

Study of Security of the HUBCAP Sandbox Architecture

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Agenda

- Contribution
- HUBCAP project
- HUBCAP Sandbox Architecture
- Sandbox access control
- VDM Model
- Security analysis
- Conclusion
- Future work



Contribution

- Formally analyzed sandbox access model
- Improvements to the access model
- Move towards distributed Sandboxing
- Increased Security for Model based Engineering platform
- Approach to combinatorial testing of access control properties

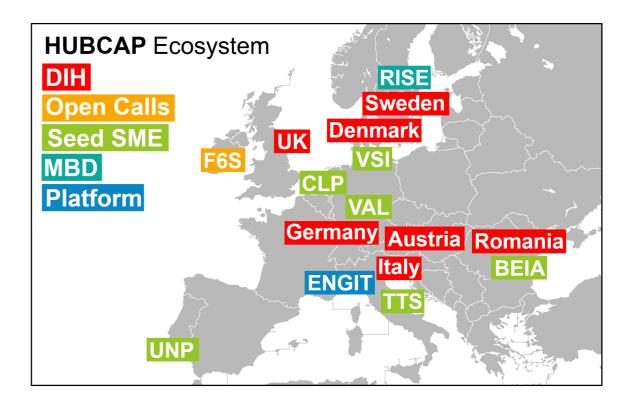


ABOUT HUBCAP

Who we are

Horizon 2020 Programme Grant Agreement #872698

- Innovation Action co-financed by the European Commission, DT-ICT-01-2019 Smart Anything Everywhere initiative.
- Coordinator Aarhus University, Denmark
- Project duration January 2020 December 2022, 36 months
- Total EC contribution EUR ~7.95M
- HUBCAP will provide a one-stop-shop for European SMEs wanting to join the Cyber-Physical Systems (CPS) revolution using Model-Based Design (MBD) techniques.
- Vision Lower barriers for SMEs to realize the potential of growing autonomy in CPS by accessing advanced modelbased design (MBD) technology, providing training and guidance.



ABOUT HUBCAP

Project setup

Network of DIHs:

- Inventory of service offerings
- Ecosystem building
- Cross-DIH collaboration
- Network sustainability

Seed SMEs

- Enabling quicker start for the platform
- Early-stage prototypical usage of HUBCAP
- Awareness-raising demonstrations

Collaboration Platform:

- Cloud-enabled, based on DIHIWARE
- "Access to" and "Collaborate with":
 - Ecosystem
 - Community-building
 - Marketplace
 - Sandbox

Open Calls

- Engage early-adopters
- 3 open call series

Model-Based Design:

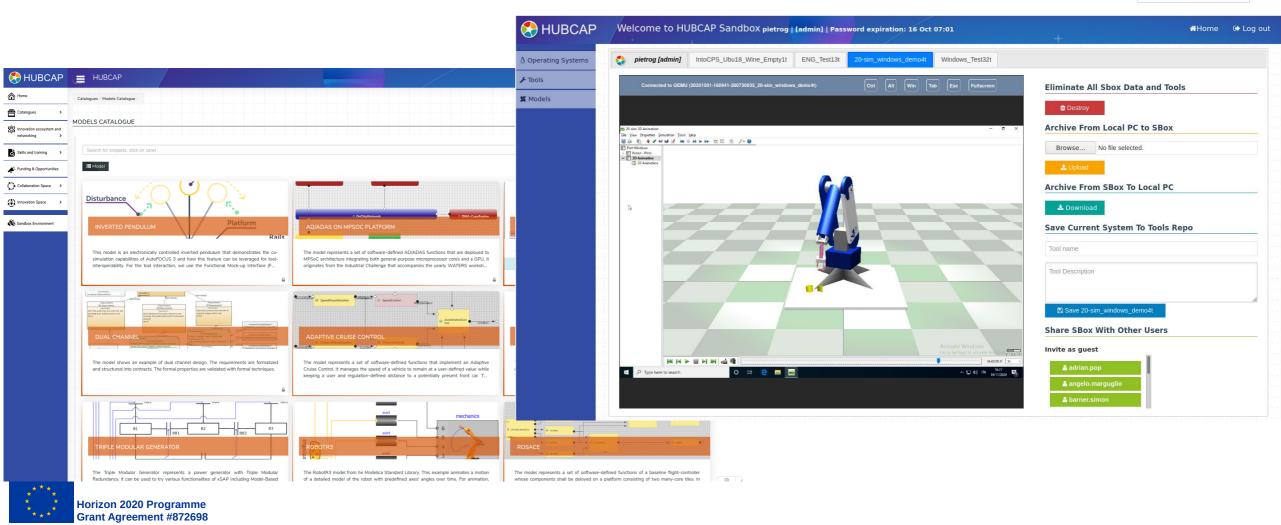
- Populating the platform
- Enabling model-based services in sandbox
- Multi-user, validation and logging capabilities



https://hubcap.eu/

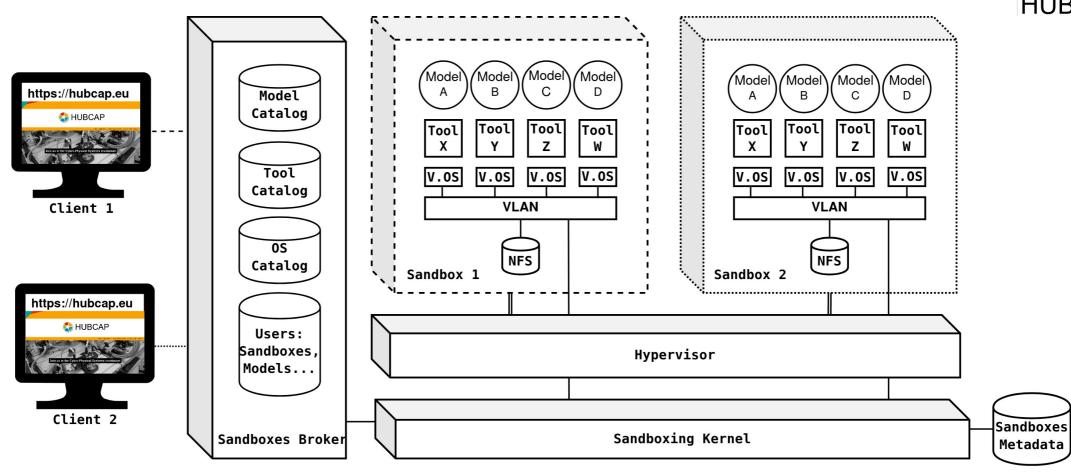
HUBCAP

HUBCAP Sandbox



HUBCAP Platform architecture - Sandbox

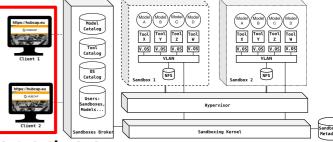








Client



- Remote access to sandbox → Connect to Sandbox remotely based on the access rights
- Interact with the HUBCAP Platform → Manage existing Sandboxes or create new ones
- Interact with the HUBCAP Platform → Select existing repository items or provide new ones

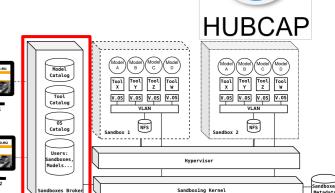


Broker



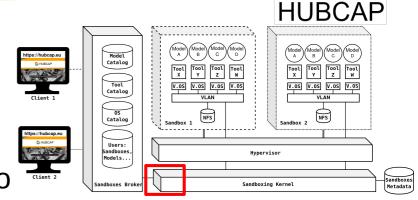
- Component management within the platform → Manages components of the HUBCAP platform such as the repository and Sandboxes
- Persistence of Sandbox settings → The broker records Sandbox metadata such as identities of the servers under the Sandbox





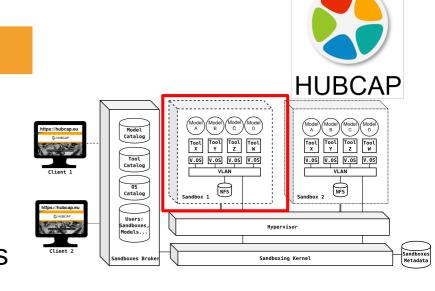
Gateway

- Direct connection from Client to → Keeps client connection to a Sandbox open
- Server connection handling → Manages connections from clients towards specific servers constituting a Sandbox



Sandbox

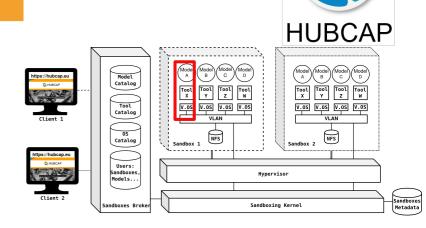
- Container for Servers → A Sandbox is a collection of servers combining different tools and potentially models
- Isolated internal network → Sandbox provides isolated environment from the rest of the platform
- Collaboration space → Used for collaboration on specific modeling tasks for multiple clients





Server

- Virtualization → Servers within the Sandbox are considered virtual machines, facilitating fast deployment
- Different Operating Systems → Servers can be installed with different operating systems





Sandbox Access Control

- Limit the user access to Sandbox
- Distinguish between providers and consumers
- Distinguish between owners and guests

- Limit the functionality based on the role or profile
- Ensure intellectual property protection
- Iterate to accommodate new functionality



Sandbox Access Control

Feature	Provider Provider Consumer Consumer			
	Owner	Guest	Owner	Guest
Access to remote viewer	X	X	X	X
Upload archive	X	X	X	X
Download archive	X		X	
Invite guests	X		X	
Destroy sandbox	X		X	
Select tool	X		X	
Select model	X		X	
Select operating system	X			
Save tool	X			
Upload new model	X			
Delete repository tool	X			



VDM-SL Model

- Model the different components
- Model the System behavior on top
- Capture the access table

- Single module model
- Multiple traces for analysis
- Use of Combinatorial Testing



Client VDM-SL Model

```
-- InviteGuest
InviteGuest: ClientId * ClientId * SandboxId ==> ()
InviteGuest(cId, cquestId, sId)==
  BrokerAddGuest(cId, cquestId, sId)
pre cId in set validClients;
-- Select OS
SelectOS : ClientId * OSId ==> ()
SelectOS(cId, osId)==
  clientst.selectedOS := SelectOperatingSystem(osId, cId)
pre cId in set validClients;
-- Select Tool
SelectToolFromRepository: ClientId * ToolId ==> ()
SelectToolFromRepository(cId, tId) ==
  clientst.selectedTool := SelectTool(tId, cId)
pre cId in set validClients;
```

State

```
ClientSt::
  selectedTool :
  SelectedOS : SelectedOS
  selectedModel :
  SelectedModel;

ClientId = nat;
  KnownSandboxes = set of
  SandboxId;
  Errors = set of token;
  SelectedTool = [nat];
  SelectedOS = [nat];
  SelectedModel = [nat]
```

types



Broker VDM-SL Model

```
functions
ClientIsNull: ClientId * Providers * Consumers * Owners * Guests -> bool
ClientIsNull(cId, ps, cs, os, gs)==
 cId not in set ps and
 cId not in set cs and
 cId not in set dom os and
 cId not in set dom gs;
operations
BrokerInitiateSandboxAccess: ClientId * SandboxId ==> bool
BrokerInitiateSandboxAccess(cId, sId) ==
    let sandboxes = GetSystemSandboxes(),
        servers = dunion {s.sandboxServers | s in set rng sandboxes &
s.sandboxId = sId
    in
      (for all x in set servers do
         UpdateConnections(cId, x, sId, true);
       return true) -- one needs to enable the UpdateConnections
operation to report if it was ok
pre not ClientIsNull(cId, brokerst.providers, brokerst.consumers,
brokerst.owners, brokerst.guests)
and
((cId in set dom brokerst.owners and sId in set brokerst.owners(cId))
    or(cId in set dom brokerst.guests and sId in set
brokerst.guests(cId)));
```

```
types
            State
BrokerSt ::
 providers : Providers
 consumers : Consumers
 validModels : ValidModels
 activeSandboxes : ActiveSandboxes
 validTools : ValidTools
 validOSs : ValidOSs
 owners : Owners
 quests : Guests
 errorLog : ErrorLog
 sandboxModels : SandboxModels
 sandboxTools : SandboxTools
 sandbox0Ss : Sandbox0Ss;
```

```
Owners = map ClientId to set of SandboxId;
Guests = map ClientId to set of SandboxId;
ActiveSandboxes = set of SandboxId;
...
```

Gateway + Server + Sandbox VDM-SL Model

types Gateway

GateWaySt ::

connectedClients : ConnectedClients
connectedServers : ConnectedServers;

ConnectedClients = set of ClientId; ConnectedServers = set of ServerId;

types Server

ServerId = nat;

Sandbox

types

SandboxId = nat; SandboxServers = set of ServerId;

Sandbox::

sandboxId : SandboxId

sandboxServers : SandboxServers

Destroying a Sandbox

```
-- Destroying the sandbox removes it from
known system sandboxes
DestroySandbox : ClientId * SandboxId ==> ()
DestroySandbox(cId, sId) ==
  (systemSandboxes := {sId} <-:
  systemSandboxes;
brokerst.owners(cId) :=
  brokerst.owners(cId) \ {sId})
pre cId in set dom brokerst.owners
and
sId in set brokerst.owners(cId)
and
not sId in set brokerst.activeSandboxes
post
sId not in set brokerst.owners(cId);</pre>
```



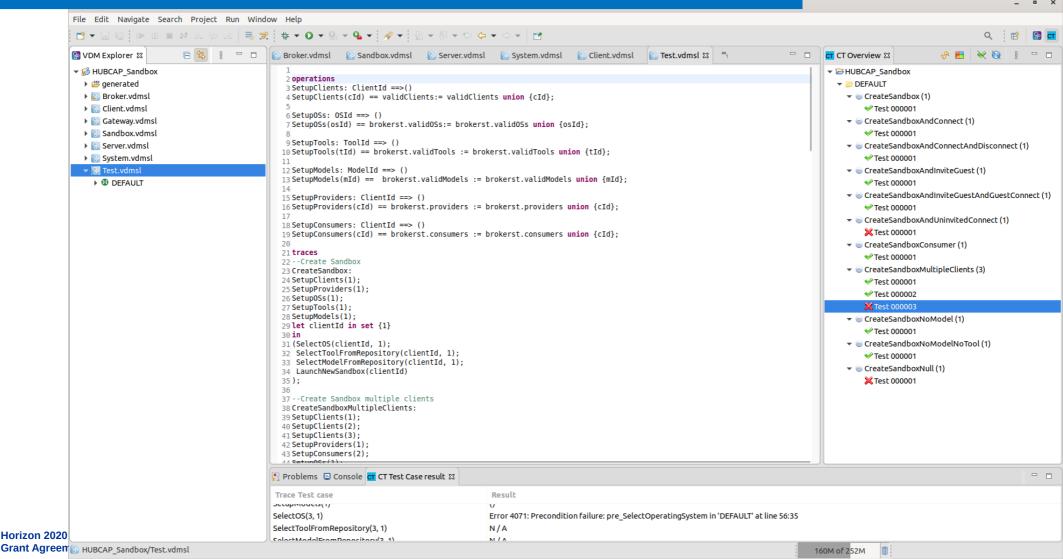
System VDM-SL Model

Initial State

```
state SystemSt of
gatewayConnections : GatewayConnections
gatewayConnectionsSandbox : GatewayConnectionsSandbox
systemSandboxes : SystemSandboxes
  toolOwners : ToolOwners
  modelOwners : ModelOwners
brokerst : BrokerSt
clientst: ClientSt
validClients : ValidClients
inv ss == dom ss.gatewayConnections = dom
ss.gatewayConnectionsSandbox
init s == s = mk_SystemSt({|->}, {|->}, {|->}, {|-
>},
                           mk BrokerSt(
{},{},{},{},{},{},.},{|->},,|->},,|->},,|->},,|->},,|->},,|->},,|->}),
                           mk ClientSt(nil,nil,nil),{})
end
```

```
pure GetSystemSandboxes: () ==> map SandboxId to Sandbox
GetSystemSandboxes() ==
  return systemSandboxes;
pure GetGatewaySandboxConnections: () ==>
GatewayConnections
GetGatewaySandboxConnections() ==
  return gatewayConnectionsSandbox;
pure Max: SystemSandboxes ==> nat
Max(ss) ==
if ss = \{|->\} then
return 0
else
  let max in set dom ss be st forall d in set dom ss & d
\leq max
  in
    return max;
GenerateNewSandboxId: () ==> nat
GenerateNewSandboxId() ==
  return Max(systemSandboxes) + 1;
```

Overture - Combinatorial Testing



Combinatorial Testing traces

Validating the Sandbox Creation

```
operations
SetupClients: ClientId ==>()
SetupClients(cId) == validClients:= validClients union
{cId};
SetupOSs: OSId ==> ()
SetupOSs(osId) == brokerst.validOSs:= brokerst.validOSs
union {osId};
SetupProviders: ClientId ==> ()
SetupProviders(cId) == brokerst.providers :=
brokerst.providers union {cId};
SetupConsumers: ClientId ==> ()
SetupConsumers(cId) == brokerst.consumers :=
brokerst.consumers union {cId};
                                   © CreateSandboxMultipleClients (3)
                                     Test 000001

✓ Test 000002

                                     XTest 000003
     Horizon 2020 Programme
      Grant Agreement #872698
```

```
CreateSandboxMultipleClients:
SetupClients(1);
SetupClients(2);
                                 Null user
SetupProviders(1);
SetupConsumers(2);
SetupOSs(1);
SetupTools(1);
SetupModels(1);
let clientId in set {1, 2, 3}
in
(SelectOS(clientId, 1);
SelectToolFromRepository(clientId, 1);
SelectModelFromRepository(clientId, 1);
LaunchNewSandbox(clientId)
```

Results

- Suggestions to the implementation team
- Explicit roles for Sandbox creation
- Covered the current access functionality

- 11 traces expanding to 13 tests
- 2 seconds analysis time
- Small effort in validation security properties captured as pre and post conditions



Conclusion and future work

- VDM-SL is a good fit for the access analysis
- Combinatorial Testing provides a powerful analysis tool
- An explicit permission for Sandbox creation proposed to the implementation team

- Expand the model to cover aspects of federated cloud
- Use the model in order to iterate on the table of permissions
- Utilize combinatorial testing to cover more scenarios



Thank you

Thank you for your attention!

