

Experiment - 7

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Semester: 5th
Subject Name: Advanced Programming Lab

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Section/Group: AIML 4 B
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Subject Code: 20CSP-334

1. AIM:

Implement N Queens problem using Backtracking.

2. Apparatus:

- Texeditor
- Laptop / PC with C++ compiler

3. Algorithm/Theory

Backtracking Algorithm

The idea is to place queens one by one in different columns, starting from the leftmost column. When we place a queen in a column, we check for clashes with already placed queens. In the current column, if we find a row for which there is no clash, we mark this row and column as part of the solution. If we do not find such a row due to clashes, then we backtrack and return false.

- 1) Start in the leftmost column
- 2) If all queens are placed return true
- 3) Try all rows in the current column.

Do the following for every tried row.

- a) If the queen can be placed safely in this row then mark this [row, column] as part of the solution and recursively check if placing queen here leads to a solution.
- b) If placing the queen in [row, column] leads to a solution then return true.

c) If placing queen doesn't lead to a solution then unmark this [row, column] (Backtrack) and go to step (a) to try other rows.

4) If all rows have been tried and nothing worked, return false to trigger backtracking.

4. Program/Code

```
#include <bits/stdc++.h>
#define N 5
using namespace std;

void printSolution(int board[N][N])
{
    for (int i = 0; i < N; i++) {
        for (int j = 0; j < N; j++)
            cout << " " << board[i][j] << " ";
        printf("\n");
    }
}

bool isSafe(int board[N][N], int row, int col)
{
    int i, j;
    for (i = 0; i < col; i++)
        if (board[row][i])
            return false;

    for (i = row, j = col; i >= 0 && j >= 0; i--, j--)
        if (board[i][j])
            return false;

    for (i = row, j = col; j >= 0 && i < N; i++, j--)
        if (board[i][j])
            return false;

    return true;
}
```

```
bool solveNQUtil(int board[N][N], int col)
{
    if (col >= N)
        return true;
    for (int i = 0; i < N; i++) {

        if (isSafe(board, i, col)) {

            board[i][col] = 1;
            if (solveNQUtil(board, col + 1))
                return true;
            board[i][col] = 0;
        }
    }
    return false;
}

bool solveNQ()
{
    int board[N][N] = { { 0, 0, 0, 0, 0 },
                        { 0, 0, 0, 0, 0 },
                        { 0, 0, 0, 0, 0 },
                        { 0, 0, 0, 0, 0 },
                        { 0, 0, 0, 0, 0 } };

    if (solveNQUtil(board, 0) == false) {
        cout << "Solution does not exist";
        return false;
    }

    printSolution(board);
    return true;
}

int main()
{
    solveNQ();
    return 0;
}
```

6. Output

```
• → Advance Programming Lab cd "/media/pankajsingh/workbench/Semester 5/Advance Programming Lab/Experiment_7/" && g++ nquees.
nquees && "/media/pankajsingh/workbench/Semester 5/Advance Programming Lab/Experiment_7/"nquees

The Placement of Queen in 5X5 Board as :
```

1	0	0	0	0
0	0	0	1	0
0	1	0	0	0
0	0	0	0	1
0	0	1	0	0

```
○ → Experiment_7
```

7. Learning Outcomes:

1. Learned the concepts of Backtracking algorithm
2. Learned the concepts to place n Queens
3. Learned to write a program for the above problem.
4. Learned to use VS code effectively.

Evaluation Grid (To be created as per the SOP and Assessment guidelines by the faculty):

Sr. No.	Parameters	Marks Obtained	Maximum Marks
1.			
2.			
3.			