

*Max Objects from Norm Jaffe*

## Contents







D







10) Whether the object is standalone or communicates with other objects. The TCP/IP objects *tcpClient*



FOREWORD

---

This document was created using CMacTeX 4.3, Sub2]TJ /8..4686 0 0 -6 54/4s0714a-5883071586 5 688d>5.888..i54/4s3071(t)0-96552





Set the audio level of the current movie. The maximum level is 255; setting the level negative acts to mute the current movie, but the **'mute'** command can restore the audio level to the corresponding positive value.

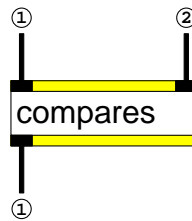
**File frmt** : QuickTime

CASESHIFT





*compares*



**Description of object:**

DATA TYPE

---

*fidget*



**do deviceType serialNumber/\* [anything]**

Perform a device-specific operation for the specified phidge







GVP100



**!e position**

This is a shortcut for the **‘!effects position’** command.







- 6 bang**, the command has completed
- 7 bang**, the command was accepted
- 8 integer**, the chapter number
- 9 integer**, the frame number
- 10 bang**, an error was detected

**Companion object(s):**                works with

0 and 255. The laser disk player will stop when the given chapter or frame (depending on the mode of the laser disk player),



LISTEN

---



**Command language syntax:***bang*

Return the previous result, if any.

**load filename**

LISTEN

---

```
#File: listen_data.2;
# Top-level model;;
<Number>
# Models;;
<Number> = Sero { 0 } | <LowNumber> | <Century>
```





## *map1d*

1

map1d [ <i>init-file</i> ]
----------------------------

**Command language syntax:****add list**

*float*



MAP1D



*map2d*



**Command language syntax:****add list**

Add a range to the end of the loaded set of ranges. The range is in the form: '\*' or *bracket1 left right bracket2* '\*' or *bracket3 bottom top bracket4 output*, where *bracket1* and *bracket3* are either '[' or '(' and *bracket2* and *bracket4* are either ']' or ')'; *left* and *bottom* are floating-point numbers, integers or one of the symbols '-inf' or ' $-\infty$ ', which indicate an unbounded value; *right* and *top* are floating-point numbers, integers or one of the symbols 'inf', '+inf', ' $\infty$ ' or ' $+\infty$ ', which indicate an unbounded value. The symbol '\*' indicates a "don't care" value, which will match anything. *output*





**Ranges**



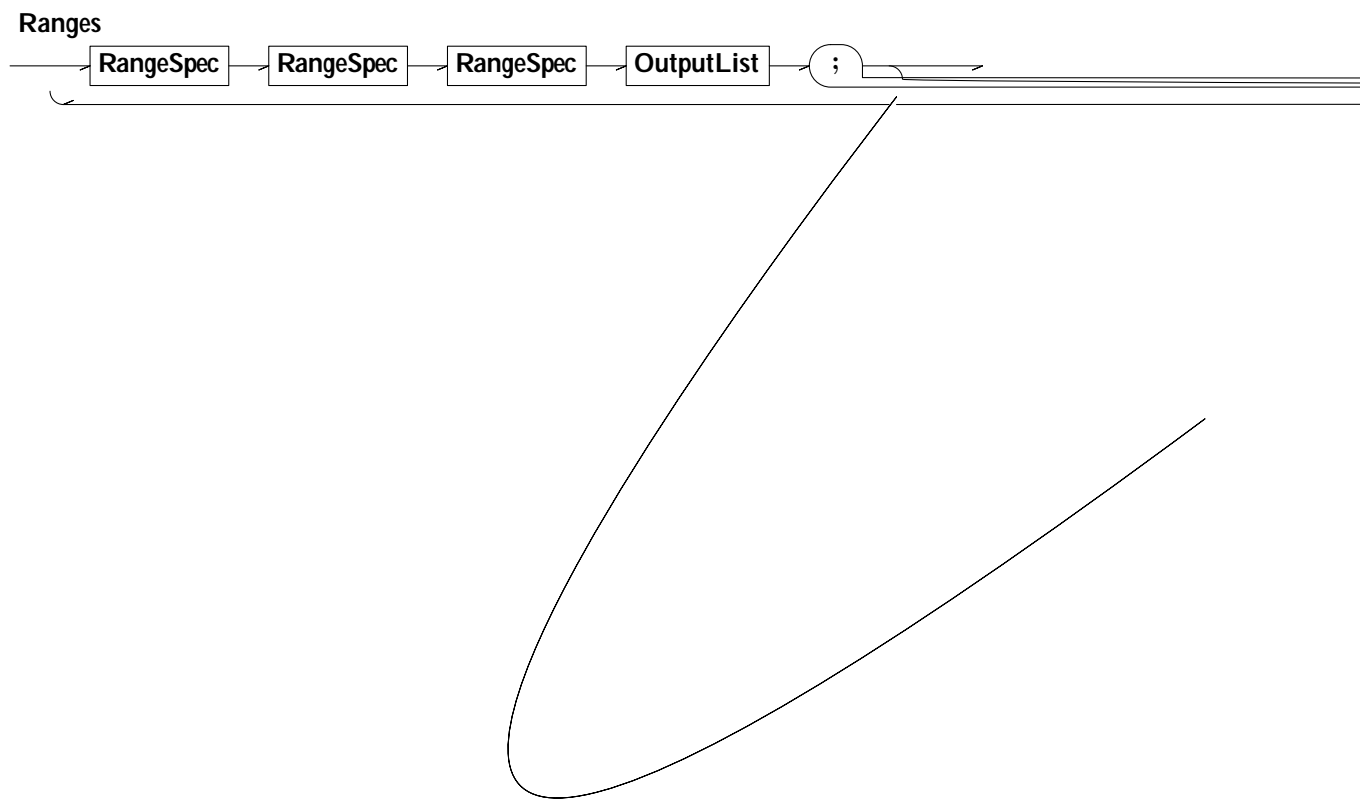




*float/integer float/integer float/integer*

The given triple of values (either floating point or integer) is compared to the loaded ranges. Wr















**Comments:**

Figure



*mtcTrack*

mtcTrack
----------

**4 bang**, an error was detected

**Companion object(s):** works with *mtc*

NOTX

*notX*

notX

1

Description of object:

*notX*

***pfsm***

1

<code>pfsm [init-file]</code>
-------------------------------

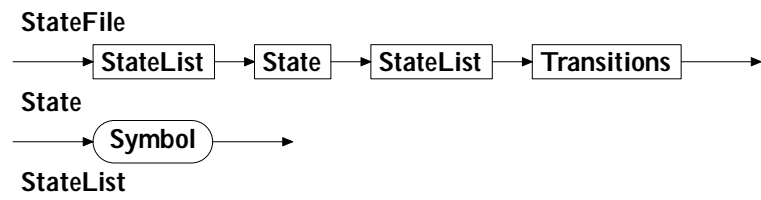
**Command language syntax:**

- 3) the stop states—a list of symbols enclosed in square brack



```
#File:  state-file;
# Each line is terminated with a semicolon;
# A comment starts with a '#' character;
# Note that white space is critical around symbols and operators;
```

in











**getvariable index**

Read the value of the given variable, where **index** is between 1 and 32, and return it as a two element list, starting with the symbol 'variable', followed by the current value of the variable as an eulreue..96552557

n 233.0.2



**stopalltasks**

Stop the execution of all tasks for the active program on the RCX d.8887(e)-2522.4398(v)8887(e)-ice.

**stopoutput set**

Set the given set of outputs ~~equal to the set of outputs between 1 and 7~~ (the index of the output is between 1 and 7) and 4, which are then added together to get the set of outputs to change). nd

**stoptask index**

Stop the execution of the given task, where **index** is between 1 and 10.

**turnoff**

SENSEX

---

*senseX*

senseX
--------



*serialX*

①

<i>serialX port [ baud-rate data-bits stop-bits parity chunks ]</i>
---

①

②

3

**1 integer/list/bang**, the command input

**Outlet(s):**

**1 integer/list**, returned characters (as single characters, if 'chunk' mod





*spaceball*

①

②

spaceball [mode poll-rate]







SPEAK



object.









*tcpClient*



TCPCLIENT

---

**Retains state:** yes

TCPC



*tcpLocate*

①

tcpoocate
-----------

①

②



**Retains state:** yes

**Compatibility:** *Max 3.x* and *Max 4.x* {OS 9 and OS X}

**Fat, PPC-only or 68k-only:** PPC-only





TCPSERVER

**Fat, PPC-only or 68k-only:**      PPC-only

**Command language syntax**

**TCPSERVER**

---



UDPPort

---

*udpPort*

udpPort
---------

**Fat, PPC-only or 68k-only:**      PPC-only

**Command language syntax:**

***bang***

Report the state of the communication ('unbound', 'bound' or 'unknown') as a three element list, with the symbol 'status' as its first element. The third element is either 'raw' or 'max'.

***float***

Send the given floating point value to the other *udpPort* object.

***integer***

Send the given integer value to the other *udpPort* object.

**list anything**

Send the given list to the other *udpPort* object.

**mode symbol**

*Vabs*

1

Vabs
------



VCEILING

---





*Vcollect*

①                      ②

Vcollect
----------

①                      2

VCOLLECT

---

**clear**





*Vdistance*

1

Vdistance
-----------



## *Vencode*

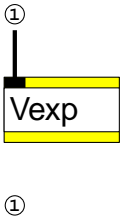
1

Vencode $base_1$ [ $base_2 \dots base_5$ ]
--

VEXP

---

*Vexp*





*Vfloor*

①

Vfloor [mode]
---------------

1

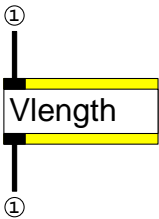
VINVERT



VLENGTH

---

*Vlength*







V<sub>MEAN</sub>

---

***V<sub>mean</sub>***

VMEAN

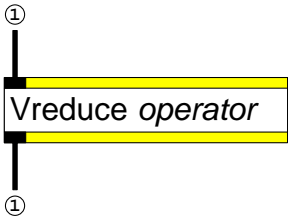
---



*Vnegate*



*Vreduce*



Description of object:

*Vreduce*

## *Vreverse*

①

Vreverse
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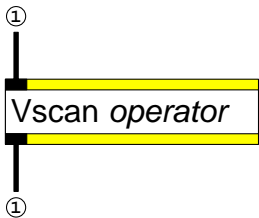
1



*Vround*



*Vscan*



Description of object:

*Vscan*

VSEGMENT

---

*Vsegment*





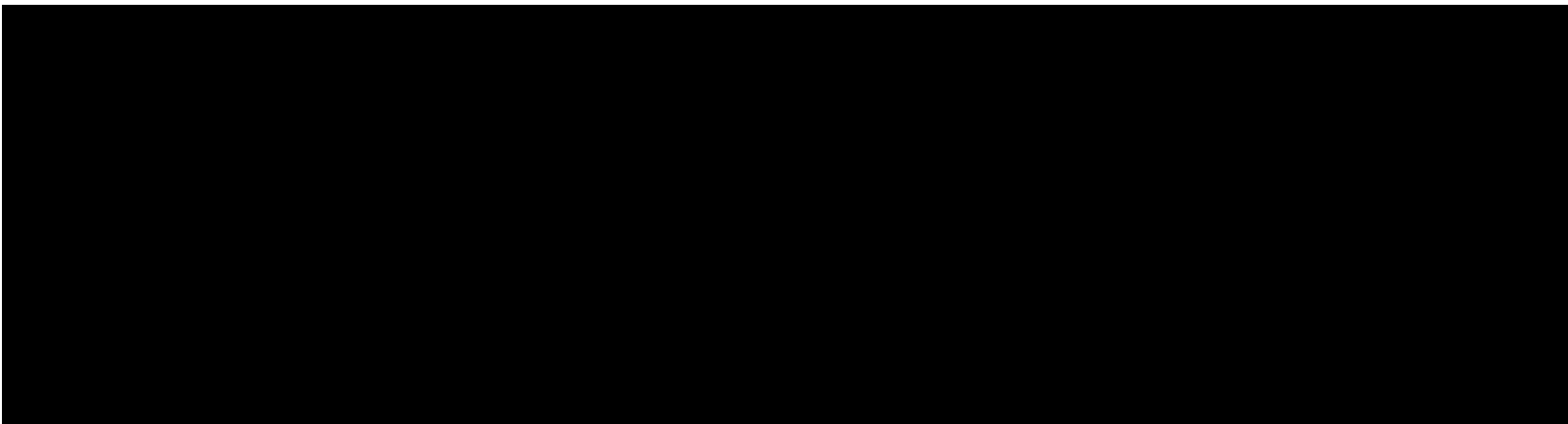


$V_{\text{SIN}}$

---

***Vsin***









VTOKENIZE

---

***Vtrim***

<code>Vtrim separator<sub>1</sub> [separator<sub>2</sub> . . . separator<sub>5</sub>]</code>
--

VTRUNCATE

---



*Vunspell*

Vunspell
----------

WQT

















x10UNITS

---

*x10units*







Description of plugin: *RFID*





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