DDJ-FLX6

List of MIDI messages
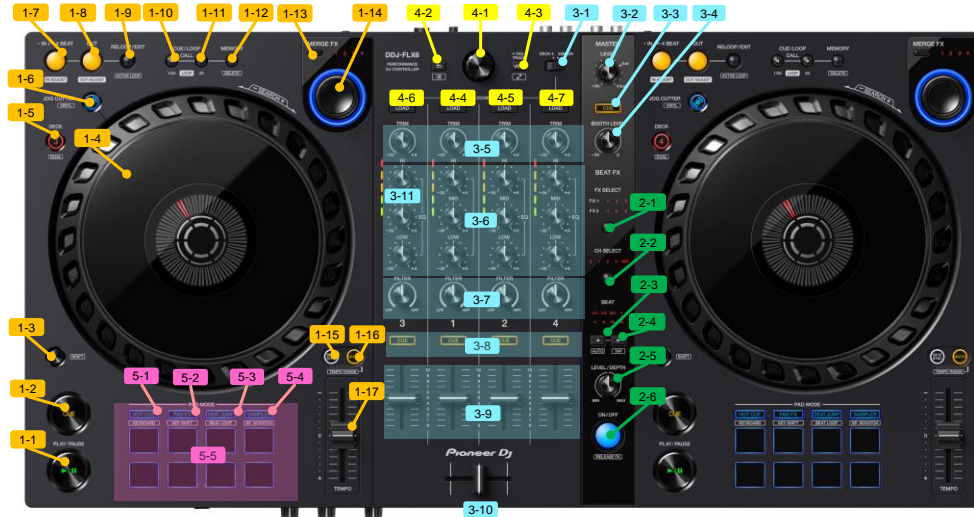
Rear panel

Front panel

Group	Fig.	User Interface					MIDI assign reference				MIDI-IN (to PC/Mac)			MIDI-OUT (from PC/Mac)			Details (Data 2)
		UI name	+SHIFT	Trigger	Deck	Condition (mode)	MIDI Channel (Dec)	NOTE / CC	MIDI Data (Data 1)		Status (Hex)	Data 1 (Hex)	Data 2 (Hex)	Status (Hex)	Data 1 (Hex)	Data 2 (Hex)	
									(Dec)	(English scale)							
1. DECK	1-1L	PLAY/PAUSE L	No	Press	Deck 1	-	1	Note	11	B-1	0x90	0x0B	dd	0x90	0x0B	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				1	Note	71	B4	0x90	0x47	dd	0x90	0x47	dd	NoteOff=0x00, NoteOn=0x7F
			No	Press	Deck 3	-	3	Note	11	B-1	0x92	0x0B	dd	0x92	0x0B	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				3	Note	71	B4	0x92	0x47	dd	0x92	0x47	dd	NoteOff=0x00, NoteOn=0x7F
	1-1R	PLAY/PAUSE R	No	Press	Deck 2	-	2	Note	11	B-1	0x91	0x0B	dd	0x91	0x0B	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				2	Note	71	B4	0x91	0x47	dd	0x91	0x47	dd	NoteOff=0x00, NoteOn=0x7F
			No	Press	Deck 4	-	4	Note	11	B-1	0x93	0x0B	dd	0x93	0x0B	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				4	Note	71	B4	0x93	0x47	dd	0x93	0x47	dd	NoteOff=0x00, NoteOn=0x7F
	1-2L	CUE L	No	Press	Deck 1	-	1	Note	12	C0	0x90	0x0C	dd	0x90	0x0C	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				1	Note	72	C5	0x90	0x48	dd	0x90	0x48	dd	NoteOff=0x00, NoteOn=0x7F
			No	Press	Deck 3	-	3	Note	12	C0	0x92	0x0C	dd	0x92	0x0C	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				3	Note	72	C5	0x92	0x48	dd	0x92	0x48	dd	NoteOff=0x00, NoteOn=0x7F
	1-2R	CUE R	No	Press	Deck 2	-	2	Note	12	C0	0x91	0x0C	dd	0x91	0x0C	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				2	Note	72	C5	0x91	0x48	dd	0x91	0x48	dd	NoteOff=0x00, NoteOn=0x7F
			No	Press	Deck 4	-	4	Note	12	C0	0x93	0x0C	dd	0x93	0x0C	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				4	Note	72	C5	0x93	0x48	dd	0x93	0x48	dd	NoteOff=0x00, NoteOn=0x7F
	1-3L	SHIFT L	-	Press	Deck 1	-	1	Note	63	D#4	0x90	0x3F	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
			-	Press	Deck 3	-	3	Note	63	D#4	0x92	0x3F	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
	1-3R	SHIFT R	-	Press	Deck 2	-	2	Note	63	D#4	0x91	0x3F	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
			-	Press	Deck 4	-	4	Note	63	D#4	0x93	0x3F	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F

Group	Fig.	UI name	+SHIFT	Trigger	Deck	Condition (mode)	MIDI Channel (Dec)	NOTE / CC	MIDI Data (Dec)	MIDI Data (English scale)	MIDI-IN Status (Hex)	MIDI-IN Data 1 (Hex)	MIDI-IN Data 2 (Hex)	MIDI-OUT Status (Hex)	MIDI-OUT Data 1 (Hex)	MIDI-OUT Data 2 (Hex)	Details (Data 2)
	1-4L	JOG DIAL L (Platter)	No	Turn	Deck 1	Vinyl On	1	CC	34	-	0xB0	0x22	dd	-	-	-	Difference count value from previous operated / Turn clockwise : Increases from 65 (0x41) / Turn counterclockwise : Decreases from 63 (0x3F)
						Vinyl Off	1	CC	35	-	0xB0	0x23	dd	-	-	-	
			Yes				1	CC	41	-	0xB0	0x29	dd	-	-	-	
			No	Touch	Deck 1	-	1	Note	54	F#3	0x90	0x36	dd	-	-	-	Release=0x00, Touch=0x7F
			Yes				1	Note	103	G7	0x90	0x67	dd	-	-	-	Release=0x00, Touch=0x7F
		JOG DIAL L (Wheel side)	No	Turn			1	CC	33	-	0xB0	0x21	dd				Difference count value from previous operated / Turn clockwise : Increases from 65 (0x41) / Turn counterclockwise : Decreases from 63 (0x3F)
			Yes				1	CC	38	-	0xB0	0x26	dd				
		JOG ILLUMINATION L	-	-		-	12	CC	-	-	-	-	-	0xBB	0x00	dd	0x00–0x48
		JOG DIAL L (Platter)	No	Turn	Deck 3	Vinyl On	3	CC	34	-	0xB2	0x22	dd	-	-	-	Difference count value from previous operated / Turn clockwise : Increases from 65 (0x41) / Turn counterclockwise : Decreases from 63 (0x3F)
						Vinyl Off	3	CC	35	-	0xB2	0x23	dd	-	-	-	
			Yes				3	CC	41	-	0xB2	0x29	dd	-	-	-	
			No	Touch	Deck 3	-	3	Note	54	F#3	0x92	0x36	dd	-	-	-	Release=0x00, Touch=0x7F
			Yes				3	Note	103	G7	0x92	0x67	dd	-	-	-	Release=0x00, Touch=0x7F
		JOG DIAL L (Wheel side)	No	Turn			3	CC	33	-	0xB2	0x21	dd				Difference count value from previous operated / Turn clockwise : Increases from 65 (0x41) / Turn counterclockwise : Decreases from 63 (0x3F)
			Yes				3	CC	38	-	0xB2	0x26	dd				
		JOG ILLUMINATION L	-	-		-	12	CC	-	-	-	-	-	0xBB	0x02	dd	0x00–0x48
	1-4R	JOG DIAL R (Platter)	No	Turn	Deck 2	Vinyl On	2	CC	34	-	0xB1	0x22	dd	-	-	-	Difference count value from previous operated / Turn clockwise : Increases from 65 (0x41) / Turn counterclockwise : Decreases from 63 (0x3F)
						Vinyl Off	2	CC	35	-	0xB1	0x23	dd	-	-	-	
			Yes				2	CC	41	-	0xB1	0x29	dd	-	-	-	
			No	Touch	Deck 2	-	2	Note	54	F#3	0x91	0x36	dd	-	-	-	Release=0x00, Touch=0x7F
			Yes				2	Note	103	G7	0x91	0x67	dd	-	-	-	Release=0x00, Touch=0x7F
		JOG DIAL R (Wheel side)	No	Turn			2	CC	33	-	0xB1	0x21	dd				Difference count value from previous operated / Turn clockwise : Increases from 65 (0x41) / Turn counterclockwise : Decreases from 63 (0x3F)
			Yes				2	CC	38	-	0xB1	0x26	dd				
		JOG ILLUMINATION R	-	-		-	12	CC	-	-	-	-	-	0xBB	0x01	dd	0x00–0x48
		JOG DIAL R (Platter)	No	Turn	Deck 4	Vinyl On	4	CC	34	-	0xB3	0x22	dd	-	-	-	Difference count value from previous operated / Turn clockwise : Increases from 65 (0x41) / Turn counterclockwise : Decreases from 63 (0x3F)
						Vinyl Off	4	CC	35	-	0xB3	0x23	dd	-	-	-	
			Yes				4	CC	41	-	0xB3	0x29	dd	-	-	-	
			No	Touch	Deck 4	-	4	Note	54	F#3	0x93	0x36	dd	-	-	-	Release=0x00, Touch=0x7F
			Yes				4	Note	103	G7	0x93	0x67	dd	-	-	-	Release=0x00, Touch=0x7F
		JOG DIAL R (Wheel side)	No	Turn			4	CC	33	-	0xB3	0x21	dd				Difference count value from previous operated / Turn clockwise : Increases from 65 (0x41) / Turn counterclockwise : Decreases from 63 (0x3F)
			Yes				4	CC	38	-	0xB3	0x26	dd				
		JOG ILLUMINATION R	-	-		-	12	CC	-	-	-	-	-	0xBB	0x03	dd	0x00–0x48
	1-5L	DECK L	No	Press	-	-	3	Note	114	F#8	0x92	0x72	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
							1	Note	60	C4	0x90	0x3C	0x7F	-	-	-	Deck1 control on
							3	Note	60	C4	0x92	0x3C	0x00	-	-	-	Deck3 control off
			Yes				7	Note	124	D#9	0x96	0x7C	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
			No	Press	-	-	3	Note	114	F#8	0x92	0x72	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
							1	Note	60	C4	0x90	0x3C	0x00	-	-	-	Deck1 control off
							3	Note	60	C4	0x92	0x3C	0x7F	-	-	-	Deck3 control on
			Yes				7	Note	124	D#9	0x96	0x7C	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
	1-5R	DECK R	No	Press	-	-	4	Note	114	F#8	0x93	0x72	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
							2	Note	60	C4	0x91	0x3C	0x7F	-	-	-	Deck2 control on
							4	Note	60	C4	0x93	0x3C	0x00	-	-	-	Deck4 control off
			Yes				7	Note	125	F9	0x96	0x7D	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
			No	Press	-	-	4	Note	114	F#8	0x93	0x72	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
							2	Note	60	C4	0x91	0x3C	0x00	-	-	-	Deck2 control off
							4	Note	60	C4	0x93	0x3C	0x7F	-	-	-	Deck4 control on
			Yes				7	Note	125	F9	0x96	0x7D	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
	1-6L	JOG CUTTER L	No	Press	Deck 1	-	1	Note	28	E1	0x90	0x1C	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
			Yes				1	Note	23	B0	0x90	0x17	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
			No	Press	Deck 3	-	3	Note	28	E1	0x92	0x1C	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
			Yes				3	Note	23	B0	0x92	0x17	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
	1-6R	JOG CUTTER R	No	Press	Deck 2	-	2	Note	28	E1	0x91	0x1C	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
			Yes				2	Note	23	B0	0x91	0x17	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
			No	Press	Deck 4	-	4	Note	28	E1	0x93	0x1C	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
			Yes				4	Note	23	B0	0x93	0x17	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
	1-7L	IN/-4BEAT L	No	Press	-	-	1	Note	16	E0	0x90	0x10	dd	0x90	0x10	dd	NoteOff=0x00, NoteOn=0x7F
				Long press	Deck 1	-	1	Note	20	G#0	0x90	0x14	dd				NoteOff=0x00, NoteOn=0x7F / First 90 10 7F, Second 90 14 7F
			Yes	Press	-	-	1	Note	76	E5	0x90	0x4C	dd	0x90	0x4C	dd	NoteOff=0x00, NoteOn=0x7F
			No	Press	-	-	3	Note	16	E0	0x92	0x10	dd	0x92	0x10	dd	NoteOff=0x00, NoteOn=0x7F
				Long press	Deck 3	-	3	Note	20	G#0	0x92	0x14	dd				NoteOff=0x00, NoteOn=0x7F / First 92 10 7F, Second 92 14 7F
			Yes	Press	-	-	3	Note	76	E5	0x92	0x4C	dd	0x92	0x4C	dd	NoteOff=0x00, NoteOn=0x7F
	1-7R	IN/-4BEAT R	No	Press	-	-	2	Note	16	E0	0x91	0x10	dd	0x91	0x10	dd	NoteOff=0x00, NoteOn=0x7F
				Long press	Deck 2	-	2	Note	20	G#0	0x91	0x14	dd				NoteOff=0x00, NoteOn=0x7F / First 91 10 7F, Second 91 14 7F
			Yes	Press	-	-	2	Note	76	E5	0x91	0x4C	dd	0x91	0x4C	dd	NoteOff=0x00, NoteOn=0x7F
			No	Press	-	-	4	Note	16	E0	0x93	0x10	dd	0x93	0x10	dd	NoteOff=0x00, NoteOn=0x7F
				Long press	Deck 4	-	4	Note	20	G#0	0x93	0x14	dd				NoteOff=0x00, NoteOn=0x7F / First 93 10 7F, Second 93 14 7F
			Yes	Press	-	-	4	Note	76	E5	0x93	0x4C	dd	0x93	0x4C	dd	NoteOff=0x00, NoteOn=0x7F
	1-8L	OUT L	No	Press	Deck 1	-	1	Note	17	F0	0x90	0x11	dd	0x90	0x11	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			-	1	Note	119	B8	0x90	0x77	dd	0x90	0x77	dd	NoteOff=0x00, NoteOn=0x7F
			No	Press	Deck 3	-	3	Note	17	F0	0x92	0x11	dd	0x92	0x11	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			-	3	Note	119	B8	0x92	0x77	dd	0x92	0x77	dd	NoteOff=0x00, NoteOn=0x7F
	1-8R	OUT R	No	Press	Deck 2	-	2	Note	17	F0	0x91	0x11	dd	0x91	0x11	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			-	2	Note	119	B8	0x91	0x77	dd	0x91	0x77	dd	NoteOff=0x00, NoteOn=0x7F
			No	Press	Deck 4	-	4	Note	17	F0	0x93	0x11	dd	0x93	0x11	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			-	4	Note	119	B8	0x93	0x77	dd	0x93	0x77	dd	NoteOff=0x00, NoteOn=0x7F
	1-9L	RELOOP/EXIT L	No	Press	Deck 1	-	1	Note	77	F5	0x90	0x4D	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
			Yes			-	1	Note	80	G#5	0x90	0x50	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
			No	Press	Deck 3	-	3	Note	77	F5	0x92	0x4D	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
			Yes			-	3	Note	80	G#5	0x92	0x50	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
	1-9R	RELOOP/EXIT R	No	Press	Deck 2	-	2	Note	77	F5	0x91	0x4D	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
			Yes			-	2	Note	80	G#5	0x91	0x50	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
			No	Press	Deck 4	-	4	Note	77	F5	0x93	0x4D	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
			Yes			-	4	Note	80	G#5	0x93	0x50	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
	1-10L	CUE/LOOP CALL ◁ L	No	Press	Deck 1	-	1	Note	81	A5	0x90	0x51	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
			Yes			-	1	Note	97	C#7	0x90	0x61	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
			No	Press	Deck 3	-	3	Note	81	A5	0x92	0x51	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
			Yes			-	3	Note	97	C#7	0x92	0x61	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
	1-10R	CUE/LOOP CALL ◁ R	No	Press	Deck 2	-	2	Note	81	A5	0x91	0x51	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
			Yes			-	2	Note	97	C#7	0x91	0x61	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
			No	Press	Deck 4	-	4	Note	81	A5	0x93	0x51	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
			Yes			-	4	Note	97	C#7	0x93	0x61	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
	1-11L	CUE/LOOP CALL ▷ L	No	Press	Deck 1	-	1	Note	83	B5	0x90	0x53	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
			Yes			-	1	Note	98	D7	0x90	0x62	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
			No	Press	Deck 3	-	3	Note	83	B5	0x92	0x53	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
			Yes			-	3	Note	98	D7	0x92	0x62	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
	1-11R	CUE/LOOP CALL ▷ R	No	Press	Deck 2	-	2	Note	83	B5	0x91	0x53	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
			Yes			-	2	Note	98	D7	0x91	0x62	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
			No	Press	Deck 4	-	4	Note	83	B5	0x93	0x53	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
			Yes			-	4	Note	98	D7	0x93	0x62	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F

Group	Fig.	UI name	+SHIFT	Trigger	Deck	Condition (mode)	MIDI Channel (Dec)	NOTE / CC	MIDI Data (Data 1) (Dec)	(English scale)	MIDI-IN Status (Hex)	MIDI-IN Data 1 (Hex)	MIDI-IN Data 2 (Hex)	MIDI-OUT Status (Hex)	MIDI-OUT Data 1 (Hex)	MIDI-OUT Data 2 (Hex)	Details (Data 2)
	1-12L	CUE/LOOP MEMORY L	No	Press	Deck 1	-	1	Note	61	C#4	0x90	0x3D	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
			Yes			-	1	Note	62	D4	0x90	0x3E	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
			No	Press	Deck 3	-	3	Note	61	C#4	0x92	0x3D	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
			Yes			-	3	Note	62	D4	0x92	0x3E	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
	1-12R	CUE/LOOP MEMORY R	No	Press	Deck 2	-	2	Note	61	C#4	0x91	0x3D	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
			Yes			-	2	Note	62	D4	0x91	0x3E	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
			No	Press	Deck 4	-	4	Note	61	C#4	0x93	0x3D	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
			Yes			-	4	Note	62	D4	0x93	0x3E	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
	1-13L	MERGE FX PRESET L	No	Press	-	-	5	Note	47	B2	0x94	0x2F	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
			Yes		-	-	5	Note	48	C3	0x94	0x30	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
	1-13R	MERGE FX PRESET R	No	Press	-	-	6	Note	47	B2	0x95	0x2F	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
			Yes		-	-	6	Note	48	C3	0x95	0x30	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
	1-14L	MERGE FX PARAMETER L	No	Turn	-	-	5	CC	-	-	0xB4	0x08	dd	-	-	-	Difference count value from previous operated Turn clockwise : Increases from 01 (0x41) Turn counterclockwise : Decreases from 127 (0x7F)
			Yes		-	-	5	CC	-	-	0xB4	0x28	dd	-	-	-	
			No	Press	-	-	5	Note	46	A#2	0x94	0x2E	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
			Yes		-	-	5	Note	49	C#3	0x94	0x31	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
		MERGE FX ILLUMINATION L	-	-	-	-	5	CC	-	-	-	-	-	0xB4	0x10	dd	Off=0x00, On=0x7F
	1-14R	MERGE FX PARAMETER R	No	Turn	-	-	6	CC	-	-	0xB5	0x08	dd	-	-	-	Difference count value from previous operated Turn clockwise : Increases from 01 (0x41) Turn counterclockwise : Decreases from 127 (0x7F)
			Yes		-	-	6	CC	-	-	0xB5	0x28	dd	-	-	-	
			No	Press	-	-	6	Note	46	A#2	0x95	0x2E	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
			Yes		-	-	6	Note	49	C#3	0x95	0x31	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
		MERGE FX ILLUMINATION R	-	-	-	-	6	CC	-	-	-	-	-	0xB5	0x10	dd	Off=0x00, On=0x7F
	1-15L	BEAT SYNC L	No	Press	Deck 1	-	1	Note	88	E6	0x90	0x58	dd	0x90	0x58	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			-	1	Note	93	A6	0x90	0x5D	dd	0x90	0x5D	dd	NoteOff=0x00, NoteOn=0x7F
			No	Press	Deck 3	-	3	Note	88	E6	0x92	0x58	dd	0x92	0x58	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			-	3	Note	93	A6	0x92	0x5D	dd	0x92	0x5D	dd	NoteOff=0x00, NoteOn=0x7F
	1-15R	BEAT SYNC R	No	Press	Deck 2	-	2	Note	88	E6	0x91	0x58	dd	0x91	0x58	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			-	2	Note	93	A6	0x91	0x5D	dd	0x91	0x5D	dd	NoteOff=0x00, NoteOn=0x7F
			No	Press	Deck 4	-	4	Note	88	E6	0x93	0x58	dd	0x93	0x58	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			-	4	Note	93	A6	0x93	0x5D	dd	0x93	0x5D	dd	NoteOff=0x00, NoteOn=0x7F
	1-16L	MASTER L	No	Press	Deck 1	-	1	Note	92	G#6	0x90	0x5C	dd	0x90	0x5C	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			-	1	Note	96	C7	0x90	0x60	dd	0x90	0x60	dd	NoteOff=0x00, NoteOn=0x7F
			No	Press	Deck 3	-	3	Note	92	G#6	0x92	0x5C	dd	0x92	0x5C	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			-	3	Note	96	C7	0x92	0x60	dd	0x90	0x60	dd	NoteOff=0x00, NoteOn=0x7F
	1-16R	MASTER R	No	Press	Deck 2	-	2	Note	92	G#6	0x91	0x5C	dd	0x91	0x5C	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			-	2	Note	96	C7	0x91	0x60	dd	0x91	0x60	dd	NoteOff=0x00, NoteOn=0x7F
			No	Press	Deck 4	-	4	Note	92	G#6	0x93	0x5C	dd	0x93	0x5C	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			-	4	Note	96	C7	0x93	0x60	dd	0x93	0x60	dd	NoteOff=0x00, NoteOn=0x7F
	1-17L	TEMPO L	No	Slide	Deck 1	-	1	CC	00 32	-	0xB0	0x00 0x20	MSB LSB	-	-	-	Min(MSB:0x00 LSB:0x00)–Max(MSB:0x7F LSB:0x7F)
			Yes	Slide	Deck 1	-	1	CC	05 37	-	0xB0	0x05 0x25	MSB LSB	-	-	-	
			No	Slide	Deck 3	-	3	CC	00 32	-	0xB2	0x00 0x20	MSB LSB	-	-	-	Min(MSB:0x00 LSB:0x00)–Max(MSB:0x7F LSB:0x7F)
			Yes	Slide	Deck 3	-	3	CC	05 37	-	0xB2	0x05 0x25	MSB LSB	-	-	-	
	1-17R	TEMPO R	No	Slide	Deck 2	-	2	CC	00 32	-	0xB1	0x00 0x20	MSB LSB	-	-	-	Min(MSB:0x00 LSB:0x00)–Max(MSB:0x7F LSB:0x7F)
			Yes	Slide	Deck 2	-	3	CC	05 37	-	0xB2	0x05 0x25	MSB LSB	-	-	-	
			No	Slide	Deck 4	-	4	CC	00 32	-	0xB3	0x00 0x20	MSB LSB	-	-	-	Min(MSB:0x00 LSB:0x00)–Max(MSB:0x7F LSB:0x7F)
			Yes	Slide	Deck 4	-	4	CC	05 37	-	0xB3	0x05 0x25	MSB LSB	-	-	-	
2.EFFECT	2-1	BFX SELECT	No	Press	-	FX1-1 →FX1-2	5	Note	112	E8	0x94	0x70	0x00	-	-	-	
							5	Note	113	F8	0x94	0x71	0x7F	-	-	-	
						FX1-2 →FX1-3	5	Note	113	F8	0x94	0x71	0x00	-	-	-	
							5	Note	114	F#8	0x94	0x72	0x7F	-	-	-	
						FX1-3 →FX2-1	5	Note	114	F#8	0x94	0x72	0x00	-	-	-	
							6	Note	112	E8	0x95	0x70	0x7F	-	-	-	
						FX2-1 →FX2-2	6	Note	112	E8	0x95	0x70	0x00	-	-	-	
							6	Note	113	F8	0x95	0x71	0x7F	-	-	-	
						FX2-2 →FX2-3	6	Note	113	F8	0x95	0x71	0x00	-	-	-	
							6	Note	114	F#8	0x95	0x72	0x7F	-	-	-	
						FX2-3 →FX1-1	6	Note	114	F#8	0x95	0x72	0x00	-	-	-	
							5	Note	112	E8	0x94	0x70	0x7F	-	-	-	
			Yes			FX2-3 →FX2-2	6	Note	114	F#8	0x95	0x72	0x00	-	-	-	
							6	Note	113	F8	0x95	0x71	0x7F	-	-	-	
						FX2-2 →FX2-1	6	Note	113	F8	0x95	0x71	0x00	-	-	-	
							6	Note	112	E8	0x95	0x70	0x7F	-	-	-	
						FX2-1 →FX1-3	6	Note	112	E8	0x95	0x70	0x00	-	-	-	
							5	Note	114	F#8	0x94	0x72	0x7F	-	-	-	
						FXFX1-3 →FX1-2	5	Note	114	F#8	0x94	0x72	0x00	-	-	-	
							5	Note	113	F8	0x94	0x71	0x7F	-	-	-	
						FX1-2 →FX1-1	5	Note	113	F8	0x94	0x71	0x00	-	-	-	
							5	Note	112	E8	0x94	0x70	0x7F	-	-	-	
						FX1-1 →FX2-3	5	Note	112	E8	0x94	0x70	0x00	-	-	-	
							6	Note	114	F#8	0x95	0x72	0x7F	-	-	-	
	2-2	BFX CH SELECT	No	Press	-	FX1 CH1	5	Note	28	E1	0x94	0x1C	dd	-	-	-	Select CH1: 0x7F, Select other than CH1: 0x00
						FX2 CH1	6	Note	28	E1	0x95	0x1C	dd	-	-	-	
						FX1 CH2	5	Note	29	F1	0x94	0x1D	dd	-	-	-	Select CH2: 0x7F, Select other than CH2: 0x00
						FX2 CH2	6	Note	29	F1	0x95	0x1D	dd	-	-	-	
						FX1 CH3	5	Note	30	F#1	0x94	0x1E	dd	-	-	-	Select CH3: 0x7F, Select other than CH3: 0x00
						FX2 CH3	6	Note	30	F#1	0x95	0x1E	dd	-	-	-	
						FX1 CH4	5	Note	31	G1	0x94	0x1F	dd	-	-	-	Select CH4: 0x7F, Select other than CH4: 0x00
						FX2 CH4	6	Note	31	G1	0x95	0x1F	dd	-	-	-	
						FX1 MST	5	Note	20	G#0	0x94	0x14	dd	-	-	-	Select master: 0x7F, Select other than master: 0x00
						FX2 MST	6	Note	20	G#0	0x95	0x14	dd	-	-	-	
			Yes	Press	-	FX1 CH1	5	Note	28	E1	0x94	0x1C	dd	-	-	-	Select CH1: 0x7F, Select other than CH1: 0x00
						FX2 CH1	6	Note	28	E1	0x95	0x1C	dd	-	-	-	
						FX1 CH2	5	Note	29	F1	0x94	0x1D	dd	-	-	-	Select CH2: 0x7F, Select other than CH2: 0x00
						FX2 CH2	6	Note	29	F1	0x95	0x1D	dd	-	-	-	
						FX1 CH3	5	Note	30	F#1	0x94	0x1E	dd	-	-	-	Select CH3: 0x7F, Select other than CH3: 0x00
						FX2 CH3	6	Note	30	F#1	0x95	0x1E	dd	-	-	-	
						FX1 CH4	5	Note	31	G1	0x94	0x1F	dd	-	-	-	Select CH4: 0x7F, Select other than CH4: 0x00
						FX2 CH4	6	Note	31	G1	0x95	0x1F	dd	-	-	-	
						FX1 MST	5	Note	20	G#0	0x94	0x14	dd	-	-	-	Select master: 0x7F, Select other than master: 0x00
						FX2 MST	6	Note	20	G#0	0x95	0x14	dd	-	-	-	
	2-3	BEAT ◁	No	Press	-	FX1	5	Note	6	F#-1	0x94	0x06	dd	0xB4	0x64	dd	NoteOff=0x00, NoteOn=0x7F See below for MIDI OUT. dd:03=1/4, 04=1/2, 05=1,06=2(light 1 and 4), 07=4, 08=8, 09=16, 0A=32
			Yes				5	Note	102	F#7	0x94	0x66	dd	-	-	-	
			No			FX2	6	Note	6	F#-1	0x95	0x06	dd	0xB5	0x64	dd	
			Yes				6	Note	102	F#7	0x95	0x66	dd	-	-	-	
	2-4	BEAT ▷	No	Press	-	FX1	5	Note	7	G-1	0x94	0x07	dd	0xB4	0x64	dd	
			Yes				5	Note	107	B7	0x94	0x6B	dd	-	-	-	
			No			FX2	6	Note	7	G-1	0x95	0x07	dd	0xB5	0x64	dd	
			Yes				6	Note	107	B7	0x95	0x6B	dd	-	-	-	

Group	Fig.	UI name	+SHIFT	Trigger	Deck	Condition (mode)	MIDI Channel (Dec)	NOTE / CC	MIDI Data (Data 1) (Dec)	(English scale)	MIDI-IN Status (Hex)	MIDI-IN Data 1 (Hex)	MIDI-IN Data 2 (Hex)	MIDI-OUT Status (Hex)	MIDI-OUT Data 1 (Hex)	MIDI-OUT Data 2 (Hex)	Details (Data 2)
	2-5	LEVEL/DEPTH	No / Yes	Turn	-	FX1-1	5	CC	-	-	0xB4	0x02 0x22	MSB LSB	-	-	-	Min(MSB:0x00 LSB:0x00)–Max(0x7F LSB:0x7F)
			No / Yes	Turn	-	FX1-2	5	CC	-	-	0xB4	0x04 0x24	MSB LSB	-	-	-	Min(MSB:0x00 LSB:0x00)–Max(0x7F LSB:0x7F)
			No / Yes	Turn	-	FX1-3	5	CC	-	-	0xB4	0x06 0x26	MSB LSB	-	-	-	Min(MSB:0x00 LSB:0x00)–Max(0x7F LSB:0x7F)
			No / Yes	Turn	-	FX2-1	6	CC	-	-	0xB5	0x02 0x22	MSB LSB	-	-	-	Min(MSB:0x00 LSB:0x00)–Max(MSB:0x7F LSB:0x7F)
			No / Yes	Turn	-	FX2-2	6	CC	-	-	0xB5	0x04 0x24	MSB LSB	-	-	-	Min(MSB:0x00 LSB:0x00)–Max(MSB:0x7F LSB:0x7F)
			No / Yes	Turn	-	FX2-3	6	CC	-	-	0xB5	0x06 0x26	MSB LSB	-	-	-	Min(MSB:0x00 LSB:0x00)–Max(MSB:0x7F LSB:0x7F)
	2-6	BFX ON/OFF	No	Press	-	FX1-1	5	Note	71	B4	0x94	0x47	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
			No			FX1-2	5	Note	72	C5	0x94	0x48	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
			No			FX1-3	5	Note	73	C#5	0x94	0x49	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
			No			FX2-1	6	Note	71	B4	0x95	0x47	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
			No			FX2-2	6	Note	72	C5	0x95	0x48	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
			No			FX2-3	6	Note	73	C#5	0x95	0x49	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
			Yes			FX1	5	Note	67	G4	0x94	0x43	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
			Yes			FX2	6	Note	67		0x95	0x43	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
3.MIXER	3-1	INPUT SELECT (CH4)	No / Yes	Slide	-	-	4	Note	13	C#0	0x93	0x0D	dd	-	-	-	DECK4=0x00, SAMPLER=0x7F
	3-2	MASTER LEVEL	No / Yes	Turn	-	-	7	CC	-	-	0xB6	0x08 0x28	MSB LSB	-	-	-	Min(MSB:0x00 LSB:0x00)–Max(MSB:0x7F LSB:0x7F)
	3-3	MASTER CUE	No	Press	-	-	7	Note	99	D#7	0x96	0x63	dd	0x96	0x63	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				7	Note	98	D7	0x96	0x62	dd	0x96	0x62	dd	NoteOff=0x00, NoteOn=0x7F
	3-4	BOOTH LEVEL	No / Yes	Turn	-	-	7	CC	-	-	0xB6	0x09 0x29	MSB LSB	-	-	-	Min(MSB:0x00 LSB:0x00)–Max(MSB:0x7F LSB:0x7F)
	3-5	TRIM (CH1)	No / Yes	Turn	Deck 1	-	1	CC	-	-	0xB0	0x04 0x24	MSB LSB	-		-	Min(MSB:0x00 LSB:0x00)–Max(MSB:0x7F LSB:0x7F)
		TRIM (CH2)	No / Yes	Turn	Deck 2	-	2	CC	-	-	0xB1	0x04 0x24	MSB LSB	-	-	-	Min(MSB:0x00 LSB:0x00)–Max(MSB:0x7F LSB:0x7F)
		TRIM (CH3)	No / Yes	Turn	Deck 3	-	3	CC	-	-	0xB2	0x04 0x24	MSB LSB	-	-	-	Min(MSB:0x00 LSB:0x00)–Max(MSB:0x7F LSB:0x7F)
		TRIM (CH4)	No / Yes	Turn	Deck 4	-	4	CC	-	-	0xB3	0x04 0x24	MSB LSB	-	-	-	Min(MSB:0x00 LSB:0x00)–Max(MSB:0x7F LSB:0x7F)
	3-6	EQ Hi (CH1)	No / Yes	Turn	Deck 1	-	1	CC	-	-	0xB0	0x07 0x27	MSB LSB	-	-	-	Min(MSB:0x00 LSB:0x00)–Max(MSB:0x7F LSB:0x7F)
		EQ Hi (CH2)	No / Yes	Turn	Deck 2	-	2	CC	-	-	0xB1	0x07 0x27	MSB LSB	-	-	-	Min(MSB:0x00 LSB:0x00)–Max(MSB:0x7F LSB:0x7F)
		EQ Hi (CH3)	No / Yes	Turn	Deck 3	-	3	CC	-	-	0xB2	0x07 0x27	MSB LSB	-	-	-	Min(MSB:0x00 LSB:0x00)–Max(MSB:0x7F LSB:0x7F)
		EQ Hi (CH4)	No / Yes	Turn	Deck 4	-	4	CC	-	-	0xB3	0x07 0x27	MSB LSB	-	-	-	Min(MSB:0x00 LSB:0x00)–Max(MSB:0x7F LSB:0x7F)
		EQ Mid (CH1)	No / Yes	Turn	Deck 1	-	1	CC	-	-	0xB0	0x0B 0x2B	MSB LSB	-	-	-	Min(MSB:0x00 LSB:0x00)–Max(MSB:0x7F LSB:0x7F)
		EQ Mid (CH2)	No / Yes	Turn	Deck 2	-	2	CC	-	-	0xB1	0x0B 0x2B	MSB LSB	-	-	-	Min(MSB:0x00 LSB:0x00)–Max(MSB:0x7F LSB:0x7F)
		EQ Mid (CH3)	No / Yes	Turn	Deck 3	-	3	CC	-	-	0xB2	0x0B 0x2B	MSB LSB	-	-	-	Min(MSB:0x00 LSB:0x00)–Max(MSB:0x7F LSB:0x7F)
		EQ Mid (CH4)	No / Yes	Turn	Deck 4	-	4	CC	-	-	0xB3	0x0B 0x2B	MSB LSB	-	-	-	Min(MSB:0x00 LSB:0x00)–Max(MSB:0x7F LSB:0x7F)
		EQ Low (CH1)	No / Yes	Turn	Deck 1	-	1	CC	-	-	0xB0	0x0F 0x2F	MSB LSB	-	-	-	Min(MSB:0x00 LSB:0x00)–Max(MSB:0x7F LSB:0x7F)
		EQ Low (CH2)	No / Yes	Turn	Deck 2	-	2	CC	-	-	0xB1	0x0F 0x2F	MSB LSB	-	-	-	Min(MSB:0x00 LSB:0x00)–Max(MSB:0x7F LSB:0x7F)
		EQ Low (CH3)	No / Yes	Turn	Deck 3	-	3	CC	-	-	0xB2	0x0F 0x2F	MSB LSB	-	-	-	Min(MSB:0x00 LSB:0x00)–Max(MSB:0x7F LSB:0x7F)
		EQ Low (CH4)	No / Yes	Turn	Deck 4	-	4	CC	-	-	0xB3	0x0F 0x2F	MSB LSB	-	-	-	Min(MSB:0x00 LSB:0x00)–Max(MSB:0x7F LSB:0x7F)
	3-7	FILTER (CH1)	No / Yes	Turn	Deck 1	-	7	CC	-	-	0xB6	0x17 0x37	MSB LSB	-	-	-	Min(MSB:0x00 LSB:0x00)–Max(MSB:0x7F LSB:0x7F)
		FILTER (CH2)	No / Yes	Turn	Deck 2	-	7	CC	-	-	0xB6	0x18 0x38	MSB LSB	-	-	-	Min(MSB:0x00 LSB:0x00)–Max(MSB:0x7F LSB:0x7F)
		FILTER (CH3)	No / Yes	Turn	Deck 3	-	7	CC	-	-	0xB6	0x19 0x39	MSB LSB	-	-	-	Min(MSB:0x00 LSB:0x00)–Max(MSB:0x7F LSB:0x7F)
		FILTER (CH4)	No / Yes	Turn	Deck 4	-	7	CC	-	-	0xB6	0x1A 0x3A	MSB LSB	-	-	-	Min(MSB:0x00 LSB:0x00)–Max(MSB:0x7F LSB:0x7F)
	3-8	CH CUE (CH1)	No	Press	Deck 1	-	1	Note	84	C6	0x90	0x54	dd	0x90	0x54	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				1	Note	104	G#7	0x90	0x68	dd	0x90	0x68	dd	NoteOff=0x00, NoteOn=0x7F
		CH CUE (CH2)	No	Press	Deck 2	-	2	Note	84	C6	0x91	0x54	dd	0x91	0x54	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				2	Note	104	G#7	0x91	0x68	dd	0x91	0x68	dd	NoteOff=0x00, NoteOn=0x7F
		CH CUE (CH3)	No	Press	Deck 3	-	3	Note	84	C6	0x92	0x54	dd	0x92	0x54	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				3	Note	104	G#7	0x92	0x68	dd	0x92	0x68	dd	NoteOff=0x00, NoteOn=0x7F
		CH CUE (CH4)	No	Press	Deck 4	-	4	Note	84	C6	0x93	0x54	dd	0x93	0x54	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				4	Note	104	G#7	0x93	0x68	dd	0x93	0x68	dd	NoteOff=0x00, NoteOn=0x7F
	3-9	CH FADER (CH1)	No	Slide	Deck 1	-	1	CC	-	-	0xB0	0x13 0x33	MSB LSB	-	-	-	Min(MSB:0x00 LSB:0x00)–Max(MSB:0x7F LSB:0x7F)
			Yes			bottom→other than bottom	1	Note	102	F#7	0x90	0x66	dd	-	-	-	Play message for CH fader start (Off=0x00, On=0x7F)
			Yes			other than bottom→bottom	1	Note	82	A#5	0x90	0x52	dd	-	-	-	Cue message for CH fader start (Off=0x00, On=0x7F)
		CH FADER (CH2)	No	Slide	Deck 2	-	2	CC	-	-	0xB1	0x13 0x33	MSB LSB	-	-	-	Min(MSB:0x00 LSB:0x00)–Max(MSB:0x7F LSB:0x7F)
			Yes			bottom→other than bottom	2	Note	102	F#7	0x91	0x66	dd	-	-	-	Play message for CH fader start (Off=0x00, On=0x7F)
			Yes			other than bottom→bottom	2	Note	82	A#5	0x91	0x52	dd	-	-	-	Cue message for CH fader start (Off=0x00, On=0x7F)
		CH FADER (CH3)	No	Slide	Deck 3	-	3	CC	-	-	0xB2	0x13 0x33	MSB LSB	-	-	-	Min(MSB:0x00 LSB:0x00)–Max(MSB:0x7F LSB:0x7F)
			Yes			bottom→other than bottom	3	Note	102	F#7	0x92	0x66	dd	-	-	-	Play message for CH fader start (Off=0x00, On=0x7F)
			Yes			other than bottom→bottom	3	Note	82	A#5	0x92	0x52	dd	-	-	-	Cue message for CH fader start (Off=0x00, On=0x7F)
		CH FADER (CH4)	No	Slide	Deck 4	-	4	CC	-	-	0xB3	0x13 0x33	MSB LSB	-	-	-	Min(MSB:0x00 LSB:0x00)–Max(MSB:0x7F LSB:0x7F)
			Yes			bottom→other than bottom	4	Note	102	F#7	0x93	0x66	dd	-	-	-	Play message for CH fader start (Off=0x00, On=0x7F)
			Yes			other than bottom→bottom	4	Note	82	A#5	0x93	0x52	dd	-	-	-	Cue message for CH fader start (Off=0x00, On=0x7F)

Group	Fig.	UI name	+SHIFT	Trigger	Deck	Condition (mode)	MIDI Channel (Dec)	NOTE/CC	MIDI Data (Data 1) (Dec)	MIDI Data (Data 1) (English scale)	MIDI-IN Status (Hex)	MIDI-IN Data 1 (Hex)	MIDI-IN Data 2 (Hex)	MIDI-OUT Status (Hex)	MIDI-OUT Data 1 (Hex)	MIDI-OUT Data 2 (Hex)	Details (Data 2)
	3-10	CROSSFADER	No	Slide	-	-	7	CC	-	-	0xB6	0x1F / 0x3F	MSB LSB	-	-	-	Min(MSB:0x00 LSB:0x00)~Max(MSB:0x7F LSB:0x7F)
			Yes		-	right side→ other position	7	Note	80	G#5	0x96	0x50	dd	-	-	-	message for crossfader start (Off=0x00, On=0x7F)
						other position→ right side	7	Note	82	A#5	0x96	0x52	dd	-	-	-	message for crossfader start (Off=0x00, On=0x7F)
						left side→ other position	7	Note	81	A5	0x96	0x51	dd	-	-	-	message for crossfader start (Off=0x00, On=0x7F)
						other position→ left side	7	Note	83	B5	0x96	0x53	dd	-	-	-	message for crossfader start (Off=0x00, On=0x7F)
	3-11	CH LEVEL METER (CH1)	-	-	-	-	-	-	-	-	-	-	-	0xB0	0x02	dd	See below for MIDI OUT. dd: 0x77-0x7F: Light red, two oranges and two greens, 0x65-0x76: Light two oranges and two greens, 0x57-0x64: Light one orange and two greens, 0x41-0x56: Light two greens, 0x26-0x40: Light one green
		CH LEVEL METER (CH2)	-	-	-	-	-	-	-	-	-	-	-	0xB1	0x02	dd	
		CH LEVEL METER (CH3)	-	-	-	-	-	-	-	-	-	-	-	0xB2	0x02	dd	
		CH LEVEL METER (CH4)	-	-	-	-	-	-	-	-	-	-	-	0xB3	0x02	dd	
	3-12	HEADPHONE LEVEL	No / Yes	Turn	-	-	7	CC	-	-	0xB6	0x0D / 0x2D	MSB LSB	-	-	-	Min(MSB:0x00 LSB:0x00)~Max(MSB:0x7F LSB:0x7F)
	3-13	HEADPHONE MIX	No / Yes	Turn	-	-	7	CC	-	-	0xB6	0x0C / 0x2C	MSB LSB	-	-	-	Min(MSB:0x00 LSB:0x00)~Max(MSB:0x7F LSB:0x7F)
	3-14	MIC LEVEL	No / Yes	Turn	-	-	7	CC	-	-	0xB6	0x05 / 0x25	MSB LSB	-	-	-	Min(MSB:0x00 LSB:0x00)~Max(MSB:0x7F LSB:0x7F)
4.BROWSE	4-1	BROWSE	No	Turn	-	-	7	CC	64	-	0xB6	0x40	dd	-	-	-	Difference count value from previous operated Turn clockwise : Increases from 01 (0x41) Turn counterclockwise : Decreases from 127 (0x7F)
			Yes		-		7	CC	100	-	0xB6	0x64	dd	-	-	-	
			No	Press	-		7	Note	65	F4	0x96	0x41	dd	-	-	-	Release=0x00, Press=0x7F
			Yes				7	Note	66	F#4	0x96	0x42	dd	-	-	-	Release=0x00, Press=0x7F
	4-2	BACK	No	Press	-		7	Note	101	F7	0x96	0x65	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
			Yes	Press			7	Note	102	F#7	0x96	0x66	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
	4-3	VIEW	No	Press	-		7	Note	122	D9	0x96	0x7A	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
			No	Long Press			7	Note	103	G7	0x96	0x67	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
			Yes	Press			7	Note	104	G#7	0x96	0x68	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
	4-4	LOAD (Deck1)	No	Press	Deck 1	-	7	Note	70	A#4	0x96	0x46	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
			Yes	Press			7	Note	88	E6	0x96	0x58	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
	4-5	LOAD (Deck2)	No	Press	-		7	Note	71	B4	0x96	0x47	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
			Yes	Press			7	Note	89	F6	0x96	0x59	dd	-	-		NoteOff=0x00, NoteOn=0x7F
	4-6	LOAD (Deck3)	No	Press	-		7	Note	72	C5	0x96	0x48	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
			Yes	Press			7	Note	96	C7	0x96	0x60	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
	4-7	LOAD (Deck4)	No	Press	-		7	Note	73	C#5	0x96	0x49	dd	-	-	-	NoteOff=0x00, NoteOn=0x7F
			Yes	Press			7	Note	97	C#7	0x96	0x61	dd	-	-		NoteOff=0x00, NoteOn=0x7F
5.PERFORMANCE PADS	5-1L	HOT CUE MODE L	No	Press	Deck 1	-	1	Note	27	D#1	0x90	0x1B	dd	0x90	0x1B	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				1	Note	105	A7	0x90	0x69	dd	0x90	0x69	dd	NoteOff=0x00, NoteOn=0x7F
			No	Press	Deck 3	-	3	Note	27	D#1	0x92	0x1B	dd	0x92	0x1B	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				3	Note	105	A7	0x92	0x69	dd	0x92	0x69	dd	NoteOff=0x00, NoteOn=0x7F
	5-1R	HOT CUE MODE R	No	Press	Deck 2	-	2	Note	27	D#1	0x91	0x1B	dd	0x91	0x1B	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				2	Note	105	A7	0x91	0x69	dd	0x91	0x69	dd	NoteOff=0x00, NoteOn=0x7F
			No	Press	Deck 4	-	4	Note	27	D#1	0x93	0x1B	dd	0x93	0x1B	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				4	Note	105	A7	0x93	0x69	dd	0x93	0x69	dd	NoteOff=0x00, NoteOn=0x7F
	5-2L	PAD FX MODE L	No	Press	Deck 1	-	1	Note	30	F#1	0x90	0x1E	dd	0x90	0x1E	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				1	Note	111	D#8	0x90	0x6B	dd	0x90	0x6F	dd	NoteOff=0x00, NoteOn=0x7F
			No	Press	Deck 3	-	3	Note	30	F#1	0x92	0x1E	dd	0x92	0x1E	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				3	Note	111	D#8	0x92	0x6B	dd	0x92	0x6F	dd	NoteOff=0x00, NoteOn=0x7F
	5-2R	PAD FX MODE R	No	Press	Deck 2	-	2	Note	30	F#1	0x91	0x1E	dd	0x91	0x1E	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				2	Note	111	D#8	0x91	0x6B	dd	0x91	0x6F	dd	NoteOff=0x00, NoteOn=0x7F
			No	Press	Deck 4	-	4	Note	30	F#1	0x93	0x1E	dd	0x93	0x1E	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				4	Note	111	D#8	0x93	0x6B	dd	0x93	0x6F	dd	NoteOff=0x00, NoteOn=0x7F
	5-3L	BEAT JUMP MODE L	No	Press	Deck 1	-	1	Note	32	G#1	0x90	0x20	dd	0x90	0x20	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				1	Note	109	C#8	0x90	0x6D	dd	0x90	0x6D	dd	NoteOff=0x00, NoteOn=0x7F
			No	Press	Deck 3	-	3	Note	32	G#1	0x92	0x20	dd	0x92	0x20	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				3	Note	109	C#8	0x92	0x6D	dd	0x92	0x6D	dd	NoteOff=0x00, NoteOn=0x7F
	5-3R	BEAT JUMP MODE R	No	Press	Deck 2	-	2	Note	32	G#1	0x91	0x20	dd	0x91	0x20	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				2	Note	109	C#8	0x91	0x6D	dd	0x91	0x6D	dd	NoteOff=0x00, NoteOn=0x7F
			No	Press	Deck 4	-	4	Note	32	G#1	0x93	0x20	dd	0x93	0x20	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				4	Note	109	C#8	0x93	0x6D	dd	0x93	0x6D	dd	NoteOff=0x00, NoteOn=0x7F
	5-4L	SAMPLER MODE L	No	Press	Deck 1	-	1	Note	34	A#1	0x90	0x22	dd	0x90	0x22	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				1	Note	107	B7	0x90	0x6F	dd	0x90	0x6B	dd	NoteOff=0x00, NoteOn=0x7F
			No	Press	Deck 3	-	3	Note	34	A#1	0x92	0x22	dd	0x92	0x22	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				3	Note	107	B7	0x92	0x6F	dd	0x92	0x6B	dd	NoteOff=0x00, NoteOn=0x7F
	5-4R	SAMPLER MODE R	No	Press	Deck 2	-	2	Note	34	A#1	0x91	0x22	dd	0x91	0x22	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				2	Note	107	B7	0x91	0x6F	dd	0x91	0x6B	dd	NoteOff=0x00, NoteOn=0x7F
			No	Press	Deck 4	-	4	Note	34	A#1	0x93	0x22	dd	0x93	0x22	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				4	Note	107	B7	0x93	0x6F	dd	0x93	0x6B	dd	NoteOff=0x00, NoteOn=0x7F
	5-5	PERFORMANCE PAD 1 L	No	Press	Deck 1	HOT CUE MODE	8	Note	0	C-1	0x97	0x00	dd	0x97	0x00	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				9	Note	0	C-1	0x98	0x00	dd	0x98	0x00	dd	NoteOff=0x00, NoteOn=0x7F
			No			PAD FX MODE	8	Note	16	E0	0x97	0x10	dd	0x97	0x10	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				9	Note	16	E0	0x98	0x10	dd	0x98	0x10	dd	NoteOff=0x00, NoteOn=0x7F
			No			BEAT JUMP MODE	8	Note	32	G#1	0x97	0x20	dd	0x97	0x20	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				9	Note	32	G#1	0x98	0x20	dd	0x98	0x20	dd	NoteOff=0x00, NoteOn=0x7F
			No			SAMPLER MODE	8	Note	48	C3	0x97	0x30	dd	0x97	0x30	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				9	Note	48	C3	0x98	0x30	dd	0x98	0x30	dd	NoteOff=0x00, NoteOn=0x7F
			No			KEYBOARD MODE	8	Note	64	E4	0x97	0x40	dd	0x97	0x40	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				9	Note	64	E4	0x98	0x40	dd	0x98	0x40	dd	NoteOff=0x00, NoteOn=0x7F
			No			KEY SHIFT MODE	8	Note	80	G#5	0x97	0x50	dd	0x97	0x50	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				9	Note	80	G#5	0x98	0x50	dd	0x98	0x50	dd	NoteOff=0x00, NoteOn=0x7F
			No			BEAT LOOP MODE	8	Note	96	C7	0x97	0x60	dd	0x97	0x60	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				9	Note	96	C7	0x98	0x60	dd	0x98	0x60	dd	NoteOff=0x00, NoteOn=0x7F
			No			SP. SCRATCH MODE	8	Note	112	E8	0x97	0x70	dd	0x97	0x70	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				9	Note	112	E8	0x98	0x70	dd	0x98	0x70	dd	NoteOff=0x00, NoteOn=0x7F
			No	Press	Deck 3	HOT CUE MODE	12	Note	0	C-1	0x9B	0x00	dd	0x9B	0x00	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				13	Note	0	C-1	0x9C	0x00	dd	0x9C	0x00	dd	NoteOff=0x00, NoteOn=0x7F
			No			PAD FX MODE	12	Note	16	E0	0x9B	0x10	dd	0x9B	0x10	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				13	Note	16	E0	0x9C	0x10	dd	0x9C	0x10	dd	NoteOff=0x00, NoteOn=0x7F
			No			BEAT JUMP MODE	12	Note	32	G#1	0x9B	0x20	dd	0x9B	0x20	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				13	Note	32	G#1	0x9C	0x20	dd	0x9C	0x20	dd	NoteOff=0x00, NoteOn=0x7F
			No			SAMPLER MODE	12	Note	48	C3	0x9B	0x30	dd	0x9B	0x30	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				13	Note	48	C3	0x9C	0x30	dd	0x9C	0x30	dd	NoteOff=0x00, NoteOn=0x7F
			No			KEYBOARD MODE	12	Note	64	E4	0x9B	0x40	dd	0x9B	0x40	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				13	Note	64	E4	0x9C	0x40	dd	0x9C	0x40	dd	NoteOff=0x00, NoteOn=0x7F
			No			KEY SHIFT MODE	12	Note	80	G#5	0x9B	0x50	dd	0x9B	0x50	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				13	Note	80	G#5	0x9C	0x50	dd	0x9C	0x50	dd	NoteOff=0x00, NoteOn=0x7F
			No			BEAT LOOP MODE	12	Note	96	C7	0x9B	0x60	dd	0x9B	0x60	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				13	Note	96	C7	0x9C	0x60	dd	0x9C	0x60	dd	NoteOff=0x00, NoteOn=0x7F
			No			SP. SCRATCH MODE	12	Note	112	E8	0x9B	0x70	dd	0x9B	0x70	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				13	Note	112	E8	0x9C	0x70	dd	0x9C	0x70	dd	NoteOff=0x00, NoteOn=0x7F

Group	Fig.	UI name	+SHIFT	Trigger	Deck	Condition (mode)	MIDI Channel (Dec)	NOTE / CC	MIDI Data (Data 1) (Dec)	(English scale)	MIDI-IN Status (Hex)	MIDI-IN Data 1 (Hex)	MIDI-IN Data 2 (Hex)	MIDI-OUT Status (Hex)	MIDI-OUT Data 1 (Hex)	MIDI-OUT Data 2 (Hex)	Details (Data 2)
		PERFORMANCE PAD 1 R	No	Press	Deck 2	HOT CUE MODE	10	Note	0	C-1	0x99	0x00	dd	0x99	0x00	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			HOT CUE MODE	11	Note	0	C-1	0x9A	0x00	dd	0x9A	0x00	dd	NoteOff=0x00, NoteOn=0x7F
			No			PAD FX MODE	10	Note	16	E0	0x99	0x10	dd	0x99	0x10	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			PAD FX MODE	11	Note	16	E0	0x9A	0x10	dd	0x9A	0x10	dd	NoteOff=0x00, NoteOn=0x7F
			No			BEAT JUMP MODE	10	Note	32	G#1	0x99	0x20	dd	0x99	0x20	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			BEAT JUMP MODE	11	Note	32	G#1	0x9A	0x20	dd	0x9A	0x20	dd	NoteOff=0x00, NoteOn=0x7F
			No			SAMPLER MODE	10	Note	48	C3	0x99	0x30	dd	0x99	0x30	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			SAMPLER MODE	11	Note	48	C3	0x9A	0x30	dd	0x9A	0x30	dd	NoteOff=0x00, NoteOn=0x7F
			No			KEYBOARD MODE	10	Note	64	E4	0x99	0x40	dd	0x99	0x40	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			KEYBOARD MODE	11	Note	64	E4	0x9A	0x40	dd	0x9A	0x40	dd	NoteOff=0x00, NoteOn=0x7F
			No			KEY SHIFT MODE	10	Note	80	G#5	0x99	0x50	dd	0x99	0x50	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			KEY SHIFT MODE	11	Note	80	G#5	0x9A	0x50	dd	0x9A	0x50	dd	NoteOff=0x00, NoteOn=0x7F
			No			BEAT LOOP MODE	10	Note	96	C7	0x99	0x60	dd	0x99	0x60	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			BEAT LOOP MODE	11	Note	96	C7	0x9A	0x60	dd	0x9A	0x60	dd	NoteOff=0x00, NoteOn=0x7F
			No			SP. SCRATCH MODE	10	Note	112	E8	0x99	0x70	dd	0x99	0x70	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			SP. SCRATCH MODE	11	Note	112	E8	0x9A	0x70	dd	0x9A	0x70	dd	NoteOff=0x00, NoteOn=0x7F
			No	Press	Deck 4	HOT CUE MODE	14	Note	0	C-1	0x9D	0x00	dd	0x9D	0x00	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			HOT CUE MODE	15	Note	0	C-1	0x9E	0x00	dd	0x9E	0x00	dd	NoteOff=0x00, NoteOn=0x7F
			No			PAD FX MODE	14	Note	16	E0	0x9D	0x10	dd	0x9D	0x10	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			PAD FX MODE	15	Note	16	E0	0x9E	0x10	dd	0x9E	0x10	dd	NoteOff=0x00, NoteOn=0x7F
			No			BEAT JUMP MODE	14	Note	32	G#1	0x9D	0x20	dd	0x9D	0x20	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			BEAT JUMP MODE	15	Note	32	G#1	0x9E	0x20	dd	0x9E	0x20	dd	NoteOff=0x00, NoteOn=0x7F
			No			SAMPLER MODE	14	Note	48	C3	0x9D	0x30	dd	0x9D	0x30	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			SAMPLER MODE	15	Note	48	C3	0x9E	0x30	dd	0x9E	0x30	dd	NoteOff=0x00, NoteOn=0x7F
			No			KEYBOARD MODE	14	Note	64	E4	0x9D	0x40	dd	0x9D	0x40	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			KEYBOARD MODE	15	Note	64	E4	0x9E	0x40	dd	0x9E	0x40	dd	NoteOff=0x00, NoteOn=0x7F
			No			KEY SHIFT MODE	14	Note	80	G#5	0x9D	0x50	dd	0x9D	0x50	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			KEY SHIFT MODE	15	Note	80	G#5	0x9E	0x50	dd	0x9E	0x50	dd	NoteOff=0x00, NoteOn=0x7F
			No			BEAT LOOP MODE	14	Note	96	C7	0x9D	0x60	dd	0x9D	0x60	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			BEAT LOOP MODE	15	Note	96	C7	0x9E	0x60	dd	0x9E	0x60	dd	NoteOff=0x00, NoteOn=0x7F
			No			SP. SCRATCH MODE	14	Note	112	E8	0x9D	0x70	dd	0x9D	0x70	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			SP. SCRATCH MODE	15	Note	112	E8	0x9E	0x70	dd	0x9E	0x70	dd	NoteOff=0x00, NoteOn=0x7F
		PERFORMANCE PAD 2 L	No	Press	Deck 1	HOT CUE MODE	8	Note	1	C#-1	0x97	0x01	dd	0x97	0x01	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			HOT CUE MODE	9	Note	1	C#-1	0x98	0x01	dd	0x98	0x01	dd	NoteOff=0x00, NoteOn=0x7F
			No			PAD FX MODE	8	Note	17	F0	0x97	0x11	dd	0x97	0x11	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			PAD FX MODE	9	Note	17	F0	0x98	0x11	dd	0x98	0x11	dd	NoteOff=0x00, NoteOn=0x7F
			No			BEAT JUMP MODE	8	Note	33	A1	0x97	0x21	dd	0x97	0x21	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			BEAT JUMP MODE	9	Note	33	A1	0x98	0x21	dd	0x98	0x21	dd	NoteOff=0x00, NoteOn=0x7F
			No			SAMPLER MODE	8	Note	49	C#3	0x97	0x31	dd	0x97	0x31	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			SAMPLER MODE	9	Note	49	C#3	0x98	0x31	dd	0x98	0x31	dd	NoteOff=0x00, NoteOn=0x7F
			No			KEYBOARD MODE	8	Note	65	F4	0x97	0x41	dd	0x97	0x41	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			KEYBOARD MODE	9	Note	65	F4	0x98	0x41	dd	0x98	0x41	dd	NoteOff=0x00, NoteOn=0x7F
			No			KEY SHIFT MODE	8	Note	81	A5	0x97	0x51	dd	0x97	0x51	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			KEY SHIFT MODE	9	Note	81	A5	0x98	0x51	dd	0x98	0x51	dd	NoteOff=0x00, NoteOn=0x7F
			No			BEAT LOOP MODE	8	Note	97	C#7	0x97	0x61	dd	0x97	0x61	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			BEAT LOOP MODE	9	Note	97	C#7	0x98	0x61	dd	0x98	0x61	dd	NoteOff=0x00, NoteOn=0x7F
			No			SP. SCRATCH MODE	8	Note	113	F8	0x97	0x71	dd	0x97	0x71	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			SP. SCRATCH MODE	9	Note	113	F8	0x98	0x71	dd	0x98	0x71	dd	NoteOff=0x00, NoteOn=0x7F
			No	Press	Deck 3	HOT CUE MODE	12	Note	1	C#-1	0x9B	0x01	dd	0x9B	0x01	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			HOT CUE MODE	13	Note	1	C#-1	0x9C	0x01	dd	0x9C	0x01	dd	NoteOff=0x00, NoteOn=0x7F
			No			PAD FX MODE	12	Note	17	F0	0x9B	0x11	dd	0x9B	0x11	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			PAD FX MODE	13	Note	17	F0	0x9C	0x11	dd	0x9C	0x11	dd	NoteOff=0x00, NoteOn=0x7F
			No			BEAT JUMP MODE	12	Note	33	A1	0x9B	0x21	dd	0x9B	0x21	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			BEAT JUMP MODE	13	Note	33	A1	0x9C	0x21	dd	0x9C	0x21	dd	NoteOff=0x00, NoteOn=0x7F
			No			SAMPLER MODE	12	Note	49	C#3	0x9B	0x31	dd	0x9B	0x31	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			SAMPLER MODE	13	Note	49	C#3	0x9C	0x31	dd	0x9C	0x31	dd	NoteOff=0x00, NoteOn=0x7F
			No			KEYBOARD MODE	12	Note	65	F4	0x9B	0x41	dd	0x9B	0x41	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			KEYBOARD MODE	13	Note	65	F4	0x9C	0x41	dd	0x9C	0x41	dd	NoteOff=0x00, NoteOn=0x7F
			No			KEY SHIFT MODE	12	Note	81	A5	0x9B	0x51	dd	0x9B	0x51	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			KEY SHIFT MODE	13	Note	81	A5	0x9C	0x51	dd	0x9C	0x51	dd	NoteOff=0x00, NoteOn=0x7F
			No			BEAT LOOP MODE	12	Note	97	C#7	0x9B	0x61	dd	0x9B	0x61	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			BEAT LOOP MODE	13	Note	97	C#7	0x9C	0x61	dd	0x9C	0x61	dd	NoteOff=0x00, NoteOn=0x7F
			No			SP. SCRATCH MODE	12	Note	113	F8	0x9B	0x71	dd	0x9B	0x71	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			SP. SCRATCH MODE	13	Note	113	F8	0x9C	0x71	dd	0x9C	0x71	dd	NoteOff=0x00, NoteOn=0x7F
		PERFORMANCE PAD 2 R	No	Press	Deck 2	HOT CUE MODE	10	Note	1	C#-1	0x99	0x01	dd	0x99	0x01	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			HOT CUE MODE	11	Note	1	C#-1	0x9A	0x01	dd	0x9A	0x01	dd	NoteOff=0x00, NoteOn=0x7F
			No			PAD FX MODE	10	Note	17	F0	0x99	0x11	dd	0x99	0x11	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			PAD FX MODE	11	Note	17	F0	0x9A	0x11	dd	0x9A	0x11	dd	NoteOff=0x00, NoteOn=0x7F
			No			BEAT JUMP MODE	10	Note	33	A1	0x99	0x21	dd	0x99	0x21	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			BEAT JUMP MODE	11	Note	33	A1	0x9A	0x21	dd	0x9A	0x21	dd	NoteOff=0x00, NoteOn=0x7F
			No			SAMPLER MODE	10	Note	49	C#3	0x99	0x31	dd	0x99	0x31	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			SAMPLER MODE	11	Note	49	C#3	0x9A	0x31	dd	0x9A	0x31	dd	NoteOff=0x00, NoteOn=0x7F
			No			KEYBOARD MODE	10	Note	65	F4	0x99	0x41	dd	0x99	0x41	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			KEYBOARD MODE	11	Note	65	F4	0x9A	0x41	dd	0x9A	0x41	dd	NoteOff=0x00, NoteOn=0x7F
			No			KEY SHIFT MODE	10	Note	81	A5	0x99	0x51	dd	0x99	0x51	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			KEY SHIFT MODE	11	Note	81	A5	0x9A	0x51	dd	0x9A	0x51	dd	NoteOff=0x00, NoteOn=0x7F
			No			BEAT LOOP MODE	10	Note	97	C#7	0x99	0x61	dd	0x99	0x61	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			BEAT LOOP MODE	11	Note	97	C#7	0x9A	0x61	dd	0x9A	0x61	dd	NoteOff=0x00, NoteOn=0x7F
			No			SP. SCRATCH MODE	10	Note	113	F8	0x99	0x71	dd	0x99	0x71	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			SP. SCRATCH MODE	11	Note	113	F8	0x9A	0x71	dd	0x9A	0x71	dd	NoteOff=0x00, NoteOn=0x7F
			No	Press	Deck 4	HOT CUE MODE	14	Note	1	C#-1	0x9D	0x01	dd	0x9D	0x01	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			HOT CUE MODE	15	Note	1	C#-1	0x9E	0x01	dd	0x9E	0x01	dd	NoteOff=0x00, NoteOn=0x7F
			No			PAD FX MODE	14	Note	17	F0	0x9D	0x11	dd	0x9D	0x11	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			PAD FX MODE	15	Note	17	F0	0x9E	0x11	dd	0x9E	0x11	dd	NoteOff=0x00, NoteOn=0x7F
			No			BEAT JUMP MODE	14	Note	33	A1	0x9D	0x21	dd	0x9D	0x21	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			BEAT JUMP MODE	15	Note	33	A1	0x9E	0x21	dd	0x9E	0x21	dd	NoteOff=0x00, NoteOn=0x7F
			No			SAMPLER MODE	14	Note	49	C#3	0x9D	0x31	dd	0x9D	0x31	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			SAMPLER MODE	15	Note	49	C#3	0x9E	0x31	dd	0x9E	0x31	dd	NoteOff=0x00, NoteOn=0x7F
			No			KEYBOARD MODE	14	Note	65	F4	0x9D	0x41	dd	0x9D	0x41	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			KEYBOARD MODE	15	Note	65	F4	0x9E	0x41	dd	0x9E	0x41	dd	NoteOff=0x00, NoteOn=0x7F
			No			KEY SHIFT MODE	14	Note	81	A5	0x9D	0x51	dd	0x9D	0x51	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			KEY SHIFT MODE	15	Note	81	A5	0x9E	0x51	dd	0x9E	0x51	dd	NoteOff=0x00, NoteOn=0x7F
			No			BEAT LOOP MODE	14	Note	97	C#7	0x9D	0x61	dd	0x9D	0x61	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			BEAT LOOP MODE	15	Note	97	C#7	0x9E	0x61	dd	0x9E	0x61	dd	NoteOff=0x00, NoteOn=0x7F
			No			SP. SCRATCH MODE	14	Note	113	F8	0x9D	0x71	dd	0x9D	0x71	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			SP. SCRATCH MODE	15	Note	113	F8	0x9E	0x71	dd	0x9E	0x71	dd	NoteOff=0x00, NoteOn=0x7F

Group	Fig.	UI name	+SHIFT	Trigger	Deck	Condition (mode)	MIDI Channel (Dec)	NOTE / CC	MIDI Data (Dec)	MIDI Data (English scale)	MIDI-IN Status (Hex)	MIDI-IN Data 1 (Hex)	MIDI-IN Data 2 (Hex)	MIDI-OUT Status (Hex)	MIDI-OUT Data 1 (Hex)	MIDI-OUT Data 2 (Hex)	Details (Data 2)
		PERFORMANCE PAD 3 L	No	Press	Deck 1	HOT CUE MODE	8	Note	2	D-1	0x97	0x02	dd	0x97	0x02	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			HOT CUE MODE	9	Note	2	D-1	0x98	0x02	dd	0x98	0x02	dd	NoteOff=0x00, NoteOn=0x7F
			No			PAD FX MODE	8	Note	18	F#0	0x97	0x12	dd	0x97	0x12	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			PAD FX MODE	9	Note	18	F#0	0x98	0x12	dd	0x98	0x12	dd	NoteOff=0x00, NoteOn=0x7F
			No			BEAT JUMP MODE	8	Note	34	A#1	0x97	0x22	dd	0x97	0x22	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			BEAT JUMP MODE	9	Note	34	A#1	0x98	0x22	dd	0x98	0x22	dd	NoteOff=0x00, NoteOn=0x7F
			No			SAMPLER MODE	8	Note	50	D3	0x97	0x32	dd	0x97	0x32	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			SAMPLER MODE	9	Note	50	D3	0x98	0x32	dd	0x98	0x32	dd	NoteOff=0x00, NoteOn=0x7F
			No			KEYBOARD MODE	8	Note	66	F#4	0x97	0x42	dd	0x97	0x42	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			KEYBOARD MODE	9	Note	66	F#4	0x98	0x42	dd	0x98	0x42	dd	NoteOff=0x00, NoteOn=0x7F
			No			KEY SHIFT MODE	8	Note	82	A#5	0x97	0x52	dd	0x97	0x52	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			KEY SHIFT MODE	9	Note	82	A#5	0x98	0x52	dd	0x98	0x52	dd	NoteOff=0x00, NoteOn=0x7F
			No			BEAT LOOP MODE	8	Note	98	D7	0x97	0x62	dd	0x97	0x62	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			BEAT LOOP MODE	9	Note	98	D7	0x98	0x62	dd	0x98	0x62	dd	NoteOff=0x00, NoteOn=0x7F
			No			SP. SCRATCH MODE	8	Note	114	F#8	0x97	0x72	dd	0x97	0x72	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			SP. SCRATCH MODE	9	Note	114	F#8	0x98	0x72	dd	0x98	0x72	dd	NoteOff=0x00, NoteOn=0x7F
			No	Press	Deck 3	HOT CUE MODE	12	Note	2	D-1	0x9B	0x02	dd	0x9B	0x02	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			HOT CUE MODE	13	Note	2	D-1	0x9C	0x02	dd	0x9C	0x02	dd	NoteOff=0x00, NoteOn=0x7F
			No			PAD FX MODE	12	Note	18	F#0	0x9B	0x12	dd	0x9B	0x12	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			PAD FX MODE	13	Note	18	F#0	0x9C	0x12	dd	0x9C	0x12	dd	NoteOff=0x00, NoteOn=0x7F
			No			BEAT JUMP MODE	12	Note	34	A#1	0x9B	0x22	dd	0x9B	0x22	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			BEAT JUMP MODE	13	Note	34	A#1	0x9C	0x22	dd	0x9C	0x22	dd	NoteOff=0x00, NoteOn=0x7F
			No			SAMPLER MODE	12	Note	50	D3	0x9B	0x32	dd	0x9B	0x32	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			SAMPLER MODE	13	Note	50	D3	0x9C	0x32	dd	0x9C	0x32	dd	NoteOff=0x00, NoteOn=0x7F
			No			KEYBOARD MODE	12	Note	66	F#4	0x9B	0x42	dd	0x9B	0x42	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			KEYBOARD MODE	13	Note	66	F#4	0x9C	0x42	dd	0x9C	0x42	dd	NoteOff=0x00, NoteOn=0x7F
			No			KEY SHIFT MODE	12	Note	82	A#5	0x9B	0x52	dd	0x9B	0x52	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			KEY SHIFT MODE	13	Note	82	A#5	0x9C	0x52	dd	0x9C	0x52	dd	NoteOff=0x00, NoteOn=0x7F
			No			BEAT LOOP MODE	12	Note	98	D7	0x9B	0x62	dd	0x9B	0x62	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			BEAT LOOP MODE	13	Note	98	D7	0x9C	0x62	dd	0x9C	0x62	dd	NoteOff=0x00, NoteOn=0x7F
			No			SP. SCRATCH MODE	12	Note	114	F#8	0x9B	0x72	dd	0x9B	0x72	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			SP. SCRATCH MODE	13	Note	114	F#8	0x9C	0x72	dd	0x9C	0x72	dd	NoteOff=0x00, NoteOn=0x7F
		PERFORMANCE PAD 3 R	No	Press	Deck 2	HOT CUE MODE	10	Note	2	D-1	0x99	0x02	dd	0x99	0x02	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			HOT CUE MODE	11	Note	2	D-1	0x9A	0x02	dd	0x9A	0x02	dd	NoteOff=0x00, NoteOn=0x7F
			No			PAD FX MODE	10	Note	18	F#0	0x99	0x12	dd	0x99	0x12	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			PAD FX MODE	11	Note	18	F#0	0x9A	0x12	dd	0x9A	0x12	dd	NoteOff=0x00, NoteOn=0x7F
			No			BEAT JUMP MODE	10	Note	34	A#1	0x99	0x22	dd	0x99	0x22	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			BEAT JUMP MODE	11	Note	34	A#1	0x9A	0x22	dd	0x9A	0x22	dd	NoteOff=0x00, NoteOn=0x7F
			No			SAMPLER MODE	10	Note	50	D3	0x99	0x32	dd	0x99	0x32	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			SAMPLER MODE	11	Note	50	D3	0x9A	0x32	dd	0x9A	0x32	dd	NoteOff=0x00, NoteOn=0x7F
			No			KEYBOARD MODE	10	Note	66	F#4	0x99	0x42	dd	0x99	0x42	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			KEYBOARD MODE	11	Note	66	F#4	0x9A	0x42	dd	0x9A	0x42	dd	NoteOff=0x00, NoteOn=0x7F
			No			KEY SHIFT MODE	10	Note	82	A#5	0x99	0x52	dd	0x99	0x52	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			KEY SHIFT MODE	11	Note	82	A#5	0x9A	0x52	dd	0x9A	0x52	dd	NoteOff=0x00, NoteOn=0x7F
			No			BEAT LOOP MODE	10	Note	98	D7	0x99	0x62	dd	0x99	0x62	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			BEAT LOOP MODE	11	Note	98	D7	0x9A	0x62	dd	0x9A	0x62	dd	NoteOff=0x00, NoteOn=0x7F
			No			SP. SCRATCH MODE	10	Note	114	F#8	0x99	0x72	dd	0x99	0x72	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			SP. SCRATCH MODE	11	Note	114	F#8	0x9A	0x72	dd	0x9A	0x72	dd	NoteOff=0x00, NoteOn=0x7F
			No	Press	Deck 4	HOT CUE MODE	14	Note	2	D-1	0x9D	0x02	dd	0x9D	0x02	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			HOT CUE MODE	15	Note	2	D-1	0x9E	0x02	dd	0x9E	0x02	dd	NoteOff=0x00, NoteOn=0x7F
			No			PAD FX MODE	14	Note	18	F#0	0x9D	0x12	dd	0x9D	0x12	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			PAD FX MODE	15	Note	18	F#0	0x9E	0x12	dd	0x9E	0x12	dd	NoteOff=0x00, NoteOn=0x7F
			No			BEAT JUMP MODE	14	Note	34	A#1	0x9D	0x22	dd	0x9D	0x22	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			BEAT JUMP MODE	15	Note	34	A#1	0x9E	0x22	dd	0x9E	0x22	dd	NoteOff=0x00, NoteOn=0x7F
			No			SAMPLER MODE	14	Note	50	D3	0x9D	0x32	dd	0x9D	0x32	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			SAMPLER MODE	15	Note	50	D3	0x9E	0x32	dd	0x9E	0x32	dd	NoteOff=0x00, NoteOn=0x7F
			No			KEYBOARD MODE	14	Note	66	F#4	0x9D	0x42	dd	0x9D	0x42	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			KEYBOARD MODE	15	Note	66	F#4	0x9E	0x42	dd	0x9E	0x42	dd	NoteOff=0x00, NoteOn=0x7F
			No			KEY SHIFT MODE	14	Note	82	A#5	0x9D	0x52	dd	0x9D	0x52	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			KEY SHIFT MODE	15	Note	82	A#5	0x9E	0x52	dd	0x9E	0x52	dd	NoteOff=0x00, NoteOn=0x7F
			No			BEAT LOOP MODE	14	Note	98	D7	0x9D	0x62	dd	0x9D	0x62	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			BEAT LOOP MODE	15	Note	98	D7	0x9E	0x62	dd	0x9E	0x62	dd	NoteOff=0x00, NoteOn=0x7F
			No			SP. SCRATCH MODE	14	Note	114	F#8	0x9D	0x72	dd	0x9D	0x72	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			SP. SCRATCH MODE	15	Note	114	F#8	0x9E	0x72	dd	0x9E	0x72	dd	NoteOff=0x00, NoteOn=0x7F
		PERFORMANCE PAD 4 L	No	Press	Deck 1	HOT CUE MODE	8	Note	3	D#-1	0x97	0x03	dd	0x97	0x03	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			HOT CUE MODE	9	Note	3	D#-1	0x98	0x03	dd	0x98	0x03	dd	NoteOff=0x00, NoteOn=0x7F
			No			PAD FX MODE	8	Note	19	G0	0x97	0x13	dd	0x97	0x13	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			PAD FX MODE	9	Note	19	G0	0x98	0x13	dd	0x98	0x13	dd	NoteOff=0x00, NoteOn=0x7F
			No			BEAT JUMP MODE	8	Note	35	B1	0x97	0x23	dd	0x97	0x23	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			BEAT JUMP MODE	9	Note	35	B1	0x98	0x23	dd	0x98	0x23	dd	NoteOff=0x00, NoteOn=0x7F
			No			SAMPLER MODE	8	Note	51	D#3	0x97	0x33	dd	0x97	0x33	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			SAMPLER MODE	9	Note	51	D#3	0x98	0x33	dd	0x98	0x33	dd	NoteOff=0x00, NoteOn=0x7F
			No			KEYBOARD MODE	8	Note	67	G4	0x97	0x43	dd	0x97	0x43	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			KEYBOARD MODE	9	Note	67	G4	0x98	0x43	dd	0x98	0x43	dd	NoteOff=0x00, NoteOn=0x7F
			No			KEY SHIFT MODE	8	Note	83	B5	0x97	0x53	dd	0x97	0x53	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			KEY SHIFT MODE	9	Note	83	B5	0x98	0x53	dd	0x98	0x53	dd	NoteOff=0x00, NoteOn=0x7F
			No			BEAT LOOP MODE	8	Note	99	D#7	0x97	0x63	dd	0x97	0x63	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			BEAT LOOP MODE	9	Note	99	D#7	0x98	0x63	dd	0x98	0x63	dd	NoteOff=0x00, NoteOn=0x7F
			No			SP. SCRATCH MODE	8	Note	115	G8	0x97	0x73	dd	0x97	0x73	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			SP. SCRATCH MODE	9	Note	115	G8	0x98	0x73	dd	0x98	0x73	dd	NoteOff=0x00, NoteOn=0x7F
			No	Press	Deck 3	HOT CUE MODE	12	Note	3	D#-1	0x9B	0x03	dd	0x9B	0x03	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			HOT CUE MODE	13	Note	3	D#-1	0x9C	0x03	dd	0x9C	0x03	dd	NoteOff=0x00, NoteOn=0x7F
			No			PAD FX MODE	12	Note	19	G0	0x9B	0x13	dd	0x9B	0x13	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			PAD FX MODE	13	Note	19	G0	0x9C	0x13	dd	0x9C	0x13	dd	NoteOff=0x00, NoteOn=0x7F
			No			BEAT JUMP MODE	12	Note	35	B1	0x9B	0x23	dd	0x9B	0x23	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			BEAT JUMP MODE	13	Note	35	B1	0x9C	0x23	dd	0x9C	0x23	dd	NoteOff=0x00, NoteOn=0x7F
			No			SAMPLER MODE	12	Note	51	D#3	0x9B	0x33	dd	0x9B	0x33	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			SAMPLER MODE	13	Note	51	D#3	0x9C	0x33	dd	0x9C	0x33	dd	NoteOff=0x00, NoteOn=0x7F
			No			KEYBOARD MODE	12	Note	67	G4	0x9B	0x43	dd	0x9B	0x43	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			KEYBOARD MODE	13	Note	67	G4	0x9C	0x43	dd	0x9C	0x43	dd	NoteOff=0x00, NoteOn=0x7F
			No			KEY SHIFT MODE	12	Note	83	B5	0x9B	0x53	dd	0x9B	0x53	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			KEY SHIFT MODE	13	Note	83	B5	0x9C	0x53	dd	0x9C	0x53	dd	NoteOff=0x00, NoteOn=0x7F
			No			BEAT LOOP MODE	12	Note	99	D#7	0x9B	0x63	dd	0x9B	0x63	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			BEAT LOOP MODE	13	Note	99	D#7	0x9C	0x63	dd	0x9C	0x63	dd	NoteOff=0x00, NoteOn=0x7F
			No			SP. SCRATCH MODE	12	Note	115	G8	0x9B	0x73	dd	0x9B	0x73	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			SP. SCRATCH MODE	13	Note	115	G8	0x9C	0x73	dd	0x9C	0x73	dd	NoteOff=0x00, NoteOn=0x7F

Group	Fig.	UI name	+SHIFT	Trigger	Deck	Condition (mode)	MIDI Channel (Dec)	NOTE / CC	MIDI Data (Dec)	MIDI Data (English scale)	MIDI-IN Status (Hex)	MIDI-IN Data 1 (Hex)	MIDI-IN Data 2 (Hex)	MIDI-OUT Status (Hex)	MIDI-OUT Data 1 (Hex)	MIDI-OUT Data 2 (Hex)	Details (Data 2)
		PERFORMANCE PAD 4 R	No	Press	Deck 2	HOT CUE MODE	10	Note	3	D#-1	0x99	0x03	dd	0x99	0x03	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			HOT CUE MODE	11	Note	3	D#-1	0x9A	0x03	dd	0x9A	0x03	dd	NoteOff=0x00, NoteOn=0x7F
			No			PAD FX MODE	10	Note	19	G0	0x99	0x13	dd	0x99	0x13	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			PAD FX MODE	11	Note	19	G0	0x9A	0x13	dd	0x9A	0x13	dd	NoteOff=0x00, NoteOn=0x7F
			No			BEAT JUMP MODE	10	Note	35	B1	0x99	0x23	dd	0x99	0x23	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			BEAT JUMP MODE	11	Note	35	B1	0x9A	0x23	dd	0x9A	0x23	dd	NoteOff=0x00, NoteOn=0x7F
			No			SAMPLER MODE	10	Note	51	D#3	0x99	0x33	dd	0x99	0x33	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			SAMPLER MODE	11	Note	51	D#3	0x9A	0x33	dd	0x9A	0x33	dd	NoteOff=0x00, NoteOn=0x7F
			No			KEYBOARD MODE	10	Note	67	G4	0x99	0x43	dd	0x99	0x43	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			KEYBOARD MODE	11	Note	67	G4	0x9A	0x43	dd	0x9A	0x43	dd	NoteOff=0x00, NoteOn=0x7F
			No			KEY SHIFT MODE	10	Note	83	B5	0x99	0x53	dd	0x99	0x53	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			KEY SHIFT MODE	11	Note	83	B5	0x9A	0x53	dd	0x9A	0x53	dd	NoteOff=0x00, NoteOn=0x7F
			No			BEAT LOOP MODE	10	Note	99	D#7	0x99	0x63	dd	0x99	0x63	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			BEAT LOOP MODE	11	Note	99	D#7	0x9A	0x63	dd	0x9A	0x63	dd	NoteOff=0x00, NoteOn=0x7F
			No			SP. SCRATCH MODE	10	Note	115	G8	0x99	0x73	dd	0x99	0x73	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			SP. SCRATCH MODE	11	Note	115	G8	0x9A	0x73	dd	0x9A	0x73	dd	NoteOff=0x00, NoteOn=0x7F
			No	Press	Deck 4	HOT CUE MODE	14	Note	3	D#-1	0x9D	0x03	dd	0x9D	0x03	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			HOT CUE MODE	15	Note	3	D#-1	0x9E	0x03	dd	0x9E	0x03	dd	NoteOff=0x00, NoteOn=0x7F
			No			PAD FX MODE	14	Note	19	G0	0x9D	0x13	dd	0x9D	0x13	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			PAD FX MODE	15	Note	19	G0	0x9E	0x13	dd	0x9E	0x13	dd	NoteOff=0x00, NoteOn=0x7F
			No			BEAT JUMP MODE	14	Note	35	B1	0x9D	0x23	dd	0x9D	0x23	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			BEAT JUMP MODE	15	Note	35	B1	0x9E	0x23	dd	0x9E	0x23	dd	NoteOff=0x00, NoteOn=0x7F
			No			SAMPLER MODE	14	Note	51	D#3	0x9D	0x33	dd	0x9D	0x33	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			SAMPLER MODE	15	Note	51	D#3	0x9E	0x33	dd	0x9E	0x33	dd	NoteOff=0x00, NoteOn=0x7F
			No			KEYBOARD MODE	14	Note	67	G4	0x9D	0x43	dd	0x9D	0x43	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			KEYBOARD MODE	15	Note	67	G4	0x9E	0x43	dd	0x9E	0x43	dd	NoteOff=0x00, NoteOn=0x7F
			No			KEY SHIFT MODE	14	Note	83	B5	0x9D	0x53	dd	0x9D	0x53	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			KEY SHIFT MODE	15	Note	83	B5	0x9E	0x53	dd	0x9E	0x53	dd	NoteOff=0x00, NoteOn=0x7F
			No			BEAT LOOP MODE	14	Note	99	D#7	0x9D	0x63	dd	0x9D	0x63	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			BEAT LOOP MODE	15	Note	99	D#7	0x9E	0x63	dd	0x9E	0x63	dd	NoteOff=0x00, NoteOn=0x7F
			No			SP. SCRATCH MODE	14	Note	115	G8	0x9D	0x73	dd	0x9D	0x73	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			SP. SCRATCH MODE	15	Note	115	G8	0x9E	0x73	dd	0x9E	0x73	dd	NoteOff=0x00, NoteOn=0x7F
		PERFORMANCE PAD 5 L	No	Press	Deck 1	HOT CUE MODE	8	Note	4	E-1	0x97	0x04	dd	0x97	0x04	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			HOT CUE MODE	9	Note	4	E-1	0x98	0x04	dd	0x98	0x04	dd	NoteOff=0x00, NoteOn=0x7F
			No			PAD FX MODE	8	Note	20	G#0	0x97	0x14	dd	0x97	0x14	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			PAD FX MODE	9	Note	20	G#0	0x98	0x14	dd	0x98	0x14	dd	NoteOff=0x00, NoteOn=0x7F
			No			BEAT JUMP MODE	8	Note	36	C2	0x97	0x24	dd	0x97	0x24	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			BEAT JUMP MODE	9	Note	36	C2	0x98	0x24	dd	0x98	0x24	dd	NoteOff=0x00, NoteOn=0x7F
			No			SAMPLER MODE	8	Note	52	E3	0x97	0x34	dd	0x97	0x34	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			SAMPLER MODE	9	Note	52	E3	0x98	0x34	dd	0x98	0x34	dd	NoteOff=0x00, NoteOn=0x7F
			No			KEYBOARD MODE	8	Note	68	G#4	0x97	0x44	dd	0x97	0x44	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			KEYBOARD MODE	9	Note	68	G#4	0x98	0x44	dd	0x98	0x44	dd	NoteOff=0x00, NoteOn=0x7F
			No			KEY SHIFT MODE	8	Note	84	C6	0x97	0x54	dd	0x97	0x54	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			KEY SHIFT MODE	9	Note	84	C6	0x98	0x54	dd	0x98	0x54	dd	NoteOff=0x00, NoteOn=0x7F
			No			BEAT LOOP MODE	8	Note	100	E7	0x97	0x64	dd	0x97	0x64	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			BEAT LOOP MODE	9	Note	100	E7	0x98	0x64	dd	0x98	0x64	dd	NoteOff=0x00, NoteOn=0x7F
			No			SP. SCRATCH MODE	8	Note	116	G#8	0x97	0x74	dd	0x97	0x74	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			SP. SCRATCH MODE	9	Note	116	G#8	0x98	0x74	dd	0x98	0x74	dd	NoteOff=0x00, NoteOn=0x7F
			No	Press	Deck 3	HOT CUE MODE	12	Note	4	E-1	0x9B	0x04	dd	0x9B	0x04	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			HOT CUE MODE	13	Note	4	E-1	0x9C	0x04	dd	0x9C	0x04	dd	NoteOff=0x00, NoteOn=0x7F
			No			PAD FX MODE	12	Note	20	G#0	0x9B	0x14	dd	0x9B	0x14	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			PAD FX MODE	13	Note	20	G#0	0x9C	0x14	dd	0x9C	0x14	dd	NoteOff=0x00, NoteOn=0x7F
			No			BEAT JUMP MODE	12	Note	36	C2	0x9B	0x24	dd	0x9B	0x24	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			BEAT JUMP MODE	13	Note	36	C2	0x9C	0x24	dd	0x9C	0x24	dd	NoteOff=0x00, NoteOn=0x7F
			No			SAMPLER MODE	12	Note	52	E3	0x9B	0x34	dd	0x9B	0x34	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			SAMPLER MODE	13	Note	52	E3	0x9C	0x34	dd	0x9C	0x34	dd	NoteOff=0x00, NoteOn=0x7F
			No			KEYBOARD MODE	12	Note	68	G#4	0x9B	0x44	dd	0x9B	0x44	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			KEYBOARD MODE	13	Note	68	G#4	0x9C	0x44	dd	0x9C	0x44	dd	NoteOff=0x00, NoteOn=0x7F
			No			KEY SHIFT MODE	12	Note	84	C6	0x9B	0x54	dd	0x9B	0x54	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			KEY SHIFT MODE	13	Note	84	C6	0x9C	0x54	dd	0x9C	0x54	dd	NoteOff=0x00, NoteOn=0x7F
			No			BEAT LOOP MODE	12	Note	100	E7	0x9B	0x64	dd	0x9B	0x64	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			BEAT LOOP MODE	13	Note	100	E7	0x9C	0x64	dd	0x9C	0x64	dd	NoteOff=0x00, NoteOn=0x7F
			No			SP. SCRATCH MODE	12	Note	116	G#8	0x9B	0x74	dd	0x9B	0x74	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			SP. SCRATCH MODE	13	Note	116	G#8	0x9C	0x74	dd	0x9C	0x74	dd	NoteOff=0x00, NoteOn=0x7F
		PERFORMANCE PAD 5 R	No	Press	Deck 2	HOT CUE MODE	10	Note	4	E-1	0x99	0x04	dd	0x99	0x04	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			HOT CUE MODE	11	Note	4	E-1	0x9A	0x04	dd	0x9A	0x04	dd	NoteOff=0x00, NoteOn=0x7F
			No			PAD FX MODE	10	Note	20	G#0	0x99	0x14	dd	0x99	0x14	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			PAD FX MODE	11	Note	20	G#0	0x9A	0x14	dd	0x9A	0x14	dd	NoteOff=0x00, NoteOn=0x7F
			No			BEAT JUMP MODE	10	Note	36	C2	0x99	0x24	dd	0x99	0x24	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			BEAT JUMP MODE	11	Note	36	C2	0x9A	0x24	dd	0x9A	0x24	dd	NoteOff=0x00, NoteOn=0x7F
			No			SAMPLER MODE	10	Note	52	E3	0x99	0x34	dd	0x99	0x34	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			SAMPLER MODE	11	Note	52	E3	0x9A	0x34	dd	0x9A	0x34	dd	NoteOff=0x00, NoteOn=0x7F
			No			KEYBOARD MODE	10	Note	68	G#4	0x99	0x44	dd	0x99	0x44	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			KEYBOARD MODE	11	Note	68	G#4	0x9A	0x44	dd	0x9A	0x44	dd	NoteOff=0x00, NoteOn=0x7F
			No			KEY SHIFT MODE	10	Note	84	C6	0x99	0x54	dd	0x99	0x54	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			KEY SHIFT MODE	11	Note	84	C6	0x9A	0x54	dd	0x9A	0x54	dd	NoteOff=0x00, NoteOn=0x7F
			No			BEAT LOOP MODE	10	Note	100	E7	0x99	0x64	dd	0x99	0x64	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			BEAT LOOP MODE	11	Note	100	E7	0x9A	0x64	dd	0x9A	0x64	dd	NoteOff=0x00, NoteOn=0x7F
			No			SP. SCRATCH MODE	10	Note	116	G#8	0x99	0x74	dd	0x99	0x74	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			SP. SCRATCH MODE	11	Note	116	G#8	0x9A	0x74	dd	0x9A	0x74	dd	NoteOff=0x00, NoteOn=0x7F
			No	Press	Deck 4	HOT CUE MODE	14	Note	4	E-1	0x9D	0x04	dd	0x9D	0x04	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			HOT CUE MODE	15	Note	4	E-1	0x9E	0x04	dd	0x9E	0x04	dd	NoteOff=0x00, NoteOn=0x7F
			No			PAD FX MODE	14	Note	20	G#0	0x9D	0x14	dd	0x9D	0x14	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			PAD FX MODE	15	Note	20	G#0	0x9E	0x14	dd	0x9E	0x14	dd	NoteOff=0x00, NoteOn=0x7F
			No			BEAT JUMP MODE	14	Note	36	C2	0x9D	0x24	dd	0x9D	0x24	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			BEAT JUMP MODE	15	Note	36	C2	0x9E	0x24	dd	0x9E	0x24	dd	NoteOff=0x00, NoteOn=0x7F
			No			SAMPLER MODE	14	Note	52	E3	0x9D	0x34	dd	0x9D	0x34	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			SAMPLER MODE	15	Note	52	E3	0x9E	0x34	dd	0x9E	0x34	dd	NoteOff=0x00, NoteOn=0x7F
			No			KEYBOARD MODE	14	Note	68	G#4	0x9D	0x44	dd	0x9D	0x44	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			KEYBOARD MODE	15	Note	68	G#4	0x9E	0x44	dd	0x9E	0x44	dd	NoteOff=0x00, NoteOn=0x7F
			No			KEY SHIFT MODE	14	Note	84	C6	0x9D	0x54	dd	0x9D	0x54	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			KEY SHIFT MODE	15	Note	84	C6	0x9E	0x54	dd	0x9E	0x54	dd	NoteOff=0x00, NoteOn=0x7F
			No			BEAT LOOP MODE	14	Note	100	E7	0x9D	0x64	dd	0x9D	0x64	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			BEAT LOOP MODE	15	Note	100	E7	0x9E	0x64	dd	0x9E	0x64	dd	NoteOff=0x00, NoteOn=0x7F
			No			SP. SCRATCH MODE	14	Note	116	G#8	0x9D	0x74	dd	0x9D	0x74	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			SP. SCRATCH MODE	15	Note	116	G#8	0x9E	0x74	dd	0x9E	0x74	dd	NoteOff=0x00, NoteOn=0x7F

Group	Fig.	UI name	+SHIFT	Trigger	Deck	Condition (mode)	MIDI Channel (Dec)	NOTE / CC	MIDI Data (Data 1) (Dec)	(English scale)	MIDI-IN Status (Hex)	MIDI-IN Data 1 (Hex)	MIDI-IN Data 2 (Hex)	MIDI-OUT Status (Hex)	MIDI-OUT Data 1 (Hex)	MIDI-OUT Data 2 (Hex)	Details (Data 2)
		PERFORMANCE PAD 6 L	No	Press	Deck 1	HOT CUE MODE	8	Note	5	F-1	0x97	0x05	dd	0x97	0x05	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				9	Note	5	F-1	0x98	0x05	dd	0x98	0x05	dd	NoteOff=0x00, NoteOn=0x7F
			No			PAD FX MODE	8	Note	21	A0	0x97	0x15	dd	0x97	0x15	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				9	Note	21	A0	0x98	0x15	dd	0x98	0x15	dd	NoteOff=0x00, NoteOn=0x7F
			No			BEAT JUMP MODE	8	Note	37	C#2	0x97	0x25	dd	0x97	0x25	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				9	Note	37	C#2	0x98	0x25	dd	0x98	0x25	dd	NoteOff=0x00, NoteOn=0x7F
			No			SAMPLER MODE	8	Note	53	F3	0x97	0x35	dd	0x97	0x35	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				9	Note	53	F3	0x98	0x35	dd	0x98	0x35	dd	NoteOff=0x00, NoteOn=0x7F
			No			KEYBOARD MODE	8	Note	69	A4	0x97	0x45	dd	0x97	0x45	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				9	Note	69	A4	0x98	0x45	dd	0x98	0x45	dd	NoteOff=0x00, NoteOn=0x7F
			No			KEY SHIFT MODE	8	Note	85	C#6	0x97	0x55	dd	0x97	0x55	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				9	Note	85	C#6	0x98	0x55	dd	0x98	0x55	dd	NoteOff=0x00, NoteOn=0x7F
			No			BEAT LOOP MODE	8	Note	101	F7	0x97	0x65	dd	0x97	0x65	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				9	Note	101	F7	0x98	0x65	dd	0x98	0x65	dd	NoteOff=0x00, NoteOn=0x7F
			No			SP. SCRATCH MODE	8	Note	117	A8	0x97	0x75	dd	0x97	0x75	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				9	Note	117	A8	0x98	0x75	dd	0x98	0x75	dd	NoteOff=0x00, NoteOn=0x7F
			No	Press	Deck 3	HOT CUE MODE	12	Note	5	F-1	0x9B	0x05	dd	0x9B	0x05	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				13	Note	5	F-1	0x9C	0x05	dd	0x9C	0x05	dd	NoteOff=0x00, NoteOn=0x7F
			No			PAD FX MODE	12	Note	21	A0	0x9B	0x15	dd	0x9B	0x15	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				13	Note	21	A0	0x9C	0x15	dd	0x9C	0x15	dd	NoteOff=0x00, NoteOn=0x7F
			No			BEAT JUMP MODE	12	Note	37	C#2	0x9B	0x25	dd	0x9B	0x25	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				13	Note	37	C#2	0x9C	0x25	dd	0x9C	0x25	dd	NoteOff=0x00, NoteOn=0x7F
			No			SAMPLER MODE	12	Note	53	F3	0x9B	0x35	dd	0x9B	0x35	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				13	Note	53	F3	0x9C	0x35	dd	0x9C	0x35	dd	NoteOff=0x00, NoteOn=0x7F
			No			KEYBOARD MODE	12	Note	69	A4	0x9B	0x45	dd	0x9B	0x45	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				13	Note	69	A4	0x9C	0x45	dd	0x9C	0x45	dd	NoteOff=0x00, NoteOn=0x7F
			No			KEY SHIFT MODE	12	Note	85	C#6	0x9B	0x55	dd	0x9B	0x55	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				13	Note	85	C#6	0x9C	0x55	dd	0x9C	0x55	dd	NoteOff=0x00, NoteOn=0x7F
			No			BEAT LOOP MODE	12	Note	101	F7	0x9B	0x65	dd	0x9B	0x65	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				13	Note	101	F7	0x9C	0x65	dd	0x9C	0x65	dd	NoteOff=0x00, NoteOn=0x7F
			No			SP. SCRATCH MODE	12	Note	117	A8	0x9B	0x75	dd	0x9B	0x75	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				13	Note	117	A8	0x9C	0x75	dd	0x9C	0x75	dd	NoteOff=0x00, NoteOn=0x7F
		PERFORMANCE PAD 6 R	No	Press	Deck 2	HOT CUE MODE	10	Note	5	F-1	0x99	0x05	dd	0x99	0x05	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				11	Note	5	F-1	0x9A	0x05	dd	0x9A	0x05	dd	NoteOff=0x00, NoteOn=0x7F
			No			PAD FX MODE	10	Note	21	A0	0x99	0x15	dd	0x99	0x15	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				11	Note	21	A0	0x9A	0x15	dd	0x9A	0x15	dd	NoteOff=0x00, NoteOn=0x7F
			No			BEAT JUMP MODE	10	Note	37	C#2	0x99	0x25	dd	0x99	0x25	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				11	Note	37	C#2	0x9A	0x25	dd	0x9A	0x25	dd	NoteOff=0x00, NoteOn=0x7F
			No			SAMPLER MODE	10	Note	53	F3	0x99	0x35	dd	0x99	0x35	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				11	Note	53	F3	0x9A	0x35	dd	0x9A	0x35	dd	NoteOff=0x00, NoteOn=0x7F
			No			KEYBOARD MODE	10	Note	69	A4	0x99	0x45	dd	0x99	0x45	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				11	Note	69	A4	0x9A	0x45	dd	0x9A	0x45	dd	NoteOff=0x00, NoteOn=0x7F
			No			KEY SHIFT MODE	10	Note	85	C#6	0x99	0x55	dd	0x99	0x55	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				11	Note	85	C#6	0x9A	0x55	dd	0x9A	0x55	dd	NoteOff=0x00, NoteOn=0x7F
			No			BEAT LOOP MODE	10	Note	101	F7	0x99	0x65	dd	0x99	0x65	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				11	Note	101	F7	0x9A	0x65	dd	0x9A	0x65	dd	NoteOff=0x00, NoteOn=0x7F
			No			SP. SCRATCH MODE	10	Note	117	A8	0x99	0x75	dd	0x99	0x75	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				11	Note	117	A8	0x9A	0x75	dd	0x9A	0x75	dd	NoteOff=0x00, NoteOn=0x7F
			No	Press	Deck 4	HOT CUE MODE	14	Note	5	F-1	0x9D	0x05	dd	0x9D	0x05	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				15	Note	5	F-1	0x9E	0x05	dd	0x9E	0x05	dd	NoteOff=0x00, NoteOn=0x7F
			No			PAD FX MODE	14	Note	21	A0	0x9D	0x15	dd	0x9D	0x15	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				15	Note	21	A0	0x9E	0x15	dd	0x9E	0x15	dd	NoteOff=0x00, NoteOn=0x7F
			No			BEAT JUMP MODE	14	Note	37	C#2	0x9D	0x25	dd	0x9D	0x25	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				15	Note	37	C#2	0x9E	0x25	dd	0x9E	0x25	dd	NoteOff=0x00, NoteOn=0x7F
			No			SAMPLER MODE	14	Note	53	F3	0x9D	0x35	dd	0x9D	0x35	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				15	Note	53	F3	0x9E	0x35	dd	0x9E	0x35	dd	NoteOff=0x00, NoteOn=0x7F
			No			KEYBOARD MODE	14	Note	69	A4	0x9D	0x45	dd	0x9D	0x45	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				15	Note	69	A4	0x9E	0x45	dd	0x9E	0x45	dd	NoteOff=0x00, NoteOn=0x7F
			No			KEY SHIFT MODE	14	Note	85	C#6	0x9D	0x55	dd	0x9D	0x55	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				15	Note	85	C#6	0x9E	0x55	dd	0x9E	0x55	dd	NoteOff=0x00, NoteOn=0x7F
			No			BEAT LOOP MODE	14	Note	101	F7	0x9D	0x65	dd	0x9D	0x65	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				15	Note	101	F7	0x9E	0x65	dd	0x9E	0x65	dd	NoteOff=0x00, NoteOn=0x7F
			No			SP. SCRATCH MODE	14	Note	117	A8	0x9D	0x75	dd	0x9D	0x75	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				15	Note	117	A8	0x9E	0x75	dd	0x9E	0x75	dd	NoteOff=0x00, NoteOn=0x7F
		PERFORMANCE PAD 7 L	No	Press	Deck 1	HOT CUE MODE	8	Note	6	F#-1	0x97	0x06	dd	0x97	0x06	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				9	Note	6	F#-1	0x98	0x06	dd	0x98	0x06	dd	NoteOff=0x00, NoteOn=0x7F
			No			PAD FX MODE	8	Note	22	A#0	0x97	0x16	dd	0x97	0x16	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				9	Note	22	A#0	0x98	0x16	dd	0x98	0x16	dd	NoteOff=0x00, NoteOn=0x7F
			No			BEAT JUMP MODE	8	Note	38	D2	0x97	0x26	dd	0x97	0x26	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				9	Note	38	D2	0x98	0x26	dd	0x98	0x26	dd	NoteOff=0x00, NoteOn=0x7F
			No			SAMPLER MODE	8	Note	54	F#3	0x97	0x36	dd	0x97	0x36	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				9	Note	54	F#3	0x98	0x36	dd	0x98	0x36	dd	NoteOff=0x00, NoteOn=0x7F
			No			KEYBOARD MODE	8	Note	70	A#4	0x97	0x46	dd	0x97	0x46	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				9	Note	70	A#4	0x98	0x46	dd	0x98	0x46	dd	NoteOff=0x00, NoteOn=0x7F
			No			KEY SHIFT MODE	8	Note	86	D6	0x97	0x56	dd	0x97	0x56	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				9	Note	86	D6	0x98	0x56	dd	0x98	0x56	dd	NoteOff=0x00, NoteOn=0x7F
			No			BEAT LOOP MODE	8	Note	102	F#7	0x97	0x66	dd	0x97	0x66	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				9	Note	102	F#7	0x98	0x66	dd	0x98	0x66	dd	NoteOff=0x00, NoteOn=0x7F
			No			SP. SCRATCH MODE	8	Note	118	A#8	0x97	0x76	dd	0x97	0x76	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				9	Note	118	A#8	0x98	0x76	dd	0x98	0x76	dd	NoteOff=0x00, NoteOn=0x7F
			No	Press	Deck 3	HOT CUE MODE	12	Note	6	F#-1	0x9B	0x06	dd	0x9B	0x06	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				13	Note	6	F#-1	0x9C	0x06	dd	0x9C	0x06	dd	NoteOff=0x00, NoteOn=0x7F
			No			PAD FX MODE	12	Note	22	A#0	0x9B	0x16	dd	0x9B	0x16	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				13	Note	22	A#0	0x9C	0x16	dd	0x9C	0x16	dd	NoteOff=0x00, NoteOn=0x7F
			No			BEAT JUMP MODE	12	Note	38	D2	0x9B	0x26	dd	0x9B	0x26	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				13	Note	38	D2	0x9C	0x26	dd	0x9C	0x26	dd	NoteOff=0x00, NoteOn=0x7F
			No			SAMPLER MODE	12	Note	54	F#3	0x9B	0x36	dd	0x9B	0x36	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				13	Note	54	F#3	0x9C	0x36	dd	0x9C	0x36	dd	NoteOff=0x00, NoteOn=0x7F
			No			KEYBOARD MODE	12	Note	70	A#4	0x9B	0x46	dd	0x9B	0x46	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				13	Note	70	A#4	0x9C	0x46	dd	0x9C	0x46	dd	NoteOff=0x00, NoteOn=0x7F
			No			KEY SHIFT MODE	12	Note	86	D6	0x9B	0x56	dd	0x9B	0x56	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				13	Note	86	D6	0x9C	0x56	dd	0x9C	0x56	dd	NoteOff=0x00, NoteOn=0x7F
			No			BEAT LOOP MODE	12	Note	102	F#7	0x9B	0x66	dd	0x9B	0x66	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				13	Note	102	F#7	0x9C	0x66	dd	0x9C	0x66	dd	NoteOff=0x00, NoteOn=0x7F
			No			SP. SCRATCH MODE	12	Note	118	A#8	0x9B	0x76	dd	0x9B	0x76	dd	NoteOff=0x00, NoteOn=0x7F
			Yes				13	Note	118	A#8	0x9C	0x76	dd	0x9C	0x76	dd	NoteOff=0x00, NoteOn=0x7F

Group	Fig.	UI name	+SHIFT	Trigger	Deck	Condition (mode)	MIDI Channel (Dec)	NOTE / CC	Data 1 (Dec)	Data 1 (English scale)	MIDI-IN Status (Hex)	MIDI-IN Data 1 (Hex)	MIDI-IN Data 2 (Hex)	MIDI-OUT Status (Hex)	MIDI-OUT Data 1 (Hex)	MIDI-OUT Data 2 (Hex)	Details (Data 2)
		PERFORMANCE PAD 7 R	No	Press	Deck 2	HOT CUE MODE	10	Note	6	F#-1	0x99	0x06	dd	0x99	0x06	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			HOT CUE MODE	11	Note	6	F#-1	0x9A	0x06	dd	0x9A	0x06	dd	NoteOff=0x00, NoteOn=0x7F
			No			PAD FX MODE	10	Note	22	A#0	0x99	0x16	dd	0x99	0x16	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			PAD FX MODE	11	Note	22	A#0	0x9A	0x16	dd	0x9A	0x16	dd	NoteOff=0x00, NoteOn=0x7F
			No			BEAT JUMP MODE	10	Note	38	D2	0x99	0x26	dd	0x99	0x26	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			BEAT JUMP MODE	11	Note	38	D2	0x9A	0x26	dd	0x9A	0x26	dd	NoteOff=0x00, NoteOn=0x7F
			No			SAMPLER MODE	10	Note	54	F#3	0x99	0x36	dd	0x99	0x36	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			SAMPLER MODE	11	Note	54	F#3	0x9A	0x36	dd	0x9A	0x36	dd	NoteOff=0x00, NoteOn=0x7F
			No			KEYBOARD MODE	10	Note	70	A#4	0x99	0x46	dd	0x99	0x46	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			KEYBOARD MODE	11	Note	70	A#4	0x9A	0x46	dd	0x9A	0x46	dd	NoteOff=0x00, NoteOn=0x7F
			No			KEY SHIFT MODE	10	Note	86	D6	0x99	0x56	dd	0x99	0x56	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			KEY SHIFT MODE	11	Note	86	D6	0x9A	0x56	dd	0x9A	0x56	dd	NoteOff=0x00, NoteOn=0x7F
			No			BEAT LOOP MODE	10	Note	102	F#7	0x99	0x66	dd	0x99	0x66	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			BEAT LOOP MODE	11	Note	102	F#7	0x9A	0x66	dd	0x9A	0x66	dd	NoteOff=0x00, NoteOn=0x7F
			No			SP. SCRATCH MODE	10	Note	118	A#8	0x99	0x76	dd	0x99	0x76	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			SP. SCRATCH MODE	11	Note	118	A#8	0x9A	0x76	dd	0x9A	0x76	dd	NoteOff=0x00, NoteOn=0x7F
			No	Press	Deck 4	HOT CUE MODE	14	Note	6	F#-1	0x9D	0x06	dd	0x9D	0x06	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			HOT CUE MODE	15	Note	6	F#-1	0x9E	0x06	dd	0x9E	0x06	dd	NoteOff=0x00, NoteOn=0x7F
			No			PAD FX MODE	14	Note	22	A#0	0x9D	0x16	dd	0x9D	0x16	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			PAD FX MODE	15	Note	22	A#0	0x9E	0x16	dd	0x9E	0x16	dd	NoteOff=0x00, NoteOn=0x7F
			No			BEAT JUMP MODE	14	Note	38	D2	0x9D	0x26	dd	0x9D	0x26	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			BEAT JUMP MODE	15	Note	38	D2	0x9E	0x26	dd	0x9E	0x26	dd	NoteOff=0x00, NoteOn=0x7F
			No			SAMPLER MODE	14	Note	54	F#3	0x9D	0x36	dd	0x9D	0x36	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			SAMPLER MODE	15	Note	54	F#3	0x9E	0x36	dd	0x9E	0x36	dd	NoteOff=0x00, NoteOn=0x7F
			No			KEYBOARD MODE	14	Note	70	A#4	0x9D	0x46	dd	0x9D	0x46	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			KEYBOARD MODE	15	Note	70	A#4	0x9E	0x46	dd	0x9E	0x46	dd	NoteOff=0x00, NoteOn=0x7F
			No			KEY SHIFT MODE	14	Note	86	D6	0x9D	0x56	dd	0x9D	0x56	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			KEY SHIFT MODE	15	Note	86	D6	0x9E	0x56	dd	0x9E	0x56	dd	NoteOff=0x00, NoteOn=0x7F
			No			BEAT LOOP MODE	14	Note	102	F#7	0x9D	0x66	dd	0x9D	0x66	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			BEAT LOOP MODE	15	Note	102	F#7	0x9E	0x66	dd	0x9E	0x66	dd	NoteOff=0x00, NoteOn=0x7F
			No			SP. SCRATCH MODE	14	Note	118	A#8	0x9D	0x76	dd	0x9D	0x76	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			SP. SCRATCH MODE	15	Note	118	A#8	0x9E	0x76	dd	0x9E	0x76	dd	NoteOff=0x00, NoteOn=0x7F
		PERFORMANCE PAD 8 L	No	Press	Deck 1	HOT CUE MODE	8	Note	7	G-1	0x97	0x07	dd	0x97	0x07	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			HOT CUE MODE	9	Note	7	G-1	0x98	0x07	dd	0x98	0x07	dd	NoteOff=0x00, NoteOn=0x7F
			No			PAD FX MODE	8	Note	23	B0	0x97	0x17	dd	0x97	0x17	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			PAD FX MODE	9	Note	23	B0	0x98	0x17	dd	0x98	0x17	dd	NoteOff=0x00, NoteOn=0x7F
			No			BEAT JUMP MODE	8	Note	39	D#2	0x97	0x27	dd	0x97	0x27	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			BEAT JUMP MODE	9	Note	39	D#2	0x98	0x27	dd	0x98	0x27	dd	NoteOff=0x00, NoteOn=0x7F
			No			SAMPLER MODE	8	Note	55	G3	0x97	0x37	dd	0x97	0x37	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			SAMPLER MODE	9	Note	55	G3	0x98	0x37	dd	0x98	0x37	dd	NoteOff=0x00, NoteOn=0x7F
			No			KEYBOARD MODE	8	Note	71	B4	0x97	0x47	dd	0x97	0x47	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			KEYBOARD MODE	9	Note	71	B4	0x98	0x47	dd	0x98	0x47	dd	NoteOff=0x00, NoteOn=0x7F
			No			KEY SHIFT MODE	8	Note	87	D#6	0x97	0x57	dd	0x97	0x57	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			KEY SHIFT MODE	9	Note	87	D#6	0x98	0x57	dd	0x98	0x57	dd	NoteOff=0x00, NoteOn=0x7F
			No			BEAT LOOP MODE	8	Note	103	G7	0x97	0x67	dd	0x97	0x67	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			BEAT LOOP MODE	9	Note	103	G7	0x98	0x67	dd	0x98	0x67	dd	NoteOff=0x00, NoteOn=0x7F
			No			SP. SCRATCH MODE	8	Note	119	B8	0x97	0x77	dd	0x97	0x77	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			SP. SCRATCH MODE	9	Note	119	B8	0x98	0x77	dd	0x98	0x77	dd	NoteOff=0x00, NoteOn=0x7F
			No	Press	Deck 3	HOT CUE MODE	12	Note	7	G-1	0x9B	0x07	dd	0x9B	0x07	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			HOT CUE MODE	13	Note	7	G-1	0x9C	0x07	dd	0x9C	0x07	dd	NoteOff=0x00, NoteOn=0x7F
			No			PAD FX MODE	12	Note	23	B0	0x9B	0x17	dd	0x9B	0x17	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			PAD FX MODE	13	Note	23	B0	0x9C	0x17	dd	0x9C	0x17	dd	NoteOff=0x00, NoteOn=0x7F
			No			BEAT JUMP MODE	12	Note	39	D#2	0x9B	0x27	dd	0x9B	0x27	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			BEAT JUMP MODE	13	Note	39	D#2	0x9C	0x27	dd	0x9C	0x27	dd	NoteOff=0x00, NoteOn=0x7F
			No			SAMPLER MODE	12	Note	55	G3	0x9B	0x37	dd	0x9B	0x37	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			SAMPLER MODE	13	Note	55	G3	0x9C	0x37	dd	0x9C	0x37	dd	NoteOff=0x00, NoteOn=0x7F
			No			KEYBOARD MODE	12	Note	71	B4	0x9B	0x47	dd	0x9B	0x47	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			KEYBOARD MODE	13	Note	71	B4	0x9C	0x47	dd	0x9C	0x47	dd	NoteOff=0x00, NoteOn=0x7F
			No			KEY SHIFT MODE	12	Note	87	D#6	0x9B	0x57	dd	0x9B	0x57	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			KEY SHIFT MODE	13	Note	87	D#6	0x9C	0x57	dd	0x9C	0x57	dd	NoteOff=0x00, NoteOn=0x7F
			No			BEAT LOOP MODE	12	Note	103	G7	0x9B	0x67	dd	0x9B	0x67	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			BEAT LOOP MODE	13	Note	103	G7	0x9C	0x67	dd	0x9C	0x67	dd	NoteOff=0x00, NoteOn=0x7F
			No			SP. SCRATCH MODE	12	Note	119	B8	0x9B	0x77	dd	0x9B	0x77	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			SP. SCRATCH MODE	13	Note	119	B8	0x9C	0x77	dd	0x9C	0x77	dd	NoteOff=0x00, NoteOn=0x7F
		PERFORMANCE PAD 8 R	No	Press	Deck 2	HOT CUE MODE	10	Note	7	G-1	0x99	0x07	dd	0x99	0x07	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			HOT CUE MODE	11	Note	7	G-1	0x9A	0x07	dd	0x9A	0x07	dd	NoteOff=0x00, NoteOn=0x7F
			No			PAD FX MODE	10	Note	23	B0	0x99	0x17	dd	0x99	0x17	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			PAD FX MODE	11	Note	23	B0	0x9A	0x17	dd	0x9A	0x17	dd	NoteOff=0x00, NoteOn=0x7F
			No			BEAT JUMP MODE	10	Note	39	D#2	0x99	0x27	dd	0x99	0x27	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			BEAT JUMP MODE	11	Note	39	D#2	0x9A	0x27	dd	0x9A	0x27	dd	NoteOff=0x00, NoteOn=0x7F
			No			SAMPLER MODE	10	Note	55	G3	0x99	0x37	dd	0x99	0x37	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			SAMPLER MODE	11	Note	55	G3	0x9A	0x37	dd	0x9A	0x37	dd	NoteOff=0x00, NoteOn=0x7F
			No			KEYBOARD MODE	10	Note	71	B4	0x99	0x47	dd	0x99	0x47	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			KEYBOARD MODE	11	Note	71	B4	0x9A	0x47	dd	0x9A	0x47	dd	NoteOff=0x00, NoteOn=0x7F
			No			KEY SHIFT MODE	10	Note	87	D#6	0x99	0x57	dd	0x99	0x57	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			KEY SHIFT MODE	11	Note	87	D#6	0x9A	0x57	dd	0x9A	0x57	dd	NoteOff=0x00, NoteOn=0x7F
			No			BEAT LOOP MODE	10	Note	103	G7	0x99	0x67	dd	0x99	0x67	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			BEAT LOOP MODE	11	Note	103	G7	0x9A	0x67	dd	0x9A	0x67	dd	NoteOff=0x00, NoteOn=0x7F
			No			SP. SCRATCH MODE	10	Note	119	B8	0x99	0x77	dd	0x99	0x77	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			SP. SCRATCH MODE	11	Note	119	B8	0x9A	0x77	dd	0x9A	0x77	dd	NoteOff=0x00, NoteOn=0x7F
			No	Press	Deck 4	HOT CUE MODE	14	Note	7	G-1	0x9D	0x07	dd	0x9D	0x07	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			HOT CUE MODE	15	Note	7	G-1	0x9E	0x07	dd	0x9E	0x07	dd	NoteOff=0x00, NoteOn=0x7F
			No			PAD FX MODE	14	Note	23	B0	0x9D	0x17	dd	0x9D	0x17	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			PAD FX MODE	15	Note	23	B0	0x9E	0x17	dd	0x9E	0x17	dd	NoteOff=0x00, NoteOn=0x7F
			No			BEAT JUMP MODE	14	Note	39	D#2	0x9D	0x27	dd	0x9D	0x27	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			BEAT JUMP MODE	15	Note	39	D#2	0x9E	0x27	dd	0x9E	0x27	dd	NoteOff=0x00, NoteOn=0x7F
			No			SAMPLER MODE	14	Note	55	G3	0x9D	0x37	dd	0x9D	0x37	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			SAMPLER MODE	15	Note	55	G3	0x9E	0x37	dd	0x9E	0x37	dd	NoteOff=0x00, NoteOn=0x7F
			No			KEYBOARD MODE	14	Note	71	B4	0x9D	0x47	dd	0x9D	0x47	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			KEYBOARD MODE	15	Note	71	B4	0x9E	0x47	dd	0x9E	0x47	dd	NoteOff=0x00, NoteOn=0x7F
			No			KEY SHIFT MODE	14	Note	87	D#6	0x9D	0x57	dd	0x9D	0x57	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			KEY SHIFT MODE	15	Note	87	D#6	0x9E	0x57	dd	0x9E	0x57	dd	NoteOff=0x00, NoteOn=0x7F
			No			BEAT LOOP MODE	14	Note	103	G7	0x9D	0x67	dd	0x9D	0x67	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			BEAT LOOP MODE	15	Note	103	G7	0x9E	0x67	dd	0x9E	0x67	dd	NoteOff=0x00, NoteOn=0x7F
			No			SP. SCRATCH MODE	14	Note	119	B8	0x9D	0x77	dd	0x9D	0x77	dd	NoteOff=0x00, NoteOn=0x7F
			Yes			SP. SCRATCH MODE	15	Note	119	B8	0x9E	0x77	dd	0x9E	0x77	dd	NoteOff=0x00, NoteOn=0x7F