

MakeNoiseThreshold<MapDomain<AtomDomain<TK>, AtomDomain<IBig>>, MI, MO> for RV

Michael Shoemate

This proof resides in “**contrib**” because it has not completed the vetting process.

Proves soundness of the implementation of **MakeNoiseThreshold** for RV over hashmaps of big integers in **mod.rs** at commit **f5bb719** (outdated¹).

This is the core implementation of all variations of the thresholded gaussian or laplace mechanism.

1 Hoare Triple

Precondition

Compiler-Verified

MakeNoise is parameterized as follows:

- DI is MapDomain<AtomDomain<TK>, AtomDomain<IBig>>
- MI is LOPInfDistance<P, AbsoluteDistance<UBig>>
- MO is MO

The following trait bounds are required:

- Generic TK implements trait **Hashable**
- Const-generic P is of type **usize**
- Generic MO implements trait **Measure**
- Type ZExpFamily<P> implements trait **NoiseThresholdPrivacyMap**<LOPInfDistance<P, AbsoluteDistance<UBig>>, MO>

User-Verified

None

¹See new changes with `git diff f5bb719..79856e1 rust/src/measurements/noise_threshold/mod.rs`

Pseudocode

```

1 # analogous to impl MakeNoise<VectorDomain<AtomDomain<IBig>>, MI, MO> for RV in Rust
2 class RV:
3     def make_noise_threshold(
4         self,
5         input_space: tuple[MapDomain[AtomDomain[TK], AtomDomain[IBig]], MI],
6         threshold: IBig,
7     ) -> Measurement[
8         MapDomain[AtomDomain[TK], AtomDomain[IBig]], HashMap[TK, IBig], MI, MO
9     ]:
10         input_domain, input_metric = input_space
11         output_measure = MO.default()
12         threshold_magnitude = threshold.into_parts()[1] #
13         privacy_map = self.noise_threshold_privacy_map( #
14             input_metric, output_measure, threshold_magnitude
15         )
16
17         match threshold.sign():
18             case Sign.Positive:
19                 inner = Ordering.Less
20             case Sign.Negative:
21                 inner = Ordering.Greater
22
23         def function(data: HashMap[TK, IBig]) -> HashMap[TK, IBig]:
24             out = []
25             for k, v in data.items():
26                 v = self.sample(v) #
27
28                 if v.cmp(threshold) != inner:
29                     out.append((k, v))
30             # shuffle the output to avoid leaking the order of the input
31             random.shuffle(out) #
32             return dict(out)
33
34         return Measurement.new(
35             input_domain,
36             Function.new_fallible(function),
37             input_metric,
38             output_measure,
39             privacy_map,
40         )

```

Postcondition

Theorem 1.1. For every setting of the input parameters (`self`, `input_space`, `threshold`, `MO`, `TK`, `P`) to `make_noise_threshold` such that the given preconditions hold, `make_noise_threshold` raises an error (at compile time or run time) or returns a valid measurement. A valid measurement has the following properties:

1. (Data-independent runtime errors). For every pair of members x and x' in `input_domain`, `invoke(x)` and `invoke(x')` either both return the same error or neither return an error.
2. (Privacy guarantee). For every pair of members x and x' in `input_domain` and for every pair (d_in, d_out) , where `d_in` has the associated type for `input_metric` and `d_out` has the associated type for `output_measure`, if x, x' are `d_in`-close under `input_metric`, `privacy_map(d_in)` does not raise an error, and `privacy_map(d_in) = d_out`, then `function(x), function(x')` are `d_out`-close under `output_measure`.

Proof of data-independent errors. The precondition of `Sample.sample` requires that `self` is a valid distribution. This is satisfied by the postcondition of `NoisePrivacyMap<MI, MO>` on line 13. The postcondition

of `Sample.sample` guarantees that the function only ever returns an error independently of the data. \square

For the proof of the privacy guarantee, start by reviewing the postcondition of `NoisePrivacyMap<MI, MO>`, which has an associated function `noise_privacy_map` called on line 13.

Lemma 1.2 (Postcondition of `NoisePrivacyMap`). Given a distribution `self`, returns `Err(e)` if `self` is not a valid distribution. Otherwise the output is `Ok(privacy_map)` where `privacy_map` observes the following:

Define `function(x)` as a function that updates each pair $(k_i, v_i + Z_i)$, where Z_i are iid samples from `self`, and discards pairs where $v_i + Z_i$ is further from zero than `threshold`. The ordering of returned pairs is independent from the input ordering.

For every pair of elements x, x' in `VectorDomain<AtomDomain<IBig>>`, and for every pair (d_in, d_out) , where `d_in` has the associated type for `input_metric` and `d_out` has the associated type for `output_measure`, if x, x' are `d_in`-close under `input_metric`, `privacy_map(d_in)` does not raise an exception, and `privacy_map(d_in) ≤ d_out`, then `function(x), function(x')` are `d_out`-close under `output_measure`.

Proof of privacy guarantee. Assuming line 13 does not fail, then the returned privacy map is subject to Theorem 1.2. The privacy guarantee applies when the pseudocode matches the algorithm specification, where Z_i are iid samples from `self`. In this case `self` describes the noise distribution.

We argue that `function` is consistent with the function described in Lemma 1.2. Line 26 calls `self.sample(x_i)` on each element in the input vector. The precondition that `self` represents a valid distribution is satisfied by the postcondition of Lemma 1.2; the distribution is valid when the construction of the privacy map does not raise an exception. Since the preconditions for `Sample.sample` are satisfied, the postcondition claims that either returns an error independently of the input v , or $v + Z$ where Z is a sample from the distribution defined by `self`. The keys are then shuffled on line 31 to ensure that the output is independent of the input ordering. In the Rust implementation, a random hasher is used to ensure that the output ordering is independent of the input ordering. This is consistent with Lemma 1.2.

Therefore, the privacy guarantee from Lemma 1.2 applies to the returned measurement. \square