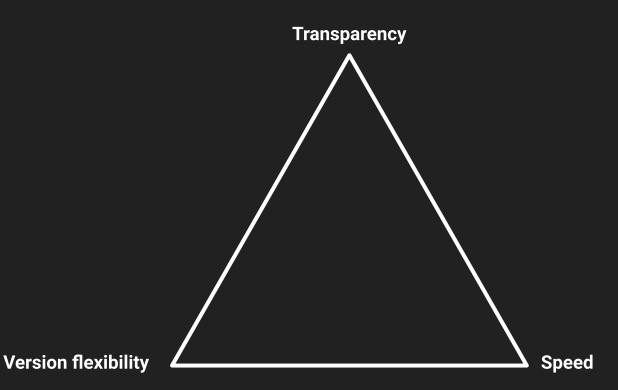
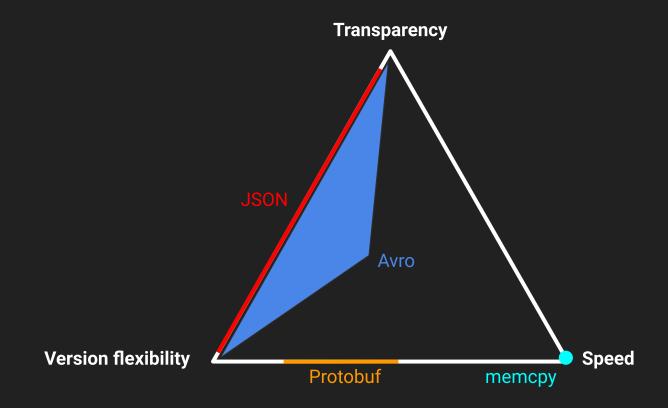
Protocol JIT

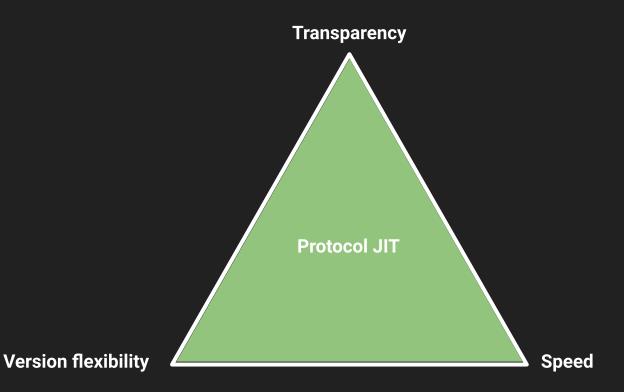
Motivation



Motivation



Motivation



intN | uintN | charN

Types

Integers

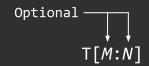
- Signed, unsigned and signless types with N bits
- Currently supports 8, 16, 32, and 64 bits

T[N]

Types

Arrays

• Fixed length sequence of type T with exactly N elements



Vectors

- Variable-sized sequence of type T with at most N elements, or no maximum if N is unspecified
- M is a hint to the compiler that it will rarely contain more than M elements

```
optional
struct S external {
  field: T;
  ...
}
```

Structs

- Product type
- Generates a struct in C++ when compiled using pjc
- external indicates that the struct definition already exists and only supporting code is generated

Variants

```
variant V {
  term: T = N;
  ...
}
```

- Sum type
- Contains an *undef* term by default for decoding unknowns
- Generates the following struct in C++ when compiled with pjc (union entry omitted if T is not provided)

```
struct V {
  enum class Kind { term = N, ... } tag;
  union { T term, ... } value;
};
```

```
enum E {
  term = N;
  ...
}
```

Enums

- Special case of variants with no data associated with terms
- Contains an undef term by default for decoding unknowns
- Generates the following output in C++ when compiled with pjc

```
enum class E {
  term = N,
  ...
}:
```

```
enum E {
  term = N;
  ...
}
```

Functions

Encoding

- Special case of variants with no data associated with terms
- Contains an undef term by default for decoding unknowns
- Generates the following output in C++ when compiled with pjc

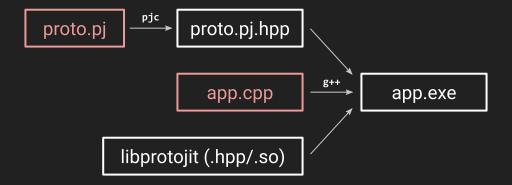
```
enum class E {
  term = N,
  ...
};
```

Files

*.pj	Contains the description of the protocol, with type definitions, namespaces, and a tag for the top-level protocol type
*.pj.hpp	File generated by pjc from *.pj files with struct and variant definitions, as well as code describing the exact in-memory layout of these definitions
Schema file	Serialized description of an optimized wire protocol generated using libprotojit.so that other readers and publishers can use

Workflow

Compile-time



Workflow

Runtime

