CUA Mode

<u>Operation</u>	<u>Keystroke</u>	Function	<u>Note</u>
Emacs CUA Mode	years in many editors and to • C-c : copy • C-v : paste • C-u : cut • C-z : undo These bindings, however, co • C-d and C-z are used fo • The CUA mode C-c and • If you want to access to fast or type the entire of a rea simultaneously, a green area simultaneously, a green to the cua-mode is heavily copy, paste, cut and undo • The PEL package uses the undo it uses the undo-treecode in PEL changes cua the cua-rectangle-mark-recode in PEL changes cua	conflict with standard Emacs bindir as to many other keys, or other commands. C-u are only available when a recipient of the Emacs commands that use the chord very fast (less than .2 second provides another very useful feature at feature not already available in customizable. The custom variable of the standard Emacs keys for copy, the package. The PEL package prolamode custom variables, and you node by itself, not the remainder of	gion is marked. e C-c or C-x prefix when a region is marked you can type the prefix key twice very ids). re: the cua-rectangle-mark-mode which allows operating on all lines of a rectangle Emacs. e cua-enable-cua-keys can be set to nil to disable the use of cya-mode version of ne cua-rectangle-mark-mode without activating the cua-mode itself. paste and cut, with some enhancements (see the Cut & Paste) table. And for the vides access to the cua-rectangle-mark-mode via the <f11>-R key binding. No a rer therefore able to activate the cua-mode the way you see fit. PEL promotes using</f11>
Toggle CUA mode On/Off	M-x cua-mode	(cua-mode &optional ARG)	 Toggle Common User Access style editing (CUA mode). With a prefix argument ARG, enable CUA mode if ARG is positive, and disable it otherwise This normally activates CUA-compliant C-c, C-v, C-u and C-z keys. That can
Copy region to kill ring (in CUA mode)	C-c	(cua-copy-region ARG)	be modified via the value assigned to cua-enable-cua-keys. Copy the region to the kill ring. • With numeric prefix arg, copy to register 0-9 instead.
Cut region to kill ring	C-u	(cua-cut-region ARG)	Cut the region and copy to the kill ring. • With numeric prefix arg, copy to register 0-9 instead.
Paste last cut or copied region or rectangle.	C-v	(cua-paste ARG)	Paste last cut or copied region or rectangle. • An active region is deleted before executing the command. • With numeric prefix arg, paste from register 0-9 instead. • If global mark is active, copy from register or one character.
The following rows describe other binding while CUA-mode is activated			
Changing size of marked rectangle	When a cua-rectangle mark is active, the following cursor keys can be used to move the rectangle without affecting the text content. Unfortunately the horizontal cursor keys do not work in terminal mode. The PEL package provides the <f11>-[and <f11>-] keys to help.</f11></f11>		
Move rectangle up	M- <up></up>	(cua-move-rectangle-up)	Move the entire rectangle overlay (not the content) up.
Move rectangle down	M- <down></down>	(cua-move-rectangle-down)	Move the entire rectangle overlay (not the content) down.
Move rectangle left	• M- <left> • <f11>-[</f11></left>	(cua-move-rectangle-left)	Move the entire rectangle overlay (not the content) left.
Move rectangle right	• M- <right> • <f11>-]</f11></right>	(cua-move-rectangle-right)	Move the entire rectangle overlay (not the content) right.
Select Rectangular region	• C-RET	(cua-set-rectangle-mark)	Start rectangle at mouse click position. C-RET is not available in terminal mode (since there is no ASCII Control-Return)
	<f11> . r</f11>	(pel-cua-rectangle-mark &optional REOPEN)	Start CUA rectangle at mouse click position. • A This is experimental and currently does not work.
Cancel current rectangle		(cua-clear-rectangle-mark)	Cancel current rectangle.
Rotate in rectangle	RET	(cua-rotate-rectangle)	Moves the cursor to the next (clockwise) corner of the rectangle, so you can easily expand it in any direction over the cursor to the next (clockwise) corner of the rectangle, so you can easily expand it in any direction
Help for rectangle	C-?	(cua-help-for-rectangle &optional HELP)	
Activate CUA selection mode without the C-c/C-v/C-x/C-z bindings		(cua-selection-mode ARG)	Turn CUA rectangle selection mode on. Then: - C-RET turns it off - <ret -="" <backspace="" after="" all="" are="" at="" before="" bottom:="" characters="" corners:="" cycle="" insert="" inserted="" lines="" on="" other="" rectangle="" rectangle,="" rectangle.="" the="" to="" top:="" when=""> also works to delete, which can be used to un-indent! - (suspend-frame) is mapped to C-z but is also mapped to C-x C-z. So loosing C-z is not that bad.</ret>

CUA Mode - References

Topic & link	Notes		
CUA Mode - CUA Bindings @ GNU Emacs Manual	The official description. Start reading here.		
Cua Mode @ EmacsWiki	Overview of CUA-mode capabilities.		
Shift a region or line in emacs	See second answer for description of the cua-selection-mode		
Emacs Tip #26: CUA mode	Has a suggestion to use C-SPC instead of C-RET and a little function that can detect which one to use.		
Decrease indentation on a couple of lines	Talks about C-x <tab> bound to indext-rigidly</tab>		
Emacs Wiki - CUA Mode			
Youtube - cua mode - #1	Shows how to use CUA mode with a vertical rectangle area to write the same text on each line at the right then at the left of the rectangle. Shows how to use it in a HTML file.		
Youtube - CUA Mode #2	Another video on the same topic, sound is a bit louder but the hindi accent is strong.		