## **§** Performance/Feature Comparisons of Emacs Shells/Terminals

| Emacs Shell/Feature   | eshell  | <u>shell</u>   | ansi-term   | <u>term</u>  | emacs eat ### | vterm  | Comment  |
|---|---|--|---|--|---------------|--|--|
| Relative speed comparison: Execute "Is -IFGO" inside /usr/local/bin/ . (Execution times in seconds for several attempts at the same command).   | 2.448571     4.247726     2.550193     2.631693     2.510235     4.220897                             | 2.514221     2.472229     2.514438     2.468948     2.765349   | • 6.169079<br>• 5.431559<br>• 5.493072<br>• 5.398879<br>• 5.435839  | • 5.586079<br>• 5.531138<br>• 5.519672<br>• 5.227298<br>• 5.526750   | Not measured. | 0.065568     0.073241     0.053149     0.048021     0.060560     0.109644  | Tested the execution time of listing a directory that has 861 entries (mostly symlinks), a /usr/ local/bin on a 2014 macOS computer.   |
| Supports built-in serial terminal emulator?   |   |  |   | Yes, use: M-x serial-term  |               |  |  |
| Support running GNU Screen within an Emacs internal shell in local host?  One would normally start screen at the remote host to establish a context and connect to it via ssh. If the ssh link breaks you can re-connect to the screen session where it left off.  Using screen inside a Emacs terminal buffer is probably not very useful unless you want to use GNU screen logging facility to record the stdout/stderr output of a long running job and want to interact with other Emacs buffer while doing so. | No, the screen command launches inside a term buffer. The eshell remains running independently.       | No, the mode lacks screen clear capability.  | Yes: Linux, macOS  Start term with M-x ansiterm RETURN. Inside the created shell, execute the screen command.  Start screen directly with M-x ansiterm screen RETURN. | Yes: Linux, macOS  • Start term with M-x term RETURN. Inside the created shell, execute the screen command.  • Start screen directly with M- x term screen RETURN. |               | Yes: macOS   | Tested in Linux and macOS environments only.  • Did not test vterm in Linux yet.   |
| Support running <u>GNU Screen</u> within shell in remote host by issuing a ssh command within that shell and then executing screen.   | No, the screen command launches inside a term buffer. The eshell remains running independently.       | No, the mode lacks screen clear capability.  | Yes: Linux, macOS  • Within ansi-term invoked shell, issue the ssh command first, then the screen command.  | Yes: Linux, macOS  • Within the term invoked shell, issue the ssh command first, then the screen command.  |               | Yes: macOS   | Tested in Linux and macOS environments only.  • Did not test vterm in Linux yet.   |
| Special installation/configuration Notes  |   |  |   |  |               | term shell-side<br>configuration   | Read configuration/installation notes for the specific shell.  |
| Advantage   | Implemented in Emacs Lisp,<br>available in all environments even<br>on non-*nix like Windows.         | Flexible, good compromise<br>between speed and availability of<br>a mix of features from the shell<br>and from Emacs since Emacs key<br>bindings are available.      |   |  |               | Best speed I have on my system, and pure terminal control.   | For fast operations on something that is close to a real terminal, <b>vterm</b> is the best available on *nix platforms as far as I can tell at the moment (April 2020).  The <b>eshell</b> is useful to perform operations on platforms where Unix-like utilities are not available and where you want to use Emacs lisp code. It integrates with Emacs functionality, standing on its own. |
| Limitations   |   | The sub-process does not see the command until the RET key is pressed. Therefore do not use this shell for running interactive programs that wait on keyboard input. |   |  |               | Currently does not work on macOS Silicon. There's an open bug: <a href="https://www.nterm-module.compiles.as.x86">wterm-module.compiles.as.x86</a> 64 instead of arm64e on macOS M1 #593 |  |
| Toggle terminal mode to allow editing navigation  | Standard Emacs keys always available for navigation but cursor keys used by the terminal for history. | Not available: always in Emacs editing mode.   | out: C-c C-j<br>in: C-c C-k   | out: C-c C-j<br>in: C-c C-k  |               | out: C-c C-t<br>in: C-c C-t  | The shells differ in their way to allow key bindings. The eshell and shell buffers support all Emacs key bindings while the shell is in control. The ansiterm, term and vterm have two input modes and key sequences to switch between them.   |

| Emacs Shell/Feature  | <u>eshell</u>  | <u>shell</u>  | ansi-term  | <u>term</u>  | emacs eat ### | <u>vterm</u>   | Comment  |
|--|--|---|--|--|---------------|--|--|
| Emacs key bindings available while shell input mode is active  | Yes  | Yes   | Some of them, not all: in shell input mode, the C-x prefix is replaced by the C-c prefix.  Type C-c C-j to switch to Emacs input mode, then use Emacs key sequences.  Return to shell input mode by typing C-c C-k | Some of them, not all: in shell input mode, the C-x prefix is replaced by the C-c prefix.  Type C-c C-j to switch to Emacs input mode, then use Emacs key sequences.  Return to shell input mode by typing C-c C-k |               | Only some of them (the ones that start with <b>Esc</b> ).  Type <b>C-c C-t</b> to switch to Emacs input mode, then use Emacs key sequences.  Return to shell input mode by typing <b>C-c C-t</b> | The term, ansi-term and vterm buffers operate with 2 different input modes:  • shell input mode (char input)  • Emacs input (line input)  In term and ansi-term buffers you must put the buffer in Emacs input (line input) mode, by typing C-c C-j, to be able to access the PEL commands that use the <f12> key prefix. The <f11> key prefix is always available.  In vterm you must put the buffer in Emacs input (line input) mode, by typing C-c C-t, to be able to access the PEL commands that use the <f11> or <f12> key prefix.  Both are always available in the eshell and shell buffers.</f12></f11></f11></f12> |
| <ul> <li>F1-F12 keys available to terminal.</li> <li>Yes: available to terminal.</li> <li>No: used by Emacs only.</li> </ul> | No   | No  | No   | No   |               | Yes  | When the F1-F12 keys are used by terminal they can be used by applications that use them. They are, however not available to Emacs until you toggle the terminal mode off (using the keys identified in the second row above (eg. C-c C-t for vterm.)  |
| Escape Sequences and colouring works   | Implement its own, does not render everything applications support.  | Partially. Escape sequences work partially but other type of colouring does not.  | Yes  | Yes  |               | Yes  |  |
| Shell prompt definition support (PS1)  |  | Yes, but tput expressions to boldface prompt does not work.   | Yes  | Yes  |               | Yes but requires code in shell configuration   | Although vterm requires extra configuration that also provides extra functionalities.  |
| clear shell command works?   | Almost: clears the screen but leaves cursor at the bottom of the window.   | No However, the Emacs comint- clear-buffer does work. It's bound to C-C M-o. PEL adds a <f12> c key binding.</f12>          | Yes  | Yes  |               | Yes  |  |
| Support bash aliases   | No but supports its own.   | Yes   | Yes  | Yes  |               | Yes  |  |
| Shell tab completion   | N/A  | Yes, but completion is done by Emacs and it might get out of sync with the directory. Execute shell-resync-dirs to correct. |  |  |               | Yes  |  |
| History via cursor keys  | Yes  | Not supported by cursors<br>(which move point)     But supported by using CTRL<br>key allowing with the cursor<br>keys.     | Yes  | Yes  |               | Yes  |  |
| Can run scripts (interpret shebang line)   | No. But can run script if the interpreter is specified explicitly.   | Yes   | Yes  | Yes  |               | Yes  |  |
| Runs other REPLs   | Yes, as long that the shell is an executable on the PATH. It does not support bash alias that are sometimes used to launch shells. | Was able to use python, clisp, iex, but not LFE: it launched Erlang REPL instead. iex was coloured properly.                | Yes, with colouring.   | Yes, with colouring.   |               | Yes, good speed, supports colouring. Use C-c C-c for Control-C, C-c C-g for Control-G  | Again here, the best shell to run another real from the command line is vterm. However, it's also possible to run these REPLs from within Emacs. Using them from within another shell allows using one quickly or testing.   |
| Can run Emacs Lisp commands  | Yes  | No  | No   | No   |               | Yes  | Some shells allow mapping keys to Emacs Lisp command code.   |
| Interact with Emacs from the shell   | Yes, using elisp code  | No  | No   | No   |               | Yes, with special escape sequences for message passing.  |  |

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|--|---|---|---------------------------|---------------------------|---------------|---------------------------|---|
| Ability to write keyboard macros that interact wit h a shell       | As the following columns show, the shell is the most flexible standard shell in term of ability to execute commands with any key bindings and can easily be used for keyboard macro that compose shell commands. The eshell is similar but you need to use Emacs Lisp syntax. |   |                           |                           |               |                           |   |
| Emacs Shell/Feature  | <u>eshell</u>   | <u>shell</u>                                    | ansi-term                 | <u>term</u>               |               | <u>vterm</u>              | Comment   |
| Can yank text in shell   | Linux: Yes     macOS: Yes   | Linux: Yes     macOS: Yes                       | Linux: No     macOS: No   | Linux: No     macOS: No   |               | • Linux: Yes • macOS: Yes |   |
| Can navigate out of buffer with commands with Esc key prefix       | Linux: Yes     macOS: Yes   | <ul><li>Linux: Yes</li><li>macOS: Yes</li></ul> | Linux: No     macOS: No   | Linux: No     macOS: No   |               | Linux: Yes     macOS: Yes | This is the same as being able to execute any commands that use an <b>Esc</b> key prefix.       |
| Can navigate out of buffer with commands with <f1> key prefix</f1> | Linux: Yes     macOS: Yes   | Linux: Yes     macOS: Yes                       | Linux: Yes     macOS: Yes | Linux: Yes     macOS: Yes |               | Linux: No     macOS: No   | This is the same as being able to execute any commands that use any function key as key prefix. |

## **Terminal Multiplexers and Emacs**

| Terminal multiplexer | Торіс  | Information & Links   |
|----------------------|--|---|
| GNU Screen           | References:                                    | <ul> <li>GNU Screen @ Wikipedia: start here if you do not know what this program is.</li> <li>GNU Screen home page</li> <li>GNU Screen Manuals</li> <li>GNU Screen Manual - all in 1 HTML Page (useful to search)</li> </ul>  |
|                      | GNU Screen source code                         | GNU Screen Git Repository - Savannah  |
|                      | Compile GNU<br>Screen:                         | git clone <a href="https://git.savannah.gnu.org/git/screen.git">https://git.savannah.gnu.org/git/screen.git</a> cd screen/src ./autogen.sh ./configureprefix=/usr/local \   |
|                      | Using Emacs within<br>an GNU Screen<br>Session | <ul> <li>By default GNU Screen uses the C-a key as the Screen command key.</li> <li>To pass C-a to Emacs running inside a GNU Screen session: type C-a followed by a</li> <li>Screen command key can be changed with the escape setting in the ~/.screenrc file. See next lines for 2 examples:</li> <li>To change it to C-^, write: escape ^^^</li> <li>The first ^^ is the caret representation of Control-^. The last ^ is the single key to type after to pass C-^ to the program running under Screen (like Emacs). Another character could be used, 6 for example.</li> <li>To change it to C-z, write: escape ^zz</li> </ul>   |
|                      | Logging with<br>Screen                         | Screen supports dumping the current content of the screen to a file or log the complete window session to a file.  This second feature is quite useful when running long lasting commands like software builds preformed from a shell.  The session can be started inside a screen window, and hidden to speed it up while logging all the details inside the log file.  The log file will contain the entire output to stdout and stderr. It will also contain all the escape sequence codes printed on your shell to colonize it for example.  You can view this log file inside Emacs and use the pel-screen-log-fix-rendering command (bound to <f11> ts) to filter these escape codes out of the buffer and render the colours. See also: Text Modes</f11> |
|                      | Multi-user screen                              | Use GNU screen to allow simultaneous access to a shell for several users! See:  • GNU Screen Manual - Multiuser Session  • https://aperiodic.net/screen/multiuser  • Unix & Linux: Sharing a terminal with multiple users (with screen or otherwise)  • 2012 UTOSC - Screen vs. tmux faceoff - Jon Jensen - Youtube video   |