

Description	<u>Key</u>	Function	<u>Note</u>
<u>Smartparens</u>		mode "that deals with parens pa	irs and tries to be smart about it" as per its author. It has features comparable to Lispy but supports
Smartparens manual	The <u>smartparens</u> external package is activated by PEL downloads via the <u>pel-use-smartparens</u> user-option. Use <f11> i <f2> to access. Access smartparens custom buffer with <f11> i <f3></f3></f11></f2></f11>		
	This is an early draft placeholder with experimental key bindings.		
Open this PDF file. See also: <u>N Help/Info</u>	<f11> (<f1></f1></f11>	(pel-help-pdf &optional OPEN-WEB-PAGE)	Open the <u>Sx Smartparens</u> local PDF. If the prefix argument (like C-u or M) is used, then it opens the remote GitHub hosted raw PDF instead. If the pel-flip-help-pdf-arg user-option is set it's the other way around.
∑ Customize PEL smart parens control	<f11> (<f2></f2></f11>	(pel-customize-pel &optional OTHER-WINDOW)	Customize PEL text insertion support: rainbow-delimiters, smartparens. • If OTHER-WINDOW is non-nil (use C-u), display in other window.
∑ Customize Emacs smart parens control	<f11> i <f3></f3></f11>	(pel-customize-library &optional OTHER-WINDOW)	Customize Emacs text insertion support: rainbow-delimiters, smartparens . If OTHER-WINDOW is non-nil (use C-u), display in other window.
Smartparens Mode See also:	Simplify insertion of matching pairs with the smartparens minor mode. PEL binds a set of keys, described below, to toggle activation of that mode. This uses the smartparens external package. PEL activates it when pel-use-smartparens is set to t. Smartparents enhances the behaviour of certain keys, namely those that are part of any pair or tag.		
∑ Inserting Text			martparens-strict-mode: SP/s
Help on smartparens	<f11> (?</f11>	(sp-cheat-sheet & optional ARG)	Generate a cheat sheet of all the smartparens interactive functions. Shows inside Emacs buffer. • Print only the short documentation and examples. • With non-nil prefix argument ARG (C-u), show the full documentation for each function. • You can follow the links to the function or variable help page. • To get back to the full list, use M-x help-go-back. • You can use 'beginning-of-defun' and 'end-of-defun' to jump to the previous/next entry. • Examples are fontified using the 'font-lock-string-face' for better orientation.
Describe user system	<f11> (M-?</f11>	(sp-describe-system STARTERKIT)	Describe user's system. Prompt for starter kit: Evil, Spacemac, Vanilla. • The output of this function can be used in bug reports.
Print smartparens info	<f11> (i</f11>	(pel-smartparens-info)	Print smartparens setup info in *pel-smartparens-info* buffer. The information printed includes values of several variables organized by sections. Sections and variable names are clickable buttons. Sections lead to relevant smartparens pages, while variables buttons open help for the variable.
Toggle smartparens mode	<f11> ((</f11>	(smartparens-mode &optional ARG)	Toggle smartparens mode.
Toggle smartparens- strict mode	<f11> ()</f11>	(smartparens-strict-mode &optional ARG)	Toggle the strict smartparens mode. • When strict mode is active, 'delete-char', 'kill-word' and their backward variants will skip over the pair delimiters in order to keep the structure always valid (the same way as 'paredit-mode' does). This is accomplished by remapping them to 'sp-delete-char' and 'sp-kill-word'. There is also function 'sp-kill-symbol' that deletes symbols instead of words, otherwise working exactly the same (it is not bound to any key by default). • When strict mode is active, this is indicated with "/s" after the smartparens indicator in the mode list
Toggle smartparens mode	<f11> (M-(</f11>	(smartparens-global-mode &optional ARG)	Toggle Smartparens mode in all buffers. • With prefix ARG, enable Smartparens-Global mode if ARG is positive; otherwise, disable it. • Smartparens mode is enabled in all buffers except this identified in sp-ignore-mode-list .
Toggle smartparens- strict mode	<f11> (M-)</f11>	(smartparens-global-strict-mode &optional ARG)	Toggle Smartparens-Strict mode in all buffers. • With prefix ARG, enable Smartparens-Global-Strict mode if ARG is positive; otherwise, disable it. • Smartparens-Strict mode is enabled in all buffers where 'turn-on-smartparens-strict-mode' would do it.
Narrowing	See <u>∑ Narrowing</u> for m	ore information on narrowing.	
Narrow to sexp	<m-f7> M-n</m-f7>	(sp-narrow-to-sexp ARG)	Make text outside current balanced expression invisible. • A numeric arg specifies to move up by that many enclosing expressions. • See also 'narrow-to-region' and 'narrow-to-defun'.
Navigation	PEL also provides 10 navigation key bindi are: sp-backward- sp-up-sexp (sp-beginning	bindings using the C-M- modifings, the other 4 differ to allow various down-sexp (&optional arg &optional arg) (=of-sexp (&optional arg)	;;
	The smartparens pac		;; C-S-a> C-M-e lefault. However, the recommended bindings are shown in blue as if they were. PEL binds them. the recommended binding is shown in erossed out red. PEL doe not activate these bindings.
To end of next element/ block • forward Behaves as lispy j when point after end parens	• <m-f7> f • C-M-f</m-f7>	(sp-forward-sexp & optional ARG)	Move forward across one balanced expression. With ARG, do it that many times. A negative argument N means move backward across N balanced expressions. If there is no forward expression, jump out of the current one (effectively doing 'sp-up-sexp'). With 'sp-navigate-consider-symbols' symbols and strings are also considered balanced expressions.
			(foo bar baz) -> (foo bar baz) (foo bar baz) -> (foo bar baz) (foo bar baz -> (foo bar baz);; 2 (foo (bar baz)) -> (foo (bar baz))
To beginning of previous element/block backward	• <m-f7> b • C-M-b</m-f7>	(sp-backward-sexp &optional ARG)	Move point backward to beginning of previous block element. With ARG, do it that many times. A negative argument N means move forward across N balanced expressions. If there is no previous expression, jump out of the current one (effectively doing 'sp-backward-up-sexp'): moves out of block, then previous block. With 'sp-navigate-consider-symbols' symbols and strings are also considered balanced expressions. (foo bar baz) -> (foo bar baz) (foo bar baz) -> (foo bar baz)
			(foo bar baz) -> (foo bar baz) ;; 2
			((foo bar) baz) -> ((foo bar) baz)

Description	<u>Key</u>	Function	<u>Note</u>
To beginning of next	• <m-f7> n</m-f7>	(sp-next-sexp &optional ARG)	Move forward to beginning of next block element. At end of block move to beginning of outer
element/block • forward/backward	• C-M-n		block. • With ARG, do it that many times.
			If there is no next expression at current level, jump one level up (effectively doing 'sp-backward-up-sexp').
			A negative argument N means move to the beginning of N-th previous balanced expression.
			 If 'sp-navigate-interactive-always-progress-point' is non-nil, and this is called interactively, the point will move to the first expression in forward direction where it will end up greater than the
			 current location. With 'sp-navigate-consider-symbols' symbols and strings are also considered balanced expressions.
			((foo) bar (baz quux)) -> ((foo) bar (baz quux))
			((foo) bar (baz quux)) -> ((foo) bar (baz quux))
			With non-nil 'sp-navigate-interactive-always-progress-point'
			(f oo bar) -> (foo bar)
			((fo o) (bar)) -> ((foo) (bar))
To end of previous	• <m-f7> p</m-f7>	(sp-previous-sexp &optional	Move backward to end of previous block element.
element • backward	• C-M-p	ARG)	 With ARG, do it that many times. If there is no next expression at current level, jump one level up (effectively doing 'sp-up-sexp'). A negative argument N means move to the end of N-th following balanced expression. With 'sp-navigate-consider-symbols' symbols and strings are also considered balanced
			 expressions. If 'sp-navigate-interactive-always-progress-point' is non-nil, and this is called interactively, the point will move to the first expression in backward direction where it will end up less than the current location.
			((foo) bar (baz quux)) -> ((foo) bar (baz quux))
			((foo) bar (baz quux)) -> ((foo) bar (baz quux))
			If 'sp-navigate-interactive-always-progress-point' is non-nil:
			(foo b ar baz) -> (foo bar baz)
			(foo (b ar baz)) -> (foo (bar baz))
• forward	<m-f7> F</m-f7>	(sp-forward-parallel-sexp &optional ARG)	Move forward across one balanced expressions at the same depth. • If calling 'sp-forward-sexp' at point would result in raising a level up, loop back to the first expression at current level, that is the first child of the enclosing sexp as defined by 'sp-get-enclosing-sexp'.
backward	<m-f7> B</m-f7>	(sp-backward-parallel-sexp &optional ARG)	Move backward across one balanced expressions at the same depth. • If calling 'sp-backward-sexp' at point would result in raising a level up, loop back to the last expression at current level, that is the last child of the enclosing sexp as defined by 'sp-get-enclosing-sexp'.
Into block forward	• <m-f7> d</m-f7>	(sp-down-sexp &optional	Move forward to the beginning of inner element of a block.
• forward	• C-M-d	ARG)	 With ARG, do this that many times. A negative argument N means move backward but still go down a level. If ARG is raw prefix argument C-u, descend forward as much as possible. If ARG is raw prefix argument C-u C-u, jump to the beginning of current list. If the point is inside sexp and there is no down expression to descend to, jump to the beginning of current one. If moving backwards, jump to end of current one.
			foo (bar (baz quux)) -> foo (bar (baz quux))
			foo (bar (baz quux)) -> foo (bar (baz quux)) ;; 2
			foo (bar (baz (quux) blab)) -> foo (bar (baz (quux) blab)) ;; C-u
			(foo (bar baz) quux) -> (foo (bar baz) quux)
			(blab foo (bar baz) quux) -> (blab foo (bar baz) quux) ;; C-u C-u
Into block backward	• <m-f7> z</m-f7>	(sp-backward-down-sexp	Move backward down one level to end of block element.
backward	• C-M-z C-M-a	&optional ARG)	 With ARG, do this that many times. A negative argument N means move forward but still go down a level. If ARG is raw prefix argument C-u, descend backward as much as possible. If ARG is raw prefix argument C-u C-u, jump to the end of current list. If the point is inside sexp and there is no down expression to descend to, jump to the end of current one. If moving forward, jump to beginning of current one.
			foo (bar (baz quux)) -> foo (bar (baz quux))
			(bar (baz quux)) foo -> (bar (baz quux)) foo ;; 2
			foo (bar (baz (quux) blab)) -> foo (bar (baz (quux) blab)) ;; C-u
			(foo (bar baz) quux) -> (foo (bar baz) quux)
			(foo (bar baz) quux blab) -> (foo (bar baz) quux blab) ;; C-u C-u
To beginning of block backward/forward	• <m-f7> a • C-M-a C-S-d</m-f7>	(sp-beginning-of-sexp &optional ARG)	Jump to beginning of the sexp the point is in. The beginning is the point after the opening delimiter. With no argument, this is the same as C−u C−u 'sp−down-sexp' With ARG positive N > 1, move forward out of the current expression, move N-2 expressions forward and move down one level into next expression. With ARG negative N < 1, move backward out of the current expression, move N-1 expressions backward and move down one level into next expression. With ARG raw prefix argument C−u move out of the current expressions and then to the beginning of enclosing expression.
			(foo (bar baz) quux (blab glob)) -> (foo (bar baz) quux (blab glob))
			(foo (bar baz) quux (blab glob)) -> (foo (bar baz) quux (blab glob))
			(foo) (bar) (baz quux) -> (foo) (bar) (baz quux) ;; 3
			(foo bar) (baz) (quux) -> (foo bar) (baz) (quux) ;; -3
			((foo bar) (baz quux) blab) -> ((foo bar) (baz quux) blab) ;; C-u

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Description
                                                          Function
                                                                                                                          Note
                                  Kev
                                                (sp-end-of-sexp & optional ARG)
To end of current block
                         • <M-f7> e
                                                                              Jump to end of the current block.
                                                                                  Vith no argument, this is the same as calling C-u C-u 'sp-backward-down-sexp'.

    C-M-e

                                                                                With ARG positive N > 1, move forward out of the current expression, move N-1 expressions
                                                                                 forward and move down backward one level into previous expression.
                                                                                With ARG negative N < 1, move backward out of the current expression, move N-2 expressions
                                                                                 backward and move down backward one level into previous expression.
                                                                              • With ARG raw prefix argument C-u move out of the current expressions and then to the end of
                                                                                enclosing expression.
                                                                                 (foo |(bar baz) quux (blab glob)) -> (foo (bar baz) quux (blab glob)|)
                                                                                 (foo ([bar baz] quux (blab qlob)) -> (foo (bar baz]) quux (blab qlob))
                                                                                 (|foo) (bar) (baz quux) -> (foo) (bar) (baz quux|) ;; 3
                                                                                 (foo bar) (baz) (guux) -> (foo bar) (baz) (guux) ;; -3
                                                                                 ((foo |bar) (baz quux) blab) -> ((foo bar) (baz quux) blab|) ;; C-u
                                                (sp-beginning-of-next-sexp
To beginning of next
                         <M-f7> j
                                                                                 (floo) (bar) (baz) -> (foo) (lbar) (baz)
block
                                                &optional ARG)
 forward
                                                                                 (f|oo) (bar) (baz) -> (foo) (bar) (|baz) ;; 2
To beginning of
                                                (sp-beginning-of-previous-
                         < M-f7 > k
previous block
                                                                                 (foo) (b|ar) (baz) -> (|foo) (bar) (baz)
                                                sexp &optional ARG)
                                                                                 (foo) (bar) (b|az) -> (|foo) (bar) (baz) ;; 2
To end of next block
                         <M-f7> N
                                                (sp-end-of-next-sexp
                                                                                 (floo) (bar) (baz) -> (foo) (barl) (baz)
 forward
                                                &optional ARG)
                                                                                 (f|oo) (bar) (baz) -> (foo) (bar) (baz|) ;; 2
To end of previous
                                                (sp-end-of-previous-sexp
                          <M-f7> K
                                                                                 (foo) (b|ar) (baz) -> (foo|) (bar) (baz)
                                                &optional ARG)

    backward

                                                                                 (foo) (bar) (b|az) -> (foo|) (bar) (baz) ;; 2
                                                (sp-up-sexp & optional ARG INTERACTIVE)
Out block forward
                         • <M-f7> ]
                                                                              Move forward out of one level of parentheses
  forward
                         • C-M-]
                                                                                With ARG, do this that many times.
                                                                                A negative argument means move backward but still to a less deep spot.
                                                                                The argument INTERACTIVE is for internal use only.
                                                                              • If called interactively and 'sp-navigate-reindent-after-up' is enabled for current major-mode,
                                                                                remove the whitespace between end of the expression and the last "thing" inside the expression.

    This behaviour can be suppressed for syntactic string sexps by setting 'sp-navigate-reindent-

                                                                                after-up-in-string' to nil.

    If 'sp-navigate-close-if-unbalanced' is non-nil, close the unbalanced expressions automatically.

                                                                                 (foo | (bar baz) quux blab) -> (foo (bar baz) quux blab)|
                                                                                 (foo (bar |baz) quux blab) -> (foo (bar baz) quux blab)| ;; 2
                                                                              ;; re-indent the expression
                                                                                                                  -> (foo bar baz)|
                                                                              ;; close unbalanced expression (foo | (bar baz)
                                                                                                                  -> (foo)| (bar baz)
                                                                              Move backward out of one level of parentheses.
Out block backward
                         • <M-f7> u
                                                (sp-backward-up-sexp
                                                &optional ARG INTERACTIVE)
                                                                              · With ARG, do this that many time
  backward
                         • C-M-u
                                                                                A negative argument means move forward but still to a less deep spot.
                                                                                The argument INTERACTIVE is for internal use only. If called interactively and 'sp-navigate-reindent-after-up' is enabled for current major-mode,
                                                                                remove the whitespace between beginning of the expression and the first "thing" inside the
                                                                                expression
                                                                                 (foo (bar baz) quux| blab) -> |(foo (bar baz) quux blab)
                                                                                 (foo (bar |baz) quux blab) -> |(foo (bar baz) quux blab) ;; 2
                                                                                                         -> |(foo bar baz)
                                                                                     foo Ibar baz)
Move over space
To beginning of next
                                                (sp-skip-forward-to-symbol
                         < M-f7 > SPC n
symbol/block
                                                &optional STOP-AT-STRING
                                                                                 fool
                                                                                         bar
                                                                                                      -> foo
                                                                                                                 Ibar
                                                STOP-AFTER-STRING
                                                                                          [bar baz] -> foo
                                                                                                                 [[bar baz]
                                                STOP-INSIDE-STRING)
To end of next symbol
                                                (sp-forward-symbol & optional ARG)
                         <M-f7> SPC m
                                                                                 Ifoo bar baz
                                                                                                            -> foo| bar baz
or block
                                                                                                                                                   check this
                                                                                                            -> foo (bar| (baz));; 2
                                                                                 Ifoo (bar (baz))
                                                                                 [foo (bar (baz) quux) -> foo (bar (baz) quux]) ;; 4
To beginning of
                         <M-f7> SPC p
                                                (sp-backward-symbol
                                                                                 foo bar| baz
                                                                                                               -> foo |bar baz
                                                &optional ARG)
                                                                                                               -> ((foo |bar) baz) ;; 2
                                                                                 ((foo bar) baz)
                                                                                 (quux ((foo) bar) baz) | \rightarrow (|quux ((foo) bar) baz) ;; 4
                                                                              Skip forward past the whitespace characters.
With non-nil ARG return number of characters skipped.
Skip forward past
                         <M-f7> SPC .
                                                (sp-forward-whitespace
                                                &optional ARG)
whitespace
Skip backward past
                         <M-f7> SPC ,
                                                (sp-backward-whitespace
                                                                              Skip backward past the whitespace characters
                                                                              With non-nil ARG return number of characters skipped.
Copy and Clone
                         With PEL, the commands that are marked with 🝀 🏵 display the copied string when pel-show-copy-cut-text is t. Toggle this display with <f11> M-=
Copy current & forward
                                                                              Copy the following ARG expressions to the kill-ring.
                         < M-f7> =
                                                (sp-copy-sexp &optional
                                                                                   is exactly like calling 'sp-kill-sexp' with second argument t. All the special prefix arguments
                         C-M-w
block(s)
                  ***
                                                                              work the same way.
                                                                              Copy the previous ARG expressions to the kill-ring. This is exactly like calling 'sp-backward-kill-sexp' with second argument t. All the special prefix
Copy previous block(s)
                         < M-f7 > M-=
                                                (sp-backward-copy-sexp
                                                &optional ARG)
                                                                              arguments work the same way.
clone current block
                         < M-f7 > c
                                                (sp-clone-sexp)
                                                                              Clone sexp after or around point.
                                                                                If the form immediately after point is a sexp, clone it below the current one and put the point in
                                                                                front of it.

    Otherwise get the enclosing sexp and clone it below the current enclosing sexp.
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Description	<u>Key</u>	Function	<u>Note</u>
Transform			
Transpose block	<m-f7> t</m-f7>	(sp-transpose-sexp	Continue to Continue
elements		&optional ARG)	foo bar baz -> bar foo baz foo bar baz -> bar baz foo ;; 2
			foo bar baz -> bar baz foo ;; 2 (foo) (bar baz) -> (bar baz) (foo)
			i i
			(foo bar) -> (baz quux) ;; keeps the formatting _ (foo bar)
			foo bar baz -> foo baz bar ;; -1
Transpose block elements ###	<m-f7> T</m-f7>	(sp-transpose-hybrid-sexp &optional ARG)	foo bar baz (quux baz (quux -> quack) quack) foo bar\n
			[(foo) (bar) -> [(baz) (foo) (bar)] foo bar baz -> quux flux
			quux flux
Push current block after next	<m-f7> s</m-f7>	(sp-push-hybrid-sexp)	<pre> x = big_function_call(a,</pre>
Like lispy s			(a, x = big_function_call(a,
			b) = read_user_input() b)
Transform - slurp			
Enclose next outside element into current	<m-f7> ></m-f7>	(sp-forward-slurp-sexp &optional ARG)	(foo bar) baz -> (foo bar baz)
block			[(foo bar)] baz -> [(foo bar) baz]
			[(foo bar) baz] -> [(foo bar baz)]
			((foo) bar baz quux) -> ((foo bar baz quux)) ;; with C-u
			"foo bar" "baz quux" -> "foo bar baz quux"
Enclose next outside element into current block	<m-f7> M-></m-f7>	(sp-slurp-hybrid-sexp)	Add hybrid sexp following the current list in it by moving the closing delimiter. This is conceptually similar to 'sp-forward-slurp-sexp' but works better in "line-based" languages like C or Java. Because the structure is much looser in these languages, this command currently does not support all the prefix argument triggers that 'sp-forward-slurp-sexp' does.
Enclose previous	<m-f7> <</m-f7>	(sp-backward-slurp-sexp	for (head head)
outside element(s) into next block		&optional ARG)	foo (bar baz) -> (foo bar baz) foo [(bar baz)] -> [foo (bar baz)]
			[foo (bar baz)] -> [(foo bar baz)]
			(foo bar baz (quux)) -> ((foo bar baz quux)) ;; with C-u
			"foo bar" "baz quux" -> "foo bar baz quux"
Enclose next outside	<m-f7> }</m-f7>	(sp-add-to-previous-sexp	(foo bar) baz quux -> (foo bar baz) quux
element(s) into previous block		&optional ARG)	(foo bar) baz quux
			(blab (foo bar) baz quux) -> (blab (foo bar baz quux));; C-u
			(foo bar) (baz quux) -> (foo bar (baz quux)) ;; C-u C-u
Enclose previous	<m-f7> {</m-f7>	(sp-add-to-next-sexp	for heal (her sum)
outside element(s) into next block		&optional ARG)	foo bar (baz quux) -> foo (bar baz quux) foo bar (baz quux) -> (foo bar baz quux) ;; 2
			(foo bar (bar quux) blab) -> ((foo bar bar quux) blab) ;; C-u
			(foo bar) (baz quux) -> ((foo bar) baz quux) ;; C-u C-u
Transform - barf			
Eject next element(s)	<m-f7> /</m-f7>	(sp-forward-barf-sexp	(fee barl bar) > (fee barl) bar mil (defeether to 1)
out of current block		&optional ARG)	<pre>(foo bar baz) -> (foo bar) baz ;; nil (defaults to 1) (foo [bar baz]) -> (foo) [bar baz] ;; 1</pre>
			(100 [bar ba2]) -> (100) [bar ba2] ;; 1 (1 2 3 4 5 6) -> (1 2 3) 4 5 6 ;; C-u (or numeric prefix 3)
			(foo bar baz) -> foo (bar baz) ;; -1
Eject previous	<m-f7> M-/</m-f7>	(sp-backward-barf-sexp	
element(s) out of current block		&optional ARG)	(foo bar baz) -> foo (bar baz) ([foo bar] baz) -> [foo bar] (baz)
			([too bar] [baz] -> [too bar] ([baz]) (1 2 3 4 5 6) -> 1 2 3 (4 5 6) ;; C-u (or 3)
Re-wrap block			(1 2 3 4 3 0)
Re-wrap current block	<m-f7> r</m-f7>	(sp-rewrap-sexp PAIR	Re-wrap current block using another block character.
		&optional KEEP-OLD)	(foo bar baz) -> [foo bar baz] ;; [
			(foo bar baz) -> [(foo bar baz)] ;; C-u [
Swap wrapping	<m-f7> w</m-f7>	(sp-swap-enclosing-sexp	Swap the wrapping of blocks
characters between current block and		&optional ARG)	(foo [bar] baz) -> [foo (bar) baz] ;; 1
parent block			(foo {bar [baz] quux} quack) -> [foo {bar (baz) quux} quack] ;; 2

Description	<u>Key</u>	Function	<u>Note</u>
Un-wrap block			
Extract all elements	<m-f7> U</m-f7>	(sp-unwrap-sexp &optional	Un-wrap current or next block.
from current/next block		ARG)	(foo bar baz) -> foo bar baz
			(foo bar baz) -> foo bar baz
			(foo) (bar) (baz) -> (foo) bar (baz) ;; 2
Extract all elements	<m-f7> W</m-f7>	(sp-backward-unwrap-sexp	Un-wrap previous block.
from previous block		&optional ARG)	(foo bar baz) -> foo bar baz
			(foo bar) (baz) -> foo bar (baz)
			(foo) (bar) (baz) -> foo (bar) (baz) ;; 3
Transformation			(100) (bai) (baz) -> 100 (bai) (baz) ,, 5
Convolute	01 E7> C	(on convolute cove continual	Evaluation of application of the two elegant outer forms
Convolute	<m-f7> C</m-f7>	(sp-convolute-sexp &optional ARG)	Exchange the order of application of the two closest outer forms.
			In the following, we want to move the 'while' before the 'let'.
			<pre>_ (let ((stuff 1)</pre>
			<pre>_ (while (we-are-good) -> (other 2)) _ (do-thing 1) (do-thing 1)</pre>
			(do-thing 2)
			<pre>(forward-char (sp-get env :op-l)) -> (sp-get env (forward-char :op-l))</pre>
Absorb previous	<m-f7> A</m-f7>	(sp-absorb-sexp &optional	Absorb the outer item into the current block and move point before the absorbed item(s).
element into current block		ARG)	_ (do-stuff 1) (save-excursion
			<pre>_ (save-excursion -> (do-stuff 1) _ (do-stuff 2))</pre>
			foo bar (concat baz quux) -> (concat foo bar baz quux) ;; 2
Expel previous items	<m-f7> E</m-f7>	(sp-emit-sexp &optional	Expel previous items from current block out of the block.
from block		ARG)	_ (save-excursion _(do-stuff 1)
			<pre>_ (do-stuff 1) (do-stuff 2) _ (do-stuff 2) -> (save-excursion</pre>
			_ (do-stuff 3)) (do-stuff 3))
			<pre>(while not-done-yet (execute-only-once) (execute-only-once) -> (while not-done-yet);; arg = 2</pre>
			_ (execute-in-loop)) (execute-in-loop))
	<m-f7></m-f7>	(sp-extract-before-sexp	Move the expression after point before the enclosing balanced expression.
		&optional ARG	 The point moves with the extracted expression. With ARG positive N, extract N expressions after point.
			 With ARG negative -N, extract N expressions before point. With ARG being raw prefix argument C-u, extract all the expressions up until the end of
			enclosing list.
	<m-f7></m-f7>	(sp-extract-after-sexp	If the raw prefix is negative, this behaves as C-u 'sp-backward-barf-sexp'. Move the expression after point after the enclosing balanced expression.
	W-177	&optional ARG)	The point moves with the extracted expression. With ARG positive N, extract N expressions after point.
			With ARG negative -N, extract N expressions before point.
			 With ARG being raw prefix argument C-u, extract all the expressions up until the end of enclosing list.
			 With ARG being negative raw prefix argument - C-u, extract all the expressions up until the start of enclosing list.
Split block	<m-f7> </m-f7>	(sp-split-sexp ARG)	(for her then sum)
			(foo bar baz quux) -> (foo bar) (baz quux)
			"foo bar baz quux" -> "foo bar" "baz quux"
			([foo bar baz] quux) -> ([foo] [bar baz] quux)
			(foo bar baz quux) -> (foo) (bar) (baz) (quux) ;; C-u
Join blocks	<m-f7> J</m-f7>	(sp-join-sexp &optional ARG)	(foo bar) (baz) -> (foo bar baz)
			(foo) (bar) (baz) -> (foo bar baz) ;; 2
			[foo] [bar] [baz] -> [foo bar baz] ;; -2
			(foo bar (baz) (quux) (blob bluq)) -> (foo bar (baz quux blob bluq)) ;;
			C-u
Kill Commands		and symbols to represent the ete" := <deletechar> := Fn</deletechar>	
		elete" := <backspace></backspace> Often	labelled "delete" on keyboards.
		are not accessible in terminal	mode. splay the killed string when pel-show-copy-cut-text is t. Toggle this display with <f11> M-=</f11>
e kill block		Is kill the element(s) of a block.	prices are failed string when per-show-copy-cut-text is througher this display with \III M-=
 kill block elements 	o ronowing command	is the signification of a block.	
Kill content of next	• <m-f7> ☒</m-f7>	(sp-change-inner)	Change the inside of the next (or current) expression.
block	• <m-f7> - n</m-f7>	, , , ,	tt (or current) balanced expression, then move point just after the opening delimiter.
•		(f oo [bar] baz) ->	
		([f oo] [bar] baz) ->	([] [bar] baz)
		{ 'foo': 'bar'} ->	
Kill content of current	<m-f7></m-f7>	(sp-change-enclosing)	Change the inside of the enclosing expression.
block		Whitespace on both sides of	the inner items is preserved if it contains newlines.
		Invoking this function on a blMove the point to the beginn	ank sexp will wipe out remaining whitespace (see 'sp-point-in-blank-sexp'). ing of the original content.
		(f oo [bar] baz) -> (
		{'f oo': 'bar'} -> {	
		f 1100 ; pai 1 -> f	[· · · · · · · · · · · · · · · · · · ·

Description	Key	Function	Note
Kill block elements	<m-f7> - 1</m-f7>	(sp-kill-sexp &optional ARG	Kill the balanced expression following point.
forward		DONT-KILL)	. 51
***	C-M-k	With ARG being positive num With ARG being Negative nu With ARG being raw prefix C the expressions from beginni point. If point is inside a symuntil the closing/opening deli With ARG being raw prefix C With ARG numeric prefix 0 (z closing delimiter. If ARG is nil, default to 1 (kill If second optional argument With 'sp-navigate-consider-s (foo (abc) bar) -> ((foo (bar) baz) -> (foo (bar) baz) ->	mber -N, repeat that many times in backward direction. -u, kill all the expressions from point up until the end of current list. With raw prefix C C-u, kill all ing of current list up until nbol, this is also killed. If there is no expression after/before the point, just delete the whitespace up miter. -u C-u, kill current list (the list point is inside). tero) kill the insides of the current list, that is everything from after the opening delimiter to before the single expression forward) DONT-KILL is non-nil, save the to be killed region in the kill ring, but do not kill the region from buffer. Symbols', symbols and strings are also considered balanced expressions. foo bar) ;; nil, defaults to 1 ;; 2 ;; C-u C-u 1) ;; C-u
		(1 2 3 4 5 6) -> (1 5 6) ;; 3
		(1 2 3 4 5 6) -> (1 2 3 6) ;; -2
		(1 2 3 4 5 6) -> ([5 6) ;; - C-u
		(12) -> (1 2) ;; C-u, kill useless whitespace
		(1 2 3 4 5 6) -> ([) ;; 0
Kill block elements backward	<m-f7> - [</m-f7>	(sp-backward-kill-sexp &optional ARG DONT-KILL)	Kill the balanced expression preceding point. This is exactly like calling 'sp-kill-sexp' with minus ARG. In other words, the direction of all commands is reversed. For more information, see the documentation of 'sp-kill-sexp'.
			(foo (abc) bar) -> (foo bar)
			blab (foo (bar baz) quux) -> blab
			(1 2 3 4 5 6) -> (4 5 6) ;; C-u
Kill element after	<m-f7> - }</m-f7>	(sp-kill-hybrid-sexp ARG)	Kill a line as if with 'kill-line', but respecting delimiters.
current		 With ARG being raw prefix C With ARG numeric prefix 0 (z 	-u C-u, kill the hybrid sexp the point is in (see 'sp-get-hybrid-sexp').
			viour of this command by toggling 'sp-hybrid-kill-excessive-whitespace'.
		foo bar baz	-> foo ;; nil
		foo (bar baz) quux	-> foo (bar) quux ;; nil
		foo bar (baz	-> foo ;; nil
		quux) foo "bar baz quux" q	uack -> foo "bar " quack ;; nil
		foo (bar baz) qu ux (quac zaq)	hoo
		foo (bar baz)	-> foo ;; C-0 baz)
Kill whole line	<m-f7> - 1</m-f7>	(sp-kill-whole-line)	 Kill current line in sexp-aware manner. First, go to the beginning of current line and then try to kill as much as possible on the current line but without breaking balance. If there is a hanging sexp at the end of line the it is killed as well. If there is a closing delimiter for a sexp "up" current sexp, the kill is not extended after it. For more details see 'sp-kill-hybrid-sexp'. (progn (progn (some long sexp)) ->)
Kill/splice			
Un-wrap current block, splicing its elements in	<m-f7> 1 1</m-f7>	(sp-splice-sexp &optional ARG)	Un-wrap current block, splicing its content in enclosing block (if any).
enclosing block		And)	(foo (bar baz) quux) -> (foo bar baz quux)
			(foo (bar baz) quux) -> foo (bar baz) quux
			(foo (bar baz) quux) -> foo (bar baz) quux ;; 2
Kill block element(s)	<m-f7> 1 [</m-f7>	(sp-splice-sexp-killing- backward &optional ARG)	Note that to kill only the content and not the enclosing delimiters you can use C-u M-x sp-
before point and splice remaining into outer	C-M- <backspace></backspace>	backward &optional ARG)	backward-kill-sexp. • See 'sp-backward-kill-sexp' for more information.
block			(foo (let ((x 5)) (sqrt n)) bar) -> (foo (sqrt n) bar)
			_ (when ok (perform-operation-1)
			<pre>_ (perform-operation-1)</pre>
			<pre>_ (save-excursion</pre>
Kill block element(s) forward and splice	<m-f7> 1]</m-f7>	(sp-splice-sexp-killing- forward &optional ARG)	Note that to kill only the content and not the enclosing delimiters you can use C-u M-x sp-kill-sexp. • See 'sp-kill-sexp' for more information.
remaining into outer	C-M- <delete></delete>	wara coptional Alla)	(a (b c d e) f) -> (a b c f)
block			(a (b c d e) T) -> (a b c T) (+ (x y z) w) -> (+ x w)
Kill around element	<m-f7> 1 o</m-f7>	(sp-splice-sexp-killing-	(((Y Z W -
a. Juna element		around &optional ARG)	(a b $ (c d) e f)$ -> $ (c d)$;; with arg = 1
	C-S- <backspace></backspace>		(a b c d e f) -> c d ;; with arg = 2
			(-(car x) a 3) -> $(car x) ;; with arg = -1$
			(foo (bar baz) quux) -> (bar baz) ;; with arg = C-u C-u

Description	<u>Key</u>	Function	<u>Note</u>
 Delete/Kill region 			as the deletion would not create unbalanced blocks. eleting text in area where several balanced and nested blocks are present.
Delete region	<m-f7> DEL -</m-f7>	(sp-delete-region BEG END)	Delete the text between point and mark, like 'delete-region'. • BEG and END are the bounds of region to be deleted. • If that text is unbalanced, signal an error instead. • With a prefix argument, skip the balance check.
Kill region	<m-f7></m-f7>	(sp-kill-region BEG END)	Kill the text between point and mark, like 'kill-region'. BEG and END are the bounds of region to be killed. If that text is unbalanced, signal an error instead. With a prefix argument, skip the balance check.
Delete char			es that delete forward and backward without breaking blocks. vhen smartparens-mode is active.
Delete char forward	<m-f7> DEL n</m-f7>	(sp-delete-char & optional ARG)	Delete a character forward or move forward over a delimiter. If on an opening delimiter, move forward into balanced expression. If on a closing delimiter, refuse to delete unless the balanced expression is empty, in which case delete the entire expression. If the delimiter does not form a balanced expression, it will be deleted normally. With a numeric prefix argument N > 0, delete N characters forward. With a numeric prefix argument N < 0, delete N characters backward. With a numeric prefix argument N = 0, simply delete a character forward, without regard for delimiter balancing. If ARG is raw prefix argument C-u, delete characters forward until a closing delimiter whose deletion would break the proper pairing is hit. (quu x "zot") -> (quu "zot") (quux "zot") -> (quux " zot") -> (quux " ot") (foo () bar) -> (foo bar) (foo bar) -> (foo bar)
Delete char backward	<m-f7> DEL p</m-f7>	(sp-backward-delete-char &optional ARG)	Delete a character backward or move backward over a delimiter. • It has the same description as the above command but goes backward instead of forward. ("zot" q uux) -> ("zot" uux) ("zot" quux) -> ("zot " quux) -> ("zo " quux) (foo () bar) -> (foo bar) (foo bar -> (foo bar)
Delete/Kill word			(100 2017)
Delete word backward	<m-f7> DEL v</m-f7>	(sp-backward-delete-word &optional ARG)	(sp-backward-delete-word &optional ARG) • Delete a word backward, skipping over intervening delimiters. • Deleted word does not go to the clipboard or kill ring. • With ARG being positive number N, repeat that many times. • With ARG being Negative number -N, repeat that many times in backward direction.
Delete word forward	<m-f7> DEL W</m-f7>	(sp-delete-word &optional ARG)	Delete a word forward, skipping over intervening delimiters. • Deleted word does not go to the clipboard or kill ring. • With ARG being positive number N, repeat that many times. • With ARG being Negative number -N, repeat that many times in backward direction.
Kill word backward	<m-f7> - v</m-f7>	(sp-backward-kill-word &optional ARG)	 Kill a word backward, skipping over intervening delimiters. With ARG being positive number N, repeat that many times. With ARG being Negative number -N, repeat that many times in backward direction.
Kill word forward	<m-f7> - w</m-f7>	(sp-kill-word &optional ARG)	Kill a word forward, skipping over intervening delimiters. • With ARG being positive number N, repeat that many times. • With ARG being Negative number -N, repeat that many times in backward direction.
 Delete/Kill symbol 	See 'sp-backward-syn	nbol' and 'sp-forward-symbol'	for what constitutes a symbol for the backward and forward commands respectively.
Delete symbol backward	<m-f7> DEL a</m-f7>	(sp-backward-delete- symbol &optional ARG WORD)	Delete a symbol backward, skipping over any intervening delimiters. Deleted symbol does not go to the clipboard or kill ring. With ARG being positive number N, repeat that many times. With ARG being Negative number -N, repeat that many times in forward direction.
Delete symbol forward	<m-f7> DEL s</m-f7>	(sp-delete-symbol & optional ARG WORD)	Delete a symbol forward, skipping over any intervening delimiters. • Deleted symbol does not go to the clipboard or kill ring. • With ARG being positive number N, repeat that many times. • With ARG being Negative number -N, repeat that many times in backward direction.
Kill symbol backward	<m-f7> - a</m-f7>	(sp-backward-kill-symbol &optional ARG WORD)	 Kill a symbol backward, skipping over any intervening delimiters. With ARG being positive number N, repeat that many times. With ARG being Negative number -N, repeat that many times in forward direction.
Kill symbol forward	<m-f7> - s</m-f7>	(sp-kill-symbol &optional ARG WORD)	 Kill a symbol forward, skipping over any intervening delimiters. With ARG being positive number N, repeat that many times. With ARG being Negative number -N, repeat that many times in backward direction.
Mark			
Mark next	<m-f7> . n</m-f7>	(sp-select-next-thing &optional ARG POINT)	Set active region over next thing as recognized by 'sp-get-thing'. If ARG is positive N, select N expressions forward. If ARG is negative -N, select N expressions backward. If ARG is a raw prefix C-u select all the things up until the end of current expression. If ARG is a raw prefix C-u C-u select the current expression (as if doing 'sp-backward-up-sexp' followed by 'sp-select-next-thing'). If ARG is number 0 (zero), select all the things inside the current expression. If POINT is non-nil, it is assumed it's a point inside the buffer from which the selection extends, either forward or backward, depending on the value of ARG. If the currently active region contains a balanced expression, following invocation of 'sp-select-next-thing' will select the inside of this expression. Therefore calling this function twice with no active region will select the inside of the next expression. If the point is right in front of the expression any potential prefix is ignored. For example, ' (foo) would only select (foo) and not include ' in the selection. If you wish to also select the prefix, you have to move the point backwards. With 'sp-navigate-consider-symbols' symbols and strings are also considered balanced expressions.
Mark previous	<m-f7> . p</m-f7>	(sp-select-previous-thing &optional ARG POINT)	Set active region over ARG previous things as recognized by 'sp-get-thing'. • If ARG is negative -N, select that many expressions forward. • With 'sp-navigate-consider-symbols' symbols and strings are also considered balanced expressions.

Description	Key	Function	<u>Note</u>
Mark next and exchange	<m-f7> . N</m-f7>	(sp-select-next-thing- exchange &optional ARG POINT)	Just like 'sp-select-next-thing' but run 'exchange-point-and-mark' afterwards.
Mark previous and exchange	<m-f7> . P</m-f7>	(sp-select-previous-thing- exchange &optional ARG POINT	Just like 'sp-select-previous-thing' but run 'exchange-point-and-mark' afterwards.
Mark current block	<m-f7></m-f7>	(sp-mark-sexp &optional ARG ALLOW-EXTEND)	Set mark ARG balanced expressions from point. The place mark goes is the same place M-x sp-forward-sexp would move to with the same argument. Interactively, if this command is repeated or (in Transient Mark mode) if the mark is active, it marks the next ARG sexps after the ones already marked. This command assumes point is not in a string or comment.
Indentation ##			
	<f11> p <tab> <m-f7> <tab></tab></m-f7></tab></f11>	(sp-indent-adjust-sexp)	Add the hybrid sexp at line into previous sexp. All forms between the two are also inserted. • Specifically, if the point is on empty line, move the closing delimiter there, so the next typed text will become the last item of the previous sexp. • This acts similarly to 'sp-add-to-previous-sexp' but with special handling of empty lines.
	<m-f7> <s-tab></s-tab></m-f7>	(sp-dedent-adjust-sexp)	Remove the hybrid sexp at line from previous sexp. All sibling forms after it are also removed (not deleted, just placed outside of the enclosing list). Specifically, if the point is on empty line followed by closing delimiter of enclosing list, move the closing delimiter after the last item in the list. This acts similarly to 'sp-forward-barf-sexp' but with special handling of empty lines.
Re-indent current defun		(sp-indent-defun &optional ARG)	Reindent the current defun. • If point is inside a string or comment, fill the current paragraph instead, and with ARG, justify as
??in non lisp??		Andj	Point is inside a string or confinent, fill the current paragraph instead, and with And, justify as well. Otherwise, reindent the current defun, and adjust the position of the point.
Validation ##			
		(sp-region-ok-p START END)	Test if region between START and END is balanced. • A balanced region is one where all opening delimiters are matched by closing delimiters. • This function does *not* check that the delimiters are correctly ordered, that is [(]) is considered correct even though it is not logically properly balanced.
		(sp-newline)	Insert a newline and indent it. This is like 'newline-and-indent', but it not only indents the line that the point is on but also the S-expression following the point, if there is one. If in a string, just insert a literal newline. If in a comment and if followed by invalid structure, call 'indent-new-comment-line' to keep the invalid structure in a comment.
		(sp-comment)	Insert the comment character and adjust hanging sexps such that it doesn't break structure.
		(sp-wrap-round)	Wrap following sexp in round parentheses.
		(sp-wrap-square)	Wrap following sexp in square brackets.
		(sp-wrap-curly)	Wrap following sexp in curly braces.
Highlight ##			
		(sp-show-enclosing-pair)	Highlight the enclosing pair around point.
		(sp-highlight-current-sexp ARG)	Highlight the expression returned by the next command, preserving point position.