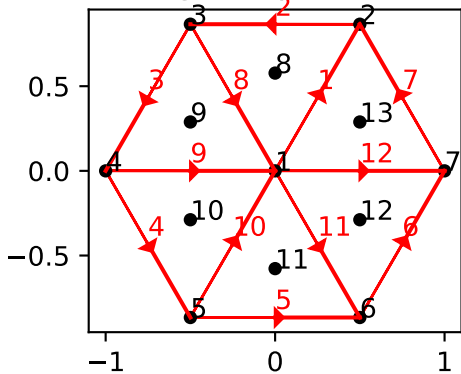


edges & particles



faces & edges

