## Search and Replace

Description Keystroke Function Note			
Description Emacs Search & Replace	Keystroke Emacs provides severa		Note ace mechanisms described in this table. It supports:
O Help & Customize		r expression, incremental and	non-incremental search and replace in one or several buffers and files.
<ul><li>Search settings</li><li>Search pre-defined text</li></ul>	<ul> <li>Search a set of specified files in a directory. See <u>Dired</u></li> <li>Search &amp; replace in the files of a specific project. See <u>Projectile</u></li> </ul>		
Non incremental search     Word search	With the Xref mechanisms, you can also jump to the definitions of code elements.		
combined balanced exp     Incremental search	Emacs provides its <u>ow</u> visual-regexp		external packages provide extensions: when pel-use-visual-regexp is t.
<ul><li>symbol isearch</li><li>commands during isearch</li><li>occur search</li></ul>	It enhances it by showing matches in the buffer while you type the regexp. It shows both the match in original text and its replacement.    It enhances it by showing matches in the buffer while you type the regexp. It shows both the match in original text and its replacement.		
fuzzy search     iedit mode		There's also the following related external packages:	
O <u>iedit navigation</u> O unconditional replace	cexp (balanced	expression match) availa	able when <b>pel-use-cexp</b> is <b>t</b> . See <u>example of using cexp to match balanced parenthesis</u>
<ul> <li>query replace</li> <li>regexp replace in dir tree files</li> </ul>			able when pel-use-easy-escape is t.  able when <b>pel-use-fzf</b> is <b>t</b> . Perform interactive fuzzy search. See <b>fzf manual</b> .
Using Projectile     Interpret regexp with xr	pcre2el (PC	RE2 regexp) availa	able when <b>pel-use-pcre2el</b> is <b>t</b>
<ul><li>regexp lint</li><li>Regular expressions syntax</li></ul>	<u>xr</u> (regexp pars		ible when <b>pel-use-xr</b> is <b>t</b>
<ul><li>regexp-tool,</li><li>easy-escape, re-builder</li></ul>		ch extension packages: ontrol isearch from minibuffer)	available when pel-use-isearch-mb is t or use-from-start (to activate the Emacs starts)
PCRE support      Last updated on:	2025-09-24		
Open this PDF file. See also: <u>▼ Help/Info</u>	<f11> s <f1></f1></f11>	(pel-help-pdf &optional OPEN-WEB-PAGE)	Open the <u>Search/Replace</u> local PDF. If the prefix argument (like <b>C-u</b> or <b>M</b> ) is used, then it opens the remote GitHub hosted raw PDF instead. If the <b>pel-flip-help-pdf-arg</b> user-option is set it's the other way around.
Search Tools Selection	1.1	earch tools that impact the way earch (which uses the <b>C-s</b> bind	the <b>C-s</b> command operates. PEL supports the following search tools:
See also:	• Manzu, ISearch	`	ang).
• ∑ Customize		h with overview match list :	ze group that holds these user options.
			ect which search tool is used when Emacs starts.
<u>S Customize</u> PEL basic search support	<f11> s <f2></f2></f11>	(pel-customize-pel &optional OTHER-WINDOW)	Customize PEL basic search support.  • When a prefix argument (like C-u) opens the buffer inside another window.
∑ Customize PEL Regular Expression support	<f11> s x <f2></f2></f11>	(pel-customize-pel &optional OTHER-WINDOW)	Customize PEL regular expression tool support.  Select default regexp engine with pel-initial-regexp-engine user option.
Customize Search Tools		•	nization groups that control the behaviour of the various search tools.
<u>▼ Customize</u> Emacs basic search mechanism	<f11> s <f3></f3></f11>	(pel-customize-library &optional OTHER-WINDOW)	Customize Emacs Search support: isearch, anzu, iedit, easy-escape, fzf, swiper.
∑ Customize Emacs Regular Expression support	<pre><f11> s x <f3></f3></f11></pre>		
Select Search Tool Show all search settings	• <f11> s ?</f11>	nands to show the currently act	Display search status and configuration: the name of the search tool used, the regular expression tool
Show all search settings	• <f11> s ? • <f11> ? s</f11></f11>	&optional WITH-DETAILS)	used, the search case settings used.  On first use, or with any prefix argument, displays more information about available choices.
Select search tool to use.	et search tool to use.      Search tool to use.     Search tool to use.     Prompt user for search tool to use with C-s. Show new active one.     Prompt user for search tool to use with C-s. Show new active one.     Emacs normally maps the isearch-forward command to C-s. PEL provides the ability to activate the following search extension minor modes:     Note:		1 .
			ult ISearch and Swiper helps as they are both very useful in different scenarios.
Select the search/replace regexp engine	<f11> s S</f11>	(pel-select-search-regexp- engine)	Select the search/replace and regexp engine to use. Shows currently used engine at the prompt.  Supports completion. With PEL, activating the engines provided by visual-regexp-steroids currently prevents restoring the original engine. Needs more work.
newlines in search and replace			and replace queries use <b>C-q C-j</b> to identify newline characters.  fy the newline character. Emacs does <b>not</b> use it in search and replace queries.
Control/Query how	Emacs searches are by	default, using:	
Search Operates	"lax space match	ing": where number of spaces	pecified by search-upper-case user option variable.  between words are considered unimportant.  pecant of "words" are be medified to include an evelude underscores and hyphone. It supports:
See also:  • <u>I Text Modes</u>			incept of "words" can be modified to include or exclude underscores and hyphens. It supports: hyphen and underscores as a single entity, useful for programming languages using snake case like
	<u>subword-mode</u> the subword-mode the		e and <u>PascalCase</u> as distinct words. Useful when editing portions of these longer symbols. natically for various major modes by identifying the major modes in the following user options:
	pel-modes-activa	ating-superword-mode ating-subword-mode	, and the second
Show how search behaves in	The following command	ds control the various aspects o	
mini buffer	<f11> s m ?</f11>	(pel-show-search-case- state)	Display the search behaviour relative to: case handling, case folding, lax-whitespace and subword and superiors modes in the minibuffer. If too long look in the Message buffer.
Toggle search case sensitivity	<f11> s m f</f11>	(pel-toggle-case-fold- search)	Toggle value of case-fold-search variable.
Toggle lax space searching	<f11> s m 1</f11>	(isearch-toggle-lax- whitespace)	Toggle lax-whitespace searching on or off.
Toggle case impact on search	<f11> s m u</f11>	(pel-toggle-search-upper- case)	Toggle case sensitivity behaviour of yank in search prompt. Rotates the value of search-upper-case to: nil, t, no-yanks
		se don't force case sensitivity. ase force case sensitivity, lower	t: upper case force case sensitivity case text when yank in search minibuffer.
Toggle subword-mode	• <f11> t m b</f11>	(subword-mode &optional	Toggle subword-mode: a minor mode that treats sections of <u>camelCase</u> and <u>PascalCase</u> as distinct
See also: <u>I Text Modes</u>	• <f12> M-b • M-<f12> M-b</f12></f12>	ARG)	<ul> <li>words.</li> <li>With prefix argument ARG, enable Subword mode if ARG is positive, disable it otherwise.</li> <li>Use <f12> M-b key for modes where camelCase and PascalCase are popular.</f12></li> </ul>
Toggle superword-mode †			Toggle superword-mode: a minor mode that treats snake case as one word. In Lisp, '-' and '_' are
See also: ∑ Text Modes	• <f12> M-p • M-<f12> M-p</f12></f12>	ARG)	treated part of words.  • With prefix argument ARG, enable Superword mode if ARG is positive, disable it otherwise.
	_		• Use <f12> M-p key for modes for snake case (Emacs Lisp, C, C++, Erlang, Python, etc)</f12>

<u>Description</u>	<u>Keystroke</u>	Function	<u>Note</u>		
Specialized Search/Move See also:   Navigation	PEL provides a set of o	convenience/specialized search	/navigation commands that move to pre-defined searched strings.		
Move point to next/previous two consecutive spaces	• <f11> s SPC • M-q M-SPC</f11>	(pel-search-two-spaces BACKWARDS)	Move point forward to next location of 2 consecutive space characters.  • With any argument: move backward to previous location of 2 consecutive spaces.		
Move point to next/previous empty line	• <f11> s RET • M-g M-RET</f11>	(pel-search-empty-line BACKWARDS)	Move point forward to the next empty line.  • With any argument: move backward to previous empty line.		
Non-Incremental Search	The <i>normal</i> (non-incremental) search can be performed using the commands and keystrokes listed below.  They can also be invoked by typing RET right after the invocation of the incremental search commands (see below).				
Search for:  text in marked region or  word taken at point,  forward from top or  backward from bottom of:  current or windows specified by argument number	• <f11> s w . • M-<f5> • <u>.;</u></f5></f11>	(pel-search-word-from-top &optional N)	Search for text in marked region or word at point from top/bottom of buffer of window identified by the number of non-dedicated windows and by the numeric argument N.  • A numeric argument is composed with the Meta key prior to the command:  • For example, to search a word in the buffer of window located at the right of the current one, position the point on the word to search and type one of the following key sequences:  M-6 <f11> s w . or M-6 M-<f5>  With PEL, the .; key-chord is available when pel-use-key-chord is non-nil.  Command numeric prefix is available with the key-chord binding. See  Key-Chords</f5></f11>		
See also:  • <u>S Key-Chords</u> • <u>S Keyboard Macros</u> Notes: • Search word at point or marked area. • Supports toggling the word mode when grabbing word at point.	<ul> <li>⚠ Inside keyboard macros the key chords do not work well. Use the <f11> s w . or the M-<f5> keystroke when recording keyboard macros.</f5></f11></li> <li>Search direction:</li> <li>If there is only one window: search from the top of current buffer.</li> <li>If there is 2 non-dedicated windows, the behaviour depends on the value of the pel-search-from-top-in-other user option:         <ul> <li>if pel-search-from-top-in-other user option is nil (the default): search from the top of current buffer unless a numeric argument is specifying another window (see below).</li> <li>if the pel-search-from-top-in-other user option is t, search from the top of the other window unless a numeric argument 3 or 5 is specified, in which case it searches from the top of the current buffer.</li> </ul> </li> <li>If there are 3 or more non-dedicated windows search into the buffer of the window identified by the numeric argument N (see below).</li> </ul>				
<ul> <li>On search failure, does not move point even when searching inside another window.</li> <li>On search success:</li> <li>Captures string searched:</li> </ul>	Window selection:     If N is not specifie     If N is 0: : s     If N in [2,8] range,     8:=	ed, nil, 1, 3, 7 or 9 and larger: se earch in other window search in window identified by 'up	om the bottom of the buffer in the window selected by the absolute value of N. arch in current window. the direction corresponding to the cursor in a numeric keypad:		
allow repeating that search with C-s or C-r	allow repeating that search with C-s or C-r  **Temporary word mode toggle: detecting a 'word' is affected by the subword-mode and superword-mode. When searching in current buffer, the values of N temporary toggle the mode when grabbing the word:  **If N is in [10.18] range: temporary toggle subword-mode to grab the current buffer word, use the N-10 value to identify the window to search in several major modes (but not all) using superword-mode to grab the current buffer word, use the N-20 value to identify the window to search in several major modes (but not all) using superword-mode allows you to grab complete identifiers (function names, variables that use embed underscore or hyphen in their names).  **If You do not want to change the mode but want to search for the word as interpreted by the other state of the mode and search in the current type the command with N in the 20 to 28 range. To toggle superword-mode and search in window above, use: M-28 <f11> s .  **If N is in [3038] range: temporary activate superword-mode to grab the current buffer word, use the N-30 value to identify the Customize but window to search and transform the searched string to the Customize buffer title. For example, if you grab the text "pel-use-ido" the searched transformed to "Pel Use Ido: " . Use M-31 <f11> s . to search for the customization entry for a specific user-option inside the current customization buffer.  **Substitute of the word is remembered and can be used again to repeat an interactive search with C-s or C-r.  **Position before searched word is pushed on the mark ring.  **On search failure: 1) does not move point nor change window, 2) Throw an error signal (flash or beep depending on setting): this allows using this command inside keyboard macros: a keyboard macrow with it will be interrupted on failed search.</f11></f11>		ing the word:  ord-mode to grab the current buffer word, use the N-10 value to identify the window to search.  word-mode to grab the current buffer word, use the N-20 value to identify the window to search.  vord-mode allows you to grab complete identifiers (function names, variables that use embedded  to search for the word as interpreted by the other state of the mode and search in the current buffer,  To toggle superword-mode and search in window above, use: M-28 <fi1> s .  rword-mode to grab the current buffer word, use the N-30 value to identify the Customize buffer ring to the Customize buffer title. For example, if you grab the text "pel-use-ido" the searched string is</fi1>		
Search forward			existing window is not allowed, and search is done in current window. ain to repeat an interactive search with <b>C-s</b> or <b>C-r</b> . rk ring. ge window, 2) Throw an error signal (flash or beep depending on setting): this allows using this		
<ul> <li>Basic forward search:</li> <li>repeat using: <f5><up></up></f5></li> </ul>		&optional BOUND NOERROR COUNT)	<ul> <li>Set point to the beginning of the occurrence found.</li> <li>Search case-sensitivity is determined by the value of the variable 'case-fold-search'.</li> </ul>		
Search backward  Basic backward search: repeat using: <f5><up></up></f5>	<f11> s b</f11>	(search-backward STRING &optional BOUND NOERROR COUNT)	Search backward from point for STRING.  • Set point to the beginning of the occurrence found.  • Search case-sensitivity is determined by the value of the variable 'case-fold-search'.		
Search regexp forward  • Basic forward regexp search:  • repeat using prompt history	<f11> s x f</f11>	(re-search-forward REGEXP &optional BOUND NOERROR COUNT)	Search forward from point for regular expression REGEXP.  • Search case-sensitivity is determined by the value of the variable 'case-fold-search'.		
Search regexp backward  Basic backward regxp search repeat using prompt history	• <f11> s x b • M-R</f11>	(re-search-backward REGEXP &optional BOUND NOERROR COUNT)	Search backward from point for regular expression REGEXP.  • Search case-sensitivity is determined by the value of the variable 'case-fold-search'.		
Word Search	The word search core	mmands do not perform charac	ard for the type of punctuation between them. ter folding and toggling lax whitespace matching have no effect on them. eed on incomplete words, they are listed below.		
Captures string searched,     search again with C-s or C-r	• M-s w • <f11> s w i</f11>	(isearch-forward-word &optional NOT-WORD NO- RECURSIVE-EDIT)	Do incremental search forward for a sequence of words.  With a prefix argument, do a regular string search instead.  Like ordinary incremental search except that your input is treated as a sequence of words without regard to how the words are separated.  See the command 'isearch-forward' for more information.		
Search word forward  • Basic search:  • repeat using prompt history	• M-s w RET • <f11> s w f</f11>	(word-search-forward STRING &optional BOUND NOERROR COUNT)	Searches for exact words that may be separated by punctuations and/or lines. Search string must be a complete set of words.		
Search word forward lax • repeat using prompt history	<f11> s w F</f11>	(word-search-forward-lax STRING &optional BOUND NOERROR COUNT	Same as search word forward except that the search string may end in an incomplete word (unless it ends with whitespaces)		
Search word backward • repeat using prompt history	• M-s w C-r RET • <f11> s w b</f11>	(word-search-backward STRING &optional BOUND NOERROR COUNT	Searches for exact words that may be separated by punctuations and/or lines. Search string must be a complete set of words.		
Search word backward lax	<f11> s w B</f11>	(word-search-backward-lax STRING &optional BOUND NOERROR COUNT)	Same as search word forward except that the search string may end in an incomplete word (unless it ends with whitespaces)		
Combined expression regex search	<f11> s c</f11>	(cexp-search-forward CEXP &optional BOUND NOERROR COUNT)	Search for combined regular and balanced expression CEXP.  • The syntax of CEXP is almost that of a regular expression with the exception that the string \! (introduces a balanced expression and \!) closes a balanced expression.  • The matched balanced expressions and the matches for the regular expressions before, in between, and after the sexps appear in the match data.  • Regular expression braces \(\) and \(\) may not include balanced expressions. On the other hand balanced expressions may include regular expressions with groups.  • The optional parameters BOUND, NOERROR, AND COUNT work like for 'search-forward'.  • Requires the cexp external package.  • PEL download & activates it when pel-use-cexp useroption is t. See example of using cexp to match balanced parenthesis on StackExchange		

Description	<u>Keystroke</u>	Function	Note
Incremental Search			commands. Type text to search, <del> to remove chars. Other key-chords can be used during the</del>
(ISearch)	search. Re-type same letext. To reverse search	key-chord after reaching end of direction, use the other key-ch	buffer, wrap to other end and continue searching. Or repeat key-chord to repeat last search for same ord (for example: if searching with <b>C-s</b> , use <b>C-r</b> to go backward)
0 1	• Type <b>RET</b> to stop search and leave cursor at found position if next command is to insert a character. Other editing key-chords also stop the search to also perform the requested operation (like <b>C-a</b> which ends the search and moves point to the beginning of the line).		
See also:  • You have no idea how	Abandon search (and return to where you started, type <esc><esc> or C-g C-g.</esc></esc>		
powerful search is!	On search exit, original point is added to <u>mark ring</u> , thus you can use <b>C</b> - <b>u C</b> - <b>SPC</b> or <b>C</b> - <b>x</b> to return to the position before the search.		
• <u>∑ Customize</u>	the <b>f11&gt; s s</b> key. That key allows you to change what command is mapped to <b>C-s</b> : search-forward or swiper. You can specify which one is used by		
Showing match count <b>➡</b>	• On Emacs >= 27 set	the <b>isearch-lazy-count</b> user-o	se <f11> s <f2> to customize PEL controlled search.  option to t to show match count during isearch. The Anzu activated by pel-use-anzu does</f2></f11>
ISearch - forward	• C-s	(isearch-forward &optional	>= 27 PEL automatically activates isearch-lazy-count when pel-use-anzu is nil.  Do incremental search forward: start or continue a search.
Incremental	● 第 <b>-f</b>	REGEXP-P NO-RECURSIVE- EDIT)	On PEL: this key mapping is used when either pel-initial-search-tool nil or 'anzu' when pel-use-anzu is t. If pel-use-swiper is t, you can use <f11> s s to change the tool used for search</f11>
<ul><li>literal search</li><li>regexp search</li></ul>			operations. #=f is always mapped to isearch-forward.
<ul> <li>Captures string searched,</li> <li>search again with C-s or C-r</li> </ul>		_	expression search instead, something like:
When <u>anzu</u> is used, the modeline shows the match		ot work to perform a regexp ISe	h PEL: C C-s earch. Instead you can also use C-M-s to perform the regexp incremental search forward.
count.	<ul> <li>To continue to next n</li> <li>To change direction:</li> </ul>	natch during search: type <b>C-s</b> a type <b>C-r</b> . To repeat last comp	again (with prefix argument if that was used for regexp Isearch).  bleted incremental search forward: <b>C-s C-s</b>
Perform Swiper search:	C-s	(swiper &optional INITIAL-	Perform a Swiper text search. In a minibuffer: show several matches as they are being typed.
interactive search with an overview list		ÎNPUT)	on PEL: this key mapping is used when pel-use-swiper is t and pel-initial-search-tool is set
			to swiper. You can use <f11> s s to change the tool used for search operations.</f11>
		/ typing a pattern.      Multiple pa p, <b><up></up></b> and <b><down></down></b> .	atterns are allowed by separating with a space.  Chose (and stop the search) with RET.
	• 🤞 To search for a sp	ace with Swiper, type 2 spaces	in the search expression. So: type "foo <sub>uu</sub> bar" to search for "foo <sub>u</sub> bar".
ISearch - backward	C-r	(isearch-backward	Do incremental search backward: start or continue a search.
Incremental		&optional REGEXP-P NO- RECURSIVE-EDIT)	on PEL: this key mapping is used when either pel-initial-search-tool nil or 'anzu' when pel-use-anzu is t. If pel-use-swiper is t, you can use <f11> s s to change the tool used for search</f11>
<ul><li>literal search</li><li>regexp search</li></ul>			operations.
<ul> <li>Captures string searched,</li> <li>search again with C-s or C-r</li> </ul>	With a prefix argume     C-u 1 C-r	nt, do an incremental regular or M C-s	expression search instead; something like: or, with PEL: C C-r
When <u>anzu</u> is used, the modeline shows the match	• C-u C-r does n	ot work to perform a regexp ISe	earch. Instead you can also use C-M-r to perform the regexp incremental search forward.
count.			gain (with prefix argument if that was used for regexp Isearch.  pusly completed incremental search backward: C-r C-r
ISearch - Regexp - forward	C-M-s	(isearch-forward-regexp	Incremental forward regular expression search.
<ul><li>Incremental</li><li>regexp search</li></ul>		&optional NOT-REGEXP NO- RECURSIVE-EDIT)	■ Everything that can be done with C-s can also be done here. For example repeating the search can be done with C-s.
ISearch - Regexp - backward	C-M-r	(isearch-backward-regexp	Incremental backward regular expression search.
Incremental     regexp search		&optional NOT-REGEXP NO- RECURSIVE-EDIT)	■ Everything that can be done with C-r can also be done here. For example repeating the search can be done with C-r.
Visual Regexp ISearch with	<f11> s x C-s</f11>	(vr/isearch-forward)	Like isearch-forward, but using Python (or custom) regular expressions.
Python regexp engine		(consistent for the large)	Requires <u>visual-regexp-steroids</u> : available when pel-use-visual-regexp-steroids is <b>t</b> .
Visual Regexp backward	<f11> s x C-r</f11>	(vr/isearch-backward)	Like isearch-backward, but using Python (or custom) regular expressions.
ISearch with Python regexp engine			Requires <u>visual-regexp-steroids</u> : available when pel-use-visual-regexp-steroids is t.
Constrained isearch/iedit	PEL provides the ability	to apply constraints to search	es performed by search and <u>iedit</u> (which uses isearch): search in code, comment, or string.
Select isearching in code,	<f11> s ,</f11>	(pel-isearch-in)	Apply or remove a constraint to the isearch (and <u>iedit</u> ) done in the current buffer.  Prompts to select from: search everywhere, in code only, in comments only, in strings only, in code
comment, strings or everywhere.			and comments, in code and strings. Update the isearch prompt according to the selected constraint.
minibuffer control of iSearch	The isearch-mb,	available when pel-use-isea	rch-mb is t, allows editing the search string directly in the minibuffer, without special commands.
Toggle iseach-mb mode	<f11> s i</f11>	(isearch-mb-mode	Toggle isearch-mb global minor mode. If the prefix argument is positive, enable the
global minor mode	Incremental symbol se	&optional ARG)	mode, and if it is zero or negative, disable the mode.  except that the boundaries of the search must match the boundaries of a symbol (for the buffers' major
Incremental Symbol Search	mode). Only complete	match will be found. For exam	ple search-ing for forward-word in a Lisp file will not match isearch-forward-word.  I-search-word-from-top, bound to <f11> s .</f11>
Search symbol at point	• M-s .	(isearch-forward-symbol-	Perform a symbol search starting with current symbol at point.
<ul> <li>Grab word at point with <b>C-w</b></li> <li>Captures string searched,</li> </ul>	• <f11> s .</f11>	at-point)	<ul> <li>After capturing the word at point you can extend it by typing C-w.</li> <li>Useful for searching inside source code while superiors mode is disabled.</li> </ul>
• search again with C-s or C-r			<ul> <li>Use C-s and/or C-r to perform extra searches on the same symbol.</li> </ul>
Search for symbol	• M-s _	(isearch-forward-symbol	Prompt for symbol, perform symbol search.
<ul> <li>Grab word at point with c-w</li> <li>Captures string searched,</li> </ul>	• <f11> s _</f11>	&optional NOT-SYMBOL NO-RECURSIVE-EDIT)	<ul> <li>Subsequent searches for the same symbol is done with C-s and/or C-r.</li> <li>Useful for searching code. For example: "data size" matches "data.size" as well as "data-&gt;size",</li> </ul>
• search again with C-s or C-r			"data + size" and "data size".
• Grab word at point with <b>C</b> - <b>w</b>	• M-s w • <f11> s w i</f11>	(isearch-forward-word &optional NOT-WORD NO-	Do incremental search forward for a <b>sequence of words</b> .  • With a prefix argument, do a regular string search instead.
<ul> <li>Captures string searched,</li> </ul>	VIII S W I	RECURSIVE-EDIT)	Like ordinary incremental search except that your input is treated as a sequence of words without
• search again with C-s or C-r			regard to how the words are separated.  • After entering the prompt type <b>C</b> - <b>w</b> to capture the word(s) at point for the search
Before typing any text to	RET	(search-forward STRING	Typing <b>RET</b> right after typing the command ( <b>C-s</b> , <b>C-r</b> , <b>C-M-s</b> or <b>C-M-r</b> ) and before typing the text
search: Change the search type to:		&optional BOUND NOERROR COUNT)	to search for:  • C-s RET or C-r RET perform a regular search instead of an ilSearch.
simple search		(search-backward STRING &optional	• C-M-s RET or C-M-r RET perform a regular regex search.
		BOUND NOERROR COUNT)	
During ISearch		the incremental search, severa	ll aspects can be modified by the following commands:
Type <b>C-j</b> to search for	<ul> <li>the text searched</li> </ul>	can be modified, taken from van is done, case sensitivity, word	rious places,
end of line.	the search direction	on, or specifying the very first or	
D Oten the incommental		·	
U Stop the incremental search	RET	Pick found text. Stop current  Aborts current search and retu	search and leave cursor right after the found text.
R Show key bindings	C-g • C-h b	(describe-bindings	Show all key bindings available while performing interactive search.
available during isearch	• <f1> b</f1>	&optional PREFIX BUFFER)	.,

Show information about the currently used interactive search command. That also lists some of the key bindings.

(describe-mode &optional BUFFER)

Show isearch command information

• C-h m • <f1> m

	Description	Keystroke	Function	Note
	Repeat/reverse	Repeat last search, reve	7 0000000	IVV
	repeat search forward	• C-s	(isearch-repeat-forward)	Repeat the current search, start searching again going forward
	repeat search backward	• %-g • C-r	(isearch-repeat-backward)	Repeat the current search, start searching again going backward
S		• #-d		
E	Select iSearched string	While performing a sear	rch you can issue the following	commands to modify the searched string text.
A	History previous	М-р	(isearch-ring-retreat)	Retrieve searched text from search history: get previous entry from history
R	History next	M-n	(isearch-ring-advance)	Retrieve searched text from search history: get next entry from history
С	"tab" complete history in buffer	• C-M-i • M- <tab></tab>	(isearch-complete)	Perform "tab" completion for search item in the minibuffer against the search history. Opens a buffer with the complete search history. Any one of the past search string can be selected to perform the new search.
H C	Edit search string	М-е	(isearch-edit-string)	Use this while performing a search and wanting to change the string being searched.  • When M-e is typed during the search, the prompt goes back to the minibuffer allowing the editing of the searched string.  • Edit then search string in minibuffer.  • End editing with RET, C-j, C-s or C-r
М	Yank text to iSearch	While performing a sea	rch you can issue the following	commands to modify the searched string text, grabbing text from current location.
М	Add rest of line at point to search string	М-ѕ С-е	(isearch-yank-line &optional ARG)	While searching select the text from cursor to end of line as the search text. If point is already at end of line, appends next line. With numeric argument appends that many next lines.
A N	Add word at point to search string	C-w	(isearch-yank-word-or- char)	Appends the next character or word at point to the search string.  Repeat it to append more to the search string.
D S	Add character at point to search string	С-М-У	(isearch-yank-char &optional ARG)	Appends character at point to the search string. If numeric argument appends that many characters.
	Add text up until next specified character (Emacs >= 27.1)	C-M-z	(isearch-yank-until-char CHAR &optional ARG)	Pull everything until next instance of CHAR from buffer into search string. Prompts for CHAR.  • If optional ARG is non-nil, pull until next ARGth instance of CHAR.
	Yank from kill ring to search string	• C-y • %-e	(isearch-yank-kill)	n programming languages or markup languages in which CHAR marks a token boundary.  Pull string from kill ring into search string.
	Replace just-yanked search string with previously killed string	м-у	(isearch-yank-pop)	Replace just-yanked search string (via (search-yank-kill) with previously killed string.
	iSearch first/last			arch for the first or last string in the buffer.  1-allow-motion' instead of these 2 commands. See below.
	Go to first occurrence in buffer (Emacs >= 27.1)	M-s M-<	(isearch-beginning-of- buffer &optional ARG)	<ul> <li>Go to the first occurrence of the current search string.</li> <li>Move point to the beginning of the buffer and search forwards from the top.</li> <li>With a numeric argument, go to the ARGth absolute occurrence counting from the beginning of the buffer. To find the next relative occurrence forwards, type C-s with a numeric argument.</li> </ul>
	Go to last occurrence in buffer (Emacs >= 27.1)	M-s M->	(isearch-end-of-buffer &optional ARG)	<ul> <li>Go to the last occurrence of the current search string.</li> <li>Move point to the end of the buffer and search backwards from the bottom.</li> <li>With a numeric argument, go to the ARGth absolute occurrence counting from the end of the buffer.</li> <li>To find the next relative occurrence backwards, type C-r with a numeric argument.</li> </ul>
	iSearch Motion (Emacs >= 28.1)	These include the abov	e 2 commands plus 2 more. Th	user-option set to 1 (on), you can use the following single keys to perform quick navigation searches. nese commands, however, do not accept arguments like their counterparts above. er-option set to t (on) for Emacs >= 28. Since this simplifies navigation.
	Go to first occurrence in buffer (Emacs >= 28.1)	M-<	(beginning-of-buffer)	Go to the first occurrence of the current search string.  • Move point to the beginning of the buffer and search forwards from the top.
	Go to last occurrence in buffer (Emacs >= 28.1)	M->	(end-of-buffer)	Go to the last occurrence of the current search string.  • Move point to the end of the buffer and search backwards from the bottom.
	Search backward from top of window (Emacs >= 28.1)	• M-v • <pgup></pgup>	(scroll-down-command)	Search backward from the top of the window (the portion of the buffer currently visible).
	Search forward from bottom of window (Emacs >= 28.1)	• C-v • <pgdn></pgdn>	(scroll-up-command)	Search forward from the bottom of the window (the portion of the buffer currently visible).
Modify iSearch mode While performing a isearch the following		arch the following commands m	odify the search modes.	
	Toggle lax whitespace matching	M-s SPC	(isearch-toggle-lax- whitespace)	Toggle lax matching during this search. Lax matching is on by default.  • Any number of whitespace is accepted in the default lax matching. This can also be customized. When off: search exact string.
	Toggle case sensitivity	• M-c • M-s-c	(isearch-toggle-case-fold)	Toggle search case sensitivity.
	Toggle searching in invisible text	M-s i	(isearch-toggle-invible)	Toggle whether invisible text is searched.  • Useful when editing outlined text.
	Toggle regular-expression searching	• M-r • M-s-r	(isearch-toggle-regexp)	Toggle regexp searching on or off.
	Toggles word mode	M-s w	(isearch-toggle-word)	Toggle word searching on or off. Turning on word search turns off regexp mode.  • For example: in C file: the expression it->second.first is not matched by "is second first" but when the word mode (or the symbol mode) is activated it matches.
	Toggles symbol mode	M-s _	(isearch-toggle-symbol)	Toggle <u>symbol search</u> mode. Useful for searching code. For example: "data size" matches "data.size" as well as "data->size", "data + size" and "data size".
	Toggle character folding	, ,		Toggle char-fold searching on or off. Turning on character-folding turns off regexp mode. letters for a given letter match the letter., otherwise it does not match (ie: 'à' matches 'a' when e).
	Use occur search	While performing isearc	ch you can start an occur search	n for it.
	Enter occur search: list all occurrences	M-s o	(isearch-occur REGEXP &optional NLINES)	Start an "occur" search with current search string.  • See "M-s o" row above for more information.
	Start query replace	While performing a isearch the following commands start a query replace.  • To replace char at point, do: C-s, C-M-y then M-%  • To replace line at point, do: C-s, C-y then M-%		% To replace word at point, do: C-s, C-w then M-%
	Start query replace	M-%	(isearch-query-replace &optional ARG REGEXP- FLAG)	Transforms the Search into a query replace, using the current string as the string to be replaced. You can repeat the middle command to include several chars, words or lines.  ✓ When prompted for replacement, M-p retrieves the original text that you can then modify.  • Type C-r to start recursive editing during the query replace operation.
	Start query replace regexp	• C-M-% • <f11> s x i • C-c Q</f11>	(isearch-query-replace- regexp &optional ARG)	Transforms the Search into a regex query replace, using the current string as the regex string to be replaced. PEL provides direct access to the command via <f11> s x i.  If pel-bind-keys-for-regexp user-option is t, PEL adds the C-c Q key binding.</f11>

<u>Description</u>	<u>Keystroke</u>	Function	<u>Note</u>
Occur Search ★★			supports the following commands:
See: Searching & Editing in Buffers with Occur Mode	• C-o displa	corresponding position in the seay the match in other window (b	ut does not select it)
All occur searches are done	<ul> <li>&lt;,&gt; go to the beginning and end of the buffer</li> <li>n,p Next and previous match. Emacs &gt;= 28</li> </ul>		
in <b>buffers</b> , not files!	• e buffe	r enters the Occur Edit Mode w	found text is located. Emacs >= 28 which allows edits in the *Occur* buffer.
★★ Edit source buffer	<ul> <li>g revert the buffer, refreshing the search results</li> <li>q Quit occur search: close *Occur* buffer.</li> </ul>		
List all matching occurrences		default-context-lines user-opt (occur REGEXP & optional	en controls the # of contextual lines around the match
of regexp in current buffer	M-s o	NLINES)	<ul> <li>Prompts for a regexp to search.</li> <li>Use numeric prefix to specify n lines of context in result (defaults to list-matching-lines-default-context-lines see above)</li> </ul>
			<ul> <li>Can use M-n and M-n at prompt to recurse previous search regexp strings.</li> <li>M-s o can be used during an incremental search.</li> </ul>
Occur search in selected	<f11> s 0</f11>	(multi-occur-in-matching-	Show all lines matching REGEXP in buffers specified by BUFREGEXP.
<u>buffers</u>	M-s /	buffers BUFREGEXP REGEXP & optional	<ul> <li>Prompts for a regular expression that identifies files, then one for the text to search.</li> <li>Normally BUFREGEXP matches against each buffer's visited file name, but if you specify a prefix</li> </ul>
		ALLBUFS)	argument, it matches against the buffer name.  • For example to occur search in all .py files, select the buffers with \.py\$
Occur search in selected files	<f11> s o</f11>	(multi-occur BUFS REGEXP &optional NLINES)	Show all lines in buffers BUFS containing a match for REGEXP.  • This function acts on multiple buffers; otherwise, it is exactly like 'occur'. When you invoke this
		,	command interactively, you must specify the buffer names that you want, one by one.
Occur search in all buffers of same mode	• <f11> s M-o • M-s m</f11>	(pel-multi-occur-in-this- mode)	Perform an occur search in all buffers in the same major mode as the current buffer.  • Credits: Mickey Petersen
Occur search in all buffers visiting files (or all buffers)	M-s /	(pel-multi-occur-in-all REGEXP &optional ALL)	Perform an occur search in all file-visiting buffers.  • With a prefix argument (such as <b>C-u</b> or any numeric argument) search <b>all</b> buffers.
Search for occurrence of text	<f8> o</f8>	(projectile-multi-occur	Do a 'multi-occur' in the project's <b>buffers</b> .
in <u>∑ Projectile</u> project buffers  During Occur Search ★★	Navigate through on	&optional NLINES)	With a prefix argument, show NLINES of context.  ed from the original, possibly multiple, buffer(s). No need to be inside the *Occur* buffer.
occur - next occurence	• C-x	(next-error &optional ARG	A prefix ARG specifies how many error messages to move;
	• M-g n • M-g M-n	RESET)	<ul> <li>negative means move back to previous error messages.</li> <li>Just C-u as a prefix means reparse the error message buffer and start at the first error.</li> </ul>
occur - previous occurence	• M-g p • M-g M-p	(previous-error &optional N)	Prefix arg N says how many error messages to move backwards (or forwards, if negative).
Exit occur-edit mode	C-c C-c	(occur-cease-edit)	Exit the occur-edit mode from within the "Occur" buffer or incremental search via M-s o
Fuzzy Finders Search	The <b>fzf command line utility</b> is a very fast fuzzy file finder that can be used within Emacs via the <b>fzf.el</b> emacs front-end. It can be used with grep, <b>ripgrep</b> or		
See: <u>Search</u> File-mngt, fzf manual, fzf search syntax	other search tools. To u	ise it inside Emacs, you must:	
Search current buffer with fzf	• 1) install and configu	(fzf-find-in-buffer)	, and 2) We the fzf.el external package activated by pel-use-fzf  Fuzzy search the current file-visiting buffer. Move point to the selected line.
Coulon current burior with 121	7117 3 2	(IZI IIIId III Dallot)	Table scales the current line vicinity barios. Note point to the colocted line.
iEdit mode ★★	iEdit Mode - Edit multiple symbols in a function or region in the same way simultaneously		
To limit searches to code,	Requires the iedit external package. PEL downloads, installs and activates it when either pel-use-iedit or pel-use-lispy user options is set to t.		
comment, or strings, PEL provides <b>pel-isearch-in</b> , bound	iedit-mode highlighted area. Since most iedit-mode key bindings use key bindings that require holding the Meta and the Shift keys, PEL replaces the use of the <tab>, <backtab> and M-; keys by M-S-<fx> function key bindings.</fx></backtab></tab>		
to: <f11> s ,</f11>	You can force the use of the default iedit-mode keys by turning pel-iedit-use-alternate-keys user option off.		
Toggle iedit mode See also:	• C-; (iedit-mode &optional ARG) • <f11> e (iedit-mode &amp;optional ARG)  (iedit-mode &amp;optional ARG)  Toggle iEdit mode: edit all symbols in scope or region simultaneously. When turning it  • With C-u prefix, highlight last highlighted text of current buffer</f11>		With C-u prefix, highlight last highlighted text of current buffer
<ul><li> <u>S Cursor</u></li><li> <u>S Highlight</u></li></ul>	• <f11> h e • <f11> m e</f11></f11>		<ul> <li>With C-u C-u prefix highlight text last highlighted in any buffer.</li> <li>With numerical argument 0, only highlight symbols in current function.</li> </ul>
Select only current function			<ul> <li>With numerical argument 1, highlight current symbol only.</li> <li>If region is active, highlight symbols inside region only. With C-u prefix: outside of region</li> </ul>
occurrences with numerical prefix 0			e mark, point, prefix argument and variable 'iedit-transient-mark-sensitive'. egion in the buffer (possibly narrowed) or a region are highlighted. If one occurrence is modified, the
	If region is not active		ultaneously.  alled to get an occurrence candidate, according to the thing at point. It might be url, email address,
		de from <b>isearch</b> mode directly.	The current search string is used as occurrence. Highlights all current search string occurrences.
	recover last iEdit mo	de which is turned off. If region	when iEdit mode is turned off last time in current buffer is used as occurrence. This is intended to active, iEdit mode is limited within the current region.  ence when iEdit mode is turned off last time (might be in other buffer) is used as occurrence. If region
	active, iEdit mode is	limited within the current region	
See <u>x Key-Chords</u>	serves as a start poi	nt of incremental selection work	
	Both iEdit and Flys	pell use the <b>C-;</b> key as their det	fault binding. PEL detects and reports that situation.  rarily changing the syntax table of the major mode to allow iedit to properly detect the symbols
<u>e</u>	regardless of the cha	racters surrounding them.	
Customize iedit-mode			xtra key binding are activated, like the <f11> <f2> and the <f11> <f3> below, that open and for iedit-mode itself. For those, the background colour is a little darker.</f3></f11></f2></f11>
Customize PEL's iedit-mode	<f11> <f2></f2></f11>	(pel-customize-pel-iedit)	Open the customization buffer for the PEL control of the iedit-mode group.
Customize edit-mode	<f11> <f3></f3></f11>	(pel-customize-iedit)	Open the customization buffer for the ledit group.
iedit-mode help commands Show edit-mode help	<f1> <f1></f1></f1>	nands to get extra help on the c	Display iedit help menu. Use <b>b</b> to show all edit-mode key binding or <b>m</b> for complete help.
Show keys used to modify	• C-?	(iedit-help-for-occurrences)	Display a short message showing the key bindings for edit commands used to modify the occurence
occurrences Show/hide occurence lines.	• <f1> <f2> • C-"</f2></f1>	(iedit-show/hide- occurrence-lines)	text.  Show or hide occurrence lines using invisible overlay.
	• C-c C-o	·	
Show/Hide context lines	• C-' • C-c C-a	(iedit-show/hide-context- lines &optional ARG)	Show or hide context lines. Show all instances selected by hiding all occurrence lines.  • A prefix ARG specifies how many lines before and after the occurrences are not hidden; negative is
			treated the same as zero.  • If no prefix argument, the prefix argument last time or default value of 'iedit-occurrence-context-lines' is used for this time.
			lines' is used for this time.

<u>Description</u>	Keystroke	Function	<u>Note</u>
iedit-mode navigation		nands to move point to other or ey bindings here. To use default	ccurrence. t key bindings (show in red), set <b>pel-iedit-use-alternate-keys</b> user option off (nil).
Move to previous occurence	• S- <tab> × • <backtab> × • M-S-<f7></f7></backtab></tab>	(iedit-prev-occurrence)	Move backward to the previous occurrence in the 'iedit'.  • If the point is already in the first occurrences, you are asked to type another 'iedit-prev-occurrence', it starts again from the end of the buffer.  S< With PEL, the backtab keys are not used for iedit, allowing their standard bindings.  • To use them with iedit-mode, set pel-iedit-use-alternate-keys user option off (nil).
Move to next occurrence	• <tab> ×   • M-S-<f9></f9></tab>	(iedit-next-occurrence)	Move forward to the next occurrence in the 'iedit'.  • If the point is already in the last occurrences, you are asked to type another 'iedit-next-occurrence', it starts again from the beginning of the buffer.  S With PEL, the tab key is not used for iedit, allowing its standard bindings. • To use it with iedit-mode, set pel-iedit-use-alternate-keys user option off (nil).
Move to first occurence	M-<	(iedit-goto-first- occurrence)	Move to the first occurrence.
Move to last occurence	M->	(iedit-goto-last- occurrence)	Move to the last occurrence.
iedit-mode search area	Use the following comm	nands to change the text area v	where occurrences are found. PEL replace some bindings for convenience (see ←)
Toggle selection of occurrence	• M-; × • M-S- <f8></f8>	(iedit-toggle-selection)	Select or deselect the occurrence under point.  When deselecting, if there was only 1 occurrence, iedit-mode is also turned off.  With PEL, M-; is replaced by M- <f8> which does not clash with comment-dwim.  To use the default M-; key binding, set pel-iedit-use-alternate-keys user option off (nil).</f8>
Restrict searched area to current function	м-н	(iedit-restrict-function &optional ARG)	Restricting ledit mode in current function.
Restrict searched area to current line	M-I	(iedit-restrict-current-line)	Restrict ledit mode to current line.
Expand searched area backwards	M-{	(iedit-expand-up-a-line &optional N)	After start iedit-mode only on current symbol or the active region, this function expands the search region upwards by N line. N defaults to 1. If N is negative, collapses the top of the search region by '-N' lines.
Expand searched area forward	M-}	(iedit-expand-down-a-line &optional N)	After start iedit-mode only on current symbol or the active region, this function expands the search region downwards by N line. N defaults to 1. If N is negative, collapses the bottom of the search region by '-N' lines.
Expand searched area to previous match	м-р	(iedit-expand-up-to- occurrence &optional ARG)	Expand the search region upwards until reaching a new occurrence.  If no such occurrence can be found, throw an error. With a prefix, bring the top of the region back down one occurrence.
Expand searched area to next match	M-n	(iedit-expand-down-to- occurrence &optional ARG)	Expand the search region downwards until reaching a new occurrence.  If no such occurrence can be found, throw an error. With a prefix, bring the bottom of the region back up one occurrence.
Toggle case sensitivity of occurence matching	• M-C × • <f1> M-C</f1>	(iedit-toggle-case- sensitive)	Toggle case-sensitive matching occurrences.
iedit-mode replacement	Use the following comm	nands to replace all marked occ	currences. These commands are available over a highlighted occurrence.
Convert occurrences to lower case letters	• M-L • M-C	(iedit-downcase- occurrences)	Convert occurrences to lower case.
Convert occurrences to upper case letters	• M-U ×	(iedit-upcase-occurrences)	Convert occurrences to upper case.
Replace text of occurrences	M-R	(iedit-replace-occurrences &optional TO-STRING)	Replace occurrences with STRING. Prompt for replacement string.  Note: instead of using this command the occurrences can also be edited using in place.
Blank occurences	M-SPACE	(iedit-blank-occurrences)	Replace occurrences with blank spaces.
Delete occurrences text	M-D	(iedit-delete-occurrences)	Delete occurrences.
Prefix occurrences with a number	M-N	(iedit-number-occurrences START-AT &optional FORMAT-STRING)	Insert numbers in front of the occurrences.  START-AT, if non-nil, should be a number from which to begin counting.  Format string specified by iedit-increment-format-string user option.  When called interactively with a prefix argument, prompt for START-AT and FORMAT.
Misc iedit commands	Other iedit-mode com	mands. These commands are a	vailable over a highlighted occurrence.
Buffering	м-в	(iedit-toggle-buffering)	<ul> <li>Toggle buffering.</li> <li>This is intended to improve iedit's response time.</li> <li>If the number of occurrences are huge, it might be slow to update all the occurrences for each key stoke. When buffering is on, modification is only applied to the current occurrence and will be applied to other occurrences when buffering is off.</li> </ul>
Apply last global modification	M-G	(iedit-apply-global- modification)	Apply last global modification.
Switch to multiple-cursors- mode	м-м	(iedit-switch-to-mc-mode)	Switch to 'multiple-cursors-mode'. So that you can navigate out of the occurrence and edit simultaneously with multiple cursors.  Requires the multiple-cursors external package. PEL activates it when pel-use-multiple-cursors is set to t.
Quit edit-mode	C-g	(iedit-quit)	Quit edit-mode. Must be typed while cursor is over a highlighted occurence character.

Description	<u>Keystroke</u>	Function	<u>Note</u>
Unconditional Replace	Non-interactive text rep		
<u>Unconditional replace</u>	<f11> s r</f11>	(replace-string FROM- STRING TO-STRING &optional DELIMITED START END BACKWARD)	Replace all instances of from-string by to-string from point to end of buffer.  • Emacs displays the number of string replaced after the operation.
Unconditional regex replace  replace-regexp TO-STRING arg uses string syntax and accepts lisp expressions in parens prefixed with a single backslash. This is super powerful. See examples in the Emacs Wiki.	• <f11> s x r • C-c r</f11>	(pel-replace-regexp) (replace-regexp REGEXP TO-STRING &optional DELIMITED START END BACKWARD) (vr/replace REGEXP REPLACE START END) (vr/select-replace)	Replace every match for regex with new string.  PEL only activates the C-c r binding when pel-bind-keys-for-regexp is set to t.  When pel-use-visual-regexp or pel-use-visual-regexp-steroids is set to t, PEL selects the pel-replace-regexp command instead of Emacs' replace-regexp.  • pel-replace-regexp uses regexp engine previously selected by pel-select-search-engine-regexp (bound to <f11> s s):  • replace-regexp  • vr/replace  • vr/select-replace</f11>
Visual Regexp Replace	<f11> s x R</f11>	(vr/replace REGEXP REPLACE START END)  № Requires visual-regexp:  2 available when pel-use-visual-regexp is t.	Replace every match for regex with new string. With visual feedback.  The following sub-commands are available while composing the search text:  • M-p : Previous search/replacement string  • C-c ? : help  • C-c a : toggle show all or up to the default limit.  Default limit is specified by vr/default-feedback-limit
Visual Regexp Replace with engine selection	<f11> s x M-r</f11>	(vr/select-replace) Requires visual-regexp- steroids: available when pel-use-visual-regexp- steroids is t.	C-c p : toggle preview  The following are available only when using the Python regexp engine:  C-c i : toggle case sensitivity (ignore case)  C-c m : toggle multi-line match of ^ and \$  C-c s : toggle dot matches newline  C-c u : enable Unicode by default.
Visual Regexp Search to multiple-cursors  See also:   Cursor	• <f11> s x M • C-c m</f11>	(vr/mc-mark REGEXP START END) Requires both visual-regexp and multiple-cursors external packages.	Convert regexp selection to multiple cursors.  • First performs a Visual regexp search. When the result of the search is accepted (by hitting <b>RET</b> ) all matches are converted to multiple cursors, which allows performing the same operations on all matches until the user quits the multiple cursor operation with <b>C-g</b> .
Visual Regexp Search to multiple-cursors with engine selection See also: <u>E Cursor</u>	<f11> s x M-m</f11>	(vr/select-mc-mark)  Requires both visual- regexp-steroids & multiple- cursors external packages.	<ul> <li>☑ PEL activates these commands when both pel-use-multiple-cursors is t and either pel-use-visual-regexp or visual-regexp-steroids is t.</li> <li>☑ PEL only activates the C-c m binding when pel-bind-keys-for-regexp is set to t.</li> </ul>
Query Replace	Query replacement pro		ds are query replace. The answers to prompts are listed after the 2 commands.
Query Replace	M-%	(query-replace FROM- STRING TO-STRING &optional DELIMITED START END BACKWARD REGION- NONCONTIGUOUS-P)	Replace <i>some</i> occurrences of a string with another, both specified by user.  • A negative argument replaces backwards.  • When prompted for replacement use M-p to retrieve the original text that you can then modify.  • Type C-r to start recursive editing during the query replace operation.
Query Replace Regexp  query-replace-regexp TO- STRING arg uses string syntax and accepts lisp expressions in parens prefixed with a single backslash. This is super powerful. See examples in the Emacs Wiki.	• C-M-% • <f11> s x q • C-c q</f11>	(pel-query-replace-regexp) (query-replace-regexp REGEXP TO-STRING &optional DELIMITED START END BACKWARD REGION- NONCONTIGUOUS-P) (vr/query-replace REGEXP REPLACE START END) (vr/select-query-replace)	Replace some occurrences of a regex match with a specified string.  • A negative argument replaces backwards. C-M-% does not work in Terminal mode.  PEL only activates the C-c q binding if pel-bind-keys-for-regexp user option is set to t.  When pel-use-visual-regexp or pel-use-visual-regexp-steroids is set to t, PEL selects the pel-query-replace-regexp command instead of Emacs' replace-regexp.  • pel-query-replace-regexp uses regexp engine previously selected by pel-select-search-engine-regexp (bound to <f11> s s):  • query-replace-regexp  • vr/query-replace- • vr/select-query-replace</f11>
Visual Regexp Query Replace	<f11> s x Q</f11>	(vr/query-replace REGEXP REPLACE START END)  Requires visual-regexp: available when pel-use-visual-regexp is t.	Replace some occurrences of a regex match with a specified string with visual feedback inside the buffer. A negative argument replaces backwards.  The following sub-commands are available while composing the search text:  M-p : Previous search/replacement string  C-c ? : help  C-c a : toggle show all or up to the default limit.  Default limit is specified by vr/default-feedback-limit
Visual Regexp Query Replace with engine selection	<f11> s x M-q</f11>	(vr/select-query-replace) Requires visual-regexp- steroids: available when pel-use-visual-regexp- steroids is t.	<ul> <li>C-c p : toggle preview</li> <li>The following are available only when using the Python regexp engine:</li> <li>C-c i : toggle case sensitivity (ignore case)</li> <li>C-c m : toggle multi-line match of ^ and \$</li> <li>C-c s : toggle dot matches newline</li> <li>C-c u : enable Unicode by default.</li> </ul>
Replace text with regexp found in marked file(s) using Dired  See also: Dired	Open a Dired buffer with <b>C-x d</b> , mark the files and directories to search/replace into with <b>m</b> , then type <b>Q</b>	(dired-do-find-regexp-and-replace FROM TO)	Replace matches in all files and/or directories currently marked in Dired buffer.  • For any marked directory, matches in all of its files are replaced, recursively. However, skip files matching grep-find-ignored-files & subdirectories matching grep-find-ignored-directories  • REGEXP should use constructs supported by your local 'grep' command.  • : replace current and quit
QR Response : keys to use during a query replacement to identify actions	• n or <del> : do • ! : re • ^ : ba • u : un • U : un • q or <ret> : ab</ret></del>	place on't replace, move to next place all the rest and don't ask ck up to previous instance do last replacement do ALL replacements ort/exit query-replace podify the replacement string	<ul> <li>replace &amp; let me see result before moving on — Press SPC to move on.</li> <li>C-r : enter recursive edit - Exit the recursive edit with one of: C-M-c or C-]</li> <li>C-w : delete this instance and enter recursive edit to make a custom replacement</li> <li>C-M-c : exit recursive edit and resume query-replace</li> <li>C-] : Exit recursive edit and exit query-replace</li> <li>? : get help</li> <li>Y : replace all strings in all buffer, no questions. — Multi-buffer QR Response.</li> <li>N: skip to next buffer w/o replacing remaining matches in current buffer. Multi buffer QR Response.</li> </ul>
Regexp replace text in all specified files under directory tree			Search for regexp text in all files identified by regexp name under a directory tree root and replace that text by specified replacement. Backup original file (by default).  • Prompt for text regexp, replacement text, root directory, file name regexp. Keeps entry history.  Jexp identifying directory base names that must be skipped. Defaults to '("/\\.") ther messages showing modified files names is shown.
Sub-commands:	pel-dirtree-replace-     pel-dirtree-replace-     pel-dirtree-replace-	file-backup-suffix: controls wh file-newtext-is-fixedcase: con file-newtext-is-literal: controls	nether a backup of modified files is made and the suffix appended to the file name.  ntrols whether the text replacement is donees fixed case or follows text casing folding rules.  s whether the replacement text is used literally or as an Emacs regexp (string format: \1  ➡ first group).
Undo all replacements done by last pel-dirtree-find-replace	<f11> s M-u</f11>	(pel-dirtree-replace-undo &optional NO-PROMPT)	Undo all changes done by last 'pel-dirtree-find-replace' execution. Prompt to confirm before proceeding unless NO-PROMPT is non-nil. Interactively, use any prefix argument, like C-u.
List all files modified (and their backup) in a <u>S Dired</u> buffer	<f11> s %</f11>	(pel-dt-fr-changed-files-in-dired)	Show all files changed by the last 'pel-dirtree-replaced-file' command ( and their backup files if any) in a dired buffer. Use it to compare the original and new files & review the changes, or delete backups.
Change backup behaviour	<f11> s <f4> b</f4></f11>	(pel-dt-fr-set-backup-suffix NEW-SUFFIX)	Change backup suffix used by 'pel-dirtree-find-replace': Modify the value of `pel-dirtree-replace-file-backup-suffix' in current session to change the behaviour of backup use by the command.
Toggle text replacement: fixed case or adjusted case if	<f11> s <f4> c</f4></f11>	(pel-dt-fr-toggle-fixedcase)	Change behaviour of 'pel-dirtree-find-replace' string replacement:whether the function performs a fixed case string replacement or adjust capitalization based on the replaced text
Toggle replacement text meaning: literal or regexp	<f11> s <f4> 1</f4></f11>	(pel-dt-fr-toggle-literal)	Change behaviour of 'pel-dirtree-find-replace' literal string replacement: whether the function performs a literal string replacement or interpret the new-text string as an Emacs regexp.

Description	<u>Keystroke</u>	Function	<u>Note</u>
Using <u>∞ Projectile</u>		mmands Projectile mode must key sequence: <f11> <f8></f8></f11>	be activated first.   PEL provides the following key binding to do it when pel-use-projectile user <f8></f8>
Search in Project Using <u>∑ Projectile</u>	<ul> <li>Searching in project buffers: projectile provides the multi-occur for project buffers, shown non the first row.</li> <li>Searching in project files: projectile provides the following recursive-grep like search tools, they are listed starting on the second row.</li> <li>The first one searches inside buffers, not in files. That may be useful when looking for unsaved buffers or for special buffers.</li> <li>The last 2 require external packages and external command line utilities that must have been installed separately: ripgrep and ag.</li> <li>The ripgrep and ag searches are faster than the standard grep search.</li> </ul>		owing recursive-grep like search tools, they are listed starting on the second row.  That may be useful when looking for unsaved buffers or for special buffers.  command line utilities that must have been installed separately: ripgrep and ag.
Search for occurrence of text in project buffers	<f8> o</f8>	(projectile-multi-occur &optional NLINES)	Do a 'multi-occur' in the project's <b>buffers</b> .  • With a prefix argument, show NLINES of context. See Occur section above for navigation.
Search in project files with recursive grep	<f8> s g</f8>	( <b>projectile-grep</b> &optional REGEXP ARG)	Perform rgrep in the project.  With a prefix ARG asks for files (globbing-aware) which to grep in.  With prefix ARG of '-' (such as 'M'), default the files (without prompt), to 'projectile-grep-default-files'.  With REGEXP given, don't query the user for a regexp.
Search in project files with ripgrep  • Rust (ripgrep) regex	<f8> s r</f8>	(projectile-ripgrep SEARCH-TERM &optional ARG)	Run a Ripgrep search with 'SEARCH-TERM' at current project root.  • With an optional prefix argument ARG SEARCH-TERM is interpreted as a regular expression.  • Requires the projectile, ripgrep.el external packages as well as the ripgrep command line utility.  • PEL activates this command when pel-use-projectile is non-nil. But to make it work you must
<u>syntax</u>			also set <b>pel-use-ripgrep</b> to <b>t</b> . Also note that the <u>ripgrep</u> command line utility must be installed manually.
Search in project files with ag	<f8> s s</f8>	(projectile-ag SEARCH- TERM &optional ARG)	Run an ag search with SEARCH-TERM in the project.  • With an optional prefix argument ARG SEARCH-TERM is interpreted as a  • regular expression.
PCRE regex syntax			FEL activates the projectile, ag.el external packages as well as the ag command line utility. PEL activates this command when pel-use-projectile is non-nil. But to make it work you must also set pel-use-ag to t. Also note that the ag command line utility must be installed manually.
Replace in Project	Text replacement inside	e all project files.	
Replace test in project files	<f8> r</f8>	(projectile-replace &optional ARG)	Replace literal string in project using non-regexp 'tags-query-replace'.  • With a prefix argument ARG prompts you for a directory on which to run the replacement.
nterpret and Lint Emacs isp Regexp with xr.  The xr external package provides a function that interprets Emacs Lisp regexp and prints a descriptive rx-style semantic form to explain it.  All commands described below require the xr external package activated when the pel-use-xr user option is set to t.			
Convert it to <u>rx-style</u> semantic form	PEL provides <u>xr</u> , a		s Lisp code to express a regexp in a more readable fashion. Type <f1> o rx for more info.  In the pel-use-xr user option is set to t. PEL provides the following commands which take a regexp at inside the *regexp-eval* buffer.</f1>
Interpret Emacs Lisp regexp at point.	<f11> s x x</f11>	(pel-xr-at-point &optional DIALECT)	Grab regexp at point and print its interpretation in *regexp-eval* buffer.  • Uses `xr-pp' to expand regexp in rx notation.  • If region is marked, grab content of region instead.  • DIALECT is selected by numeric argument:  • nil, 1 := medium verbose  • < 0 := terse  • 4 := brief : short keywords  • 16 := verbose : verbose keywords.  To pass 4 type the C-u prefix, and 16 type C-u C-u prefix keys.  LIMITATION: it does not support double quote inside a regexp taken at point even if it is quoted.  To grab it mark the region, excluding the delimiting quotes.
Interpret Emacs Lisp regexp provided at prompt.	<f11> s x X</f11>	(pel-xr-regxp)	Prompt for regexp and print its interpretation in *regexp-eval* buffer.  • Uses `xr-pp' to expand regexp in rx notation.
Lint Emacs Lisp regexp at point	<f11> s x 1</f11>	(pel-xr-lint-at-point &optional FOR-FILE-MATCH)	Lint the regexp at point or inside region if region is marked.  If FOR-FILE-MATCH argument is non-nil (use any prefix keystroke such as C-u or M or C), perform additional checkings to see if the regexp is OK for matching file name.  LIMITATION: does not support double quote inside a regexp taken at point even if it is quoted. To grab it: mark the region, excluding the delimiting quotes.
Lint Emacs Lisp regexp provided at prompt	<f11> s x L</f11>	(pel-xr-lint &optional FOR- FILE-MATCH)	Prompt for a regexp, lint it and display results. If FOR-FILE-MATCH argument is non-nil (use any prefix keystroke such as <b>C-u</b> or <b>M</b> or <b>C</b> ), perform additional checkings to see if the regexp is OK for matching file name.
<u>relint</u> — Regular Expression Lint	The following commands can be used to analyze the validity of the regular expressions inside Emacs Lisp code stored inside:  • the current Emacs Lisp buffer,  • an Emacs Lisp file or,  • all Emacs Lisp files inside a directory tree.		
See also: ##1 - Emacs Lisp	<ul> <li>From the *relint* buffer press g to re-run the same checks.</li> <li>The package can also used in a script to analyze regular expressions using Emacs batch invocation.</li> <li>Requires the relint external package. PEL installs and activates it when the pel-use-relint user-option is set to t.</li> </ul>		
Lint regular expressions in current buffer	<f11> s x M-1 b</f11>	(relint-current-buffer)	Scan the current buffer for regexp errors.   The buffer must be in emacs-lisp-mode.
Lint regular expressions in specified file	<f11> s x M-l f</f11>	(relint-file FILE)	Scan FILE, an elisp file, for regexp-related errors.  • Prompts for Emacs Lisp file.
Lint regular expressions in specified directory	<f11> s x M-1 d</f11>	(relint-directory DIR)	Scan all *.el files in DIR for regexp-related errors.  • Prompts for the directory.

**Function Description** <u>Keystroke</u> Note The following rows describe Emacs regular expressions (which differ from other styles of regex) and tools to try them out. **Emacs Regexp Syntax Emacs Regular expression** Special characters: .\* + ? [ ^ \$ \ **Boundary anchors:** : beginning of {line, string, buffer}. Can be used at the beginning of the regexp or after \( \) or \( \) Backslash constructs (elisp)Backslash constructs \$ : end of {line, string, buffer} • \' : beginning of {string, buffer} : end of {string, buffer} ! Of the above 2 manuals, the : match empty string, but only at point. (This construct is not defined when matching against a string.) Elisp manual is more complete. The Emacs manual does not ۱b : word boundary marker • \B : not word boundary marker describe all available syntax. \w : any word character. Alternative: [[:word:]] : any non-word character. Alternative: [^[:word:]] Basic: : (a period) any single character except newline. do no search for any character including newline use: [^\0] ٠ ١. · \ : either quotes a special character (such as \$) or introduces special construct (see below). Alternative **Expression Quantifiers - postfix operators:** : 0 or or 1 of the previous expression - greedy (greedy:= the longest valid match) : 0 or more of the previous expression - greedy : 1 or more of the previous expression - greedy · ?? : 0 or or 1 of the previous expression - non-greedy (non-greedy := the shortest valid match) : 0 or more of the previous expression - non-greedy • +? : 1 or more of the previous expression - non-greedy Expression Quantifiers - repetition postfix operators: : n repetitions. For example, x 4 matches the string xxx and nothing else. • \{n\}  $\{n,m\}$ : between n and m repetitions: must match at least n times but no more than m times. If m is omitted there is no upper limit. Boundaries: (GNU extensions to regular expressions supported by Emacs): · \< : beginning of word : end of word : beginning of a symbol : end of a symbol ١w • \w : word-constituent character (as defined in syntax table) : any character that is not word-constituent \b : empty string at beginning/end of word : empty string but not at beginning/end of word start of string or buffer : end of string or buffer : match the empty string but only at point. Character alternative sets and Character Classes: 🔥 character classes like [:alpha:] must be used within a character alternative set. So if you want to express a space or tab, use 2 square brackets, as in: [[:blank:]]
[ ] : set of alternative of characters, may include the following: without escaping: '\$', '.'. Include a '-' at end, ']' at first, '^' anywher anywhere but first. • Character range: [C¹-C²] where C¹ is the first character in the range and C² is the last, inclusive one. Example: [a-z] matches all lowercase characters (on case sensitive search). Inside alternative sets the following characters or expressions can be used: : complements the set (ie: means that we want to match anything but what is in the set. Can match a newline if not in set. · [:C:]  $\underline{\text{character class}} \; \textit{\textbf{C}}, \, \text{where} \; \textit{\textbf{C}} \; \text{can be any of the following (eg. [[:alnum:]] ):}$ • alnum : any letter or digit • alpha : any letter : any of the 127 ASCII characters : horizontal whitespace: a space or tab character • ascii • blank : any ASCII control character • cntrl : any digit character, same as [0-9]. [-+[:digit:]] matches any digit as well as '+' and '-'. • digit : any graphic character; everything except whitespace, ASCII and non-ASCII control characters, surrogates and code points unassigned by Unicode. lower-case letters. If case-fold-search is non-nil it also matches upper-case letters. Use <f11> s m f to toggle it. • multibyte : any multi-byte character.
• nonascii : matches any non-ASCII character • print  $: matches \ any \ printing \ character, \ either \ white space, \ or \ graphic \ character \ matched \ by \ [:graph:]$ • punct any punctuation character. For multibyte character matches anything that has non-word syntax. any character that has whitespace syntax. Note that syntax depends on the major mode. • unibyte : any unibyte character : any upper-case letter, as determined by the current case table.

If case-fold-search is non-nil, it also matches any lower-case letter! word : any character that has word syntax.
xdigit : the hexadecimal digits: '0' through '9', 'a' through 'f' and 'A' through 'F'. Special Characters: • \sC : Match any character whose syntax table code is C. • \sc : Match any character whose syntax table code is not C. The syntax table code C cab be one of: • SPC or - : any whitespace : space, newline, tab, carriage return, formfeed, backspace word constituents: normally all upper- and lower-case letters, and digits. 🥑 Use **describe-syntax** to see a symbol constituents: extra characters used in variable, function, command names. description of the syntax-table of : punctuation characters. There is none in Lisp. C has some. the current buffe • ) See: I Help/Info : matches the close "parens" characters identified by the syntax-table of the buffer major-mode; typically: '), '}', ']',... **Syntax Table** : string quotes. <a href="This is useful and important">this is useful and important</a>. In 'string-syntax' the double quote does **not** require escaping! Syntax Descriptors Inside the 'string-syntax' regexp, you can use \s" and \S". In read-syntax those become \\s\" and \\S\" Syntax Classes Syntax Flags A Because double quote is not needed in the string-syntax means that the string-syntax cannot be used inside Emacs Lisp source code. Don't be misled by its name! Emacs Lisp code only accepts read-syntax. : escape-syntax characters : comment starters : comment enders : generic comment delimiters : generic string delimiters · \cC : Match any character whose category is C. Some of the <u>category</u> chars: **a** : ASCII, **b** : arabic, **c** : chinese, **g** : greek, **I** : latin · \cC : Match any character whose category is not c. **Grouping:** See Also (elisp): \( ... \) : Capturing group
\(?: ... \) : Shy, non-capturing group, which cannot be referred to with \1 to \9. Is not counted in the group numbers
\(?num: ... \): Explictly numbered capturing group. No restriction on numbering. Several groups can have the same number, the last match wins. Backslash constructs Match Data Replacing matched text Simple Match Data \1 to \9 : Insert text from group N
 \#1 to \#9 : Insert text from group \N but cast as an integer (only useful in lisp forms) Access
Access Entire Match Data Other: · \? Saving/Restoring Match : prompt for user input inserts a number incremented from 0 : insert whole match string • \& • \,(form ...) : uses an Emacs Lisp form with arguments. Use elisp form that take and return strings, such in the following examples: \,(upcase \2)
 \,(format "%.2f" \#3)
 : uppercase capturing group 2
 \,(format "%.2f" \#3)
 : Cast group 3 as number and format it as decimal with 2 decimal points. See also this article. New Line, hard-tab and ASCII control character basic char syntax: 🤞 When typing a regexp in read-syntax inside Elisp code string, you can represent the newline character with the \n character sequence. But, when typing it interactively at the prompt of a command you must insert the new line character by typing C-q C-j key sequence. The re-builder will accept the \n sequence when it uses the read-syntax, in string-syntax you must insert the newline with **C-q C-j**. This is the same for *most* ASCII control characters that have Emacs basic char syntax: \a, \b, \t, \n, \v, \f, \r, and \e Unavailable sequences: 1 The following do NOT work in Emacs, but there are alternatives, see above. • \d • \D : any digit Alternative: [[:digit:]] : any non digit character. Alternative: [^[:digit:]] : anv digit

<u>Description</u>	<u>Keystroke</u>	Function	Note	
Toggle easy-escape minor mode	<f11> "</f11>	(easy-escape-minor-mode &optional ARG)	Compose escape signs together to make regexps more readable.	
Simplify display of escape characters used in regexp strings	• See <u>easy-escape</u> • "\\(\\ \\)"	e Github page for more informa	as a single  fontified using 'easy-escape-face' and composed into 'easy-escape-character'. ation and an example, which includes:	
	<ul> <li>"[\t\n]" ↔ "[\t\n]"</li> <li>Requires the <u>easy-escape external package</u>.  PEL activates when the <u>pel-use-easy-escape</u> is set to t.</li> <li>You can also identify major modes where it is activated automatically by setting the <u>pel-modes-activating-easy-escape</u> user-option.</li> </ul>			
	<ul> <li>Use <f11> s <f2> to open the relevant PEL customization group.</f2></f11></li> <li>If you find the distinction between the fontified double-slash and the single slash too subtle, try the following, customizing the following user-op easy-escape customization group (with PEL use <f11> s <f3> 4 to open the easy-escape customization group):</f3></f11></li> <li>Adjust the foreground of 'easy-escape-face'</li> <li>Set 'easy-escape-character' to a different character.</li> </ul>		uble-slash and the single slash too subtle, try the following, customizing the following user-options in th  1> s <f3> 4 to open the easy-escape customization group):</f3>	
Regex-tool	<ul><li>While regex-tool is r</li><li>The regex-tool uses</li></ul>	unning: type <b>C-c C-c</b> to force Emacs Lisp regular expressions	e regular expression tester tool.  PEL activates it when <b>pel-use-regex-tool</b> is <b>t</b> . e an update and <b>C-c C-k</b> to quit using it. s by default. It can also use full Perl regexp if you have Perl installed on your system. e regexp engine used. It can be emacs or perl.	
Open the regex-tool	<f11> s x T</f11>	(regex-tool)	Open a 3-window frame (replacing all previous windows). The 3 windows are:  • Regular expression: enter/edit the expression freely  • Test string: enter text to match against  • Groups: lists the matching groups	
Force an update of regex-tool vindows	C-c C-c	(regex-tool-markup-text &optional BEG END LEN)	Force an update of the regex-tool windows.	
Quit regex-tool	C-c C-k	(regex-tool-quit)	Quit regex-tool and close its 3 windows, revert to the window layout used before it was used.	
Change the regex-tool backend engine - select between Emacs and Perl.	C-c <f2></f2>	(pel-select-regex-tool- engine)	Open the customize buffer to change <b>regex-tool-backend</b> user option.  • Select between Emacs and Perl backend.  • To close the customize buffer, type <b>q</b> .  • <b>C-c C-c</b> forces an update of the regex-tool to rescan using the new backend.	
re-builder: Emacs Regular Expression Builder	To open (start) the re While the re builder type the regular fineeded, chang	egular expression, execute M-x is running: expression (regexp) and see the e the regular expression syntax	gular Expression Builder, targeted to learn the Emacs regular expression syntax.  re-builder. PEL provides the <f11> s x B key for that.  matches in the other window, (Emacs supports 3 syntaxes, see below):</f11>	
	With PEL, you     use one of the sp		to quickly open the customize page to change the default syntax user option. In reb-mode. These are listed below.	
Build regular expression interactively with re-builder	<f11> s x B</f11>	(re-builder)	Construct and test a regexp interactively.  This command makes the current buffer the "target" buffer of the regexp builder. It displays a buff named "*RE-Builder*" in another window, initially containing an empty regexp.  As you edit the regexp in the "*RE-Builder*" buffer, the matching parts of the target buffer will be highlighted.	
This is a great way to learn Emacs regexp!  read: the default. The syntax used by Emacs Lisp code: requires double escaping of backslashes. For example:  read: the default. The syntax used by Emacs Lisp code: requires double escaping of backslashes. For example:  string: Like read but no double backslashes are needed. Example: "\(red\\ green\\)"  rx: A more advanced, s-expression regexp engine, used if you want lisp-style regexp engine.  The syntax to express a single backslash is: string format: "\\"  read format: "\\\\"		p code: requires double escaping of backslashes. For example: "\\(red\\ green\\)" needed. Example: "\(red\ green\)" e, used if you want lisp-style regexp engine.		
Customize re-builder regular expression syntax	<f11> s x M-B</f11>	(pel-reb-re-syntax)	Select regular expression syntax used by the re-builder:  • customize reb-re-syntax user option.  d This user option is part of the re-builder group which contains other related settings.  • This is a global binding: it can be used any time.	
Select re-builder regular expression syntax	• C-c C-i • C-c <tab></tab>	(reb-change-syntax &optional SYNTAX)	Change the syntax used by the RE Builder.  • Affects current session. Does not change customize default.	
Change target buffer	C-c C-b	(reb-change-target-buffer BUF)	Change the target buffer and display it in the target window.	
Toggle case sensitivity	C-c C-c	(reb-toggle-case)	Toggle case sensitivity of searches for RE Builder target buffer.	
Enter/leave sub- expression highlight mode	C-c C-e	(reb-enter-subexp-mode)	Enter the subexpression mode in the RE Builder, which only highlights the specified capturing group of each match.  • Type <b>0</b> to <b>9</b> to identify the group to highlight. Type <b>q</b> to exit that mode.	
Move point to previous match	C-c C-r	(reb-prev-match)	Go to previous match in the RE Builder target window.	
Move point to next match	C-c C-s	(reb-next-match)	Go to next match in the RE Builder target window.	
Force update	C-c C-u	(reb-force-update)	Force an update in the RE Builder target window without a match limit.	
Copy Regular Expression to kill ring.	C-c C-w	(reb-copy)	Copy current RE into the kill ring for later insertion.  substitute later insertion.  substitute later insertion.	
Delete regexp	C-c C-d	(pel-reb-erase-regexp)	Replace currently used regular expression by an empty string.	
Quit re-builder	C-c C-q	(reb-quit)	Quit the RE Builder mode.	
Convert string-syntax regexp o read-syntax	Emacs Lisp unfortunately does not have raw strings. This means that when writing a regex in Emacs Lisp code, which accepts what Emacs calls the read-syntax, you need to escape the double quote character (to allow the "character be part of a string). The regex syntaxes also require escaping the backslash character. So to identify a backslash in a Elisp string regex you need to use 4 consecutive backslash. The following tool help convert a literal regexp into an elisp string regexp which provides escaping for Emacs Lisp purposes (as does reb-copy, described above does).			
Prompt for regexp, insert quoted & escaped regexp string at point.	<f11> s x <spc></spc></f11>	(pel-insert-regexp &optional INSERT_BOTH)	Prompt for a regexp literal, insert corresponding quoted regexp at point.  Converts what Emacs calls the 'string syntax' into the Emacs 'read syntax'.  When INSERT-BOTH argument is non-nil, insert both strings.  If INSERT-BOTH is a string, it is inserted between both strings, otherwise> is inserted.  At the prompt enter the literal regexp string, ie. a string with double quote, the capturing group parentheses and the alternative bar all escaped with a single backslash.  Example 1: when typing: \( (foo\ bar\) \)"  Example 2: when typing: \( (foo\ bar\) \)"  Example 2: when typing: \( (foo\ bar\\)"\\)"  this text is inserted: \( "\\( (foo\ bar\\)"\\)"  Example 3, using a C-u prefix argument for: \( abc\)S"gh  this is inserted: \( abc\)S"gh -> "abc\\S\"gh"	

Description	<u>Keystroke</u>	Function	<u>Note</u>
PCRE support: pcre2el	This requires the po		ular regex syntax. is available when <b>pel-use-pcre2el</b> is <b>t</b> .  (p Translator or RegeXp Tools). According to its documentation the <b>pcre2el</b> package provides the
	convert Emacs syntax to PCRE     convert either syntax to rx, an S-expression based regexp syntax     untangle complex regexps by showing the parse tree in rx form and highlighting the corresponding chunks of code     show the complete list of strings (productions) matching a regexp, provided the list is finite     provide live font-locking of regexp syntax (so far only for Elisp buffers – other modes on the TODO list)  This provides the commands listed below.		tree in rx form and highlighting the corresponding chunks of code atching a regexp, provided the list is finite
Toggle pcre-mode on/off.	(pcre-mode &optional ARG) Use emulated PCRE syntax for regexps wherever possible. Advises the 'interactive' specs of 'read-regexp' and the following other functions so the		Advises the 'interactive' specs of 'read-regexp' and the following other functions so that they read
In pcre-mode regexp use the PCRE syntax.  Experimental function and experimental binding until it gets			PCRE syntax and translate to its Emacs equivalent:     'align-regexp'     'find-tag-regexp'     'sort-regexp-fields'     'isearch-message-prefix'
integrated better in PEL.			'ibuffer-do-replace-regexp' Also alters the behavior of 'isearch-mode' when searching by regexp.
pcre2el rxt-mode	The pcre2el minor mode must be activated for the local, buffer to activate the various commands that use the C-c / key prefix.  You may want to automatically activate the rxt-mode for Perl buffers. (See <u>\$\strue{1}\$ - Perl</u> ).  • That can be done by customization. With PEL use the <f12> <f2> key sequence to open the PEL customization for the current major mode.  • For example, add rxt-mode to the list of minor modes identified by the pel-cperl-activates-minor-modes to automatically activate rxt-mode in Perl buffers using the cperl-mode.</f2></f12>		
Toggle rtx-mode on/off	<f11> s x p</f11>	(rxt-mode &optional ARG)	Toggle pcre2el rxt-mode.  • With a prefix argument ARG, enable rxt-mode if ARG is positive, and disable it otherwise.
Do what I mean commands			ntax to use based on the current major mode.
Explains regexp at point	C-c / /	(rxt-explain)	Pop up a buffer with pretty-printed 'rx' syntax for the regex in marked area. Prompts for one if nothing currently marked.  • Chooses regex syntax to read based on current major mode, calling 'rxt-explain-elisp' if buffer is in 'emacs-lisp-mode' or 'lisp-interaction-mode', or 'rxt-explain-pcre' otherwise.
Convert regexp to other syntax	C-c / c	(rxt-convert-syntax)	Convert regex at point to other kind of syntax, depending on major mode.  For buffers in 'emacs-lisp-mode' or 'lisp-interaction-mode', calls 'rxt-elisp-to-pcre' to convert to PCRE syntax. Otherwise, calls 'rxt-pcre-to-elisp' to convert to Emacs syntax.  The converted syntax is displayed in the echo area and copied to the kill ring; see 'rxt-elisp-to-pcre' and 'rxt-pcre-to-elisp' for details.
Convert regexp at point to RX syntax	С-с / х	(rxt-convert-to-rx)	Convert regex at point or in region to RX syntax. If other found, prompt. Chooses Emacs or PCRE syntax by major mode.
Convert regexp at point to RX syntax	C-c / '	(rxt-convert-to-strings)	Convert regex at point to RX syntax. Chooses Emacs or PCRE syntax by major mode.
Commands that work on PCRE regexp	The following command	ds take a PCRE regexp.	
Insert RX syntax for PCRE regexp in new buffer	C-c / p /	(rxt-explain-pcre REGEXP &optional FLAGS)	Insert the pretty-printed 'rx' syntax for REGEXP in a new buffer.  • REGEXP is a regular expression in PCRE syntax. See rxt-pcre-to-elisp' for a description of how REGEXP is read interactively.
Translate PCRE regexp to Emacs Lisp regexp and string to kill ring	C-c / p e	(rxt-pcre-to-elisp PCRE &optional FLAGS)	Translate PCRE, a regexp in Perl-compatible syntax, to Emacs Lisp.  Interactively, uses the contents of the region if it is active, otherwise reads from the minibuffer. Prints the Emacs translation in the echo area and copies it to the kill ring.  PCRE regexp features that cannot be translated into Emacs syntax will cause an error.
Translate PCRE regexp to RX syntax	C-c / p x	(rxt-pcre-to-rx PCRE &optional FLAGS)	Translate PCRE, a regexp in Perl-compatible syntax, to 'rx' syntax.  • See 'rxt-pcre-to-elisp' for a description of the interactive behavior.
Return a list of strings matched by PCRE regexp	C-c / p '	(rxt-pcre-to-strings PCRE &optional FLAGS)	Return a list of all strings matched by PCRE, a Perl-compatible regexp.  • See 'rxt-elisp-to-pcre' for a description of the interactive behavior and 'rxt-elisp-to-strings' for why this might be useful.  • Throws an error if PCRE contains any infinite quantifiers.
Query replace using PCRE syntax.	C-c / %	(pcre-query-replace- regexp)	Perform 'query-replace-regexp' using PCRE syntax.  • Consider using 'pcre-mode' instead of this function.
Commands that work on Emacs regexp	The following command	ds take a Emacs regexp.	
Insert RX syntax for Emacs Lisp regexp in new buffer	C-c / e /	(rxt-explain-elisp REGEXP)	Insert the pretty-printed 'rx' syntax for REGEXP in a new buffer.  REGEXP is a regular expression in Emacs Lisp syntax. See 'rxt-elisp-to-pcre' for a description of how REGEXP is read interactively.
Translate an Emacs Lisp regexp to PCRE	C-c / e p	(rxt-elisp-to-pcre REGEXP)	Translate REGEXP, a regexp in Emacs Lisp syntax, to Perl-compatible syntax.  Interactively, reads the regexp in one of three ways.  With a prefix arg, reads from minibuffer without string escaping, like 'query-replace-regexp'.  Without a prefix arg, uses the text of the region if it is active.  Otherwise, uses the result of evaluating the sexp before point (which might be a string regexp literal or an Emacs Lisp expression that produces a string).  Displays the translated PCRE regexp in the echo area and copies it to the kill ring.  Emacs regexp features such as syntax classes which cannot be translated to PCRE will cause an error.
Translate an Emacs Lisp regexp to RX syntax	C-c / e x	(rxt-elisp-to-rx REGEXP)	Translate REGEXP, a regexp in Emacs Lisp syntax, to 'rx' syntax.  • See 'rxt-elisp-to-pcre' for a description of the interactive behavior and 'rx' for documentation of the S-expression based regexp syntax.
Get all strings that match an Emacs Lisp regexp	C-c / e '	(rxt-elisp-to-strings REGEXP)	<ul> <li>Return a list of all strings matched by REGEXP, an Emacs Lisp regexp.</li> <li>See 'rxt-elisp-to-pcre' for a description of the interactive behavior.</li> <li>This is useful primarily for getting back the original list of strings from a regexp generated by 'regexp-opt', but it will work with any regexp without unbounded quantifiers (*, +, {2, } and so on).</li> <li>Throws an error if REGEXP contains any infinite quantifiers.</li> </ul>
Toggle regexp between Emacs Lisp systax and RX syntax	• C-c / e t • C-c / t	(rxt-toggle-elisp-rx)	Toggle the regexp near point between Elisp string and rx syntax.

## Search & Replace — References

Topic & URL	Description
GNU Emacs - Searching and Replacement	GNU Emacs manual section describing search & replace features.
Regular Expression Help @ EmacsWiki	Some quick info on Emacs regular expression syntax.
Search - Incremental Search - Emacs Wiki	Large list of commands and key bindings. Also contains links to several other pages describing search modes, lcicle, etc
Replace - GNU Emacs Manual - Replacement Commands	
Replace - ErgoEmacs - Emacs: Find and Replace Commands	Quick view of what's available by default.
Replace - How do I "M-x replace-string" across all buffers in emacs?	Some info here using ICycle.
Emacs Regular Expression Syntax	
Emacs Regular Expression Syntax @ GNU Emacs Manual	Reference for the Emacs Lisp regexp syntax
Regular Expression @ Emacs Wiki	Also describe the Emacs regexp syntax. Less dry. More examples.
Replace Regexp with Lisp Expressions @ Emacs Wiki	Describes the power of Emacs regexp in <b>replace-regexp</b> with ability to use embedded lisp code. Several examples.
Emacs Crash Regexp @ Emacs Wiki	More examples using query-replace-regexp which query before any change.
Multiline Regexp @ Emacs Wiki	
Searching in directory tree	
<u>Is there a way to use query-replace from grep/ack/ag output modes?</u>	This page describes several packages and functions to perform directory tree searches.
Regular Expressions & re-builder	
re-builder.el	Emacs built-in regular expression builder mode code.
re-builder: the Interactive regexp builder, @ Mastering Emacs by Mickey Petersen	A great little article on the various regexp syntaxes supported by the re-builder and how to change them.
Re Builder @ Emacs Wiki	
Why do regular expressions created with the regex builder use syntax different from the interactive regular expressions?	
re-builder: the Interactive regexp builder	
Search at Point	
"super star" or find the word under the cursor equivalent in emacs	Search at point with "M-s ."
Thing at point @ Emacs Wiki	Describes functions to retrieve text elements at point
The built-in regex-opt.el library	The built-in regex-opt package helps creation of simple regular expression strings.
Regexp Opt @ EmacsWiki	Quick description of regex-opt capabilities.
The built-in rx.el library	The rx macro converts an easy-to-read s-expression description of a regex into a regular expression
rx @ EmacsWiki	A quick overview of the idea behind rx. Also shows a macro that extends it.
Exploring Emacs Rx Macro from Francis Murillo	A more extensive presentation of rx with several examples.
Other Regular Expression Emacs Lisp Libraries	
xr - converts regex to structured rx form	Converts a string regular expression into the rx notation S-Exp form. Usefull to understand complex regex in Emacs Lisp source code.
pcre2el	As described in its overview: "`pcre2el' or`rxt' (RegeXp Translator or RegeXp Tools) is a utility for working with regular expressions in Emacs, based on a recursive-descent parser for regexp syntax."
visual-regexp	Useful library that provides commands to show regex matches in search and replace operations.
visual-regexp-steroid	Extends visual-regexp to bring simpler regex to Emacs commands. It supports both Python and pcre2el. It requires Python installed.
regex-tool	Tool using frame to test Emacs regular expressions.