




Function Keys Mappings

Function		shift (⇧)	control (^)	^⇧	meta (⌘)	⌘⇧	^⌘	^⌘⇧
Key		S	C	C-S	M	M-S	C-M	C-M-S
F1	Prefix: (help)	Prefix: (help)	unassigned	unassigned	unassigned	unassigned	unassigned	unassigned
F2	(bm-next)   pel-use-bm = t	(bm-next)   pel-use-bm = t	unassigned	unassigned	unassigned	unassigned	unassigned	unassigned
F3	(kmacro-start-macro-or-insert-counter ARG)	(kmacro-start-macro-or-insert-counter ARG)	unassigned	unassigned	unassigned	unassigned	unassigned	unassigned
F4	(kmacro-end-or-call-macro ARG &optional NO-REPEAT)	(kmacro-end-or-call-macro ARG &optional NO-REPEAT)	unassigned	unassigned	unassigned	unassigned	unassigned	unassigned
F5	(repeat REPEAT-ARG)	(repeat REPEAT-ARG) and mark	unassigned	unassigned	(pel-scroll-up &optional N)	(pel-scroll-up-other &optional N)	unassigned	unassigned
F6	Prefix: pel:f6	Prefix: pel:f6	unassigned	unassigned	(pel-scroll-down &optional N)	(pel-scroll-down-other &optional N)	unassigned	unassigned
F7	• Prefix: pel-Σwnd •  pel-Σnarrate   pel-use-hydra= t, pel-use-applescript=t	unassigned as <f19>	unassigned	unassigned	unassigned	unassigned	unassigned	unassigned
F8	Prefix: projectile (activated by F11 F8   pel-use-projectile=t)	unassigned	unassigned	unassigned	unassigned	unassigned	unassigned	unassigned
F9	unassigned	unassigned	unassigned	unassigned	unassigned	(pel-show-init-time)	unassigned	unassigned
F10	(menu-bar-open &optional FRAME)	(menu-bar-open &optional FRAME)	(buffer-menu-open)	(buffer-menu-open)	(toggle-frame-maximized)	(toggle-frame-maximized)	unassigned	unassigned
F11	Prefix: pel:	Prefix: pel:	(pel-previous-visible &optional N)	(pel-previous-visible &optional N)	unassigned	(pel-scroll-up &optional N)	unassigned	unassigned
F12	Prefix: mode sensitive	Prefix: mode sensitive	(pel-next-visible &optional N)	(pel-next-visible &optional N)	Prefix: mode sensitive (same as F12 alone)	(pel-scroll-down &optional N)	unassigned	unassigned