

Use case: Send Private Message

Steps:

Actor actions

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1. Start Chat Client
3. Type:
 "#private RecipientName MessageText"

4. Submit command by typing enter

System Responses

2. *Chat client logs in correctly*

5. *Only the recipient and sender receive:
 "senderId> (Private) MessageText"*

Test Case Ideas (DELETE THIS LATER):

Send normal pvt msg.

Send pvt msg to yourself.

Send pvt msg to nonexistent user