Emacs support for Gleam

<u>Description</u>	<u>Keystroke</u>	Function	<u>Note</u>		
Gleam Support	Gleam Emacs support is evo				
	PEL supports the only supported mode for Gleam: the <u>tree-sitter</u> -based gleam-ts-mode provided by the <u>gleam-mode</u> package. Requires the <u>gleam-mode</u> file <u>to the pel-use-gleam</u> user-option is set to t.				
File associations	• PEL associates the files with the .gleam file extension with gleam-ts-mode • PEL support for Gleam requires Emacs >= 30.1 because tree-sitter is required by gleam-mode , and PEL only support tree-sitter for Emacs >= 30.1 :				
	• See <u>I Tree Sitter</u> and <u>f Tree-sitter</u> .				
	 PEL activates <u>S Speedbar</u> support for the Gleam files when pel-use-speedbar user-option is on (set to t). imenu support provided by gleam-ts-mode is available. The Gleam community decided that indentation in gleam files should always use 2 spaces. 				
	 Therefore PEL does not offer control for this; it delegates the logic to the gleam-ts-mode which imposes a fixed indentation offset of 2 spaces. However it is still possible to change the value of tab-width (which has no impact on indentation) and whether hard tabs are used. 				
Last updated on:	2025-10-20				
Open this PDF file. See also: <u>∑ Help/Info</u>	<f11> SPC M-G <f1></f1></f11>	(pel-help-pdf &optional OPEN-WEB-PAGE)	Open the \$\text{M Gleam}\$ local PDF. If the prefix argument (like C-u or M) is used, then it opens the		
	<f12> <f1></f1></f12>	OF EN WEB TAGE)	remote GitHub hosted raw PDF instead. If the pel-flip-help-pdf-arg user-option is set it's the oth way around.		
© Customize PEL Gleam support	<f11> SPC M-G <f2></f2></f11>	(pel-customize-pel &optional OTHER-WINDOW)	Customize PEL Gleam support. • If OTHER-WINDOW is non-nil (use C-u), display in another window.		
	<f12> <f2></f2></f12>	doptional official window)			
Show PEL setup for Gleam	<f11> SPC M-G ?</f11>	(pel-gleam-setup-info &	Display Gleam setup information inside a *pel-gleam-info* buffer with buttons providing quick		
	<f12> ?</f12>	optional APPEND)	access to the customization buffer of each variable shown. The information shown includes the value and interpretation of: gleam-ts-format-on-save gleam-ts-indent-offset tab-width To append information in the buffer instead of clearing the previous content type any prefix argument		
			(such as C-u) before the command keystroke.		
Set visual rendering of hard tabs for the current buffer	<f11> <tab> w</tab></f11>	(pel-set-tab-width N)	Change the tab width of the current buffer, only affecting the display rendering of hard tabs inserted in the buffer text. Prompts for a new value in the [2, 8] range. • This modifies a buffer local value of the the tab-width user-option. • The change is temporary and affects the current buffer only. • To change the tab width used for all Gleam source code files, change the 'pel-gleam-tab-width' user-option variable instead. See Sindentation for more information.		
Toggle running gleam	<f11> SPC M-G M-s</f11>	(pel-gleam-toggle-format-	Toggle automatic run of gleam format when saving Gleam buffer to file.		
format on buffer save	<f12> M-s</f12>	on-buffer-save &optional GLOBALLY)	 By default change behaviour for local buffer only. When GLOBALLY argument is non-nil, change it for all Gleam buffers for the current Emacs editing session (the change does not persist across Emacs sessions). 		
			To modify the global state permanently modify the customized value of the gleam-ts-format- on-save user option.		
Comments	See also: <u>S</u> Comments				
Insert, realign, comment/uncomment region	M-;	(comment-dwim ARG)	Insert or realign comment on current line (or region if a region is active). If line/region is already commented, uncomment it. On a single line, the comment is placed after the code. C-u M-; executes comment-kill		
With PEL: Comment the current line with M-0 M-;		(pel-comment-dwim ARG)	Same as comment-dwim but comments the current line with a numeric ARG or 0.		
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Emacs & Gleam - References

Notes			
Gleam @ Wikipedia Gleam home Gleam @ Github	Github repos: • gleam • stdlib • otp • http	awesome-gleam gleam cookbook	
The language Tour			
Gleam stdlib @ hexdoc			
Install Gleam	Since Gleam is a BEAM language and then Gleam.	Since Gleam is a <u>BEAM language</u> , you need to install Erlang first, then rebar3 and then Gleam.	
commands: cd gleam-repos	# check out the branch you want to build- at first use the last released # type: make to list possible other actions.		
gleam-mode . Now with tree-sitter support. The original gleam-mode was replaced with gleam-ts-mode. tree-sitter-gleam implements the syntax parsing. gleam's grammar.js, the file that controls tree-sitter grammar for gleam.			
	Gleam home Gleam @ Github The language Tour Gleam stdlib @ hexdoc Install Gleam If you have Erlang, rebar3 and Rucommands: cd gleam-repos git clone https://github.com/glear cd gleam git co v1.12.0 make install gleamversion gleam-mode . Now with tree-s tree-sitter-gleam implements	Gleam home Gleam @ Github Stdlib otp http The language Tour Gleam stdlib @ hexdoc Install Gleam Since Gleam is a BEAM language and then Gleam. If you have Erlang, rebar3 and Rust already installed you can also build Goommands: cd gleam-repos git clone https://github.com/gleam-lang/gleam cd gleam git co v1.12.0 # check out the branch with type: make to list post gleamversion # type: make to list post gleamversion gleam-mode . Now with tree-sitter support. The original gleam-mode tree-sitter-gleam implements the syntax parsing.	