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# Quantitation - a library of Uncertain classes

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# Preface

## Preface

This library provides a collection of classes and functions for handling uncertain reals and measurements.

Uncertainty as standard deviation and degrees of freedom are propagated through calculations using the uncertain type, and are input and output including the uncertainty estimates typically from standard deviation and degrees of freedom, usually the number of observations less one.

See [Boost.Quan HTML Manual](#).

and/or equivalent [PDF Manual](#)

Examples are in folder (and subfolders): [examples](#) and C++ include files are in folder (and subfolders):

<https://github.com/pabristow/quant/tree/main/include/boost/quant>

# History and status

## Status



### Important

This is NOT an official [Boost](#) library, but remains a library under construction and enhancement the code is functional, but interfaces, library structure, and function and distribution names may still be changed without notice.



### Note

Comments and suggestions (even bugs!) to Paul.A.Bristow (at) hetp (dot) u-net (dot) com or preferably raise a Github issue [Github repository Quan library](#).

It was proposed for [Boost](#) as a partner of the [Github repository SVG\\_plot library](#) , but rejected before review as being out-of-scope for [Boost](#).

## History

The library was initially informed by a post of a C++ class for uncertain values by Evan Manning in 1996.

Over the years since it has been enhanced, in particular to handle measurements and observations of uncertain data, and then to use the display features with the [Github repository SVG\\_plot library](#) to show not just mathematical functions, but plots showing uncertainties, boxplots and confidence intervals or confidence ellipses.

In 2021, a major refactoring and reburbishment of both documentation and the code has been undertaken. Numerous bugs have been squashed, new features added and more examples added. This has permitted improvements in the [Github repository SVG\\_plot library](#) that uses [Github repository Quan library](#) to label data-points.

## How To Use This Documentation

- Tutorials are listed in the Table of Contents and include many examples that should help you get started quickly.
- Source code of the many Examples will often be your quickest option. They often deliberately use many features, often producing examples of outstandingly bad taste!
- Reference section prepared using Doxygen will help fine-tuning the appearance of your graphs.
- Several indexes (especially the function index) will also help you find which of the several hundred options you need.
- If you have a feature request, or if it appears that the implementation is in error, please check the TODO page first, as well as the rationale section.

If you do not find your idea/complaint, email me direct at pbristow (at) hetp (dot) u-net (dot) com, or better by posting a Github issue at [Github repository](#) [Quan library](#).

## Admonishments



### Note

These blocks typically go into more detail about an explanation given above.



### Tip

These blocks contain information that you may find helpful while coding.



### Important

These contain information that is imperative to understanding a concept. Failure to follow suggestions in these blocks will probably result in undesired behavior. Read all of these you find.



### Warning

It is imperative that you follow these. Failure to do so will lead to incorrect, and very likely undesired, results.

# Getting started

## Windows

If you not have [Boost](#) installed already, start with [Getting started on Windows \(and Mingw, Mingw-w64, Msys, Cygwin\)](#) but stop at the end of section 3: Header-Only Libraries.

In order to use uncertain and measure classes, there are NO libraries to be built - it is header-only.

But you do need to identify your [Boost](#) root location. Something like X:my\_boost/ as explained in section 2. You might have this saved in a variable \$BOOST\_ROOT.

You can obtain a zip or clone from [Github repository Quan library](#). The download or clone of the quan library from [Github repository Quan library](#) - you can put wherever you like. It fits neatly into the [Boost](#) filestructure tree, but can be elsewhere provided that the include path for the compiler is specified. (Placing in a different partition (different drive letter) may cause difficulties).

If using Visual Studio, the include folder for your project can be set thus: Configuration Properties, VC++ Directories, Include directories, X:/boost (\$BOOST\_ROOT) and also add X:/svg\_plot/include/boost/quant for the location of the Quan library.

If using CodeBlocks and similar IDEs, for your Project, Build Options... Search directories tab, Add and chose folder containing Quan /include.

If you are using Boost's [B2/bjam documentation](#), then you need to ensure that your jamfile (system, user or project) contains an `<include> <path-to-quant>`.

See an example in [Jamfile.v2](#) containing an include folder specified the BOOST\_ROOT

```
<include>../../../../
```

tests and examples can be run by listing in the folder's `Jamfile.v2` thus

```
test-suite "Quan and Unc library examples"
:
[ run quan_simple.cpp : : : [ requires cxx11_numeric_limits ] ]
[ run quan_complex.cpp : : : [ requires cxx11_numeric_limits ] ]
# ... more targets to run
[ exe quan_executable.cpp : : : [ requires cxx11_numeric_limits ] ] # (or just build quan_executable.exe)
;
```

To run all these, cd to the folder containing the jamfile and type

```
b2
```

This will display its output to the console. You will probably want to send to a log file thus:

```
b2 > quan_stuff_lapr2022.log
```

This will build all the targets in the jamfile that need (re-)building. If you want to build just one target, specify the target name

```
b2 quan_simple > quan_stuff_lapr2022.log
```



### Note

The target name is normally just the filename **without** the file type, and not `quan_simple.cpp`.

After going through the 'edit-compile-run-crash-cycle' for a single troublesome target, you will also want to (re-)build all the targets with the -a option.

```
b2 -a > all_quan_stuff_1apr2022.log
```

There are no additional linker options required by the quan library.

You will need to select options to use C++14 (the current default C++ Standard for Visual Studio 2019 Community).

And finally, when writing your examples using Quan library, do not forget that all the Quan features are in namespace `boost::quan` so you will need to either specify the entire namespace using `namespace boost::quan;` or individual items that you use specifically, for example: `using boost::quan::unc;`. Use of a private namespace should prevent C++ type name collisions and/or name ambiguities.

### **\*Nix Installation**

Most of the procedure is the same as for Windows 10.

# Uncertain Classes for Propagation of Uncertainties according to a pure Gaussian model.

This library was originally based on code by Evan Manning ([manning@alumni.caltech.edu](mailto:manning@alumni.caltech.edu)) Evan Marshal Manning, C/C++ Users Journal, March 1996 page 29 to 38. original downloaded from <ftp://beowulf.jpl.nasa.gov/pub/manning>.

This is a simple model of uncertainties, designed to accompany an article published in C/C++ Users Journal March 1996 at [C/C++ Users Journal March 1996](#).

(A fuller collection of even fancier classes also given in Evan Marshal Manning's code in `unc.h`).

**The key benefit of using an uncertain class is that all uncertainties are properly propagated through calculations.**

Other information about the observation or measurement standard deviation & its uncertainty, for example, degrees of freedom, were added by Paul A. Bristow in Mar 1998, and have been refined further since then.

A simple example is construction of an uncertain value with a best estimated value of 1.23, and uncertainty (standard deviation) of 0.45, being the result of 10 observations (so 9 degrees of freedom):

```
uncun u(1.23, 0.45F, 9);
```

and output using `operator<<` adding uncertainty, +/- confidence interval <in angle brackets> and degrees of freedom (in round brackets):

```
std::cout << "URealCorr u(1.23, 0.45, 9); = " << plusminus << addlimits << adddeg,
free << u << std::endl;
```

to display

```
URealCorr u(1.23, 0.45F, 9) = 1.2 +/-0.45 <0.94, 1.52> (9)
```



## Tip

Nearly all examples use [chaining of functions](#) to set options and to chain `operator<<` and `operator>>`.

The extensive output features have been informed by "Uncertainty as Applied to Measurements and Calculations", John Denker, <http://www.av8n.com/physics/uncertainty.htm#sec-crank3>.

Some simple rules that apply whenever displaying a number:

1. Use many enough digits to avoid unintended loss of information.
2. Use few enough digits to be reasonably convenient.
3. Avoid excessive 'noisy' digits that imply unwarranted precision.
4. For other calculations, keep all potentially significant digits (C++ `std::numeric_limits<>::max_digits10`, 17 for type double).

An additional objective was to avoid using **more** than enough digits to avoid clutter, and more importantly, to avoid giving an impression of more precision or accuracy than the underlying data implies.

There are far too many examples in real life of entirely unwarranted decimal digits, for example, quoting a value of 94% when in fact, there is an uncertainty of 10%, an important uncertainty obscured by the digit 4, when the 'true' value might lie anywhere between 80% and 100%. A more informative representation would be 90%.

The term 'uncertainty' has been used in preference to the more common word 'error' and 'error bars' to express confidence intervals. **This chosen mainly because there are no errors involved! - only a lack of certainty.** There are many possible values that approximate the 'true' value (if such a 'true' thing exists).

So the software provides options to display not only the 'best' or 'mean' or 'central' estimate, but also the uncertainty, degrees of freedom and confidence intervals taking the distribution of the observations. Distributions of types 'normal' or Gaussian (common noisy observations), triangular, and uniform are considered.

Values that are **exact** by definition, for example, the inch-mm conversion factor is exactly 2.54. A value like 2.54 cannot be represented exactly as a floating-point type `double`, so it is useful to be able to distinguish any computational uncertainty [machine epsilon](#) ( $2^{\text{super } -53} \cong 1.1\text{e-}16$ ) from real uncertainty. Conversely exact integral values should be distinguishable from real observations that happen to have a integral value. To achieve this, specialized constructors are provided for both `int` and `double`.

Many measurements suffer from quantization (uncertainty from analog-to-digital convertors that have too few bits of resolution above the random noise level). To avoid quantization of values read in by other system, it is also possible to ensure that potentially noisy random digits can be output adding at least one extra digit for the mean value.



# Boost.Quan library C++ Reference

## Header <[boost/quant/meas.hpp](#)>

Class Meas for measurements using an uncertain class unc.

Uses a measurement or observation with information about uncertainty, mainly as a standard deviation, recorded in an uncertain type Unc and also including measurement details order number, &/or time-stamp.

```
namespace boost {
    namespace quan {
        class Meas;

        typedef double real_type;
        std::ostream & operator<<(std::ostream &, const Meas &);
        std::ostream & operator<<(std::ostream &, const std::pair< Meas, Meas > &);
        std::istream & operator>>(std::istream & is, Meas & p);
        template<> double unc_of(Meas);
        template<> std::pair< double, double > uncs_of(std::pair< Meas, uncun >);
        template<> double value_of(Meas);
        template<> std::pair< double, double > values_of(std::pair< Meas, uncun >);
    }
}
```

## Class Meas

boost::quan::Meas — Class for Measurement of an value stored as an uncertain type Uncun and also including some ID, and order of measurement, and/or time-date stamp.

## Synopsis

```
// In header: <boost/quant/meas.hpp>

class Meas : public boost::quant::unc< false > {
public:
    // construct/copy/destruct
    Meas(const Meas &);
    Meas(double const = 0.);
    Meas(uncun, std::string = "",
         boost::posix_time::ptime = (boost::posix_time::not_a_date_time),
         int = -1);
    Meas & operator=(const Meas &);
    ~Meas();

    // friend functions
    std::ostream & operator<<(std::ostream &, const Meas &);

    // public member functions
    Meas & abs(const Meas &);
    Meas & abs(Meas &);
    unsigned short int deg_free() const;
    void deg_free(short unsigned int);
    unsigned short int degFree(void) const;
    float deviation(void) const;
    std::string & id();
    void id(std::string &);
    double mean(void) const;
    operator value_type() const;
    bool operator!=(const Meas &) const;
    bool operator!=(const unc< is_correlated > &) const;
    unc< is_correlated > & operator*=(const double &);
    unc< is_correlated > & operator*=(const unc< is_correlated > &);
    Meas operator+(const Meas &) const;
    unc< is_correlated > operator+(void) const;
    unc< is_correlated > operator++(int);
    unc< is_correlated > operator++(void);
    unc< is_correlated > & operator+=(const double &);
    unc< is_correlated > & operator+=(const unc< is_correlated > &);
    Meas operator-(void);
    Meas operator-(void) const;
    unc< is_correlated > operator--(int);
    unc< is_correlated > operator--(void);
    unc< is_correlated > & operator--=(const double &);
    unc< is_correlated > & operator--=(const unc< is_correlated > &);
    unc< is_correlated > & operator/=(const double &);
    unc< is_correlated > & operator/=(const unc< is_correlated > &);
    bool operator<(const Meas &) const;
    bool operator<(const unc< is_correlated > &) const;
    bool operator==(const Meas &) const;
    bool operator==(const unc< is_correlated > &) const;
    bool operator>(const Meas &) const;
    int order();
    void order(int);
    void setUncTypes(short unsigned int);
    float std_dev() const;
    void std_dev(float);
    boost::posix_time::ptime & time();
    void time(boost::posix_time::ptime &);
    unsigned short int types() const;
    void types(short unsigned int);
};
```

```

unsigned short int uncFlags(void) const;
double value() const;
void value(double);

// public static functions
static bool earlier(const Meas &, const Meas &);
static bool equal_toUnc(const Meas &, const Meas &);
static bool equalU(const unc< is_correlated > &,
                  const unc< is_correlated > &);
static bool equalU2(const unc< is_correlated > &,
                  const unc< is_correlated > &);
static bool greater2U(const Meas &, const Meas &);
static bool greaterU1(const Meas &, const Meas &);
static bool less(const Meas &, const Meas &);
static bool less2U(const Meas &, const Meas &);
static bool lessAbsM(const Meas &, const Meas &);
static bool lessU(const unc< is_correlated > &,
                 const unc< is_correlated > &);
static bool lessU1(const Meas &, const Meas &);
static bool lessU2(const unc< is_correlated > &,
                 const unc< is_correlated > &);
static bool moreU(const unc< is_correlated > &,
                 const unc< is_correlated > &);
static bool precedes(const Meas &, const Meas &);

// public data members
std::string id_; // Meas Member variables. Time and order values could be: 1 no known order. ↵
                2 known order, but no times. 3 times, from which order can be calculated, or both order and ↵
                times given, so may need to be checked for consistency.
int order_; // Index from 0 (or 1 perhaps?) -1 == unknown.
boost::posix_time::ptime time_; // Posix time from Boost.Date_time.
};

```

## Description

### Meas public construct/copy/destruct

1. 

```
Meas(const Meas &);
```
2. 

```
Meas(double const d = 0.);
```
3. 

```
Meas(uncun u, std::string id = "",
     boost::posix_time::ptime ti = (boost::posix_time::not_a_date_time),
     int o = -1);
```
4. 

```
Meas & operator=(const Meas & rhs);
```

Assignment operator.

5. 

```
~Meas();
```

**Meas friend functions**

1. 

```
std::ostream & operator<<(std::ostream &, const Meas &);
```

Extract operator to output items of class `Meas`.

**Meas public member functions**

1. 

```
Meas & abs(const Meas & rhs);
```

2. 

```
Meas & abs(Meas & rhs);
```

3. 

```
unsigned short int deg_free() const;
```

Returns: Estimate of number of degrees of freedom, usually = number of observations -1.

4. 

```
void deg_free(short unsigned int df);
```

Parameters: `df` Number of degrees of freedom, usually = number of observations -1, so 0 = means just one observation.

5. 

```
unsigned short int degFree(void) const;
```

6. 

```
float deviation(void) const;
```

7. 

```
std::string & id();
```

Returns: a identification `std::string` describing the measurement.

8. 

```
void id(std::string & ident);
```

Set a identification string describing the measurement.

Parameters: `ident` as a @ `std::string`

9. 

```
double mean(void) const;
```

10. 

```
operator value_type() const;
```

11. 

```
bool operator!=(const Meas & p) const;
```

12. 

```
bool operator!=(const unc< is_correlated > & x) const;
```

13. `unc< is_correlated > & operator*=(const double & a);`

14. `unc< is_correlated > & operator*=(const unc< is_correlated > & ud);`

15. `Meas operator+(const Meas &) const;`

16. `unc< is_correlated > operator+(void) const;`

17. `unc< is_correlated > operator++(int);`

18. `unc< is_correlated > operator++(void);`

19. `unc< is_correlated > & operator+=(const double & a);`

20. `unc< is_correlated > & operator+=(const unc< is_correlated > & ud);`

21. `Meas operator-(void);`

22. `Meas operator-(void) const;`

23. `unc< is_correlated > operator--(int);`

24. `unc< is_correlated > operator--(void);`

25. `unc< is_correlated > & operator--=(const double & a);`

26. `unc< is_correlated > & operator--=(const unc< is_correlated > & ud);`

27. `unc< is_correlated > & operator/=(const double & a);`

`operator /=`

**Note**

Dividing by constant doesn't change degrees of freedom or uncertainty. All indicators & restrictions on value removed. Must assume double is irrational and not integer, NOT int/int becomes rational as operator /= .

```
28. unc< is_correlated > & operator/=(const unc< is_correlated > & ud);
```

```
29. bool operator<(const Meas & rhs) const;
```

```
30. bool operator<(const unc< is_correlated > & x) const;
```

Predicate compare operator< for use by std::sort etc. (Note const needed to use with less!)

```
31. bool operator==(const Meas & p) const;
```

```
32. bool operator==(const unc< is_correlated > & x) const;
```

```
33. bool operator>(const Meas & rhs) const;
```

```
34. int order();
```

Returns: Order of this measurement in a sequence of measurements, often at fixed intervals.

```
35. void order(int order_no);
```

Set the order of this measurement in a sequence of measurements, often at fixed intervals.

```
36. void setUncTypes(short unsigned int type);
```

Parameters: type bits indicating type of uncertain real.

```
37. float std_dev() const;
```

Get estimate of uncertainty of value of uncertain type.

Returns: Estimate of uncertainty as standard deviation of value of uncertain type.

```
38. void std_dev(float unc);
```

Set estimate of uncertainty of value of uncertain type.

Parameters: unc Estimate of uncertainty as standard deviation of value of uncertain type.

```
39. boost::posix_time::ptime & time();
```

Returns: a time\_point as ptime when the measurement was made.

```
40. void time(boost::posix_time::ptime & tim);
```

Set a time\_point as ptime when the measurement was made.

```
41. unsigned short int types() const;
```

Returns: Types of uncertain real, encoded as a bitmap.

```
42. void types(short unsigned int type);
```

```
43. unsigned short int uncFlags(void) const;
```

```
44. double value() const;
```

Get central estimate of value of uncertain type.

Returns: Central 'best' estimate of value of uncertain type.

```
45. void value(double value);
```

Set central estimate of value of uncertain type.

Parameters: value Central estimate of value of uncertain type.

### **Meas public static functions**

```
1. static bool earlier(const Meas & l, const Meas & r);
```

```
2. static bool equal_toUnc(const Meas & l, const Meas & r);
```

```
3. static bool equalU(const unc< is_correlated > & l,  
                    const unc< is_correlated > & r);
```

```
4. static bool equalU2(const unc< is_correlated > & l,  
                     const unc< is_correlated > & r);
```

```
5. static bool greater2U(const Meas & l, const Meas & r);
```

```
6. static bool greaterU1(const Meas & l, const Meas & r);
```

Returns: true if

7. 

```
static bool less(const Meas & l, const Meas & r);
```
8. 

```
static bool less2U(const Meas & l, const Meas & r);
```
9. 

```
static bool lessAbsM(const Meas & l, const Meas & r);
```
10. 

```
static bool lessU(const unc< is_correlated > & l,  
                 const unc< is_correlated > & r);
```

Compare two uncertain values.

Parameters:     l   Uncertain value.  
                 r   Uncertain value.

Returns:         true if l is effectively less than r.

11. 

```
static bool lessU1(const Meas & l, const Meas & r);
```
12. 

```
static bool lessU2(const unc< is_correlated > & l,  
                 const unc< is_correlated > & r);
```
13. 

```
static bool moreU(const unc< is_correlated > & l,  
                 const unc< is_correlated > & r);
```
14. 

```
static bool precedes(const Meas & l, const Meas & r);
```

## **Meas public public data members**

1. 

```
std::string id_;
```

Identification info, if any, else "".

## **Function operator<<**

boost::quan::operator<< — Extract operator for output of items of class [Meas](#).

## **Synopsis**

```
// In header: <boost/quan/meas.hpp>  
  
std::ostream & operator<<(std::ostream & os, const Meas & p);
```

## **Description**

Extract operator to output items of class [Meas](#).



## Function operator<<

boost::quan::operator<<

## Synopsis

```
// In header: <boost/quant/meas.hpp>

std::ostream &
operator<<(std::ostream & os, const std::pair< Meas, Meas > & mp);
```

## Description

Output a pair (X and Y) of uncertain measurement values with (if defined) uncertainty and degrees of freedom etc

For example: "1.23 +/- 0.01 (13), 3.45 +/- 0.06 (78)".

## Function template unc\_of

boost::quan::unc\_of

## Synopsis

```
// In header: <boost/quant/meas.hpp>

template<> double unc_of(Meas m);
```

## Description

Returns:       uncertainty of value as Meas.std\_dev() as a double.

## Function template uncs\_of

boost::quan::uncs\_of — Get uncertainties (standard deviation) of a pair of values.

## Synopsis

```
// In header: <boost/quant/meas.hpp>

template<> std::pair< double, double > uncs_of(std::pair< Meas, uncun > vp);
```

## Description

## Function template value\_of

boost::quan::value\_of

## Synopsis

```
// In header: <boost/quan/meas.hpp>

template<> double value_of(Meas v);
```

### Description

Returns: Meas.value() as a double.  
Returns: Meas.value() as a double.

## Function template values\_of

boost::quan::values\_of — Get values of a pair of values.

## Synopsis

```
// In header: <boost/quan/meas.hpp>

template<> std::pair< double, double > values_of(std::pair< Meas, uncun > vp);
```

### Description

## Header <boost/quan/pair\_io.hpp>

Provide operator<< to output pair, surrounded by <> and separated by comma, for example: "<1.23, 4.56>". Typically used to show confidence intervals around a mean.

Polite to keep this a private detail namespace to avoid clash with other implementations!

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Oct 2009, 2012, 2021

```
// Output pair, separated by comma & space, enclosed by <> and separated by comma & space.
template<typename charT, typename traits>
    std::basic_ostream< charT, traits > &
    operator<<(std::basic_ostream< charT, traits > & os,
               const std::pair< double, double > & p);

// Output both items of a pair of items (not necessarily the same type), enclosed by <> and separated by comma & space.
template<typename charT, typename traits, typename T1, typename T2>
    std::basic_ostream< charT, traits > &
    operator<<(std::basic_ostream< charT, traits > & os,
               const std::pair< T1, T2 > & p);
```

## Header <boost/quan/rounding.hpp>

Common rounding and 'proper' rounding.

<http://www.diycalculator.com/popup-m-round.shtml#A3> all rounding types, including round-to-half and asymmetric and symmetric versions.

<http://www.chem1.com/acad/webtext/pre/mm3.html> "The purpose in rounding off is to avoid expressing a value to a greater degree of precision than is consistent with the uncertainty in the measurement." "Observed values should be rounded off to the number of digits that most accurately conveys the uncertainty in the measurement."

```
namespace boost {
  namespace quan {

    enum distribution_type { gaussian = 0, uniform = 1, triangular = 2,
                           undefined = 3 };

    const unsigned int maxdigits10;
    static const double oneDivSqrtSix;
    static const double oneDivTwoSqrtSix;
    bool scaled;
    static const double sqrt_2;
    static const double sqrt_3;
    static const double sqrt_6;
    BOOST_STATIC_ASSERT(std::numeric_limits< double >::is_iec559);
    BOOST_STATIC_ASSERT(std::numeric_limits< double >::is_specialized);
    double cdf_tri(double);
    double cdf_uni(double);
    std::pair< double, double >
    conf_interval(double, double, double = 1., double = 0.05,
                  distribution_type = gaussian);
    double delta(double, double, distribution_type = gaussian);
    std::ostream & operator<<(std::ostream &, std::pair< double, double > &);
    void out_confidence_interval(std::pair< double, double >, int,
                                std::ostream & = std::cout);
    void out_value_df_limits(double, double, int = 1,
                             std::ostream & = std::cout);
    void out_value_limits(double, double, std::pair< double, double >, int,
                           std::ostream & = std::cout);

    double quantile_tri(double);
    double quantile_uni(double);
    double round_1(double);
    double round_2(double);
    double round_3(double);
    template<typename FPT> std::string round_e(FPT, int);
    template<typename FPT> std::string round_f(FPT, int);
    int round_m(double = 0.01, double = 0., unsigned int = 2U,
                 distribution_type = gaussian);
    template<typename FPT> std::string round_ms(FPT, signed int);
    double round_nth(double, unsigned int);
    template<typename FPT> FPT round_sig(FPT, int);
    template<typename FPT> FPT round_to_n(FPT, int);
    std::string round_ue(double, double, double = 0.01, unsigned int = 2U);
    double rounded_div_value(double, double);
  }
}
```

## Global maxdigits10

boost::quan::maxdigits10

## Synopsis

```
// In header: <boost/quant/rounding.hpp>

const unsigned int maxdigits10;
```

## Global oneDivSqrtSix

boost::quant::oneDivSqrtSix

## Synopsis

```
// In header: <boost/quant/rounding.hpp>

static const double oneDivSqrtSix;
```

## Global oneDivTwoSqrtSix

boost::quant::oneDivTwoSqrtSix

## Synopsis

```
// In header: <boost/quant/rounding.hpp>

static const double oneDivTwoSqrtSix;
```

## Global scaled

boost::quant::scaled

## Synopsis

```
// In header: <boost/quant/rounding.hpp>

bool scaled;
```

## Global sqrt\_2

boost::quant::sqrt\_2

## Synopsis

```
// In header: <boost/quant/rounding.hpp>

static const double sqrt_2;
```

## Global sqrt\_3

boost::quant::sqrt\_3

## Synopsis

```
// In header: <boost/quant/rounding.hpp>

static const double sqrt_3;
```

## Global sqrt\_6

boost::quant::sqrt\_6

## Synopsis

```
// In header: <boost/quant/rounding.hpp>

static const double sqrt_6;
```

## Function cdf\_tri

boost::quant::cdf\_tri

## Synopsis

```
// In header: <boost/quant/rounding.hpp>

double cdf_tri(double z);
```

## Description

Cumulative Distribution Function (CDF) of Triangular distribution. Gejza Wimmer, Viktor Witkovsky, Tomas Duby, Proper rounding of the measurement result under the assumption of triangular distribution, Measurement Science Review, Vol 2, section 1, (2002), page 24, equation 7.

Parameters:         $z$     Random variate.  
Returns:            CDF of triangular distribution.

## Function cdf\_uni

boost::quant::cdf\_uni

## Synopsis

```
// In header: <boost/quant/rounding.hpp>

double cdf_uni(double z);
```

## Description

Cumulative Distribution Function (CDF) of Uniform distribution  $Un(-\sqrt{3}, +\sqrt{3})$ , with an expectation of mean zero and variance unity. Gejza Wimmer & Victor Witkovsky, Measurement Science Review, volume 2 section 1 2002, page 3, equation 5.

Returns: Cumulative distribution Function of uniform distribution.

## Function `conf_interval`

`boost::quan::conf_interval`

## Synopsis

```
// In header: <boost/quan/rounding.hpp>

std::pair< double, double >
conf_interval(double mean, double sigma, double df = 1., double alpha = 0.05,
              distribution_type distrib = gaussian);
```

## Description

Calculate confidence interval for chosen alpha confidence level and chosen distribution type.

Uses confidence interval equations from:

Gejza Wimmer, Viktor Witkovsky, Tomas Duby Measurement Science and Technology, 11 (2000) 1659-1665. ISSN 0957-0233 S0957-233(00)13838-X. Proper rounding of the measurement result under the assumption of gaussian distribution, Confidence interval equation 6, p 1660.

Gejza Wimmer, Viktor Witkovsky, Tomas Duby  
Measurement Science and Technology, 11 (2000) 1659-1665. ISSN 0957-0233 S0957-233(00)13838-X.  
Proper rounding of the measurement result under the assumption of triangular distribution,  
Measurement Science Review, Vol 2, section 1, (2002), pages 21 to 31.  
Confidence interval Equation 12, page 25.  
Gejza Wimmer, Viktor Witkovsky,  
Proper rounding of the measurement result under the assumption of uniform distribution,  
Measurement Science Review, Vol 2, section 1, (2002), pages 1 - 7.  
Confidence interval, page 5, equation 13.

Parameters:	<code>alpha</code>	Confidence ( $0 < \text{unc} < 1$ ), typically 0.05 for 95% confidence. $\alpha/2 = 0.025$ quantile = -1.96, and $1 - \alpha/2$ is 1.96 for normal distribution, so typically confidence interval is roughly twice <code>unc</code> either side (+ or -) of mean.
	<code>df</code>	Degrees of freedom (usually number of observations -1).
	<code>distrib</code>	Distribution type, Gaussian(default), uniform, triangular, laplace.
	<code>mean</code>	Interval estimate for mean $\mu$ .
	<code>sigma</code>	Standard uncertainty sigma from variance sigma.
Returns:		Confidence interval upper and lower limits as a <code>std::pair</code> of double.

## Function `delta`

`boost::quan::delta`

## Synopsis

```
// In header: <boost/quan/rounding.hpp>

double delta(double loss_risk, double rounded_div_value,
             distribution_type distrib = gaussian);
```

## Description

Calculate Wimmer delta function using equation 24, p 1664.

Gejza Wimmer, Viktor Witkovsky, Tomas Duby

Measurement Science and Technology, 11 (2000) pages 1659-1665. ISSN 0957-0233 S0957-233(00)13838-X.

Proper rounding of the measurement results under normality assumptions.

Gejza Wimmer, Viktor Witkovsky, Proper rounding of the measurement result under the assumption of uniform distribution, Measurement Science Review, Vol 2, section 1, (2002), pages 1 - 7.

Gejza Wimmer, Viktor Witkovsky, Proper rounding of the measurement result under the assumption of triangular distribution, Measurement Science Review, Vol 2, section 1, (2002), pages 21 to 31.



### Note

rounding\_loss is called epsilon by Wimmer et al.



### Note

loss\_risk is usually 0.05 (equivalent to 95%), values in range 0.2 to 0.01 make good sense, 0.2 (80%) risks a fair bit of loss from rounding, 0.01 (1%) causes almost no loss.

Parameters:	distrib	Distribution type, normal or gaussian(default), uniform, triangular, or laplace.
	loss_risk	Proper-rounding increase of confidence-interval because of rounding, must be positive and 'small'.
	rounded_div_value	Ratio rounded / unrounded (rounded_div_value is assumed <= 1).
Returns:	Approximation of Wimmer delta function using equation 24, p 1664, for normal distribution, and similar for triangular and uniform. Returns -1 if rounding_loss is too 'tight', so must be increased for delta to be calculated. Throwing an exception might be better here?	

## Function operator<<

boost::quan::operator<<

## Synopsis

```
// In header: <boost/quan/rounding.hpp>

std::ostream & operator<<(std::ostream & os, std::pair< double, double > & p);
```

## Description

Output a pair of doubles, using < > angle brackets and comma separator, using current stream's precision.

Explicit specialization for std::pair for double s.

For example:<97.8725, 157.798>

Parameters:	os	std::ostream for string output.
	p	Pair of double s.

## Function out\_confidence\_interval

boost::quan::out\_confidence\_interval

## Synopsis

```
// In header: <boost/quant/rounding.hpp>

void out_confidence_interval(std::pair< double, double > ci, int m,
                             std::ostream & os = std::cout);
```

### Description

Output to os, confidence interval enclosed in brackets and separated by comma. The precision is controlled by the rounding order m used for the mean but with one extra decimal digit of precision, so rounding to m-1 th place. For example: <99.5, 156.5> rounding to -1 position (where the mean was rounded with m == 0, using the units digit to round the tens digit to "128.")

Parameters:

ci	Confidence interval or limits to be output.
m	Signed position for rounding.
os	std::ostream for output.

## Function out\_value\_df\_limits

boost::quant::out\_value\_df\_limits

## Synopsis

```
// In header: <boost/quant/rounding.hpp>

void out_value_df_limits(double mean, double sigma, int degfree = 1,
                          std::ostream & os = std::cout);
```

### Description

Output mean, uncertainty and confidence interval. For example: 128. +/- 15 \<99.5, 156.5\>

Parameters:

degfree	Number of degrees of freedom.
mean	Mean or central estimate of value.
os	std::ostream for output.
sigma	Uncertainty estimate as standard deviation.

## Function out\_value\_limits

boost::quant::out\_value\_limits

## Synopsis

```
// In header: <boost/quant/rounding.hpp>

void out_value_limits(double mean, double unc, std::pair< double, double > ci,
                       int m, std::ostream & os = std::cout);
```

### Description

Output mean, uncertainty and confidence interval. For example: 128. +/- 15 <99.5, 156.5>



Parameters:	ci	Confidence interval as an interval.
	m	Rounding position.
	mean	Mean or central estimate of value.
	os	std::ostream for output.
	unc	Uncertainty estimate as standard deviation.

## Function quantile\_tri

boost::quan::quantile\_tri

## Synopsis

```
// In header: <boost/quan/rounding.hpp>

double quantile_tri(double alpha);
```

## Description

Quantile or Inverse of cumulative distribution function CDF of triangular distribution. Gejza Wimmer, Viktor Witkovsky, Tomas Duby, Proper rounding of the measurement result under the assumption of triangular distribution, Measurement Science Review, Vol 2, section 1, (2002), page 24, equation 8.

Parameters:	alpha	Confidence level.
Returns:		Quantile or Inverse of cumulative distribution function CDF.

## Function quantile\_uni

boost::quan::quantile\_uni

## Synopsis

```
// In header: <boost/quan/rounding.hpp>

double quantile_uni(double alpha);
```

## Description

Quantile of uniform distribution Uniform(-sqrt\_3, + sqrt\_3), expectation or mean zero and variance unity. Wimmer & Witkovsky, Measurement Science Review, volume 2 section 1 2002, page 3, eq 6.

Returns:	Quantile of uniform distribution.
----------	-----------------------------------

## Function round\_1

boost::quan::round\_1

## Synopsis

```
// In header: <boost/quant/rounding.hpp>

double round_1(double v);
```

### Description

round value v to 1 digit after decimal point, using 1st digit to round.

## Function round\_2

boost::quant::round\_2

## Synopsis

```
// In header: <boost/quant/rounding.hpp>

double round_2(double v);
```

### Description

round value v to 2 digit2 after decimal point, using 2nd digit to round.

## Function round\_3

boost::quant::round\_3

## Synopsis

```
// In header: <boost/quant/rounding.hpp>

double round_3(double v);
```

### Description

round value v to 3 digit2 after decimal point, using 3rd digit to round.

## Function template round\_e

boost::quant::round\_e

## Synopsis

```
// In header: <boost/quant/rounding.hpp>

template<typename FPT> std::string round_e(FPT d, int sigdigits);
```

## Description

Show only `sigdigits` digits, in minimal scientific or 'e' format only, rounded asymmetric (round-half-up, arithmetic rounding). Round asymmetric avoids values like 0.15, which cannot be stored exactly in binary IEEE 754 floating-point format and are stored internally as 1.499999999999, being rounded unexpectedly to 0.1 rather than 0.2. For example: format -1.2345e12 or 1.2345e-123.



### Note

the difference in meaning of precision from default, fixed and scientific, for example: `d = 19.99;`

```
std::cerr << setprecision(2) << d << std::endl; // 20 // rounded
```

```
std::cerr << fixed << setprecision(1) << d << std::endl; // 20.0 - rounded up.
```

```
std::cerr << fixed << setprecision(2) << d << std::endl; // 19.99 - 2 digits after decimal point.
```

```
std::cerr << scientific << setprecision(2) << d << std::endl; // 2.00e+001 - 2 digits after decimal point
```

Also remove all redundant exponent characters and digits,

### See Also:

<http://en.wikipedia.org/wiki/Rounding>.



### Note

The normal rounding provided by C and C++ is chosen to avoid loss of accuracy and bias in any further **binary** calculations. The rounded decimal digit **strings** returned are provided solely for **human** viewing and should NOT be used for input to other calculations when one or two extra noisy digits are needed to avoid loss of information by rounding. If it is necessary to provide a decimal digit string for input, it should use `std::numeric_limits<FPT>::max_digits10` in C++0x, or `2 + std::numeric_limits<FPT>::digits * 3010/10000` if the platform implementation of C++ Standard Iostream library does not yet provide this. For 64-bit double, `max_digits10` is 17, so write `cout.precision(17)`. This will avoid any bias or loss of accuracy in statistical calculations caused by rounding.

Use the scientific (exponential) format with precision `max_digits10` (17 for double).

Logic is using C++ std printf-style rounding to start with a decimal digit string with rounded value of `digits10`, only the guaranteed correct digits to get the best estimate of the digit to be used for the final rounding. Hopefully, any imprecision caused by inexact presentation is (binary) rounded away.

### See Also:

<http://www.exploringbinary.com/> for much more detail of defects in other libraries.



## Note

Only lowercase letter e is used, and positive exponents are not preceeded by + sign, and leading zeros are omitted. This is done to make the display as compact as possible.  
If a fixed width is needed, the user program must provide any necessary padding, using the size (length) of the string.

Parameters:     d                   value to be converted to decimal digit string.  
                  sigdigits       number of significant digits to show in string.  
Returns:         std::string containing value rounded and converted to sigdigits decimal digits in exponential format.

## Function template round\_f

boost::quan::round\_f — Round floating-point value v (fixed, not-exponential) to sigdigits significant digits. This is variously called 'common rounding', 'round\_5\_up' or 'proper' rounding.

## Synopsis

```
// In header: <boost/quan/rounding.hpp>

template<typename FPT> std::string round_f(FPT v, int sigdigits);
```

## Description

Gejza Wimmer, Viktor Witkovsky, Tomas Duby  
Measurement Science and Technology, 11 (2000) 1659-1665. ISSN 0957-0233 S0957-233(00)13838-X  
Proper rounding of the measurement results under normality assumptions.  
Uncertainty of measurement – Part 3: Guide to the expression of uncertainty in measurement (GUM:1995)  
ISO Guide 98 (1995) and updated version 2008.



## Note

All these functions are templated on floating-point type and are not intended to be called (and thus instantiated) for integral (or other) types. This is because the value will not be output in scientific format, assumed by the code. A check is\_floating\_point == true is provided.



## Note

C++0X provides std::numeric\_limits<double>::max\_digits10; which is maximum number of possibly significant digits, but only digit10 are guaranteed to be significant, so limit sigdigits to digits10 (15 for IEEE 64-bit double).

Parameters:     sigdigits       Number of significant digits after rounding.  
                  v               Value to be converted to a decimal digit string, rounded to sigdigits significant digits.  
Returns:         std::string containing decimal digit string, properly decimally rounded.

## Function round\_m

boost::quan::round\_m

## Synopsis

```
// In header: <boost/quant/rounding.hpp>

int round_m(double rounding_loss = 0.01, double sigma = 0.,
            unsigned int sigma_sigdigits = 2U,
            distribution_type distrib = gaussian);
```

## Description

Calculate the Wimmer rounding digit  $m$  using `delta` and `rounded_div_value` functions p 1661, equation 12.

Measurement Science and Technology, 11 (2000) 1659-1665. ISSN 0957-0233 S0957-233(00)13838-X. Gejza Wimmer, Viktor Witkovsky, Tomas Duby

Proper rounding of the measurement results under normality assumptions.

Parameters:	<code>distrib</code>	Type of distribution (default gaussian, or triangular or uniform).
	<code>rounding_loss</code>	Rounding loss (as fraction) accepted (default is 0.01 or 1%).
	<code>sigma</code>	Uncertainty as standard deviation, for example: 0.01.
	<code>sigma_sigdigits</code>	Number of significant decimal digits (default = 2) for uncertainty to be rounded (range 1 to 4, default = 2), depending on degrees of freedom. If <code>degrees_of_freedom</code> $\leq 2$ , then 1, else if <code>degrees_of_freedom</code> $> 1000$ , then 3 else default = 2.
Returns:	<code>m</code>	Signed position of the digit to be used for rounding, <code>m == 0</code> means use the units digit for rounding the tens digit.

## Function template `round_ms`

`boost::quant::round_ms`

## Synopsis

```
// In header: <boost/quant/rounding.hpp>

template<typename FPT> std::string round_ms(FPT v, signed int m);
```

## Description

Round floating-point  $v$  (not-exponential) to order  $m$ . ( $m$  is the index of the roundER digit). This is variously called 'common rounding', 'round\_5\_up'.

Gejza Wimmer, Viktor Witkovsky, Tomas Duby

Measurement Science and Technology, 11 (2000) 1659-1665. ISSN 0957-0233 S0957-233(00)13838-X

Proper rounding of the measurement results under normality assumptions.

Uncertainty of measurement – Part 3: Guide to the expression of uncertainty in measurement (GUM:1995)

ISO Guide 98 (1995) and updated version 2008.



### Note

$m$  is the index of the rounder digit, that is the just insignificant digit used to decide if the  $m+1$ th digit is to be rounded up or left as is. So  $m == 0$  means that the roundER digit is the units digits, used to round the tens digit,  $m == +1$  the roundER is the tens digit, and the rounded digit is the hundreds digit  $m == -1$  roundER is the tenths digit (0.1), rounding the hundredths digit (0.01).

(Other authors specify the nth digit to be significant, where  $n = m + 1$ ).



### Note

that the most significant sign bit of NaN is recognized by using function `signbit`, 'sign' of NaNs cannot reliably and portably be tested using `"x < 0"` because ALL comparisons using NaN are false - by definition.

Parameters:     `m`   Signed digit position to round.  
                  `v`   Value to convert to decimal digit string after rounding.  
Returns:         `std::string` decimal digit string of rounded value.

## Function `round_nth`

`boost::quan::round_nth`

## Synopsis

```
// In header: <boost/quan/rounding.hpp>

double round_nth(double v, unsigned int d);
```

### Description

round value `v` to `d` digits after decimal point, using `d+1` digit to round.

## Function template `round_sig`

`boost::quan::round_sig` — Returns `v` rounded to `n` significant decimal digits.

<http://www.jason.mock.ws/wordpress/2007/02/22/round-a-float-to-of-significant-digits>, David A. Pimentel.

## Synopsis

```
// In header: <boost/quan/rounding.hpp>

template<typename FPT> FPT round_sig(FPT v, int n);
```

### Description

These use `log10` and `pow` and so are vulnerable to binary rounding errors, as the value may not be exactly representable for the type specified. Should give the same value as `printf` precision. `(int)(x < 0 ? x - 0.5 : x + 0.5)` So do we need to do something different for negative doubles? The difference between symmetric and asymmetric rounding?

Parameters:             `n`   number of significant digits to round to.  
                          `v`   Floating-point value to be rounded.  
Template Parameters:     `FPT`   Floating-point type, for example, fundamental float, double, long  
Returns:                Binary representation of decimal rounded value.

## Function template `round_to_n`

`boost::quan::round_to_n`

## Synopsis

```
// In header: <boost/quant/rounding.hpp>

template<typename FPT> FPT round_to_n(FPT v, int p);
```

### Description

Round value `v` to `p` decimal digits **after** the decimal point.  
<http://www.jason.mock.ws/wordpress/2007/02/22/round-a-float-to-of-significant-digits>



#### Note

These use `log10` and `pow` and so are vulnerable to binary rounding errors, as the value `v` may not be exactly representable for the type specified. Should give the same value as `printf` precision.

Parameters:     `p`   Number of decimal digits **after** the decimal point.  
                  `v`   Value to round.

## Function `round_ue`

`boost::quant::round_ue`

## Synopsis

```
// In header: <boost/quant/rounding.hpp>

std::string round_ue(double v, double sigma, double loss_risk = 0.01,
                    unsigned int sigdigits = 2U);
```

### Description

Properly round value to a decimal-digit `std::string`.

Measurement Science and Technology, 11 (2000) 1659-1665. ISSN 0957-0233 S0957-233(00)13838-X.

Gejza Wimmer, Viktor Witkovsky, Tomas Duby, Proper rounding of the measurement results under normality assumptions. page 1661, equation 12.

Parameters:     `loss_risk`   Fraction of loss of accuracy from rounding permitted (default 1%).  
                  `sigdigits`   Number of digits that are significant (default 2).  
                  `sigma`       Uncertainty of value, usually standard deviation.  
                  `v`           Central value, often estimate of mean.

Returns:         Decimal digit `std::string` containing properly rounded value as decimal-digits.

## Function `rounded_div_value`

`boost::quant::rounded_div_value`

## Synopsis

```
// In header: <boost/quan/rounding.hpp>

double rounded_div_value(double rounded, double value);
```

## Description

Calculate Wimmer rounded\_div\_value rounded/unrounded function p 1664.

Measurement Science and Technology, 11 (2000) 1659-1665. ISSN 0957-0233 S0957-233(00)13838-X. Gejza Wimmer, Viktor Witkovsky, Tomas Duby Proper rounding of the measurement results under normality assumptions.

Parameters:      rounded      Value (as double) after rounding.  
                 value      Value (as double) before rounding. Assumes rounded < unrounded value.  
Returns:          Ratio rounded / value, a measure of loss of information caused by rounding.

## Header <boost/quan/si\_units.hpp>

SI Unit, names and abbreviations & conversion factors.

See NIST 811 Special publication, Barry N Taylor (1995) "Guide for the Use of the International System of Units (SI) & ISO 31, a closely aligned document. NIST version contains more on non-SI units and many useful notes.

```
struct unit;
const unit &
findAnyUnit(const string, unsigned int &, unsigned int &, unsigned int &);
unsigned int
findUnit(const string, const unit *, unsigned int &, unsigned int &);
void showAllNonSIunits(const unit *, ostream &);
void showAllUnits(const unit *, ostream &);
void showNonSIunits(const unit *, ostream &);
void showSIunit(const unit *, ostream &);
void showSIunits(const unit *, ostream &);
```

## Struct unit

unit — Fundamental units: Mass, Length, Time, Charge, Temperature, Luminous Intensity & angle.



## Synopsis

```
// In header: <boost/quant/si_units.hpp>
```

```
struct unit {

    // public data members
    const char * SIunitAbbrev;
    const char ** SIunitNames;
    unsigned char unitAbbrevCount;
    const int * unitLengths;
    const char *** unitNames;
    unsigned char unitNamesCount;
    const char * unitOf;
    unsigned char unitSINameCount;
    unsigned char unitsNamesCount;
    const double * unitToSIfactors;
};
```

## Header <boost/quant/type\_erasure\_printer.hpp>

```
struct _iter;
struct _os;
struct _t;

template<typename CharT = char, typename Traits = std::char_traits<char> >
    class abstract_printer;

template<typename T, typename U = _self> struct base_and_derived;

class decor_printer; namespace boost {
    namespace type_erasure {
        template<typename T, typename U, typename Base>
            struct concept_interface<base_and_derived< T, U >, Base, U>;
        template<typename Os, typename T1, typename T2>
            struct ostreamable<Os, std::pair< T1, T2 >>;
        template<typename T1, typename T2>
            std::ostream & operator<< (std::ostream &, const std::pair< T1, T2 > &);
    }
}
```

## Struct \_iter

\_iter

## Synopsis

```
// In header: <boost/quant/type_erasure_printer.hpp>
```

```
struct _iter : public boost::type_erasure::placeholder {
};
```

## Struct \_os

\_os

## Synopsis

```
// In header: <boost/quant/type_erasure_printer.hpp>

struct _os : public boost::type_erasure::placeholder {
};
```

## Struct \_t

\_t — Placeholder used by the abstract printer during specification of requirements.

## Synopsis

```
// In header: <boost/quant/type_erasure_printer.hpp>

struct _t : public boost::type_erasure::placeholder {
};
```

## Class template abstract\_printer

abstract\_printer

## Synopsis

```
// In header: <boost/quant/type_erasure_printer.hpp>

template<typename CharT = char, typename Traits = std::char_traits<char> >
class abstract_printer {
public:
    // types
    typedef boost::type_erasure::any< requirements, _iter > iterator_type;

    // construct/copy/destruct
    ~abstract_printer();

    // public member functions
    template<typename Range, typename CharT, typename Traits>
    void print(const Range &,
               std::basic_ostream< CharT, Traits > & = std::cout) const;

    // protected member functions
    virtual void do_print(iterator_type, iterator_type, ostream_type) const = 0;
};
```

## Description

An abstract sequence printer - a 'template' that is inherited to implement the examples of actual printers defined below.

**abstract\_printer public construct/copy/destruct**

```
1. ~abstract_printer();
```

**abstract\_printer public member functions**

```
1. template<typename Range, typename CharT, typename Traits>
    void print(const Range & r,
               std::basic_ostream< CharT, Traits > & os = std::cout) const;
```

Parameters:                    os    std::ostream for printing, default, for example: std::cout.

                              r    Container to be printed, for example, a C array, std::vector, std::list ...

Template Parameters:        Range    must be a Forward Range whose elements can be printed to std::ostream os.

**abstract\_printer protected member functions**

```
1. virtual void
    do_print(iterator_type first, iterator_type last, ostream_type os) const = 0;
```

Declare the pure virtual function do\_print that is defined in all real printers.

## Struct template base\_and\_derived

base\_and\_derived — base\_and\_derived<std::ios\_base, \_os>.

## Synopsis

```
// In header: <boost/quant/type_erasure_printer.hpp>

template<typename T, typename U = _self>
struct base_and_derived {

    // public static functions
    static T & apply(U &);
};
```

## Description

\_os must derive from std::ios\_base.

**base\_and\_derived public static functions**

```
1. static T & apply(U & arg);
```

## Class decor\_printer

decor\_printer

## Synopsis

```
// In header: <boost/quan/type_erasure_printer.hpp>

class decor_printer : public abstract_printer<> {
public:
    // types
    typedef boost::type_erasure::any< requirements, _iter > iterator_type;

    // construct/copy/destruct
    explicit decor_printer(std::size_t = 0, std::size_t = 0,
                          const std::string & = "\n",
                          const std::string & = " ",
                          const std::string & = "\n",
                          const std::string & = "\n");

    // public member functions
    template<typename Range, typename CharT, typename Traits>
    void print(const Range &,
              std::basic_ostream< CharT, Traits > & = std::cout) const;

    // protected member functions
    virtual void do_print(iterator_type, iterator_type, ostream_type) const;
};
```

## Description

Outputs items in a specified number of columns across rows with a separator (often comma and/or space(s)), and a suffix (usually newline) every num\_columns items.

Usage:

```
decor_printer simple_printer(3, 0, "\n", " ", " ", "\n", "\n");
```

Provide a container to be printed:

```
double da[] = {1., 2., 3., 4., 5., 6.};
```

Print to std::cout using:

```
simple_printer.print(std::cout, da);
```

Output:

```
1, 2, 3,
4, 5, 6,
7, 8, 9,
10, 11, 12
```

The order of parameters is chosen to try to allow use of the defaults as much as possible, including all defaults placing all items on one line or row separated by spaces.

### decor\_printer public construct/copy/destruct

1. 

```
explicit decor_printer(std::size_t num_columns = 0, std::size_t wid = 0,
                      const std::string & pre = "\n",
                      const std::string & sep = " ",
                      const std::string & suf = "\n",
                      const std::string & term = "\n");
```

Constructor.

Usage: for example:

```
3, 10, double testd[] = {\n    ", " , " , " , "\n    ", "\n    };
```

3 columns with width 10, prefix newline, separator string comma space, suffix (newline at the end of a column), and a terminator string "

Defaults are provided for all parameters, so can simply construct:

```
my_default_printer decor_printer;
```

that places all items on one line or row with space between items, and a final newline.

### **decor\_printer public member functions**

```
1. template<typename Range, typename CharT, typename Traits>
    void print(const Range & r,
               std::basic_ostream< CharT, Traits > & os = std::cout) const;
```

Parameters:                      os    std::ostream for printing, default, for example: std::cout.

                                  r    Container to be printed, for example, a C array, std::vector, std::list ...

Template Parameters:            Range    must be a Forward Range whose elements can be printed to std::ostream os.

### **decor\_printer protected member functions**

```
1. virtual void
    do_print(iterator_type first, iterator_type last, ostream_type os) const;
```

Declare the pure virtual function do\_print that is defined in all real printers.

## **Struct template concept\_interface<base\_and\_derived<T, U >, Base, U>**

boost::type\_erasure::concept\_interface<base\_and\_derived<T, U >, Base, U>

## **Synopsis**

```
// In header: <boost/quant/type_erasure_printer.hpp>

template<typename T, typename U, typename Base>
struct concept_interface<base_and_derived< T, U >, Base, U> : public Base {

    // public member functions
    operator typename rebind_any< Base, const T & >::type() const;
    operator typename rebind_any< Base, T & >::type();
};
```

## **Description**

### **concept\_interface public member functions**

```
1. operator typename rebind_any< Base, const T & >::type() const;
```

```
2. operator typename rebind_any< Base, T & >::type();
```

## Struct template ostreamable<Os, std::pair< T1, T2 >>

boost::type\_erasure::ostreamable<Os, std::pair< T1, T2 >>

### Synopsis

```
// In header: <boost/quant/type_erasure_printer.hpp>

template<typename Os, typename T1, typename T2>
struct ostreamable<Os, std::pair< T1, T2 >> {

    // public static functions
    static void apply(Os &, const std::pair< T1, T2 > &);
};
```

### Description

**ostreamable** public static functions

```
1. static void apply(Os & out, const std::pair< T1, T2 > & arg);
```

## Function template operator<<

boost::type\_erasure::operator<<

### Synopsis

```
// In header: <boost/quant/unc.hpp>

template<typename T1, typename T2>
std::ostream & operator<<(std::ostream & os, const std::pair< T1, T2 > & p);
```

### Description

Output a pair of values with space as delimiter.

For example: "1.23 3.45".

## Header <boost/quant/unc.hpp>

Class for simple Propagation of Uncertainties according to a pure Gaussian model.

Based on code by Evan Manning ([manning@alumni.caltech.edu](mailto:manning@alumni.caltech.edu)) Evan Marshal Manning, C/C++ Users Journal, March 1996 page 29 to 38. original downloaded from <ftp://beowulf.jpl.nasa.gov/pub/manning>. This is a simple model of uncertainties, designed to accompany an article published in C/C++ Users Journal March 1996 at <http://www.ddj.com/cpp/184403147> . A fuller collection of even fancier classes also given in Evan Marshal Manning's unc.h.

Standard deviation & its uncertainty added Paul A Bristow 31 Mar 98 ... .

Uncertainty as Applied to Measurements and Calculations John Denker <http://www.av8n.com/physics/uncertainty.htm#sec-crank3>  
Here are some simple rules that apply whenever you are writing down a number:

1. Use many enough digits to avoid unintended loss of information.

2. Use few enough digits to be reasonably convenient.
3. For other calculations, keep a potentially significant digits (`std::numeric_limits<>::max_digits10`), 17 for double.

Possible Doxygen main page for uncertain classes, but will clash with `svg_plot` and rounding main pages.

### **Boost.Quan**

This is the standalone Doxygen main page of the proposed Boost.Quan library.

This library provides a collection of classes and functions for handling uncertain reals.

Uncertainty as standard deviation and degrees of freedom are propagated through calculations using the `uncertain` type, and are input and output including the uncertainty estimates.

See Boost.Quan HTML Manual at

`quan/libs/quan/doc/html/index.html`

and/or equivalent PDF Manual at:

`quan/libs/quan/doc/quan.pdf`

Examples are in folder:

`/boost/libs/quan/example/`

and C++ include files are in folder:

`/boost/boost/quan/`

```

namespace boost {
  namespace quan {
    template<typename Type> struct lessAbs;

    class resetMaskedUncFlags;
    class resetUncFlags;
    class setAllUncFlags;
    class setConfidence;
    class setMaskedUncFlags;
    class setRoundingLoss;
    class setScale;
    class setSigDigits;
    class setUncFlags;
    class setUncSigDigits;
    class setUncWidth;
    class showUncFlags;
    class showUncTypes;
    template<bool is_correlated = false> class unc;

    // 16 type bits used by unc class uncTypes. Bit set = 1 means a positive attribute. Uncetypes ↓
are
    enum unc_types { VALUE_ZERO = 1 << 0, VALUE_INTEGER = 1 << 1,
                     VALUE_RATIONAL = 1 << 2,
                     VALUE_NEGATIVE_ONLY = 1 << 3,
                     VALUE_POSITIVE_ONLY = 1 << 4, UNC_KNOWN = 1 << 5,
                     UNC_NOPLUS = 1 << 6, UNC_NOMINUS = 1 << 7,
                     UNC_QUAN_DECIMAL = 1 << 8, UNC_QUAN_BINARY = 1 << 9,
                     UNC_EXPLICIT = 1 << 10, UNC_UNIFORM = 1 << 11,
                     UNC_TRIANGULAR = 1 << 12, DEG_FREE_EXACT = 1 << 13,
                     DEG_FREE_KNOWN = 1 << 14, SPARE = 1 << 15 };

    enum uncIOflags;

    typedef unc< true > unccorr; // Uncertainties are NOT correlated. Uncorrelated is the nor↓
mal case when uncertainties add.
    typedef unc< false > uncun;

    const unsigned short int DEG_FREE_DEF;
    static const long indexID; // https://en.cppreference.com/w/cpp/language/operators oper↓
ator<< must be non-member functions, friend std::ostream& operator<<(std::ostream& os, const T& ↓
obj) https://en.cppreference.com/w/cpp/language/friend and may need to be friend to access ↓
private data of the class
    const unsigned short int UNC_DEF;
    const char * uncTypeWords; // Description as a word of each bit in unc_type, using enum ↓
unc_types.[br].
    const unsigned short int VALUE_EXACT; // Both set.
    std::ios_base & adddegfree(std::ios_base &);
    std::ios_base & addlimits(std::ios_base &);
    std::ios_base & addnoisyDigit(std::ios_base &);
    std::ios_base & addsiprefix(std::ios_base &);
    std::ios_base & addsisymbol(std::ios_base &);
    autoprefix_norm_impl< unc< false >, true >::type
    autoprefix_norm(const unc< false > & arg);
    std::ios_base & autoscale(std::ios_base &);
    std::ios_base & autosigdigits(std::ios_base &);
    std::ios_base & autouncsigdigits(std::ios_base &);
    std::ios_base & firmform(std::ios_base &);
    std::ios_base & flexform(std::ios_base &);
    std::ios_base & noautoscale(std::ios_base &);
    std::ios_base & nodegfree(std::ios_base &);
    std::ios_base & nolimits(std::ios_base &);
    std::ios_base & nonoisyDigit(std::ios_base &);
    std::ios_base & noplusminus(std::ios_base &);
    std::ios_base & noscale(std::ios_base &);

```



```

std::ios_base & nosiprefix(std::ios_base &);
std::ios_base & nosisymbol(std::ios_base &);
std::ostream & operator<<(std::ostream &, const resetMaskedUncFlags &);
std::ostream & operator<<(std::ostream & os, const resetUncFlags & sf);
std::ostream & operator<<(std::ostream & os, const setAllUncFlags & sf);
std::ostream & operator<<(std::ostream &, const setConfidence &);
std::ostream & operator<<(std::ostream & os, const setMaskedUncFlags & sf);
std::ostream & operator<<(std::ostream &, const setRoundingLoss &);
std::ostream & operator<<(std::ostream & os, const setScale & sc);
std::ostream & operator<<(std::ostream & os, const setSigDigits & sf);
std::ostream & operator<<(std::ostream & os, const setUncFlags & sf);
std::ostream & operator<<(std::ostream & os, const setUncSigDigits & usf);
std::ostream & operator<<(std::ostream & os, const setUncWidth & sw);

// Output uncFlags as descriptive word strings to this std::ostream.
std::ostream & operator<<(std::ostream & os, const showUncFlags & uf);
std::ostream & operator<<(std::ostream &, const showUncTypes &);
template<bool correlated>
std::ostream &
operator<<(std::ostream &,
          const std::pair< unc< correlated >, unc< correlated > > &);
std::ostream & operator<<(std::ostream &, const unc< false > &);
std::istream &
operator>>(std::istream & is, const resetMaskedUncFlags & sf);
std::istream & operator>>(std::istream & is, const resetUncFlags & sf);
std::istream & operator>>(std::istream & is, const setAllUncFlags & sf);
std::istream & operator>>(std::istream & is, const setMaskedUncFlags & sf);
std::istream & operator>>(std::istream & is, const setScale & sc);
std::istream & operator>>(std::istream & is, const setSigDigits & sf);
std::istream & operator>>(std::istream & is, const setUncFlags & sf);
std::istream & operator>>(std::istream & is, const setUncSigDigits & usf);
std::istream & operator>>(std::istream & is, const setUncWidth & sw);

// Extract operator<< for unc type.
std::istream & operator>>(std::istream & is, unc< false > & ud);
void outUncIOFlags(long, std::ostream & = std::cerr, std::string = ".\n");
void outUncIOFlags(std::ostream & = std::cout, std::ostream & = std::cerr,
                  std::string = ".\n");
void outUncTypes(unsigned short int, std::ostream & = std::cerr);
void outUncValues(std::ostream & = std::cout, std::ostream & = std::cerr);
std::ios_base & plusminus(std::ios_base &);

```

// Quaded function, notationally convenient for  $x^4$ , but overflow possible? Used by Welch-Satterthwaite formula.

```

template<typename Type> Type pow4(const Type & a);
long resetuFlags(std::ios_base & str, long flags);
std::ios_base & scale(std::ios_base &);
std::ios_base & setsigdigits(std::ios_base &);
long setuFlags(std::ios_base & str, long flags);
void setUncDefaults(std::ios_base &);
std::ios_base & setuncsigdigits(std::ios_base &);
std::ios_base & showuncflags(std::ios_base & iostr);
long uFlags(std::ios_base & str);
long uFlags(std::ios_base & str, long flags);
void unc_input(double &, double &, unsigned short int &,
              unsigned short int &, std::istream &);
template<> double unc_of(double);
template<> double unc_of(float);
template<typename T> double unc_of(T);
template<> double unc_of(uncun);
template<typename T>
const std::pair< float, float > uncs_of(std::pair< const T, T >);
template<>

```

```

    std::pair< double, double > uncs_of(std::pair< double, double >);
template<typename T>
    std::pair< double, double > uncs_of(std::pair< T, T >);
template<typename T1, typename T2>
    std::pair< double, double > uncs_of(std::pair< T1, T2 >);
template<> std::pair< double, double > uncs_of(std::pair< uncun, uncun >);
template<> double value_of(double);
template<typename T> double value_of(T);
template<> double value_of(unc< false >);
template<> double value_of(unc< true >);
template<>
    std::pair< double, double > values_of(std::pair< double, double >);
template<typename T>
    std::pair< double, double > values_of(std::pair< T, T >);
template<typename T1, typename T2>
    std::pair< double, double > values_of(std::pair< T1, T2 >);
template<>
    std::pair< double, double > values_of(std::pair< uncun, uncun >);
}
}
BOOST_STATIC_ASSERT(std::numeric_limits< double >::is_iec559);

```

## Struct template lessAbs

boost::quan::lessAbs — Predicate comparison operators for use by sort etc. Functors are *preferred* to functions for STL algorithms: Scott Meyers, ESTL, item 46, page 201...

## Synopsis

```

// In header: <boost/quan/unc.hpp>

template<typename Type>
struct lessAbs : public std::function< Type > {

    // public member functions
    bool operator()(const Type &, const Type &) const;
};

```

## Description

Used below by min\_element, etc.

**lessAbs** public member functions

1. `bool operator()(const Type & a, const Type & b) const;`

## Class resetMaskedUncFlags

boost::quan::resetMaskedUncFlags

## Synopsis

```
// In header: <boost/quan/unc.hpp>

class resetMaskedUncFlags {
public:
    // construct/copy/destruct
    resetMaskedUncFlags(int, int);

    // friend functions
    std::ostream & operator<<(std::ostream &, const resetMaskedUncFlags &);

    // public data members
    int flags_;
    int mask_;
};
```

## Description

**resetMaskedUncFlags public construct/copy/destruct**

1. `resetMaskedUncFlags(int w, int m);`

**resetMaskedUncFlags friend functions**

1. `std::ostream & operator<<(std::ostream &, const resetMaskedUncFlags &);`

Reset (clear) the bits specified in the `uncFlagsIndex`.

Example Usage:

```
std::cout << setMaskedUncFlags(0xF) ...
```

## Class resetUncFlags

`boost::quan::resetUncFlags` — Reset (clear = 0) selected uncertain class flags for a `std::stream`.

## Synopsis

```
// In header: <boost/quan/unc.hpp>

class resetUncFlags {
public:
    // construct/copy/destruct
    resetUncFlags(int);

    // public data members
    int flags_;
};
```

## Description

Usage:

```
std::cout << resetUncFlags(0x7) ...
```

See Also:

[setUncFlags](#) to set uncertain class flags.

**resetUncFlags** **public construct/copy/destruct**

```
1. resetUncFlags(int w);
```

## Class setAllUncFlags

boost::quan::setAllUncFlags — setAllUncflags(int flags);

## Synopsis

```
// In header: <boost/quan/unc.hpp>

class setAllUncFlags {
public:
    // construct/copy/destruct
    setAllUncFlags(int);

    // public data members
    int flags_;
};
```

## Description

Example Usage:

```
std::cout << setAllUncFlags(0x5a) ...
```

**setAllUncFlags** **public construct/copy/destruct**

```
1. setAllUncFlags(int flags);
```

## Class setConfidence

boost::quan::setConfidence — setConfidence(int setConfidence); to control the confidence interval. Usage: out << [setConfidence](#)(0.01) ...

## Synopsis

```
// In header: <boost/quan/unc.hpp>

class setConfidence {
public:
    // construct/copy/destroy
    setConfidence(double);

    // public data members
    double confidence_;
};
```

## Description

**setConfidence** public construct/copy/destroy

1. `setConfidence(double);`

`setConfidence(double alpha);` Usage: `out << setConfidence(0.01) ... = cout.iword[confidence] = 0.01;`

## Class setMaskedUncFlags

`boost::quan::setMaskedUncFlags` — `setMaskedUncflags(int flags, int mask);`

## Synopsis

```
// In header: <boost/quan/unc.hpp>

class setMaskedUncFlags {
public:
    // construct/copy/destroy
    setMaskedUncFlags(int, int);

    // public data members
    int flags_;
    int mask_;
};
```

## Description

Example:

```
std::cout << setMaskedUncFlags(0x7, 0x3) ...
```

**See Also:**

[setUncFlags](#) if no mask is required.

**setMaskedUncFlags** public construct/copy/destroy

1. `setMaskedUncFlags(int w, int m);`

## Class setRoundingLoss

boost::quan::setRoundingLoss — setRoundingLoss(int setRoundingLoss); to control the acceptable rounding loss. Usage: out << setRoundingLoss(0.01) ...

## Synopsis

```
// In header: <boost/quant/unc.hpp>

class setRoundingLoss {
public:
    // construct/copy/destruct
    setRoundingLoss(double);

    // public data members
    double roundingloss_;
};
```

## Description

**setRoundingLoss public construct/copy/destruct**

1. `setRoundingLoss(double);`

setroundingLoss(double eps); Usage: out << setroundingLoss(0.01) ... = cout.iword[roundingLoss] = 0.01;

## Class setScale

boost::quan::setScale

## Synopsis

```
// In header: <boost/quant/unc.hpp>

class setScale {
public:
    // construct/copy/destruct
    setScale(int);

    // public data members
    int scale;
};
```

## Description

**setScale public construct/copy/destruct**

1. `setScale(int);`

## Class setSigDigits

boost::quan::setSigDigits

## Synopsis

```
// In header: <boost/quant/unc.hpp>

class setSigDigits {
public:
    // construct/copy/destroy
    setSigDigits(int);

    // public data members
    int sigDigits_;
};
```

## Description

**setSigDigits** public construct/copy/destroy

1. `setSigDigits(int);`

Set the number of significant digits that can be used. (If required by `<< sigfiged` then use `set sigDigits` value, or `noSigfiged` to **NOT** use `sigDigits`). Usage: `out << setSigDigits(5) << setsigdigits ...` & either `<< setsigdigits` to use `set sigDigits` value, or `<< nosetsigdigits` to not use the `set sigDigits`.

`setSigDigits(int sigDigits);`

## Class setUncFlags

`boost::quant::setUncFlags` — Set selected uncertain flags.

## Synopsis

```
// In header: <boost/quant/unc.hpp>

class setUncFlags {
public:
    // construct/copy/destroy
    setUncFlags(int);

    // public data members
    int flags_;
};
```

## Description

Usage:

```
out << setUncFlags(0x7) ...
```

**setUncFlags** public construct/copy/destroy

1. `setUncFlags(int flags);`

## Class setUncSigDigits

boost::quan::setUncSigDigits

## Synopsis

```
// In header: <boost/quan/unc.hpp>

class setUncSigDigits {
public:
    // construct/copy/destruct
    setUncSigDigits(int);

    // public data members
    int uncSigDigits_;
};
```

## Description

setUncSigDigits(int uncSigDigits); Permits choice of number of uncertain or stddev value:

2 is the ISO recommendation.

Uncertainty of measurement – Part 3: Guide to the expression of uncertainty in measurement (GUM:1995)

ISO Guide 98 (1995) and updated version 2008.

1 is more appropriate for very small degrees of freedom, (but it gives a big step when the value starts with 1 or 2, when the difference between 1.4 (rounded to 1) and 1.6 (rounded to 2.) is a doubling. 3 is appropriate only for large degrees of freedoms,  $\geq 1000$ .



### Warning

Values  $< 1$  or  $> 3$  are silently ignored. -1 passes through to allow dynamic choice of uncertainty significant digits or precision based on degrees of freedom. Usage: `out << setUncSigDigits(3) ...`

**setUncSigDigits public construct/copy/destruct**

1. `setUncSigDigits(int);`

`setUncSigDigits(int sigDigits);` Usage: `out << setUncSigDigits(3) ...`

## Class setUncWidth

boost::quan::setUncWidth

## Synopsis

```
// In header: <boost/quan/unc.hpp>

class setUncWidth {
public:
    // construct/copy/destruct
    setUncWidth(int);

    // public data members
    int uncWidth;
};
```



## Description

**setUncWidth** public construct/copy/destruct

```
1. setUncWidth(int);
```

## Class showUncFlags

boost::quan::showUncFlags

## Synopsis

```
// In header: <boost/quan/unc.hpp>

class showUncFlags {
public:
    // construct/copy/destruct
    showUncFlags(unsigned short int);

    // friend functions
    std::ostream & operator<<(std::ostream &, const showUncFlags &);

    // public data members
    unsigned short int flags;
};
```

## Description

**showUncFlags** public construct/copy/destruct

```
1. showUncFlags(unsigned short int);
```

Constructor. Usage: out << [showUncFlags](#)(static\_cast<long>(is.iword(uncFlagsIndex))) ...

**showUncFlags** friend functions

```
1. std::ostream & operator<<(std::ostream &, const showUncFlags &);
```

Output uncFlags as descriptive word strings to this std::ostream.

## Class showUncTypes

boost::quan::showUncTypes — Helper function for [showUncTypes](#) friend std::ostream operator<<.

## Synopsis

```
// In header: <boost/quan/unc.hpp>

class showUncTypes {
public:
    // construct/copy/destruct
    showUncTypes(unsigned short int);

    // friend functions
    std::ostream & operator<<(std::ostream &, const showUncTypes &);

    // public data members
    unsigned short int types_;
};
```

## Description

**showUncTypes public construct/copy/destruct**

1. `showUncTypes(unsigned short int t);`

**showUncTypes friend functions**

1. `std::ostream & operator<<(std::ostream &, const showUncTypes &);`

Extract operator<< to show all the 16 types of an uncertain item. Example:

```
std::cout << showUncTypes(uncType)
```

## Class template unc

boost::quan::unc

## Synopsis

```
// In header: <boost/quant/unc.hpp>

template<bool is_correlated = false>
class unc : public std::char_traits< char > {
public:
    // types
    typedef double value_type;

    // construct/copy/destruct
    unc(const double, const float = 0.0f, const short unsigned int = 0,
        const short unsigned int = UNC_KNOWN|UNC_EXPLICIT|DEG_FREE_EXACT|DEG_FREE_KNOWN);
    explicit unc(const int = 0, const float = 0.0f,
        const short unsigned int = 0,
        const short unsigned int = DEG_FREE_DEF|VALUE_INTEGER|VALUE_RATIO,
        AL|UNC_NOPLUS|UNC_NOMINUS|UNC_KNOWN);
    unc(const unc &);

    // friend functions
    void unc_input(double &, double &, unsigned short int &,
        unsigned short int &, std::istream &);

    // public member functions
    unsigned short int deg_free() const;
    void deg_free(short unsigned int);
    unsigned short int degFree(void) const;
    float deviation(void) const;
    double mean(void) const;
    operator value_type() const;
    bool operator!=(const unc< is_correlated > &) const;
    unc< is_correlated > & operator*=(const double &);
    unc< is_correlated > & operator*=(const unc< is_correlated > &);
    unc< is_correlated > operator+(void) const;
    unc< is_correlated > operator++(int);
    unc< is_correlated > operator++(void);
    unc< is_correlated > & operator+=(const double &);
    unc< is_correlated > & operator+=(const unc< is_correlated > &);
    unc< is_correlated > operator-(void) const;
    unc< is_correlated > operator--(int);
    unc< is_correlated > operator--(void);
    unc< is_correlated > & operator--=(const double &);
    unc< is_correlated > & operator--=(const unc< is_correlated > &);
    unc< is_correlated > & operator/=(const double &);
    unc< is_correlated > & operator/=(const unc< is_correlated > &);
    bool operator<(const unc< is_correlated > &) const;
    bool operator==(const unc< is_correlated > &) const;
    void setUncTypes(short unsigned int);
    float std_dev() const;
    void std_dev(float);
    unsigned short int types() const;
    void types(short unsigned int);
    unsigned short int uncFlags(void) const;
    double value() const;
    void value(double);

    // public static functions
    static bool equalU(const unc< is_correlated > &,
        const unc< is_correlated > &);
    static bool equalU2(const unc< is_correlated > &,
        const unc< is_correlated > &);
    static bool lessU(const unc< is_correlated > &,
```

```

        const unc< is_correlated > &);
static bool lessU2(const unc< is_correlated > &,
                  const unc< is_correlated > &);
static bool moreU(const unc< is_correlated > &,
                  const unc< is_correlated > &);

// public data members
short unsigned int degFree_;
float uncertainty_; // Measure of uncertainty, typically, standard deviation, if known.
short unsigned int unctypes_; // Information about the value and uncertainty, encoded as a 16
// bitmap 16 bits, 0 to 15.
double value_; // aka mean, estimate, central or most likely value.
};

```

## Description

Uncertain number template class `unc`, using mean and measure of uncertainty (perhaps standard deviation if pure Gaussian distribution), but also includes information about uncertainty as degrees of freedom & distribution (default Gaussian).

## Template Parameters

1. `bool is_correlated = false`

if true, standard deviation is correlated, else not correlated (the common case).

## `unc` public construct/copy/destruct

1. 

```
unc(const double val, const float unc = 0.0f, const short unsigned int df = 0,
    const short unsigned int uncTypeFlags = UNC_KNOWN|UNC_EXPLICIT|DEG_FREE_EXACT|
    DEG_FREE_KNOWN);
```

Default constructor from double value & float uncertainty. Constructor from just a double value assumed exact, so behaves like a normal double. Normal conversion from double to `unc`. (See also constructor from integer which alone sets integer flag.)

2. 

```
explicit unc(const int ivalue = 0, const float unc = 0.0f,
    const short unsigned int df = 0,
    const short unsigned int uncTypeFlags = DEG_FREE_DEF|VALUE_INTEGER|VALUE_RATIONAL|
    UNC_NOPLUS|UNC_NOMINUS|UNC_KNOWN);
```

< `unc` Constructor from integer value.

3. 

```
unc(const unc & ud);
```

## `unc` friend functions

1. 

```
void unc_input(double & mean, double & stdDev,
    unsigned short int & degreesOfFreedom,
    unsigned short int & types, std::istream & is);
```

Uncertainties ARE correlated. This is the unusual case where the sum must be exact, so the uncertainties are subtracted. Example: two blocks which fit into a box perfectly. So if both have an uncertainties, they must cancel when the uncertainties are added. Also applies to items like concentrations which must add up to 100% or unity.

Inputs uncertainty as value, (implicitly exact, std deviation = 0). & optionally an explicit measure of uncertainty `[[+]][-]` <standard deviation \* 2. >], (1.0 implies 1. +/- 0.5 and sd of 0.5, 1.00 implies 1. +/- 0.05 and sd of 0.05)

& optionally degrees of freedom [(`<short int>`)] like (99) Used by `istream& operator>> (istream&, unc<is_correlated>&)` Original simple version: `char plus, slash, minus; s >> value >> plus >> slash >> minus >> stdDev; if ((plus != '+') || (slash != '/') || (minus != '-')) { cerr << "Unexpected characters encountered in reading " "value +/- stdDev !" << endl; is.setf(ios_base::failbit);`

Used by `std::istream& operator>> (std::istream& is, const unc )`

#### **unc public member functions**

1. `unsigned short int deg_free() const;`

Returns: Estimate of number of degrees of freedom, usually = number of observations -1.

2. `void deg_free(short unsigned int df);`

Parameters: df Number of degrees of freedom, usually = number of observations -1, so 0 = means just one observation.

3. `unsigned short int degFree(void) const;`

4. `float deviation(void) const;`

5. `double mean(void) const;`

6. `operator value_type() const;`

7. `bool operator!=(const unc< is_correlated > & x) const;`

8. `unc< is_correlated > & operator*=(const double & a);`

9. `unc< is_correlated > & operator*=(const unc< is_correlated > & ud);`

10. `unc< is_correlated > operator+(void) const;`

11. `unc< is_correlated > operator++(int);`

12. `unc< is_correlated > operator++(void);`

13. `unc< is_correlated > & operator+=(const double & a);`

14. `unc< is_correlated > & operator+=(const unc< is_correlated > & ud);`

15. `unc< is_correlated > operator-(void) const;`

16. `unc< is_correlated > operator--(int);`

17. `unc< is_correlated > operator--(void);`

18. `unc< is_correlated > & operator--(const double & a);`

19. `unc< is_correlated > & operator--(const unc< is_correlated > & ud);`

20. `unc< is_correlated > & operator/=(const double & a);`

operator /=



### Note

Dividing by constant doesn't change degrees of freedom or uncertainty. All indicators & restrictions on value removed. Must assume double is irrational and not integer, NOT int/int becomes rational as operator /= .

21. `unc< is_correlated > & operator/=(const unc< is_correlated > & ud);`

22. `bool operator<(const unc< is_correlated > & x) const;`

Predicate compare operator< for use by std::sort etc. (Note const needed to use with less!)

23. `bool operator==(const unc< is_correlated > & x) const;`

24. `void setUncTypes(short unsigned int type);`

Parameters:      type      bits indicating type of uncertain real.

25. `float std_dev() const;`

Get estimate of uncertainty of value of uncertain type.

Returns:      Estimate of uncertainty as standard deviation of value of uncertain type.

26. `void std_dev(float unc);`

Set estimate of uncertainty of value of uncertain type.

Parameters:      unc      Estimate of uncertainty as standard deviation of value of uncertain type.

27. 

```
unsigned short int types() const;
```

Returns:      Types of uncertain real, encoded as a bitmap.

28. 

```
void types(short unsigned int type);
```

29. 

```
unsigned short int uncFlags(void) const;
```

30. 

```
double value() const;
```

Get central estimate of value of uncertain type.

Returns:      Central 'best' estimate of value of uncertain type.

31. 

```
void value(double value);
```

Set central estimate of value of uncertain type.

Parameters:      value      Central estimate of value of uncertain type.

#### **unc public static functions**

1. 

```
static bool equalU(const unc< is_correlated > & l,  
                  const unc< is_correlated > & r);
```

2. 

```
static bool equalU2(const unc< is_correlated > & l,  
                    const unc< is_correlated > & r);
```

3. 

```
static bool lessU(const unc< is_correlated > & l,  
                  const unc< is_correlated > & r);
```

Compare two uncertain values.

Parameters:      l      Uncertain value.

                  r      Uncertain value.

Returns:          true if l is effectively less than r.

4. 

```
static bool lessU2(const unc< is_correlated > & l,  
                   const unc< is_correlated > & r);
```

5. 

```
static bool moreU(const unc< is_correlated > & l,  
                  const unc< is_correlated > & r);
```

#### **unc public public data members**

1. 

```
short unsigned int degFree_;
```

Degrees of freedom, usually = number of observations -1, so zero if just one observation or measurement. Range from 0 (usually 1 observation) to 65534 = `std::numeric_limits<unsigned short int>::max() - 1` so for 2 observations assign 1 to `degFree_` degree of freedom, for 3 observations assign 2 .... Higher numbers of observations are indistinguishable from infinite observations. Max unsigned value 0xFFFF == 65535 is used to indicate `degFree_` is NOT meaningful. BUT many programs seem to use NON-integer degrees of freedom, so a float might seem better, but fundamental `float` is 32 bits not 16, so use 16 floating-point type for compact struct?

2. `float uncertainty_;`



### Note

Reduced precision (float guarantees 6 decimal digits not 15) and range e38 not E304 should not be a problem unless value is (near) less than 1e38. Can be zero, meaning exact, and can be negative or anti-correlated, for example when values must add up to a total like 100%. Relative (Fraction) Coefficient of variation = Standard deviation / value (aka % +/- /100) Relative is a problem if value near zero. +/- is std deviation, so for input of "1.0" implicit standard deviation and uncertainty limits +/- 0.05.

3. `short unsigned int unctypes_;`

### See Also:

`enum unc_types.`



### Note

These sizes mean that total size of a `unc` is 64 = 32 + 32 = 128 bits for IEEE-754 systems with 64-bit double.

4. `double value_;`



### Note

It is convenient to use 64-bit floating-point format for mean of central value (so even really accurate values like weights can be precise enough), 32-bit floating-point is ample accuracy for standard deviation fractional variation, leaving two 16-bit for degrees of freedom and other flags, so that total is same as two doubles & can be efficiently aligned.

## Type `uncIOflags`

`boost::quan::uncIOflags` — Control of printing uncertain values, similar to `std::ios` flags.



## Synopsis

```
// In header: <boost/quant/unc.hpp>

enum uncIOFlags { defaults = 0, firm = 1 << 0, setScaled = 1 << 1,
  autoScaled = 1 << 2, plusMinus = 1 << 3,
  addSISymbol = 1 << 4, addSIPrefix = 1 << 5,
  noisyDigit = 1 << 6, useSetSigDigits = 1 << 7,
  useSetUncSigDigits = 1 << 8, degfree = 1 << 9,
  replicates = 1 << 0xA, limits = 1 << 0xB };
```

## Description

Can be output for diagnostic use, for example:

```
outUncIOFlags(std::cout.flags(), std::cerr); // uncFlags (0x201) firm adddegfree.
```

defaults	Default.
firm	bit 0: == 0 == false means flexible layout, or firm == 1 means true.
setScaled	bit 1 Set scaled == 1 or not scaled == 0. by fixed factor SetScale and << scale ... power10 in range -max to +max.
autoScaled	bit 2: auto = 1 with << autoscale ...
plusMinus	bit 3 = 1 means add +/- uncertainty Usage:
<pre>std::cout &lt;&lt; plusminus &lt;&lt; u;</pre>	
addSISymbol	bit 4 = 1, add suffix SI symbol G, M, k, m, u, n, p ... If one is applicable, else = 0 do nothing.
addSIPrefix	bit 5 = 1, add suffix SI prefix Giga, Mega, kilo ...
noisyDigit	Add extra 'noisy' decimal digit to value & sd. Usage: std::cout << addnoisyDigit << u; This means is suitable for input to other calculations because the random extra 2 to 3 bits will approximate a continuous function. Quantization to fewer digits would distort statistical calculations. Default is to use minimum decimal digits for clearer display. Extra digit also added when degrees of freedom > 10.
useSetSigDigits	if bit 7 = 1 use set sig digits else calculate from sd(isUseSetSigDigits).
useSetUncSigDigits	if bit 8 = 1 use set Unc sigfig (isStdDevSigDigitsSet). else calculate from degrees of freedom.
degfree	0x200, If bit 9 == 1, add output of degrees of freedom as (99).
replicates	0x400 If == 1, add output of replicates as [99] if > 1.
limits	0x800 add limits.

## Global DEG\_FREE\_DEF

boost::quant::DEG\_FREE\_DEF

## Synopsis

```
// In header: <boost/quant/unc.hpp>

const unsigned short int DEG_FREE_DEF;
```

## Global indexID

boost::quan::indexID — <https://en.cppreference.com/w/cpp/language/operators> operator<< must be non-member functions, friend std::ostream& operator<<(std::ostream& os, const T& obj) <https://en.cppreference.com/w/cpp/language/friend> and may need to be friend to access private data of the class

## Synopsis

```
// In header: <boost/quan/unc.hpp>

static const long indexID;
```

## Description

'Unique' value used to check xalloc initialised iwords are OK, and are not corrupted.

## Global UNC\_DEF

boost::quan::UNC\_DEF

## Synopsis

```
// In header: <boost/quan/unc.hpp>

const unsigned short int UNC_DEF;
```

## Global uncTypeWords

boost::quan::uncTypeWords — Description as a word of each bit in unc\_type, using enum unc\_types.[br].

## Synopsis

```
// In header: <boost/quan/unc.hpp>

const char * uncTypeWords;
```

## Description

These bits record the type of value stored, for example: VALUE\_ZERO, UNC\_KNOWN, DEG\_FREE\_KNOWN, UNC\_UNIFORM... Used by function outUncTypes. Example:

## Global VALUE\_EXACT

boost::quan::VALUE\_EXACT — Both set.

## Synopsis

```
// In header: <boost/quan/unc.hpp>

const unsigned short int VALUE_EXACT;
```

## Function adddegfree

`boost::quan::adddegfree` — Set `std::ostream` to add degrees of freedom to output of uncertain class `unc` as, for example: (99).

## Synopsis

```
// In header: <boost/quant/unc.hpp>

std::ios_base & adddegfree(std::ios_base & iostr);
```

## Description

Example: Using `std::ostream` manipulator:

```
std::cout << nodegreeefree << u << std::endl;
```

Parameters:     `iostr`   `std::ostream` for output of uncertain class `unc` value.

Returns:        `std::ostream` to make chainable.

## Function addlimits

`boost::quan::addlimits` — Set stream to add confidence limits as interval for example: <1.23, 1.26>.

## Synopsis

```
// In header: <boost/quant/unc.hpp>

std::ios_base & addlimits(std::ios_base & iostr);
```

## Description

Example: Using `std::ostream` manipulator:

```
std::cout << addlimits << u << std::endl;
```

Parameters:     `iostr`   `std::ostream` for confidence limits.

Returns:        `std::ostream` to make chainable.

## Function addnoisyDigit

`boost::quan::addnoisyDigit` — Set `std::ostream` so that an extra probably 'noisy' digit is added when for output of **value** (mean) of class `unc`. This is useful if the value is being read into some other system thus avoiding digital quantization errors.

## Synopsis

```
// In header: <boost/quant/unc.hpp>

std::ios_base & addnoisyDigit(std::ios_base & iostr);
```

## Description

Example: Using `std::ostream` manipulator:

```
std::cout << addnoisyDigit << u ...
```

Parameters:     `iostr`   `std::ostream` for which values should add a noisy digit.

Returns:        `std::ostream` to make chainable.

## Function `addsiprefix`

`boost::quan::addsiprefix` — Set `std::ostream` so that an appropriate SI prefix is added when for output of **value** (mean) of class `unc`. This is NOT the default.

## Synopsis

```
// In header: <boost/quan/unc.hpp>

std::ios_base & addsiprefix(std::ios_base & iostr);
```

## Description

Example: Using `std::ostream` manipulator:

```
std::cout << addsiprefix << u ...
```

Parameters:     `iostr`   `std::ostream` for which values should add an SI prefix.

Returns:        `std::ostream` to make chainable.

## Function `addsisymbol`

`boost::quan::addsisymbol` — Set `std::ostream` so that an appropriate SI symbol is added when for output of **value** (mean) of class `unc`. This is NOT the default.

## Synopsis

```
// In header: <boost/quan/unc.hpp>

std::ios_base & addsisymbol(std::ios_base & iostr);
```

## Description

Example: Using `std::ostream` manipulator:

```
std::cout << addsisymbol << u ...
```

Parameters:     `iostr`   `std::ostream` for which values should add an SI prefix.

Returns:        `std::ostream` to make chainable.

## Function autoscale

`boost::quan::autoscale` — Set `std::ostream` so that autoscaling of output values takes place for output of **value** (mean) of class `unc`. This is NOT the default.

## Synopsis

```
// In header: <boost/quant/unc.hpp>

std::ios_base & autoscale(std::ios_base & iostr);
```

## Description

Example: Using `std::ostream` manipulator:

```
std::cout << autoscale << u ...
```

< set bit 2 = 1 to mean auto.

Parameters:     `iostr`   `std::ostream` for which values should be autoscaled.

Returns:        `std::ostream` to make chainable. Scaling can also be applied by a preset factor using manipulator

```
<< scale <<
```

## Function autosigdigits

`boost::quan::autosigdigits` — Set `std::ostream` so that the number of significant digits (precision) for output of **value** (mean) of class `unc` is computed from the uncertain class `unc` itself.

## Synopsis

```
// In header: <boost/quant/unc.hpp>

std::ios_base & autosigdigits(std::ios_base & iostr);
```

## Description

Example: Using `std::ostream` manipulator:

```
std::cout << autosigdigits ...
```

will use precision computed from an estimate of the uncertainty (standard deviation) and degrees of freedom.

Use auto (calculated from uncertainty) not sig digits stored with `<< setSigDigits(6)` for value.

Parameters:     `iostr`   `std::ostream` for which to set precision to use to show uncertainty.

Returns:        `std::ostream` to make chainable.

## Function autouncsigdigits

`boost::quan::autouncsigdigits` — Set `std::ostream` so that the number of significant digits (precision) for output of uncertainty (standard deviation) of class `unc` is computed from the uncertain class `unc` itself.

## Synopsis

```
// In header: <boost/quant/unc.hpp>

std::ios_base & autouncsigdigits(std::ios_base & iostr);
```

## Description

Example: Using `std::ostream` manipulator:

```
<< autouncsigdigits ...
```

will use precision computed from an estimate of the uncertainty of standard deviation and degrees of freedom.

Calculate `stdDev` sig digits from uncertainty.

Parameters:     `iostr`   `std::ostream` for which to set precision to show uncertainty.  
Returns:         `std::ostream` to make chainable.

## Function firmform

`boost::quan::firmform`

## Synopsis

```
// In header: <boost/quant/unc.hpp>

std::ios_base & firmform(std::ios_base & iostr);
```

## Description

< set bit 0 = 1 to mean firm not flex.

## Function flexform

`boost::quan::flexform` — Parameterless manipulators to switch format by changing `uncFlag` bits, `flex` - adjust width just enough to display, suitable for in-line display of non-tables, or `firm` to fit into a set width, suitable for tables.

## Synopsis

```
// In header: <boost/quant/unc.hpp>

std::ios_base & flexform(std::ios_base & iostr);
```

## Description

Similarly for scale and autoscale flag bits which use either a preset scaling factor or autoscaled, or the default noscaling. Note names use all lowercase to match convention of `std::hex`, `std::oct`, `std::showpos` ...[br] Usage:

```
std::cout << scale << noscale << autoscale << noautoscale ...
```

< clear bit 0 = 0 to mean flex.

## Function noautoscale

`boost::quan::noautoscale` — Set `std::ostream` so that no autoscaling of output values takes place for output of **value** (mean) of class `unc`. This is the default.

## Synopsis

```
// In header: <boost/quant/unc.hpp>

std::ios_base & noautoscale(std::ios_base & iostr);
```

## Description

Example: Using `std::ostream` manipulator:

```
std::cout << noautoscale << u ...
```

< clear bit 2 = 0 to mean not autoscaled.

Parameters:     *iostr*    `std::ostream` for which values should not be autoscaled.

Returns:        `std::ostream` to make chainable.

## Function nodegfree

`boost::quan::nodegfree` — Set stream to NOT add degrees of freedom as for example: (99).

## Synopsis

```
// In header: <boost/quant/unc.hpp>

std::ios_base & nodegfree(std::ios_base & iostr);
```

## Description

Example: Using `std::ostream` manipulator:

```
std::cout << nodegreeefree << u << std::endl;
```

Parameters:     *iostr*    `std::ostream` for confidence limits.

Returns:        `std::ostream` to make chainable.

## Function nolimits

boost::quan::nolimits — Set stream to NOT add confidence limits as interval for example: <1.23, 1.26>.

## Synopsis

```
// In header: <boost/quant/unc.hpp>

std::ios_base & nolimits(std::ios_base & iostr);
```

## Description

Example: Using std::ostream manipulator:

```
std::cout << noaddlimits << u << std::endl;
```

Parameters:     *iostr*   std::ostream for confidence limits.

Returns:         std::ostream to make chainable.

## Function nonoisyDigit

boost::quan::nonoisyDigit — Set std::ostream so that an extra probably 'noisy' digit is NOT added when for output of **value** (mean) of class `unc`. (This is only useful if the value is being read into some other system thus avoiding digital quantization errors). No noisy digit is the default.

## Synopsis

```
// In header: <boost/quant/unc.hpp>

std::ios_base & nonoisyDigit(std::ios_base & iostr);
```

## Description

Example: Using std::ostream manipulator:

```
std::cout << addnoisyDigit << u ...
```

Parameters:     *iostr*   std::ostream for which values should ad a noisy digit.

Returns:         std::ostream to make chainable.

## Function noplusminus

boost::quan::noplusminus — Set std::ostream so that NO uncertainty estimate, usually standard deviation, is added when for output of **value** (mean) of class `unc`. This is the default.



## Synopsis

```
// In header: <boost/quant/unc.hpp>

std::ios_base & noplusminus(std::ios_base & iostr);
```

### Description

Example: Using `std::ostream` manipulator:

```
std::cout << noplusminus << u ...
```

outputs a mean value only.

Parameters:     *iostr*    `std::ostream` for which values should add an uncertainty estimate.  
Returns:         `std::ostream` to make chainable.

## Function noscale

`boost::quant::noscale` — Set `std::ostream` so that NO scaling of output values to a preset factor takes place for output of **value** (mean) of class `unc`. This is the default.

## Synopsis

```
// In header: <boost/quant/unc.hpp>

std::ios_base & noscale(std::ios_base & iostr);
```

### Description

Example: Using `std::ostream` manipulator:

```
std::cout << noscale << u ...
```

< clear bit 1 = 0 to mean not scaled.

Parameters:     *iostr*    `std::ostream` for which values should be scaled.  
Returns:         `std::ostream` to make chainable.

## Function nosiprefix

`boost::quant::nosiprefix` — Set `std::ostream` so that no SI prefix is added when for output of **value** (mean) of class `unc`. This is the default.

## Synopsis

```
// In header: <boost/quant/unc.hpp>

std::ios_base & nosiprefix(std::ios_base & iostr);
```

## Description

Example: Using `std::ostream` manipulator:

```
std::cout << addnoisyDigit << u ...
```

Parameters:     `iostr`   `std::ostream` for which values should add a noisy digit.

Returns:       `std::ostream` to make chainable.

## Function `nosisymbol`

`boost::quan::nosisymbol` — Set `std::ostream` so that no SI symbol is added when for output of **value** (mean) of class `unc`. This is the default.

## Synopsis

```
// In header: <boost/quant/unc.hpp>

std::ios_base & nosisymbol(std::ios_base & iostr);
```

## Description

Example: Using `std::ostream` manipulator:

```
std::cout << nosisymbol << u ...
```

Parameters:     `iostr`   `std::ostream` for which values should add an SI prefix.

Returns:       `std::ostream` to make chainable.

## Function operator<<

`boost::quan::operator<<` — Reset (clear) the bits specified in the `uncFlagsIndex`.

## Synopsis

```
// In header: <boost/quant/unc.hpp>

std::ostream & operator<<(std::ostream & os, const resetMaskedUncFlags & sf);
```

## Description

Example Usage:

```
std::cout << setMaskedUncFlags(0xF) ...
```

## Function operator<<

`boost::quan::operator<<`

## Synopsis

```
// In header: <boost/quant/unc.hpp>

std::ostream & operator<<(std::ostream & os, const setConfidence & sl);
```

### Description



#### Note

Can't store double in a long, so scale up to an integer.

## Function operator<<

boost::quant::operator<<

## Synopsis

```
// In header: <boost/quant/unc.hpp>

std::ostream & operator<<(std::ostream & os, const setRoundingLoss & sl);
```

### Description



#### Note

Can't store double in a long, so scale up to an integer.

## Function operator<<

boost::quant::operator<< — Extract operator<< to show all the 16 types of an uncertain item. Example:

## Synopsis

```
// In header: <boost/quant/unc.hpp>

std::ostream & operator<<(std::ostream & os, const showUncTypes & ut);
```

### Description

```
std::cout << showUncTypes(uncType)
```

Parameters:

os	std::ostream& for output of uncertain types as descriptive words, for example: integer, zero, df_exact.
ut	Uncertain type flags (bits) for the std::ostream.

## Function template operator<<

boost::quan::operator<<

## Synopsis

```
// In header: <boost/quan/unc.hpp>

template<bool correlated>
std::ostream &
operator<<(std::ostream & os,
          const std::pair< unc< correlated >, unc< correlated > > & up);
```

## Description

Output a pair (X and Y) of uncertain values with (if defined) uncertainty and degrees of freedom.

For example: "1.23 +/- 0.01 (13), 3.45 +/- 0.06 (78)".

## Function operator<<

boost::quan::operator<< — Extract operator<< for uncertain types. Example:

## Synopsis

```
// In header: <boost/quan/unc.hpp>

std::ostream & operator<<(std::ostream & os, const unc< false > & val);
```

## Description

```
uncun u(1.23, 0.05, 9); std::cout << u << std::endl;
```

(Should cover both correlated and uncorrelated cases?)

boost::quan::unc::operator<<(std::ostream& os, const unc<false>& val) boost::quan::unc::operator<<(std::ostream& os, const unc<is\_correlated>& val)

< Add an extra 'noisy' guard digit to reduce risk of information loss.

< Append degrees of freedom.

< Uncertainty as +/- is required too (but ignore if value is exact or integer).

Exponential format is, for example, 1E6 else 1e6.

Taken to mean that exponential format wanted (always possible).

< Means decimal point is always shown, for example 900. even if not needed.

< Show + sign always because std::ios flag was set with << showpoint.

<

```
os << fixed ...
```

ios decimal fixed d.dddd format (rather than scientific).

<

```
os << setw(9)
```

has prescribed a width (rather than default width == 0).

< = default but unc usage not defined yet, center?

< Right justify, prepend leading pad before.

```
<< right << ...
```

< Left justify, append trailing pad after.

```
<< left ...
```

< Not defined yet, but use to center in field?

< Center if BOTH left and right specified.

< Align on decimal point?

< Append confidence interval, for example, "<1.23, 1.56>"

< Use set sigdigits instead of calculate from uncertainty.

< Use setUNCsigdigits instead of calculate from uncertainty.



### Warning

Width must be read BEFORE any use of os

Confidence or alpha to compute confidence interval is similarly scaled. Example:

```
std::cout << confidence(0.01) << ...
```

means 1 - confidence = 99% confidence.

The confidence is stored in a long integer scaled by 1000 thus:

```
double confidence = os.iword(conf) / 1000.;
```

## Function outUncIOFlags

boost::quan::outUncIOFlags

## Synopsis

```
// In header: <boost/quant/unc.hpp>

void outUncIOFlags(long uncFlags, std::ostream & os = std::cerr,
                  std::string terminator = ".\n");
```

## Description

Show the set uncertain class io stream& flags settings as words, for examples: add\_/-, set\_scaled, addlimits.

### See Also:

Version that takes the uncflags from std::ostream& as parameter.

```
void outUncIOFlags(std::ostream& os = std::cout, std::ostream& osout = std::cerr, std::string terminator = ".\n")
```

Parameters:      os                      std::ostream& for output.  
                  terminator          String to append to the setting words string, default period and newline. Usage:

```
outUncIOFlags(std::cout.iword(1), std::cerr); // uncFlags (0xa08) ↵
add_+/-    adddegfree replicates addlimits
```

uncFlags              Output unc class uncertain IO flags value to be displayed as words.

## Function outUncIOFlags

boost::quant::outUncIOFlags

## Synopsis

```
// In header: <boost/quant/unc.hpp>

void outUncIOFlags(std::ostream & os = std::cout,
                  std::ostream & osout = std::cerr,
                  std::string terminator = ".\n");
```

## Description

Show the set uncertain class std::stream flags settings as words, for example: "add\_/-, set\_scaled, addlimits". Usage:

```
outUncIOFlags(std::cout.iword(1), std::cerr); // uncFlags (0xa08) add_+/-    adddegfree replicates ↵
addlimits.
```

### See Also:

Version that takes the long uncFlags as parameter.

```
void outUncIOFlags(long uncFlags, std::ostream& osout = std::cerr, std::string terminator = ".\n")
```

Parameters:      os                      std::ostream whose unc IO flags are to be output.

osout            std::ostream log to receive output.  
terminator      std::string to be appended to the list of settings, default period and newline.

## Function outUncTypes

boost::quan::outUncTypes

## Synopsis

```
// In header: <boost/quant/unc.hpp>

void outUncTypes(unsigned short int uncTypes, std::ostream & os = std::cerr);
```

## Description

Output word description for each unc\_type bit.

Usage:

```
outUncTypes(unc.getUncTypes(), std::cerr); // logs to cerr.
```

Parameters:      os            std::ostream& for output string list of words, default = std::cerr.  
                  uncTypes      uncertain types as a short int.

## Function outUncValues

boost::quan::outUncValues

## Synopsis

```
// In header: <boost/quant/unc.hpp>

void outUncValues(std::ostream & os = std::cout,
                  std::ostream & log = std::cerr);
```

## Description

Output ALL the os.word() values to the std::ostream& log file.



### Note

Before call of setuncdefaults() all are zero (probably) and after call: "UncValues: uncFlags 0, setSigDigits 3, uncWidth 10, uncSetWidth -1, uncScale 0, uncSetScale 0, uncUsed 0, uncOldFlags 0, uncOldUncWidth -1, uncOldScale -1, uncSigDigits 2, uncoldSigDigits -1, oldUncUsed -1, oldStdDevSigDigits -1, setUncSigDigits 2, roundingLossIndex 0.05, confidenceIndex 0.05.\n";

Parameters:      log      std::ostream& whose unc values are to be sent to log.  
                  os        Current std::ostream& to be displayed in log.

## Function plusminus

`boost::quan::plusminus` — Set `std::ostream` so that uncertainty estimate, usually standard deviation, is added when for output of **value** (mean) of class `unc`. This is NOT the default.

## Synopsis

```
// In header: <boost/quant/unc.hpp>

std::ios_base & plusminus(std::ios_base & iostr);
```

### Description

Example: Using `std::ostream` manipulator:

```
std::cout << plusminus << u ...
```

outputs a mean value and standard deviation : "1.23 +/- 0.05"

Parameters:        `iostr`    `std::ostream` for which values should add an uncertainty estimate.  
Returns:            `std::ostream` to make chainable.

## Function scale

`boost::quan::scale` — Set `std::ostream` so that scaling of output values to a preset factor takes place for output of **value** (mean) of class `unc`. This is NOT the default.

## Synopsis

```
// In header: <boost/quant/unc.hpp>

std::ios_base & scale(std::ios_base & iostr);
```

### Description

Example: Using `std::ostream` manipulator:

```
std::cout << scale << u ...
```

< set bit 1 = 1 to mean scaled.

Parameters:        `iostr`    `std::ostream` for which values should be scaled by the preset factor.  
Returns:            `std::ostream` to make chainable.

## Function setsigdigits

`boost::quan::setsigdigits` — Set `std::ostream` so that the number of significant digits (precision) for output of **value** of class `unc` is controlled by the set precision.



## Synopsis

```
// In header: <boost/quant/unc.hpp>

std::ios_base & setsigdigits(std::ios_base & iostr);
```

## Description

Example: Using `std::ostream` manipulator:

```
<< setsigdigits ...
```

Will use precision computed from a previously set precision for this stream.

Parameters:        `iostr`    `std::ostream` for which to set precision to show value.  
Returns:            `std::ostream` to make chainable.

## Function setUncDefaults

`boost::quant::setUncDefaults` — Random id value bracketing the various uncertain class display attributes.

## Synopsis

```
// In header: <boost/quant/unc.hpp>

void setUncDefaults(std::ios_base & os);
```

## Description

Set 16 default flag bit values for uncertain output flags. Usage:

```
setUncDefaults(cout);
```



### Warning

`setUncDefaults()` MUST be called before using a stream.

Default `iwor(*)` values are all zero - these are not usable. Function `setUncDefaults()` sets some defaults Can set individual value, for example, for 3 sig Digits, `os.iword(sigDigitsIndex) = 3;`



### Note

Index values must have been initialised by `xalloc` calls.



### Note

Might be best to make `setUncDefaults` also set `std::ios_base` defaults with `setiosDefaults(ostream&);?`

## Function setuncsigdigits

boost::quan::setuncsigdigits — Set `std::ostream` to set the number of significant digits for output of uncertainty of class `unc`, for example: `+/- 1.23`.

## Synopsis

```
// In header: <boost/quant/unc.hpp>

std::ios_base & setuncsigdigits(std::ios_base & iostr);
```

### Description

Example: Using `std::ostream` manipulator:

```
<< useSetUncSigDigits(2) ...
```

will use precision of 2 decimal digits for output of uncertainty (standard deviation).

< Use `stdDev` sigDigits stored with

Parameters:        `iostr`    `std::ostream` for which to set precision to show uncertainty.  
Returns:            `std::ostream` to make chainable.

## Function unc\_input

boost::quan::unc\_input — Uncertainties ARE correlated. This is the unusual case where the sum must be exact, so the uncertainties are subtracted. Example: two blocks which fit into a box perfectly. So if both have an uncertainties, they must cancel when the uncertainties are added. Also applies to items like concentrations which must add up to 100% or unity.

## Synopsis

```
// In header: <boost/quant/unc.hpp>

void unc_input(double & mean, double & stdDev,
               unsigned short int & degreesOfFreedom,
               unsigned short int & uncTypes, std::istream & is);
```

### Description

Inputs uncertainty as value, (implicitly exact, std deviation = 0). & optionally an explicit measure of uncertainty `[[+][-] <standard deviation * 2. >]`, (1.0 implies 1. +/- 0.5 and sd of 0.5, 1.00 implies 1. +/- 0.05 and sd of 0.05)

& optionally degrees of freedom `[(<short int>)]` like (99) Used by `istream& operator>> (istream&, unc<is_correlated>&)` Original simple version: `char plus, slash, minus; s >> value >> plus >> slash >> minus >> stdDev; if ((plus != '+') || (slash != '/') || (minus != '-')) { cerr << "Unexpected characters encountered in reading " "value +/- stdDev !" << endl; is.setf(ios_base::failbit);`

Used by `std::istream& operator>> (std::istream& is, const unc )`

## Function template unc\_of

boost::quan::unc\_of

## Synopsis

```
// In header: <boost/quant/unc.hpp>

template<> double unc_of(double);
```

### Description

Returns: zero if no uncertainty information is available (for built-in double, float, or long double).

### Function template `unc_of`

`boost::quant::unc_of`

## Synopsis

```
// In header: <boost/quant/unc.hpp>

template<> double unc_of(float);
```

### Description

Returns: zero if no uncertainty information is available (for built-in double, float, or long double).

### Function template `unc_of`

`boost::quant::unc_of`

## Synopsis

```
// In header: <boost/quant/unc.hpp>

template<typename T> double unc_of(T);
```

### Description

Allow uncertainty (standard deviation) part of variables of class `unc` to be assigned to, and compared with float.

Template Parameters: `T` Built-in floating-point type, float, double or long double, or uncertain type `unc`.  
Returns: zero if no uncertainty information is available (for built-in double, float, or long double).  
Returns: zero if no uncertainty information is available (for built-in double, float, or long double).

### Function template `unc_of`

`boost::quant::unc_of`

## Synopsis

```
// In header: <boost/quant/unc.hpp>

template<> double unc_of(unc u);
```

### Description

Returns: zero if no uncertainty information is available (for built-in double, float, or long double).

## Function template `uncs_of`

`boost::quant::uncs_of` — Get uncertainties (standard deviation) as a pair of const float values.

## Synopsis

```
// In header: <boost/quant/unc.hpp>

template<typename T>
    const std::pair< float, float > uncs_of(std::pair< const T, T > vp);
```

### Description

Template Parameters: T Builtin-floating point type or `unc`.  
Returns: uncertainty parts (if any) as a pair of floats.  
Returns: `uncs_of` uncertainties (standard deviation) as a pair of **float** values.

## Function template `uncs_of`

`boost::quant::uncs_of` — Get uncertainties (standard deviation) of a pair of values.

## Synopsis

```
// In header: <boost/quant/unc.hpp>

template<> std::pair< double, double > uncs_of(std::pair< double, double > vp);
```

### Description

## Function template `uncs_of`

`boost::quant::uncs_of` — Get uncertainties (standard deviation) as a pair of const float values.

## Synopsis

```
// In header: <boost/quant/unc.hpp>

template<typename T> std::pair< double, double > uncs_of(std::pair< T, T > vp);
```

## Description

Template Parameters:     **T**   Built-in floating-point type, float, double, long double or unc or [Meas](#).

Returns:                    Built-in floating point type or unc.  
                              uncertainty parts (if any) as a pair of floats.

Returns:                    uncs\_of uncertainties (standard deviation) as a pair of **float** values.

## Function template uncs\_of

boost::quan::uncs\_of

## Synopsis

```
// In header: <boost/quan/unc.hpp>

template<typename T1, typename T2>
    std::pair< double, double > uncs_of(std::pair< T1, T2 >);
```

## Description

## Function template uncs\_of

boost::quan::uncs\_of — Get uncertainties (standard deviation) as a pair of double values.

## Synopsis

```
// In header: <boost/quan/unc.hpp>

template<> std::pair< double, double > uncs_of(std::pair< uncun, uncun > vp);
```

## Description

Returns:     uncs\_of uncertainties (standard deviation) as a pair of double values.

## Function template value\_of

boost::quan::value\_of — <

## Synopsis

```
// In header: <boost/quan/unc.hpp>

template<> double value_of(double v);
```

## Description

Returns:     value as a double.

## Function template value\_of

boost::quan::value\_of — Two helper functions to provide values and uncertainties as pairs.

## Synopsis

```
// In header: <boost/quant/unc.hpp>

template<typename T> double value_of(T);
```

## Description

&lt;



### Note

Names: value\_of (single value) and plural valueS\_of (pair).

Allow value part of variables of class unc to be assigned to, and compared with double.

Template Parameters:            T   Built-in floating-point type, float, double or long double, or uncertain type unc.

Returns:                        value type convertible to double.

Returns:                        value as a double.

Returns:                        value as a double.

## Function template value\_of

boost::quan::value\_of

## Synopsis

```
// In header: <boost/quant/unc.hpp>

template<> double value_of(unc< false > v);
```

## Description

Returns:            unc.value() as a double.

## Function template value\_of

boost::quan::value\_of

## Synopsis

```
// In header: <boost/quant/unc.hpp>

template<> double value_of(unc< true > v);
```

## Description

Returns:      `unc.value()` as a double.

## Function template `values_of`

`boost::quan::values_of`

## Synopsis

```
// In header: <boost/quan/unc.hpp>

template<>
    std::pair< double, double > values_of(std::pair< double, double > vp);
```

## Description

<<<

Returns:      values of a pair of double values.

Returns:      values of a pair of double values.

Returns:      values of a pair of double values.

## Function template `values_of`

`boost::quan::values_of`

## Synopsis

```
// In header: <boost/quan/unc.hpp>

template<typename T> std::pair< double, double > values_of(std::pair< T, T >);
```

## Description

Template Parameters:      `T`   Built-in floating-point type, float, double, long double or `unc` or [Meas](#).

## Function template `values_of`

`boost::quan::values_of`

## Synopsis

```
// In header: <boost/quan/unc.hpp>

template<typename T1, typename T2>
    std::pair< double, double > values_of(std::pair< T1, T2 >);
```

## Description

## Function template values\_of

boost::quan::values\_of

## Synopsis

```
// In header: <boost/quant/unc.hpp>

template<> std::pair< double, double > values_of(std::pair< uncun, uncun > vp);
```

## Description

<<<

Returns: values of a pair of double values.

Returns: values of a pair of double values.

Returns: values of a pair of double values.

## Header <boost/quant/unc\_init.hpp>

Initialisation of std::stream iword to store uncertainty information.

This sets the index values for data stored using the std::ios\_base::xalloc mechanism. This allows a memory of stream state from previous calls of a std::iostream. This file unc\_init.hpp is included from unc.hpp for many functions. Function setUncdefaults() is used to set default values for these xalloc items for a specified std::iostream (default std::cout).

## Global confidenceIndex

boost::quan::confidenceIndex

## Synopsis

```
// In header: <boost/quant/unc_init.hpp>

const long confidenceIndex;
```

## Global isIndexed

boost::quan::isIndexed — Above indexes have been initialised.

## Synopsis

```
// In header: <boost/quant/unc_init.hpp>

bool isIndexed;
```

## Global oldScaleIndex

boost::quan::oldScaleIndex



## Synopsis

```
// In header: <boost/quant/unc_init.hpp>

const long oldScaleIndex;
```

## Global oldSigDigitsIndex

boost::quant::oldSigDigitsIndex

## Synopsis

```
// In header: <boost/quant/unc_init.hpp>

const long oldSigDigitsIndex;
```

## Global oldUncFlagsIndex

boost::quant::oldUncFlagsIndex

## Synopsis

```
// In header: <boost/quant/unc_init.hpp>

const long oldUncFlagsIndex;
```

## Global oldUncSetWidthIndex

boost::quant::oldUncSetWidthIndex

## Synopsis

```
// In header: <boost/quant/unc_init.hpp>

const long oldUncSetWidthIndex;
```

## Global oldUncSigDigitsIndex

boost::quant::oldUncSigDigitsIndex

## Synopsis

```
// In header: <boost/quant/unc_init.hpp>

const long oldUncSigDigitsIndex;
```

## Global oldUncUsedIndex

boost::quant::oldUncUsedIndex

## Synopsis

```
// In header: <boost/quant/unc_init.hpp>

const long oldUncUsedIndex;
```

## Global oldUncWidthIndex

boost::quant::oldUncWidthIndex

## Synopsis

```
// In header: <boost/quant/unc_init.hpp>

const long oldUncWidthIndex;
```

## Global oldWidthIndex

boost::quant::oldWidthIndex

## Synopsis

```
// In header: <boost/quant/unc_init.hpp>

const long oldWidthIndex;
```

## Global roundingLossIndex

boost::quant::roundingLossIndex

## Synopsis

```
// In header: <boost/quant/unc_init.hpp>

const long roundingLossIndex;
```

## Global scaleIndex

boost::quant::scaleIndex

## Synopsis

```
// In header: <boost/quant/unc_init.hpp>

const long scaleIndex;
```

## Global setScaleIndex

boost::quant::setScaleIndex

## Synopsis

```
// In header: <boost/quant/unc_init.hpp>

const long setScaleIndex;
```

## Global setSigDigitsIndex

boost::quant::setSigDigitsIndex

## Synopsis

```
// In header: <boost/quant/unc_init.hpp>

const long setSigDigitsIndex;
```

## Global setUncSigDigitsIndex

boost::quant::setUncSigDigitsIndex

## Synopsis

```
// In header: <boost/quant/unc_init.hpp>

const long setUncSigDigitsIndex;
```

## Global sigDigitsIndex

boost::quant::sigDigitsIndex

## Synopsis

```
// In header: <boost/quant/unc_init.hpp>

const long sigDigitsIndex;
```

## Global topIndex

boost::quant::topIndex

## Synopsis

```
// In header: <boost/quant/unc_init.hpp>

const long topIndex;
```

## Global uncFlagsIndex

boost::quant::uncFlagsIndex

## Synopsis

```
// In header: <boost/quant/unc_init.hpp>

const long uncFlagsIndex;
```

## Global uncSigDigitsIndex

boost::quant::uncSigDigitsIndex

## Synopsis

```
// In header: <boost/quant/unc_init.hpp>

const long uncSigDigitsIndex;
```

## Global uncWidthIndex

boost::quant::uncWidthIndex

## Synopsis

```
// In header: <boost/quant/unc_init.hpp>

const long uncWidthIndex;
```

## Global usedIndex

boost::quant::usedIndex

## Synopsis

```
// In header: <boost/quant/unc_init.hpp>

const long usedIndex;
```

## Global widthIndex

boost::quant::widthIndex

## Synopsis

```
// In header: <boost/quant/unc_init.hpp>

const long widthIndex;
```

## Global zeroIndex

boost::quan::zeroIndex — This block of definitions MUST be positioned before function main() is called. 14 indexes of long iwords allocated by calls of std::ios\_base::xalloc(); 1st call of xalloc() returns 0 so std::ios\_base.iword(0) used for magic ID, 2nd call of xalloc() returns 1 so std::ios\_base.iword(1) used for uncFlags, 3rd calls returns 2, so iosword(2) used for sigDigits ... Order of assignment must ensure these match enum uncindex (if used). zero\_index and top\_index are used to hold a 'magic' unique number to show that the std::ios\_base::xalloc values have been initialised, and not corrupted.

## Synopsis

```
// In header: <boost/quant/unc_init.hpp>

const long zeroIndex;
```

## Header <boost/quant/xiostream.hpp>

Extra iostream manipulators and output of stream state descriptions.

Paul A. Bristow

Sep 2009, 2021

```
namespace boost {
    namespace quan {
        class chars;
        template<typename T> class oapp;
        template<typename T> class omanip;
        class setupperbase;
        class stars;

        const char * fmtFlagWords;
        template<typename T> std::ostream & FPclass(std::ostream & os, T value);
        std::ios_base & hexbase(std::ios_base &);
        std::ios_base & lowercase(std::ios_base & _I);
        std::ostream & operator<<(std::ostream &, const chars &);
        template<typename T>
            std::ostream & operator<<(std::ostream & os, const omanip< T > & m);
        std::ostream & operator<<(std::ostream &, const stars &);
        void outFmtFlags(std::ios_base::fmtflags = std::cout.flags(),
                        std::ostream & = std::cerr, const char * = ". ");
        template<typename T> void outFpClass(T, std::ostream &);
        void outIosFmtFlags(long flags, std::ostream & os);
        void outIOstates(std::ios_base::iostate = std::cout.rdstate(),
                        std::ostream & = std::cerr, const char * = ". ");
        void setiosDefaults(std::ostream & os);
        std::ostream & showformat(std::ostream &);
        std::ostream & showiostate(std::ostream &);
    }
}
```

## Class chars

boost::quan::chars — Manipulator class to help output int repeat count & character chars. Example:

## Synopsis

```
// In header: <boost/quant/xiostream.hpp>

class chars {
public:
    // construct/copy/destruct
    chars(int, char);

    // friend functions
    std::ostream & operator<<(std::ostream &, const chars &);
};
```

## Description

```
out << chars(10, '_') .... for 10 underlines.
```

### **chars public construct/copy/destruct**

1. 

```
chars(int n, char c);
```

### **chars friend functions**

1. 

```
std::ostream & operator<<(std::ostream &, const chars &);
```

Manipulator to help output int repeat count & character chars. Example:

```
out << chars(10, '_') .... for 10 underlines.
```

## Class template oapp

boost::quant::oapp

## Synopsis

```
// In header: <boost/quant/xiostream.hpp>

template<typename T>
class oapp {
public:
    // construct/copy/destruct
    oapp(std::ostream &(*) (std::ostream &, T));

    // public member functions
   omanip< T > operator()(T);
};
```

## Description

### `oapp` public construct/copy/destruct

```
1. oapp(std::ostream &(*) (std::ostream &, T) f);
```

### `oapp` public member functions

```
1. omanip< T > operator()(T v);
```

## Class template `omanip`

`boost::quan::omanip`

## Synopsis

```
// In header: <boost/quan/xiostream.hpp>

template<typename T>
class omanip {
public:
    // construct/copy/destruct
    omanip(std::ostream &(*) (std::ostream &, T), T);
};
```

## Description

### `omanip` public construct/copy/destruct

```
1. omanip(std::ostream &(*) (std::ostream &, T) f, T v);
```

## Class `setupperbase`

`boost::quan::setupperbase` — class `setupperbase` to output uppercase or capital letter B, X and O when using base other than 10

## Synopsis

```
// In header: <boost/quan/xiostream.hpp>

class setupperbase {
public:
    // construct/copy/destruct
    setupperbase(int);
};
```

## Description

**setupperbase** public construct/copy/destruct

```
1.  setUpperbase(int base);
```

## Class stars

boost::quan::stars — Manipulator class to help to output a number of stars. Example:

## Synopsis

```
// In header: <boost/quant/xiostream.hpp>

class stars {
public:
    // construct/copy/destruct
    stars(int);

    // friend functions
    std::ostream & operator<<(std::ostream &, const stars &);
};
```

## Description

```
out << stars(10) ...
```

**stars** public construct/copy/destruct

```
1.  stars(int n);
```

**stars** friend functions

```
1.  std::ostream & operator<<(std::ostream &, const stars &);
```

Manipulator to output a number of stars. Example:

```
out << stars(10) ...
```

## Global fmtFlagWords

boost::quan::fmtFlagWords

## Synopsis

```
// In header: <boost/quant/xiostream.hpp>

const char * fmtFlagWords;
```



## Function hexbase

boost::quan::hexbase — Function to set base to std::hex & std::showbase & std::uppercase too. Example:

## Synopsis

```
// In header: <boost/quan/xiostream.hpp>

std::ios_base & hexbase(std::ios_base & _I);
```

## Description

```
out << hexbase << ... for 1234ABCD
```

equivalent to

```
std::cout << std::hex << std::showbase << std::uppercase ...
```

## Function operator<<

boost::quan::operator<< — Manipulator to help output int repeat count & character chars. Example:

## Synopsis

```
// In header: <boost/quan/xiostream.hpp>

std::ostream & operator<<(std::ostream & os, const chars & s);
```

## Description

```
out << chars(10, '_') .... for 10 underlines.
```

## Function operator<<

boost::quan::operator<< — Manipulator to output a number of stars. Example:

## Synopsis

```
// In header: <boost/quan/xiostream.hpp>

std::ostream & operator<<(std::ostream & os, const stars & s);
```

## Description

```
out << stars(10) ...
```

## Function outFmtFlags

boost::quan::outFmtFlags

## Synopsis

```
// In header: <boost/quan/xiostream.hpp>

void outFmtFlags(std::ios_base::fmtflags fmtFlags = std::cout.flags(),
                 std::ostream & os = std::cerr, const char * term = ". ");
```

## Description

Output string descriptions of `std::ios::fmtflags`.

For example, logs to `std::cerr` "FormatFlags: skipws showbase right dec"

```
void outFmtFlags(fmtflags fmtFlags = cout.flags(), std::os_
tream& os = cerr, const char* term = ".\n");
```

## Function template outFpClass

boost::quan::outFpClass — Custom outputs for non-finite values NaN, inf ... (rather than Microsoft default "1#IND ...") Example:

## Synopsis

```
// In header: <boost/quan/xiostream.hpp>

template<typename T> void outFpClass(T, std::ostream &);
```

## Description

```
outFpClass(x, std::cerr);
```

Template Parameters:            `T`   Floating-point not-finite type (usually `double` or `float`) to be described.

## Function outIOstates

boost::quan::outIOstates — Output all `std::ios` iostates.

## Synopsis

```
// In header: <boost/quant/xiostream.hpp>

void outIOstates(std::ios_base::iostate rdstate = std::cout.rdstate(),
                std::ostream & os = std::cerr, const char * term = ". ");
```

## Description

Usages: Default logs `std::cout` iostate to `std::cerr`, for example "IOstate: good", or "IOstate: fail"

```
outIOstates(); // Same as:
outIOstates(cout.rdstate(), cerr, ".\n");
outIOstates(cin.rdstate());
outIOstates(cerr.rdstate(), cout, ", ");
outIOstates(cout.rdstate(), cerr, " iostate.\n ");
```

## Function showformat

`boost::quant::showformat` — Show IO stream format flags descriptions in words for this stream. Example:

## Synopsis

```
// In header: <boost/quant/xiostream.hpp>

std::ostream & showformat(std::ostream & os);
```

## Description

```
std::cout << showformat ...
```

## Function showiostate

`boost::quant::showiostate` — Show `std::IO` stream state in descriptive words for this stream. Example:

## Synopsis

```
// In header: <boost/quant/xiostream.hpp>

std::ostream & showiostate(std::ostream & os);
```

## Description

```
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```

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