## Emacs support for Gleam

Description	<u>Keystroke</u>	Function	<u>Note</u>		
Gleam Support	Gleam Emacs support is evon PEL supports the only support Requires the gleam-mode.	n is an functional static-type checking language for the Erlang BEAM.  n Emacs support is evolving.  upports the only supported mode for Gleam: the tree-sitter-based gleam-ts-mode provided by the gleam-mode package.  equires the gleam-mode file the performance of the control of the control of the gleam-mode package.			
File associations	<ul> <li>PEL associates the files with the .gleam file extension with gleam-ts-mode.</li> <li>PEL support for Gleam requires Emacs &gt;= 30.1 because tree-sitter is required by gleam-mode, and PEL only support tree-sitter for Emacs &gt;= 30.1:</li> <li>See Tree Sitter and Tree-sitter.</li> <li>PEL activates Speedbar support for the Gleam files when pel-use-speedbar user-option is on (set to t).</li> <li>imenu support provided by gleam-ts-mode is available.</li> <li>The Gleam community decided that indentation in gleam files should always use 2 spaces.</li> <li>Therefore PEL does not offer control for this; it delegates the logic to the gleam-ts-mode which imposes a fixed indentation offset of 2 spaces. However it is still possible to change the value of tab-width (which has no impact on indentation) and whether hard tabs are used.</li> </ul>				
Last updated on:	2025-10-16				
Open this PDF file. See also: <u>∑ Help/Info</u>	<f11> SPC M-G <f1> <f12> <f1></f1></f12></f1></f11>	( <b>pel-help-pdf</b> &optional OPEN-WEB-PAGE)	Open the \$\text{ML} - Gleam\$ local PDF. If the prefix argument (like C-u or M) is used, then it opens the remote GitHub hosted raw PDF instead. If the pel-flip-help-pdf-arg user-option is set it's the other way around.		
© Customize PEL Gleam support	<f11> SPC M-G <f2> <f12> <f2></f2></f12></f2></f11>	(pel-customize-pel &optional OTHER-WINDOW)	Customize PEL Gleam support.  • If OTHER-WINDOW is non-nil (use <b>C-u</b> ), display in another window.		
Show PEL setup for Gleam	<f11> SPC M-G ? <f12> ?</f12></f11>	(pel-gleam-setup-info & optional APPEND)	Display Gleam setup information inside a *pel-gleam-info* buffer with buttons providing quick access to the customization buffer of each variable shown. The information shown includes the value and interpretation of:  • gleam-ts-format-on-save  • gleam-ts-indent-offset  • tab-width  To append information in the buffer instead of clearing the previous content type any prefix argument (such as <b>C-u</b> ) before the command keystroke.		
Set visual rendering of hard tabs for the current buffer	<f11> M-t</f11>	(pel-set-tab-width N)	Change the tab width of the current buffer, only affecting the display rendering of hard tabs inserted in the buffer text. Prompts for a new value in the [2, 8] range.  • This modifies a buffer local value of the the <b>tab-width</b> user-option.  • The change is temporary and affects the current buffer only.  • To change the tab width used for all Gleam source code files, change the 'pel-gleam-tab-width' user-option variable instead.  See   Indentation for more information.		
Toggle running gleam format on buffer save	<f11> SPC M-G M-s</f11>	(pel-gleam-toggle-format-	Toggle automatic run of gleam format when saving Gleam buffer to file.		
	<f12> M-s</f12>	on-buffer-save &optional GLOBALLY)	<ul> <li>By default change behaviour for local buffer only.</li> <li>When GLOBALLY argument is non-nil, change it for all Gleam buffers for the current Emacs editing session (the change does not persist across Emacs sessions).</li> <li>To modify the global state permanently modify the customized value of the gleam-ts-formaton-save user option.</li> </ul>		
Comments	See also: ∑ Comments				
Insert, realign, comment/uncomment region	M-;	(comment-dwim ARG)	Insert or realign comment on current line (or region if a region is active).  If line/region is already commented, uncomment it.  On a single line, the comment is placed after the code.  C-u M-; executes comment-kill		
With PEL: Comment the current line with M-0 M-;		(pel-comment-dwim ARG)	Same as <b>comment-dwim</b> but comments the current line with a numeric ARG or 0.		

## Emacs & Gleam - References

Notes			
Gleam @ Wikipedia     Gleam home     Gleam @ Github	Github repos:  • gleam • stdlib • otp • http	awesome-gleam     gleam cookbook	
The language Tour			
Gleam stdlib @ hexdoc			
Install Gleam	Since Gleam is a BEAM language and then Gleam.	Since Gleam is a <u>BEAM language</u> , you need to install Erlang first, then rebar3 and then Gleam.	
commands: cd gleam-repos	gleam-repos # Use the directory name that will hold all gleam related repos clone https://github.com/gleam-lang/gleam gleam co v1.12.0 # check out the branch you want to build- at first use the last released ake install # type: make to list possible other actions.		
gleam-mode . Now with tree-sitter support. The original gleam-mode was replaced with gleam-ts-mode.     tree-sitter-gleam implements the syntax parsing.     gleam's grammar.js, the file that controls tree-sitter grammar for gleam.			
	Gleam home Gleam @ Github  The language Tour Gleam stdlib @ hexdoc Install Gleam  If you have Erlang, rebar3 and Rucommands: cd gleam-repos git clone https://github.com/glear cd gleam git co v1.12.0 make install gleamversion  gleam-mode . Now with tree-s tree-sitter-gleam implements	Gleam home     Gleam @ Github     Stdlib     otp     http      The language Tour     Gleam stdlib @ hexdoc      Install Gleam     Since Gleam is a BEAM language and then Gleam.  If you have Erlang, rebar3 and Rust already installed you can also build Gcommands:  cd gleam-repos     git clone https://github.com/gleam-lang/gleam cd gleam git co v1.12.0     make install     gleamversion      gleamversion      gleam-mode . Now with tree-sitter support. The original gleam-mode tree-sitter-gleam implements the syntax parsing.	