

Cartography with Python

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"Everything is related to everything else, but near things are more related than distant things."

Waldo Tolber (1970)

Get the code:

https://github.com/om-henners/pyconau2014_talk





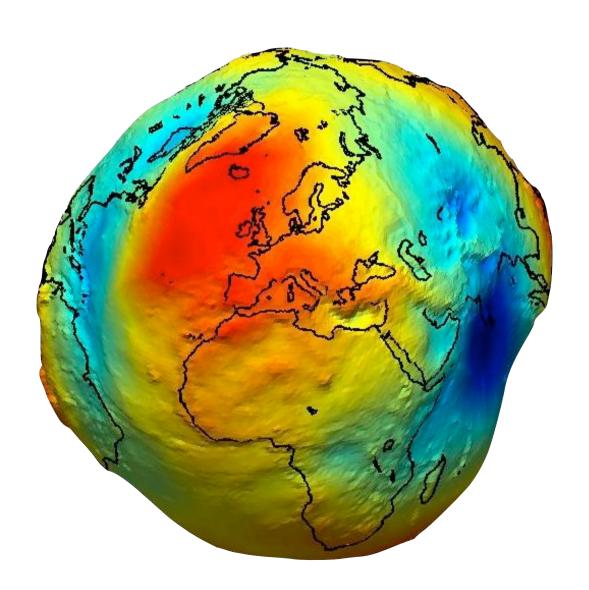
Python is:

- Primary scripting language for ESRI ArcGIS
- Primary scripting language for QGIS
- Used just about everywhere else

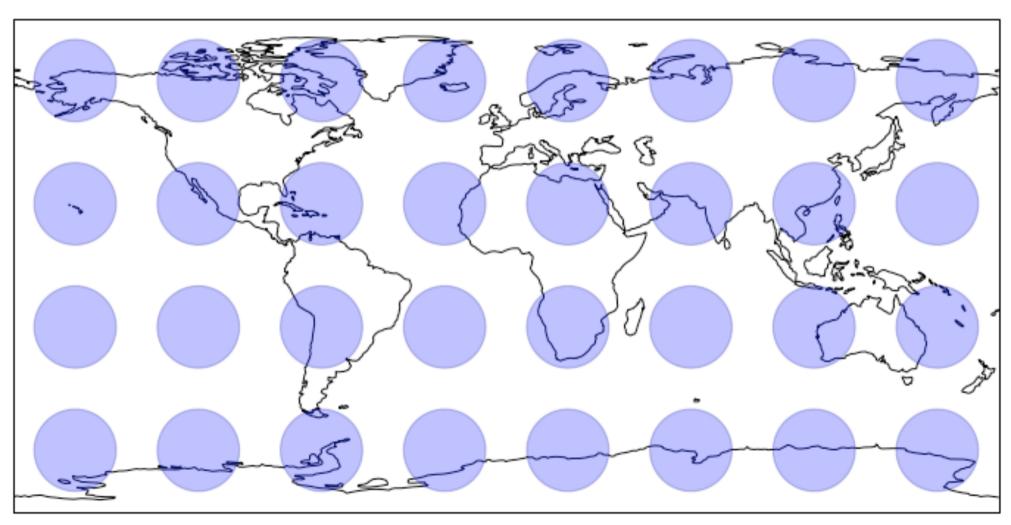


- Two basic spatial data types
 - Vector geometry (points, lines, polygons, etc.)
 - Rasters (continuous data)
 - There are others as well (think networks and temporal data)
- Features are some data with a geometry attached

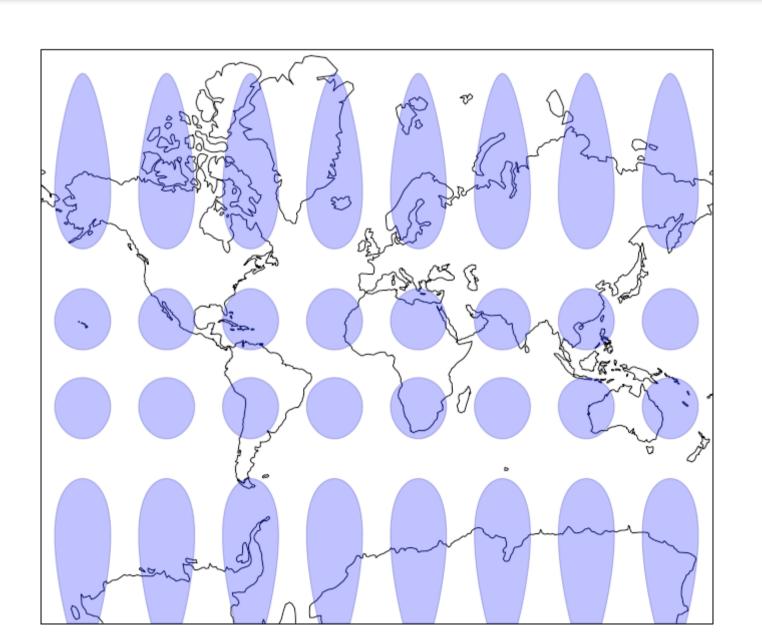




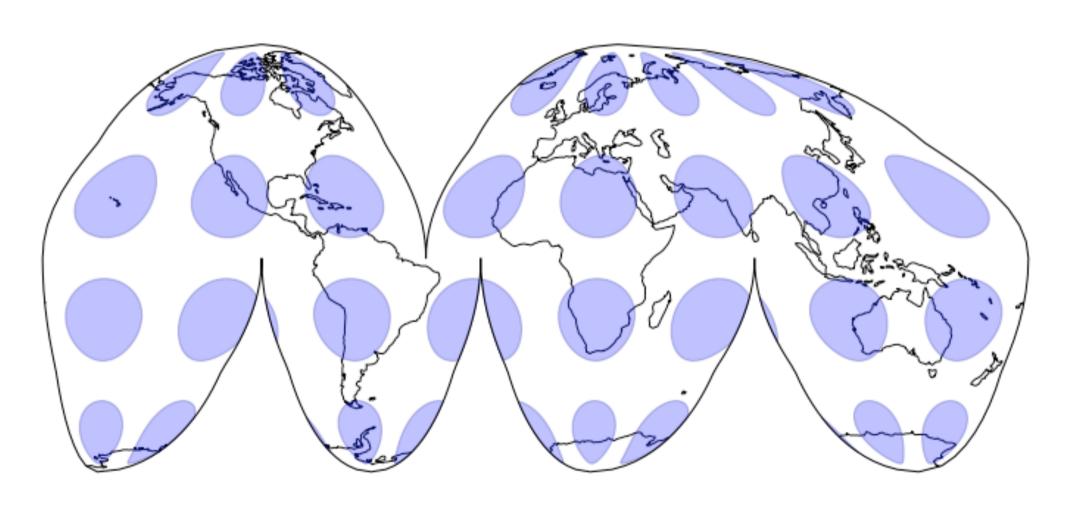






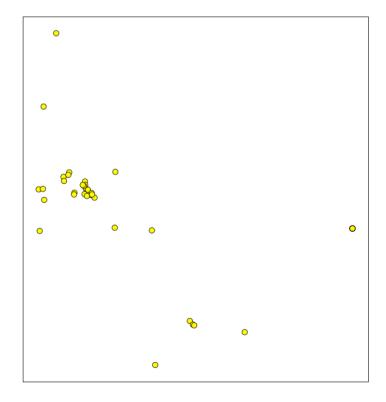








- Goal: A clustered map of tweets around the Brisbane Convention Centre
- Are tweets spatially dependent?





Fiona (<u>http://toblerity.org/fiona/index.html</u>)

```
import fiona
with fiona.open("./data/tweets.shp") as source:
    print source[0]
```

VS

```
from osgeo import ogr
dset = ogr.Open("./data/tweets.shp")
lyr = dset[0]
record = lyr[0]
print record.ExportToJson()
del dset
```



Features in fiona are read as GeoJSON (http://geojson.org/) objects

```
"geometry": {
    "type": "Point",
    "coordinates": [
      501960.4667412634,
      6960829.027516253
  "type": "Feature",
  "id": "910",
  "properties": {
    "created at": "2014-08-01T17:36:52+10:00",
    "pyconau": 1,
    "message": "#pyconau data miniconf was awesome. Now back to my
room to finish my talk on carto in Python using Cartopy #gis",
    "user": "om henners"
  }}
```



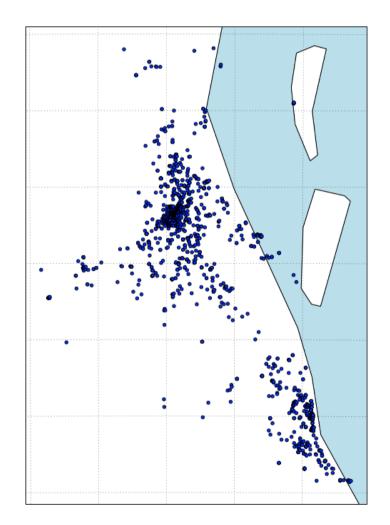
Lots of features are too far away

So I can filter them

```
records = source.filter(bbox=(xmin,
ymin, xmax, ymax))
```

And then put them in a numpy array

```
all_points = np.array(
        [r["geometry"]["coordinates"] for r
in records]
)
```



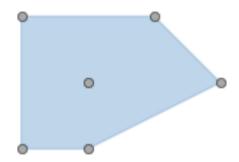


- I'm using the scipy.cluster.hierarchy module to build my clusters
- My cluster criterion will be "distance", and my cluster method will be "single"

```
clusters = scipy.cluster.hierarchy.fclusterdata(all_points, 100,
criterion="distance", method="single")
```



Shapely (<u>http://toblerity.org/shapely/manual.html</u>)



Shapely can convert a numpy array to a vector geometry

```
import shapely.geometry
multipoint = shapely.geometry.asMultiPoint(np.array([[0,0],
[1,1]])
```

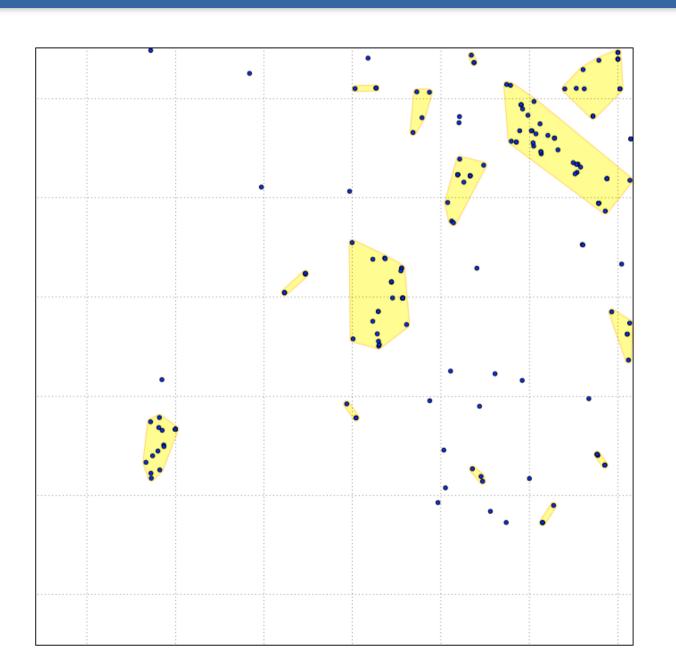


I'll use one of the Shapely to build a convex hull around clusters

```
multipoints = []
print np.bincount(clusters)

for i, count in enumerate(np.bincount(clusters)):
    if count < 3:
        continue
    coords = all_points[clusters == i]
    multipoints.append(
    shapely.geometry.asMultiPoint(coords).convex_hull.buffer(10))</pre>
```







Rasterio (<u>https://github.com/mapbox/rasterio</u>) is a better Python GDAL wrapper

```
with rasterio.open(imagery_path) as source:
   image = source.read_band(1)

VS

from osgeo import gdal

source = gdal.Open(imagery_path)
band = source.GetRasterBand(1)
image = band.ReadAsArray()
```

import rasterio

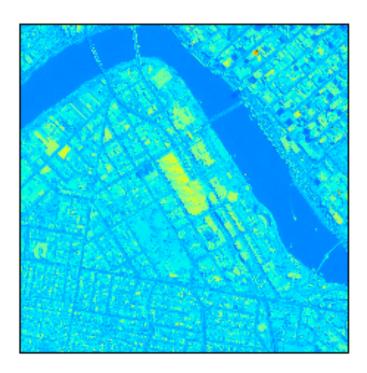
del source



- WARNING: Raster band indexes start with 1 (not 0)
- This is to stay consistent with the Landsat band numbering convention

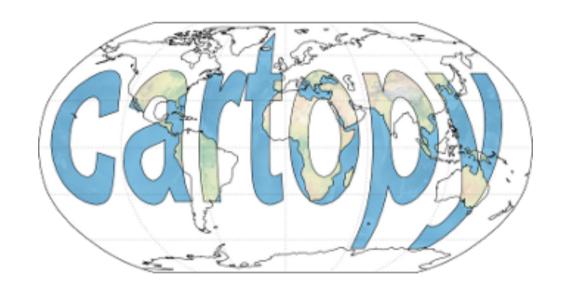


- Raster data is read as a numpy array
- I can use imshow to view the data





Cartopy (<u>http://scitools.org.uk/cartopy/docs/latest/index.html</u>)



Every map in this presentation was made using Cartopy



- In cartopy every map object (including the canvas itself) has a projection
- The easiest way to define this in cartopy is with the "epsg" method.

```
proj = cartopy.crs.epsg(32756)
```

PROTIP If you can possibly avoid it don't reproject rasters



Then it's simply a matter of setting the projection of the map canvas

```
ax = plt.axes(projection=proj)
ax.gridlines()
```

And adding data

```
ax.imshow(image, extent=img_bounds, transform=proj,
origin='upper', cmap='gray')
ax.scatter(all_points[:,0], all_points[:, 1], transform=proj,
zorder=2)
```

Cartopy supports adding collections of Shapely geometries

```
ax.add_geometries(multipoints, proj, facecolor="yellow",
edgecolor="orange", alpha=0.3)
```

