graphviz-dot-mode: Graphviz Dot Mode

Description	Keystroke	Function	Note	
Graphviz Dot	This table is in early stage of development			
	PEL uses the graphviz-dot-mode package instead of the default undo.			
	Under PEL activate the undo-tree package by setting the pel-use-graphviz-dot customize variable to t .			
Customize PEL Graphviz Dot Support See also: • <u>∑ Customize</u>	• <f11> <f1> SPC g • <f12> <f1></f1></f12></f1></f11>	(pel-cfg-pkg-graphviz-dot &optional OTHER-WINDOW)	Customize PEL Graphviz Dot support. If OTHER-WINDOW is non-nil (use C-u), display in another window and open the graphviz customization group. The <f12> <f1> binding is available when point is in a buffer visiting a Graphviz Dot file.</f1></f12>	
Activate Graphviz Dot mode	<f11> M-g</f11>	(graphviz-dot-mode)	Toggle use of the graviz-dot-mode to edit Graphviz Dot files.	
Editing Dot syntax	The following commands help writing Graphviz DOT code. See the following reference documents: • Documentation, which contains the following and much more: • The DOT Language • Node, Edge and Graph Attributes • Node Shapes • Arrow Shapes • Colors			
Indent current line See also: <u>∑ Indentation</u>	<tab></tab>	(indent-for-tab-command &optional ARG)	Indent current line of dot code (regardless of point position within the line)	
		(graphviz-dot-indent-line)		
Indent the graph statement at point	• C-M-q • <f12> <tab></tab></f12>	(graphviz-dot-indent-graph)	Indent the graph/digraph/subgraph where point is at.This will first reach the beginning of the graph were point is at, and then indent this and each subgraph in it.	
Break line and indent	м-ј	(indent-new-comment-line &optional SOFT)	Break line at point and indent, continuing comment if within one. This indents the body of the continued comment under the previous comment line. This command is intended for styles where you write a comment per line, starting a new comment (and terminating it if necessary) on each line. If a fill column is specified, it overrides the use of the comment column or comment indentation. The inserted newline is marked hard if variable 'use-hard-newlines' is true, unless optional argument SOFT is non-nil.	
Compiling				
Compile the graph	• C-c C-c • <f12> c</f12>	(compile COMMAND &optional COMINT)	Compile the graph using the program identified by graphviz-dot-dot-program to the output format identified by graphviz-dot-preview-extension. The command is shown in the mini buffer, allowing modification before execution.	
Jump to next match	• C-x • M-g n • M-g M-n	(next-error &optional ARG RESET)	A prefix ARG specifies how many error messages to move; negative means move back to previous error messages. Just C-u as a prefix means reparse the error message buffer and start at the first error.	
Jump to previous match	• M-g p • M-g M-p	(previous-error &optional N)	Prefix arg N says how many error messages to move backwards (or forwards, if negative).	
Viewing				
Preview image in Emacs buffer	• C-C C-p • <f12> p</f12>	(graphviz-dot-preview)	Compile the graph and preview it in an other buffer. Only works in graphics mode.	
View image using external program	C-c C-v	(graphviz-dot-view)	Run an external viewer. • This creates an external process every time it is executed. If 'graphviz-dot-save-before-view' is set, the current buffer is saved before the command is executed.	
Graphviz Dot Variables				
		graphviz-dot-dot-program	Program used to compile the graphs. Default := 'dot'.	
		graphviz-dot-preview-extension	File type to use for output. Default := 'png'.	
		graphviz-dot-view-command	Command to run when 'graphviz-dot-view' is executed. Default:= 'dotty %s'	
		graphviz-dot-view-edit-command	If the user should be asked to edit the view command. Default:= nil	
		graphviz-dot-save-before-view	Automatically save current buffer berore 'graphviz-dot-view'.	
		graphviz-dot-mode-hook	Hook variable for initialization of the mode.	

Graphviz Dot Mode — References

Description & URL	Notes		
Graphviz Dot			
GraphViz @ Wikipedia	Overview description with various links.		
GraphViz.org - Graphviz Graph Visualization Software	Graphviz home page. Includes: • Gallery • Documentation, which contains the following and much more: • The DOT Language • Command-line Usage • Output formats • Node, Edge and Graph Attributes • Node Shapes • Arrow Shapes • Colors • Resources		
Graphviz Dot Mode for Emacs			
graphviz-dot-mode @ GitHub			