

## skfda.datasets.make\_random\_warping

**skfda.datasets.make\_random\_warping**(*n\_samples*: int = 15, *n\_features*: int = 100, \*, *start*: float = 0.0, *stop*: float = 1.0, *sigma*: float = 1.0, *shape\_parameter*: float = 50, *n\_random*: int = 4, *random\_state*=None) [\[source\]](#)

Generate random warping functions.

Let  $v(t)$  be a randomly generated function defined in  $[0, 1]$

$$v(t) = \sum_{j=0}^N a_j \sin\left(\frac{2\pi j}{K}t\right) + b_j \cos\left(\frac{2\pi j}{K}t\right)$$

where  $a_j, b_j \sim N(0, \sigma)$ .

The random warping it is constructed making an exponential map to  $\Gamma$ .

$$\gamma(t) = \int_0^t \left( \frac{\sin(\|v\|)}{\|v\|} v(s) + \cos(\|v\|) \right)^2 ds$$

An affine traslation it is used to define the warping in  $[a, b]$ .

The smoothing and shape of the warpings can be controlling changing  $N$ ,  $\sigma$  and  $K = 1 + \text{shape\_parameter}$ .

- Parameters:**
- **n\_samples** – Total number of samples. Defaults 15.
  - **n\_features** – The total number of trajectories. Defaults 100.
  - **start** – Starting point of the samples. Defaults 1.
  - **stop** – Ending point of the samples. Defaults 0.
  - **sigma** – Parameter to control the variance of the samples. Defaults 1.
  - **shape\_parameter** – Parameter to control the shape of the warpings. Should be a positive value. When the shape parameter goes to infinity the warpings generated are  $\gamma_{id}$ . Defaults to 50.
  - **n\_random** – Number of random sines and cosines to be sum to construct the warpings.
  - **random\_state** – Random state.

**Returns:** `FDataGrid` object comprising all the samples.