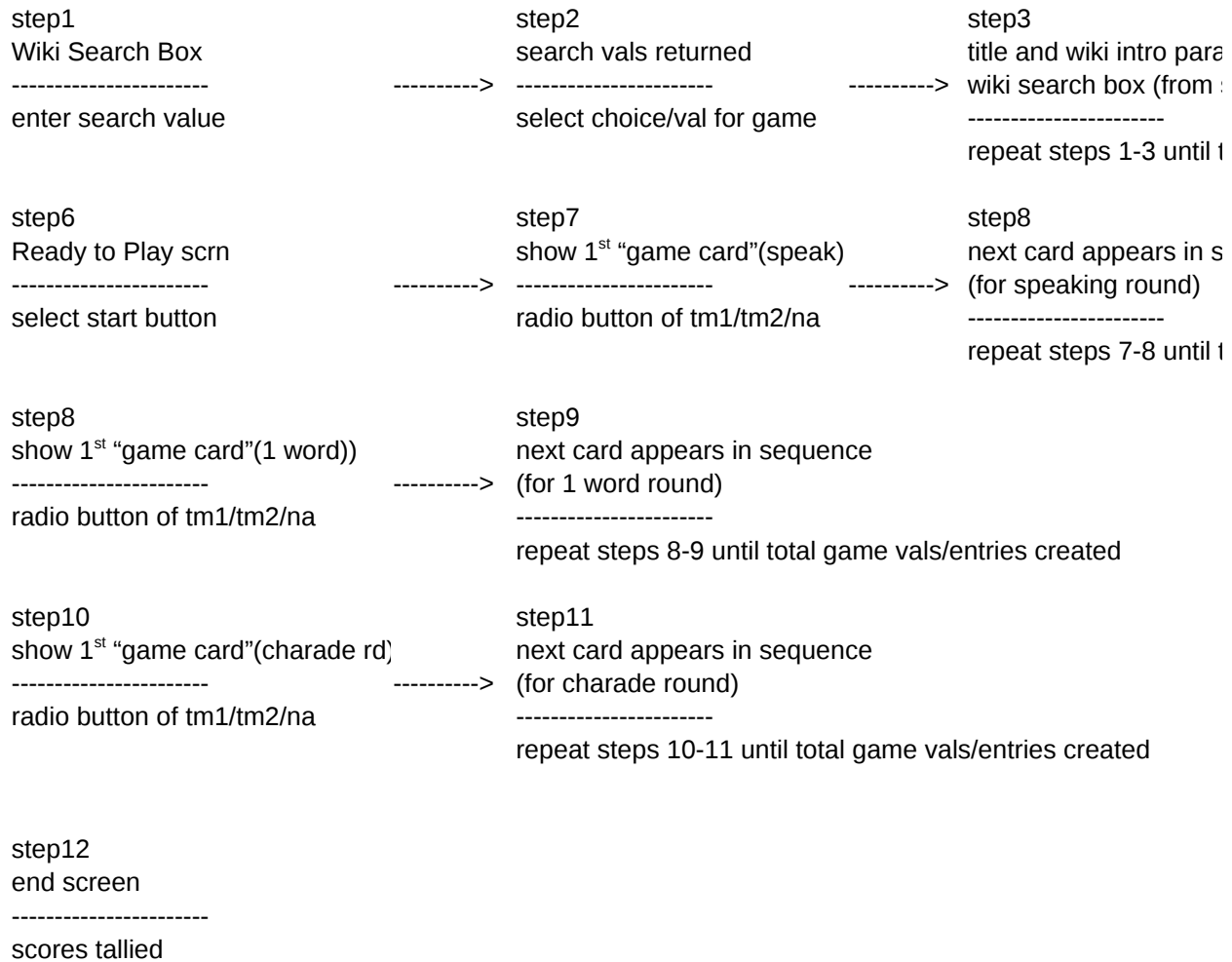


Sheet1



are saved to memory...
step 1) shows again

total game vals/entries created

sequence

total game vals/entries created