HARDWARE HUSTLE

prototype_draft_dcb37bc_240104
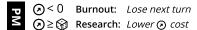
NAME: _____
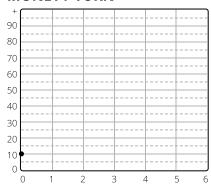
PHASES

BUY
- $+ \otimes$ $- \odot$ [0 0 0 0] $- \boxdot$ 1
- $+ \triangleleft$ $- \odot$ [1 0 0 0] $- \boxdot$ 2
- $+ \approx$ $- \odot$ [2 1 0 0] $- \boxdot$ 3
- $+ \boxminus$ $- \odot$ [3 2 1 0] $- \boxdot$ 4

MAKE
- $+ \boxdot$ $- \odot$ [1 0 0 0] $- \otimes \triangleleft$
- $+ \boxplus$ $- \odot$ [2 1 0 0] $- \otimes \triangleleft \approx$
- $+ \rule{0.5em}{0.5em}$ $- \odot$ [3 2 1 0] $- \otimes \triangleleft \approx \boxminus$

SELL
- $- \boxdot$ $- \odot$ [2 1 0 0] $+ \boxdot$ 6
- $- \boxplus$ $- \odot$ [3 2 1 0] $+ \boxdot$ 18
- $- \rule{0.5em}{0.5em}$ $- \odot$ [4 3 2 1] $+ \boxdot$ 40

PM
- $\odot < 0$ **Burnout:** *Lose next turn*
- $\odot \geq \otimes$ **Research:** *Lower $\odot$ cost*

MONEY / TURN

1
	AM	BUY	MAKE	SELL	PM
⊙	10	−		+	=
⊗	0	+	−		=
◁	0	+	−		=
≋	0	+	−		=
▢	0	+	−		=
▣	0		+	−	=
▦	0		+	−	=
▬	0		+	−	=
⊙	12	−	−	−	=

2
	AM	BUY	MAKE	SELL	PM
⊙	↦	−		+	=
⊗	↦	+	−		=
◁	↦	+	−		=
≋	↦	+	−		=
▢	↦	+	−		=
▣	↦		+	−	=
▦	↦		+	−	=
▬	↦		+	−	=
⊙	12	−	−	−	=

3
	AM	BUY	MAKE	SELL	PM
⊙	↦	−		+	=
⊗	↦	+	−		=
◁	↦	+	−		=
≋	↦	+	−		=
▢	↦	+	−		=
▣	↦		+	−	=
▦	↦		+	−	=
▬	↦		+	−	=
⊙	8	−	−	−	=

4
	AM	BUY	MAKE	SELL	PM
⊙	↦	−		+	=
⊗	↦	+	−		=
◁	↦	+	−		=
≋	↦	+	−		=
▢	↦	+	−		=
▣	↦		+	−	=
▦	↦		+	−	=
▬	↦		+	−	=
⊙	8	−	−	−	=

5
	AM	BUY	MAKE	SELL	PM
⊙	↦	−		+	=
⊗	↦	+	−		=
◁	↦	+	−		=
≋	↦	+	−		=
▢	↦	+	−		=
▣	↦		+	−	=
▦	↦		+	−	=
▬	↦		+	−	=
⊙	4	−	−	−	=

6
	AM	BUY	MAKE	SELL	PM
⊙	↦	−		+	=
⊗	↦	+	−		=
◁	↦	+	−		=
≋	↦	+	−		=
▢	↦	+	−		=
▣	↦		+	−	=
▦	↦		+	−	=
▬	↦		+	−	=
⊙	4	−	−	−	=