graphviz-dot-mode: Graphviz Dot Mode 🚧

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• C-M-q	&optional ARG) (graphviz-dot-indent-line)	Indent current line of dot code (regardless of point position within the line)
	(graphviz-dot-indent-line)	
	,	
	(draphylz-dot-indent-draph)	Industrial and the second of t
	(a.ap.iii doc ilidolic-graphi)	Indent the graph/digraph/subgraph where point is at.This will first reach the beginning of the graph were point is at, and then indent this and each subgraph in it.
M-j	(indent-new-comment-line &optional SOFT)	Break line at point and indent, continuing comment if within one. This indents the body of the continued comment under the previous comment line. This command is intended for styles where you write a comment per line, starting a new comment (and terminating it if necessary) on each line. If a fill column is specified, it overrides the use of the comment column or comment indentation. The inserted newline is marked hard if variable 'use-hard-newlines' is true, unless optional argument SOFT is non-nil.
• C-c C-c • <f12> c</f12>	(compile COMMAND &optional COMINT)	Compile the graph using the program identified by graphviz-dot-dot-program to the output format identified by graphviz-dot-preview-extension. The command is shown in the mini buffer, allowing modification before execution.
• C-x ` • M-g n • M-g M-n	(next-error &optional ARG RESET)	A prefix ARG specifies how many error messages to move; negative means move back to previous error messages. Just C-u as a prefix means reparse the error message buffer and start at the first error.
• M-g p • M-g M-p	(previous-error &optional N)	Prefix arg N says how many error messages to move backwards (or forwards, if negative).
• C-C C-p • <f12> p</f12>	(graphviz-dot-preview)	Compile the graph and preview it in an other buffer. A Only works in graphics mode.
C-c C-v	(graphviz-dot-view)	Run an external viewer. • This creates an external process every time it is executed. If 'graphviz-dot-save-before-view' is set, the current buffer is saved before the command is executed.
If you have code comments i	n Graphviz-Dot format inside a file o	f any major mode, you can use the following command to render the graphics.
<f11> <f5> G</f5></f11>	(pel-render-commented- graphviz-dot &optional POS)	Render the Graphviz-Dot markup embedded in current mode comment. Search at POS if specified, otherwise search around point. Use region if identified otherwise use Graphviz-Dot block. The graphviz DOT code must be located within a block delimited by the following special keywords (that are also in comments): • @start-gdot
		• @end-gdot ⚠ The current implementation leaves the created image file in a temporary directory. You will probably want to move that file or delete it, otherwise the size of this directory will increase with each of these created files. The file names use the pel-gdot- prefix. ■ Requires the graphviz-dot-mode package external package, activated by pel-use-graphviz-dot user option set to t.
Program wood to come the st	graphe Default to (det)	
Program used to compile the graphs. Default := 'dot'.		
File type to use for output. Default := 'png'.		
Command to run when 'graphviz-dot-view' is executed. Default:= 'dotty %s'		
		nil
Automatically save current bu	uffer berore 'graphviz-dot-view'.	
· · · · · · · · · · · · · · · · · · ·	C-x M-g n M-g M-n M-g p M-g M-p C-C C-p <f12> p C-c C-v You have code comments in the state of the state o</f12>	C-x M-g n M-g M-n M-g p M-g M-p (previous-error & optional ARG RESET) C-C C-p <f12> p (graphviz-dot-preview) (you have code comments in Graphviz-Dot format inside a file of graphviz-dot & optional POS) (pel-render-commented-graphviz-dot & optional POS)</f12>

Graphviz Dot Mode — References

Description & URL	Notes
Graphviz Dot	
GraphViz @ Wikipedia	Overview description with various links.
GraphViz.org - Graphviz Graph Visualization Software	Graphviz home page. Includes: • Gallery • Documentation, which contains the following and much more: • The DOT Language • Command-line Usage • Output formats • Node, Edge and Graph Attributes • Node Shapes • Arrow Shapes • Colors • Resources
Graphviz Dot Mode for Emacs	
graphviz-dot-mode @ GitHub	