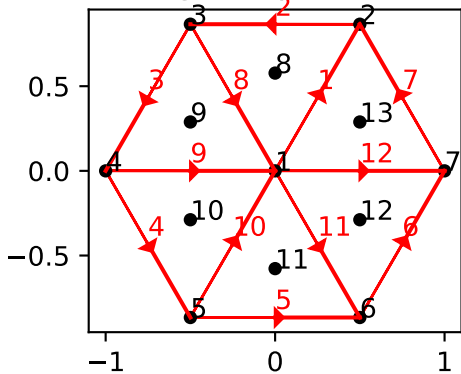


edges &amp; particles



faces &amp; edges

