

## Eldoc Minor Mode

Description	Keystroke	Function	Note
<a href="#">Eldoc and Global Eldoc Modes</a>		Emacs eldoc-mode is a minor mode that helps by displaying information about symbol at point in the echo area. It was originally developed to support Emacs Lisp mode but evolved supporting more programming modes.	
		This page is an early draft  that will be updated to describe how Emacs and PEL support eldoc for several major modes.	
Last updated on:	2025-12-06		
<a href="#">Documentation</a>		Display code documentation based on <a href="#">Emacs-lisp docstrings</a> . eldoc is active for all lisp-based modes.	
<a href="#">Toggle eldoc-mode Emacs Lisp Documentation Lookup</a>	<code>&lt;f12&gt; &lt;f4&gt; d d</code>	( <code>eldoc-mode</code> &optional ARG)	Toggle echo area display of Lisp objects at point (ElDoc mode). • With a prefix argument ARG, enable ElDoc mode if ARG is positive, and disable it otherwise.
<a href="#">Echo area display of the Lisp object at point</a>			• ElDoc mode is a buffer-local minor mode. When enabled, the echo area displays information about a function or variable in the text where point is. • If point is on a documented variable, it displays the first line of that variable's doc string. • Otherwise it displays the argument list of the function called in the expression point is on.
		( <code>global-eldoc-mode</code> &optional ARG)	Toggle ElDoc mode in all buffers. • With prefix ARG, enable Global ElDoc mode if ARG is positive; otherwise, disable it. • ElDoc mode is enabled in all buffers where 'turn-on-eldoc-mode' would do it. • See 'eldoc-mode' for more information on ElDoc mode.
		( <code>turn-on-eldoc-mode</code> )	Turn on 'eldoc-mode' if the buffer has ElDoc support enabled. • See variable 'eldoc-documentation-function' for more detail.
<a href="#">Eldoc-box</a>	 Require <a href="#">eldoc-box</a> external package.  activated by <a href="#">pel-use-eldoc-box</a> user option. Show eldoc info in a box instead of echo area. For GUI mode only.		
<a href="#">Toggle eldoc-box at point</a>	<code>&lt;f12&gt; &lt;f4&gt; d b</code>	( <code>eldoc-box-hover-at-point-mode</code> &optional ARG)	Toggle eldoc-box that displays eldoc text at point. • You can use C-g to hide the doc.
<a href="#">Toggle eldoc-box on upper corner</a>	<code>&lt;f12&gt; &lt;f4&gt; d B</code>	( <code>eldoc-box-hover-mode</code> &optional ARG)	Displays hover documentations in a childframe. • The default position of childframe is upper corner.

## Eldoc – References

Topic & Link	Notes
<a href="#">Eldoc extension packages</a>	
<a href="#">eldoc-box</a>	Display documentation in a child frame (works only in graphics mode, not useful in terminal (tty) mode).
<a href="#">eldoc-eval</a>	
<a href="#">eldoc-overlay</a>	A small minor mode that display the elder string in a text overlay directly inside the buffer. It can be enabled/disabled. When enabled, it can use the following back-ends to display the string: • <a href="#">quick-peek</a> , which displays the information over 4 lines below • <a href="#">inline-docs</a> , which displays the information just above in the smallest number of lines possible (and with a nicer face IMHO)  • There's a small bug (I ought to submit a fix): it assumes that company-mode code is loaded and fail if it's not. • I personally prefer to use the standard eldoc ; i find it less distracting when the documentation shows up at the bottom in the mini buffer; having it pop up and off in the buffer, pushing the code below constantly annoys me. • I would probably prefer to dedicate a window for this text if I did not want the mini buffer to be affected: and then I would keep the window always opened and always showing the *last* eldoc string shown. I might perhaps implement something like that for PEL.
<a href="#">Eldoc Language Support</a>	
<a href="#">c-eldoc</a>	
<a href="#">css-eldoc</a>	
<a href="#">eldoc-cmake</a>	
<a href="#">eldoc-stan</a>	
<a href="#">go-eldoc</a>	
<a href="#">irony-eldoc</a>	
<a href="#">ivy-erlang-complete</a>	
<a href="#">merlin-eldoc</a>	
<a href="#">php-eldoc</a>	