Act One one-quarter the length of the story.	total lengh:	1/4:	
introduce your characters and the problem or conflict			
often contains the inciting incident the event that gets everything rolling—although this event sometimes has already occurred when the story begins.			
first turning point which is somewhat smaller than the turning point that ends the act			
By the end of Act One, the audience knows who and what your story is about and, at least initially, what's at stake.			
The first act drives to a emotional peak the highest in the film so far, necessitating the action that launches the second act.			
Act Two	total lengh:	2/4:	
one-half the length of the story.	Ţ.		
story's pace increases as com- plications emerge			
unexpected twists and reversals take place,			
You need your second act to continue to build as new information and new stakes are woven into your story.			
The second act drives to an emotional peak even greater than at the end of Act One, necessitating the action that launches the third act.			
Act Three			
slightly less than one-quarter the length of the story.	total lengh:	1/4:	
As this act unfolds, the character is approaching defeat; he or she wil reach the darkest moment just as the third act comes to a close.			
It intensifies			
That tension then pushes you into the resolution those last moments where you resolve the story, tie up loose ends as necessary, and let your hero out of the tree			
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one-quarter the length of the story.	total lengh: Audio	1/4: Visual
introduce your characters and the problem or conflict		
often contains the inciting incident the event that gets everything rolling—although this event sometimes has already occurred when the story begins.		
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Act Two	total lengh:	2/4:	
one-half the length of the story.			
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