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# Position Paper: Against Spurious Understanding—Dovelating Inflated AI Claims

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#### **Abstract**

Humans have a tendency to place a 'human' like quality in the objects around them. Giving your car a name or talking to your pet, such that you believe they understand you in a human way. This behavior is also seeing traction in Machine Learning (ML), where the idea of sentience is being placed upon Large Language Models (LLMs). In this position paper, we discuss why humans invariably anthropomorphize onto various objects and how the search for Artificial General Intelligence (AGI) is pushing recent literature to overemphasize sentience. To combat this, we provide a short study that investigates the latent space of models, demonstrating that the discovery of patterns in latent spaces should not be a surprising outcome. Finally, we discuss how the popularity in media and the race for AGI enforces over-interpretation of consciousness in the models we use.

#### 1. Introduction

In 1942, when anti-intellectualism was rising and the integrity of science was under attack, Robert K. Merton formulated four 'institutional imperatives' as comprising the ethos of modern science: *universalism*, meaning that the acceptance or rejection of claims entering the lists of science should not depend on personal or social attributes of the person bringing in these claims; "*communism*" [sic], meaning that there should be common ownership of scientific findings and one should communicate findings, rather than keeping them secret; *disinterestedness*, meaning that scientific integrity is upheld by not having self-interested motivations, and *organized skepticism*, meaning that judgment on the scientific contribution should be suspended until detached scrutiny is performed, according to institutionally

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accepted criteria (Merton et al., 1942). While the Mertonian norms may not formally be known to academics today, they still are implicitly being subscribed to in many ways in which academia has organized academic scrutiny; e.g., through the adoption of double-blind peer reviewing, and in motivations behind open science reforms.

At the same time, in the way in which academic research is disseminated in the AI and machine learning fields today, major shifts are happening. Where these research fields have actively adopted early sharing of preprints and code, the volume of publishable work has exploded to a degree that one cannot reasonably keep up with broad state-of-the-art, and social media influencers start playing a role in article discovery and citeability (Weissburg et al., 2024). Furthermore, because of major commercial stakes with regard to AI and machine learning technology, and e.g. following the enthusiastic societal uptake of products employing large language models (LLMs), such as ChatGPT, the pressure to beat competitors as fast as possible is only increasing, and strong eagerness can be observed in many domains to 'do something with AI' in order to innovate and remain current.

Where AI used to be a computational modeling tool to better understand human cognition (van Rooij et al., 2023), the recent interest in AI and LLMs has been turning into one in which AI is seen as a tool that can mimic, surpass and potentially replace human intelligence. In this, the achievement of Artificial General Intelligence (AGI) has become a grand challenge, and in some cases, an explicit business goal. The definition of AGI itself is not as clearcut or consistent; loosely, it is a phenomenon contrasting with 'narrow AI' systems, that were trained for specific tasks (Bubeck et al., 2023). In practice, to demonstrate that the achievement of AGI may be getting closer, researchers have sought to show that AI models generalize to different (and possibly unseen) tasks, with little human intervention, or show performance considered 'surprising' to humans.

For example, Google DeepMind claimed their AlphaGeometry model (Trinh et al., 2024) reached a 'milestone' towards AGI. This model has the ability to solve complex geometry problems, allegedly without the need for human demonstrations during training. However, as noted by Hec-

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tor Zenil (Zenil, 2024), work such as this had been initially introduced in the 1950s. Without the use of an LLM, logical inference systems proved 100% accurate in proving all the theorems of Euclidean Geometry, due to geometry being an axiomatically closed system. Therefore, despite DeepMind's success in creating a powerfully fast geometry-solving machine, it is still far from being AGI.

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Generally, in the popularity of ChatGPT and the integration of generative AI in productivity tools (e.g. through Microsoft's Copilot integrations in GitHub and Office applications), one also can wonder whether the promise of AI is more in computationally achieving general intelligence, or rather in the engineering of general-purpose tools<sup>1</sup>. Regardless, stakes and interests are high, e.g. with ChatGPT clearing nearly \$1 billion in months of its release<sup>2</sup>.

When combining massive financial incentives with the presence of a challenging and difficult-to-understand technology, that aims towards human-like problem-solving and communication abilities, a situation arises that is fertile for the misinterpretation of spurious cues as hints towards AGI, or other qualities like sentience<sup>3</sup> and consciousness. AI technology only becomes more difficult to understand as academic publishing in the space largely favors performance, generalization, quantitative evidence, efficiency, building on past work, and novelty (Birhane et al., 2022). As such, works that make it into top-tier venues tend to propose heavier and more complicated technical takes on tasks that (in the push towards generalizability) get more vague, while the scaling-up of data makes traceability of possible memorization harder. In a submission-overloaded reality, researchers may further get incentivized to oversell and overstate achievement claims.

Noticing these trends, we as the authors of this article are concerned. We feel that the current culture of racing toward Big Outcome Statements in industry and academic publishing too much disincentivizes efforts toward more thorough and nuanced actual problem understanding. At the same time, as the outside world is so eager to adopt AI technology, (too) strong claims make for good sales pitches, but a question is whether there is indeed sufficient evidence for these claims. With successful A(G)I outcomes needing to look human-like, this also directly plays into risks of anthropomorphizing (the attribution of human-like qualities to non-human objects) and confirmation bias (the seeking-out and/or biased interpretation of evidence in support of one's beliefs). In other words, it is very tempting to claim

surprising human-like achievements of AI, and as humans, we are very prone to genuinely believe this.

To strengthen our argument, in the remainder of this paper, we first consider a recently viral work (Gurnee & Tegmark, 2023b) in which claims about the learning of world models by LLMs were made. We work out different experiments that may invite similar claims on models yielding more intelligent outcomes than would have been expected, especially of a nature that they may look attractive for adoption as an innovative predictive tool in concrete application domainswhile we at the same time indicate how we feel these claims should *not* be made. Furthermore, we present a review of social science findings that underline how prone humans are to being enticed by patterns that are not really there. Combining this with the way in which media portrayal of AI has tended towards science-fiction imagery of mankindthreatening robots, we argue that the current AI culture is a perfect storm for making and believing inflated claims, and call upon our fellow academics to be extra mindful and scrutinous about this.

### 2. Surprising Patterns in Latent Spaces?

In Winter 2023, a research article went viral on the X<sup>4</sup> (formerly Twitter) platform (Gurnee & Tegmark, 2023a). In this paper, through linear probing experiments, the claim was made that LLMs learned literal maps of the world, and as such were more than 'stochastic parrots' (Bender et al., 2021) that can only correlate and mimic existing patterns from data, but not truly understand it.

While the manuscript immediately received public criticism (Marcus, 2023), and the subsequent, current manuscript version is more careful with regard to its claims (Gurnee & Tegmark, 2023b), reactions on X seemed to largely exhibit excitement and surprise at the authors' findings. However, in this section, through various simple examples, we make the point that observing patterns in latent spaces should not be a surprising revelation. After starting with a playful example of how easy it is to 'observe' a world model, we build up a larger example focusing on key economic indicators and central bank communications.

#### 2.1. Are Neural Networks Born with World Models?

Gurnee & Tegmark (2023b) extract and visualize the alleged geographical world model by training linear regression probes on internal activations in LLMs (including Llama-2) for the names of places, to predict geographical coordinates associated with these places. Now, the Llama-2 model has ingested huge amounts of publicly available data from the internet, including Wikipedia dumps from the June-August

<sup>&</sup>lt;sup>1</sup>A Swiss army knife is an effective general-purpose tool, without people wondering whether it is intelligent.

<sup>2</sup>https://www.bloomberg.com/news/articles/ 2023-08-30/openai-nears-1-billion-ofannual-sales-as-chatgpt-takes-off

<sup>3</sup>https://www.scientificamerican.com/ article/google-engineer-claims-ai-chatbotis-sentient-why-that-matters/

<sup>&</sup>lt;sup>4</sup>https://twitter.com/wesg52/status/ 1709551516577902782?s=20

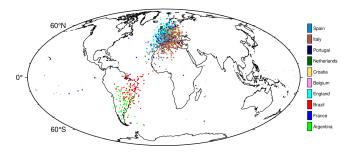


Figure 1. Predicted coordinate values (in-sample) from a linear probe on final-layer activations of an untrained neural network.

2022 period (Touvron et al., 2023). It is therefore highly likely that the training data contains geographical coordinates, either directly or indirectly. At the very least, we should expect that the model has seen features during training that are highly correlated with geographical coordinates. The model itself is essentially a very large latent space to which all features are randomly projected in the very first instance before being passed through a series of layers which are gradually trained for downstream tasks.

In our first example in this section, we simulate this scenario, stopping short of training the model. In particular, we take the world\_place.csv that was used in Gurnee & Tegmark (2023b), which maps locations/areas to their latitude and longitude. For each place, it also indicates the corresponding country. From this, we take the subset that contains countries that are currently part of the top 10 FIFA world ranking, and assign the current rank to each country (i.e., Argentina gets 1, France gets 2, ...).

Subsequently, to ensure that the training data only involves a noisy version of the coordinates, we transform the longitude and latitude data, respectively, as follows:  $\rho$ ·coord+ $(1-\rho)$ · $\epsilon$  where  $\rho=0.5$  and  $\epsilon\sim\mathcal{N}(0,5)$ .

Next, we encode all features except the FIFA world rank indicator as continuous variables:  $X^{(n\times m)}$  where n is the number of samples and m is the number of resulting features. Additionally, we add a large number of random features to X to simulate the fact that not all features ingested by Llama-2 are necessarily correlated with geographical coordinates. Let d denote the final number of features, i.e. d=m+k where k is the number of random features.

We then initialize a small neural network, which we consider as a *projector*, that maps from X to a single hidden layer with h < d hidden units and sigmoid activation, and from there to a lower-dimensional output space. Without performing any training on the *projector*, we simply compute a forward pass of X through the *projector* and retrieve the activations  $\mathbf{Z}^{(n \times h)}$ .

Next, we perform the linear probe on a subset of **Z** through

Ridge regression:  $\mathbf{W} = (\mathbf{Z}'_{\text{train}} \mathbf{Z}_{\text{train}} + \lambda \mathbf{I}) (\mathbf{Z}'_{\text{train}} \mathbf{coord})^{-1}$  where **coord** is the  $(n \times 2)$  matrix containing the longitude and latitude for each sample. A hold-out set is reserved for testing. Finally, we compute the predicted coordinates for each sample in the hold-out set as  $\widehat{\mathbf{coord}} = \mathbf{Z}_{\text{test}} \mathbf{W}$  and plot the results on a world map (see Figure 1).

While the fit certainly is not perfect, the results do indicate that the random projection contains representations that are useful for the task at hand. Thus, with this simple example, we illustrate that meaningful target representations should be recoverable from a sufficiently large latent space, given the projection of a small number of highly correlated features.

Similarly, Alain & Bengio (2016) observe that even before training a convolutional neural network on MNIST data, the layer-wise activations can already be used to perform binary classification. In fact, it is well-known that random projections can be used for prediction tasks (Dasgupta, 2013).

#### 2.2. PCA as a Yield Curve Interpreter

We now move to a concrete application domain: Economics. Here, the yield curve, plotting the yields of bonds against their maturities, is a popular tool for investors and economists to gauge the health of the economy. The yield curve's slope is often used as a predictor of future economic activity: a steep yield curve is associated with a growing economy, while a flat or inverted yield curve is associated with a contracting economy. To leverage this information in downstream modelling tasks, economists regularly use PCA to extract a low-dimensional projection of the yield curve that captures relevant variation in the data (e.g. Berardi & Plazzi (2022), Kumar (2022) and Crump & Gospodinov).

To understand the nature of this low-dimensional projection, we collect daily Treasury par yield curve rates at all available maturities from the US Department of the Treasury. Computing principal components involves decomposing the matrix of all yields  ${\bf r}$  into a product of its singular vectors and values:  ${\bf r}={\bf U}\Sigma{\bf V}'.$  Let us simply refer to  ${\bf U},\Sigma$  and  ${\bf V}'$  as latent embeddings of the yield curve.

The top panel in Figure 2 shows the first two principal components of the yield curves of US Treasury bonds over time. Vertical stalks indicate key dates related to the Global Financial Crisis (GFC). During its onset, on 27 February 2007, financial markets were in turmoil following a warning from the Federal Reserve (Fed) that the US economy was at risk of a recession. The Fed later reacted to mounting economic pressures by gradually reducing short-term interest rates to unprecedented lows. Consequently, the average level of yields decreased and the curve steepened. Looking at Figure 2, we can observe that the first two principal components appear to capture this level shift and steepening, respectively. In fact, the two components are strongly posi-



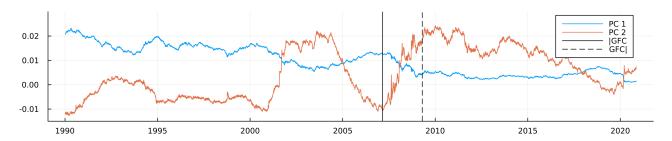


Figure 2. The first two principal components of US Treasury yields over time at daily frequency. Vertical stalks roughly indicate the onset (|GFC) and the beginning of the aftermath (GFC|) of the Global Financial Crisis.

tively correlated with the actual observed first two moments of the yield curve.

Again, it should not be surprising that these latent embeddings are meaningful: by construction, principal components are orthogonal linear combinations of the data itself, each of which explains most of the residual variance after controlling for the effect of all previous components.

#### 2.3. LLMs for Economic Sentiment Prediction

So far we have considered simple linear transformations of data. One might argue that the previous examples to not really involve latent embeddings in the way that they are typically thought of in the context of deep learning. Our next example will therefore involve a deep-learning based LLM.

Here, we closely follow the approach in Gurnee & Tegmark (2023b) but apply it to a novel financial dataset: the *Trillion Dollar Words* dataset (Shah et al.). This dataset contains a curated selection of sentences formulated by central bankers of the US Federal Reserve and communicated to the public in speeches, meeting minutes and press conferences. The authors of the paper use this dataset to train a set of LLMs and rule-based models to classify sentences as either 'dovish', 'hawkish' or 'neutral'. To this end, they first manually annotate a sub-sample of the available data and then fine-tune various models for the classification task. Their model of choice, FOMC-RoBERTa (a fine-tuned version of RoBERTa (Liu et al., 2019)), achieves an  $F_1$  score of around > 0.7 on the test data.

To illustrate the potential usefulness of the learned classifier, they use predicted labels for the entire dataset to compute an ad-hoc, count-based measure of 'hawkishness'. In the context of central banking, 'hawkishness' is typically associated with tight monetary policy: in other words, a 'hawkish' stance on policy favors high interest rates to limit the supply of money and thereby control inflation. The authors then go on to show that this measure correlates with key economic indicators in the expected direction: when inflationary pressures rise, the measured level of 'hawkishness' increases

as central bankers react by raising interest rates to bring inflation back to target.

#### 2.3.1. LINEAR PROBES

We now use linear probes to assess if the fine-tuned model has learned associative patterns between central bank communications and key economic indicators. Therefore, we further pre-process the data provided by Shah et al. and use their proposed model to compute activations of the hidden state, on the first entity token for each layer. We have made these available and easily accessible through a small Julia package: TrillionDollarWords.jl.

For each layer, we compute linear probes through Ridge regression on two inflation indicators—the Consumer Price Index (CPI) and the Producer Price Index (PPI)—as well as US Treasury yields at different levels of maturity. To allow for a comparison with Shah et al., we let yields enter the regressions in levels. To measure price inflation we use percentage changes proxied by log differences.

To mitigate issues related to over-parameterization, we follow the recommendation in Alain & Bengio (2016) to first reduce the dimensionality of the computed activations each time. In particular, we restrict our linear probes to the first 128 principal components of the embeddings of each layer. To account for stochasticity, we use an expanding window scheme with 5 folds for each indicator and layer. To avoid look-ahead bias, PCA is always computed on the sub-samples used for training the probe.

Figure 3 shows the out-of-sample root mean squared error (RMSE) for the linear probe plotted against *FOMC-RoBERTa*'s *n*-th layer. The values correspond to averages computed across cross-validation folds. Consistent with findings in related work (Alain & Bengio, 2016; Gurnee & Tegmark, 2023b), we also observe that model performance tends to be higher for layers near the end of the transformer model. Curiously, for yields at longer maturities, we find that performance eventually deteriorates for the very final layers. We do not observe this for the training data, so we attribute this to overfitting.

It should also be noted that performance improvements are generally of small magnitude. Still, the overall qualitative findings are in line with expectations. Similarly, we also observe that these layers tend to produce predictions that are more positively correlated with the outcome of interest and achieve higher mean directional accuracy (MDA). Upon visual inspection of the predicted values, we conclude the primary source of prediction errors is low overall sensitivity, meaning that the magnitude of predictions is generally too small

To better assess the predictive power of our probes, we compare their predictions to those made by simple autoregressive models. For each layer, indicator and cross-validation fold we first determine the optimal lag length based on the training data using the Bayes Information Criterium with a maximal lag length of 10. These are not state-of-the-art forecasting models, but they serve as a reasonable baseline. We find that for most indicators, probe predictions outperform the baseline in terms of average performance measures. After accounting for variation across folds, however, we generally conclude that the probes neither significantly outperform nor underperform. Detailed results will be made available in a supplementary appendix.

#### 2.3.2. Sparks of economic understanding?

Even though *FOMC-RoBERTa*, which is substantially smaller than the models tested in Gurnee & Tegmark (2023b), was not explicitly trained to uncover associations between central bank communications and the level of consumer prices, it appears that the model has distilled representations that can be used to predict inflation (although they certainly will not win any forecasting competitions). So, have we uncovered further evidence that LLMs "aren't mere stochastic parrots"? Has *FOMC-RoBERTa* developed an intrinsic 'understanding' of the economy just by 'reading' central bank communications? Thus, can economists readily adopt FOMC-RoBERTa as a domain-relevant tool?

We are having a very hard time believing that the answer to either of these questions is 'yes'. To argue our case, we will now produce a counter-example demonstrating that, if anything, these findings are very much in line with the parrot metaphor. The counter-example is based on the following premise: if the results from the linear probe truly were indicative of some intrinsic 'understanding' of the economy, then the probe should not be sensitive to random sentences that are most definitely not related to consumer prices.

To test this, we select the best-performing probe trained on the final-layer activations for each indicator. We then make up sentences that fall into one of these four categories: Inflation/Prices (IP)—sentences about price inflation, Deflation/Prices (DP)—sentences about price deflation, Inflation/Birds (IB)—sentences about inflation in the number of

birds and *Deflation/Birds* (DB)—sentences about deflation in the number of birds. A sensible sentence for category DP, for example, could be: "It is essential to bring inflation back to target to avoid drifting into deflation territory.". Analogically, we could construct the following sentence for the DB category: "It is essential to bring the numbers of doves back to target to avoid drifting into dovelation territory.". While domain knowledge suggests that the former is related to actual inflation outcomes, the latter is, of course, completely independent of the level of consumer prices.

In light of the encouraging results for the probe in Figure 3, we should expect the probe to predict higher levels of inflation for activations for sentences in the IP category, than for sentences in the DP category. If this was indicative of true intrinsic 'understanding' as opposed to memorization, we would not expect to see any significant difference in predicted inflation levels for sentences about birds, independent of whether or not their numbers are increasing. More specifically, we would not expect the probe to predict values for sentences about birds that are substantially different from the values it can be expected to predict when using actual white noise as inputs.

To get to this last point, we also generate many probe predictions for samples of noise. Let  $f: \mathcal{A}^k \mapsto \mathcal{Y}$  denote the linear probe that maps from the k-dimensional space spanned by k first principal components of the final-layer activations to the output variable of interest (CPI growth in this case). Then we sample  $\varepsilon_i \sim \mathcal{N}(\mathbf{0}, \mathbf{I}^{(k \times k)})$  for  $i \in [1, 1000]$  and compute the sample average. We repeat this process 10000 times and compute the median-of-means to get an estimate for  $\mathbb{E}[f(\varepsilon)] = \mathbb{E}[y|\varepsilon]$ , that is the predicted value of the probe conditional on random noise.

Figure 4 shows the results of this small test: it shows predicted inflation levels subtracted by  $\mathbb{E}[f(\varepsilon)]$ . The median linear probe predictions for sentences about inflation and deflation are indeed substantially higher and lower, respectively than for random noise. Unfortunately, the same is true for sentences about the inflation and deflation in the number of birds, albeit to a somewhat lower degree. This finding holds for both inflation indicators and to a lesser degree also for yields at different maturities, at least qualitatively.

# 3. On Human Proneness to Over-Interpretation

Linear probes and related tools from mechanistic interpretability were proposed in the context of monitoring models and diagnosing potential problems (Alain & Bengio, 2016). Favorable outcomes from probes merely indicate that the model "has learned information relevant for the property [of interest]" (Belinkov, 2021). Our examples demonstrate that this is achievable even for small models,

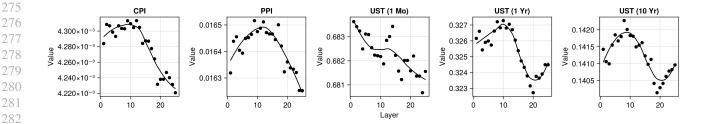


Figure 3. Out-of-sample root mean squared error (RMSE) for the linear probe plotted against FOMC-RoBERTa's n-th layer for different indicators. The values correspond to averages computed across cross-validation folds, where we have used an expanding window approach to split the time series.

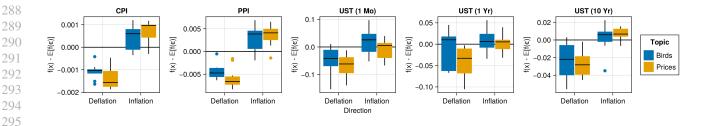


Figure 4. Probe predictions for sentences about inflation of prices (IP), deflation of prices (DP), inflation of birds (IB) and deflation of birds (DB). The vertical axis shows predicted inflation levels subtracted by the average predicted value of the probe for random noise.

while these models have certainly not developed an intrinsic "understanding" of the world. Thus, to draw conclusions about the emerging capabilities of AI models, we argue that more conservative and rigorous tests are needed.

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Generally, humans are prone to seek patterns everywhere. Meaningful patterns have proven useful in helping us make sense of our past, navigate our present and predict the future. Although this tendency to perceive patterns likely leads to evolutionary benefits even when the perceived patterns are false (Foster & Kokko, 2009), psychology has revealed a host of situations in which the ability to perceive patterns severely misfires, leading to irrational beliefs in e.g. the power of superstitions (Foster & Kokko, 2009), conspiracy theories (Van Prooijen et al., 2018), the paranormal (Müller & Hartmann, 2023), gambler's fallacies (Ladouceur et al., 1996) and even interpreting pseudo-profound bullshit as meaningful (Walker et al., 2019).

We argue herein that AI research and development is a perfect storm that encourages our human biases to perceive spurious sparks of general intelligence in AI systems. When an AI system extracts patterns in the corpus not originally (thought to be) perceived during training, from a human perspective, we can easily be misled to perceive and interpret this as the AI system having greater cognitive capabilities. We further elaborate on this by highlighting the risks of finding spurious patterns, and reviewing social science knowledge on the tendency of humans to anthropomorphize and have cognitive bias.

#### 3.1. Spurious Relationships

In statistics, misleading patterns are often referred to as spurious relationships: associations, often quantitatively assessed, between two or more variables that are not causally related to each other. Although the formal definition of spuriousness varies somewhat (Haig, 2003), it distinctly implies that the observation of correlations does not necessarily imply causation. Quantitative data often show noncausal associations (as humorously demonstrated on the Spurious Correlations website), and as adept as humans are at recognizing patterns, we typically have a much harder time discerning spurious relationships from causal ones. A major contributor is that humans struggle to tell the difference between random and non-random sequences (Falk & Konold, 1997), and to generate sequences that appear random (Ladouceur et al., 1996). A common issue is a lack of expectation that randomness that hints towards a causal relationship, such as correlations, will still appear at random. This leads even those trained in statistics and probability to perceive illusory correlations, correlations of inflated magnitude (see Nickerson (1998)), or causal relationships in data that is randomly generated (Zgraggen et al., 2018).

#### 3.2. Anthropomorphism

Research on anthropomorphism has repeatedly shown the human tendency to attribute human-like characteristics to non-human agents and/or objects. These might include the weather and other natural forces, pets and other animals, gadgets and other pieces of technology (Epley et al., 2007). Formally studied as early as 1944, (Heider & Simmel, 1944) observed that humans can correctly interpret a narrative whose characters are abstract 2D shapes, but also that humans interpreted random movements of these shapes as having a human-like narrative. Relevant to AI and the degree to which it resembles AGI, anthropomorphizing may occur independently of whether such judgments are accurate, and as a matter of degree: at the weaker end, one may employ anthropomorphism as a metaphorical way of thinking or explaining, and at the stronger end one may attribute human emotions, cognition, and intelligence to AI systems. As Epley et al. (2007) note, literature has shown that even weak metaphorical anthropomorphism may affect how humans behave towards non-human agents.

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383 384 Modern theory of anthropomorphism suggests there are three key components, one of which is a cognitive feature, and two of which are motivations. The first involves the easy availability of our experiences as heuristics that can be used to explain external phenomena: "...knowledge about humans in general, or self-knowledge more specifically, functions as the known and often readily accessible base for induction about the properties of unknown agents" (p.866) (Epley et al., 2007; Waytz et al., 2010). Thus, our experience as humans is an always-readily-available template to interpret the world, including non-human agent behaviors. This may be more so when the behaviors of that agent are made to resemble humans, which can be a benefit to the second key component of the theory: a motivational state to anthropomorphize among individuals experiencing loneliness, social isolation, or otherwise seeking social connection (Epley et al., 2007; Waytz et al., 2010).

The motivation as a human to be competent (effectance motivation), is most relevant to this discussion, as it describes the need to effectively interact with our environments, including the technologies of the day (Epley et al., 2007). When confronted with an opaque technology, a person may interpret its behaviors using the most readily available template at hand, namely their personal human experience, in order to facilitate learning (Epley et al., 2007; Waytz et al., 2010). Perceiving human characteristics, motivations, emotions, and cognitive processes from one's own experiences in a technology e.g. an AI chatbot, allows for a ready template of comparison at the very least, and possibly an increase in ability to make sense of, and even predict, the agent's behaviors. This may include being placed in a position to master a certain technology, whether by incentives to learn, or fear of poor outcomes should one not manage to learn.

These pressures extend to expert AI practitioners and researchers as well as laypersons. In both scholarly and commercial fields, AI experts face considerable pressure to demonstrate competence in AI-related work. Citation met-

rics and scholarly publications remain the primary metric for tenure and promotion, e.g. (Alperin et al., 2019), and the number of publications in the AI field has boomed as evidenced by overall scholarly publications <sup>5</sup>. This is also evident in peer-reviewed publications (Maslej et al., 2023), with both more than doubling from 2010 to 2020. The adoption of techniques underlying technologies with the AI label, i.e. machine learning, has spread to fields beyond Computer Science, e.g. Astronomy, Physics, Medicine and Psychology<sup>6</sup>. Outside of academia, the number of jobs requiring AI expertise has increased severalfold, with demand for 'Machine Learning' skills clusters having increased over 500% from 2010 to 2020 (Maslej et al., 2023). Thus, according to theory, the pressure to demonstrate AI-competence is fertile ground for anthropomorphism to occur.

#### 3.3. Confirmation Bias

Confirmation bias is generally defined as favoring interpretations of evidence that support existing beliefs or hypotheses (Nickerson, 1998). Theory suggests that it is a category of implicit and unconscious processes that involve assembling one-sided evidence, and shaping it to fit one's belief. Equally important is that theory suggests these behaviors may be motivated or unmotivated, as one may selectively seek evidence in favor of a hypothesis, which one may or may not have a personal interest in supporting.

Hypotheses in present-day AI research are often implicit. Generally, these hypotheses are framed simply as a system being more accurate or efficient, compared to other systems. Where other fields, such as quantitative social sciences, would further articulate expectations in e.g. assigning specific conditions and considering effect sizes assigned to each competing hypothesis, in computer science and AI this is typically not done. This also may have to do with much of the published work being more of an engineering achievement, rather than a true hypothesis test seeking to explain and understand the world. However, in discussions on emerging qualities like AGI, this engineering positioning gets muddier, and more formal hypothesis testing would be justifiable: either one interprets outputs as in support of hints towards AGI (the competing hypothesis), or as merely the result of an algorithm integrating qualities from the data it was trained on (the null hypothesis).

Confirmation bias in hypothesis testing may manifest as a number of behaviors, as Nickerson (1998) reviews. Scien-

<sup>5</sup>https://ourworldindata.org/grapher/ annual-scholarly-publications-onartificial-intelligence?time=2010..2021

 $<sup>^6</sup>$ Retrieved 23/01/23 using the search string "TITLE-ABS-KEY ( ( machine AND learning ) OR ( artificial AND intelligence ) OR ai ) AND PUBYEAR > 2009 AND PUBYEAR < 2024 " from the SCOPUS database

tists may pay little to no attention to competing hypotheses or explanations, e.g. only considering the likelihood that outputs of a system support one's claims, and not the likelihood that the same outputs might occur if one's hypothesis is false. Similarly, bias may show when failing to articulate a sufficiently strong null hypothesis leading to a 'weak' or 'non-risky' experiment, a problem articulated in response to a number of scientific crises (Claesen et al.). In extreme cases, propositions may be made that cannot be falsified based on how they are formulated. If the threshold to accept a favored hypothesis is too low, observations consistent with the hypothesis are almost guaranteed, and in turn fail to severely test the claim in question. Thus, one is far more likely to show evidence in favor of their beliefs by posing weak null hypotheses. Related to the formulation of hypotheses is the interpretation of evidence in favor of competing hypotheses, wherein people will interpret identical evidence differently based on their beliefs. As Nickerson (1998) reviews, individuals may place greater emphasis or milder criticism on evidence in support of their hypothesis, and lesser emphasis and greater criticism on evidence that opposes it.

#### 4. Conclusion

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438 439 As discussed above, AI research and development outcomes can very easily be over-interpreted, both from a data perspective, and because of human biases and interests. Even academic researchers are not free from such biases.

As a consequence, we call for the community to create explicit room for organized skepticism. For research that seeks to explain a phenomenon, clear hypothesis articulation and strong null hypothesis formulation will be needed. If claims of human-like or superhuman intelligence are made, these should be subject to severe tests that go beyond the display of surprise. Apart from focusing on getting novel improvements upon state-of-the-art published, organizing redteaming activities as a community may help in incentivizing and normalizing constructive adversarial questioning.

In this, as the quest for AGI is so deeply rooted in humanlike recognition, we also want to put an explicit word of warning about the use of terminology. Many terms used in current A(G)I research (e.g. emergence, intelligence, learning, 'better than human' performance) have a common understanding in specialized research communities, but have bigger, anthropomorphic connotations in laypersons. We add our voice to emerging calls for this (Shanahan, 2024).

In fictional media, for a long time, depictions of highly intelligent AI have been going around. In a unique study of films featuring fictional robots, defined as "...an artificial entity that can sense and act as a result of (real-world or fictional) technology...", in the 134 most highly rated

science-fiction movies on IMDB, it was shown that 74 out of the 108 AI-robots studied had a humanoid shape, and 68 out of those 74 had sufficient intelligence to interact at an almost human-level (Saffari et al., 2021). The authors identify human-like communication and the ability to learn as essential abilities in the depiction of AI agents in movies. They further show a common plot: humans perceive the AI agents as inferior, despite their possession of self-awareness and the desire to survive, which fuels the central conflict of the film, wherein humanity is threatened by AI superior in both intellect and physical abilities. Moreover, it is often noted that experts and fictional content creators interact, informing and inspiring each other (Saffari et al., 2021; Neri & Cozman, 2020).

This image also permeates present-day non-fictional writings on AI, which often heavily use anthropomorphized language (e.g. "ever more powerful digital minds" in the 'Pause Giant AI Experiments' open letter (Future of Life Institute, 2023)). News outlets love a story that sells and so we witness examples of humans falling in love with their AI chat-bots (Morrone, 2023; Steinberg, 2023). The same news outlets discuss the human like responses of Bing<sup>7</sup>, which had at that point, recently been infused with GPT-4<sup>8</sup>. The article (Cost, 2023), states "As if Bing wasn't becoming human enough" and goes on to claim it told them it loves them. Here, AI experts and influencers also have considerable influence on how the narrative unfolds on social media: according to Neri & Cozman (2020), actual AI-related harms did not trigger viral amplification e.g. the death of an individual dying while a Tesla car was in autopilot, or the financial bankruptcy of a firm using AI technology to execute stock trades. Rather, potential risks expressed by someone perceived as having expertise and authority were amplified, such as Stephen Hawking's statements during an interview in 2014.

Thus, we as academic researchers carry great responsibility for how the narrative will unfold, and what claims are believed. We call upon our colleagues to be explicitly mindful of this. As attractive as it may be to beat the state-of-the-art with a grander claim, let us return to the Mertonian norms, and thus safeguard our academic legitimacy in a world that only will be eager to run with made claims.

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<sup>&</sup>lt;sup>7</sup>Microsoft search engine https://www.bing.com/

<sup>8</sup>A large multimodal language model from OpenAI https://openai.com/research/gpt-4

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