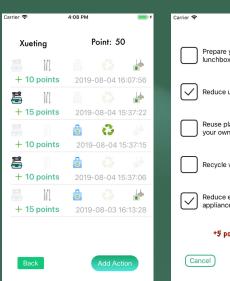
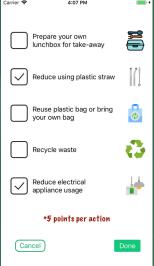
## TEAM 1952 PRESENTS



# ECO-ACTION

## SIMPLE STEPS WITH HUGE IMPACT





### TRACK ACTIONS

## MAKE IT A HABIT TO PROTECT OUR EARTH!

Action page keeps track of all the actions users have taken in a chronological manner. Users are able to record actions by clicking the "Add Action" button on the action page to access a list of possible actions. They can check the actions they have taken and click "Done" to add those actions in their own timeline.

## **VISUALISE ACHIEVEMENTS**

#### SEE YOUR EFFORT COME TO LIFE!

Achievement page can be accessed from the main menu as well. Users can view their individual as well as the public's achievement in either the most recent week or month. The achievements are presented in bar charts. The charts record the number of users who have taken their respective actions.









## **GAME FEATURE**

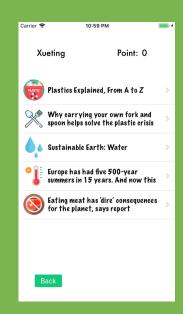
#### SO MUCH FUN TO HELP OUR ENVIRONMENT!

User will be assigned a virtual animal to take care of upon successful registration. They can earn gamification points while completing actions, and use these points to improve the environment that the animal is living in.

## **GAIN KNOWLEDGE**

#### IT'S NEVER TOO LATE TO LEARN!

The application has the feature to introduce knowledge cited from credible sources regarding environmental protection and tips of sustainable practices, presented in the form of short articles with relevant pictures.





TEAM MEMBER: TSAI HSIAO-HAN, WANG XUETING

