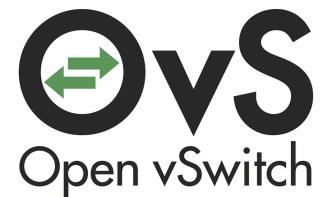


Stateful Connection Tracking & Stateful NAT

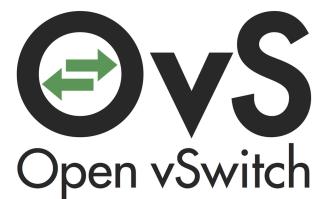
Justin Pettit
VMware

Thomas Graf
Noiro Networks, Cisco



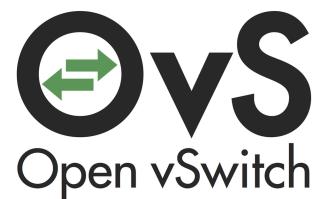
Agenda

- Connection Tracking
- NAT
- Integration of other stateful services



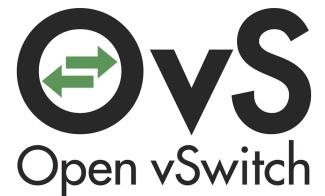
We had a performance problem

- With some traffic patterns, performance of OVS could be quite bad
- Last week, we added a post to Network Heresy describing the changes we made to improve performance and the results
- Focus of past two years was on performance. Now that we feel good about the performance, we're back to looking at features
- Any addition to OVS must consider its implication on performance



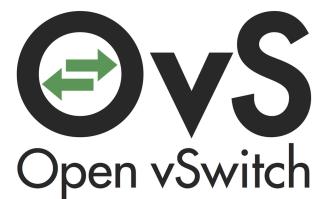
Implementing a Firewall

- OVS has traditionally only supported stateless matches
- As an example, currently, two ways to implement a firewall in OVS
 - Match on TCP flags (Enforce policy on SYN, allow ACK|RST)
 - Pro: Fast
 - Con: Allows non-established flow through with ACK or RST set, only TCP
 - Use “learn” action to setup new flow in reverse direction
 - Pro: More “correct”
 - Con: Forces every new flow to OVS userspace, reducing flow setup by orders of magnitude
 - Neither approach supports “related” flows or TCP window enforcement

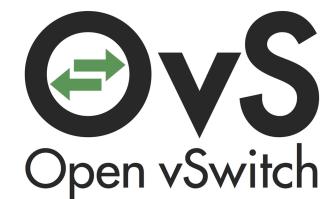
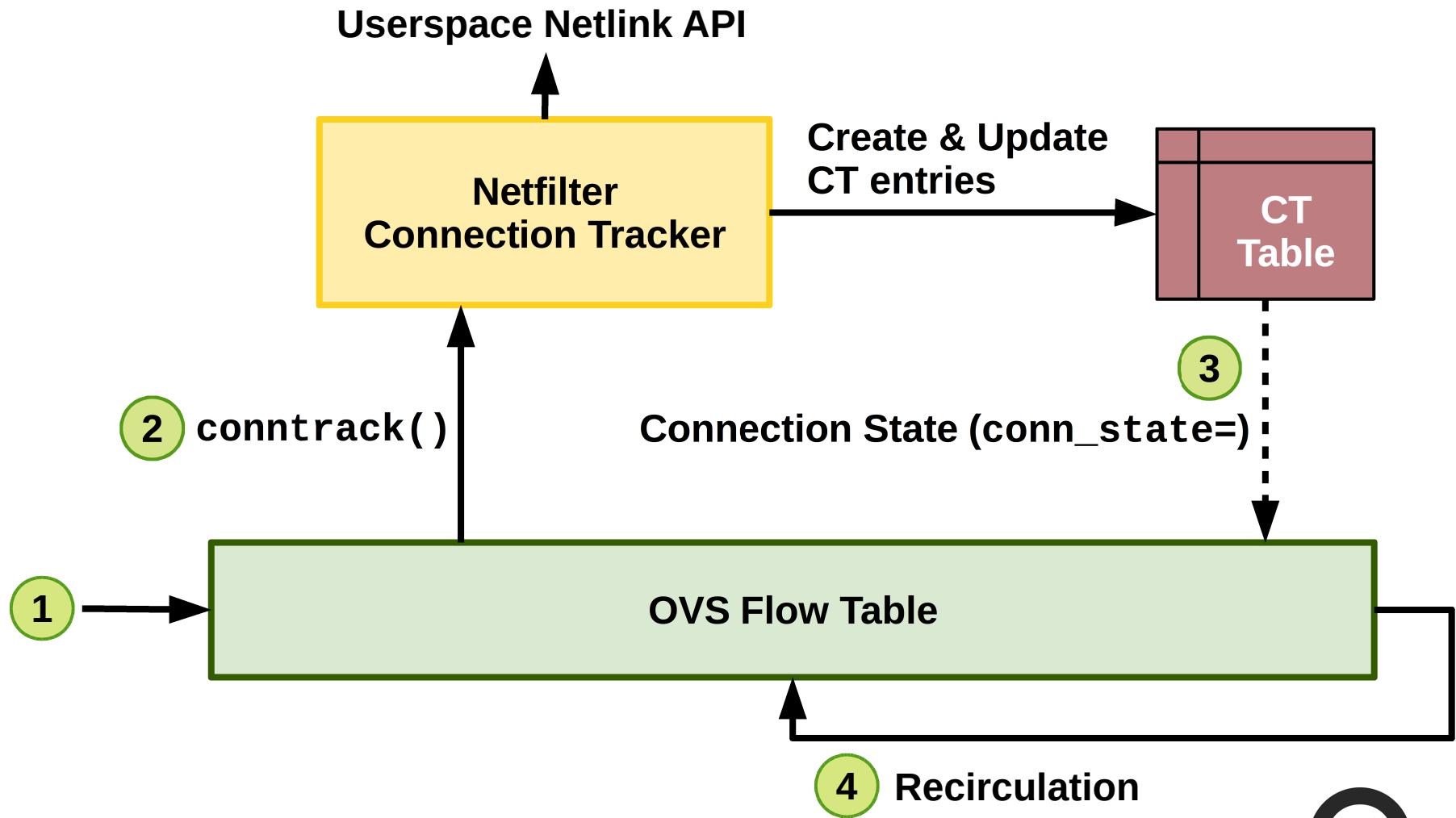


Connection Tracking

- We are adding the ability to use the conntrack module from Linux
 - Stateful tracking of flows
 - Supports ALGs to punch holes for related “data” channels
 - FTP, TFTP, SIP
- Implement a distributed firewall with enforcement at the edge
 - Better performance
 - Better visibility
- Introduce new OpenFlow extensions:
 - Action to send to conntrack
 - Match fields on state of connection



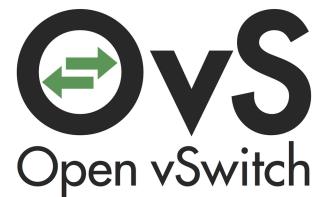
Netfilter Conntrack Integration



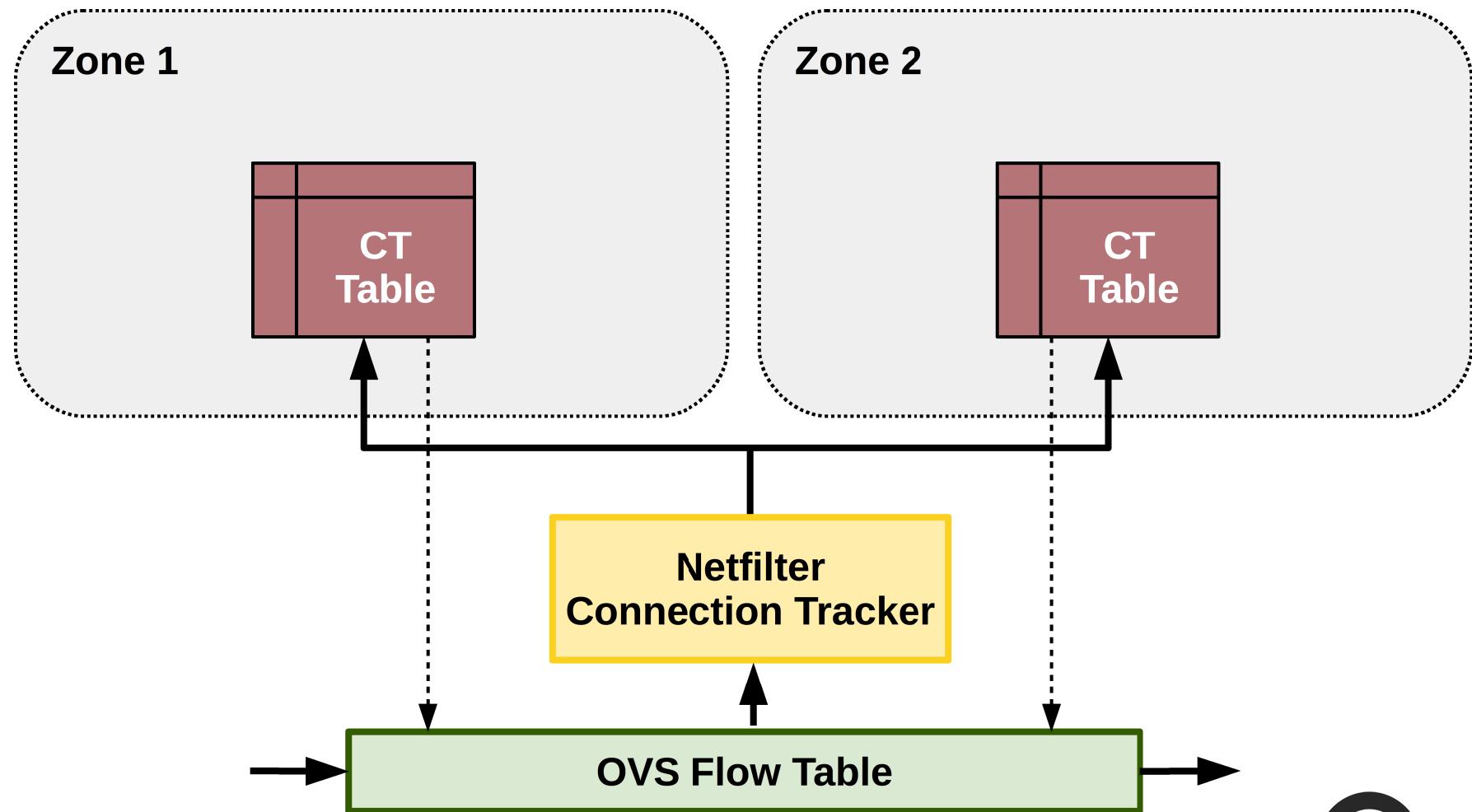
Conntrack Example

Conntrack example that only allows port 2 to respond to TCP traffic initiated from port 1:

Match	Action
<code>in_port(1),tcp,conn_state=-tracked</code>	<code>conntrack(zone=10),normal</code>
<code>in_port(2),tcp,conn_state=-tracked</code>	<code>conntrack(zone=10,flags=recirc)</code>
<code>in_port(2),tcp,conn_state=+established</code>	<code>output:1</code>
<code>in_port(2),tcp,conn_state=+new</code>	<code>drop</code>

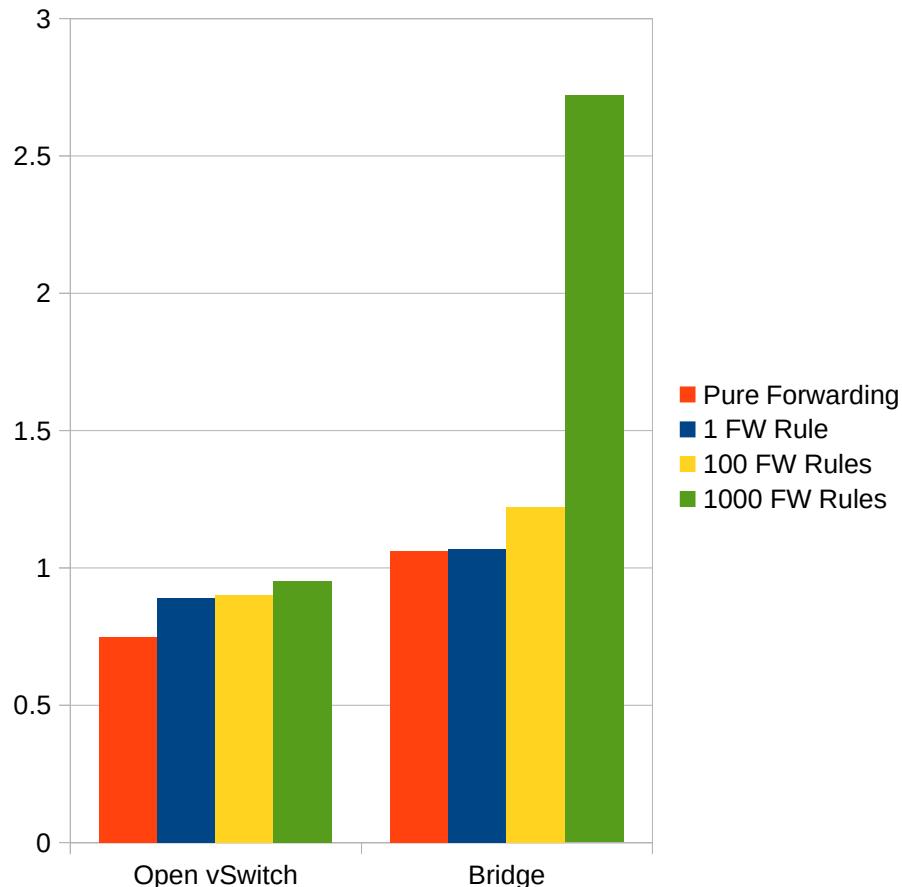


Connection Tracking Zones



 **Open vSwitch**

Flow Caching Works

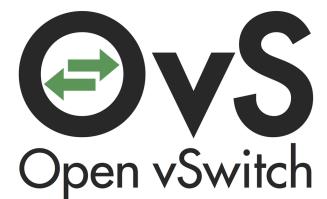


Number of gigacycles per second required to saturate a 10Gbps link with netperf TCP_STREAM. (Lower is better)

- Preliminary results are quite promising
 - OVS+conntrack uses a nearly consistent rate regardless of number of rules
 - Bridge+iptables uses more CPU as rule count increases

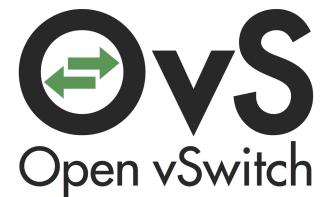
Design Goals

- Performance implications must be thought through
- Thought needs to be put into API, since OVS and OpenFlow have traditionally been flow-based and stateless
- While this will only be supported on Linux initially, the API shouldn't be Linux-specific
- New stateful features being discussed and leveraging kernel:
 - NAT
 - Load-balancing through IPVS
 - DPI



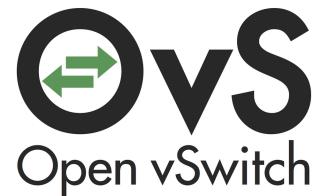
Release Plan

- Will ship with OVS 2.4
- Will include:
 - connmark
 - IP fragment reassembly
 - Hide break in pipeline from userspace
- Available to try now:
 - <https://github.com/justinpettit/ovs/tree/conntrack>

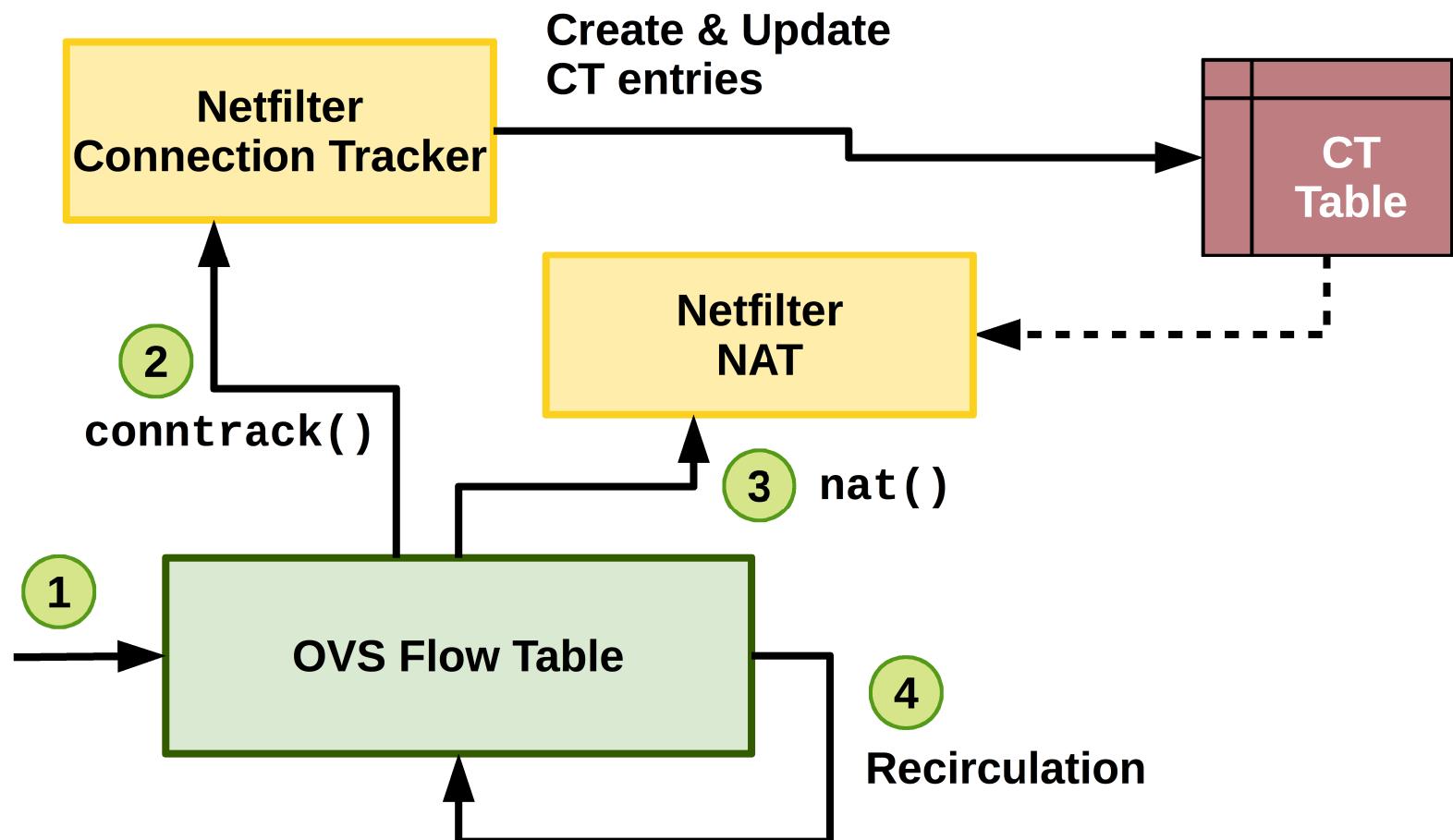


Stateful NAT Overview

- SNAT and DNAT
- Based on connection tracking work
- Leverages stateful NAT mechanism of Netfilter
- Able to do port range and address range mappings to masquerade multiple IPs
- Mapping Modes
 - Persistent (across reboots)
 - Hash based
 - Fully random



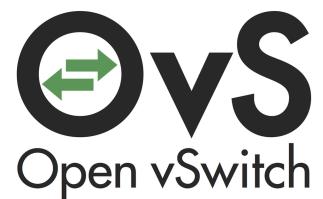
Stateful NAT Flow



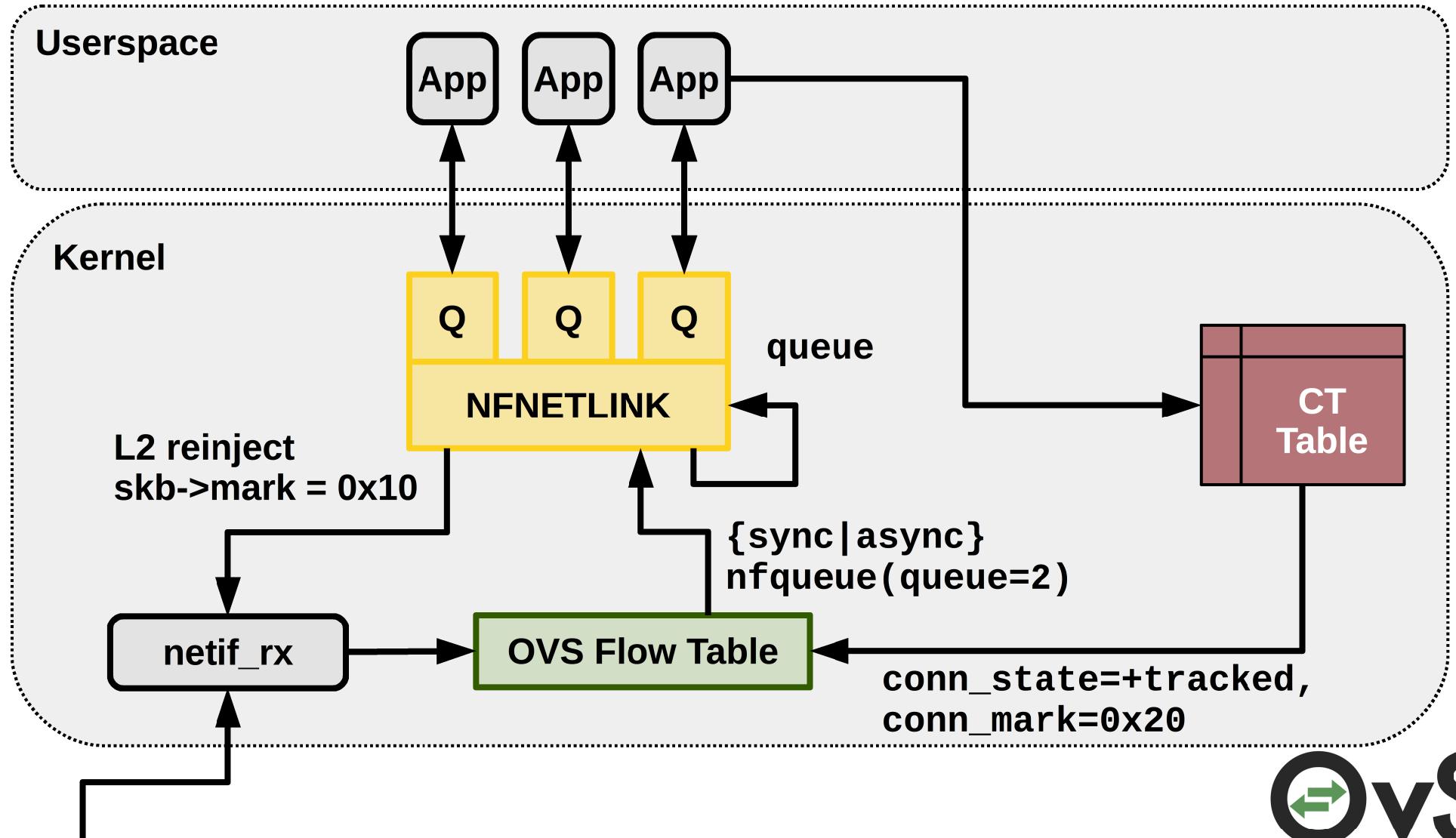
NAT Example

**SNAT all TCP packets on port 1 to the IP range
10.0.0.1/24 with reverse SNAT on port 2:**

Match	Action
<code>in_port(1), tcp</code>	<code>conntrack(zone=10), nat(type=src, min=10.0.0.1, max=10.0.0.255, type=hash)</code>
<code>in_port(2), tcp, conn_state=-tracked</code>	<code>conntrack(zone=10, flags=recirc)</code>
<code>in_port(2), tcp, conn_state=+established</code>	<code>nat(reverse)</code>
<code>in_port(2), tcp, conn_state=+new</code>	<code>drop</code>



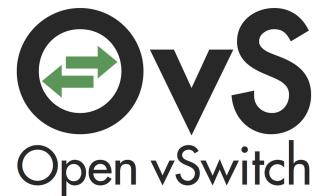
Stateful services integration: NFQUEUE action



 **Open vSwitch**

NFQUEUE action

- Can reuse existing Netfilter queueing mechanism and libnfnetlink + libctnetlink
- Operational Modes:
 1. Steal/Drop – Async verdict via CT template
 2. Reinjection – Sync verdict via NFQA_MARK
- Needed netfilter modifications:
 - Reinjection routine for NFPROTO_BRIDGE back into netif_rx()
- OVS modifications
 - New nfqueue action



Q&A

- More Information:
 - <http://openvswitch.org/>
- Code:
 - Conntrack (WIP):
 - <https://github.com/justinpettit/ovs/tree/conntrack>
 - Stateful NAT (WIP):
 - <https://github.com/tgraf/ovs/tree/nat>

