## OSKITONE'S

## **HARDWARE HUSTLE**

prototype\_draft\_d4dfab8\_231019

NAME/DATE:		

## **ACTIONS COST**

Ū.	+ 💿	-3	0	0	0	0	<b>- ⑤</b> 1
9	+🗇	-3	1	0	0	0	- (\$) 2
	+ 😅	-3	2	1	0	0	- (\$) 3
	+ 🕮	-3	3	2	1	0	-\$4

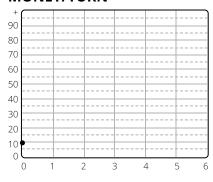




Burnout: Lose next turn

>= Research: Lower 2 cost

## **MONEY/TURN**



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1	AM	BUY	MAKE	SELL	PM
(\$)	10	-		+	=
0	0	+	_		=
	0	+	-		=
₩ @	0	+	-		=
	0	+	_		=
ô	0		+	-	=
<u></u>	0		+	-	=
ځ	0		+	-	=
<b>3</b>	12	-	-	-	=

3	АМ	BUY	MAKE	SELL	РМ
(\$)	(- <del>-</del>	_		+	=
0	·- <del>-</del>	+	-		=
	>	+	-		=
쓩	>	+	-		=
		+	-		=
ô			+	_	=
<b>.</b>	>		+	_	=
ځ	>		+	-	=
(P)	8	-	_	_	=

5	AM	BUY	MAKE	SELL	РМ
(\$)	(- <del>)</del>	-		+	=
0	·	+	-		=
	>	+	-		=
	>	+	-		=
	- <del>-</del>	+	-		=
ô	·		+	-	=
00	>		+	-	=
ځ			+	-	=
Ø	4	-	-	-	=

2	AM	BUY	MAKE	SELL	PM
<b>(S)</b>	(- <del>-</del>	-		+	=
0	<b></b> →	+	-		=
	>	+	-		=
	>	+	-		=
	>	+	-		=
ô			+	_	=
00	>		+	-	=
ځ	>		+	-	=
<b>(7)</b>	12	-	-	-	=

4	АМ	BUY	MAKE	SELL	РМ
(\$)	<b>-→</b>	-		+	=
<b>(</b>	·- <del>-</del>	+	-		=
	>	+	-		=
	>	+	-		=
		+	-		=
ô			+	-	=
00	>		+	-	=
ځ	<b>&gt;</b>		+	-	=
<b>(2)</b>	8	-	-	_	=

6	AM	BUY	MAKE	SELL	РМ
<b>(S)</b>	<u>.</u> →	-		+	=
<b>(</b>	<b>-</b> →	+	-		=
	>	+	-		=
<b>⇔</b>		+	-		=
	<b>→</b>	+	-		=
ô	<b></b> →		+	-	=
00	>		+	-	=
ځ	>		+	-	=
<b>7</b>	4	-	-	-	=