
Assignment 3

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Python Modules

OS

- This module implements some useful functions on accessing the filesystem.
- All functions in this module raise **OSError** in the case of invalid or inaccessible file names and paths, or other arguments that have the correct type, but are not accepted by the operating system.

OS

`os.getcwd()`

Return a string representing the current working directory

`os.listdir(path)`

Return a list containing the names of the entries in the directory given by *path*.

`os.mkdir(path)`

Create a directory named *path*

`os.rmdir(path)`

Remove (delete) the directory *path*. The directory should be empty.

OS

`os.chmod(path, mode)`

Change the mode of *path* to the numeric *mode*.

`os.chown(path, uid, gid)`

Change the owner and group id of *path* to the numeric *uid* and *gid*. To leave one of the ids unchanged, set it to -1.

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OS

`os.open(file, flags[, mode])`

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Open the file *file* and set various flags according to *flags* and possibly its mode according to *mode*. Return the file descriptor for the newly opened file. Default mode is 0777 (octal).

Some Open() flag constants:

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`os.O_RDONLY`

`os.O_WRONLY`

`os.O_RDWR`

`os.O_CREAT`

OS

`os.write(fd, str)`

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Write the string *str* to file descriptor *fd*. Return the number of bytes actually written.

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`os.access(path, mode)`

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To check if the user is authorized for access to *path*. Return True if access is allowed, False if not.

`os.lstat(path)`

Perform the equivalent of an `lstat()` system call on the given *path*

filecmp

`filecmp.cmp(f1, f2[, shallow])`

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Compare the files named `f1` and `f2`, returning **True** if they seem equal, **False** otherwise.

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By default, `cmp()` compares without looking inside the files. The `shallow` argument tells `cmp()` whether to look at the contents of the file, as well. - `filecmp.cmp(f1, f2, False)`

shutil

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`shutil.copyfile(src, dst)`

Copy the contents (no metadata) of the file named *src* to a file named *dst*. If *dst* already exists, it will be replaced. *src* and *dst* are path names given as strings.

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`shutil.rmtree(path)`

Delete an entire directory tree.

glob

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`glob.glob(pathname)`

For a literal match, wrap the meta-characters in brackets. For example, `'[?]'` matches the character `'?'`.

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re

This module provides regular expression matching operations

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The functions in this module could check if a particular string matches a given regular expression

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Regular expression

specifies a set of strings that matches the pattern

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e.g.

- '+' indicates *one or more* occurrences of the preceding element.
 - `ab+c` matches `"abc"`, `"abbc"`, `"abbbc"`, and so on, but not `"ac"`.
-

re

`re.compile(pattern, flags=0)`

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Compile a regular expression pattern, returning a pattern object.

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The expression's behaviour can be modified by specifying a **flags** value.

E.g. `re.I`: Ignore case.

combined using bitwise OR (the `|` operator).

re

`re.search(pattern, string, flags=0)`

- Scan through string looking for the first location where the regular expression pattern produces a match
- Return a corresponding match object
- Return None if no position in the string matches the pattern

`re.match(pattern, string, flags=0)`

- If zero or more characters at the beginning of string match the regular expression pattern
 - Return a corresponding match object
 - Return None if the string does not match the pattern;
-

re

`re.match(pattern, string, flags=0)`

e.g.

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`prog`

=

`re.compile(pattern)`

`result = prog.match(string)`

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is equivalent to

`result = re.match(pattern, string)`

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but using `re.compile()` and saving the resulting regular expression object for reuse is more efficient when the expression will be used several times in a single program.

os.path

`os.path.abspath(path)`

Return a normalized absolutized version of the pathname *path*.

`>>> os.path.abspath('/usr/local/python3/bin/python')
'/usr/local/python3/bin/python'`

`os.path.basename(path)`

Return the base name of pathname *path*.

`>>> os.path.basename('/usr/local/python3/bin/python')
'python'`

`os.path.dirname(path)`

Return the directory name of pathname *path*.

`>>> os.path.dirname('/usr/local/python3/bin/python')
'/usr/local/python3/bin/'`

os.path

os.path.**join**(*path*, **paths*)

• Join one or more path components intelligently

- The return value is the concatenation of *path* and any members of **paths*, with exactly one directory separator (os.sep) following each non-empty part except the last, meaning that the result will only end in a separator if the last part is empty

```
>>>
```

```
os.path.join("/tmp",file)
```

```
/tmp/file
```

- If a component is an absolute path, all previous components are thrown away and joining continues from the absolute path component.
-

os.path

os.path.**exists**(*path*)

- Return True if *path* refers to an existing path or an open file descriptor.
- Returns False for broken symbolic links.

os.path.**isdir**(*path*)

- Return True if *path* is an existing directory.
- This follows symbolic links, so both `islink()` and `isdir()` can be true for the same path.

os.path.**islink**(*path*)

Return True if *path* refers to an existing directory entry that is a symbolic link.
