

<div> <div>PLAYER DECK</div> <div>W+1</div> <div>ONLINE SHOP</div> </div> <div> <div>REQUIRES</div> <div>DIGITAL</div> </div> <div> <div>BENEFITS</div> <div> <div>+</div> <div>1\$</div> <div>ITEMS / permanent</div> </div> <div> <div>+</div> <div>2\$</div> <div>SERVICES / once</div> </div> </div> <div>ONCE / PERMANENT</div>	<div> <div>PLAYER DECK</div> <div>W+1</div> <div>ONLINE BOOKING</div> </div> <div> <div>REQUIRES</div> <div>SERVICES</div> <div>DIGITAL</div> </div> <div> <div>BENEFITS</div> <div> <div>+</div> <div>1\$</div> </div> </div> <div>PERMANENT</div>	<div> <div>PLAYER DECK</div> <div>W+1</div> <div>GOOD REPUTATION</div> </div> <div> <div>REQUIRES</div> <div>WORD OF MOUTH</div> <div>SOCIAL NETWORKS</div> </div> <div> <div>BENEFITS</div> <div> <div>+</div> <div>2\$</div> </div> </div> <div>PERMANENT</div>
<div> <div>PLAYER DECK</div> <div>W+1</div> <div>COOP NETWORKING</div> <div></div> </div> <div> <div>REQUIRES</div> <div> <div>-</div> <div>1\$</div> <div>Needs all players participating. Costs 1\$ to each player.</div> </div> </div> <div> <div>BENEFITS</div> <div> <div>+</div> <div>1\$</div> <div>/ per turn</div> </div> </div> <div>PERMANENT</div>	<div> <div>PLAYER DECK</div> <div>W+1</div> <div>EU UNIVERSAL DIGITAL ID INITIATIVE</div> </div> <div> <div>REQUIRES</div> <div> <div>-</div> <div>1\$</div> <div>DIGITAL</div> </div> </div> <div> <div>BENEFITS</div> <div> <div>+</div> <div>1\$</div> </div> </div> <div>PERMANENT</div>	<div> <div>PLAYER DECK</div> <div>W+1</div> <div>ACTIVATE DIGITAL SERVICES</div> </div> <div> <div>REQUIRES</div> <div> <div>-</div> <div>2\$</div> </div> </div> <div> <div>BENEFITS</div> <div> <div>DIGITAL</div> </div> </div> <div>PERMANENT</div>
<div> <div>PLAYER DECK</div> <div>GMO BAN ONLINE CAMPAIGN</div> </div> <div> <div>REQUIRES</div> <div> <div>-</div> <div>2\$</div> <div>WORD OF MOUTH</div> <div>SOCIAL NETWORKS</div> </div> </div> <div> <div>BENEFITS</div> <div> <div>-</div> <div>50%</div> <div>EARTH LINKED</div> </div> </div> <div>PERMANENT</div>	<div> <div>PLAYER DECK</div> <div>W+1</div> <div>SHARED CUSTOMERS NETWORK</div> <div></div> </div> <div> <div>REQUIRES</div> <div> <div>-</div> <div>1\$</div> <div>DIGITAL</div> <div>Needs all players participating. Costs 1\$ to each player.</div> </div> </div> <div> <div>BENEFITS</div> <div> <div>+</div> <div>1\$</div> </div> </div> <div>PERMANENT</div>	<div> <div>PLAYER DECK</div> <div>DEMONSTRATION FOR DATA PROTECTION LAW</div> <div></div> </div> <div> <div>REQUIRES</div> <div> <div>-</div> <div>1\$</div> <div>Needs all players participating. Costs 1\$ to each player.</div> </div> </div> <div> <div>BENEFITS</div> <div> <div>×</div> <div>Deletes data sharing</div> </div> </div> <div>PERMANENT</div>

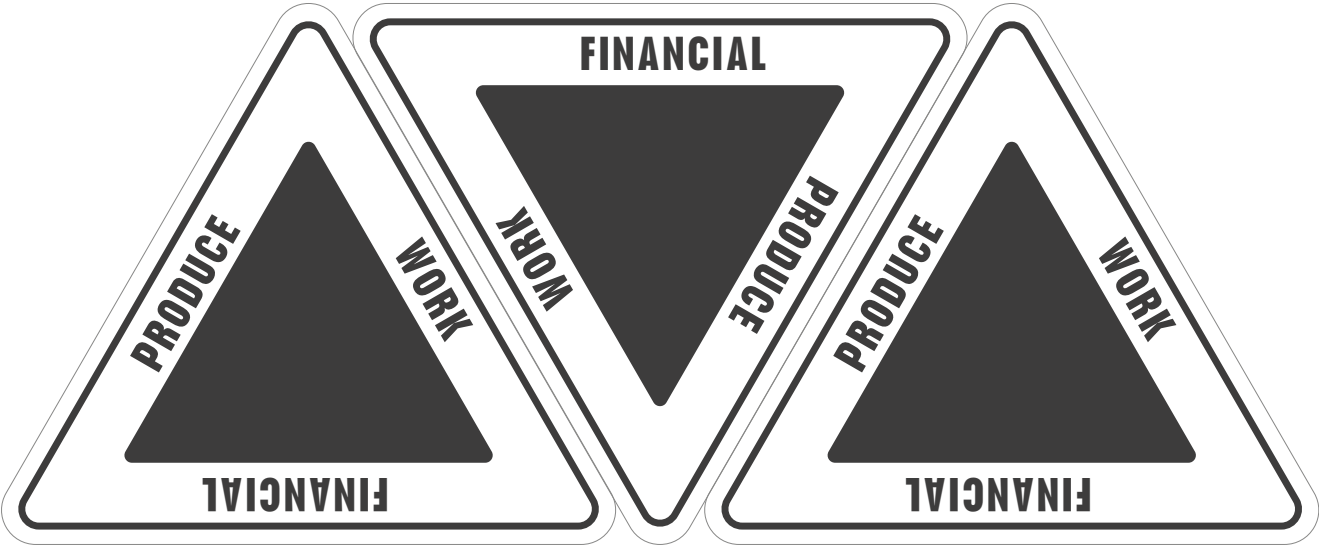
<div>PLAYER DECK</div> <div>36 HOURS FOR ALL PROTEST</div> <div></div> <div><div>REQUIRES</div><div> 1\$</div><div>Needs all players participating. Costs 1\$ to each player.</div></div> <div><div>BENEFITS</div><div> 1\$</div><div>On total work gains for Megacorp. If some work.</div></div> <div>PERMANENT</div>	<div>PLAYER DECK</div> <div>WEB WORKERS' RIGHT PROTEST</div> <div></div> <div><div>REQUIRES</div><div> 1\$</div><div>Needs all players participating. Costs 1\$ to each player.</div></div> <div><div>BENEFITS</div><div> 1\$</div><div>Per turn for Megacorp.</div></div> <div>PERMANENT</div>	<div>PLAYER DECK</div> <div>PROTEST FOR WEALTH TAX</div> <div></div> <div><div>REQUIRES</div><div> 1\$</div><div>Needs all players participating. Costs 1\$ to each player.</div></div> <div><div>BENEFITS</div><div> 50%</div><div>All asset money gets halved.</div></div> <div>ONCE</div>
<div>PLAYER DECK</div> <div>PUBLIC TRANSPORT FOR DISTRIBUTION</div> <div></div> <div><div>REQUIRES</div><div> 1\$</div><div>Needs all players participating. Costs 1\$ to each player.</div></div> <div><div>ITEMS</div><div> 1\$</div></div> <div>PERMANENT</div>	<div>PLAYER DECK</div> <div>FAIR WORK CERTIFICATION</div> <div><div>REQUIRES</div><div> 2\$</div></div> <div><div>BENEFITS</div><div> 1\$</div></div> <div>PERMANENT</div>	<div>PLAYER DECK</div> <div>ACTIVATE WORD OF MOUTH</div> <div><div>REQUIRES</div><div> 1\$</div></div> <div><div>BENEFITS</div><div>WORD OF MOUTH</div></div> <div>PERMANENT</div>
<div>PLAYER DECK</div> <div>ACTIVATE SOCIAL NETWORKS</div> <div><div>REQUIRES</div><div> 2\$</div></div> <div><div>BENEFITS</div><div>SOCIAL NETWORKS</div></div> <div>PERMANENT</div>	<div>PLAYER DECK</div> <div>POLICE UNION</div> <div></div> <div><div>REQUIRES</div><div> 1\$</div><div>Needs all players participating. Costs 1\$ to each player.</div></div> <div><div>BENEFITS</div><div></div><div>Inhibit no strike</div></div> <div>PERMANENT</div>	<div>PLAYER DECK</div> <div>WEALTH TAX</div> <div>FREE CARD</div> <div><div>BENEFITS</div><div> 50%</div><div>All asset money gets halved.</div></div> <div>ONCE</div>

<div><div>PLAYER DECK</div><div>CONVERT</div><div>FREE CARD</div><div>BENEFITS</div><div>2\$ → 1😊</div><div>ONCE / ALL PLAYERS</div></div>	<div><div>PLAYER DECK</div><div>CONVERT</div><div>FREE CARD</div><div>BENEFITS</div><div>2\$ → 1😊</div><div>ONCE / ALL PLAYERS</div></div>	<div><div>PLAYER DECK</div><div>CONVERT</div><div>FREE CARD</div><div>BENEFITS</div><div>1\$ → 1😊</div><div>ONCE / ONLY YOU</div></div>
<div><div>PLAYER DECK</div><div>CONVERT</div><div>FREE CARD</div><div>BENEFITS</div><div>1\$ → 1😊</div><div>ONCE / ONLY YOU</div></div>	<div><div>PLAYER DECK</div><div>CONVERT</div><div>FREE CARD</div><div>BENEFITS</div><div>1\$ → 1😊</div><div>ONCE / ONLY YOU</div></div>	<div><div>PLAYER DECK</div><div>POLICE UNION</div><div>REQUIRES</div><div><div>- 1\$</div><div>Needs all players participating. Costs 1\$ to each player.</div></div><div>BENEFITS</div><div><div>👤👤👤👤</div><div>Inhibit no strike</div></div><div>PERMANENT</div></div>
<div><div>PLAYER DECK</div><div>ACTIVATE WORD OF MOUTH</div><div>REQUIRES</div><div><div>- 1\$</div><div></div></div><div>BENEFITS</div><div><div>WORD OF MOUTH</div><div></div></div><div>PERMANENT</div></div>	<div><div>PLAYER DECK</div><div>PUBLIC DECKS</div><div>REQUIRES</div><div><div>- 1\$</div><div>Needs all players participating. Costs 1\$ to each player.</div></div><div>BENEFITS</div><div><div>Both Coops and Megacorps have to play with turned cards.</div><div></div></div><div>PERMANENT</div></div>	<div><div>PLAYER DECK</div><div>PUBLIC DECKS</div><div>FREE CARD</div><div>BENEFITS</div><div>Both Coops and Megacorps have to play with turned cards.</div><div>ONCE</div></div>

<div><div>PLAYER DECK</div><div>W+1</div><div>ONLINE SHOP</div><div><div>REQUIRES</div><div>DIGITAL</div></div><div><div>BENEFITS</div><div><div>+</div><div>1\$</div><div>ITEMS / permanent</div></div><div><div>+</div><div>2\$</div><div>SERVICES / once</div></div></div><div>ONCE / PERMANENT</div></div>	<div><div>PLAYER DECK</div><div>W+1</div><div>ONLINE BOOKING</div><div><div>REQUIRES</div><div>SERVICES</div><div>DIGITAL</div></div><div><div>BENEFITS</div><div><div>+</div><div>1\$</div></div></div><div>PERMANENT</div></div>	<div><div>PLAYER DECK</div><div>W+1</div><div>GOOD REPUTATION</div><div><div>REQUIRES</div><div>WORD OF MOUTH</div><div>SOCIAL NETWORKS</div></div><div><div>BENEFITS</div><div><div>+</div><div>2\$</div></div></div><div>PERMANENT</div></div>
<div><div>PLAYER DECK</div><div>W+1</div><div>GOOD REPUTATION</div><div><div>REQUIRES</div><div>WORD OF MOUTH</div><div>SOCIAL NETWORKS</div></div><div><div>BENEFITS</div><div><div>+</div><div>2\$</div></div></div><div>PERMANENT</div></div>	<div><div>PLAYER DECK</div><div>W+1</div><div>COOP NETWORKING</div><div><div>REQUIRES</div><div><div>-</div><div>1\$</div></div><div>Needs all players participating. Costs 1\$ to each player.</div></div><div><div>BENEFITS</div><div><div>+</div><div>1\$</div><div>/ per turn</div></div></div><div>PERMANENT</div></div>	<div><div>PLAYER DECK</div><div>W+1</div><div>EU UNIVERSAL DIGITAL ID INITIATIVE</div><div><div>REQUIRES</div><div><div>-</div><div>1\$</div><div>DIGITAL</div></div></div><div><div>BENEFITS</div><div><div>+</div><div>1\$</div></div></div><div>PERMANENT</div></div>
<div><div>PLAYER DECK</div><div>W+1</div><div>ACTIVATE DIGITAL SERVICES</div><div><div>REQUIRES</div><div><div>-</div><div>2\$</div></div></div><div><div>BENEFITS</div><div><div>DIGITAL</div></div></div><div>PERMANENT</div></div>	<div><div>PLAYER DECK</div><div>W+1</div><div>ACTIVATE DIGITAL SERVICES</div><div><div>REQUIRES</div><div><div>-</div><div>2\$</div></div></div><div><div>BENEFITS</div><div><div>DIGITAL</div></div></div><div>PERMANENT</div></div>	<div><div>PLAYER DECK</div><div>W+1</div><div>ACTIVATE SOCIAL NETWORKS</div><div><div>REQUIRES</div><div><div>-</div><div>2\$</div></div></div><div><div>BENEFITS</div><div><div>SOCIAL NETWORKS</div></div></div><div>PERMANENT</div></div>

<div><div>PLAYER DECK</div><div>GMO BAN ONLINE CAMPAIGN</div></div> <div><div>REQUIRES</div><div><div>-</div>2\$</div><div>WORD OF MOUTH</div><div>SOCIAL NETWORKS</div></div> <div><div>BENEFITS</div><div><div>-</div>50%</div><div>EARTH LINKED</div></div> <div>PERMANENT</div>	<div><div>PLAYER DECK</div><div>W+1 SHARED CUSTOMERS NETWORK</div></div> <div><div>REQUIRES</div><div><div>-</div>1\$</div><div>DIGITAL</div><div>Needs all players participating. Costs 1\$ to each player.</div></div> <div><div>BENEFITS</div><div><div>+</div>1\$</div></div> <div>PERMANENT</div>	<div><div>PLAYER DECK</div><div>DEMONSTRATION FOR DATA PROTECTION LAW</div></div> <div><div>REQUIRES</div><div><div>-</div>1\$</div><div>Needs all players participating. Costs 1\$ to each player.</div></div> <div><div>BENEFITS</div><div><div>×</div></div><div>Deletes data sharing</div></div> <div>PERMANENT</div>
<div><div>PLAYER DECK</div><div>36 HOURS FOR ALL PROTEST</div></div> <div><div>REQUIRES</div><div><div>-</div>1\$</div><div>Needs all players participating. Costs 1\$ to each player.</div></div> <div><div>BENEFITS</div><div><div>-</div>1\$</div><div>On total work gains for Megacorp. If some work.</div></div> <div>PERMANENT</div>	<div><div>PLAYER DECK</div><div>WEB WORKERS' RIGHT PROTEST</div></div> <div><div>REQUIRES</div><div><div>-</div>1\$</div><div>Needs all players participating. Costs 1\$ to each player.</div></div> <div><div>BENEFITS</div><div><div>-</div>1\$</div><div>Per turn for Megacorp.</div></div> <div>PERMANENT</div>	<div><div>PLAYER DECK</div><div>PROTEST FOR WEALTH TAX</div></div> <div><div>REQUIRES</div><div><div>-</div>1\$</div><div>Needs all players participating. Costs 1\$ to each player.</div></div> <div><div>BENEFITS</div><div><div>-</div>50%</div><div>All asset money gets halved.</div></div> <div>ONCE</div>
<div><div>PLAYER DECK</div><div>PUBLIC TRANSPORT FOR DISTRIBUTION</div></div> <div><div>REQUIRES</div><div><div>-</div>1\$</div><div>ITEMS</div><div>Needs all players participating. Costs 1\$ to each player.</div></div> <div><div>BENEFITS</div><div><div>+</div>1\$</div></div> <div>PERMANENT</div>	<div><div>PLAYER DECK</div><div>FAIR WORK CERTIFICATION</div></div> <div><div>REQUIRES</div><div><div>-</div>2\$</div></div> <div><div>BENEFITS</div><div><div>+</div>1\$</div></div> <div>PERMANENT</div>	<div><div>PLAYER DECK</div><div>FAIR WORK CERTIFICATION</div></div> <div><div>REQUIRES</div><div><div>-</div>2\$</div></div> <div><div>BENEFITS</div><div><div>+</div>1\$</div></div> <div>PERMANENT</div>

<div><div>COOP ROLE</div><div>BIOFARMER</div></div> <div><div><div>BASE WORTH</div><div>18</div></div><div><div>TYPE</div><div>ITEMS</div><div>BASE SKILLS</div><div>WORD OF MOUTH</div><div>EARTH LINKED</div></div></div>	<div><div>COOP ROLE</div><div>OPEN DEVELOPER COOP</div></div> <div><div><div>BASE WORTH</div><div>18</div></div><div><div>TYPE</div><div>SERVICES</div><div>BASE SKILLS</div><div>DIGITAL</div><div>SOCIAL NETWORKS</div></div></div>	<div><div>COOP ROLE</div><div>SOCIAL HELP</div></div> <div><div><div>BASE WORTH</div><div>17</div></div><div><div>TYPE</div><div>SERVICES</div><div>BASE SKILLS</div><div>WORD OF MOUTH</div><div>SOCIAL NETWORKS</div></div></div>
<div><div>COOP ROLE</div><div>RECYCLING OPERATIONS COMPANY</div></div> <div><div><div>BASE WORTH</div><div>18</div></div><div><div>TYPE</div><div>SERVICES</div><div>BASE SKILLS</div><div>EARTH LINKED</div></div></div>	<div><div>COOP ROLE</div><div>OPEN MAKER COOP</div></div> <div><div><div>BASE WORTH</div><div>18</div></div><div><div>TYPE</div><div>ITEMS</div><div>BASE SKILLS</div><div>DIGITAL</div><div>WORD OF MOUTH</div></div></div>	<div><div>COOP ROLE</div><div>IMMIGRANT EDUCATION COOPERATIVE</div></div> <div><div><div>BASE WORTH</div><div>17</div></div><div><div>TYPE</div><div>SERVICES</div><div>BASE SKILLS</div><div>WORD OF MOUTH</div><div>SOCIAL NETWORKS</div></div></div>



MEGACORP

GREEDY
PARTNERS

REQUIRES

Being evil!

BENEFITS

50% of coop patrimony
vanishes, all gain 1
point happiness.

ONCE

MEGACORP

BUREAUCRACY
LOBBYING

REQUIRES

 **3\$**

BENEFITS

Rules and
bureaucracy for
online sales.Destroys all online
shops.

ONCE

MEGACORP

GAMIFICATION OF
CROWD SOURCING

REQUIRES

 **1\$**

BENEFITS

All those that work
are at 50% pay.

ONCE

MEGACORP

FLAT TAXES
LOBBYING

FREE CARD

BENEFITS

T33%

Only 1\$ instead of 3\$.

ONCE

MEGACORP

MARKET
DUMPING

REQUIRES

 **2\$**

BENEFITS

P50%
Player production
value at 50%.

ONCE

MEGACORP

GMOS LEGAL

REQUIRES

 **3\$****EARTH LINKED**

BENEFITS

 **100%**100% of prod value from
now on next turn.

PERMANENT

MEGACORP

BUY UNAWARE
CUSTOMERS DATA

REQUIRES

 **1\$****DIGITAL**

BENEFITS

 **1\$**On production sales
all companies.

Starts next turn.

PERMANENT

MEGACORP

TERROR

REQUIRES

 **2\$**

BENEFITS

Fear media
campaign: no
demonstrations
this turn.

ONCE

MEGACORP

POLICE
INTERVENTION
ON STRIKE

REQUIRES

Nobody works at
this turn

BENEFITS

All forced to work,
at 1\$ pay.

ONCE

MEGACORP

GAMIFICATION OF CROWD SOURCING

REQUIRES

 1\$

BENEFITS

All those that work are at 50% pay.

ONCE

MEGACORP

BUREAUCRACY LOBBYING

REQUIRES

 3\$

BENEFITS

Rules and bureaucracy for online sales.

Destroys all online shops.

ONCE

MEGACORP

POLICE INTERVENTION ON STRIKE

REQUIRES

Nobody works at this turn

BENEFITS

All forced to work, at 1\$ pay.

ONCE

MEGACORP

POLICE INTERVENTION ON STRIKE

REQUIRES

Nobody works at this turn

BENEFITS

All forced to work, at 1\$ pay.

ONCE

MEGACORP

POLICE INTERVENTION ON STRIKE

REQUIRES

Nobody works at this turn

BENEFITS

All forced to work, at 1\$ pay.

ONCE

MEGACORP

FLAT TAXES LOBBYING

FREE CARD

BENEFITS

T33%

Only 1\$ instead of 3\$.

ONCE

MEGACORP

MARKET DUMPING

REQUIRES

 2\$

BENEFITS

P50%

Player production value at 50%.

ONCE

MEGACORP

MARKET DUMPING

REQUIRES

 2\$

BENEFITS

P50%

Player production value at 50%.

ONCE

MEGACORP

GMOS LEGAL

REQUIRES

 3\$

EARTH LINKED

BENEFITS





































 100%

100% of prod value from now on next turn.

PERMANENT

<div><div>MEGACORP</div><div>BUY UNAWARE CUSTOMERS DATA</div><div><div>REQUIRES</div><div><div>-</div>1\$</div><div>DIGITAL</div></div><div><div>BENEFITS</div><div><div>+</div>1\$</div><div>On production sales all companies.</div><div>Starts next turn.</div></div><div>PERMANENT</div></div>	<div><div>MEGACORP</div><div>BUY UNAWARE CUSTOMERS DATA</div><div><div>REQUIRES</div><div><div>-</div>1\$</div><div>DIGITAL</div></div><div><div>BENEFITS</div><div><div>+</div>1\$</div><div>On production sales all companies.</div><div>Starts next turn.</div></div><div>PERMANENT</div></div>	<div><div>MEGACORP</div><div>TERROR</div><div><div>REQUIRES</div><div><div>-</div>2\$</div></div><div><div>BENEFITS</div><div>Fear media campaign: no demonstrations this turn.</div></div><div>ONCE</div></div>
<div><div>MEGACORP</div><div>TERROR</div><div><div>REQUIRES</div><div><div>-</div>2\$</div></div><div><div>BENEFITS</div><div>Fear media campaign: no demonstrations this turn.</div></div><div>ONCE</div></div>		

<div><div>JOB OFFER</div><div>2</div><div>2</div><div>JOB OFFER</div></div>	<div><div>JOB OFFER</div><div>2</div><div>2</div><div>JOB OFFER</div></div>	<div><div>JOB OFFER</div><div>2</div><div>2</div><div>JOB OFFER</div></div>
<div><div>JOB OFFER</div><div>4</div><div>4</div><div>JOB OFFER</div></div>	<div><div>JOB OFFER</div><div>4</div><div>4</div><div>JOB OFFER</div></div>	<div><div>JOB OFFER</div><div>4</div><div>4</div><div>JOB OFFER</div></div>
<div><div>JOB OFFER</div><div>6</div><div>9</div><div>JOB OFFER</div></div>		

MEGA CORP DECK

ROLES

SKILLS

MONEY

JOB OFFERS

MEGACORP ROLE

MONDEVIL

TYPE

ITEMS

SKILLS

EARTH LINKED

MEGACORP ROLE

RUBER

TYPE

SERVICES

SKILLS

DIGITAL

SOCIAL NETWORKS

MEGACORP ROLE

PLASTICZON

TYPE

ITEMS

SKILLS

DIGITAL

SOCIAL NETWORKS

SKILLS

DECLARES

JOB OFFER

ROLE

MONEY

5\$ → 1😊

SKILLS

DECLARES

JOB OFFER

ROLE

MONEY

5\$ → 1☹️

SKILLS

DECLARES

JOB OFFER

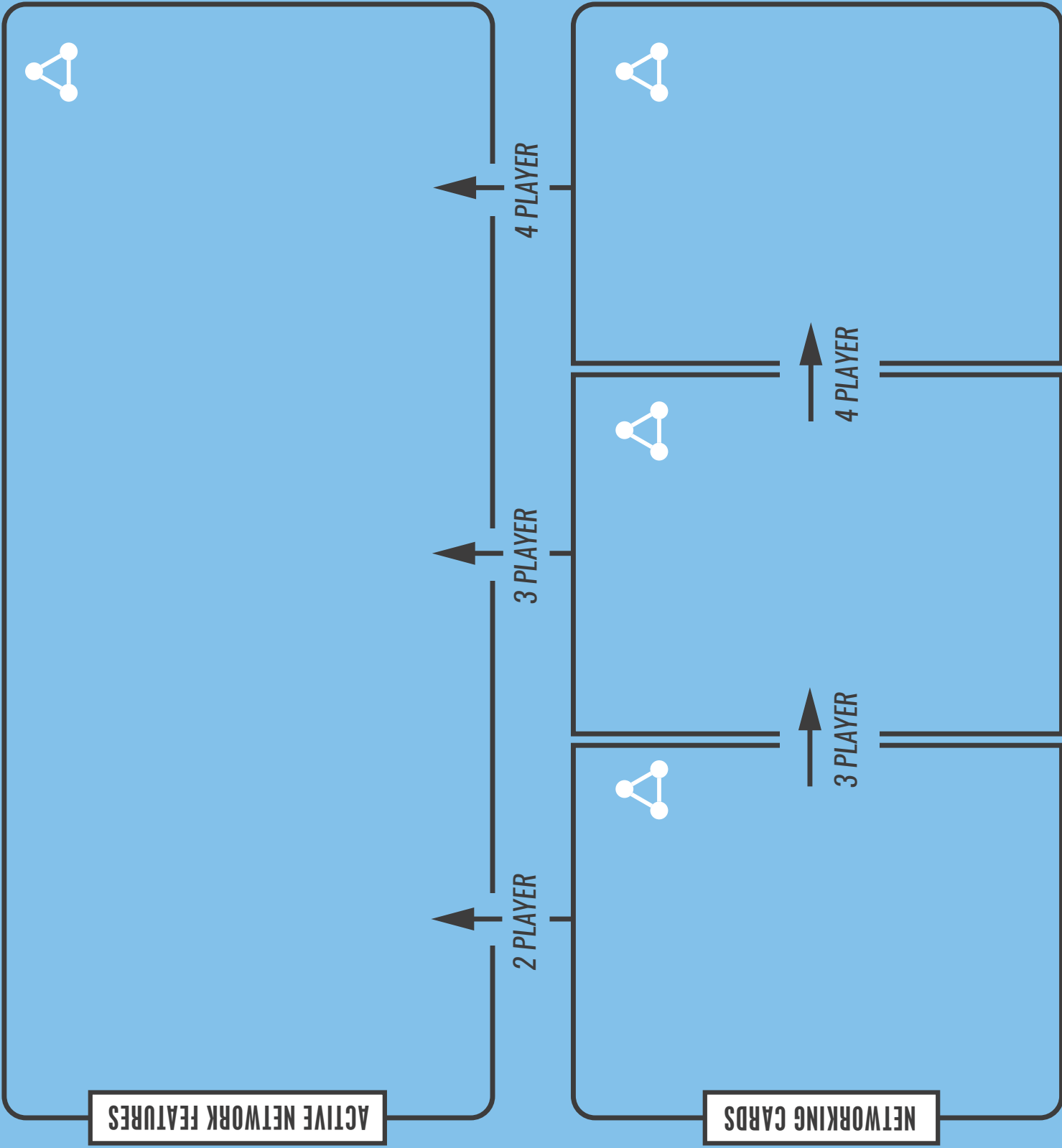
ROLE

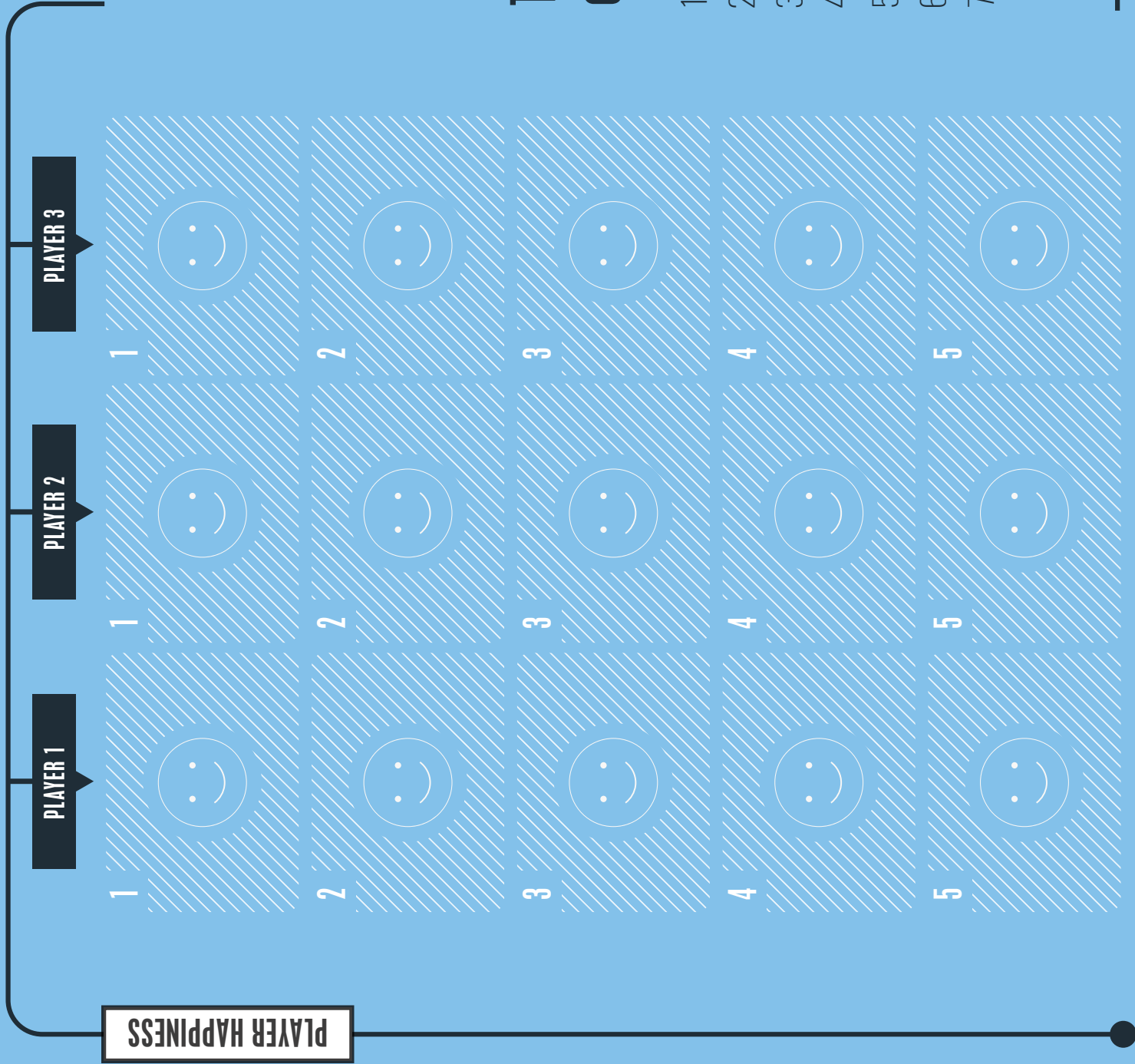
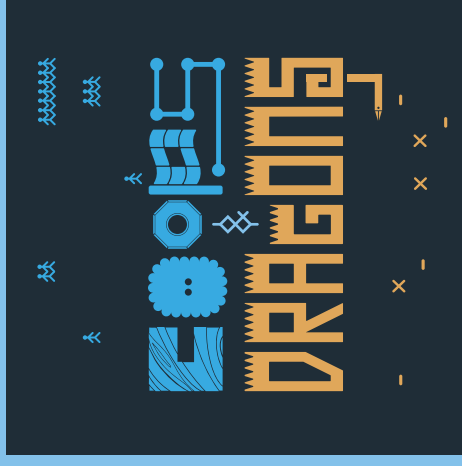
MONEY

5\$ → 1😊



TURN ORDER	
Aquisitions	<input type="radio"/>
Get card	<input type="radio"/>
Megacorp offer	<input type="radio"/>
Declare	<input type="radio"/>
Play cards	<input type="radio"/>
Earnings / Taxes	<input type="radio"/>
Speculate	<input type="radio"/>
Convert	<input type="radio"/>
Win/Lose	<input type="radio"/>





The seven principles of platform cooperativism

1. Open and Voluntary Membership
2. Democratic Member Control
3. Members' Economic Participation
4. Autonomy and Independence
5. Education, Training, and Information
6. Cooperation Among Cooperatives
7. Concern for Community