

# How to contribute to openQA

Also see:

[os-autoinst/openQA/tree/master/docs](https://os-autoinst.org/openQA/tree/master/docs)

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# openQA Overview

- Automated framework for combined testing of operating systems and applications.
- Contributions can improve:
  - i. **Feature Set**
  - ii. **UI/UX**
  - iii. **Stability**
  - iv. **Performance**
  - v. **Test coverage**
  - vi. ...

# We will look at

1. How to find a **issue**
2. How to create a **fork**
3. How to find a **solution** (based on a short example)
4. How to create a **PR**

# 1. How to find a issue?

## Progress and Github

- We organize our work on [progress.opensuse.org](https://progress.opensuse.org)
  - i. [Workable Issues](#)
  - ii. [Beginner Issues](#)
- You might be used to github issues, [we also have those](#)

# Repositories

- [os-autoinst:](#)
  - executes tests and starts/controls the SUT e.g. using QEMU
- [openQA:](#)
  - web UI, accompanying daemons, scheduler, worker, documentation, support scripts
- [os-autoinst-distri-opensuse:](#)
  - the actual tests conducted on <http://openqa.opensuse.org>
- [os-autoinst-needles-opensuse](#)
- [os-autoinst-distri-example...](#)

## 2. How to create a fork?

### Setting up the Development Environment

1. Fork repo(s) on [GitHub](#) and Clone your fork:

```
git clone https://github.com/YOUR-USERNAME/openQA.git  
cd openQA
```

2. Set up upstream to stay in sync:

```
git remote add upstream https://github.com/os-autoinst/openQA.git
```

3. Install dependencies and set up the development environment as per the [project's README](#).

## Example issue: poo#134840

What needed improvement?

- In the **Live View**, there was **no loading indicator**.
- Users might think the liveview feature is broken.

*Goal:*

- **Show a loading spinner** while the content loads.

### 3. Finding a solution (TDD Approach)

1. **Write a failing test** covering the new feature/bug fix.
2. **Implement** a minimal solution to pass the test.
3. **Refactor** if needed.
4. **Check** all tests pass again.



## 3.1 Create one or more (sub)test

*t/ui/18-tests-details.t*

```
subtest 'liveview loading animation is displayed' => sub {  
  $driver->find_element_by_link_text('Live View')->click();  
  my $loading = $driver->find_element('#liveview-loading');  
  ok($loading->is_displayed(), 'spinner is visible');  
};  
  
subtest 'loading animation hides after live view starts' => sub {  
  my $loading = $driver->find_element('#liveview-loading');  
  $driver->execute_script("loadCanvas(...)");  
  wait_until { !$loading->is_displayed() }, 'spinner is hidden';  
};
```

- Initially fails because there's no spinner or logic to hide it.

## 3.2 Adding the spinner (HTML)

*templates/webapi/test/live.html.ep*

```
...
  <div id="canholder">
+   <div id="liveview-loading">
+     <i class="fa fa-circle-o-notch fa-spin fa-4x"></i>
+   </div>
    <canvas id="livestream"></canvas>
  </div>
...
```

- A simple fork-awesome **spinner** element above the canvas.

## 3.3 Positioning the spinner (CSS)

*assets/stylesheets/result\_preview.scss:*

```
#canholder {  
  position: relative;  
  text-align: center;  
  width: 100%;  
}  
  
#liveview-loading {  
  position: absolute;  
  top: 50%; left: 50%;  
  transform: translate(-50%, -50%);  
  z-index: 10;  
}
```

- Centers the spinner on top of the canvas.

## 3.4 Hiding the spinner (JS)

*assets/javascripts/running.js:*

```
...  
function loadCanvas(canvas, dataURL) {  
  let scrn = new Image();  
  scrn.onload = () => {  
+   document.getElementById('liveview-loading').style.display = 'none';  
+   canvas.getContext('2d').drawImage(scrn, 0, 0);  
  };  
  scrn.src = dataURL;  
}  
...
```

- Once the image is loaded, hide the loading indicator.

## 3.5 Verifying functionality

- Run the tests (e.g. `prove -v t/ui/18-tests-details.t` ).

also see:

- `make test` to run the entire test suite.
- `make coverage` to generate a code-coverage report
- `prove -v` more detailed outputs.
- manual tests

## 4. Create a PR

### 1. New branch:

```
git checkout -b feature-liveview-spinner
```

### 2. Tidy and Commit:

```
tools/tidyall -a  
git add .  
git commit # add issue link & read: https://cbea.ms/git-commit/
```

### 3. Push:

```
git push origin feature-liveview-spinner
```

### 4. Open Pull Request on GitHub.

# Conclusion

- We **identified** the issue.
- Applied **TDD** to add and test a simple spinner.
- Committed and opened a **Pull Request**.

# How to get involved

## Start Contributing Today

- Check out the full Contributing Guide:  
[openQA Developer Guide](#)
- Check out beginner-friendly issues:  
[openQA Beginner Issues](#)
- Read Livs Blogpost [Getting Started with openQA Development](#)
- Join the discussion:  
[#openqa:opensuse.org](#) on Matrix

 *Your small contribution can make a big difference!*