Game Component Test Cases

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1. Packages below will be tested with the same method.

```
rocksndiamonds
blobAndConquer
blobwars
freecol
xmoto
wormux ve wormux-bonusmaps
eboard
ppracer
AssaultCube
glest ve glest-data
connectagram
btanks
egoboo ve egoboo-data
neverball
nexuiz ve nexuiz-data
scorched3d
supertuxkart
trigger
warsow ve warsow-data
warzone2100
pokerth
```

Run the games.

Observe that the games sound and visualisation are problem free.