



Media Sharing Website

Part 2: Video Transcoding

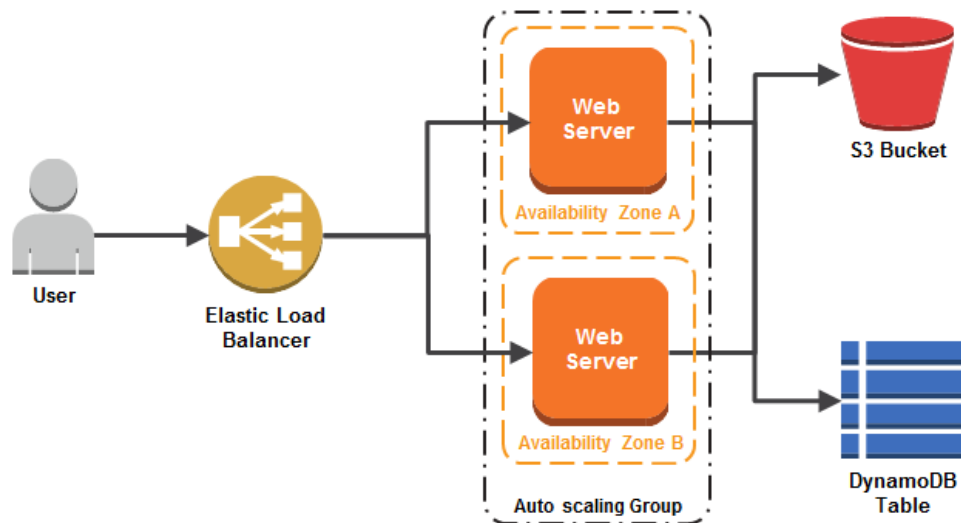
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Overview

Note: It is not required to complete Lab 11 (part 1) prior to this lab, but the full value of the labs will be realized if done in that order.

In part 1 of this lab, you created simple yet fault-tolerant and scalable system to publish images online. The following diagram represents the architecture of the system we built so far:



In this second part, you will extend the system to support videos. Video files present different challenges compared to images. The architecture you deployed in the first part is able to receive video file uploads but only offers the ability to download them back. Here, we would like to offer video streaming features for the users to view the videos online without having to download the complete video file.

However, in order to offer video streaming capability, we must be able to transform the various video files we receive from the users into a common “streamable” format. This operation, known as video transcoding, is very CPU intensive and can take a significant amount of time (depending on the video file size) compared to the latency users experience in typical web applications. In order to keep our web application responsive, we are going to implement an asynchronous video transcoding system.

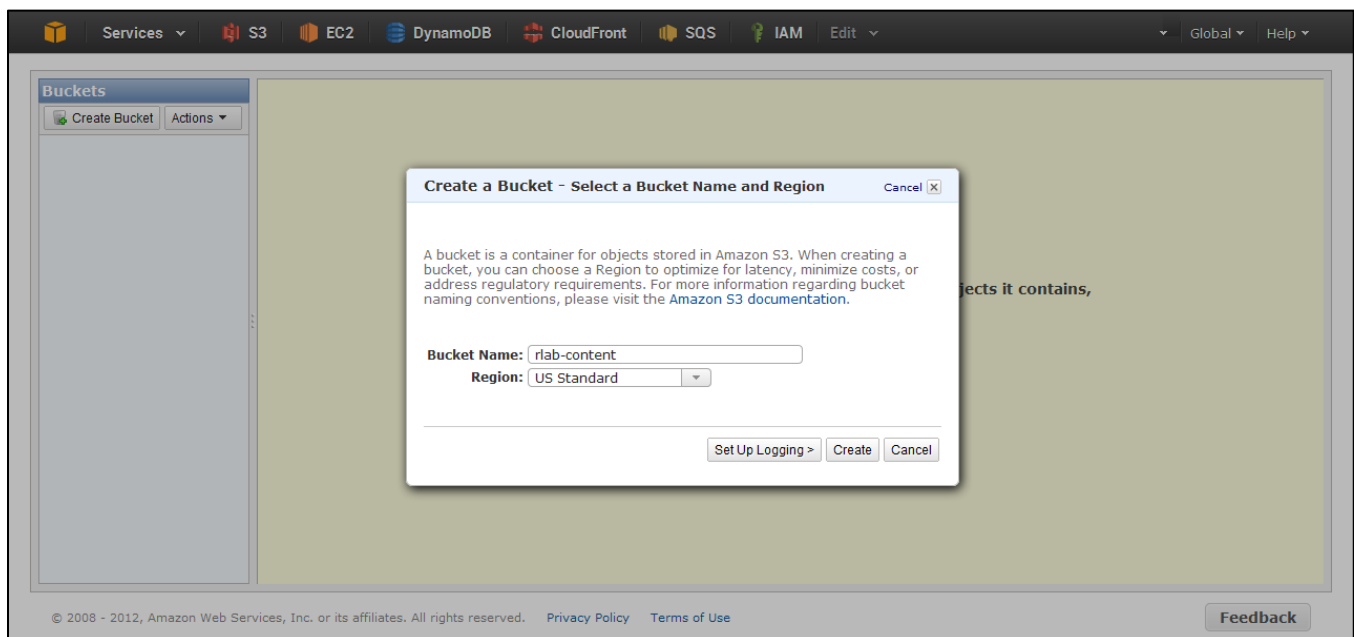
Step 1 – Media storage

Note: this step will walk you through the creation of an Amazon S3 bucket used in Part 1. Details have been removed.

Creating an Amazon S3 Bucket

Go to the S3 console (via Services / S3), click “**Create Bucket**” and chose a bucket name.

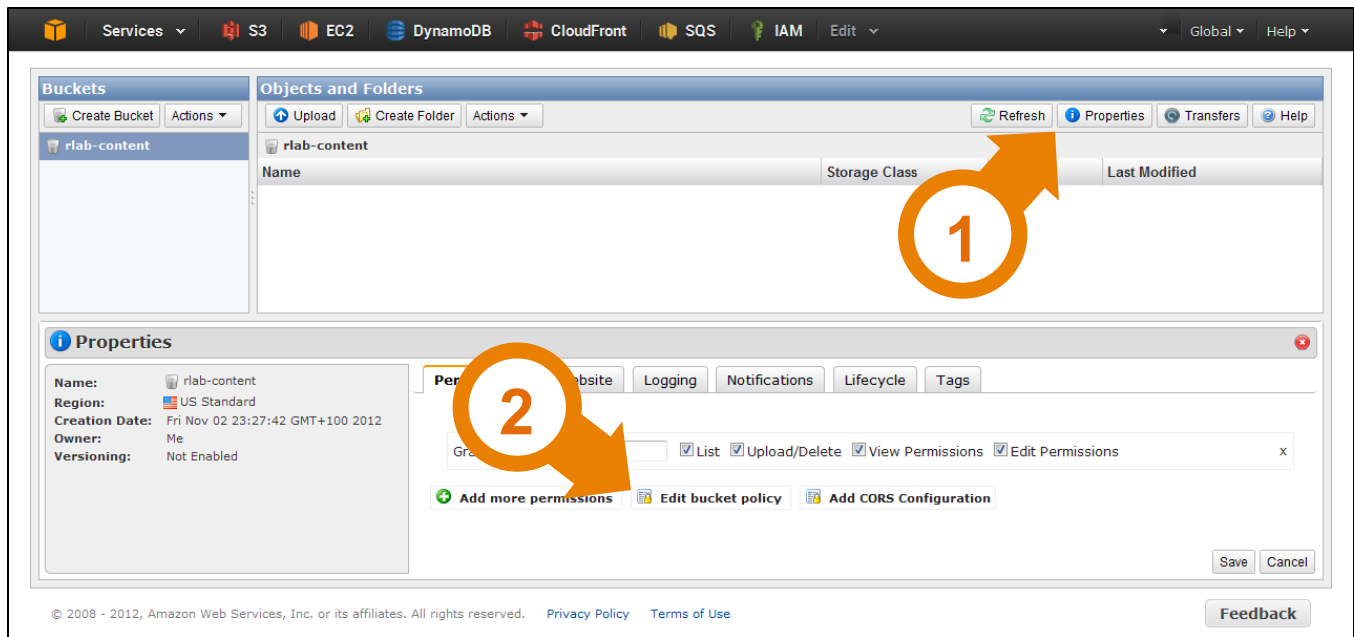
Important: Don’t forget to write down the name of your bucket as it will be required to complete future steps.



Assign a Bucket Policy

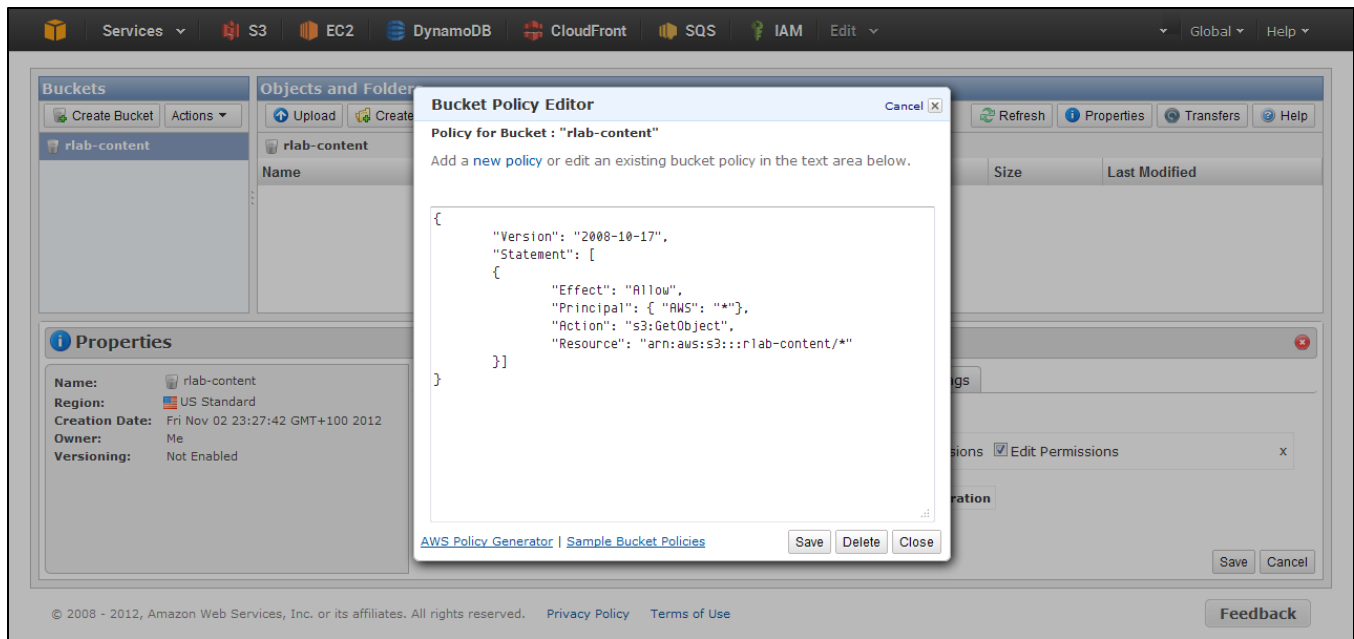
To add a policy to your bucket, go to the Amazon S3 section of the AWS web console. Select your newly created bucket, click “**Properties**” (1) and then click the “**Edit bucket policy**” (2) button from the permissions tab:

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In the “**Bucket Policy Editor**” dialog box, add the following policy to your bucket, and change the highlighted text with your bucket name
(the policy file can be downloaded here: http://rlab-content.s3.amazonaws.com/lab12-bucket_policy.json) :

```
{
  "Version": "2008-10-17",
  "Statement": [
    {
      "Sid": "AddPerm",
      "Effect": "Allow",
      "Principal": { "AWS": "*" },
      "Action": "s3:GetObject",
      "Resource": "arn:aws:s3:::YOUR_BUCKET_NAME/*"
    }
  ]
}
```



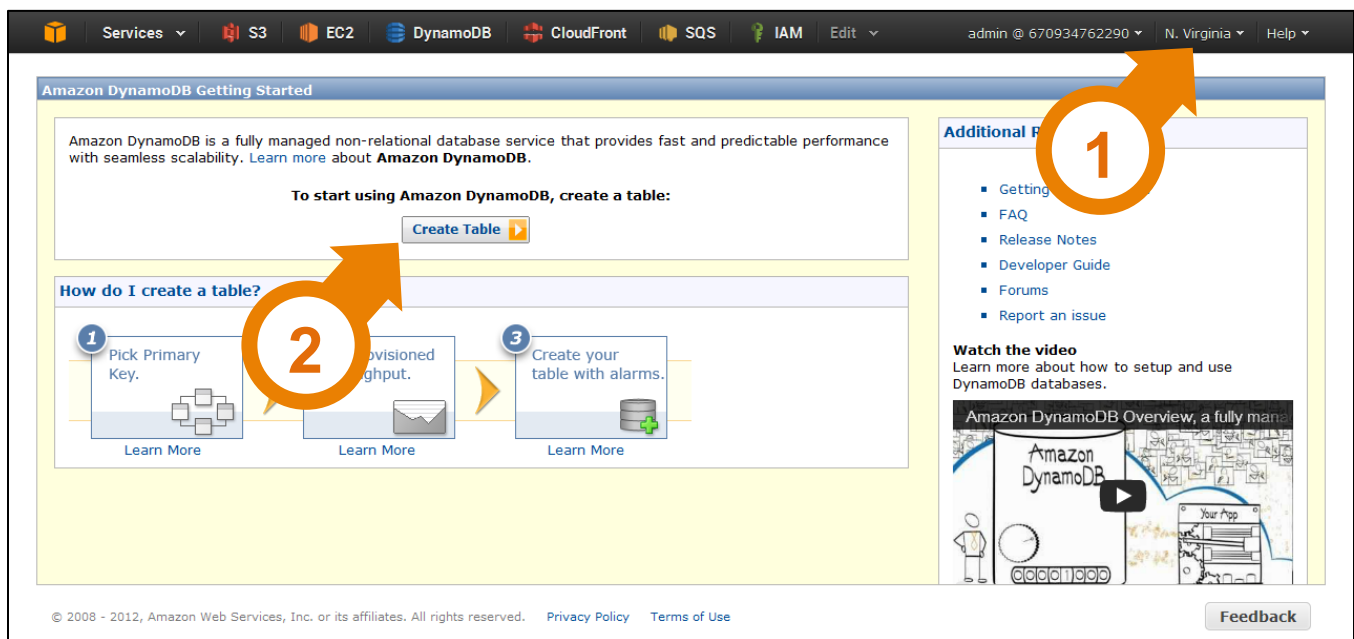
Click **“Save”**, to apply the policy to your bucket.

Step 2 – Media Database

Note: this step will walk you through the creation of a DynamoDB used in Part1. Details have been removed.

Creating an Amazon DynamoDB table

Open the DynamoDB section of the AWS Web Console. Select the **US-East (N. Virginia)** region (1) and then click the **“Create Table”** button (2):



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Choose a name for the table (1). Primary Key Type has to be “**Hash / String**” and Hash Attribute Name is “**eib**” (2):

Important: Don't forget to write down the name of your table as it will be required to complete future steps.

Amazon DynamoDB Getting Started

Amazon DynamoDB is a fully managed non-relational database that provides performance with seamless scalability. Learn more about Amazon DynamoDB.

To start using Amazon DynamoDB, you need to create a table.

How do I create a table?

- 1 Pick Primary Key.
- 2 Set Provisioned Throughput Capacity.

Learn More

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Create Table

Table name: Table will be created in us-east-1 region

Primary Key Type: ☒ Hash ☐ Hash and Range

Hash Attribute Name:

Choose a hash attribute that evenly distributes your workload across hash keys. For example, "Customer ID" is a good choice if most of your customers are from a few popular games. Learn more about choosing your hash attribute.

Cancel Continue Help

Keep the default throughput settings and click “**Continue**”:

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Learn More

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Create Table

Provisioned Throughput Capacity:

☐ Help me calculate how much throughput capacity I need to provision

Throughput capacity to provision:

Amazon DynamoDB lets you specify how much read and write throughput capacity you wish to provision for your table. Using this information, Amazon will provision the appropriate resources to meet your throughput needs. [More Information](#)

Read Capacity Units:

Write Capacity Units:

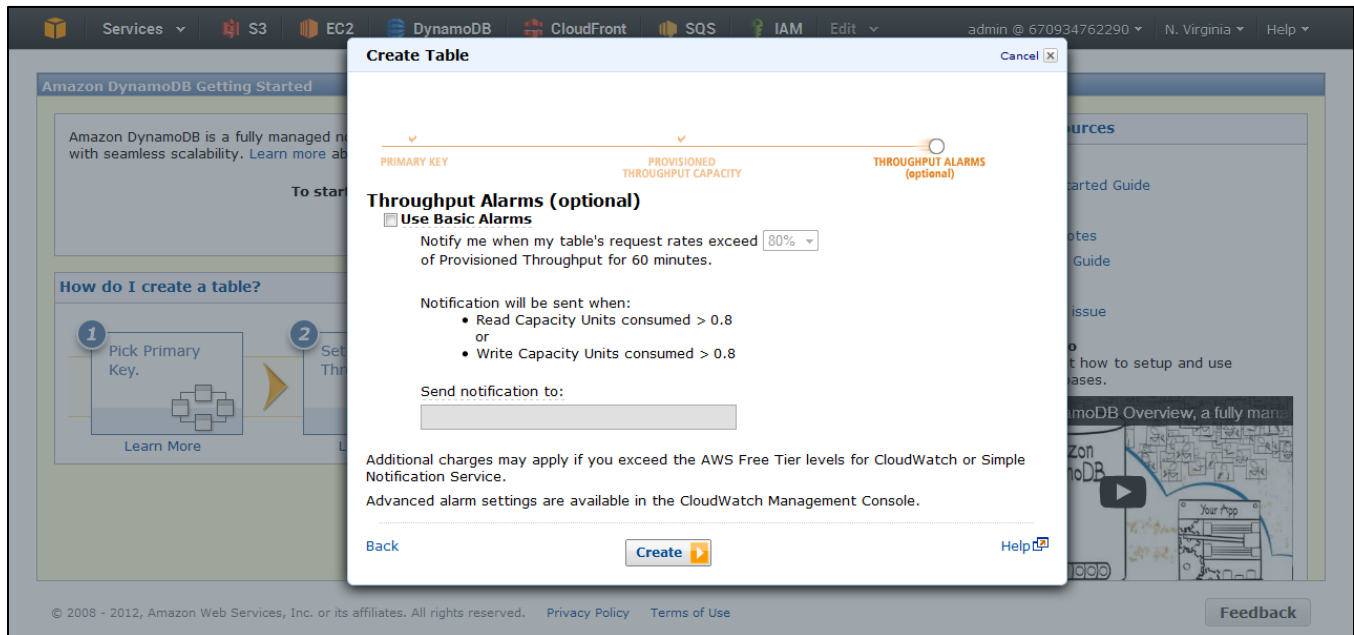
Throughput capacity for this table will cost up to \$0.90 per month if you have exceeded the free tier.

If you exceed the free tier you are charged for the provisioned throughput capacity of your table even if you do not actively use your provisioned capacity. Learn more about DynamoDB's free tier and pricing.

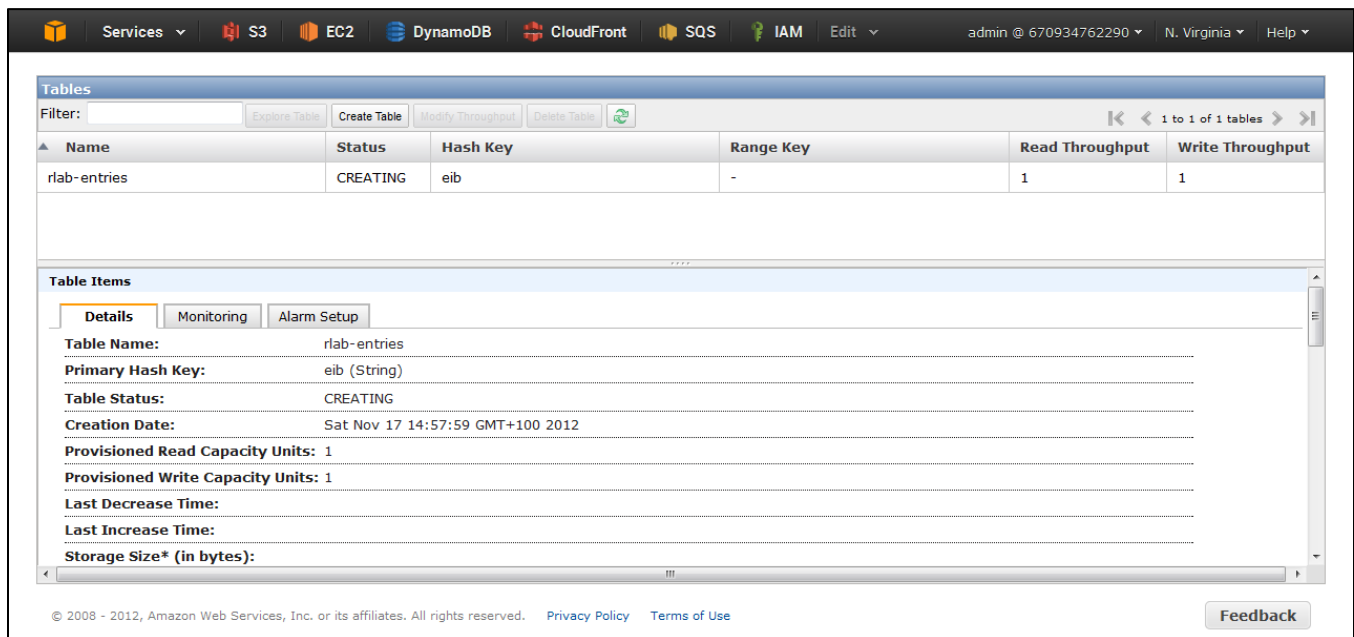
Back Continue Help

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For this lab, disable basic alarms, and click **“Create”**:



The table's status will be noted **“CREATING”**. The table creation process might take a few minutes:



Step 3 – Asynchronous Communication

Asynchronous communication between two subsystems is often implemented using message queues. Amazon Simple Queue Service (**Amazon SQS**) offers a reliable, highly scalable, hosted queue for storing messages. Amazon SQS is scalable, it was designed to enable an unlimited number of computers to read and write an unlimited number of messages at any time. To prevent messages from being lost or becoming unavailable, all messages are stored redundantly across multiple servers and availability zones. As such, Amazon SQS is a scalable and fault-tolerant system and doesn't introduce a weakness or a bottleneck in our current architecture.

Creating a SQS Queue

Open the Amazon SQS section of the AWS Web Console. Select the **US East (N.Virginia)** region (1), and then click the **"Create New Queue"** button (2):



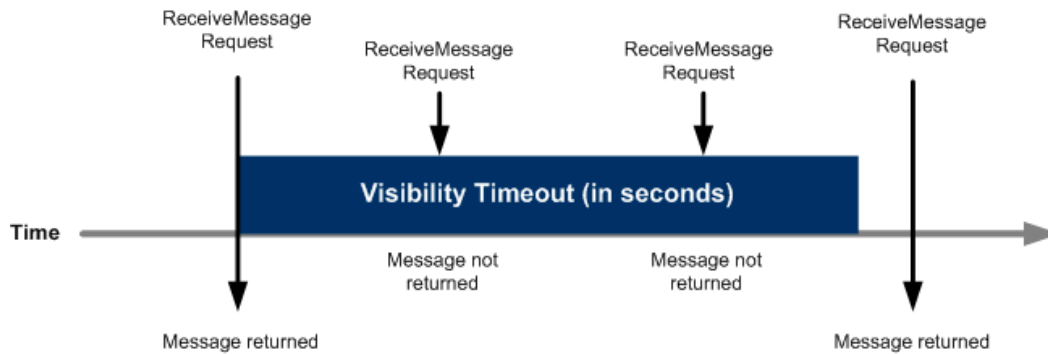
Provide a **Name** for your queue (1).

Important: Don't forget to write down the name of your queue as it will be required to complete future steps.

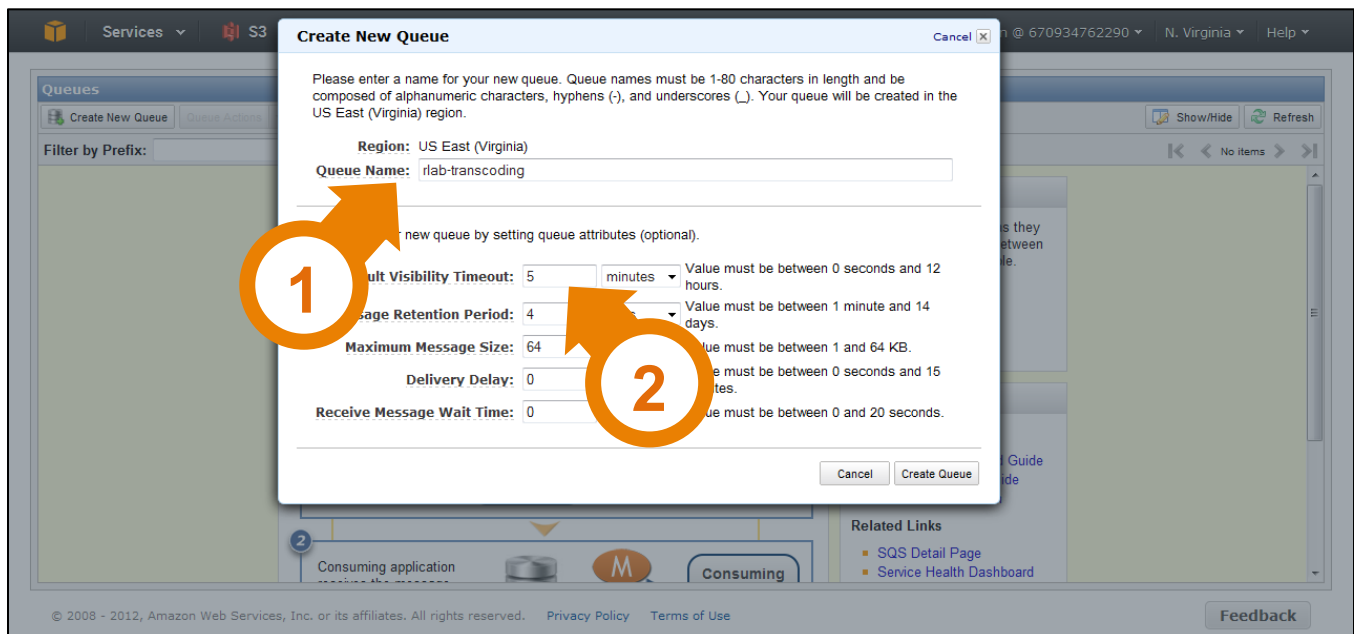
When a consuming component in your system receives and processes a message from the queue, the message remains in the queue. Why doesn't Amazon SQS automatically delete it? Because your system is distributed, there's no guarantee that the component will actually receive the message (it's possible the connection could break or the component could fail before receiving the message). Therefore, Amazon SQS does not delete the message, and instead, the transcoder must delete the message from the queue after receiving and processing it.

Immediately after the component receives the message, the message is still in the queue. However, you don't want other components in the system receiving and processing the message again. Therefore, Amazon SQS blocks them with a visibility timeout, which is a period of time during which Amazon SQS prevents other consuming components from receiving and processing that message. The following figure and discussion illustrates the concept.

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For this lab, you can set the visibility timeout to **5 minutes** (2). It means that transcoders will have maximum 5 minutes to complete their task. Click **“Create Queue”**:



After a few seconds, the queue will be ready to receive messages. Note that the AWS Web Console shows the number of messages in the queue (“Messages Available”) and the number of messages currently being processed (“Messages in Flight”):

The screenshot shows the AWS Management Console interface for the SQS service. The top navigation bar includes links to Services, S3, EC2, DynamoDB, CloudFront, SQS, IAM, and other services. The user is logged in as 'admin @ 670934762290' in the 'N. Virginia' region.

The main content area is titled 'Queues'. It features a 'Create New Queue' button and a 'Queue Actions' dropdown. Below this is a 'Filter by Prefix:' input field. A table lists the queues, with one queue selected: 'rlab-transcoding'. The table columns are 'Name', 'Messages Available', 'Messages in Flight', and 'Created'.

| Name | Messages Available | Messages in Flight | Created |
|------------------|--------------------|--------------------|-------------------------------|
| rlab-transcoding | 0 | 0 | 2012-11-19 00:14:39 GMT+01:00 |

Below the table, it states '1 SQS Queue selected.' and provides tabs for 'Details' and 'Permissions'. The 'Details' tab is active, showing the following information:

- Name:** rlab-transcoding
- URL:** https://sqs.us-east-1.amazonaws.com/670934762290/rlab-transcoding
- ARN:** arn:aws:sqs:us-east-1:670934762290:rlab-transcoding
- Created:** 2012-11-19 00:14:39 GMT+01:00
- Last Updated:** 2012-11-19 00:14:39 GMT+01:00
- Delivery Delay:** 0 seconds
- Default Visibility Timeout:** 5 minutes
- Message Retention Period:** 4 days
- Maximum Message Size:** 64 KB
- Receive Message Wait Time:** 0 seconds
- Messages Available (Visible):** 0
- Messages in Flight (Not Visible):** 0
- Messages Delayed:** 0

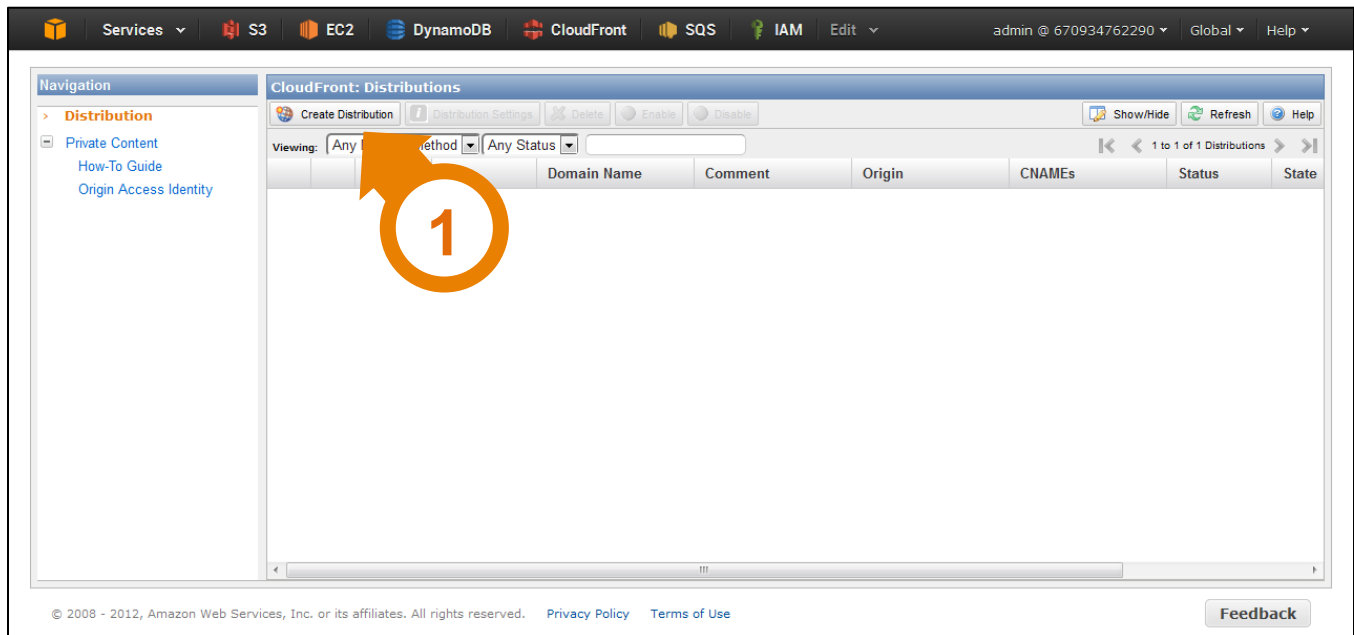
At the bottom of the console, there is a copyright notice: '© 2008 - 2012, Amazon Web Services, Inc. or its affiliates. All rights reserved.' and links to 'Privacy Policy' and 'Terms of Use'. A 'Feedback' button is also present.

Step 4 – Content Delivery

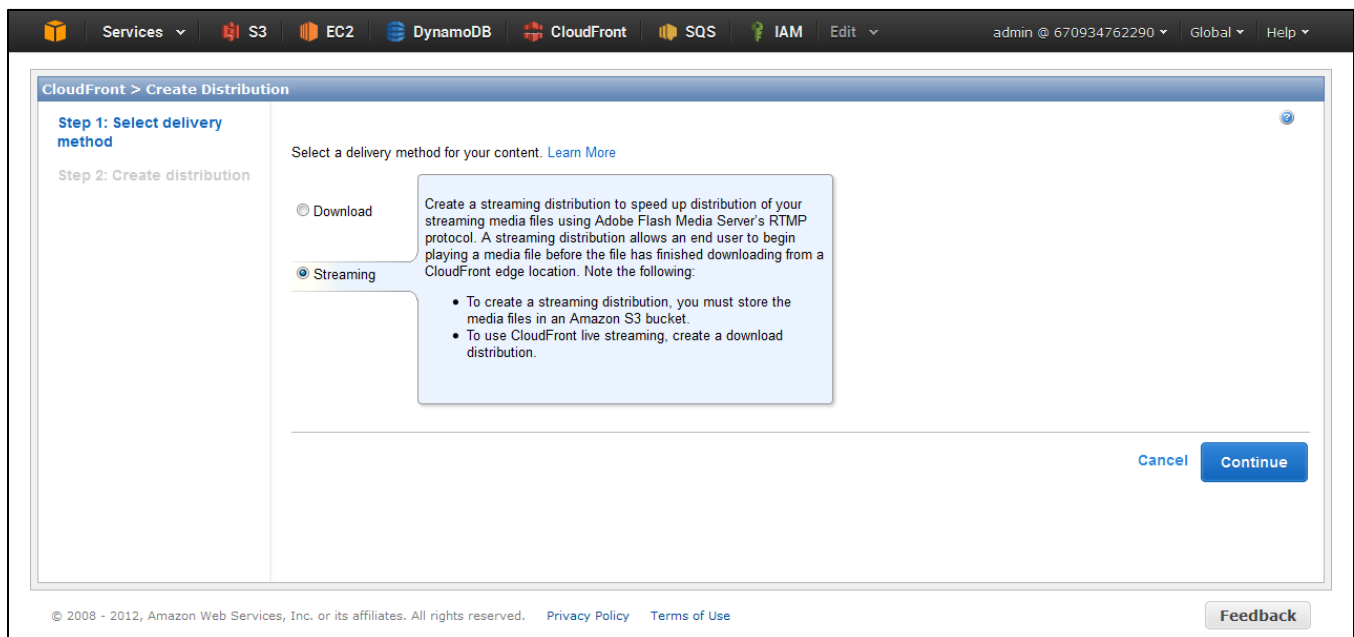
To deliver video streaming using a Flash player embedded in the web pages of the application, we need a streaming web server. Fortunately, this feature is supported by Amazon CloudFront, a web service that speeds up distribution of your static and dynamic web content to end users. Amazon CloudFront provides streaming distributions that deliver digital media using Adobe Flash Media Server and the Real-Time Messaging Protocol.

Creating an Amazon CloudFront Streaming Distribution

Open the Amazon CloudFront section of the AWS Web Console and click the **“Create Distribution”** button (1):

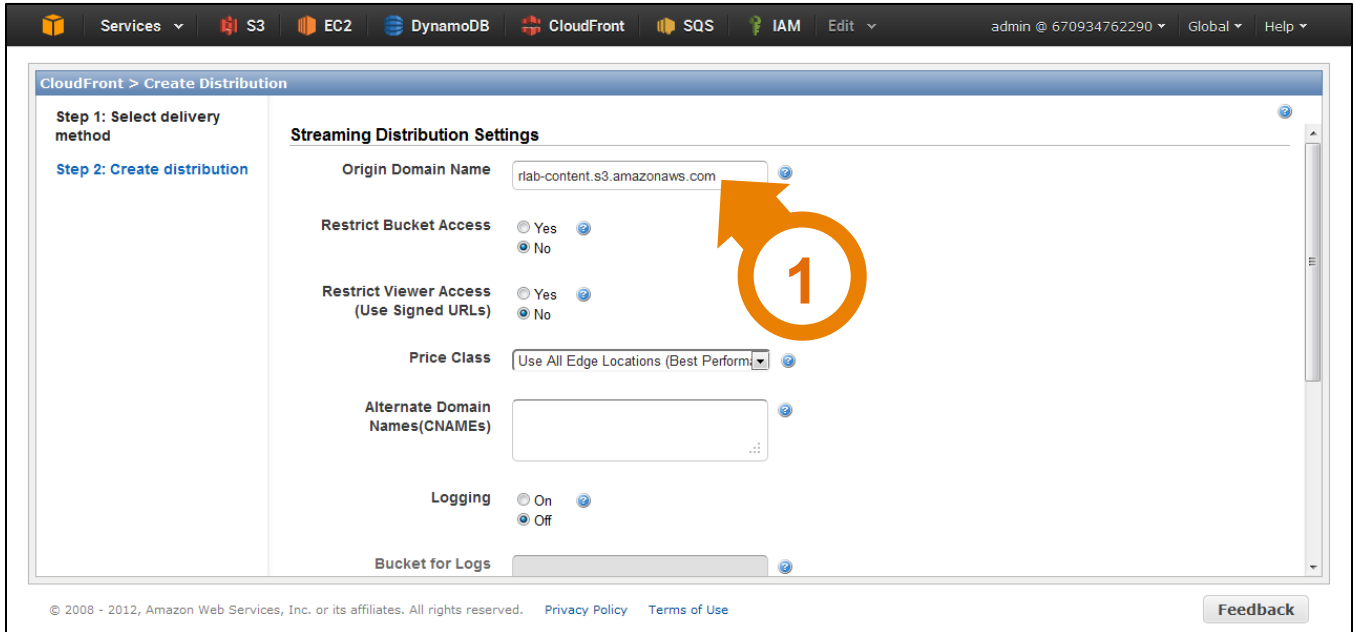


Choose **“Streaming”** distribution method and click **“Continue”**:



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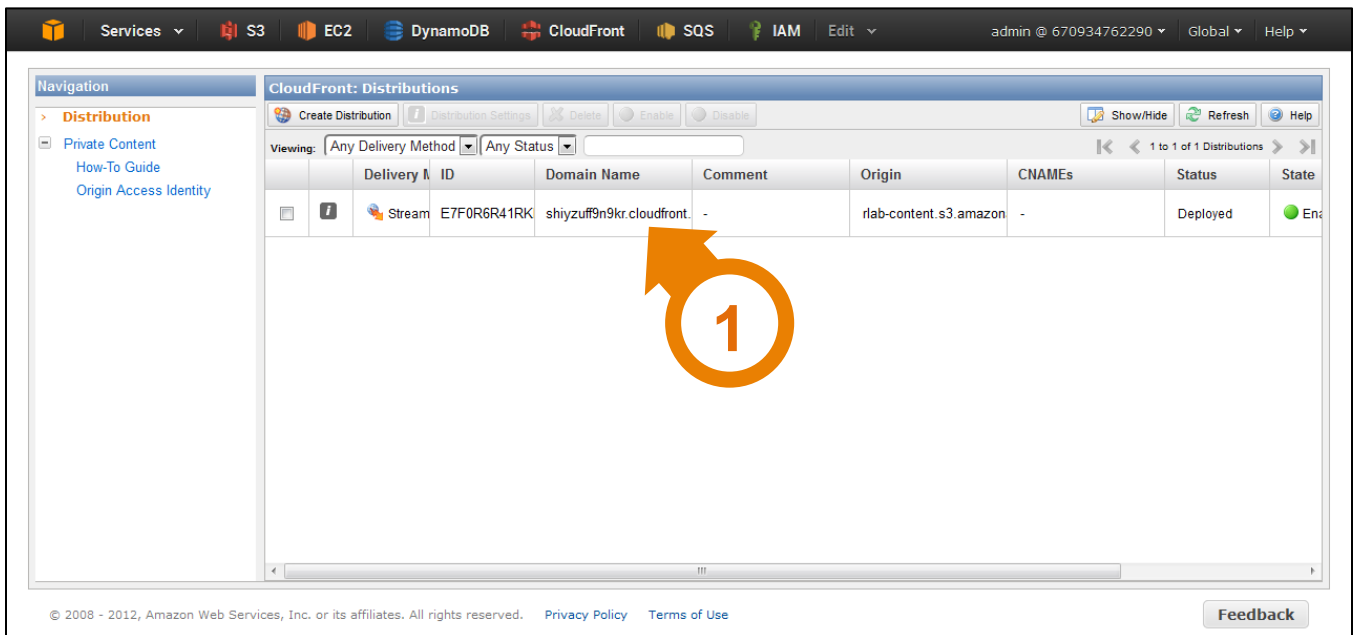
Provide your S3 bucket as “**Origin Domain Name**” (1) and click “**Create Distribution**”:



The screenshot shows the AWS CloudFront console's 'Create Distribution' page. The 'Streaming Distribution Settings' section is active. The 'Origin Domain Name' field is highlighted with an orange circle and the number 1. The 'Restrict Bucket Access' and 'Restrict Viewer Access' options are both set to 'No'. The 'Price Class' is set to 'Use All Edge Locations (Best Performance)'. The 'Alternate Domain Names (CNAMEs)' field is empty. The 'Logging' option is set to 'Off'. The 'Bucket for Logs' field is empty.

| Setting | Value |
|--|---|
| Origin Domain Name | rlab-content.s3.amazonaws.com |
| Restrict Bucket Access | No |
| Restrict Viewer Access (Use Signed URLs) | No |
| Price Class | Use All Edge Locations (Best Performance) |
| Alternate Domain Names (CNAMEs) | |
| Logging | Off |
| Bucket for Logs | |

Your CloudFront distribution will be created in a couple of minutes. Note the Domain Name of your distribution (1), as it will be needed in the next steps:



The screenshot shows the AWS CloudFront console's 'Distributions' page. The table lists the created distribution. The 'Domain Name' column is highlighted with an orange circle and the number 1.

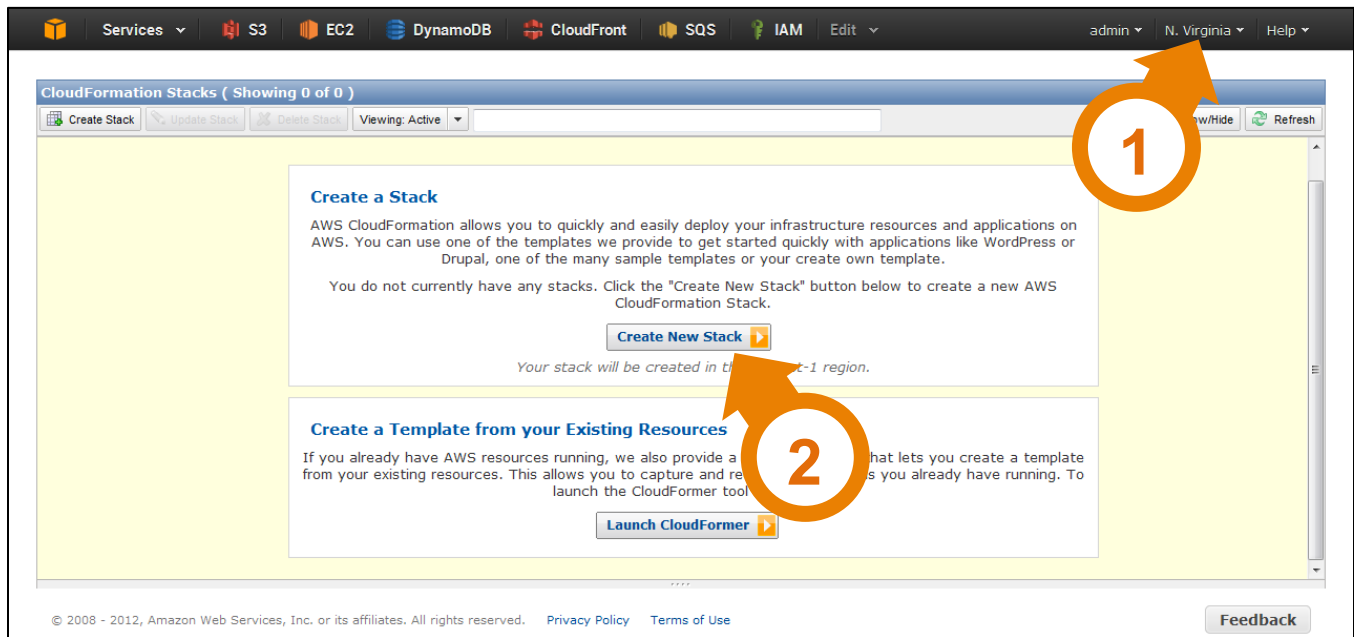
| | Delivery Method | ID | Domain Name | Comment | Origin | CNAMEs | Status | State |
|--|-----------------|-------------|-----------------------------|---------|-------------------------------|--------|----------|---------|
| | Stream | E7F0R6R41RK | shiyzuf9n9kr.cloudfront.net | - | rlab-content.s3.amazonaws.com | - | Deployed | Enabled |

Step 5 – Web Servers and Transcoders

As you did in Part 1, you will use a CloudFormation script to build the front end, including an Elastic Load Balancer, a Security Group, an Auto Scaling Group and EC2 instances for web servers. This script will also build an Auto Scaling group and transcoder instances polling the SQS queue.

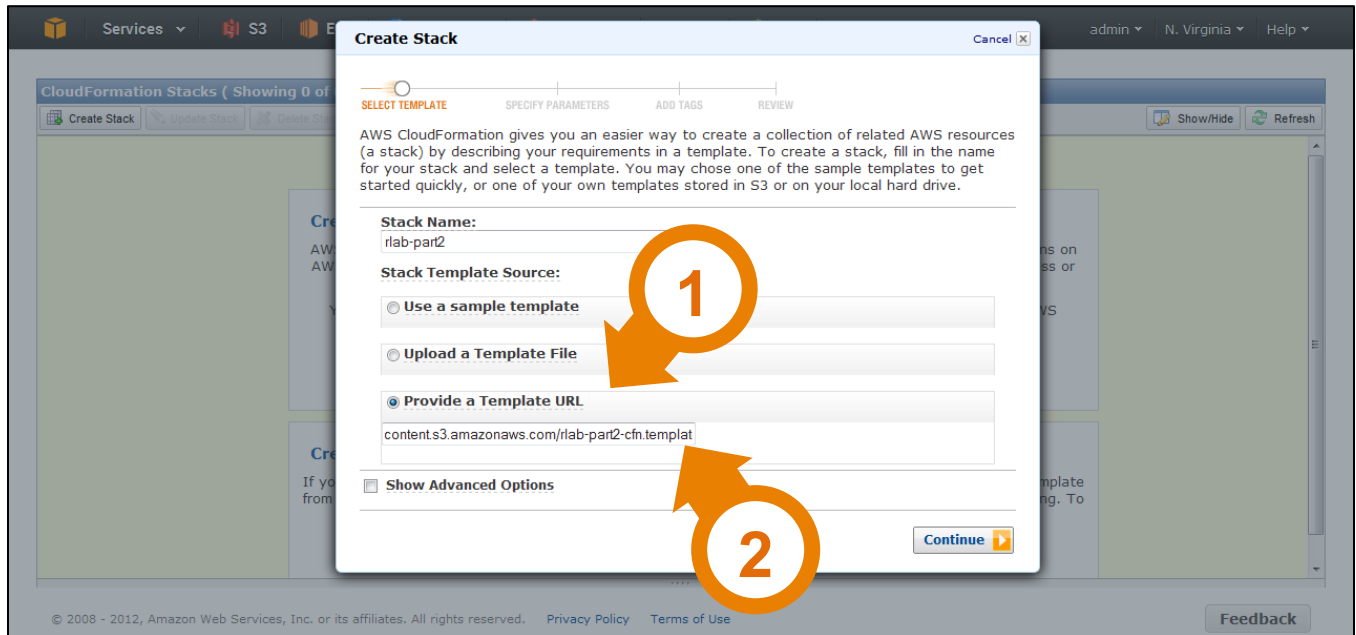
Deployment using CloudFormation

Open the AWS CloudFormation section of the AWS Web Console. Select the “US East (N.Virginia)” region (1), and then click the “Create New Stack” button (2):

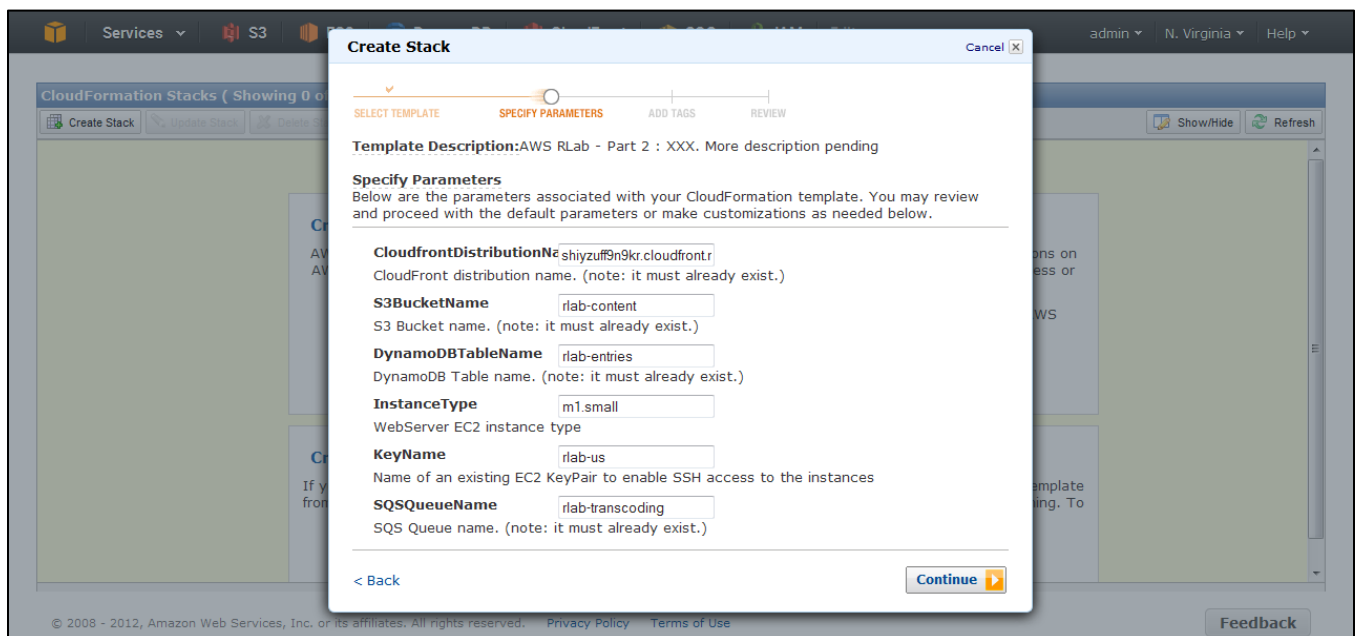


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Provide a name to the CloudFormation stack (1) and choose **“Provide a Template URL”** for the origin of the stack (2). The URL containing the stack is <http://rlab-content.s3.amazonaws.com/rlab-part2-cfn.template>.

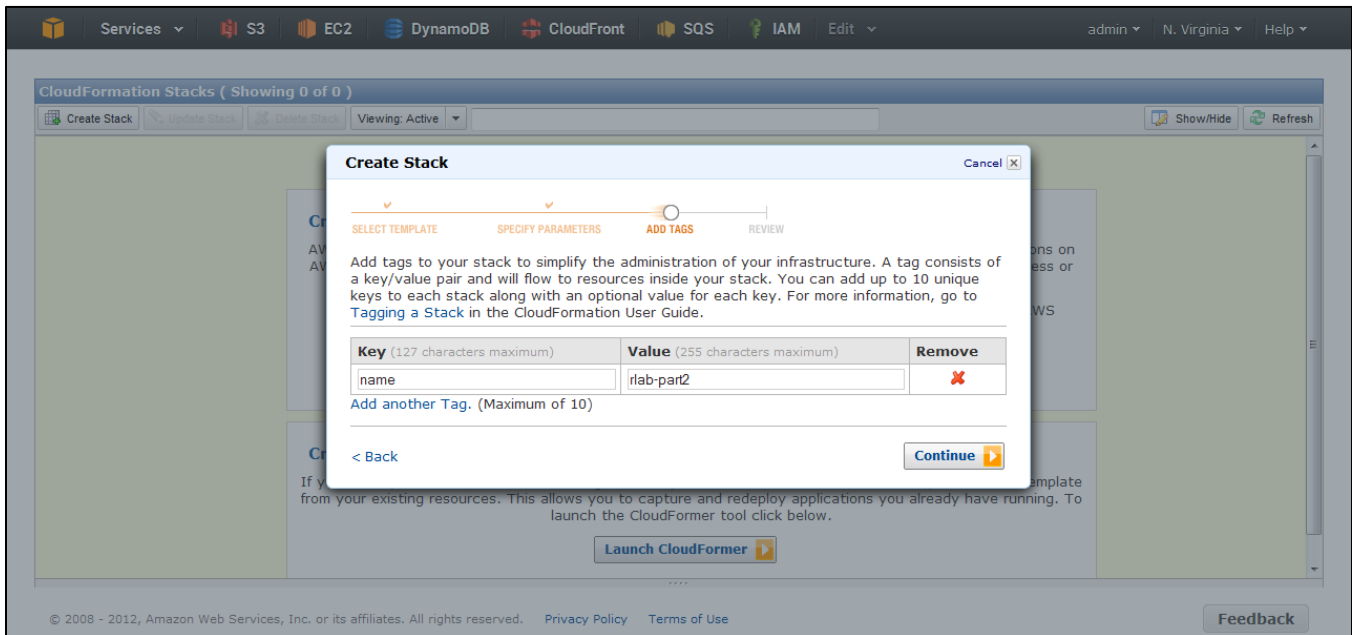


The stack contains parameter placeholders that allow you to specify your CloudFront distribution, DynamoDB table, your S3 bucket, customize the instance size and provide a Key Pair name for remote login:

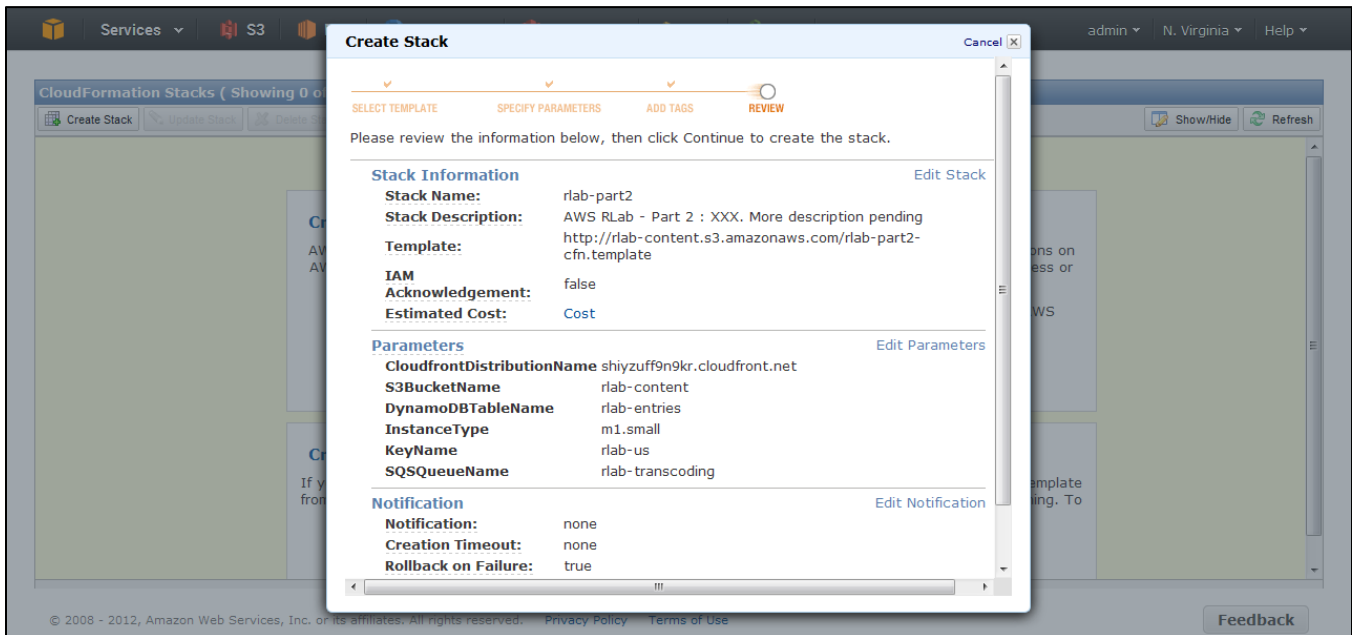


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You can provide some tags which will be assigned to the resources created by this stack:

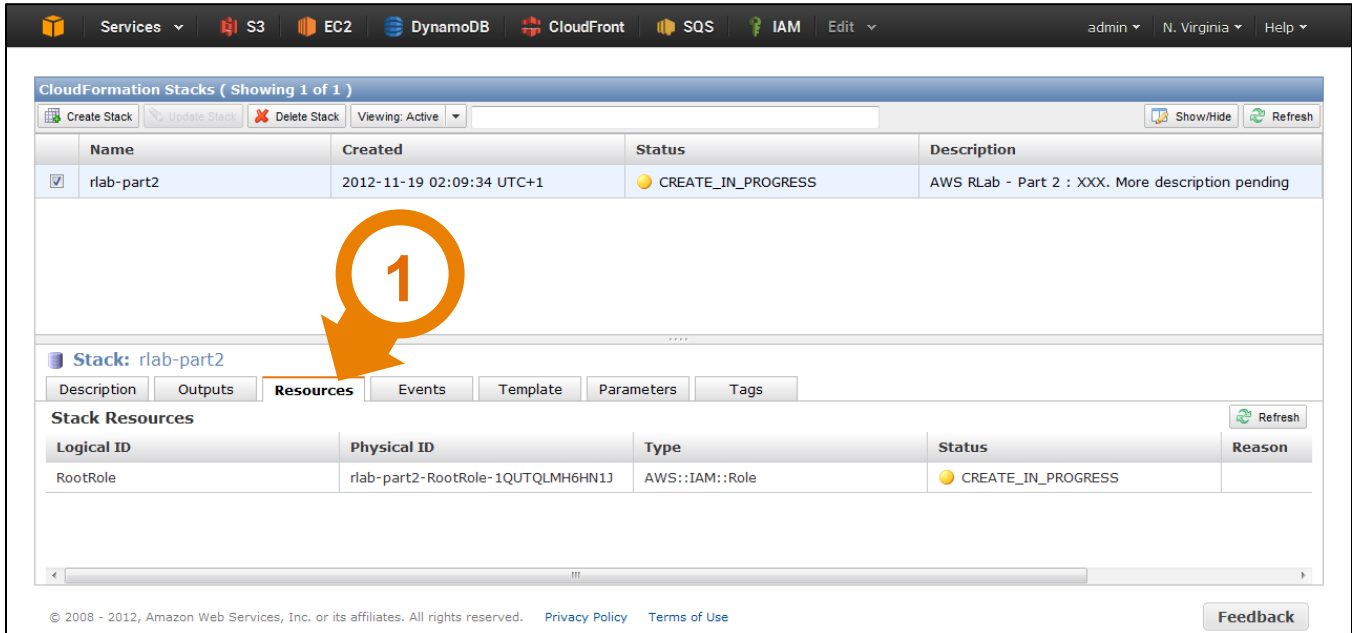


Finally, review your stack parameters and click **Create**:



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The stack creation process will take a couple of minutes. You can follow the stack creation process by checking the **“Resources”** tab (1):

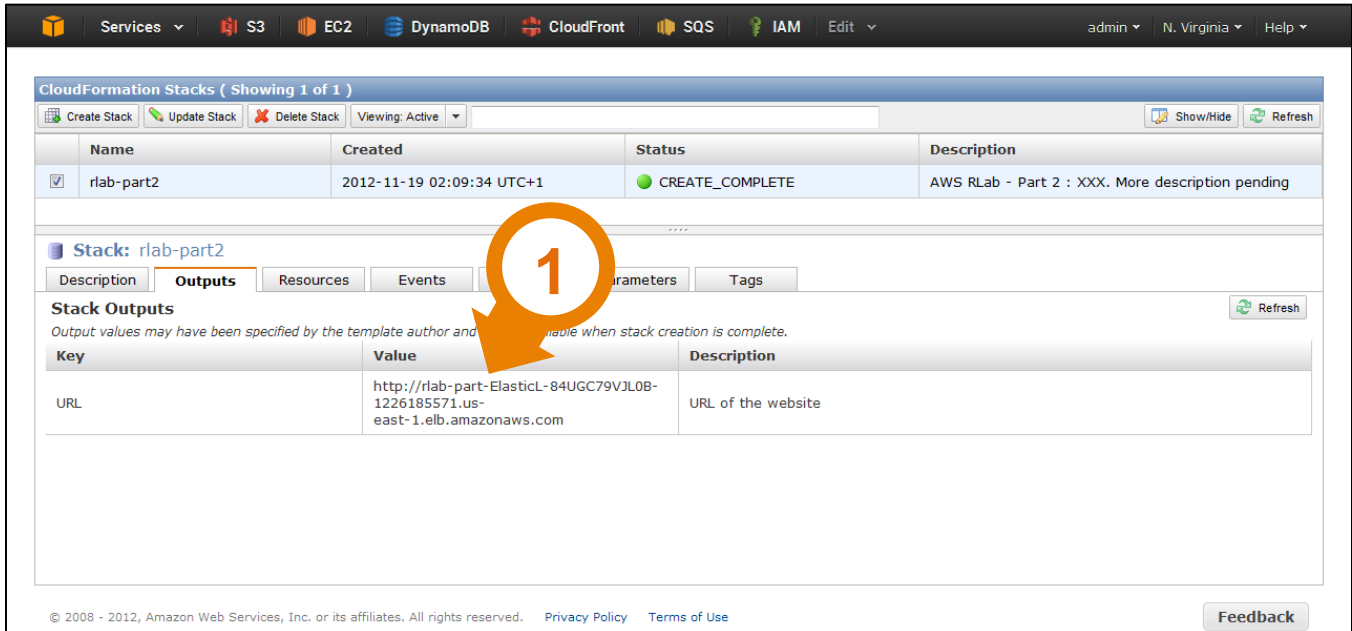


The screenshot shows the AWS CloudFormation console. At the top, there's a navigation bar with services like S3, EC2, DynamoDB, CloudFront, SQS, and IAM. Below this, a table lists CloudFormation stacks. The first stack, 'rlab-part2', is highlighted. Below the table, the 'Stack: rlab-part2' section is visible. The 'Resources' tab is selected, and a red circle with the number '1' points to it. The 'Stack Resources' table shows one resource, 'RootRole', with a status of 'CREATE_IN_PROGRESS'.

| Name | Created | Status | Description |
|------------|---------------------------|--------------------|---|
| rlab-part2 | 2012-11-19 02:09:34 UTC+1 | CREATE_IN_PROGRESS | AWS RLab - Part 2 : XXX. More description pending |

| Logical ID | Physical ID | Type | Status | Reason |
|------------|-----------------------------------|----------------|--------------------|--------|
| RootRole | rlab-part2-RootRole-1QUTQLMH6HN1J | AWS::IAM::Role | CREATE_IN_PROGRESS | |

Once the stack creation is completed, the **“Outputs”** tab will show the URL endpoint of the Elastic Load Balancer (1):



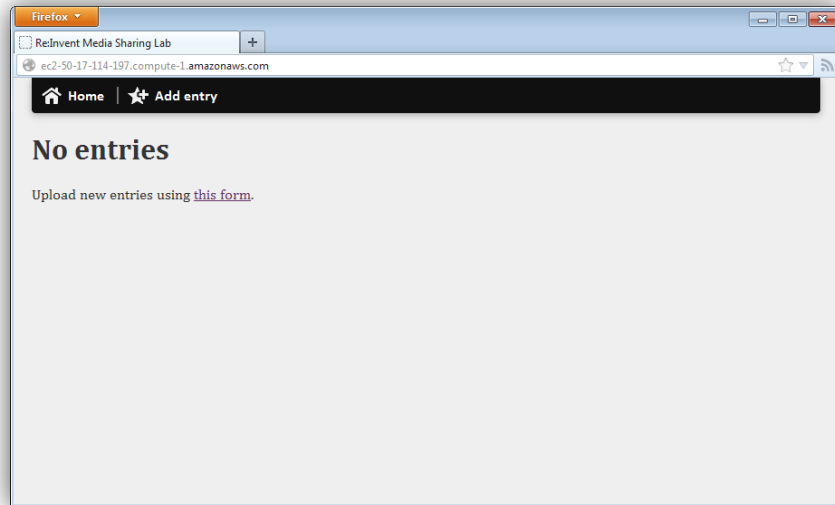
The screenshot shows the AWS CloudFormation console, similar to the previous one. The 'Stack: rlab-part2' section is visible, but now the 'Outputs' tab is selected. A red circle with the number '1' points to the 'Outputs' tab. The 'Stack Outputs' table shows one output, 'URL', with a value of 'http://rlab-part-ElasticL-84UGC79VJL0B-1226185571.us-east-1.elb.amazonaws.com' and a description of 'URL of the website'.

| Name | Created | Status | Description |
|------------|---------------------------|-----------------|---|
| rlab-part2 | 2012-11-19 02:09:34 UTC+1 | CREATE_COMPLETE | AWS RLab - Part 2 : XXX. More description pending |

| Key | Value | Description |
|-----|---|--------------------|
| URL | http://rlab-part-ElasticL-84UGC79VJL0B-1226185571.us-east-1.elb.amazonaws.com | URL of the website |

Testing the deployment

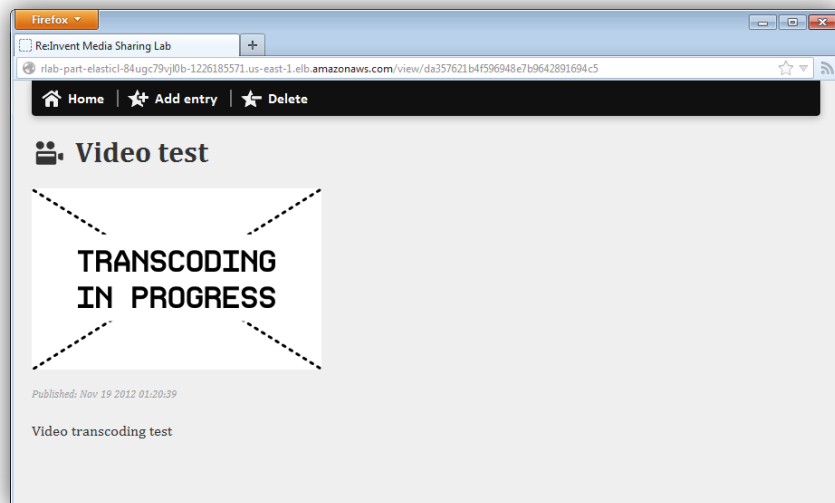
To test the deployment, copy the **Elastic Load Balancer Domain Name** (1) and paste it in a new tab of your web browser. You should see the home page of the web application:



Add a video. There are some sample videos contained in the video library on your computer, and you can download additional videos here:

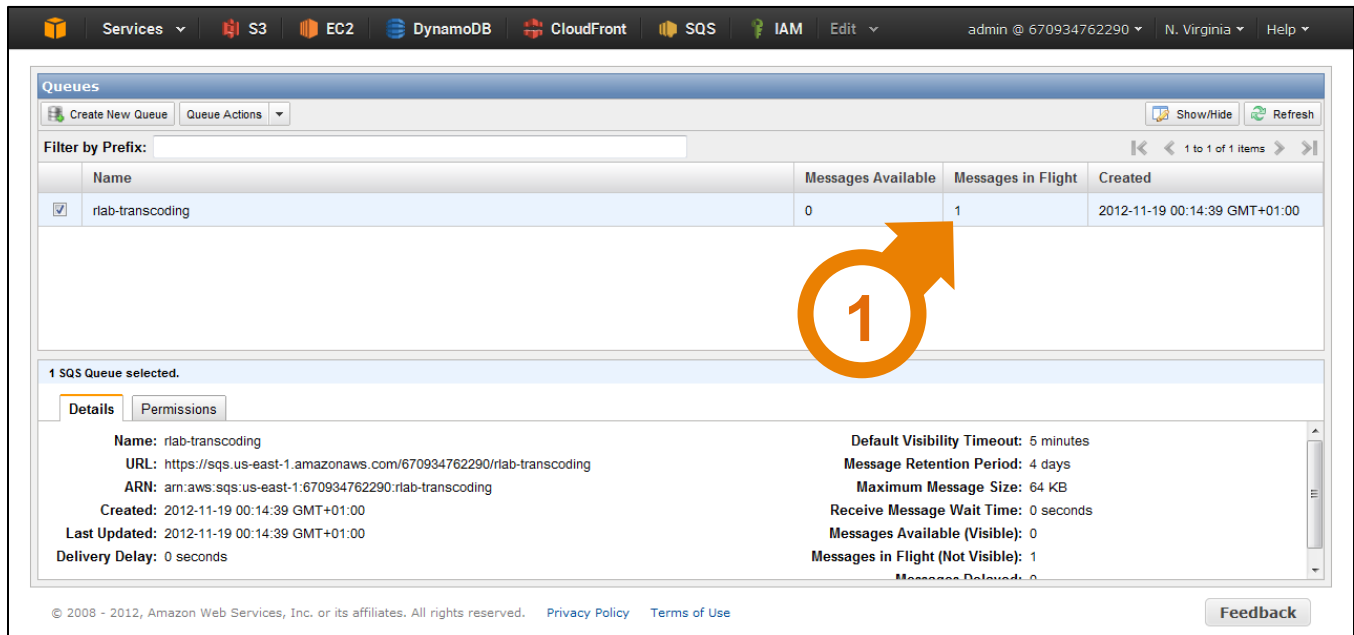
- http://rlab-content.s3.amazonaws.com/video_1_bigdata.mp4
- http://rlab-content.s3.amazonaws.com/video_2_spot.mp4
- http://rlab-content.s3.amazonaws.com/video_3_rds.mp4

Once the file upload is completed, the application shows “transcoding in progress”:

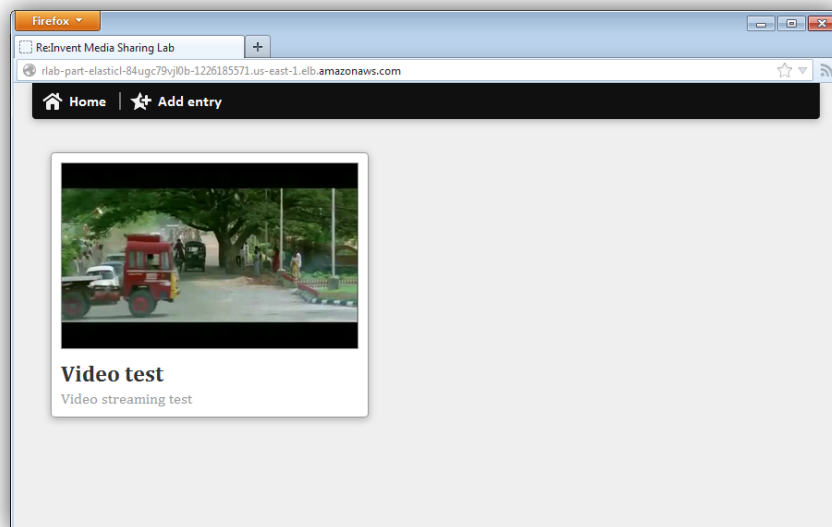


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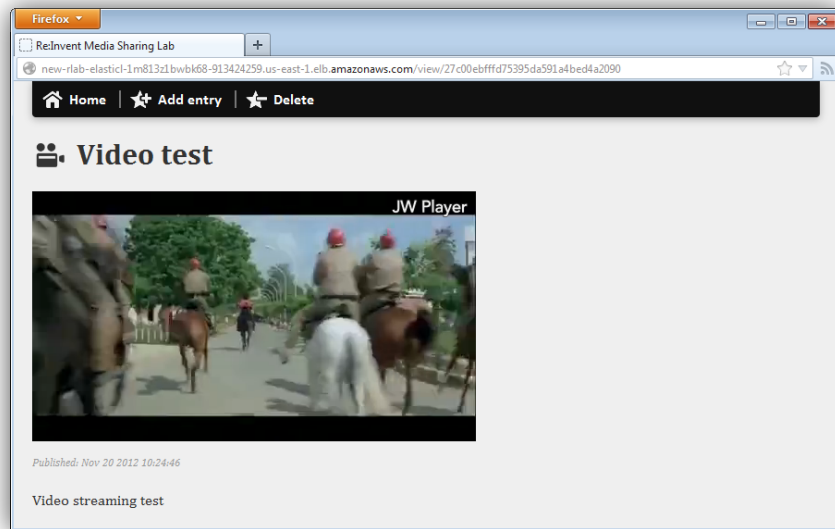
You can check in the AWS Web Console that the SQS queue shows a message being processed (1):



After a couple of seconds, refresh the web application home page. You should see a thumbnail of your video:

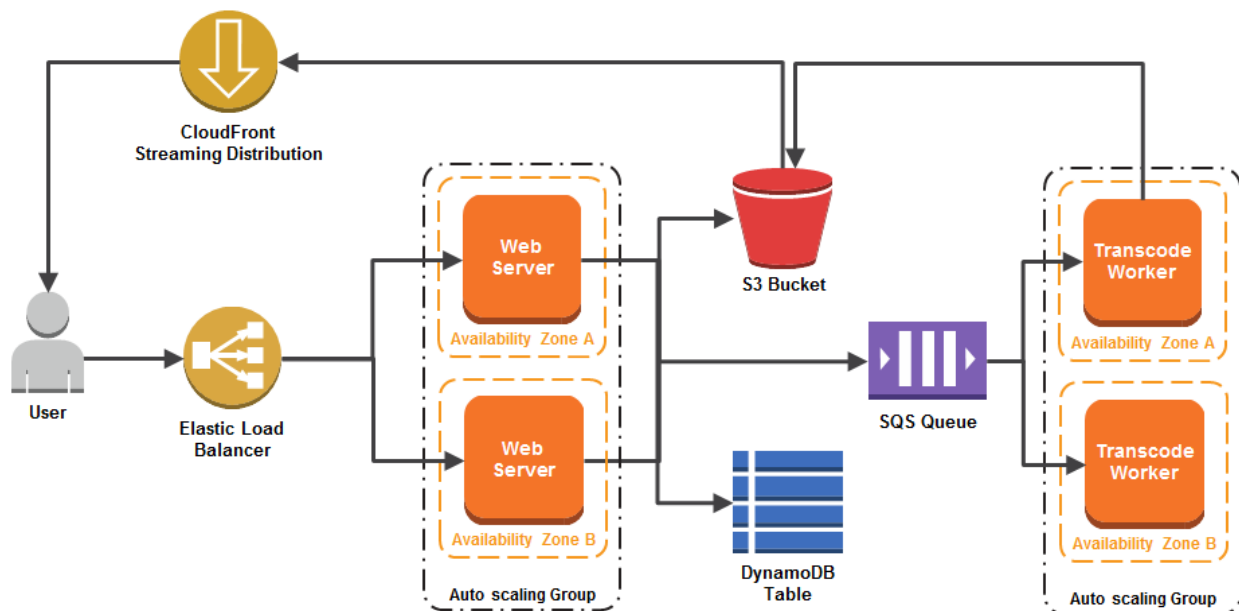


Click on your video thumbnail, you should be able to watch your video with a Video Streaming Flash viewer:



Final Architecture Overview

The following diagram represents the final architecture you built in this lab:



The front end web servers and the back end transcoders are both fault-tolerant and scalable. In case of increased inbound traffic, the Auto Scaling group will automatically provision new instances for the front end, and independently provision transcoder instances if there are many videos to manage. Data storage systems and the queue are fault-tolerant and scalable by design.