



# **CALL STACK**

**&**

# **EVENT LOOP**

● ● ●

```
1 const a = 3;  
2  
3 const b = a + 4;  
4  
5 console.log('b = ', b);
```

## Call stack

● ● ●

```
1 const a = 3;  
2  
3 const b = a + 4;  
4  
5 console.log('b = ', b);
```

## Call stack

```
main()
```

● ● ●

```
1 const a = 3;  
2  
3 const b = a + 4;  
4  
5 console.log('b = ', b);
```

## Call stack

```
main()
```

● ● ●

```
1 const a = 3;  
2  
3 const b = a + 4;  
4  
5 console.log('b = ', b);
```

## Call stack

a = 3

main()

● ● ●

```
1 const a = 3;  
2  
3 const b = a + 4;  
4  
5 console.log('b = ', b);
```

## Call stack

```
main()
```

● ● ●

```
1 const a = 3;  
2  
3 const b = a + 4;  
4  
5 console.log('b = ', b);
```

## Call stack

b = a + 4

main()

● ● ●

```
1 const a = 3;  
2  
3 const b = a + 4;  
4  
5 console.log('b = ', b);
```

## Call stack

```
main()
```

● ● ●

```
1 const a = 3;  
2  
3 const b = a + 4;  
4  
5 console.log('b = ', b);
```

## Call stack

console.log(...)

main()

● ● ●

```
1 const a = 3;  
2  
3 const b = a + 4;  
4  
5 console.log('b = ', b);
```

## Call stack

```
main()
```

● ● ●

```
1 const a = 3;  
2  
3 const b = a + 4;  
4  
5 console.log('b = ', b);
```

## Call stack



```
1 function multiply(a, b) {  
2   const result = a * b;  
3   return result;  
4 }  
5  
6 const someNumber = multiply(5, 4);  
7  
8 console.log(someNumber);
```

## Call stack



```
1 function multiply(a, b) {  
2   const result = a * b;  
3   return result;  
4 }  
5  
6 const someNumber = multiply(5, 4);  
7  
8 console.log(someNumber);
```

## Call stack

```
main()
```



```
1 function multiply(a, b) {  
2   const result = a * b;  
3   return result;  
4 }  
5  
6 const someNumber = multiply(5, 4);  
7  
8 console.log(someNumber);
```

## Call stack

main()



```
1 function multiply(a, b) {  
2   const result = a * b;  
3   return result;  
4 }  
5  
6 const someNumber = multiply(5, 4);  
7  
8 console.log(someNumber);
```

## Call stack

multiply

main()



```
1 function multiply(a, b) {  
2   const result = a * b;  
3   return result;  
4 }  
5  
6 const someNumber = multiply(5, 4);  
7  
8 console.log(someNumber);
```

## Call stack

main()

● ● ●

```
1 function multiply(a, b) {  
2   const result = a * b;  
3   return result;  
4 }  
5  
6 const someNumber = multiply(5, 4);  
7  
8 console.log(someNumber);
```

## Call stack

someNumber = multiply(...)

main()



```
1 function multiply(a, b) {  
2   const result = a * b;  
3   return result;  
4 }  
5  
6 const someNumber = multiply(5, 4);  
7  
8 console.log(someNumber);
```

## Call stack

multiply(...)

main()



```
1 function multiply(a, b) {  
2   const result = a * b;  
3   return result;  
4 }  
5  
6 const someNumber = multiply(5, 4);  
7  
8 console.log(someNumber);
```

## Call stack

result = a \* b

multiply(...)

main()



```
1 function multiply(a, b) {  
2   const result = a * b;  
3   return result;  
4 }  
5  
6 const someNumber = multiply(5, 4);  
7  
8 console.log(someNumber);
```

## Call stack

multiply(...)

main()

● ● ●

```
1 function multiply(a, b) {  
2   const result = a * b;  
3   return result;  
4 }  
5  
6 const someNumber = multiply(5, 4);  
7  
8 console.log(someNumber);
```

## Call stack

return result

multiply(...)

main()



```
1 function multiply(a, b) {  
2   const result = a * b;  
3   return result;  
4 }  
5  
6 const someNumber = multiply(5, 4);  
7  
8 console.log(someNumber);
```

## Call stack

multiply(...)

main()



```
1 function multiply(a, b) {  
2   const result = a * b;  
3   return result;  
4 }  
5  
6 const someNumber = multiply(5, 4);  
7  
8 console.log(someNumber);
```

## Call stack

main()



```
1 function multiply(a, b) {  
2   const result = a * b;  
3   return result;  
4 }  
5  
6 const someNumber = multiply(5, 4);  
7  
8 console.log(someNumber);
```

## Call stack

console.log(someNumber)

main()



```
1 function multiply(a, b) {  
2   const result = a * b;  
3   return result;  
4 }  
5  
6 const someNumber = multiply(5, 4);  
7  
8 console.log(someNumber);
```

## Call stack

main()



```
1 function multiply(a, b) {  
2   const result = a * b;  
3   return result;  
4 }  
5  
6 const someNumber = multiply(5, 4);  
7  
8 console.log(someNumber);
```

## Call stack



```
1 const fs = require('fs');
2
3
4 const file1 = fs.readFileSync('file1.txt');
5
6 const file2 = fs.readFileSync('file2.txt');
7
8 const file3 = fs.readFileSync('file3.txt');
9
10
11 console.log(file1);
12
13 console.log(file2);
14
15 console.log(file3);
```

## Call stack

● ● ●

```
1 const fs = require('fs');
2
3
4 const file1 = fs.readFileSync('file1.txt');
5
6 const file2 = fs.readFileSync('file2.txt');
7
8 const file3 = fs.readFileSync('file3.txt');
9
10
11 console.log(file1);
12
13 console.log(file2);
14
15 console.log(file3);
```

## Call stack

```
main()
```

● ● ●

```
1 const fs = require('fs');
2
3
4 const file1 = fs.readFileSync('file1.txt');
5
6 const file2 = fs.readFileSync('file2.txt');
7
8 const file3 = fs.readFileSync('file3.txt');
9
10
11 console.log(file1);
12
13 console.log(file2);
14
15 console.log(file3);
```

## Call stack

```
main()
```

● ● ●

```
1 const fs = require('fs');
2
3
4 const file1 = fs.readFileSync('file1.txt');
5
6 const file2 = fs.readFileSync('file2.txt');
7
8 const file3 = fs.readFileSync('file3.txt');
9
10
11 console.log(file1);
12
13 console.log(file2);
14
15 console.log(file3);
```

## Call stack

```
fs = require(...)
```

```
main()
```

● ● ●

```
1 const fs = require('fs');
2
3
4 const file1 = fs.readFileSync('file1.txt');
5
6 const file2 = fs.readFileSync('file2.txt');
7
8 const file3 = fs.readFileSync('file3.txt');
9
10
11 console.log(file1);
12
13 console.log(file2);
14
15 console.log(file3);
```

## Call stack

```
main()
```

● ● ●

```
1 const fs = require('fs');
2
3
4 const file1 = fs.readFileSync('file1.txt');
5
6 const file2 = fs.readFileSync('file2.txt');
7
8 const file3 = fs.readFileSync('file3.txt');
9
10
11 console.log(file1);
12
13 console.log(file2);
14
15 console.log(file3);
```

## Call stack

```
file1 = fs.readFileSync(...)
```

```
main()
```

## Call stack

```
1 const fs = require('fs');
2
3
4 const file1 = fs.readFileSync('file1.txt');
5
6 const file2 = fs.readFileSync('file2.txt');
7
8 const file3 = fs.readFileSync('file3.txt');
9
10
11 console.log(file1);
12
13 console.log(file2);
14
15 console.log(file3)
```

file1: fs.readFileSync(...)

main()

● ● ●

```
1 const fs = require('fs');
2
3
4 const file1 = fs.readFileSync('file1.txt');
5
6 const file2 = fs.readFileSync('file2.txt');
7
8 const file3 = fs.readFileSync('file3.txt');
9
10
11 console.log(file1);
12
13 console.log(file2);
14
15 console.log(file3);
```

## Call stack

```
main()
```

● ● ●

```
1 const fs = require('fs');
2
3
4 const file1 = fs.readFileSync('file1.txt');
5
6 const file2 = fs.readFileSync('file2.txt');
7
8 const file3 = fs.readFileSync('file3.txt');
9
10
11 console.log(file1);
12
13 console.log(file2);
14
15 console.log(file3);
```

## Call stack

```
file2 = fs.readFileSync(...)
```

```
main()
```

## Call stack

```
1 const fs = require('fs');
2
3
4 const file1 = fs.readFileSync('file1.txt');
5
6 const file2 = fs.readFileSync('file2.txt');
7
8 const file3 = fs.readFileSync('file3.txt');
9
10
11 console.log(file1);
12
13 console.log(file2);
14
15 console.log(file3)
```

file2: fs.readFileSync(...)

main()

● ● ●

```
1 const fs = require('fs');
2
3
4 const file1 = fs.readFileSync('file1.txt');
5
6 const file2 = fs.readFileSync('file2.txt');
7
8 const file3 = fs.readFileSync('file3.txt');
9
10
11 console.log(file1);
12
13 console.log(file2);
14
15 console.log(file3);
```

## Call stack

```
main()
```

● ● ●

```
1 const fs = require('fs');
2
3
4 const file1 = fs.readFileSync('file1.txt');
5
6 const file2 = fs.readFileSync('file2.txt');
7
8 const file3 = fs.readFileSync('file3.txt');
9
10
11 console.log(file1);
12
13 console.log(file2);
14
15 console.log(file3);
```

## Call stack

```
file3 = fs.readFileSync(...)
```

```
main()
```

## Call stack

```
1 const fs = require('fs');
2
3
4 const file1 = fs.readFileSync('file1.txt');
5
6 const file2 = fs.readFileSync('file2.txt');
7
8 const file3 = fs.readFileSync('file3.txt');
9
10
11 console.log(file1);
12
13 console.log(file2);
14
15 console.log(file3)
```

The diagram illustrates the execution flow of a Node.js application. The code on the left shows a sequence of operations: requiring the 'fs' module, reading files 'file1.txt', 'file2.txt', and 'file3.txt', and then logging the contents of 'file1', 'file2', and 'file3' to the console. Lines 1 through 9 of the code are highlighted in light green, indicating they have been executed. The right side of the diagram shows a call stack represented by a vertical stack of rounded rectangles. The bottom-most rectangle is dark blue and labeled 'main()'. Above it is a lighter blue rectangle labeled 'file3 fs.readFileSync(...)', representing the current function call. The other rectangles in the stack are in shades of blue and grey, representing the stack frames of the previous function calls.

● ● ●

```
1 const fs = require('fs');
2
3
4 const file1 = fs.readFileSync('file1.txt');
5
6 const file2 = fs.readFileSync('file2.txt');
7
8 const file3 = fs.readFileSync('file3.txt');
9
10
11 console.log(file1);
12
13 console.log(file2);
14
15 console.log(file3);
```

## Call stack

```
main()
```

● ● ●

```
1 const fs = require('fs');
2
3
4 const file1 = fs.readFileSync('file1.txt');
5
6 const file2 = fs.readFileSync('file2.txt');
7
8 const file3 = fs.readFileSync('file3.txt');
9
10
11 console.log(file1);
12
13 console.log(file2);
14
15 console.log(file3);
```

## Call stack

console.log(file1)

main()

● ● ●

```
1 const fs = require('fs');
2
3
4 const file1 = fs.readFileSync('file1.txt');
5
6 const file2 = fs.readFileSync('file2.txt');
7
8 const file3 = fs.readFileSync('file3.txt');
9
10
11 console.log(file1);
12
13 console.log(file2);
14
15 console.log(file3);
```

## Call stack

```
main()
```

● ● ●

```
1 const fs = require('fs');
2
3
4 const file1 = fs.readFileSync('file1.txt');
5
6 const file2 = fs.readFileSync('file2.txt');
7
8 const file3 = fs.readFileSync('file3.txt');
9
10
11 console.log(file1);
12
13 console.log(file2);
14
15 console.log(file3);
```

## Call stack

console.log(file2)

main()

● ● ●

```
1 const fs = require('fs');
2
3
4 const file1 = fs.readFileSync('file1.txt');
5
6 const file2 = fs.readFileSync('file2.txt');
7
8 const file3 = fs.readFileSync('file3.txt');
9
10
11 console.log(file1);
12
13 console.log(file2);
14
15 console.log(file3);
```

## Call stack

```
main()
```

● ● ●

```
1 const fs = require('fs');
2
3
4 const file1 = fs.readFileSync('file1.txt');
5
6 const file2 = fs.readFileSync('file2.txt');
7
8 const file3 = fs.readFileSync('file3.txt');
9
10
11 console.log(file1);
12
13 console.log(file2);
14
15 console.log(file3);
```

## Call stack

console.log(file3)

main()

● ● ●

```
1 const fs = require('fs');
2
3
4 const file1 = fs.readFileSync('file1.txt');
5
6 const file2 = fs.readFileSync('file2.txt');
7
8 const file3 = fs.readFileSync('file3.txt');
9
10
11 console.log(file1);
12
13 console.log(file2);
14
15 console.log(file3);
```

## Call stack

```
main()
```



```
1 const fs = require('fs');
2
3
4 const file1 = fs.readFileSync('file1.txt');
5
6 const file2 = fs.readFileSync('file2.txt');
7
8 const file3 = fs.readFileSync('file3.txt');
9
10
11 console.log(file1);
12
13 console.log(file2);
14
15 console.log(file3);
```

## Call stack

# ASYNC

# CALLBACK

Funkcja która zostanie wykonana po określonej czynności

```
1 console.log('starting app');
2
3 setTimeout(function () {
4
5   console.log('my function callback');
6
7 }, 5000);
8
9 console.log('end app');
```

ca Wiersz polecenia

```
D:\podyplomowe\nodejs\scripts\app>node app.js
starting app
end app
my function callback
```

```
D:\podyplomowe\nodejs\scripts\app>
```

```
● ● ●  
1 function getUser(id, callback) {  
2   const user = {  
3     id: id,  
4     name: 'Jan'  
5   };  
6   // ...  
7   callback(user);  
8 }  
9  
10 getUser(12, function (userInfo) {  
11   console.log(userInfo);  
12 });
```

C:\Windows\System32\cmd.exe

```
D:\nodejs>node app.js
{ id: 12, name: 'Jan' }
```

```
D:\nodejs>
```



```
1 console.log('starting app');
2
3 setTimeout(function callback() {
4
5   console.log('my function callback');
6
7 }, 5000);
8
9 console.log('end app');
```

## Call stack



```
1 console.log('starting app');
2
3 setTimeout(function callback() {
4
5   console.log('my function callback');
6
7 }, 5000);
8
9 console.log('end app');
```

## Call stack

```
main()
```



```
1 console.log('starting app');
2
3 setTimeout(function callback() {
4
5   console.log('my function callback');
6
7 }, 5000);
8
9 console.log('end app');
```

## Call stack

main()

● ● ●

```
1 console.log('starting app');
2
3 setTimeout(function callback() {
4
5   console.log('my function callback');
6
7 }, 5000);
8
9 console.log('end app');
```

## Call stack

console.log(...)

main()



```
1 console.log('starting app');
2
3 setTimeout(function callback() {
4
5   console.log('my function callback');
6
7 }, 5000);
8
9 console.log('end app');
```

## Call stack

main()

● ● ●

```
1 console.log('starting app');
2
3 setTimeout(function callback() {
4
5   console.log('my function callback');
6
7 }, 5000);
8
9 console.log('end app');
```

## Call stack

setTimeout(callback, 5000)

main()



```
1 console.log('starting app');
2
3 setTimeout(function callback() {
4
5   console.log('my function callback');
6
7 }, 5000);
8
9 console.log('end app');
```

## Call stack

main()

● ● ●

```
1 console.log('starting app');
2
3 setTimeout(function callback() {
4
5   console.log('my function callback');
6
7 }, 5000);
8
9 console.log('end app');
```

## Call stack

console.log(...)

main()



```
1 console.log('starting app');
2
3 setTimeout(function callback() {
4
5   console.log('my function callback');
6
7 }, 5000);
8
9 console.log('end app');
```

## Call stack

main()



```
1 console.log('starting app');
2
3 setTimeout(function callback() {
4
5   console.log('my function callback');
6
7 }, 5000);
8
9 console.log('end app');
```

## Call stack

● ● ●

```
1 console.log('starting app');
2
3 setTimeout(function callback() {
4
5   console.log('my function callback');
6
7 }, 5000);
8
9 console.log('end app');
```

## Call stack

callback()

● ● ●

```
1 console.log('starting app');
2
3 setTimeout(function callback() {
4
5   console.log('my function callback');
6
7 }, 5000);
8
9 console.log('end app');
```

## Call stack

console.log(...)

callback()



```
1 console.log('starting app');
2
3 setTimeout(function callback() {
4
5   console.log('my function callback');
6
7 }, 5000);
8
9 console.log('end app');
```

## Call stack

callback()



```
1 console.log('starting app');
2
3 setTimeout(function callback() {
4
5   console.log('my function callback');
6
7 }, 5000);
8
9 console.log('end app');
```

## Call stack

• • •

```
1 console.log('starting app');
2
3 setTimeout(function callback() {
4
5   console.log('my function callback');
6
7 }, 5000);
8
9 console.log('end app');
```

Call stack

Node APIs



↻ Event loop



Task queue

• • •

```
1 console.log('starting app');
2
3 setTimeout(function callback() {
4
5   console.log('my function callback');
6
7 }, 5000);
8
9 console.log('end app');
```

## Call stack

## Node APIs



main()

C Event loop



Task queue



```
1 console.log('starting app');
2
3 setTimeout(function callback() {
4
5   console.log('my function callback');
6
7 }, 5000);
8
9 console.log('end app');
```

## Call stack

## Node APIs



main()

C Event loop



Task queue

• • •

```
1 console.log('starting app');
2
3 setTimeout(function callback() {
4
5   console.log('my function callback');
6
7 }, 5000);
8
9 console.log('end app');
```

## Call stack

## Node APIs



console.log(...)

main()

↻ Event loop



Task queue



```
1 console.log('starting app');
2
3 setTimeout(function callback() {
4
5   console.log('my function callback');
6
7 }, 5000);
8
9 console.log('end app');
```

## Call stack

## Node APIs



main()

C Event loop



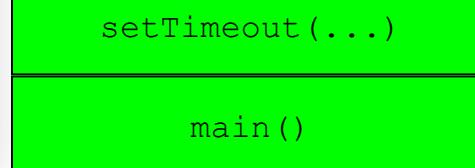
Task queue

• • •

```
1 console.log('starting app');
2
3 setTimeout(function callback() {
4
5   console.log('my function callback');
6
7 }, 5000);
8
9 console.log('end app');
```

## Call stack

## Node APIs



C Event loop

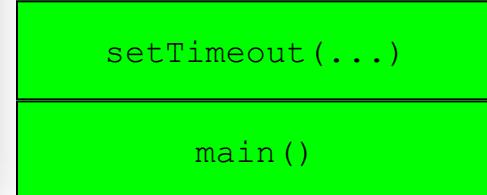


Task queue

• • •

```
1 console.log('starting app');
2
3 setTimeout(function callback() {
4
5   console.log('my function callback');
6
7 }, 5000);
8
9 console.log('end app');
```

## Call stack



## Node APIs

```
timer(5s) => callback
```

⌚ Event loop



Task queue



```
1 console.log('starting app');
2
3 setTimeout(function callback() {
4
5   console.log('my function callback');
6
7 }, 5000);
8
9 console.log('end app');
```

## Call stack

## Node APIs

```
timer(5s) => callback
```



main()

C Event loop

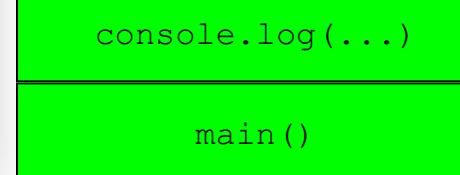


Task queue



```
1 console.log('starting app');
2
3 setTimeout(function callback() {
4
5   console.log('my function callback');
6
7 }, 5000);
8
9 console.log('end app');
```

## Call stack



## Node APIs

```
timer(5s) => callback
```

⌚ Event loop



Task queue



```
1 console.log('starting app');
2
3 setTimeout(function callback() {
4
5   console.log('my function callback');
6
7 }, 5000);
8
9 console.log('end app');
```

## Call stack

## Node APIs

```
timer(5s) => callback
```



main()

C Event loop



Task queue



```
1 console.log('starting app');
2
3 setTimeout(function callback() {
4
5   console.log('my function callback');
6
7 }, 5000);
8
9 console.log('end app');
```

## Call stack

## Node APIs

```
timer(5s) => callback
```



⌚ Event loop



Task queue



```
1 console.log('starting app');
2
3 setTimeout(function callback() {
4
5   console.log('my function callback');
6
7 }, 5000);
8
9 console.log('end app');
```

## Call stack

## Node APIs



⌚ Event loop



## Task queue

callback



```
1 console.log('starting app');
2
3 setTimeout(function callback() {
4
5   console.log('my function callback');
6
7 }, 5000);
8
9 console.log('end app');
```

## Call stack

## Node APIs



callback()

C Event loop



Task queue



```
1 console.log('starting app');
2
3 setTimeout(function callback() {
4
5   console.log('my function callback');
6
7 }, 5000);
8
9 console.log('end app');
```

## Call stack

## Node APIs



callback()

C Event loop



Task queue

• • •

```
1 console.log('starting app');
2
3 setTimeout(function callback() {
4
5   console.log('my function callback');
6
7 }, 5000);
8
9 console.log('end app');
```

## Call stack

## Node APIs



console.log(...)

callback()

↻ Event loop



Task queue



```
1 console.log('starting app');
2
3 setTimeout(function callback() {
4
5   console.log('my function callback');
6
7 }, 5000);
8
9 console.log('end app');
```

## Call stack

## Node APIs



callback()

C Event loop



Task queue



```
1 console.log('starting app');
2
3 setTimeout(function callback() {
4
5   console.log('my function callback');
6
7 }, 5000);
8
9 console.log('end app');
```

## Call stack

## Node APIs



⌚ Event loop



Task queue



```
1 console.log('starting app');
2
3 setTimeout(function callback1() {
4
5   console.log('my function callback1')
6
7 }, 5000);
8
9 setTimeout(function callback2() {
10
11   console.log('my function callback2')
12
13 }, 0);
14
15 console.log('end app');
```

## Call stack

## Node APIs



⌚ Event loop



Task queue

• • •

```
1 console.log('starting app');
2
3 setTimeout(function callback1() {
4
5   console.log('my function callback1')
6
7 }, 5000);
8
9 setTimeout(function callback2() {
10
11   console.log('my function callback2')
12
13 }, 0);
14
15 console.log('end app');
```

## Call stack

## Node APIs



main()

C Event loop



Task queue

• • •

```
1 console.log('starting app');
2
3 setTimeout(function callback1() {
4
5   console.log('my function callback1')
6
7 }, 5000);
8
9 setTimeout(function callback2() {
10
11   console.log('my function callback2')
12
13 }, 0);
14
15 console.log('end app');
```

## Call stack

## Node APIs



main()

C Event loop



Task queue

• • •

```
1 console.log('starting app');
2
3 setTimeout(function callback1() {
4
5   console.log('my function callback1')
6
7 }, 5000);
8
9 setTimeout(function callback2() {
10
11   console.log('my function callback2')
12
13 }, 0);
14
15 console.log('end app');
```

## Call stack

## Node APIs



console.log(...)

main()

C Event loop



Task queue



```
1 console.log('starting app');
2
3 setTimeout(function callback1() {
4
5   console.log('my function callback1')
6
7 }, 5000);
8
9 setTimeout(function callback2() {
10
11   console.log('my function callback2')
12
13 }, 0);
14
15 console.log('end app');
```

## Call stack

## Node APIs



main()

C Event loop



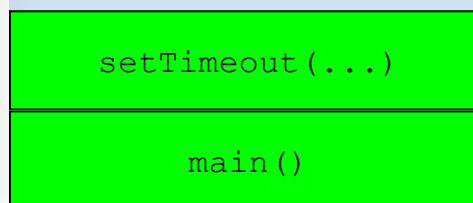
Task queue

• • •

```
1 console.log('starting app');
2
3 setTimeout(function callback1() {
4
5   console.log('my function callback1')
6
7 }, 5000);
8
9 setTimeout(function callback2() {
10
11   console.log('my function callback2')
12
13 }, 0);
14
15 console.log('end app');
```

## Call stack

## Node APIs



C Event loop

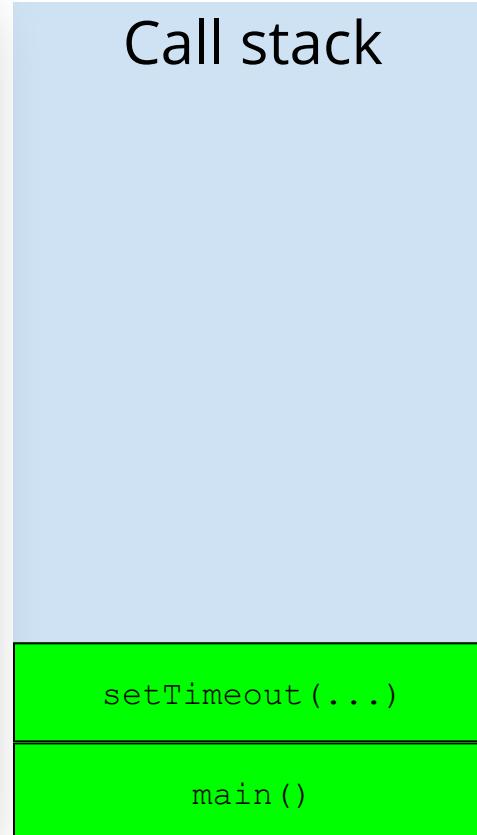


Task queue



```
1 console.log('starting app');
2
3 setTimeout(function callback1() {
4
5   console.log('my function callback1')
6
7 }, 5000);
8
9 setTimeout(function callback2() {
10
11   console.log('my function callback2')
12
13 }, 0);
14
15 console.log('end app');
```

## Call stack



## Node APIs

```
timer(5s) =>
  callback1
```

⌚ Event loop

Task queue





```
1 console.log('starting app');
2
3 setTimeout(function callback1() {
4
5   console.log('my function callback1')
6
7 }, 5000);
8
9 setTimeout(function callback2() {
10
11   console.log('my function callback2')
12
13 }, 0);
14
15 console.log('end app');
```

## Call stack

## Node APIs

```
timer(5s) =>
  callback1
```



main()

C Event loop

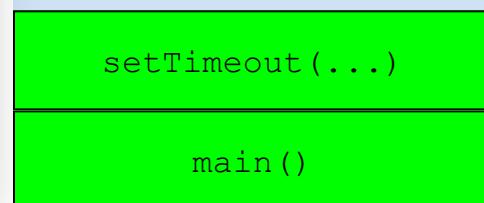


Task queue



```
1 console.log('starting app');
2
3 setTimeout(function callback1() {
4
5   console.log('my function callback1')
6
7 }, 5000);
8
9 setTimeout(function callback2() {
10
11   console.log('my function callback2')
12
13 }, 0);
14
15 console.log('end app');
```

## Call stack



## Node APIs

```
timer(5s) =>
  callback1
```

⌚ Event loop

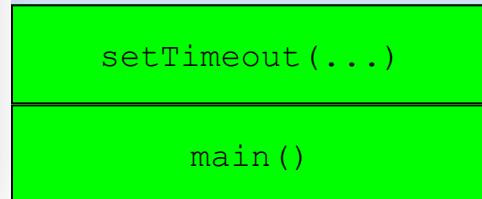


Task queue

● ● ●

```
1 console.log('starting app');
2
3 setTimeout(function callback1() {
4
5   console.log('my function callback1')
6
7 }, 5000);
8
9 setTimeout(function callback2() {
10
11   console.log('my function callback2')
12
13 }, 0);
14
15 console.log('end app');
```

## Call stack



## Node APIs

```
timer(5s) =>
-----
timer(0s) =>
  callback2
```

⌚ Event loop



Task queue



```
1 console.log('starting app');
2
3 setTimeout(function callback1() {
4
5   console.log('my function callback1')
6
7 }, 5000);
8
9 setTimeout(function callback2() {
10
11   console.log('my function callback2')
12
13 }, 0);
14
15 console.log('end app');
```

## Call stack

## Node APIs

timer(5s) =>

timer(0s) =>

callback2



main()

C Event loop



Task queue



```
1 console.log('starting app');
2
3 setTimeout(function callback1() {
4
5   console.log('my function callback1')
6
7 }, 5000);
8
9 setTimeout(function callback2() {
10
11   console.log('my function callback2')
12
13 }, 0);
14
15 console.log('end app');
```

## Call stack

## Node APIs

```
timer(5s) =>
  callback1
```



main()

⌚ Event loop



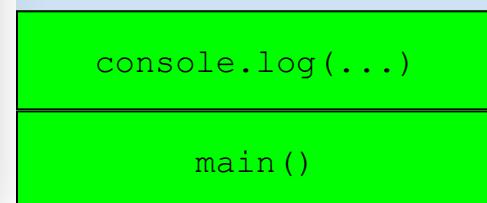
## Task queue

callback2



```
1 console.log('starting app');
2
3 setTimeout(function callback1() {
4
5   console.log('my function callback1')
6
7 }, 5000);
8
9 setTimeout(function callback2() {
10
11   console.log('my function callback2')
12
13 }, 0);
14
15 console.log('end app');
```

## Call stack



## Node APIs

```
timer(5s) =>
  callback1
```

⌚ Event loop

## Task queue

```
callback2
```



```
1 console.log('starting app');
2
3 setTimeout(function callback1() {
4
5   console.log('my function callback1')
6
7 }, 5000);
8
9 setTimeout(function callback2() {
10
11   console.log('my function callback2')
12
13 }, 0);
14
15 console.log('end app');
```

## Call stack

## Node APIs

```
timer(5s) =>
  callback1
```



main()

⌚ Event loop



## Task queue

```
callback2
```

• • •

```
1 console.log('starting app');
2
3 setTimeout(function callback1() {
4
5   console.log('my function callback1')
6
7 }, 5000);
8
9 setTimeout(function callback2() {
10
11   console.log('my function callback2')
12
13 }, 0);
14
15 console.log('end app');
```

## Call stack

## Node APIs

```
timer(5s) =>
  callback1
```



⌚ Event loop



## Task queue

```
callback2
```



```
1 console.log('starting app');
2
3 setTimeout(function callback1() {
4
5   console.log('my function callback1')
6
7 }, 5000);
8
9 setTimeout(function callback2() {
10
11   console.log('my function callback2')
12
13 }, 0);
14
15 console.log('end app');
```

## Call stack

## Node APIs

```
timer(5s) =>
  callback1
```



callback2()

↻ Event loop



Task queue



```
1 console.log('starting app');
2
3 setTimeout(function callback1() {
4
5   console.log('my function callback1')
6
7 }, 5000);
8
9 setTimeout(function callback2() {
10
11   console.log('my function callback2')
12
13 }, 0);
14
15 console.log('end app');
```

## Call stack

## Node APIs

```
timer(5s) =>
  callback1
```



callback2()

↻ Event loop

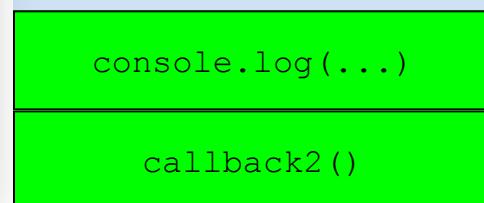


Task queue



```
1 console.log('starting app');
2
3 setTimeout(function callback1() {
4
5   console.log('my function callback1')
6
7 }, 5000);
8
9 setTimeout(function callback2() {
10
11   console.log('my function callback2')
12
13 }, 0);
14
15 console.log('end app');
```

## Call stack



## Node APIs

```
timer(5s) =>
  callback1
```

⌚ Event loop



Task queue



```
1 console.log('starting app');
2
3 setTimeout(function callback1() {
4
5   console.log('my function callback1')
6
7 }, 5000);
8
9 setTimeout(function callback2() {
10
11   console.log('my function callback2')
12
13 }, 0);
14
15 console.log('end app');
```

## Call stack

## Node APIs

```
timer(5s) =>
  callback1
```



callback2()

↻ Event loop



Task queue



```
1 console.log('starting app');
2
3 setTimeout(function callback1() {
4
5   console.log('my function callback1')
6
7 }, 5000);
8
9 setTimeout(function callback2() {
10
11   console.log('my function callback2')
12
13 }, 0);
14
15 console.log('end app');
```

## Call stack

## Node APIs

```
timer(5s) =>
  callback1
```



⌚ Event loop



Task queue

• • •

```
1 console.log('starting app');
2
3 setTimeout(function callback1() {
4
5   console.log('my function callback1')
6
7 }, 5000);
8
9 setTimeout(function callback2() {
10
11   console.log('my function callback2')
12
13 }, 0);
14
15 console.log('end app');
```

## Call stack

## Node APIs



⌚ Event loop



## Task queue

callback1

• • •

```
1 console.log('starting app');
2
3 setTimeout(function callback1() {
4
5   console.log('my function callback1')
6
7 }, 5000);
8
9 setTimeout(function callback2() {
10
11   console.log('my function callback2')
12
13 }, 0);
14
15 console.log('end app');
```

## Call stack

## Node APIs



callback1()

C Event loop



Task queue



```
1 console.log('starting app');
2
3 setTimeout(function callback1() {
4
5   console.log('my function callback1')
6
7 }, 5000);
8
9 setTimeout(function callback2() {
10
11   console.log('my function callback2')
12
13 }, 0);
14
15 console.log('end app');
```

## Call stack

## Node APIs



callback1()

↻ Event loop



Task queue

• • •

```
1 console.log('starting app');
2
3 setTimeout(function callback1() {
4
5   console.log('my function callback1')
6
7 }, 5000);
8
9 setTimeout(function callback2() {
10
11   console.log('my function callback2')
12
13 }, 0);
14
15 console.log('end app');
```

## Call stack

## Node APIs



console.log(...)

callback1()

C Event loop



Task queue



```
1 console.log('starting app');
2
3 setTimeout(function callback1() {
4
5   console.log('my function callback1')
6
7 }, 5000);
8
9 setTimeout(function callback2() {
10
11   console.log('my function callback2')
12
13 }, 0);
14
15 console.log('end app');
```

## Call stack

## Node APIs



callback1()

C Event loop



Task queue



```
1 console.log('starting app');
2
3 setTimeout(function callback1() {
4
5   console.log('my function callback1')
6
7 }, 5000);
8
9 setTimeout(function callback2() {
10
11   console.log('my function callback2')
12
13 }, 0);
14
15 console.log('end app');
```

## Call stack

## Node APIs



⌚ Event loop



Task queue

# CALLBACK

```
1 const request = require('request');
2
3 function getUser(id, callback) {
4
5   const url = 'https://jsonplaceholder.typicode.com/users/' + id;
6
7   request(url, function (error, response, body) {
8     callback(body);
9   });
10
11 }
12
13
14 getUser(5, function (userInfo) {
15
16   console.log(userInfo);
17
18 });
```

<https://www.npmjs.com/package/request>

C:\Windows\System32\cmd.exe

```
D:\nodejs>node app.js
{
  "id": 5,
  "name": "Chelsey Dietrich",
  "username": "Kamren",
  "email": "Lucio_Hettinger@annie.ca",
  "address": {
    "street": "Skiles Walks",
    "suite": "Suite 351",
    "city": "Roscoeview",
    "zipcode": "33263",
    "geo": {
      "lat": "-31.8129",
      "lng": "62.5342"
    }
  },
  "phone": "(254)954-1289",
  "website": "demarco.info",
  "company": {
    "name": "Keebler LLC",
    "catchPhrase": "User-centric fault-tolerant solution",
    "bs": "revolutionize end-to-end systems"
  }
}
```

D:\nodejs>

# JSON

JavaScript Object Notation - lekki format wymiany danych komputerowych. JSON jest formatem tekstowym, bazującym na podzbiorze języka JavaScript.

# Przykład formatu JSON

```
1  {
2      "id": 12,
3      "name": "Jan",
4      "age": 35,
5      "fullName": "Jan Nowak"
6 }
```

# JSONPARSE



```
1 const userString = '{ "id": 12, "name": "Jan", "age": 35 }';
2 const user = JSON.parse(userString);
3
4 console.log(userString);
5 console.log(userString.id);
6 console.log(user);
7 console.log(user.id)
```

# JSON.STRINGIFY

• • •

```
1 const user = {  
2     id: 12,  
3     name: 'Jan',  
4     age: 25,  
5 };  
6 const userString = JSON.stringify(user);  
7  
8 console.log(user);  
9 console.log(user.id);  
10 console.log(userString);  
11 console.log(userString.id);
```

# **CALLBACK ERRORS**



```
1 const request = require('request');
2
3 const url = 'https://jsonplaceholder.typicode.com/users/123';
4
5
6 request(url, function (error, response, body) {
7
8     const result = JSON.parse(body);
9
10    console.log(result.address.geo.lat);
11
12    console.log(result.address.geo.lng);
13
14});
```

C:\Windows\System32\cmd.exe

```
D:\nodejs>node app.js
D:\nodejs\app.js:6
    console.log(result.address.geo.lat);
               ^
TypeError: Cannot read property 'geo' of undefined
    at Request._callback (D:\nodejs\app.js:6:32)
    at Request.self.callback (D:\nodejs\node_modules\request\request.js:185:22)
    at emitTwo (events.js:126:13)
    at Request.emit (events.js:214:7)
    at Request.<anonymous> (D:\nodejs\node_modules\request\request.js:1161:10)
    at emitOne (events.js:116:13)
    at Request.emit (events.js:211:7)
    at IncomingMessage.<anonymous> (D:\nodejs\node_modules\request\request.js:1083:12)
    at Object.onceWrapper (events.js:313:30)
    at emitNone (events.js:111:20)
```

D:\nodejs>

```
1 const request = require('request');
2
3 const url = 'https://jsonplaceholder.typicode.com/users/123';
4
5 request(url, function (error, response, body) {
6
7     if (error) {
8
9         console.log('problem with api');
10
11    } else if (response.statusCode === 200) {
12
13        const result = JSON.parse(body);
14        console.log(result.address.geo.lat);
15        console.log(result.address.geo.lng);
16
17    } else {
18
19        console.log('user not found');
20
21    }
22});
```

C:\Windows\System32\cmd.exe

D:\nodejs>node app.js  
user not found

D:\nodejs>

# **DEBUGGING NODEJS**

●

●

●

```
1 const user = {  
2   name: 'Jan',  
3 };  
4  
5 user.age = 22;  
6  
7 user.name = 'Adam';  
8  
9 console.log(user);
```

C:\Windows\System32\cmd.exe - node inspect app.js

```
D:\nodejs>node inspect app.js
< Debugger listening on ws://127.0.0.1:9229/3e498e99-8039-46e9-b24f-da1ee1f5b97d
< For help see https://nodejs.org/en/docs/inspector
Break on start in app.js:1
> 1 (function (_exports, require, module, __filename, __dirname) { const user = {
  2   name: 'Jan',
  3 };
debug> ■
```

```
D:\nodejs>node inspect app.js
< Debugger listening on ws://127.0.0.1:9229/3e498e99-8039-46e9-b24f-da1ee1f5b97d
< For help see https://nodejs.org/en/docs/inspector
Break on start in app.js:1
> 1 (function (exports, require, module, __filename, __dirname) { const user = {
  2   name: 'Jan',
  3 };
debug> help
run, restart, r      Run the application or reconnect
kill                 Kill a running application or disconnect

cont, c              Resume execution
next, n              Continue to next line in current file
step, s              Step into, potentially entering a function
out, o               Step out, leaving the current function
backtrace, bt        Print the current backtrace
list                Print the source around the current line where execution
is currently paused

setBreakpoint, sb    Set a breakpoint
clearBreakpoint, cb  Clear a breakpoint
breakpoints         List all known breakpoints
breakOnException    Pause execution whenever an exception is thrown
breakOnUncaught     Pause execution whenever an exception isn't caught
breakOnNone          Don't pause on exceptions (this is the default)

watch(expr)          Start watching the given expression
unwatch(expr)        Stop watching an expression
watchers            Print all watched expressions and their current values

exec(expr)           Evaluate the expression and print the value
repl                Enter a debug repl that works like exec

scripts             List application scripts that are currently loaded
scripts(true)        List all scripts (including node-internals)
```

# REPL

REPL (ang. read-eval-print loop) - proste, interaktywne środowisko programowania. Praktycznie każdy język uruchamiany jako interpreter posiada REPL. Dzięki REPL użytkownik może wprowadzać polecenia, które zostaną wykonane a ich wynik wypisany na ekran.

C:\Windows\System32\cmd.exe - node inspect app.js

```
D:\nodejs>node inspect app.js
< Debugger listening on ws://127.0.0.1:9229/2ae71654-5dd9-49f4-8132-16c3d525586a
< For help see https://nodejs.org/en/docs/inspector
Break on start in app.js:1
> 1 (function (exports, require, module, __filename, __dirname) { const user = {
  2   name: 'Jan',
  3 };
debug> list(20) ←
> 1 (function (exports, require, module, __filename, __dirname) { const user = {
  2   name: 'Jan',
  3 };
  4
  5 user.age = 22;
  6
  7 user.name = 'Adam';
  8
  9 console.log(user);
 10 });
debug> -
```

C:\Windows\System32\cmd.exe - node inspect app.js

```
D:\nodejs>node inspect app.js
< Debugger listening on ws://127.0.0.1:9229/b6fbec62-7ac9-4fc1-b507-c019cf74f252
< For help see https://nodejs.org/en/docs/inspector
Break on start in app.js:1
> 1 (function (exports, require, module, __filename, __dirname) { const user = {
  2   name: 'Jan',
  3 };
debug> cont ←
< { name: 'Adam', age: 22 }
< Debugger attached.
< Waiting for the debugger to disconnect...
debug> -
```

```
C:\Windows\System32\cmd.exe - node inspect app.js

D:\nodejs>node inspect app.js
< Debugger listening on ws://127.0.0.1:9229/4f1967d8-540d-4563-95e8-9cd3dca6d7df
< For help see https://nodejs.org/en/docs/inspector
Break on start in app.js:1
> 1 (function (exports, require, module, __filename, __dirname) { const user = {
  2   name: 'Jan',
  3 };
debug> next ←
break in app.js:1
> 1 (function (exports, require, module, __filename, __dirname) { const user = {
  2   name: 'Jan',
  3 };
debug> n ←
break in app.js:5
  3 };
  4
> 5 user.age = 22; ←
  6
  7 user.name = 'Adam';
debug>
```

```
C:\Windows\System32\cmd.exe - node inspect app.js
```

```
< Debugger listening on ws://127.0.0.1:9229/600c914e-903c-4870-b397-26b2a4795305
< For help see https://nodejs.org/en/docs/inspector
Break on start in app.js:1
> 1 (function (exports, require, module, __filename, __dirname) { const user = {
  2   name: 'Jan',
  3 };
debug> n
break in app.js:1
> 1 (function (exports, require, module, __filename, __dirname) { const user = {
  2   name: 'Jan',
  3 };
debug> n
break in app.js:5
  3 };
  4
> 5 user.age = 22;
  6
  7 user.name = 'Adam';
debug> repl ←
Press Ctrl + C to leave debug repl
> -
```

```
C:\Windows\System32\cmd.exe - node inspect app.js
```

```
debug> n
break in app.js:1
> 1 (function (exports, require, module, __filename, __dirname) { const user = {
  2   name: 'Jan',
  3 };
debug> n
break in app.js:5
  3 };
  4
> 5 user.age = 22;
  6
  7 user.name = 'Adam';
debug> repl
Press Ctrl + C to leave debug repl
> user
{ name: 'Jan' }
> user.address = 'Sienkiewicza'
'Sienkiewicza'
> user
{ name: 'Jan', address: 'Sienkiewicza' }
>
```

C:\Windows\System32\cmd.exe - node inspect app.js

```
'Sienkiewicza'  
> user  
{ name: 'Jan', address: 'Sienkiewicza' }  
debug> n  
break in app.js:7  
  5 user.age = 22;  
  6  
> 7 user.name = 'Adam';  
  8  
  9 console.log(user);  
debug> n  
break in app.js:9  
  7 user.name = 'Adam';  
  8  
> 9 console.log(user);  
10 });  
debug> c  
< { name: 'Adam', address: 'Sienkiewicza', age: 22 }  
< Debugger attached.  
< waiting for the debugger to disconnect...  
debug>
```

# DEBUGGER;

```
1 const user = {  
2   name: 'Jan',  
3 };  
4  
5 user.age = 22;  
6  
7 debugger;  
8  
9 user.name = 'Adam';  
10  
11 console.log(user);
```

C:\Windows\System32\cmd.exe - node inspect app.js

```
D:\nodejs>node inspect app.js
< Debugger listening on ws://127.0.0.1:9229/d3510943-2ab8-4d0d-a2b3-45103e5bd363
< For help see https://nodejs.org/en/docs/inspector
Break on start in app.js:1
> 1 (function (exports, require, module, __filename, __dirname) { const user = {
  2   name: 'Jan',
  3 };
debug> c
break in app.js:6
  4
  5 user.age = 22;
> 6 debugger; ←
  7 user.name = 'Adam';
  8
debug>
```

C:\Windows\System32\cmd.exe - node inspect app.js

```
D:\nodejs>node inspect app.js
< Debugger listening on ws://127.0.0.1:9229/d3510943-2ab8-4d0d-a2b3-45103e5bd363
< For help see https://nodejs.org/en/docs/inspector
Break on start in app.js:1
> 1 (function (exports, require, module, __filename, __dirname) { const user = {
  2   name: 'Jan',
  3 };
debug> c
break in app.js:6
  4
  5 user.age = 22;
> 6 debugger;
  7 user.name = 'Adam';
  8
debug> exec('user')
{ name: 'Jan', age: 22 }
debug>
```

# **DEBUGGING IN BROWSER**

C:\Windows\System32\cmd.exe - node --inspect-brk app.js

D:\nodejs>node --inspect-brk app.js

Debugger listening on ws://127.0.0.1:2229/08b937b1-3e29-4fc3-abd6-c75b72399153

For help see <https://nodejs.org/en/docs/inspector>

The screenshot shows the 'Inspect with Chrome Developer' tab in the Chrome DevTools interface. The address bar displays 'chrome://inspect/devices'. A yellow header bar at the top states 'Port forwarding is active. Closing this page terminates it.' On the left, a sidebar lists 'DevTools' sections: Devices, Pages, Extensions, Apps, Shared workers, Service workers, and Other. The 'Devices' section is selected. The main content area is titled 'Devices' and contains two rows of checkboxes: 'Discover USB devices' (checked) with a 'Port forwarding...' button, and 'Discover network targets' (checked) with a 'Configure...' button. Below these is a blue button labeled 'Open dedicated DevTools for Node'. The next section is titled 'MIBOX3 #10.254.0.24' under 'Remote Target #LOCALHOST'. This section includes a red box around a 'Target (v8.12.0)' card, which contains a green hexagon icon, the text 'app.js file:///D:/\_nodejs\_app.js', and the word 'inspect'.

DevTools - Node.js

Connection Console Profiler Sources Memory

Node Filesystem app.js

```
1 (function (exports, require, module, __filename, __dirname) { co
2     name: 'Jan',
3 };
4
5 user.age = 22;
6 debugger;
7 user.name = 'Adam';
8
9 console.log(user);
10 });

{} Line 10, Column 4 vm.js:80
```

Debugger paused

Watch

Call Stack

(anonymous) app.js:1

Module\_compile module.js:650

Module\_extensions.js module.js:664

Module.load module.js:566

tryModuleLoad module.js:506

Module\_load module.js:498

Module.runMain module.js:694

startup bootstrap\_node.js:204

(anonymous) bootstrap\_node.js:625

Scope

Local

Console Search

C:\Windows\System Filter Default levels

>

DevTools - Node.js

Connection Console Profiler Sources Memory

Node Filesystem » :

app.js

```
1 (function (exports, require, module, __filename, __dirname) { co
2   name: 'Jan',
3 };
4
5 user.age = 22; user = {name: "Jan", age: 22}
6 debugger;
7 user.name = 'Adam';
8
9 console.log(user);
10});
```

{} Line 6, Column 1 vm.js:80

Debugger paused

Watch

Call Stack

(anonymous) app.js:6

Module\_compile module.js:650

Module\_extensions.js module.js:664

Module.load module.js:566

tryModuleLoad module.js:506

Module\_load module.js:498

Module.runMain module.js:694

startup bootstrap\_node.js:204

(anonymous) bootstrap\_node.js:625

Scope

Local

Console Search

C:\Windows\System Filter Default levels

>

DevTools - Node.js

Connection Console Profiler Sources Memory

Node Filesystem app.js

```
> Node.js: file:///D/_nodejs_ap... 1 (function (exports, require, module, __filename, __dirname) { co
  2   name: 'Jan',
  3 };
  4
  5 user.age = 22; user = {name: "Jan", age: 22}
  6 debugger;
  7 user.name = 'Adam';
  8
  9 console.log(user);
10 });

{} Line 6, Column 1 vm.js:80
```

Debugger paused

Watch

Call Stack

(anonymous) app.js:6

Module\_compile module.js:650

Module\_extensions.js module.js:664

Module.load module.js:566

tryModuleLoad module.js:506

Module\_load module.js:498

Module.runMain module.js:694

startup bootstrap\_node.js:204

(anonymous) bootstrap\_node.js:625

Scope

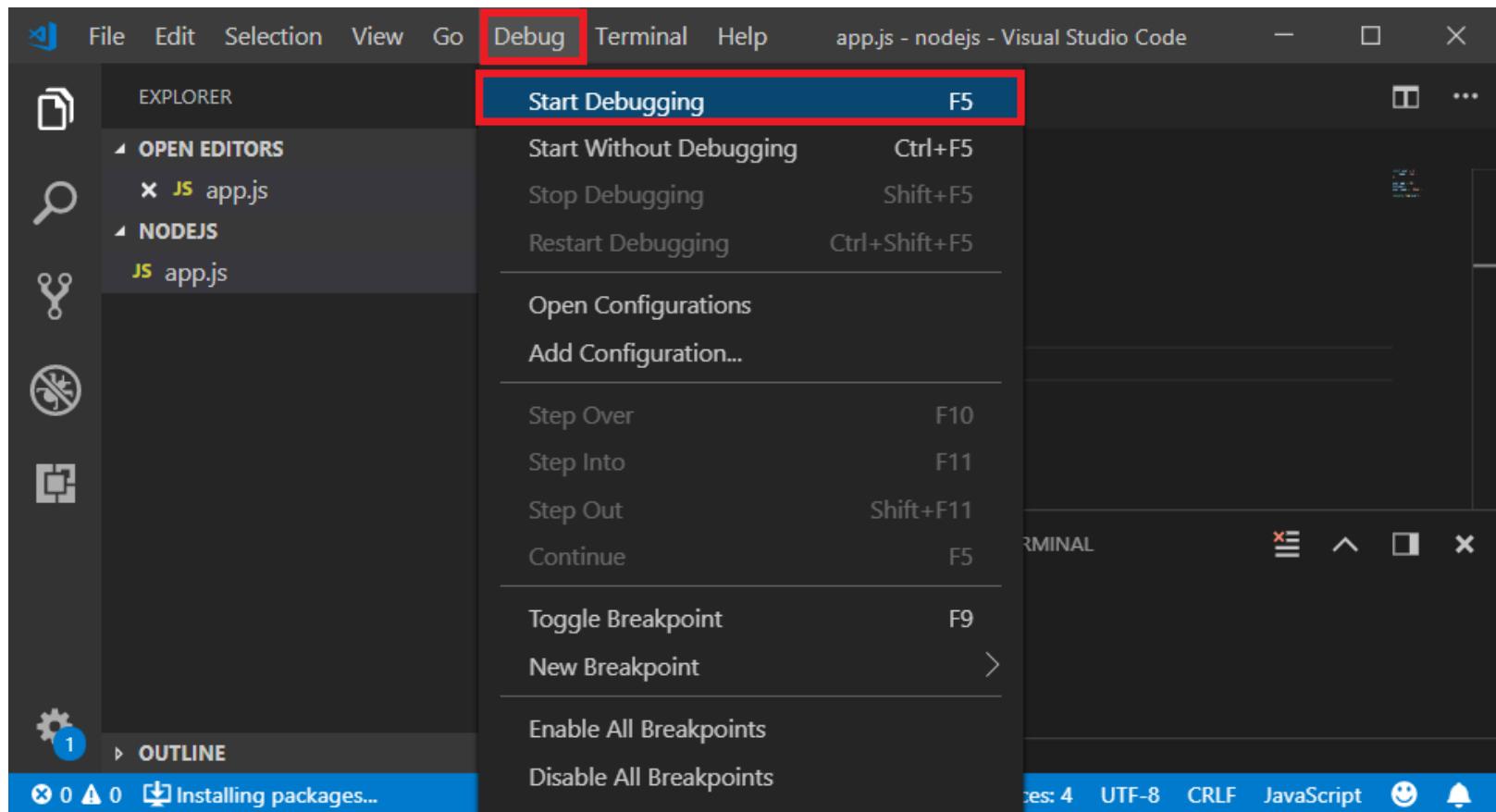
Local

Console Search

C:\Windows\System Filter Default levels

```
> 1+1
< 2
> user
< > {name: "Jan", age: 22}
> user.age = 32
< 32
>
```

# **DEBUGGING IN VISUAL STUDIO CODE**



A screenshot of the Visual Studio Code interface, specifically showing a debugging session for a Node.js application named `app.js`.

The top menu bar includes File, Edit, Selection, View, Go, Debug, Terminal, and Help. The title bar shows `app.js - nodejs - Visual Studio Code`. The left sidebar features icons for file, search, and other tools.

The main area displays the code for `app.js`:

```
JS app.js > ...
1 const user = {
2   name: 'Jan',
3 };
4
5 user.age = 22;
6 debugger;
7 user.name = 'Adam';
8
9 console.log(user);
```

The line `debugger;` is highlighted with a yellow background, indicating the current execution point.

The bottom status bar shows the path `C:\Program Files\nodejs\node.exe --inspect-brk=30472 app.js`, the message `Debugger listening on ws://127.0.0.1:30472/0feca61e-195e-455a-958b-8aa9117ccfff`, and the status `Installing packages...`.