

Emacs support for Gleam

Description	Keystroke	Function	Note
Gleam Support	<p>Gleam is an functional static-type checking language for the Erlang BEAM. Gleam Emacs support is evolving. PEL supports the only supported mode for Gleam: the tree-sitter-based gleam-ts-mode provided by the gleam-mode package.</p> <p>📦 Requires the gleam-mode file PEL installs it in the utils directory when <code>pel-use-gleam</code> user-option is set to <code>t</code>.</p> <ul style="list-style-type: none"> • PEL associates the files with the .gleam file extension with gleam-ts-mode. ⚠️ PEL support for Gleam requires Emacs >= 30.1 because tree-sitter is required by gleam-mode, and PEL only support tree-sitter for Emacs >= 30.1. <ul style="list-style-type: none"> • See Tree Sitter and Tree-sitter. • PEL activates Speedbar support for the Gleam files when <code>pel-use-speedbar</code> user-option is on (set to <code>t</code>). • imenu support provided by gleam-ts-mode is available. <p>The Gleam community decided that indentation in gleam files should always use 2 spaces. PEL therefore delegates the logic to the gleam-ts-mode which imposes a fixed indentation offset of 2 spaces. However it is still possible to change the value of tab-width (which has no impact on indentation) and whether hard tabs are used.</p> <p>🤔 If this is a problem for you, PEL can help 😎</p> <p>💡 By setting <code>pel-indent-with-tabs-mode-for-gleam</code> to a value between 2 and 8, PEL will automatically activates the <code>pel-indent-with-tabs-mode</code> minor mode for Gleam buffers using the selected value as the visual indentation rendering width. You will be able to edit the buffer with the tab-based indentation scheme, with further ability to dynamically change the indentation rendered width with the <code>pel-set-tab-width</code> command (bound to <code><f11> <tab> w</code>). The file is saved using the original 2-space indentation scheme! See Indentation for more details.</p>	Last updated on: 2025-11-23	
Open this PDF file. See also: Help/Info	<code><f11> SPC M-G <f1></code> <code><f12> <f1></code>	(<code>pel-help-pdf</code> &optional OPEN-WEB-PAGE)	Open the Pel - Gleam local PDF. If the prefix argument (like <code>C-u</code> or <code>M--</code>) is used, then it opens the remote GitHub hosted raw PDF instead. If the <code>pel-flip-help-pdf-arg</code> user-option is set it's the other way around.
Customize PEL Gleam support	<code><f11> SPC M-G <f2></code> <code><f12> <f2></code>	(<code>pel-customize-pel</code> &optional OTHER-WINDOW)	Customize PEL Gleam support. <ul style="list-style-type: none"> • If OTHER-WINDOW is non-nil (use <code>C-u</code>), display in another window.
Customize Emacs Gleam support	<code><f11> SPC M-G <f3></code> <code><f12> <f3></code>	(<code>pel-customize-library</code> &optional OTHER-WINDOW)	Customize Emacs Gleam support: gleam-ts. <ul style="list-style-type: none"> • If OTHER-WINDOW is non-nil (use <code>C-u</code>), display in another window.
Show PEL setup for Gleam	<code><f11> SPC M-G ?</code> <code><f12> ?</code>	(<code>pel-gleam-setup-info</code> &optional APPEND)	Display Gleam setup information inside a *pel-gleam-info* buffer with buttons providing quick access to the customization buffer of each variable shown. The information shown includes the value and interpretation of: <ul style="list-style-type: none"> • gleam-ts-format-on-save • gleam-ts-indent-offset • tab-width To append information in the buffer instead of clearing the previous content type any prefix argument (such as <code>C-u</code>) before the command keystroke.
Set visual rendering of hard tabs for the current buffer	<code><f11> <tab> w</code>	(<code>pel-set-tab-width</code> N)	Change the tab width of the current buffer, only affecting the display rendering of hard tabs inserted in the buffer text. Prompts for a new value in the [2, 8] range. <ul style="list-style-type: none"> • This modifies a buffer local value of the <code>tab-width</code> user-option. • The change is temporary and affects the current buffer only. • To change the tab width used for all Gleam source code files, change the '<code>pel-gleam-tab-width</code>' user-option variable instead. See Indentation for more information.
Toggle running gleam format on buffer save	<code><f11> SPC M-G M-s</code> <code><f12> M-s</code>	(<code>pel-gleam-toggle-format-on-buffer-save</code> &optional GLOBALLY)	Toggle automatic run of gleam format when saving Gleam buffer to file. <ul style="list-style-type: none"> • By default change behaviour for local buffer only. • When GLOBALLY argument is non-nil, change it for all Gleam buffers for the current Emacs editing session (the change does not persist across Emacs sessions). • To modify the global state permanently modify the customized value of the <code>gleam-ts-format-on-save</code> user option.
Comments	See also: Comments		
Insert, realign, comment/uncomment region	<code>M-;</code>	(<code>comment-dwim</code> ARG)	Insert or realign comment on current line (or region if a region is active). If line/region is already commented, uncomment it. <ul style="list-style-type: none"> • On a single line, the comment is placed after the code. • <code>C-u M-;</code> executes comment-kill
With PEL: Comment the current line with <code>M-0 M-;</code>		(<code>pel-comment-dwim</code> ARG)	Same as <code>comment-dwim</code> but comments the current line with a numeric ARG or 0.
Indentation	See also: Indentation If you suffer from this issue , you can use PEL or the <code>tab-based-indent</code> to work around the problem.		
Toggle indent-with-tabs-mode 😎😎	<code><f11> <tab> i m</code>	(<code>pel-indent-with-tabs-mode</code> &optional ARG)	Toggle minor mode that automatically changes to tab-based indentation allowing wider rendering via larger tab widths. Save files without the tabs, with original indent scheme.
	A PEL independent minor mode exists: tab-based-indent package; it provides the same functionality but outside of PEL.		

Emacs & Gleam – References

Document	Notes		
The Gleam programming language	<ul style="list-style-type: none"> • Gleam @ Wikipedia • Gleam home • Gleam @ Github 	GitHub repos:	<ul style="list-style-type: none"> • gleam • stdlib • otp • http • awesome-gleam • gleam cookbook
Learning Gleam	<ul style="list-style-type: none"> • The language Tour 		
Gleam References	<ul style="list-style-type: none"> • Gleam stdlib @ hexdoc 		
Installing Gleam	<ul style="list-style-type: none"> • Install Gleam 	Since Gleam is a BEAM language , you need to install Erlang first, then rebar3 and then Gleam.	
• Install Gleam from source	If you have Erlang, rebar3 and Rust already installed you can also build Gleam from source, using the following commands: <pre>cd gleam-repos git clone https://github.com/gleam-lang/gleam cd gleam git co v1.12.0 make install gleam --version</pre>	# Use the directory name that will hold all gleam related repos # check out the branch you want to build- at first use the last released # type: make to list possible other actions. # gleam is installed in the ~/cargo/bin directory	
gleam implementation @ Github			
Interview with Gleam creator			
Emacs support	<ul style="list-style-type: none"> • gleam-mode . Now with tree-sitter support. The original gleam-mode was replaced with gleam-ts-mode. • tree-sitter-gleam implements the syntax parsing. • gleam's grammar.js, the file that controls tree-sitter grammar for gleam. 		