File Management

.	"			
Operation File Handling	Keystroke Emacs provides a large	Function set of commands to open files	Note (Emacs documentation uses the term "finding" files for that), saving files searching for files or file	
File Handling See also: • <u>S Dired</u> • <u>S Customize</u>	content, displaying dire The directory editing There are also severa Use Emacs custor PEL <f11> f key p Once you have mo PEL provides integration</f11>	isplaying directory content, etc These are listed in this table. Incomparison to the provided in the provid		
• <u>∑ Key-Chords</u>	 Library ffap discrete discrete			
Open this PDF file. See also: <u>∑ Help/Info</u>	<f11> f <f1> 1</f1></f11>	(pel-help-pdf &optional OPEN-WEB-PAGE)	Open the $\[\sum File-mngt \]$ local PDF. If the prefix argument (like $C-u$ or M) is used, then open remote GitHub hosted raw PDF instead. If $pel-flip-help-pdf-arg$ user-option is set it's the other way around	
∑ Customize PEL File/ Directory Management	<f11> f <f2> 1</f2></f11>	(pel-customize-pel &optional OTHER-WINDOW)	Customize PEL support for file management. • If OTHER-WINDOW is non-nil (use C-u), display in other window.	
∑ Customize Emacs file management support	<f11> f <f3></f3></f11>	(pel-customize-library &optional OTHER-WINDOW)	Customize Emacs support for file management. Includes the following: files, recentf, popup-switches	
Customize Emacs support for file revert	<f11> f r <f3></f3></f11>	(pel-customize-library &optional OTHER-WINDOW)	Customize Emacs support for file automatic revert management.	
Customize ffap (find file at point)	<f11> f a <f3></f3></f11>	(pel-customize-library &optional OTHER-WINDOW)	Customize Emacs support for management of ffap (find file at point).	
Show file mngt status	<f11> f ?</f11>	(pel-show-filemng-status)	Display status of various file management controls: encoding, resolving relative path method, etc	
Open File in OS application	The following command See: <u>Notice</u> Dired, <u>Notice</u> Web	l opens file(s) outside Emacs, u	sing OS applications registered with the file type.	
Open currently file visited in current buffer with the default OS application.	<f11> f F</f11>	(pel-open-buffer-file-in-os- app &optional FNAME)	Open the file in the present buffer with the OS-registered application. If the buffer is modified, prompt to save buffer first. In dired-mode buffers, open each marked files in its S-registered applications. Inside a dired-mode buffer you can also type z to open the current file or all selected files.	
Opening file	The following commands are available to open/visit files in Emacs buffers. • For some of them the corresponding ido mode function is also shown. • The command used to 'visit' a file, find-file is Emacs default. It supports Emacs' basic tab completion. Packages that support other completion mechanisms can be installed and activated and then the command uses a different completion mechanism. • ☑ PEL customization system allows you to specify whether you want to use one or several other completion mechanisms. It also has a command to change the completion mechanism dynamically. You can change it without restarting Emacs or event re-executing pel-init. • See the ▼ Completion/Input and ▼ Customize tables for more info.			
File Lock			the same file with a lock. If you attempt to edit the buffer of a locked file, or save a buffer of a locked ck (with 's'), 2) proceed ('p') to edit the file anyway or 3) quit ('q').	
Open file-open dialog	%-o	(ns-open-file-using-panel)	6 On macOS in graphics mode only: open a file, select the file name via an OS File dialog.	
Open (visit) a file/directory See also:	• <f11> f f • <m-f11> M-f M-f C-x C-f</m-f11></f11>	(find-file FILENAME &optional WILDCARDS)	Prompt for the file or directory name to open. Open the selected file/directory in a buffer with the appropriate mode. For directory, the buffer opens in Dired-mode. • With PEL, the <f11> f f and <m-f11> M-f M-f key bindings are always available, regardless of what completion mechanism is in use. It can be used as a fallback when testing various completion packages. I have seen some of them fail and break Ido. • Note that <m-f12> M-f M-f is also available in some major modes to open files in a way that</m-f12></m-f11></f11>	
• <u>S Customize</u>		(ido-find-file)	takes the major mode into account, like providing a list of files in the project. See major mode pages Same as above with Ido completion. See <u>Completion/Input</u> for available completion modes.	
 Prevent Ido expansion with C-j Open in read-only Change input completion method 	point as the basis for selecting the file name to open. Use <f11> f M to dynamically change it. • find-file is the original command and uses Emacs default completion. When Ido is used, the ido-find-file command is used instead. • When ido mode is used, you can also: • Type C-f or C-x f to change to original find-file mode and prevent Ido completion from trying to provide the name of an existing file when you want to specify the name of a file that does not exists yet. • Type C-j to accept the file/directory name verbatim without replacement or suggestion. Also useful to open a directory in dired mode. • To open a file in read-only mode you can: Use one of the commands below (C-x C-r, etc) Use C-x C-f then type C-x C-q to change the mode of the buffer to read-only mode. Use <f11> M-c <f4> to select another input completion method. See ∑ Completion/Input.</f4></f11></f11>			
Open file via popup menu	<f11> f M-f</f11>	(pel-psw-navigate-files)	Open file from a pop-up menu listing files in current directory. Uses (psw-navigate-files "."). • Narrow menu list by typing part of the file name. You can also select directory names. PEL activates when pel-use-popup-switcher is t.	
Open another file in buffer	С-ж С-ч	(find-alternate-file FILENAME &optional WILDCARDS)	Kills buffer and open the newly specified file in a new buffer same window. When ido-mode is used, the ido-find-alternate-file is used instead. Useful when just selected an empty file just selected by mistake.	
Open file in other window	• C-x 4 f • <f11> f o</f11>	(ido-find-alternate-file) (find-file-other-window FILENAME & optional WILDCARDS) (ido-find-file-other-window)	Edit file FILENAME, in another window. • Like C-x C-f, but creates a new window or reuses an existing one.	
Open file in other frame	C-x 5 f	(find-file-other-frame FILENAME & optional WILDCARDS) (ido-find-file-other-frame)	Edit file FILENAME, in another frame. • Like C-x C-f, but creates a new frame or reuses an existing one.	

<u>Operation</u>	Keystroke	Function	<u>Note</u>	
Open same file in other	• <f11> f M-d</f11>	(pel-open-file-in-other-dir)	Open file of same name as current one present in another directory.	
directory	• <m-f11> M-f M-d</m-f11>		 First prompt with the name of the directory of currently visited file using the default completion mechanism ('ido' by default). 	
	M-a		Use the prompt to select the name of the other directory (which must already exist).	
			 Use C-f to edit the directory path without completion. Once the directory name is selected hit Return to open the same file in the selected other directory. 	
			Suseful for creating clone of current file, or to compare files located inside 2 different VCS dir trees.	
Set whether	<f11> f M</f11>	(pel-set-ido-use-fname-at-	Set Ido's ability to use the filename at point as a starting point in the current buffer or globally. It can	
ido-find-file uses filename at point		point &optional GLOBALLY)	set it to one of: . disabled : don't use filename at point. • guess : try to identify an exiting file name from the name at point.	
·			• literal : use name at point in the Ido search for a file name.	
See also: <u>▼ Completion/</u> Input			our for the current buffer only by setting a ido-use-filename-at-point buffer local variable. behaviour globally for the current Emacs session, it does not persist across Emacs sessions. For a	
	persistent behaviour change you must customize ido-use-filename-at-point user-option variable. For that, use M-x customize-option. This affects the behaviour of all commands opening file using Ido completion: ido-find-file as the others.			
0 1 1		<u> </u>		
Open in read-only			e. While in read-only mode, use Use C-x C-q to permit editing.	
Open a file in read-only mode	C-x C-r	(find-file-read-only FILENAME &optional	Edit file FILENAME but don't allow changes. Like C-x C-f, but marks buffer as read-only. Use C-x C-q to permit editing.	
		WILDCARDS) • (ido-find-file-read-only)		
Open file in other	• C-x 4 r	(find-file-read-only-	(find-file-read-only-other-window FILENAME &optional WILDCARDS)	
window in read-only mode	• <f11> f 0</f11>	other-window FILENAME &optional WILDCARDS)	Edit file FILENAME in another window but don't allow changes. Like C-x C-f , but marks buffer as read-only. Use C-x C-g to permit editing.	
		(ido-find-file-read-only- other-window)		
Onen ee weet	On Unix/Linux/macOS	,	and can only be opened with root privilege with su or sudo. Use the following command for those.	
Open as root				
Open file with root privilege	<f11> f R</f11>	(pel-edit-as-root &optional ARG)	Open a file as root with sudo. Prompt for password if necessary. • If already visiting a file and a prefix ARG is specified then edit currently visited file as root.	
			Works around a problem tramp has with the P4 VC back-end. See code for details.	
Open Literally	l i		d in the Fundamental mode: the major mode normally associated with the file type is not used.	
			to use a command during completion to force Ido to open the file literally. However, if you are using the only way to open a file literally.	
Visit a file literally: with	<f11> f M-1</f11>	(find-file-literally	Visit file FILENAME with no conversion of any kind.	
no encoding support and conversion		FILENAME)		
			are both disabled, and multibyte characters are disabled in the resulting buffer. less of the file name, and local variable specifications in the file are ignored.	
	Automatic uncompre	ssion and adding a newline at	the end of the file due to 'require-final-newline' is also disabled. e, this command asks you whether to visit it literally instead.	
Open binary			ands to convert current buffer to hexadecimal editing, like nhexl (described in Buffers).	
Open a file in hexl-mode		(hexl-find-file FILENAME)	Edit file FILENAME as a binary file in hex dump format, using the 'hexl-mode'.	
See also: <u>▼ Buffers</u>	CIII> I M-X	(NEXI-IIIIG-IIIC I IEEI V (VIE)	Switch to a buffer visiting file FILENAME, creating one if none exists.	
Recently opened			PEL ensures that Emacs remembers the list of recently opened files and provides:	
Sompletion/Input	 the pel-initial-recent ido-recentf-open 		ies which function use used to open the recently opened files: It or Ido enhanced mechanism. Use <f11> M-c ? to list them and see which one is active.</f11>	
/ // Completion/input	counsel-recentf	: uses a vertical list prompt.	Requires counsel external package dativated by pel-use-counsel	
		 psw-switch-recentf: uses a popup menu The menu bar includes a File->Open Recent menu entry. Some other functions are activated by their respective user options. 		
Open recently opened	<f11> f M-r M-r</f11>	(pel-find-recent-file)	Open the recent file prompt using the currently active function.	
files, using active method			 The function is selected by pel-initial-recent-f-function. It can be modified in the current editing session by pel-select-recentf-function, bound to <f11> f M-r M-R.</f11> 	
			 When basic Ido is used, type <tab> to get possible expansions listed in a separate buffer.</tab> Ido completion is selectable. Use <f11> M-c ? to list them and see which one is active.</f11> 	
			• When counsel-recentf is used, you can type C-c C-o to copy the list of files inside a special	
			buffer.	
Display the name of the function used to prompt	<f11> f M-r M-?</f11>	(pel-show-recentf-function &optional AFTER-	Display what function is used to visit recently opened files. • The argument is for internal use, it is not available interactively.	
for recently opened file		SELECTION-P)		
Select the function	<f11> f M-r M-R</f11>	(pel-select-recentf- function & optional	Select the function to visit recently opened files. Modifies what is used in the current editing session, not the persistent value selected by the pel-initial-recent-f-function user-option.	
used to list/prompt the recently opened files.		RECENTF-FUNCTION SILENT)	The arguments are for internal use, they are not available interactively.	
Edit list of recently	<f11> f M-r M-e</f11>	(recentf-edit-list)	Show a dialog to delete selected files from the recent list.	
opened files		,	Use this to remove some of the files from the list.	
Open file at point	The following command of the input completion		ands, allow opening files from the file name taken at point (the cursor location). They work regardless	
	i		is possible to instruct Ido to use a file name at point as the basis for the file name to open. This Ido	
			oint user-option. With PEL you can control it globally or locally with <f11> f M</f11>	
Open filename at point in a browser	• <f11> f / • 6u</f11>	(pel-browse-filename-at-point)	Open the file name at point inside the system's browser. • If point is at a directory name, open the systems application that browses directories (eg. macOS	
See also: •		,	Finder, Windows Explorer).	
• <u>S Web</u>			§ This is the same as using pel-open-at-point with the argument N set to 9. It is easier to type and PEL assigns its own key-chord for it.	
Open URL at point in a	• <f11> f M-/</f11>	(browse-url-at-point	Ask a WWW browser to load the URL at or before point.	
browser See also:	• <u>7u</u>	&optional ARG)	 Variable 'browse-url-browser-function' says which browser to use. With prefix argument inverts the value of the option 'browse-url-new-window-flag'. 	
• <u>∑ Key-Chords</u> , ∑ Web			Use <f11> <f2> E u to open the browse-url group that contains relevant user options.</f2></f11>	
Copy URL at point in	<f11> f M-u</f11>	(pel-open-url-at-point)	Copy the URL at point to a local temporary file and visit that file.	
temporary file and visit	TILE I M-U	(PS) Opon-un-un-pointy	• 1 The download copy of the file does not have the same name and may not open with the proper	
the file			mode because it won't have an extension. The HTML formatted files will be recognized by Emacs but most of the files won't be.	
			• Save the file somewhere else using the C-x C-w key sequence and identify the proper extension	
• With	C-c C-f		to activate the required major mode.	
goto-address-mode	0-0 0-1		√ This binding is only available when point is over the URL and the goto-address-mode minor mode is active. Use √f11> f u or √f11> f U to activate this mode.	
			*** * ***	

<u>Operation</u>	<u>Keystroke</u>	Function	Note Note	
Set base directory for	<f11> f ;</f11>	(pel-set-open-at-point-dir)	Set the behaviour of 'pel-open-at-point' in current buffer.	
pel-open-at-point relative file names		,	 Select how it determines the directory from which a relative file name is built. Prompts to allow selection of one of the following methods: Use visited file parent directory (the default). Use buffer's current working directory. 	
			Use a specified directory. Prompts for the directory name. Supports completion.	
Open file or web-page whose name is at point ** See also: * ** ** ** ** ** ** ** ** ** ** ** **	• C-^ • <f11> f . • <m-f11> M-f M • 6y</m-f11></f11>	(pel-open-at-point &optional N)	Open the file, library or the URL, named at point, with potential line & column #s. • Will find source files in current project as specified by pel-filename-at-point-finders user-option. Supports glob characters, partial directory path. When multiple files are found it prompts using the method selected by pel-prompt-read-method user-option The 6y key-chord is available if pel-use-key-chord is non-nil. Command prefixes are supported with the key-chord. See Key-Chords.	
• M reStructuredText	This command work	s generically but is also specia	□	
• <u>郭(- C</u> • <u>郭(- C++</u> • <u>郭(- Erlang</u>	 This command works generically but is also specialized for some major modes, like C, C++, Erlang, reStructuredText. See their respective pages for the mode specific features. When executed from with a buffer in sh-mode, the '=' and ':' characters are used as additional delimiters. Shell variables (such as \$HOME) are expanded In general the command extracts the file (or directory) name (and possibly line and column numbers) from text at point and tries to open the file odirectory. If the file is not found then the command searches the file inside a directory tree holding the current file. The root of that directory tree identified by the presence of a project marker file, one of the file identified in the pel-project-root-identifiers user option. Something like .git, .hg, .project or .pel-project by default. 			
Change relative path base directory selection method	This command extracts the file name to search from text at point. The name is either surrounded by white space characters or the delimiters listed below. • If embedded space(s) are allowed in the filename, then point must be located at the first of the 2 delimiter characters. • These delimiter character can be any of the following: tab, newline and: "`' ()[]{}<> ''"" 「」 () 〈〉 《〉 [] [] «» · · ◇ () (] •。 • If embedded space in the file name is not allowed, then the file name must also be enclosed in the above delimiters, the space acts as an extra delimiter, and point can be positioned anywhere between the delimiters. • If the string identifies a URL , the function opens the page in the systems' default browser. • The file name extracted from the file may include glob characters (even though this is not used in a #include "" or #include <> statements). • A relative file name uses the visited file's parent directory or the buffer's current working directory by default. • You can change this behaviour for each buffer by executing the pel-set-open-at-point-dir command (<f11> f;) in the buffer. • The default behaviour is identified by the pel-open-file-at-point-dir user-option. Use <f11> f <f2> to open the customization buffer to modify it.</f2></f11></f11>			
			name with the specified name. If that file does not exists it then proceed to search for it. 1bers the point is moved to that position.	
Select prompt method ⊷	 If the file name is followed by line and column numbers the point is moved to that position. When several file names are found, the command lists them and prompts using the method selected by pel-prompt-read-method user-option. The default is a very primitive function implemented by PEL. You can select a more powerful ivy prompting instead. With ivy selected PEL will automatically set pel-use-ivy to t and lvy mode will be installed automatically when you restart Emacs. Note that the command shows all files found by the specified search method, it does not only use the first one found. This allows you to detect potential duplication in header file names in large include paths. It prompts for incomplete file names, allowing editing the find file (with completion), search for libraries files (type 1) according to current file type. Select target window: 			
Select target window 🖛	If file is already If no window ho	 Without argument: If file is already opened in a window, move point to that window and to the line column coordinates if specified following the file name at point. If no window holds that file, select the target window based on the number of editable windows in frame: if 1, split that window and use the new window, if 2: use the other window, if 3 or more, use the current window. With numeric argument N: 		
N>20 : open the directory	 N < 0: create a new window and use that. (abs N) > 20: then open the directory instead of the file. Interpret the window position from the N value adjusted: N-20 (or N+20 if N is negative) N = 0: use the 'other' (the next) window. N = 1, 3, 7or above (excluding 8, 9 and 10): select the target window based on the number of editable windows in frame: if 1 window: split that window and use the new window, if 2 windows: use the other window, if 3 or more windows: use the current window. N is: 8: up, 2: down, 4:left, 5:current, 6:right. N is 9: open the file in the system's browser (with N=29 or N=-29, open the directory of the file name in the system's browser), 			
for more info.	 open a directory name at point with directory browsing (eg. macOS Finder, Windows Explorer). N is 10: open the URL at point in the system's browser. Selecting Minibuffer, inexistent or dedicated window is not allowed. 			
ffap commands	Emacs provides the ffap (find file at point) command set. The ffap command is similar to pel-find-file-at-point-in-window but does not support line and numbers, does not support identifying a window with command arguments and is not designed to support multiple programming languages. It does however support other facilities and can be installed to replace the behaviour of standard file management command bindings such as C-x C-f. PEL activates the Emacs built-in ffap library when the pel-use-ffap user option is set to either t or to ffap-bindings. In both cases these activate the key bindings shown below. When pel-use-ffap is set to ffap-bindings, then PEL also activates the standard ffap bindings which take over the behaviour of the main file finding and dired commands. This means that Ido, Ivy or Helm are no longer available for these commands.			
Find file/URL at point	<f11> f a p</f11>	(ffap &optional FILENAME) Find FILENAME, guessing a default from text around point. If 'ffap-url-regexp' is not nil, the FILENAME may also be an URL. Web URL opens in browser. With a prefix, this command behaves exactly like 'ffap-file-finder'. If 'ffap-require-prefix' is set, the prefix meaning is reversed. See also the variables 'ffap-dired-wildcards', 'ffap-newfile-prompt', 'ffap-url-unwrap-local', 'ffap url-unwrap-remote', and the functions ffap-file-at-point' and 'ffap-url-at-point'.		
Find file/URL at point - read only	<f11> f a P</f11>	(ffap-read-only)	Like 'ffap', but mark buffer as read-only.	
Find another file/URL at point in window Find file/URL in other	<f11> f a v</f11>	(ffap-alternate-file) (ffap-other-window)	Like 'ffap' and 'find-alternate-file': kills current buffer and open new file in the same window. Like 'ffap', but put buffer in another window.	
window Find file/URL in other	<f11> f a f</f11>	(ffap-other-frame)	Like 'ffap', but put buffer in another frame.	
Find file/URL in other window - read only	<f11> f a W</f11>	(ffap-read-only-other- window)	Like 'ffap', but put buffer in another window and mark as read-only.	
Find file/URL in other frame - read only	<f11> f a F</f11>	(ffap-read-only-other- frame)	Like 'ffap', but put buffer in another frame and mark as read-only.	
Start Dired with file at point	<f11> f a d</f11>	(dired-at-point &optional FILENAME)	Start Dired, defaulting to file at point. See 'ffap'.	
Start Dired with file at point in other window	<f11> f a D</f11>	(ffap-dired-other-window)	Like 'dired-at-point', but put buffer in another window.	
Start Dired with file at point in other frame List directory of file at	<f11> f a M-d</f11>	(ffap-dired-other-frame)	Like 'dired-at-point', but put buffer in another frame.	
point Open a menu of all files,	<f11> f a l</f11>	(ffap-list-directory) (ffap-menu &optional	Like 'dired-at-point' and 'list-directory'. Put up a menu of files and URLs mentioned in this buffer. Set mark, jump to choice, and try to fetch	
URL in current buffer.	and a contract of	RESCAN)	it. The menu is cached in 'ffap-menu-alist', and rebuilt by 'ffap-menu-rescan'. • With prefix argument: forces a rebuild. Searches with 'ffap-menu-regexp'.	

<u>Operation</u>	<u>Keystroke</u>	Function	<u>Note</u>
Open <u>Dired</u> (Directory Editor)	When "opening" (visiting) a directory Emacs opens a buffer in Dired mode, that looks like a ls -l output, which allows several operations. If you specify a directory path to Cx C-f then Dired-mode is used. You can also use the following commands to open buffer in Dired mode. It's also possible to browse a file directory tree with file tree browsers , like NeoTree and Ztree, described below in this table. The <u>Speedbar</u> can also be used.		can also use the following commands to open buffer in Dired mode.
Open a directory editor See also: <u>> Dired</u> > Completion/Input	• C-x d • %-D	(dired DIRNAME &optional SWITCHES) (ido-dired)	Opens a Dired-mode buffer on the specified directory. Prompt for the directory name. PEL activates ido when the pel-use-ido-mode user option is set to t. See Completion/Input for completion modes available at the prompt.
Run Dired in other (next) window	C-x 4 d	(dired-other-window)	Opens a Dired-mode buffer on the specified directory inside another window. Prompt for the directory name.
List Directory See also: Completion/Input	C-x C-d	C-x C-d (list-directory DIRNAME & optional VERBOSE) Display a list of files in or matching DIRNAME, a la 'ls'. DIRNAME is globbed by the shell if necessary. Prefix arg (C-u) means supply -l switch to 'ls'.	
Activating URLs to browse and open files	Emacs provides the goto-url-mode and the goto-url-prog-mode that turn URLs found in the current buffer into clickable buttons. Once the mode is active the following key sequences are available wheel point is over a URL button: C-c RET or the mouse to click on the button. If the URL is an email address a buffer to write an email to that address opens. If the URL is a web or FTP address the system browser is invoked to open the address. C-c C-n: move point to the end of the next URL in the buffer. C-c C-p: move point to to the previous URL in the buffer. C-c C-f: download the file identified by the URL into a local temporary file and visit the file. See (pel-open-url-at-point) above.		
Toggle goto-address- mode	<f11> f u</f11>	(goto-address-mode &optional ARG)	Minor mode to buttonize URLs and e-mail addresses in the current buffer. With a prefix argument ARG, enable the mode if ARG is positive, and disable it otherwise.
Toggle goto-addrress- prog-mode	<f11> f U</f11>	(goto-address-prog-mode &optional ARG)	Like 'goto-address-mode', but only for comments and strings.
Open the URL (email or web page)	C-c RET	(goto-address-at-point &optional EVENT)	Open the URL at point: If URL is a web page: open it in a browser If URL is a mail address: Send mail to address at point: Find e-mail address around or before point. Then search backwards to beginning of line for the start of an e-mail address. If no email address is found there, then load the URL at or before point.
Move to end of next URL in buffer See also: <u>Navigation</u>	C-c C-n <f6> C-n</f6>	(pel-goto-next-url)	Move point forward to the end of the next URL located in the current buffer. • The global <f6> C-n key binding activates the goto-address-mode if it is not already active.</f6>
Move to beginning of previous URL in buffer See also: <u>Navigation</u>	C-c C-p <f11> C-p</f11>	(pel-goto-previous-url)	Move point backward to the beginning of the previous URL located in the current buffer. • The global <f6> C-p key binding activates the goto-address-mode if it is not already active.</f6>
Insert text of another file at point	The following commands can be used to insert text from other files at point in the current buffer.		
Insert file at point	• C-x i • <f11> f i</f11>	• (insert-file FILENAME) • (ido-insert-file)	Insert contents of file FILENAME into buffer after point. • Set mark after the inserted text.
Insert file literally at point	<f11> f I</f11>	(insert-file-literally FILENAME)	Insert contents of file FILENAME into buffer after point with no conversion. Set mark after the inserted text.
Write text into specified file	The following command	ls can be used to write text se	lected from current buffer into specified file.
Write region text to file	<f11> f w</f11>	(write-region START END FILENAME &optional APPEND VISIT LOCKNAME MUSTBENEW)	Write current region into specified file. • Prompts for the specified file.
Append region text to file	<f11> f W</f11>	(append-to-file START END FILENAME)	Append the contents of the region to the end of file FILENAME. • Prompts for the specified file.
Set file mode	<f11> f m</f11>	(set-file-modes FILENAME MODE)	Set mode bits of file named FILENAME to MODE (an integer). Only the 12 low bits of MODE are used. Prompts for file name and then for chmod-like file mode value.
Reverting Files	If the file's content changed on the disk and you want to refresh the Emacs buffer visiting that file, you need to "revert" the file. If you want to use Emacs to monitor the content of a file that is continuously modified by an external process (like a log file) set the <i>revert-without-query</i> variable to a list of regular expressions describing the field it'll apply to. You can also activate the auto-revert mode for the current buffer or globally and restart its timer.		
Revert a buffer See also: Diff & Merge	• <f11> f r f • ₩-u</f11>	(revert-buffer & optional IGNORE-AUTO NOCONFIRM PRESERVE-MODES)	Replace current buffer text with the text of the visited file on disk. • This undoes all changes since the file was visited or saved. • With a prefix argument, offer to revert from latest auto-save file, if that is more recent than the visited file. • This is also the command to use to reload a file that was modified on the file system. • You can use ediff-current-file to see the difference between the buffer and its disk file. PEL binding for this is <f11> e b f.</f11>
Toggle auto-revert mode	<f11> f r a</f11>	(auto-revert-mode &optional ARG)	Toggle reverting buffer when the file changes (Auto-Revert Mode). With a prefix argument ARG, enable Auto-Revert Mode if ARG is positive, and disable it otherwise. • Auto-Revert Mode is a minor mode that affects only the current buffer. When enabled, it reverts the buffer when the file on disk changes. • When a buffer is reverted, a message is generated. This can be suppressed by setting 'auto-revert-verbose' to nil.
Toggle auto-revert tail mode	• <f11> t • <f11> f r t</f11></f11>	(auto-revert-tail-mode &optional ARG)	Toggle reverting tail of buffer when the file grows. • With a prefix argument ARG, enable Auto-Revert Tail Mode if ARG is positive, and disable it
See also: ∑ Scrolling			 otherwise. When Auto-Revert Tail Mode is enabled, the tail of the file is constantly followed, as with the shell command 'tail -f'. This means that whenever the file grows on disk (presumably because some background process is appending to it from time to time), this is reflected in the current buffer. You can edit the buffer and turn this mode off and on again as you please. But make sure the background process has stopped writing before you save the file!
Cancel/restart auto- revert timer	<f11> f r SPC</f11>	(pel-auto-revert-set-timer)	Restart or cancel the timer used by Auto-Revert Mode. If such a timer is active, cancel it.
	Start a new timer if Global Auto-Revert Mode is active or if Auto-Revert Mode is active in some buffer. Restarting the timer ensures that Auto-Revert Mode will use an up-to-date value of 'auto-revert-interval' (which is normally 5 seconds by default). : pel-auto-revert-set-timer is a thin wrapper over auto-revert-set-timer that displays a warning if executed when the buffer is not already in auto-revert-mode. It also displays the value of auto-revert-interval when auto-revert-set-timer is executed.		

<u>Operation</u>	<u>Keystroke</u>	Function		<u>Note</u>	
Saving Files	PEL supports the foll	nands to save the content of owing controllable actions or ed with a command for the fi	file save. Each of these actions are activ	vated via an action-specific PEL user-optic heir associated user-option and command	on, and can I are listed here:
	Action Delete trailing space override it for som Update time stamp o	and lines on save pel-del e major modes: pel-m n save pel-upo	te-trailing-whitespace pel-tog des-preventing-delete-trailing-whitespac ate-time-stamp pel-tog	ggle-update-time-stamp-on-save	Key Sequence <f11> M-W <f11> M-T</f11></f11>
Save file to disk	Update copyright notC-x C-s	(save-buffer &optional ARG	1, 5	ggle-update-copyright-on-save By default, it makes the previous version is	<f11> M-C</f11>
Safe ine to disk	• %-s	(save-same) deplication of the	previously requested or if this is the fire With C-u: marks this version to bec With C-u C-u: makes the previous With C-u C-u C-u: marks this version into a bec with prefix 0: never make the previous on macOS in graphics mode only:	rst save. come a backup when the next save is done s version into a backup file rersion to become a backup when the next ackup file. bus version into a backup file.	e save is done, and
Save all/some files	С-х s	(save-some-buffers &optional ARG PRED)	Prompt for files that are modified. Options: • y : save • n : don't save • C-r : look at the buffer in question • d : view differences with diff-buffer-with-file		
Write buffer to specified file Save As	C-x C-w	(write-file FILENAME &optional CONFIRM) (ido-write-file)	Similar to "Save-As": prompt for the fill Can also be yanked in the mini buffe Use that command to rename the fi	er, use M-n to edit it.	
Changed current buffer changed state	M-~	(not-modified &optional ARG) Mark current buffer as unmodified, not needing to be saved. • With C-u prefix ARG, mark buffer as modified, so C-x C-s will save.			
Toggle copyright update on save	<f11> M-@</f11>	(pel-toggle-update- copyright-on-save &optional GLOBALLY)	 Toggle copyright update on file save and display current state. By default change behaviour for local buffer only. When GLOBALLY argument is non-nil, using any prefix argument, change it for all buffers for the current Emacs editing session (the change does not persist across Emacs sessions). To modify the global state permanently modify the customized value of the 'pel-update-copyrigh user option via the 'pel-pkg-for-filemng' group customize buffer with <f11> f <f2> 1.</f2></f11> This command is only available when the pel-update-copyright is set to t. 		ssions). el-update-copyright'
Toggle timestamp update on save	<f11> M-T</f11>	(pel-toggle-update-time- stamp-on-save &optional GLOBALLY)	 Toggle time-stamp update on file save and display current state. By default change behaviour for local buffer only. When GLOBALLY argument is non-nil, using any prefix argument, change it for all buffers for the current Emacs editing session (the change does not persist across Emacs sessions). To modify the global state permanently modify the customized value of the 'pel-update-time-stamp' user option via the 'pel-pkg-for-filemng' group customize buffer with <f11> f <f2> 1.</f2></f11> This command is only available when the pel-update-time-stamp is set to t. 		
Toggle delete trailing space on save See also: Whitespace	• <f11> M-W • <f11> t w M-W</f11></f11>	(pel-toggle-delete-trailing- space-on-save &optional GLOBALLY)	current Emacs editing session (the case Trailing whitespace deletion is autowhitespace user-option is set to t. Use To modify the global state permaner		ssions). pel-delete-trailing- ivate it. el-delete-trailing-
Inserting & Automatically Updating Copyrights	Emacs has built-in support for insertion and update of copyright notices inside files. • Two commands, shown below, are provided to manually insert or update the file's copyright notice. • The copyright notice can be automatically updated by adding the copyright-update function to the list of before-save-hook variable with the following code: (add-hook 'before-save-hook 'copyright-update) To be automatically updated, the copyright notice must be placed within an area at the beginning of the file specified by the value of the copyright-limit variable, normally defined as the first 2000 characters. This variable is customizable.				
Insert copyright notice at point See also: <u>∑ Inserting</u> Text	<f11> i C</f11>	(copyright &optional STR ARG)	Insert a copyright by \$ORGANIZATION notice at cursor. • If the ORGANIZATION environment variable is not available, Emacs prompts for it.		or it.
Update file's copyright notice	M-x copyright- update	(copyright-update &optional ARG INTERACTIVEP)		e current year. in the notice rather than adding the current ppl-version' is set, any copying permissions	•
	Even when used interactively copyright-update does not warn if there is no copyright in the current buffer to update. • It does not create a missing notice. If you want to be prompted automatically to update an existing but out-of-date copyright notice, write the following inside your init.el file: (add-hook 'before-save-hook 'copyright-update)				

<u>Operation</u>	<u>Keystroke</u>	Function	<u>Note</u>	
Automatic File			es. It must be activated by adding the time-stamp function to the before-save-hook variable.	
Time Stamp on file save	The time stamp will be added to files that contain, inside their first 8 lines, a line that looks like one of the following: Time-stamp: <>			
References:	• Time-stamp: " "			
<u>TimeStamps @</u> <u>EmacsWiki</u>	5 You can, however change these defaults and get Emacs to update all sorts of time stamp formats, even inside source code statements: Emacs controls automatic insertion of timestamp with the following variables:			
 Change time stamp format in: 	• time-stamp-pattern consists of 4 parts, each one controlled by a variable:			
 markdown file reStucturedText file 	 time-stamp-line-limit: identifies where in the file the time stamp can be located. Defaults to 8: the first 8 lines. time-stamp-start: identifies the text pattern that precedes the time stamp. time-stamp-end: identifies the end of the time stamp. time-stamp-format specifies the format of the time stamp. 			
See also: Inserting	• time-stamp-time to the format of the format of the stamp. • Something like "%:y-%02m-%02m-%02H:%02M:%02S %u" to specify the date and time in ISO format, with the user login's name. • time-stamp-time-zone specifies the time zone selection:			
Text	• nil: Ema	nil: Emacs local time		
	t: Universal time wall : system wall clock time			
		ntrolled by a TZ environment va p-format and time-stamp-tim	ariable e-zone variables can be set in your init file or via the Emacs customization system.	
	n *	d in the time-stamp customiza	tion group. ling or after the automatically updated time stamp, it is best to use file local variables: this will allow	
			ious formats. As an example, see the top and end of the PEL manual raw format file.	
			within the first 8 lines of the file, otherwise it will not be updated automatically. set the time-stamp-line-limit file local variable.	
	PEL provides the ex	tra user-option to control the a	utomatic generation of time-stamps:	
		The state of the s	ether time-stamps are automatically update time stamps in all files where a valid time-stamp pove. Set it to t (the default) to allow automatic time stamp updates. Set it to nil to prevent them. You	
			session by using the <f11> f M-t key sequence. kage provides a set of text insert commands which include inserting a time stamp.</f11>	
		ng Text table for the appropria		
Update file time stamp	<f11> f t</f11>	(time-stamp)	Force update the time stamp string(s) in the current buffer. • Updates a time stamp of format recognized by <i>Emacs current settings</i> even when automatic time-	
			stamp update is off. • More information about the "Emacs current settings" in the description block above.	
Toggle time stamp	<f11> f M-t</f11>	(time-stamp-toggle-active	Toggle 'time-stamp-active', setting whether <f11> f t updates a buffer.</f11>	
automatic update		&optional ARG)	With ARG, turn time stamping on if and only if arg is positive.	
RFC-Mode		_	mode commands. Requires <u>rfc-mode</u> activated by <u>pel-use-rfc-mode</u> ,	
Read a specific RFC Browse RFCs	<f11> B r</f11>	(rfc-mode-read NUMBER)	Read the RFC document NUMBER. Offer the number at point as default.	
	<f11> B R (rfc-mode-browse) Browse through all RFC documents referenced in the index.</f11>			
Browsers	 Emacs supports mechanisms to browse file directories. This includes: Emacs built-in <u>Notice</u> Directory editor, along with several extensions. You can have several different Directory buffers in an Emacs session. The Emacs built-in <u>Notice</u> Several other external packages: <u>Neotree</u>, treemacs and <u>Ztree</u> 			
View Directory	The NeoTree external package provides a Vim-NerdTree like tree-view of a directory with expansion/collapse.			
Tree with NeoTree	PEL activates it when pel-use-neotree is set to t. • <f11> B N <f2> opens the PEL customization group to set pel-use-neotree.</f2></f11>			
	 <f11> B N <f2> opens the PEL customization group to set pel-use-neotree.</f2></f11> <f11> B N <f3> prompts, select neotree to open the neotree customization group.</f3></f11> There is only one NeoTree window. It is a dedicated window. Icons used in the tree can be changed: In text mode set pel-neotree-font-in-terminal to arrows to use arrows instead of '+'. In graphics mode, if pel-neotree-font-in-graphics is set to icons then the icons provided by all-the-icons package is used. However, once PEL has installed the package it does not install the fonts. You must install the fonts manually by executing: M-x all-the-icons-install-fonts 			
View directory tree with	<f11> B N N</f11>	(neotree-toggle)	Toggle show/hide the NeoTree window.	
<u>NeoTree</u>		In the NeoTree buffer the follo		
		n next line, p previous> end of buffer, < top buffe	r	
		SPC or RET or TAB : OpenU Go up a directory	current item if it is a file, Fold/Unfold current item if it is a directory.	
		 g Refresh A Maximize/Minimize the N	leoTree Window	
		• H Toggle display hidden file	es. Controlled by neo-hidden-regexp-list user option.	
		 O Recursively open a direct C-c C-n Create a file or c 	tory breate a directory if filename ends with a '/'	
		 C-c C-d Delete a file or a C-c C-r Rename a file or 	•	
		• C-c C-c Change the root • C-c C-p Copy a file or a	directory.	
Open NeoTree for dir of current buffer	<f11> B N F</f11>	(neotree-find &optional PATH DEFAULT-PATH)	Open a NeoTree window using the directory of the current buffer. No prompt.	
Open NeoTree for specified directory	<f11> B N D</f11>	(neotree-dir PATH)	Prompt for a directory. Open a Neotree window for that directory.	
Close NeoTree window	<f11> B N H</f11>	(neotree-hide)	Close the NeoTree window.	
Show NeoTree window	<f11> B N S</f11>	(neotree-show)	Show the NeoTree window.	
<u>Treemacs</u>			pace/project oriented tree-based view with expansion/collapse and actions of directories and files.	
Manipulate directory			cs user-option is turned on (set to t).	
trees associated as projects/workspaces	Treemacs has a large number of user-options in the treemacs customization group and sub-groups. PEL <f11> B <f3></f3></f11> key sequence gives access to the customization group. On PEL, open (or close) the treemacs buffer with the <f11> B T</f11> key sequence. In graphics mode the mouse provides access to most commands. In terminal (and graphics) mode when pain is inside the treemacs dedicated window, the treemacs major mode key-bindings, listed below, are available.			
 Manipulate the directories and files 				
**				
See: ∑X Treemacs	The treemacs-mode an	d extensions have an extensive	e command set. See ∑X Treemacs for the complete list	
Open/close treemacs	<f11> B T</f11>	(treemacs)	Initialise or toggle treemacs. See ∑x Treemacs for treemacs-mode commands.	
	_	·	If the treemacs window is visible hide it.	
			If a treemacs buffer exists, but is not visible show it. If no treemacs buffer exists for the current frame create and show it. If the street and show it. If the first analysis and the street and show it.	
			If the workspace is empty additionally ask for the root path of the first project to add.	

<u>Operation</u>	<u>Keystroke</u>	Function	<u>Note</u>		
View Directory Tree with ZTree	PEL ztree customiza	ation:	tree-view of a directory with expansion/collapse.		
	Modify one of the pel-ztree-dir-m pel-ztree-dir-fi pel-ztree-show frield by series activated.	popens the PEL customization group (select the tree subgroup) . See also: Customize. It when pel-use-ztree is set to t. It when pel-use-			
View directory as tree with ztree-dir	<f11> B Z</f11>	(ztree-dir PATH)	Open an interactive buffer with the directory tree of the PATH given. Opens the tree buffer in the current window. There can be several buffers with different ztree-dir trees.		
		In the Ztree Dir buffer the folk > : narrow/display directory d: Open Dired at point. H: toggle display of filtered x: Toggle expand/collapse Luse x with care! Or time.	y on current line < : widen/display parent directory If files. Controlled by regexp in the ztree-dir-filter-list user option.		
Searching/Finding Files		ds can be used to search for file #6: searching and finding files.			
See also: • <u>Nelp/Info</u>	• on locate: <f1 • on find: <f1:< td=""><td>1> ? m locate 1> ? m find</td><td></td></f1:<></f1 	1> ? m locate 1> ? m find			
• <u>Noticed</u>	S You can manipulate	the result in Dired with Dired c	ommands. For instance type (to toggle the display of more than the file names.		
Search for file with locate	<f11> f L</f11>	(locate SEARCH-STRING &optional FILTER ARG)	Prompt for a search pattern and search for filenames using the system locate command line utility through the sell to search a database of all pathnames that match the specified search pattern. The database is recomputed periodically. The search result is shown in a "Locate" buffer. With prefix arg ARG, prompt for the exact shell command to run instead. This way you can specify options to the locate command line utility.		
		(counsel-locate &optional INITIAL-INPUT)	Call a "locate" style shell command with counsel listing and completion user-interface. • INITIAL-INPUT can be given as the initial minibuffer input. 1 This binding activated when the pel-use-counsel user-option is turned on. 1 When pel-use-ivy-hydra user-option is set you can activate the ivy-hydra with C-o. When Hydra is active, minibuffer editing is disabled and menus display short aliases: Short Normal Command name o C-g keyboard-escape-quit j C-n ivy-next-line k C-p ivy-previous-line h M-< ivy-beginning-of-buffer l M-> ivy-beginning-of-buffer d C-m ivy-done f C-j ivy-alt-done g C-M-m ivy-call u C-c C-o ivy-occur		
Run grep via find See also: <u>Serep</u>	• <f11> f g • <f11> g f</f11></f11>	(find-grep COMMAND- ARGS)	Run grep via find, with user-specified args COMMAND-ARGS. Collect output in a buffer. While find runs asynchronously, you can use the C-x command to find the text that grep hits refer to. This command uses a special history list for its arguments, so you can easily repeat a find command.		
Search for files with 'find' and open Dired buffer	<f11> f d</f11>	(find-dired DIR ARGS)	Prompts for the root to search from, and a find command to search for files with the Unix find. • Specify the arguments for the <u>find command</u> . • For example, to perform a case insensitive search for all .h files, use: -iname "*\.h" • Opens a Dired-mode buffer and show the files found in there.		
Search directory for files and open Dired buffer for those	<f11> f n</f11>	(find-name-dired DIR PATTERN)	Search DIR recursively for files matching the globbing pattern PATTERN, and run Dired on those files. • PATTERN is a shell wildcard (not an Emacs regexp) and need not be quoted. • The default command run (after changing into DIR) is: findname 'PATTERN' -1s		
Find files in a directory and open Dired output	<f11> f h</f11>	(find-grep-dired DIR REGEXP)	Find files in DIR that contain matches for REGEXP and start Dired on output. The command run (after changing into DIR) is: find . \((-type f -exec 'grep-program' 'find-grep-options' -e REGEXP {} \; \) -ls where the first string in the value of the variable 'find-ls-option' specifies what to use in place of "-ls" as the final argument.		
Find Emacs Lisp files in directory tree	<f11> f 1</f11>	(find-lisp-find-dired DIR REGEXP)	Find Emacs Lisp files in DIR, matching REGEXP. • Open *Find Lisp Dired* buffer on output.		

File Management — References

Topic & Link	Description		
Emacs Display - Mode Line	Read first. Describes what the Emacs mode line displays.		
GNU Emacs Manual - File Handling	Describes how to open and deal with files and directories in Emacs.		
GNU EMACS Manual - Interactive Do	Describes the ido-mode, a nice addition that helps with completing file names at prompts.		
Display path of file in status bar	In graphics mode, display the buffer name and the full path file in parenthesis inside the frame title bar.		
How do I rename an open file in Emacs?			
Find files faster with the recent files package	Mickey Petersen article describing the recent file feature. PEL ido-recentf-open is taken from Mickey Peterson code.		