# fn make\_quantile\_score\_candidates

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This proof resides in "contrib" because it has not completed the vetting process.

Proves soundness of make\_quantile\_score\_candidates in mod.rs at commit f5bb719 (outdated<sup>1</sup>). make\_quantile\_score\_candidates returns a Transformation that takes a numeric vector database and a vector of numeric quantile candidates, and returns a vector of scores, where higher scores correspond to more accurate candidates.

### 1 Intuition

The quantile score function scores each c in a set of candidates C.

$$s_i = -|(1 - \alpha) \cdot \#(x < C_i) - \alpha \cdot \#(x > C_i)|$$
 (1)

Where  $\#(x < C_i) = |\{x \in x | x < C_i\}|$  is the number of values in x less than  $C_i$ , and similarly for other variations of inequalities. The scalar score function can be equivalently stated:

$$s_i = -|(1 - \alpha) \cdot \#(x < c) - \alpha \cdot \#(x > c)|$$
 (2)

$$= -|(1 - \alpha) \cdot \#(x < c) - \alpha \cdot (|x| - \#(x < c) - \#(x = c))| \tag{3}$$

$$= -|\#(x < c) - \alpha \cdot (|x| - \#(x = c))| \tag{4}$$

It has an intuitive interpretation as  $-|candidate\_rank - ideal\_rank|$ , where the absolute distance between the candidate and ideal rank penalizes the score. The ideal rank does not include values in the dataset equal to the candidate. This scoring function considers higher scores better, and the score is maximized at zero when the candidate rank is equivalent to the rank at the ideal  $\alpha$ -quantile.

The scalar scorer is almost equivalent to Smith's[1], but adjusts for a source of bias when there are values in the dataset equal to the candidate. For comparison, we can equivalently write the OpenDP scorer as if there were some  $\alpha$ -discount on dataset entries equal to the candidate.

$$\begin{array}{ll} OpenDP & -|\#(x < c) + \alpha \cdot \#(x = c) - \alpha \cdot |x|| \\ Smith & -|\#(x < c) + 1 \cdot \#(x = c) - \alpha \cdot |x|| \end{array}$$

Observing that  $\#(x \le c) = \#(x < c) + 1 \cdot \#(x = c)$ .

### 1.1 Examples

Let  $x = \{0, 1, 2, 3, 4\}$  and  $\alpha = 0.5$  (median):

<sup>&</sup>lt;sup>1</sup>See new changes with git diff f5bb719..446feb7 rust/src/transformations/quantile\_score\_candidates/mod.rs

$$score(x, 0, \alpha) = -|0 - .5 \cdot (5 - 1)| = -2$$

$$score(x, 1, \alpha) = -|1 - .5 \cdot (5 - 1)| = -1$$

$$score(x, 2, \alpha) = -|2 - .5 \cdot (5 - 1)| = -0$$

$$score(x, 3, \alpha) = -|3 - .5 \cdot (5 - 1)| = -1$$

$$score(x, 4, \alpha) = -|4 - .5 \cdot (5 - 1)| = -2$$

The score is maximized by the candidate at the true median. Let  $x = \{0, 1, 2, 3, 4, 5\}$  and  $\alpha = 0.5$  (median):

$$score(x,0,\alpha) = -|0 - .5 \cdot (6-1)| = -2.5$$
 
$$score(x,1,\alpha) = -|1 - .5 \cdot (6-1)| = -1.5$$
 
$$score(x,2,\alpha) = -|2 - .5 \cdot (6-1)| = -0.5$$
 
$$score(x,3,\alpha) = -|3 - .5 \cdot (6-1)| = -0.5$$
 
$$score(x,4,\alpha) = -|4 - .5 \cdot (6-1)| = -1.5$$
 
$$score(x,5,\alpha) = -|5 - .5 \cdot (6-1)| = -2.5$$

The two candidates nearest the median are scored equally and highest. Let  $x = \{0, 1, 2, 3, 4\}$  and  $\alpha = 0.25$  (first quartile):

$$score(x,0,\alpha) = -|0 - .25 \cdot (5-1)| = -1$$

$$score(x,1,\alpha) = -|1 - .25 \cdot (5-1)| = -0$$

$$score(x,2,\alpha) = -|2 - .25 \cdot (5-1)| = -1$$

$$score(x,3,\alpha) = -|3 - .25 \cdot (5-1)| = -2$$

$$score(x,4,\alpha) = -|4 - .25 \cdot (5-1)| = -3$$

As expected, the score is maximized when c=1. Let  $x=\{0,1,2,3,4,5\}$  and  $\alpha=0.25$  (first quartile):

$$score(x, 0, \alpha) = -|0 - .25 \cdot (6 - 1)| = -1.25$$
  
 $score(x, 1, \alpha) = -|1 - .25 \cdot (6 - 1)| = -0.25$   
 $score(x, 2, \alpha) = -|2 - .25 \cdot (6 - 1)| = -0.75$   
 $score(x, 3, \alpha) = -|3 - .25 \cdot (6 - 1)| = -1.75$   
 $score(x, 4, \alpha) = -|4 - .25 \cdot (6 - 1)| = -2.75$   
 $score(x, 5, \alpha) = -|5 - .25 \cdot (6 - 1)| = -3.75$ 

The ideal rank is 1.25. The nearest candidate, 1, has the greatest score, followed by 2, and then 0.

# 2 Finite Data Types

The previous equation assumes the existence of real numbers to represent  $\alpha$ . We instead assume  $\alpha$  is rational, such that  $\alpha = \frac{\alpha_{num}}{\alpha_{den}}$ . Multiply the equation through by  $\alpha_{den}$  to get the following, which only uses integers:

$$score(x, c, \alpha_{num}, \alpha_{den}) = -|\alpha_{den} \cdot \#(x < c) - \alpha_{num} \cdot (|x| - \#(x = c))|$$

$$(5)$$

This adjustment also increases the sensitivity by a factor  $\alpha_{den}$ , but does not affect the utility. We now make the scoring strictly non-negative.

- Drop the negation and instead configure the exponential mechanism to minimize the score.
- Compute the absolute difference in a function that swaps the order of arguments to keep the sign positive.

$$score(x, c, \alpha_{num}, \alpha_{den}) = abs\_diff(\alpha_{den} \cdot \#(x < c), \alpha_{num} \cdot (|x| - \#(x = c)))$$
(6)

To prevent a numerical overflow when computing the arguments to abs\_diff, first choose a data type that the scores are to be represented in. If the number of records is greater than can be represented in this data type, then sample the dataset down to at most this number of records. Notice that when any given record is added or removed, the counts differ by no more than they would have without this sampling down. In the OpenDP implementation, the dataset size may be no greater than the max value of a Rust usize, because each index into the dataset maps to a distinct computer memory address.

Now allocate some of the bits of the data type for the alpha denominator, and use the remaining bits for counts of up to l, where l is the effective dataset size. From this set-up, we choose an  $\alpha_{den}$  such that  $\alpha_{den} \cdot l$  is representable. Since  $\alpha_{num} \leq \alpha_{den}$ ,  $\alpha_{num} \cdot l$  is representable. Since the dataset size fits in the choice of data type, then |x| is representable. Therefore, no quantity in the following equation is not representable.

```
score candidates<sub>i</sub>(x, C, \alpha_{num}, \alpha_{den}, l) = \text{abs } \operatorname{diff}(\alpha_{den} \cdot \min(\#(x < C_i), l), \alpha_{num} \cdot \min(\#(x > C_i), l)) (7)
```

Should we compute counts with a 64-bit integer, we might choose  $\alpha_{den}$  to be 10,000. This would allow for a fine fractional approximation of alpha, while still leaving enough room for datasets on the order of  $10^{15}$  elements.

## 3 Hoare Triple

#### Precondition

- MI is a type with trait UnboundedMetric.
- TIA (input atom type) is a type with trait Number.

### **Function**

```
def make_quantile_score_candidates(
      input_domain: VectorDomain[AtomDomain[TIA]],
      input_metric: MI,
      candidates: list[TIA],
      alpha: f64,
   -> Transformation:
      if input_domain.element_domain.nan():
           raise ValueError("input_domain members must have non-nan elements")
      check_candidates(candidates)
11
12
      size = input_domain.size
13
      if size is not None:
          size = u64.exact_int_cast(input_domain.size)
14
      alpha_num, alpha_den, size_limit = score_candidates_constants(size, alpha)
16
17
      def function(arg: list[TIA]) -> list[u64]:
18
          scores = compute_score(arg, candidates, alpha_num, alpha_den, size_limit)
19
          return Vec.from_iter(scores) # like calling list(s) on an iter s
20
21
```

```
return Transformation (
22
           input_domain=input_domain,
23
           output_domain=VectorDomain(
24
               element_domain=AtomDomain(T=u64), size=len(candidates)
26
           function=function,
27
           input_metric=input_metric,
28
           output_metric=LInfDistance.default(T=u64),
29
                                                         '\label{map}'
           stability_map=StabilityMap.new_fallible( #
30
               score_candidates_map(
31
                    alpha_num,
32
33
                    alpha_den,
                    input_domain.size.is_some(),
34
35
36
           ),
```

#### Postcondition

Theorem 3.1. For every setting of the input parameters (input\_domain, input\_metric, candidates, alpha, MI, TIA) to make\_quantile\_

score\_candidates such that the given preconditions hold, make\_quantile\_

score\_candidates raises an exception (at compile time or run time) or returns a valid transformation. A valid transformation has the following properties:

- 1. (Appropriate output domain). For every element x in input\_domain, function(x) is in output\_domain or raises a data-independent runtime exception.
- 2. (Stability guarantee). For every pair of elements x, x' in input\_domain and for every pair (d\_in, d\_out), where d\_in has the associated type for input\_metric and d\_out has the associated type for output\_metric, if x, x' are d\_in-close under input\_metric, stability\_map(d\_in) does not raise an exception, and stability\_map(d\_in)  $\leq$  d\_out, then function(x), function(x') are d\_out-close under output\_metric.

Proof of Appropriate Output Domain. The raw type and domain are equivalent, save for potential nullity in the atomic type. The scalar scorer structurally cannot emit null. Therefore the output of the function is a member of the output domain.

Proof of Stability. The constructor first performs checks to ensure that the preconditions on score\_candidates and score\_candidates\_map are met. It checks that vectors in the input domain do not contain null values, that the candidates are strictly increasing and totally ordered, that alpha is in the range [0,1], and computes a size\_limit for which size\_limit alpha\_den does not overflow a u64, and that alpha\_num  $\leq$  alpha\_den.

Therefore the preconditions of both score\_candidates and score\_candidates\_map are met.

Further, by the postcondition of score\_candidates, the conditions of the postcondition of score\_candidates\_map function are met, meaning that the transformation is stable.

### References

[1] Adam Smith. Privacy-preserving statistical estimation with optimal convergence rates. In *Proceedings* of the Forty-Third Annual ACM Symposium on Theory of Computing, STOC '11, page 813–822, New York, NY, USA, 2011. Association for Computing Machinery.