5:34 PM

```
Monday, February 13, 2017
```

```
def failedTestCases = 0
def successTestCases = 0
def failedTestSteps = 0
def successTestSteps = 0
def failedAssertions = 0
def successAssertions = 0
runner.results.each { testCaseResult ->
  def caseName = testCaseResult.testCase.name
    def caseStatus = testCaseResult.status.toString()
    if(caseStatus == 'FAILED'){failedTestCases ++}
  else {successTestCases ++}
  log.info "Test Case: $caseName $caseStatus"
  testCaseResult.results.each{ testStepResults ->
    testStepResults.messages.each() { msg -> log.info msg }
    def stepName = testStepResults.testStep.name
    def stepStatus = testStepResults.status.toString()
    if(stepStatus == 'FAILED'){failedTestSteps ++}
    else{successTestSteps ++}
    log.info "Test Step: $stepName $stepStatus"
     //Some test steps don't have assertions, so calling getAssertionList() blows up
     //We want WSDLTestStep (request)
    if (testStepResults.testStep.config.type == 'request')
      testStepResults.testStep.getAssertionList().each{
         def assertLabel = it.label
         def assertStatus = it.status
         if (assertStatus == 'VALID') { successAssertions ++ }
         else {failedAssertions ++ }
           log.info "$it.label - $it.status"
      }
    }
  }
log.info "Total test case count:" + (successTestCases + failedTestCases).toString()
log.info "Total test cases succeeded: $successTestCases"
log.info "Total test cases failed: $failedTestCases"
log.info "Total test step count:" + (successTestSteps + failedTestSteps).toString()
log.info "Total test steps succeeded: $successTestSteps"
log.info "Total test steps failed: $failedTestSteps"
log.info "Total test assertion count:" + (successAssertions + failedAssertions).toString()
log.info "Total test assertions succeeded: $successAssertions"
log.info "Total test assertions failed: $failedAssertions"
```