# Paul J. Mello

in pauljasonmello

paulimello |

>\_ paulimello.dev

• Half Moon Bay, California

Summary: Artificial intelligence graduate student studying generative AI with a passion for big data and neural solutions.

# EDUCATION

## Artificial Intelligence — Master of Science

Aug 2021 - May 2024

Charles W. Davidson College of Engineering

GPA: 3.66

San José State University, California

Related Coursework: Deep Learning, Autonomous Systems, Data Science

## Computer Science — Bachelor of Science | Mathematics, Philosophy - Minor

Aug 2016 - May 2021

GPA: 3.28

College of Engineering & Computer Science Sacramento State University, California

Related Coursework: Machine Learning, Software Engineering

Honors: Dean's List for 3 semesters

## Work Experience

## Information Processing in Diffusion Processes — Master's Thesis

May 2022 - May 2024

- Handcrafted a multi-dimension diffusion model to track the transformation information of denoising neural networks.
- Adapted novel information processing systems to the task of neural estimation.

### Image Annotation Generator — Course Project

Aug 2022 - Dec 2022

• Collaborated on a group project using artificial intelligence to generate accurate captions for an associated image using a parallelized training process on the flicker8K dataset.

## Flower Classification — Kaggle Competition

Jan 2022 - May 2022

- Co-developed a TPU based model achieving a 12/162 ranking.
- Employed a weighted ensemble strategy, harnessing well established models and fine-tuning through various techniques.

#### Amputee Rehabilitation Software — Capstone Project

Aug 2020 - May 2021

- Closely collaborated with medical experts to develop algorithmic solutions to meet clinical requirements and address challenges faced by amputees in order to provide more personalized care.
- Developed scalable software to extract and store pressure sensor data at 250 times/second from medical devices.
- Designed responsive and intuitive visualizations, enabling medical professionals to improve patient treatment.

## Competitive Director — Sacramento State Club

Aug 2018 - Dec 2019

- Held Big Sky's committee chair to facilitate intercollegiate competition between over a dozen universities.
- Directed over a dozen concurrently competing teams across various sports, tournaments, and divisions.
- Developed a scalable club framework to manage semesterly enrollment consistently tripling, reaching 600 members.

## Technical Projects

## Stock Market Chatbot — Personal Project

Oct 2021 - Dec 2021

• Created a machine learning chatbot to retrieve and relay real time NYSE data through Alpha Vantage API calls.

## SKILLS

#### **Programming Languages**

- Python: PyTorch, TensorFlow, Keras, tinygrad
- R, C, SQL, C++, Java, Assembly, HTML, CSS, jQuery, PHP, JavaScript.

#### Frequently Used Tools

• HPC, S3, SSH, AWS, Git, GitHub, GitLab