

# Perl 5 ⚠️

<b>See also:</b> 📖 - Perl <ul style="list-style-type: none"><li><a href="#">Perl @ Wikipedia</a></li><li><a href="#">perl.org</a></li><li><a href="#">perldoc browser</a></li></ul>	<b>Perl Tools</b>	<b>Perl Style Guide.</b> <a href="#">perlcritic</a> script uses <b>Perl::Critic</b> to scan Perl code. The <b>perltidy</b> application reformats Perl code.
	<b>Learning Perl</b>	<ul style="list-style-type: none"><li><a href="#">Perl Intro</a> - a quick introduction to Perl</li><li><a href="#">Online Perl books</a><ul style="list-style-type: none"><li><a href="#">Beginning Perl</a></li></ul></li></ul>

## Perl 5 Syntax ⚠️

<b>Perl 5 Operators</b>					
Perl has a large number of operators, listed below with their precedence and associativity. Note: <ul style="list-style-type: none"><li>• <u>C Operators missing from Perl</u> : unary &amp;, unary * and (type)</li><li>• <u>Quote and Quote-like operators</u> : in Perl quotes are operators and they provide various kind of interpolating and pattern matching capabilities.</li></ul>					
Associativity: one of: <ul style="list-style-type: none"><li>• right</li><li>• left</li><li>• NA : not associative: cannot use more than one of these operators in sequence.</li><li>• CH: chained</li></ul>	left	<b><u>terms and list operators (leftward)</u></b>			
	left	<b><u>Arrow Operator:</u></b>	<code>--&gt;</code>		
	NA	<b><u>Auto-increment and Uato-decrement:</u></b>	<code>++ --</code>		
	right	<b><u>Exponentiation:</u></b>	<code>**</code>		
	right	<b><u>Symbolic Unary Operators:</u></b>	<code>! ~ -. \</code> and unary <code>+</code> and <code>-</code>		
	left	<b><u>Binding operators:</u></b>	<code>-- !~</code>		
	left	<b><u>Multiplicative Operators:</u></b>	<code>* / % x</code>		
	left	<b><u>Additive Operators:</u></b>	<code>+ - .</code>		
	left	<b><u>Shift Operators:</u></b>	<code>&lt;&lt; &gt;&gt;</code>		
	NA	<b><u>named unary operators</u></b>			
	NA	<b><u>Class instance Operator:</u></b>	<code>isa</code>		
	CH	<b><u>Relational Operators:</u></b>	<code>&lt; &gt; &lt;= &gt;= lt gt le ge</code>		
	CH/NA	<b><u>Equality Operators:</u></b>	<code>== != eq ne &lt;=&gt; cmp ==</code>		
	left.	<b><u>Bitwise And:</u></b>	<code>&amp; &amp;.</code>		
	left	<b><u>Bitwise Or and Exclusive Or:</u></b>	<code>   . ^ ^.</code>		
	left	<b><u>C-style Logical And:</u></b>	<code>&amp;&amp;</code>		
	left	<b><u>Logical Defined-Or:</u></b>	<code>   ^^ //</code>		
	NA	<b><u>Range Operators:</u></b>	<code>.. ...</code>		
	right	<b><u>Conditional Operator:</u></b>	<code>?:</code>		
	right	<b><u>Assignment Operators:</u></b>	<code>=</code>		
			<code>**= += *= &amp;= &amp;.= &lt;&lt;= &amp;&amp;=</code>		
			<code>-= /=  =  .= &gt;&gt;=   =</code>		
			<code>.= %= ^= ^=.</code>		
			<code>./=</code>		
			<code>x=</code>		
			<code>goto last next redo dump</code>		
			<code>, =&gt;</code>		
		<b><u>Comma, fat-comma Operators:</u></b>			
left	<b><u>list operators (rightward)</u></b>				
NA	<b><u>Logical Not:</u></b>	<code>not</code>			
right	<b><u>Logical And:</u></b>	<code>and</code>			
left	<b><u>Logical or and Exclusive or:</u></b>	<code>or xor</code>			
left					
<b>File test operators</b>					
It is possible to combine the file test operator with the AND operator as in the following example:			<pre>if (-e \$fname &amp;&amp; -f _ &amp;&amp; -r _ ){     print("\$fname exists and is readable\n"); }</pre>		
The most important operators are shown here. They check if the file...	<b>-r</b> is readable	<b>-e</b> exists.	<b>-b</b> is a block special file.		
	<b>-w</b> is writable	<b>-z</b> is empty.	<b>-c</b> is a character special file.		
	<b>-x</b> is executable	<b>-s</b> has nonzero size (returns size in bytes).	<b>-t</b> handle is opened to a tty.		
	<b>-o</b> is owned by effective uid.	<b>-f</b> is a plain file.	<b>-u</b> has setuid bit set.		
	<b>-R</b> is readable	<b>-d</b> is a directory.	<b>-g</b> has setgid bit set.		
	<b>-W</b> is writable	<b>-l</b> is a symbolic link.	<b>-k</b> has sticky bit set.		
	<b>-X</b> is executable	<b>-p</b> is a named pipe (FIFO) or Filehandle is a pipe.	<b>-T</b> is an ASCII text file (heuristic guess).		
	<b>-O</b> file is owned by real uid.	<b>-S</b> is a socket.	<b>-B</b> is a “binary” file (opposite of -T).		
<b>Perl Special Variables</b> 🧐 To get information about a Perl special variable from the command line use the perldoc -v command. <ul style="list-style-type: none"><li>• To get information about <code>\$&lt;</code> use: <code>perldoc -v '\$&lt;'</code></li></ul>					
<b>• General variables</b>					
default input and pattern searching space	<ul style="list-style-type: none"><li>• <code>\$ARG</code></li><li>• <code>\$_</code></li></ul>		<u>subroutine parameters</u>	<ul style="list-style-type: none"><li>• <code>@ARG</code></li><li>• <code>@_</code></li></ul>	
<u>list separator</u>	<ul style="list-style-type: none"><li>• <code>\$LIST_SEPARATOR</code></li><li>• <code>\$"</code></li></ul>		<u>Subscript separator for multidimensional array emulation</u>	<ul style="list-style-type: none"><li>• <code>\$\$SUBSCRIPT_SEPARATOR</code></li><li>• <code>\$\$SUBSEP</code></li><li>• <code>\$;</code></li></ul>	
<u>Name of executed program</u>	<ul style="list-style-type: none"><li>• <code>\$PROGRAM_NAME</code></li><li>• <code>\$0</code></li></ul>		<u>Name used to execute the current copy of Perl</u>	<ul style="list-style-type: none"><li>• <code>\$EXECUTABLE_NAME</code></li><li>• <code>\$^X</code></li></ul>	
<u>Perl process ID</u>	<ul style="list-style-type: none"><li>• <code>\$PROCESS_ID</code></li><li>• <code>\$PID</code></li><li>• <code>\$\$</code></li></ul>				
<u>Process real GID</u>	<ul style="list-style-type: none"><li>• <code>\$REAL_GROUP_ID</code></li><li>• <code>\$GID</code></li><li>• <code>\$(</code></li></ul>		<u>Process effective GID</u>	<ul style="list-style-type: none"><li>• <code>\$EFFECTIVE_GROUP_ID</code></li><li>• <code>\$EGID</code></li><li>• <code>\$)</code></li></ul>	
<u>Process real UID</u>	<ul style="list-style-type: none"><li>• <code>\$REAL_USER_ID</code></li><li>• <code>\$UID</code></li><li>• <code>\$&lt;</code></li></ul>		<u>Process effective UID</u>	<ul style="list-style-type: none"><li>• <code>\$EFFECTIVE_USER_ID\$</code></li><li>• <code>\$EUID</code></li><li>• <code>\$&gt;</code></li></ul>	
<u>Special variables in sort</u>	<ul style="list-style-type: none"><li>• <code>\$a</code></li><li>• <code>\$b</code></li></ul>				
<u>Current environment</u>	<code>%ENV</code> Environment variable accessed as an associative array (a hash). <ul style="list-style-type: none"><li>• See: Perl: <u>How to access shell environment variables through Perl associative arrays.</u></li></ul>				
<u>Perl interpreter revision, version and subversion</u>	<ul style="list-style-type: none"><li>• <code>\$SOLD_PERL_VERSION</code></li><li>• <code>\$]</code></li></ul>		<u>Perl interpreter revision, version and subversion</u>	<ul style="list-style-type: none"><li>• <code>\$PERL_VERSION</code></li><li>• <code>\$^V</code></li></ul>	
<u>Maximum file descriptor</u>	<ul style="list-style-type: none"><li>• <code>\$\$SYSTEM_FD_MAX</code></li><li>• <code>\$^F</code></li></ul>				
<u>Fields of each line when auto-split mode is on.</u>	<code>@F</code>				
<u>Include Directories</u>	<code>@INC</code>	<u>Included filenames</u>	<code>%INC</code>	<u>Hook localization (?)</u>	<code>\$INC</code>
<u>inplace-edit extension value</u>	<ul style="list-style-type: none"><li>• <code>\$_INPLACE_EDIT</code></li><li>• <code>\$_I</code></li></ul>				

Package's class parent classes	@ISA				
Emergency memory pool	\$^M				
Maximum block nesting	\${^MAX_NESTED_EVAL_BEGIN_BLOCKS}				
Name of OS where this Perl was built	<ul style="list-style-type: none"> <li>\$OSNAME</li> <li>\$^O</li> </ul>				
Signal handlers	%SIG				
Coderefs for various perl keywords	%{^HOOK}				
Time when program began running	<ul style="list-style-type: none"> <li>\$BASETIME</li> <li>\$^T</li> </ul>				
<ul style="list-style-type: none"> <li><b>Variables related to regular expressions</b></li> </ul>					
captured sub-patterns	\${<digit>(\$1, \$2, ...)}				
Capture buffer content	@{^CAPTURE}				
String matched	<ul style="list-style-type: none"> <li>\$MATCH</li> <li>\$&amp;</li> </ul>		String matched (compiled regexp)		\${^MATCH}
String preceding match	<ul style="list-style-type: none"> <li>\$PREMATCH</li> <li>\$`</li> </ul>		String preceding match (compiled regexp)		\${^PREMATCH}
String following match	<ul style="list-style-type: none"> <li>\$POSTMATCH</li> <li>\$'</li> </ul>		String following match (compiled regexp)		{^POSTMATCH}
Last capture group	<ul style="list-style-type: none"> <li>\$LAST_PAREN_MATCH</li> <li>\$+</li> </ul>		Most recently closed capture group		<ul style="list-style-type: none"> <li>\$LAST_SUBMATCH_RESULT</li> <li>\$^N</li> </ul>
Match capture key values	<ul style="list-style-type: none"> <li>%{^CAPTURE}</li> <li>%LAST_PAREN_MATCH</li> <li>%+</li> </ul>				
Match start offsets	<ul style="list-style-type: none"> <li>@LAST_MATCH_START</li> <li>@-</li> </ul>	Match ends offsets	<ul style="list-style-type: none"> <li>@LAST_MATCH_END</li> <li>@+</li> </ul>	Named captured groups	<ul style="list-style-type: none"> <li>%{^CAPTURE_ALL}</li> <li>%-</li> </ul>
Last successful pattern	\${^LAST_SUCESSFUL_PATTERN}				
Result of last successful regexp assertion	<ul style="list-style-type: none"> <li>\$LAST_REGEXP_CODE_RESULT</li> <li>^R</li> </ul>				
Maximum regexp nested group	\${^RE_COMPILE_RECURSION_LIMIT}				
regexp debug flag	\${^RE_DEBUG_FLAG}				
regexp internal optimization/memory	\${^RE_TRIE_MAXBUF}				
<ul style="list-style-type: none"> <li><b>Variables related to file handles</b></li> </ul>					
Name of current file read from <>	\$ARGV	Command line arguments of the script	@ARGV	Number of arguments minus one	\$#ARGV
Special file handle that iterates over command-line filenames in @ARGV	ARGV	Special file handle that points to currently open output file when doing edit-in-place processing	ARGVOUT		
Output field separator for the print operator	<ul style="list-style-type: none"> <li>IO::Handle-&gt;output_field_separator( EXPR )</li> <li>\$OUTPUT_FIELD_SEPARATOR</li> <li>\$OFS</li> <li>\$_,</li> </ul>		Current line number for the last file handled accessed		<ul style="list-style-type: none"> <li>HANDLE-&gt;input_line_number( EXPR )</li> <li>\$INPUT_LINE_NUMBER</li> <li>\$NR</li> <li>\$.</li> </ul>
Input record separator (newline by default)	<ul style="list-style-type: none"> <li>IO::Handle-&gt;input_record_separator( EXPR )</li> <li>\$INPUT_RECORD_SEPARATOR</li> <li>\$RS</li> <li>\$/</li> </ul>		Output record separator		<ul style="list-style-type: none"> <li>IO::Handle-&gt;output_record_separator( EXPR )</li> <li>\$OUTPUT_RECORD_SEPARATOR</li> <li>\$ORS</li> <li>\$\</li> </ul>
Auto-flush control	<ul style="list-style-type: none"> <li>HANDLE-&gt;autoflush( EXPR )</li> <li>\$OUTPUT_AUTOFLUSH</li> <li>\$!</li> </ul>		Last read file handle		\${^LAST_FH}
<ul style="list-style-type: none"> <li><b>Variables related to format</b></li> </ul>					
Current value of the write() accumulator for format() lines.	<ul style="list-style-type: none"> <li>\$ACCUMULATOR</li> <li>^A</li> </ul>				
Form feed format, defaults to \f	<ul style="list-style-type: none"> <li>IO::Handle-&gt;format_formfeed(EXPR)</li> <li>\$FORMAT_FORMFEED</li> <li>^L</li> </ul>		Set of characters after which a string may be broken to fill continuation fields		<ul style="list-style-type: none"> <li>IO::Handle-&gt;format_line_break_characters EXPR</li> <li>\$FORMAT_LINE_BREAK_CHARACTERS</li> <li>\$:</li> </ul>
Number of lines left on the page on currently selected output channel	<ul style="list-style-type: none"> <li>HANDLE-&gt;format_lines_left(EXPR)</li> <li>\$FORMAT_LINES_LEFT</li> <li>\$-</li> </ul>		Current page length of current output channel		<ul style="list-style-type: none"> <li>HANDLE-&gt;format_lines_per_page(EXPR)</li> <li>\$FORMAT_LINES_PER_PAGE</li> <li>\$=</li> </ul>
Name of current top-page format of output channel	<ul style="list-style-type: none"> <li>HANDLE-&gt;format_top_name(EXPR)</li> <li>\$FORMAT_TOP_NAME</li> <li>^</li> </ul>		Report format name of output channel		<ul style="list-style-type: none"> <li>HANDLE-&gt;format_name(EXPR)</li> <li>\$FORMAT_NAME</li> <li>\$~</li> </ul>
<ul style="list-style-type: none"> <li><b>Error Variables</b></li> </ul>	The variables \$@, \$!, \$^E, and \$? contain information about different types of error conditions that may appear during execution of a Perl program. They correspond to errors detected by the Perl interpreter, C library, operating system, or an external program, respectively.				
Perl error from the last eval operator	<ul style="list-style-type: none"> <li>\$EVAL_ERROR</li> <li>\$@</li> </ul>		Current state of interpreter		<ul style="list-style-type: none"> <li>\$EXCEPTIONS_BEING_CAUGHT</li> <li>\$^S</li> </ul>
Current value of C errno integer variable	<ul style="list-style-type: none"> <li>\$OS_ERROR</li> <li>\$ERRNO</li> <li>\$!</li> </ul>		Hash of error names to 0 or 1, set to 1 if current error is this error.		<ul style="list-style-type: none"> <li>%OS_ERROR</li> <li>%ERRNO</li> <li>%!</li> </ul>
OS detected error	<ul style="list-style-type: none"> <li>\$EXTENDED_OS_ERROR</li> <li>^E</li> </ul>				

Status returned by last pipe close, backtick command, wait, waited, or system() call.	<ul style="list-style-type: none"> <li><code>\$CHILD_ERROR</code></li> <li><code>\$?</code></li> </ul>	native status returned by last pipe close , backtick command, wait() or wiatpid() or system() call	<code>\${^CHILD_ERROR_NATIVE}</code>
Current value of warning switch	<ul style="list-style-type: none"> <li><code>\$WARNING</code></li> <li><code>\$^W</code></li> </ul>	Current set of warning checks enabled by the use warnings pragma	<code>\${^WARNING_BITS}</code>
<ul style="list-style-type: none"> <li><b>Variables related to the interpreter state</b></li> </ul>	These variables provide information about the current interpreter state.		
Flag associated with the -c switch	<ul style="list-style-type: none"> <li><code>\$COMPILING</code></li> <li><code>\$^C</code></li> </ul>	The current value of the debugging flags	<ul style="list-style-type: none"> <li><code>\$DEBUGGING</code></li> <li><code>\$^D</code></li> </ul>
Current phase of the perl interpreter	<code>\${^GLOBAL_PHASE}</code>		
Compile-time hints for the perl interpreter. Internal use only	<code>\$^H</code>	Values of compiled statements	<code>%^H</code>
Input/Output Layers. Internal use by PerlIO only.	<code>\${^OPEN}</code>		
Debugging support. Internal variable.	<ul style="list-style-type: none"> <li><code>\$PERLDB</code></li> <li><code>\$^P</code></li> </ul>		
Taint mode	<code>\${^TAINT}</code>	Safe locale operations availability	<code>\${^SAFE_LOCALES}</code>
Unicode Settings of Perl	<code>\${^UNICODE}</code>		
Internal UTF-8 offset caching code state	<code>\${^UTF8CACHE}</code>	State of UTF-8 locale detected by perl at startup.	<code>\${^UTF8LOCALE}</code>
<ul style="list-style-type: none"> <li><b>Deprecated and removed variables:</b></li> </ul>	<code>\$#</code> <code>\$*</code> <code>\$[</code> <code>\${^ENCODING}</code> <code>\${^WIN32_SLOPPY_STAT}</code>		