

Host Identity Protocol BOF

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Introduction to the BOF

- (Agenda bashing next slide)
- This is the **Host Identity Protocol** BOF (hipbof)
- BOF goals
 - Introduce the current status of HIP
 - Discuss forming a working group
- Proposed WG charter
 - Complete work on HIP base protocol
 - Allow HIP experimentation in a wide scale

Agenda bashing

Intro and agenda bashing	5 min	Chairs
Introduction to HIP	20 min	Pekka Nikander
Introduction to live demo	5 min	Pekka Nikander
Live demonstration	20 min	Demo team
Potential Applications at Boeing	5 min	Steven Venema
Current status	15 min	Chairs
Charter discussion	70 min	All
Summary and next steps	10 min	Chairs & ADs

Introduction to HIP

Pekka Nikander
Ericsson Research Nomadiclab

Presentation outline

- A Brief History of HIP
- Some architectural background
- Related WGs
- HIP in a Nutshell
- Draft status
- Implementation status
- Summary

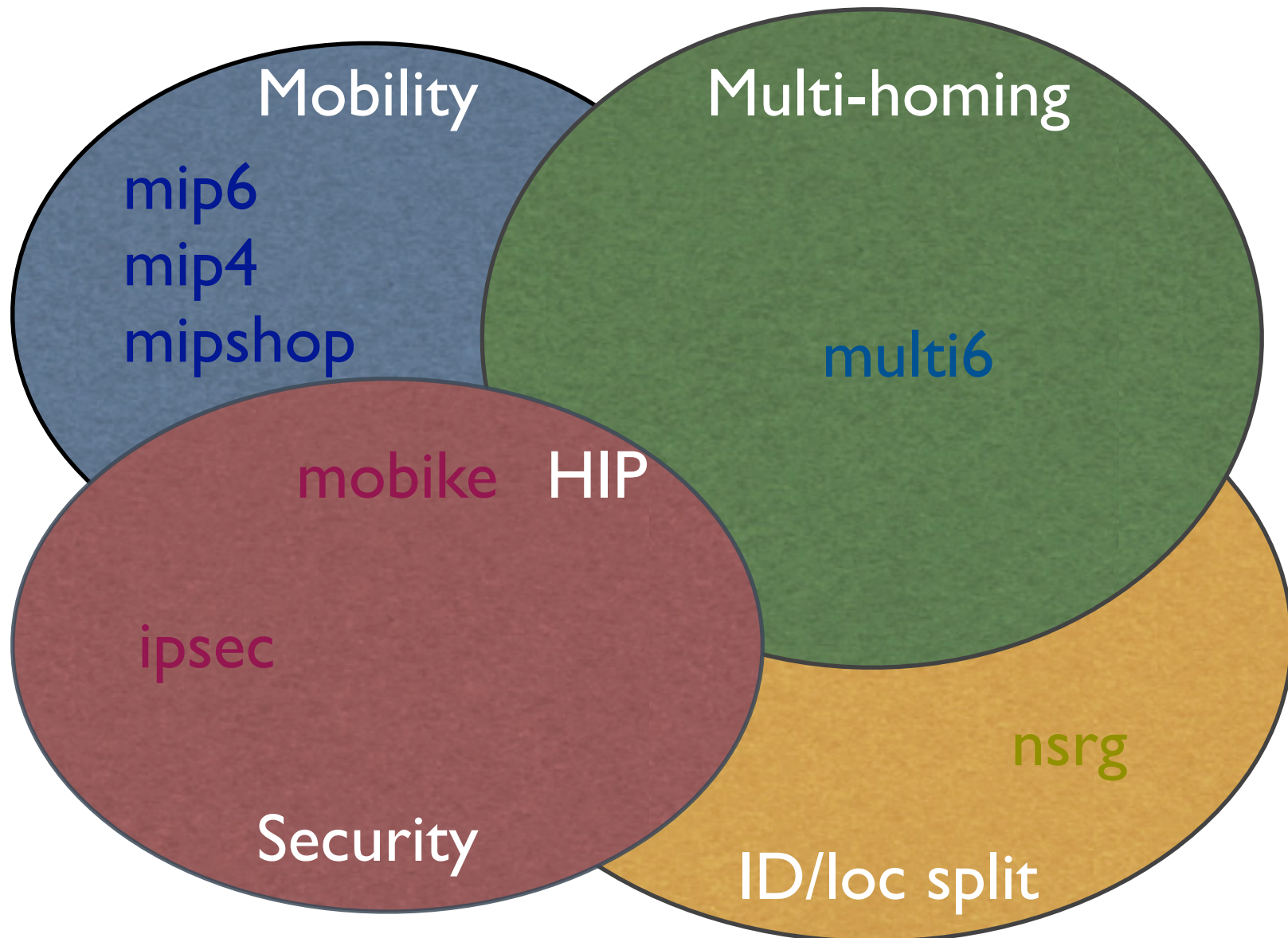
A Brief History of HIP

- Discussed briefly at 47th IETF
- Two earlier BOFs: 50th and 51st IETFs
 - No working group formed back then
- Development has happened next to the IETF
 - Active developer community
 - Five interoperating implementations
- HIP base protocol more or less ready
 - More work needed on infrastructure issues

Some architectural background

- IP addresses serve the dual role of being
 - End-point Identifiers
 - Names of network interfaces on hosts
 - Locators
 - Names of naming topological locations
- This duality makes many things hard
- IRTF Name Space Research Group (nsrg) studied the issue without reaching consensus

Related WGs and RGs

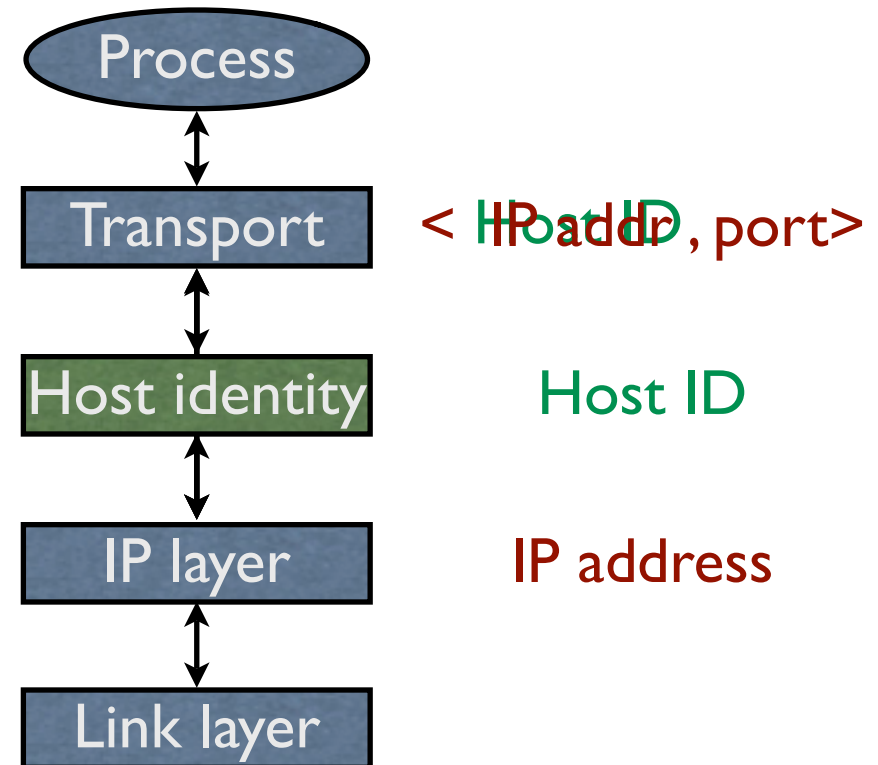


HIP in a Nutshell

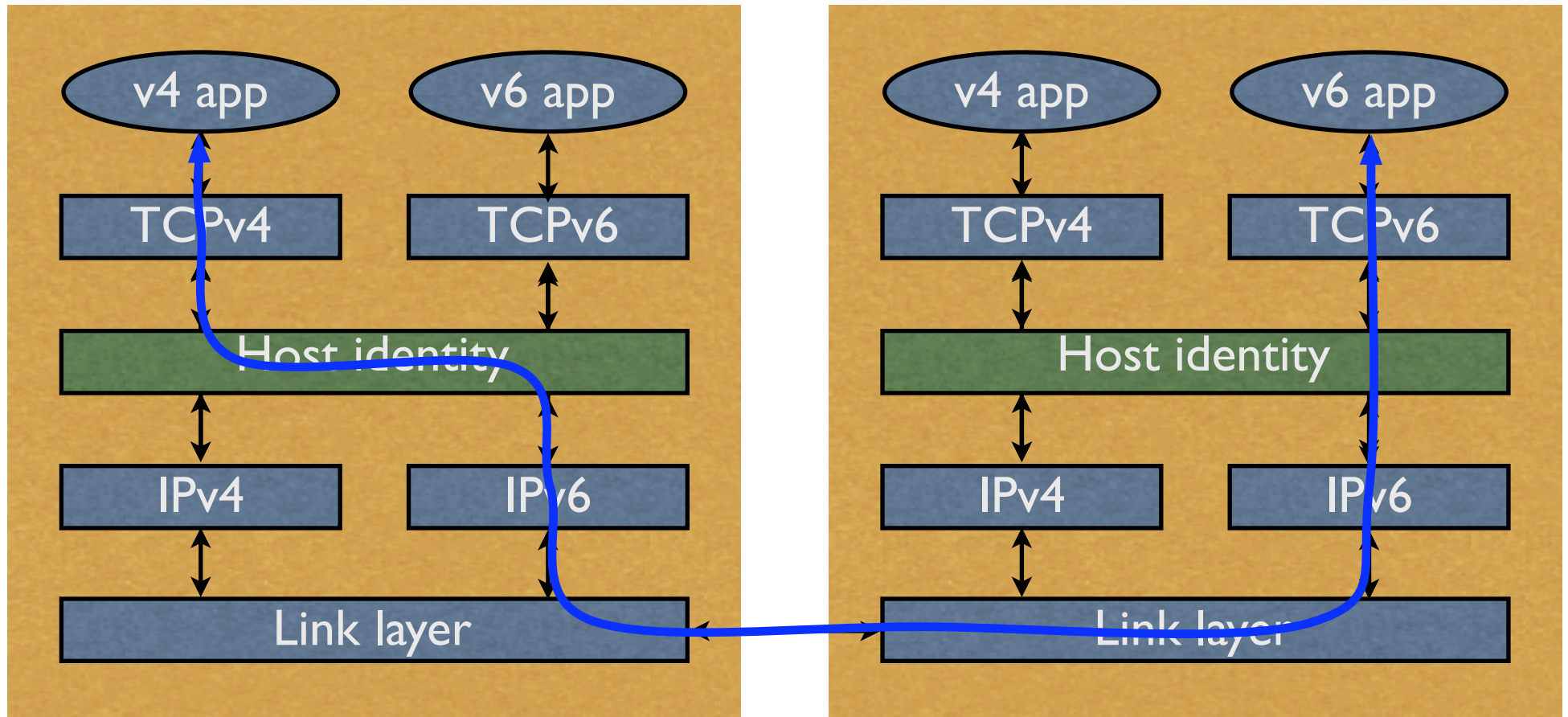
- Integrates security, mobility, and multi-homing
 - Opportunistic host-to-host IPsec ESP
 - End-host mobility, across IPv4 and IPv6
 - End-host multi-address multi-homing, IPv4/v6
 - IPv4 / v6 interoperability for apps
- A new layer between IP and transport
 - Introduces cryptographic Host Identifiers

The Idea

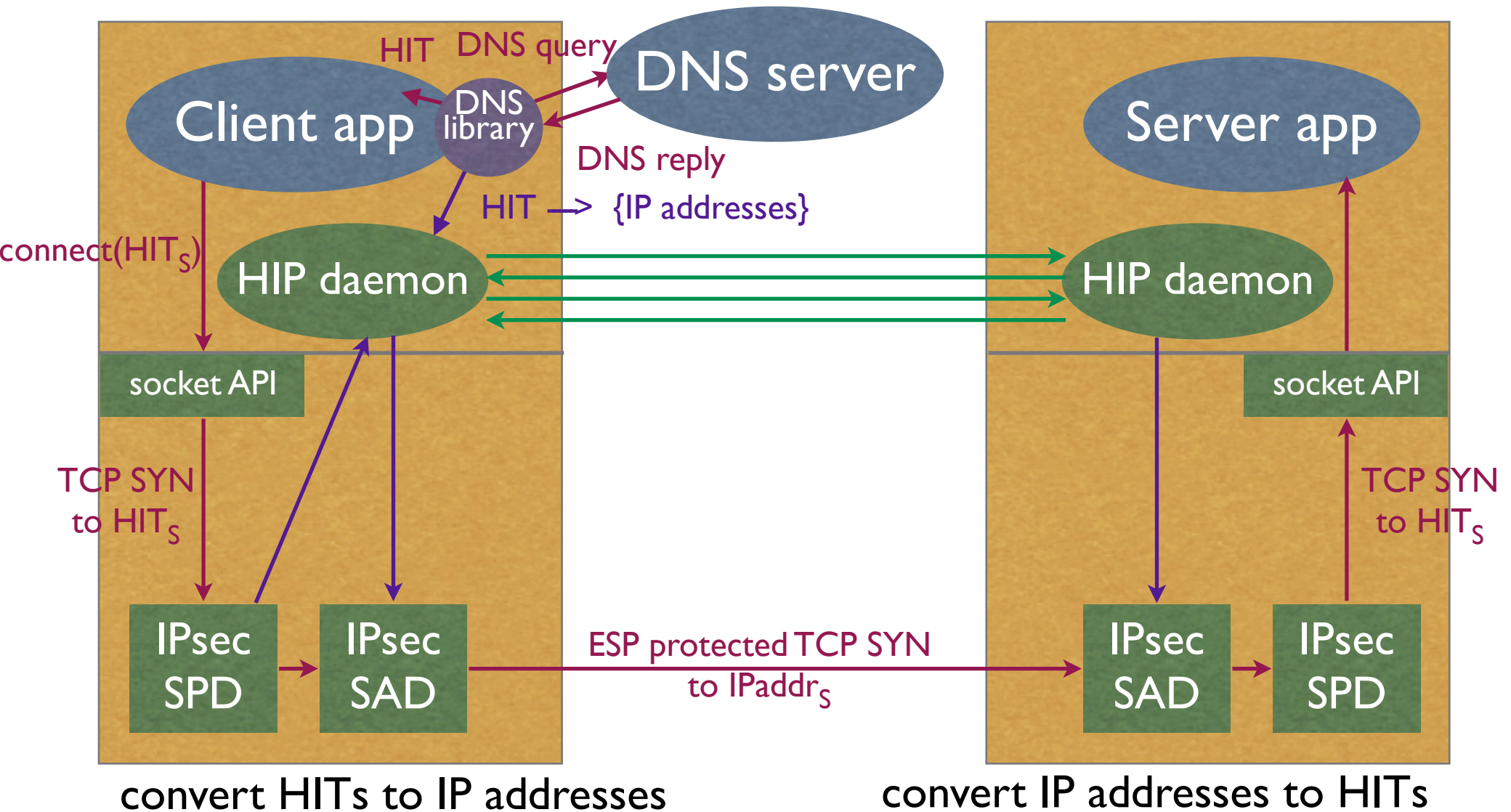
- A new Name Space of Host Identifiers (HI)
 - Public crypto keys!
 - Presented as 128-bit long hash values, Host ID Tags (HIT)
- Sockets bound to HIs, not to IP addresses
- HIs translated to IP addresses in the kernel



HIP as the new waist of TCP/IP



One way to implement HIP



Protocol overview

Initiator

Responder

I1: HIT_I , HIT_R or NULL



R1: HIT_I , HIT_R , puzzle, DH_R^+ , K_R^+ , sig



I2: HIT_I , HIT_R , solution, DH_I^+ , $\{K_I^+\}$, sig



R2: HIT_I , HIT_R , sig



ESP protected messages



Internet drafts

- draft-moskowitz-hip-arch-05
 - architecture – sent to RFC editor
- draft-moskowitz-hip-08
 - base protocol – almost ready
- draft-nikander-hip-mm-00
 - mobility & multi-homing – needs work
- draft-nikander-esp-beet-mode-00
 - IPsec ESP extensions

Implementation status

- Five publicly known implementations
 - Boeing Phantom Works, Linux, IPv4 only
 - Ericsson Research Nomadiclab, FreeBSD
 - Helsinki University of Technology, Linux IPv6
 - Andrew McGregor, Python user level
 - Sun Labs Grenoble, Solaris?
- Fourth interop testing going on here in MPS

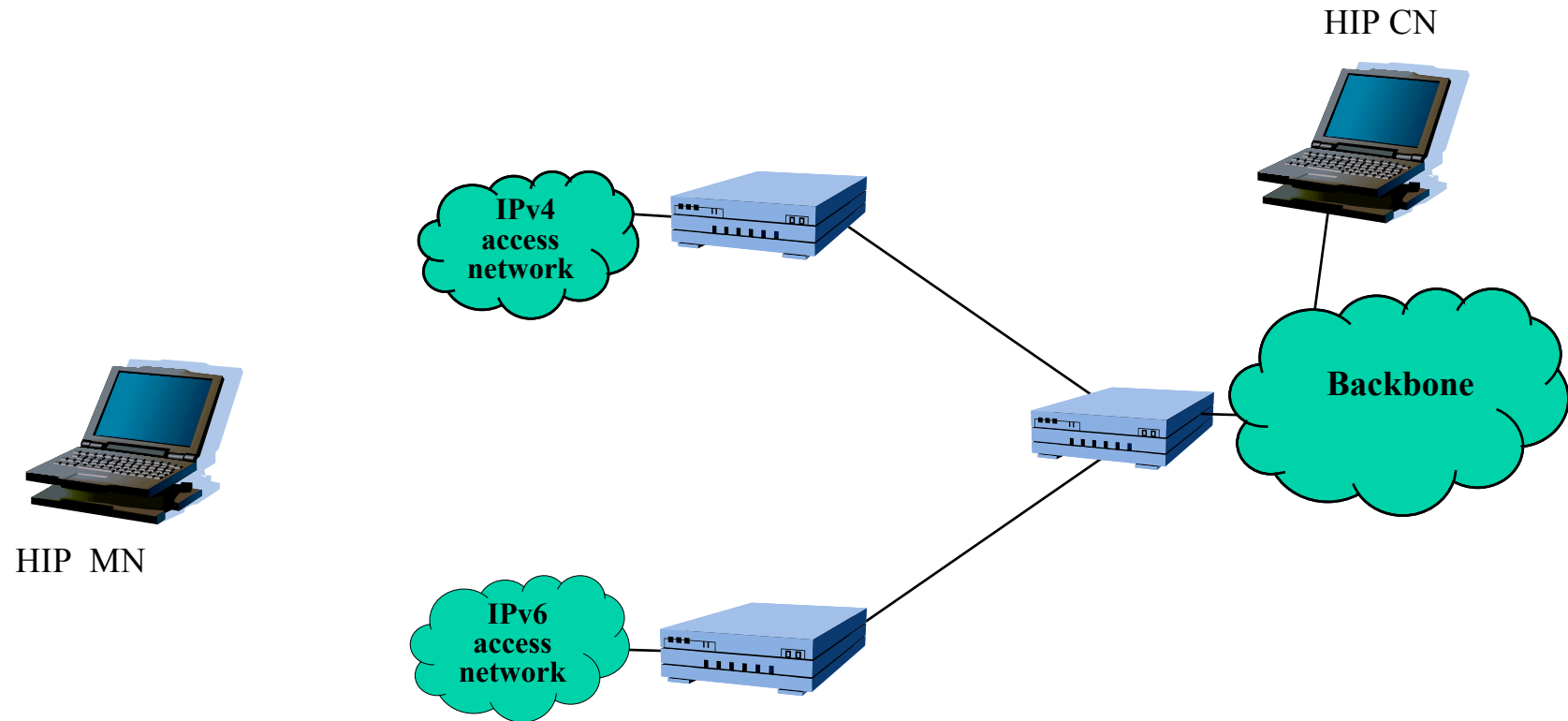
Summary

- New cryptographic name space
 - Hosts identified with public keys
- Integrates security, mobility, multi-homing
- Initial ideas at the IETF in late 1999
- Five interoperating implementations
- Base specifications start to be mature
 - Architecture draft at RFC editor

Demonstration

Jeff Ahrenholtz, Miika Komu, Mika Kousa, Jan Melen,
Jukka Ylitalo, and Jorma Wall

Demo network structure



Mechanisms demonstrated

- HIP base exchange
 - between Ericsson and HUT implementations
 - ethereal & tcpdump, 3des encryption
- Mobility & application interoperability
 - IPv4 telnet connecting to IPv6 telnet server
 - from IPv4 to IPv6 and back

Current status

Chairs

Status overview

- Architecture draft at the RFC Editor
 - To be published as an Informational RFC
- Base protocol specification closing completion
 - Resolving last open issues, based on interops
- Proposal for ESP extensions (BEET mode)
 - Complete draft; easier HIP implementation
- More work needed on infrastructure issues
 - Multi-addressing, DNS interactions, NAT traversal, rendezvous / proxy

Architecture specification

- draft-moskowitz-hip-arch-05.txt
- Submitted to the RFC Editor on Oct 27th
- Intended to be published as Informational
- Reasons for such early submission
 - Create a snapshot of current thinking
 - Create a starting point for the proposed WG

Base protocol specification

- draft-moskowitz-hip-08.txt
- First complete, fully specified version
- Open issues
 - Appendix containing packet examples
 - Exact bit formats for extension capability
 - Clarification on ESP SA key generation
 - Clarification on D-H key material generation
 - Small bug in state machine description

IPsec ESP extensions

- draft-nikander-esp-beet-mode-00.txt
 - Also discussed at **ipsec** wg and **mobike** bof
- **B**ound **E**nd-to-**E**nd **T**unnel mode
- Transport mode processing with limited tunnel mode semantics
 - Fixed inner addresses, no address ranges
- Translates inner addresses (HITs) to outer addresses on output and back on input

Multi-addressing

- draft-nikander-hip-mm-00.txt
- Security analysis and protocol goals ok
- Proposed solution needs to be reworked
 - Needs better SA handling to take care of different QoS properties of different paths
 - Packet formats must be updated to match the newly added extension capability

DNS interactions

- No drafts yet
- Need a method to store HIs or HITs
- Minimum level: Store HIT in an AAAA like RR
- Better: Store HI in an IPSECKEY like RR
- Maybe: DNS updates secured with HIP

NAT traversal

- No drafts yet
- Work must be aligned with multi-addressing
- Basic idea: Let NATs learn SPIs from HIP messages, setting up SPI based NAT (SPINAT)

Rendezvous / proxy server

- No drafts yet
- Rendezvous server allows fast / simultaneous mobility
 - Dynamic DNS updates are not fast enough
- Proxy allows a HIP host to use multi-addressing when communicating with a non-HIP host
- Functionality fairly similar; a proxy can easily function as a rendezvous server, too

Charter discussion

Please do remember to **identify** yourself
at the microphone!

Proposed charter items

1. Complete base protocol specification
2. Define ESP extensions (BEET mode)
3. Complete the basic mobility and multi-homing
4. DNS interactions
5. NAT traversal
6. Rendezvous and proxy servers
7. Optionally a DHT based search mechanism
8. *Application guideline: how apps see HIP*
9. *Implementation report*
10. *MIB*

REMEMBER TO IDENTIFY YOURSELF AT MICROPHONE

Next steps

Chairs and ADs

<http://honor.trusecure.com/pipermail/hipsec/>

