Boosting Self-Supervised Learning via Knowledge Transfer

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1. Motivation

Self-supervised learning (SSL) aims to learn meaningful representations from pretext tasks for boosting the performance of target tasks. The pretext tasks do not require hand-made labels. Otherwise, the target tasks are typically assumed that the tasks do not have enough labels. Traditional SSL methods transfer the knowledge learned from the pretext task using fine-tuning. Despite using fine-tuning is a simple and effective way, the transfer methodology limits the design choices of network architectures since a pretext network and target network should have the same structure for the fine-tuning. In this setting, the architecture is limited to a simple structure because the target task does not have enough labels. For the same reason, the difficulty of the pretext task is also limited to an easy task because it should be solvable using the simple model. The proposed method tries to decouple the architectures of pretext tasks and target tasks using distillation.

2. Method

2.1. Knowledge Transfer using Distillation

The proposed method uses distillation instead of fine-tuning for knowledge transfer. The distillation removes the coupling of the target task network architecture and pretext task network architecture. Additionally, the distillation also helps not to transfer specific knowledge of the pretext task like the weights of the fully-connected layers. The proposed knowledge transfer procedure consists of four steps: (a) train a pretext model on a pretext task. (b) extract cluster centroids of features extracted from the pre-trained pretext model using the K-means algorithm. (c) assign pseudolabels to images by finding the closest centroid of each image. In this step, a different dataset than the one used in step (a) can be used. (d) pre-train a task model using a classification problem of the pseudo-labels.

2.2. More Difficult Pretext Task: Jigsaw++

By decoupling the architectures of the pretext task and the target task, the proposed method can use a deeper pretext task model and thus more difficult but representative pretext tasks. This paper proposed a Jigsaw++ pretext task. This task is similar to the ordinary jigsaw puzzle, except it can contain some random tiles from other images. In this paper, the pretext task consists of 9 tiles, and at most, 2 tiles are from other images. The proposed task is harder than other pretext tasks, but it gives more characteristic features.

3. Experiments and Analysis

The most interesting part of this paper was experiments and analysis.