

PEL Topics Index

<div>Emacs Reference Cards</div> <div>👉 With PEL you can access these via the <code><f11> ? e r</code> key sequence. See 🔗 Help/Info</div>		<div>These are links to the PDF version of official English version of the quick reference cards for GNU Emacs and popular external packages. PEL documents Emacs key bindings as well, these cards provide useful complement to what PEL provides.</div> <table><tr><td>Emacs</td><td>Calc</td><td>Gnus</td><td>Magit Cheatsheet</td><td>Org</td><td>Viper</td></tr><tr><td>Emacs survival card</td><td>Dired</td><td>Gnus booklet</td><td>Magit Ref-card</td><td></td><td>VIP</td></tr></table>					Emacs	Calc	Gnus	Magit Cheatsheet	Org	Viper	Emacs survival card	Dired	Gnus booklet	Magit Ref-card		VIP																																																												
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<div>➤ PEL Overview</div> <div><ul style="list-style-type: none">• PEL repo• PEL Readme• PEL Manual<div><ul style="list-style-type: none">• General Information.• Development Information• Migration Guide</div></div>		<div>This table holds links to the PEL file tables. Each cell holds a hyperlink to the GitHub hosted raw PDF table.</div> <div>👉 For the best user experience, use a browser that can render PDF directly instead of downloading.<ul style="list-style-type: none">• Mozilla Firefox (version > 78) does that perfectly. You may need to activate a plug-in for other browsers.• With that in place, you can browse through all the PDFs quickly and reach a vast amount of information quickly.</div> <div>👉 From within Emacs open this topic index PDF by typing the <code><f11> ? <f1></code> key sequence.</div> <div>👉 The symbols, colour coding and various other conventions are described in the ➤Legend PDF.</div> <table><tr><td>➤Legend</td><td>➤Recommended Emacs User Option</td><td colspan="2">➤Themes</td><td></td><td></td></tr><tr><td>➤PEL</td><td>🖥️iMenu/Speedbar support</td><td colspan="2">🖥️PEL Naming Conventions</td><td></td><td></td></tr><tr><td>➤CRiSP ↔ Emacs</td><td></td><td></td><td></td><td></td><td></td></tr></table>					➤Legend	➤Recommended Emacs User Option	➤Themes				➤PEL	🖥️iMenu/Speedbar support	🖥️PEL Naming Conventions				➤CRiSP ↔ Emacs																																																											
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<div>🔗 Emacs Features</div> <div>See a Guided Tour of Emacs.</div> <div>The PEL tables named at right describe the Emacs commands and key bindings for generic Emacs concepts and features.</div> <div>Emacs commands can be executed by name or bound to key sequences. The commands may have arguments and keys can express them. See:<ul style="list-style-type: none">• Emacs Keys</div> <div>Emacs uses a concept of modes. See:<ul style="list-style-type: none">• Emacs Major and Minor Modes• Major Modes• Minor Modes• Choosing Modes</div> <div>PEL provides several key sequences to toggle minor modes, described in the relevant PDFs.</div>		<div>The links that start with only 🔗 Emacs generic features, the blue links are external packages. The green links are mostly PEL extensions.</div> <table><tr><td>🔗 Abbreviations</td><td>🔗 Cursor</td><td>🔗 Filling/Justification</td><td>🔗🔗 - Lispy</td><td>🔗 Scrolling</td><td>🔗 Time Tracking</td></tr><tr><td>🔗 Align</td><td>🔗 Customize</td><td>🔗 Frames</td><td>🔗 Marking</td><td>🔗 Search/Replace</td><td>🔗 Transpose</td></tr><tr><td>🔗 Auto-Completion</td><td>🔗 Cut & Paste</td><td>🔗 Grep</td><td>🔗 Menus</td><td>🔗 Semantic</td><td>🔗🔗 Treemacs</td></tr><tr><td>🔗 Autosave/Backup</td><td>🔗 Diff & Merge</td><td>🔗 Help/Info</td><td>🔗 Mode Line</td><td>🔗 Sessions</td><td>🔗 Undo/Redo/Repeat/Arg</td></tr><tr><td>🔗 Bookmarks</td><td>🔗 Dired</td><td>🔗 Hide/Show</td><td>🔗 Mouse</td><td>🔗 Shells, REPLs & terminal emulators</td><td>🔗 VCS-Git 🔗🔗Magit</td></tr><tr><td>🔗 Buffers</td><td>🔗 Display - Lines</td><td>🔗 Highlight</td><td>🔗 Narrowing</td><td>🔗🔗 Smartparens</td><td>🔗 VCS-Mercurial</td></tr><tr><td>🔗 Case Conversions</td><td>🔗 Drawing</td><td>🔗 ibuffer-mode</td><td>🔗 Navigation</td><td>🔗 Sorting</td><td>🔗 Web</td></tr><tr><td>🔗 Closing/Suspending</td><td>🔗 Enriched Text</td><td>🔗 Indentation</td><td>🔗 Outline</td><td>🔗 Speedbar</td><td>🔗 Whitespace</td></tr><tr><td>🔗 Comments</td><td>🔗 Faces/Fonts</td><td>🔗 Input Method</td><td>🔗 Packages</td><td>🔗 Spell Checking</td><td>🔗 Windows</td></tr><tr><td>🔗 Completion/Input</td><td>🔗🔗 P Fast Startup</td><td>🔗 Inserting Text</td><td>🔗🔗 Projectile</td><td>🔗 SyntaxCheck</td><td>🔗 Xref - Cross References</td></tr><tr><td>🔗 Counting</td><td>🔗 File-mngt</td><td>🔗 Key-Chords</td><td>🔗 Rectangles</td><td>🔗 Templates</td><td></td></tr><tr><td>🔗 M CUA</td><td>🔗 File/Directory Variables</td><td>🔗 Keyboard Macros</td><td>🔗 Registers</td><td>🔗 Text Modes</td><td></td></tr></table>					🔗 Abbreviations	🔗 Cursor	🔗 Filling/Justification	🔗🔗 - Lispy	🔗 Scrolling	🔗 Time Tracking	🔗 Align	🔗 Customize	🔗 Frames	🔗 Marking	🔗 Search/Replace	🔗 Transpose	🔗 Auto-Completion	🔗 Cut & Paste	🔗 Grep	🔗 Menus	🔗 Semantic	🔗🔗 Treemacs	🔗 Autosave/Backup	🔗 Diff & Merge	🔗 Help/Info	🔗 Mode Line	🔗 Sessions	🔗 Undo/Redo/Repeat/Arg	🔗 Bookmarks	🔗 Dired	🔗 Hide/Show	🔗 Mouse	🔗 Shells, REPLs & terminal emulators	🔗 VCS-Git 🔗🔗Magit	🔗 Buffers	🔗 Display - Lines	🔗 Highlight	🔗 Narrowing	🔗🔗 Smartparens	🔗 VCS-Mercurial	🔗 Case Conversions	🔗 Drawing	🔗 ibuffer-mode	🔗 Navigation	🔗 Sorting	🔗 Web	🔗 Closing/Suspending	🔗 Enriched Text	🔗 Indentation	🔗 Outline	🔗 Speedbar	🔗 Whitespace	🔗 Comments	🔗 Faces/Fonts	🔗 Input Method	🔗 Packages	🔗 Spell Checking	🔗 Windows	🔗 Completion/Input	🔗🔗 P Fast Startup	🔗 Inserting Text	🔗🔗 Projectile	🔗 SyntaxCheck	🔗 Xref - Cross References	🔗 Counting	🔗 File-mngt	🔗 Key-Chords	🔗 Rectangles	🔗 Templates		🔗 M CUA	🔗 File/Directory Variables	🔗 Keyboard Macros	🔗 Registers	🔗 Text Modes	
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<div>🔗🔗 - Emacs Lisp concepts & tools</div>		<div>🔗 ERT (Emacs Lisp Regression Testing)</div>		<div>🔗 Hooks</div>		<div>🔗🔗 - Emacs Lisp Types</div>																																																																								
<div>XRef - Cross Reference Tools</div> <div>See also: 🔗 Xref</div>		<div>Emacs supports various cross reference mechanisms described in the 🔗 Xref table. These mechanisms take advantage of various external tools and integrate with them. Notes about those tools are available in the tables listed in this section. 🚧 This is work in progress.</div> <table><tr><td>🚦 Xref-Support</td><td>🚦 Xref-Backend</td><td></td><td></td><td></td><td></td></tr></table>					🚦 Xref-Support	🚦 Xref-Backend																																																																						
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<div>Build Tools</div>		<div>PEL has support for several build tools but they are not all documented in a page. Aside from the list below, PEL supports installation and partial setup of the following tools:</div> <div><ul style="list-style-type: none">• Nix 📦 Requires nix-mode external package 🔗 activated when pel-use-nix-mode user-option is tuned on.• Tup 📦 Requires tup-mode external package 🔗 activated when pel-use-tup user-option is tuned on.</div> <table><tr><td>🔗 - Make</td><td></td><td></td><td></td><td></td><td></td></tr></table>					🔗 - Make																																																																							
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<div>Programming Languages</div> <div>Main Paradigm of Programming Language Families<ul style="list-style-type: none">• Actor Model: Ⓐ• Concatenative Ⓚ• Concurrent: Ⓒ• Functional: Ⓣ Pure: Ⓟ• Imperative: Ⓛ or no token• Has Syntactic Macros: Ⓜ</div> <div><ul style="list-style-type: none">• The programming languages supported by PEL are listed here in alphabetical order.• PEL also provides basic support for other programming languages not listed here.• Emacs supports other programming languages directly, not listed here.</div> <div>Upcoming support for Elm, Purescript, ReasonML, Typescript and documentation of support for Javascript.</div>		<div>Emacs has major mode support for several programming languages. PEL currently adds extra support for some of them, listed below.</div> <ul style="list-style-type: none">• The number of programming languages supported explicitly by PEL will grow over time. <table><tr><td>BEAM Programming Languages</td><td>Functional Languages</td><td>Javascript target</td><td>Lisp Family Languages</td><td>Lisp-like Languages</td><td>Command Line Scripting Languages</td></tr><tr><td>Curly Bracket Languages</td><td>Java Virtual Machine Languages</td><td>ML Family Languages</td><td>Scheme Language Dialects</td><td>Stack Based Languages</td><td>OS App Control Scripting Languages</td></tr></table> <div>The following lists the programming languages in alphabetical order.</div> <ul style="list-style-type: none">• The cell colours give a coarse indication of the programming language family(ies). <table><tr><td>🔗🍏 - AppleScript</td><td>🔗 - Clojure ⓉⓂ</td><td>🔗 - Forth Ⓚ</td><td>🔗 - Hy (python) Ⓜ</td><td>🔗 - OCaml ⓁⓉ</td><td>🔗 - Ruby</td></tr><tr><td>🔗 - Arc ⓉⓂ</td><td>Common Lisp ⓉⓂ</td><td>🔗 - Gambit ⓉⓂ</td><td>🔗 - Janet ⓁⓉⓂ</td><td>🔗 - Perl</td><td>🔗 - Rust</td></tr><tr><td>🔗 - C</td><td>🔗 - D ⓁⓉⒶ</td><td>🔗 - Gerbil ⓉⓂⒶ</td><td>🔗 - Javascript</td><td>🔗 - Python</td><td>🔗 - Scheme ⓉⓂ</td></tr><tr><td>🔗 - C++</td><td>🔗 - Elm Ⓟ</td><td>🔗 - GNU Guile ⓉⓂ</td><td>🔗 - Julia Ⓜ</td><td>🔗 - Purescript Ⓟ</td><td>🔗 - Typescript</td></tr><tr><td>🔗 - Chez ⓉⓂ</td><td>🔗 - Elixir ⒸⓂⓉⒶ</td><td>🔗 - Gleam</td><td>🔗 - LFE ⒸⓂⓉⒶ</td><td>🔗 - Racket ⓉⓂ</td><td>🔗 - UNIX Shell</td></tr><tr><td>🔗 - Chibi ⓉⓂ</td><td>🔗🔗 - Emacs Lisp</td><td>🔗 - Go</td><td>🔗 - NetRexx</td><td>🔗 - ReasonML</td><td>🔗 - V</td></tr><tr><td>🔗 - Chicken ⓉⓂ</td><td>🔗 - Erlang ⒸⓉⒶ</td><td>🔗 - Haskell Ⓟ</td><td>🔗 - Nim Ⓜ</td><td>🔗 - REXX</td><td></td></tr></table>					BEAM Programming Languages	Functional Languages	Javascript target	Lisp Family Languages	Lisp-like Languages	Command Line Scripting Languages	Curly Bracket Languages	Java Virtual Machine Languages	ML Family Languages	Scheme Language Dialects	Stack Based Languages	OS App Control Scripting Languages	🔗🍏 - AppleScript	🔗 - Clojure ⓉⓂ	🔗 - Forth Ⓚ	🔗 - Hy (python) Ⓜ	🔗 - OCaml ⓁⓉ	🔗 - Ruby	🔗 - Arc ⓉⓂ	Common Lisp ⓉⓂ	🔗 - Gambit ⓉⓂ	🔗 - Janet ⓁⓉⓂ	🔗 - Perl	🔗 - Rust	🔗 - C	🔗 - D ⓁⓉⒶ	🔗 - Gerbil ⓉⓂⒶ	🔗 - Javascript	🔗 - Python	🔗 - Scheme ⓉⓂ	🔗 - C++	🔗 - Elm Ⓟ	🔗 - GNU Guile ⓉⓂ	🔗 - Julia Ⓜ	🔗 - Purescript Ⓟ	🔗 - Typescript	🔗 - Chez ⓉⓂ	🔗 - Elixir ⒸⓂⓉⒶ	🔗 - Gleam	🔗 - LFE ⒸⓂⓉⒶ	🔗 - Racket ⓉⓂ	🔗 - UNIX Shell	🔗 - Chibi ⓉⓂ	🔗🔗 - Emacs Lisp	🔗 - Go	🔗 - NetRexx	🔗 - ReasonML	🔗 - V	🔗 - Chicken ⓉⓂ	🔗 - Erlang ⒸⓉⒶ	🔗 - Haskell Ⓟ	🔗 - Nim Ⓜ	🔗 - REXX																			
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