

*The two sentences do not add any information.*

# Propositional Resolution Example

## Prove R

1	$P \vee Q$
2	$Q \rightarrow R$
3	$P \rightarrow R$

$\text{false} \vee R$
$\neg R \vee \text{false}$
<hr/>
$\text{false} \vee \text{false}$

Step	Formula	Derivation
1	$P \vee Q$	Given
2	$\neg P \vee R$	Given
3	$\neg Q \vee R$	Given
4	$\neg R$	Negated conclusion
5	$Q \vee R$	1, 2
6	$\neg P$	2, 4
7	$\neg Q$	3, 4
8	$R$	5, 7
9	$\bullet$	4, 8

# First-Order Logic

# First-Order Logic (FOL)

- **Variables** refer to things in the world.
- You can **quantify** over the variables.
  - You can make sentences talking about all of them or some of them without having to name them explicitly.

# Semantics of Quantifiers

- Extend an interpretation  $I$  to bind variable  $x$  to element  $a \in U$ :  $I_{x/a}$ 
  - $\text{holds}(\forall x.\Phi, I)$  iff  $\text{holds}(\Phi, I_{x/a})$  for all  $a \in U$
  - $\text{holds}(\exists x.\Phi, I)$  iff  $\text{holds}(\Phi, I_{x/a})$  for some  $a \in U$
- Quantifier applies to formula to right until an enclosing right parenthesis.

$$(\forall x. P(x) \vee Q(x)) \vee \exists x. R(x) \rightarrow Q(x)$$



# Writing FOL

1. Cats are mammals. [Cat<sup>1</sup>, Mammal<sup>1</sup>]

- $\forall x. \text{Cat}(x) \rightarrow \text{Mammal}(x)$

2. Jane is a tall surveyor. [Tall<sup>1</sup>, Surveyor<sup>1</sup>, Jane]

- $\text{Tall}(\text{Jane}) \wedge \text{Surveyor}(\text{Jane})$

3. A nephew is a sibling's son. [Nephew<sup>2</sup>, Sibling<sup>2</sup>, Son<sup>2</sup>]

- $\forall xy. [\text{Nephew}(x,y) \leftrightarrow \exists z. [\text{Sibling}(y,z) \wedge \text{Son}(x,z)]]$

4. A maternal grandmother is a mother's mother. [functions: mgm, mother-of]

- $\forall xy. x=\text{mgm}(y) \rightarrow \exists z. x=\text{mother-of}(z) \wedge z=\text{mother-of}(y)$



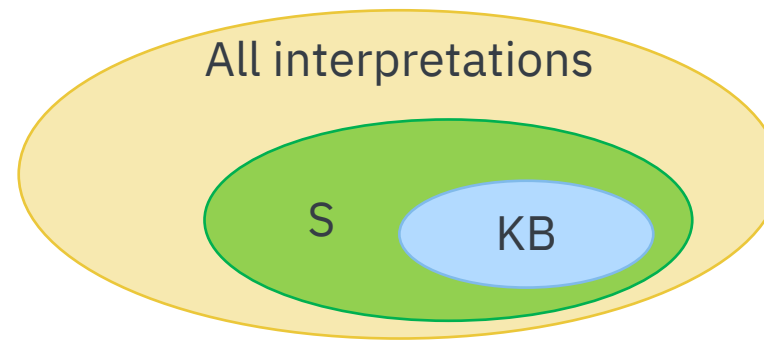
# Logic

Chapter 7

# Entailment in First-Order Logic

KB entails S

- **For every interpretation I, if KB holds in I, then S holds in I.**



- Computing entailment is impossible in general because there are infinitely many possible interpretations.
- Even computing holds is impossible for interpretations with infinite universes.

# Intended Interpretations

KB:  $(\forall x. \text{Circle}(x) \rightarrow \text{Oval}(x)) \wedge (\forall x. \text{Square}(x) \rightarrow \neg \text{Oval}(x))$

S:  $\forall x. \text{Square}(x) \rightarrow \neg \text{Oval}(x)$

- We know  $\text{holds}(\text{KB}, I)$ .
- We wonder whether  $\text{holds}(S, I)$ .
- We could ask “Does KB entail S?”
- Or we could just try to check whether  $\text{holds}(S, I)$

- $I(\text{Fred}) = \triangle$
- $I(\text{Above}) = \{ \langle \blacksquare, \triangle \rangle, \langle \bullet, \bullet \rangle \}$
- $I(\text{Circle}) = \{ \langle \bullet \rangle \}$
- $I(\text{Oval}) = \{ \langle \bullet \rangle, \langle \bullet \rangle \}$
- $I(\text{hat}) = \{ \langle \triangle, \blacksquare \rangle, \langle \bullet, \bullet \rangle, \langle \blacksquare, \blacksquare \rangle, \langle \bullet, \bullet \rangle \}$
- $I(\text{Square}) = \{ \langle \triangle \rangle \}$

# An Infinite Interpretation

KB:  $(\forall x. \text{Circle}(x) \rightarrow \text{Oval}(x)) \wedge (\forall x. \text{Square}(x) \rightarrow \neg \text{Oval}(x))$

S:  $\forall x. \text{Square}(x) \rightarrow \neg \text{Oval}(x)$

- Does KB hold in  $I_1$ ?
  - Yes, but can't verify by enumerating U.
- S also holds in  $I_1$ .
  - Yes, but can't verify by enumerating U.

- $U_1 = \{1, 2, 3, \dots\}$
- $I_1(\text{Circle}) = \{<4, 8, 12, 16, \dots>\}$
- $I_1(\text{Oval}) = \{2, 4, 6, 8, \dots\}$
- $I_1(\text{Square}) = \{1, 3, 5, 7, \dots\}$

# An Argument for Entailment

KB:  $(\forall x. \text{Circle}(x) \rightarrow \text{Oval}(x)) \wedge (\forall x. \text{Square}(x) \rightarrow \neg \text{Oval}(x))$

$S_1: \forall xy. (\text{Circle}(x) \wedge \text{Oval}(y) \wedge \neg \text{Circle}(y)) \rightarrow \text{Above}(x,y)$

- $I(\text{Fred}) = \triangle$
- $I(\text{Above}) = \{ \langle \blacksquare, \triangle \rangle, \langle \bullet, \bullet \rangle \}$
- $I(\text{Circle}) = \{ \langle \bullet \rangle \}$
- $I(\text{Oval}) = \{ \langle \bullet \rangle, \langle \bullet \rangle \}$
- $I(\text{hat}) = \{ \langle \triangle, \blacksquare \rangle, \langle \bullet, \bullet \rangle, \langle \blacksquare, \blacksquare \rangle, \langle \bullet, \bullet \rangle \}$
- $I(\text{Square}) = \{ \langle \triangle \rangle \}$
- $\text{holds}(\text{KB}, I)$
- $\text{holds}(S_1, I)$

- $U_1 = \{1, 2, 3, \dots\}$
- $I_1(\text{Circle}) = \{ \langle 4, 8, 12, 16, \dots \rangle \}$
- $I_1(\text{Oval}) = \{2, 4, 6, 8, \dots\}$
- $I_1(\text{Square}) = \{1, 3, 5, 7, \dots\}$
- $I_1(\text{Above}) = \{ \}$
- $\text{holds}(\text{KB}, I_1)$
- $\text{fails}(S_1, I_1)$

**KB doesn't entail  $S_1$ !**

# Proof and Entailment

- Entailment captures general notion of “follows from.”
- We can’t evaluate it directly by enumerating interpretations.
- So, we will do proofs.
- In FOL, if  $S$  is entailed by  $KB$ , then there is a finite proof of  $S$  from  $KB$ .

# Axiomatization

- What if we have a particular interpretation,  $I$ , in mind, and want to test whether  $\text{holds}(S, I)$ ?
  - Write down a set of sentences, called **axioms**, that will serve as our KB.
  - We would like KB to hold in  $I$ , and as few other interpretations as possible.
  - No matter what,
    - If  $\text{holds}(\text{KB}, I)$  and KB entails  $S$ , then  $\text{holds}(S, I)$ .
  - If your axioms are weak, it might be that
    - $\text{holds}(\text{KB}, I)$  and  $\text{holds}(S, I)$ , but
    - KB doesn't entail  $S$ .



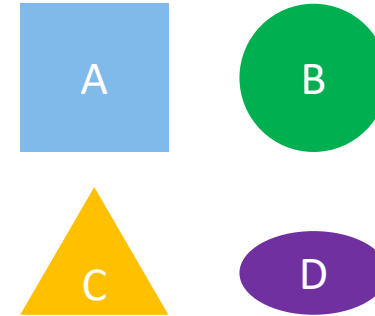
# Axiomatization Example

## KB<sub>2</sub>

- Above(A, C)
- Above(B, D)
- $\forall xy. \text{Above}(x,y) \rightarrow \text{hat}(y) = x$
- $\forall x. (\neg \exists y. \text{Above}(y,x)) \rightarrow \text{hat}(x) = x$

## S

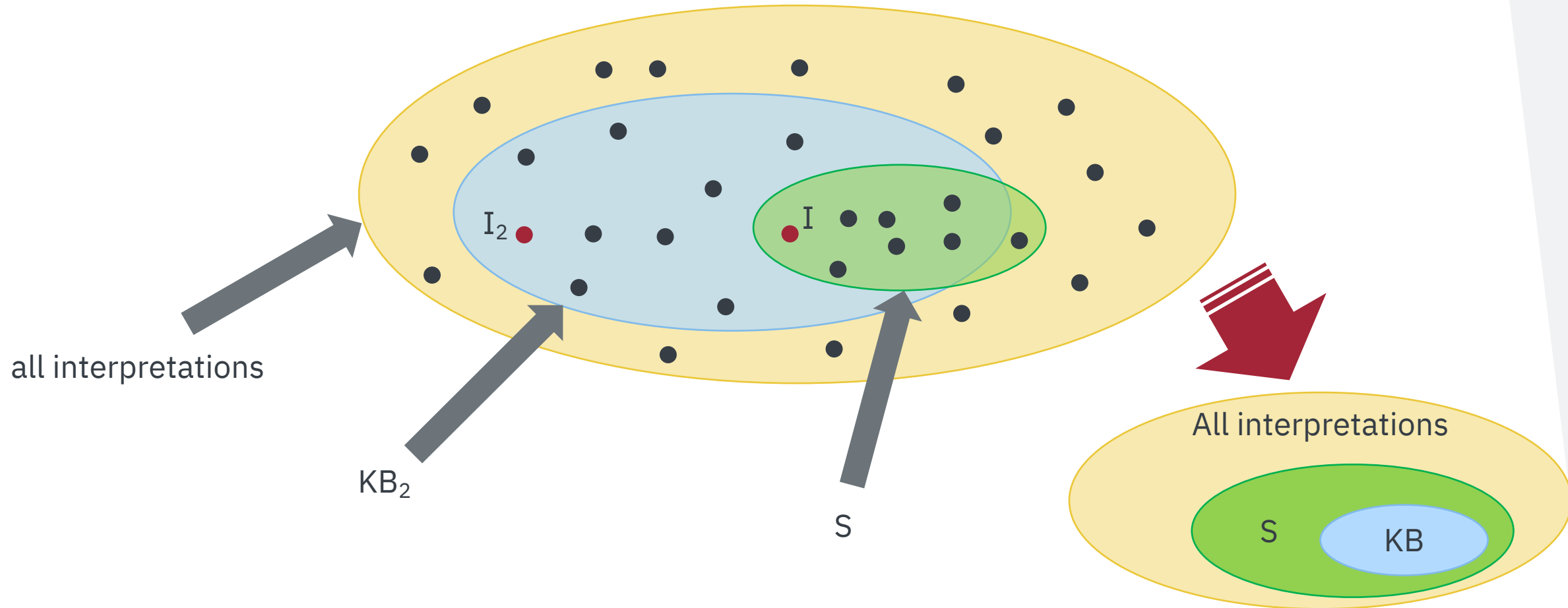
- $\text{hat}(A) = A$



- holds(KB<sub>2</sub>, I<sub>2</sub>)
- fails(S, I<sub>2</sub>)
- KB<sub>2</sub> doesn't entail S.

- $I_2(A) = \text{blue square}$
- $I_2(B) = \text{green circle}$
- $I_2(C) = \text{yellow triangle}$
- $I_2(D) = \text{purple oval}$
- $I_2(\text{Above}) = \{ \langle \text{blue square}, \text{yellow triangle} \rangle, \langle \text{green circle}, \text{purple oval} \rangle, \langle \text{yellow triangle}, \text{blue square} \rangle, \langle \text{purple oval}, \text{green circle} \rangle \}$
- $I_2(\text{hat}) = \{ \langle \text{yellow triangle}, \text{blue square} \rangle, \langle \text{purple oval}, \text{green circle} \rangle, \langle \text{green circle}, \text{purple oval} \rangle, \langle \text{blue square}, \text{yellow triangle} \rangle \}$

# KB<sub>2</sub> is a Weakling!



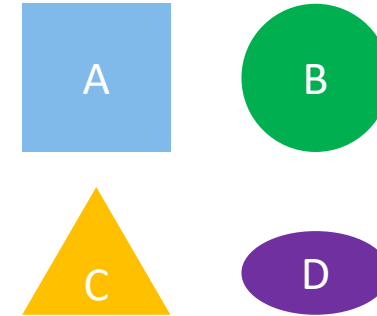
# Axiomatization Example: Another Try

## **KB<sub>3</sub>**

- Above(A, C)
- Above(B, D)
- $\forall xy. \text{Above}(x,y) \rightarrow \text{hat}(y) = x$
- $\forall x. (\neg \exists y. \text{Above}(y,x)) \rightarrow \text{hat}(x) = x$
- $\forall xy. \text{Above}(x,y) \rightarrow \neg \text{Above}(y,x)$

## **S**

- $\text{hat}(A) = A$



- fails(KB<sub>3</sub>, I<sub>2</sub>)
- holds(KB<sub>3</sub>, I<sub>3</sub>)
- fails(S, I<sub>3</sub>)
- KB<sub>3</sub> doesn't entail S.

- $I_3(A) = \blacksquare$
- $I_3(B) = \bullet$
- $I_3(C) = \blacktriangle$
- $I_3(D) = \bullet$
- $I_3(\text{Above}) = \{ \langle \blacksquare, \blacktriangle \rangle, \langle \bullet, \bullet \rangle, \langle \bullet, \blacksquare \rangle \}$
- $I_3(\text{hat}) = \{ \langle \blacktriangle, \blacksquare \rangle, \langle \bullet, \bullet \rangle, \langle \bullet, \bullet \rangle, \langle \blacksquare, \bullet \rangle \}$

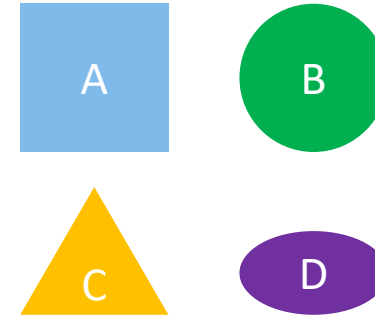
# Axiomatization Example: Another Try

## **KB<sub>4</sub>**

- Above(A, C)
- Above(B, D)
- $\neg\exists x. \text{Above}(x, A)$
- $\neg\exists x. \text{Above}(x, B)$
- $\forall xy. \text{Above}(x, y) \rightarrow \text{hat}(y) = x$
- $\forall x. (\neg\exists y. \text{Above}(y, x)) \rightarrow \text{hat}(x) = x$

## **S**

- $\text{hat}(A) = A$



- fails (KB<sub>4</sub>, I<sub>3</sub>)
- KB<sub>4</sub> entails S.

We will prove KB<sub>4</sub> entails S.

# First-Order Resolution

# First-Order Resolution

- Constants

- Uppercase letters

- Variables

- Lowercase letters

$$\forall x.P(x) \rightarrow Q(x)$$

$$P(A)$$

---

$$Q(A)$$

## Syllogism

All men are mortal.

Socrates is a man.

---

Socrates is mortal.

# First-Order Resolution

## 1. Convert to clausal form

$$\frac{\forall x. \neg P(x) \vee Q(x) \quad P(A)}{Q(A)}$$

$$\frac{\forall x. P(x) \rightarrow Q(x) \quad P(A)}{Q(A)}$$

## 2. Unification

Substitute A for x, still true

$$\frac{\neg P(A) \vee Q(A) \quad P(A)}{Q(A)}$$

## 3. Propositional resolution

# Clausal Form

- Like CNF in outer structure
- No quantifiers

$$\forall x. \exists y. P(x) \rightarrow R(x,y)$$



$$\neg P(x) \vee R(x, f(x))$$



# Converting to Clausal Form

## 1. Eliminate arrows

$$\alpha \leftrightarrow \beta \rightarrow (\alpha \rightarrow \beta) \wedge (\beta \rightarrow \alpha)$$

$$\alpha \rightarrow \beta \rightarrow \neg \alpha \vee \beta$$

## 2. Drive in negation

$$\neg (\alpha \vee \beta) \rightarrow \neg \alpha \wedge \neg \beta$$

$$\neg (\alpha \wedge \beta) \rightarrow \neg \alpha \vee \neg \beta$$

$$\neg \neg \alpha \rightarrow \alpha$$

$$\neg \forall x. \alpha \rightarrow \exists x. \neg \alpha$$

$$\neg \exists x. \alpha \rightarrow \forall x. \neg \alpha$$

## 3. Rename variables apart

$$\forall x. \exists y. (\neg P(x) \vee \exists x. Q(x,y)) \rightarrow \forall x_1. \exists y_2. (\neg P(x_1) \vee \exists x_3. Q(x_3,y_2))$$

# Converting to Clausal Form

## 4. Skolemize

Substitute a new name for each existential variable

$$\exists x. P(x) \rightarrow P(\text{Fred})$$

$$\exists xy. R(x,y) \rightarrow R(\text{Thing1}, \text{Thing2})$$

$$\exists x. P(x) \wedge Q(x) \rightarrow P(\text{Fleep}) \wedge Q(\text{Fleep})$$

$$(\exists x. P(x)) \wedge (\exists x. Q(x)) \rightarrow P(\text{Frog}) \wedge Q(\text{Grog})$$

$$\exists y. \forall x. \text{Loves}(x,y) \rightarrow \forall x. \text{Loves}(x, \text{Englebert})$$

Substitute a new function of all universal vars in outer scopes

$$\forall x. \exists y. \text{Loves}(x,y) \rightarrow \forall x. \text{Loves}(x, \text{Beloved}(x))$$

$$\forall x. \exists y. \forall z. \exists w. P(x, y, z) \wedge R(y, z, w) \rightarrow P(x, f(x), z) \wedge R(f(x), z, g(x, z))$$

# Converting to Clausal Form

## 5. Drop universal quantifiers

$$\forall x. \text{Loves}(x, \text{Beloved}(x)) \rightarrow \text{Loves}(x, \text{Beloved}(x))$$

## 6. Distribute or over and; return clauses

$$P(z) \vee (Q(z, w) \wedge R(w, z)) \rightarrow \{\{P(z), Q(z, w)\}, \{P(z), R(w, z)\}\}$$

## 7. Rename the variables in each clause

$$\{\{P(z), Q(z, w)\}, \{P(z), R(w, z)\}\} \rightarrow \{\{P(z_1), Q(z_1, w_1)\}, \{P(z_2), R(w_2, z_2)\}\}$$

# Example: Converting to Clausal Form

- John owns a dog.

$$\exists x. D(x) \wedge O(J, x)$$

$$\rightarrow D(\text{Fido}) \wedge O(J, \text{Fido})$$

- Anyone who owns a dog is a lover-of-animals.

$$\forall x. (\exists y. D(y) \wedge O(x, y)) \rightarrow L(x)$$

$$\rightarrow \forall x. (\neg \exists y. D(y) \wedge O(x, y)) \vee L(x)$$

$$\rightarrow \forall x. \forall y. \neg(D(y) \wedge O(x, y)) \vee L(x)$$

$$\rightarrow \forall x. \forall y. \neg D(y) \vee \neg O(x, y) \vee L(x)$$

$$\rightarrow \neg D(y) \vee \neg O(x, y) \vee L(x)$$

# Example: Converting to Clausal Form

- Lovers-of-animals do not kill animals.

$$\forall x. L(x) \rightarrow (\forall y. A(y) \rightarrow \neg K(x, y))$$

$$\rightarrow \forall x. \neg L(x) \vee (\forall y. A(y) \rightarrow \neg K(x, y))$$

$$\rightarrow \forall x. \neg L(x) \vee (\forall y. \neg A(y) \vee \neg K(x, y))$$

$$\rightarrow \neg L(x) \vee \neg A(y) \vee \neg K(x, y)$$

- Either Jack killed Tuna or curiosity killed Tuna.

$$K(J, T) \vee K(C, T)$$

- Tuna is a cat.

$$C(T)$$

# Example: Converting to Clausal Form

- All cats are animals.

$$\forall x. C(x) \rightarrow A(x)$$

$$\rightarrow \forall x. \neg C(x) \vee A(x)$$

$$\rightarrow \neg C(x) \vee A(x)$$

# First-Order Resolution

## 1. Convert to Clausal Form

$$\frac{\forall x. \neg P(x) \vee Q(x)}{P(A)} \\ \hline Q(A)$$

$$\frac{\forall x. P(x) \rightarrow Q(x)}{P(A)} \\ \hline Q(A)$$

## 2. Unification

Substitute A for x, still true

$$\neg P(A) \vee Q(A) \\ \frac{P(A)}{Q(A)}$$

## 3. Propositional resolution

The key is ***finding the correct substitutions*** for the variables.

# Substitutions

- An atomic sentence (ex:  $P(x, f(y), B)$ )

Substitution  
instances

Substitution  
 $\{v_1/t_1, \dots, v_n/t_n\}$

Comment

---



# Substitutions

- An atomic sentence (ex:  $P(x, f(y), B)$ )

Substitution instances	Substitution $\{v_1/t_1, \dots, v_n/t_n\}$	Comment
$P(z, f(w), B)$	$\{x/z, y/w\}$	Alphabetic variant

# Substitutions

- An atomic sentence (ex:  $P(x, f(y), B)$ )

Substitution instances	Substitution $\{v_1/t_1, \dots, v_n/t_n\}$	Comment
$P(z, f(w), B)$	$\{x/z, y/w\}$	Alphabetic variant
$P(x, f(A), B)$	$\{y/A\}$	

# Substitutions

- An atomic sentence (ex:  $P(x, f(y), B)$ )

Substitution instances	Substitution $\{v_1/t_1, \dots, v_n/t_n\}$	Comment
$P(z, f(w), B)$	$\{x/z, y/w\}$	Alphabetic variant
$P(x, f(A), B)$	$\{y/A\}$	
$P(g(z), f(A), B)$	$\{x/g(z), y/A\}$	

# Substitutions

- An atomic sentence (ex:  $P(x, f(y), B)$ )

Substitution instances	Substitution $\{v_1/t_1, \dots, v_n/t_n\}$	Comment
$P(z, f(w), B)$	$\{x/z, y/w\}$	Alphabetic variant
$P(x, f(A), B)$	$\{y/A\}$	
$P(g(z), f(A), B)$	$\{x/g(z), y/A\}$	
$P(C, f(A), B)$	$\{x/C, y/A\}$	Ground instance

Applying a substitution:

- $P(x, f(y), B) \{y/A\} = P(x, f(A), B)$
- $P(x, f(y), B) \{y/A, x/y\} = P(A, f(A), B)$

# Unification

- Expressions  $\omega_1$  and  $\omega_2$  are unifiable iff there exists a substitution  $s$  such that  $\omega_1 s = \omega_2 s$ .
- Let  $\omega_1 = x$  and  $\omega_2 = y$ , the following are unifiers.

$s$	$\omega_1 s$	$\omega_2 s$
$\{y/w\}$	$x$	$x$
$\{x/y\}$	$y$	$y$
$\{x/f(f(A)), y/f(f(A))\}$	$f(f(A))$	$f(f(A))$
$\{x/A, y/A\}$	$A$	$A$

# Most General Unifier

$g$  is a **most general unifier (MGU)** of  $\omega_1$  and  $\omega_2$  iff for all unifiers  $s$ , there exists  $s'$  such that  $\omega_1 s = (\omega_1 g) s'$  and  $\omega_2 s = (\omega_2 g) s'$ .

$\omega_1$	$\omega_2$	MGU
$P(x)$	$P(A)$	$\{x/A\}$

# Most General Unifier

$g$  is a **most general unifier (MGU)** of  $\omega_1$  and  $\omega_2$  iff for all unifiers  $s$ , there exists  $s'$  such that  $\omega_1 s = (\omega_1 g) s'$  and  $\omega_2 s = (\omega_2 g) s'$ .

$\omega_1$	$\omega_2$	MGU
$P(x)$	$P(A)$	$\{x/A\}$
$P(f(x), y, g(x))$	$P(f(x), x, g(x))$	$\{y/x\}$ or $\{x/y\}$
$P(f(x), y, g(y))$	$P(f(x), z, g(x))$	$\{y/x, z/x\}$
$P(g(f(v)), g(u))$	$P(x, x)$	$\{x/g(f(v)), u/f(v)\}$

# Unification Algorithm

```
Unify (Expr x, Expr y, Subst s) {  
    if s = fail, return fail  
    else if x = y, return s  
    else if x is a variable, return unify-var(x, y, s)  
    else if y is a variable, return unify-var(y, x, s)  
    else if x is a predicate or function application,  
        if y has the same operator,  
            return unify(args(x), args(y), s)  
        else return fail  
    else // x and y have to be lists  
        return unify(rest(x), rest(y), unify(first(x), first(y), s))  
}
```



# Unify-var Subroutine

```
Unify-var(Variable var, Expr x, Subst s) {  
    if var is bound to val in s,  
        return unify (val, x, s)  
    else if x is bound to val in s,  
        return unify-var(var, val, s)  
    else if var occurs anywhere in (x s),  
        return fail  
    else  
        return add({var/x}, s)  
}
```

**What is MGU of  $P(x, B, B)$  and  $P(A, y, z)$ ?**

$\{x/A, y/B, z/B\}$

$\{x/A, y/A, z/A\}$

$\{x/B, y/A, z/A\}$

$\{P/x, x/y, z/y\}$

## What is MGU of $P(x, f(x))$ and $P(x, x)$

$\{x/P(f(x))\}$

$\{x/f(x)\}$

$\{P/f\}$

None of the above

# Some Examples

$g$  is a **most general unifier (MGU)** of  $\omega_1$  and  $\omega_2$  iff for all unifiers  $s$ , there exists  $s'$  such that  $\omega_1 s = (\omega_1 g) s'$  and  $\omega_2 s = (\omega_2 g) s'$ .

$\omega_1$	$\omega_2$	MGU
$P(x, B, B)$	$P(A, y, z)$	$\{x/A, y/B, z/B\}$
$P(x, f(x))$	$P(x, x)$	No MGU!

**15 min. break**



# Resolution with Variables

$$\text{MGU}(\varphi, \psi) = \theta$$

$$\theta = \{x/A\}$$

$$\frac{\alpha \vee \varphi \quad \neg \psi \vee \beta}{(\alpha \vee \beta) \theta}$$

$$\frac{\forall xy. P(x) \vee Q(x, y) \quad \forall z. \neg P(A) \vee R(B, z)}{(Q(x, y) \vee R(B, z)) \theta} \\ (Q(A, y) \vee R(B, z))$$

$$\frac{\forall xy. P(x) \vee Q(x, y) \quad \forall x. \neg P(A) \vee R(B, x)}{(Q(A, y) \vee R(B, A)) \theta} \\ (Q(A, y) \vee R(B, A))$$

# Resolution with Variables

$$\text{MGU}(\varphi, \psi) = \theta$$

$$\theta = \{x/A\}$$

$$\theta = \{x_1/A\}$$

$$\frac{\alpha \vee \varphi \quad \neg \psi \vee \beta}{(\alpha \vee \beta) \theta}$$

$$\frac{\begin{array}{l} \forall xy. P(x) \vee Q(x, y) \\ \forall z. \neg P(A) \vee R(B, z) \end{array}}{(Q(x, y) \vee R(B, z)) \theta} \\ (Q(A, y) \vee R(B, z))$$

$$\frac{\begin{array}{l} \forall xy. P(x_1) \vee Q(x_1, y_1) \\ \forall x. \neg P(A) \vee R(B, x_2) \end{array}}{(Q(x_1, y_1) \vee R(B, z_1)) \theta} \\ (Q(A, y_1) \vee R(B, z_1))$$

# Curiosity Killed the Cat

1             $D(\text{Fido})$             a

2             $O(J, \text{Fido})$             a

3     $\neg D(y) \vee \neg O(x, y) \vee L(x)$             b

4     $\neg L(x) \vee \neg A(y) \vee \neg K(x, y)$             c

5             $K(J, T) \vee K(C, T)$             d

6             $C(T)$             e

7             $\neg C(x) \vee A(x)$             f

8             $\neg K(C, T)$             Neg

9             $K(J, T)$             5, 8

10             $A(T)$             6, 7  $\{x/T\}$

11             $\neg L(J) \vee \neg A(T)$             4, 9  $\{x/J, y/T\}$

12             $\neg L(J)$             10, 11

13     $\neg D(y) \vee \neg O(J, y)$             3, 12  $\{x/J\}$

14             $\neg D(\text{Fido})$             13, 2  $\{y/\text{Fido}\}$

15            •            14, 1



# Proving validity

- How do we use resolution refutation to prove something is valid?
- Normally, we prove a sentence is entailed by the set of axioms.
- Valid sentences are entailed by the empty set of sentences.
- To prove validity by refutation, negate the sentence and try to derive contradiction.



# Proving Validity: Example

- Syllogism

$$(\forall x. P(x) \rightarrow Q(x)) \wedge P(A) \rightarrow Q(A)$$

- Negate and convert to clausal form

$$\neg ((\forall x. P(x) \rightarrow Q(x)) \wedge P(A) \rightarrow Q(A))$$

$$\neg(\neg(\forall x. \neg P(x) \vee Q(x)) \vee \neg P(A) \vee Q(A))$$

$$(\forall x. \neg P(x) \vee Q(x)) \wedge P(A) \wedge \neg Q(A)$$

$$(\neg P(x) \vee Q(x)) \wedge P(A) \wedge \neg Q(A)$$

# Proving Validity: Example

- Do proof

$$(\neg P(x) \vee Q(x)) \wedge P(A) \wedge \neg Q(A)$$

1	$\neg P(x) \vee Q(x)$	Given
2	$P(A)$	Given
3	$\neg Q(A)$	Given
4	$Q(A)$	1, 2
5	•	3, 4

# Miscellaneous Logic Topics

- Factoring
- Green's trick
- Equality
- Completeness and decidability



# Binary Resolution

- Binary resolution matches one literal from each clause.
- Binary resolution is **not** complete.
- Can we get a contradiction from these clauses?

$$\begin{aligned} &P(x) \vee P(y) \\ &\neg P(y) \vee \neg P(w) \end{aligned}$$

We should!

However, all we can get is  $P(x) \vee \neg P(w)$ . From here, all we can do is getting back to one of the original clauses.

# Factoring

- Generalized resolution lets you resolve away multiple literals at once.
- It's simpler to introduce a new inference rule, called **factoring**.

$$\frac{\alpha \vee \beta \vee \gamma}{(\alpha \vee \gamma) \theta} \quad \text{MGU}(\alpha, \beta) = \theta$$

- Example

$$\frac{Q(y) \vee P(x, y) \vee P(v, A)}{\quad}$$

Binary resolution with factoring is complete.

# Green's Trick

- Use resolution to get answers to existential queries.

$\exists x. \text{Mortal}(x)$

1	$\neg \text{Man}(x) \vee \text{Mortal}(x)$	
2	$\text{Man}(\text{Socrates})$	
3	$\neg \text{Mortal}(x) \vee \text{Answer}(x)$	
4	$\text{Mortal}(\text{Socrates})$	1, 2
5	$\text{Answer}(\text{Socrates})$	3, 5

# Equality

- Special predicate in syntax and semantics; need to add something to our proof system.
- Add another special inference rule called **paramodulation**.
- Instead, we will axiomatize equality as an equivalence relation.

$$\forall x. \text{Eq}(x, x)$$

$$\forall xy. \text{Eq}(x, y) \rightarrow \text{Eq}(y, x)$$

$$\forall xyz. \text{Eq}(x, y) \wedge \text{Eq}(y, z) \rightarrow \text{Eq}(x, z)$$

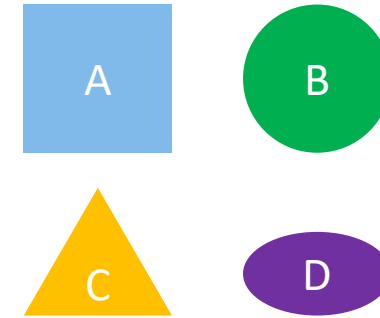
- For all predicate, allow substitutions

$$\forall xy. \text{Eq}(x, y) \rightarrow (P(x) \rightarrow P(y))$$



# Proof Example

- What is the hat of A?
- Axioms in FOL + equality axioms
- Desired conclusion  
 $\exists x. \text{hat}(A) = x$
- Use Green's trick to get the binding of x.



## KB<sub>4</sub>

- Above(A, C)
- Above(B, D)
- $\neg \exists x. \text{Above}(x, A)$
- $\neg \exists x. \text{Above}(x, B)$
- $\forall xy. \text{Above}(x, y) \rightarrow \text{hat}(y) = x$
- $\forall x. (\neg \exists y. \text{Above}(y, x)) \rightarrow \text{hat}(x) = x$

# What is the hat of A?

Step	Formula	Derivation
1	Above(A, C)	Given
2	Above(B, D)	Given
3	$\neg \text{Above}(x, A)$	Given
4	$\neg \text{Above}(x, B)$	Given
5	$\neg \text{Above}(x, y) \vee \text{Eq}(\text{hat}(y), x)$	Given
6	$\text{Above}(\text{sk}(x), x) \vee \text{Eq}(\text{hat}(x), x)$	Given
7	$\text{Eq}(x, x)$	Given
8	$\neg \text{Eq}(x, y) \vee \neg \text{Eq}(y, z) \vee \text{Eq}(x, z)$	Given
9	$\neg \text{Eq}(x, y) \vee \text{Eq}(y, x)$	Given
10	<b><math>\neg \text{Eq}(\text{hat}(A), x) \vee \text{Answer}(x)</math></b>	Negated Conclusion

# What is the hat of A?

Step	Formula	Derivation
1	Above(A, C)	Given
2	Above(B, D)	Given
3	$\neg \text{Above}(x, A)$	Given
4	$\neg \text{Above}(x, B)$	Given
5	$\neg \text{Above}(x, y) \vee \text{Eq}(\text{hat}(y), x)$	Given
6	$\text{Above}(\text{sk}(x), x) \vee \text{Eq}(\text{hat}(x), x)$	Given
7	$\text{Eq}(x, x)$	Given
8	$\neg \text{Eq}(x, y) \vee \neg \text{Eq}(y, z) \vee \text{Eq}(x, z)$	Given
9	$\neg \text{Eq}(x, y) \vee \text{Eq}(y, x)$	Given
10	<b><math>\neg \text{Eq}(\text{hat}(A), x) \vee \text{Answer}(x)</math></b>	Negated Conclusion
11	$\text{Above}(\text{sk}(A), A) \vee \text{Answer}(A)$	6, 10 $\{x/A\}$
12	<b>Answer(A)</b>	11, 3 $\{x/\text{sk}(A)\}$

# What is the hat of A?

Step	Formula	Derivation
1	Above(A, C)	Given
2	Above(B, D)	Given
3	$\neg \text{Above}(x, A)$	Given
4	$\neg \text{Above}(x, B)$	Given
5	$\neg \text{Above}(x, y) \vee \text{Eq}(\text{hat}(y), x)$	Given
6	$\text{Above}(\text{sk}(x), x) \vee \text{Eq}(\text{hat}(x), x)$	Given
7	$\text{Eq}(x, x)$	Given
8	$\neg \text{Eq}(x, y) \vee \neg \text{Eq}(y, z) \vee \text{Eq}(x, z)$	Given
9	$\neg \text{Eq}(x, y) \vee \text{Eq}(y, x)$	Given
10	<b><math>\neg \text{Eq}(\text{hat}(D), x) \vee \text{Answer}(x)</math></b>	Negated Conclusion

# What is the hat of D?

Step	Formula	Derivation
1	Above(A, C)	Given
2	Above(B, D)	Given
3	$\neg \text{Above}(x, A)$	Given
4	$\neg \text{Above}(x, B)$	Given
5	$\neg \text{Above}(x, y) \vee \text{Eq}(\text{hat}(y), x)$	Given
6	$\text{Above}(\text{sk}(x), x) \vee \text{Eq}(\text{hat}(x), x)$	Given
7	$\text{Eq}(x, x)$	Given
8	$\neg \text{Eq}(x, y) \vee \neg \text{Eq}(y, z) \vee \text{Eq}(x, z)$	Given
9	$\neg \text{Eq}(x, y) \vee \text{Eq}(y, x)$	Given
10	<b><math>\neg \text{Eq}(\text{hat}(D), x) \vee \text{Answer}(x)</math></b>	Negated Conclusion
11	$\neg \text{Above}(x, D) \vee \text{Answer}(x)$	5, 10 {x1/x}
12	<b>Answer(B)</b>	11, 2 {x/B}

# Who is Jane's Lover?

- Jane's lover drives a red car.
- Fred is the only person who drives a red car.
- Who is Jane's lover?

1	$\text{Drives}(\text{lover}(\text{Jane}))$	
2	$\neg \text{Drives}(x) \vee \text{Eq}(x, \text{Fred})$	
3	$\neg \text{Eq}(\text{lover}(\text{Jane}), x) \vee \text{Answer}(x)$	
4	$\text{Eq}(\text{lover}(\text{Jane}), \text{Fred})$	1, 2 $\{x/\text{lover}(\text{Jane})\}$
5	$\text{Answer}(\text{Fred})$	3, 4 $\{x/\text{Fred}\}$

# Completeness and Decidability

- Definition of a complete proof system
  - If KB entails S, we can prove S from KB.
- Gödel's completeness theorem (1929)
  - There exists a complete proof system for FOL.
- Robin's completeness (1965)
  - Resolution refutation is a complete proof system for FOL.
- FOL is semi-decidable.
  - If the desired conclusion follows from the premises, resolution refutation will find a contradiction.
    - If there is a proof, we will halt with it.
    - If not, maybe we will halt, maybe not.

# Adding Arithmetic

- Gödel's incompleteness theorem (1931)
  - There is no consistent, complete proof system for FOL+arithmetic.
  - There are sentences that are true, but not provable.
  - There are sentences that are provable, but not true.
- Arithmetic gives you the ability to construct code-names for sentences within the logic.
  - ex)  $P = \text{"P is not provable"}$ 
    - If  $P$  is true: it is not provable (incomplete).
    - If  $P$  is false: it is provable (inconsistent).



# Expressing Uniqueness

- Sometimes we want to say that there is a single, unique object that satisfies a certain condition.
- “There exists a unique  $x$  such that  $\text{king}(x)$  is true.”
  - $\exists x. \text{king}(x) \wedge \forall y. (\text{king}(y) \rightarrow x=y)$
  - $\exists x. \text{king}(x) \wedge \neg \exists y. (\text{king}(y) \wedge \rightarrow x \neq y)$
  - $\exists! x. \text{king}(x)$

# Logic in the World

- Information encoded formally in web pages
- Business rules
- Airfare pricing

# Airfare Pricing

- Ignore finding the best itinerary for now.
- Given an itinerary, what is the least amount we can pay for it?
- You cannot just add up prices for the flight legs due to different prices for different flights in various combinations and circumstances.

# Fare Restrictions

- The passenger is under 2 or over 65.
- The passenger is accompanying another passenger who is paying full fare.
- There are no flights during rush hour (defined in local time).
- The itinerary stays over a Saturday night.
- Layovers are legal: not too short; not too long.
- ...



# Ontology

“Ontology is the science of something and of nothing, of being and not-being, of the thing and the mode of the thing, of substance and accident.

- Gottfried Wilhelm Leibniz (a philosopher from the 17<sup>th</sup> century)

# Ontology

- What kinds of things are there in the world?
- What are their properties and relations?

# Airfare Domain Ontology

- passenger
- flight
- city
- airport
- terminal
- flight segment (list of flights, to be flown all in one “day”)
- itinerary (a passenger and list of flight segments)
- list
- number



# Representing Properties

- Object P is red.
  - Red(P)
  - Color(P, Red)
  - color(P) = Red
  - Property(P, Color, Red)
- All the blocks in stack S are the same color.  
 $\exists c. \forall b. \text{In}(b, S) \rightarrow \text{Color}(b, c)$
- All the blocks in stack S have the same properties.
  - $\forall p. \exists v. \forall b. \text{In}(b, S) \vee \text{Property}(b, p, v)$



# Basic Relations

- Age(passenger, number)
- Nationality(passenger, country)
- Wheelchair(passenger)
- Origin(flight, airport)
- Passenger(itinerary, passenger)
- ...

## **Example: Fred**

- Age(Fred, 47)
- Nationality(Fred, US)
- $\neg$  Wheelchair(Fred)



# Defined Relations

- Define complex relations in terms of basic ones
  - $\forall i. P(i) \wedge Q(i) \rightarrow \text{Qualifies37}(i)$
- Implication rather than equivalence
  - Easier to specify definitions in pieces
    - $\forall i. P(i) \wedge S(i) \rightarrow \text{Qualifies37}(i)$
  - Can't use the other direction
    - $\text{Qualifies37}(i) \rightarrow ?$
  - If you need it, write the equivalence.
    - $\forall i. (P(i) \wedge Q(i)) \vee (P(i) \wedge S(i)) \leftrightarrow \text{Qualifies37}(i)$

# Infant Fare

$\forall i, a, p. \text{Passenger}(i, p) \wedge \text{Age}(p, a) \wedge a < 2 \rightarrow \text{InfantFare}(i)$

$\forall i (\exists p, a. \text{Passenger}(i, p) \wedge \text{Age}(p, a) \wedge a < 2) \rightarrow \text{InfantFare}(i)$

- $a < 2$ ?
  - axiomatize arithmetic
  - build it in to theorem prover
    - $P(a) \vee (3 > 2) \vee (a > 1+2) \rightarrow P(a) \vee (a > 3)$

# Well-Formed Segment



- The departure and arrival airports match up correctly.
- The layovers (gaps between arriving in an airport and departing from it) are not too short.
- The layovers are not too long.

# Lists in Logic

- Nil
  - constant
- cons
  - function
- $\text{cons}(A, \text{cons}(B, \text{Nil}))$ 
  - list with two elements
- $\forall. \text{LengthOne}(\text{cons}(x, \text{Nil}))$ 
  - $\forall l, x. l = \text{cons}(x, \text{Nil}) \rightarrow \text{LengthOne}(l)$
  - $\forall l. (\exists x. l = \text{cons}(x, \text{Nil})) \rightarrow \text{LengthOne}(l)$

# Well-Formed Segment: Base Case

- Define recursively, going down the list of flights.
- Any segment with 1 flight is well-formed.



$\forall f. \text{WellFormed}(\text{cons}(f, \text{Nil}))$

# Well-Formed Segment: Recursion

- A flight segment with at least two flights is well-formed if
  - first two flights are contiguous
  - layover time between first two flights is legal
  - rest of the flight segment is well-formed



$\forall f_1, f_2, r. \text{Contiguous}(f_1, f_2) \wedge \text{LegalLayover}(f_1, f_2) \wedge \text{WellFormed}(\text{cons}(f_2, r))$   
 $\rightarrow \text{WellFormed}(\text{cons}(f_1, \text{cons}(f_2, r)))$

# Helper Relations

- Flights are contiguous if the arrival airport of the first is the same as the departure airport of the second.

$\forall f_1, f_2. (\exists c. \text{Destination}(f_1, c) \wedge \text{Origin}(f_2, c)) \rightarrow \text{Contiguous}(f_1, f_2)$

- Layovers are legal if they are not too short and not too long.

$\forall f_1, f_2. \text{LayoverNotTooShort}(f_1, f_2) \wedge \text{LayoverNotTooLong}(f_1, f_2) \rightarrow \text{LayoverLegal}(f_1, f_2)$



# Not Too Short

- A layover is not too short if it is more than 30 minutes long.

$\forall f_1, f_2. (\exists t_1, t_2. \text{ArrivalTime}(f_1, t_1) \wedge \text{DepartureTime}(f_2, t_2) \wedge (t_2 - t_1 > 30)) \rightarrow \text{LayoverNotTooShort}(f_1, f_2)$

# Not Too Long

- A layover is not too long if it's less than three hours.

$\forall f_1, f_2. (\exists t_1, t_2. \text{ArrivalTime}(f_1, t_1) \wedge \text{DepartureTime}(f_2, t_2) \wedge (t_2 - t_1 < 180)) \rightarrow \text{LayoverNotTooLong}(f_1, f_2)$

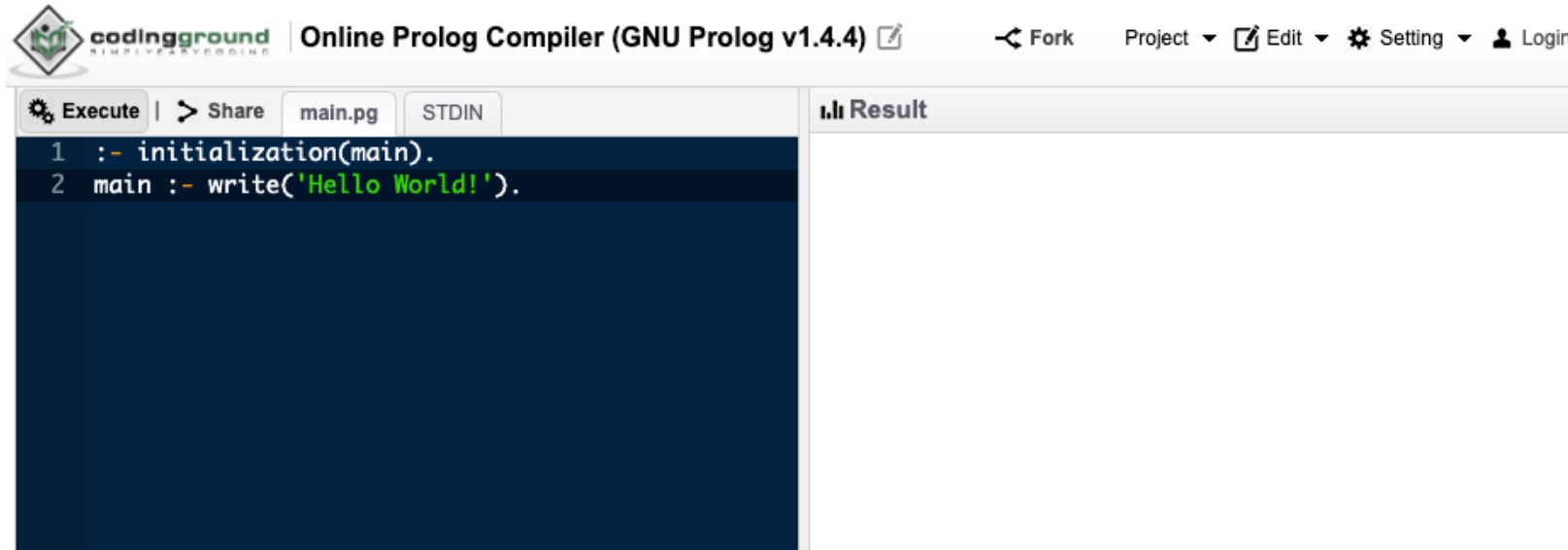
- A layover is also not too long if there was no other way to make the next leg of your journey sooner.

$\forall f_1, f_2. (\exists o, d, t_2. \text{Origin}(f_2, o) \wedge \text{Destination}(f_2, d) \wedge \text{DepartureTime}(f_2, t_2) \wedge$

$\neg \exists f_3, t_3. (\text{Origin}(f_3, o) \wedge \text{Destination}(f_3, d) \wedge \text{DepartureTime}(f_3, t_3) \wedge (t_3 < t_2) \wedge \text{LayoverNotTooShort}(f_1, f_3))) \rightarrow \text{LayoverNotTooLong}(f_1, f_2)$

# Prolog

- A logic programming language associated with artificial intelligence and computational linguistics.
  - <https://www.swi-prolog.org/>
  - [https://www.tutorialspoint.com/execute\\_prolog\\_online.php](https://www.tutorialspoint.com/execute_prolog_online.php)



The screenshot displays the 'Online Prolog Compiler (GNU Prolog v1.4.4)' web interface. At the top, there's a header with the 'codingground' logo and navigation links: Fork, Project, Edit, Setting, and Login. Below the header, there's a toolbar with 'Execute' and 'Share' buttons, and tabs for 'main.pg' and 'STDIN'. The main code editor area contains the following Prolog code:

```
1 :- initialization(main).  
2 main :- write('Hello World!').
```

To the right of the code editor is a 'Result' section, which is currently empty.

# Higher-Order Logic

- FOL only allows to quantify over variables, and variables can only range over objects.
- HOL allows us to quantify over relations.
- Example (quantify over functions)
  - “Two functions are equal iff they produce the same value for all arguments.”
  - $\forall f, g. (f=g) \leftrightarrow (\forall x. f(x) = g(x))$
- Example (quantify over predicates)
  - $\forall r. \text{transitive}(r) \rightarrow (\forall x, y, z. r(x,y) \wedge r(y,z) \rightarrow r(x,z))$
- More expressive, but undecidable.



# Probability

Chapter 13

# Probability Distributions

- Unobserved random variables have distributions

$P(T)$		$P(W)$	
T	P	W	P
hot	0.5	sun	0.6
cold	0.5	rain	0.1
		fog	0.3
		meteor	0.0

- A distribution is a TABLE of probabilities of values
- A probability (lower case value) is a single number

$$P(W = \text{rain}) = 0.1$$

- Must have:  $\forall x \ P(X = x) \geq 0$  and  $\sum_x P(X = x) = 1$

Shorthand notation:

$$\begin{aligned} P(\text{hot}) &= P(T = \text{hot}), \\ P(\text{cold}) &= P(T = \text{cold}), \\ P(\text{rain}) &= P(W = \text{rain}), \\ &\dots \end{aligned}$$

OK if all domain entries are unique

# Joint Distributions

- A *joint distribution* over a set of random variables:  $X_1, X_2, \dots, X_n$  specifies a real number for each assignment (or *outcome*):

$$P(X_1 = x_1, X_2 = x_2, \dots, X_n = x_n)$$

$$P(x_1, x_2, \dots, x_n)$$

- Must obey:

$$P(x_1, x_2, \dots, x_n) \geq 0$$

$$\sum_{(x_1, x_2, \dots, x_n)} P(x_1, x_2, \dots, x_n) = 1$$

$$P(T, W)$$

T	W	P
hot	sun	0.4
hot	rain	0.1
cold	sun	0.2
cold	rain	0.3

- Size of distribution if  $n$  variables with domain sizes  $d$ ?
  - For all but the smallest distributions, impractical to write out!

# Marginal Distributions

- Marginal distributions are sub-tables which eliminate variables.
- Marginalization (summing out): Combine collapsed rows by adding.

$P(T, W)$					$P(T)$	
T	W	P			T	P
hot	sun	0.4	$\xrightarrow{P(t) = \sum_s P(t, s)}$		hot	0.5
hot	rain	0.1			cold	0.5
cold	sun	0.2	$\xrightarrow{P(s) = \sum_t P(t, s)}$		$P(W)$	
cold	rain	0.3			W	P
					sun	0.6
					rain	0.4

$$P(X_1 = x_1) = \sum_{x_2} P(X_1 = x_1, X_2 = x_2)$$



# Conditional Distributions

- Conditional distributions are probability distributions over some variables given fixed values of others.

$$P(x_1|x_2) = \frac{P(x_1, x_2)}{P(x_2)}$$
$$= \frac{P(x_1, x_2)}{\sum_{x_1} P(x_1, x_2)}$$

$P(W|T)$

Conditional Distributions

$P(W|T = \text{hot})$

W	P
sun	0.8
rain	0.2

$P(W|T = \text{cold})$

W	P
sun	0.4
rain	0.6

Joint Distribution

$P(T, W)$

T	W	P
hot	sun	0.4
hot	rain	0.1
cold	sun	0.2
cold	rain	0.3

# Normalization Trick

$P(T, W)$

T	W	P
hot	sun	0.4
hot	rain	0.1
cold	sun	0.2
cold	rain	0.3

$$\begin{aligned}P(W = s|T = c) &= \frac{P(W = s, T = c)}{P(T = c)} \\&= \frac{P(W = s, T = c)}{P(W = s, T = c) + P(W = r, T = c)} \\&= \frac{0.2}{0.2 + 0.3} = 0.4\end{aligned}$$



$P(W|T = c)$

W	P
sun	0.4
rain	0.6

$$\begin{aligned}P(W = r|T = c) &= \frac{P(W = r, T = c)}{P(T = c)} \\&= \frac{P(W = r, T = c)}{P(W = s, T = c) + P(W = r, T = c)} \\&= \frac{0.3}{0.2 + 0.3} = 0.6\end{aligned}$$

# The Product Rule

- Sometimes have conditional distributions but want the joint

$$P(y)P(x|y) = P(x, y)$$



$$P(x|y) = \frac{P(x, y)}{P(y)}$$

# The Chain Rule

- More generally, can always write any joint distribution as an incremental product of conditional distributions

$$P(x_1, x_2, x_3) = P(x_1)P(x_2|x_1)P(x_3|x_1, x_2)$$

$$P(x_1, x_2, \dots, x_n) = \prod_i P(x_i|x_1 \dots x_{i-1})$$

# Bayes' Rule

- Two ways to factor a joint distribution over two variables:

$$P(x, y) = P(x|y)P(y) = P(y|x)P(x)$$

- Dividing, we get:

$$P(x|y) = \frac{P(y|x)P(x)}{P(y)}$$

- Why is this at all helpful?
  - Let us build one conditional from its reverse
  - Often one conditional is tricky but the other one is simple
  - Foundation of many systems we'll see later (e.g., ASR, MT)

# Inference with Bayes' Rule

- Example: Diagnostic probability from causal probability:

$$P(\text{cause}|\text{effect}) = \frac{P(\text{effect}|\text{cause})P(\text{cause})}{P(\text{effect})}$$

- Example:

- M: meningitis, S: stiff neck

$$\left. \begin{aligned} P(+m) &= 0.0001 \\ P(+s|+m) &= 0.8 \\ P(+s|-m) &= 0.01 \end{aligned} \right\} \text{Example givens}$$

$$P(+m|+s) = \frac{P(+s|+m)P(+m)}{P(+s)} = \frac{P(+s|+m)P(+m)}{P(+s|+m)P(+m) + P(+s|-m)P(-m)} = \frac{0.8 \times 0.0001}{0.8 \times 0.0001 + 0.01 \times 0.999}$$

- Note: posterior probability of meningitis still very small.
- Note: you should still get stiff necks checked out! Why?



# Questions?

# Attendance

- We use QR codes to save time.
  - Submit a google form through the QR code.
- How to scan a QR code?
  - Android
    - Built-in camera (Google lens)
    - [https://play.google.com/store/apps/details?id=com.camvision.qrcode.barcode.reader&hl=en\\_US&gl=US&pli=1](https://play.google.com/store/apps/details?id=com.camvision.qrcode.barcode.reader&hl=en_US&gl=US&pli=1)
  - iOS
    - Built-in camera
    - <https://apps.apple.com/us/app/qr-code-reader/id1200318119>

