Game Component Test Cases

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1. Packages below will be tested with the same method.

abuse blobby extreme-tuxtracer rocksndiamonds blobAndConquer blobwars freecol flightgear xmoto wormux ve wormux-bonusmaps ${\tt eboard}$ ppracer AssaultCube glest ve glest-data connectagram btanks egoboo ve egoboo-data neverball nexuiz ve nexuiz-data scorched3d supertuxkart supertuxtrigger warsow ve warsow-data warzone2100 pokerth alienarena alienarena-data daimonin daimonin-music freedroidrpg funguloids ioPaintball ioPaintball-data memonix memonix-data scourge scourge-data stormbaancoureur tecnoballz ${\tt westernquake3}$ westernquake3-data 1breakout2 ltris widelands

Run the games.

frozen-bubble

Observe that the games sound and visualisation are problem free.