




Programming Languages CSCI-4430 Fall 2020

www.cs.rpi.edu/~milanova/csci4430/

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Lecture Outline

- Introduction: the rules!
 - Strangest Proglang ever
- Programming language spectrum
- Why study programming languages?
- Compilation and interpretation

Read: Scott Chapter 1

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Introduction

- Course webpage
<https://www.cs.rpi.edu/~milanova/csci4430>
- Schedule, Notes, Reading
 - Schedule, lecture slides, assigned reading, and homework links
- Submittity
 - Homework submission and grades (Rainbow grades)
 - Discussion forum! Announcements!
 - Please, submit your TIME ZONE!

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Introduction

- Required textbook
 - **Programming Language Pragmatics**, 4th Edition, by Michael Scott, Morgan Kaufmann, 2015
- Recommended textbook
 - **Compilers: Principles, Techniques, and Tools**, 2nd Edition, by A. Aho, M. Lam, R. Sethi and J. Ullman, Addison-Wesley, 2007 (as known as "The Dragon Book")

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Introduction

- Syllabus
<https://www.cs.rpi.edu/~milanova/csci4430/syllabus.html>
 Topics, outcomes, policies, and grading
- 2 midterm exams and a final exam: 47%
- 7 homework assignments: 42%
- 8 quizzes: 8%
- 3% office hours check-in

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Introduction

- Lectures will be WebEx Events on Tuesdays and Fridays **2:30pm – 4:20pm Eastern Time**
 - You will receive invitation for each lecture
 - Begin with Q/A on prior topics/homework, or a quiz
 - Next, pre-recorded lecture and some Q/A
- Lectures will be available shortly before scheduled lecture:
 - Recording: https://mediasite.mms.rpi.edu/Mediasite5/Channel/programming_languages
 - PDF notes: <https://www.cs.rpi.edu/~milanova/csci4430/schedule.html>

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Introduction

- Homework is due at 2pm on the due date
- Submit typed homework as a PDF electronically in Submitty
- Submit programming homework in Submitty for autograding
- Homework, including submission instructions, will be posted at
 - <https://www.cs.rpi.edu/~milanova/csci4430/schedule.html>

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Introduction

- Homework is due at 2pm on the due date
- 6 late days in total
- 2 late days at most per homework
- Extensions only with a formal excuse note from your class dean. See syllabus for details.

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Introduction

- Quizzes
 - 8 (or so) quizzes during regularly scheduled class hours
 - Will cover material of previous weeks
 - Work in groups (up to 6 people) is encouraged
 - Do not post on sites/channels globally visible to class
 - If you are unable to "attend" class throughout the term, email us to schedule an alternative time for quizzes and exams. (Syllabus describes procedure.)

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Introduction

- Quiz or exam makeup will be arranged only after we have received an excuse note from your class dean. See syllabus for details.

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Introduction

- Office hours
 - We plan for ample office hours on Mondays, Wednesdays and Thursdays
 - Instructor office hours right after class
 - We'll require weekly office hour "check-ins" starting at week 3 for at least 10 weeks
 - TA and mentor office hours via Submitty queues

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Other Notes

- Asking questions
 - First, go to Submitty forum
 - Do not post code on forum
 - You cannot post code to any website
 - Second, go to office hours
 - Sessions are individual, run through Submitty queues, so you can
 - Third (last resort): proglang-help@cs.lists.rpi.edu goes to instructors
- We will not be answering questions coming in late at night or in the morning on day HW is due.

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Other Notes

- **Submitty forum**
 - Announcements – check regularly
 - Ask **all non-personal** questions on the forum
 - Check out prior messages before you post a question – the answer is probably already there
- Mailing list proglang@cs.lists.rpi.edu (instructors)
 - Personal questions (extensions, grade disputes, etc.)
 - Unsolicited debugging emails to instructors or mailing list will likely go unanswered!

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Other Notes

- **Debugging and homework help** in office hours
 - Instructor, TA and mentor office hours will be finalized by beginning of next week

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Academic Integrity

- In short, **do not copy** and **do not post your solutions/code on public forums or repos**
- Excessive similarities between homework submissions will be considered cheating and handled accordingly
- I trust you. Submitty has advanced plagiarism detection tools that course stuff runs regularly

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How to Study

- Read textbook chapter in advance of lecture
 - Chapters are announced on Schedule
- Read/listen lecture and read textbook chapter immediately after class
 - Lecture pdfs and recording will be available shortly before scheduled class hours
- Solve exercises in lectures
- Form study groups
- **ASK QUESTIONS** – in class, on forum

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How to Study

- A 15 min presentation from the ALAC:
- <https://mediasite.mms.rpi.edu/Mediasite5/Play/3c69d5096dc5494eadcaba2b9c99189f1d>

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Course Topics

- Programming language syntax: Scanning and parsing
- Programming language semantics: Attribute grammars
- Naming, binding and scoping
- Data abstraction and types
- Control abstraction and parameter passing
- Concurrency
- Logic-oriented language: **Prolog**
- Functional languages: **Scheme and Haskell**
- Imperative languages
 - An object-oriented language: **Java**
 - A dynamic language: **Python**

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Course Topics

- Schedule at www.cs.rpi.edu/~milanova/csci4430/schedule.html
- Lists major and minor topics
- Homework links, dates and due dates
- Quiz and exam schedule

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Lecture Outline

- Introduction to the course
- Programming language spectrum
- Why study programming languages?
- Compilation and interpretation

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The Programming Language Spectrum

- Imperative languages
 - Von Neumann languages: Fortran, C,...
 - Object-oriented languages: Java, C++, Smalltalk,...
 - Dynamic languages: Perl, Python, PHP,...
- Declarative languages
 - Functional languages: Scheme/Lisp, ML, Haskell
 - Logic languages: Prolog
 - There are other declarative languages: e.g., dataflow languages

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The Programming Language Spectrum

- Imperative languages
 - Evolved from the von Neumann Architecture
 - Variable
 - Assignment Statement

Figure 1.1: The von Neumann computer architecture

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The Programming Language Spectrum

- Imperative languages
 - Most widely popular programming style
 - FORTRAN, C, C++, C#, Java, Python, Visual BASIC, Perl, JavaScript, Ruby, etc.
 - Variable and assignment statement are central concepts
 - Program is a sequence of statements:


```
j := i - j;
k := j * i;
```

 - Execution is a sequence of transitions on memory state

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The Programming Language Spectrum

- FORTRAN was invented in mid-1950
- John Backus, the inventor of FORTRAN, wrote the following paper in 1979: "Can programming be liberated from the von Neumann style? A functional style and its algebra of programs"
 - Problems with imperative languages
 - Difficult to understand programs
 - Difficult to reason about correctness of programs

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The Programming Language Spectrum

- Functional Programming
 - Main alternative to imperative programming
 - Lisp/Scheme, ML/OCaml, Haskell
 - Program consists of function definitions + evaluation expr


```
(fun3 (fun2 (fun1 data)))
(fun3 (fun2 data2))
(fun3 data3)
data4
```

 - Execution is a sequence of **function applications** (i.e., reductions)
- Logic Programming
 - Perform queries against knowledge base
 - Prolog, Datalog, SQL

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An Example: Inner Product

- Inner product in FORTRAN:


```
1. C := 0;
2. for I := 1 step 1 until N do
3.   C := C + a[I]*b[I];
```
- Illustrates **state-transition semantics**

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An Example: Inner Product

- Inner product in FP:

Function composition

$$\text{Def IP} = (\text{Insert } +) \circ (\text{ApplyToAll } *) \circ \text{Transpose}$$

IP <<1,2,3>,<6,5,4>> is

```
(Insert +) ((ApplyToAll *) (Transpose <<1,2,3>,<6,5,4>>))
(Insert +) ((ApplyToAll *) <<1,6>,<2,5>,<3,4>>)
(Insert +) <6,10,12>
```

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- Illustrates **reduction (applicative) semantics**

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Why Study Programming Languages

- Goal of the course: **learn to analyze programming languages**
 - What are the questions we ask when facing a new programming language
- Helps learn new languages, choose the right language for a problem, understand language features, design better languages!

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Lecture Outline

- Introduction to the course
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- Why study programming languages
- Compilation and interpretation**

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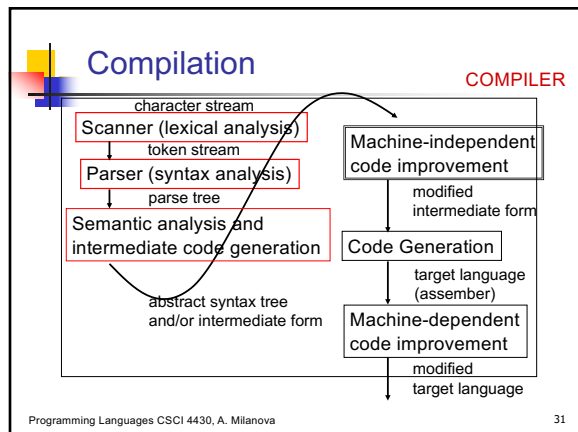
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Compilation and Interpretation

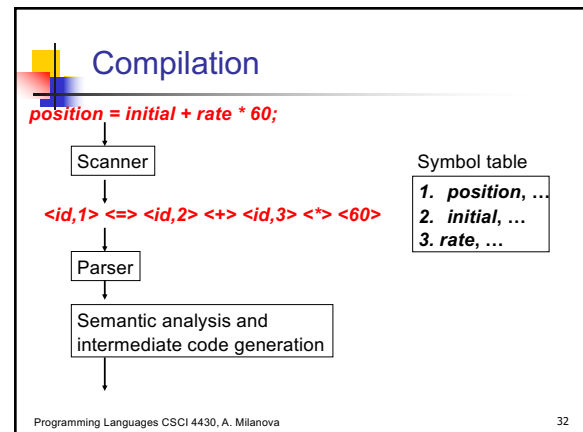
- Compilation
 - Compiler**
 - A “high-level” program is translated into executable machine code
- Interpretation
 - Interpreter**
 - A program is translated and executed one statement at a time
- Hybrid interpretation
 - Both a compiler and an interpreter
 - A program is “compiled” into intermediate code; intermediate code is “interpreted”

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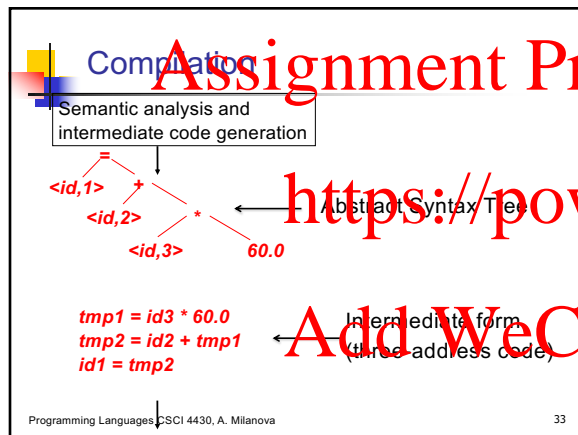
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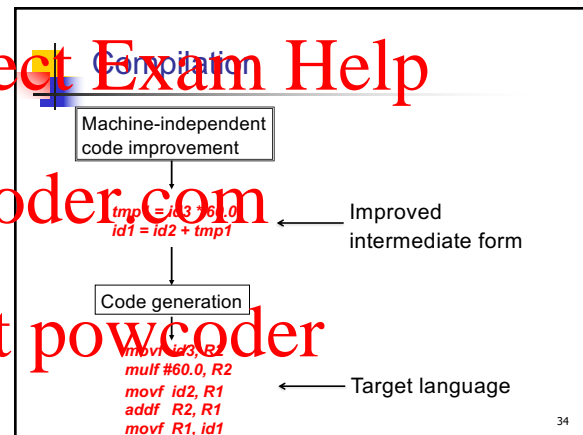
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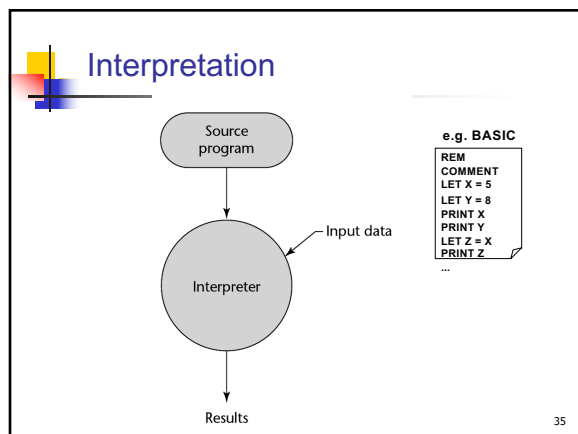
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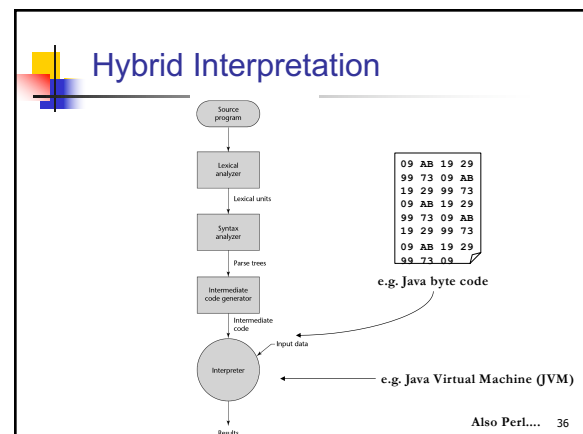
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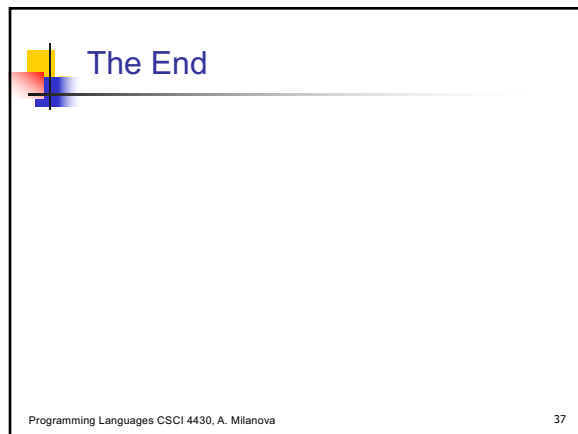
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Assignment Project Exam Help

<https://powcoder.com>

Add WeChat powcoder