

PEL Quick Access Topics Index

GNU Emacs

Reference Cards

• Emacs Release History

• EmacsWiki

• Emacs project repo

➤ PEL

• Repo

• Manual

• Discussions

Readme License

NEWS📖

• Emacs Mailing Lists

• Contribute to Emacs

• EmacsConf

Terminal Multiplexers:

GNU screen , Tmux

Command Line Scripting

Languages: bash, sh, zsh

🐚: GNU readline, ls -l, ssh

General Info

➤

Startup

➤

PEL Code

➤

OS Desktop Key Bindings 🖱️

(Bindings that don't clash with PEL)

🔗 Feature Comparisons

Key Prefixes & Suffixes

⌘ Emacs Features

⌘ Emacs Manual , Guided Tour of Emacs , Emacs Lisp Manual

• Emacs Docs: Emacs, Emacs Lisp

• Mastering Emacs, Awesome-Emacs

• MELPA and GNU ELPA

The tables listed at right describe Emacs commands & key bindings for concepts & features. The cell is light-blue for major mode, light-red for minor mode specific concepts. Grey cells are links into other pages for important concepts.

Emacs commands can be executed by name or bound to key sequences. They describe the commands, their arguments and the key sequences bound to them.

• Emacs Keys

• Numeric Arguments

You can also:

• Run Command by Name

Emacs uses a concept of modes:

• Emacs Major and Minor Modes

• Major Modes

• Minor Modes

• Choosing Modes

PEL provides several key sequences to toggle minor modes.

ℒℒℒ - Emacs Lisp concepts

& tools

Parsing tools, Indentation

⌘ Xref Tools:

Build Tools

Data Serialization & Configuration

Modelling

Other File Formats

Hardware Description Languages

Lightweight Markup Languages

• Graphics Markup

Programming Languages Major Modes

BEAM Programming

Curly Bracket

Main Paradigm of Programming Languages

• Actor Model: Ⓐ Array ⓧ

• Concatenative Ⓚ Concurrent: Ⓒ

• Domain Specific Ⓓ

• Dynamic d Extensible Ⓔ

• Functional: Ⓕ Pure: Ⓖ

• Generic Ⓖ

• Imperative: Ⓜ or no token

• Object Oriented Ⓢ Procedural Ⓓ

• Has Syntactic Macros: Ⓜ

• Multi-paradigm ↗ Reflective |

• System Level Ⓢ

• The programming languages supported by PEL are listed here in alphabetical order.

• Emacs (and PEL) also provides basic support for some of the one PEL does not support and for other programming languages not listed here.

BEAM Programming

Functional

Javascript target

Pascal-style syntax

Lisp-like Languages

Stack Based

Curly Bracket

Java Virtual Machine

ML Family

Lisp Family

Scheme Dialects

OS App Control

ℒℒ - Ada 🛠️ ↗ Ⓢ

ℒℒ - D Ⓜ Ⓕ Ⓐ

ℒℒ - Gambit Ⓕ Ⓜ

ℒℒ - Janet Ⓜ Ⓕ Ⓜ

ℒℒ-Pascal

Scala 🛠️

ℒ🍏 - AppleScript

ℒℒ - Dart ↗ Ⓕ Ⓢ |

ℒℒ - Gerbil Ⓕ Ⓜ Ⓐ

ℒℒ - Java 🛠️

ℒℒ - Perl (perl5)

ℒℒ - Scheme Ⓕ Ⓜ

APL 🛠️

ℒℒ - Eiffel 🛠️ Ⓢ Ⓢ

ℒℒ - GNU Guile Ⓕ Ⓜ

ℒℒ - Javascript 🛠️

ℒℒ - Pike d Ⓜ Ⓢ

ℒℒ-Seed7 🛠️ Ⓢ Ⓢ ↗

ℒℒ - Arc Ⓕ Ⓜ

ℒℒ - Elm 🛠️ Ⓖ

ℒℒ - Gleam

ℒℒ - Julia Ⓜ

Pony 🛠️

ℒℒ-Smalltalk 🛠️ Ⓢ

ℒℒ - awk Ⓓ

ℒℒ - Elixir Ⓒ Ⓜ Ⓕ Ⓐ

ℒℒ - Go Ⓢ

Kotlin 🛠️

ℒℒ - Python d Ⓓ Ⓢ Ⓢ

ℒℒ-Swift

ℒℒ - C Ⓢ

ℒℒ - Emacs Lisp

Groovy 🛠️

ℒℒ - LFE Ⓒ Ⓜ Ⓕ Ⓐ

ℒℒ - Purescript 🛠️ Ⓖ

ℒℒ - Tcl Ⓕ Ⓜ

ℒℒ - C++ Ⓢ Ⓢ

ℒℒ - Erlang Ⓒ Ⓕ Ⓐ

ℒℒ - Haskell Ⓖ

ℒℒ - Lua Ⓕ Ⓢ Ⓢ Ⓓ

R 🛠️ Ⓢ Ⓓ Ⓕ Ⓢ |

ℒℒ - Typescript 🛠️

Carbon 🛠️ future Ⓢ

ℒℒ - Factor Ⓚ Ⓕ Ⓢ Ⓢ Ⓜ

Haxe 🛠️

ℒℒ - M4

ℒℒ - Racket Ⓕ Ⓜ

ℒℒ - UNIX Shell

ℒℒ - Chez Ⓕ Ⓜ

ℒℒ - Forth Ⓚ

ℒℒ - Hy (python) Ⓜ

ℒℒ-Modula

ℒℒ - ReasonML 🛠️

ℒℒ - V

ℒℒ - Chibi Ⓕ Ⓜ

Fortran 🛠️

ℒℒ - NetRexx

Rebol 🛠️

ℒℒ-Zig Ⓢ

ℒℒ - Chicken Ⓕ Ⓜ

ℒℒ - Nim Ⓜ Ⓢ

Red 🛠️

ℒℒ - Clojure Ⓕ Ⓜ

ℒℒ-Objective-C 🛠️

ℒℒ - REXX

Common Lisp Ⓕ Ⓜ

ℒℒ - OCaml Ⓜ Ⓕ

ℒℒ - Ruby

Crystal 🛠️

ℒℒ - Odin Ⓢ

ℒℒ - Rust Ⓢ