## **PEL Topics Index**

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Emacs Reference Cards		PDF version of official En				external packages.
With PEL you can access these via		s key bindings as well, th		Il complement to what P  Magit Cheatsheet	<u>'</u>	Vinor
the <f11> ? e r key sequence. See <u>∑ Help/Info</u></f11>	Emacs survival card	<u>Calc</u> Dired	Gnus Gnus booklet	Magit Ref-card	Org	<u>Viper</u> <u>VIP</u>
> PEL Overview		o the <b>PEL file tables</b> . Ea		_	aw PDF table.	
	<ul> <li>For the best user experience, use a browser that can render PDF directly instead of downloading.</li> <li>Mozilla Firefox (version &gt; 78) does that perfectly. You may need to activate a plug-in for other browsers.</li> </ul>					
PEL repo     PEL Readme	With that in place, you can browse through all the PDFs quickly and reach a vast amount of information.     From within Emacs open this topic index PDF by typing the <f11> ? <f1> key sequence.</f1></f11>					
PEL Manual		open this topic index PD r coding and various oth				
General Information.	>Legend	➤ Recommended Em		>Themes		
Development Information	<u>≻PEL</u>	iMenu/Speedbar support		PEL Naming Conventions		
Migration Guide	>CRiSP ≈ Emacs					
<b>€</b> macOS Specific						
• macos specific	<u><b>₡</b> macOS Keys</u>	<b>≰</b> terminal settings				
Feature Comparisons			<b>A</b>			
	Speedbar/iMenu Mode Compatibility  Shells/Terminals Comparis				omparisons	
Key Prefixes & Suffixes	W Modifier Keys		W Mumkouned	≻PEL		EVOVO E11
V Emace Features		n only ∑ are built-in Ema	S the links that are blue		<u>■Keys - Fn</u>	<u>■Keys - F11</u>
Emacs Features  These PEL tables describe the Emacs commands and key bindings for generic concepts and features.	➤ Abbreviations	∑ Cursor	> Filling/	e are external packages. श्रा- Lispy	∑ Scrolling	∑ X Treemacs
			Justification			
	<u>∑ Align</u>	<u> ∑ Customize</u>	<u>∑ Frames</u>	<u></u> Marking	∑ Search/Replace	∑ Undo/Redo/ Repeat/Arg
Emacs uses a concept of modes.	∑ Auto-Completion	∑ Cut & Paste	<u></u> S Grep	<u></u> Menus	∑ Semantic	
See:  Emacs Major and Minor Modes	∑ Autosave/Backup	∑ Diff & Merge	∑ Help/Info	<u> Mode Line</u>	<u>∑ Sessions</u>	<u></u> <u>Web</u>
Major Modes     Minor Modes     Choosing Modes     PEL provides several key sequences to toggle minor modes, described in the relevant PDFs.	<u></u> Bookmarks	<u></u> Dired	∑ Hide/Show	<u></u> Mouse	∑ Shells, REPLs &	<u></u> Whitespace
	Buffers     Buffers	∑ Display - Lines	∑ Highlight	Narrowing     Narrowi	terminal emulators  Sorting	<b>∑</b> Windows
	∑ Case Conversions	∑ Drawing	∑ ibuffer-mode	∑ Navigation	∑ Speedbar	<u>∑ Xref</u> - Cross
Emacs commands can be executed by name or bound to key sequences. The commands may have arguments and keys can express them.  See:  Emacs Keys				<u></u>	<u>~</u>	References
	∑ Closing/ Suspending	∑ Enriched Text	<u>∑ Indentation</u>	<u> ∑ Outline</u>	∑ Spell Checking	
	<u> ∑ Comments</u>	<u> ∑ Faces/Fonts</u>	<u>∑ Input Method</u>	<u> ∑ Packages</u>	<u> ∑ SyntaxCheck</u>	
	∑ Completion/Input	∑ Fast Startup	∑ Inserting Text	<u> </u>	T Templates	
	∑ Counting	∑ File-mngt	∑ Key-Chords	<u> </u>	<u>∑ Text Modes</u>	
	<u>∑M CUA</u>	∑ File/Directory Variables	∑ Keyboard Macros	<u> </u>	<u> ∑ Transpose</u>	
<u> ⊈βι - Emacs Lisp</u> concepts & tools	<u>≴ ERT</u>	<u></u> <u></u> <u></u> <u></u> <u></u> <u></u> Hooks	<u> </u>	es		
XRef - Cross Reference	Emacs supports various cross reference mechanisms described in the <u>Nature</u> Xref table. These mechanisms take advantage of various external tools and integrate with them. Notes about those tools are available in the tables listed in this section. With This is work in progress.					
Tools			ose tools are available in	the tables listed in this s	section. We This is work	in progress.
Build Tools	Xref-Support	Xref-Backend	vare not all documented	l in a page		
build 100is	PEL has support for several build tools but they are not all documented in a page.  Aside from the list below, PEL supports installation and partial setup of the following tools:  Nix Requires nix-mode external package					
		s <u>tup-mode</u> external pac	_	when <b>pel-use-tup</b> user-		
	ា្ស្រ - Make					
Data Serialization						
Languages	© CWL	<u> </u>				
Markup Languages	M AsciiDoc	M Graphviz Dot	M Markdown	M Org-Mode	M PlantUML	M reStructuredText
Programming Languages	Emacs has support for several programming languages. PEL currently adds extra support for some of them, listed below.  • The number of programming languages supported explicitly by PEL will grow over time.					
Main Paradigm of Programming Language Families  • Actor Model: (A)  • Concatenative (K)  • Concurrent: (C)  • Functional: (T) Pure: (F)  • Imperative: (T) or no token  • The programming languages supported by PEL are listed here in alphabetical order.  • PEL also provides basic support for other programming languages not listed here.  • Emacs supports other programming languages directly, not listed here.  Upcoming support for Elm, Purescript, ReasonML, Typescript and documentation of support for Javascript.	BEAM Programming	Functional	Javascript target	Lisp Family	Stack Based	Command Line
	<u>Languages</u>	<u>Languages</u>	MI Familia	<u>Languages</u>	Languages	Scripting Languages
	Curly Bracket Languages	Java Virtual Machine Languages	ML Family Languages	Scheme Language Dialects		OS App Control Scripting Languages
		programming languages a coarse indication of the		ge family(ies).		
	ும் - AppleScript	भृध - Clojure 🕥	<u>aβι - Forth</u> (κ)	<u> ҈вι - Ну</u>	भ्रा - Perl	Bῖ - Rust
	pι - Arc f	<b>%</b> - Common Lisp ்ர	331 - Gambit f	क्रा - Javascript	野ῖ - Python	PI - Scheme (f
	<b>№1 - С</b>	BI-D () (A	3BI - Gerbil (f.A.	ıμι - Julia	郛ι - Purescript	भ्रा - Typescript
	<b>№1 - С++</b>	<b>%</b> і - ЕІт 🕞	3BI - GNU Guile ①			
	Bι - Chez ①	331 - Elixir © (FA)	क्षा - Gleam	βι - NetRexx	भ्रा - ReasonML	<b>р</b> ї - V
	pι - Chibi f	⊈∯ῖ - Emacs Lisp	3ВІ - Go	βι - Nim	BI - REXX	
	भ्रा - Chicken f	%i - Erlang ©ர்க்	भ्रा - Haskell 🕞	βι - OCaml if	भृĭ - Ruby	