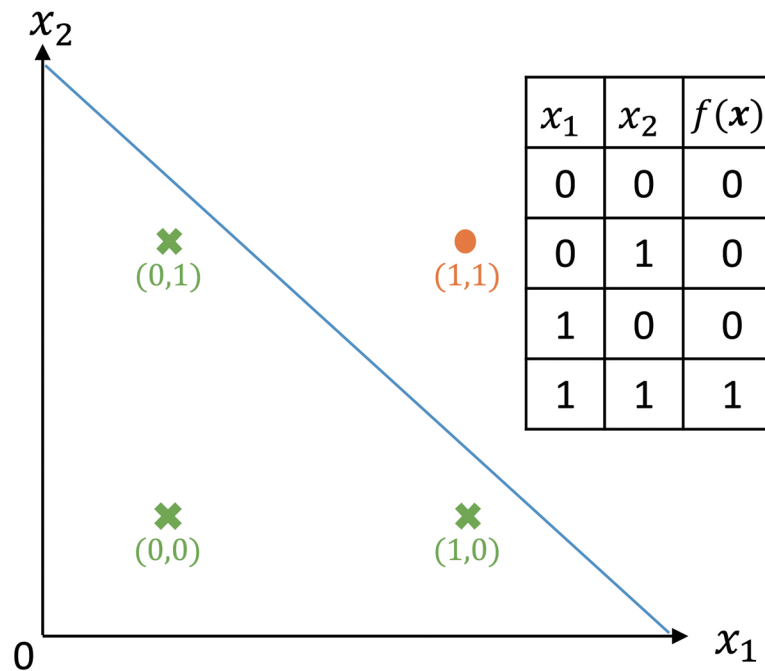
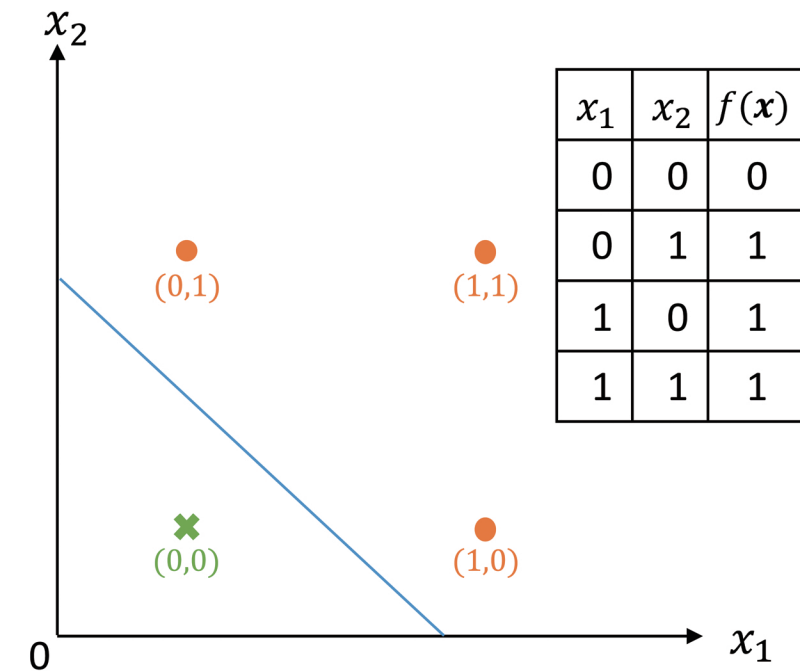


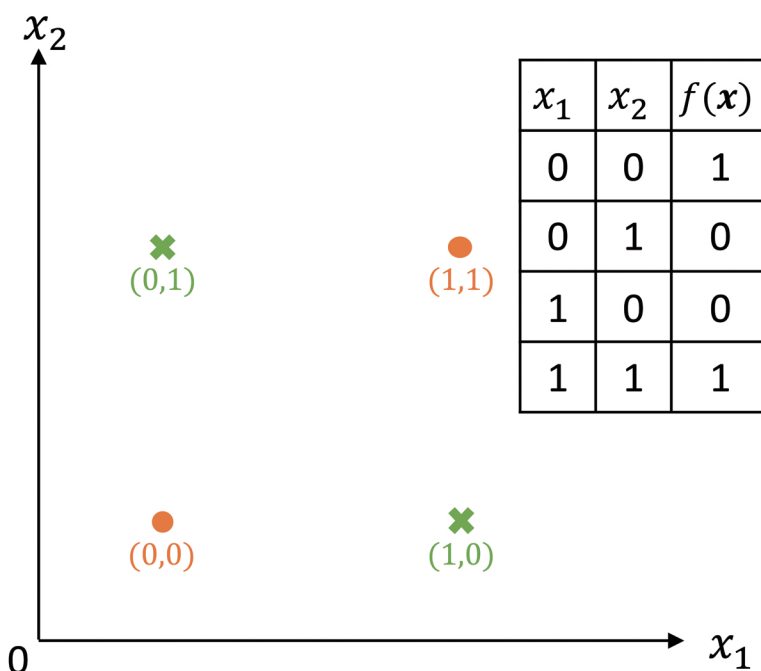
$$z = w_1x_1 + w_2x_2 + b$$



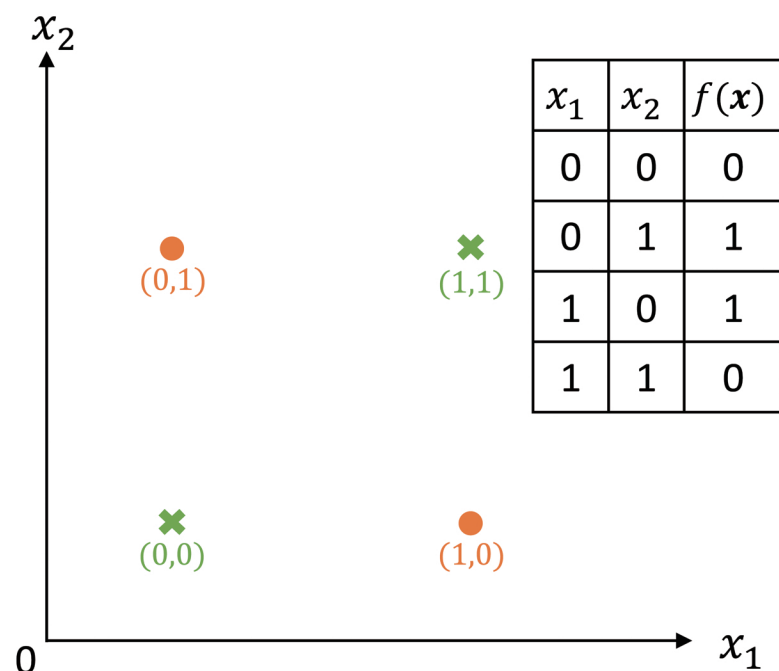
AND



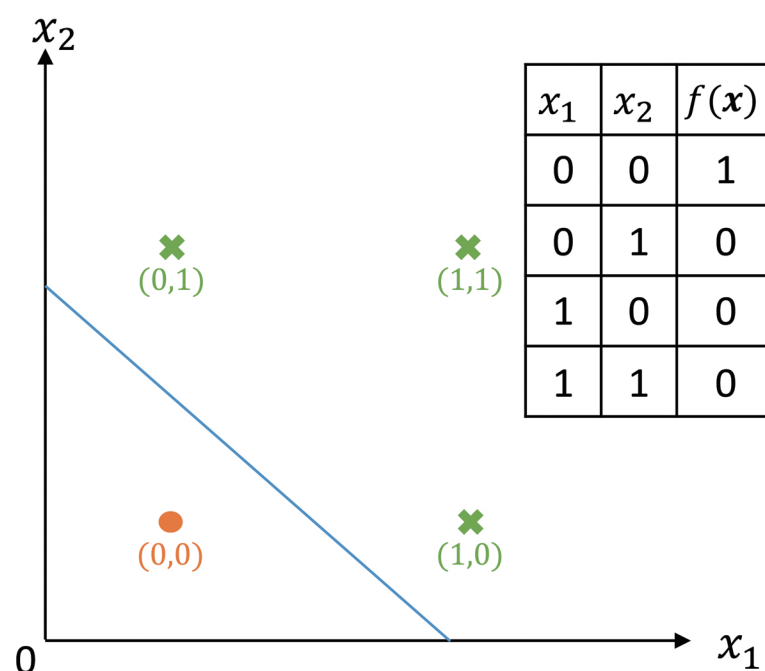
OR



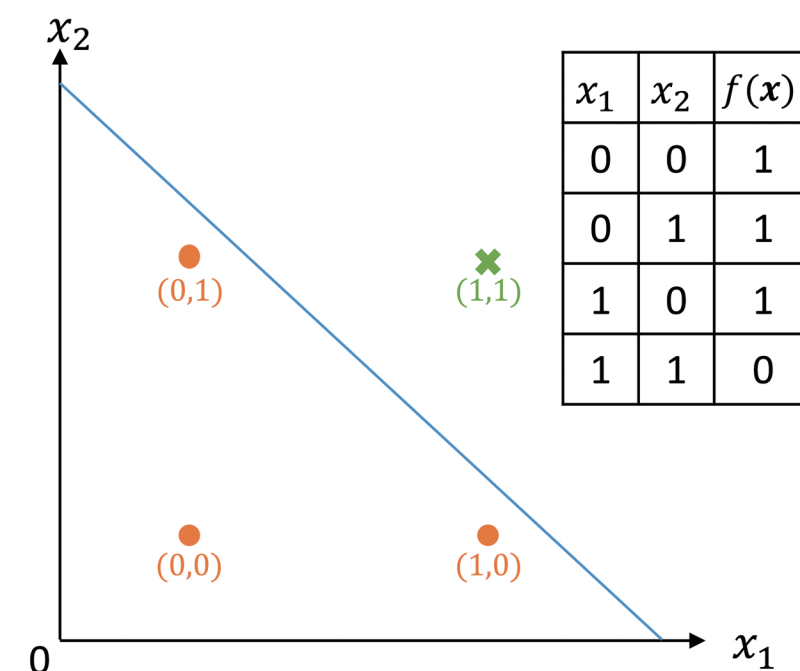
XNOR



XOR



NOR



NAND