Unit -7: Threads

Assignments:

- 1. Define thread. Explain the life cycle of thread.
- 2. What are benefits of multi-threaded programming?

- suitable example.

 Define Synchronization. Explain with types.

 What is the purpose of the Synchronized method? Explain with example.

 What is the purpose of Synchronized block? Explain with example.

 Define mutual exclusive. Write a java pro

 Synchronization
- 9. Define multithreading. Write a java program to show the inter-thread communication.
- 10. What is deadlock. How do we avoid deadlock in java. Illustrate with suitable example.