## **Cursor / Multiple-Cursors**

<u>Operation</u>	<u>Keystroke</u>	Function	<u>Note</u>
Controlling Emacs' Cursor		s cursor color and shape when Emacs is ru g internal mode, there are no standard way	nning in graphical mode (X mode).  to manipulate the cursor for all terminals and in some the controls are very limited.
	When Emacs runs in graphics mode, PEL provides the following user options cursor control for Emacs running in graphics mode:  • pel-cursor-overwrite-mode-color: Selects the cursor color when overwrite-mode is active.  Default is black on white background and white on black background.  • pel-cursort-type-when-mark: Selects the cursor type (shape) when mark is active.		
	pel-cursort-type-will	Default to no cursor typ	e change. Set it to a different type than 'cursor'.  see 'bar' type when mark is on to help see what is in the region.
Temporary change the cursor's color	<f11> C-c</f11>	(pel-set-cursor-color COLORNAME)	Set cursor to specified COLORNAME string. Prompts for the color name, support color name completion with tab.  • Ignore the request when color is not a string.  • Return the COLOR string on success, nil otherwise.  • Men used as an interactive command the new cursor color sticks only until the overwrite-mode is toggled.  • To make the color change persist, modify the `cursor' or the `pel-cursor-overwrite-mode-color' user options.  Only available in graphics mode.
Permanently change the cursor's color See also:  Customize	<f11> <f2> C-c</f2></f11>	( pel-customize-cursor)	Quicks access to the customize buffer to set the cursor default color.  • It sets the color permanently if the customization is saved.  A Only available in graphics mode.
Cursor Support See also:  Customize	<f11> <f2> _</f2></f11>	(pel-cfg-pkg-cursor &optional OTHER-WINDOW)	Customize PEL cursor support. Multiple-cursors is controlled here.  • If OTHER-WINDOW is non-nil (use <b>C-u</b> ), display in another window.
Multiple Cursors Mode	The popular <u>multiple-cursors</u> external package allows you to use several active cursors on multiple locations at once.  This provides a very intuitive method of modifying content of a file at several locations.  An alternative to this method is to use the keyboard macros, and other techniques. See <u>Xah Lee comment on this</u> . But, both can be used together.  PEL provides access to <u>multiple-cursors</u> when the <u>pel-use-multiple-cursors</u> user option is set to t. It then also activates the key bindings shown in this section.  PEL also provides access to Visual Regexp search/replace that set the position of the multiple cursors when the corresponding appropriate user options are set to t: <u>pel-use-visual-regexp</u> and <u>pel-use-visual-regexp-steroids</u> .		
Activate multiple cursors on marked lines	<f11> m m</f11>	(mc/edit-lines &optional ARG)	Add one cursor to each line of the active region.  Starts from mark and moves in straight down or up towards the line point is on.  • What is done with lines which are not long enough is governed by 'mc/edit-lines-empty-lines'. The prefix argument ARG can be used to override this.  • If ARG negative, short lines will be ignored.  • Any other non-nil value will cause short lines to be padded.  • Exit the multiple-cursors mode with RET or C-g.  Requires the external multiple-cursors package.
Visual Regexp Search to multiple-cursors See also:  Search/Replace	• <f11> s x M • C-c m</f11>	(vr/mc-mark REGEXP START END)  This requires both visual-regexp and multiple-cursors external packages.	Convert regexp selection to multiple cursors.  First performs a Visual regexp search. When the result of the search is accepted (by hitting RET) all matches are converted to multiple cursors, which allows performing the same operations on all matches until the user quits the multiple cursor operation
Visual Regexp Search to multiple-cursors with engine selection See also:  Search/Replace	<f11> s x M-m</f11>	(vr/select-mc-mark)  This requires both <u>visual-regexp-steroids</u> and <u>multiple-cursors</u> external packages.	with C-g.  PEL activates this command when both pel-use-multiple-cursors is t and either pel-use-visual-regexp or visual-regexp-steroids is t.  PEL only activates the C-c m binding if the pel-bind-keys-for-regexp user option is set to t.
Highlight Current	Highlighting the current line may help to find the cursor when editing with big windows. These commands control line highlighting.		
Toggle line highlight mode See also: <u></u> Mighlight	• <f11> b h - • <f11> 0</f11></f11>	(hI-line-mode &optional ARG)	<ul> <li>Toggle highlighting of the current line (HI-Line mode) in the current buffer.</li> <li>With a prefix argument ARG, enable HI-Line mode if ARG is positive, and disable it otherwise.</li> <li>When same buffer is shown in several windows, the highlighting might show in each of them. Change that with pel-toggle-hI-line-sticky with: <f11> b h s</f11></li> <li>A quick way to find where your cursor is located is to hit <f11> 0 quickly to toggle line highlighting on and off (that key binding is easier to type than the alternative, which exists for consistency, remember that you can use <f1> k to get help for a specific key binding and see all the key bindings for a command, allowing you to discover its other bindings.)</f1></f11></li> </ul>
Change color of highlight line for session See also: <u>N Highlight</u>	<f11> b h h</f11>	(pel-set-highlight-color COLORNAME)	Set the colour of the highlight line used in the line highlight mode (affects all buffers).  Prompt for color name, use tab completion to show available colours with their names.  The change does not persist when Emacs is closed. To select a persistent color, then
Set highlight color and attributes permanently See also: <u>N Highlight</u>	<f11> b h H</f11>	(pel-customize-highlight)	customize the <b>highlight</b> user option (see next row).  Open the customize buffer to change the <b>highlight</b> user option color and other attributes.  • As with all customizations, you can activate the change for this Emacs session or sav it to make it persist across Emacs sessions.  • With this you can set other attributes such as underlining (which will underline only text present in the buffer, useful to detect end-of-line whitespace), and other attributes.
Toggle line highlighting affecting all windows See also: <u>Neighlight</u>	<f11> b h s</f11>	(pel-toggle-hl-line-sticky)	Toggle current line highlight to all windows showing the current buffer or just the current one.  • Toggles the value of 'hl-line-sticky-flag' between t and nil.
Highlight current column	The following command provide a vertical line across the entire window at the cursor location.  Useful when creating tables or checking indentation manually.  vline also provides the vline-global-mode to activate the vertical line in all buffers; PEL has no binding for it because it slows Emacs too much.		
Toggle Vline Mode See also: <u>∑ Highlight,</u> <u>∑ Hide/Show</u>	<f11> b h  </f11>	(vline-mode &optional ARG)	Toggle the display of a vertical line spanning the entire window at the cursor column.  Requires: vline.el  PEL activates this when pel-use-vline user option is t.