File Management

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<u>Operation</u>	<u>Keystroke</u>	Function	<u>Note</u>
File Handling See also: Dired Evaluation Eva	displaying directory cor There are also severa Use Emacs custor PEL <f11> f key p Once you have mo PEL provides integration Library ffap Library recentf The fzf.el externa Automatic file time s Automatic update o</f11>	ntent, etc These are listed in all Emacs internal and external prize system to modify their valuated by either <f2> to build the relevant user-option in with the following Emacs build activated by pel-use-archiverctivated by pel-use-ffap to proctivated by pel-use-recent to all package activated by pel-use on file save for copyright notice year on file ration with the following external activated by pel-use-key-activated by pel-use-recent activated by pel-use-recent activated by pel-use-cours activated by pel-use-cours activated by pel-use-neoted activated by pel-use-neoted activated by pel-use-neoted activated by pel-use-recent activated by pel-use-neoted activated by pel-use-recent activated by pel-use-recent activated by pel-use-neoted activated by pel-use-recent activated activ</f2>	rpm, provides ability to open RPM and CPIO archive files as you can do with tarball and zip files. wide several commands to open file at point.
Open this PDF file.	<f11> f <f1> 1</f1></f11>	(pel-help-pdf &optional	Open the ∑ File-mngt local PDF. If the prefix argument (like C-u or M) is used, then open remote GitHub
See also: <u>See Help/Info</u> <u>See also: Help/Info</u> <u>Customize PEL File/</u>	<f11> f <f2> 1</f2></f11>	OPEN-WEB-PAGE) (pel-customize-pel	hosted raw PDF instead. If pel-flip-help-pdf-arg user-option is set it's the other way around. Customize PEL support for file management.
Directory Management		&optional OTHER-WINDOW)	If OTHER-WINDOW is non-nil (use C-u), display in other window.
∑ Customize Emacs file management support	<f11> f <f3></f3></f11>	(pel-customize-library &optional OTHER-WINDOW)	Customize Emacs support for file management. Includes the following: files, fzf, recentf, popup-switcher, x509 (see <u>M</u> <u>X.509 Certificates</u>).
Customize Emacs support for file revert	<f11> f r <f3></f3></f11>	(pel-customize-library &optional OTHER-WINDOW)	Customize Emacs support for file automatic revert management.
Customize ffap (find file at point)	<f11> f a <f3></f3></f11>	(pel-customize-library &optional OTHER-WINDOW)	Customize Emacs support for management of ffap (find file at point).
Show file mngt status	<f11> f ? ?</f11>	(pel-show-filemng-status)	Display status of various file management controls: encoding, resolving relative path method, etc
Show RPM distributing current file	<f11> f ? r</f11>	(pel-show-rpm-providing- file)	Display the name of the RPM that distributes the file opened in the current buffer. Available on Linux systems only. See RPM Files
Open File in App	The following command	d opens file(s) outside Emacs, u	using OS applications registered with the file type. See: <u>S Dired</u> , <u>S Web</u>
Open currently file visited in current buffer with the default OS application.	<f11> f C-o • In dired-mode buffers</f11>	(pel-open-buffer-file-in-os- app &optional FNAME)	Open the current buffer file with OS-registered application. If buffer modified, prompt to save buffer first. If the current buffer holds a HTML file, that's a quick way to open the file in your browser. S-registered applications, you can also type z to open the current file or all selected files.
Opening file		ds are available to open/visit file	
See <u>S</u> Completion/Input.	 For some of them the corresponding ido mode function is also shown. The command used to 'visit' a file, find-file is Emacs default. It supports Emacs' basic tab completion. Packages that support other completion mechanisms can be installed and activated and then the command uses a different completion mechanism. d PEL customization system allows you to specify whether you want to use one or several other completion mechanisms. It also has a command to change the completion mechanism dynamically. You can change it without restarting Emacs or event re-executing pel-init. See the Completion/Input and Customize tables for more info. File Lock: Emacs protects against multiple processes modifying the same file with a lock. If you attempt to edit the buffer of a locked file, or save a buffer of a locked file, Emacs will prompt. You can then: 1) steal the lock (with 's'), 2) proceed ('p') to edit the file anyway or 3) quit ('q'). 		
Open file-open dialog	%−o	(ns-open-file-using-panel)	
Open (visit) a file/ directory See also: • © Completion/Input • © Dired • © Customize • © Tramp (edit remote computer files)	• <f11> f f • M-<f11> M-f M-f • C-x C-f</f11></f11>	(find-file FILENAME &optional WILDCARDS)	Prompt for the file or directory name to open. Open the selected file/directory in a buffer with the appropriate mode. For directory, the buffer opens in Dired-mode. • With PEL, the <f11> f f and M-<f11> M-f M-f key bindings are always available, regardless of what completion mechanism is in use. It can be used as a fallback when testing various completion packages. I have seen some of them fail and break Ido. Solve that M-<f12> M-f M-f is also available in some major modes to open files in a way that takes the major mode into account, like providing a list of files in the project. See major mode pages.</f12></f11></f11>
C-x C-f /sudo::/	• find-file is the origina	(ido-find-file)	Same as above with Ido completion. See <u>▼ Completion/Input</u> for available completion modes. lefault completion. When Ido is used, the ido-find-file command is used instead.
path/to/file • None None None None None None None None	When <u>ido</u> mode is us	ed, you can also:	file mode and prevent Ido completion from trying to provide the name of an existing file when you want to
C-x C-f /su::/ path/to/file	specify the name of	of a file that does not exists yet	
with C-f	To open a file in re.	•	ne of the commands below (C-x C-r, etc) -x C-f then type C-x C-q to change the mode of the buffer to read-only mode.
Change input completion method ▼	 Control whether it opens file at point is opened by ido-use-filename-at-point user-option. Use <f11> f M to dynamically change it.</f11> Control whether it opens url at point by ido-use-url-at-point user-option. Use <f11> f M-, to dynamically change it.</f11> Use <f11> M-c <f4> to select another input completion method. See <u>E Completion/Input</u>.</f4></f11> 		
Open file via popup menu	<f11> f M-f</f11>	(pel-psw-navigate-files)	Open file from a pop-up menu listing files in current directory. Uses (psw-navigate-files "."). Narrow menu list by typing part of the file name. You can also select directory names. Requires popup-switcher PEL activates when pel-use-popup-switcher is t.
Open another file in buffer	C-x C-v	(find-alternate-file FILENAME &optional WILDCARDS)	Kills buffer and open the newly specified file in a new buffer same window. When ido-mode is used, the ido-find-alternate-file is used instead. Useful when just selected an empty file just selected by mistake.
Open file in a three		(ido-find-alternate-file)	Edit file FILENDAME in continue of the continu
Open file in other window	• C-x 4 f • <f11> f o</f11>	(find-file-other-window FILENAME &optional WILDCARDS)	 Edit file FILENAME, in another window. Like C-x C-f, but creates a new window or reuses an existing one.
		(ido-find-file-other- window)	
Open file in other frame	C-x 5 f	(find-file-other-frame FILENAME &optional WILDCARDS)	 Edit file FILENAME, in another frame. Like C-x C-f, but creates a new frame or reuses an existing one.
Open same file in other	• <f11> f M-d</f11>	(ido-find-file-other-frame) (pel-open-file-in-other-dir)	Open file of same name as current one present in another directory.
directory Use it to open same file in other repo	• <f11> f M-d • M-<f11> M-f M-d</f11></f11>	First prompt with the name Use the prompt to select the	of the directory of currently visited file using the default completion mechanism ('ido' by default). the name of the other directory (which must already exist). th without completion. Select dir name, hit <ret> to open the same file in the selected other directory.</ret>
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<u>Operation</u>	<u>Keystroke</u>	Function	Note	
† Set whether	<f11> f M</f11>	(pel-set-ido-use-fname-at-	Enable or disable Ido ability to open URL at point with C-x C-f and other ids commands.	
ido-find-file uses filename at point See also: <u>▼ Completion/</u> Input		point &optional GLOBALLY)	Control behaviour in local buffer by default. Use command prefix to control it globally. This is not persistent. User option ido-use-file-at-point controls persistent setting. Set it to one of: disabled: don't use filename at point. guess: try to identify an exiting file name from the name at point. literal: use name at point in the Ido search for a file name.	
† Set whether ido-find-file uses URL at point	<f11> f M-,</f11>	(pel-set-ido-use-url-at- point &optional GLOBALLY)	 Enable or disable Ido ability to open URL at point with C-x C-f and other ids commands. Control behaviour in local buffer by default. Use command prefix to control it globally. This is not persistent. User option ido-use-url-at-point controls persistent setting. 	
Open file at point	The following commands, open files from the file name taken at point (the cursor location). They work regardless of the current input completion method. Note that when using the Ido completion mode, it is possible to instruct Ido to use a file name at point as the basis for the file name to open. This Ido behaviour is controlled by the ido-use-filename-at-point user-option. With PEL you can control it globally or locally with <f11> f M</f11>			
Set base directory for pel-open-at-point relative file names	<f11> f ;</f11>	(pel-set-open-at-point-dir)	Set the behaviour of 'pel-open-at-point' in current buffer. Which defaults to value selected by pel-open-file-at-point-dir user-option. ermine the directory from which a relative file name is built from following methods:	
Use it to set a base directory to a remote host directory and open remote host files easily!	Use visited file parent directo Use buffer's current working Use specified directory. Pron Supports completion and		rectory (the default).	
Open local/remote file or web-page whose name is at point Command is generic and is also specialized for:	• M- <f6> • <f11> f . • 6y</f11></f6>	(pel-open-at-point &optional N)	Open the file, library or the URL, named at point, with potential line & column #s. • If necessary will search source code files in current project as specified by pel-filename-at-point-finders user-option. Type <f12> <f4> ? to show used file search method in supporting modes. § Supports glob characters, partial directory path. When multiple files are found it prompts using the method selected by pel-prompt-read-method user-option. § The 6y key-chord is available if pel-use-key-chord is non-nil. See § Key-Chords.</f4></f12>	
• MreStructuredText • \$\sqrt{1} \cdot \cd	This command works generically in all buffers but is also specialized for some major modes, like <u>C</u> , <u>C++</u> , <u>Erlang</u> , <u>Perl</u> , <u>reStructuredText</u> , <u>UNIX Shell</u> . When executed from with a buffer in sh-mode, the '=' and ':' characters are used as additional delimiters. Expands shell variables (such as \$HOME). The logic supports the <u>S</u> <u>Tramp</u> remote file syntax if it's present, allowing the opening of remote files by text at point. For normal file names, the characters :, @ and # are not allowed in file names for most modes (but ':' is allowed in Perl major modes, for example). In general the command extracts the file or directory name, and possibly line and column numbers, from text at point and tries to open the file or directory. The generic mode extraction works by identifying the beginning & end of the file/directory/library/URL name string by delimiter characters, one of: tab, newline			
File identification heuristic <f11> f <f2> → <f11> f; →</f11></f2></f11>	and: "' () [] { } <> ' ' ' " 「] () \ () \ (
Select multi-file selection method ➡	. git, hg, .project, .pel-project (the default). If it can find such a file in the above directories it searches the tree under the found root. If it finds several files it prompts using the current completion mode to allow selection of the appropriate name (see below) and opens the selected one. If it finds only one it opens that file. Otherwise, it prompts showing the name searched and provide the following choices: 1) create the file with specified name, 2) edit the name to search again, 3) use the name found and search for an Emacs library file with that name, or 4) quit. The command opens the extracted name according to this heuristic: If the string is a properly formatted URL, it opens it using the OS default browser (even if a optional numeric argument specified otherwise), otherwise if the string is a file or directory name it opens it. If the file name is followed by line and column numbers the point is moved to that position in the buffer. When finding several file names, the command lists them and prompts using the method selected by pel-prompt-read-method user-option. The default is a very primitive function implemented by PEL. You can select a more powerful ivy prompting instead. With ivy selected, PEL will automatically set pel-use-ivy to t and ivy mode will be installed automatically when you restart Emacs. Note that the command shows all files found by the specified search method, it does not only use the first one found.			
N>20 : open the directory →	 Use this to detect potential duplication in header file names in large include paths. The command opens the file in the window selected by the following logic controlled by presence or absence of typed numerical prefix arguments: Select target window: Without argument: If file or directory is already opened in a window, move point to that window and to the line column coordinates if specified. If no window holds that file, select the target window according to the number of editable windows in frame: if 1, split that window and use the new window, if 2: use the other window, if 3 or more, use the current window. With prefix numeric argument N: N < 0: create a new window and use that. (abs N) > 20: then open the directory instead of the file. Interpret the window position from the N value adjusted: N-20 (or N+20 if N is negative) N = 0: use the 'other' (the next) window. N = 1, 3, 7or above (excluding 8, 9 and 10): select the target window based on the number of editable windows in frame: if 1 window: split that window and use the new window, if 2 windows: use the other window, 			
See function docstring for more info.	 if 3 or more windows: use the current window. N is: 8: up, 2: down, 4:left, 5:current, 6:right. on a numerical keyboard the location of the numeric key represent direction → N is 9: force opening the file in the OS associated application (with N=29 or N=-29, open the file's directory with the OS associated application (eg. macOS Finder, Windows Explorer). If this is a URL, open it in the OS default web browser. Selecting Minibuffer, inexistent or dedicated window is not allowed. 			
Open filename at point in a browser See also: <u>S Key-Chords</u> , <u>S Web</u>	• <f11> f / • 6u</f11>	(pel-browse-filename-at- point)	Open the file name (or URL) at point inside the system's web browser. • If point is at dir name, open the OS app. browsing dirs (eg. macOS Finder, Windows Explorer). • This is the same as using pel-open-at-point with the argument N set to 9. It is easier to type and PEL assigns its own key-chord for it.	
Open URL at point in a browser See also: •	• <f11> f M-/ • 7u</f11>	(browse-url-at-point &optional ARG)	Ask a WWW browser to load the URL at or before point. • Variable 'browse-url-browser-function' says which browser to use. • With prefix argument inverts the value of the option 'browse-url-new-window-flag'. • Use <f11> <f2> E u to open the browse-url group that contains relevant user options.</f2></f11>	
Copy URL at point in temporary file and visit the file	<f11> f M-u</f11>	(pel-open-url-at-point)	Copy the URL at point to a local temporary file and visit that file. • The download copy of the file does not have the same name and may not open with the proper mode because it won't have an extension. The HTML formatted files will be recognized by Emacs but most of the files won't be. • Save the file somewhere else using the C-x C-w key sequence and identify the proper extension to activate the required major mode.	
• With goto-address-mode	C-c C-f		√ This binding is only available when point is over the URL and the goto-address-mode minor mode is active. Use <f11> f u or <f11> f U to activate this mode.</f11></f11>	
Show file name extracted from text	<f11> f ? n</f11>	(pel-show-filename-at- point)	Display file name extracted at point in the mini-buffer. Testing utility.	
Show file name parts extracted from text at point	<f11> f ? N</f11>	(pel-show-filename-parts- at-point &optional KEEP- FILE-URL)	Display file parts extracted from point. Testing utility.	

<u>Operation</u>	<u>Keystroke</u>	Function	<u>Note</u>
ffap commands	l '	· · · · · · · · · · · · · · · · · · ·	et. The ffap command is similar to pel-find-file-at-point-in-window but does not support line and numbers, arguments and is not designed to support multiple programming languages. It does however support other
	facilities and can be installed to replace the behaviour of standard file management command bindings such as C-x C-f. PEL activates the Emacs built-in ffap library when the pel-use-ffap user option is set to either t or to ffap-bindings. In both cases these activate the key		
	bindings shown below.		L also activates the standard ffap bindings which take over the behaviour of the main file finding and dired
	commands. This means that Ido, Ivy or Helm are no longer available for these commands. • If pel-use-ffap is only set to t then the standard ffap bindings is not activated.		
Find file/URL at point	<f11> f a p</f11>	(ffap &optional FILENAME)	Find FILENAME, guessing a default from text around point. • If 'ffap-url-regexp' is not nil, the FILENAME may also be an URL. Web URL opens in browser.
			 With a prefix, this command behaves exactly like 'ffap-file-finder'. If 'ffap-require-prefix' is set, the prefix meaning is reversed. See also the variables 'ffap-dired-wildcards', 'ffap-newfile-prompt', 'ffap-url-unwrap-local', 'ffap-url-unwrap-unwrap-unwrap-local', 'ffap-url-unwrap-
			unwrap-remote', and the functions ffap-file-at-point' and 'ffap-url-at-point'.
Find file/URL at point - read only	<f11> f a P</f11>	(ffap-read-only)	Like 'ffap', but mark buffer as read-only.
Find another file/URL at point in window	<f11> f a v</f11>	(ffap-alternate-file)	Like 'ffap' and 'find-alternate-file': kills current buffer and open new file in the same window.
Find file/URL in other window	<f11> f a w</f11>	(ffap-other-window)	Like 'ffap', but put buffer in another window.
Find file/URL in other frame	<f11> f a f</f11>	(ffap-other-frame)	Like 'ffap', but put buffer in another frame.
Find file/URL in other window - read only	<f11> f a W</f11>	(ffap-read-only-other-window)	Like 'ffap', but put buffer in another window and mark as read-only.
Find file/URL in other frame - read only	<f11> f a F</f11>	(ffap-read-only-other-frame)	Like 'ffap', but put buffer in another frame and mark as read-only.
Start Dired with file at point	<f11> f a d</f11>	(dired-at-point &optional FILENAME)	Start Dired, defaulting to file at point. See 'ffap'.
Start Dired with file at point in other window	<f11> f a D</f11>	(ffap-dired-other-window)	Like 'dired-at-point', but put buffer in another window.
Start Dired with file at point in other frame	<f11> f a M-d</f11>	(ffap-dired-other-frame)	Like 'dired-at-point', but put buffer in another frame.
List directory of file at point	<f11> f a 1</f11>	(ffap-list-directory)	Like 'dired-at-point' and 'list-directory'.
Open a menu of all files, URL in current buffer.	<f11> f a m</f11>	(ffap-menu &optional RESCAN)	Put up a menu of files and URLs mentioned in this buffer. Set mark, jump to choice, and try to fetch it. The menu is cached in 'ffap-menu-alist', and rebuilt by 'ffap-menu-rescan'.
Recently opened	When the pol use r	ecentfusor ention is set to t	With prefix argument: forces a rebuild. Searches with 'ffap-menu-regexp'. PEL ensures that Emacs remembers the list of recently opened files and provides:
• © Completion/Input		-f-function user-option identif	to r Ido enhanced mechanism. Use <#11> M-c ? to list them and see which one is active.
<u> </u>	counsel-recentf psw-switch-recent	: uses a vertical list prompt. if : uses a popup menu	Requires counsel external package activated by pel-use-counsel
On an acceptly amount	The menu bar include	es a File->Open Recent menu	
Open recently opened files, using active method	<f11> f M-r M-r</f11>	• The function is selected by	Open the recent file prompt using the currently active function. pel-initial-recent-f-function. Change with pel-select-recentf-function, bound to <f11> f M-r M-R.</f11>
		Ido completion is selecta	ce <tab> to get possible expansions listed in a separate buffer. able. Use <f11> M-c ? to list them and see which one is active. sed, you can type C-c C-o to copy the list of files inside a special buffer.</f11></tab>
Display the name of the	<f11> f M-r M-?</f11>	(pel-show-recentf-function	Display what function is used to visit recently opened files.
function used to prompt for recently opened file		&optional AFTER- SELECTION-P)	The argument is for internal use, it is not available interactively.
Select the function used to list/prompt the	<f11> f M-r M-R</f11>	(pel-select-recentf- function & optional RECENTF-FUNCTION	Select the function to visit recently opened files. Modifies what is used in the current editing session, not the persistent value selected by the pel-initial-recent-f-function user-option. • The arguments are for internal use, they are not available interactively.
recently opened files.	20115 6 11 11 11 11	SILENT)	
Edit list of recently opened files	<f11> f M-r M-e</f11>	(recentf-edit-list)	Show a dialog to delete selected files from the recent list. • Use this to remove some of the files from the list.
Open a recently opened file searched by fzf	<f11> f M-r M-z</f11>	(fzf-recentf &optional WITH-PREVIEW)	Open a recently opened file selected by fzf search. With C-u show file preview. See <u>fzf below.</u> Requires the <u>fzf.el</u> external package activated by pel-use-fzf .
Open in read-only		,	. While in read-only mode, use Use C-x C-q to permit editing.
Open a file in read-only mode	C-x C-r	(find-file-read-only FILENAME & optional WILDCARDS) (ido-find-file-read-only)	Edit file FILENAME but don't allow changes. Like C-x C-f , but marks buffer as read-only. Use C-x C-q to permit editing.
Open file in other	• C-x 4 r	(find-file-read-only-	(find-file-read-only-other-window FILENAME &optional WILDCARDS)
window in read-only mode	• <f11> f 0</f11>	other-window FILENAME &optional WILDCARDS) • (ido-find-file-read-only- other-window)	Edit file FILENAME in another window but don't allow changes. Like C-x C-f, but marks buffer as read-only. Use C-x C-q to permit editing.
Open as root	On Unix/Linux/macOS		and can only be opened with root privilege with su or sudo. Use the following command for those. -x C-f /sudo::/path/to/file, as su with: C-x C-f /su::/path/to/file
Open file with root privilege	<f11> f R</f11>	(pel-edit-as-root &optional ARG)	Open a file as root with sudo. Prompt for password if necessary. If already visiting a file and a prefix ARG is specified then edit currently visited file as root.
Open Literally	Note that when using		d in the Fundamental mode: the major mode normally associated with the file type is not used. to use a command during completion to force Ido to open the file literally. However, if you are using Emacs way to open a file literally.
Visit a file literally: with no encoding support	<f11> f M-1</f11>	(find-file-literally FILENAME)	Visit file FILENAME with no conversion of any kind.
and conversion			are both disabled, and multibyte characters are disabled in the resulting buffer. ess of the file name, and local variable specifications in the file are ignored.
			the end of the file due to 'require-final-newline' is also disabled. e, this command asks you whether to visit it literally instead.
Open binary			ands to convert current buffer to hexadecimal editing, like nhext (described in <u>Buffers</u>).
Open a file in hexl-mode See also: <u>∑</u> Buffers	<f11> f M-x</f11>	(hexl-find-file FILENAME)	Edit file FILENAME as a binary file in hex dump format, using the 'hexl-mode'. • Switch to a buffer visiting file FILENAME, creating one if none exists.

<u>Operation</u>	<u>Keystroke</u>	Function	<u>Note</u>
Fuzzy File Finders			nder that can be used within Emacs via the fzf.el emacs front-end. To use it inside Emacs, you must:
See <u>fzf manual</u> , <u>fzf search syntax</u> .	1. The fzf.el ext	ernal package	and use one of the following package to use the corresponding commands: tivated by pel-use-fzf . The fzf commands below are available when this is active. tivated by pel-use-counsel . The counsel commands below are available when this is active.
Open file searched by fzf in current directory	• <f11> M-z M-z • <f11> f z</f11></f11>	(fzf &optional WITH- PREVIEW)	Open a file selected by fzf session in the current directory. Type partial file name, use fzf filter expressions. Select one file and hit return to open it inside current window. • Process current working directory or Projectile process root directory if available.
fzf & fzf-directory support fzf file preview			a) the currently selected file content or attribute is shown using the preview command identified by the file content with cat, but that can be customized to use other mechanisms.
Open file searched by fzf in specified directory	• <f11> M-z M-d • <f11> f d</f11></f11>	(fzf-directory &optional WITH-PREVIEW)	Prompt for a directory to perform the fzf file search, then open selected file inside current window. Directory prompt uses current completion mode. See <u>E Completion/Input</u> .
Open fzf searched file in current or specified directory using ivy I/F	<f11> f c</f11>	(counsel-fzf &optional INITIAL-INPUT INITIAL- DIRECTORY FZF-PROMPT)	Open a file selected by ivy-style prompt using a fzf shell command. • With C-u prefix argument first prompts for the directory to perform the fzf search. • Much slower than (fzf) for large directories because counsel captures fzf output before showing it.
Switch buffer with fzf See also: <u>E Buffers</u>	<f11> b z</f11>	(fzf-switch-buffer)	Switch buffer in current window by selecting it with fzf. • Uses the fzf command line utility for fast & flexible search. Requires the fzf.el external package activated by pel-use-fzf.
Search/open Git repo member files with fzf	<f11> f g</f11>	(fzf-git-files)	Search files committed current Git repository with fzf and open user selected file.
Search/open committed file in Git repo directory tree with fzf	<f11> f G</f11>	(fzf-git)	Search all files in current Git repository with fzf and open user selected file.
Search/open committed file in Mercurial repo tree with fzf	<f11> f h</f11>	(fzf-hg-files)	Search files committed current Mercurial repository with fzf and open user selected file.
Search/open file in Mercurial repo directory tree with fzf	<f11> f H</f11>	(fzf-hg)	Search all files in current Mercurial repository with fzf and open user selected file.
Search/open file in current projectile project with fzf. See XX Projectile	<f11> f <f8></f8></f11>	(fzf-projectile &optional WITH-PREVIEW)	Search all files in current projectile project with fzf and open selected file. With C-u show file preview. Requires the fzf.el external package activated by pel-use-fzf
Grep search files with fzf for specified regex	<f11> g s</f11>	(fzf-grep)	Prompt for string to search and file grep selection expression, show grep results in a fzf session, select appropriate line to open the specific file at appropriate line.
Grep search files with fzf for specified regex in specified directory	<f11> g S</f11>	(fzf-grep-in-dir)	Prompt for directory, then for string to search and file grep selection expression, show grep results in a fzf session, select appropriate line to open the specific file at appropriate line.
Grep search Git repo member files with fzf for specified regex	<f11> g G</f11>	(fzf-git-grep)	Prompt for string to search and file grep selection expression, show grep results over current Git repo searched in a fzf session, select appropriate line to open the specific file at appropriate line. This command does not seem to work properly, it searches but does not always open the file.
Open <u>Dired</u> (Directory Editor) See also: <u>E Dired</u>	path to C-x C-f then • Prompt input comple	Dired-mode is used. You can attion can be changed for these.	buffer in Dired mode, that looks like a ls -l output, which allows several operations. If you specify a directory also use the following commands to open buffer in Dired mode. See <u>Completion/Input</u> In file tree browsers, like <u>NeoTree</u> and <u>ztree</u> (see below), or with <u>Speedbar</u> .
Open a directory editor	• C-x d	(dired DIRNAME &optional SWITCHES) (ido-dired)	Opens a Dired-mode buffer on the specified directory. Prompt for the directory name. PEL activates ido when the pel-use-ido-mode user option is set to t .
Run Dired in other window	C-x 4 d	(dired-other-window)	Opens a Dired-mode buffer on the specified directory inside another window. • Prompt for the directory name.
List Directory	C-x C-d	(list-directory DIRNAME &optional VERBOSE)	Display a list of files in or matching DIRNAME, a la 'ls'. • DIRNAME is globbed by the shell if necessary. • Prefix arg (C-u) means supply -l switch to 'ls'.
Jump to file entry in dired buffer ** Leaves point on the file jumped to, allowing immediate Dired action, eg.: C-x C-j R renames the file.	C-x C-j	(dired-jump &optional OTHER-WINDOW FILE- NAME)	Jump to Dired buffer corresponding to current buffer. If in a file, Dired the current directory and move to file's line. If in Dired already, pop up a level and goto old directory's line. In case the proper Dired file line cannot be found, refresh the dired buffer and try again. When OTHER-WINDOW is non-nil, jump to Dired buffer in other window. When FILE-NAME is non-nil, jump to its line in Dired. Interactively with prefix argument, read FILE-NAME.
Activating URLs to browse and open files	Emacs provides the goto-url-mode and the goto-url-prog-mode that turn URLs found in the current buffer into clickable buttons. • Once the mode is active the following key sequences are available wheel point is over a URL button: • C-c RET or the mouse to click on the button . • If the URL is an email address a buffer to write an email to that address opens. • If the URL is a web or FTP address the system browser is invoked to open the address. • C-c C-n : move point to the end of the next URL in the buffer. • C-c C-p : move point to to the previous URL in the buffer. • C-c C-f : download the file identified by the URL into a local temporary file and visit the file. See (pel-open-url-at-point) above.		
Toggle goto-address- mode	<f11> f u</f11>	(goto-address-mode &optional ARG)	Minor mode to buttonize URLs and e-mail addresses in the current buffer. With a prefix argument ARG, enable the mode if ARG is positive, and disable it otherwise.
Toggle goto-address- prog-mode	<f11> f U</f11>	(goto-address-prog-mode &optional ARG)	Like 'goto-address-mode', but only for comments and strings.
Open the URL (email or web page)	C-c RET	(goto-address-at-point &optional EVENT)	Open the URL at point. If URL is a web page: open it in a browser. • If URL is a mail address: Send mail to address at, around point or before.
Move to end of next URL in buffer	C-c C-n <f6> C-n</f6>	(pel-goto-next-url)	Move point forward to the end of the next URL located in the current buffer. • The global <f6> C-n key binding activates the goto-address-mode if it is not already active.</f6>
See also: Navigation Move to beginning of	C-c C-p	(pel-goto-previous-url)	Move point backward to the beginning of the previous URL located in the current buffer.
previous URL in buffer	<f11> C-p</f11>	,	The global <f6> C-p key binding activates the goto-address-mode if it is not already active.</f6>
Insert text of another file at point	The following command	ds can be used to insert text from	om other files at point in the current buffer.
Insert file at point	• C-x i • <f11> f i</f11>	(insert-file FILENAME) (ido-insert-file)	Insert contents of file FILENAME into buffer after point. • Set mark after the inserted text.
Insert file literally at point	<f11> f I</f11>	(insert-file-literally FILENAME)	Insert contents of file FILENAME into buffer after point with no conversion. • Set mark after the inserted text.

<u>Operation</u>	<u>Keystroke</u>	Function	<u>Note</u>
Write text into specified file	The following command	ds can be used to write text se	lected from current buffer into specified file.
Write region text to file	<f11> f w</f11>	(write-region START END FILENAME &optional APPEND VISIT LOCKNAME MUSTBENEW)	Write current region into specified file. • Prompts for the specified file.
Append region text to file	<f11> f W</f11>	(append-to-file START END FILENAME)	Append the contents of the region to the end of file FILENAME. • Prompts for the specified file.
Set file mode	<f11> f m</f11>	(set-file-modes FILENAME MODE)	Set mode bits of file named FILENAME to MODE (an integer). Only the 12 low bits of MODE are used. Prompts for file name and then for chmod-like file mode value.
Reverting Files	If you want to use Ento a list of regular exp	nacs to monitor the content of a pressions describing the field it	to refresh the Emacs buffer visiting that file, you need to "revert" the file. a file that is continuously modified by an external process (like a log file) set the revert-without-query variable apply to. current buffer or globally and restart its timer.
Revert a buffer See also: Diff & Merge	• <f11> f r f • %-u</f11>	(revert-buffer & optional IGNORE-AUTO NOCONFIRM PRESERVE-MODES)	Replace current buffer text with the text of the visited file on disk. • This undoes all changes since the file was visited or saved. • With a prefix argument, offer to revert from latest auto-save file, if that is more recent than the visited file. • This is also the command to use to reload a file that was modified on the file system. § You can use ediff-current-file to see the difference between the buffer and its disk file. PEL binding for this is <f11> e b f.</f11>
Toggle auto-revert mode	<f11> f r a</f11>	(auto-revert-mode &optional ARG)	Toggle reverting buffer when the file changes (Auto-Revert Mode). With a prefix argument ARG, enable Auto-Revert Mode if ARG is positive, and disable it otherwise. • Auto-Revert Mode is a minor mode that affects only the current buffer. When enabled, it reverts the buffer when the file on disk changes. • When a buffer is reverted, a message is generated. This can be suppressed by setting 'auto-revert-verbose' to nil.
Toggle auto-revert tail mode See also: ∑ Scrolling	• <f11> t • <f11> f r t</f11></f11>	(auto-revert-tail-mode &optional ARG)	 Toggle reverting tail of buffer when the file grows. With a prefix argument ARG, enable Auto-Revert Tail Mode if ARG is positive, and disable it otherwise. When Auto-Revert Tail Mode is enabled, the tail of the file is constantly followed, as with the shell command 'tail -f'. This means that whenever the file grows on disk (presumably because some background process is appending to it from time to time), this is reflected in the current buffer. You can edit the buffer and turn this mode off and on again as you please. But make sure the background process has stopped writing before you save the file!
Cancel/restart auto- revert timer	Restarting the timer of the contract of t	ensures that Auto-Revert Mode t-timer is a thin wrapper over a	Restart or cancel the timer used by Auto-Revert Mode. If such a timer is active, cancel it. ve or if Auto-Revert Mode is active in some buffer. will use an up-to-date value of 'auto-revert-interval' (which is normally 5 seconds by default). uto-revert-set-timer that displays a warning if executed when the buffer is not already in auto-revert-mode. It
Saving Files	also displays the value of <i>auto-revert-interval</i> when auto-revert-set-timer is executed. Use the following commands to save the content of a buffer to a filesystem file. • PEL supports the following controllable actions on file save. Each of these actions are activated via an action-specific PEL user-option, and can temporarily be		
To rename a file use one of:	disabled with a comm		ouffer. The actions and their associated user-option and command are listed here: ng user-option Overriding command Key Sequence
• <u>C-x C-j R</u> • C-x C-w	Delete trailing space override it for som Update time stamp o Update copyright not	and lines on save pel-delete e major modes: pel-moden n save pel-upda	e-trailing-whitespace pel-toggle-delete-trailing-space-on-save <f11> M-W des-preventing-delete-trailing-whitespace te-time-stamp pel-toggle-update-time-stamp-on-save <f11> M-T te-copyright pel-toggle-update-copyright-on-save <f11> M-C</f11></f11></f11>
Save file to disk	• C-x C-s • %-s	(save-buffer &optional ARG)	Save current buffer to associated file. By default, it makes the previous version into a backup file if previously requested or if this is the first save. • With C-u: marks this version to become a backup when the next save is done • With C-u C-u: makes the previous version into a backup file • With C-u C-u: marks this version to become a backup when the next save is done, and makes the previous version into a backup file. • With prefix 0: never make the previous version into a backup file. • With prefix 0: never make the previous version into a backup file. • On macOS in graphics mode only: %-s brings a OS file-save dialog. A Save and activated on-file-save actions only occur when the buffer is in "changed" status. Use M-~ to flip that status to force an action when it has just been activated.
Save all/some files	С-х s	(save-some-buffers &optional ARG PRED)	Prompt for files that are modified. Options: • y : save • n : don't save • C-r : look at the buffer in question • d : view differences with diff-buffer-with-file
Write buffer to specified file Save As/Rename	C-x C-w	(write-file FILENAME &optional CONFIRM) (ido-write-file)	Similar to "Save-As": prompt for the filename. • Can also be yanked in the mini buffer, use M−n to edit it. ☐ Use that command to rename the file.
Changed current buffer changed state	M-~	(not-modified &optional ARG)	Mark current buffer as unmodified, not needing to be saved. • With C - u prefix ARG, mark buffer as modified, so C - x C - s will save.
Toggle copyright update on save	<f11> M-@</f11>	(pel-toggle-update- copyright-on-save &optional GLOBALLY)	Toggle copyright update on file save and display current state. • By default change behaviour for local buffer only. • When GLOBALLY argument is non-nil, using any prefix argument, change it for all buffers for the current Emacs editing session (the change does not persist across Emacs sessions). • To modify the global state permanently modify the customized value of the 'pel-update-copyright' user option via the 'pel-pkg-for-filemng' group customize buffer with <f11> f <f2> 1. ☑ This command is only available when the pel-update-copyright is set to t.</f2></f11>
Toggle timestamp update on save	<f11> M-T</f11>	(pel-toggle-update-time- stamp-on-save &optional GLOBALLY)	 Toggle time-stamp update on file save and display current state. By default change behaviour for local buffer only. When GLOBALLY argument is non-nil, using any prefix argument, change it for all buffers for the current Emacs editing session (the change does not persist across Emacs sessions). To modify the global state permanently modify the customized value of the 'pel-update-time-stamp' user option via the 'pel-pkg-for-filemng' group customize buffer with <f11> f <f2> 1.</f2></f11> This command is only available when the pel-update-time-stamp is set to t.
Toggle delete trailing space on save See also:	• <f11> M-W • <f11> t w M-W</f11></f11>	(pel-toggle-delete-trailing- space-on-save & optional GLOBALLY)	Toggle deletion of trailing spaces on file save and display current state. • By default change behaviour for local buffer only. • When GLOBALLY argument is non-nil, using any prefix argument, change it for all buffers for the current Emacs editing session (the change does not persist across Emacs sessions). • Trailing whitespace deletion is automatically activated on file save when the pel-delete-trailing-whitespace user-option is set to t. Use this command to de-activate it or re-activate it. • To modify the global state permanently modify the customized value of the 'pel-delete-trailing-whitespace' user option via the 'pel-pkg-for-filemng' group customize buffer with <f11> f <f2> 1.</f2></f11>

<u>Operation</u>	<u>Keystroke</u>	Function	<u>Note</u>
Inserting &			copyright notices inside files. It provides 2 commands to insert or update the file's copyright notice. by adding the copyright-update function to the list of before-save-hook variable with the following code:
Automatically Updating	To be automatically		-update) must be placed within an area at the beginning of the file specified by the value of the copyright-limit user-
Copyrights Insert copyright notice	option, normally defined	d as the first 2000 characters. (copyright & optional STR	Insert a copyright by \$ORGANIZATION notice at cursor. ➡ See also: ∑ Inserting Text
at point	-	ARG)	If the ORGANIZATION environment variable is not available, Emacs prompts for it.
Update file's copyright notice	M-x copyright- update	(copyright-update &optional ARG INTERACTIVEP)	 Update copyright notice to indicate the current year. With prefix ARG, replace the years in the notice rather than adding the current year after them. If necessary, and 'copyright-current-gpl-version' is set, any copying permissions following the copyright are updated as well.
	Leven when used interactively copyright-update does not warn if there is no copyright in the current buffer to update. It does not create a missing notice. If you want to be prompted automatically to update an existing but out-of-date copyright notice, write the following inside your init.el file: (add-hook 'before-save-hook 'copyright-update)		
Automatic File	Emacs has a built-in au	tomatic time-stamping of file	es. It must be activated by adding the time-stamp function to the before-save-hook variable.
Time Stamp on file save	(add-hook 'h	pefore-save-hook 'time-	em or explicitly inside your init file with the following code: stamp) nside their first 8 lines, a line that looks like one of the following:
References:	Time-stamp: Time-stamp: Time-stamp: Tim		
TimeStamps @ EmacsWiki	You can, however change these defaults and get Emacs to update all sorts of time stamp formats, even inside source code statements: Emacs controls automatic insertion of timestamp with the following variables:		
Change time stamp format in:markdown file	• time-st	amp-line-limit: identifies whe	ch one controlled by a variable: re in the file the time stamp can be located. Defaults to 8: the first 8 lines.
reStucturedText file	• time-st	amp-end: identifies the end of	
See also:	• Some	<pre>amp-format specifies the form ething like "%:y-%02m-%02d time-zone specifies the time z</pre>	%02H:%02M:%02S %u" to specify the date and time in ISO format, with the user login's name.
<u>Text</u>	• nil: Ema	acs local time, t: Universal tim	e, wall: system wall clock time, TZ: controlled by a TZ environment variable e-zone variables can be set in your init file or via the Emacs customization system.
	They are defined	d in the time-stamp customiza	
	time stamp upd	ates in files with various format	ts. As an example, see the top and end of the PEL manual raw format file. within the first 8 lines of the file, otherwise it will not be updated automatically.
	If you want it locat	ed somewhere else in your file	set the time-stamp-line-limit file local variable. utomatic generation of time-stamps:
	• pel-update-time-	stamp user-option controls wh	ether time-stamps are automatically update time stamps in all files where a valid time-stamp corresponding to the default) to allow automatic time stamp updates. Set it to nil to prevent them. You can also toggle it globally
	for the current edit	ing session by using the <f11< th=""><th></th></f11<>	
Undata fila tima atauna	See the <u>∑ Insertir</u>	ng Text table for the appropria	te commands.
Update file time stamp	<f11> f t</f11>	(time-stamp)	 Force update the time stamp string(s) in the current buffer. Updates a time stamp of format recognized by <i>Emacs current settings</i> even when automatic time-stamp update is off. More information about the "<i>Emacs current settings</i>" in the description block above.
Toggle time stamp automatic update	<f11> f M-t</f11>	(time-stamp-toggle-active &optional ARG)	Toggle 'time-stamp-active', setting whether <f11> f t updates a buffer. • With ARG, turn time stamping on if and only if arg is positive.</f11>
RFC-Mode		,	mode commands. PRequires rfc-mode activated by pel-use-rfc-mode,
Read a specific RFC	<f11> B r</f11>	(rfc-mode-read NUMBER)	Read the RFC document NUMBER. Offer the number at point as default.
Browse RFCs	<f11> B R</f11>	(rfc-mode-browse)	Browse through all RFC documents referenced in the index.
<u>Directory Tree</u> <u>Browsers</u>	Emacs supports several mechanisms to browse file directories. This includes: • Emacs built-in <u>S Dired</u> directory editor, along with several extensions. You can have several different Dired buffers in an Emacs session. • The Emacs built-in <u>S Speedbar</u> and its extensions. There can only be one instance of a Speedbar buffer and that can be inside another frame. • Several other external packages: <u>dir-treeview</u> , <u>Neotree</u> , <u>treemacs</u> , <u>Isp-treemacs</u> and <u>Ztree</u> • Use <f11> B <f2>1 to access their PEL customization and <f11> B <f3> to access the customization of these packages.</f3></f11></f2></f11>		
dir-treeview	The <u>dir-treeview</u> external package provide a simple to use expandable directory tree view in a buffer.		
Browse home (or	PEL activates it whe	n pel-use-dir-treeview is set to (dir-treeview)	to t. Access its configuration via <f11> B <f3> 1 Display the default directory tree inside the current (or new) Dir Treeview buffer.</f3></f11>
default) directory tree		,	Open the directory identified by the dir-treeview-default-root user-option which defaults to the home directory.
Browse selected directory tree	<f11> B d</f11>	(dir-treeview-open &optional DIR)	Prompt for directory, then display its directory tree inside the current (or new) <i>Dir Treeview</i> buffer. • The pro pomp proposes the dir-treeview-default-root user-option which defaults to the home directory.
View Directory Tree with NeoTree	**************************************	al package provides a Vim-Nei n pel-use-neotree is set to t.	rdTree like tree-view of a directory with expansion/collapse.
			ion group to set pel-use-neotree.
	• <f11> B N <f is="" ne<="" one="" only="" th="" there=""><th>3> prompts, select neotree to oTree window. It is a <u>dedicate</u></th><th>open the neotree customization group.</th></f></f11>	3> prompts, select neotree to oTree window. It is a <u>dedicate</u>	open the neotree customization group.
	 <f11> B N <f< li=""> There is only one Ne Icons used in the tre In text mode se </f<></f11>	3> prompts, select neotree to oTree window. It is a <u>dedicate</u> e can be changed: t pel-neotree-font-in-terminal to	open the neotree customization group.
	<f11> B N <f graphics="" however<="" icons="" in="" is="" mode="" ne="" one="" only="" se="" text="" th="" the="" there="" tre="" used=""><th>3> prompts, select neotree to oTree window. It is a <u>dedicate</u> e can be changed: t pel-neotree-font-in-terminal trule, if pel-neotree-font-in-graphier, once PEL has installed the p</th><th>open the neotree customization group. ed window. o arrows to use arrows instead of '+'.</th></f></f11>	3> prompts, select neotree to oTree window. It is a <u>dedicate</u> e can be changed: t pel-neotree-font-in-terminal trule, if pel-neotree-font-in-graphier, once PEL has installed the p	open the neotree customization group. ed window. o arrows to use arrows instead of '+'.
View directory tree with	<f11> B N <f graphics="" however<="" icons="" in="" is="" mode="" ne="" one="" only="" se="" text="" th="" the="" there="" tre="" used=""><th>3> prompts, select neotree to oTree window. It is a <u>dedicate</u> e can be changed: t pel-neotree-font-in-terminal trule, if pel-neotree-font-in-graphier, once PEL has installed the p</th><th>open the neotree customization group. ed window. o arrows to use arrows instead of '+'. ics is set to icons then the icons provided by all-the-icons package is used. ackage it does not install the fonts.</th></f></f11>	3> prompts, select neotree to oTree window. It is a <u>dedicate</u> e can be changed: t pel-neotree-font-in-terminal trule, if pel-neotree-font-in-graphier, once PEL has installed the p	open the neotree customization group. ed window. o arrows to use arrows instead of '+'. ics is set to icons then the icons provided by all-the-icons package is used. ackage it does not install the fonts.
View directory tree with NeoTree	There is only one Ne There is only one Ne I cons used in the tre In text mode se In graphics mod Howeve You mu	 3> prompts, select neotree to oTree window. It is a dedicate e can be changed: t pel-neotree-font-in-terminal tele, if pel-neotree-font-in-graphir, once PEL has installed the p st install the fonts manually by (neotree-toggle) n next line, p previous 	open the neotree customization group. ed window. o arrows to use arrows instead of '+'. ics is set to icons then the icons provided by all-the-icons package is used. ackage it does not install the fonts. rexecuting: M-x all-the-icons-install-fonts Toggle show/hide the NeoTree window. In the NeoTree buffer the following keys are available:
	There is only one Ne There is only one Ne Icons used in the tre In text mode se In graphics mod Howeve You mu	 3> prompts, select neotree to oTree window. It is a dedicate e can be changed: t pel-neotree-font-in-terminal tele, if pel-neotree-font-in-graphir, once PEL has installed the p st install the fonts manually by (neotree-toggle) n next line, p previous 	open the neotree customization group. ed window. o arrows to use arrows instead of '+'. ics is set to icons then the icons provided by all-the-icons package is used. ackage it does not install the fonts. rexecuting: M-x all-the-icons-install-fonts Toggle show/hide the NeoTree window. In the NeoTree buffer the following keys are available: line. > end of buffer, < top buffer current item if it is a file, Fold/Unfold current item if it is a directory. g Refresh
	There is only one Ne There is only one Ne Icons used in the tre In text mode se In graphics mod Howeve You mu	3> prompts, select neotree to oTree window. It is a dedicate e can be changed: t pel-neotree-font-in-terminal to lee, if pel-neotree-font-in-graphior, once PEL has installed the p st install the fonts manually by (neotree-toggle) • n next line, p previous l • SPC or RET or TAB: Open • U Go up a directory. • A Maximize/Minimize the N	open the neotree customization group. ed window. o arrows to use arrows instead of '+'. ics is set to icons then the icons provided by all-the-icons package is used. ackage it does not install the fonts. vexecuting: M-x all-the-icons-install-fonts Toggle show/hide the NeoTree window. In the NeoTree buffer the following keys are available: line. > end of buffer, < top buffer o current item if it is a file, Fold/Unfold current item if it is a directory. g Refresh leoTree Window es. Controlled by neo-hidden-regexp-list user option.
	There is only one Ne There is only one Ne Icons used in the tre In text mode se In graphics mod Howeve You mu	3> prompts, select neotree to orree window. It is a dedicate e can be changed: t pel-neotree-font-in-terminal trade, if pel-neotree-font-in-graphier, once PEL has installed the p st install the fonts manually by (neotree-toggle) • n next line, p previous of the property of the propert	open the neotree customization group. ed window. o arrows to use arrows instead of '+'. ics is set to icons then the icons provided by all-the-icons package is used. ackage it does not install the fonts. rexecuting: M-x all-the-icons-install-fonts Toggle show/hide the NeoTree window. In the NeoTree buffer the following keys are available: line. > end of buffer, < top buffer a current item if it is a file, Fold/Unfold current item if it is a directory. g Refresh leoTree Window as. Controlled by neo-hidden-regexp-list user option. tory create a directory if filename ends with a '/' a directory. C-c C-r Rename a file or a directory.
NeoTree	• <f11> B N <f <f11="" cons="" graphics="" howeve="" i="" in="" is="" mod="" mode="" mu="" ne="" one="" only="" se="" text="" the="" there="" tre="" used="" you=""> B N N</f></f11>	3> prompts, select neotree to oTree window. It is a dedicate e can be changed: t pel-neotree-font-in-terminal to de, if pel-neotree-font-in-graphior, once PEL has installed the p st install the fonts manually by (neotree-toggle) • n next line, p previous • SPC or RET or TAB: Open • U Go up a directory. • A Maximize/Minimize the N • H Toggle display hidden file • O Recursively open a direct • C-c C-n Create a file or a • C-c C-c Change the root	copen the neotree customization group. ed window. o arrows to use arrows instead of '+'. ics is set to icons then the icons provided by all-the-icons package is used. ackage it does not install the fonts. rexecuting: M-x all-the-icons-install-fonts Toggle show/hide the NeoTree window. In the NeoTree buffer the following keys are available: line. > end of buffer, < top buffer current item if it is a file, Fold/Unfold current item if it is a directory. g Refresh leoTree Window ss. Controlled by neo-hidden-regexp-list user option. tory create a directory if filename ends with a '/' create a directory. C-c C-r Rename a file or a directory. clinectory. C-c C-p Copy a file or a directory.
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Open NeoTree for dir of current buffer Open NeoTree for	• <f11> B N <f <f11="" graphics="" howeve="" icons="" in="" is="" mod="" mode="" mu="" ne="" one="" only="" se="" text="" the="" there="" tre="" used="" you=""> B N N</f></f11>	3> prompts, select neotree to oTree window. It is a dedicate e can be changed: t pel-neotree-font-in-terminal tele, if pel-neotree-font-in-graphier, once PEL has installed the pst install the fonts manually by (neotree-toggle) • n next line, p previous • SPC or RET or TAB: Open • U Go up a directory. • A Maximize/Minimize the N • It Toggle display hidden file • O Recursively open a direct • C-c C-n Create a file or of the control of t	copen the neotree customization group. ed window. o arrows to use arrows instead of '+'. los is set to icons then the icons provided by all-the-icons package is used. ackage it does not install the fonts. rexecuting: M-x all-the-icons-install-fonts Toggle show/hide the NeoTree window. In the NeoTree buffer the following keys are available: line. > end of buffer, < top buffer current item if it is a file, Fold/Unfold current item if it is a directory. g Refresh leoTree Window as. Controlled by neo-hidden-regexp-list user option. tory create a directory if filename ends with a '/' a directory. C-c C-r Rename a file or a directory. directory. C-c C-p Copy a file or a directory. Open a NeoTree window using the directory of the current buffer. No prompt.

Operation	<u>Keystroke</u>	Function	Note
Treemacs			pace/project oriented tree-based view with expansion/collapse and actions of directories and files.
Manipulate directory			acs or pel-use-lsp-treemacs user-option is turned on (set to t).
trees associated as projects/workspaces Manipulate the directories and files	 Treemacs has a large number of user-options in the treemacs customization group and sub-groups. Use <f11> B <f2>1 to access its PEL customization for it.</f2></f11> and <f11> B <f3> 3 to access its customization group.</f3></f11> 		
**	On PEL, open (or close) the treemacs buffer with the <f11> B T key sequence. In graphics mode the mouse provides access to most commands. In terminal (and graphics) mode when pain is inside the treemacs dedicated window, the treemacs major mode key-bindings, listed below, are available.</f11>		
See: <u>∑X Treemacs</u>	The treemacs-mode an	d extensions have an extensiv	re command set. See <u>Ex Treemacs</u> for the complete list
Open/close treemacs	<f11> B T</f11>	(treemacs)	Initialise or toggle treemacs. See <u>TX Treemacs</u> for treemacs-mode commands.
			 If the treemacs window is visible hide it. If a treemacs buffer exists, but is not visible show it. If no treemacs buffer exists for the current frame create and show it. If the workspace is empty additionally ask for the root path of the first project to add.
View Directory Tree with ZTree			tree-view of a directory with expansion/collapse.
nee with 2 nee	PEL ztree customiza • <f11> B <f2></f2></f11>		group (select the tree subgroup) . See also: <u> Customize.</u>
		es it when pel-use-ztree is set following PEL provided custor	
		nove-focus : set to t to mov	ve focus to new entry when <ret> is typed. egexp to ignore more file. Do not enter quote for string.</ret>
	• pel-ztree-shov		o ignore the .pyc files, enter ^.*pyc on a line. play filtered files until H is typed. Normally they are not shown until H is typed.
			the ztree customization group itself. ving new values to activate the new values.
View directory as tree	<f11> B Z</f11>	(ztree-dir PATH)	Open an interactive buffer with the directory tree of the PATH given.
with ztree-dir			 Opens the tree buffer in the current window. There can be several buffers with different ztree-dir trees.
		In the Ztree Dir buffer the foll >: narrow/display director	• ,
		d : Open Dired at point.H : toggle display of filtered	d files. Controlled by regexp in the ztree-dir-filter-list user option.
		• x : Toggle expand/collapse	
		Investigate.	That go directory frees it takes a long time. That e see Emacs hang when typing a again during that time.
Searching/Finding Files	_	ds can be used to search for fil #6 : searching and finding files	le by name or content. 🤘 You can also use the fuzzy file search see fzf above.
See also:	Use man to get mo	re information,	<u>.</u>
∑ Help/Info ∑ Dired	on locate: <f1< li="">on find: <f1< li=""></f1<></f1<>		
			commands. For instance type (to toggle the display of more than the file names.
Search for file with locate	<f11> f L</f11>	(locate SEARCH-STRING &optional FILTER ARG)	Prompt for a search pattern and search for filenames using the system locate command line utility through the sell to search adatabase of all pathnames that match the specified search pattern. The database is
			 recomputed periodically. The search result is shown in a '*Locate*' buffer. With prefix arg ARG, prompt for the exact shell command to run instead. This way you can specify options
			to the locate command line utility.
		(counsel-locate &optional INITIAL-INPUT)	Call a "locate" style shell command with counsel listing and completion user-interface. • INITIAL-INPUT can be given as the initial minibuffer input.
			☑ This binding activated when the pel-use-counsel user-option is turned on. ☑ When pel-use-ivy-hydra user-option is set you can activate the ivy-hydra with C-o.
			When Hydra is active, minibuffer editing is disabled and menus display short aliases:
			Short Normal Command name
			o C-g keyboard-escape-quit j C-n ivy-next-line
			<pre>k C-p ivy-previous-line h M-< ivy-beginning-of-buffer</pre>
			<pre>1 M-> ivy-end-of-buffer d C-m ivy-done</pre>
			<pre>f C-j ivy-alt-done g C-M-m ivy-call</pre>
Run grep via find	• <f11> f f g</f11>	(find-grep COMMAND-	u C-c C-o ivy-occur Run grep via find, with user-specified args COMMAND-ARGS.
See also: See	• <f11> f f g • <f11> g f</f11></f11>	ARGS)	 Collect output in a buffer. While find runs asynchronously, you can use the C-x command to find the text that grep hits refer to.
			This command uses a special history list for its arguments, so you can easily repeat a find command.
Search for files with 'find' and open Dired	<f11> f f d</f11>	(find-dired DIR ARGS)	Prompts for the root to search from, and a find command to search for files with the Unix find. • Specify the arguments for the <u>find command</u> .
buffer			 For example, to perform a case insensitive search for all .h files, use: -iname "*\.h" Opens a Dired-mode buffer and show the files found in there.
Search directory for files and open Dired	<f11> f f n</f11>	(find-name-dired DIR PATTERN)	Search DIR recursively for files matching the globbing pattern PATTERN, and run Dired on those files. • PATTERN is a shell wildcard (not an Emacs regexp) and need not be quoted.
buffer for those			The default command run (after changing into DIR) is: findname 'PATTERN' -ls
Find files in a directory and open Dired output	<f11> f f h</f11>	(find-grep-dired DIR REGEXP)	Find files in DIR that contain matches for REGEXP and start Dired on output.
			The command run (after changing into DIR) is:
			find. \(-type f -exec 'grep-program' 'find-grep-options' -e REGEXP {} \; \) -ls
Find Emacs Lisp files in	<f11> f f 1</f11>	(find-lisp-find-dired DIR	where the first string in the value of the variable 'find-Is-option' specifies what to use in place of "-Is" as the final argument. Find Emacs Lisp files in DIR, matching REGEXP.
directory tree		REGEXP)	Open *Find Lisp Dired* buffer on output. For some major modes. As such they are also described inside the page describing the corresponding major.
Mode Specialized File Open Commands	The following file open mode.	commands are only available f	for some major modes. As such they are also described inside the page describing the corresponding major
Open file with alternate extension	M- <f12> M-f</f12>	(pel-open-file-alternate)	Open a file with same name but an alternate extension. • The new extension depends on the current file extension.
Supports: • ֆք - C			The list of alternate extensions is currently very limited and restricted to C and C++. If the alternate file is not found, save the file basename in the kill ring and prompt for the file name to open.
• <u>₽ĭ - C++</u>			

File Management — References

Topic & Link	Description
Emacs Display - Mode Line	Read first. Describes what the Emacs mode line displays.
GNU Emacs Manual - File Handling	Describes how to open and deal with files and directories in Emacs.
GNU EMACS Manual - Interactive Do	Describes the ido-mode, a nice addition that helps with completing file names at prompts.
Display path of file in status bar	In graphics mode, display the buffer name and the full path file in parenthesis inside the frame title bar.
How do I rename an open file in Emacs?	
Find files faster with the recent files package	Mickey Petersen article describing the recent file feature. PEL ido-recentf-open is taken from Mickey Peterson code.