

# Capstone Project 1: Predicting Success in Kickstarter Campaigns

Kickstarter is a funding platform for creative projects. When creative groups, companies, or individuals have an idea, a clear plan and a final funding goal, they can submit their projects to the Kickstarter platform in order to garner public support and funding. The Kickstarter platform provides a space where campaigns can both ask for funding donations, and provide incentives and rewards to those who pledge funds to the project.

The Kickstarter platform is funded by fees collected from each donation, and from the overall funding amount when a campaign is successful. Kickstarter applies a 5% fee to any successful campaigns, and collects a 3-5% payment processing fee per donation, depending on the donation amount. If a campaign is not successful and does not reach their funding goal, Kickstarter does not collect the standard 5% fee. Therefore, in order for Kickstarter to continue their success, and increase their profits, they must host successful campaigns that reach or exceed their funding goal. Currently, successful Kickstarter campaigns are estimated at 35% of total campaigns, while failed campaigns are closer to 52%.

An analysis of successful Kickstarter campaigns will address metrics for campaigns that reach and exceed their funding goals. This includes the category of campaign, rewards/incentives offered, funding goal, funding time frame, and campaign description.

The ability to predict a successful Kickstarter campaign will be of great benefit to both Kickstarter as a company, and to companies and creators who launch campaigns on their website. Kickstarter has an inherent interest in running successful campaigns because of their fee structure, and their overall profits as a company. Additionally, competition from other crowdfunding platforms are gaining popularity and Kickstarter will need remain competitive in offering services and exposure to clients that will lead to successful campaign outcomes.

Companies and creators who are launching campaigns also have an inherent interest in understanding the factors that create a successful campaign. Having a campaign or project reach or exceed funding status could alter the trajectory of a product or idea. Alternatively, campaigns and projects that end up failing to meet their funding goals could end up on life support.

By analyzing trends in successful campaigns, Kickstarter will be able to determine which campaigns are more likely to reach or exceed funded status. Armed with this data insight, Kickstarter will be able to make data driven, impactful decisions in regards to

- Services offered to clients
- Fees that are collected from clients and from contributors,
- Campaign guidelines and recommendations

## 5.4 Data Wrangling

The dataset that was used for analysis was provided in one .csv file, obtained from [Kaggle](https://www.kaggle.com/kemical/kickstarter-projects#ks-projects-201801.csv) (<https://www.kaggle.com/kemical/kickstarter-projects#ks-projects-201801.csv>). At first glance, the data is fairly clean containing 15 columns with 378,661 rows of data. Each Kickstarter campaign is represented by one row of data including the campaign name, the main category that the campaign falls under, the currency type that pledges are converted to, the campaign deadline, funding goal, the state of the campaign, how many backers supported the campaign, what country the campaign originated from, and then two columns that are conversions of the pledged amount column converted to USD.

To start off the data cleaning process, Python packages that will be utilized are imported and the data is read into a pandas data frame. The packages that I believe will be the most useful in the cleaning process are pandas and numPy.

### Basic Data Exploration

```
In [1]: #import packages
import pandas as pd
import numpy as np
import scipy
from scipy import stats
from scipy.stats.stats import pearsonr
from pandas_profiling import ProfileReport
import matplotlib.pyplot as plt
import seaborn as sns
from IPython.display import Image
from numpy.random import seed
from scipy.stats import t
from scipy.stats import ttest_ind
from wordcloud import WordCloud, STOPWORDS
from six.moves import range
from sklearn.naive_bayes import MultinomialNB
from sklearn.model_selection import train_test_split
from sklearn.naive_bayes import MultinomialNB
from sklearn.feature_extraction.text import CountVectorizer
from matplotlib import colors
from matplotlib.ticker import PercentFormatter
import itertools
import collections
import nltk
from scipy.stats import shapiro
from scipy.stats import wilcoxon
from statsmodels.graphics.gofplots import qqplot
from scipy.stats import chi2_contingency
from scipy.stats import kruskal
from scipy.stats import friedmanchisquare
import scipy.stats as st
```

```
In [2]: #read in csv
df = pd.read_csv(r'/Users/kellipeluso/Desktop/Springboard/ks-projects-201801.csv', encoding = 'latin')
```

I began the cleaning process by determining whether any data was duplicated. Each Kickstarter campaign is assigned a campaign ID, and I proceeded to work on deduplication based off of this column. In order to check for duplicate rows, I created a new data frame that would contain any potential duplicates. I created this data frame using `df.duplicated()` and then printing the shape of the new data frame. There were no duplicate rows that needed to be removed in the original data frame.

```
In [3]: #check out df shape
df.shape
```

```
Out[3]: (378661, 15)
```

```
In [4]: #check for any duplicate rows/campaigns
duplicate_rows_df = df[df.duplicated()]
print ("number of duplicate rows: ", duplicate_rows_df.shape)

number of duplicate rows: (0, 15)
```

## Dataframe Cleaning

```
In [5]: #Take a look at the dataset
df.head()
```

```
Out[5]:
```

	ID	name	category	main_category	currency	deadline	goal	launched	p
0	1000002330	The Songs of Adelaide & Abullah	Poetry	Publishing	GBP	2015-10-09	1000.0	2015-08-11 12:12:28	
1	1000003930	Greeting From Earth: ZGAC Arts Capsule For ET	Narrative Film	Film & Video	USD	2017-11-01	30000.0	2017-09-02 04:43:57	
2	1000004038	Where is Hank?	Narrative Film	Film & Video	USD	2013-02-26	45000.0	2013-01-12 00:20:50	
3	1000007540	ToshiCapital Rekordz Needs Help to Complete Album	Music	Music	USD	2012-04-16	5000.0	2012-03-17 03:24:11	
4	1000011046	Community Film Project: The Art of Neighborhoo...	Film & Video	Film & Video	USD	2015-08-29	19500.0	2015-07-04 08:35:03	

```
In [6]: #examine column names
print ("column names: ", df.columns.values)

column names:  ['ID' 'name' 'category' 'main_category' 'currency' 'dead
line' 'goal'
'launched' 'pledged' 'state' 'backers' 'country' 'usd pledged'
'usd_pledged_real' 'usd_goal_real']
```

```
In [7]: #check for columns with null values
df.isnull().sum()
```

```
Out[7]: ID                0
name                4
category            0
main_category       0
currency            0
deadline            0
goal                0
launched            0
pledged             0
state              0
backers             0
country             0
usd pledged        3797
usd_pledged_real    0
usd_goal_real       0
dtype: int64
```

```
In [8]: df.dropna(inplace=True)
```

## Add Columns

```
In [9]: #number of characters in campaign name
df['name_cl'] = [len(str(i).strip(' ')) for i in df.name]
df.name_cl.head()
```

```
Out[9]: 0    31
1    45
2    14
3    49
4    58
Name: name_cl, dtype: int64
```

```
In [10]: #number of words in campaign name
df['name_len'] = [len(str(i).split()) for i in df.name]
df.name_len.head()
```

```
Out[10]: 0    6
1    8
2    3
3    7
4    8
Name: name_len, dtype: int64
```

```
In [11]: #encode categorical data from main_category column for future stats analysis
df["main_category"] = df["main_category"].astype('category')
df["main_category_encode"] = df["main_category"].cat.codes
```

```
In [12]: #bin backers
df['backers_binned'] = pd.qcut(df['backers'], q=5, duplicates = 'drop')
df['backers_binned'].value_counts()
```

```
Out[12]: (-0.001, 1.0]      86679
(76.0, 219382.0]      74955
(24.0, 76.0]          72620
(6.0, 24.0]           71427
(1.0, 6.0]            69179
Name: backers_binned, dtype: int64
```

```
In [13]: #bin the data for usd_goal_real
df['goal_binned'] = pd.qcut(df['usd_goal_real'], q=10, duplicates = 'drop')
df['goal_binned'].value_counts()
```

```
Out[13]: (700.0, 1500.0]      40842
(2500.0, 4000.0]      38356
(0.0090000000000000001, 700.0]  37955
(5500.0, 9000.0]      37626
(46048.377, 166361390.71]  37486
(20459.66, 46048.377]  37484
(12500.0, 20459.66]  37337
(4000.0, 5500.0]      36997
(9000.0, 12500.0]      36182
(1500.0, 2500.0]      34595
Name: goal_binned, dtype: int64
```

```
In [14]: #bin the data for usd_pledged_real
df['pledge_binned'] = pd.qcut(df['usd_pledged_real'], q=10, duplicates = 'drop')
df['pledge_binned'].value_counts()
```

```
Out[14]: (-0.001, 11.0]      75820
(1408.286, 2900.0]      37511
(13873.2, 20338986.27]  37486
(624.495, 1408.286]      37486
(233.066, 624.495]      37486
(5687.0, 13873.2]      37479
(2900.0, 5687.0]      37468
(70.0, 233.066]      37207
(11.0, 70.0]      36917
Name: pledge_binned, dtype: int64
```

```
In [15]: #add column for campaign duration
df['launched'] = pd.to_datetime(df['launched']).dt.date
df['deadline'] = pd.to_datetime(df['deadline']).dt.date
df['campaign_duration'] = df['deadline'] - df['launched']
```

## Drop Columns/Remove Data

```
In [16]: #we cannot determine a state of live or undefined campaigns, we will remove these campaigns from the analysis
#drops a total of 6361 rows
df = df[df.state != 'live']
df = df[df.state != 'undefined']
df = df[df.state != 'canceled']
df = df[df.state != 'suspended']
df['state'].value_counts()
```

```
Out[16]: failed          197611
successful    133851
Name: state, dtype: int64
```

```
In [17]: binary = {'successful' : 1, 'failed': 0}
df['binary_state'] = df.state.map(binary)
df.binary_state.value_counts()
```

```
Out[17]: 0    197611
1    133851
Name: binary_state, dtype: int64
```

```
In [18]: df.dropna(inplace=True)
```

```
In [19]: #drop usd pledged column
clean_df = df.drop('usd pledged', axis = 1)
```

```
In [20]: #re-examine column names after usd pledged is dropped and binary is added
print ("column names: ", clean_df.columns.values)

column names:  ['ID' 'name' 'category' 'main_category' 'currency' 'deadline' 'goal'
'launched' 'pledged' 'state' 'backers' 'country' 'usd_pledged_real'
'usd_goal_real' 'name_cl' 'name_len' 'main_category_encode'
'backers_binned' 'goal_binned' 'pledge_binned' 'campaign_duration'
'binary_state']
```

```
In [21]: #examine shape of new cleaned dataset
clean_df.shape
```

```
Out[21]: (331462, 22)
```

## Clean Dataframe Exploration

```
In [22]: clean_df.describe()
```

```
Out[22]:
```

		ID	goal	pledged	backers	usd_pledged_real	usd_goal_real
count	3.314620e+05	3.314620e+05	3.314620e+05	3.314620e+05	331462.000000	3.314620e+05	3.314620e+05
mean	1.074288e+09	4.426583e+04	1.058081e+04	116.456315	9.939989e+03	4.152286e+04	
std	6.191996e+08	1.118269e+06	1.015117e+05	965.732911	9.664561e+04	1.109279e+06	
min	5.971000e+03	1.000000e-02	0.000000e+00	0.000000	0.000000e+00	1.000000e-02	
25%	5.371698e+08	2.000000e+03	5.000000e+01	2.000000	5.000000e+01	2.000000e+03	
50%	1.074686e+09	5.000000e+03	7.820000e+02	15.000000	7.875000e+02	5.000000e+03	
75%	1.609865e+09	1.500000e+04	4.658000e+03	63.000000	4.609000e+03	1.500000e+04	
max	2.147476e+09	1.000000e+08	2.033899e+07	219382.000000	2.033899e+07	1.663614e+08	

```
In [23]: #examine the first 10 rows of the dataset
clean_df.head(10)
```

Out[23]:

	ID	name	category	main_category	currency	deadline	goal	launched
0	1000002330	The Songs of Adelaide & Abullah	Poetry	Publishing	GBP	2015-10-09	1000.0	2015-08-11
1	1000003930	Greeting From Earth: ZGAC Arts Capsule For ET	Narrative Film	Film & Video	USD	2017-11-01	30000.0	2017-09-02
2	1000004038	Where is Hank?	Narrative Film	Film & Video	USD	2013-02-26	45000.0	2013-01-12
3	1000007540	ToshiCapital Rekordz Needs Help to Complete Album	Music	Music	USD	2012-04-16	5000.0	2012-03-17
5	1000014025	Monarch Espresso Bar	Restaurants	Food	USD	2016-04-01	50000.0	2016-02-26
6	1000023410	Support Solar Roasted Coffee & Green Energy! ...	Food	Food	USD	2014-12-21	1000.0	2014-12-01
7	1000030581	Chaser Strips. Our Strips make Shots their B*tch!	Drinks	Food	USD	2016-03-17	25000.0	2016-02-01
10	100004721	Of Jesus and Madmen	Nonfiction	Publishing	CAD	2013-10-09	2500.0	2013-09-09
11	100005484	Lisa Lim New CD!	Indie Rock	Music	USD	2013-04-08	12500.0	2013-03-09
12	1000055792	The Cottage Market	Crafts	Crafts	USD	2014-10-02	5000.0	2014-09-02

10 rows × 22 columns



```
In [24]: #examine information about column datatypes
clean_df.info()
```

```
<class 'pandas.core.frame.DataFrame'>
Int64Index: 331462 entries, 0 to 378660
Data columns (total 22 columns):
ID                331462 non-null int64
name              331462 non-null object
category          331462 non-null object
main_category     331462 non-null category
currency          331462 non-null object
deadline          331462 non-null object
goal              331462 non-null float64
launched          331462 non-null object
pledged           331462 non-null float64
state             331462 non-null object
backers           331462 non-null int64
country           331462 non-null object
usd_pledged_real  331462 non-null float64
usd_goal_real     331462 non-null float64
name_cl           331462 non-null int64
name_len          331462 non-null int64
main_category_encode 331462 non-null int8
backers_binned    331462 non-null category
goal_binned       331462 non-null category
pledge_binned     331462 non-null category
campaign_duration 331462 non-null timedelta64[ns]
binary_state      331462 non-null int64
dtypes: category(4), float64(4), int64(5), int8(1), object(7), timedelta64[ns](1)
memory usage: 47.1+ MB
```

Most of our columns are objects, and would not have an outlier associated with them. In order to identify outliers in the appropriate columns (goal, pledged, usd\_pledged\_real, usd\_goal\_real) the datatypes are examined once again in order to remove the object columns. After object columns are removed there are only 6 columns left. From these 6 columns, a zscore over 3 is calculated, and any outliers identified are rejected. After the outliers are rejected, the data frame is left with 375,784 rows in comparison to the original 378,661. This will be helpful to take into account when statistical analysis is completed.

### **Identify Outliers**

```
In [25]: #identify outliers
print ("data types: \n", clean_df.dtypes)
print ("shape before :", clean_df.shape)
clean_df_num = clean_df.select_dtypes(exclude=['object'])
print ("shape after excluding object columns: ", clean_df_num.shape)
```

```
data types:
ID                                int64
name                             object
category                         object
main_category                    category
currency                         object
deadline                         object
goal                             float64
launched                         object
pledged                           float64
state                             object
backers                           int64
country                           object
usd_pledged_real                 float64
usd_goal_real                    float64
name_cl                           int64
name_len                         int64
main_category_encode             int8
backers_binned                   category
goal_binned                      category
pledge_binned                    category
campaign_duration                timedelta64[ns]
binary_state                     int64
dtype: object
shape before : (331462, 22)
shape after excluding object columns: (331462, 15)
```

It is important to identify outliers in order to account for possible statistical errors in the future. Outliers can skew statistical measures such as means and medians, and will need to be further considered when designing the predictive model. For data exploration purposes, the outliers continue to remain in the dataset at this time.

## 7.2 Data Storytelling

### Campaign Success & Failure: Descriptive Stats

The majority of Kickstarter campaigns end either in failure, or in success. Surprisingly, more Kickstarter campaigns fail than succeed. 197,719 Kickstarter campaigns failed, while 133,956 Kickstarter campaigns succeeded. Now that we've taken a broad look at the state of all Kickstarter campaigns within this dataset, we can zero in on attributes of successful campaigns.

```
In [26]: clean_df['state'].value_counts()
```

```
Out[26]: failed          197611  
         successful      133851  
         Name: state, dtype: int64
```

```
In [201]: #campaign duration column
clean_df['launched'] = pd.to_datetime(clean_df['launched']).dt.date
clean_df['deadline'] = pd.to_datetime(clean_df['deadline']).dt.date
clean_df['campaign_duration'] = clean_df['deadline'] - clean_df['launched']
clean_df['camp_days'] = (clean_df['deadline'] - clean_df['launched']).dt.days


#successful campaign descriptive stats
success = clean_df['state'] == 'successful'
total = clean_df['usd_pledged_real'] >= 0
success_df = clean_df[success & total]


#compare this to the overall backers stats
back_avg = success_df['backers'].mean()
back_min = success_df['backers'].min()
back_max = success_df['backers'].max()


#compare this to the overall campaign duration stats
duration_min = success_df['campaign_duration'].min()
duration_max = success_df['campaign_duration'].max()
duration_mean = success_df['campaign_duration'].mean()


success_min = success_df['usd_pledged_real'].min()
success_max = success_df['usd_pledged_real'].max()
success_mean = success_df['usd_pledged_real'].mean()


print(back_min)
print(back_max)
print(back_avg)


print(success_min)
print(success_max)
print(success_mean)
pd.options.mode.chained_assignment = None


success_df.sort_values(by=['usd_pledged_real'],ascending=False).head(10)
success_df.shape


success_df['main_category'].value_counts()
```

```
1
219382
264.12839650058646
0
20338986
22664.329411061553
```

```
Out[201]: Music          24105
Film & Video    23612
Games          12518
Publishing     12300
Art            11510
Design         10549
Theater        6534
Technology     6433
Food           6085
Comics         5842
Fashion        5593
Photography    3305
Dance          2338
Crafts         2115
Journalism     1012
Name: main_category, dtype: int64
```

```
In [28]: #successful campaign descriptive stats
success_df.state.describe()
```

```
Out[28]: count          133851
unique              1
top      successful
freq              133851
Name: state, dtype: object
```

```

In [29]: #failed campaign descriptive stats
failed = clean_df['state'] == 'failed'
total2 = clean_df['usd_pledged_real'] >= 0
fail_df = clean_df[failed & total2]

#compare this to the overall backers stats
fback_avg = fail_df['backers'].mean()
fback_min = fail_df['backers'].min()
fback_max = fail_df['backers'].max()

#compare this to the overall campaign duration stats
fduration_min = fail_df['campaign_duration'].min()
fduration_max = fail_df['campaign_duration'].max()
fduration_mean = fail_df['campaign_duration'].mean()

fail_min = fail_df['usd_pledged_real'].min()
fail_max = fail_df['usd_pledged_real'].max()
fail_mean = fail_df['usd_pledged_real'].mean()

print(fback_min)
print(fback_max)
print(fback_avg)

print(fail_min)
print(fail_max)
print(fail_mean)
pd.options.mode.chained_assignment = None

fail_df.sort_values(by=['usd_pledged_real'], ascending=False).head(10)
fail_df.shape

fail_df['main_category'].value_counts()

```

```

0
6550
16.431236115398434
0.0
757352.94
1321.102820642584

```

```

Out[29]: Film & Video      32891
Publishing      23113
Music           21696
Technology      20613
Games           16002
Food            15969
Design          14814
Fashion         14181
Art             14130
Photography     6384
Crafts          5703
Comics          4036
Theater         3708
Journalism      3136
Dance           1235
Name: main_category, dtype: int64

```

```
In [30]: #failed campaign descriptive stats
fail_df.state.describe()
```

```
Out[30]: count      197611
         unique         1
         top      failed
         freq      197611
         Name: state, dtype: object
```

To further analyze attributes of a successful Kickstarter campaign, `success_df` and `fail_df` are created to house all successful or failed campaigns based off of the state column. An examination of successful campaigns reveals the following. Successful Kickstarter campaigns have:

- An average of 263 backers per campaign
- Run for an average campaign duration of 31 days
- Have raised an average of 22670 per campaign

The most successful Kickstarter campaign within this dataset is for **Pebble Time - Awesome Smartwatch, No Compromises**. Back in 2012, Pebble also had the highest grossing campaign in Kickstarter history with their first project - which ended up being the very first smart watch. **Pebble Time - Awesome Smartwatch, No Compromises** raised \$20,338,986. in only 31 days, with 78471 backers. The original campaign goal was \$500,000. It's very inspiring to see that a company with multiple top campaigns was able to create a technology gadget that so many people now use on a daily basis. From additional research, it seems as though Pebble was able to set the ground work for the tech industry's creation of smart watches - a field now dominated by brands like Apple and Samsung.

## Campaign Names

```
In [31]: #generate word cloud for all campaigns
comment_words = ''
stopwords = set(STOPWORDS)

# iterate through the csv file
for val in df.name:

    # typecaste each val to string
    val = str(val)

    # split the value
    tokens = val.split()

    # Converts each token into lowercase
    for i in range(len(tokens)):
        tokens[i] = tokens[i].lower()

    comment_words += " ".join(tokens)+" "

wordcloud = WordCloud(width = 800, height = 800,
                       background_color = 'white',
                       stopwords = stopwords,
                       min_font_size = 10).generate(comment_words)

# plot the WordCloud image
plt.figure(figsize = (8, 8), facecolor = None)
plt.imshow(wordcloud)
plt.axis("off")
plt.tight_layout(pad = 0)
plt.show()
```





```
In [32]: #wordcloud for successful campaigns
comment_words = ''
stopwords = set(STOPWORDS)

# iterate through the csv file
for val in success_df.name:

    # typecaste each val to string
    val = str(val)

    # split the value
    tokens = val.split()

    # Converts each token into lowercase
    for i in range(len(tokens)):
        tokens[i] = tokens[i].lower()

    comment_words += " ".join(tokens)+" "

wordcloud = WordCloud(width = 800, height = 800,
                       background_color = 'white',
                       stopwords = stopwords,
                       min_font_size = 10).generate(comment_words)

# plot the WordCloud image
plt.figure(figsize = (8, 8), facecolor = None)
plt.imshow(wordcloud)
plt.axis("off")
plt.tight_layout(pad = 0)
```



```
In [33]: #wordcloud for failed campaigns
comment_words = ''
stopwords = set(STOPWORDS)

# iterate through the csv file
for val in fail_df.name:

    # typecaste each val to string
    val = str(val)

    # split the value
    tokens = val.split()

    # Converts each token into lowercase
    for i in range(len(tokens)):
        tokens[i] = tokens[i].lower()

    comment_words += " ".join(tokens)+" "

wordcloud = WordCloud(width = 800, height = 800,
                       background_color = 'white',
                       stopwords = stopwords,
                       min_font_size = 10).generate(comment_words)

# plot the WordCloud image
plt.figure(figsize = (8, 8), facecolor = None)
plt.imshow(wordcloud)
plt.axis("off")
plt.tight_layout(pad = 0)
```



```
In [34]: #word frequency in campaigns
#split campaign names into lists and convert to lower case
clean_df['name']=clean_df['name'].apply(str)
cn = clean_df['name']
words_in_name = [word.lower().split() for word in cn]
words_in_name[:1]
# List of all words in campaign names
all_words = list(itertools.chain(*words_in_name))
# Create counter
word_counts = collections.Counter(all_words)
#most common words and their count
word_counts.most_common(15)
#set stop words
from nltk.corpus import stopwords
stop_words = set(stopwords.words('english'))
list(stop_words)[0:10]
#remove stop words from campaign names to focus in on meaningful words
words_new = [[word for word in words if not word in stop_words]
              for words in words_in_name]
#combine all words from campaign names into one list to gauge frequency
all_words_new = list(itertools.chain(*words_new))
counts_new = collections.Counter(all_words_new)
counts_new.most_common(15)
```

```
Out[34]: [('-', 47101),
          ('&', 15673),
          ('new', 12156),
          ('album', 9351),
          ('film', 9319),
          ('project', 8948),
          ('book', 7722),
          ('art', 6682),
          ('game', 6637),
          ('music', 5973),
          ('first', 5553),
          ('help', 5474),
          ('short', 4656),
          ('debut', 4361),
          ('documentary', 3499)]
```

```
In [35]: #word frequency in successful campaigns
#split campaign names into lists and convert to lower case
success_df['name']=success_df['name'].apply(str)
sn = success_df['name']
words_success = [word.lower().split() for word in cn]
words_success[:1]
#remove stop words from campaign names to focus in on meaningful words
stop_words = set(stopwords.words('english'))
s_words = [word for word in words if not word in stop_words]
            for words in words_success]

#combine all words from campaign names into one list to gauge frequency
success_words_new = list(itertools.chain(*words_success))
success_counts_new = collections.Counter(success_words_new)
success_counts_new.most_common(15)
```

```
Out[35]: [('the', 89822),
          ('-', 47101),
          ('a', 44200),
          ('of', 33071),
          ('and', 22309),
          ('for', 20821),
          ('to', 18199),
          ('&', 15673),
          ('in', 15593),
          ('new', 12156),
          ('album', 9351),
          ('film', 9319),
          ('project', 8948),
          ('by', 8858),
          ('your', 7989)]
```

```
In [36]: #word frequency in failed campaigns
#split campaign names into lists and convert to lower case
fail_df['name']=fail_df['name'].apply(str)
fn = fail_df['name']
words_fail = [word.lower().split() for word in fn]
words_fail[:1]
#remove stop words from campaign names to focus in on meaningful words
stop_words = set(stopwords.words('english'))
f_words = [[word for word in words if not word in stop_words]
            for words in words_fail]

#combine all words from campaign names into one list to gauge frequency
fail_words_new = list(itertools.chain(*words_fail))
fail_words_new = collections.Counter(fail_words_new)
fail_words_new.most_common(15)
```

```
Out[36]: [('the', 50593),
          ('-', 25293),
          ('a', 23643),
          ('of', 19055),
          ('and', 13446),
          ('for', 12677),
          ('to', 11009),
          ('in', 8891),
          ('&', 8453),
          ('new', 5477),
          ('project', 5366),
          ('your', 5031),
          ('with', 4505),
          ('book', 4289),
          ('film', 4137)]
```

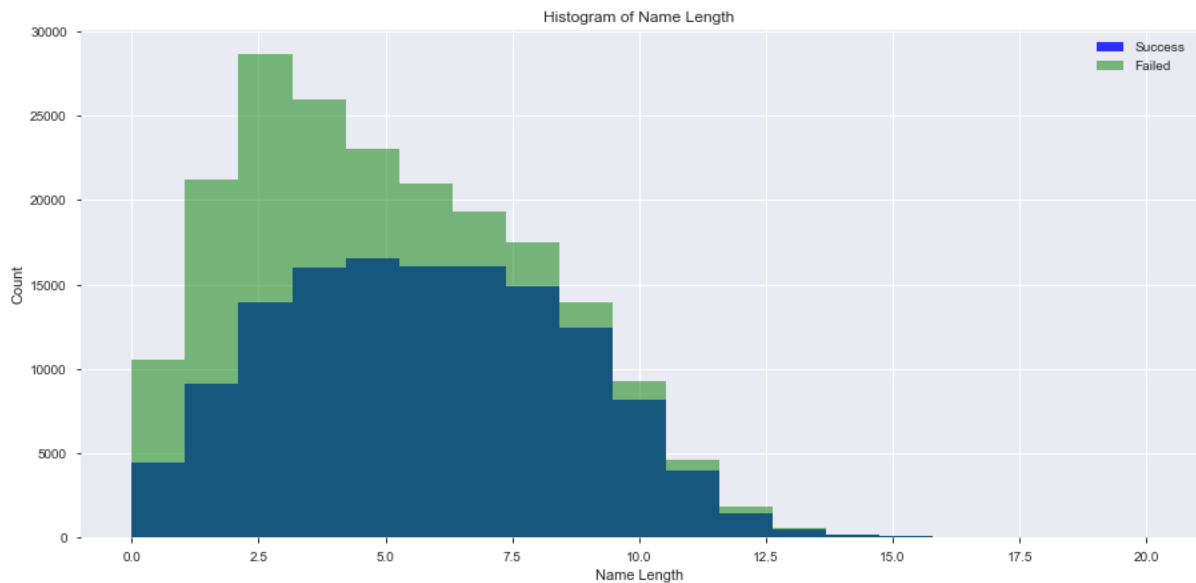
Many of the same words appear in word clouds for both successful campaigns and failed campaigns. It doesn't seem like there any particular words that will possibly predict success. Maybe shorter, concise titles help to predict success?



```
In [37]: #name length analysis - number of words in a campaign
f, ax = plt.subplots(figsize=(15,7))
x = clean_df['name_len'].loc[clean_df['state'] == 'successful']
y = clean_df['name_len'].loc[clean_df['state'] == 'failed']
bins = np.linspace(0, 20, 20)

plt.hist(x, bins=bins, alpha=0.8, label='Success', color = 'blue')
plt.hist(y, bins=bins, alpha=0.5, label='Failed', color = 'green')
plt.legend(loc='upper right')
ax.set(ylabel="Count", xlabel = "Name Length", title = 'Histogram of Name Length')
plt.show()

#name length descriptive stats
print('\033[1m' + "Success Descriptive Statistics" + '\033[0m')
print(x.describe())
print('')
print('\033[1m' + "Failed Descriptive Statistics" + '\033[0m')
print(y.describe())
```

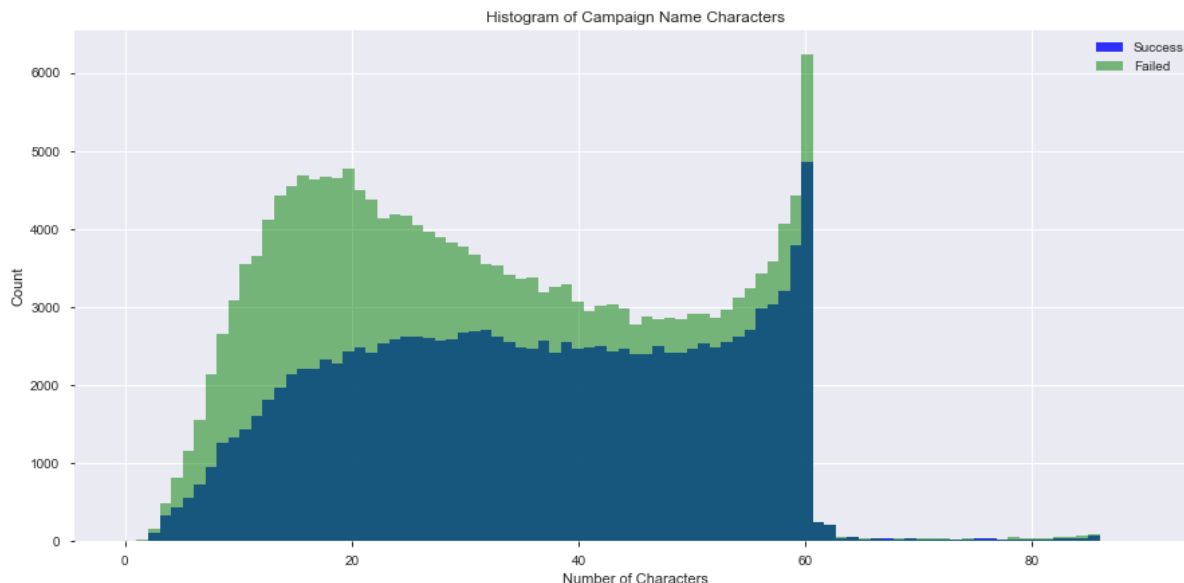
**Success Descriptive Statistics**

```
count    133851.000000
mean         6.013059
std         2.704427
min          1.000000
25%          4.000000
50%          6.000000
75%          8.000000
max         27.000000
Name: name_len, dtype: float64
```

**Failed Descriptive Statistics**

```
count    197611.000000
mean         5.372479
std         2.763098
min          1.000000
25%          3.000000
50%          5.000000
75%          7.000000
max         29.000000
Name: name_len, dtype: float64
```

```
In [38]: #plot the number of campaign name characters compairing successful campa  
igns and failed campaigns  
f, ax =plt.subplots(figsize=(15,7))  
n = clean_df['name_cl'].loc[clean_df['state'] == 'successful']  
q = clean_df['name_cl'].loc[clean_df['state'] == 'failed']  
bins = np.linspace(0, 90, 90)  
  
plt.hist(n, bins=bins, alpha=0.8, label='Success', color = 'blue')  
plt.hist(q, bins=bins, alpha=0.5, label='Failed', color = 'green')  
plt.legend(loc='upper right')  
ax.set(ylabel="Count", xlabel = "Number of Characters", title = 'Histo  
gram of Campaign Name Characters')  
plt.show()  
  
#descriptive stats of campaign character numbers  
print('\033[1m' + "Success Descriptive Statistics" + '\033[0m')  
print(n.describe())  
print('')  
print('\033[1m' + "Failed Descriptive Statistics" + '\033[0m')  
print(q.describe())
```



### Success Descriptive Statistics

```
count    133851.000000
mean      36.290442
std       15.651188
min        1.000000
25%       23.000000
50%       36.000000
75%       50.000000
max       87.000000
Name: name_cl, dtype: float64
```

### Failed Descriptive Statistics

```
count    197611.000000
mean      32.886727
std       16.069067
min        1.000000
25%       19.000000
50%       31.000000
75%       47.000000
max       87.000000
Name: name_cl, dtype: float64
```

Based on the two histograms above, it appears that successful campaigns tend to have fewer words in a campaign name and fewer characters in a campaign name than campaigns that end in failure.

## Research Question, Hypothesis and Statistics

**Research Question:** Is there a statistically significant relationship between the number of words in a campaign name and the campaign outcome?

**H0:** The distributions of number of words in a successful campaign is the same as the distribution of number of words in a failed campaign.

```
In [39]: #normality test
data_n1 = clean_df.name_len
print('\033[1m' + "Descriptive Stats" + '\033[0m')
print(data_n1.describe())
#calculate sem & ci
print('\033[1m' + "Standard Error of Mean" + '\033[0m')
print(st.sem(data_n1))
print('\033[1m' + "Confidence Intervals" + '\033[0m')
print(st.t.interval(0.95, len(data_n1)-1, loc=np.mean(data_n1), scale=st
.sem(data_n1)))
# normality test
stat, p = shapiro(data_n1)
print('\033[1m' + "Shapiro Test" + '\033[0m')
print('Statistics=%.3f, p=%.3f' % (stat, p))
# interpret
alpha = 0.05
if p > alpha:
    print('Sample looks Gaussian (fail to reject H0)')
else:
    print('Sample does not look Gaussian (reject H0)')
```

#### Descriptive Stats

```
count      331462.000000
mean         5.631158
std          2.757524
min           1.000000
25%           3.000000
50%           5.000000
75%           8.000000
max          29.000000
Name: name_len, dtype: float64
```

#### Standard Error of Mean

```
0.004789635505313476
```

#### Confidence Intervals

```
(5.621770775455233, 5.6405458701934394)
```

#### Shapiro Test

```
Statistics=0.966, p=0.000
```

```
Sample does not look Gaussian (reject H0)
```

```
/Users/kellipeluso/opt/anaconda3/lib/python3.7/site-packages/scipy/stat
s/morestats.py:1660: UserWarning: p-value may not be accurate for N > 5
000.
```

```
warnings.warn("p-value may not be accurate for N > 5000.")
```

```
In [40]: # Kruskal-Wallis H-test
# compare distributions
stat, p = kruskal(x, y)
print('Statistics=%.3f, p=%.3f' % (stat, p))
# interpret
alpha = 0.05
if p > alpha:
    print('Same distributions (fail to reject H0)')
else:
    print('Different distributions (reject H0)')
```

```
Statistics=4704.860, p=0.000
Different distributions (reject H0)
```

```
In [41]: #bootstrap analysis on the mean of number of words in campaign name
x = clean_df['name_len'].loc[clean_df['state'] == 'successful']
y = clean_df['name_len'].loc[clean_df['state'] == 'failed']
N_rep = 5000
success_nl_mean = np.empty(N_rep)
failed_nl_mean = np.empty(N_rep)

for i in range(N_rep):
    success_nl_mean[i] = np.mean(np.random.choice(x, size=len(x)))
    failed_nl_mean[i] = np.mean(np.random.choice(y, size=len(y)))

mean_diff_nl = failed_nl_mean - success_nl_mean
```

```
In [42]: p_value = np.sum(mean_diff_nl < 0) / N_rep
print(p_value)
```

```
1.0
```

The H0 is rejected because there does appear to be differences in the distribution of successful campaign name length and failed campaign name length. Based on the bootstrap analysis comparing the means of these two groups it appears that the means of successful campaign name length and failed campaign name length are different.

**Research Question:** Is there a statistically significant relationship between the number of characters in a campaign name and the campaign outcome?

**H0:** The distribution of number of characters in a successful campaign name is the same as the distribution of numbers of characters in a failed campaign.

```
In [43]: #normality test
# generate univariate observations
data_cl = clean_df['name_cl']
print('\033[1m' + "Descriptive Stats" + '\033[0m')
print(data_cl.describe())
#calculate sem & ci
print('\033[1m' + "Standard Error of Mean" + '\033[0m')
print(st.sem(data_cl))
print('\033[1m' + "Confidence Intervals" + '\033[0m')
print(st.t.interval(0.95, len(data_cl)-1, loc=np.mean(data_cl), scale=st
.sem(data_cl)))
# normality test
stat, p = shapiro(data_cl)
print('\033[1m' + "Shapiro Test" + '\033[0m')
print('Statistics=%.3f, p=%.3f' % (stat, p))
# interpret
alpha = 0.05
if p > alpha:
    print('Sample looks Gaussian (fail to reject H0)')
else:
    print('Sample does not look Gaussian (reject H0)')
```

**Descriptive Stats**

```
count      331462.000000
mean        34.261215
std         15.989077
min          1.000000
25%         21.000000
50%         33.000000
75%         48.000000
max          87.000000
```

Name: name\_cl, dtype: float64

**Standard Error of Mean**

0.02777196002530174

**Confidence Intervals**

(34.20678322341801, 34.315647703807436)

**Shapiro Test**

Statistics=0.963, p=0.000

Sample does not look Gaussian (reject H0)

```
In [44]: # Kruskal-Wallis H-test
# compare distributions
stat, p = kruskal(n, q)
print('Statistics=%.3f, p=%.3f' % (stat, p))
# interpret
alpha = 0.05
if p > alpha:
    print('Same distributions (fail to reject H0)')
else:
    print('Different distributions (reject H0)')
```

Statistics=3755.170, p=0.000

Different distributions (reject H0)

```
In [45]: #bootstrap analysis on the mean of number of characters in campaign name
n = clean_df['name_cl'].loc[clean_df['state'] == 'successful']
q = clean_df['name_cl'].loc[clean_df['state'] == 'failed']
N_rep = 5000
success_cl_mean = np.empty(N_rep)
failed_cl_mean = np.empty(N_rep)

for i in range(N_rep):
    success_cl_mean[i] = np.mean(np.random.choice(n, size=len(n)))
    failed_cl_mean[i] = np.mean(np.random.choice(q, size=len(q)))

mean_diff_cl = failed_cl_mean - success_cl_mean
```

```
In [46]: p_value = np.sum(mean_diff_cl < 0) / N_rep
print(p_value)

1.0
```

The H0 is rejected because there does appear to be differences in the distribution of successful campaign character length and failed campaign character length. Based on the bootstrap analysis comparing the means of these two groups it appears that the means of successful campaign character length and failed campaign character length are different.

## Main Categories

As previously stated, the ability to predict a successful Kickstarter campaign will be of huge benefit to both Kickstarter and to companies and groups who use their services to raise funds for their projects. The success of Kickstarter campaigns means continued success and profitability for the Kickstarter platform, and successful campaigns are given the opportunity to launch their innovative products and ideas - which at times maybe didn't seem possible through traditional funding. It's important to begin looking at any potential relationships between the characteristics of successful campaigns and unsuccessful campaigns. What differentiates them? Is it enough to just put a project on Kickstarter and see what happens, or are there outside factors that need to be taken into account or at least discussed?



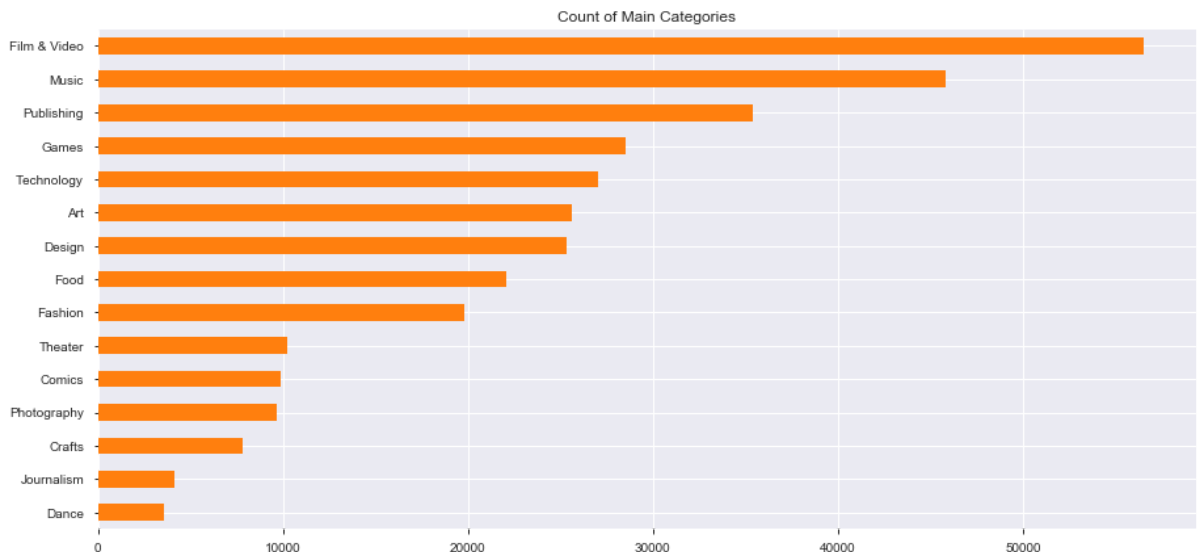
```
In [47]: #Identify the top ten main campaign categories
clean_df['main_category'].value_counts().head(30)
```

```
Out[47]: Film & Video      56503
Music      45801
Publishing  35413
Games      28520
Technology  27046
Art         25640
Design      25363
Food        22054
Fashion     19774
Theater     10242
Comics      9878
Photography 9689
Crafts      7818
Journalism  4148
Dance       3573
Name: main_category, dtype: int64
```

Visually, this chart represents what we know to be true about the data at first glance. This ranking is based off of the number of campaigns in each category. The top 10 main categories do not increase drastically between Fashion and Games, however there is an identified steep increase from Theater to Fashion, and from Publishing to both Music and Film & Video. The top ten main categories are calculated from the sum of campaigns that fall under each category.

```
In [48]: #Visualize the top ten main kickstarter campaign categories, based on co
unt of campaigns in each category
clean_df.main_category.value_counts()[:30].sort_values().plot(kind='bar
h', title='Count of Main Categories', color = 'tab:orange',figsize=(15,
7))
```

```
Out[48]: <matplotlib.axes._subplots.AxesSubplot at 0x1a652c4a10>
```



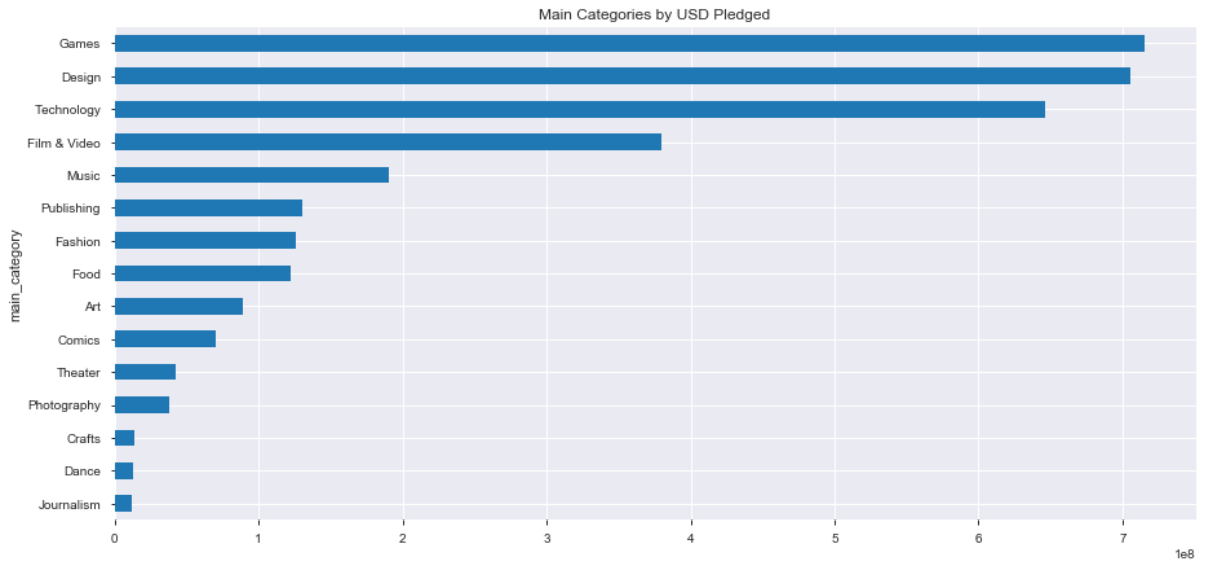
Intrestingly, when we look at the top 10 main categories based on the sum of pledged USD, the data provides interesting insight. Although games are the 4th ranked main category in terms of number of campaigns, it far out paces Film & Video. Campaigns with the main category games brought in \$741,321,067 in pledges alone from 35,231 campaigns. For Kickstarter, this accounts to a \ \$37,066,053.35 profit from the successful Game campaigns, not accounting for additional fees collected at the time of each pledge - that's a lot of money! Design is not far behind Games, bringing in \$734,215,606 in pledges for 30,070 games. This seems to be related to the amount of money needed to fund campaigns for categories such as Games and Technology.

```
In [49]: clean_df.usd_pledged_real = clean_df.usd_pledged_real.astype(int)
         usd_main = clean_df.groupby('main_category')['usd_pledged_real'].sum().s
         ort_values(ascending = False)
         print(usd_main)
```

```
main_category
Games          715062392
Design         705221712
Technology     645802498
Film & Video   379513169
Music          190777264
Publishing     130755927
Fashion        125676176
Food           122779551
Art             89075714
Comics         70598884
Theater        42660798
Photography    37708728
Crafts         13952984
Dance          12907799
Journalism     12194691
Name: usd_pledged_real, dtype: int64
```

```
In [50]: #top 10 campaign categories by total sum of money pledged
clean_df.usd_pledged_real = clean_df.usd_pledged_real.astype(int)
clean_df.groupby('main_category')['usd_pledged_real'].sum().sort_values(
ascending = True).plot(kind='barh', title='Main Categories by USD Pledge
d', color = 'tab:blue',figsize=(15, 7))
```

```
Out[50]: <matplotlib.axes._subplots.AxesSubplot at 0x1a459f9110>
```



It is not surprising to see that for each category, successful campaigns were the most lucrative. Failed campaigns appear to be the second most lucrative campaign state, while live, suspended and undefined have the lowest pledge amounts.

```
In [51]: #top 10 campaign categories by total sum of money pledged for each campaign state
clean_df.usd_pledged_real = clean_df.usd_pledged_real.astype(int)
camp_df = clean_df.groupby(['main_category', 'state'])['usd_pledged_real'].sum().sort_index(ascending = False).reset_index()
camp_df
```

Out[51]:

	main_category	state	usd_pledged_real
0	Theater	successful	39027485
1	Theater	failed	3633313
2	Technology	successful	596149844
3	Technology	failed	49652654
4	Publishing	successful	116072212
5	Publishing	failed	14683715
6	Photography	successful	33418618
7	Photography	failed	4290110
8	Music	successful	177143132
9	Music	failed	13634132
10	Journalism	successful	10468921
11	Journalism	failed	1725770
12	Games	successful	678832833
13	Games	failed	36229559
14	Food	successful	105570318
15	Food	failed	17209233
16	Film & Video	successful	329545180
17	Film & Video	failed	49967989
18	Fashion	successful	113461777
19	Fashion	failed	12214399
20	Design	successful	663143933
21	Design	failed	42077779
22	Dance	successful	12143392
23	Dance	failed	764407
24	Crafts	successful	11906517
25	Crafts	failed	2046467
26	Comics	successful	66514085
27	Comics	failed	4084799
28	Art	successful	80244909
29	Art	failed	8830805

After determining breaking down the main categories by the campaign state, we were able to find both the pledge amount by campaign state in each main category (as shown above), and the total number of campaigns by state in each main category. In the future, we will compare the success and failure rates of each campaign main category to help determine main categories at a higher financial risk.

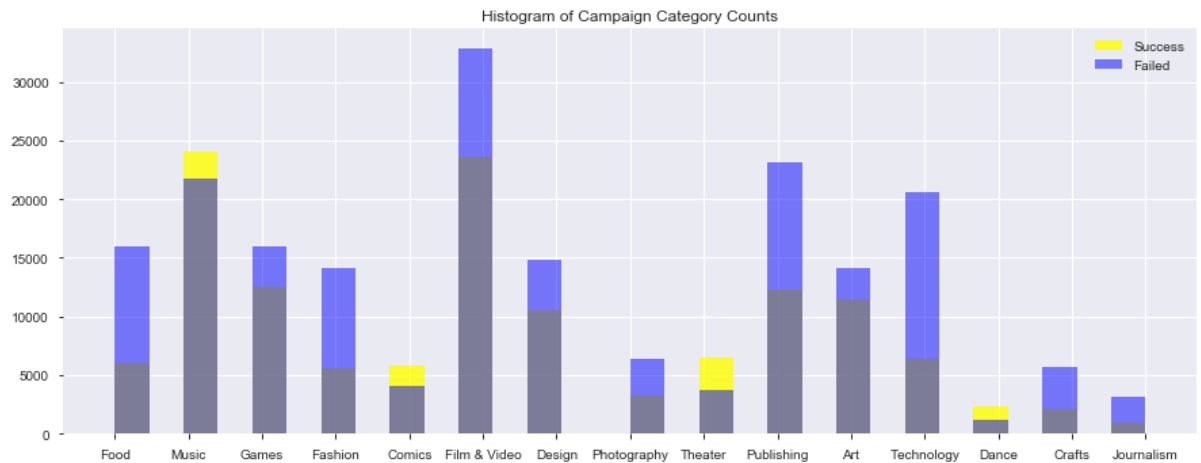
```
In [52]: # a look at the status of campaigns based on their main category
# do certain campaign categories have a higher failure rate than others?
main_state = clean_df.groupby('main_category')['state'].value_counts()
print(main_state)
```

main_category	state	
Art	failed	14130
	successful	11510
Comics	successful	5842
	failed	4036
Crafts	failed	5703
	successful	2115
Dance	successful	2338
	failed	1235
Design	failed	14814
	successful	10549
Fashion	failed	14181
	successful	5593
Film & Video	failed	32891
	successful	23612
Food	failed	15969
	successful	6085
Games	failed	16002
	successful	12518
Journalism	failed	3136
	successful	1012
Music	successful	24105
	failed	21696
Photography	failed	6384
	successful	3305
Publishing	failed	23113
	successful	12300
Technology	failed	20613
	successful	6433
Theater	successful	6534
	failed	3708

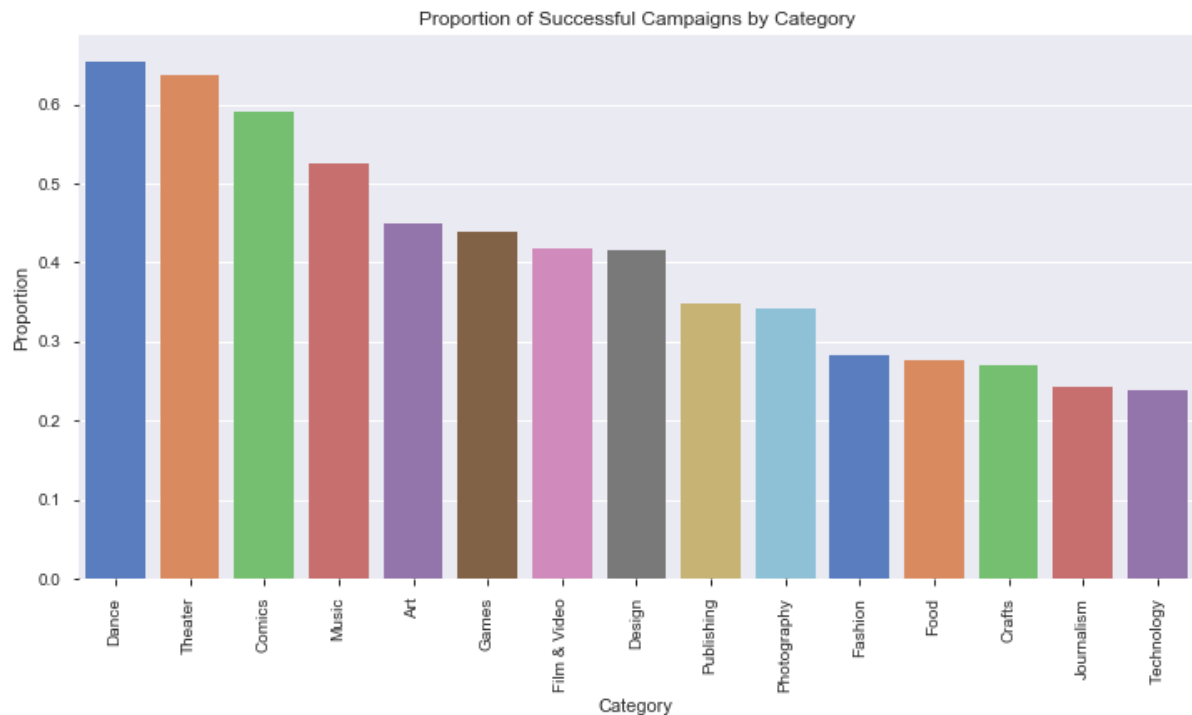
Name: state, dtype: int64

```
In [53]: #campaign category counts by campaign state
x = clean_df['main_category'].loc[clean_df['state'] == 'successful']
y = clean_df['main_category'].loc[clean_df['state'] == 'failed']
fig = plt.figure(figsize=(15,5.5))

plt.hist(x, bins = 30, alpha=0.8, label='Success', color = 'yellow')
plt.hist(y, bins = 30, alpha=0.5, label='Failed', color = 'blue')
plt.legend(loc='upper right')
plt.title('Histogram of Campaign Category Counts')
plt.show()
```



```
In [54]: #portion successful campaign categories
y = (clean_df['main_category'].loc[clean_df['state'] == 'successful'].value_counts())/(clean_df['main_category'].value_counts())
y = y.sort_values(ascending = False)
fig=plt.figure(figsize=(12, 6))
locs,labels = plt.xticks()
plt.setp(labels, rotation=90)
ax = sns.barplot(x = y.index, y = y, order = y.index, palette = 'muted')
plt.xlabel('Category')
plt.ylabel('Proportion')
plt.title('Proportion of Successful Campaigns by Category')
plt.show()
print(y)
```



```
Dance          0.654352
Theater        0.637961
Comics         0.591415
Music          0.526299
Art            0.448908
Games          0.438920
Film & Video   0.417889
Design         0.415921
Publishing     0.347330
Photography    0.341108
Fashion        0.282846
Food           0.275914
Crafts         0.270530
Journalism     0.243973
Technology     0.237854
Name: main_category, dtype: float64
```

## Research Question, Hypothesis and Statistics

**Research Question:** Is there a statistically significant relationship between the campaign category and campaign outcomes?

**H0:** There is a no difference in successful campaign category distributions and failed campaign category distributions.

The variables being investigated are both categorical. Because of this, we use a stacked histogram and chi-square to determine whether there is any significant relationship between campaign category and campaign success.

```
In [55]: test = clean_df.groupby(['main_category', 'state']).mean().sort_index(ascending = False).reset_index()  
test.mean()
```

```
Out[55]: ID                1.073398e+09  
goal                3.282699e+04  
pledged            1.255880e+04  
backers            1.332252e+02  
usd_pledged_real   1.169342e+04  
usd_goal_real      3.084706e+04  
name_cl            3.496199e+01  
name_len           5.691177e+00  
main_category_encode 7.000000e+00  
binary_state       5.000000e-01  
dtype: float64
```



```
In [56]: cat_state_table = pd.crosstab(index=clean_df["main_category"],
                                         columns=clean_df["state"])

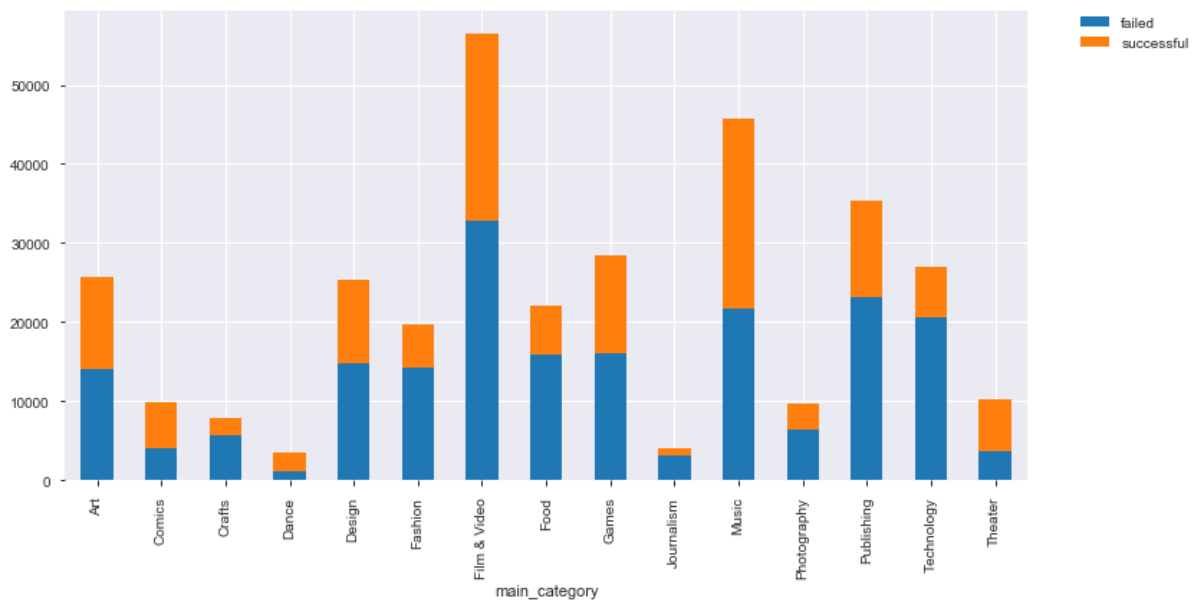
cat_state_table
```

Out[56]:

	state	failed	successful
<b>main_category</b>			
Art		14130	11510
Comics		4036	5842
Crafts		5703	2115
Dance		1235	2338
Design		14814	10549
Fashion		14181	5593
Film & Video		32891	23612
Food		15969	6085
Games		16002	12518
Journalism		3136	1012
Music		21696	24105
Photography		6384	3305
Publishing		23113	12300
Technology		20613	6433
Theater		3708	6534

```
In [57]: #campaign outcomes by main category
cat_state_table.plot(kind="bar",
                    figsize=(12,6),
                    stacked=True)
plt.legend(bbox_to_anchor=(1.05, 1), loc=2, borderaxespad=0.)
```

Out[57]: <matplotlib.legend.Legend at 0x1a5ab55990>



```
In [58]: #normality test
data_cat = cat_state_table
print('\033[1m' + "Descriptive Stats" + '\033[0m')
print(data_cat.describe())
#calculate sem & ci
print('\033[1m' + "Standard Error of Mean" + '\033[0m')
print(st.sem(data_cat))
print('\033[1m' + "Confidence Intervals" + '\033[0m')
print(st.t.interval(0.95, len(data_cat)-1, loc=np.mean(data_cat), scale=
st.sem(data_cat)))
# normality test
stat, p = shapiro(data_cat)
print('\033[1m' + "Shapiro Test" + '\033[0m')
print('Statistics=%.3f, p=%.3f' % (stat, p))
# interpret
alpha = 0.05
if p > alpha:
    print('Sample looks Gaussian (fail to reject H0)')
else:
    print('Sample does not look Gaussian (reject H0)')
```

**Descriptive Stats**

state	failed	successful
count	15.000000	15.000000
mean	13174.066667	8923.400000
std	9080.054731	7092.876213
min	1235.000000	1012.000000
25%	4869.500000	4449.000000
50%	14181.000000	6433.000000
75%	18307.500000	11905.000000
max	32891.000000	24105.000000

**Standard Error of Mean**

[2344.46005047 1831.37276328]

**Confidence Intervals**

(array([8145.69996006, 4995.4960767 ]), array([18202.43337327, 12851.3039233 ]))

**Shapiro Test**

Statistics=0.911, p=0.015

Sample does not look Gaussian (reject H0)

```
In [59]: #Chi-Squared Test
table = cat_state_table
stat, p, dof, expected = chi2_contingency(table)
print('stat=%.3f, p=%.3f' % (stat, p))
if p > 0.05:
    print('Probably independent')
else:
    print('Probably dependent')
```

stat=15425.822, p=0.000

Probably dependent

This p-value is <.001 - due to the size of the chi square statistic and p-value, it appears that the campaign category does have a significant relationship with the outcome of a campaign.

## Campaign Goals

An overview of the Kickstarter campaign campaigns seek funding ranging anywhere from \$0 to \$20,000,000, however the average campaign goal is \$49080. With conversions for different currencies already taken into account, total pledges for campaigns range anywhere from \$20,338,986. On average, campaigns end up raising 9058 total funding regardless of their eventual success or failure.

```
In [60]: #explore the campaign goal data by identifying min/max/mean
goal_max = clean_df['goal'].max()
goal_min = clean_df['goal'].min()
goal_mean = clean_df['goal'].mean()
print('Campaign goal amounts range from $', goal_min, ' to $', goal_max,
      '.', 'The average campaign goal is $', goal_mean)
#explore the campaign goal data by identifying min/max/mean
pledge_max = clean_df['usd_pledged_real'].max()
pledge_min = clean_df['usd_pledged_real'].min()
pledge_mean = clean_df['usd_pledged_real'].mean()
print('Campaign pledge amounts range from $', pledge_min, ' to $', pledge_max,
      '.', 'The average pledge amount is $', pledge_mean)
```

Campaign goal amounts range from \$ 0.01 to \$ 100000000.0 . The average campaign goal is \$ 44265.8254486185  
 Campaign pledge amounts range from \$ 0 to \$ 20338986 . The average pledge amount is \$ 9939.867275886829

```
In [61]: #create a new column to show the proportion of final campaign pledged to
          the original campaign goal
clean_df['goal_prop'] = clean_df['usd_pledged_real'] / clean_df['usd_goal_real']
clean_df.goal_prop.head()
```

```
Out[61]: 0    0.000000
         1    0.080700
         2    0.004889
         3    0.000200
         5    1.047500
         Name: goal_prop, dtype: float64
```

## Research Question, Hypothesis and Statistics

**Research Question:** Is there is a statistically significant relationship between campaign goals and the outcome of a campaign?

**H0:** The distribution of campaign goals for failed campaigns is different than the distribution of campaign goals for successful campaigns.

```
In [62]: #test for normal distribution
# generate univariate observations
data_goal = clean_df['usd_goal_real']
print('\033[1m' + "Descriptive Stats" + '\033[0m')
print(data_goal.describe())
#calculate sem & ci
print('\033[1m' + "Standard Error of Mean" + '\033[0m')
print(st.sem(data_goal))
print('\033[1m' + "Confidence Intervals" + '\033[0m')
print(st.t.interval(0.95, len(data_goal)-1, loc=np.mean(data_goal), scale=st.sem(data_goal)))
# normality test
stat, p = shapiro(data_goal)
print('\033[1m' + "Shapiro Test" + '\033[0m')
print('Statistics=%.3f, p=%.3f' % (stat, p))
# interpret
alpha = 0.05
if p > alpha:
    print('Sample looks Gaussian (fail to reject H0)')
else:
    print('Sample does not look Gaussian (reject H0)')
```

**Descriptive Stats**

```
count    3.314620e+05
mean     4.152286e+04
std      1.109279e+06
min      1.000000e-02
25%      2.000000e+03
50%      5.000000e+03
75%      1.500000e+04
max      1.663614e+08
```

```
Name: usd_goal_real, dtype: float64
```

**Standard Error of Mean**

```
1926.7430780662376
```

**Confidence Intervals**

```
(37746.49455398775, 45299.216214486936)
```

**Shapiro Test**

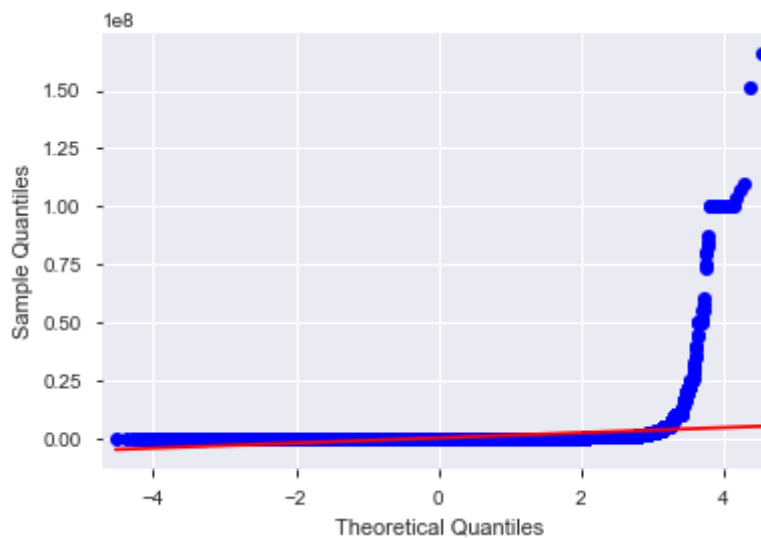
```
Statistics=0.010, p=0.000
```

```
Sample does not look Gaussian (reject H0)
```

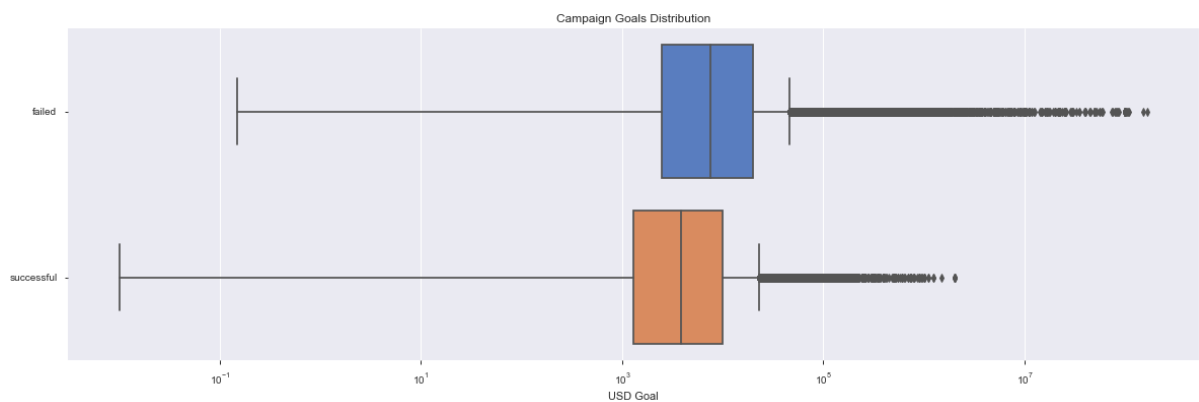
```
/Users/kellipeluso/opt/anaconda3/lib/python3.7/site-packages/scipy/stats/morestats.py:1660: UserWarning: p-value may not be accurate for N > 5000.
```

```
warnings.warn("p-value may not be accurate for N > 5000.")
```

```
In [63]: #use quantile-quantile plot to test for normal distribution
qqplot(clean_df.usd_goal_real, line='s')
plt.show()
```



```
In [64]: #use a box plot to test for normal distribution of campaign goals across
campaign states
f, ax = plt.subplots(figsize=(20, 6))
ax.set_xscale("log")
sns.boxplot(x="usd_goal_real", y = 'state', data=clean_df, palette = 'muted')
ax.xaxis.grid(True)
ax.set(ylabel="", xlabel = "USD Goal", title = 'Campaign Goals Distribution')
plt.show()
```



```
In [65]: # Kruskal-Wallis H-test
# compare samples
goal_s= clean_df['usd_goal_real'].loc[clean_df['state'] == 'successful']
goal_f = clean_df['usd_goal_real'].loc[clean_df['state'] == 'failed']
stat, p = kruskal(goal_s, goal_f)
print('Statistics=%.3f, p=%.3f' % (stat, p))
# interpret
alpha = 0.05
if p > alpha:
    print('Same distributions (fail to reject H0)')
else:
    print('Different distributions (reject H0)')
```

```
Statistics=16315.582, p=0.000
Different distributions (reject H0)
```

```
In [66]: #bootstrap analysis on campaign goals
N_rep = 5000
success_goal_mean = np.empty(N_rep)
failed_goal_mean = np.empty(N_rep)

for i in range(N_rep):
    success_goal_mean[i] = np.mean(np.random.choice(goal_s, size=len(goal_s)))
    failed_goal_mean[i] = np.mean(np.random.choice(goal_f, size=len(goal_f)))

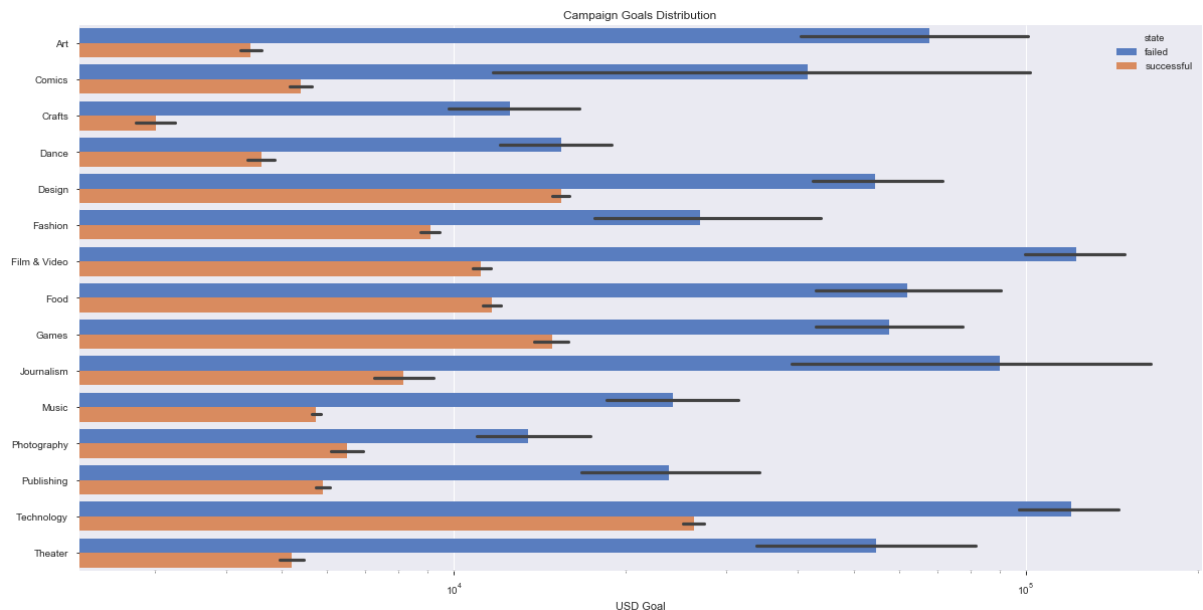
mean_diff_goal = failed_goal_mean - success_goal_mean
```

```
In [67]: p_value = np.sum(mean_diff_goal < 0) / N_rep
print(p_value)
```

```
0.0
```

The H0 is rejected because the distributions of failed campaign goals is different than the distribution of successful campaign goals. However, a bootstrap analysis compares the means and finds a p-value of <.001 - it's possible that the means of the distributions are similar.

```
In [68]: #use a histogram to examine distribution of campaign goals by main category, by campaign state
f, ax = plt.subplots(figsize=(20, 10))
ax.set_xscale("log")
sns.barplot(x="usd_goal_real", y = 'main_category', hue = 'state', data=clean_df, palette = 'muted')
ax.xaxis.grid(True)
ax.set(ylabel="", xlabel = "USD Goal", title = 'Campaign Goals Distribution')
plt.show()
```



## Campaign Duration

After exploring some of the campaign data, it is important to add a column that shows the duration of a campaign to contextualize how much time it has taken for successful campaigns to reach or surpass their funding goal, or for determining the average length of time of a failed campaign. In order to create a campaign duration column, both the launched and deadline columns are converted to datetime. From there, the campaign\_duration column is created and added to clean\_df by calculating the difference between launched and deadline. Exploration of this new column shows that the minimum campaign duration is only 7 hours and 17 minutes, while the longest campaign duration was 16738 days. Campaigns typically run for an average length of time of 33 days.



```
In [69]: #convert the launched date and deadline date to datetime, solve for the
         #duration between the launch date and
         #deadline - drop the hr:mm:ss from the analysis
print(clean_df['campaign_duration'].head(10))
dur_min=clean_df['campaign_duration'].min()
dur_max=clean_df['campaign_duration'].max()
dur_mean=clean_df['campaign_duration'].mean()
print('The shortest campaign duration was',dur_min, ',', 'the longest campaign duration was',dur_max,
      ',.          The average campaign duration was ',dur_mean)
```

```
0    59 days
1    60 days
2    45 days
3    30 days
5    35 days
6    20 days
7    45 days
10   30 days
11   30 days
12   30 days
```

Name: campaign\_duration, dtype: timedelta64[ns]

The shortest campaign duration was 1 days 00:00:00 , the longest campaign duration was 92 days 00:00:00 . The average campaign duration was 33 days 22:56:30.665596

```
In [70]: #successful campaign duration
         #redo datetime for success_df
success_df['launched'] = pd.to_datetime(success_df['launched']).dt.date
success_df['deadline'] = pd.to_datetime(success_df['deadline']).dt.date
success_df['campaign_duration'] = success_df['deadline'] - success_df['launched']
duration_min = success_df['campaign_duration'].min()
duration_max = success_df['campaign_duration'].max()
duration_mean = success_df['campaign_duration'].mean()
print(duration_min, duration_max, duration_mean)
```

1 days 00:00:00 92 days 00:00:00 32 days 03:45:40.524912

```
In [71]: #failed campaign duration
         #redo datetime for success_df
fail_df['launched'] = pd.to_datetime(fail_df['launched']).dt.date
fail_df['deadline'] = pd.to_datetime(fail_df['deadline']).dt.date
fail_df['campaign_duration'] = fail_df['deadline'] - fail_df['launched']
fduration_min = fail_df['campaign_duration'].min()
fduration_max = fail_df['campaign_duration'].max()
fduration_mean = fail_df['campaign_duration'].mean()
print(fduration_min, fduration_max, fduration_mean)
```

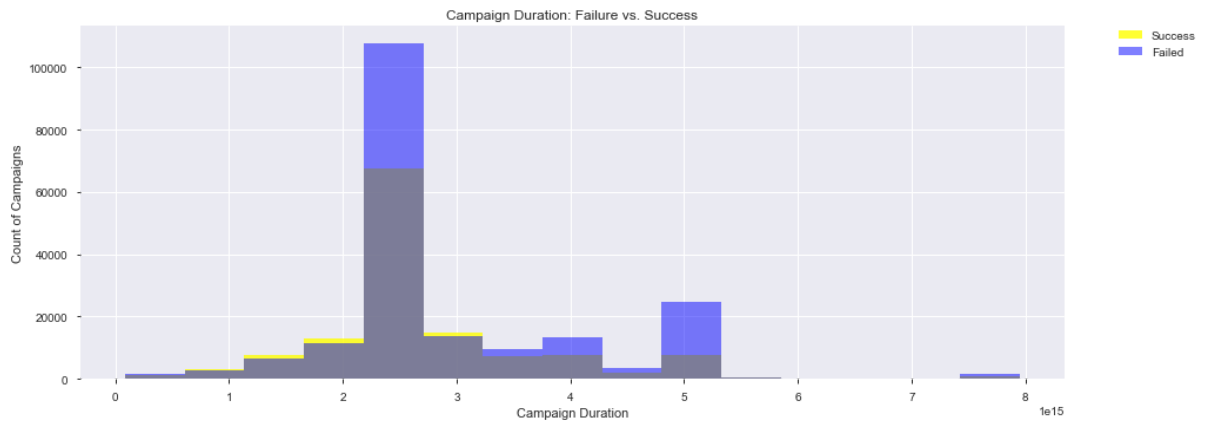
1 days 00:00:00 92 days 00:00:00 35 days 04:11:24.180536

```

In [72]: #campaign duration by campaign state
clean_df['campaign_duration'] = pd.to_numeric(clean_df['campaign_duration'], errors='coerce')
x = clean_df['campaign_duration'].loc[clean_df['state'] == 'successful']
y = clean_df['campaign_duration'].loc[clean_df['state'] == 'failed']
fig = plt.figure(figsize=(15,5.5))

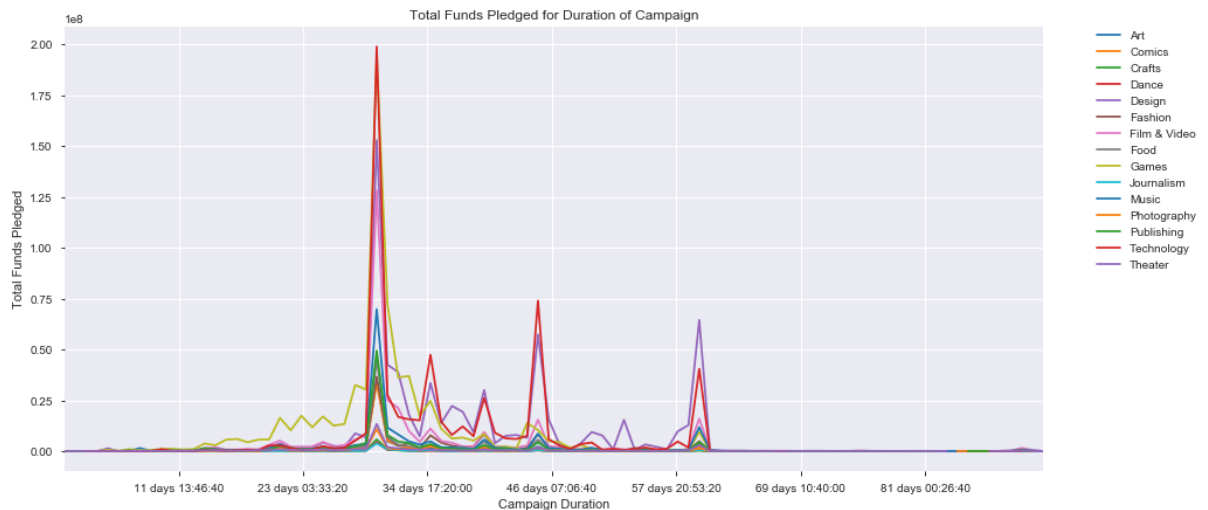
plt.hist(x, bins = 15, alpha=0.8, label='Success', color = 'yellow')
plt.hist(y, bins = 15, alpha=0.5, label='Failed', color = 'blue')
plt.legend(loc='upper right')
plt.title('Campaign Duration: Failure vs. Success')
plt.xlabel('Campaign Duration')
plt.ylabel('Count of Campaigns')
plt.legend(bbox_to_anchor=(1.05, 1), loc=2, borderaxespad=0.)
plt.show()

```



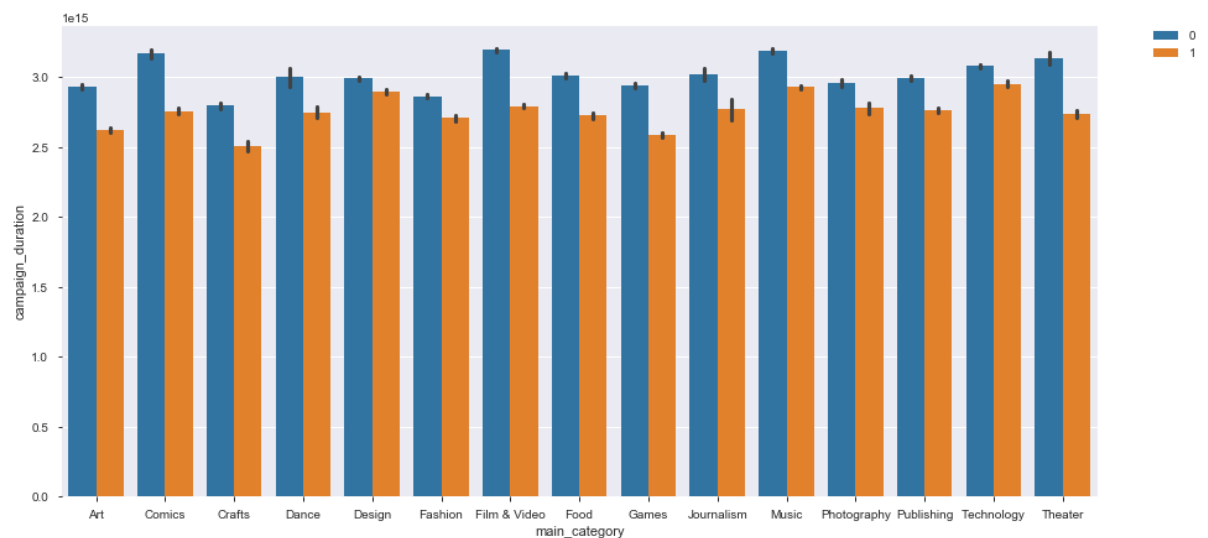
```
In [73]: # plot data
fig, ax = plt.subplots(figsize=(15,7))
# use unstack()
success_df.groupby(['campaign_duration', 'main_category']).sum()['usd_pledged_real'].unstack().plot(ax=ax)
plt.xlabel('Campaign Duration')
plt.ylabel('Total Funds Pledged')
plt.title('Total Funds Pledged for Duration of Campaign')
plt.legend(bbox_to_anchor=(1.05, 1), loc=2, borderaxespad=0.)
```

Out[73]: <matplotlib.legend.Legend at 0x1a5b7d7a50>



```
In [74]: #a look at campaign duration of failed and successful campaigns
fig, ax = plt.subplots(figsize=(15,7))
sns.barplot(x='main_category', y='campaign_duration', hue="binary_state", data = clean_df, ax=ax)
plt.legend(bbox_to_anchor=(1.05, 1), loc=2, borderaxespad=0.)
```

Out[74]: <matplotlib.legend.Legend at 0x1a65946c90>



In [ ]:

## Research Question, Hypothesis and Statistics

**Research Question:** Is there a statistically significant relationship between the duration of a campaign and campaign outcome?

**H0:** The distribution of successful campaign durations is the same as the distribution of failed campaign durations.

```
In [75]: # generate univariate observations
data_camp = clean_df['campaign_duration']
print('\033[1m' + "Descriptive Stats" + '\033[0m')
print(data_camp.describe())
#calculate sem & ci
print('\033[1m' + "Standard Error of Mean" + '\033[0m')
print(st.sem(data_camp))
print('\033[1m' + "Confidence Intervals" + '\033[0m')
print(st.t.interval(0.95, len(data_camp)-1, loc=np.mean(data_camp), scale=st.sem(data_camp)))
# normality test
stat, p = shapiro(data_camp)
print('\033[1m' + "Shapiro Test" + '\033[0m')
print('Statistics=%.3f, p=%.3f' % (stat, p))
# interpret
alpha = 0.05
if p > alpha:
    print('Sample looks Gaussian (fail to reject H0)')
else:
    print('Sample does not look Gaussian (reject H0)')
```

### Descriptive Stats

```
count    3.314620e+05
mean     2.933791e+15
std      1.098495e+15
min      8.640000e+13
25%     2.592000e+15
50%     2.592000e+15
75%     3.110400e+15
max      7.948800e+15
```

Name: campaign\_duration, dtype: float64

### Standard Error of Mean

```
1908013116787.4346
```

### Confidence Intervals

```
(2930051014950076.0, 2937530316243396.0)
```

### Shapiro Test

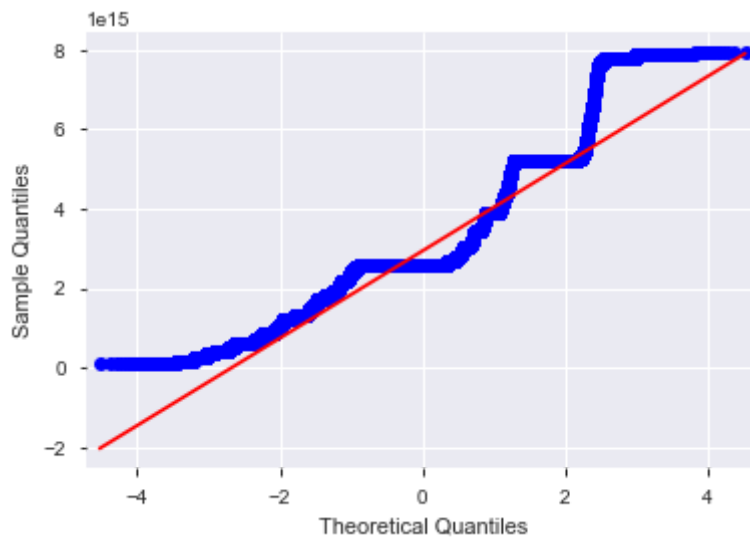
```
Statistics=0.831, p=0.000
```

```
Sample does not look Gaussian (reject H0)
```

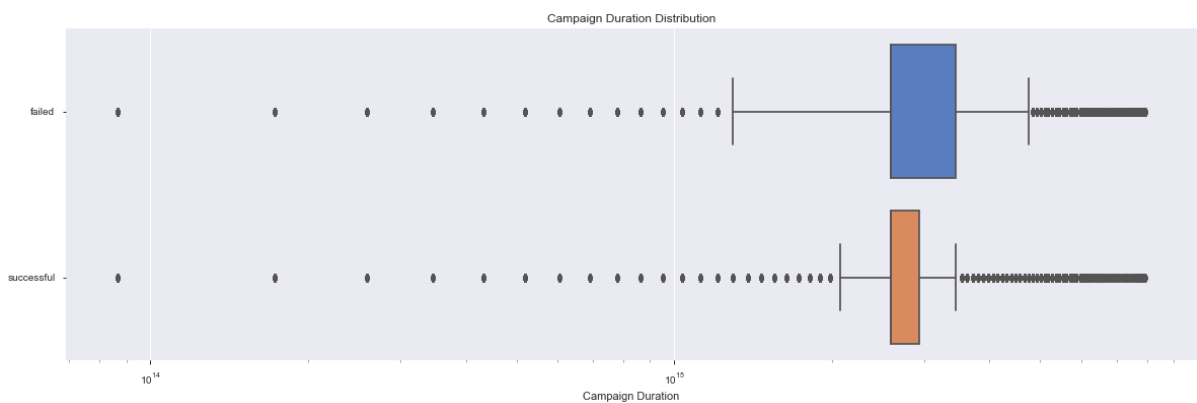
```
/Users/kellipeluso/opt/anaconda3/lib/python3.7/site-packages/scipy/stats/morestats.py:1660: UserWarning: p-value may not be accurate for N > 5000.
```

```
warnings.warn("p-value may not be accurate for N > 5000.")
```

```
In [76]: #use quantile-quantile plot to test for normal distribution
qqplot(clean_df.campaign_duration, line='s')
plt.show()
```



```
In [77]: #use box whisker plot to test for normal distribution of campaign goals
         across all campaign states
f, ax = plt.subplots(figsize=(20, 6))
ax.set_xscale("log")
sns.boxplot(x="campaign_duration", y = 'state', data=clean_df, palette =
'muted')
ax.xaxis.grid(True)
ax.set(ylabel="", xlabel = "Campaign Duration", title = 'Campaign Durati
on Distribution')
plt.show()
```



```
In [78]: #kruskal-Wallis test non-parametric equivalent of 2 way anova
camp_s= clean_df['campaign_duration'].loc[clean_df['state'] == 'successful']
camp_f = clean_df['campaign_duration'].loc[clean_df['state'] == 'failed']
stat, p = kruskal(camp_s, camp_f)
print('stat=%.3f, p=%.3f' % (stat, p))
if p > 0.05:
    print('Probably the same distribution')
else:
    print('Probably different distributions')
```

```
stat=3046.714, p=0.000
Probably different distributions
```

```
In [79]: #bootstrap analysis on campaign goals
N_rep = 5000
success_camp_mean = np.empty(N_rep)
failed_camp_mean = np.empty(N_rep)

for i in range(N_rep):
    success_camp_mean[i] = np.mean(np.random.choice(camp_s, size=len(camp_s)))
    failed_camp_mean[i] = np.mean(np.random.choice(camp_f, size=len(camp_f)))

mean_diff_camp = failed_camp_mean - success_camp_mean
```

```
In [80]: p_value = np.sum(mean_diff_goal < 0) / N_rep
print(p_value)
```

```
0.0
```

The H0 is rejected. The distributions of successful campaign durations and failed campaign durations are both different, and both have different means.

## Campaign Countries of Origin

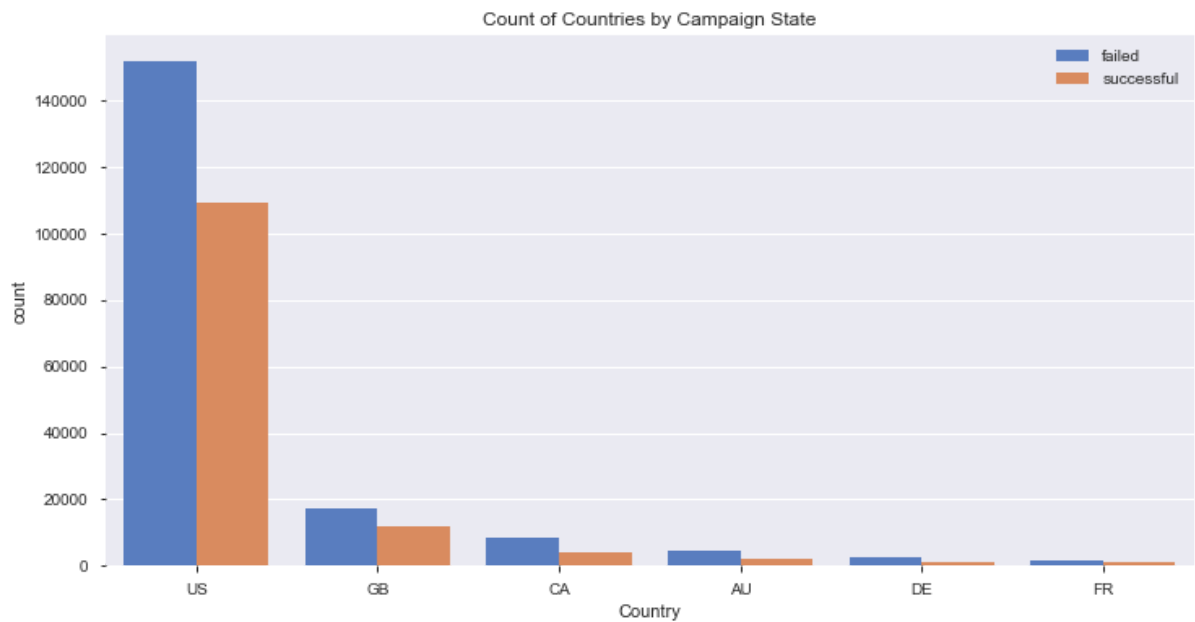
```
In [81]: #count of successful campaigns per category
success_country = success_df['country'].value_counts()
print(success_country)
```

```
US      109299
GB       12067
CA        4134
AU        2010
DE         937
FR         908
NL         617
SE         509
ES         492
NZ         448
IT         439
MX         396
DK         360
HK         216
IE         207
CH         187
SG         178
NO         162
BE         152
AT         107
LU          19
JP           7
Name: country, dtype: int64
```

```
In [82]: #count of failed campaigns per country
fail_country = fail_df['country'].value_counts()
print(fail_country)
```

```
US      152059
GB       17386
CA        8236
AU        4606
DE        2499
IT        1930
NL        1794
FR        1612
ES        1381
MX        1015
SE         1000
NZ         826
DK         566
IE         476
CH         465
NO         420
AT         378
BE         371
SG         276
HK         261
LU          38
JP          16
Name: country, dtype: int64
```

```
In [83]: #count of campaigns by country and campaign state
fig = plt.figure(figsize = (12, 6))
sns.countplot(x = 'country', hue = 'state', palette = 'muted',
              data = clean_df[clean_df.country.isin(['US', 'GB', 'CA',
              'AU', 'DE', 'FR'])],
              order = clean_df.country.loc[clean_df.country.isin(['US',
              'GB', 'CA', 'AU', 'DE', 'FR'])].value_counts().index)
plt.legend(title = '')
plt.xlabel('Country')
plt.title('Count of Countries by Campaign State')
plt.show()
```

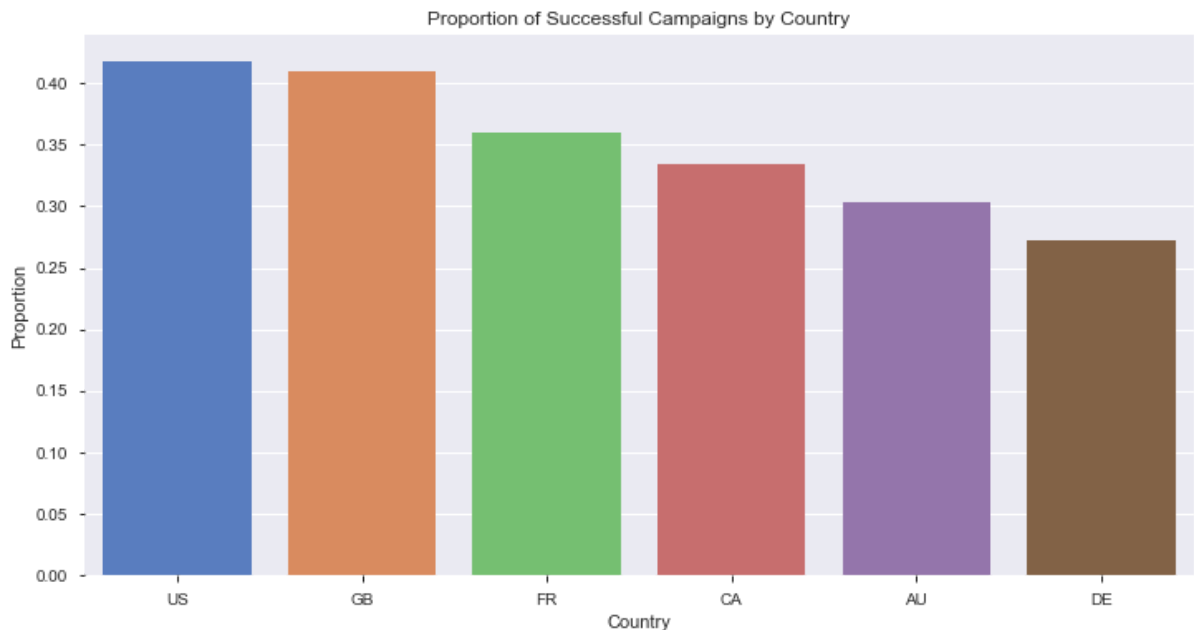




```

In [84]: #what portion of campaigns in each country were successful?
y = (clean_df['country'].loc[clean_df['country'].isin(['US', 'GB', 'CA',
'AU', 'DE', 'FR',])].loc[clean_df['state'] == 'successful'].value_counts
())/ (clean_df['country'].loc[clean_df['country'].isin(['US', 'GB', 'CA',
'AU', 'DE', 'FR',])].value_counts())
y = y.sort_values(ascending = False)
fig=plt.figure(figsize=(12,6))
ax = sns.barplot(x = y.index, y = y, order = y.index, palette = 'muted')
plt.xlabel('Country')
plt.ylabel('Proportion')
plt.title('Proportion of Successful Campaigns by Country')
plt.show()
print(y)

```



```

US    0.418196
GB    0.409704
FR    0.360317
CA    0.334196
AU    0.303809
DE    0.272701
Name: country, dtype: float64

```

```
In [85]: #group categories by main category and campaign state
grouped = clean_df.groupby(['country', 'state'])
grouped.size()
```

```
Out[85]: country  state
AT             failed      378
              successful    107
AU             failed    4606
              successful    2010
BE             failed      371
              successful     152
CA             failed    8236
              successful    4134
CH             failed      465
              successful     187
DE             failed    2499
              successful     937
DK             failed      566
              successful     360
ES             failed    1381
              successful     492
FR             failed    1612
              successful     908
GB             failed   17386
              successful  12067
HK             failed      261
              successful     216
IE             failed      476
              successful     207
IT             failed    1930
              successful     439
JP             failed       16
              successful        7
LU             failed       38
              successful       19
MX             failed    1015
              successful     396
NL             failed    1794
              successful     617
NO             failed      420
              successful     162
NZ             failed      826
              successful     448
SE             failed    1000
              successful     509
SG             failed      276
              successful     178
US             failed  152059
              successful  109299
dtype: int64
```

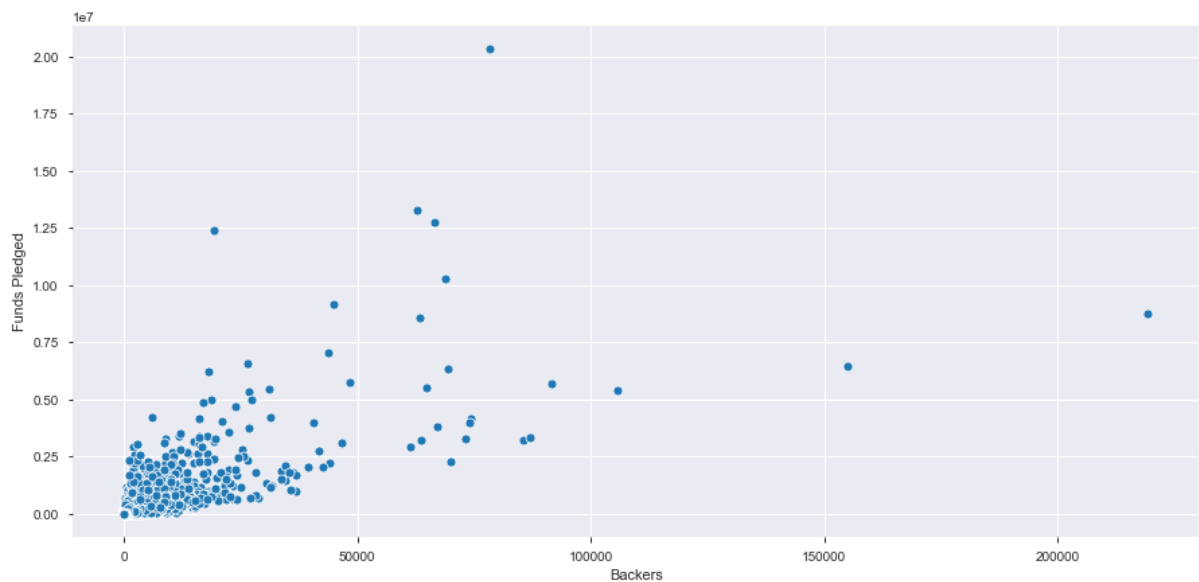
## Campaign Backers

All campaigns have an average of 106 backers per campaign. Successful campaigns have an average of 263 backers per campaign. Failed campaigns have an average of 16 backers per campaign.

```
In [86]: #average backers per campaign
cbackers = clean_df.backers.mean()
sbackers = success_df.backers.mean()
fbackers = fail_df.backers.mean()
print(cbackers, sbackers, fbackers)

116.45631475101219 264.12839650058646 16.431236115398434
```

```
In [87]: #number of backers and campaign pledge amounts
cam = pd.to_numeric(clean_df['backers'])
num = pd.to_numeric(clean_df['usd_pledged_real'])
fig, ax = plt.subplots(figsize=(15,7)) # define the axes so we can modify them
sns.scatterplot(cam, num, data=success_df, ax = ax) # tell sns to use ax
ax.set_xlabel('') # turn off title
ax.set_ylabel('') # turn off title
plt.xlabel('Backers')
plt.ylabel('Funds Pledged')
plt.show()
```



## Research Question, Hypothesis and Statistics

**Research Question :** Is there a relationship between the number of backers per campaign and campaign success?

**H0:** The distribution of failed campaign backers is the same as the distribution of successful campaign backers.

```
In [88]: # generate univariate observations
data_back = clean_df['backers']
print('\033[1m' + "Descriptive Stats" + '\033[0m')
print(data_back.describe())
#calculate sem & ci
print('\033[1m' + "Standard Error of Mean" + '\033[0m')
print(st.sem(data_back))
print('\033[1m' + "Confidence Intervals" + '\033[0m')
print(st.t.interval(0.95, len(data_back)-1, loc=np.mean(data_back), scale=st.sem(data_back)))
# normality test
stat, p = shapiro(data_back)
print('\033[1m' + "Shapiro Test" + '\033[0m')
print('Statistics=%.3f, p=%.3f' % (stat, p))
# interpret
alpha = 0.05
if p > alpha:
    print('Sample looks Gaussian (fail to reject H0)')
else:
    print('Sample does not look Gaussian (reject H0)')
```

### Descriptive Stats

```
count    331462.000000
mean      116.456315
std       965.732911
min         0.000000
25%         2.000000
50%        15.000000
75%        63.000000
max       219382.000000
```

Name: backers, dtype: float64

### Standard Error of Mean

```
1.6774135955830822
```

### Confidence Intervals

```
(113.16863251117475, 119.74399699084962)
```

### Shapiro Test

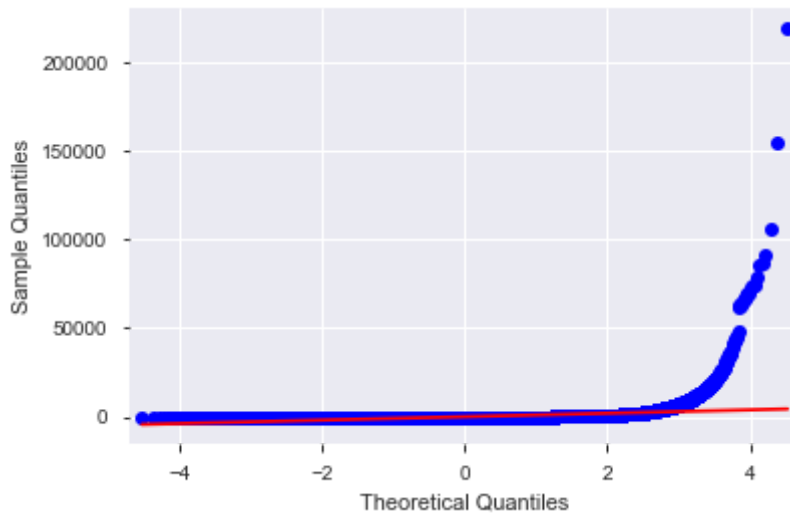
```
Statistics=0.063, p=0.000
```

```
Sample does not look Gaussian (reject H0)
```

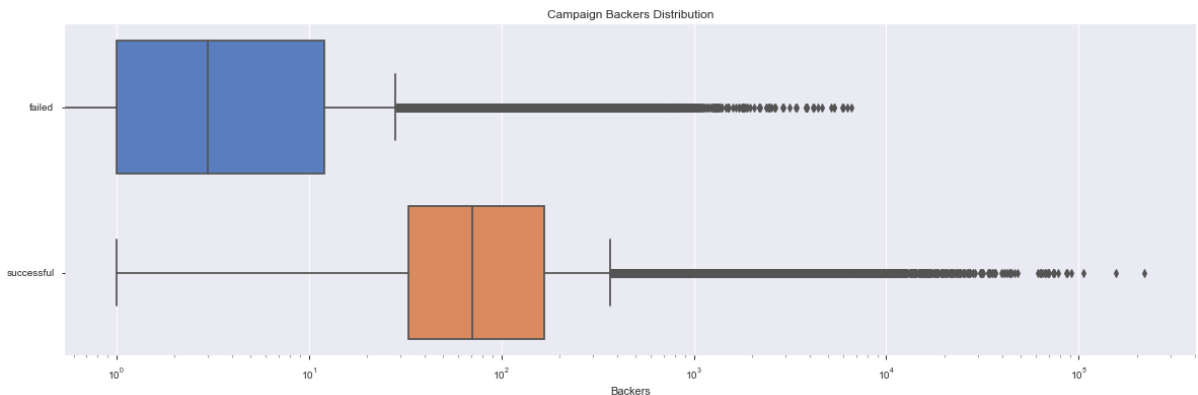
```
/Users/kellipeluso/opt/anaconda3/lib/python3.7/site-packages/scipy/stats/morestats.py:1660: UserWarning: p-value may not be accurate for N > 5000.
```

```
warnings.warn("p-value may not be accurate for N > 5000.")
```

```
In [89]: #use quantile-quantile plot to test for normal distribution
qqplot(clean_df.backers, line='s')
plt.show()
```



```
In [90]: #box whisker plot to test for normal distribution for campaign backers
f, ax = plt.subplots(figsize=(20, 6))
ax.set_xscale("log")
sns.boxplot(x="backers", y = 'state', data=clean_df, palette = 'muted')
ax.xaxis.grid(True)
ax.set(ylabel="", xlabel = "Backers", title = 'Campaign Backers Distribu
tion')
plt.show()
```



```
In [91]: #kruskal-Wallis test non-parametric equivalent of 2 way anova
back_s= clean_df['backers'].loc[clean_df['state'] == 'successful']
back_f = clean_df['backers'].loc[clean_df['state'] == 'failed']
stat, p = kruskal(back_s, back_f)
print('stat=%.3f, p=%.3f' % (stat, p))
if p > 0.05:
    print('Probably the same distribution')
else:
    print('Probably different distributions')
```

```
stat=169378.627, p=0.000
Probably different distributions
```

```
In [92]: #bootstrap analysis on campaign backers
N_rep = 5000
success_back_mean = np.empty(N_rep)
failed_back_mean = np.empty(N_rep)

for i in range(N_rep):
    success_back_mean[i] = np.mean(np.random.choice(back_s, size=len(back_s)))
    failed_back_mean[i] = np.mean(np.random.choice(back_f, size=len(back_f)))

mean_diff_back = failed_back_mean - success_back_mean
```

```
In [93]: p_value = np.sum(mean_diff_back < 0) / N_rep
print(p_value)
```

1.0

The H0 is rejected because the distribution of successful campaign backers and failed campaign backers is different. The means of the two distributions appear to also be different.

## Correlations Matrix

```
In [203]: clean_df.head()
```

Out[203]:

	ID	name	category	main_category	currency	deadline	goal	launched	p
0	1000002330	The Songs of Adelaide & Abullah	Poetry	Publishing	GBP	2015-10-09	1000.0	2015-08-11	
1	1000003930	Greeting From Earth: ZGAC Arts Capsule For ET	Narrative Film	Film & Video	USD	2017-11-01	30000.0	2017-09-02	
2	1000004038	Where is Hank?	Narrative Film	Film & Video	USD	2013-02-26	45000.0	2013-01-12	
3	1000007540	ToshiCapital Rekordz Needs Help to Complete Album	Music	Music	USD	2012-04-16	5000.0	2012-03-17	
5	1000014025	Monarch Espresso Bar	Restaurants	Food	USD	2016-04-01	50000.0	2016-02-26	

5 rows × 24 columns

```

In [202]: #plot correlation matrix
sns.set(style="white")

# Compute the correlation matrix
corr = clean_df.corr()

# Generate a mask for the upper triangle
mask = np.triu(np.ones_like(corr, dtype=np.bool))

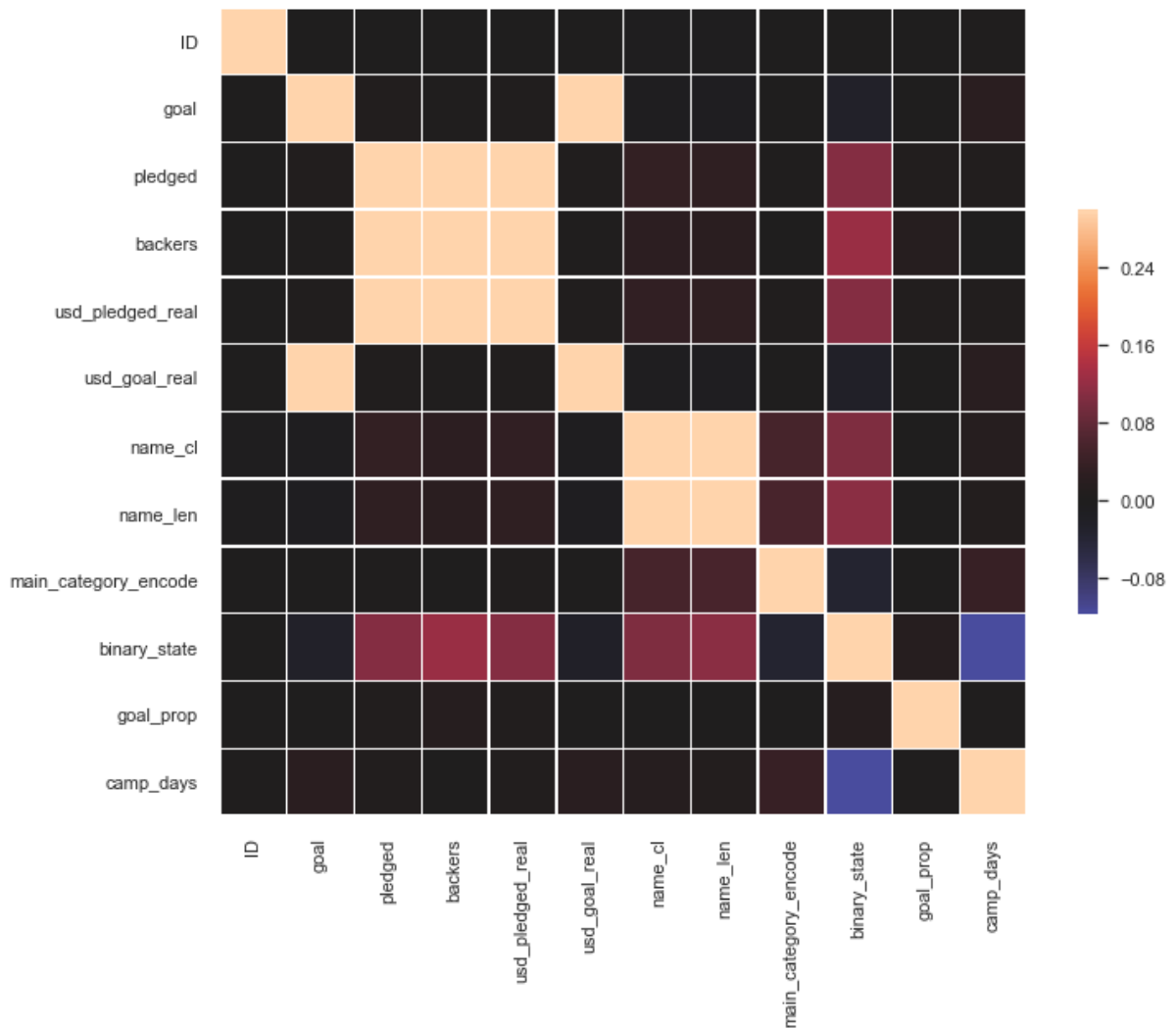
# Set up the matplotlib figure
f, ax = plt.subplots(figsize=(11, 9))

# Generate a custom diverging colormap
cmap = sns.diverging_palette(220, 10, as_cmap=True)

# Draw the heatmap with the mask and correct aspect ratio
sns.heatmap(corr, vmax=.3, center=0,
            square=True, linewidths=.5, cbar_kws={"shrink": .5})

```

Out[202]: <matplotlib.axes.\_subplots.AxesSubplot at 0x1a800e8190>



```
In [192]: clean_df.campaign_duration.head()
```

```
Out[192]: 0    5097600000000000000
1    5184000000000000000
2    3888000000000000000
3    2592000000000000000
5    3024000000000000000
Name: campaign_duration, dtype: int64
```

## Modeling

### Random Forest

```
In [267]: from sklearn.metrics import confusion_matrix
model = clean_df[['backers', 'binary_state', 'name_cl', 'name_len', 'camp_days', 'usd_goal_real', 'main_category_encode']]
model = pd.DataFrame(model)
```

```
In [268]: model.head()
```

```
Out[268]:
```

	backers	binary_state	name_cl	name_len	camp_days	usd_goal_real	main_category_encode
0	0	0	31	6	59	1533.95	12
1	15	0	45	8	60	30000.00	6
2	3	0	14	3	45	45000.00	6
3	1	0	49	7	30	5000.00	10
5	224	1	20	3	35	50000.00	7



```
In [269]: #import train test split
from sklearn.model_selection import train_test_split
#create baseline accuracy model using dummy classifiers
X = model.drop('binary_state',axis=1)
y = model['binary_state']
X_train, X_test, y_train, y_test = train_test_split(X, y, test_size=0.30
)
#determine baseline accuracy
#Dummy Classifier
from sklearn.dummy import DummyClassifier
clf = DummyClassifier(strategy= 'most_frequent').fit(X_train,y_train)
y_pred = clf.predict(X_test)
#distribution of y test
print('y actual : \n' + str(y_test.value_counts()))
#distribution of y predicted
print('y predicted : \n' + str(pd.Series(y_pred).value_counts()))
```

```
y actual :
0    59354
1    40085
Name: binary_state, dtype: int64
y predicted :
0    99439
dtype: int64
```

```
In [270]: #baseline model accuracy scores
from sklearn.metrics import accuracy_score,recall_score,precision_score,
f1_score, roc_auc_score, log_loss
print('Accuracy Score : ' + str(accuracy_score(y_test,y_pred)))
print('Precision Score : ' + str(precision_score(y_test,y_pred)))
print('Recall Score : ' + str(recall_score(y_test,y_pred)))
print('F1 Score : ' + str(f1_score(y_test,y_pred)))
print('ROC_AUC : ' + str(roc_auc_score(y_test,y_pred)))
print('Confusion Matrix : \n' + str(confusion_matrix(y_test,y_pred)))
```

```
Accuracy Score : 0.5968885447359688
Precision Score : 0.0
Recall Score : 0.0
F1 Score : 0.0
ROC_AUC : 0.5
Confusion Matrix :
[[59354    0]
 [40085    0]]
```

```
In [271]: #build random forest classifier with default parameters
from sklearn.ensemble import RandomForestClassifier
rfc = RandomForestClassifier().fit(X_train,y_train)
y_pred = rfc.predict(X_test)
# metrics to evaluate model
print('Accuracy Score : ' + str(accuracy_score(y_test,y_pred)))
print('Precision Score : ' + str(precision_score(y_test,y_pred)))
print('Recall Score : ' + str(recall_score(y_test,y_pred)))
print('F1 Score : ' + str(f1_score(y_test,y_pred)))
print('ROC_AUC : ' + str(roc_auc_score(y_test,y_pred)))
print('Confusion Matrix : \n' + str(confusion_matrix(y_test,y_pred)))
```

```
Accuracy Score : 0.9287000070394915
Precision Score : 0.9038259124176927
Recall Score : 0.9211425720344268
F1 Score : 0.9124020855469619
ROC_AUC : 0.9274732639799456
Confusion Matrix :
[[55425  3929]
 [ 3161 36924]]
```

```

In [272]: # Plot non-normalized confusion matrix
titles_options = [("Confusion matrix, without normalization", None),
                  ("Normalized confusion matrix", 'true')]
class_names = ['failure', 'success']
for title, normalize in titles_options:
    disp = plot_confusion_matrix(rfc, X_test, y_test,
                                display_labels=class_names,
                                cmap=plt.cm.Blues,
                                normalize=normalize)

    disp.ax_.set_title(title)

    print(title)
    print(disp.confusion_matrix)

plt.show()

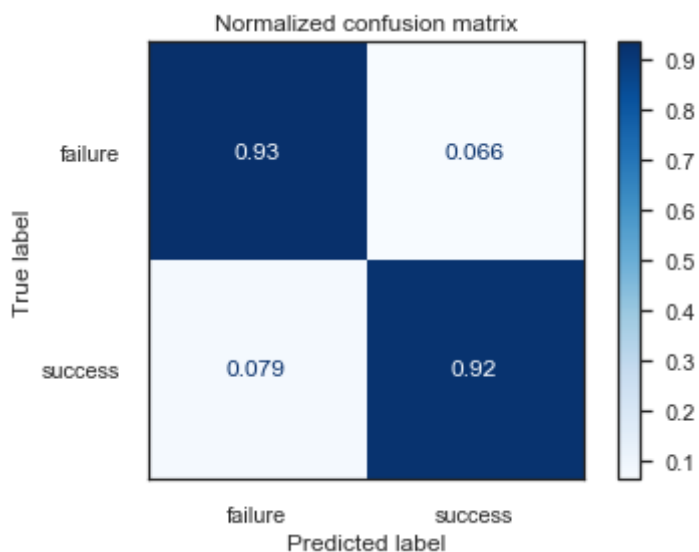
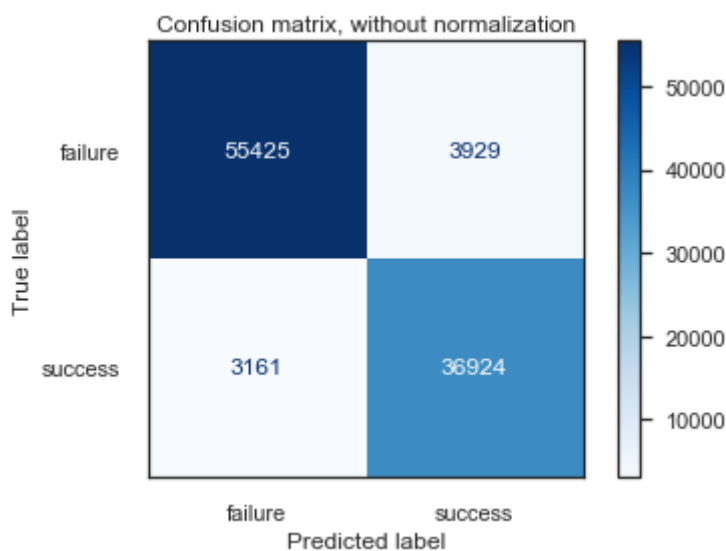
```

Confusion matrix, without normalization

```
[[55425  3929]
 [ 3161 36924]]
```

Normalized confusion matrix

```
[[0.93380396 0.06619604]
 [0.07885743 0.92114257]]
```



```
In [273]: #evaluate model with default parameters
n_nodes = []
max_depths = []
for ind_tree in rfc.estimators_:
    n_nodes.append(ind_tree.tree_.node_count)
    max_depths.append(ind_tree.tree_.max_depth)
print(f'Average number of nodes {int(np.mean(n_nodes))}')
print(f'Average maximum depth {int(np.mean(max_depths))}')
```

Average number of nodes 34681

Average maximum depth 34

```
In [274]: #hyperparameter tuning using randomized search
from sklearn.model_selection import RandomizedSearchCV, GridSearchCV
#create grid to be searched
param_grid = {
    'n_estimators': np.linspace(10, 200).astype(int),
    'max_depth': [None] + list(np.linspace(3, 20).astype(int)),
    'max_features': ['auto', 'sqrt', None] + list(np.arange(0.5, 1, 0.1
)),
    'max_leaf_nodes': [None] + list(np.linspace(10, 50, 500).astype(int
)),
    'min_samples_split': [2, 5, 10],
    'bootstrap': [True, False]
}

estimator = RandomForestClassifier(random_state = 42)
rs = RandomizedSearchCV(estimator, param_grid, n_jobs = -1,
                        scoring = 'roc_auc', cv = 5,
                        n_iter = 10, verbose = 1, random_state=42)
rs.fit(X_train, y_train)
```

Fitting 5 folds for each of 10 candidates, totalling 50 fits

```
[Parallel(n_jobs=-1)]: Using backend LokyBackend with 4 concurrent work
ers.
```

```
[Parallel(n_jobs=-1)]: Done 42 tasks          | elapsed: 10.4min
```

```
[Parallel(n_jobs=-1)]: Done 50 out of 50 | elapsed: 13.4min finished
```

```
Out[274]: RandomizedSearchCV(cv=5, estimator=RandomForestClassifier(random_state=
42),
                                n_jobs=-1,
                                param_distributions={'bootstrap': [True, False],
                                                    'max_depth': [None, 3, 3, 3, 4,
4, 4, 5,
                                                    5, 5, 6, 6, 6, 7,
7, 7, 8,
                                                    8, 8, 9, 9, 9, 1
0, 10, 10,
                                                    11, 11, 12, 12, 1
2, ...],
                                                    'max_features': ['auto', 'sqr
t', None,
                                                    0.5, 0.6, 0.7,
                                                    0.799999999999999
9999,
                                                    0.899999999999999
9999],
                                                    'max_leaf_nodes': [None, 10, 1
0, 10, 10,
                                                    10, 10, 10,
10, 10,
                                                    10, 10, 10,
10, 11,
                                                    11, 11, 11,
11, 11,
                                                    11, 11, 11,
11, 11,
                                                    11, 12, 12,
12, 12, ...],
                                                    'min_samples_split': [2, 5, 1
0],
                                                    'n_estimators': array([ 10, 1
3, 17, 21, 25, 29, 33, 37, 41, 44, 48, 52, 56,
60, 64, 68, 72, 75, 79, 83, 87, 91, 95, 99, 103, 106,
110, 114, 118, 122, 126, 130, 134, 137, 141, 145, 149, 153, 157,
161, 165, 168, 172, 176, 180, 184, 188, 192, 196, 200])},
                                random_state=42, scoring='roc_auc', verbose=1)
```

```
In [276]: #what are the best params from the randomized search
```

```
print(rs.best_params_)
```

```
best_model = rs.best_estimator_
```

```
{'n_estimators': 196, 'min_samples_split': 10, 'max_leaf_nodes': 49, 'm
ax_features': 0.7, 'max_depth': 17, 'bootstrap': True}
```

```
In [277]: #evaluate model with best parameters
n_nodes = []
max_depths = []
for ind_tree in best_model.estimators_:
    n_nodes.append(ind_tree.tree_.node_count)
    max_depths.append(ind_tree.tree_.max_depth)
print(f'Average number of nodes {int(np.mean(n_nodes))}')
print(f'Average maximum depth {int(np.mean(max_depths))}')
```

Average number of nodes 97

Average maximum depth 7

```
In [278]: #run model with best fit parameters added
rf = RandomForestClassifier(n_estimators = 196,
    min_samples_split = 10,
    max_leaf_nodes = 49,
    max_features = 0.7,
    max_depth = 17,
    bootstrap = True).fit(X_train,y_train)
y_pred = rf.predict(X_test)
# metrics to evaluate model
print('Accuracy Score : ' + str(accuracy_score(y_test,y_pred)))
print('Precision Score : ' + str(precision_score(y_test,y_pred)))
print('Recall Score : ' + str(recall_score(y_test,y_pred)))
print('F1 Score : ' + str(f1_score(y_test,y_pred)))
print('ROC_AUC : ' + str(roc_auc_score(y_test,y_pred)))
print('Confusion Matrix : \n' + str(confusion_matrix(y_test,y_pred)))
```

Accuracy Score : 0.9267691750721548

Precision Score : 0.8935384024761859

Recall Score : 0.929025820132219

F1 Score : 0.9109366209241456

ROC\_AUC : 0.9271354797328549

Confusion Matrix :

[[54917 4437]

[ 2845 37240]]

```
In [279]: # Plot non-normalized confusion matrix
titles_options = [("Confusion matrix, without normalization", None),
                  ("Normalized confusion matrix", 'true')]
class_names = ['failure', 'success']
for title, normalize in titles_options:
    disp = plot_confusion_matrix(rf, X_test, y_test,
                                display_labels=class_names,
                                cmap=plt.cm.Blues,
                                normalize=normalize)

    disp.ax_.set_title(title)

    print(title)
    print(disp.confusion_matrix)

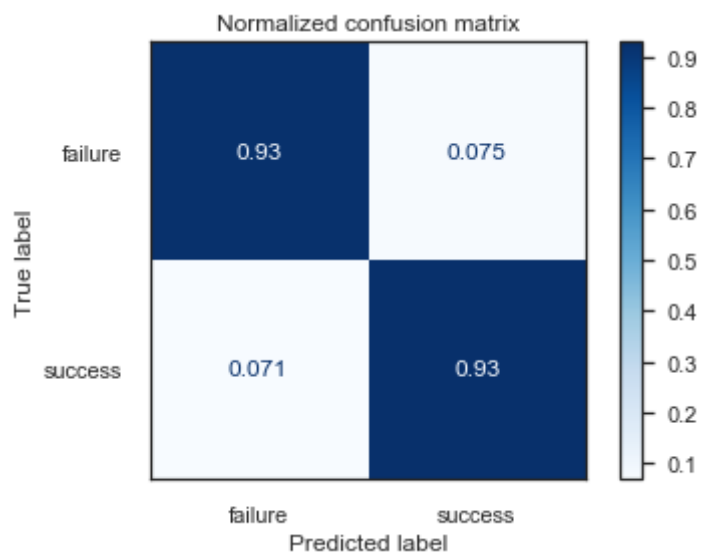
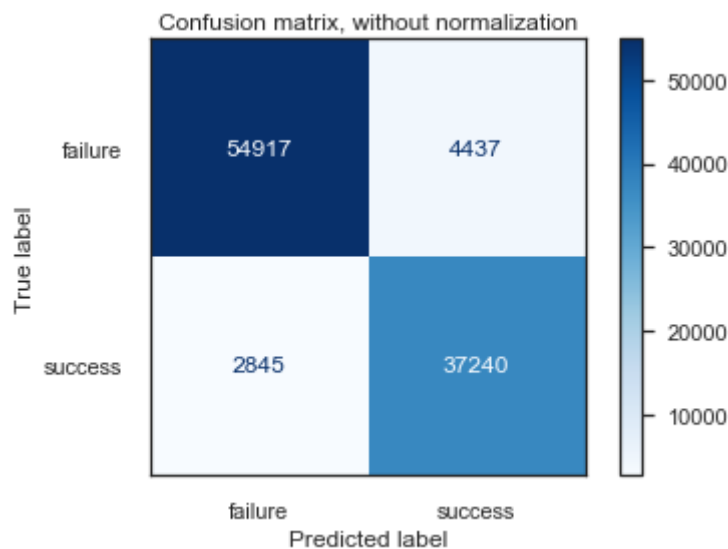
plt.show()
```

Confusion matrix, without normalization

```
[[54917  4437]
 [ 2845 37240]]
```

Normalized confusion matrix

```
[[0.92524514 0.07475486]
 [0.07097418 0.92902582]]
```



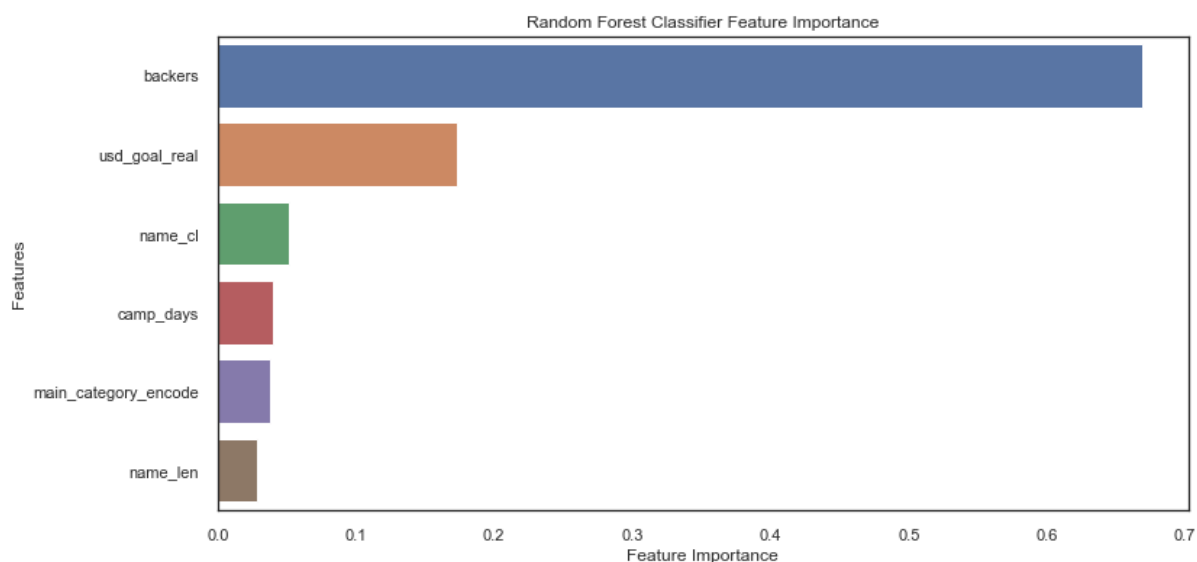


```
In [280]: #evaluate nodes and leaves of best params to ensure that best parameters
          #were appropriately applied
n_nodes = []
max_depths = []
for ind_tree in rf.estimators_:
    n_nodes.append(ind_tree.tree_.node_count)
    max_depths.append(ind_tree.tree_.max_depth)
print(f'Average number of nodes {int(np.mean(n_nodes))}')
print(f'Average maximum depth {int(np.mean(max_depths))}')
```

Average number of nodes 97

Average maximum depth 8

```
In [281]: #most important features
features = list(X.columns)
rfc_feats = pd.DataFrame({'Feature': features,
                          'Importance': rfc.feature_importances_}).\
              sort_values('Importance', ascending = False)
fig=plt.figure(figsize=(12,6))
ax = sns.barplot(x = 'Importance', y = 'Feature', data = rfc_feats)
plt.xlabel('Feature Importance')
plt.ylabel('Features')
plt.title('Random Forest Classifier Feature Importance')
plt.show()
print('\033[1m' + "Feature Importance" + '\033[0m')
print(rfc_feats)
```



### Feature Importance

	Feature	Importance
0	backers	0.668820
4	usd_goal_real	0.173350
1	name_cl	0.051161
3	camp_days	0.039767
5	main_category_encode	0.038042
2	name_len	0.028859

## Logistic Regression

```
In [287]: #train test split data
#create baseline accuracy model using dummy classifiers
A = model.drop('binary_state',axis=1)
b = model['binary_state']
A_train, A_test, b_train, b_test = train_test_split(A, b, test_size=0.30
)
#determine baseline accuracy
clf = DummyClassifier(strategy= 'most_frequent').fit(A_train,b_train)
b_pred = clf.predict(A_test)
#Distribution of y test
print('y actual : \n' + str(b_test.value_counts()))
#Distribution of y predicted
print('y predicted : \n' + str(pd.Series(b_pred).value_counts()))
```

```
y actual :
0    59330
1    40109
Name: binary_state, dtype: int64
y predicted :
0    99439
dtype: int64
```

```
In [288]: #baseline model accuracy scores
print('Accuracy Score : ' + str(accuracy_score(b_test,b_pred)))
print('Precision Score : ' + str(precision_score(b_test,b_pred)))
print('Recall Score : ' + str(recall_score(b_test,b_pred)))
print('F1 Score : ' + str(f1_score(b_test,b_pred)))
print('ROC_AUC : ' + str(roc_auc_score(b_test,b_pred)))
print('Confusion Matrix : \n' + str(confusion_matrix(b_test,b_pred)))
```

```
Accuracy Score : 0.5966471907400517
Precision Score : 0.0
Recall Score : 0.0
F1 Score : 0.0
ROC_AUC : 0.5
Confusion Matrix :
[[59330    0]
 [40109    0]]
```

```
In [289]: #logistic regression with default parameters
from sklearn.linear_model import LogisticRegression
clf = LogisticRegression().fit(A_train,b_train)
b_pred = clf.predict(A_test)
# metrics to evaluate model
scoring = 'neg_log_loss'
print('Accuracy Score : ' + str(accuracy_score(b_test,b_pred)))
print('Precision Score : ' + str(precision_score(b_test,b_pred)))
print('Recall Score : ' + str(recall_score(b_test,b_pred)))
print('F1 Score : ' + str(f1_score(y_test,b_pred)))
print('ROC_AUC : ' + str(roc_auc_score(b_test,b_pred)))
print('Confusion Matrix : \n' + str(confusion_matrix(b_test,b_pred)))
```

```
Accuracy Score : 0.9036494735465964
Precision Score : 0.9253706387247799
Recall Score : 0.8278939888803012
F1 Score : 0.3825771038186629
ROC_AUC : 0.8913783108062385
Confusion Matrix :
[[56652  2678]
 [ 6903 33206]]
```

```

In [290]: # Plot non-normalized confusion matrix
titles_options = [("Confusion matrix, without normalization", None),
                  ("Normalized confusion matrix", 'true')]
class_names = ['failure', 'success']
for title, normalize in titles_options:
    disp = plot_confusion_matrix(clf, A_test, b_test,
                                display_labels=class_names,
                                cmap=plt.cm.Blues,
                                normalize=normalize)

    disp.ax_.set_title(title)

    print(title)
    print(disp.confusion_matrix)

plt.show()

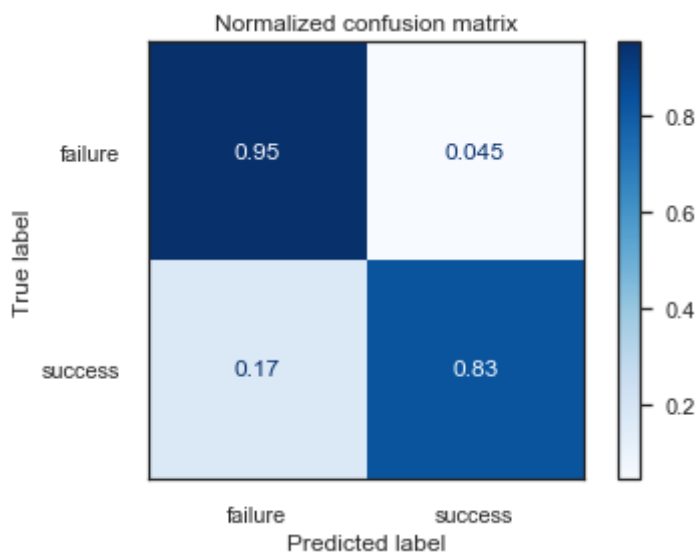
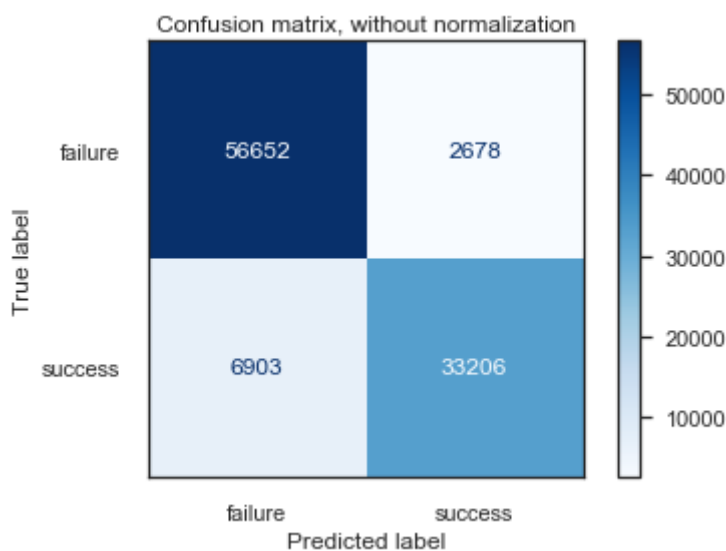
```

Confusion matrix, without normalization

```
[[56652  2678]
 [ 6903 33206]]
```

Normalized confusion matrix

```
[[0.95486263 0.04513737]
 [0.17210601 0.82789399]]
```



```
In [292]: logistic = LogisticRegression()
# Create regularization penalty space
penalty = ['l1', 'l2']

# Create regularization hyperparameter space
C = np.logspace(0, 4, 10)

# Create hyperparameter options
hyperparameters = dict(C=C, penalty=penalty)
# Create grid search using 5-fold cross validation
clf_ = GridSearchCV(logistic, hyperparameters, cv=5, verbose=0)
# Fit grid search
best_model_ = clf_.fit(A_train, b_train)
# View best hyperparameters
print('Best Penalty:', best_model_.best_estimator_.get_params()['penalty'])
print('Best C:', best_model_.best_estimator_.get_params()['C'])
```

```
Best Penalty: l2
Best C: 21.544346900318832
```

```
In [293]: #logistic regression with optimized parameters
from sklearn.linear_model import LogisticRegression
_clf = LogisticRegression(C=21.544346900318832, penalty='l2').fit(A_train, b_train)
b_pred_ = clf_.predict(A_test)
# metrics to evaluate model
scoring = 'neg_log_loss'
print('Accuracy Score : ' + str(accuracy_score(b_test, b_pred_)))
print('Precision Score : ' + str(precision_score(b_test, b_pred_)))
print('Recall Score : ' + str(recall_score(b_test, b_pred_)))
print('F1 Score : ' + str(f1_score(y_test, b_pred_)))
print('ROC_AUC : ' + str(roc_auc_score(b_test, b_pred_)))
print('Confusion Matrix : \n' + str(confusion_matrix(b_test, b_pred_)))
```

```
Accuracy Score : 0.9036494735465964
Precision Score : 0.9252047467825506
Recall Score : 0.8280685133012541
F1 Score : 0.3825855783530526
ROC_AUC : 0.8914065809385083
Confusion Matrix :
[[56645  2685]
 [ 6896 33213]]
```

```
In [294]: # Plot non-normalized confusion matrix
titles_options = [("Confusion matrix, without normalization", None),
                  ("Normalized confusion matrix", 'true')]
class_names = ['failure', 'success']
for title, normalize in titles_options:
    disp = plot_confusion_matrix(_clf, A_test, b_test,
                                display_labels=class_names,
                                cmap=plt.cm.Blues,
                                normalize=normalize)

    disp.ax_.set_title(title)

    print(title)
    print(disp.confusion_matrix)

plt.show()
```

Confusion matrix, without normalization

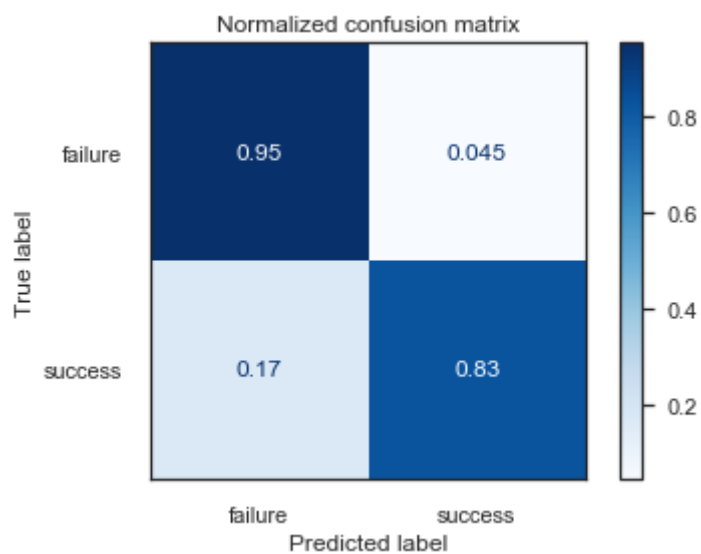
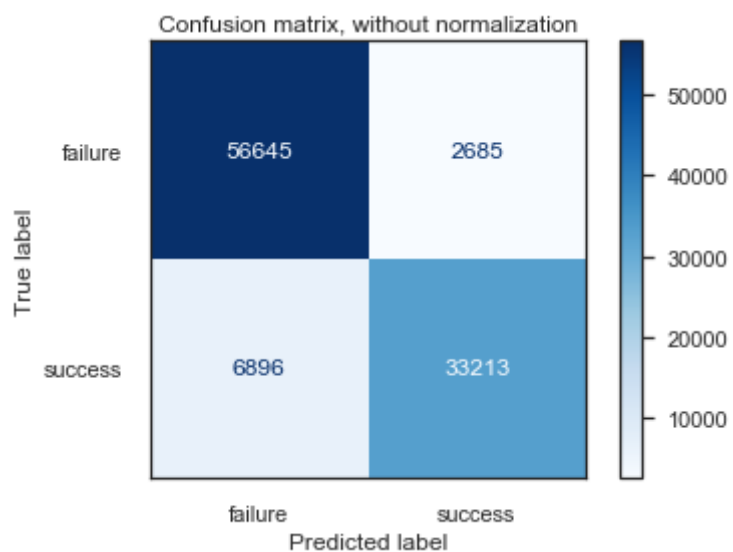
```
[[56645 2685]
```

```
 [ 6896 33213]]
```

Normalized confusion matrix

```
[[0.95474465 0.04525535]
```

```
 [0.17193149 0.82806851]]
```

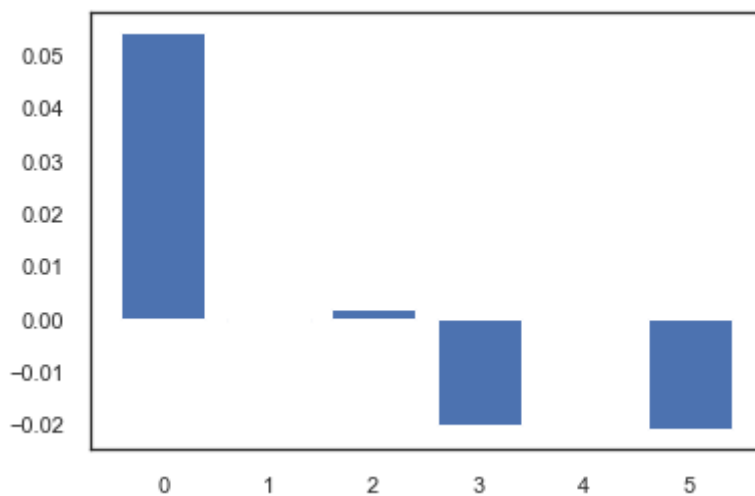


```
In [298]: # logistic regression for feature importance
from sklearn.datasets import make_classification
from matplotlib import pyplot
importance = _clf.coef_[0]
# summarize feature importance
for i,v in enumerate(importance):
    print('Feature: %0d, Score: %.5f' % (i,v))
# plot feature importance

pyplot.bar([x for x in range(len(importance))], importance)
```

```
Feature: 0, Score: 0.05413
Feature: 1, Score: -0.00030
Feature: 2, Score: 0.00182
Feature: 3, Score: -0.02009
Feature: 4, Score: -0.00023
Feature: 5, Score: -0.02089
```

Out[298]: <BarContainer object of 6 artists>



In [ ]:



## Capstone 1: Predicting Kickstarter Success

*The Problem:* Kickstarter is a funding platform for creative projects. When creative groups, companies, or individuals have an idea, a clear plan and a final funding goal, they can submit their projects to the Kickstarter platform in order to garner public support and funding. The Kickstarter platform provides a space where campaigns can both ask for funding donations, and provide incentives and rewards to those who pledge funds to the project.

The Kickstarter platform is funded by fees collected from each donation, and from the overall funding amount when a campaign is successful. Kickstarter applies a 5% fee to any successful campaigns, and collects a 3-5% payment processing fee per donation, depending on the donation amount. If a campaign is not successful and does not reach their funding goal, Kickstarter does not collect the standard 5% fee. Therefore, in order for Kickstarter to continue their success, and increase their profits, they must host successful campaigns that reach or exceed their funding goal. Currently, successful Kickstarter campaigns are estimated at 35% of total campaigns, while failed campaigns are closer to 52%.

*The Client:* The ability to predict a successful Kickstarter campaign will be of great benefit to both Kickstarter as a company, and to companies and creators who launch campaigns on their website. Kickstarter has an inherent interest in running successful campaigns because of their fee structure, and their overall profits as a company. Additionally, competition from other crowdfunding platforms are gaining popularity and Kickstarter will need to remain competitive in offering services and exposure to clients that will lead to successful campaign outcomes.

*The Approach:* An analysis of successful Kickstarter campaigns will address metrics for campaigns that reach and exceed their funding goals. This includes the category of campaign, rewards/incentives offered, funding goal, funding time frame, and campaign description. Companies and creators who are launching campaigns also have an inherent interest in understanding the factors that create a successful campaign. Having a campaign or project reach or exceed funding status could alter the trajectory of a product or idea. Alternatively, campaigns and projects that end up failing to meet their funding goals could end up on life support.

By analyzing trends in successful campaigns, Kickstarter will be able to determine which campaigns are more likely to reach or exceed funded status. Armed with this data insight, Kickstarter will be able to make data driven, impactful decisions in regards to:

- Services offered to clients
- Fees that are collected from clients and from contributors,
- Campaign guidelines and recommendations

## Data Wrangling

*Overview:*

The dataset that was used for analysis was provided in one .csv file, obtained from [Kaggle](#). At first glance, the data is fairly clean containing 15 columns with 378,661 rows of data. Each Kickstarter campaign is represented by one row of data including the campaign name, the main category that the campaign falls under, the currency type that pledges are converted to, the campaign deadline, funding goal, the state of the campaign, how many backers supported the campaign, what country the campaign originated from, and then two columns that are conversions of the pledged amount column converted to USD.

*Duplicate Data:* I began the cleaning process by determining whether any data was duplicated. Each Kickstarter campaign is assigned a campaign ID, and I proceeded to work on deduplication based off of this column. In order to check for duplicate rows, I created a new data frame that would contain any potential duplicates. I created this data frame using `df.duplicated()` and then printing the shape of the new data frame. There were no duplicate rows that needed to be removed in the original data frame.

*Null Values:* Next, I determined whether there were any null values that needed to be addressed. To get a broad overview of all of the column names, I printed the column values, and examined whether there were any null values in each column. There were 4 null values in the **name** column, and 3797 null values in the **usd\_pledged** column. The 4 null names are for campaigns that were cancelled or potentially created in error without a campaign name.

#### *Column Adjustments:*

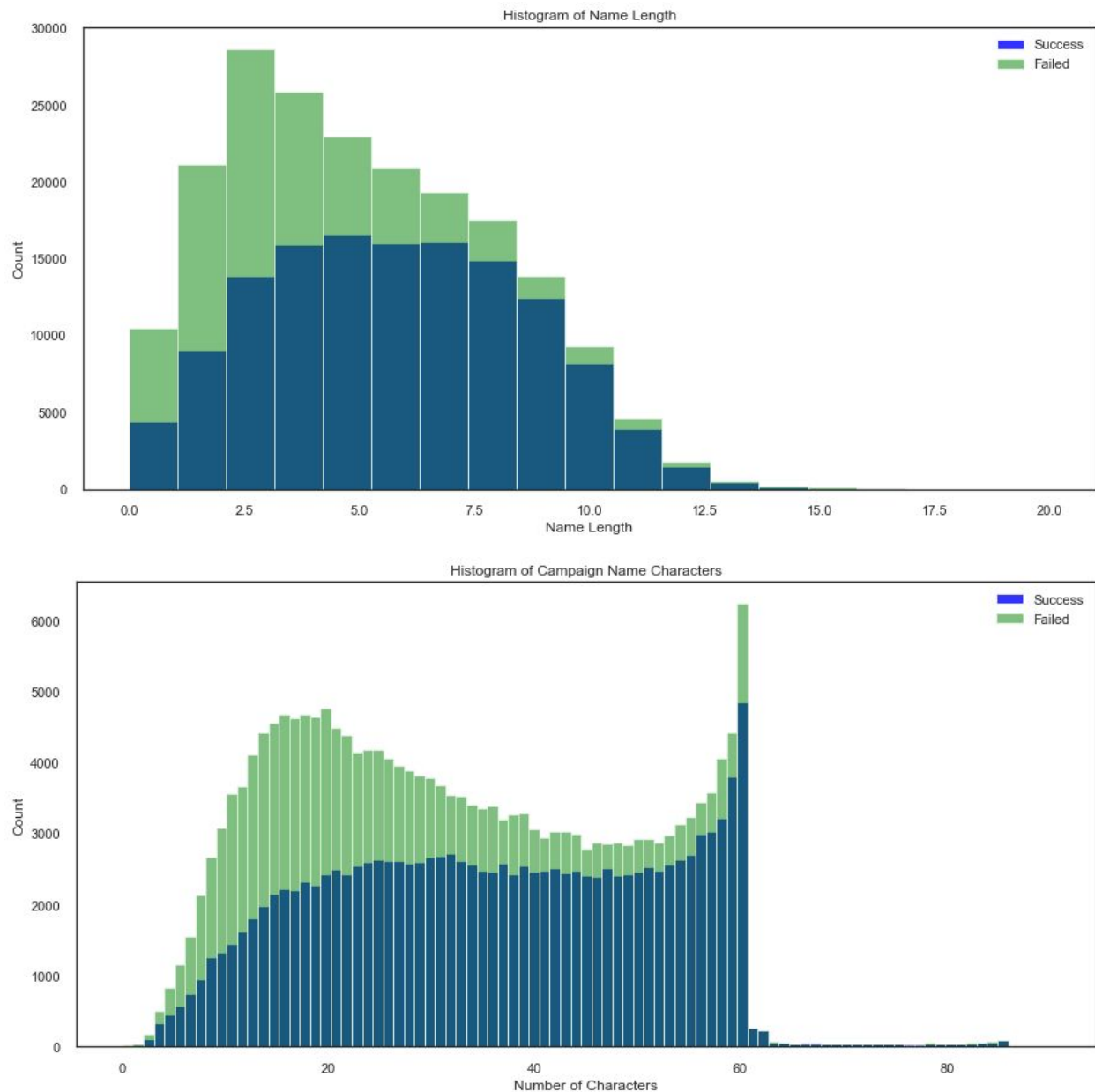
Upon further inspection and research, the **usd\_pledged** column and **usd\_pledged\_real** column are similar in that their existence had a common goal. The two columns were meant to convert the pledged entirely to USD, as some campaign pledges were in other countries' currency. The first column, **usd\_pledged**, was created by Kickstarter, and looks as though it did not completely convert all pledges successfully. Alternatively, the **usd\_pledged\_real** column contains all correctly converted values. Because of this, I decided to remove the **usd\_pledged** column from the data frame, and create a new data frame called **clean\_df**, using `df.drop` on the **usd\_pledged** column. To double check that everything went correctly, the column names and data frame shape are reprinted confirming that **usd\_pledged** has been removed.

The campaign state column was examined to look at the total campaigns for each campaign state. There are 6 different campaign state categories: successful, failed, live, suspended, cancelled and undefined. We cannot possibly determine the campaign state of live, undefined, suspended, or canceled campaigns. Rows containing these campaign states are removed from the analysis. For future statistical analysis, a new column - **binary\_state** - is created that includes failure: 0, success: 1. Campaign outcomes are defined as a campaign that reaches its campaign duration and either met or exceeds its campaign goal amount, or failed to meet its campaign goal amount.

*Outliers:* Due to the nature of this dataset, it can be expected that some columns will contain outliers. For example, ambitious campaigns who set a very high campaign goal or campaigns that exceeded expectations and raised thousands of dollars more than expected. Most columns in the Kickstarter data set are objects, and would not have an outlier associated with them because they are categorical. In order to identify outliers in the appropriate columns (**goal**, **pledged**, **usd\_pledged\_real**, **usd\_goal\_real**) the datatypes are re-examined in order to remove the object columns. After object columns are removed there are only 6 columns left. From these 6 columns, a zscore over 3 is calculated, and any outliers identified are rejected. After the outliers are rejected, the data frame is left with 375,784 rows in comparison to the original 378,661. This will be helpful to take into account when statistical analysis is completed. It is important to identify outliers in order to account for possible statistical errors in the future. Outliers can skew statistical measures such as means and medians, and will need to be further considered when designing the predictive model. For data exploration purposes, the outliers continue to remain in the dataset at this time.

When plotted in a histogram, it appears as though campaign names with more characters are more likely to fail than campaigns with less characters in their name. Similarly, campaign names

that have less words in them are more likely to succeed than campaigns with more words in them. Even though the campaign name itself doesn't seem to have an impact on success or failure, the number of characters and the number of words in a campaign name seems it may have an effect on the campaign outcome.

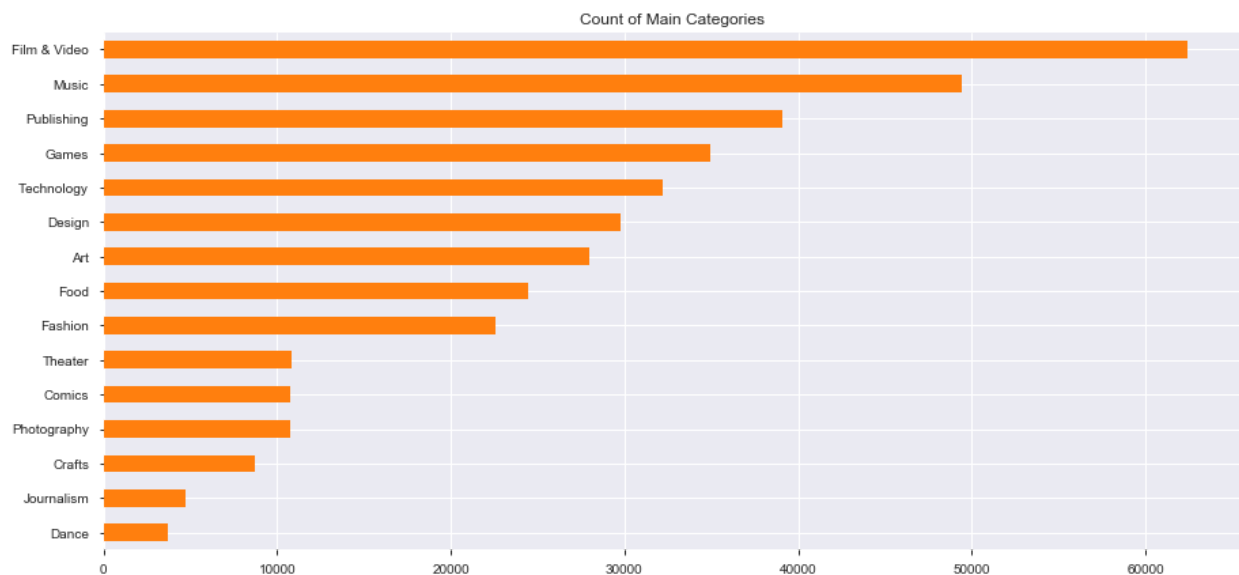


To test whether the length of the campaign name or the number of characters in a campaign name had an impact on the campaign outcome, I first tested the normality of the distributions using the Shapiro-Wilks test. I followed the normality test with the Kruskal-Wallis H-Test to determine whether the medians of the two groups were different. The Kruskal-Wallis test determined that the population medians were unequal. A bootstrap analysis was completed to compare the means of the two groups and found that there was a statistically significant difference. My analysis for both the number of characters in a campaign name and the length of

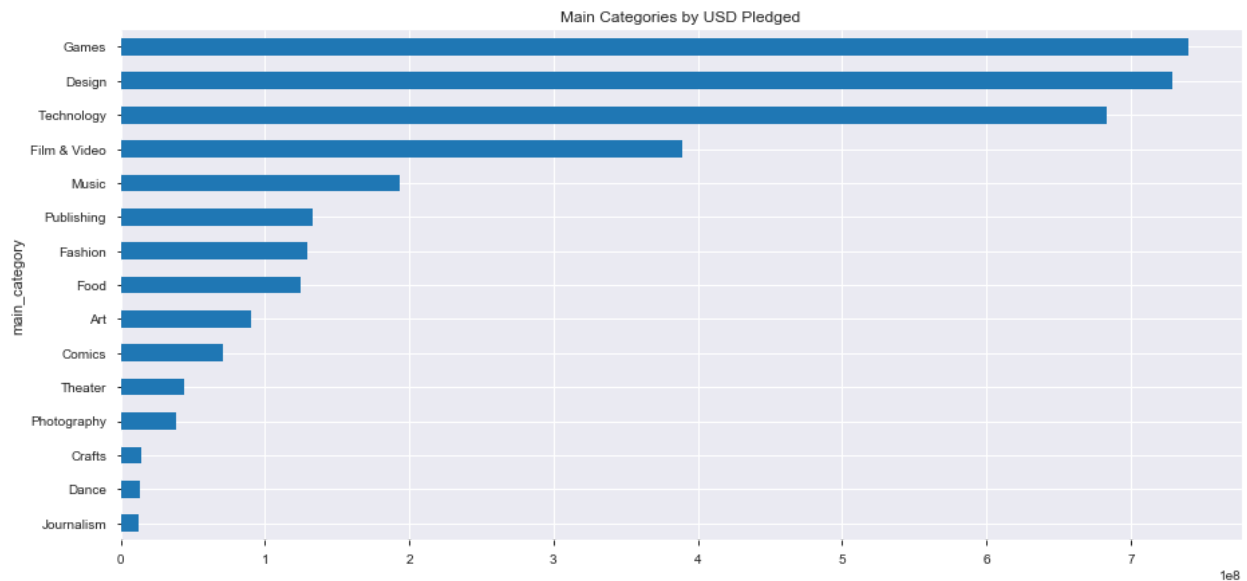
the campaign name were very similar, finding that there was a statistically significant difference between the two outcome groups.

## Campaign Categories

It's important to begin this analysis by looking at any potential relationships between the campaign category and it's rate of success. Are there campaign categories that are simply more popular than others? Or are there categories that are overflowing with campaigns, not all of which are worth investing into? This chart represents a count of Kickstarter campaigns by category:

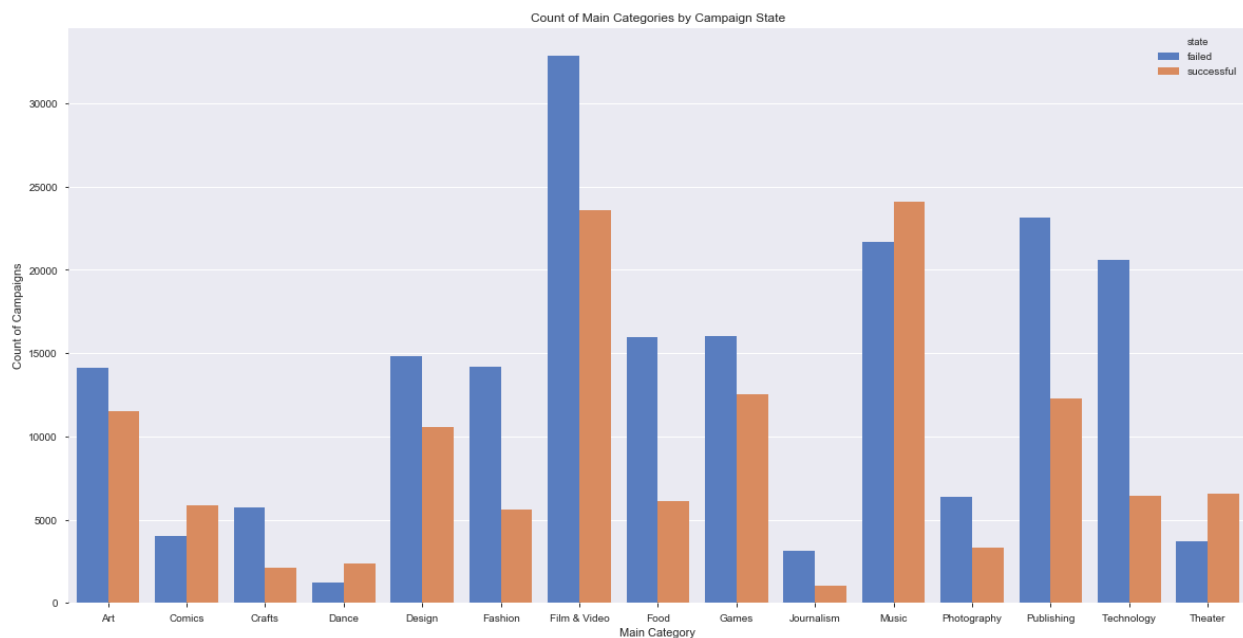


Next, I want to look at the campaigns based off of the total sum of `usd_pledged_real` per campaign category. When this is applied, we get the following:

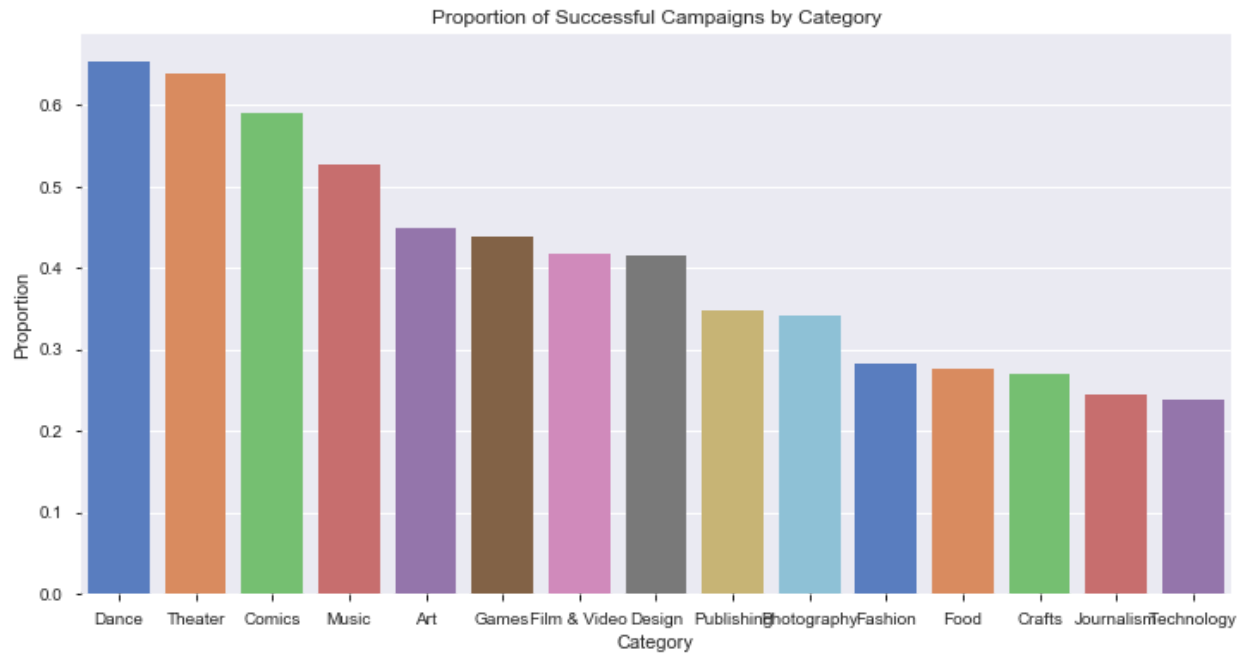


Interestingly, the main categories based on the sum of pledged USD does not line up with which campaign categories produce the most campaigns. Although games are the 4th ranked main category in terms of number of campaigns, it far outpaces Film & Video. Campaigns with the main category games brought in \$739,853,563 in pledges alone from 34,943 campaigns. For Kickstarter, this accounts to a \$678,832,833 profit from the successful Game campaigns, not accounting for additional fees collected at the time of each pledge - that's a lot of money!

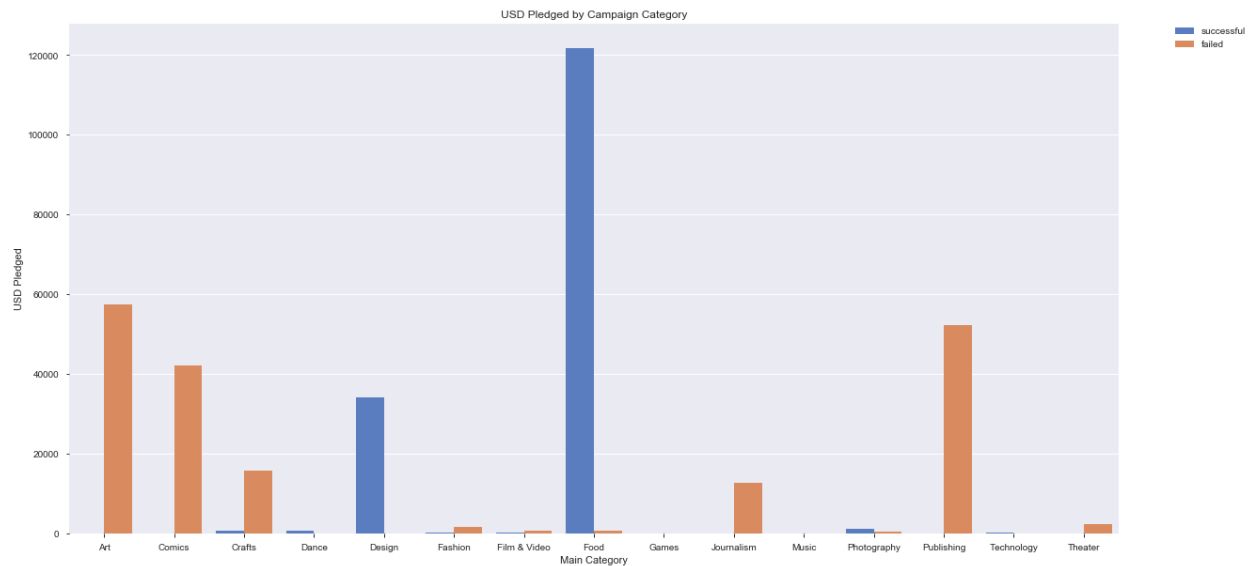
From here, I broke down each category by campaign outcome to begin to look at the success rate within a campaign category. This chart is based off of the count of each campaign state within each campaign category:



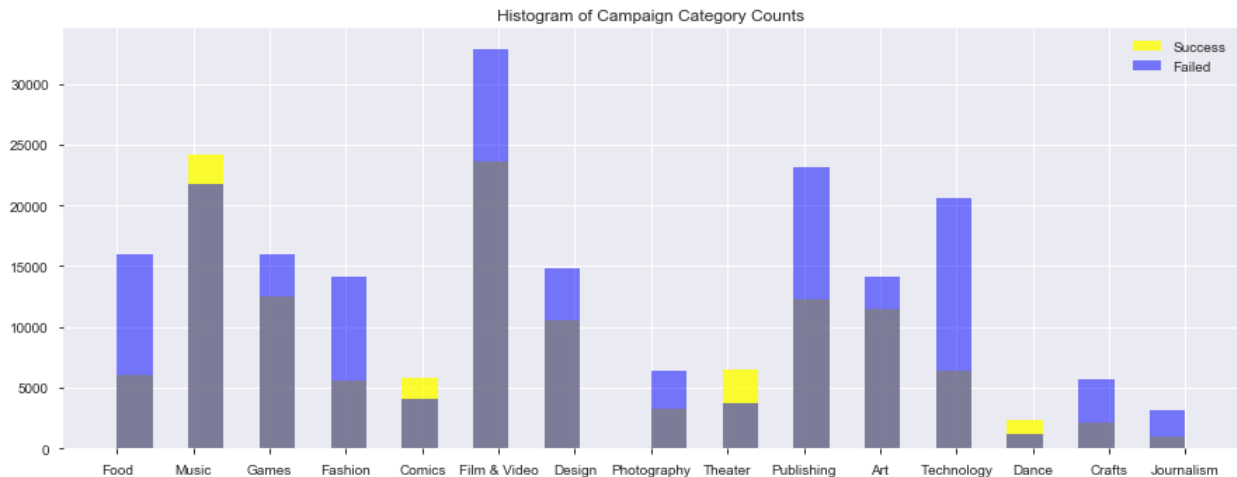
What proportion of these categories were successful? Proportion of success was determined for each main category and displayed in the chart below. Dance has the highest proportionality of success, while technology has the lowest proportionality of success. Based on what we know about the campaign categories, Dance has a total of 3,749 campaigns, pulling in a total of \$112,997,480 across all campaign states. Technology has a total of 32,189 campaigns, pulling in a total of \$683,918,915 across campaign states. This graphic is helpful in showing the proportionality of campaign success, but it should also be noted that some campaign categories have many more campaigns than others, leading to a higher chance of failure.



Next, I broke this down further by looking at the total sum of `usd_pledged_real` by the campaign state, per campaign category:



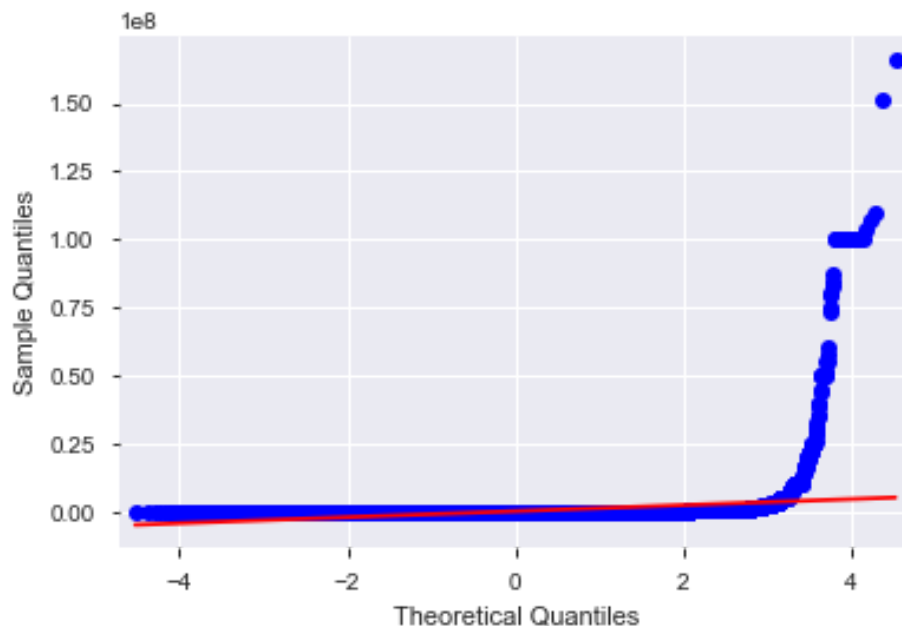
Because this is categorical data, I created a cross tab and histogram to visualize any relationship between campaign category and campaign outcome:



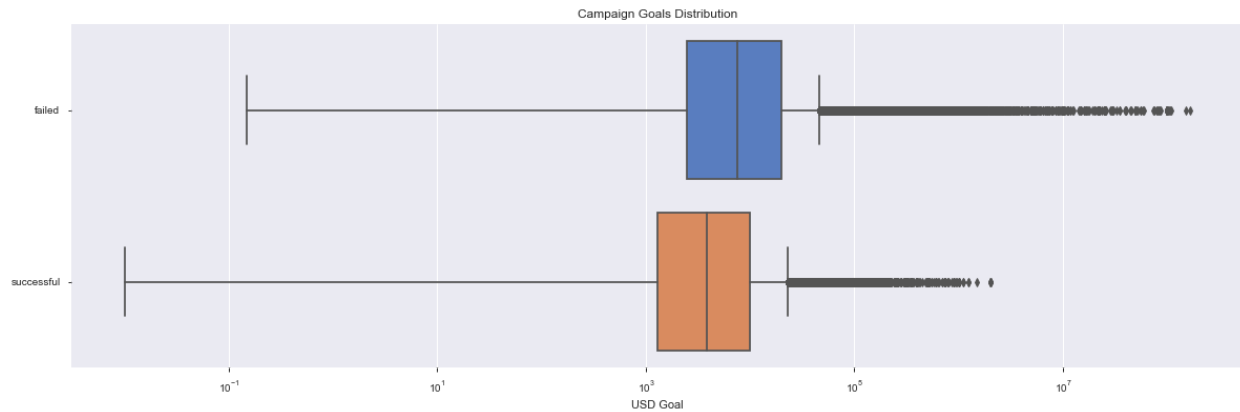
## Campaign Goals

Kickstarter campaigns seek funding that ranges anywhere from \$0 to \$ 100,000,000, however the average campaign goal is \$49300. With conversions for different currencies already taken into account, total pledges for campaigns range anywhere from \$0 to a high of \$20,338,986. On average, campaigns end up raising \$9148 total funding regardless of their eventual success or failure.

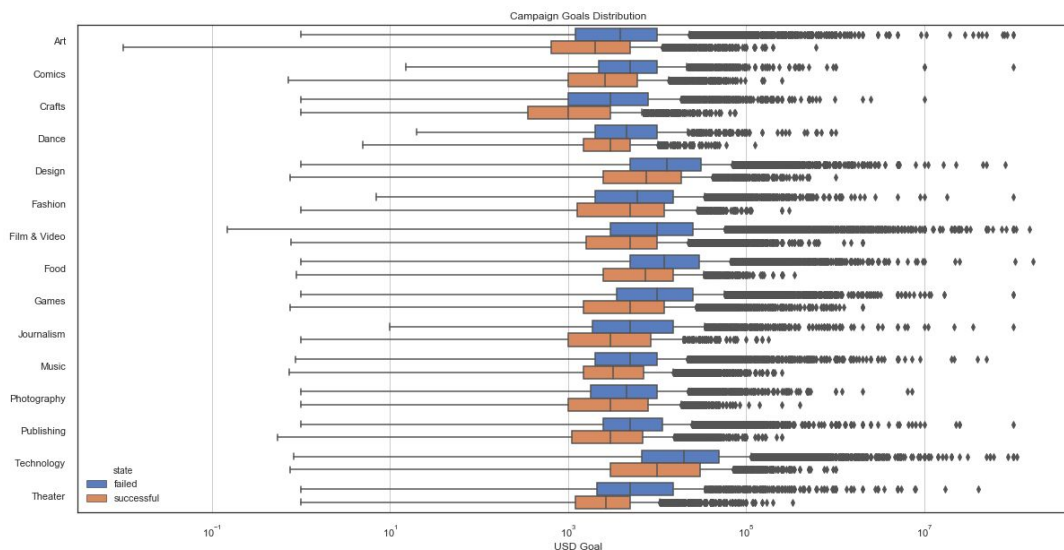
In order to test the hypothesis, I first had to check whether or not the campaign goal data follows a normal distribution. I used three different tests to determine the normality of the distribution: Shapiro-Wilkes Test, qqplot, and a box-whisker plot. The Shapiro-Wilkes test loses p value reliability when there are over 5k data points, so the additional visualizations are helpful to validate the Shapiro-Wilkes finding of non-gaussian:







Not only does this distribution appear to be abnormal, it looks as though the campaign goal alone would not determine a campaign outcome. However, for some campaign categories, this may not be the case:



## Campaign Duration

**Research Question:** Is there a statistically significant relationship between the duration of a campaign and campaign outcome?

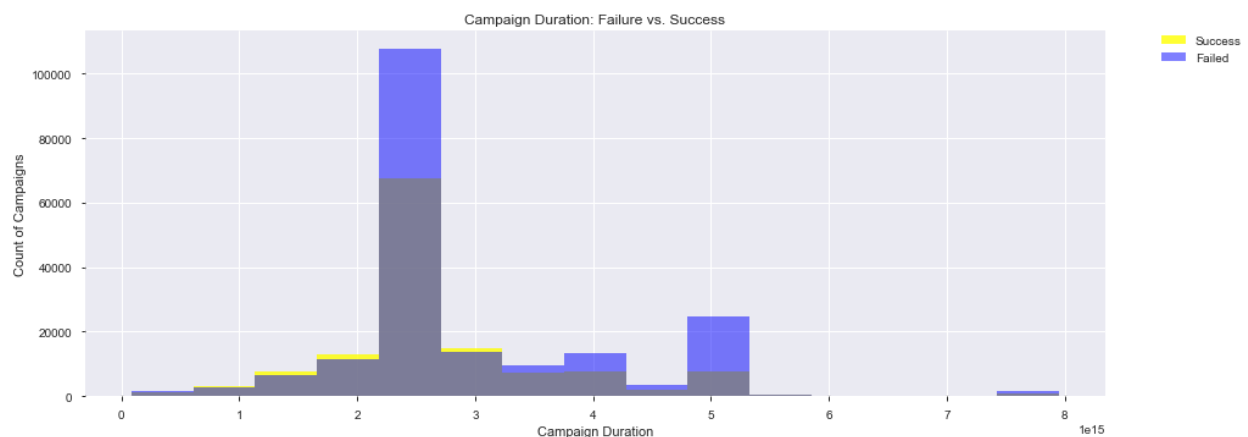
**Hypothesis:** There is no statistically significant relationship between the duration of a campaign and the campaign outcome.

After exploring the campaign data, it is important to add a column that shows the duration of a campaign to contextualize how much time it has taken for successful campaigns to reach or surpass their funding goal, or for determining the average length of time of a failed campaign. In order to create a campaign duration column, both the launched and deadline columns are converted to datetime. From there, the campaign\_duration and camp\_days columns are created and added to clean\_df by calculating the difference between launched and deadline. Exploration of this new column shows that the minimum campaign duration is 1 day, while the longest campaign duration

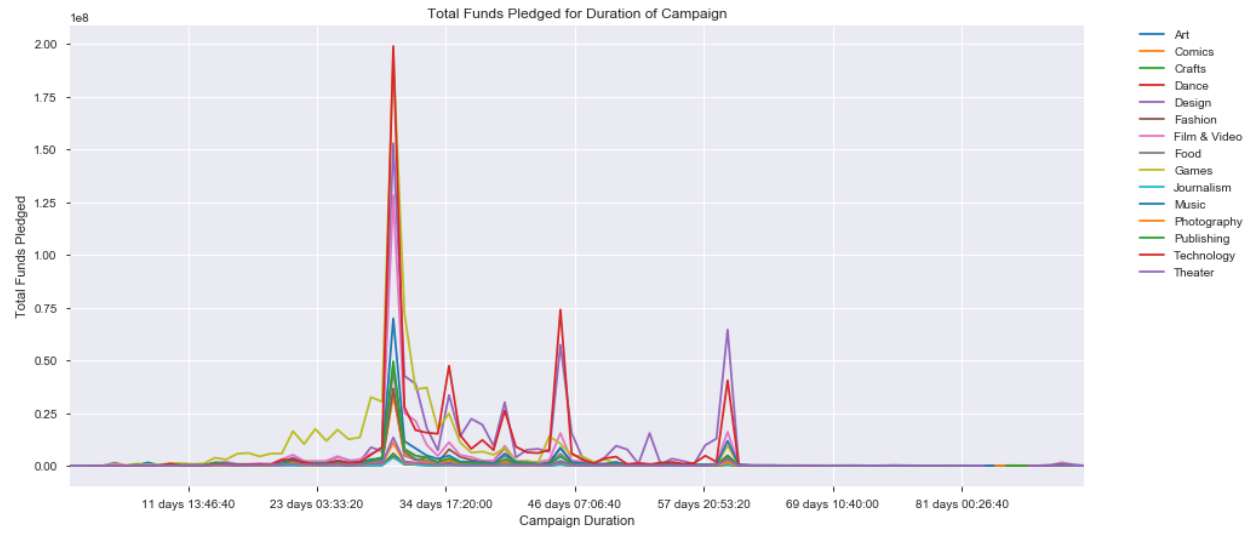
was 16739 days (cancelled or suspended campaign). Successful campaigns typically run for an average length of time of 32 days, while failed campaigns typically run for an average length of 35 days.

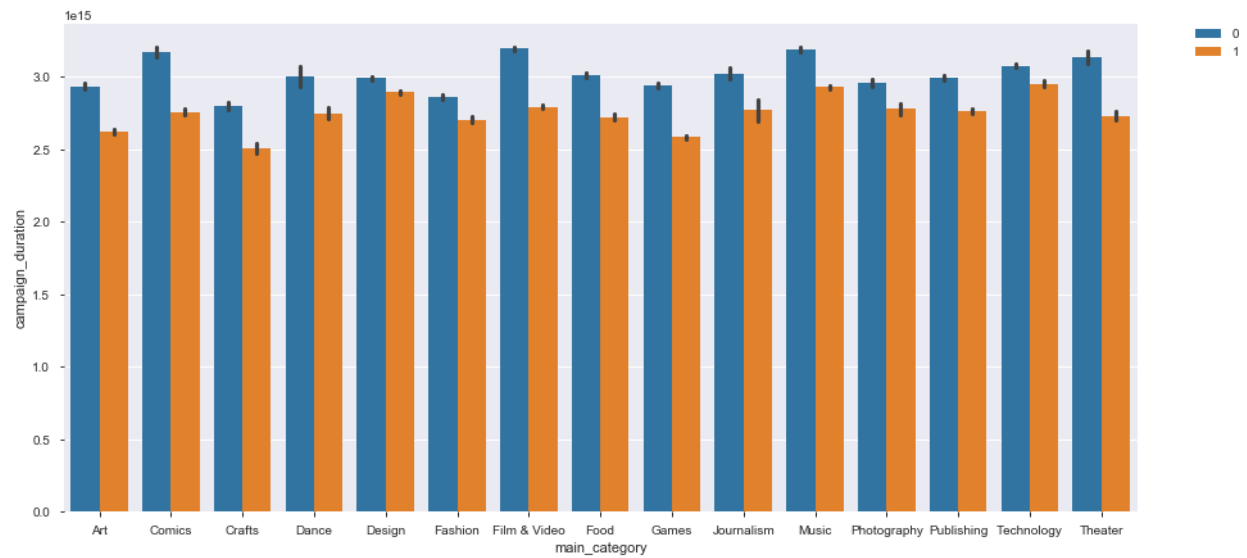
According to Kickstarter.com: “Projects on Kickstarter can last anywhere from 1 - 60 days. We've done some research, and found that projects lasting any longer are rarely successful. We recommend setting your campaign at 30 days or less. Campaigns with shorter durations have higher success rates, and create a helpful sense of urgency around your project.” We do have some outliers in both the failed data frame and successful data frame (duration of 92 days). These outliers could be potentially explained by previous Kickstarter policy.

Around the 30 day mark on this chart, we see the highest number of campaigns in their successful or failed state. This supports the analysis that the majority of campaigns end around the 30 day mark, and that more campaigns are failing around this campaign duration than succeeding. Here we see the count of campaign success and failure by campaign duration:

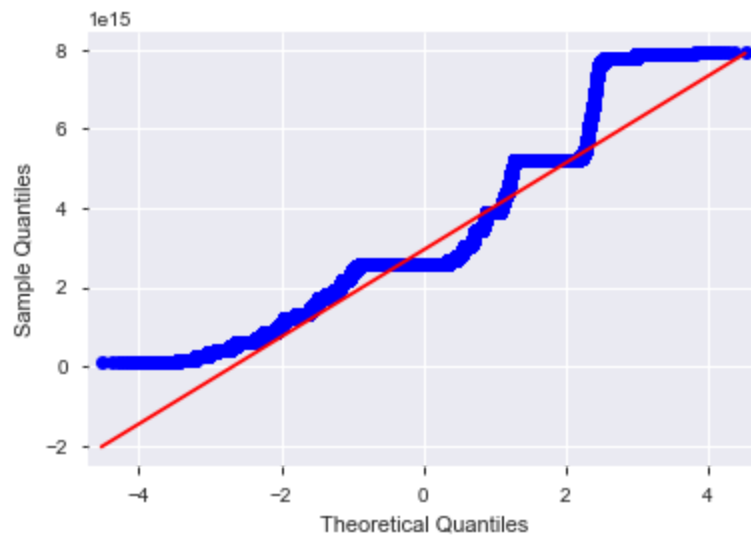


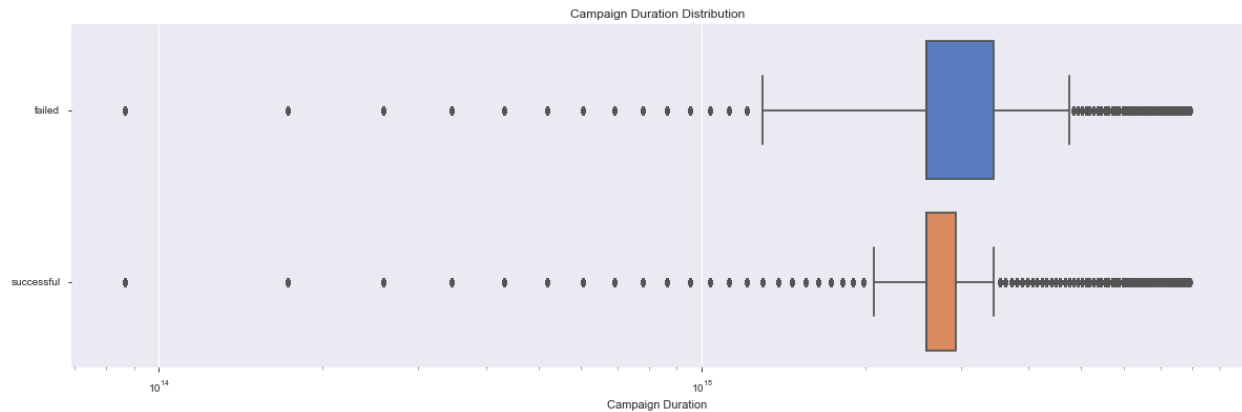
Does the duration have any correlation with USD pledged? Following the same patterns as our previous duration analysis, the campaigns with the highest USD pledged by category occur around the 30 day mark of a campaign:





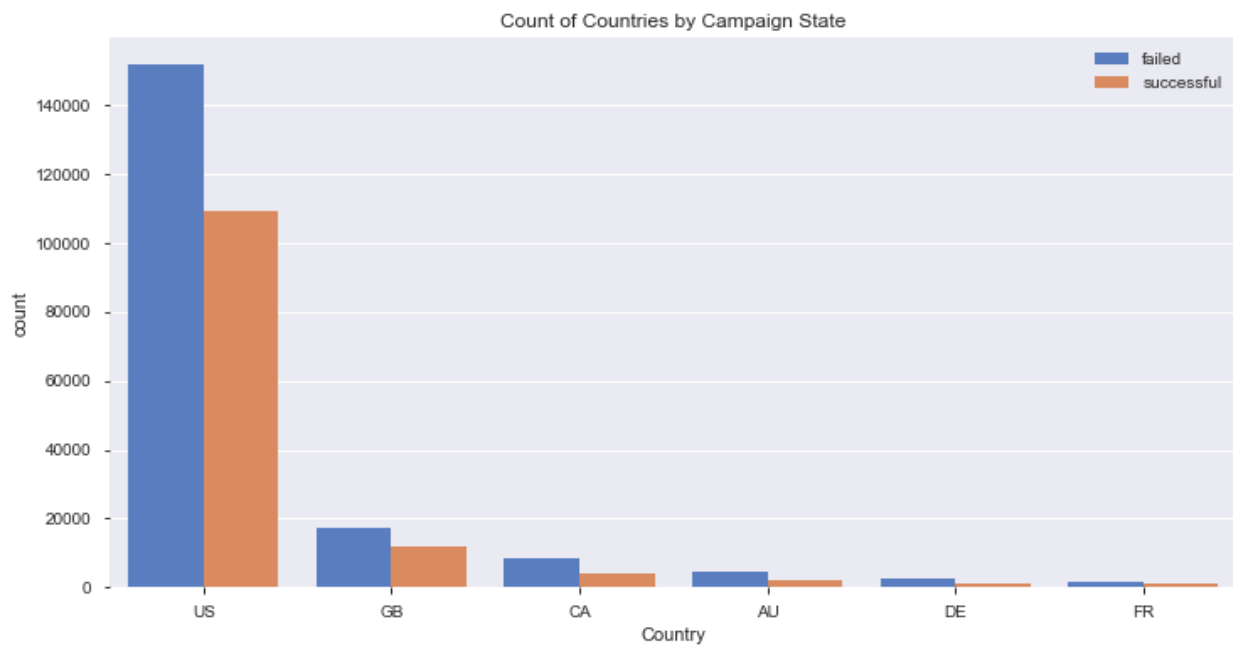
To test null hypothesis, I conducted the Shapiro-Wilkes test, qqplot and box-whisker plot to test the normality of the distribution of campaign durations:



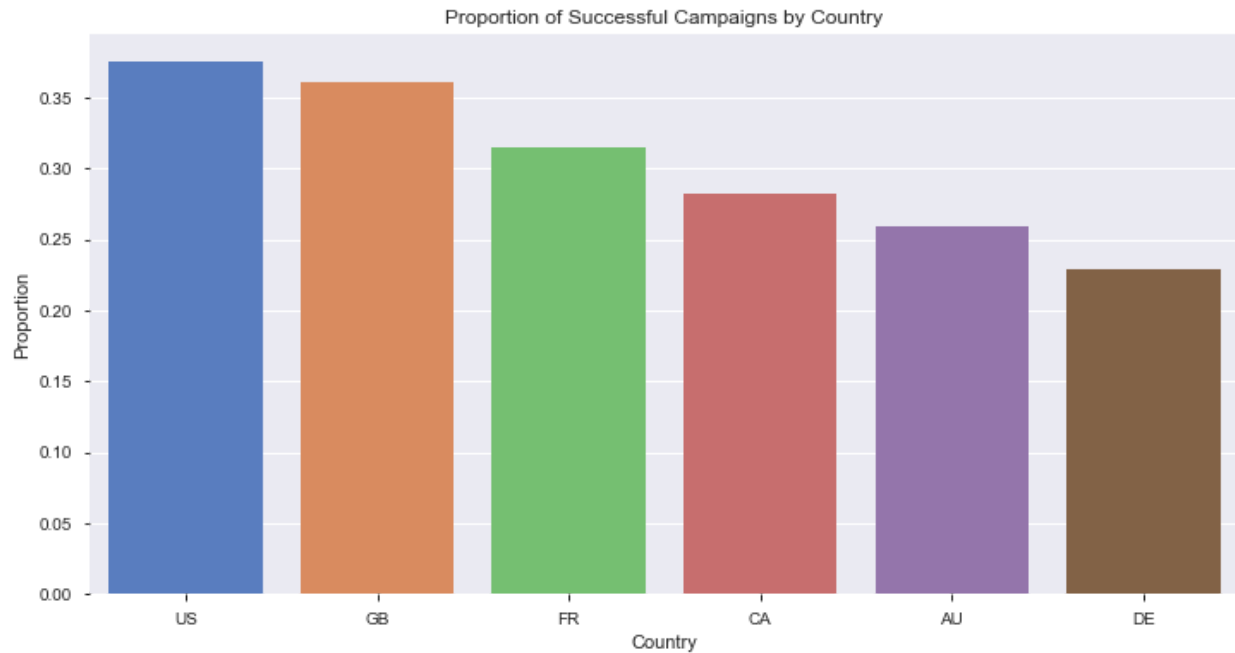


## Campaign Country

Kickstarter was launched in the United States and is head-quartered in Brooklyn, NY. It seems unsurprising that campaigns in the US are more successful than campaigns outside of the US, by exposure alone. The US far exceeds any other country with their overall count of campaigns:



While the US has 109,299 successful campaigns, they have 152,061 failures accounting for a 0.375744% success rate. Great Britain - while far behind in campaign volume - has 12,067 successful campaigns and 17,387 failed campaigns, accounting for a 0.361363% success rate. These two success rates are very similar to one another:

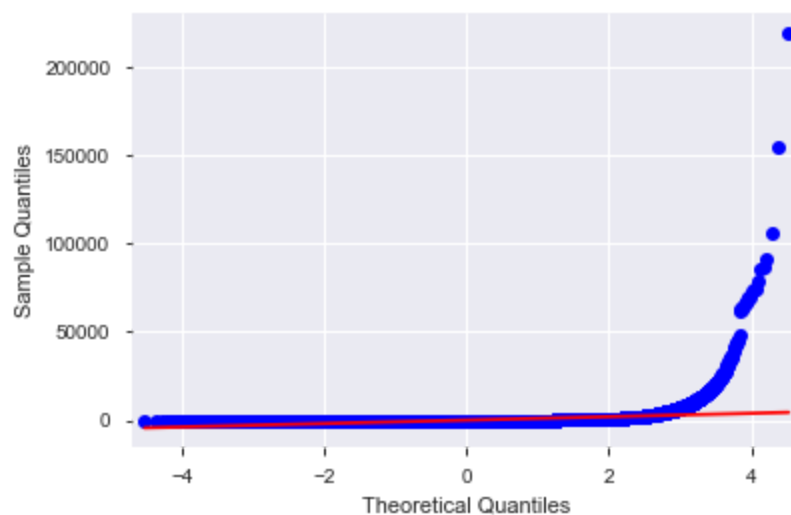


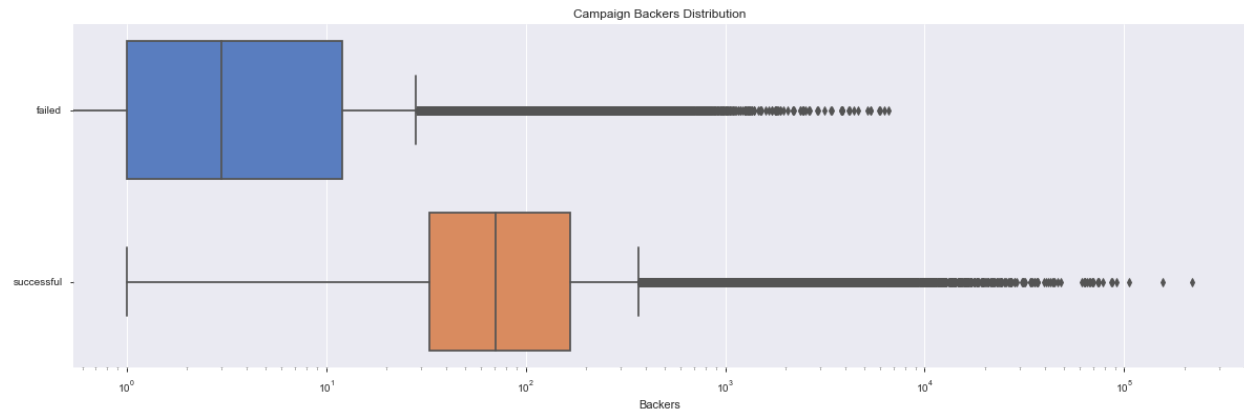
## Campaign Backers

*Research Question:* Is there a statistically significant relationship between the number of backers per campaign and campaign outcome?

*Hypothesis:* There is no statistically significant relationship between the number of backers per campaign and campaign outcome.

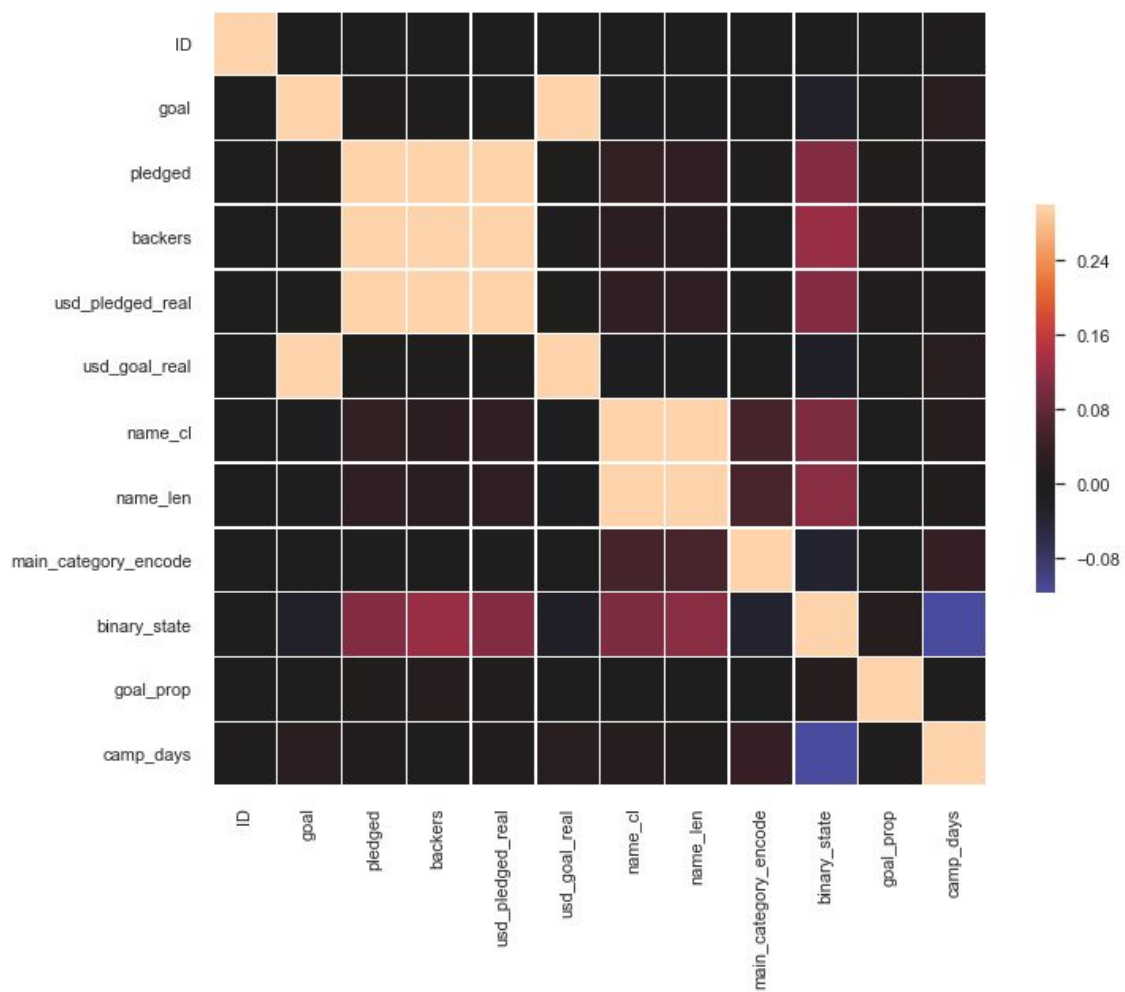
All campaigns have an average of 106 backers per campaign. Successful campaigns have an average of 263 backers per campaign. Failed campaigns have an average of 16 backers per campaign.





## Correlations Matrix

A correlation matrix was created to provide an overview of possible relationships between variables from the Kickstarter dataset:



## Observations from Data Storytelling and Statistics

From visualizing the dataset and exploring the relationships between features and campaign outcomes, there are several observations that I feel are worth exploring further in the machine learning models.

A challenge with this data set is that all feature distributions appear to be abnormal in some way. Using inferential statistics I examined features separated by the campaign outcomes. In doing so, I believe that features such as `campaign_category`, `usd_pledged_real`, `campaign_duration`, and `backers` will be particularly important to test in creating a classification model.

## Modeling

### Data Preparation

Because I had been prepping data as I went, not much needed to be adjusted with my data set in order to get it cleaned up for testing classification models. The main category's had already been encoded, a `binary_state` column was created for campaign outcomes, the `name_len` and `name_cl` columns had previously been created as well. The remainder of features I'd like to test out were numeric from the original data set.

To begin testing out classification models I created a new dataframe - `model`. The target label for this model is 0 - failure, 1 - success from the `binary_state` column.

### Random Forest

The first classification model that I chose to explore is the Random Forest Classifier. I chose this model due to the abnormality of most of the Kickstarter data. Random forest reduces the chance of overfitting by analyzing random sub samples of data. This felt like a good model to try due to the abnormality of the Kickstarter dataset.

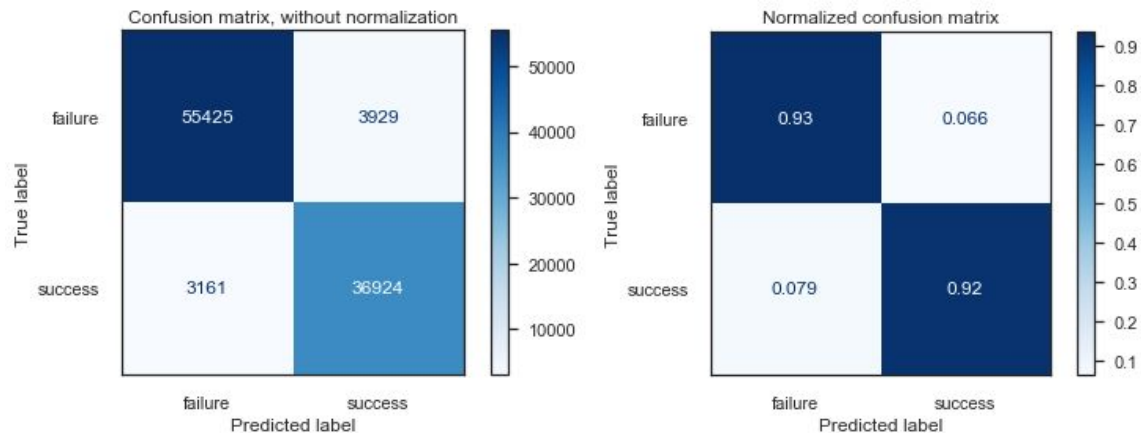
To test the Random Forest model, I created a baseline model using dummy classifiers to show what the baseline performance of the model would be if someone was simply guessing. Using the dummy classifier predicts the majority class to give better insight into parameters of the model.

The Kickstarter data is a total of 99,439 campaigns. 59,421(59%) of the campaign outcomes are 0 - failure, 40,018(41%) are 1-success. Using dummy classifiers the baseline model predicted all 99,439 campaign outcomes as 0-failure, because it is the majority class. The baseline classification accuracy of the baseline model is 59.6%.

Next, I ran the model with default parameters to compare accuracy to the baseline model:



### Random Forest Classifier with Default Parameters:

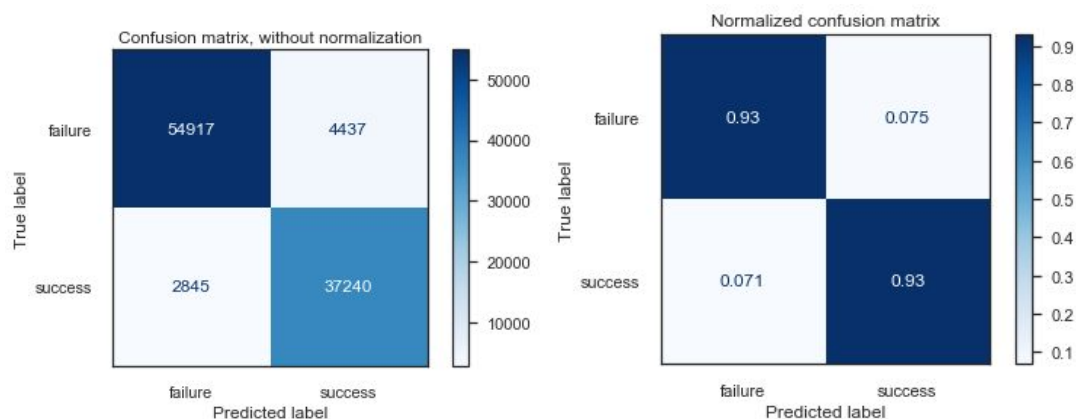


To optimize the Random Forest Model, I began tuning parameters with RandomSearchCV. I chose RandomSearchCV for hyperparameter tuning because RandomSearchCV because it is efficient, reliable and quick. RandomSearchCV was a good fit because I already had an understanding of which hyperparameters in particular we could look at tuning. I used a 5 fold cross validation, and roc\_auc scoring. RandomSearchCV determined the best parameters would be:

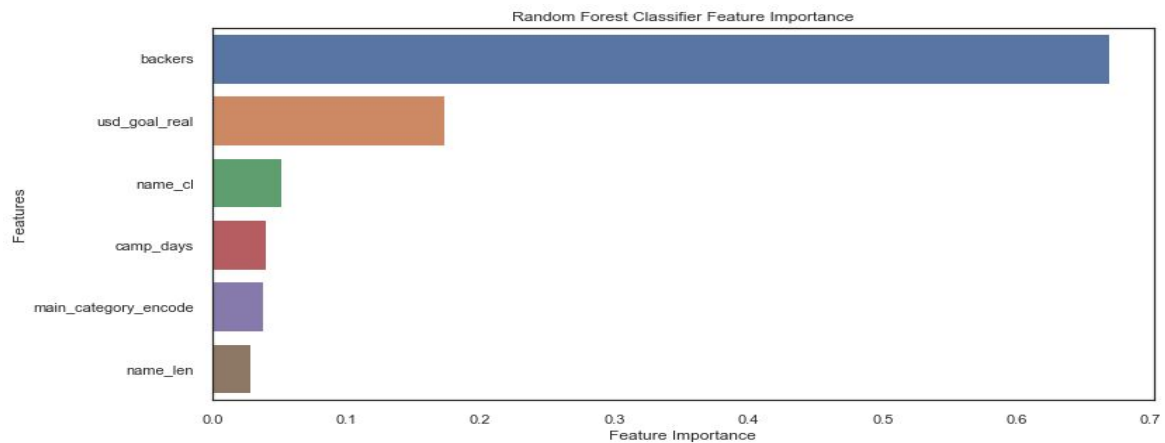
```
{'n_estimators': 196, 'min_samples_split': 10, 'max_leaf_nodes': 49, 'max_features': 0.7, 'max_depth': 17, 'bootstrap': True}
```

The most notable change from the Random Forest Classifier that was built using default parameters, and the best parameters identified by RandomSearch CV was the average number of nodes. With the default parameters, the average number of nodes was 35000 while the average maximum depth was 35. The best parameters estimate an average of 97 nodes and an average maximum depth of 8.

### Random Forest Classifier with Optimal Parameters:



While using the best parameters set forth from RandomizedSearchCV, the Random Forest Classifier's F1 score rose from 90.49% to 90.8%. While the boost is relatively small, it accounts for a decrease in both false positives and false negatives. I chose to focus primarily on ROC\_AUC scores, as they are better indicators of the models ability to distinguish between features. When the model was run with optimal parameters the ROC\_AUC score dipped by 0.04% while the recall score rose from 92.1% to 92.9%. It appears that the efforts to improve the recall value effectively lowered the accuracy of other metrics.



I was surprised to find that the most important feature to the model was overwhelmingly backers at 66.88%.

Feature	Importance
backers	66.88%
usd_goal_real	17.34%
name_cl	5.12%
camp_days	3.98%
main_category_encode	3.80%
name_len	2.89%

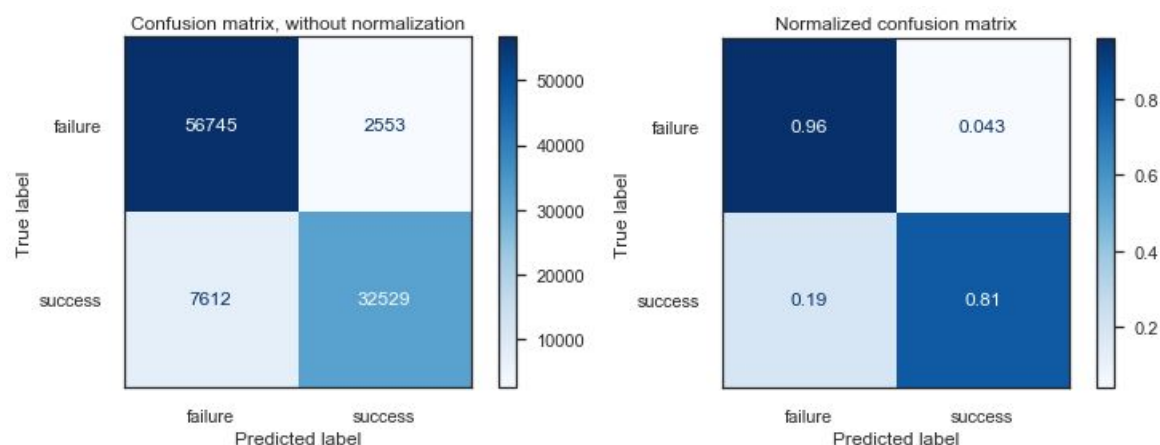
## Logistic Regression

I chose to use Logistic Regression for an additional classifier model, because it can provide additional insight into the relevance of predictive features and as well as their direction of association.

In order to build my Logistic Regression model I took the same steps to set up a baseline accuracy score as I did with the Random Forest classifier. As with the Random Forest Classifier, the Logistic Regression baseline predicted all 0-failures, the majority class, accounting for a 59.6% accuracy score.

After determining the baseline classification accuracy, I ran the Logistic Regression model with default parameters:

### *Logistic Regression Model with Default Parameters:*



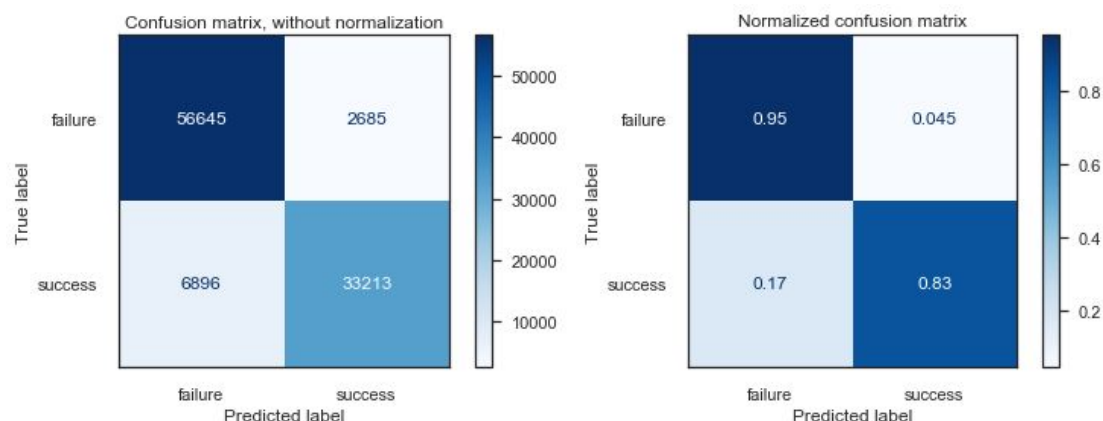
To best improve it's accuracy, I chose GridSearchCV to tune the hyperparameters for the Logistic Regression model. I chose GridSearchCV because it is an exhaustive search option when determining the optimal hyperparameters.

GridSearchCV found that the optimal parameters would be:

Best Penalty: l2

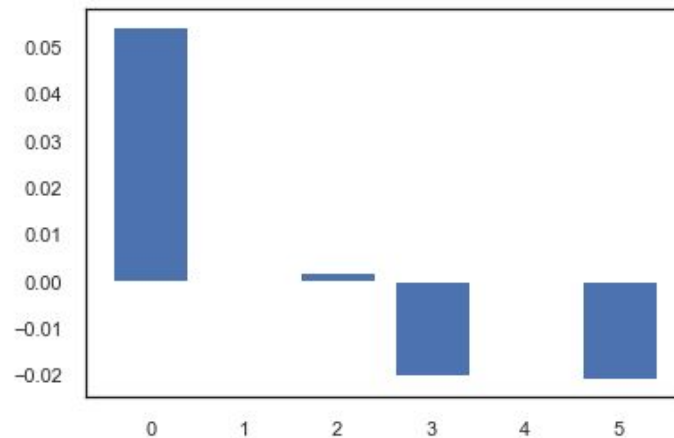
Best C: 21.544346900318832

### *Logistic Regression with Optimal Parameters*



When the Logistic Regression model was run with optimal parameters, it came to the same accuracy as using default parameters. This will require further exploration to determine whether

any features could be fine tuned in order to improve model accuracy, or if any additional parameters could be adjusted.



Feature	Importance
0 - backers	0.05413
1 - name_cl	-0.0003
2 - name_len	0.00182
3 - camp_days	0.00182
4 - usd_goal_real	-0.00023
5 - main_category_encode	-0.02089

Feature importance followed a similar pattern as it did with the Random Forest classifier, with Backers making the biggest impact.

## Conclusion & Recommendations

After spending time exploring, manipulating and visualizing the Kickstarter dataset, I believe I can draw several conclusions that could help Kickstarter improve their business model for themselves and for their clients.

First, campaign categories do matter. The majority of campaign categories had higher failure rates than success rates, from examining the data this could possibly be attributed to their high goals, making it more difficult for these campaigns to reach or exceed their funding. Campaign categories such as comics, music, theater and dance tend to have lower goals on average in comparison to categories like film & video, publishing, and technology.

That leads me to the second conclusion - the goal of the campaign matters! If a campaign starts out with an incredibly ambitious goal, it will be much more difficult to reach and exceed said

goal. The initial goal amount, coupled with the number of campaign backers, makes a big impact on the likelihood that a campaign will succeed.

While the length of the name and the number of characters in a name did not make a particularly large impact in the Random Forest classifier, it does appear to correlate some with campaign outcomes. The fewer number of characters in a campaign name and the fewer words in a campaign name lead to higher successful outcomes than more characters in a campaign name or more words in a campaign name. Campaign names often make the first impression of a campaign, and lengthier names appear to turn donors off.

The Kickstarter dataset that I have been working with did not include some data points that are generated from campaigns such as the campaign description, and further exploration of these additional features would be very interesting. Moving forward, i'm interested in exploring additional features and the possibilities of Natural Language Processing for the campaign names and the campaign descriptions.



# Predicting Success in Kickstarter Campaigns

Kelli Peluso  
Capstone 1  
Springboard Data Science Career Track



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  - Campaign Backers
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  - Random Forest Classifier
  - Logistic Regression
- Conclusion
  - Recommendations

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# Background





# Kickstarter Campaigns

The Data: obtained from [Kaggle](#), this dataset includes 378,661 rows of data. Each Kickstarter campaign is represented by one row of data spanning 15 features.

The Problem: The success of Kickstarter campaigns benefits both the companies and creators who launch campaigns, and Kickstarter itself.

The Approach: An analysis of both failed and successful Kickstarter campaigns will address potential features that are predictive of the campaign outcome of future campaigns.

The Goal: Provide Kickstarter with the ability to make data-driven, impactful decisions in regards to: the services they offer, fees that they charge, and future campaign guidelines and recommendations

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# Data Wrangling



# Data Wrangling

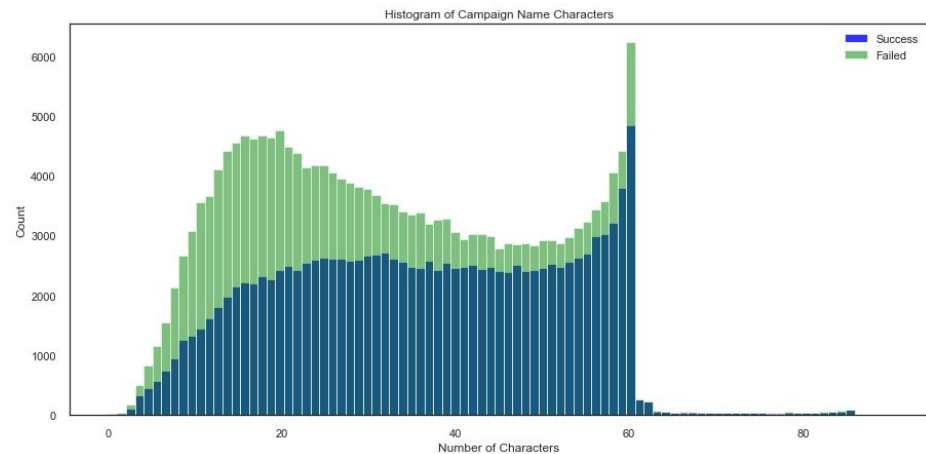
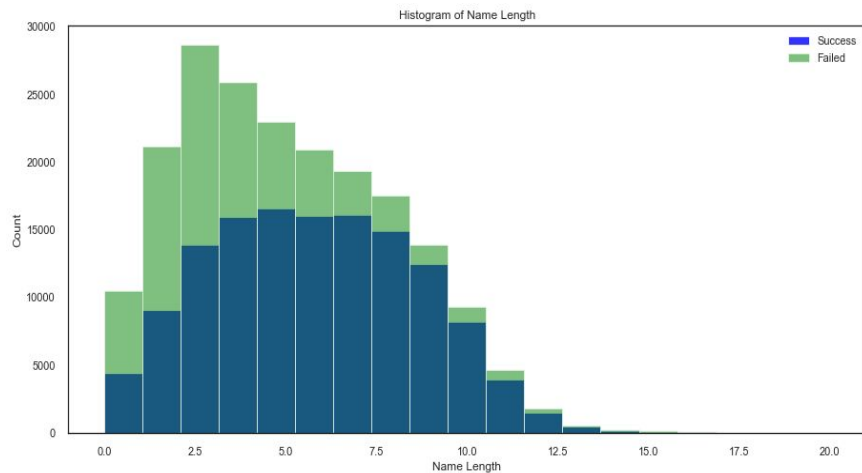
- Duplicate Values: The data obtained was fairly clean, and did not require the removal of any duplicate campaigns.
- Null Values: Two features had null values - 'name' (4) and 'usd\_pledged' (3797). The 4 null values from 'name' were dropped, and the entire 'usd\_pledged' feature was dropped, as there is an additional feature (usd\_pledged\_real) that is complete and more reliable.
- Feature Manipulation:
  - `campaign_state > binary_state`
    - Removal of 'live', 'undefined', 'suspended',
    - Creation of binary feature for campaign outcomes (target classifier)
  - `name_len, name_cl, main_category_encode, goal_binned, pledge_binned, backers_binned, campaign_duration, camp_days`

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# Data Storytelling

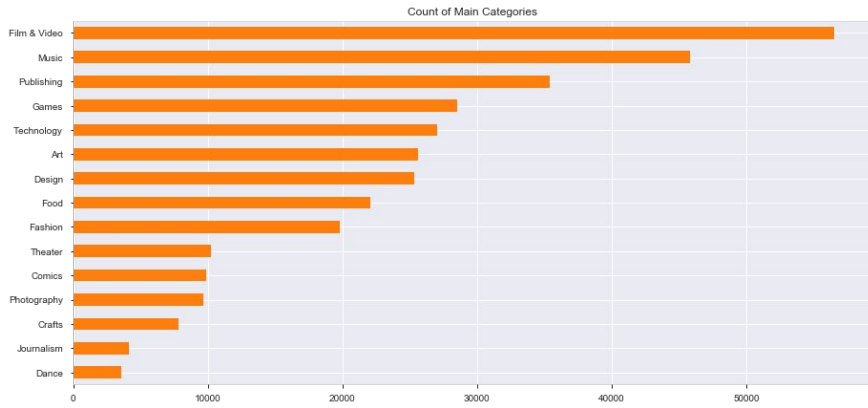


# Campaign Names

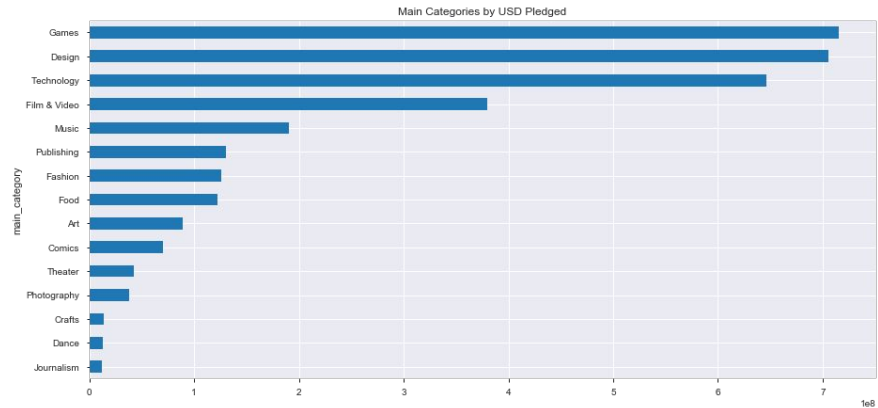




# Main Categories

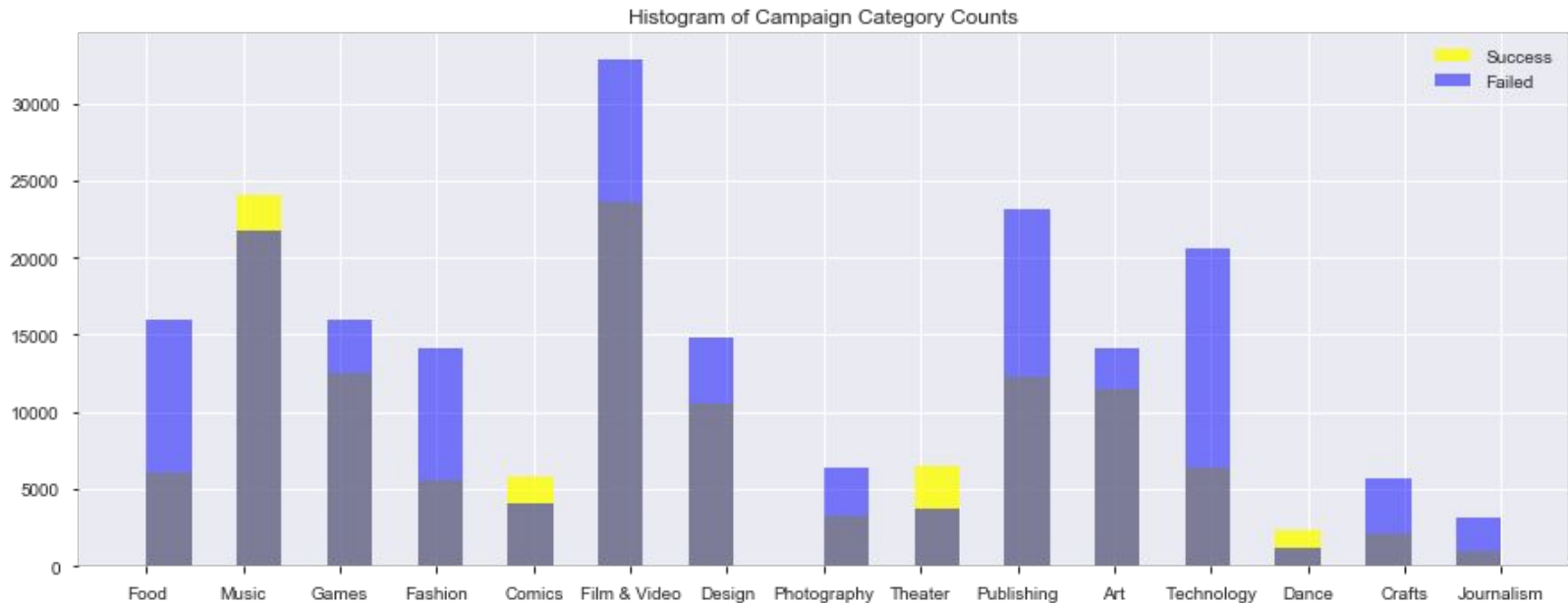


Main Categories by Count



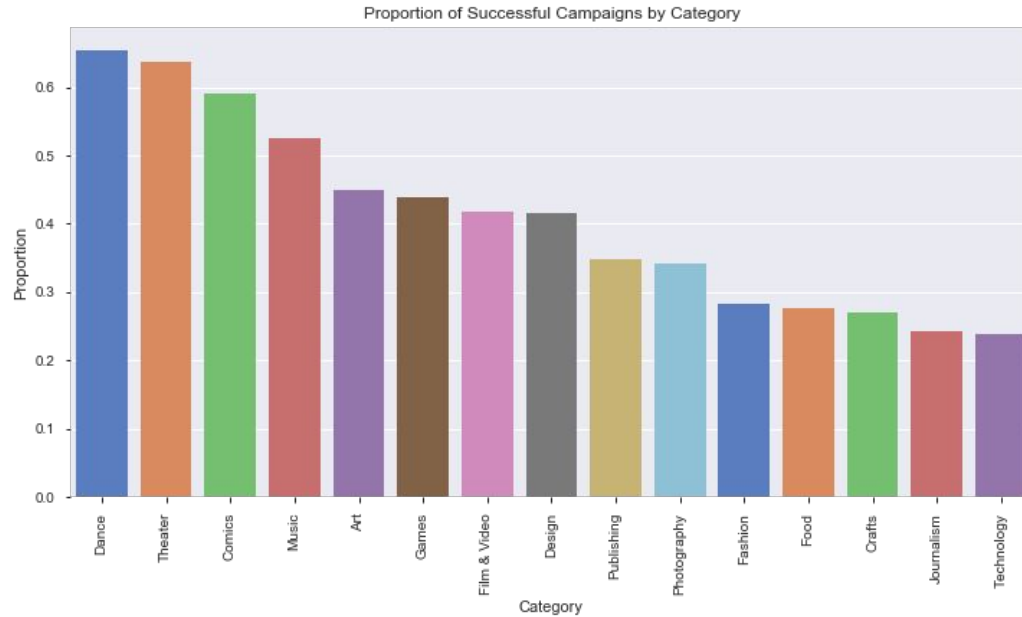
Main Categories by USD Pledged

# Main Categories

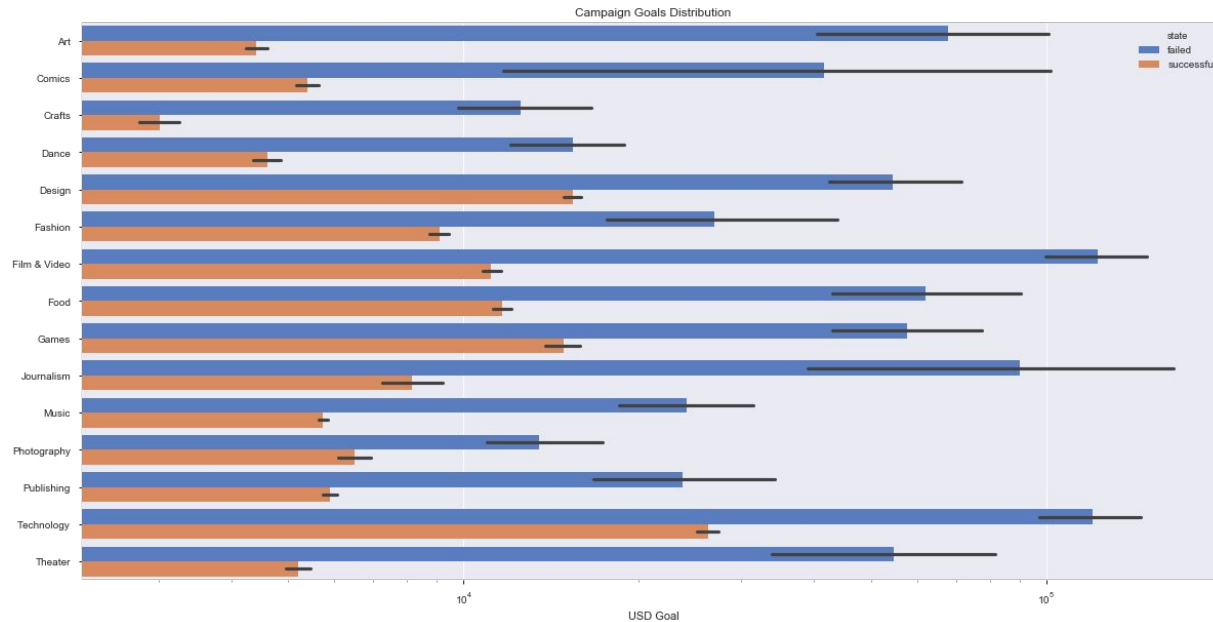




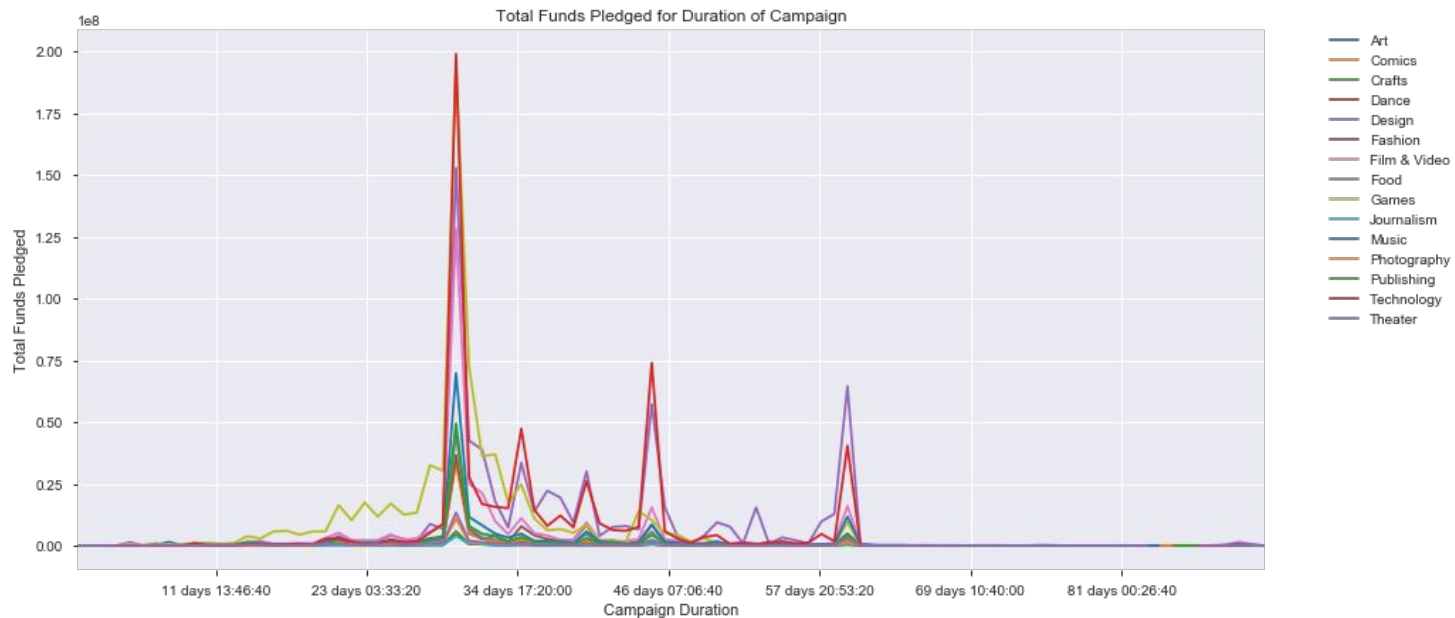
# Main Categories



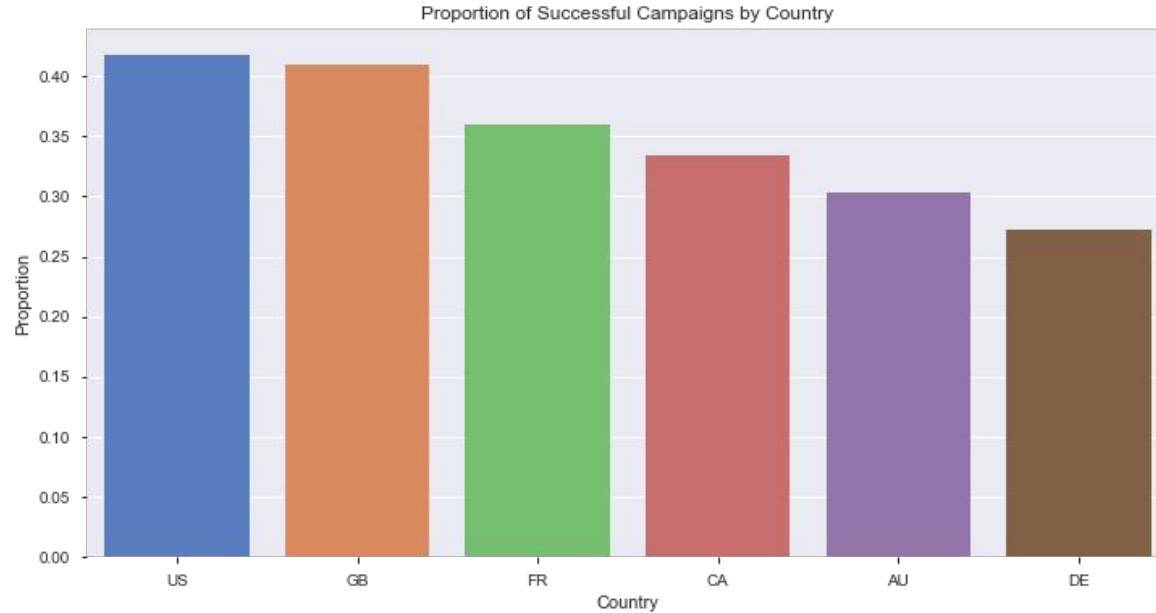
# Campaign Goals



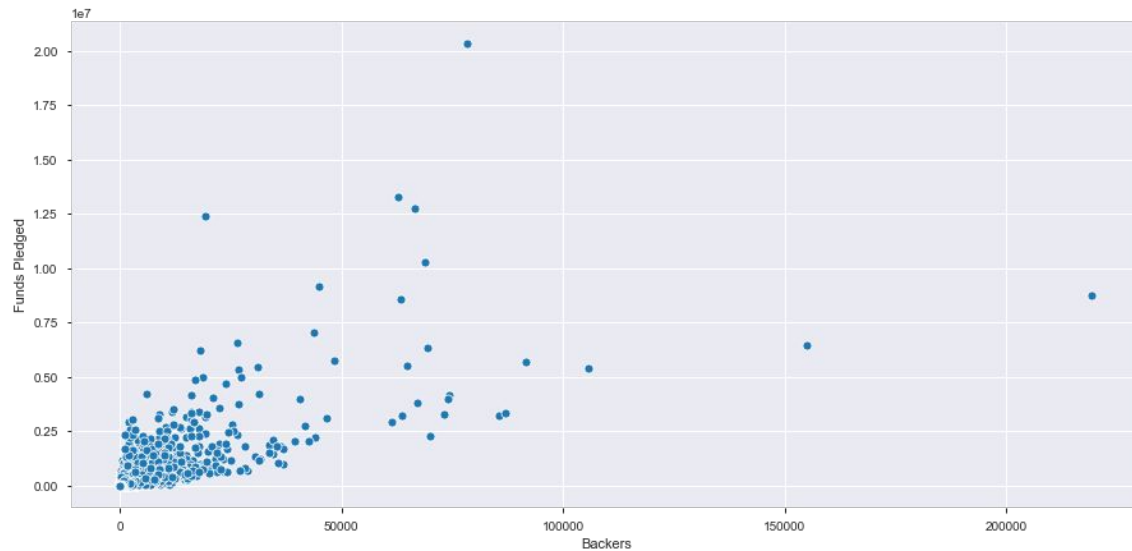
# Campaign Duration



# Campaign Countries of Origin



# Campaign Backers



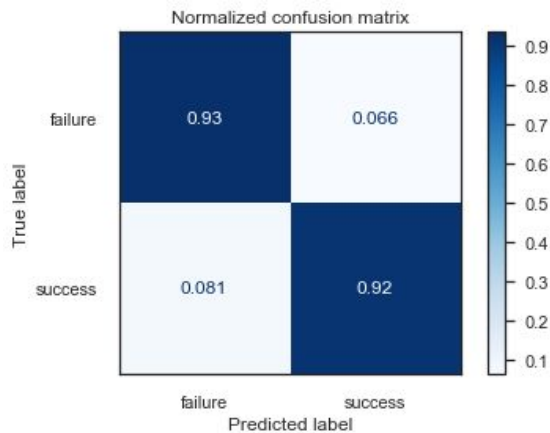
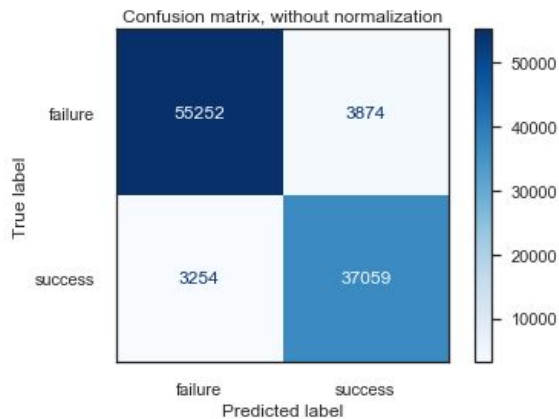
Relationship between Funds Pledged and Campaign Backers

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# Modeling & Statistics



# Random Forest Classifier

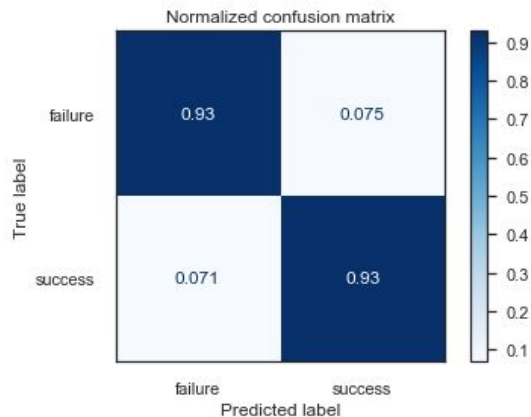
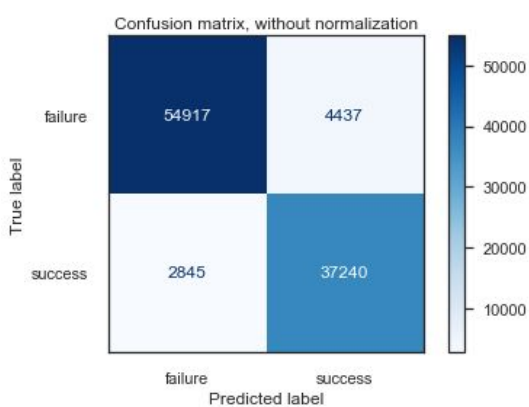


Metric	Result
Accuracy Score	92.87%
Precision Score	90.38%
Recall Score	92.11%
F1 Score	91.24%
ROC_AUC	92.75%

Default Parameters



# Random Forest Classifier

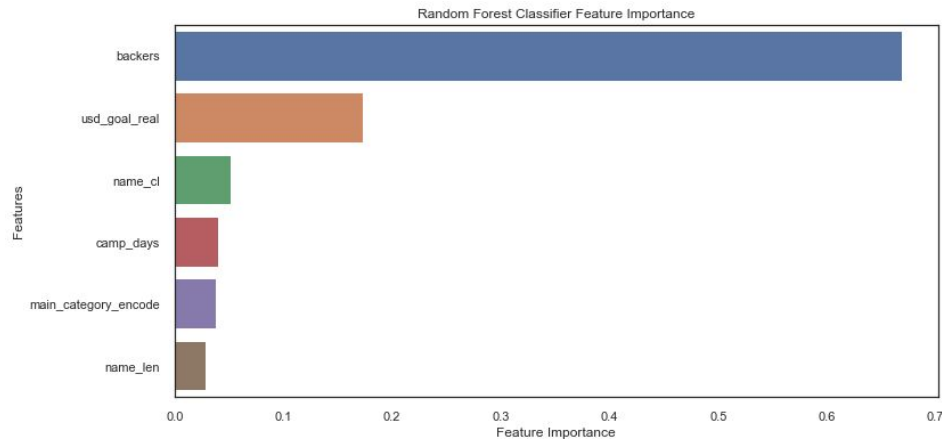


Metric	Result
Accuracy Score	92.68%
Precision Score	89.35%
Recall Score	92.90%
F1 Score	91.09%
ROC_AUC	92.71%

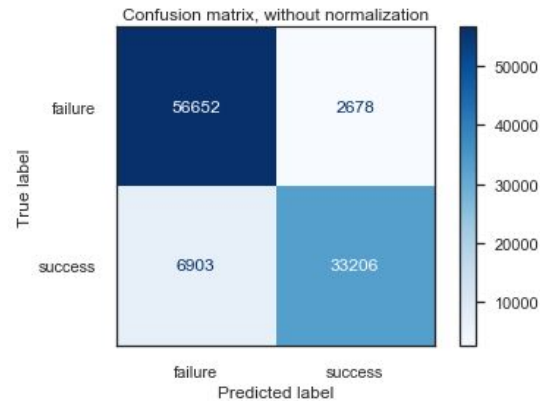
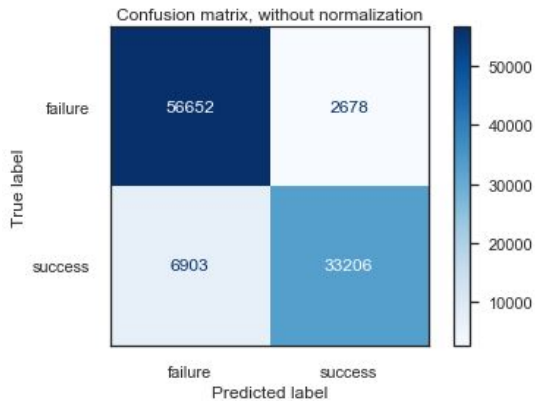
Optimized Parameters

# Random Forest Classifier

Metric	Default	Optimized	+/-
Accuracy Score	92.87%	92.68%	-0.21%
Precision Score	90.38%	89.35%	-1.14%
Recall Score	92.11%	92.90%	0.86%
F1 Score	91.24%	91.09%	-0.16%
ROC_AUC	92.75%	92.71%	-0.04%

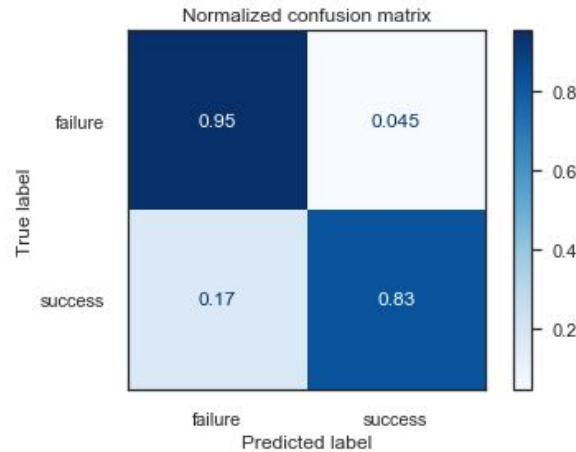
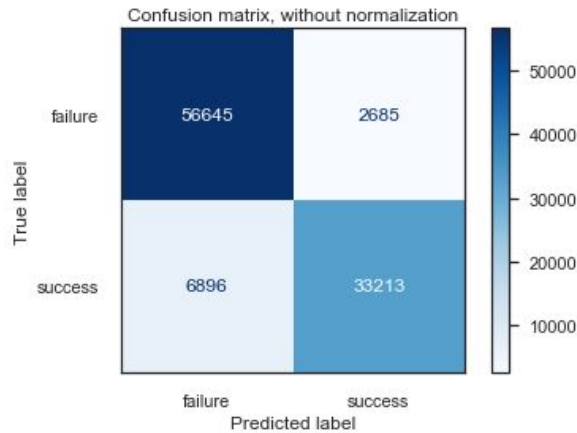


# Logistic Regression



Metric	Result
Accuracy Score	90.36%
Precision Score	92.54%
Recall Score	82.79%
F1 Score	38.26%
ROC_AUC	89.14%

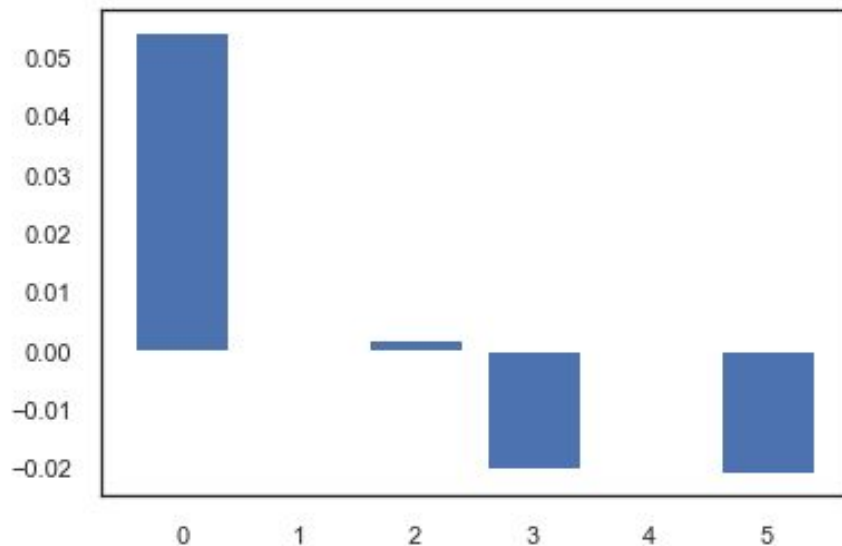
# Logistic Regression



Metric	Result
Accuracy Score	90.36%
Precision Score	92.52%
Recall Score	82.81%
F1 Score	38.26%
ROC_AUC	89.14%

# Logistic Regression

Feature Importance



Feature	Importance
0 - backers	0.05413
1 - name_cl	-0.0003
2 - name_len	0.00182
3 - camp_days	0.00182
4 - usd_goal_real	-0.00023
5 - main_category_encode	-0.02089

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# Conclusions



# Thoughts and Recommendations

After examining the data, and fine-tuning the random forest classifier, I believe that I can make several recommendations to Kickstarter. These recommendations should assist in their development of campaign services, campaign recommendations and guidelines, and their fee structure.

1. Campaigns with smaller, less ambitious goals tend to be more successful
2. The number of campaign backers will help determine whether or not a campaign will succeed or fail
3. Main categories of campaigns do matter, with some seeing much higher rates of success (Music, Comics, Theater, Dance) than others (Film & Video, Food, Technology, Publishing)