

# HARDWARE HUSTLE

prototype\_draft\_b3a6288\_231230

NAME: \_\_\_\_\_

## PHASES

BUY

+	-	0	0	0	0	-	1
+	-	1	0	0	0	-	2
+	-	2	1	0	0	-	3
+	-	3	2	1	0	-	4

MAKE

+	-	1	0	0	0	-	
+	-	2	1	0	0	-	
+	-	3	2	1	0	-	

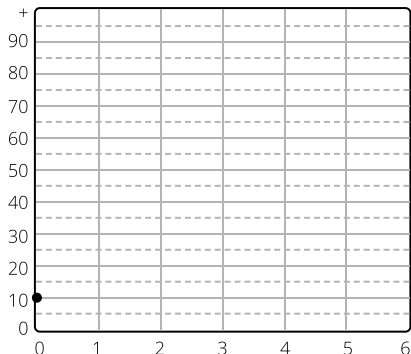
SELL

-	-	2	1	0	0	+	6
-	-	3	2	1	0	+	18
-	-	4	3	2	1	+	40

PM

< 0 Burnout: Lose next turn  
 ≥ Research: Lower cost

## MONEY / TURN



1	AM	BUY	MAKE	SELL	PM
	10	-		+	=
	0	+	-		=
	0	+	-		=
	0	+	-		=
	0		+	-	=
	0		+	-	=
	0		+	-	=
	12	-	-	-	=

3	AM	BUY	MAKE	SELL	PM
	→	-		+	=
	→	+	-		=
	→	+	-		=
	→	+	-		=
	→	+	-		=
	→		+	-	=
	→		+	-	=
	8	-	-	-	=

5	AM	BUY	MAKE	SELL	PM
	→	-		+	=
	→	+	-		=
	→	+	-		=
	→	+	-		=
	→	+	-		=
	→		+	-	=
	→		+	-	=
	4	-	-	-	=

2	AM	BUY	MAKE	SELL	PM
	→	-		+	=
	→	+	-		=
	→	+	-		=
	→	+	-		=
	→	+	-		=
	→		+	-	=
	→		+	-	=
	12	-	-	-	=

4	AM	BUY	MAKE	SELL	PM
	→	-		+	=
	→	+	-		=
	→	+	-		=
	→	+	-		=
	→	+	-		=
	→		+	-	=
	→		+	-	=
	8	-	-	-	=

6	AM	BUY	MAKE	SELL	PM
	→	-		+	=
	→	+	-		=
	→	+	-		=
	→	+	-		=
	→	+	-		=
	→		+	-	=
	→		+	-	=
	4	-	-	-	=