

# CDF

Characterization Description Format

v20.1



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# Preface

This document is intended for users and developers of Guna



# About This Manual

### Audience

This manual is targeted for experienced library developers of digital integrated circuits standard cells and custom cells. Such designers are expected to have working knowledge of spice simulation and Tcl/Tk programming on UNIX operating system.

### **Conventions**

text	indicates text must be typed as is in guna session.
: <handle></handle>	set of arbitrary characters representing in-memory guna objects.
[]	denotes optional arguments
[]]	indicates optional alternative, from which user must chose one.
{ }	indicates a required arguments, from which user must chose one.





# CDF: Characterization Description Format

#### **CDF Interface Commands**

#### cdfi active\_inputs

Description: It returns switching or transitioning inputs in the stimulus.

Argument: table:<handle> stimulus:<handle>

#### See Also:

- o cdfi tables to get table:<handle>
- o cdfi stimulus to get stimulus:<handle>

#### Example:

```
guna> cdfi active_inputs $table $delay_stim
A
```

## cdfi active\_outputs

Description: It returns switching or transitioning outputs in the stimulus.

Argument: table:<handle> stimulus:<handle>

#### See Also:

- o cdfi tables to get table:<handle>
- cdfi stimulus to get stimulus:<handle>

#### Example:

```
guna> cdfi active_inputs $table $delay_stim
Y
```

#### cdfi add arc

#### Description:

It adds a model arc (typically) with simulation results. This command is for advanced application. Use with caution.

Argument: stimulus:<handle> sequence:<handle> type:<string> sim\_deck:<file> result:<file> value:<float> [value:<float> ...]

#### See Also:

- Stimulus type section later in this <u>chapter</u>.
- o cdfi sequence later in this section.

#### Example:

#### cdfi add\_waveform

#### Description:

This command is similar to "cdfi add\_arc" and adds a model arc with simulation results as waveform. This command is for advanced applications. Use with caution.

Argument: stimulus:<handle> sequence:<handle> type:<string> sim\_deck:<file> result:<file> arc<:string> slope<:float> time\_vec<:list\_float> load<:float> y\_vector<:list\_float>



#### See Also:

- Stimulus type section later in this <u>chapter</u>.
- o cdfi sequence later in this section.

#### Example:

#### cdfi ccb

#### Description:

It returns ccb (channel connected block) definition of the table

Argument: table:<handle>

See Also:

o cdfi tables - to get table:<handle>

#### Example:

```
guna> cdfi ccb $table
D DFFX1_ccb_D.sp
```

### cdfi cell\_type

#### Description:

It returns type of the cell - i.e. comb, ff, sequential etc.

Argument: table:<handle>

See Also:

o cdfi tables - to get table:<handle>

#### Example:

```
guna> cdfi cell_type $table
comb
```

#### cdfi clocks

#### Description:

It returns clock inputs of the cell. It returns null for cell\_type combinational.

Argument: table:<handle>

#### See Also:

- o cdfi tables to get table:<handle>
- o cdfi inputs

#### Example:

```
guna> cdfi clocks $table
MCLK SCLK
```

#### cdfi data

#### Description:

It returns data inputs of the cell. In other words, it returns all inputs except clocks.

Argument: table:<handle>

### See Also:

- o cdfi tables to get table:<handle>
- cdfi inputs



```
A B
cdfi function
       Description:
             It returns data inputs of the cell. In other words, it returns all inputs except
             clocks.
      Argument: table:<handle>
      See Also:
          o cdfi outputs
      Example:
             guna> cdfi function $table Y
             and (A, B)
cdfi in out arcs
      Description:
             It returns representing input transition to output transition.
      Argument:
             table<:handle> stimulus<:handle>
      See Also:
          o cdfi transitions
      Example:
             guna> cdfi in out arcs $table $stimulus
cdfi inputs
      Description:
             It returns all inputs of the cell.
      Argument: table:<handle>
      See Also:
          cdfi tables - to get table:<handle>
          o cdfi outputs
       Example:
             guna> cdfi inputs $table
             АВ
cdfi list_jobs
       Description:
             It returns list of triplets consisting of input file, command, and output file.
      Argument: stimulus:<handle>
      See Also:
          o cdfi queue_job
      Example:
              guna> cdfi list jobs $stimulus
```

Example:

guna> cdfi inputs \$table



```
{./file.sp "hspice -i ./file.sp" file.tr0}
```

#### cdfi noise

#### Description:

This command returns list of width and height of noise triangles. This input is used to compute input signal triangle waveform for ccs noise propagation model.

Argument: table:<handle> high\_voltage<:float> low\_voltage<:float> See Also:

o config ccsn prop width height

#### Example:

```
guna> cdfi noise $table 0.95 0.0
{{0.462478 0.565067 0.653260} {0.091502 0.045994 0.031775
0.109212 0.054895 0.037925}} {{0.471257 0.360431 0.273122}}
{0.013313 0.010966 0.010580 0.011725 0.009659 0.009318}}
```

#### cdfi outputs

### Description:

It returns all inputs of the cell.

Argument: table:<handle>

#### See Also:

- cdfi tables to get table:<handle>
- cdfi inputs

#### Example:

```
guna> cdfi outputs $table
Y
```

#### cdfi queue job

#### Description:

It returns 0 on a successful submission of job to farm queue.

Argument: stimulus:<handle> input:<file> command:<string> output:<file> See Also:

- cdfi list\_jobs
- cdfi remove\_job

#### Example:

guna> cdfi queue\_job \$stim ./file.sp "hspice -i ./file.sp" file.tr0

#### cdfi remove job

#### Description:

It returns a 0 on a successful removal of job from farm gueue.

Argument: stimulus:<handle>

#### See Also:

- o cdfi list\_jobs
- cdfi queue\_job

#### Example:



```
guna> cdfi queue_job $stim ./file.sp "hspice -i ./file.sp" file.tr0
```

## cdfi sequence

Description: It returns a list of input state and output transitions.

Argument: stimulus:<handle>

See Also:

o cdfi stimulus

Example:

guna> cdfi sequence \$delay\_stim 0 {01,11} r

#### cdfi simfeed

Description: It returns or sets simulation feed in a stimulus.

Argument: stimulus:<handle> type:<string> [node\_value\_list:<string>]

See Also:

o cdfi types

Example:

guna> cdfi simfeed  $\$ delay\_stim delay "v(A)=0.0 v(B)=0.8 v(Y)=0.0" 0 guna> cdfi simfeed  $\$ delay\_stim delay

guna> cdfi simfeed \$delay\_stim delay v(A)=0.0 v(B)=0.8 v(Y)=0.0

#### cdfi stimulus

#### Description:

It returns stimulus scoped in the table. It optionally takes <stimulus> handle to return stimulus sub-scoped to stimulus type. If no stimulus is given, it return all stimulus defined in table scope.

Argument: table:<handle> [<stimulus>:string]

See Also:

- o cdfi tables to get table:<handle>
- cdfi inputs

#### Example:

```
guna> cdfi stimulus $table
_a0b6450200000000_p_cdf__stimulus
guna> cdfi stimulus $table incap
_a0b6450200000000_p_cdf__stimulus
```

### cdfi tables

Description: It returns table:<handle>s. These handles are passed as argument to other cdfi commands.

Argument: cdf:<handle>

See Also:

o read cdf in guna commands chapter.

Example:



```
guna> set cdf [read_cdf AND2X1.cdf]
guna> set tables [cdfi tables $cdf]
```

#### cdfi transitions

Description: It returns transitions

Argument: table:<handle> stimulus:<handle> port:<string>

See Also:

```
Example:
    guna> cdfi transitions $table $delay_stim A
    01
    guna> cdfi transitions $table $delay_stim B
    11
    guna> cdfi transitions $table $delay_stim Y
```

# cdfi types

Description: It returns types of the stimulus.

Argument: stimulus:<handle>

See Also: Example:

guna> cdfi types \$delay\_stim 0 delay dpower

# CDF format

CDF stands for Characterization Description Format. This format

- 1. captures function, stimulus and other details of circuits.
- 2. acts as database for cdf interface language called cdfi.

CDF is statically scoped format. Syntactical description of CDF format is below:



```
stimulus vector end_table end_cdf
```

#### Where:

### <comma-separated-supply-string>

Supply string consists of supply names delimited by ',' character.

#### 

CDF bus notation is similar to verilog, meaning bus-open literal is '[', bus-close literal is ']' and bus delimiter is ':'. Buses are optional in port declaration. These literals are fixed and not configurable.

#### <comma-separated-port-string> :

Port strings consists of port names and port relationships delimited by ',' character. Port relationships are delimited by '=' character.

## **Stimulus Type Enum**

CDF supports following enumerated stimulus types.

- 1. delay
- 2. tristate
- 3. incap
  - a. it is nldm style input capacitance. It does not model slope, load or mid-transition sensitivity.
- 4. rcap
  - a. This keyword is reserved for more accurate input capacitance characterization. It models following sensitivities.
    - i. input slope
    - ii. output load
    - iii. mid-transition sensitivity. It breaks transition into 2 parts to model in cap.
- ipower
- 6. dpower
- 7. apower
- 8. Ipower
- 9. maxcap
- 10. setup
- 11. hold
- 12. recovery
- 13. removal
- 14. mpw
- 15. ccsn\_vivo
- 16. ccsn prop
- 17. ccsn\_volt
- 18. ccsn\_mcap



## Model Type Enum

- 1. delay
- 2. ccs\_driver
- 3. ccs\_receiver
- 4. tristate
- 5. incap
- 6. ipower
- 7. dpower
- 8. pg\_dcurrent
- 9. pg\_icurrent
- 10. lcurrent
- 11. apower
- 12. lpower
- 13. maxcap
- 14. setup
- 15. hold
- 16. recovery
- 17. removal
- 18. mpw
- 19. vivo
- 20. prop
- 21. volt
- 22. mcap

# **CDF** Function

CDF function statement is like liberty format for most cells. CDF function is extracted automatically from transistor netlist for digital cells. Occasionally, it fails for custom digital and analog cells. In those cases, stimulus is provided by user. Next section provides CDF function examples for common type of cells.

# Examples

# Simple Inverter

```
cdf INVX1
     supply0 VSS;
     supply1 VDD;
     table INVX1
          inputs A;
          outputs Y;
          function
          Y = (!A)
```



# Simple Nand

```
cdf AND2X1
    table AND2X1
    inputs A , B ;
    outputs Y ;
    function
        Y = (!A & !B)
    end_function
    end_table
end cdf
```

### **Exclusive OR**

```
cdf XOR2X1
    table XOR2X1
    inputs A , B ;
    outputs Y ;
    function
        Y = (A ^ B)
    end_function
    end_table
end cdf
```

# Tri-state Buffer

```
cdf TBUFX1
  table TBUFX1
  inputs A , OE ;
  outputs Y ;
  function
    Y = A
    Y Z = !OE
```



```
end_function
end_table
end_cdf
```

# D Register

```
cdf DFFX1
    table DFFX1
    inputs D;
    clocks CK;
    outputs Q, QN;
    function
        ff(IQ, IQN) {
            clocked_on: "CK"
            next_state: "D"
        }
        Q = IQ
        QN = IQN
        end_function
    end_table
end_cdf
```



```
D Register Noise Model
     cdf DFF X1 QN
         supply1 VDD;
         supply0 VSS, 0;
         table ...
         end table
         table DFF X1 QN
              inputs N 9 M8 d;
              outputs QN;
              function
                  QN = (!N_9_M8_d)
              end function
              ccb QN DFFX1 QN.cir
              ccsn vivo ccsn prop ccsn volt ccsn mcap
                  state 0-
                  model vivo
                  model prop
                  model volt
                  model mcap
                  0 , 1 = f ;
              ccsn volt
                  ...
         end table
     end cdf
```

## Memory

```
cdf SRAM
   supply1 VDD!;
   supply0 GND!;
   table SRAM
        clocks CLK, CLK_;
        inputs R_W;
        inputs [0:4] A wenable=R_W;
        inputs [0:4] _A wenable=R_W;
        inputs [0:7] D address=A clock=CLK;
```



```
outputs [0:7] W address=A clock=CLK renable=!R_W;
outputs [0:7] _W address=_A clock=CLK_ renable=!R_W;
function
    memory() {
        type : ram;
        address_width : 7;
        word_width : 16;
    }
    end_function
    end_table
end cdf
```

# **CDF Stimulus**

### Stimulus Vector

Stimulus vector is generated automatically from CDF function statement. Stimulus vector consists of multiple inputs signal states and single outputs transition.

# Input Signal States

Signal values are specified by logical values zero ('0') and one ('1'). They are specified in order of their inputs in the beginning of 'table'. Example of one such input signal values is below:

```
10 , 11 , 00 , 01
```

# **Output Transitions**

Output transitions are specified by following 7 characters.

- 1. r: rising output
- 2. f: falling output
- 3. t: one to hiZ
- 4. T: zero to hiZ
- 5. z: hiZ to zero
- 6. z: hiZ to one
- 7. -: Don't care

Example of one such output signal value is below:

```
rf
```

Input signal states and output transitions are combined to create an stimulus. Example of a simple stimulus is given below:

```
10 , 11 , 00 , 01 = rf ;
```



# Writing Stimulus Vector

Writing stimulus vector requires knowledge of cell's functionality and switching/non-switching profile of the cell. Typically last two input states combined with output transitions provide arc modeling information.

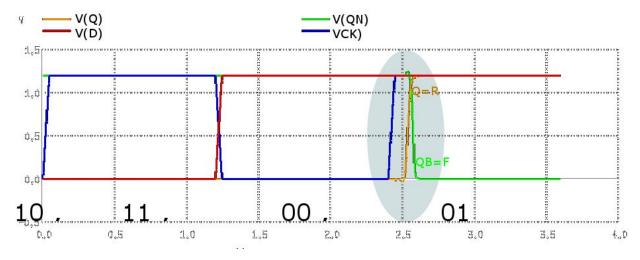
# **Delay Vector**

Delay of an arc is defined as time a signal takes to propagate from input to output. Delay captures two quantities:

- 1. Time difference between signal (typically 50%) thresholds of input to output called cell rise/cell fall.
- 2. Time difference between transition thresholds (typically 10% and 90%) of the output signal called rise\_transition/fall\_transition.

To understand this, pay attention to a delay stimulus vector for a simple DFF with two inputs (D and CLK) and two outputs (Q and QN) in order:

Simulation waveform of this vector is shown in below:



In the last two input states (00 , 01), input D is non-switching and input CLK is switching. It provides half of the timing arc, i.e. "CLK rising". Output transitions rf, provides the other half, i.e. "Q rising" and "QN falling". Combining these two provides following two delay arcs:

This semantic is shown with shaded area in the picture above. model statement is not required. It is used only in cases where automatic inference of timing arc is incorrect for cells



like differential outputs, current mirrors etc.

In summary, delay vector is nothing but a sequence of input states required to switch output(s).

# Setup/Hold Vectors

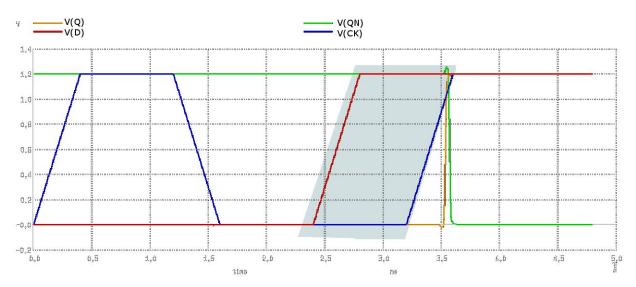
Setup time is the minimum amount of time the data signal should be held steady before the clock event so that the it is reliably sampled by the clock. And Hold time is the minimum amount of time the data signal should be held steady after the clock event so that the data are reliably sampled by the clock. These two parameters (setup and hold) are essentially time required to maintain relationship between data and clock.

To understand this, pay attention to a setup and hold stimulus vector for a simple DFF with two inputs (D and CLK) and two outputs (Q and QN) in order:

```
Setup hold 00 , 01 , 00 , 11 = rf ;
```

Last two input states (00 , 11) show data and clock transition required to cause an event (typically a transition at the output), which would pass/fail depending on the temporal distance between these two input signals. Last but two states before that are used to bring sequential cell to bring in a state to make that event possible. In the example above, input D is referred as data to clock signal CLK. Combining these two provides following two setup arc:





This semantic is shown with shaded area in the picture above. model statement is not required. It is used only in cases where automatic inference of timing arc is incorrect.

# Dynamic Power (dpower) Vector

Dynamic power vectors are similar to delay vectors.



# Internal Power (ipower) Vector

When input stimulus is applied at the input pins of the cell, capacitors internal to circuit are charged/discharged and resistors converts electrical energy into heat energy. Component of power dissipated inside circuit is called internal power.

Internal power vectors are sequence of input states that cause no output transition. To understand this, pay attention to internal power stimulus vector for a simple DFF with two inputs (D and CLK) and two outputs (Q and QN) in order:

```
ipower 00 , 01 , <u>00 , 01</u> = -- ;
```

Note the transition of clock in last two input states (00, 01). Internal power arc is referred as the input pin(s) switching in last two states.



# Appendix 1: Interactive Command Editing

# Control key modifiers

Ctrl + A	Jump to the beginning of the line
Ctrl + B	Move left one character
Ctrl + C	Generates SIGINT signal handler
Ctrl + D	Delete character ahead of cursor
Ctrl + E	Jump to the end of the line
Ctrl + F	Move forward one character
Ctrl + H	Delete character before cursor
Ctrl + I	Represents Tab key, used for command and file completion
Ctrl + J	Line feed (Enter/Return) key
Ctrl + K	Delete (Cut) characters between cursor and end of line
Ctrl + L	Clear screen
Ctrl + M	Line feed (Enter/Return) key
Ctrl + N	Print next line from history
Ctrl + P	Print previous line from history
Ctrl + Q	Resumes transmission of characters to guna
Ctrl + R	Search backwards in history
Ctrl + S	Suspends transmission of characters to guna
Ctrl + T	Swap last two characters
Ctrl + V	Insert key
Ctrl + W	Delete last word
Ctrl + Y	Paste (lines cut with CTRL+K)
Ctrl + Z	Suspends session.
Ctrl + [	Esc key



# **Escape Sequence**

Esc + B Backspace

Esc + D Delete

Esc + F Form feed

Esc + R Kill line

Esc + T Tab