










































































































































PEL Topics Index

Emacs Reference Cards  With PEL you can access these via the <code><f11> ? e r</code> key sequence. See 🔗 Help/Info	These are links to the PDF version of official English version of the quick reference cards for GNU Emacs and popular external packages. PEL documents Emacs key bindings as well, these cards provide useful complement to what PEL provides.					
	Emacs Emacs survival card	Calc Dired	Gnus Gnus booklet	Magit Cheatsheet Magit Ref-card	Org	Viper VIP
➤ PEL Overview <div> <ul style="list-style-type: none"> PEL repo PEL Readme PEL Manual </div> <div> <ul style="list-style-type: none"> General Information. Development Information Migration Guide </div>	This table holds links to the PEL file tables . Each cell holds a hyperlink to the GitHub hosted raw PDF table.  For the best user experience, use a browser that can render PDF directly instead of downloading. <ul style="list-style-type: none"> Mozilla Firefox (version > 78) does that perfectly. You may need to activate a plug-in for other browsers. With that in place, you can browse through all the PDFs quickly and reach a vast amount of information.  From within Emacs open this topic index PDF by typing the <code><f11> ? <f1></code> key sequence.  The symbols, colour coding and various other conventions are described in the ➤Legend PDF.					
	➤Legend	➤Recommended Emacs User Option	➤Themes			
	➤PEL	 iMenu/Speedbar support	 PEL Naming Conventions			
	➤CRiSP ↔ Emacs					
 macOS Specific	 macOS Keys	 terminal settings				
 Feature Comparisons	 Completion Modes Compatibility	 Speedbar/iMenu Mode Compatibility	 Shells/Terminals Comparisons			
Key Prefixes & Suffixes	 Modifier Keys	 Num keypad	➤PEL	 Keys - Fn	 Keys - F11	
🔗 Emacs Features These PEL tables describe the Emacs commands and key bindings for generic concepts and features. Emacs uses a concept of modes. See: <ul style="list-style-type: none"> Emacs Major and Minor Modes <ul style="list-style-type: none"> Major Modes Minor Modes Choosing Modes PEL provides several key sequences to toggle minor modes, described in the relevant PDFs. Emacs commands can be executed by name or bound to key sequences. The commands may have arguments and keys can express them. See: <ul style="list-style-type: none"> Emacs Keys 	The links that start with only 🔗 Emacs generic features, the blue links are external packages. The green links are mostly PEL extensions.					
	🔗 Abbreviations	🔗 Cursor	🔗 Filling/Justification	 Lispy	🔗 Scrolling	🔗 Transpose
	🔗 Align	🔗 Customize	🔗 Frames	🔗 Marking	🔗 Search/Replace	🔗 Treemacs
	🔗 Auto-Completion	🔗 Cut & Paste	🔗 Grep	🔗 Menus	🔗 Semantic	🔗 Undo/Redo/Repeat/Arg
	🔗 Autosave/Backup	🔗 Diff & Merge	🔗 Help/Info	🔗 Mode Line	🔗 Sessions	🔗 VCS-Git  Magit
	🔗 Bookmarks	🔗 Dired	🔗 Hide/Show	🔗 Mouse	🔗 Shells, REPLs & terminal emulators	🔗 VCS-Mercurial
	🔗 Buffers	🔗 Display - Lines	🔗 Highlight	🔗 Narrowing	🔗  Smartparens	🔗 Web
	🔗 Case Conversions	🔗 Drawing	🔗 ibuffer-mode	🔗 Navigation	🔗 Sorting	🔗 Whitespace
	🔗 Closing/Suspending	🔗 Enriched Text	🔗 Indentation	🔗 Outline	🔗 Speedbar	🔗 Windows
	🔗 Comments	🔗 Faces/Fonts	🔗 Input Method	🔗 Packages	🔗 Spell Checking	🔗 Xref - Cross References
	🔗 Completion/Input	 P Fast Startup	🔗 Inserting Text	🔗  Projectile	🔗 SyntaxCheck	
	🔗 Counting	🔗 File-mngt	🔗 Key-Chords	🔗 Rectangles	T Templates	
	🔗 M CUA	🔗 File/Directory Variables	🔗 Keyboard Macros	🔗 Registers	🔗 Text Modes	
 Emacs Lisp concepts & tools	 ERT	 Hooks	 Emacs Lisp Types			
XRef - Cross Reference Tools	Emacs supports various cross reference mechanisms described in the 🔗 Xref table. These mechanisms take advantage of various external tools and integrate with them. Notes about those tools are available in the tables listed in this section.  This is work in progress.					
	 Xref-Support	 Xref-Backend				
Build Tools	PEL has support for several build tools but they are not all documented in a page. Aside from the list below, PEL supports installation and partial setup of the following tools: <ul style="list-style-type: none"> Nix  Requires nix-mode external package  activated when pel-use-nix-mode user-option is tuned on. Tup  Requires tup-mode external package  activated when pel-use-tup user-option is tuned on. 					
	 Make					
Data Serialization	 CWL	 YAML				
Interface/Spec Definition	ASN.1	YANG				
Markup Languages	 AsciiDoc	 Graphviz Dot	 Markdown	 Org-Mode	 PlantUML	 reStructuredText
Programming Languages Main Paradigm of Programming Language Families <ul style="list-style-type: none"> Actor Model:   Concatenative  Concurrent:  Functional:  Pure:  Imperative:  or no token Has Syntactic Macros:  <ul style="list-style-type: none"> The programming languages supported by PEL are listed here in alphabetical order. PEL also provides basic support for other programming languages not listed here. Emacs supports other programming languages directly, not listed here. Upcoming support for Elm, Purescript, ReasonML, Typescript and documentation of support for Javascript.	Emacs has support for several programming languages. PEL currently adds extra support for some of them, listed below. <ul style="list-style-type: none"> The number of programming languages supported explicitly by PEL will grow over time. 					
	BEAM Programming Languages	Functional Languages	Javascript target	Lisp Family Languages	Lisp-like Languages	Command Line Scripting Languages
	Curly Bracket Languages	Java Virtual Machine Languages	ML Family Languages	Scheme Language Dialects	Stack Based Languages	OS App Control Scripting Languages
The following lists the programming languages in alphabetical order. <ul style="list-style-type: none"> The cell colours give a coarse indication of the programming language family(ies). 						
	 AppleScript	 Clojure  	 Forth 	 Hy (<i>python</i>) 	 OCaml  	 Ruby
	 Arc  	Common Lisp  	 Gambit  	 Janet   	 Perl	 Rust
	 C	 D   	 Gerbil   	 Javascript	 Python	 Scheme 
	 C++	 Elm 	 GNU Guile  	 Julia 	 Purescript 	 Typescript
	 Chez  	 Elixir    	 Gleam	 LFE   	 Racket  	 UNIX Shell
	 Chibi  	 Emacs Lisp	 Go	 NetRexx	 ReasonML	 V
	 Chicken  	 Erlang   	 Haskell 	 Nim 	 REXX	