PARKER BOMAR

Interaction Designer

(404) 567-0392 parker@pbomar.com + www.pbomar.com

Professional Experience

UI/UX Designer, Humana | Remote

Sep. 2021 - Present

- + Performed usability testing and research synthesis sessions for product ideation
- + Created refactor to move designs past MVP and rolled out to advocates company-wide
- + Initiated and led transition to Figma design software for improved collaboration and handoff to stakeholders and developers, for entire Boston engineering team

Lead UI/UX Designer, Haul Hub | Remote

Nov. 2020 - Present

- + Execute projects from initial concept to post-MVP phase, integrating stakeholder specifications with real-world demands to ensure a seamless user experience
- + Assumed responsibility for additional, partially completed projects as primary designer, effectively managing the timelines and requirements of multiple project managers at once
- + Collaborate with global developer teams to ensure fidelity of mobile-first designs and desktop administrative portals, utilizing clear communication and flexible methodology

Lead UI/UX Designer, Acoer | Remote

Dec. 2019 - Dec. 2020

- + Created clean and modern user interfaces for interoperable blockchain-enabled healthcare software, collaborating throughout the process with front and back-end developers
- + Conducted user tests and interviews to build design architecture from low fidelity wire- frames to high fidelity mock-ups for varied stakeholders in the healthcare industry
- + Led marketing and branding for Acoer by creating explainer videos to break down complex topics in easy-to-consume short videos for social media and presentations

UI/UX Designer, OpenPharma (Certara) | Atlanta, GA

May 2019 - Dec. 2019

- + Designed data-heavy web and mobile applications to be accessible and intuitive for a broad user base, utilizing MVP sprints and adapting as needed based on client and user feedback
- + Collaborated with developers and scrum master in an agile environment to meet strict deadlines
- + Created and maintained a comprehensive design library with branding and software assets

BMW Asst. Manager / Client Advisor, Global Imports BMW | Atlanta, GA

- + Utilized 7+ years of experience throughout the dealership to provide unparalleled support to managers of 5 departments as well as the general manager and brand representatives
- + Exceeded monthly sales and customer satisfaction goals by providing a luxury sales experience through transparent communication and negotiation

Education

Bachelor of Science - Interactive Design Minor - Technical Communication

Kennesaw State University, 2019 President's List - 2017-2019

Highlights

Awards/Certifications: Design featured on Forbes - 1st in BMW Contest - Hedera featured developer **Programming Languages:** CSS – HTML5 – JavaScript – C#

Skills

- + User Interface: Figma, Sketch, Invision, Adobe Xd, Axure, Principle, Wireframing
- + User Experience: User interviews, Usability testing, Research synthesis, Ethnography
- + Process: Human Centered Design, Goal Directed Design, Heuristic evaluation, Agile
- + Motion: Illustrator, After Effects, Priciple, Premiere, Blender
- + Rapid Prototyping: Fusion360, AutoCAD, Fiber & C02 Lasers, CNC, Arduino, 3d printing