§ Performance/Feature Comparisons of Emacs Shells/Terminals

Emacs Shell/Feature	<u>eshell</u>	shell	ansi-term	<u>term</u>	emacs eat	<u>vterm</u>	Comment
Relative speed comparison: Execute "Is -IFGO" inside /usr/local/bin/ . (Execution times in seconds for several attempts at the same command). SEE ALSO: PEL shell/REPL invocation commands	• 2.448571 • 4.247726 • 2.550193 • 2.631693 • 2.510235 • 4.220897	• 2.514221 • 2.472229 • 2.514438 • 2.468948 • 2.765349	• 6.169079 • 5.431559 • 5.493072 • 5.398879 • 5.435839	• 5.586079 • 5.531138 • 5.519672 • 5.227298 • 5.526750	Not measured.	• 0.065568 • 0.073241 • 0.053149 • 0.048021 • 0.060560 • 0.109644	Tested the execution time of listing a directory that has 861 entries (mostly symlinks), a /usr/
Supports built-in serial terminal emulator?				Yes, use: M-x serial-term			
Support running GNU Screen within an Emacs internal shell in local host? One would normally start screen at the remote host to establish a context and connect to it via ssh. If the ssh link breaks you can re-connect to the screen session where it left off. Using screen inside a Emacs terminal buffer is probably not very useful unless you want to use GNU screen logging facility to record the stdout/stderr output of a long running job and want to interact with other Emacs buffer while doing so.	No, the screen command launches inside a term buffer. The eshell remains running independently.	No, the mode lacks screen clear capability.	Yes: Linux, macOS Start term with M-x ansiterm RETURN. Inside the created shell, execute the screen command. Start screen directly with M-x ansiterm screen RETURN.	Yes: Linux, macOS Start term with M-x term RETURN. Inside the created shell, execute the screen command. Start screen directly with M-x term screen RETURN.		Yes: macOS	Tested in Linux and macOS environments only. • Did not test vterm in Linux yet.
Support running <u>GNU Screen</u> within shell in remote host by issuing a ssh command within that shell and then executing screen.	No, the screen command launches inside a term buffer. The eshell remains running independently.	No, the mode lacks screen clear capability.	Yes: Linux, macOS • Within ansi-term invoked shell, issue the ssh command first, then the screen command.	Yes: Linux, macOS • Within the term invoked shell, issue the ssh command first, then the screen command.		Yes: macOS	Tested in Linux and macOS environments only. • Did not test vterm in Linux yet.
Special installation/configuration Notes						term shell-side configuration	Read configuration/installation notes for the specific shell.
Advantage	Implemented in Emacs Lisp, available in all environments even on non-*nix like Windows.	Flexible, good compromise between speed and availability of a mix of features from the shell and from Emacs since Emacs key bindings are available.				Best speed I have on my system, and pure terminal control.	For fast operations on something that is close to a real terminal, vterm is the best available on *nix platforms as far as I can tell at the moment (April 2020). The eshell is useful to perform operations on platforms where Unix-like utilities are not available and where you want to use Emacs lisp code. It integrates with Emacs functionality, standing on its own.
Limitations		The sub-process does not see the command until the RET key is pressed. Therefore do not use this shell for running interactive programs that wait on keyboard input.			I saw several problems briefly using eat 0.9.4. On macOS Sonoma, arm64 CPU, in both Terminal.app text mode and GUI mode Emacs 29.3 with zsh and bash configurations identified as prompt model 2 in my USRHOME project, the backspace key did not work in zsh and bash prompt failed. Setting TERM to xterm-256color inside the eat terminal shell solved the above problems. However cloning the buffer failed Very flexible but seems a little brittle.	Currently does not work on macOS Silicon. There's an open bug: vterm-module compiles as x86 64 instead of arm64e on macOS M1 #593	

Emacs Shell/Feature	eshell	shell	ansi-term	<u>term</u>	emacs eat	<u>vterm</u>	Comment
Toggle terminal mode to allow editing navigation	Standard Emacs keys always available for navigation but cursor keys used by the terminal for history.	Not available: always in Emacs editing mode.	out: C-c C-j in: C-c C-k	out: C-c C-j in: C-c C-k	It has several, depending of the input mode that is currently active (see below). • C-c C-j: ⇒ semi-char mode • C-c C-e: ⇒ emacs mode • C-c M-d: ⇒ char mode • C-c C-1: ⇒ line input mode • C-M-m or M-RET: ⇒ semi-char	out: C-c C-t in: C-c C-t	The shells differ in their way to allow key bindings. The eshell and shell buffers support all Emacs key bindings while the shell is in control. The ansi-term, term and vterm have two input modes and key sequences to switch between them.
Emacs key bindings available while shell input mode is active	Yes	Yes	Some of them, not all: in shell input mode, the C-x prefix is replaced by the C-c prefix. Type C-c C-j to switch to Emacs input mode, then use Emacs key sequences. Return to shell input mode by typing C-c C-k	Some of them, not all: in shell input mode, the C-x prefix is replaced by the C-c prefix. Type C-c C-j to switch to Emacs input mode, then use Emacs key sequences. Return to shell input mode by typing C-c C-k	eat has 4 input modes: • semi-char mode: most keys are sending to terminal except C- C-c, C-x, C-g, C-h, C-M-c, C-u, C-q, M-x, M-:, M-!, M-&. Special bindings are: • C-q: send next key to terminal • C-y: like yank, but send text to terminal • M-y: like yank-pop: but send text to terminal • C-c C-k: kill process • C-c C-e: → emacs mode • C-c M-d: → char mode • C-c M-d: → char input mode • emacs mode: use it to navigate and edit: no special key binding except: • C-c C-j: → semi-char mode • C-c M-d: → char input mode • C-c M-d: → char input mode • C-ar mode: All keys are sent to terminal except: • C-M-m or M-RET: → semi-char • line mode: similar to comint, shellmode and term line mode: terminal inout is sent line-wise, allowing editing line with Emacs commands. Extra binding: • C-c C-e: → emacs mode • C-c C-j: → semi-char mode	Only some of them (the ones that start with Esc). Type C-c C-t to switch to Emacs input mode, then use Emacs key sequences. Return to shell input mode by typing C-c C-t	The term, ansi-term and vterm buffers operate with 2 different input modes: • shell input mode (char input) • Emacs input (line input) In term and ansi-term buffers you must put the buffer in Emacs input (line input) mode, by typing C-c C-j, to be able to access the PEL commands that use the <f12> key prefix. The <f11> key prefix is always available. In vterm you must put the buffer in Emacs input (line input) mode, by typing C-c C-t, to be able to access the PEL commands that use the <f11> or <f12> key prefix. Both are always available in the eshell and shell buffers.</f12></f11></f11></f12>
F1-F12 keys available to terminal. Yes: available to terminal. No: used by Emacs only.	No	No	No	No	semi-char mode: Yes emacs mode: Yes char mode: No	Yes	When the F1-F12 keys are used by terminal they can be used by applications that use them. They are, however not available to Emacs until you toggle the terminal mode off (using the keys identified in the second row above (eq. C-c C-t for vterm.)
					• line mode: Yes		above (eg. c-c c-b for vicini.)
Escape Sequences and colouring works	Implement its own, does not render everything applications support.	Partially. Escape sequences work partially but other type of colouring does not.	Yes	Yes	Yes	Yes	
Shell prompt definition support (PS1, PS2, PS3, PS4,)	Irrelevant. eshell is not a POSIX shell and is controlled from within Emacs.	Yes, but tput expressions to boldface prompt does not work.	Yes	Yes	semi-char mode: Yes emacs mode: Yes, but irrelevant. char mode: Yes line mode: Yes	Yes but requires code in shell configuration. This also provides extra functionalities like current directory tracking.	
clear shell command works?	Almost: clears the screen but leaves cursor at the bottom of the window.	No. However, the Emacs comint-clear-buffer does work. It's bound to C-C M-o. PEL adds a <f12> c key binding.</f12>	Yes	Yes	semi-char mode: Yes emacs mode: No. For editing only. char mode: Yes line mode: Yes	Yes	

Emacs Shell/Feature	eshell	shell	ansi-term	term	emacs eat	<u>vterm</u>	Comment
Support bash aliases	No but supports its own.	Yes	Yes	Yes	Yes	Yes	
Shell tab completion	Yes, but eshell is not a POSIX shell and is controlled within Emacs, providing a tight integration with Emacs.	Yes, but completion is done by Emacs and it might get out of sync with the directory. Execute shell-resync-dirs to correct.	Yes	Yes	 semi-char mode: Yes emacs mode: No, but irrelevant. char mode: Yes line mode: Yes 	Yes	
History via cursor keys	Yes	Not supported by cursors (which move point) But supported by using CTRL key allowing with the cursor keys.	Yes	Yes	 semi-char mode: Yes emacs mode: No, but irrelevant. char mode: Yes line mode: Yes 	Yes	
Can run scripts (interpret shebang line)	No, since it's not a POSIX shell. But can run script if the interpreter is specified explicitly. It can, however, run any elisp code!	Yes	Yes	Yes		Yes	
Runs other REPLs inside the terminal	Yes, as long that the shell is an executable on the PATH. It does not support bash alias that are sometimes used to launch shells.	Erlang REPL instead. iex was	Yes, with colouring.	Yes, with colouring.	 semi-char mode: Yes, no colouring. emacs mode: No. For editing only. char mode: Yes, no colouring. line mode: Yes, no colouring. 	Yes, good speed, supports colouring. Use C-c C-c for Control-C, C-c C-g for Control-G	The best shell to run another REPL from the command line is vterm. However, it's also possible to run these REPLs directly from within Emacs. Using them from within another shell allows using one quickly or testing.
Can run Emacs Lisp commands via key bindings	Yes	No	No	No	?****	Yes	Some shells allow mapping keys to Emacs Lisp command code.
Interact with Emacs from the shell	Yes, using elisp code	No	No	No	?***	Yes, with special escape sequences for message passing.	
Ability to write keyboard macros that interact wit h a shell	As the following columns show, the Emacs Lisp syntax.	ne shell is the most flexible standar	d shell in term of ability to execute	commands with any key binding	gs and can easily be used for keyboard macro	that compose shell commands.	The eshell is similar but you need to use
Emacs Shell/Feature	eshell	shell	ansi-term	<u>term</u>	emacs eat	<u>vterm</u>	Comment
Can yank text in shell	Linux: Yes macOS: Yes	Linux: Yes macOS: Yes	Linux: No macOS: No	Linux: No macOS: No	semi-char mode: Yes: C-y: like yank, but send text to terminal M-y: like yank-pop: but send text to terminal emacs mode: No char mode: Yes, using the OS key sequence. line mode: Yes, using the OS key sequence.	Linux: Yes macOS: Yes	
Can navigate out of window with PEL Esc cursor key sequences	Linux: Yes macOS: Yes	Linux: Yes macOS: Yes	Linux: No macOS: No	Linux: No macOS: No	semi-char mode: No emacs mode: Yes char mode: No line mode: Yes	Linux: Yes macOS: Yes	This is the same as being able to execute any commands that use an Esc key prefix.
Can navigate out of window with PEL <f1> cursor key sequences</f1>	Linux: Yes macOS: Yes	Linux: Yes macOS: Yes	Linux: Yes macOS: Yes	Linux: Yes macOS: Yes	semi-char mode: Yes emacs mode: Yes char mode: No line mode: Yes	Linux: No macOS: No	This is the same as being able to execute any commands that use any function key as key prefix.

Terminal Multiplexers and Emacs

Terminal multiplexer	Topic	Information & Links				
GNU Screen	References:	GNU Screen @ Wikipedia: start here if you do not know what this program is. GNU Screen home page GNU Screen Manuals GNU Screen Manuals GNU Screen Manual - all in 1 HTML Page (useful to search)				
	GNU Screen source code	GNU Screen Git Repository - Savannah				
	Compile GNU Screen:	<pre>git clone https://git.savannah.gnu.org/git/screen.git cd screen/src ./autogen.sh ./configureprefix=/usr/local \</pre>				
	Using Emacs within an GNU Screen Session	 By default GNU Screen uses the C-a key as the Screen command key. To pass C-a to Emacs running inside a GNU Screen session: type C-a followed by a Screen command key can be changed with the escape setting in the ~/.screenrc file. See next lines for 2 examples: To change it to C-^, write: escape ^^^ The first ^^ is the caret representation of Control-^. The last ^ is the single key to type after to pass C-^ to the program running under Screen (like Emacs). Another character could be used, 6 for example. To change it to C-z, write: escape ^zz 				
	Logging with Screen	Screen supports dumping the current content of the screen to a file or log the complete window session to a file. This second feature is quite useful when running long lasting commands like software builds preformed from a shell. The session can be started inside a screen window, and hidden to speed it up while logging all the details inside the log file. The log file will contain the entire output to stdout and stderr. It will also contain all the escape sequence codes printed on your shell to colonize it for example. You can view this log file inside Emacs and use the pel-screen-log-fix-rendering command (bound to <f11> ts) to filter these escape codes out of the buffer and render the colours. See also: Text Modes</f11>				
	Multi-user screen	Use GNU screen to allow simultaneous access to a shell for several users! See: • GNU Screen Manual - Multiuser Session • https://aperiodic.net/screen/multiuser • Unix & Linux: Sharing a terminal with multiple users (with screen or otherwise) • 2012 UTOSC - Screen vs. tmux faceoff - Jon Jensen - Youtube video				