

# (Towards a) Fuzzy type theory

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# Outline

Introduction and motivation

Fuzzy propositional logic

Fuzzy type theory

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- ▶ To develop a type theory in which to verify fuzzy control systems
- ▶ To (begin to) generalize the correspondence between category theory and type theory to a correspondence with enriched category theory on one side
- ▶ To obtain another generalization of Martin-Löf type theory

# What is an opinion?

- ▶ Logic of propositions
  - ▶ Model with complete lattices (posets with all co/limits)
    - ▶ Products (coproducts) represent conjunction (disjunction)
    - ▶ The terminal object  $\top$  (initial object  $\perp$ ) represents the true (false) proposition
  - ▶ Write  $P \leq Q$  to mean that  $P$  implies  $Q$ .
  - ▶  $P$  holds when  $\top \leq P$ .



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  - ▶ Model with up-sets (slices) of lattices.
  - ▶ Given a lattice  $L$  of *propositions*, and a piece of *evidence*  $e \in L$ ,  $e/L$  is the poset of propositions implied by  $e$ .
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  - ▶ More generally, we can take a subcategory  $E$  of  $L$ .
- ▶ Logic of opinions
  - ▶ Model with *fuzzy* lattices and *fuzzy* up-sets
  - ▶ Above, we answer “Is  $P \leq Q$ ?” or “Does  $P$  hold?” with “yes” or “no”, i.e., “0” or “1”.
  - ▶ Now we answer “Is  $P \leq Q$ ?” or “Does  $P$  hold?” with a value in an ordered monoid, for instance  $[0, 1]$ .

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Proof irrelevant	Proof relevant
Propositions <ul style="list-style-type: none"> <li>• Posets</li> <li>• Categories enriched in <math>\{0, 1\}</math></li> </ul>	
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- Goal: develop the bottom-right box.

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- ▶ Modeling things as vectors plugs you in to a lot of computational tools,
- ▶ but it's akin to modeling propositional logic as a  $\{0, 1\}$ -valued vector space.
- ▶ Want to capture more of the structure with a tailor-made algebraic notion.

# Enriched categories

## Booleans

- ▶ The natural ordering on the booleans  $\mathbb{B} := \{0, 1\}$  forms a category.
- ▶ It has a monoidal structure given by multiplication.
- ▶ Thus, we can consider a  $\mathbb{B}$ -enriched category  $\mathcal{C}$ :
  - ▶ a set of objects  $\text{ob}(\mathcal{C})$ ,
  - ▶ for each pair  $x, y \in \text{ob}(\mathcal{C})$ , an object  $\text{hom}(x, y)$  of  $\mathbb{B}$ ,
  - ▶ for each  $x \in \text{ob}(\mathcal{C})$ , a point  $1 \rightarrow \text{hom}(x, x)$
  - ▶ for each  $x, y, z \in \text{ob}(\mathcal{C})$ , a morphism
 
$$\circ : \text{hom}(x, y) \cdot \text{hom}(y, z) \rightarrow \text{hom}(x, z).$$
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We can interpret  $\text{hom}(x, y)$  as indicating whether or not  $x \leq y$ .

# Enriched categories

## The interval

- ▶ The natural ordering on the interval  $\mathbb{I} := [0, 1]$  forms a category.
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We can interpret  $\text{hom}(x, y)$  as indicating **to what extent**  $x \leq y$ .

# Enriched categories

- ▶ In general, we can replace  $\mathbb{B}$  or  $\mathbb{I}$  with any monoidal category, but here we consider only monoidal categories which are posets, i.e., ordered monoids  $\mathbb{M}$ .
- ▶ Then, given an  $\mathbb{M}$ -enriched category  $\mathcal{C}$  (representing a space of opinions) we ask that it has the enriched (fuzzy) versions of all limits and colimits: all weighted limits and colimits.
- ▶ Then we consider a network of individuals, each with their own opinion space and opinion that they are communicating, and study dynamics.
  - ▶ Encode the network as a graph, and consider a sheaf over it, valued in the category of  $\mathbb{M}$ -enriched categories.

# Weighted limits and colimits

- ▶ In a category, we can consider the product  $A \times B$  of two objects,  $A$ ,  $B$
- ▶ But the concept of ‘weighted limits’ allows us to weight both  $A$  and  $B$  by sets  $\alpha$  and  $\beta$ .
- ▶ The product with this weighting is then the product of  $\alpha$ -many copies of  $A$  and  $\beta$ -many copies of  $B$  ( $A^\alpha \times^\beta B$ )
- ▶ In a  $\mathbb{M}$ -enriched category, to take a product of  $A$  and  $B$ , we take weights  $\alpha, \beta \in M$ .
- ▶ Then  $A^\alpha \wedge^\beta B$  behaves like a conjunction of  $A$  scaled down by  $\alpha$  and  $B$  scaled down by  $\beta$ .

## Weighted meets and joins

Let:

- ▶  $S = \text{"Alice likes strawberry ice cream."}$
- ▶  $C = \text{"Alice likes chocolate ice cream."}$
- ▶  $B = \text{"Alice likes chocolate ice cream better than strawberry ice cream."}$
- ▶  $\alpha \in [0, 1]$

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Then we can consider:

- ▶  ${}^{\alpha}S = \text{"Alice likes strawberry ice cream with intensity } \alpha\text{"}$
- ▶  $B^1 \wedge {}^{\alpha}S = \text{"}B \text{ and } {}^{\alpha}S\text{"}$ .

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- ▶  $B^1 \wedge {}^{\alpha}S = \text{"}B \text{ and } {}^{\alpha}S\text{"}$ .

We can prove a ‘fuzzy modus ponens’:

- ▶  $(B^1 \wedge {}^{\alpha}S \leq C) = \alpha$  and  $(B^1 \wedge {}^{\alpha}S \leq {}^{\alpha}C) = 1$

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# Fuzzy type theory (jww Shreya Arya, Greta Coraglia, Sean O'Connor, Hans Riess, Ana Tenório)

- ▶ In the last section, we fuzzified propositional logic by seeing it as a part of category theory, and fuzzifying the enrichment from  $\mathbb{B}$  to  $\mathbb{I}$  or  $\mathbb{M}$ .
- ▶ Now we fuzzify Martin-Löf type theory by a similar route.
- ▶ People might have multiple reasons for their opinions, so this seems appropriate.



# Simple type theory

There is an equivalence of categories between simply typed  $\lambda$ -calculi and cartesian closed categories.

STLC	CCC
type $A$ term $x : A \vdash b(x) : B$ conjunction $A \wedge B$ implication $A \Rightarrow B$	object $A$ morphism $b : A \rightarrow B$ product $A \times B$ exponential $B^A$

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To fuzzify this, we consider on the right-hand side  $\text{Set}(\mathbb{M})$ -enriched categories.

# Fuzzy sets

$\text{Set}(\mathbb{M})$  is the category whose

- ▶ objects are pairs  $(X, \nu)$  where  $X$  is a set and  $\nu : X \rightarrow M$
- ▶ morphisms  $(X, \nu) \rightarrow (Y, \mu)$  are functions  $f : X \rightarrow Y$  such that  $\nu(x) \leq \mu(fx)$  for all  $x \in X$

$$\begin{array}{ccc} X & \xrightarrow{f} & Y \\ & \searrow \nu & \downarrow \mu \\ & & M \end{array}$$

It inherits a monoidal structure from the ones on  $\text{Set}$  and  $\mathbb{M}$ :

- ▶  $(X, \nu) \otimes (Y, \mu) := (X \times Y, \nu \cdot \mu)$
- ▶ The monoidal unit is  $(*, 1)$ .

# Fuzzy categories

## Definition

A  $\text{Set}(\mathbb{M})$ -enriched category  $\mathcal{C}$  consists of

- ▶ a set of objects  $\text{ob}(\mathcal{C})$ ,
  - ▶ for each pair  $x, y \in \text{ob}(\mathcal{C})$ , an object  $\text{hom}(x, y)$  of  $\text{Set}(\mathbb{M})$ ,
  - ▶ for each  $x \in \text{ob}(\mathcal{C})$ , a point  $(1, *) \rightarrow \text{hom}(x, x)$ 
    - ▶ i.e., an element of  $\text{hom}(x, x)$  with value 1
  - ▶ for each  $x, y, z \in \text{ob}(\mathcal{C})$ , a morphism  $\circ : \text{hom}(x, y) \otimes \text{hom}(y, z) \rightarrow \text{hom}(x, z)$ .
    - ▶ i.e., a function  $\circ : \text{hom}(x, y) \times \text{hom}(y, z) \rightarrow \text{hom}(x, z)$  such that  $|f||g| \leq |g \circ f|$
  - ▶ such that ...
- 
- ▶ Now there can be multiple morphisms/reasons of a type/opinion, but each one comes with some intensity.

# Dependent type theory

- ▶ We've talked about propositional logic and the simply typed  $\lambda$ -calculus, and their categorical interpretations.
- ▶ Our goal is actually dependent type theory.
  - ▶ Proof relevant first-order logic.
  - ▶ Types can be indexed by other types, just as predicates in first-order logic are indexed by sets.
  - ▶ In propositional logic, we have types/propositions  $A$ , in simply-types  $\lambda$ -calculus, we have terms/proofs  $x : A \vdash b(x) : B$ , and in dependent type theory we have dependent types  $x : A \vdash B(x)$ .

# Display map categories

## Definition

A *display map category* is a pair  $(\mathcal{C}, D)$  of a category  $\mathcal{C}$  and a class  $D$  of morphisms (called *display maps*) of  $\mathcal{C}$  such that

- ▶  $\mathcal{C}$  has a terminal object  $*$
  - ▶ every map  $X \rightarrow *$  is a display map
  - ▶  $D$  is stable under pullback
- 
- ▶ The objects interpret types, the morphisms interpret terms, and the display maps interpret dependent types, and sections of display maps interpret dependent terms.
  - ▶ From a dependent type  $x : B \vdash E(x)$ , we can always form  $\vdash \pi : \Sigma_{x:B} E(x) \rightarrow B$ , and this is represented by the display maps.

# Fuzzy display map categories

## Definition

A *fuzzy display map category* is a pair  $(\mathcal{C}, D)$  of a  $\mathbf{Set}(\mathbb{M})$ -enriched category  $\mathcal{C}$  and a class  $D$  of morphisms (called *fuzzy display maps*) of  $\mathcal{C}$ , each of which has value 1, such that

- ▶  $\mathcal{C}$  has a terminal object  $*$
- ▶ every map  $X \rightarrow *$  is a display map
- ▶  $D$  is stable under particular weighted pullbacks

# Fuzzy terms

- ▶ The objects of a fuzzy display map category represent types (or contexts).
- ▶ The display maps  $d : E \rightarrow B$  represent dependent types.
- ▶ In non-fuzzy display map categories, terms are represented as sections of display maps. Now our sections are fuzzy.



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- ▶ In non-fuzzy display map categories, terms are represented as sections of display maps. Now our sections are fuzzy.

## Definition

An  $\alpha$ -fuzzy section of a fuzzy display map is a section with value at least  $\alpha$ .

- ▶ These represent terms  $x : B \vdash s :_{\alpha} E(x)$ .

## Substitution / weighted pullbacks

In the definition of *fuzzy display-map category*, we ask that the class of display maps is stable under particular weighted pullbacks.

$$\begin{array}{ccc} \bullet & \longrightarrow & E \\ \downarrow & \lrcorner & \downarrow d \\ A & \xrightarrow{f} & B \end{array}$$

- ▶ We choose the weight on  $A$  to be the singleton with value 1 and the weight on  $B$  to be the singleton with the value of  $f$ .
- ▶ Thus, the vertical maps have the same value (1), as do the horizontal maps.

# Structural rules

$$\frac{}{\vdash \diamond \text{ctx}} \text{ (C-Emp)}$$

$$\frac{\Gamma \vdash A \text{ Type}}{\vdash \Gamma, x:A \text{ ctx}} \text{ (C-Ext)}$$

$$\frac{\vdash \Gamma, x:A, \Delta \text{ ctx}}{\Gamma, x:A, \Delta \vdash x:1A} \text{ (Var)}$$

$$\frac{\Gamma \vdash s:\alpha A}{\Gamma \vdash s:\beta A} \text{ for } \beta \leq \alpha \text{ (Cons)}$$

$$\frac{\Gamma, \Delta \vdash B \text{ Type} \quad \Gamma \vdash A \text{ Type}}{\Gamma, x:A, \Delta \vdash B \text{ Type}} \text{ (Weak}_{ty}\text{)}$$

$$\frac{\Gamma, \Delta \vdash b:\beta B \quad \Gamma \vdash A \text{ Type}}{\Gamma, x:A, \Delta \vdash b:\beta B} \text{ (Weak}_{tm}\text{)}$$

$$\frac{\Gamma, x:A, \Delta \vdash B \text{ Type} \quad \Gamma \vdash a:\alpha A}{\Gamma, \Delta[a/x] \vdash B[a/x] \text{ Type}} \text{ (Subst}_{ty}\text{)}$$

$$\frac{\Gamma, x:A, \Delta \vdash b:\beta B \quad \Gamma \vdash a:\alpha A}{\Gamma, \Delta[a/x] \vdash b[a/x]:\beta B[a/x]} \text{ (Subst}_{tm}\text{)}$$

## Theorem

Fuzzy display map categories validate these rules.

# Future work

## Goals and questions

- ▶ Add type formers, like *weighted* conjunction
- ▶ Do we want to fuzzify other relations in type theory, like equality?
- ▶ Use this to study opinion dynamics

Thank you!