Prabhat Kumar Pal

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Overview

Creative web developer with over 5 years of experience dedicated to building and optimizing the performance of user-centric, high-impact website applications. Leverage technical, analytical and problem-solving skills to create dynamic, high-speed websites, apps and platforms fueling competitive advantage.

Core Skills

 React.js, Next.js, TailwindCss, ReasonML, Python, node.js, Rest API, HTML 5, CSS 3, SASS, JavaScript, TypeScript, React Native, Machine Learning, jQuery, Bootstrap, MySQL, PowerShell

Experience

- Build Engineer at Zen3 Infosolutions America Inc. (Dec 2019 Present)
 - Implemented scripts to automate various stages in the deployment process. Monitor and maintain the deployment process.
 - Implemented front-end reusable components for the "Assignments" (— a complete classroom management tool by Microsoft) using ReactJs
 - Work on fixing bugs, writing efficient accessibility code and testing the application.
- Software Developer at Tantrum Streets LLC. (Aug 2018 Nov 2019)
 - Developed independent and reusable React components using ReasonML for "Autoboard" (– a merchant onboarding platform for ISOs)
 - Developed scalable micro-service APIs.
 - Refactored entire application Autoboard, to create a fast, responsive and highly scalable web application.
 - Worked on the mobile app for Autoboard using React Native.
- Senior Systems Engineer at Siemens Healthcare Pvt. Ltd. (Sept 2016 July 2017)
 - Implemented modules for a library which was being used by multiple projects process images scanned from a CT scanner machine.
 - Implemented automated test modules for multiple functionalities.
- Senior Software Engineer at Capgemini India Pvt. Ltd. (June 2014 Sept 2016)
 - Build a web tool to compare databases and migrate data from one another, which helped the team to sync data with multiple environments.
 - Designed and build a Project Tracing tool to manage different tasks of a project to make the process smooth.

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Academic Qualifications

• MS in Computer Science at Southern Methodist University, Dallas (2017 – 2019)

• B.Tech in Computer Science and Engineering at *Biju Patnaik University of Technology*, India (2009 – 2013)

Projects

- Personal Website. (<u>https://www.prabhatpal.com</u>)
 - Website to present myself on the internet.
 - Used NextJs, TailwindCss and Framer Motion to build the website.
- Weather App. (<u>https://weather-app.prabhatpal.vercel.app</u>)
 - Create a weather app using NextJs and TailwindCss.
 - Used Google Place API to search location and Open Weather Map API to get the weather of that location.
 - Used React Context API to manage global states.
- Bouncy Ball using Machine Learning with Genetic Algorithm.
 - Created a Flappy bird clone game in JavaScript
 - Using Genetic Algorithm in Machine Learning the Balls in the game learns to play the game.
 - Implemented all the algorithms and libraries in JavaScript.
- Machine Learning demo with MNIST handwritten digits.
 - A learning project to demonstrate the working of Machine Learning using MINIST handwritten digit dataset.
 - Build the entire Neural Network library in JavaScript.
- Partitioning Random Geometric Graphs into Bipartite Sub-graphs. (Academic Project)
 - Devised an algorithm to simulate the network coverage of wireless sensors to model ad-hoc networks of varying scale across a variety of geographic areas.

Awards and Recognition

• Received 'Best Innovative Thinking' award for building a web tool to automate generation of more than 100 reports, thereby reducing the deliverable turn-around by 15%.