Hide/Show Code Blocks & Selective Display

Operation	Key	stroke		Func	tion				Note			
HideShow Minor Mode	When working with source code files, you can use the Hide/Show minor mode to collapse and expand blocks of code, where the concept of "block of code" depends on the specific programming language. For example C-like programming language use braces to delimit blocks, while in Lisp languages use parentheses for all blocking. • When a block is hidden (collapsed) it is replaced by "" surrounded by the block delimiter of the specific programming language. • When a block is hidden (collapsed) it is replaced by "" surrounded by the block delimiter of the specific programming language. • When a block is hidden (collapsed) it is replaced by "" surrounded by the block delimiter of the specific programming language. • When a block is hidden (collapsed) it is replaced by "" surrounded by the block delimiter of the specific programming language. • When a block is hidden (collapsed) it is replaced by "" surrounded by the block delimiter of the specific programming language. • When a block is hidden (collapsed) it is replaced by "" surrounded by the block delimiter of the specific programming language. • When a block is hidden (collapsed) it is replaced by "" surrounded by the block delimiter of the specific programming language use braces to delimit blocks, while in Lisp languages use parentheses to delimit blocks, while in Lisp languages use braces to delimit blocks, while in Lisp languages use braces to delimit blocks, while in Lisp languages use parentheses to delimit blocks, while in Lisp languages use braces to delimit blocks, while in Lisp languages use braces to delimit blocks, while in Lisp languages use parentheses to delimit blocks, while in Lisp languages use braces to delimit blocks, while in Lisp languages use braces to delimit blocks, while in Lisp languages use braces to delimit blocks, while in Lisp languages use braces to delimit blocks, while in Lisp languages use braces to delimit blocks, while in Lisp languages use braces to delimit blocks, while in Lisp languages use braces to											
	more info on this.) Using the PEL HideShow Hydra											
HideShow <u>Hydra</u>	Activate the Activate the Once this until you the While action You can is You do not the Activate Page 1.	rovides a Hide/S his hydra with the hydra is active, terminate the hy ive the hydra dis ssue any other of	Show Hy ne <f7 by="" can="" dra="" h<="" omman="" plays="" td="" te="" the="" to="" you=""><td>yping the q key of the menu shown be and (not bound to the s-minor-mode for</td><td>the keys in the rather the f7> keelow and oper e keys listed</td><td>e hydra (se ey. ation result n the menu</td><td>e the men s below th ı) while the</td><td>ne menu. e hydra is act</td><td>tive.</td><td></td><td>/ prefix again and so / / q to de-activate it</td></f7>	yping the q key of the menu shown be and (not bound to the s-minor-mode for	the keys in the rather the f7> keelow and oper e keys listed	e hydra (se ey. ation result n the menu	e the men s below th ı) while the	ne menu. e hydra is act	tive.		/ prefix again and so / / q to de-activate it	
		Hide/Show: State	Hide/Show Hide Show				Hide levels Hide levels: End					
		/: Toggle hs ?: info		 a: all b: block 	 H: all h: block 	S: all s: bloc	1: >= 2: >= 3: >= 4: >=	= 2 = 3			cancel cancel	
Toggle Hide/Show Minor	<f7> / /</f7>	All blocks:		inor-mode &optio	nal ARG)			ide/Show mi	nor mode to selective	ely hide/sl	now code and comment	
Mode								blocks. With a prefix argument ARG, enable the mode if ARG is positive, and disable it otherwise. When hideshow minor mode is on: The menu bar is augmented with hideshow commands and the hideshow commands are enabled. The line-mode shows 'hs'.				
Describe current state of PEL show/hide	• <f7> /</f7>	?	(pel-show-hide-state)				Display state of pel-hideshow in current buffer.					
Show (expand) all blocks in buffer	• <f7> / • C-c @ (• C-c @ (</f7>	C-M-s	(pel-show-all) (hs-show-all)				Show all blocks.					
Hide (collapse) all blocks in buffer	• <f7> / • C-c @ (• C-c @ (</f7>	C-M-h	(pel-hide-all) (hs-hide-all)				Hide all top level blocks, displaying only first and last lines.					
Hide (collapse) current block	• <f7> / • C-c @ (• C-c @ (</f7>	C-h	(pel-hide-block &optional END) (hs-hide-block &optional END)				Select a block and hide it. • With prefix arg, reposition at END.					
Show (expand) current block	• <f7> / • C-c @ 0</f7>		(pel-show-block &optional END) (hs-show-block &optional END)				Select a block and show it. • With prefix arg, reposition at END.					
Toggle visibility of all blocks in buffer	• <f7> /</f7>	a	(pel-toggle-hide-all)				Toggle hide/show of all blocks. • Activates the Hide/Show mode if not already active (and hide all blocks)					
Toggle visibility of current block	• <f7> / • C-c @ (</f7>	C-c	(pel-toggle-hide-block) (hs-toggle-hiding)				Toggle hide/show of current block.					
Hide all blocks 1 level below current block	• <f7> / 1 (p</f7>			(pel-hide-level-1)				Hide all blocks 1 level below the current block. Useful in language like Python to show the methods of a class.				
Hide all blocks 2 level below current block	• <f7> / 2</f7>		(pel-hide-level-2)				Hide all blocks 2 level below the current block.					
Hide all blocks 3 level below current block	• <f7> / 3</f7>			(pel-hide-level-3)				Hide all blocks 3 level below the current block.				
Hide all blocks 4 level below current block	• <f7> / 4 (pe</f7>			pel-hide-level-4)				Hide all blocks 4 level below the current block.				
Hide all blocks N levels below this block.	C-u n C-e	C-u n C-c @ C-1 (hs-hide-level ARG)				Hide all blocks ARG levels below this block. Like all other commands that take a numeric argument, the numeric argument (shown in the keystroke column as C-u n, can also be typed with the M-number)						
Hide one more extra level below current level	• <f7> /</f7>	/ > (pel-hs-hide-block-below-inc)				Hide all blocks of 1 more level deep below this block level of point. Warns/stops upon reaching the limit of +10 levels (a hard-coded limit) of blocks.						
Hide one less level below current level	• <f7> /</f7>	7> / < (pel-hs-hide-block-below-dec)				Hide all blocks of 1 less level deep below the block level of point. • Warns/stops upon going down to +0 levels.						
<u>Selective Display</u>	"Emacs has To hide lindisappear more hide The comn The hidde When this ends it, th	nes in the curren r from the screet den ones. mands C-n and (en lines are still p s happens, the cone cursor appeal	de lines t buffer, n. The o C-p moveresent ursor apers s before	type C-x \$ (set-set) indication of the ve across the hidden in the buffer, and nopears at the end of the three dots.	elective-displaneir presence en lines as if the nost editing confirmed the previous	y) with a not is that three hey were no ommands s	umeric arg e dots ('' ot there. see them a	jument n. The appear at the as usual, so y	ou may find point in	n columnate line that		
Set/clear selective display of lines with indentation >= n		ali ilnės visiblė a	ole again, type C-x \$ with no argument." (set-selective-display ARG)			Set 'selective-display' to ARG; clear it if no arg. • When the value of 'selective-display' is a number > 0, lines whose indentation is >= that value are not displayed.						

Operation	Keystroke		Function	Note			
Start selective display Hydra	<f7> C-x \$</f7>	pel-∑hide-inder	nt	With PEL, when pel-use-hydra is set to t , this key starts a <u>hydra</u> to manage selective display and easily move the selective display column left or right with the cursors by column or indentation level, to stop it (0), to hide most lines (1) and to highlight the right-most visible column (). The hydra menu that appears in the minibuffer when the hydra is active is shown below. • You can execute other commands while this hydra is active. • Terminate the Hydra by typing the < £7> key again.			
	Selec By Co	tive Display: lumn	By Indent	Show	End		
		t>: +1 t>: -1 0: unhide 1: hide at 1	S- <right>: +indent S-<left>: -indent</left></right>	 : rightmost visible limit 			
Hide/Show Comments (See also: ©Comments)	PEL provides binding for You can download the These are very useful to see the second	these 2 command file from the <u>hide-</u> see a list of metho	s, but the file must be installed comnt.el EmacsWiki link or fro ds without all comments wher		in your Emacs load path. should contain the exact same code. commands (see ∑ Hide/Show Code table).		
Toggle display of comments in buffer or active region	<f11> ; ;</f11>	(hide/show-com START END)	nments-toggle &optional	Toggle hiding/showing of comments in the active region or whole buffer. • If the region is active toggle in the region, otherwise, in the whole buffer.			
Show (or hide) comments in buffer	<f11> ; h</f11>	(hide/show-com SHOW START EI	nments &optional HIDE/ ND)	Hide or show comments in buffer or active region. Hide if no argument. To show, use any prefix argument (any of the C-M, M-0 to M-9 will do). If a region is active the command applies to the active region, otherwiapplies to the entire or narrowed buffer. Uses 'save-excursion', restoring point. Option 'show-invisible-comments-shows-all': If non-nil then using this command to show invisible text shows */such text, regardless of how it was hidden. IOW, it does not just show invisible text that you previously hid using this command. If nil (the default value) then using this command to show invisible text makes visible only such text that was previously hidden by this command. (More precisely, it makes visible only text whose 'invisiproperty has value 'hide-comment'.)			

Hide/Show Code Blocks — References

Topic & Link	Description			
GNU Emacs Manual - Hideshow minor mode	Emacs section that describes the Hide/Show minor mode.			
GNU Emacs Manual - Selective Display	Description of the selective display feature.			