

SELF-GUIDED LEARNING SYSTEM FOR ANATOMY

CS3249 Progress Report 1

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Introduction

In this report, we present an overview of the GUI mockup for the Self-Guided Learning System for Anatomy. For the **interactive version of the GUI mockup**, please refer to the document <u>Interactive GUI Mockup</u>.



Upon logging in, the system has the following functionalities for each of the 2 main user groups:

Teacher

- 1. Create a new lesson
- 2. Input the image of the lesson
- 3. Create annotations on various parts in the image
- 4. Create a hyperlink from the body part in the image to a page of the notes
- 5. Create a hyperlink from some words in a page to a body part in the image
- 6. Input a set of explanatory notes and the paging of the notes
- 7. Create a self-test of the lesson
- 8. Modify/delete any lessons
- 9. Check a student's self-test scores to evaluate his progress
- 10. Request a summary of a student's performance or all the students' performance

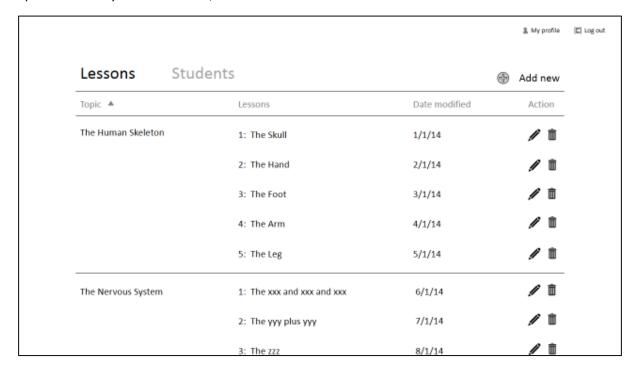
Student

- 1. Go to a lesson to study explanatory notes
- 2. Go to the next or previous page within a lesson
- 3. Click on an annotated body part and the linked pages in the explanatory notes are shown
- 4. Click on a word in a page with a hyperlink and the linked body part in the image is highlighted
- 5. Take the self-test
- 6. Go to the next lesson if he passes the self-test of the previous lesson

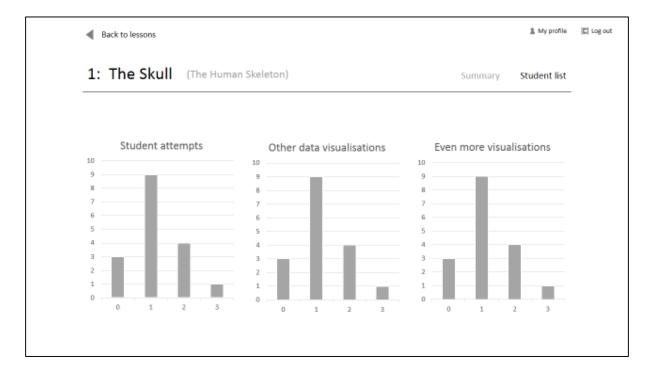
The next sections show how the system will look like to each of the user group.

Teacher

Upon logging in, the teacher sees the list of lessons he has created under the lessons tab. He has the option to modify or delete them, or create a new lesson.



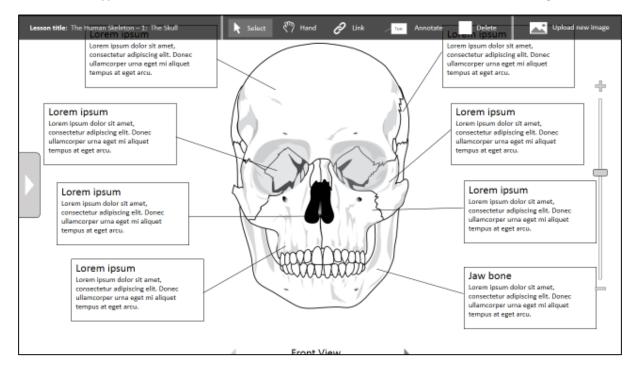
Clicking on a lesson brings the teacher to a summary page which allows the teacher to get an overview of the lesson. It includes data visualisations of the number of student attempts on that lesson as well as other information.



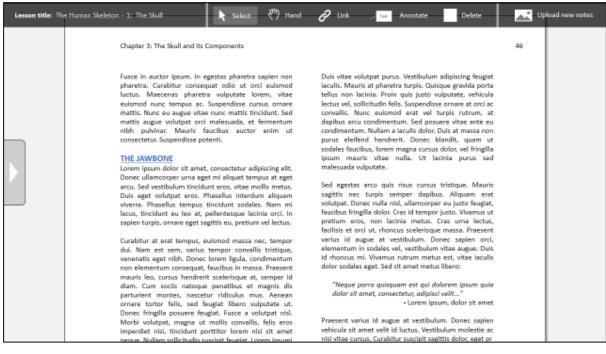
For more specific details on the students, the teacher can switch to the student list view instead. Clicking on the name of an individual student brings the teacher to a page with the statistics of the student. The option to generate a summary for that particular student is also available here.

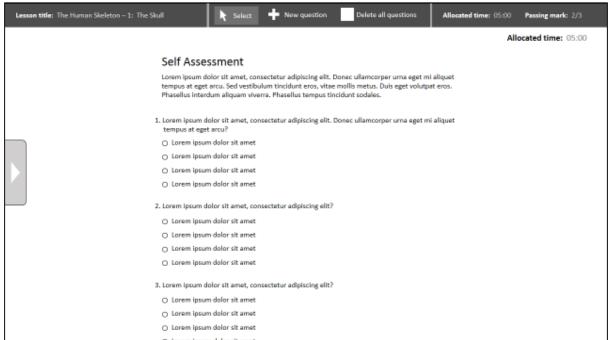
| Back to students | | | | A My profile |
|------------------|--------------------|-----------------|-------------------|--------------|
| Alpha One | | | Generate Summary | |
| Lessons A | Topic | No. of attempts | Last attempted on | Score |
| The Hand | The Human Skeleton | 1 | 1/1/14 | 5/5 |
| The Foot | The Human Skeleton | 1 | 2/1/14 | 6/7 |
| The Arm | The Human Skeleton | 1 | 3/1/14 | 3/3 |
| The Leg | The Human Skeleton | 2 | 4/1/14 | 5/6 |
| Lorem | The Nervous System | 1 | 5/1/14 | 3/3 |
| lpsum | The Nervous System | 1 | 6/1/14 | 2/3 |
| Dolor | The Nervous System | 1 | 7/1/14 | 1/3 |
| Sit Amet | The Nervous System | 1 | 8/1/14 | 8/10 |

Back at the main lessons page, when the teacher selects the modify lesson option, he is brought to the default image page. There is an additional toolbar on top which allows the teacher to do things like create a hyperlink to the notes, create an annotation, or even delete the current image.

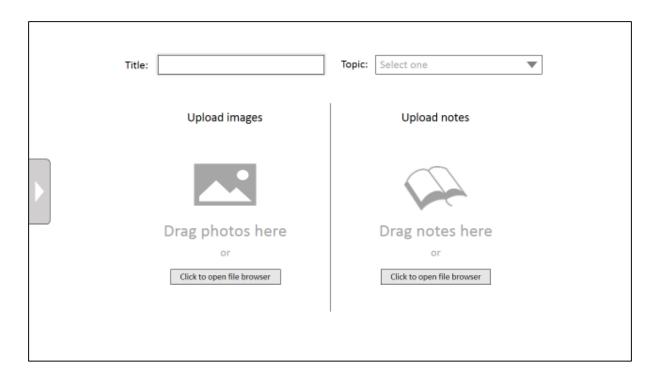


The same toolbar is also present in the edit notes view and the edit test view.



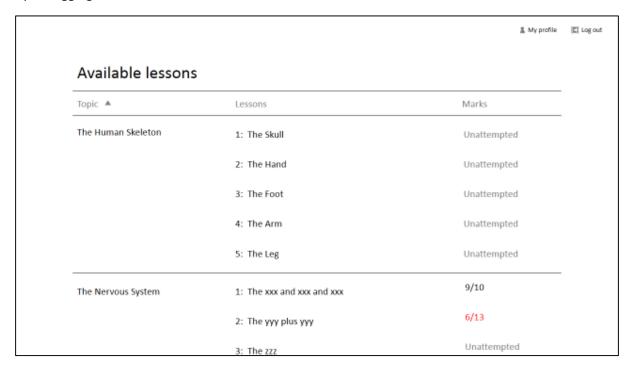


Should the teacher want to create a new lesson instead, he can easily do so. The notes and images are uploaded together, and from there, he can choose if he wants to edit the notes or the images first, or create the self-test.

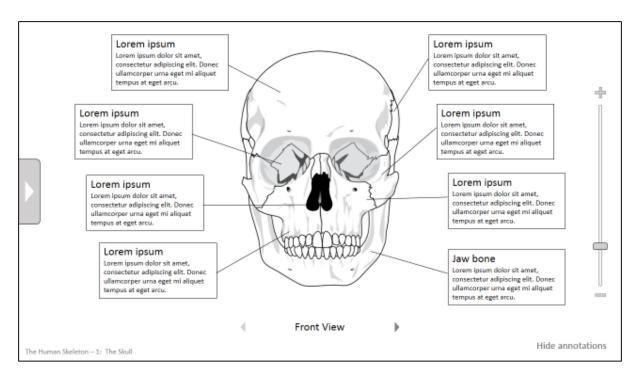


Student

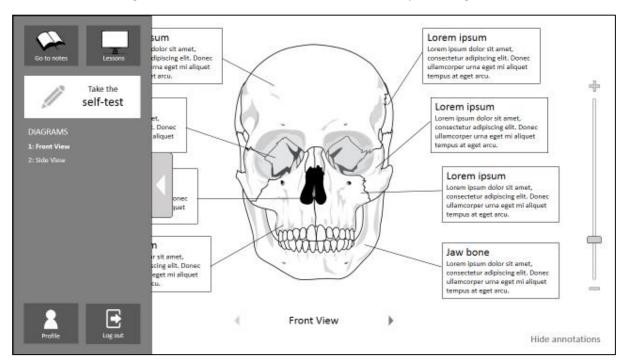
Upon logging in, the student sees the list of available lessons.



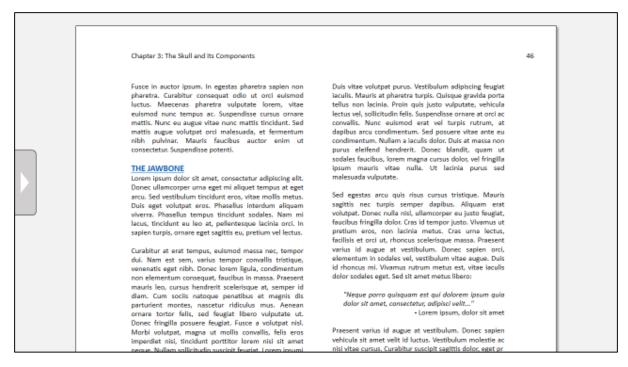
Clicking on a lesson brings the student to the default image page of the lesson.



Opening the side menu shows buttons to go to the notes, take the self-test, or go back to the lessons. A list of images available for that lesson is also shown for quick navigation.



Clicking on the notes button or the respective annotation on the image brings the student to the notes. The notes also contain hyperlinks back to the images.



Upon going to the self-test, the student is informed of the time limit for the multiple choice test, as well as any other relevant information. The student is brought to the actual test when he clicks the Begin Test button.

| | Time left: 00:30 |
|---|------------------|
| Self Assessment | |
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| The Human Skeleton – 1: The Skull Submit | |

After submitting the test, the results are shown, along with the explanation for questions which were answered wrongly. At the end of the test, the student has the option to continue to the next lesson.



For the **interactive version of the GUI mockup**, please refer to the document <u>Interactive GUI</u> Mockup.