

Exercícios sobre instruções adicionais AARCH64 (ARMv8)

① a) .test
.global b3e1a
.type b3e1a, %function

```
b3e1a:    mov X2, #0
          mov X4, #0
ciclo:   ldr X3, [X0]
          add X4, X4, X3
          add X2, X2, #1
          cmp X2, X1
          b.eq fim
          add X0, X0, #4
          b ciclo
          mov X0, X4
```

```
fim:
ret
```

b)

(tudo
igual)

exceto:

←→ add X0, X0, #8

② a) .test
.global b3e2a
.type b3e2a, %function

```
b3e2a:    stp X29, X30, [SP, -16]!
          mov X29, SP
          cbz W1, fim
          ldr W2, [X0]
          sub W1, W1, #1
```

```
ciclo:   cbz W1, fim
          add X0, X0, #4
          ldr W3, [X0]
          sub W1, W1, #1
          cmp W0, W3
          csel W2, W2, W3, ge
          b ciclo
```

```
fim:
mov W0, W2
ldp X29, X30, [SP], 16
```

ret

b) (tudo igual ^{add} mas W_{random}
a X e no ciclo:
add X0, X0, #8
csel X5, X2, X3, le

c) (tudo igual ao a,
mas fica:

ldrbsh W3, [X0], 2
(mas é mesmo add).

d) stp X29, X30, [SP, -16]!
mov X29, SP
mov W4, W1
mov X5, X30
bl b3e1b
mov X30, X5
add W0, W0, W4
ldp X29, X30, [SP], 16
ret

2). `.text`
`.global @3e2e`
`.type @3e2e, %function`

```
@3e2e: stp x29, x30, [SP, -16]!
        mov x29, SP
        mov x4, xzr
ciclo:  cbz w1, firm
        ldr x5, [x0], 8
        sub w1, w1, 1
        cmp x5, x2
        b.lt ciclo
        cmp x5, x3
        cme x4, x4, le
        b ciclo
firm:    mov x0, x4
        ldr x29, x30, [SP], 16
        ret
```

3) a). `.text`
`.global @3e3a`
`.type @3e3a, %function`

```
@3e3a: stp x29, x30, [SP, -16]!
        mov x29, SP
        mov x1, xzr
ciclo:  ldrb w2, [x0], 1
        cbz w2, firm
        add x1, x1, 1
        b ciclo
firm:    mov x0, x1
        ldr x29, x30, [SP], 16
        ret
```

b). `.text`
`.global @3e3b`
`.type @3e3b, %function`

```
@3e3b: stp x29, x30, [SP, -16]!
        mov x29, SP
        mov x2, xzr
ciclo:  ldrb w3, [x0], 1
        cbz w3, firm
        cmp w3, w1
        cme x2, x2, eq
        b ciclo
firm:    mov x0, x2
        ldr x29, x30, [SP], 16
        ret
```

c). `.text`
`.global @3e3c`
`.type @3e3c, %function`

```
@3e3c: stp x29, x30, [SP, -16]!
        mov x29, SP
        mov x2, xzr
ciclo:  ldrb w1, [x0], 1
        cbz w1, firm
        cmp w1, 'A'
        cme x2, x2, eq
        b.eq ciclo
        cmp w1, 'a'
        cme x2, x2, eq
        b.eq ciclo
        cmp w1, 'B'
        cme x2, x2, eq
        b.eq ciclo
        ...
firm:    mov x0, x2
        ldr x29, x30, [SP], 16
        ret
```

(para avanzar todas.)

d). `.text`
`.global @3e3d`
`.type @3e3d, %function`

```
@3e3d: stp x29, x30, [SP, -16]!
        mov x29, SP
        mov x1, xzr
ciclo:  ldrb w2, [x0], 1
        cbz w2, firm
        cmp w2, 'A'
        b.lt ciclo
        cmp w2, 'Z'
        cme x1, x1, le
        b ciclo
firm:    mov x0, x1
        ldr x29, x30, [SP], 16
        ret
```



```

2) move X5, X0
   bl  f3e3a
   move X3, #1
   sub X0, X0, #1
   add X2, X5, X0
ciclo: ldrb X6, [X5], #1
       ldrb X7, [X2], #-1
       cmp X5, X2
       b.eq firm
       sub X8, X0, X5 (inverted)
       cmp X8, #1
       b.eq firm
       bic W5, W6, 0x20
       bic W7, W7, 0x20
       emh W6, W7

```

```

b) .text
   .global f3e3b
   .type f3e3b, %function
f3e3b: stp X29, X30, [SP, -16]!
       mov X29, SP
       mov X1, 0
ciclo: ldrb W2, [X0], 1
       cbz W2, firm
       cmp X1, X1, eq
       b ciclo
firm:  add X1, X1, 1
       mov X0, X1
       ret

```

X0
↓
móvil

```

4) a) .text
      .global f3e4a
      .type f3e4a, %function
f3e4a: stp X29, X30, [SP, -16]!
       mov X29, SP
ciclo: cbz X2, firm
       ldrb W3, [X0], 1
       str X3, [X1], 8
       sub X2, X2, 1
       b ciclo
firm:  ret

```

```

b) .text
   .global f3e4b
   .type f3e4b, %function
f3e4b: stp X29, X30, [SP, -16]!
       mov X29, SP
ciclo: cbz X2, firm
       ldrb W3, [X0], 4
       str X3, [X1], 8
       sub X2, X2, 1
       b ciclo
firm:  ret

```

```

5) a) .text
      .global POS1msb
      .type POS1msb, %function
POS1msb: stp X29, X30, [SP, -16]!
          mov X29, SP
          clz X1, X0
          mov X2, #63
          sub X0, X2, X1
          ldr X29, X30, [SP], 16
          ret

```

```

b) .text
   .global PAL8
   .type PAL8, %function
PAL8: stp X29, X30, [SP, -16]!
       mov X29, SP
       ldr X1, [X0]
       xer X2, X1
       cmp X0, X1
       cset W0, eq
       ldr X29, X30, [SP], 16
       ret

```

```

e) .text
   .global NCAP
   .type NCAP, %function
NCAP: stp X29, X30, [SP, -16]!
       mov X29, SP
       rbit W1, W0
       cmp W1, W0
       cset W0, eq
       ldr X29, X30, [SP], 16
       ret

```


⑥ a) bfi X10, X12, #8, #56
ubfrr X10, XZR, #0, #7

b) sbfrr X10, X12, #8, #56

e) ubfrr W13, W14, #0, #3
ubfrr W14, W14, #3, #61
bfi W14, W13, #61, #3

⑦ a) .text
.global f3e7a
.type f3e7a, %function

f3e7a: ebg X2, fimm
ldr X3, [X0], #4
ldr X4, [X1], #4
add X5, X3, X4
str X5, [X6], #4
sub X2, X2, #1
b f3e7a
fimm:
ret

e) .text
.global f3e7e
.type f3e7e, %function

f3e7e: ebg X2, fimm
ldr X3, [X0], #4
mul X4, X1, X3
str X4, [X0], #4
sub X2, X2, #1
b f3e7e
fimm:
ret

d) .text
.global f3e7d
.type f3e7d, %function

f3e7d: mov X3, #0
ciclo: ebg X2, fimm
ldr X4, [X0], #4
ldr X5, [X1], #4
sub X2, X2, #1
smaddl X3, X4, X5, X3
b ciclo
fimm:
mov X0, X3

b) .text
.global f3e7b
.type f3e7b, %function

f3e7b: ebg X2, fimm
ldr X3, [X0], #4
ldr X4, [X1], #4
add X5, X3, X4
b.vs overflow
continuar: str X5, [X6], #4
sub X2, X2, #1
b f3e7b

overflow: add X5, X3, X4
b.ii negative
mov X10, #-1
ldr X10, X10, #1
mov X6, X10
b continuar

negative: mov X9, #1
sub X9, X9, #1
mov X6, X9
b continuar
fimm:
ret

e) .text
.global f3e7e
.type f3e7e, %function

f3e7e: mov X3, #0
ciclo: ebg X0, fimm
ldr W4, [X0], #4
ldr W5, [X1], #4
sub X2, X2, #1
smull X6, W4, W5
add X3, X3, X6
b.vs overflow
b ciclo

overflow: csel X3, X_min (cc.d),
X_max (cc.d), PL

fimm: mov X0, X3
ret

8a) $W0 = 0x66666666$ $W1 = 0xF000000F$

0110 0110 0110 0110 0110 0110 0110 0110 > and
 1111 0000 0000 0000 0000 0000 0000 1111
 $W0 = 0110 0000 0000 0000 0000 0000 0000 1110$

$W0 = 0x60000006$ $0x90000009$

EOR: $W0 = 1001 0000 0000 0000 0000 0000 0000 1001$

ORA: $1111 0110 0110 0110 0110 0110 0110 1111$

$W0 = 0xF666666F$

b) $W0 = 0x0000BEEF$

0000 0000 0000 0000 1011 1110 1110 1111 > add
 0000 0000 0000 0000 1000 0000 0000 0000
 0000 0000 0000 0001 0011 1110 1110 1111

$W1 = 0x00003EEF$ $0x00003EEF$

0000 0000 0000 0000 0011 1110 1110 1110 → SBC

0000 0000 0000 0001 0000 0000 0000 0001

0000 0000 0000 0001 0000 0000 0000 0000 → de
 0000 0000 0000 0001 0000 0000 0000 0000 cony
 0000 0000 0000 0010 0000 0000 0000 0000 ← AD

R: $W0 = 0x00020000$

9a) $W1 = 0xABCD0000$ $W0 = 0x12345678$

UBFX → $W2 = 0x00000012$

BFI → $W1 = 0xAB120000$

ASR:

$0x00007856$

b) REV → $W1 = 0x78563412$

AND → $W1 = 0x00003012$

REV → $W1 = 0x12300000$

SUB → $W1 = 0x00045678$

$W0 - W1:$

$$\begin{array}{r} 0001001000110000 \\ - 0001001000110000 \\ \hline 0000000000000000 \end{array}$$

c) EOR → $X1 = 0xFFFFFFFF$

SXTB → $W0 = 0x00000078$

lsl → $W0 = 0x00000780$

#4 → (lsl)

ADD →

R: $X1 = 0x0000077F$

$W0 - W1:$

$$\begin{array}{r} FFFFFFFF11111111 \\ - 0000000000000000 \\ \hline FFFFFFFF11111111 \end{array}$$

10 a) X0 apresenta o módulo (valor absoluto) do valor inicial de X0.

b) X0 apresenta o maior valor de entre os valores guardados nos registros X1, X2 e X3.

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- test
- global b3e11
- type b3e11, %function

b3e11 stp X29, X30, [SP, #-16]!
mov X29, SP
clr X0, X0
sub X0, X0, #64
negs X0, X0
erms X0, X0, XZR, me
ldp X29, X30, [SP], #16
ret