# Uni App Security Notes

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Uni App Security Notes

## 1 Introduction

### 1.1 Contributing

These study materials are heavily based on professor Heuzeroth's "Anwendungssicherheit" lecture at HdM Stuttgart.

**Found an error or have a suggestion?** Please open an issue on GitHub (github.com/pojntfx/uni-appsecurity-notes):



Figure 1: QR code to source repository

If you like the study materials, a GitHub star is always appreciated :)

#### 1.2 License



Figure 2: AGPL-3.0 license badge

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## 2 Organization

- 60 Minutes of test at the end
- Will have practical examples
- Threat detection plays a fundamental role in tests

#### 3 Overview

### 3.1 Elements of a Secure Development Process

**Primary purpose**: Analysis of the data flow; data is both protected by the GDPR and represents value of the corportation

#### • Requirements

- Security-Requirements
- Anti-Requirements
- Abuse cases
- Protection poker
- $\rightarrow$  Security analysis/architecture analysis

#### • Draft

- AuthN/AuthZ
- Drafting concepts
- Risk modelling

#### • Implementation

- Secure implementation guidelines
- Code review, dynamic analysis

#### Tests

- Security testing plans
- Security testing cases
- Ethical hacking, pentesting, dynamic analysis

#### • Operations/Maintenance

- Secure initial settings
- Assumptions of runtimes
- Observation of logs
- Processes for management and reaction to breaches

#### • Documentation

- Installation
- Configuration
- Customization
- Operations
- $\rightarrow$  Impact area of security incidents must be visible\*

#### 3.2 Support Hierarchy

- Level 1: Direct support with customers; call center, non-technical
- Level 2: People who know about typical problems with the software

• Level 3: Developers of the software

#### 4 Basics

#### 4.1 What is Secure Software?

- Software which is protected against intentional attacks
- Every participant in the software development process should be interested in this objective
- Software must be hardened against all known attacks (and future, unknown attacks)

#### 4.2 What is Security?

- $Risk = \frac{Cost\ of\ breach}{Probability\ of\ breach}$
- A system is protected against threats compromising valuable data using measures which lead to a reduced, accepted risk.
- Accepted risk is defined by context of use (i.e. nuclear power: very low accepted risks)
- Safety: Protection of the environment from the functional effects a system
- Security: Protection of the system from threats from the environment
- Concrete definitions: uni-itsec-notes#security-objectives; most importantly ("CIA objectives"):
  - Confidentiality
  - Integrity
  - Availability
- If there are contractions between the security objectives (anonymity vs. accountability): The context defines which objectives dominate over others

## 4.3 CISSP Domains/Certificates

- **Security Engineering**: Engineering and Management of Security
- Security Assessment and Testing: Designing, Performing and Analyzing Security Testing
- Security Operations: Foundational Concepts, Investigations, Incident Management and Disaster Recovery
- Software Development Security: Understanding, Applying and Enforcing Software Security
- $\rightarrow$  This course strives for 80% of TPSSE compliance

#### 4.4 Why Security?

- Security is context dependent: On localhost and unprotected UNIX socket isn't an issue, but forward it with socat and it becomes a massive security vulnerability!
- With every change every test needs to be run again (regression testing)

- Typically ~30 errors in every 1000 lines of code
- Growing application complexity
- Devices are more and more connected which reduces the need for physical access
- Extensible architectures

#### 4.5 Common Terms

- Exploit/Proof of Concept
- Attack
- Vulnerability
- Threat
- Error
- 1. Threat agent gives rise to threat
- 2. Threat exploits vulnerability
- 3. Vulnerability leads to risk
- 4. Risk can damage asset and causes exposure
- 5. Exposure can be countermeasured by a safeguard
- 6. Safeguard directly affects threat agent

### 4.6 Threat Agents

- Virus (i.e. infection)
- Hacker (i.e. unauthorized access)
- User (i.e. wrong config, data loss)
- Fire (i.e. damage to computers)
- Worker (i.e. leaking)
- Other corporations (i.e. industrial espionage)
- Black hats (i.e. buffer overflows, DoS)
- Intruders (i.e. physically stealing drives)

#### 4.7 Researching Vulnerabilities

- Classifying vulnerabilities by severity (low, middle, high)
- Classifying vulnerabilities by exploit range (local or remote)
- Intents to find trends and attacks
- Intents to find vulnerabilities before they can be exploited
- Intents to find countermeasures

#### 4.8 CVSS Metrics

Results in a number which can be used to classify the vulnerability.

- Base Score Metrics
  - Exploitability Metrics

- \* AV: Attack Vector: Network, Adjacent Network, Local, Physical
- \* AC: Attack Complexity: Low, High
- \* PR: Privileges Required: None, Low, High
- \* UI: User Interaction: None, Required
- \* S: Scope: Unchanged, Change
- Impact Metrics (CIA Metrics)
  - \* C: Confidentiality Impact: None, Low, High
  - \* I: Integrity Impact: None, Low, High
  - \* A: Availability Impact: None, Low, High
- Temporal Score Metrics
  - E: Exploit Code Maturity: Not defined, unproven that exploit exists, proof of concept code, functional exploit exists, high
  - RL: Remediation Level: Not defined, official fix, temporary fix, workaround, unavailable
  - RC: Report Confidence: Not defined, unknown, reasonable, confirmed
- Environmental Score Metrics: Extends base score metrics, but are specific to exploited organization
  - Impact Subscore Modifiers
    - \* CR: Confidentiality Requirement: Not defined, low, medium, high
    - \* IR: Integrity Requirement: Not defined, low, medium, high
    - \* AR: Availability Requirement: Not defined, low, medium, high

#### 4.9 Balancing Security

- Security is always a balance between functionality and usability
- Security often means to have restrictions in terms of features

#### 4.10 Finishing Thoughts

- Systems are only secure if all elements of the system are secure
- Perimeter and infrastructure security can not make the entire system secure
- Applications are always connected
- Development of secure systems is not a choice, but a must!