

Next level MPC

What comes after DAP

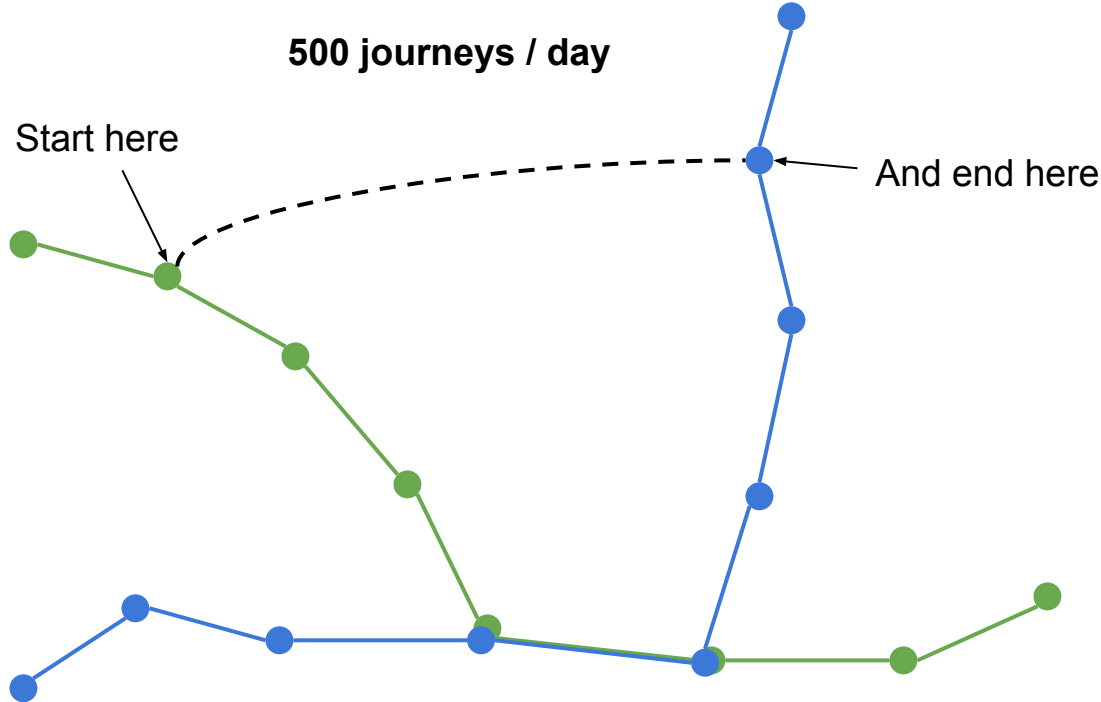
Here's a use-case

Ad attribution

| Website where I buy ads | Cost of ads on site | # Conversions attributed to these ads | Cost per conversion |
|-------------------------|---------------------|---------------------------------------|---------------------|
| foo.com | \$571.5 | 127 | \$4.5 |
| bar.com | \$284.2 | 98 | \$2.9 |
| baz.com | \$220.8 | 32 | \$6.9 |
| example.com | \$255.2 | 58 | \$4.4 |
| foo.example | \$86.4 | 24 | \$3.6 |

Here's a use-case (actually the same thing)

Bus Route Planning



Here's a use-case (actually the same thing)

Foodborne Illness

| Restaurant | Percentage of customers who were diagnosed with food-poisoning within 2 days of a visit |
|---------------------|---|
| Han's Chinese | 2% |
| Joshua's Steakhouse | 1% |
| Bill's Hamburgers | 18% |
| Karina's Tacos | 3% |
| Guiseppe's Pizza | 2% |

DAP is not enough

We've considered DAP as an option for this

DAP is best suited to asking simple questions of the data, and the zero-knowledge proofs get expensive quickly as you do more complex queries. What we are aiming to support:

- Some amount of adaptive querying
- Enable the training of machine learning models

We don't think DAP will address this use case in a sufficiently efficient manner

What's happened in the past 7 years

We've seen huge advances in MPC technology in cost and latency

- In particular **3-party, honest-majority** MPC using replicated secret-sharing
- Boolean circuit acceleration

Timeline

- 2016: High-Throughput Semi-Honest Secure Three-Party Computation with an Honest Majority <https://dl.acm.org/doi/10.1145/2976749.2978331> (multiplication!)
- 2017: Prio <https://crypto.stanford.edu/prio/paper.pdf>
- 2018: High-throughput secure AES computation <https://dl.acm.org/doi/10.1145/3267973.3267977> (faster)
- 2018: Efficient Bit-Decomposition and Modulus Conversion Protocols with an Honest Majority <https://eprint.iacr.org/2018/387.pdf> (faster)
- 2019: Malicious Security with Distributed Zero-Knowledge Proofs <https://eprint.iacr.org/2019/188.pdf> (sub-linear malicious security)
- 2019: Practical Fully Secure Three-Party Computation via Sublinear Distributed Zero-Knowledge Proofs <https://eprint.iacr.org/2019/1390.pdf> refined the approach (faster)
- 2023: Efficient 3PC for Binary Circuits with Application to Maliciously-Secure DNN Inference <https://eprint.iacr.org/2023/909.pdf> (boolean, faster)

Our Research Findings

Network for malicious sort before and now



<- Feb 2023

“Private Set Intersection” style solution with OPRF

Cost of processing 1 billion (10^9) rows:

- 760 Gb per MPC helper, 2.1 Tb total
- 40 min latency for 5 Gpbs network utilized at 50%
- Highly parallelizable approach - with 20 shards, ingress traffic per host is 40Gb

Malicious Security

Before: 2.5x communication cost over semi-honest

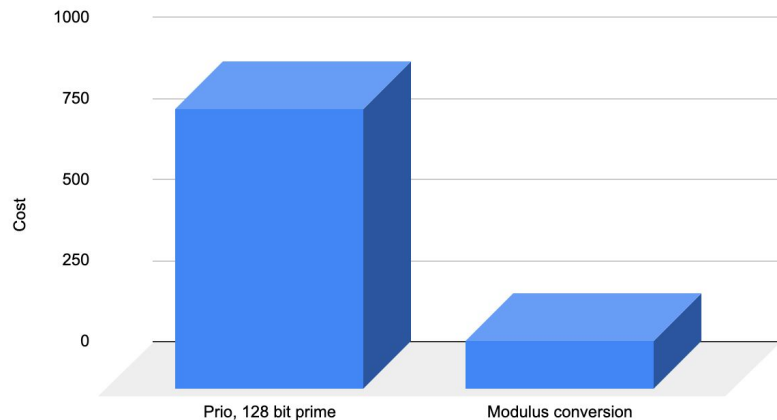
New: close to free with distributed fully-linear zero-knowledge proofs: $O(\log(N))$

Comparison Point with DAP

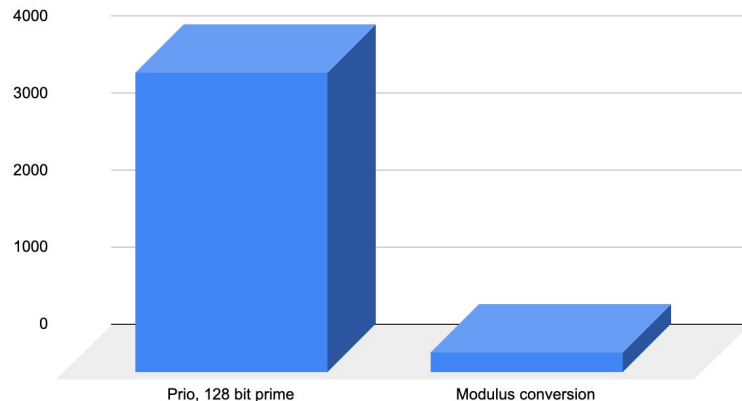
Eliminates the need to round-trip so much data through the client

Using “modulus conversion” protocol allows us to do away with costly ZKPs

Cost of sending 1 byte value, bytes



Cost of sending 20 single byte values, bytes



Status

Presently still a bit of a research project, but we have a working prototype

With a few pieces yet to build

Working on the details for differential privacy protections in MPC

IETF, we would like to work on this

- The protocol:
 - Private-Set-Intersection inspired ORPF-based protocol
 - Boolean MPC circuits evaluated per matching group
- Reusable protocol elements:
 - Helper Party initialization / setup
 - MPC Shuffle protocol
 - MPC-OPRF protocol
 - Additive DP noise generation
 - Share consistency check
- Foundational components:
 - Pseudo-Random Secret-Sharing (PRSS)
 - MPC Multiplication Protocol
 - Malicious Security Upgrade

Resources:

Github Repo: <https://github.com/private-attribution/ipa/>

An example of some DP analysis: [Google Slides](#)