§ Performance/Feature Comparisons of Emacs Shells/Terminals

Emacs Shell/Feature	<u>eshell</u>	shell (∑ shell-mode)	ansi-term (∑ term-mode)	term (∑ term-mode)	emacs eat (∑ eat-mode)	vterm (∑ vterm-mode)	Comment
Relative speed comparison: Execute "Is -IFGO" inside /usr/local/bin/ on macOS. (Execution times in seconds for several attempts at the same command).	• 2.448571 • 4.247726 • 2.550193 • 2.631693 • 2.510235 • 4.220897	• 2.514221 • 2.472229 • 2.514438 • 2.468948 • 2.765349	• 6.169079 • 5.431559 • 5.493072 • 5.398879 • 5.435839	• 5.586079 • 5.531138 • 5.519672 • 5.227298 • 5.526750	Not measured.	• 0.065568 • 0.073241 • 0.053149 • 0.048021 • 0.060560 • 0.109644	
SEE ALSO: PEL shell/REPL invocation commands	EShell Manual Mastering EShell, from Mickey Petersen						Tested the execution time of listing a directory that has 861 entries (mostly symlinks), a /usr/ local/bin on a 2014 macOS computer.
Supports built-in <u>serial terminal</u> emulator?				Yes, use: M-x serial-term			
Support running GNU Screen within an Emacs internal shell in local host? One would normally start screen at the remote host to establish a context and connect to it via ssh. If the ssh link breaks you can re-connect to the screen session where it left off. Using screen inside a Emacs terminal buffer is probably not very useful unless you want to use GNU screen logging facility to record the stdout/stderr output of a long running job and want to interact with other Emacs buffer while doing so.	No, the screen command launches inside a term buffer. The eshell remains running independently.	No, the mode lacks screen clear capability.	Yes: Linux, macOS • Start term with M-x ansiterm RETURN. Inside the created shell, execute the screen command. • Start screen directly with M-x ansiterm screen RETURN.	Yes: Linux, macOS • Start term with M-x term RETURN. Inside the created shell, execute the screen command. • Start screen directly with M-x term screen RETURN.		Yes: macOS	Tested in Linux and macOS environments only. • Did not test vterm in Linux yet.
Support running <u>GNU Screen</u> within shell in remote host by issuing a ssh command within that shell and then executing screen.	No, the screen command launches inside a term buffer. The eshell remains running independently.	No, the mode lacks screen clear capability.	Yes: Linux, macOS • Within ansi-term invoked shell, issue the ssh command first, then the screen command.	Yes: Linux, macOS • Within the term invoked shell, issue the ssh command first, then the screen command.		Yes: macOS	Tested in Linux and macOS environments only. • Did not test vterm in Linux yet.
Special installation/configuration Notes						term shell-side configuration	Read configuration/installation notes for the specific shell.
Advantage	Implemented in Emacs Lisp, available in all environments even on non-*nix like Windows.	Flexible, good compromise between speed and availability of a mix of features from the shell and from Emacs since Emacs key bindings are available.				Best speed I have on my system, and pure terminal control.	For fast operations on something that is close to a real terminal, vterm is the best available on *nix platforms as far as I can tell at the moment (April 2020). The eshell is useful to perform operations on platforms where Unix-like utilities are not available and where you want to use Emacs lisp code. It integrates with Emacs functionality, standing on its own.
Limitations		The sub-process does not see the command until the RET key is pressed. Therefore do not use this shell for running interactive programs that wait on keyboard input.			I saw several problems briefly using eat 0.9.4. On macOS Sonoma, arm64 CPU, in both Terminal.app text mode and GUI mode Emacs 29.3 with zsh and bash configurations identified as prompt model 2 in my USRHOME project, the backspace key did not work in zsh and bash prompt failed. setting TERM to xterm-256color inside the eat terminal shell solved the above problems. However cloning the buffer failed Very flexible but seems a little brittle.	Currently does not work on macOS Silicon. There's an open bug: vterm-module compiles as x86 64 instead of arm64e on macOS M1 #593	

Part	Emacs Shell/Feature	eshell	shell (<u>S shell-mode</u>)	ansi-term (∑ term-mode)	term (∑ term-mode)	emacs eat (∑ eat-mode)	vterm (∑ vterm-mode)	Comment
imput mode in selfere Imput mode in self-in self	Toggle terminal mode to allow editing navigation	available for navigation but cursor keys used by the terminal			_	mode that is currently active (see below). • C-c C-j: → semi-char mode • C-c C-e: → emacs mode • C-c M-d: → char mode • C-c C-1: → line input mode		bindings. The eshell and shell buffers support all Emacs key bindings while the shell is in control. The ansi-term, term and vterm have two input modes and key sequences to
* Yes available to terminal. * No: used by Emacs only. **Implement its own, does not render everything applications support. **Shell prompt definition support (PS1, PS2, PS3, PS4,) **Shell prompt definition support (PS1, PS2, PS3, PS4,) **Shell prompt definition support (PS1, PS2, PS3, PS4,) **Almost: clears the bottom of the window.** **Almost: clears the screen but leaves cursor at the bottom of the window.** **Almost: clears the screen but leaves cursor at the bottom of the window.** **Almost: clears the screen but leaves cursor at the bottom of the window.** **Almost: clears the screen but leaves cursor at the bottom of the window.** **Almost: clears the screen but leaves cursor at the bottom of the window.** **Almost: clears the screen but leaves cursor at the bottom of the window.** **Almost: clears the screen but leaves cursor at the bottom of the window.** **Almost: clears the screen but leaves cursor at the bottom of the window.** **Almost: clears the screen but leaves cursor at the bottom of the window.** **Almost: clears the screen but leaves cursor at the bottom of the window.** **Almost: clears the screen but leaves cursor at the bottom of the window.** **Almost: clears the screen but leaves cursor at the bottom of the window.** **Almost: clears the screen but leaves cursor at the bottom of the window.** **Almost: clears the screen but leaves cursor at the bottom of the window.** **Almost: clears the screen but leaves cursor at the bottom of the window.** **Almost: clears the screen but leaves cursor at the bottom of the window.** **Almost: clears the screen but leaves cursor at the bottom of the window.** **Almost: clears the screen but leaves cursor at the bottom of the window.** **Almost: clears the screen but leaves cursor at the bottom of the window.** **Almost: clears the screen but leaves cursor at the bottom of the win	Emacs key bindings available while shell input mode is active	Yes	Yes	input mode, the C-x prefix is replaced by the C-c prefix. Type C-c C-j to switch to Emacs input mode, then use Emacs key sequences. Return to shell input mode by	input mode, the C-x prefix is replaced by the C-c prefix. Type C-c C-j to switch to Emacs input mode, then use Emacs key sequences. Return to shell input mode by	 semi-char mode: most keys are sending to terminal except C- C-c, C-c, C-x, C-g, C-h, C-M-c, C-u, C-q, M-x, M-:, M-!, M-&. Special bindings are: C-q: send next key to terminal C-y: like yank, but send text to terminal M-y: like yank-pop: but send text to terminal C-c C-k: kill process C-c C-e: ⇒ emacs mode C-c M-d: ⇒ char mode C-c C-1: ⇒ line input mode emacs mode: use it to navigate and edit: no special key binding except: C-c C-j: ⇒ semi-char mode C-c M-d: ⇒ char input mode C-c M-d: ⇒ char input mode C-c M-d: ⇒ line input mode c-ar mode: All keys are sent to terminal except: C-M-m or M-RET: ⇒ semi-char line mode: similar to comint, shellmode and term line mode: terminal inout is sent line-wise, allowing editing line with Emacs commands. Extra binding: C-c C-e: ⇒ emacs mode C-c C-j: ⇒ semi-char mode 	that start with Esc). Type C-c C-t to switch to Emacs input mode, then use Emacs key sequences. Return to shell input mode by	operate with 2 different input modes: • shell input mode (char input) • Emacs input (line input) In term and ansi-term buffers you must put the buffer in Emacs input (line input) mode, by typing C-c C-j, to be able to access the PEL commands that use the <f12> key prefix. The <f11> key prefix is always available. In vterm you must put the buffer in Emacs input (line input) mode, by typing C-c C-t, to be able to access the PEL commands that use the <f11> or <f12> key prefix. Both are always available in the eshell and</f12></f11></f11></f12>
Escape Sequences and colouring works Implement its own, does not render everything applications support. Partially. Escape sequences work partially but other type of colouring does not.	 F1-F12 keys available to terminal. Yes: available to terminal. No: used by Emacs only. 	No	No	No	No	• emacs mode: Yes	they can be use them. They are, Emacs until you (using the keys	they can be used by applications that use them. They are, however not available to Emacs until you toggle the terminal mode off (using the keys identified in the second row
render everything applications support. Shell prompt definition support (PS1, PS2, PS3, PS4,) Irrelevant. eshell is not a POSIX shell and is controlled from within Emacs. Irrelevant. eshell is not a POSIX shell and is controlled from within Emacs. Irrelevant. eshell is not a POSIX shell and is controlled from within Emacs. Irrelevant. eshell is not a POSIX shell and is controlled from within Emacs. Irrelevant. eshell is not a POSIX shell and is controlled from within Emacs. Irrelevant. eshell is not a POSIX shell and is controlled from within Emacs. Irrelevant. eshell is not a POSIX shell and is controlled from within Emacs. Irrelevant. eshell is not a POSIX shell and is controlled from within Emacs. Irrelevant. eshell is not a POSIX shell and is controlled from within Emacs. Irrelevant. eshell is not a POSIX shell and is controlled from within Emacs. Irrelevant. eshell is not a POSIX shell and is controlled from within Emacs. Irrelevant. eshell is not a POSIX shell and is controlled from within Emacs. Irrelevant. eshell is not a POSIX shell and is controlled from within Emacs. Irrelevant. eshell is not a POSIX shell and is controlled from within Emacs. Irrelevant. eshell is not a POSIX shell and is controlled from within Emacs. Irrelevant. eshell is not a POSIX shell and is controlled from within Emacs. Irrelevant. eshell is not a POSIX shell and is controlled from within Emacs. Irrelevant. eshell is not a POSIX shell and is controlled from within Emacs. Irrelevant. eshell is not a POSIX shell and is controlled from within Emacs. Irrelevant. eshell is not a POSIX shell and is controlled from within Emacs. Irrelevant. eshell is not a POSIX shell and is controlled from within Emacs. Irrelevant must be set user. eshell config code Irrelevant mus						• line mode: Yes		above (eg. C-C C-C for vierni.)
Shell and is controlled from within Emacs. Shell and is controlle	Escape Sequences and colouring works	render everything applications	work partially but other type of	Yes	Yes	must be set to xterm-256color.	Yes	
Emacs. Emacs.	Shell prompt definition support (PS1, PS2, PS3, PS4,)	shell and is controlled from within			Yes	• semi-char mode: Yes		
clear shell command works? Almost: clears the screen but leaves cursor at the bottom of the window. No. However, the Emacs comint-clear-buffer does work. It's bound to C-C M-o. PEL adds a <f12> c key binding. Yes * char mode: Yes * semi-char mode: Yes * semi-char mode: No. For editing only. * char mode: Yes</f12>						emacs mode: Yes, but irrelevant.	provides extra functionalities	
Almost: clears the screen but leaves cursor at the bottom of the window. No. However, the Emacs comint-clear-buffer does work. It's bound to C-C M-o. PEL adds a <f12> c key binding. Yes • semi-char mode: Yes • char mode: Yes</f12>						• char mode: Yes		
leaves cursor at the bottom of the window. comint-clear-buffer does work. It's bound to C-C M-o. PEL adds a <f12> c key binding. comint-clear-buffer does work. It's bound to C-C M-o. PEL adds a <f12> c key binding. comint-clear-buffer does work. It's bound to C-C M-o. PEL adds a <f12> c key binding.</f12></f12></f12>			N	V	V		V	
adds a <f12> c key binding. • char mode: Yes</f12>	clear shell command works?	leaves cursor at the bottom of	comint-clear-buffer does work. It's bound to C-C M-o. PEL		Yes		Yes	
						• Ine mode: Yes		

Emacs Shell/Feature	<u>eshell</u>	shell (<u>S shell-mode</u>)	ansi-term (∑ term-mode)	term (∑ term-mode)	emacs eat (∑ eat-mode)	<u>vterm</u> (∑ <u>vterm-mode</u>)	Comment
Support bash aliases	No but supports its own.	Yes	Yes	Yes	Yes	Yes	
Shell tab completion	Yes, but eshell is not a POSIX	Yes, but completion is done by	Yes	Yes	• semi-char mode: Yes	Yes	
	shell and is controlled within Emacs, providing a tight	Emacs and it might get out of sync with the directory.			emacs mode: No, but irrelevant.		
	integration with Emacs.	Execute shell-resync-dirs to			• char mode: Yes		
		correct.			• line mode: Yes		
History via cursor keys	Yes	Not supported by cursors	Yes	Yes	• semi-char mode: Yes	Yes	
		(which move point)But supported by using			emacs mode: No, but irrelevant.		
		CTRL key allowing with the cursor keys.			• char mode: Yes		
		cursor keys.			• line mode: Yes		
Can run scripts (interpret shebang line)	No, since it's not a POSIX shell. But can run script if the interpreter is specified explicitly. It can, however, run any elisp code!	Yes	Yes	Yes		Yes	
Runs other REPLs inside the terminal	Yes, as long that the shell is an	Was able to use python, clisp,	Yes, with colouring.	Yes, with colouring.	semi-char mode: Yes, no colouring.	Yes, good speed, supports	The best shell to run another REPL from the
	executable on the PATH. It does not support bash alias that are	iex, but not LFE: it launched Erlang REPL instead. iex was			emacs mode: No. For editing only.	colouring. Use C-c C-c for Control-C,	command line is vterm. However, it's also possible to run these REPLs directly from
	sometimes used to launch shells.				• char mode: Yes, no colouring.	C-c C-g for Control-G	within Emacs. Using them from within
					• line mode: Yes, no colouring.		another shell allows using one quickly or testing.
Can run Emacs Lisp commands via key bindings	Yes	No	No	No	? 3,000	Yes	Some shells allow mapping keys to Emacs Lisp command code.
Interact with Emacs from the shell	Yes, using elisp code	No	No	No	?*#	Yes, with special escape sequences for message passing.	
Supports all shell prompt formatting	N/A	No, some escape sequences are not supported.	Yes, all formatting is supported.	Yes, all formatting is supported.	Yes, all formatting is supported.	Yes, all formatting is supported.	
Handle Window resizing nicely	Yes, all is fine, no bleeding, prompt repeating.	No, with some shell prompts, resizing the window may cause extra prompt printing	Yes, all is fine, no bleeding, prompt repeating.	Yes, all is fine, no bleeding, prompt repeating.	Yes, all is fine, no bleeding, prompt repeating, even in line-input mode (as used in shell-mode)	Yes, all is fine, no bleeding, prompt repeating.	
Keyboard Macros and Shells	One of the most compelling reasons for using a terminal shell within Emacs is the ability to interact between the rest of Emacs and the shell in a semi automated way with X Keyboard Macros . Using a terminal shell inside a window and a file or another REPL inside another window, it becomes possible to create keyboard macros that insert text inside a file from the result of commands executed in a shell or a REPL (like a Python or Erlang REPL). To enable this, you must be able to move across Emacs windows using key bindings as simply as possible and you must be able to copy text from one window and yank it inside another.			As the following columns show, this can be done most flexibly with two of the available terminal shell modes: • shell • eat Both of these modes are flexible enough to execute commands and use the Emacs key bindings to navigate and copy text across windows without changing mode input mode. The shell mode always works The eat-mode runs faster and can also be used in line-mode for that. If you are willing to switch inputs mode, you can use extra keystrokes to use semi-char and char modes too.			The eshell is similar but you need to use Emacs Lisp syntax.
Emacs Shell/Feature	eshell	shell	ansi-term	term	emacs eat	<u>vterm</u>	Comment
Can yank text in shell	Linux: Yes macOS: Yes	Linux: Yes macOS: Yes	Linux: No macOS: No	Linux: No macOS: No	semi-char mode: Yes: C-y: like yank, but send text to terminal M-y: like yank-pop: but send text to terminal	Linux: Yes macOS: Yes	
					emacs mode: No		
					char mode: Yes, using the OS key sequence.		
					line mode: Yes, using the OS key sequence.		

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Can navigate out of window with	• Linux: Yes	• Linux: Yes		Linux: No macOS: No	semi-char mode: No	Linux: Yes macOS: Yes	This is the same as being able to execute any commands that use an Esc key prefix.
PEL Esc cursor key sequences	macOS: Yes	macOS: Yes			• emacs mode: Yes		
					char mode: No		
					• line mode: Yes		
	• Linux: Yes			Linux: Yes macOS: Yes	• semi-char mode: Yes	Linux: No macOS: No	This is the same as being able to execute any commands that use any function key as key prefix.
	• macOS: Yes				• emacs mode: Yes		
					char mode: No		
					• line mode: Yes		

Terminal Multiplexers and Emacs

Terminal multiplexer	Торіс	Information & Links					
GNU Screen	References:	 GNU Screen @ Wikipedia: start here if you do not know what this program is. GNU Screen home page GNU Screen Manuals GNU Screen Manual - all in 1 HTML Page (useful to search) 					
	GNU Screen source code • GNU Screen Git Repository - Savannah						
	Compile GNU Screen:	<pre>git clone https://git.savannah.gnu.org/git/screen.git cd screen/src ./autogen.sh ./configureprefix=/usr/local \</pre>					
	Using Emacs within an GNU Screen Session	 By default GNU Screen uses the C-a key as the Screen command key. To pass C-a to Emacs running inside a GNU Screen session: type C-a followed by a Screen command key can be changed with the escape setting in the ~/.screenrc file. See next lines for 2 examples: To change it to C-^, write: escape ^^^ The first ^^ is the caret representation of Control-^. The last ^ is the single key to type after to pass C-^ to the program running under Screen (like Emacs). Another character could be used, 6 for example. To change it to C-z, write: escape ^zz 					
	Logging with Screen	Screen supports dumping the current content of the screen to a file or log the complete window session to a file. This second feature is quite useful when running long lasting commands like software builds preformed from a shell. The session can be started inside a screen window, and hidden to speed it up while logging all the details inside the log file. The log file will contain the entire output to stdout and stderr. It will also contain all the escape sequence codes printed on your shell to colonize it for example. You can view this log file inside Emacs and use the pel-screen-log-fix-rendering command (bound to <f11> t s) to filter these escape codes out of the buffer and render the colours. See also: Text Modes</f11>					
	Multi-user screen	Use GNU screen to allow simultaneous access to a shell for several users! See: • GNU Screen Manual - Multiuser Session • https://aperiodic.net/screen/multiuser • Unix & Linux: Sharing a terminal with multiple users (with screen or otherwise) • 2012 UTOSC - Screen vs. tmux faceoff - Jon Jensen - Youtube video					