## File Management

| <u>Operation</u>   | <u>Keystroke</u>  | Function   | <u>Note</u>  |  |  |
|--|---|--|--|--|--|
| File Handling  |   |  | s (Emacs documentation uses the term "finding" files for that), saving files searching for files or file   |  |  |
| See also:  • » Dired   | content, displaying directory content, etc These are listed in this table.  • The directory editing (dired) commands are mainly listed in the ∑ <u>Dired</u> table.   |  |  |  |  |
| • ∑ Customize  |   |  | packages that provide useful commands. PEL supports several of them, listed below. ues to activate, deactivate and modify the behaviour of these packages.   |  |  |
| • <u>▼ Key-Chords</u>  |   |  | o access PEL activation group and <f3> to access the external package customization groups.</f3>   |  |  |
| Features:  |   | • Once you have modified the relevant user-option values, apply or save them and then either execute <b>M-x pel-init</b> or restart Emacs.  PEL provides integration with the following Emacs built-in libraries or functionalities: |  |  |  |
| <ul> <li>open file</li> <li>open file at point</li> </ul>                      | · ~   | · · · · · · · · · · · · · · · · · · ·  | ovide several commands to open file at point.  |  |  |
| ffap commands  | • Library recentf activated by pel-use-recentf to list files recently opened.   |  |  |  |  |
| <ul> <li>open modes (read-only,<br/>root, binary)</li> </ul>                   | The <u>fzf.el</u> external pa   | ackage 🛂 activated by <b>pel-us</b> e  | e-fzf to provide fast fuzzy finder using fzf.  |  |  |
| Fuzzy file finder Dired (directory editor)                                     |   |  | ctivated by <b>pel-update-time-stamp</b> .   |  |  |
| Activate URLs in buffer  |   |  | ave 🛂 activated by <b>pel-update-copyright</b> .  al packages when the corresponding PEL user-option is activated:   |  |  |
| <ul> <li>Insert text from file</li> <li>Write text to file</li> </ul>          | key-chord   |  | -chord, provides convenient key-chords for some commands.  |  |  |
| <ul><li>Reverting file</li><li>Saving to file</li></ul>                        | rfc-mode  | activated by pel-use-rfc-  | mode, provides ability to download and browse IETF RFC documents easily (see RFC editor).  |  |  |
| <ul> <li>Inserting copyright</li> </ul>  | ivy/counsel   | activated by pel-use-cou   | nsel provides completion for some file commands. PEL supports more. See <u>▼ Completion/Input</u> .  |  |  |
| <ul><li><u>Automatic time stamp</u></li><li><u>RFC mode</u></li></ul>          | NeoTree   |  | tree provides an alternative to <u>Dired</u> to navigate a file directory.   |  |  |
| <ul><li><u>Directory tree browsers</u></li><li>Mode-specialized open</li></ul> | treemacs  |  | macs provides project-oriented file directory navigation. See <u>∑x Treemacs</u>   |  |  |
|  | <u>ztree</u>  |  | e an other alternative to <u>∑ Dired</u> to navigate a file directory.   |  |  |
| Open this PDF file.<br>See also: <u>▼ Help/Info</u>                            | <f11> f <f1> 1</f1></f11>   | (pel-help-pdf &optional<br>OPEN-WEB-PAGE)  | Open the <u>S File-mngt</u> local PDF. If the prefix argument (like <b>C-u</b> or <b>M</b> ) is used, then open remote GitHub hosted raw PDF instead. If <b>pel-flip-help-pdf-arg</b> user-option is set it's the other way around.  |  |  |
| ∑ Customize PEL File/ Directory Management                                     | <f11> f <f2> 1</f2></f11>   | (pel-customize-pel<br>&optional OTHER-WINDOW)  | Customize PEL support for file management.  • If OTHER-WINDOW is non-nil (use <b>C-u</b> ), display in other window.   |  |  |
| ∑ Customize Emacs file management support                                      | <f11> f <f3></f3></f11>   | (pel-customize-library<br>&optional OTHER-WINDOW)  | Customize Emacs support for file management. Includes the following: files, fzf, recentf, popup-switcher.  |  |  |
| Customize Emacs support for file revert  | <f11> f r <f3></f3></f11>   | (pel-customize-library<br>&optional OTHER-WINDOW)  | Customize Emacs support for file automatic revert management.  |  |  |
| Customize ffap (find file at point)  | <f11> f a <f3></f3></f11>   | (pel-customize-library<br>&optional OTHER-WINDOW)  | Customize Emacs support for management of ffap (find file at point).   |  |  |
| Show file mngt status  | <f11> f ?</f11>   | (pel-show-filemng-status)  | Display status of various file management controls: encoding, resolving relative path method, etc  |  |  |
| Open File in OS  | _   | d opens file(s) outside Emacs, u   | using OS applications registered with the file type.   |  |  |
| application Open currently file  | See: <u>Notice</u> Notice No | (pel-open-buffer-file-in-os-   | Open the file in the current buffer with the OS-registered application.  |  |  |
| visited in current buffer  | CIII> I C-0   | app &optional <u>FNAME</u> )   | If the current buffer holds a HTML file, that's a quick way to open the file in your browser.  |  |  |
| with the default OS application.   |   |  | <ul> <li>If the buffer is modified, prompt to save buffer first.</li> <li>In dired-mode buffers, open each marked files in its S-registered applications.</li> </ul>   |  |  |
|  |   |  | <ul> <li>In dired-mode buffers, open each marked lifes in its 5-registered applications.</li> <li>Inside a dired-mode buffer you can also type z to open the current file or all selected files.</li> </ul>  |  |  |
| Opening file   | The following command   | ds are available to open/visit file  | es in Emacs buffers.  Note: Emacs uses the word "visiting" instead of "opening" files.   |  |  |
| <u></u>  |   | e corresponding <u>ido</u> mode func   | tion is also shown.  s default. It supports Emacs' basic tab completion. Packages that support other completion  |  |  |
|  | mechanisms can be   | installed and activated and the  | n the command uses a different completion mechanism.   |  |  |
| See <b>Completion</b>  |   |  | whether you want to use one or several other completion mechanisms. It also has a command to u can change it without restarting Emacs or event re-executing pel-init.  |  |  |
| Input.   | '   | on/Input and <u>∑ Customize</u> ta   |  |  |  |
|  |   |  | es modifying the same file with a lock. If you attempt to edit the buffer of a locked file, or save a buffer   |  |  |
| 0  |   |  | steal the lock (with 's'), 2) proceed ('p') to edit the file anyway or 3) quit ('q').  |  |  |
| Open file-open dialog  | <b>%-o</b>  | (ns-open-file-using-panel)   | 6 On macOS in graphics mode only: open a file, select the file name via an OS File dialog.   |  |  |
| Open (visit) a file/<br>directory  | • <f11> f f<br/>• M-<f11> M-f</f11></f11>   | (find-file FILENAME<br>&optional WILDCARDS)  | Prompt for the file or directory name to open. Open the selected file/directory in a buffer with the appropriate mode. For directory, the buffer opens in Dired-mode.  |  |  |
| See also:  | M-f   | ,  | • With PEL, the <f11> f f and M-<f11> M-f M-f key bindings are always available,</f11></f11>   |  |  |
| • <u>∑ Completion/Input</u>  | • C-x C-f   |  | regardless of what completion mechanism is in use. It can be used as a fallback when testing various completion packages. I have seen some of them fail and break Ido.   |  |  |
| • <u>» Dired</u>   |   |  | Note that M- <f12> M-f M-f is also available in some major modes to open files in a way that</f12>   |  |  |
| • <u>∑ Customize</u>   |   |  | takes the major mode into account, like providing a list of files in the project. See major mode pages   |  |  |
|  |   | (ido-find-file)  | Same as above with Ido completion. See <u>Completion/Input</u> for available completion modes.   |  |  |
|  |   |  | The ido-use-filename-at-point user-options control whether ido-find-file uses the file name at point as the basis for selecting the file name to open. Use <f11> f M to dynamically change it</f11>  |  |  |
|  | find-file is the origina  | I command and uses Emacs de  | efault completion. When Ido is used, the ido-find-file command is used instead.  |  |  |
| Prevent Ido expansion  | When <u>ido</u> mode is used, you can also:   |  |  |  |  |
| with <b>C−j</b> ⊌ ►  | <ul> <li>Type C-f or C-x f to change to original find-file mode and prevent Ido completion from trying to provide the name of an existing file when you want to specify the name of a file that does not exists yet.</li> </ul>   |  |  |  |  |
| • Open in read-only  |   | -  | im without replacement or suggestion. Also useful to open a directory in dired mode. ne of the commands below (C-x C-r, etc)   |  |  |
| <ul> <li>Change input completion method </li> </ul>                            | ·   | Use <b>C</b>   | -x C-f then type C-x C-q to change the mode of the buffer to read-only mode.   |  |  |
|  |   |  | pletion method. See <u>S Completion/Input.</u>   |  |  |
| Open file via popup menu   | <f11> f M-f</f11>   | (pel-psw-navigate-files)   | Open file from a pop-up menu listing files in current directory. Uses (psw-navigate-files ".").  • Narrow menu list by typing part of the file name. You can also select directory names.  • Requires popup-switcher 2 PEL activates when pel-use-popup-switcher is t.   |  |  |
| Open another file in   | C-x C-v   | (find-alternate-file   | Kills buffer and open the newly specified file in a new buffer same window.  |  |  |
| buffer   | C-A C-V   | FILENAME &optional   | When ido-mode is used, the ido-find-alternate-file is used instead.  |  |  |
|  |   | WILDCARDS)   | Useful when just selected an empty file just selected by mistake.  |  |  |
|  |   | (ido-find-alternate-file)  |  |  |  |
| Open file in other window  | • C-x 4 f<br>• <f11> f o</f11>  | (find-file-other-window<br>FILENAME &optional  | Edit file FILENAME, in another window.   |  |  |
|  |   | WILDCARDS)   | • Like <b>C-x C-f</b> , but creates a new window or reuses an existing one.  |  |  |
|  |   | (ido-find-file-other-<br>window)   |  |  |  |
| Open file in other frame   | C-x 5 f   | (find-file-other-frame   | Edit file FILENAME, in another frame.  |  |  |
|  |   | FILENAME & optional WILDCARDS)   | Like C-x C-f, but creates a new frame or reuses an existing one.   |  |  |
|  |   | (ido-find-file-other-frame)  | , and the second |  |  |
|  | I   |  | 1  |  |  |

| <u>Operation</u>   | <u>Keystroke</u>   | Function  | <u>Note</u>   |  |  |
|--|--|---|---|--|--|
| Open same file in other directory                                  | • <f11> f M-d<br/>• M-<f11> M-f</f11></f11>  | (pel-open-file-in-other-dir)  | Open file of same name as current one present in another directory.  Use it to create clone of current file, or to compare files located inside 2 different VCS dir trees.  |  |  |
|  | M-d  | <ul> <li>First prompt with the name of the directory of currently visited file using the default completion mechanism ('ido' by default).</li> <li>Use the prompt to select the name of the other directory (which must already exist).</li> <li>Use C-f to edit the dir path without completion. Select dir name, hit <ret> to open the same file in the selected other directory.</ret></li> </ul>                          |   |  |  |
| Set whether ido-find-file uses filename at point                   | <f11> f M</f11>  | (pel-set-ido-use-fname-at-<br>point &optional GLOBALLY)   | Set Ido's ability to use the filename at point as a starting point in the current buffer or globally. It can set it to one of: . disabled : don't use filename at point.  • guess : try to identify an exiting file name from the name at point.  • literal : use name at point in the Ido search for a file name.  |  |  |
| See also: <b>Completion/</b> Input                                 | <ul> <li>By default this commands sets ido-find-file behaviour for the current buffer only by setting a ido-use-filename-at-point buffer local variable.</li> <li>Use any prefix argument (eg. C-u) to modify the behaviour globally for the current Emacs session, it does not persist across Emacs sessions. For a persistent behaviour change you must customize ido-use-filename-at-point user-option variable. For that, use M-x customize-option.</li> <li>This affects the behaviour of all commands opening file using Ido completion: ido-find-file as the others.</li> </ul> |   |   |  |  |
| Open file at point   | Note that when using   | g the Ido completion mode, it   | e taken at point (the cursor location). They work regardless of the current input completion method. is possible to instruct Ido to use a file name at point as the basis for the file name to open. This Ido oint user-option. With PEL you can control it globally or locally with <f11> f M</f11>  |  |  |
| Set base directory for<br>pel-open-at-point<br>relative file names | <f11> f ;</f11>  | (pel-set-open-at-point-dir)   | Set the behaviour of 'pel-open-at-point' in current buffer. Which defaults to value selected by pel-open-file-at-point-dir user-option.   |  |  |
| relative the flatties  |  | <ul><li>Use visited file parent di</li><li>Use buffer's current work</li></ul>  |   |  |  |
| Open file or web-page whose name is at point                       | • M- <f6> • <f11> f .</f11></f6>   | (pel-open-at-point<br>&optional N)  | Open the file, library or the URL, named at point, with potential line & column #s.  • If necessary will search source code files in current project as specified by pel-filename-at-point-   |  |  |
| ★★ Command is generic and  | • <u>6y</u>  |   | finders user-option. Type <f12> <f4>? to show used file search method in supporting modes.  Supports glob characters, partial directory path. When multiple files are found it prompts using the method selected by pel-prompt-read-method user-option.</f4></f12>  |  |  |
| is also specialized for:  • M reStructuredText                     |  |   | The <u>6v</u> key-chord is available if <b>pel-use-key-chord</b> is non-nil. See <u>Ney-Chords.</u>   |  |  |
| • <u>\$1 - C</u><br>• <u>\$1 - C++</u>                             |  | ks generically but is also specia<br>re pages for the major mode sp   | alized for some major modes, like C, C++, Erlang, reStructuredText, shell scripts.  |  |  |
| • ֆն - Erlang<br>• ֆն - UNIX Shell                                 | expanded.  |   | ne '=' and ':' characters are used as additional delimiters. Shell variables (such as \$HOME) are   |  |  |
| Delimiting characters  | The generic mode ex<br>newline and: "`'   (  | In general the command extracts the file or directory name, and possibly line and column numbers, from text at point and tries to open the file or directory.  • The generic mode extraction works by identifying the beginning & end of the file/directory/library/URL name string by delimiter characters, one of: tab, newline and: "`' ()[]{}<> ''" 「」 () 《》 [] 《》 () 《》 [] 《》 ()   |   |  |  |
|  | The name may include   | <ul> <li>If embedded space(s) are allowed in the name, point must be located at the first of the 2 delimiter chars. Otherwise point can be anywhere in the name.</li> <li>The name may include glob characters (but not in C/C++ in #include "" or #include &lt;&gt; statements).</li> <li>The command uses a URL unchanged but uses the following heuristic to identify the exact location of the file/directory:</li> </ul> |   |  |  |
| File identification heuristic                                      | <ul><li>In the file/dir name is</li><li>it builds a absolute p</li></ul>   | <ul> <li>In the file/dir name is an absolute path it uses that. Otherwise</li> <li>it builds a absolute path using the extracted relative path name inside the directory identified by the pel-open-file-at-point-dir user-option, which can be</li> </ul>  |   |  |  |
| <f11> f <f2> ₩<br/><f11> f ; ₩</f11></f2></f11>                    | the found file/dir nam   | ne if it exists. Otherwise  | e current working directory, 2) use current working directory, or 3) use user-specified directory. It uses tree under the root marker file identified by the <b>pel-project-root-identifiers</b> user-option which is   |  |  |
|  | something like .git, .hg, .project, .pel-project (the default). If it can find such a file in the above directories it searches the tree under the found root.  If it finds several files it prompts using the current completion mode to allow selection of the appropriate name (see below) and opens the selected one.  If it finds only one it opens that file. Otherwise,  If it prompts showing the name searched and provide the following choices: 1) create the file with specified name, 2) edit the name to search again, 3) use  |   |   |  |  |
|  | the name found and search for an Emacs library file with that name, or 4) quit. The command opens the extracted name according to this heuristic:  |   |   |  |  |
|  | <ul> <li>If the string is a properly formatted URL, it opens it using the OS default browser (even if a optional numeric argument specified otherwise), otherwise</li> <li>if the string is a file or directory name it opens it.</li> <li>If the file name is followed by line and column numbers the point is moved to that position in the buffer.</li> </ul>   |   |   |  |  |
| Select multi-file selection method                                 | <ul> <li>When finding several file names, the command lists them and prompts using the method selected by pel-prompt-read-method user-option.</li> <li>The default is a very primitive function implemented by PEL. You can select a more powerful ivy prompting instead.</li> <li>With ivy selected, PEL will automatically set the pel-use-ivy to t and ivy mode will be installed automatically when you restart Emacs.</li> </ul>  |   |   |  |  |
|  | <ul> <li>Note that the command shows all files found by the specified search method, it does not only use the first one found.</li> <li>Use this to detect potential duplication in header file names in large include paths.</li> </ul>   |   |   |  |  |
| Select target window 🖛   | The command <b>opens the file in the window selected</b> by the following logic controlled by presence or absence of typed numerical prefix arguments:  • Select target window:  • Without argument:   |   |   |  |  |
|  | If file or director     If no window ho  | <ul> <li>If file or directory is already opened in a window, move point to that window and to the line column coordinates if specified.</li> <li>If no window holds that file, select the target window according to the number of editable windows in frame: if 1, split that window and use the new window, if 2: use the other window, if 3 or more, use the current window.</li> </ul>                                    |   |  |  |
| N>20 : open the  | <ul> <li>N &lt; 0 : create a</li> <li>(abs N) &gt; 20: the</li> </ul>  | new window and use that.<br>en open the <b>directory</b> instead  | of the file. Interpret the window position from the N value adjusted: N-20 (or N+20 if N is negative)   |  |  |
| directory 🖛  | <ul> <li>N = 0: use the 'other' (the next) window.</li> <li>N = 1, 3, 7or above (excluding 8, 9 and 10): select the target window based on the number of editable windows in frame:</li> <li>if 1 window: split that window and use the new window,</li> <li>if 2 windows: use the other window,</li> </ul>  |   |   |  |  |
|  | <ul> <li>if 3 or more windows: use the current window.</li> <li>N is: 8: up, 2: down, 4:left, 5:current, 6:right.</li> <li>on a numerical keyboard the location of the numeric key represent direction ⇒</li> <li>2 := down</li> </ul>   |   |   |  |  |
| See function docstring for more info.                              | N is 9: force opening the file in the OS associated application (with N=29 or N=-29, open the file's directory with the OS associated application (eg. macOS Finder, Windows Explorer). If this is a URL, open it in the OS default web browser.  Selecting Minibuffer, inexistent or dedicated window is not allowed.   |   |   |  |  |
| Open filename at point in a browser See also:  X Key-              | • <f11> f / • 6u</f11>   | (pel-browse-filename-at-<br>point)  | Open the file name (or URL) at point inside the system's web browser.  • If point is at dir name, open the OS app. browsing dirs (eg. macOS Finder, Windows Explorer).  • This is the same as using pel-open-at-point with the argument N set to 9. It is easier to type and  |  |  |
| Chords , ∑ Web   |  | <b>4</b>  | PEL assigns its own key-chord for it.   |  |  |
| Open URL at point in a browser See also:  •                        | • <f11> f M-/ • 7u</f11>   | (browse-url-at-point<br>&optional ARG)  | Ask a WWW browser to load the URL at or before point.  • Variable 'browse-url-browser-function' says which browser to use.  • With prefix argument inverts the value of the option 'browse-url-new-window-flag'.  • Use <f11> <f2> E u to open the browse-url group that contains relevant user options.</f2></f11>   |  |  |
| Copy URL at point in temporary file and visit                      | <f11> f M-u</f11>  | (pel-open-url-at-point)   | Copy the URL at point to a local temporary file and visit that file.  • A The download copy of the file does not have the same name and may not open with the proper  |  |  |
| the file   |  |   | <ul> <li>At the download copy of the file does not have the same name and may not open with the proper mode because it won't have an extension. The HTML formatted files will be recognized by Emacs but most of the files won't be.</li> <li>Save the file somewhere else using the C-x C-w key sequence and identify the proper extension to activate the required major mode.</li> </ul> |  |  |
| With     qoto-address-mode   | C-c C-f  |   | S This binding is only available when point is over the URL and the goto-address-mode minor   |  |  |
| goto addices-inode   |  |   | mode is active. Use <f11> f u or <f11> f U to activate this mode.</f11></f11>   |  |  |

| <u>Operation</u>                                    | <u>Keystroke</u>   | Function  | Note  |
|---|--|---|---|
| ffap commands                                       |  |   | et. The ffap command is similar to pel-find-file-at-point-in-window but does not support line and command arguments and is not designed to support multiple programming languages. It does  |
|   | however support other                                      | facilities and can be installed to  | p replace the behaviour of standard file management command bindings such as C-x C-f.   |
|   | key bindings shown bel                                     | ow.   | the <b>pel-use-ffap</b> user option is set to either <b>t</b> or to <b>ffap-bindings</b> . In both cases these activate the   |
|   | dired commands. Th   | is means that Ido, Ivy or Helm  | L also activates the standard ffap bindings which take over the behaviour of the main file finding and are no longer available for these commands.  |
| Find file/URL at point                              | <f11> f a p</f11>  | y set to t then the standard ffap (ffap &optional FILENAME)                               | Find FILENAME, guessing a default from text around point.   |
|   | _  |   | <ul> <li>If 'ffap-url-regexp' is not nil, the FILENAME may also be an URL. Web URL opens in browser.</li> <li>With a prefix, this command behaves exactly like 'ffap-file-finder'.</li> </ul>   |
|   |  |   | <ul> <li>If 'ffap-require-prefix' is set, the prefix meaning is reversed.</li> <li>See also the variables 'ffap-dired-wildcards', 'ffap-newfile-prompt', 'ffap-url-unwrap-local', 'ffap-</li> </ul>   |
| Find file/URL at point -                            | <f11> f a P</f11>  | (ffap-read-only)  | url-unwrap-remote', and the functions ffap-file-at-point' and 'ffap-url-at-point'.  Like 'ffap', but mark buffer as read-only.  |
| read only   | -  | , , ,   |   |
| Find another file/URL at point in window            | <f11> f a v</f11>  | (ffap-alternate-file)   | Like 'ffap' and 'find-alternate-file': kills current buffer and open new file in the same window.   |
| Find file/URL in other window                       | <f11> f a w</f11>  | (ffap-other-window)   | Like 'ffap', but put buffer in another window.  |
| Find file/URL in other frame                        | <f11> f a f</f11>  | (ffap-other-frame)  | Like 'ffap', but put buffer in another frame.   |
| Find file/URL in other                              | <f11> f a W</f11>  | (ffap-read-only-other-  | Like 'ffap', but put buffer in another window and mark as read-only.  |
| window - read only Find file/URL in other           | <f11> f a F</f11>  | window) (ffap-read-only-other-  | Like 'ffap', but put buffer in another frame and mark as read-only.   |
| frame - read only Start Dired with file at          | <f11> f a d</f11>  | frame) (dired-at-point &optional  | Start Dired, defaulting to file at point. See 'ffap'.   |
| point   |  | FILENAME)   |   |
| Start Dired with file at point in other window      | <f11> f a D</f11>  | (ffap-dired-other-window)   | Like 'dired-at-point', but put buffer in another window.  |
| Start Dired with file at point in other frame       | <f11> f a M-d</f11>  | (ffap-dired-other-frame)  | Like 'dired-at-point', but put buffer in another frame.   |
| List directory of file at point                     | <f11> f a l</f11>  | (ffap-list-directory)   | Like 'dired-at-point' and 'list-directory'.   |
| Open a menu of all files,<br>URL in current buffer. | <f11> f a m</f11>  | (ffap-menu &optional<br>RESCAN)   | Put up a menu of files and URLs mentioned in this buffer. Set mark, jump to choice, and try to fetch it. The menu is cached in 'ffap-menu-alist', and rebuilt by 'ffap-menu-rescan'.  |
|   |  | ,   | With prefix argument: forces a rebuild. Searches with 'ffap-menu-regexp'.   |
| Recently opened                                     |  |   | PEL ensures that Emacs remembers the list of recently opened files and provides: ies which function use used to open the recently opened files:   |
| S Completion/Input                                  | <ul><li>ido-recentf-open</li><li>counsel-recentf</li></ul> |   | t or Ido enhanced mechanism. Use < <b>£11&gt; M-c ?</b> to list them and see which one is active.  Pequires <u>counsel</u> external package dativated by pel-use-counsel  |
|   | psw-switch-recent  | tf: uses a popup menu es a File->Open Recent menu   |   |
| Open recently opened files, using active            | <f11> f M-r M-r</f11>                                      | (pel-find-recent-file)  | Open the recent file prompt using the currently active function.  |
| method  |  | When basic Ido is used, typ     Ido completion is selecta                                 | pel-initial-recent-f-function. Change with pel-select-recentf-function, bound to <f11> f M-r M-R.  be <tab> to get possible expansions listed in a separate buffer.  able. Use <f11> M-c? to list them and see which one is active.  sed, you can type C-c C-o to copy the list of files inside a special buffer.</f11></tab></f11> |
| Display the name of the function used to prompt     | <f11> f M-r M-?</f11>                                      | (pel-show-recentf-function<br>&optional AFTER-  | Display what function is used to visit recently opened files.  • The argument is for internal use, it is not available interactively.   |
| for recently opened file                            |  | SELECTION-P)  |   |
| Select the function used to list/prompt the         | <f11> f M-r M-R</f11>                                      | (pel-select-recentf-<br>function &optional  | Select the function to visit recently opened files. Modifies what is used in the current editing session, not the persistent value selected by the <b>pel-initial-recent-f-function</b> user-option.  |
| recently opened files.                              |  | RECENTF-FUNCTION<br>SILENT)   | The arguments are for internal use, they are not available interactively.   |
| Edit list of recently opened files                  | <f11> f M-r M-e</f11>                                      | (recentf-edit-list)   | Show a dialog to delete selected files from the recent list.  • Use this to remove some of the files from the list.   |
| Open a recently opened file searched by fzf         | <f11> f M-r M-z</f11>                                      | (fzf-recentf &optional WITH-PREVIEW)  | Open a recently opened file selected by fzf search. With <b>C-u</b> show file preview. See (fzf) below.  Page Requires the fzf.el external package activated by pel-use-fzf.  |
| Open in read-only                                   | The following command                                      |   | . While in read-only mode, use Use <b>C-x C-q</b> to permit editing.  |
| Open a file in read-only mode                       | C-x C-r  | (find-file-read-only     FILENAME & optional     WILDCARDS)     (ido-find-file-read-only) | Edit file FILENAME but don't allow changes.  Like C-x C-f, but marks buffer as read-only. Use C-x C-q to permit editing.  |
| Open file in other window in read-only              | • C-x 4 r<br>• <f11> f 0</f11>                             | (find-file-read-only-<br>other-window FILENAME  | (find-file-read-only-other-window FILENAME &optional WILDCARDS) Edit file FILENAME in another window but don't allow changes.   |
| mode  | • < 111> 1 0   | &optional WILDCARDS)  • (ido-find-file-read-only-other-window)                            | Like <b>C-x C-f</b> , but marks buffer as read-only. Use <b>C-x C-q</b> to permit editing.  |
| Open as root  | On Unix/Linux/macOS  | some files are write protected a  | and can only be opened with root privilege with su or sudo. Use the following command for those.  |
| Open file with root privilege                       | <f11> f R</f11>  | (pel-edit-as-root &optional ARG)  | Open a file as root with sudo. Prompt for password if necessary.  • If already visiting a file and a prefix ARG is specified then edit currently visited file as root.  |
| Open Literally                                      | Note that when using                                       | g Ido completion, it is possible  | d in the Fundamental mode: the major mode normally associated with the file type is not used. to use a command during completion to force Ido to open the file literally. However, if you are using the only way to open a file literally.  |
| Visit a file literally: with no encoding support    | <f11> f M-1</f11>  | (find-file-literally<br>FILENAME)   | Visit file FILENAME with no conversion of any kind.   |
| and conversion                                      |  | nd character code conversion a  | are both disabled, and multibyte characters are disabled in the resulting buffer.   |
|   | Automatic uncompre   | ssion and adding a newline at t   | ess of the file name, and local variable specifications in the file are ignored. the end of the file due to 'require-final-newline' is also disabled. e. this command asks you whether to visit it literally instead.   |
| Open binary   | ,  |   | ands to convert current buffer to hexadecimal editing, like nhexl (described in <u>Nauffers</u> ).  |
| Open a file in hexl-mode                            | '  | (hexl-find-file FILENAME)   | Edit file FILENAME as a binary file in hex dump format, using the 'hexl-mode'.  |
| See also: <u>&gt; Buffers</u>                       |  |   | Switch to a buffer visiting file FILENAME, creating one if none exists.   |

| <u>Operation</u>   | <u>Keystroke</u>  | Function  | <u>Note</u>   |
|--|---|---|---|
| Fuzzy File Finders   | <ol> <li>install and configure</li> <li>the <u>fzf.el</u> ext</li> </ol>  | the <u>fzf command line utility</u> , ernal package                       | der that can be used within Emacs via the <u>fzf.el</u> emacs front-end. To use it inside Emacs, you must: and use one of the following package to use the corresponding commands: tivated by <b>pel-use-fzf</b> . The fzf commands below are available when this is active. ivated by <b>pel-use-counsel</b> . The counsel commands below are available when this is active.   |
| Open file searched by fzf in current directory   | • <f11> M-z M-z<br/>• <f11> f z</f11></f11>   | (fzf &optional <u>WITH-</u><br>PREVIEW)                                   | Open a file selected by fzf session in the current directory. Type partial file name, use fzf filter expressions. Select one file and hit return to open it inside current window.  |
| fzf & fzf-directory support fzf file preview   | l '   |   | Process current working directory or Projectile process root directory if available.      the currently selected file content or attribute is shown using the preview command identified by the shows the file content with cat, but that can be customized to use other mechanisms.  |
| Open file searched by fzf in specified directory   | • <f11> M-z M-d<br/>• <f11> f d</f11></f11>   | (fzf-directory &optional WITH-PREVIEW)                                    | Prompt for a directory to perform the fzf file search, then open selected file inside current window.  Directory prompt uses current completion mode. See <u>Completion/Input.</u>  |
| Open fzf searched file in<br>current or specified<br>directory using ivy I/F   | <f11> f c</f11>   | (counsel-fzf &optional<br>INITIAL-INPUT INITIAL-<br>DIRECTORY FZF-PROMPT) | Open a file selected by ivy-style prompt using a fzf shell command.  • With <b>C-u</b> prefix argument first prompts for the directory to perform the fzf search.  • Much slower than (fzf) for large directories because counsel captures fzf output before showing it.  |
| Switch buffer with fzf<br>See also: <u>&gt; Buffers</u>  | <f11> b z</f11>   | (fzf-switch-buffer)   | Switch buffer in current window by selecting it with fzf.  • Uses the fzf command line utility for fast & flexible search.  iiiiiiiiiiiiiiiiiiiiiiiiiiiiiiiiiii   |
| Search/open Git repo<br>member files with fzf  | <f11> f g</f11>   | (fzf-git-files)   | Search files committed current Git repository with fzf and open user selected file.   |
| Search/open committed file in Git repo directory tree with fzf   | <f11> f G</f11>   | (fzf-git)   | Search all files in current Git repository with fzf and open user selected file.  |
| Search/open committed file in Mercurial repo tree with fzf   | <f11> f h</f11>   | (fzf-hg-files)  | Search files committed current Mercurial repository with fzf and open user selected file.   |
| Search/open file in<br>Mercurial repo directory<br>tree with fzf   | <f11> f H</f11>   | (fzf-hg)  | Search all files in current Mercurial repository with fzf and open user selected file.  |
| Search/open file in current projectile project with fzf. See SX Projectile   | <f11> f <f8> <f8> M-z</f8></f8></f11>   | (fzf-projectile &optional WITH-PREVIEW)                                   | Search all files in current projectile project with fzf and open selected file. With <b>C-u</b> show file preview.  Requires the fzf.el external package  activated by pel-use-fzf  Requires the projectile external package  activated by pel-use-projectile   |
| Grep search files with   | <f11> g s</f11>   | (fzf-grep)  | Prompt for string to search and file grep selection expression, show grep results in a fzf session,   |
| fzf for specified regex  Grep search files with fzf for specified regex in specified directory   | <f11> g S</f11>   | (fzf-grep-in-dir)   | select appropriate line to open the specific file at appropriate line.  Prompt for directory, then for string to search and file grep selection expression, show grep results in a fzf session, select appropriate line to open the specific file at appropriate line.  |
| Grep search Git repo<br>member files with fzf for<br>specified regex   | <f11> g G</f11>   | (fzf-git-grep)  | Prompt for string to search and file grep selection expression, show grep results over current Git repo searched in a fzf session, select appropriate line to open the specific file at appropriate line.  Line This command does not seem to work properly, it searches but does not always open the file.   |
| Open <u>Dired</u> (Directory Editor) See also: <u>Dired</u>  | When "opening" (visiting) a directory Emacs opens a buffer in Dired mode, that looks like a ls -I output, which allows several operations. If you specify a directory path to C-x C-f then Dired-mode is used. You can also use the following commands to open buffer in Dired mode.  • Prompt input completion can be changed for these. See <u>Completion/Input</u> • It's also possible to browse a file directory tree with file tree browsers, like <u>NeoTree</u> and <u>ztree</u> (see below), or with <u>Speedbar</u> .   |   |   |
| Open a directory editor  | • C-x d<br>• ₩-D  | (dired DIRNAME     &optional SWITCHES)     (ido-dired)                    | Opens a Dired-mode buffer on the specified directory. Prompt for the directory name.  PEL activates ido when the <b>pel-use-ido-mode</b> user option is set to <b>t</b> .   |
| Run Dired in other window  | C-x 4 d   | (dired-other-window)  | Opens a Dired-mode buffer on the specified directory inside another window.  • Prompt for the directory name.   |
| List Directory   | C-x C-d   | (list-directory DIRNAME<br>&optional VERBOSE)                             | Display a list of files in or matching DIRNAME, a la 'ls'.  • DIRNAME is globbed by the shell if necessary.  • Prefix arg (C-u) means supply -I switch to 'ls'.   |
| Jump to file entry in dired buffer  ** Leaves point on the file jumped to, allowing immediate Dired action, eg.: C-x C-j R renames the file. | С-ж С-ј   | (dired-jump &optional<br>OTHER-WINDOW FILE-<br>NAME)                      | Jump to Dired buffer corresponding to current buffer.  If in a file, Dired the current directory and move to file's line.  If in Dired already, pop up a level and goto old directory's line.  In case the proper Dired file line cannot be found, refresh the dired buffer and try again.  When OTHER-WINDOW is non-nil, jump to Dired buffer in other window.  When FILE-NAME is non-nil, jump to its line in Dired.  Interactively with prefix argument, read FILE-NAME. |
| Activating URLs to browse and open files   | Emacs provides the <b>goto-url-mode</b> and the <b>goto-url-prog-mode</b> that turn URLs found in the current buffer into clickable buttons.  Once the mode is active the following key sequences are available wheel point is over a URL button:  **C-c RET or the mouse to click on the button.  **If the URL is an email address a buffer to write an email to that address opens.  **If the URL is a web or FTP address the system browser is invoked to open the address.  **C-c C-n: move point to the end of the next URL in the buffer.  **C-c C-p: move point to to the previous URL in the buffer.  **C-c C-f: download the file identified by the URL into a local temporary file and visit the file. See (pel-open-url-at-point) above. |   |   |
| Toggle goto-address-<br>mode   | <f11> f u</f11>   | ( <b>goto-address-mode</b><br>&optional ARG)                              | Minor mode to buttonize URLs and e-mail addresses in the current buffer.  With a prefix argument ARG, enable the mode if ARG is positive, and disable it otherwise.   |
| Toggle goto-address-<br>prog-mode  | <f11> f U</f11>   | (goto-address-prog-mode<br>&optional ARG)                                 | Like 'goto-address-mode', but only for comments and strings.  |
| Open the URL (email or web page)   | C-c RET   | (goto-address-at-point<br>&optional EVENT)                                | Open the URL at point. If URL is a web page: open it in a browser.  • If URL is a mail address: Send mail to address at, around point or before.  |
| Move to end of next<br>URL in buffer   | C-c C-n   | (pel-goto-next-url)   | Move point forward to the end of the next URL located in the current buffer.  • The global <f6> C-n key binding activates the goto-address-mode if it is not already active.</f6>   |
| See also: <u>▼ Navigation</u>  | <f6> C-n</f6>   |   |   |
| Move to beginning of previous URL in buffer  | C-c C-p<br><f11> C-p</f11>  | (pel-goto-previous-url)   | Move point backward to the beginning of the previous URL located in the current buffer.  • The global <f6> C-p key binding activates the goto-address-mode if it is not already active.</f6>  |
| Insert text of   | _   | ls can be used to insert text from  | om other files at point in the current buffer.  |
| another file at point Insert file at point   | • C-x i   | (insert-file FILENAME)     (ide insert file)                              | Insert contents of file FILENAME into buffer after point.   |
| Insert file literally at   | • <f11> f i<br/><f11> f I</f11></f11>   | (ido-insert-file)  (insert-file-literally                                 | Set mark after the inserted text.  Insert contents of file FILENAME into buffer after point with no conversion.   |
| point  | - <del>-</del>  | FILENAME)   | Set mark after the inserted text.   |

| <u>Operation</u>  | <u>Keystroke</u>  | Function  | <u>Note</u>  |  |  |
|---|---|---|--|--|--|
| Write text into specified file                              | The following command   | ds can be used to write text se   | lected from current buffer into specified file.  |  |  |
| Write region text to file                                   | <f11> f w</f11>   | (write-region START END   | Write current region into specified file.  |  |  |
|   |   | FILENAME & optional APPEND VISIT LOCKNAME MUSTBENEW)  | Prompts for the specified file.  |  |  |
| Append region text to file                                  | <f11> f W</f11>   | (append-to-file START END FILENAME)   | Append the contents of the region to the end of file FILENAME.  • Prompts for the specified file.  |  |  |
| Set file mode   | <f11> f m</f11>   | (set-file-modes FILENAME MODE)  | Set mode bits of file named FILENAME to MODE (an integer).  Only the 12 low bits of MODE are used.  Prompts for file name and then for chmod-like file mode value.   |  |  |
| Reverting Files   | If you want to use Envariable to a list of regularity   | nacs to monitor the content of a gular expressions describing the   | to refresh the Emacs buffer visiting that file, you need to "revert" the file. a file that is continuously modified by an external process (like a log file) set the <i>revert-without-query</i> le field it'll apply to. urrent buffer or globally and restart its timer.   |  |  |
| Revert a buffer   | • <f11> f r f<br/>• %-u</f11>   | (revert-buffer &optional IGNORE-AUTO  | Replace current buffer text with the text of the visited file on disk.  • This undoes all changes since the file was visited or saved.   |  |  |
| See also: <u><b>∑ Diff &amp; Merge</b></u>                  | 50- <b>u</b>  | NOCONFIRM PRESERVE-<br>MODES)   | <ul> <li>With a prefix argument, offer to revert from latest auto-save file, if that is more recent than the visited file.</li> <li>This is also the command to use to reload a file that was modified on the file system.</li> <li>You can use ediff-current-file to see the difference between the buffer and its disk file. PEL binding for this is <f11> e b f.</f11></li> </ul>   |  |  |
| Toggle auto-revert mode                                     | <f11> f r a</f11>   | (auto-revert-mode<br>&optional ARG)   | Toggle reverting buffer when the file changes (Auto-Revert Mode).  With a prefix argument ARG, enable Auto-Revert Mode if ARG is positive, and disable it otherwise.  • Auto-Revert Mode is a minor mode that affects only the current buffer. When enabled, it reverts the buffer when the file on disk changes.  • When a buffer is reverted, a message is generated. This can be suppressed by setting 'auto-revert-verbose' to nil.  |  |  |
| Toggle auto-revert tail mode                                | • <f11>   t<br/>• <f11> f r t</f11></f11>   | (auto-revert-tail-mode<br>&optional ARG)  | Toggle reverting tail of buffer when the file grows.  • With a prefix argument ARG, enable Auto-Revert Tail Mode if ARG is positive, and disable it  |  |  |
| See also: Scrolling   | 1222  | ,   | <ul> <li>otherwise.</li> <li>When Auto-Revert Tail Mode is enabled, the tail of the file is constantly followed, as with the shell command 'tail -f'. This means that whenever the file grows on disk (presumably because some background process is appending to it from time to time), this is reflected in the current buffer.</li> <li>You can edit the buffer and turn this mode off and on again as you please. But make sure the background process has stopped writing before you save the file!</li> </ul>  |  |  |
| Cancel/restart auto-<br>revert timer                        | <f11> f r SPC</f11>   | (pel-auto-revert-set-timer)   | Restart or cancel the timer used by Auto-Revert Mode. If such a timer is active, cancel it.  |  |  |
| - COUNTY TAINED   | Restarting the timer e     : pel-auto-revert-se   | <ul> <li>Start a new timer if Global Auto-Revert Mode is active or if Auto-Revert Mode is active in some buffer.</li> <li>Restarting the timer ensures that Auto-Revert Mode will use an up-to-date value of 'auto-revert-interval' (which is normally 5 seconds by default).</li> <li>: pel-auto-revert-set-timer is a thin wrapper over auto-revert-set-timer that displays a warning if executed when the buffer is not already in auto-revert-mode. It also displays the value of auto-revert-interval when auto-revert-set-timer is executed.</li> </ul> |  |  |  |
| Saving Files  | Use the following comm  | nands to save the content of a  | buffer to a filesystem file.   |  |  |
|   | <ul> <li>PEL supports the following controllable actions on file save. Each of these actions are activated via an action-specific PEL user-option, and can temporarily be disabled with a command for the file in the current buffer. The actions and their associated user-option and command are listed here:</li> <li>Action</li></ul> |   |  |  |  |
| Save file to disk   | • C-x C-s<br>• %-s  | (save-buffer &optional ARG)   | Save current buffer to associated file. By default, it makes the previous version into a backup file if previously requested or if this is the first save.  • With C-u: marks this version to become a backup when the next save is done  • With C-u C-u: makes the previous version into a backup file  • With C-u C-u: marks this version to become a backup when the next save is done, and makes the previous version into a backup file.  • With prefix 0: never make the previous version into a backup file.  • With prefix 0: never make the previous version into a backup file.  • On macOS in graphics mode only: %—s brings a OS file-save dialog.  • Save and activated on-file-save actions only occur when the buffer is in "changed" status. Use M—r to flip that status to force an action when it has just been activated. |  |  |
| Save all/some files   | С-х ѕ   | (save-some-buffers<br>&optional ARG PRED)   | Prompt for files that are modified. Options:  • y : save  • n : don't save  • C-r : look at the buffer in question  • d : view differences with diff-buffer-with-file  |  |  |
| Write buffer to specified file  Save As                     | C-x C-w   | (write-file FILENAME<br>&optional CONFIRM)     (ido-write-file)   | Similar to "Save-As": prompt for the filename.  • Can also be yanked in the mini buffer, use M−n to edit it.  Use that command to rename the file.   |  |  |
| Changed current buffer changed state                        | M-~   | (not-modified &optional ARG)  | Mark current buffer as unmodified, not needing to be saved.  • With <b>C</b> - <b>u</b> prefix ARG, mark buffer as modified, so <b>C</b> - <b>x C</b> - <b>s</b> will save.  |  |  |
| Toggle copyright update on save                             | <f11> M-@</f11>   | (pel-toggle-update-<br>copyright-on-save<br>&optional GLOBALLY)   | Toggle copyright update on file save and display current state.  • By default change behaviour for local buffer only.  • When GLOBALLY argument is non-nil, using any prefix argument, change it for all buffers for the current Emacs editing session (the change does not persist across Emacs sessions).  • To modify the global state permanently modify the customized value of the 'pel-update-copyright' user option via the 'pel-pkg-for-filemng' group customize buffer with <f11> f <f2> 1.  ☑ This command is only available when the pel-update-copyright is set to t.</f2></f11>  |  |  |
| Toggle timestamp update on save                             | <f11> M-T</f11>   | (pel-toggle-update-time-<br>stamp-on-save &optional<br>GLOBALLY)  | <ul> <li>Toggle time-stamp update on file save and display current state.</li> <li>By default change behaviour for local buffer only.</li> <li>When GLOBALLY argument is non-nil, using any prefix argument, change it for all buffers for the current Emacs editing session (the change does not persist across Emacs sessions).</li> <li>To modify the global state permanently modify the customized value of the 'pel-update-time-stamp' user option via the 'pel-pkg-for-filemng' group customize buffer with <f11> f <f2> 1.</f2></f11></li> <li>This command is only available when the pel-update-time-stamp is set to t.</li> </ul>   |  |  |
| Toggle delete trailing space on save See also:   Whitespace | • <f11> M-W<br/>• <f11> t w M-W</f11></f11>   | (pel-toggle-delete-trailing-<br>space-on-save &optional<br>GLOBALLY)  | Toggle deletion of trailing spaces on file save and display current state.  • By default change behaviour for local buffer only.  • When GLOBALLY argument is non-nil, using any prefix argument, change it for all buffers for the current Emacs editing session (the change does not persist across Emacs sessions).  Trailing whitespace deletion is automatically activated on file save when the pel-delete-trailing-whitespace user-option is set to t. Use this command to de-activate it or re-activate it.  • To modify the global state permanently modify the customized value of the 'pel-delete-trailing-whitespace' user option via the 'pel-pkg-for-filemng' group customize buffer with <f11> f <f2> 1.</f2></f11>   |  |  |

| <u>Operation</u>                              | <u>Keystroke</u>  | Function  | <u>Note</u>  |  |  |
|---|---|---|--|--|--|
| Automatically Updating                        | <ul> <li>Two commands, show</li> <li>The copyright notice code: (add-hook</li> </ul>  | can be automatically updated l'before-save-hook 'copy   | ually insert or update the file's copyright notice. by adding the copyright-update function to the list of before-save-hook variable with the following  |  |  |
|   |   | ed as the first 2000 characters.  |  |  |  |
| Insert copyright notice at point              | <f11> i C</f11>   | (copyright &optional STR ARG)   | Insert a copyright by \$ORGANIZATION notice at cursor.  • If the ORGANIZATION environment variable is not available, Emacs prompts for it.  ⇒ See also: ∑ Inserting Text   |  |  |
|   | M-x copyright-<br>update  | (copyright-update<br>&optional ARG<br>INTERACTIVEP)   | Update copyright notice to indicate the current year.  With prefix ARG, replace the years in the notice rather than adding the current year after them. If necessary, and 'copyright-current-gpl-version' is set, any copying permissions following the copyright are updated as well. |  |  |
|   | If you want to be pro   |   | bes not warn if there is no copyright in the current buffer to update. It does not create a missing notice. The an existing but out-of-date copyright notice, write the following inside your init.el file: t-update)  |  |  |
| - Tutomatio i no                              |   |   | es. It must be activated by adding the <b>time-stamp</b> function to the <b>before-save-hook</b> variable.  em or explicitly inside your init file with the following code:  |  |  |
| Time Stamp on file                            | (add-hook 'h  | before-save-hook 'time-soe added to files that contain, in  |  |  |  |
| References: • TimeStamps @                    | • Time-stamp: "  You can. however of  |   | Emacs to update all sorts of time stamp formats, even inside source code statements:   |  |  |
| EmacsWiki  Change time stamp                  | Emacs con   | trols automatic insertion of time   | estamp with the following variables:   |  |  |
| format in:  markdown file                     | • time-st   | amp-line-limit: identifies when   | ich one controlled by a variable: re in the file the time stamp can be located. Defaults to 8: the first 8 lines.  |  |  |
| reStucturedText     file                      | • time-st   | tamp-end: identifies the end of   |  |  |  |
| See also:  \( \sum_{\text} \) Inserting  Text | • Some • time-stamp-  | tamp-format specifies the form<br>ething like "%:y-%02m-%02d<br>-time-zone specifies the time z<br>acs local time | %02H:%02M:%02S %u" to specify the date and time in ISO format, with the user login's name.   |  |  |
|   | <ul><li>t: Unive</li><li>wall : sy</li></ul>  | ersal time<br>ystem wall clock time   |  |  |  |
|   |   | ntrolled by a TZ environment va<br>p-format and time-stamp-tim  | ariable<br>ne-zone variables can be set in your init file or via the Emacs customization system.   |  |  |
|   |   | d in the <b>time-stamp</b> customiza<br>he format or the pattern preced   | ition group.  ling or after the automatically updated time stamp, it is best to use file local variables: this will allow  |  |  |
|   | automatic time  | stamp updates in files with vari  | ious formats. As an example, see the top and end of the PEL manual raw format file.  |  |  |
|   | If you want it locat  | ted somewhere else in your file   | within the <b>first 8 lines</b> of the file, otherwise it will not be updated automatically. set the <b>time-stamp-line-limit</b> file local variable.   |  |  |
|   | PEL provides the extra user-option to control the automatic generation of time-stamps:  • pel-update-time-stamp user-option controls whether time-stamps are automatically update time stamps in all files where a valid time-stamp corresponding to Emacs settings as described above. Set it to t (the default) to allow automatic time stamp updates. Set it to nil to prevent them can also toggle it globally for the current editing session by using the <f11> f M-t key sequence.  To insert a non-updatable time stamp, the PEL package provides a set of text insert commands which include inserting a time stamp.</f11> |   |  |  |  |
| Update file time stamp                        | <ul> <li>See the <u>N Insertion</u></li> <li>f11&gt; f t</li> </ul>   | ng Text table for the appropria (time-stamp)  | te commands.  Force update the time stamp string(s) in the current buffer.   |  |  |
| opuate me ume stamp                           | XIII2 I C   | (unite-stamp)   | <ul> <li>Updates a time stamp of format recognized by <i>Emacs current settings</i> even when automatic time-stamp update is off.</li> <li>More information about the "<i>Emacs current settings</i>" in the description block above.</li> </ul>                                       |  |  |
| Toggle time stamp automatic update            | <f11> f M-t</f11>   | (time-stamp-toggle-active<br>&optional ARG)   | Toggle 'time-stamp-active', setting whether <f11> f t updates a buffer.  • With ARG, turn time stamping on if and only if arg is positive.</f11>   |  |  |
|   | Browsing and reading F  |   | -mode commands. PRequires <u>rfc-mode</u> activated by pel-use-rfc-mode,   |  |  |
|   | <f11> B r</f11>   | (rfc-mode-read NUMBER)  | Read the RFC document NUMBER. Offer the number at point as default.  |  |  |
|   | <f11> B R  Emacs supports mecha</f11>   | (rfc-mode-browse) anisms to browse file directories   | Browse through all RFC documents referenced in the index.  This includes:  |  |  |
| Browsers                                      | <ul> <li>Emacs built-in ∑ Dire</li> <li>The Emacs built-in ∑</li> </ul>   | ed directory editor, along with s   | several extensions. You can have several different Dired buffers in an Emacs session.  There can only be one instance of a Speedbar buffer and that can be inside another frame.   |  |  |
| 4   | PEL activates it whe  | en <b>pel-use-neotree</b> is set to <b>t</b> .  | rdTree like tree-view of a directory with expansion/collapse.  |  |  |
|   | <ul> <li><f11> B N <f2> opens the PEL customization group to set pel-use-neotree.</f2></f11></li> <li><f11> B N <f3> prompts, select neotree to open the neotree customization group.</f3></f11></li> </ul>   |   |  |  |  |
|   | <ul> <li>► There is only one NeoTree window. It is a <u>dedicated window</u>.</li> <li>► Icons used in the tree can be changed:</li> <li>• In text mode set pel-neotree-font-in-terminal to arrows to use arrows instead of '+'.</li> </ul>   |   |  |  |  |
|   | In graphics mod   | de, if pel-neotree-font-in-graphi   | ics is set to icons then the icons provided by all-the-icons package is used.  |  |  |
|   |   |   | ackage it does not install the fonts.  executing: M-x all-the-icons-install-fonts  |  |  |
|   | <f11> B N N</f11>   | (neotree-toggle)  | Toggle show/hide the NeoTree window. In the NeoTree buffer the following keys are available:   |  |  |
| <u>NeoTree</u>                                |   | u Go up a directory     g Refresh   | er<br>I current item if it is a file, Fold/Unfold current item if it is a directory.   |  |  |
|   |   |   | es. Controlled by <b>neo-hidden-regexp-list</b> user option.   |  |  |
|   |   | Recursively open a direct   |  |  |  |
|   |   | • C-c C-d Delete a file or a • C-c C-r Rename a file or • C-c C-c Change the root                                 | r a directory.   |  |  |
| Open NeoTree for dir of current buffer        | <f11> B N F</f11>   | • C-c C-p Copy a file or a c<br>(neotree-find & optional<br>PATH DEFAULT-PATH)                                    | Open a NeoTree window using the directory of the current buffer. No prompt.  |  |  |
| Open NeoTree for                              | <f11> B N D</f11>   | (neotree-dir PATH)  | Prompt for a directory. Open a Neotree window for that directory.  |  |  |
| specified directory                           |   |   |  |  |  |
|   | <f11> B N H</f11>   | (neotree-hide)  | Close the NeoTree window.  |  |  |

| <u>Operation</u>                          | <u>Keystroke</u>   | Function   | <u>Note</u>  |
|---|--|--|--|
| Treemacs                                  | The treemacs exte  | rnal package provides a works  | pace/project oriented tree-based view with expansion/collapse and actions of directories and files.  |
| Manipulate directory                      | PEL activates treemacs when the <b>pel-use-treemacs</b> user-option is turned on (set to <b>t</b> ). |  |  |
| trees associated as projects/workspaces   |  | ge number of user-options in th  | e <b>treemacs</b> customization group and sub-groups.<br>s to the customization group.   |
| Manipulate the<br>directories and files   |  | e) the treemacs buffer with the  |  |
|   | In graphics mode the   | e mouse provides access to mo  | ost commands.  |
| **  |  |  | the treemacs dedicated window, the treemacs major mode key-bindings, listed below, are available.  |
| See: <u>X Treemacs</u>                    | The treemacs-mode ar   | nd extensions have an extensive  | e command set. See <u>SX Treemacs</u> for the complete list  |
| Open/close treemacs                       | <f11> B T</f11>  | (treemacs)   | Initialise or toggle treemacs. See <a href="mailto:xittemacs">xittemacs</a> for treemacs-mode commands.  If the treemacs window is visible hide it.  |
|   |  |  | If a treemacs buffer exists, but is not visible show it.   |
|   |  |  | <ul><li>If no treemacs buffer exists for the current frame create and show it.</li><li>If the workspace is empty additionally ask for the root path of the first project to add.</li></ul> |
| View Directory                            | The ztree external   | package provides a text-based  | tree-view of a directory with expansion/collapse.  |
| Tree with ZTree                           | PEL ztree customiz   |  |  |
|   |  | <ul> <li>opens the PEL customization</li> <li>es it when pel-use-ztree is set</li> </ul> | group (select the tree subgroup) . See also: Customize. to t.  |
|   | Modify one of the  | following PEL provided custon  |  |
|   | • pel-ztree-dir-fi   | ilter-list : add a list of re  | egexp to ignore more file. Do not enter quote for string.  |
|   | •  | w-filtered-files : set to t to disp  | o ignore the .pyc files, enter <b>^.*pyc</b> on a line.<br>Olay filtered files until <b>x</b> is typed. Normally they are not shown until <b>x</b> is typed.                               |
|   |  |  | the ztree customization group itself. ing new values to activate the new values.   |
| View directory as tree                    | <f11> B Z</f11>  | (ztree-dir PATH)   | Open an interactive buffer with the directory tree of the PATH given.  |
| with ztree-dir                            |  |  | ▶ Opens the tree buffer in the current window.     ▶ There can be several buffers with different ztree-dir trees.  |
|   |  | In the Ztree Dir buffer the follo  | owing keys are available:  |
|   |  | <ul><li>&gt; : narrow/display director</li><li>d : Open Dired at point.</li></ul>        | y on current line < : widen/display parent directory   |
|   |  | H: toggle display of filtered     x: Toggle expand/collapse                              |  |
|   |  |  | e or all nodes of the subtree.  In large directory trees it takes a long time. I have see Emacs hang when typing <b>x</b> again during that  |
|   |  | time. ## Investigate.  |  |
| Searching/Finding                         |  | ds can be used to search for fil<br>#6 : searching and finding files.                    |  |
| Files See also:                           | Use man to get mo  |  |  |
| • <u>Nelp/Info</u>                        | <ul><li>on locate: <f1< li=""><li>on find: <f1< li=""></f1<></li></f1<></li></ul>                    |  |  |
| • <u>National Direct</u>                  |  |  | commands. For instance type ( to toggle the display of more than the file names.   |
| Search for file with                      | <f11> f L</f11>  | (locate SEARCH-STRING  | Prompt for a search pattern and search for filenames using the system <b>locate</b> command line utility   |
| locate                                    |  | &optional FILTER ARG)  | through the sell to search a database of all pathnames that match the specified search pattern. The database is recomputed periodically.   |
|   |  |  | <ul><li>The search result is shown in a '*Locate*' buffer.</li><li>With prefix arg ARG, prompt for the exact shell command to run instead. This way you can specify</li></ul>              |
|   |  | (counsel-locate &optional  | options to the locate command line utility.  Call a "locate" style shell command with counsel listing and completion user-interface.   |
|   |  | INITIAL-INPUT)   | INITIAL-INPUT can be given as the initial minibuffer input.  |
|   |  |  | ☐ This binding activated when the pel-use-counsel user-option is turned on. ☐ When pel-use-ivy-hydra user-option is set you can activate the ivy-hydra with C-o.                           |
|   |  |  |  |
|   |  |  | When Hydra is active, minibuffer editing is disabled and menus display short aliases:  |
|   |  |  | Short Normal Command name o C-g keyboard-escape-quit   |
|   |  |  | <pre>j C-n ivy-next-line k C-p ivy-previous-line</pre>   |
|   |  |  | h M-< ivy-beginning-of-buffer  |
|   |  |  | 1 M-> ivy-end-of-buffer d C-m ivy-done   |
|   |  |  | <pre>f C-j ivy-alt-done g C-M-m ivy-call</pre>   |
|   |  |  | u C-c C-o ivy-occur  |
| Run grep via find                         | • <f11> f f g<br/>• <f11> q f</f11></f11>  | (find-grep COMMAND-<br>ARGS)   | Run grep via find, with user-specified args COMMAND-ARGS.  • Collect output in a buffer.   |
| See also: <u><b>∑</b> Grep</u>            |  |  | <ul> <li>While find runs asynchronously, you can use the C-x command to find the text that grep hits<br/>refer to.</li> </ul>  |
|   |  |  | This command uses a special history list for its arguments, so you can easily repeat a find  |
| Search for files with                     | <f11> f f d</f11>  | (find-dired DIR ARGS)  | command.  Prompts for the root to search from, and a <b>find</b> command to search for files with the Unix find.   |
| 'find' and open Dired<br>buffer           |  | (a allow bill filling)   | Specify the arguments for the find command.  For example, to perform a case insensitive search for all .h files, use: -iname "*\.h"  |
| Jane                                      |  |  | <ul> <li>For example, to perform a case insensitive search for all in files, use: -iname "*\in"</li> <li>Opens a Dired-mode buffer and show the files found in there.</li> </ul>           |
| Search directory for files and open Dired | <f11> f f n</f11>  | (find-name-dired DIR PATTERN)  | Search DIR recursively for files matching the globbing pattern PATTERN, and run Dired on those files.  • PATTERN is a shell wildcard (not an Emacs regexp) and need not be guoted.         |
| buffer for those                          |  | · / · · · · · · · · · · · · · · · · · ·  | The default command run (after changing into DIR) is:  |
| Find files in a directory                 | <f11> f f h</f11>  | (find-grep-dired DIR   | findname 'PATTERN' -ls  Find files in DIR that contain matches for REGEXP and start Dired on output.   |
| and open Dired output                     |  | REGEXP)  | ·  |
|   |  |  | The command run (after changing into DIR) is:  |
|   |  |  | find . \( -type f -exec 'grep-program' 'find-grep-options' -e REGEXP {} \; \) -ls  |
|   |  |  | where the first string in the value of the variable 'find-ls-option' specifies what to use in place of "-ls" as the final argument.  |
|   |  |  |  |
| Find Emacs Lisp files in directory tree   | <f11> f f 1</f11>  | (find-lisp-find-dired DIR<br>REGEXP)   | Find Emacs Lisp files in DIR, matching REGEXP.  • Open *Find Lisp Dired* buffer on output.   |

| <u>Operation</u>   | <u>Keystroke</u>   | Function                  | <u>Note</u>  |
|--|--|---------------------------|--|
| Mode Specialized File<br>Open Commands                           | The following file open commands are only available for some major modes. As such they are also described inside the page describing the corresponding major mode. |                           |  |
| Open file with alternate extension Supports: • PI - C • PI - C++ | M- <f12> M-f</f12>   | (pel-open-file-alternate) | Open a file with same name but an alternate extension.  • The new extension depends on the current file extension.  • The list of alternate extensions is currently very limited and restricted to C and C++.  If the alternate file is not found, save the file basename in the kill ring and prompt for the file name to open. |
|  |  |                           |  |

## File Management — References

| Topic & Link                                    | Description  |
|---|--|
| Emacs Display - Mode Line                       | Read first. Describes what the Emacs mode line displays.   |
| GNU Emacs Manual - File Handling                | Describes how to open and deal with files and directories in Emacs.  |
| GNU EMACS Manual - Interactive Do               | Describes the ido-mode, a nice addition that helps with completing file names at prompts.                            |
| Display path of file in status bar              | In graphics mode, display the buffer name and the full path file in parenthesis inside the frame title bar.          |
| How do I rename an open file in Emacs?          |  |
| Find files faster with the recent files package | Mickey Petersen article describing the recent file feature. PEL ido-recentf-open is taken from Mickey Peterson code. |