

PEL Quick Access Topics Index

Last updated on: 2025-11-18		Note: with PEL; type <a href="#">&lt;f11&gt;</a> <a href="#">&lt;f1&gt;</a> to open this PDF index.				
<div> <div>GNU Emacs</div> <div>Reference Cards</div> </div> <div> <div> <div>Emacs Release History</div> <div>EmacsWiki</div> </div> <div> <div>Emacs project repo</div> </div> </div>		With PEL, access these PDF cards from within Emacs with the <a href="#">&lt;f11&gt;</a> <a href="#">?</a> <a href="#">e</a> <a href="#">r</a> key sequence. See <a href="#">℥ Help/Info</a> for more info. Links to PDF version of official English version of the quick reference cards for <a href="#">GNU Emacs</a> and popular external packages.				
		Emacs	Calc	Gnus	Magit Cheatsheet	Org
		Emacs survival card	Dired	Gnus booklet	Magit Ref-card	Viper
<div> <div>➤ PEL</div> <div> <div>• Repo</div> <div>• Manual</div> <div>• Discussions</div> </div> </div> <div> <div>Readme License</div> <div>NEWS🔧</div> </div> <div> <div>• Emacs Mailing Lists</div> <div>• Contribute to Emacs</div> </div>		This table holds links to all other <a href="#">PEL topic oriented PDF table files</a> (hosted on Github). 🙌 For best user experience, use a browser like <a href="#">Firefox</a> that can render PDF directly instead of downloading: all PDFs are heavily hyperlinked. 🙌 From within Emacs open this topic index PDF by typing the <a href="#">&lt;f11&gt;</a> <a href="#">?</a> <a href="#">&lt;f1&gt;</a> key sequence. More help topics with <a href="#">&lt;f11&gt;</a> <a href="#">?</a> <a href="#">p</a> keys. 🙌 The symbols, <a href="#">colour coding</a> and various other conventions are described in the <a href="#">➤Legend</a> PDF.				
<div>Terminal Multiplexers:</div> <div>GNU screen , Tmux</div> <div>Command Line Scripting</div> <div>Languages: bash, sh, zsh</div> <div>🐉: GNU readline, ls -l, ssh</div>	General Info	➤ <a href="#">&gt;Legend</a>	➤ Recommended Emacs User Option		➤ Themes	Migrate from CRISP
	Startup	➤	Run Emacs daemon & clients 🍏 🐉		🖥️iMenu/Speedbar support	
	PEL Code	➤	<a href="#">How to do it with PEL</a>		🖥️PEL Naming Conventions	
			🖥️PEL Environment Variables		🖥️PEL utilities	
<div>OS Desktop Key Bindings</div> <div>(Bindings that don't clash with PEL)</div>		🍏 macOS Fct Keys	🍏 macOS Keys	🐉Mint 20 Desktop Keys		🐉Ubuntu 16.04 Desktop Keys
			<a href="#">🍏 terminal settings</a>	🐉Rocky Linux 8 Desktop Keys		
🔧 Feature Comparisons		🔧 Completion Modes Compatibility		🔧 Speedbar/iMenu Mode Compatibility		🔧 Shells/Terminals Comparisons
Key Prefixes & Suffixes		℥ <a href="#">≡</a> Modifier Keys	℥ <a href="#">≡</a> Numkeypad	<a href="#">≡</a> Keys - Fn	<a href="#">≡</a> Keys - F11	<a href="#">≡</a> Keys - F12
℥ Emacs Features		Cells link titles starting with only <a href="#">℥</a> are Emacs generic features, <a href="#">blue</a> links are external packages. The <a href="#">green</a> links are mostly PEL extensions.				
<div>℥ Emacs Manual , Guided Tour of Emacs , Emacs Lisp Manual</div> <div> <div>• Emacs Docs: Emacs, Emacs Lisp</div> <div>• Mastering Emacs, Awesome-Emacs</div> <div>• MELPA and GNU ELPA</div> </div> <div>           The tables listed at right describe Emacs commands &amp; key bindings for concepts &amp; features. The cell is light-blue for major mode, light-red for minor mode specific concepts. Grey cells are links into other pages for important concepts. Emacs commands can be executed by name or bound to key sequences. They describe the commands, their arguments and the key sequences bound to them.           <div> <div>• Emacs Keys</div> <div>• Numeric Arguments</div> </div>           You can also:           <div> <div>• Run Command by Name</div> </div> </div> <div>           Emacs uses a concept of modes:           <div> <div>• Emacs Major and Minor Modes</div> <div> <div>• Major Modes</div> <div>• Minor Modes</div> <div>• Choosing Modes</div> </div> </div> <div>           PEL provides several key sequences to toggle minor modes.         </div> </div>		℥ Abbreviations	℥ Diff & Merge	℥ Grep	℥ Man pages	℥ Scrolling
		℥ Align	℥ Dired	℥ Help/Info	℥ Marking	℥ Search/Replace
		℥ Auto-Completion	℥ Display - Lines	℥ Hide/Show	℥ Menus	℥ Sessions
		℥ Autosave/Backup	℥ Drawing	℥ Highlight (colors)	℥ Mode Line	℥ start Shells/REPLs
		℥ Bookmarks	℥ Enriched Text	℥ ibuffer-mode	℥ Mouse	℥ shell-mode
		℥ Buffers	℥ Execute Cmds	℥ Indentation	℥ Narrowing	℥ term-mode
		℥ Case Conversions	℥ Exec Shell Cmds	℥ Input Method	℥ Navigation	<a href="#">eat-mode</a>
		℥ Close/Suspend	℥ Faces/Fonts	℥ Inserting Text	℥ Object Files	<a href="#">vterm-mode</a>
		℥ Comments	℥ P Fast Startup	℥ Key-Chords	℥ Outline	℥ X Smartparens
		℥ Compilation Mode	℥ File Encoding	℥ Keyboard Macros	℥ Packages	℥ Sorting
		℥ Completion/Input	℥ File-mngt	℥ X - Lispy	℥ X Projectile	℥ Speedbar
		℥ Counting	℥ File/Dir Variables	<a href="#">Logging key strokes</a>	℥ Recursive Edit	℥ Spell Checking
		℥ CUA	℥ Fill/Justify		℥ Rectangles	℥ SyntaxCheck
		℥ Cursor	℥ Frames		℥ Registers	
		℥ Customize				
		℥ Cut & Paste				
℥ Xref - Emacs Lisp concepts		& tools	℥ display-buffer	℥ * - ELisp Types	℥ Hooks	℥ Elisp Build Tools
Parsing tools, Indentation &		℥ Xref Tools:	🔧 Language Servers	🔧 Tree-sitter	🔧 Indentation Styles	🔧 Xref-Support
			🔧 Xref-Frontend	🔧 Xref-Backend		
Build Tools		℥ CMake 🍷	℥ Make <a href="#">gmake</a>	℥ Meson	℥ Ninja	℥ Nix
						℥ Tup
Data Serialization & Configuration		🕒 CWL	🕒 JSON 🍷	🕒 PKL 🍷	🕒 XML 🍷	🕒 YAML
Modelling		📄 ASN.1 <a href="#">asn1-mode</a>	📄 MIB <a href="#">snmp-mode</a>	📄 YANG		
Other File Formats		Binary, Object, Executable Files		Log Files	RFC (RFC @ Wikipedia)	SSH files 🐉ssh
		℥ Changelog Files	Config/ini/toml... Files		RPM Files 🐉 (spec file format)	📄 X.509 Certificates
Hardware Description Languages		℥ Verilog 🍷	℥ VHDL 🍷	🔧 Language Server & Tools for HDL 🍷		
Lightweight Markup Languages		📄 AsciiDoc	📄 Markdown	📄 Org-Mode	📄 reStructuredText	
• Graphics Markup		📄 Graphviz Dot	📄 MscGen	📄 PlantUML		
Programming Languages Major Modes		BEAM Programming	<a href="#">Functional</a>	Javascript target	Pascal-style syntax	Lisp-like Languages
		Curly Bracket	Java Virtual Machine	ML Family	Lisp Family	Scheme Dialects
Main Paradigm of Programming Languages						OS App Control
<div> <div>• Actor Model: 🕒 Array 🕒</div> <div>• Concatenative 🕒 Concurrent: 🕒</div> <div>• Domain Specific 🕒</div> <div>• Dynamic <i>d</i> <a href="#">Extensible</a> 🕒</div> </div> <div> <div>• Functional: 🕒 Pure: 🕒</div> <div>• Generic 🕒</div> </div> <div> <div>• Imperative: 🕒 or no token</div> <div>• Object Oriented 🕒 Procedural 🕒</div> </div> <div> <div>• Has Syntactic Macros: 🕒</div> <div>• Multi-paradigm 🕒 Reflective  </div> <div>• System Level 🕒</div> </div>		℥ Ada 🍷 ➤ 🕒	℥ D 🕒 🕒A	℥ Gambit 🕒 🕒	℥ Janet 🕒 🕒 🕒	℥ Pascal
		℥ AppleScript	℥ Dart ➤ 🕒 🕒	℥ Gerbil 🕒 🕒A	℥ Java 🍷	℥ Perl (perl5)
		APL 🍷	℥ Eiffel 🍷 🕒 🕒	℥ GNU Guile 🕒 🕒	℥ Javascript 🍷	℥ Pike <i>d</i> 🕒 🕒
		℥ Arc 🕒 🕒	℥ Elm 🍷 🕒 🕒	℥ Gleam	℥ Julia 🕒	Pony 🍷
		℥ awk 🕒	℥ Elixir 🕒 🕒 🕒A	℥ Go 🕒	Kotlin 🍷	℥ Python <i>d</i> 🕒 🕒 🕒
		℥ C 🕒	℥ Emacs Lisp	Groovy 🍷	℥ LFE 🕒 🕒 🕒A	℥ Purescript 🍷 🕒
		℥ C++ 🕒 🕒	℥ Erlang 🕒 🕒A	℥ Haskell 🕒	℥ Lua 🕒 🕒 🕒	℥ R 🍷 🕒 🕒 🕒
		Carbon 🍷 future 🕒	℥ Factor 🕒 🕒 🕒 🕒	Haxe 🍷	℥ M4	℥ Racket 🕒 🕒
		℥ Chez 🕒 🕒	℥ Forth 🕒	℥ Hy (python) 🕒	℥ Modula	℥ ReasonML 🍷
		℥ Chibi 🕒 🕒	Fortran 🍷		℥ NetRexx	Rebol 🍷
		℥ Chicken 🕒 🕒			℥ Nim 🕒 🕒	Red 🍷
		℥ Clojure 🕒 🕒			℥ Objective-C 🍷	℥ REXX
		Common Lisp 🕒 🕒			℥ OCaml 🕒 🕒	℥ Ruby
		Crystal 🍷			℥ Odin 🕒	℥ Rust 🕒
Future support for APL, Carbon, Crystal, Elm, Groovy, Haxe, Kotlin, Pony, Purescript, ReasonML, Rebol, Red, Scala, Typescript and documentation of support for Fortran (based on my need for them or requests).						